Integer and Combinatorial Optimization – Solution Methods

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Agenda

- Cutting Plane
- Brand and Bound
- Bender Decomposition
- Lagrangian Relaxation

Branch and Bound Method

- Traditional approach to solving integer programming problems.
- Based on principle that total set of feasible solutions can be partitioned into smaller subsets of solutions.
- Smaller subsets evaluated until best solution is found.
- Method is a tedious and complex mathematical process.

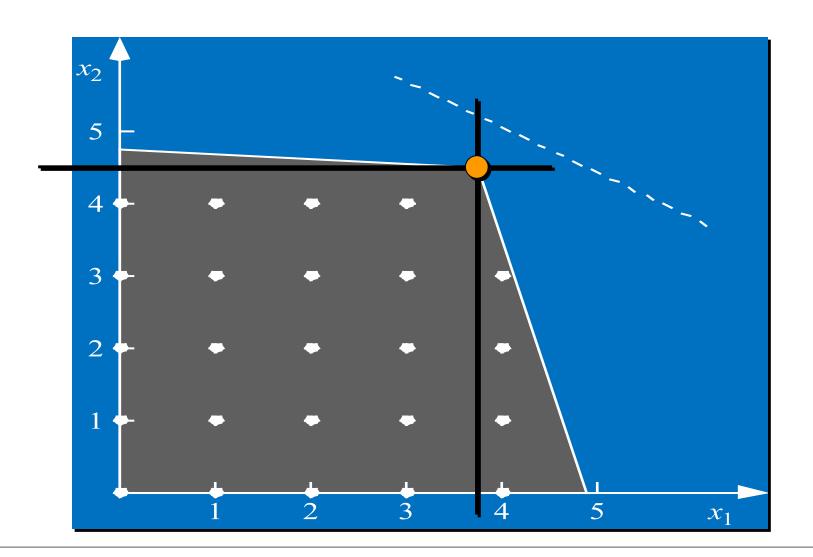
Branch and Bound

Problems are solved as LP. If not integers, one of them is chosen and 2 new constraints are added.

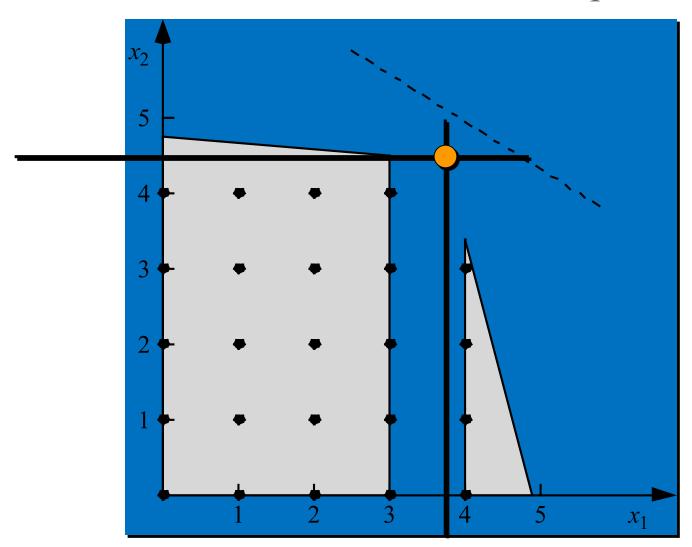
$$x_i \le \lfloor v \rfloor$$
 and $x_i \ge \lfloor v \rfloor + 1$

Proceeds until optimal.

How Integer Programs are Solved: Original Graph



After Branch and Bound on x_1



Branch & Bound 1/3

- Step 1: Solve problem using LP. If solution is integer—finished.

 Otherwise, next.
- Step 2: Branch on non-integer variable from step 1. Split problem into two pieces: integer above, and integer below.

Branch & Bound 2/3

Step 3: Create nodes of these branches and solve the new LP problems.

Step 4:

- a) Infeasible, terminate branch;
- b) Feasible, not integer, back to Step 2;
- c) Feasible and integer, go to Step 5.

