

# Game Theory with Applications

## Homework #4 – Due Thursday, November 17

Recall the 2-player game mentioned in the class. The normal-form is shown as follows:

		Player 2	
		(H) Head ( $q$ )	(T) Tail ( $1-q$ )
Player 1	(H) Head ( $p$ )	-1, <u>1</u>	<u>1</u> , -1
	(T) Tail ( $1-p$ )	<u>1</u> , -1	-1, <u>1</u>

Let us follow the notations introduced in class to verify several important conditions mentioned in the Kakutani fixed-point theorem.

### Notations:

- The action (or strategy) profile:  $\sigma = (p, q)$
- The action (or strategy) profile except player  $i$ 's action:  $\sigma_{-i}$
- The space of action (or strategy) profile:  $\Sigma$
- Player  $i$ 's payoff function:  $u_i(\sigma)$
- Player  $i$ 's *best response correspondence*,  $r_i$ , maps each strategy profile  $\sigma$  to the set of mixed strategies that maximize player  $i$ 's payoff when his opponents play  $\sigma_{-i}$ .
- The correspondence  $r : \Sigma \rightarrow \Sigma$  to be the Cartesian product of the  $r_i$ .
- The graph  $G_R$  of the correspondence  $r$ :  $G_R = \{(p, q, \hat{p}, \hat{q}) : (\hat{p}, \hat{q}) \in r(p, q)\}$

1. Please explicitly write the following terms in this example.
  - (a) The space of action (or strategy) profile  $\Sigma$
  - (b) Player 1's expected payoff function  $u_1(\sigma)$
2. Suppose  $\sigma' = (p', q') \in r(p, q)$  and  $\sigma'' = (p'', q'') \in r(p, q)$  where  $\sigma = (p, q)$ . Show that  $\lambda p' + (1 - \lambda)p''$  is player 1's best response to  $q$  for  $\lambda \in (0, 1)$ .
3. Show that correspondence  $r(p, q)$  in this example is convex for all  $(p, q) \in \Sigma$ .
4. Let sequence  $(p_n) = \left(\frac{1}{4^n}\right)$  and  $(q_n) = \left(\frac{1}{4^n}\right)$ . What are the best response sequence  $(\hat{p}_n)$  and  $(\hat{q}_n)$ ?
5. What is the limit point of the sequence  $(p_n, q_n, \hat{p}_n, \hat{q}_n)$ , where  $p_n = \frac{1}{4^n}$  and  $q_n = \frac{1}{4^n}$  for all  $n$ ?
6. Suppose that a sequence  $(p_n, q_n, \hat{p}_n, \hat{q}_n)$  converges to  $(p, q, \hat{p}, \hat{q})$  for all sequence index  $n$ , but  $\hat{p}$  is not player 1's best response to  $q$ . Show that  $\hat{p}_n$  cannot be player 1's best response to  $q_n$ .
7. Show that  $r(\cdot)$  has a closed graph.