# Qing Xia (夏 清)

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#### **EDUCATION**

### ■ Ph.D., Computer Graphics & Digital Geometry Processing

Sept. 2012 - Nov. 2018

Thesis Title: Researches on Geometric and Physical Structural Feature Analysis for 3D Shapes

Advisor: Prof. Aimin Hao (Beihang University) and Prof. Hong Qin (Stony Brook University, USA)

State Key Laboratory of Virtual Reality Technology and Systems, Beihang University

### ■ Ph.D. (Honorary), Computer Science

Sept. 2012 - Nov.2018

School of Advanced Engineering (Shenyuan Honors College), Beihang University

Honors doctoral program selecting candidates (around 25) in different majors, only 3 in CS

### ■ B.E., Computer Science

Sept. 2008 - Jun. 2018

Thesis Title: Research and Implementation on Screen Space Based Real-time Fluid Surface Rendering of SPH

School of Computer Science and Engineering, Beihang University

Recommended to the Ph.D. program without exams, top 10%

# PROFESSIONAL SKILLS

Languages Chinese (Szechuanese & Mandarin, mother tongue), English (Fluent)

Programming C/C++, Matlab, Python, etc.

Expertise Real-time Rendering, Geometry Processing, Parallel Computing, Machine Learning, etc.

Frameworks OpenGL, GLSL, CUDA, OpenMP, Qt, Pytorch, OpenCV, ITK, etc.

Tools Visual Studio, PyCharm, Office, Photoshop, Blender, Amira, MeshLab, ITK-SNAP, etc.

### **AWARDS & HONORS**

Excellent New Student Award (Top 400 in NCEE in Sichuan)	Sept.	2008
Outstanding Graduate Award (Outstanding at Beihang)	Jun.	2012
National Graduate Scholarship (3 <sup>rd</sup> place among doctoral students in SCSE at Beihang)	Oct.	2016
Excellent Foundation of BUAA for PhD students (Only 3 in CS)	May	2017
Best Paper Award of ICVRV 2017	Oct.	2017
Outstanding Academic Paper Award (JCR Q1 paper)	Apr.	2018
First Place Award of Atrial Segmentation Challenge @ MICCAI 2018	Sept.	2018
First Prize of IVRTC 2018 (Enterprise Group)	Oct.	2018

# PROGRAM EXPERIENCE

■ Visual Model and Environment Construction and Its Dynamic Simulation

Jan. 2016 - now

PI: Prof. Hong Qin

Duty: 3D model analysis and processing and other multi-source data applications related 3D models

### ■ Data Modeling and Interactive Virtual Surgery of Digital Human Organs

Jan. 2012 - Dec. 2016

PI: Prof. Qinping Zhao and Prof. Aimin Hao

Duty: PCI virtual surgery prototype system and other related techniques

### **ACADEMIC PRESENTATIONS**

■ Pacific Graphics 2015, Beijing, China

Oct. 2015

The 23rd Pacific Conference on Computer Graphics and Applications (Oral)

■ ACM VRST 2015, Beijing, China

Nov. 2015

The 21st ACM Symposium on Virtual Reality Software and Technology (Oral)

■ GMP 2016, San Antonio, USA Apr. 2016
The 10th International Conference on Geometric Modeling and Processing (Oral, CAGD paper)

■ SIGGRAPH Asia 2016, Macau, China Dec. 2016
The 43rd SIGGRAPH Conference on Computer Graphics and Interactive Techniques (Oral, PCI simulator)

■ ICVRV 2017, Zhengzhou, China
Oct. 2017
International Conference on Virtual Reality and Visualization (Oral)

■ CGI 2018, Bintan Island, Indonesia

Computer Graphics International (Oral)

■ MICCAI Workshop 2018, Granada, Spain Sept. 2018
The 21st International Conference on Medical Image Computing and Computer Assisted Intervention (Oral)

