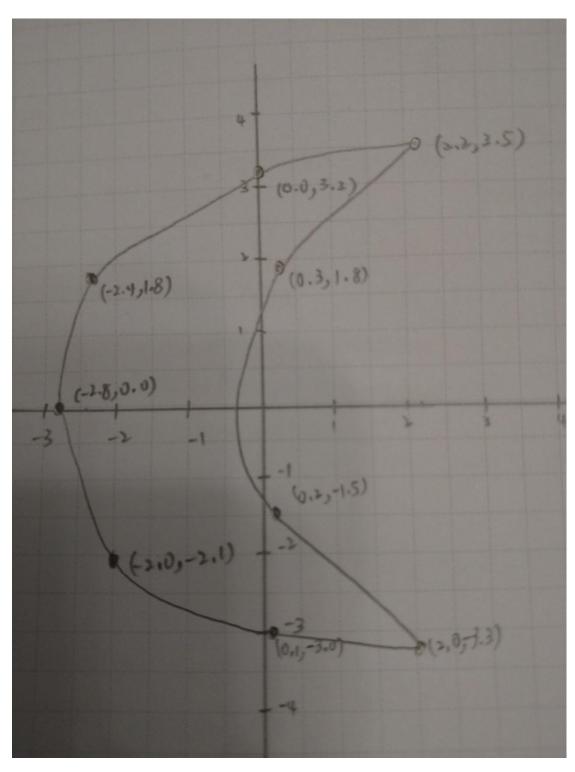
2020 Numerical Analysis Computer Project #2

00757146 許詠晴

ı.



II.

🔤 Microsoft Visual Studio 偵錯主控台

Chord-: T[i] X[i] Y[i]	length 0.000000 2.200000 3.500000	0.102345 0.000000 3.200000	0.230416 -2.400000 1.800000	0.315409 -2.800000 0.000000
Uniforn T[i] X[i] Y[i]	n 000000000 2.200000 3.500000	00000001 0.000000 3.200000	00000002 -2.400000 1.800000	00000003 -2.800000 0.000000

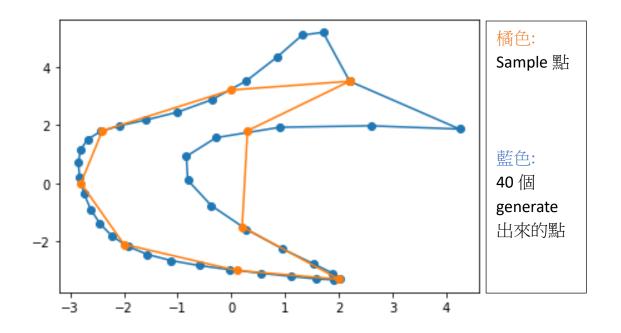
0.418992	0.524304	0.612968	0.730304	1.000000
-2.000000	0.100000	2.000000	0.200000	0.300000
-2.100000	-3.000000	-3.300000	-1.500000	1.800000
00000004	00000005	00000006	00000007	00000008
-2.000000	0.100000	2.000000	0.200000	0.300000
-2.100000	-3.000000	-3.300000	-1.500000	1.800000

III.

uniform: coefficients of the polynomial:

$$x_i = X(t_i)$$
: $y_i = Y(t_i)$:

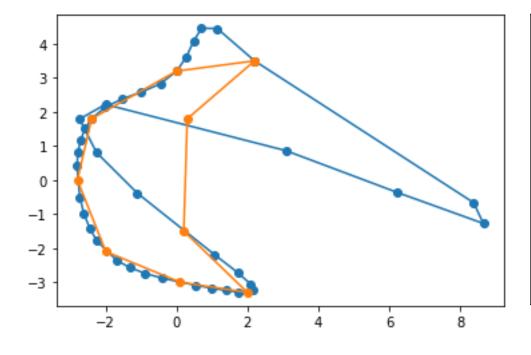
c0 =	2.200000
c1 =	-2.200000
c2 =	-0.100000
c3 =	0.366667
	-0.125000
c5 =	0.032500
c6 =	-0.008889
c7 =	0.001687
c8 =	0.000022
c9 =	-0.000131



chord_lenght : coefficients of the polynomial:

 $x_i = X(t_i)$: $y_i = Y(t_i)$:

c0 = 2.200000 c1 = -21.495920 c2 = 11.962518 c3 = 170.894169 c4 = -407.503631 c5 = 662.310894 c6 = -2103.093228 c7 = 1413.475534 c8 = 17589.443624 c9 = -83051.696761 c0 = 3.500000 c1 = -2.931262 c2 = -34.720409 c3 = -42.396586 c4 = 499.837067 c5 = -918.651134 c6 = -847.213546 c7 = 10633.392052 c8 = -34811.078971 c9 = 79320.774786



橘色: Sample 點 藍色: 40 個 generate 出來的點

IV.

