Hsuan-Ling Lin

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EDUCATION

Rice University Houston, TX

Master of Computer Science · GPA: 4.0/4.0 Expected Dec. 2022

National Tsing Hua University

Master of Science in Communications Engineering · GPA: 3.96/4.3 July 2016

National Central University Taoyuan, Taiwan June 2013

Bachelor of Science in Communications Engineering

RELEVANT COURSEWORK

Web Development and Design · Introduction to Database Systems · Database System Implementation · Computer Algorithms · Computer Networks · Operating Systems · Computer Systems Architecture · Data Structure

WORK EXPERIENCE

Amazon.com, Inc. Seattle, WA

Software Development Engineer Intern · Java · AWS

May 2022 - Aug. 2022

Hsinchu, Taiwan

- Designed and implemented an API as orchestrator using Java to aggregate data to client for fraud prevention.
- Created a service by AWS Lambda + API Gateway and invoked an internal backend service in parallel for lower latency.
- Constructed the service infrastructure and pipeline by leveraging AWS CDK infrastructure eco-system.
- Monitored the performance of the API by emitting metrics and created dashboard in CloudWatch.

JKOPay Co. Ltd. (The most widely used mobile payment system in Taiwan)

Backend Developer · Java · Python

Taipei, Taiwan July 2020 - June 2021

- Built e-ticketing server-side service from scratch using Java Spring Boot, MyBatis, MySQL, Docker, and ELK stack; responsible for managing project from initial documentation, database schema design, and implementation.
- Raised 17% coupon allowance rate and gained \$3000+ revenue each month in coupon service by implementing instantpayback coupon by Python Django framework, Redis Queue, Kafka, MySQL.
- Developed a content management system by Python Django to create coupons and campaigns for marketing usage.

MediaTek Inc. (A global leading semiconductor and telecommunications company) Software Engineer \cdot $C \cdot C++$

Taipei, Taiwan Dec. 2016 - Dec. 2018

- Won 2 times MStar Short Term Reward, a recognition of top 3 outstanding employees in the Division per quarter.
- Improved video compression rate in Google AV1 c-model by 65% through implementing data compression algorithm.

PROJECTS

MyDB · C++ · Relational Database System

Jan. 2022 - Apr. 2022

- Built a relational database from scratch with implementing **LRU buffer manager**, and **B+-tree** for page management.
- Developed a **SQL compiler** and **RA optimizer** to support SQL semantic check and create optimal executable plans.
- Implemented a two-phase multi-way merge sort for sorting a file in the database system.

GotchaDev · Full Stack Web Development · ReactJS

Sep. 2021 - Mar. 2022

- Developed a social networking web application that users can register a new account or log in with third party authentications, display user feed, customize the profile, post and comment articles, and follow other users.
- Created the frontend user interface with React and Redux, realized client-server communication by RESTful APIs, implemented backend web services with Node.js and MongoDB, and using Jest and Enzyme for unit test.

Reliable File Transfer Protocol · C · C++ · Socket Programming

- Designed a reliable file transfer protocol using **UDP** that using only **1MB** of memory to transmit files with any size.
- Built a robust protocol by designing smart ACK response, error detection, and re-transmission mechanisms.

PROFESSIONAL SKILLS

Programming Python · Java · C++ · JavaScript · MySQL · NoSQL

Django · Spring Boot · ReactJS · RESTful API · Node.js · Redis · Docker Web Development **Software Engineering** AWS Lambda · AWS API Gateway · AWS CDK · Git · Linux · JUnit Testing