#### **PUBLICATIONS**

# Conference

- [1] **Q. Xia**, S. Li\*, H. Qin and A. Hao. Modal Space Subdivision for Physically-plausible 4D Shape Sequence Completion from Sparse Samples. The 23rd Pacific Conference on Computer Graphics and Applications (Pacific Graphics 2015).
- [2] L. Yang, S. Li\*, **Q. Xia**, A. Hao and H. Qin. A Novel Analysis-and-Simulation Approach for Detail Enhancement in FLIP Fluid Interaction. The 21st ACM Symposium on Virtual Reality Software and Technology (VRST 2015).
- [3] Z. Xie, S. Li\*, Q. Xia and A. Hao. Kinetic simulation of cardiac motion with patient-specific coronary artery vessels attached for PCI simulator. International Conference on Virtual Reality and Visualization (ICVRV 2017). Best Paper Award.
- [4] X. Tan, X. Peng, L. Liu and **Q. Xia**\*. Automatic Human Body Feature Extraction and Size Measurement by Random Forest Regression Analysis of Geodesics Distance. International Conference on Virtual Reality and Visualization (ICVRV 2017).
- [5] C. Chen, Q. Xia, S. Li\*, A. Hao and H. Qin. High-fidelity Compression of Dynamic Meshes with Fine Details using Piece-wise Manifold Harmonic Bases. Computer Graphics International (CGI 2018).
- [6] Q. Xia\*, Y. Yao, Z. Hu and A. Hao. Automatic 3D Atrial Segmentation from GE-MRIs using Volumetric Fully Convolutional Networks. International Workshop on Statistical Atlases and Computational Models of the Heart (STACOM @ MICCAI 2018, rank 1st in Atrial Segmentation Challenge)

# Journal

- [1] S. Li, **Q. Xia**, A. Hao\*, H. Qin and Q. Zhao. Haptics-Equipped Interactive PCI Simulation for Patient-Specific Surgery Training and Rehearsing. SCIENCE CHINA Information Sciences, (2016) 59: 103101.
- [2] **Q. Xia**, S. Li\*, H. Qin and A. Hao. Automatic Extraction of Generic Focal Features on 3D Shapes via Random Forest Regression Analysis of Geodesics-in-Heat. Computer Aided Geometric Design, 49: 31-43, December 2016.
- [3] Y. Qiu, L. Yang, S. Li\*, Q. Xia, H. Qin and A. Hao. Novel Fluid Detail Enhancement based on Multi-Layer Depth Regression Analysis and FLIP Fluid Simulation. Computer Animation and Virtual Worlds, 2017, 28(5).
- [4] X. Tan, X. Peng, L. Liu and **Q. Xia**\*. Automatic Human Body Feature Extraction and Personal Size Measurement. Journal of Visual Languages and Computing, 2018, 47: 9-18.
- [5] S. Li, Z. Xie, **Q. Xia**, A. Hao\* and H. Qin. Hybrid 4D Cardiovascular Modeling based on Patient-Specific Clinical Images for Real-time PCI Surgery Simulation. Graphical Models, 2019, 101: 1-7.
- [6] **Q. Xia**, S. Li, A. Hao\* and Q. Zhao. Deep Learning for Digital Geometry Processing and Analysis: A Review. Journal of Computer Research and Development, 2019, 56(1): 155-182.
- [7] J. Liu, Q. Xia, S. Li, A. Hao and H. Qin\*. Quantitative and Flexible 3D Shape Dataset Augmentation via Latent Space Embedding and Deformation Learning. Computer Aided Geometric Design, 2019, 71:63-76.
- [8] C. Chen, Q. Xia, S. Li\*, H. Qin and A. Hao. Compressing Animated Meshes with Fine Details using Local Spectral Analysis and Deformation Transfer. The Visual Computer. (to appear)
- [9] Q. Xia\*, C.Chen, J. Liu, S. Li, A. Hao and H. Qin\*. Efficient 4D Shape Completion from Sparse Samples via Cubic Spline Fitting in Linear Rotation-Invariant Space. Computer & Graphics. (to appear)