

Lab-4

Program to perform producer consumer problem using binary semaphore

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int mutex = 1;
```

```
int full = 0;
```

```
int empty = 100, x = 0;
```

```
void producer()
```

```
{
```

```
    --mutex;
```

```
    ++full;
```

```
    --empty;
```

```
    x++;
```

```
    printf("\nProducer produces item %d\n",x);
```

```
    ++mutex;
```

```
}
```

```
void consumer()
```

```
{
```

```
    --mutex;
```

```
    --full;
```

```
    ++empty;
```

```
    printf("\nConsumer consumes item %d\n",x);
```

```
    x--;
```

```
    ++mutex;
```

```
}
```

```
int main()
```

```
{
```

```

    int n, i;

    printf("\n1. Press 1 for Producer");
    printf("\n2. Press 2 for Consumer");
    printf("\n3. Press 3 for Exit");

#pragma omp critical
    for (i = 1; i > 0; i++)
    {
        printf("\nEnter your choice:");
        scanf("%d", &n);
        switch (n) {
            case 1:
                if ((mutex == 1) && (empty != 0))
                {
                    producer();
                }
                else
                {
                    printf("\nBuffer is full\n");
                }
                break;
            case 2:
                if ((mutex == 1) && (full != 0))
                {
                    consumer();
                }
                else
                {
                    printf("\nBuffer is empty\n");
                }
                break;

```

```
        case 3:
            exit(0);
            break;
    }
}
```

Output:

```
1. Press 1 for Producer
2. Press 2 for Consumer
3. Press 3 for Exit
Enter your choice:1

Producer produces item 1

Enter your choice:1

Producer produces item 2

Enter your choice:1

Producer produces item 3

Enter your choice:2

Consumer consumes item 3

Enter your choice:2

Consumer consumes item 2

Enter your choice:2

Consumer consumes item 1

Enter your choice:2

Buffer is empty

Enter your choice:3
```

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