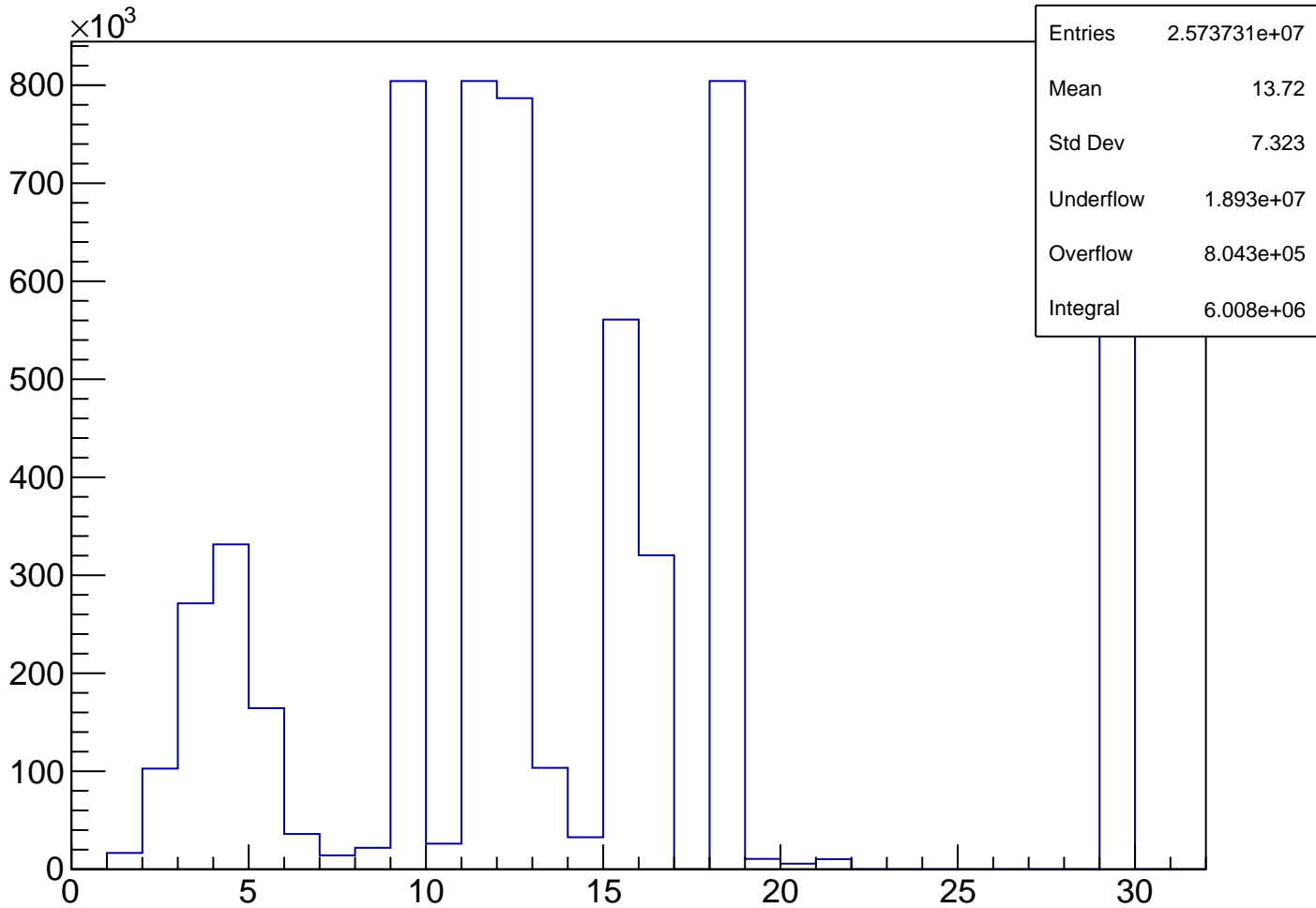