Branch & Bound 3/3

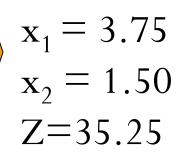
Step 5: Check branches.

- The feasible solution is a _____ bound of the optimum (Max problem).
- 2) If the feasible solution is better than the LP solution of a node, the branch of that node is _____.
- If there are no remaining branches, the feasible solution is the solution to the problem.

First Branch

Original Problem

Max $7x_1 + 6x_2$ st. $2x_1 + 3x_2 \le 12$ $6x_1 + 5x_2 \le 30$



Sub-problem A

Max $7x_1 + 6x_2$ st. $2x_1 + 3x_2 \le 12$ $6x_1 + 5x_2 \le 30$ $x_1 \ge 4$

Sub-problem B

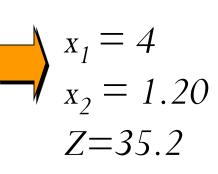
Max $7x_1 + 6x_2$ st. $2x_1 + 3x_2 \le 12$ $6x_1 + 5x_2 \le 30$ $x_1 \le 3$

Second Branch

Sub-problem A

Max
$$7x_1 + 6x_2$$

st. $2x_1 + 3x_2 \le 12$
 $6x_1 + 5x_2 \le 30$
 $x_1 \ge 4$



Sub-problem C

Max $7x_1 + 6x_2$ st. $2x_1 + 3x_2 \le 12$ $6x_1 + 5x_2 \le 30$ $x_1 \ge 4$ $x_2 \ge 2$

Sub-problem D

Max
$$7x_1 + 6x_2$$

st. $2x_1 + 3x_2 \le 12$
 $6x_1 + 5x_2 \le 30$
 $x_1 \ge 4$
 $x_2 \le 1$

Third Branch

Sub-problem B Max
$$7x_1 + 6x_2$$

st. $2x_1 + 3x_2 \le 12$
 $6x_1 + 5x_2 \le 30$
 $x_1 \le 3$
 $x_1 \le 3$
 $x_2 = 33$

Integer solution \Rightarrow No more branch is needed along this sub-problem.

Fourth Branch

Sub-problem C

Max
$$7x_1 + 6x_2$$

st. $2x_1 + 3x_2 \le 12$
 $6x_1 + 5x_2 \le 30$
 $x_1 \ge 4$
 $x_2 \ge 2$



No feasible solution ⇒ No more branch is needed along this sub-problem.

Fifth Branch

Sub-problem D

Max $7x_1 + 6x_2$ st. $2x_1 + 3x_2 \le 12$ $6x_1 + 5x_2 \le 30$ $x_1 \ge 4$

$$x_2 \le 1$$



 $x_1 = 4.16$ $x_2 = 1$ Z = 35.12

Sub-problem E

 $Max 7x_1 + 6x_2$

st. $2x_1 + 3x_2 \le 12$

 $6x_1 + 5x_2 \le 30$

 $x_1 \ge 4, x_1 \le 4$

 $x_2 \leq 1$

Sub-problem F

 $\text{Max} \quad 7x_1 + 6x_2$

st. $2x_1 + 3x_2 \le 12$

 $6x_1 + 5x_2 \le 30$

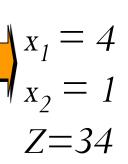
 $x_1 \ge 4, x_1 \ge 5$

 $x_2 \leq 1$

Sixth Branch

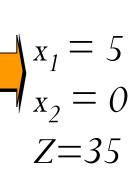
Sub-problem E

Max $7x_1 + 6x_2$ st. $2x_1 + 3x_2 \le 12$ $6x_1 + 5x_2 \le 30$ $x_1 \ge 4, x_1 \le 4$ $x_2 \le 1$



