# NCTU-EE IC LAB - Fall 2023

### Lab02 Practice

## **Design: Complex Number Calculator**

#### **Data Preparation**

- 1. Extract test data from TA's directory:
  - % tar xvf ~iclabTA01/Lab02.tar
- 2. The extracted LAB director contains:
  - a. Exercise
  - b. Practice

# Design Description C

Complex numbers are widely used in engineering field, such as communications, circuit designs, or waveform analysis. A complex number contains a real part a and an imaginary part b, which can be donated in a+bi. Now you are going to implement a complex number calculator, which can performs addition, subtraction and multiplication to two complex numbers a+bi and c+di. The arithmetic result e+fi will be: addition: (a+c) + (b+d)i, subtraction: (a-c) + (b-d)i, and multiplication: (a-c) + (a-c) +

#### **Inputs**

- 1. You will receive a sequence of 8-bit **2's complement** *signed numbers* **IN**[7:0] with length 4, representing **a**, **b**, **c** and **d** in order sequentially. The input values' range is -128~127.
- 2. The sequence with length 4 is valid when **IN VALID** is high.
- 3. **MODE** is valid when the *first cycle* of **IN\_VALID** is high.
  - MODE 0: Addition
  - **MODE 1: Subtraction**
  - MODE 2: Multiplication
- 4. There is *only 1 reset* before the first pattern, thus, your design must be able to reset automatically.
- 5. All inputs will be changed at clock *negative* edge.
- 6. The next input pattern will come in 1~3 cycles after **OUT\_VALID** falls.

#### **Outputs**

- 1. You have to output a sequence of 17-bit 2's complement signed numbers OUT[16:0] in consecutive 2 cycles, representing e and f respectively.
- 2. All outputs are synchronized at clock *positive* edge.
- 3. **OUT\_VALID** should be low after initial reset.
- 4. **OUT\_VALID** should not be raised when **IN\_VALID** is high.
- 5. **OUT\_VALID** is set to high when the output value is valid.
- 6. The test pattern will check whether your output sequence is correct or not at clock *negative* edge.

#### **Specifications**

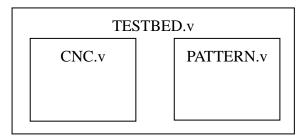
- 1. Top module name : **CNC** (File name : **CNC.v**)
- 2. Input pins: clk, rst\_n, IN\_VALID, IN[7:0], MODE
- 3. Output pins: OUT\_VALID, OUT[16:0]
- 4. It is **synchronous** reset and **active-low** architecture.
- 5. All numbers are represented in **2's complement signed number** format, so you have to do sign extension whenever necessary.
- 6. The latency of your design in each pattern should not be larger than **100** cycles. The latency is defined in Fig.1.
- 7. The clock period is set to **6ns**, and both input and output delay are set to **3ns**.
- 8. The output loading is set to 0.05.
- 9. The synthesis result of data type cannot include any **LATCH** (in syn.log).
- 10. After synthesis, you can check CNC.area, CNC.timing and CNC.resource.
- 11. The slack in the end of CNC.timing should be **non-negative** and the result should be **MET**.

Note: If you want to use signed multiplication, both two inputs of the multiplier should be declared with **signed**.

#### Ex:

```
reg signed [3:0] A;
reg signed [3:0] B;
reg [3:0] C;
reg [7:0] OUT;
```

#### **Block Diagram**



#### Note

- 1. This practice is for practicing the finite state machine (FSM), thus some codes are given; try to complete the codes to achieve the correct result. However, you can implement the design with your own code.
- 2. Try to use as less hardware as possible.

Hint: Accumulator can be reused.

- 3. Template folders and reference commands:
  - 01\_RTL/ (RTL simulation) ./01\_run
  - 02\_SYN/ (Synthesis) ./01\_run\_dc

(Check the design which contains **Latch** or not in **syn.log**)

(Check the design's timing in /Report/CNC.timing)

03\_GATE\_SIM/ (GL simulation) ./01\_run

You can key in ./09\_clean\_up to clear all log files and dump files in each folder

4. Sample waveform:

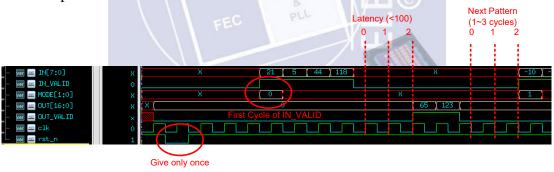


Fig.1