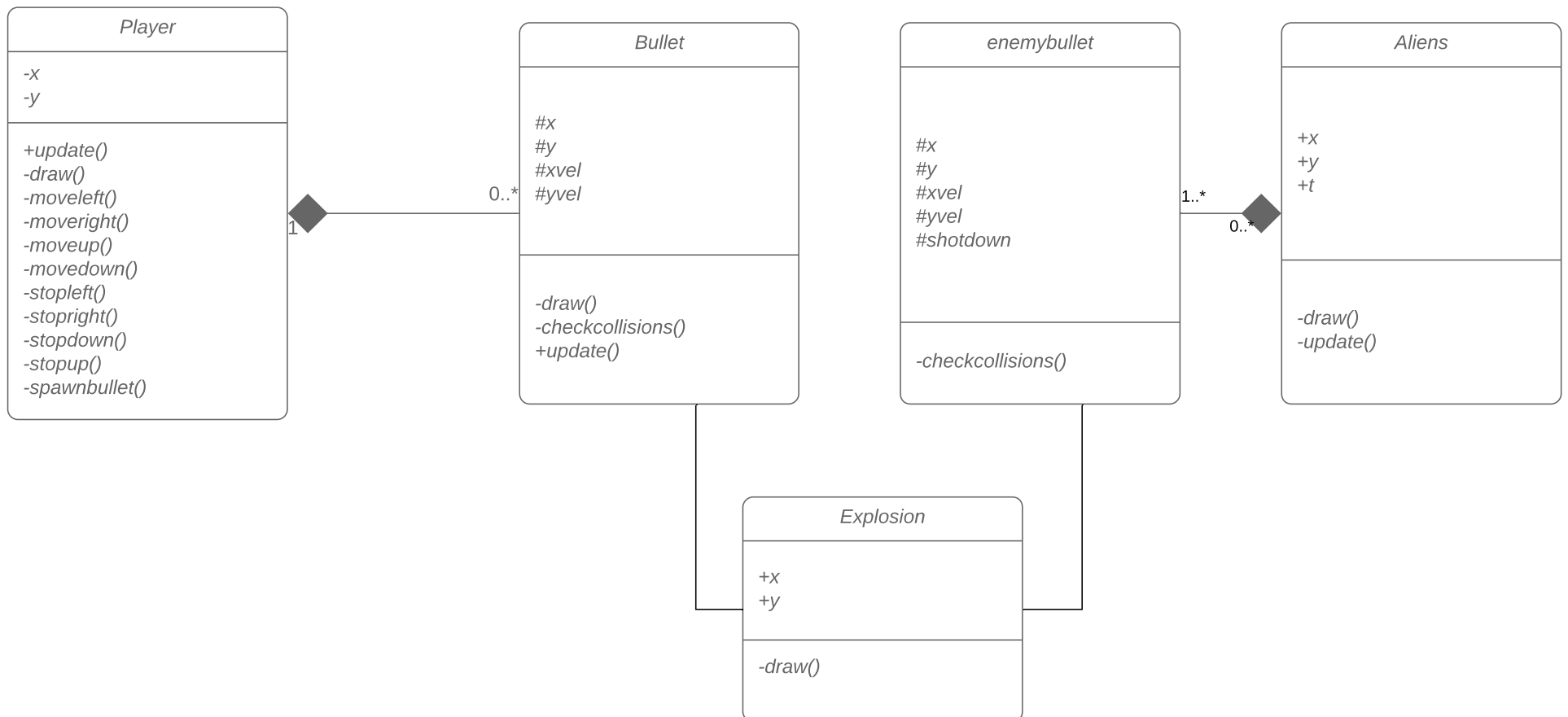
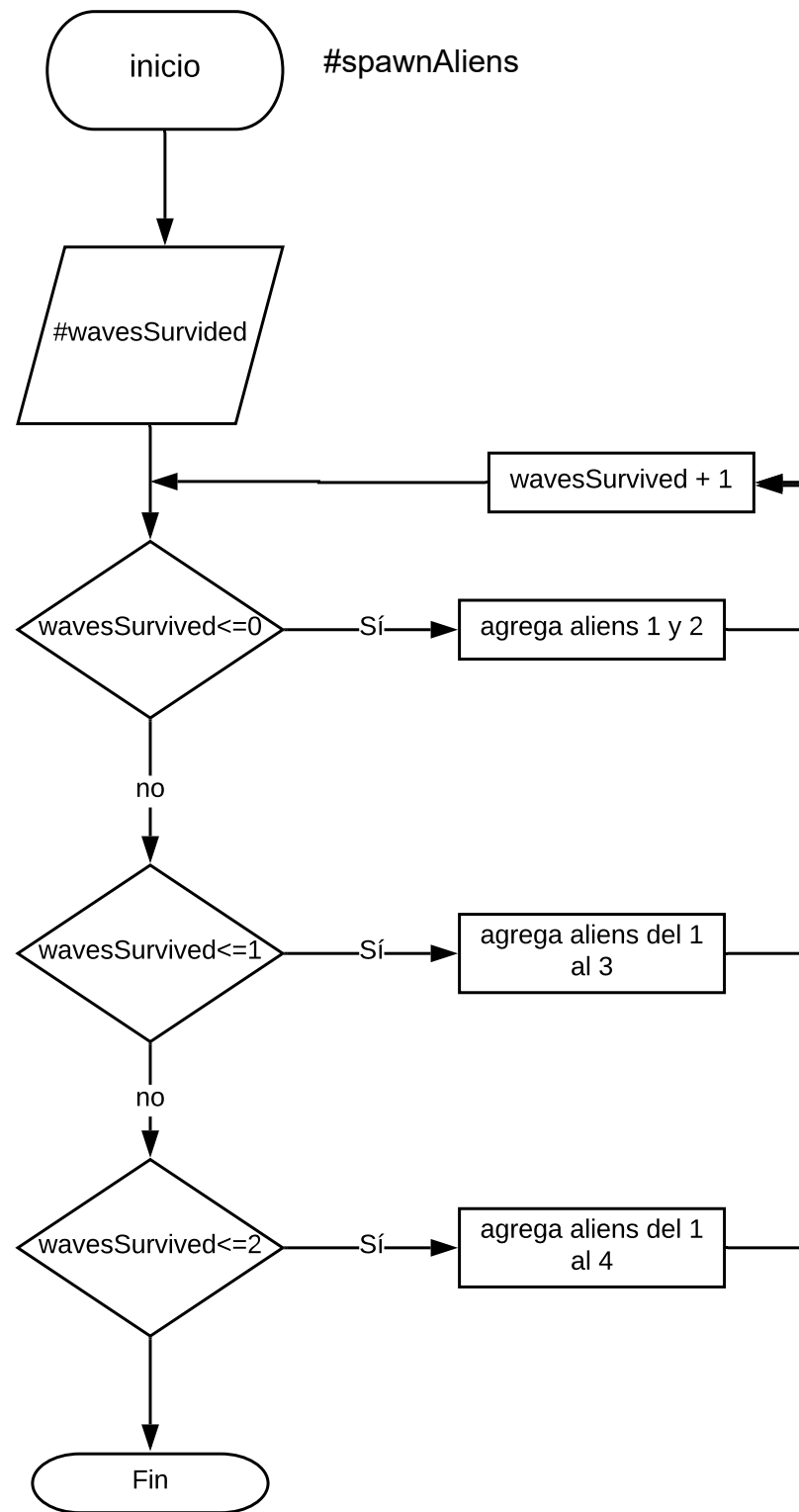