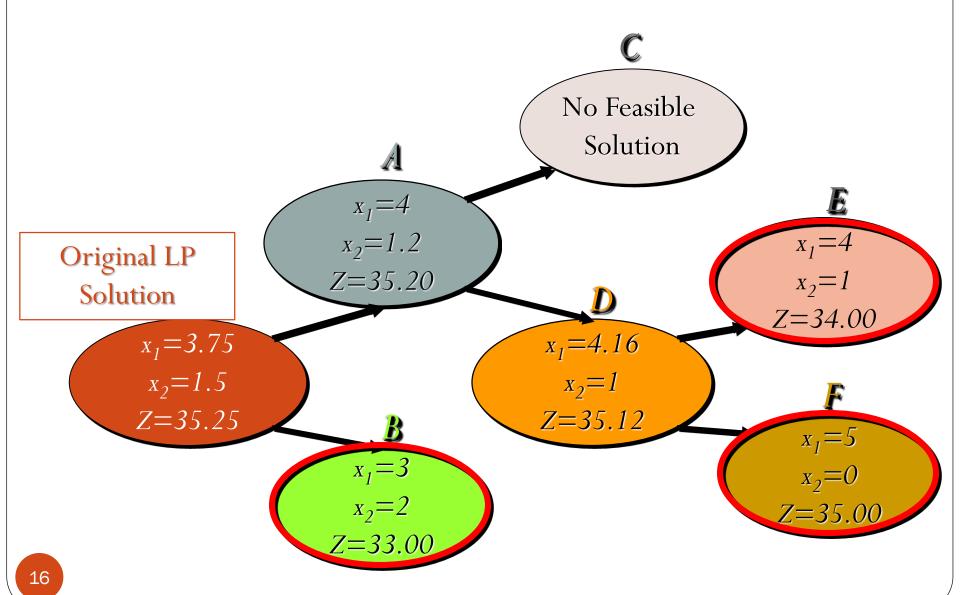
Sub-problem F

Max $7x_1 + 6x_2$ st. $2x_1 + 3x_2 \le 12$ $6x_1 + 5x_2 \le 30$ $x_1 \ge 4, x_1 \ge 5$ $x_2 \le 1$



Integer solutions ⇒
No more branch is needed along this sub-problem.

Branch & Bound - Overall



Special Case: 1-0 Problem (BIP)

- Now consider an IP problem where all integer variable are either 0 or 1.
- For any integer variable x_i ,

$$x_i \le 0 \Rightarrow x_i = 0$$
,

$$x_i \ge 1 \Rightarrow x_i = 1$$
.

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Introduction

- For large MILP problems, if there are complicating constraints, we can use Lagrangian relaxation or Lagrangian decomposition to find near optimal solutions. If there are complicating variables, we can use Bender's decomposition to find an optimal solution
- Consider the following MILP problem:

Bender's Decomposition (1/4)

- In Bender's decomposition, the MILP problem is reformulated in terms of the integer(x) variables and only one continuous variable.
- However, the reformulation contains a huge number of constraints. Usually, only a small number of constraints is active in an optimal solution and a natural relaxation is obtained by dropping most of the constraints.
- Constraint Generation Algorithm can be used to solve the problem.

Bender's Decomposition (2/4)

• If we fix the *x* variables (integer), we obtain the following LP:

(LP(x))
$$z_{LP}(x) = maximize \ h^T y,$$

 $subject \ to \ Gy \le b - Ax, : u$
 $y \ge 0,$

and its dual is

minimize
$$u^{T}(b-Ax)$$
,
subject to $u^{T}G \ge h^{T}$,
 $u \ge 0$.

Bender's Decomposition (3/4)

- The dual polyhedron, $Q = \{u : u^T G \ge h^T, u \ge 0\}$, can be represented in terms of its extreme points and extreme directions
- Set of extreme points of $Q = \{u^T : k \in K\}$
- Set of extreme directions of $Q = \{v^j : j \in J\}$
- Characterization of $z_{LP}(x)$:
 - 1. If $Q = \emptyset$, then $z_{LP}(x) = \infty$, if $\langle v^j \rangle^T (b Ax) \ge 0$, for all $j \in J$, $z_{LP}(x) = -\infty$, otherwise.
 - 2. If $Q \neq \emptyset$, then $z_{LP}(x) = \min \left\{ \left(u^k \right)^T (b Ax), k \in K \right\}, if \left(v^j \right)^T (b Ax) \ge 0$, for all $j \in J$, $z_{LP}(x) = -\infty$, otherwise.