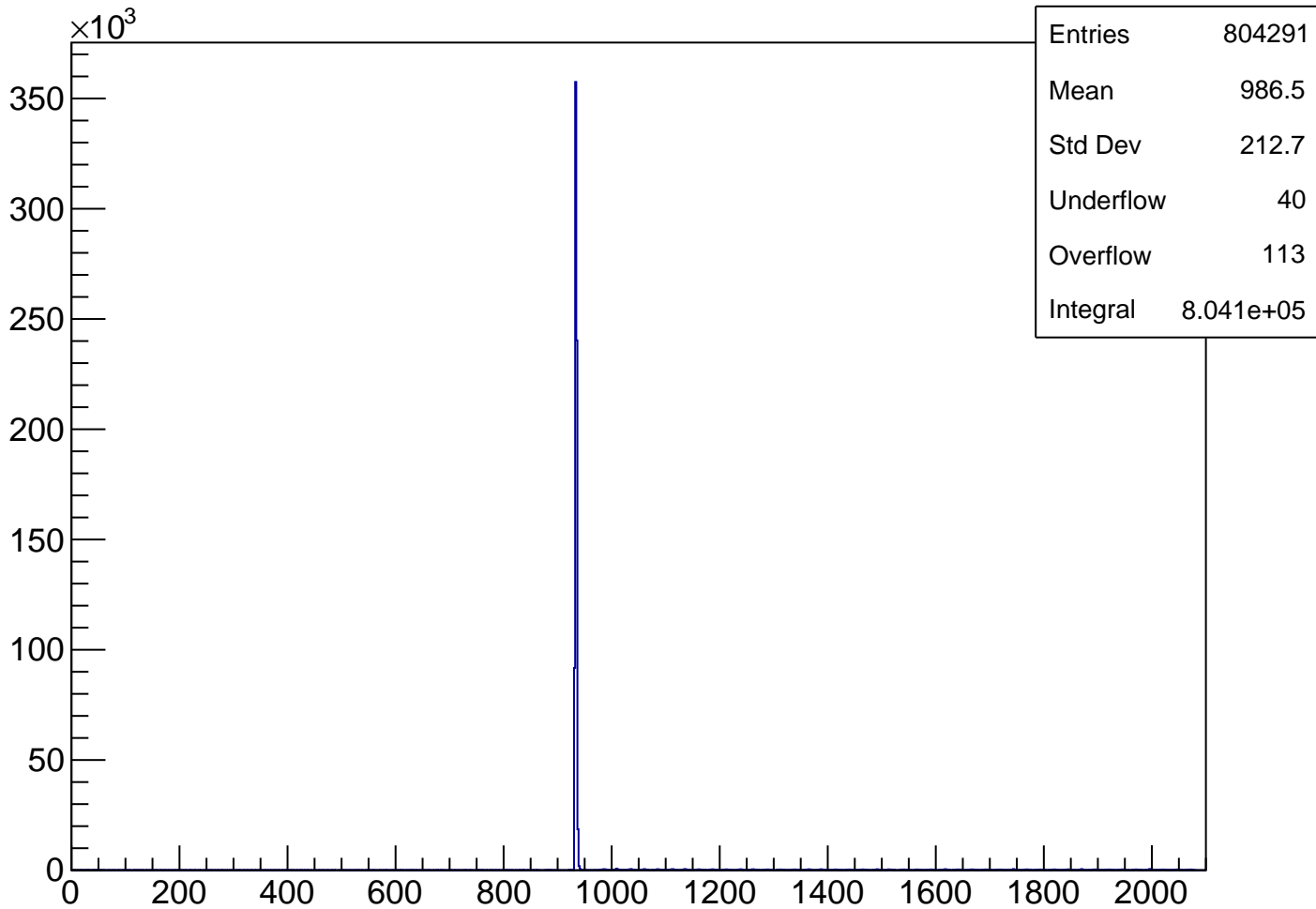


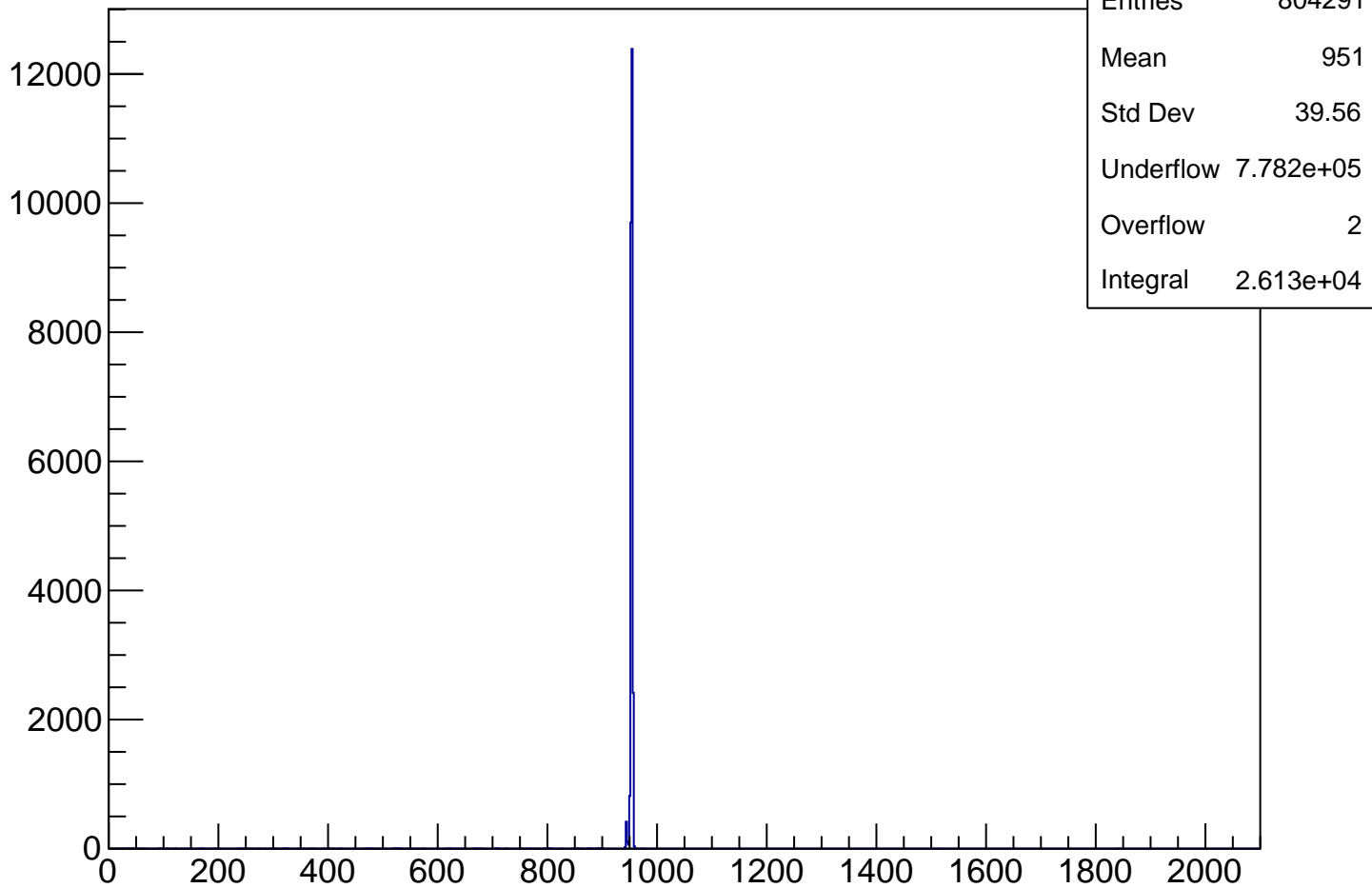
