

National University of Computer and Emerging Sciences



Laboratory Manual 08

for

Data Structures Lab

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Section	BDS-3B
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Objectives:

In this lab, students will practice:

1. Binary Search Trees

Task 1:

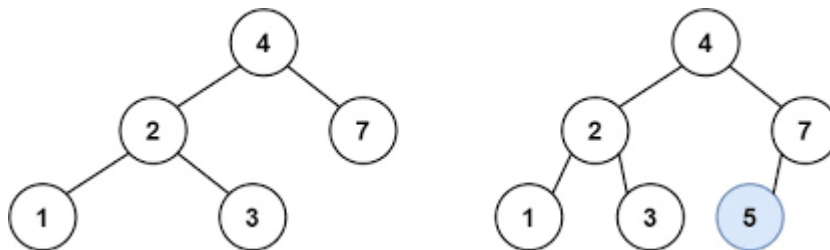
Implement a recursive function which should insert nodes in BST considering the following rules of BST:

- a. All nodes of left subtree are less than the root node
- b. All nodes of right subtree are more than the root node

`bool insert(int d)`

If the data already exists in the BST, this function simply returns false and true otherwise

Example: Insert 5



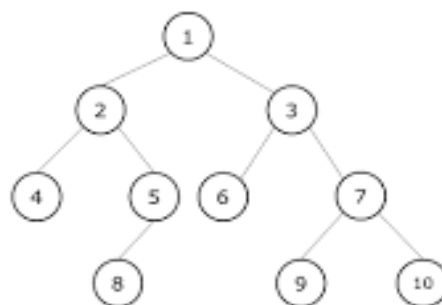
Create a function '**Delete**' which takes a value as an argument and deletes the node containing that value.

Task 2:

Create the following functions:

`int kthsmallestelement(int k)` that takes a value k and return the k-smallest value from the tree.

For example: If k=7, kth smallest will be 7



`int kthlargestelement(int k)` that takes a value k and return the k-largest value from the tree.

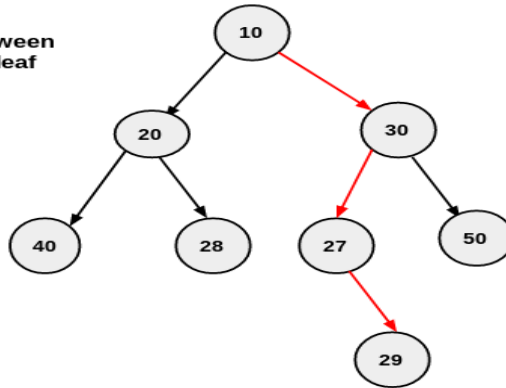
For example: If k=7, kth largest will be 3

Task 3:

Create a function which returns the height of BST

`int height()`

Number of edges between
root and it's furthest leaf
node = 3.
Hence,
Height of tree = 3.



Task 4:

Implement a function “length” which uses recursion to return the count of total nodes in BST

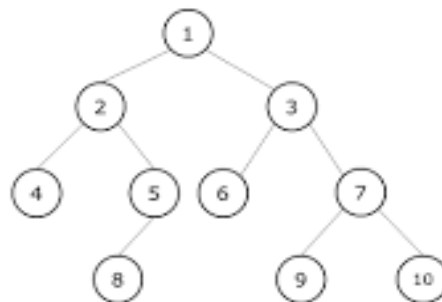
`int length() const`

Task 5:

Create a function “levelorderPrint” which prints the keys using level order traversal.

`void levelorderPrint ()`

Example:



Output: 1 2 3 4 5 6 7 8 9 10