Bender's Decomposition (4/4)

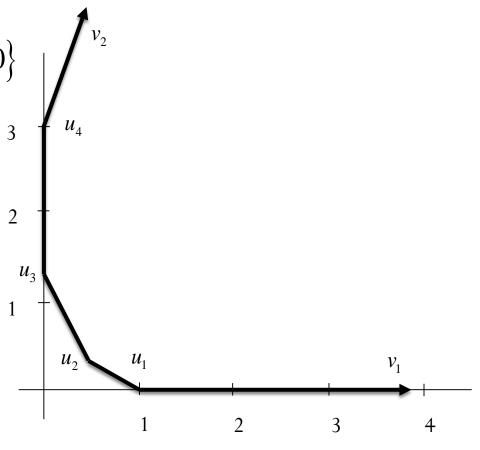
• Then, if $Q \neq \emptyset$, MILP is equivalent to $z^* = \max \left\{ c^T x + \min \left\{ \left(u^k \right)^T (b - Ax), k \in K \right\} \right\},$ subject to $(v^j)^T (b - Ax) \ge 0$, for all $j \in J$, $x \ge 0$, integer, and for any Q, MILP is equivalent to (Bender's Reformulation) (MILP') z^* =maximize subject to $\eta \le c^T x + (u^k)^T (b - Ax)$, for all $k \in K$, $(v^j)^T (b - Ax) \ge 0$, for all $j \in J$, $x \ge 0$, integer.

Example (1/4)

maximize
$$z = 5x_1 - 2x_2 + 9x_3 + 2y_1 - 3y_2 + 4y_3$$
,
subject to $5x_1 - 3x_2 + 7x_3 + 2y_1 + 3y_2 + 6y_3 \le -2$,
 $4x_1 + 2x_2 + 4x_3 + 3y_1 - y_2 + 3y_3 \le 10$,
 $0 \le x_j \le 5$, integer, $j = 1, 2, 3$,
 $y_j \ge 0$ $j = 1, 2, 3$.

Example (2/4)

The polygon $Q = \{u : u^T G \ge h, u \ge 0\}$ is defined by $2u_1 + 3u_2 \ge 2$, $3u_1 - u_2 \ge -3$, $6u_1 + 3u_2 \ge 4$, $u_1, u_2 \ge 0.$



Set of extreme points of
$$Q = \left\{ u^1 = (1,0)^T, u^2 = (\frac{1}{2}, \frac{1}{3})^T, u^3 = (0, \frac{4}{3})^T, u^4 = (0,3)^T \right\},$$

Set of extreme directions of $Q = \{v^1 = (1,0)^T, v^2 = (1,3)^T\}.$

Example (3/4)

• For extreme point (1, 0):

According to $\eta \le c^T x + (u^k)^T (b - Ax)$, for all $k \in K$, we have

• For extreme direction (1, 0):

Based on $(v^j)^T (b - Ax) \ge 0$, for all $j \in J$, we have

Example (4/4)

The resulting Bender's reformulation is

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Integer Programming Problem

• Consider the following ILP problem:

$$z_{IP} = maximize c^T x$$

$$A^{1}x \le b^{1} \text{ (complicating constraints)} : \lambda \ge 0$$
subject to $A^{2}x \le b^{2}$ (nice(easy) constraints)
$$x \ge 0, \text{ integer}$$

where
$$A = \begin{pmatrix} A^1 \\ A^2 \end{pmatrix}_{m \times n}$$
, $A^1_{m_1 \times n}$, $A^2_{m_2 \times n}$, $b = \begin{pmatrix} b^1 \\ b^2 \end{pmatrix}$.

Relax Hard Constraint

- The problem is easy to solve when the complicating constraints are dropped.
- For any m_1 -vector $\lambda \ge 0$, the Lagrangian relaxation of ILP with respect to any $A^1x \le b^1$ is

$$LR(\lambda)$$
: $z_{LR}(\lambda) =$
maximize $z(\lambda, x) = c^T x + \lambda^T (b^1 - A^1 x)$
Subject to

$$A^2x \le b^2$$
, $x \ge 0$, integer

- Define $Q = \{x: A^2x \le b^2, x \ge 0, \text{ integer}\}.$
- $LR(\lambda)$ does not contain the complicating constraints.