TrigPatAll



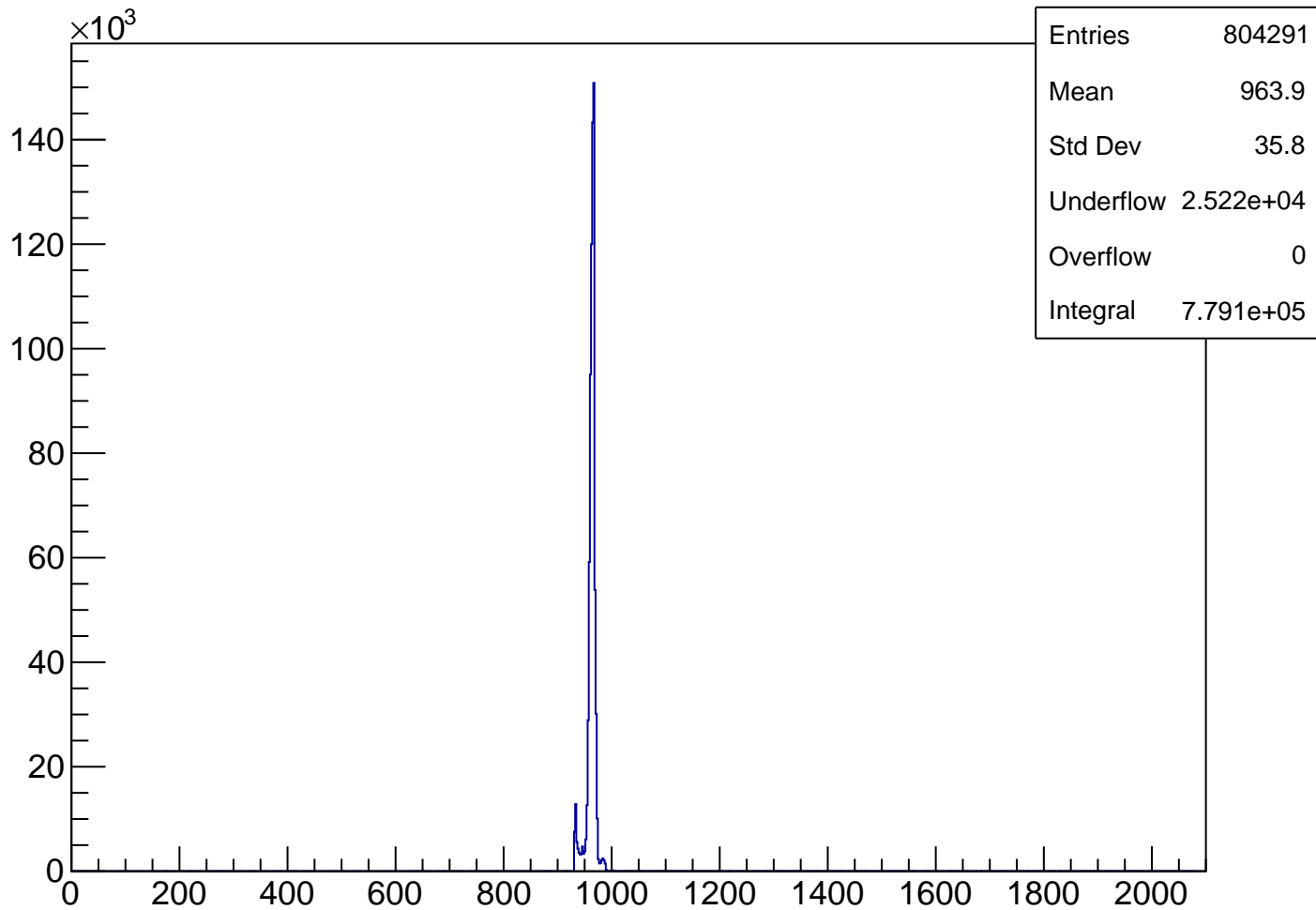
TrigFlag Bh2K