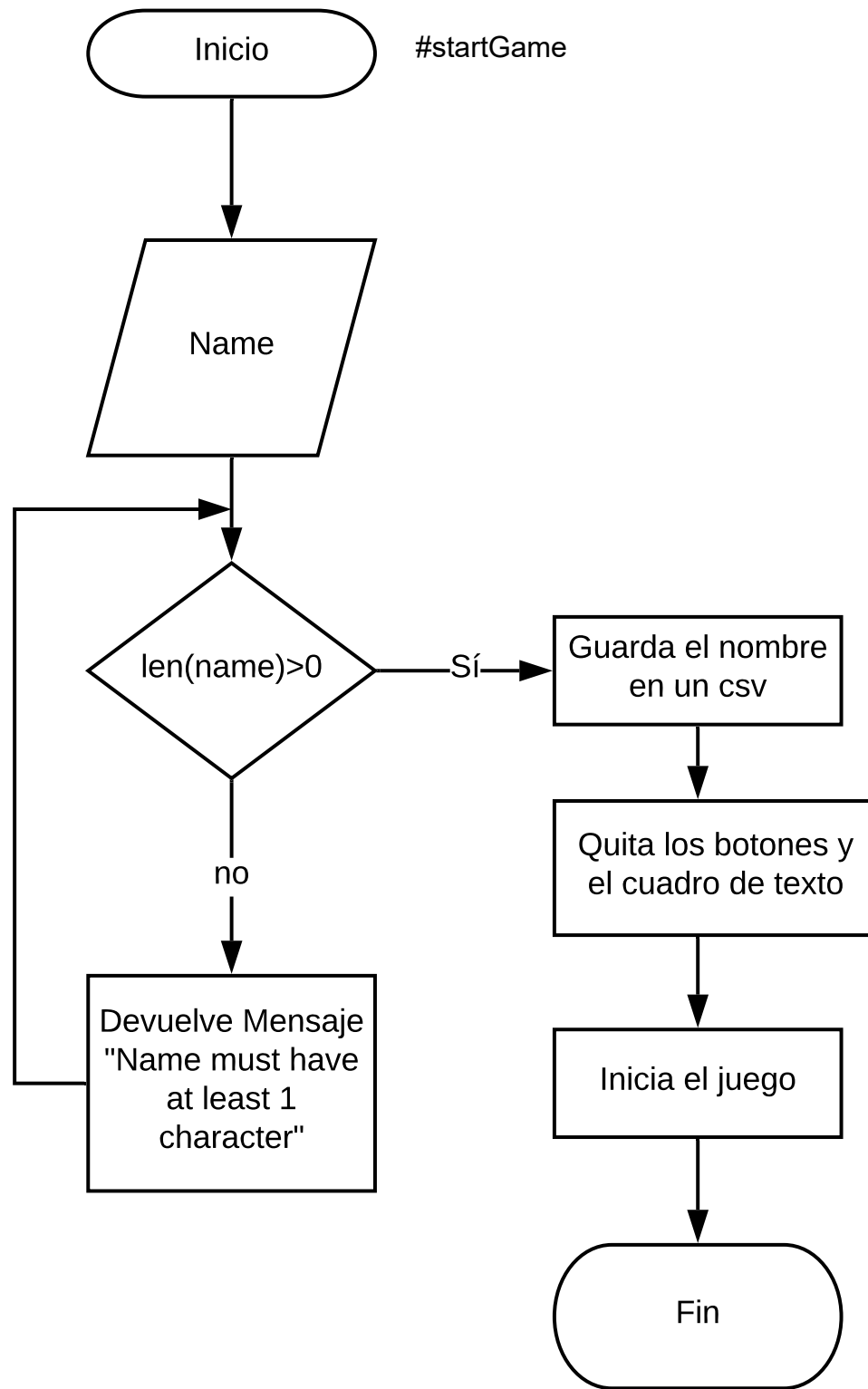
