#### 1. Greedy程式碼:

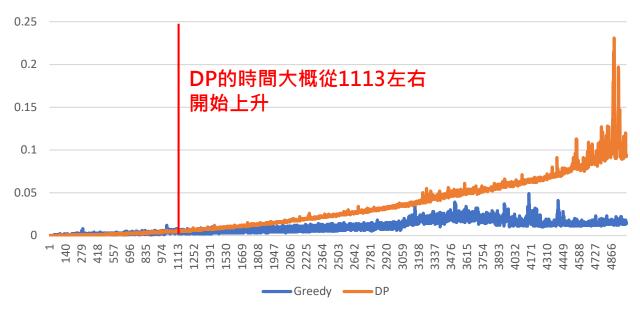
```
int main(){
   double START, END;
   ofstream ofs;
   ofs.open("Greedy.txt");
   for(int n=1;n<=10000;n++){
        for(int i=0;i<n;i++){
            jobs[i].order=i+1;
            jobs[i].time=rand()%100000+1;
            jobs[i].deadline=rand()%100000+1;
       START = clock();
       sort(jobs, jobs+n, cmp);
       int sum=0;
       for(int i=0;i<n;i++){
            ans.push_back(i);
            sum+=jobs[i].time;
            if(sum>jobs[i].deadline){
                sum=sum-FindMAX(); //找到job time最大並移除
       END = clock();
       ofs <<(END - START) / CLOCKS_PER_SEC << "\n";
       cout<<"n="<<n<<"OK!"<<endl;
       ans.clear();
```

2. DP程式碼:與Greedy測量時間方法相同,改變中間實作部分

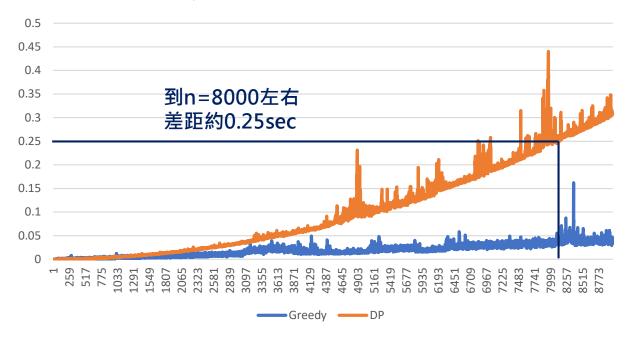
```
for(int i=0;i<n+1;i++){
    DP[i][0]=0;
    for(int j=1;j<n+1;j++){</pre>
        DP[i][j]=INT_MAX;
for (int i = 1; i <= n; i++){
    for (int k = 1; k<=i; k++){
        DP[i][k]=DP[i-1][k];
        if(DP[i-1][k-1]!=INT_MAX && DP[i-1][k-1]<=jobs[i-1].deadline-jobs[i-1].time){</pre>
            if(DP[i][k]<DP[i-1][k-1]+jobs[i-1].time)</pre>
                DP[i][k]=DP[i][k];
            else
                DP[i][k]=DP[i-1][k-1]+jobs[i-1].time;
vector(int) ans;
int a=n,b=n;
while(a!=0 && b!=0){
    while(DP[a][b]==INT_MAX){
    if(DP[a-1][b-1]+jobs[a-1].time==DP[a][b]){
        ans.push_back(jobs[a-1].order);
        a--;
        b--;
    else{
```

#### 分析: 將時間計算出來後寫入TXT,再由excel製成圖表如下

# Greedy與DP時間比較(n=1~5000)



# Greedy與DP時間比較(n=1~9000)



### 結論:

由上圖可以發現當n=1113左右,DP方法開始與Greedy產生差距 到n=8000左右已經有明顯0.25sec左右的差距

註解:DP時間計算有包含找答案