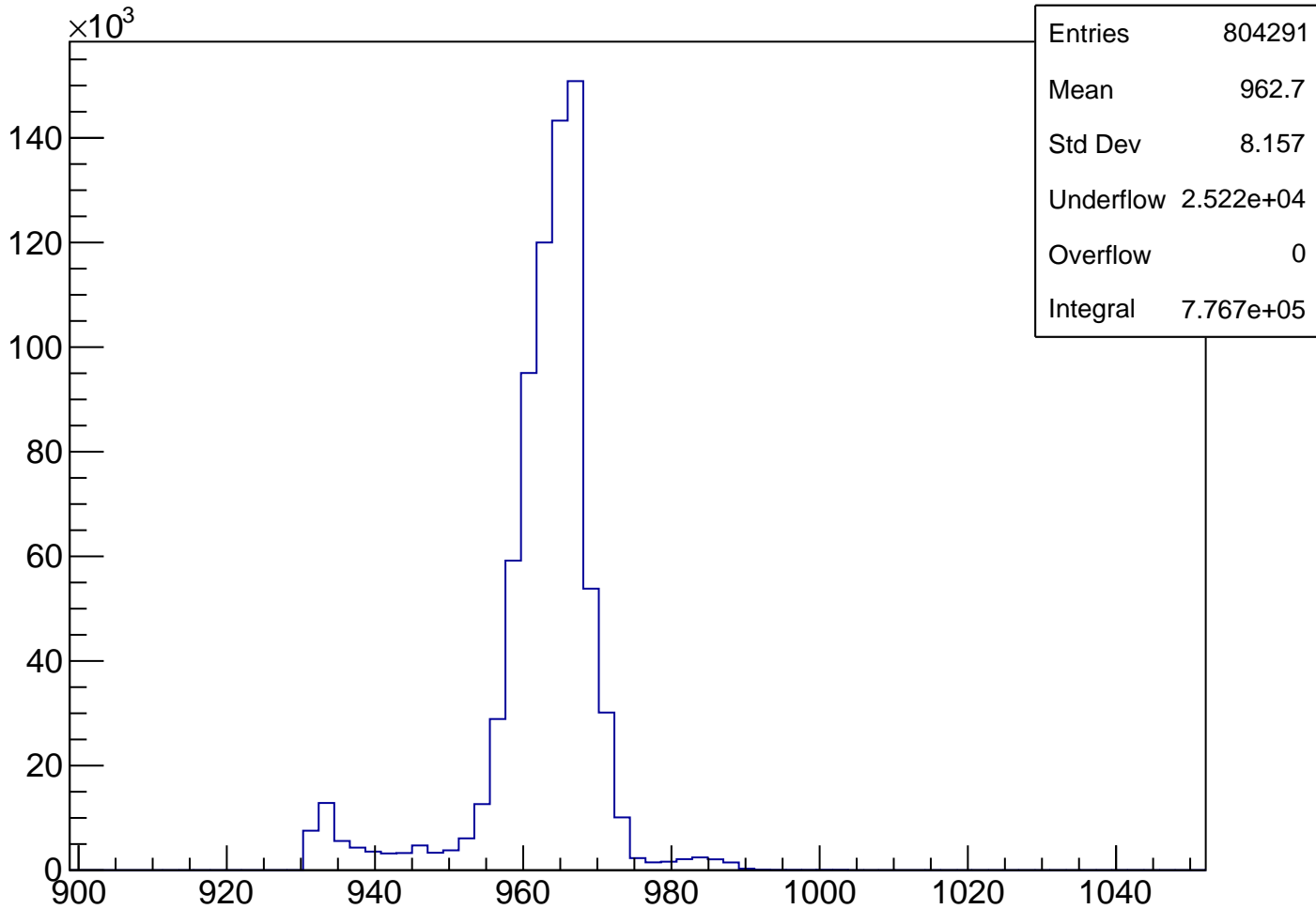
TrigFlag ElseOr