Diagrama de clases UML

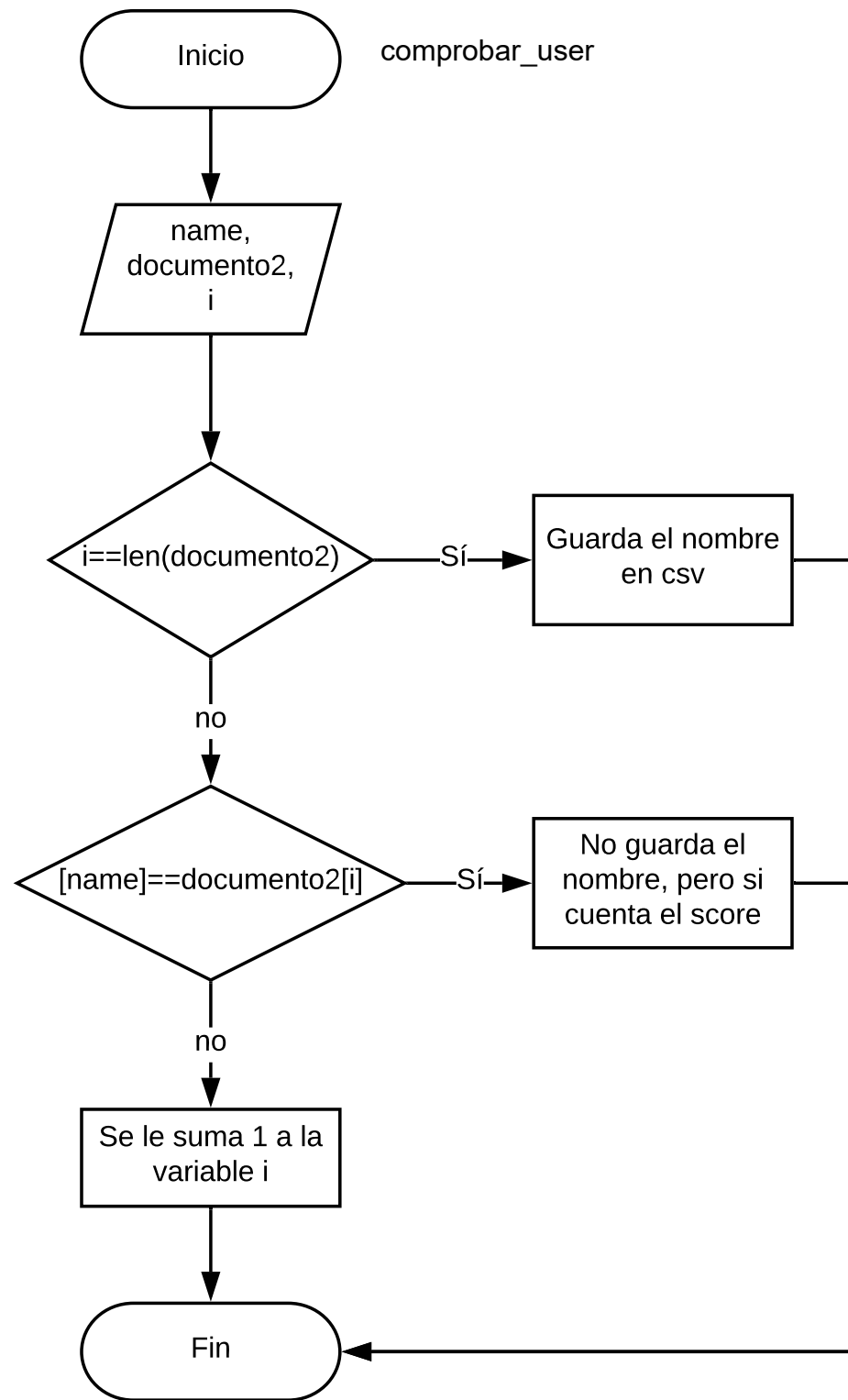
Harold