$LR(\lambda)$

- **Theorem**: $LR(\lambda)$ is a relaxation of ILP for all $\lambda \geq 0$.
- **Proof**: For any x feasible in ILP, x is in $LR(\lambda)$ and

$$z(\lambda, x) = c^T x + \lambda^T \left(b^1 - A^1 x \right) \qquad c^T x.$$

Lagrangian Dual

• The Lagrangian dual of ILP with respect to $A^1x \le b^1$ is

(LD)
$$z_{LD} = minimize \quad z_{LR}(\lambda),$$

$$subject\ to \quad \lambda \geq 0$$

Example(1/3)

Maximize $x_1 + 2x_2$ Subject to $x_1 + 2x_2 \le 4$: λ $5x_1 + x_2 \le 20$ $-2x_1 - 2x_2 \le -7$ $-x_1 \leq -2$ = Q $x_2 \leq 4$ $x_1, x_2 \ge 0$, integer

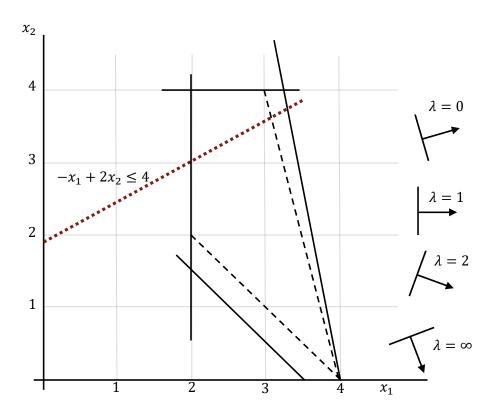
Example(2/3)

• The Lagrangian relaxation with respect to $-x_1 + 2x_2 \le 4$ is

$$z_{LR}(\lambda) = maximize \ 7x_1 + 2x_2 + \lambda(4 + x_1 - 2x_2)$$

= $(7 + \lambda)x_1 + (2 - 2\lambda)x_2 + 4\lambda$,
subject to
 $5x_1 + x_2 \le 20$,
 $-2x_1 - 2x_2 \le -7$,
 $-x_1 \le -2$,
 $x_2 \le 4$,
 $x_1, x_2 \ge 0$, integer.

Example(3/3)



$$Q = \left\{ x^1 = \binom{2}{2}, x^2 = \binom{2}{3}, x^3 = \binom{2}{4}, x^4 = \binom{3}{1}, x^5 = \binom{3}{2}, x^6 = \binom{3}{3}, x^7 = \binom{3}{4}, x^8 = \binom{4}{0} \right\}.$$

Convex Hull

• Note that $Z(\lambda, x)$ is an affine function for a fixed λ , and $Z_{LR}(\lambda)$ is determined by solving LP.

$$z_{LR}(\lambda) = maximize \quad z(\lambda, x)$$

subject to $x \in \text{conv}(Q)$,

where conv(Q) is the convex hull of Q (which is the set of all points that are convex combinations of points in S.)

