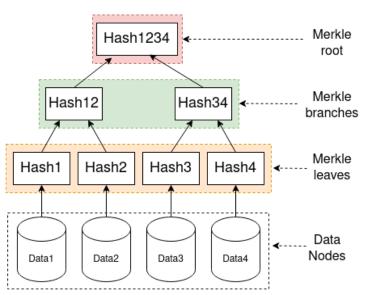
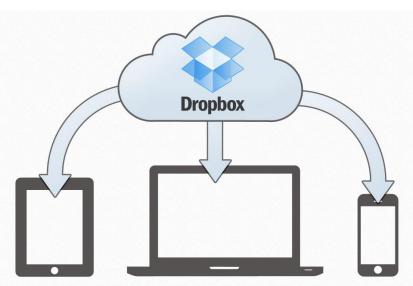






Data Structures Programming Project #4

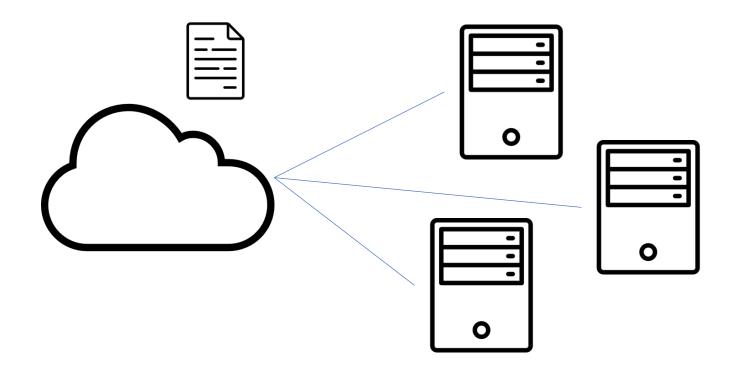




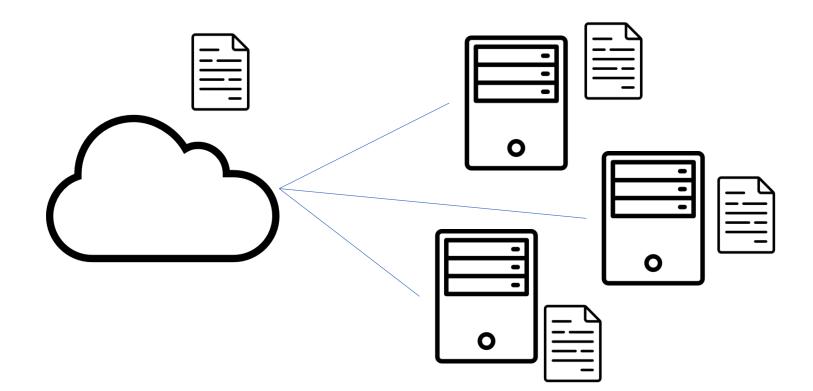
Data Corruption and Verification in Distributed Systems

- A distributed system consists of a master and several servers
- It has to detect data corruption in servers and fix the issues on the fly
- Widely happen in many applications:
- Cloud Storage: Dropbox
- P2P file sharing: BitTorrent
- Decentralized Digit Concurrency: Bitcoin
- Distributed Database: Cassandra

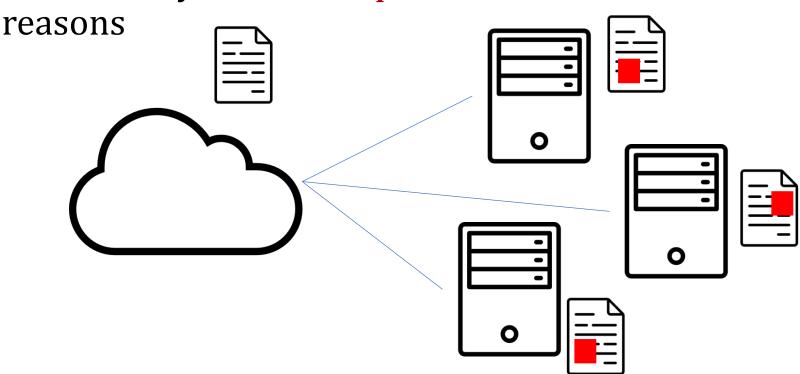
A file could be very large such as GBs and TBs



- A file could be very large such as GBs and TBs
- Copy the file to the servers (multiple replicas)

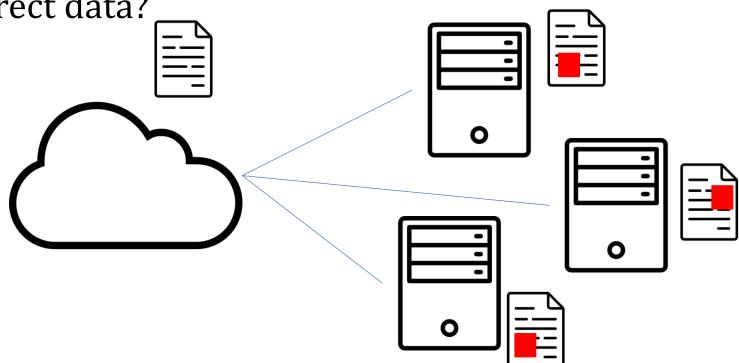


- A file could be very large such as GBs and TBs
- Copy the file to the servers (multiple replicas)
- The file may have corrupted data due to some



