# KANTAMNENI HRUSHIKESH

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## **EDUCATION**

## Koneru Lakshmaiah Education Foundation

June 2022 - Present

B. Tech in Computer Science Engineering

Vijayawada, Andhra Pradesh

· Current CGPA: 9.56

· Relevant Coursework: Design Thinking and Innovation, User Experience (UX) Design, Java Full Stack Development with Microservices, Adaptive Software Engineering.

## **PROJECTS**

## Designed Zudio Application in Figma

- · Developed a visually appealing and user-centric interface to enhance engagement and improve overall user experience, utilizing Figma for high-fidelity prototypes and modern design principles.
- · Designed interactive loading animations and micro-interactions to enhance user engagement and create a more dynamic and enjoyable experience.
- · Check Out the Prototype of Zudio

## Designed and Developed Mayavi Website (University Club)

- · Helped in creating an intuitive and visually appealing interface using Figma ensuring a seamless user experience and responsiveness across devices.
- · Contributed to the development of the club's website by implementing Tailwind CSS and using a Headless CMS for data retrieval and display in real time, ensuring content updates in seconds and increasing content management efficiency by 40%.
- · Check Out the Prototype of Mayavi Website

#### TECHNICAL SKILLS

Programming Languages HTML5, CSS, JavaScript, Java

Design skills
User research, Wireframing, Prototyping, Usability testing
Design Tools
Figma, Adobe XD, Proto.io, Whimsical, UX Pressia

Soft skills Empathy, Conflict resolution, Desicion making, Time management, Collaboration

Languages English(Fluent), Telugu(Native), Hindi(Fluent)

#### ACHIEVEMENTS

- · Secured a 2 lakh Rupees undergraduate scholarship from the Reliance Foundation, awarded to only 5,000 recipients annually, highlighting exceptional academic achievement.
- · Achieved a score of 174 out of 180+ in the LinguaSkill examination for English, demonstrating near perfect proficiency as evaluated by Cambridge University Press & Assessment.

## EXTRA CIRCULAR ACTIVITIES

- · As Director of Technology at **Mayavi** (College club), oversaw tech projects and planned events and hackathons for more than 150 students, making sure everything ran smoothly.
- · Led sessions for peers to improve their proficiency in Figma and deepen their understanding of core design principles, fostering a collaborative learning environment.