Espinoza | April 19, 2019

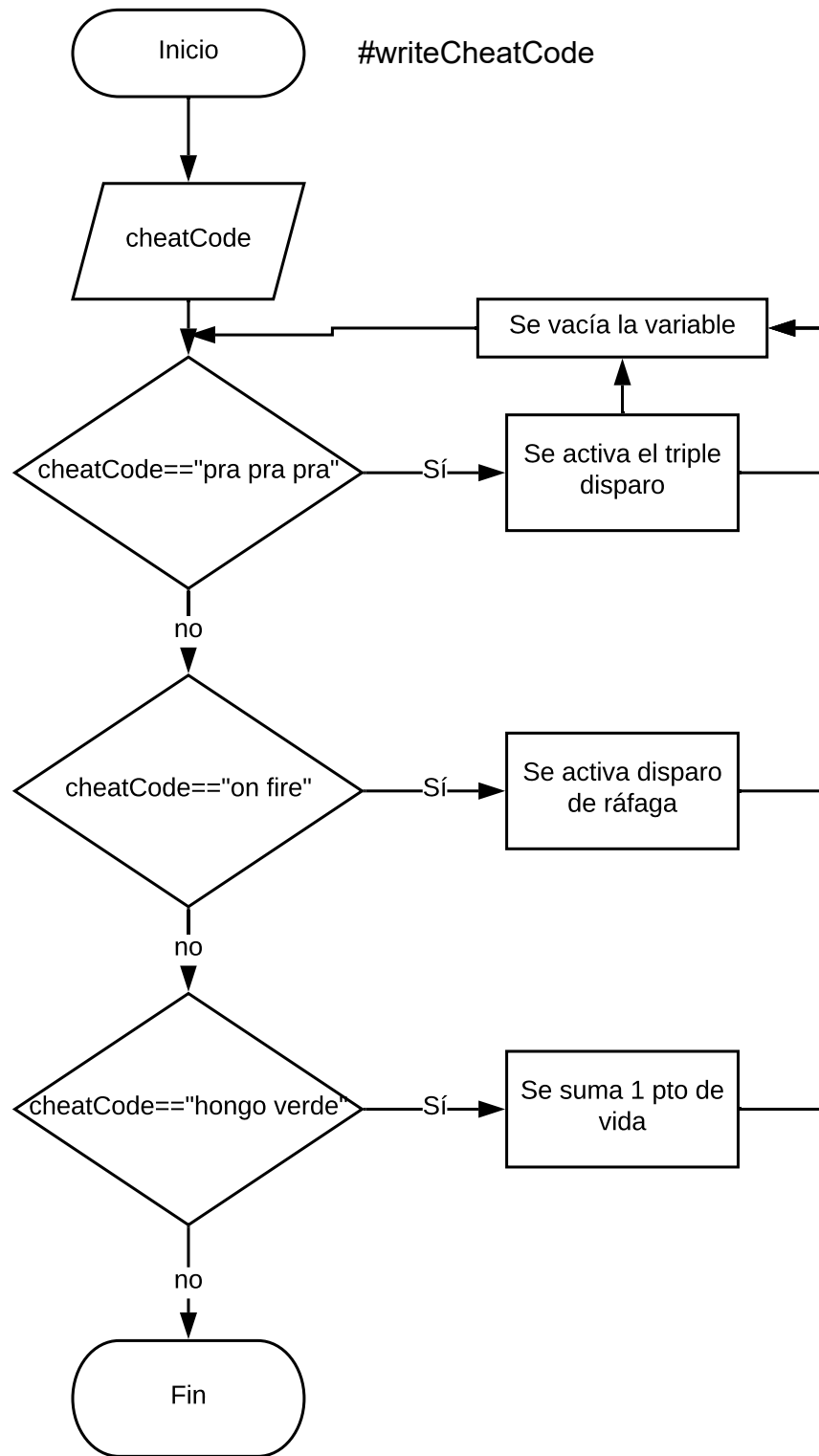