Example for Points 7 & 8

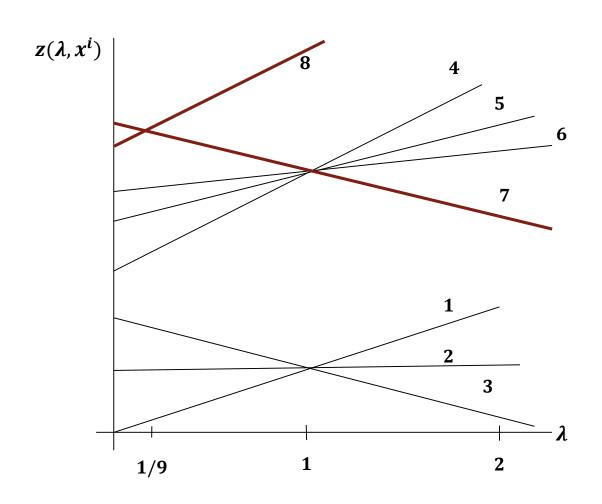
• For example,

$$\begin{aligned} &\operatorname{conv}(\mathbf{Q}) = \{x \in R_+^2: -x_1 \leq -2, x_2 \leq 4, -x_1 - x_2 \leq -4, 4x_1 + x_2 \leq 16\}. \\ &\operatorname{Thus}, \\ &\operatorname{z_{LR}}(0) = \max\{7x_1 + 2x_2: x \in conv(Q)\} = \operatorname{z}(0, x^7) = 29 \\ &\operatorname{z_{LR}}(1) = \max\{8x_1 + 0x_2 + 4: x \in conv(Q)\} = \operatorname{z}(1, x^8) = 36 \end{aligned}.$$
 In general, we obtain

$$z_{LR}(\lambda) = \begin{cases} z(\lambda, x^7) = (7 + \lambda) \times 3 + (2 - 2\lambda) \times 4 + 4\lambda, & 0 \le \lambda \le \frac{1}{9} \\ z(\lambda, x^8) = (7 + \lambda) \times 3 + (2 - 2\lambda) \times 0 + 4\lambda, & \lambda \ge \frac{1}{9} \end{cases}$$

Hence,
$$z_{LD} = z_{LR} \left(\frac{1}{9} \right) = z \left(\frac{1}{9}, x^7 \right) = z \left(\frac{1}{9}, x^8 \right) = 28 \frac{8}{9}$$
 and $\lambda^* = \frac{1}{9}$.

Affine functions for Set Q



Linear and Convex

Equivalently,

```
z_{LR}(\lambda) = \text{maximize } z(\lambda, x^i), \equiv \text{minimize w,}
subject to x^i \in Q, subject to w z(\lambda, x^i), i=1,...,8,
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- Which shows that $\mathbf{Z}_{LR}(\lambda)$ is the maximum of a finite number of affine (linear) functions and is therefore piecewise linear and convex.
- We want to know the relationship between the solution of the Lagrangian dual (LD) and the original ILP.

Example

In the example,

$$Z_{LD} = 28 \frac{8}{9} = z \left(\frac{1}{9}, x^{7}\right) = z \left(\frac{1}{9}, x^{8}\right),$$

$$= z \left(\frac{1}{9}, \frac{8}{9} x^{7} + \frac{1}{9} x^{8}\right), \quad \text{since}$$

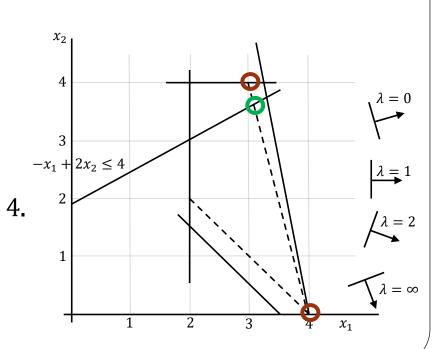
$$= z \left(\frac{1}{9}, \frac{8}{9} {3 \choose 4} + \frac{1}{9} {4 \choose 0}\right),$$

$$= z \left(\frac{1}{9}, {28/9 \choose 32/9}\right) = z \left(\frac{1}{9}, x^{*}\right),$$

$$= c^{T} x^{*} + \frac{1}{9} (4 + x_{1}^{*} - 2x_{2}^{*}),$$

$$= c^{T} x^{*}, \quad \text{since} \quad -x_{1}^{*} + 2x_{2}^{*} = 4.$$

since $z(\lambda, x)$ is affine in x.



Theorems

• It can be shown that, in general, we can find a convex combination of points in Q that can generate a point x^* satisfying the complicating constraint $A^1x \leq b^1$ such that $c^Tx^* = z_{LD}$

• Theorem:
$$z_{LD} = \text{maximize} \quad c^T x$$
,
subject to $A^1 x \leq b^1$,
 $x \in conv(Q)$

• Theorem: $z_{IP} \leq z_{LD}$.

Questions?

- Next week (1/3), the classroom is still room 101.
- 20% of the final exam will cover the lecture of IP.