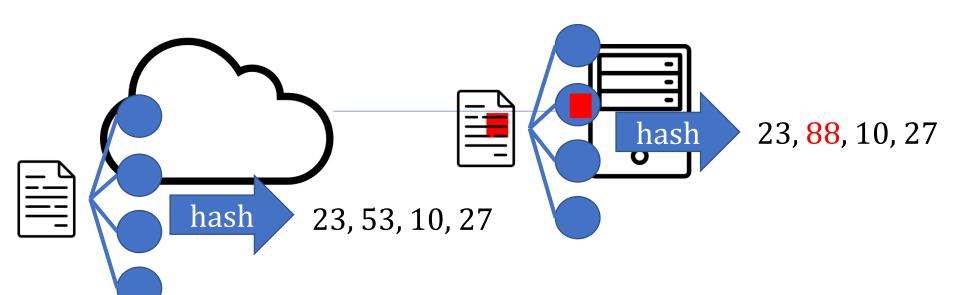
 We need a technique to detect data corruption and repair the failures

• How to consume as much as less bandwidth to correct data?



The First Solution

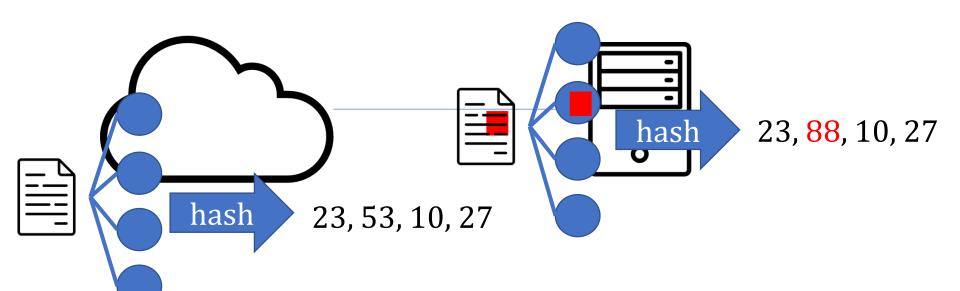
- Divide the file into multiple smaller chunks
- Hash each chunk to get the hash value
- Compare the hash values one by one
- Re-send the chunk with a different hash value



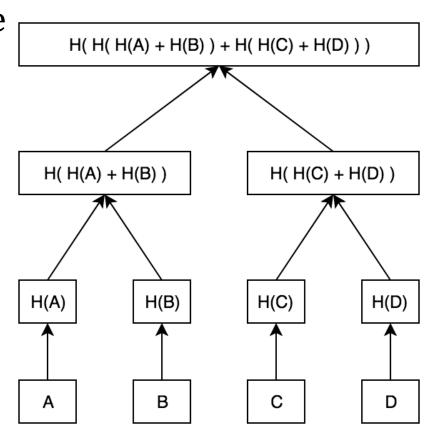
The First Solution

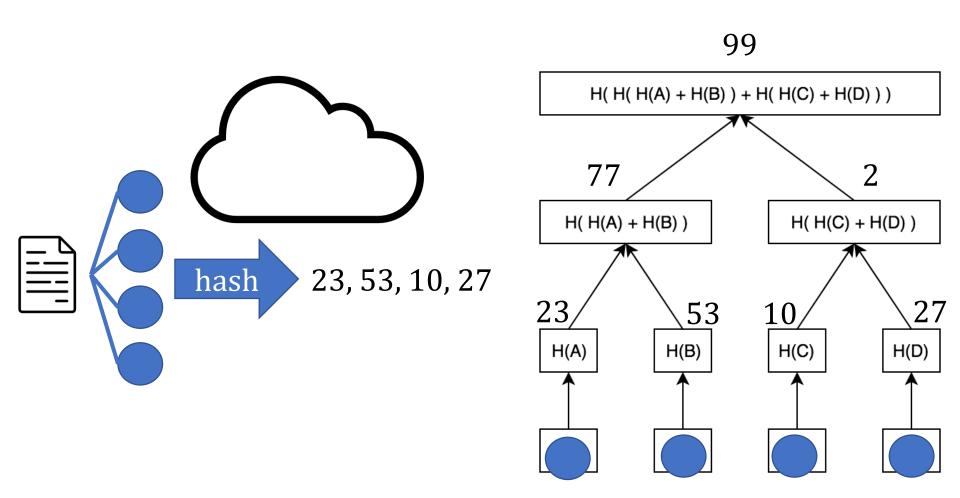
Can we improve this complexity?
Let's say, $O(\log n)$