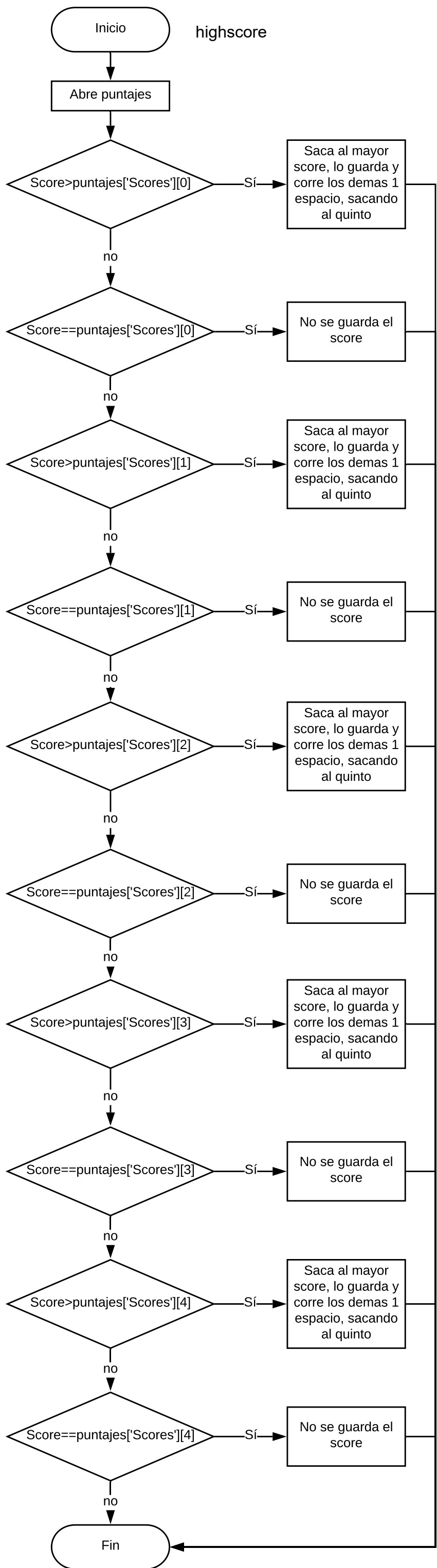


#spawnAliens