A.

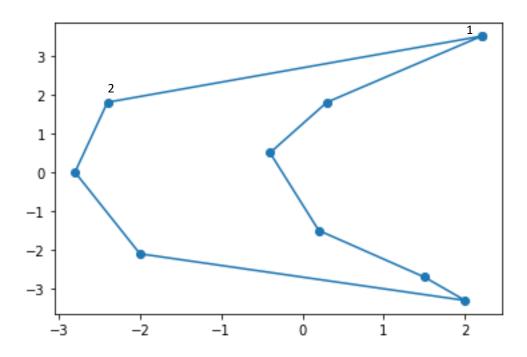
在我的嘗試下 Uniform 的結果比較好

В.

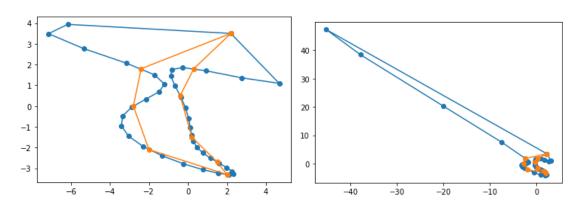
我覺得取的 sample 點會有影響。

嘗試(1):

將點1與點2距離故意拉很開

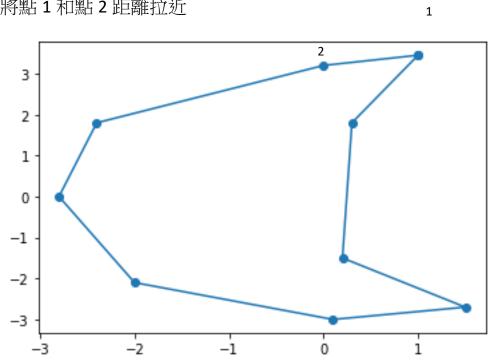


結果: 左為 uniform,又為 chord_length

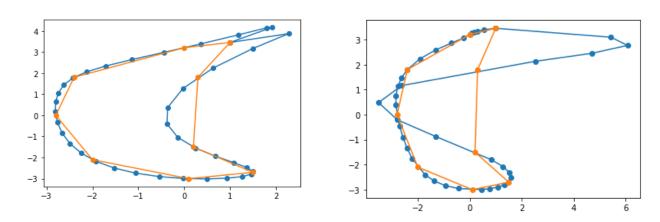


嘗試(2):

將點1和點2距離拉近

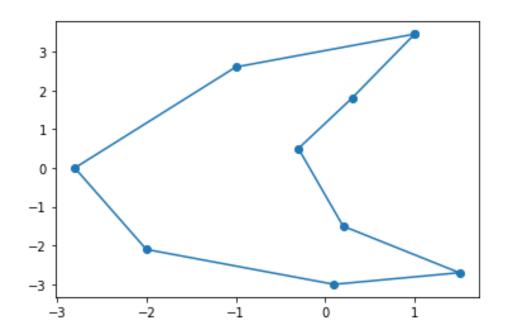


結果: 左為 uniform,右為 chord_length

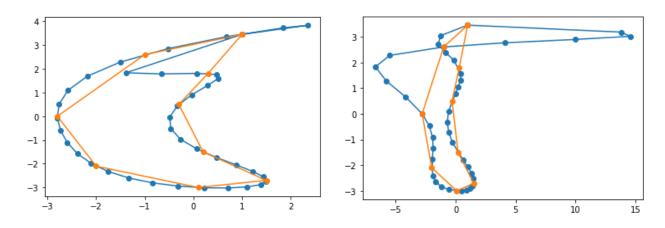


嘗試(3):

將內側多加一個 sample point,外側則減少一個



結果: 左為 uniform,右為 chord_length



結論:

基本上,感覺 sample 點越密的地方,結果會越好。