Hsuan-Ling Lin

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EDUCATION

Rice University Houston, TX

Master of Computer Science · GPA: 4.0/4.0

Expected Dec. 2022

National Tsing Hua University

Hsinchu, Taiwan

Master of Science in Communications Engineering · GPA: 3.96/4.3

July 2016

National Central University

Taoyuan, Taiwan

Bachelor of Science in Communications Engineering

June 2013

RELEVANT COURSEWORK

Web Development and Design · Introduction to Database Systems · Database System Implementation · Computer Algorithms · Computer Networks · Operating Systems · Computer Systems Architecture · Data Structure

WORK EXPERIENCE

Amazon.com, Inc.

Seattle, WA

Software Development Engineer Intern - Amazon Payment Product

May 2022 - Aug. 2022

- Designed and implemented a Risk Aggregator API using Java for preventing fraud in fraud mitigation toolkit.
- Created a plugin by AWS Lambda and API Gateway for invoking an internal back-end service and aggregated the results for upstream client.
- Constructed the service infrastructure and pipeline by leveraging AWS CDK infrastructure eco-system.
- Monitoring the availability and performance of the API by creating time and error metrics and alarms.

JKOPay Co. Ltd. (The most widely used mobile payment system in Taiwan)

Taipei, Taiwan

Backend Developer

July 2020 - June 2021

- Built e-ticketing server-side service from scratch using Java Spring Boot, MyBatis, MySQL, Docker, and ELK stack; responsible for managing project from initial documentation, database schema design, and implementation.
- Raised 17% coupon allowance rate and gained \$3000+ revenue each month in coupon service by implementing instantpayback coupon by Python Django framework, Redis Queue, Kafka, MySQL.
- Developed a **content management system by Python Django** to create coupons and campaigns for marketing usage.

MediaTek Inc. (A global leading semiconductor and telecommunications company)

Taipei, Taiwan Dec. 2016 - Dec. 2018

- Software Engineer
- Won 2 times MStar Short Term Reward, a recognition of top 3 outstanding employees in the Division per quarter.
- Improved video compression rate in Google AV1 c-model by 65% through implementing data compression algorithm.

PROJECTS

MyDB · C++ · Relational Database System

Feb. 2022 - Apr. 2022

- Built a relational database from scratch with implementing LRU buffer manager, and B+-tree for page management.
- Built a **SQL compiler** and a **RA optimizer** to support SQL semantic check and generate optimal executable plans.

GotchaDev · Full Stack Web Development · ReactJS

Sep. 2021 - Mar. 2022

- Developed a social networking web application that users can register a new account or log in with third party authentications, display user feed, customize the profile, post and comment articles, and follow other users.
- Created the frontend user interface with React and Redux, realized client-server communication by RESTful APIs, implemented backend web services with Node.js and MongoDB, and using Jest and Enzyme for unit test.

Reliable File Transfer Protocol · C/C++ · Socket Programming

Feb. 2022 - Mar. 2022

- Designed a reliable file transfer protocol using **UDP** that using only **1MB** of memory to transmit files with any size.
- Built a robust protocol by designing smart ACK response, error detection, and re-transmission mechanisms to handle unreliable network such as packet delay, drop, reorder, mangle, and duplicate.

PROFESSIONAL SKILLS

Programming Python · Java · C/C++ · JavaScript · MySQL · NoSQL

Web Development Django · Spring Boot · ReactJS · RESTful API · Node.js · Redis · Docker **Software Engineering** AWS Lambda · AWS API Gateway · AWS CDK · Git · Linux · JUnit Testing