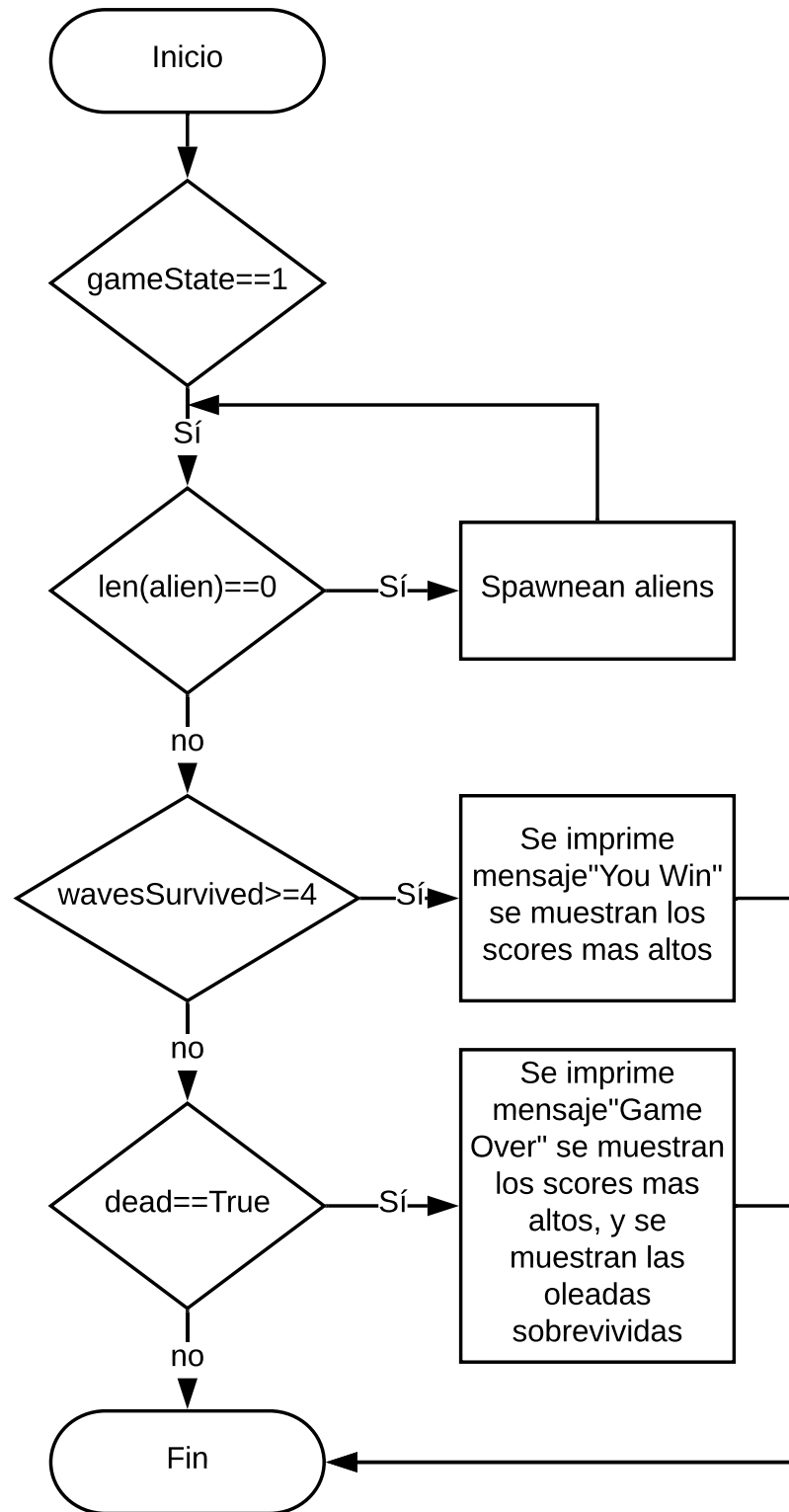




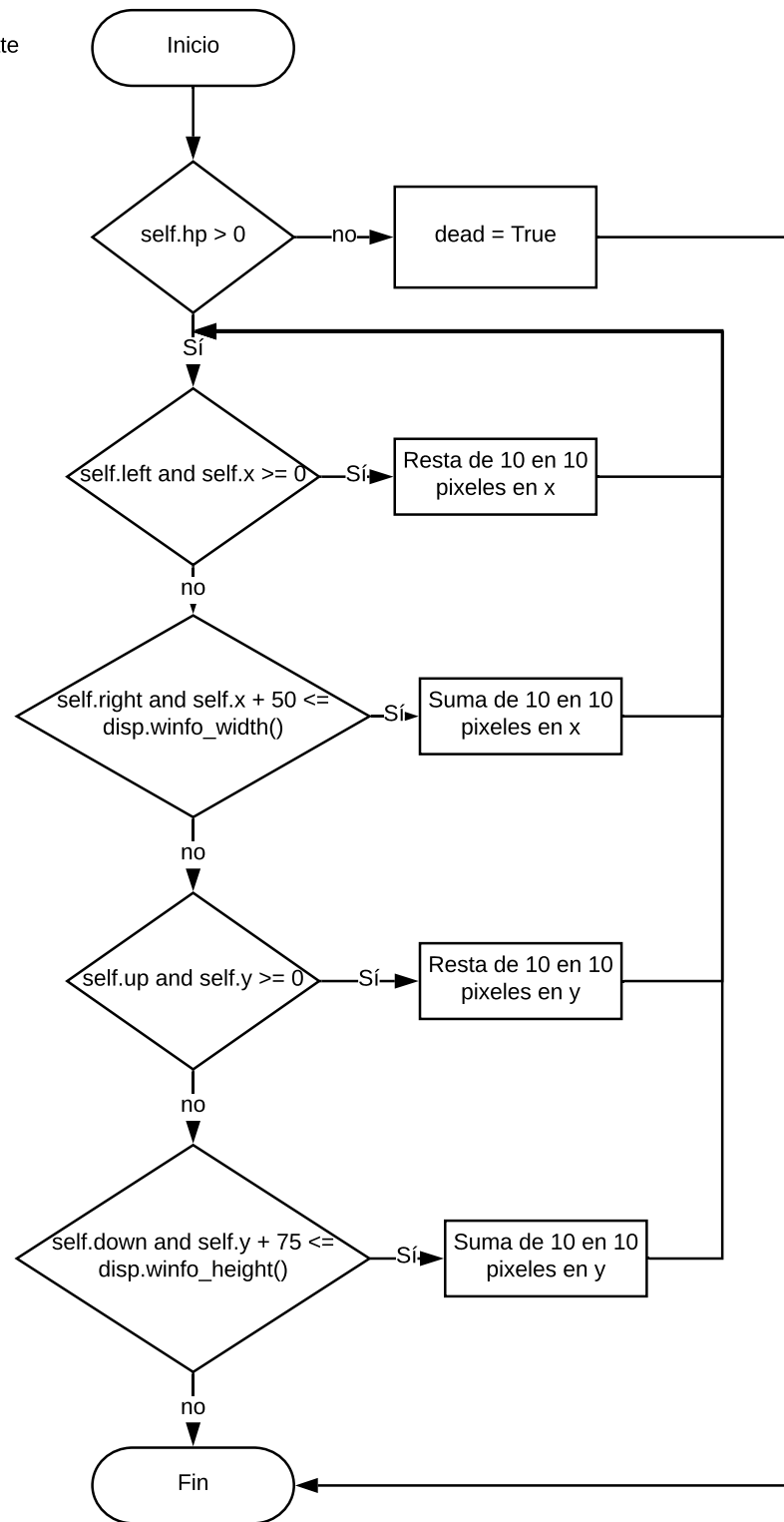