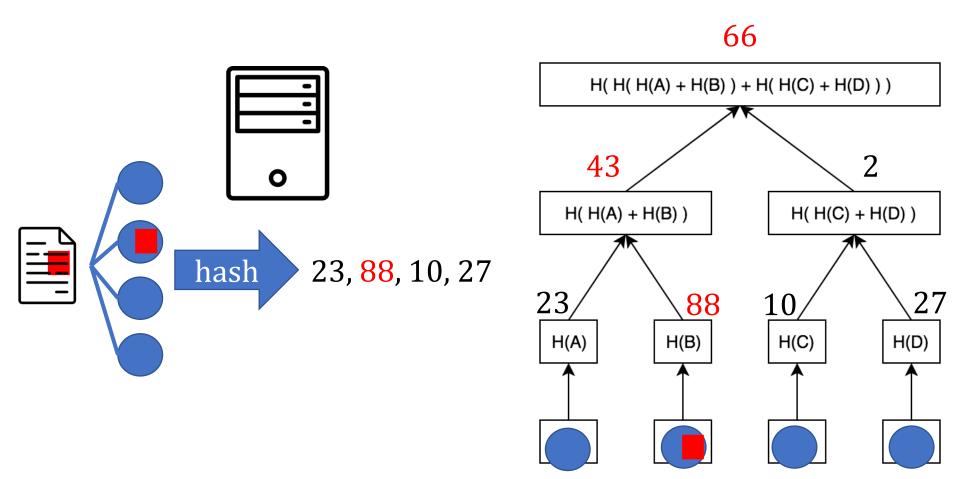
- Divide the file into multiple small
- Hash each chunk to get the hash value
- Compare the hash values one by one $\rightarrow O(n)$
- Re-send the chunk with a different hash value

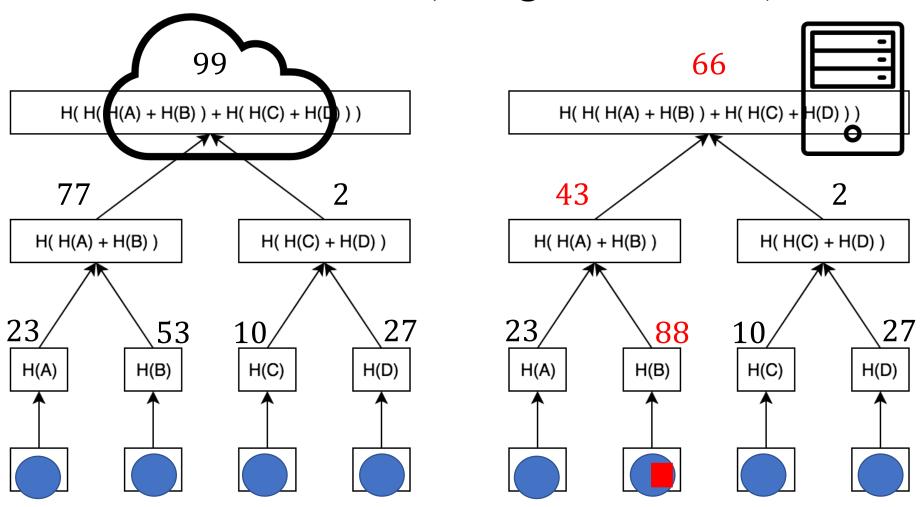


- Divide the file into multiple smaller chunks
- Hash each chunk to get the hash value
- Construct a Merkle Tree to abstract the files hierarchically
- Use the Merkle Tree to compare the hash values
- Re-send the chunk with a different hash value









Programming Project #4: Data Verification with Merkle Tree

- Input:
 - The data strings stored in the server
 - The Merkle tree built by the master
- Procedure:
 - Compute the Merkle tree in the server
- Output:
 - The incorrect data string in the server

The Hashing Function

```
unsigned long MurmurOAAT32 (char * key)
  unsigned long h = 3323198485ul;
  for (; *key; ++key) {
    h \stackrel{\cdot}{=} key;
    h *= 0x5bd1e995;
    h ^= h >> 15;
  return h;
```

The Hashing Function

- 1. Regard the long hash value as 4 char variables
- 2. Concatenate two long hash values (i.e., 8 char variables) to generate a new long hash value

Input Sample: use scanf

Format:

```
#Strings StrMaxLen
String1
String2
String3
```

. . .

Output Sample: use printf

Format:

#IncorrectStrings
IncorrectString1
IncorrectString2
IncorrectString3

Note

- Superb deadline: 1/29 Thu
- Deadline: 1/5 Thu
- Pass the test of our online judge platform
- Submit your code to E-course2
- Demonstrate your code in EA401B or remotely with TA
- C Source code (i.e., only .c)
- Show a good programming style