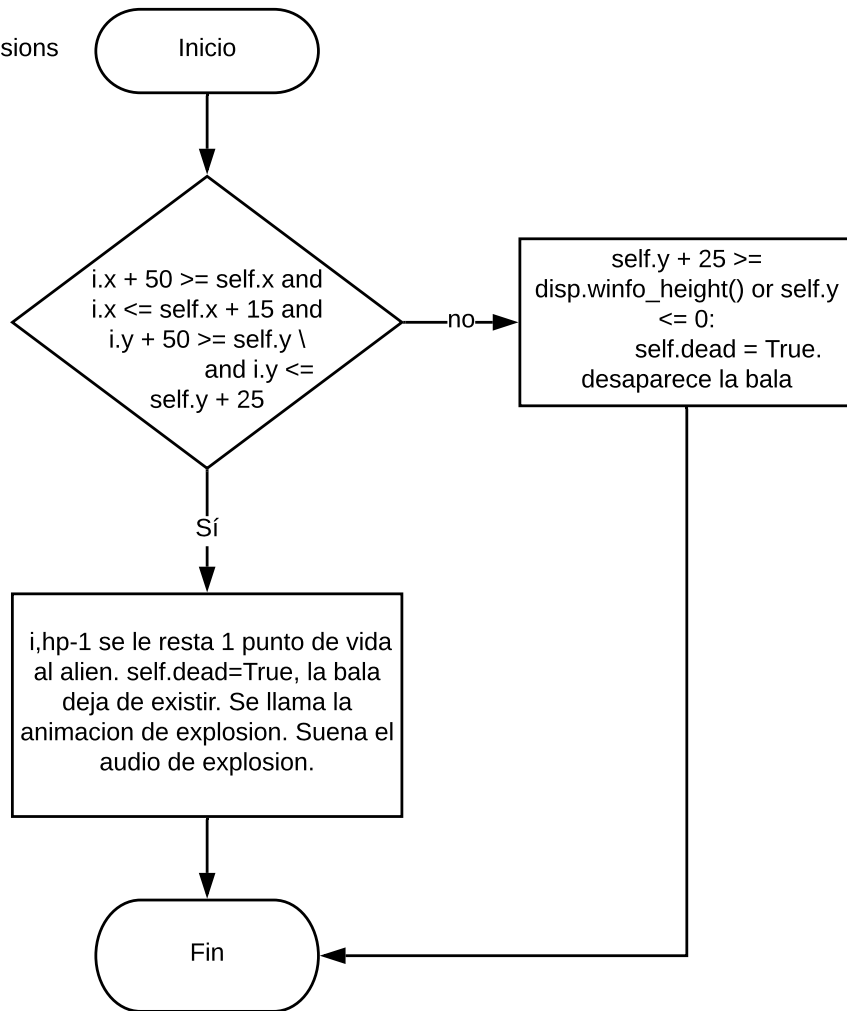
draw



player update



bullet checkCollisions



enemyBullet checkCollisions