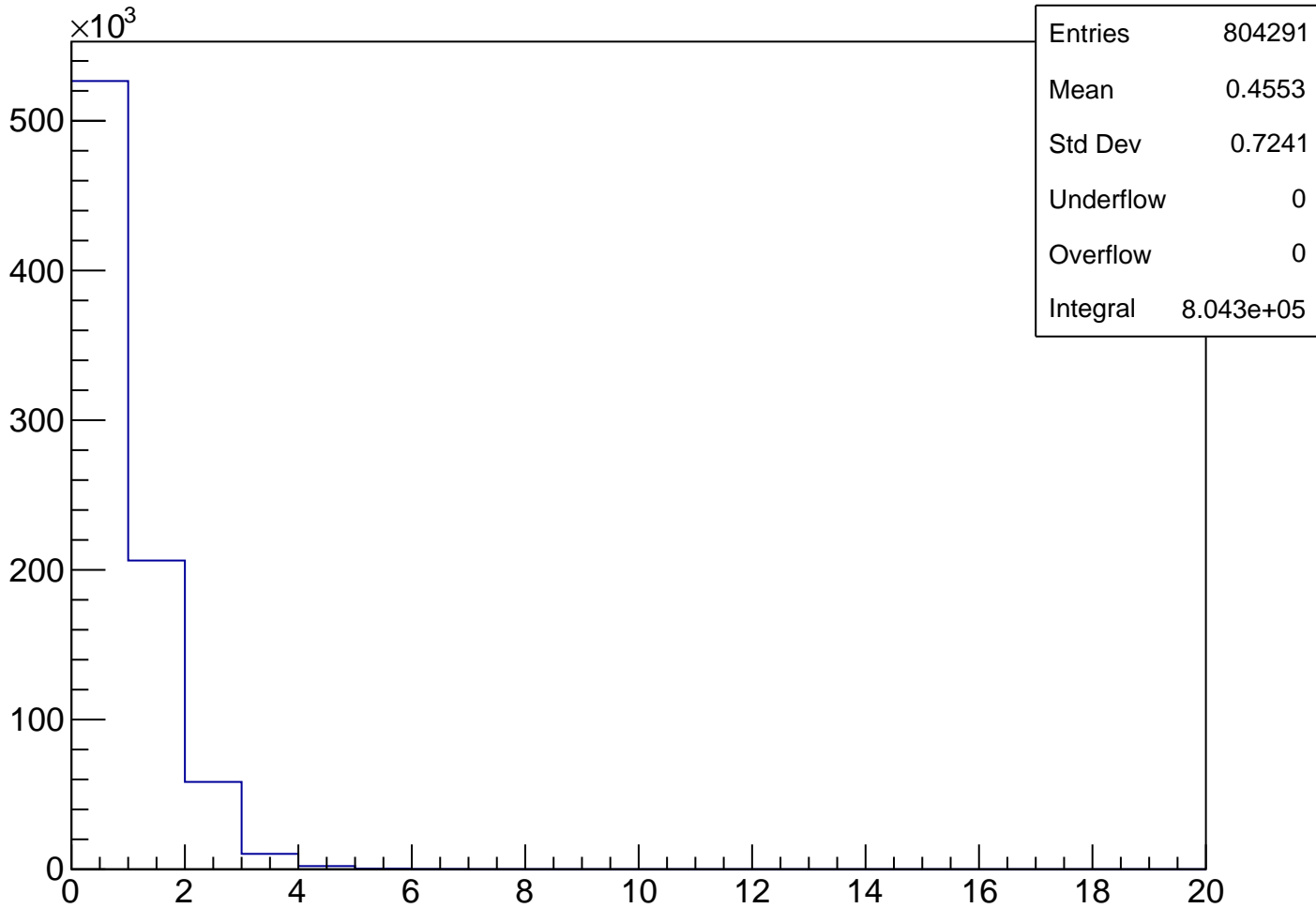
TrigFlag Matrix



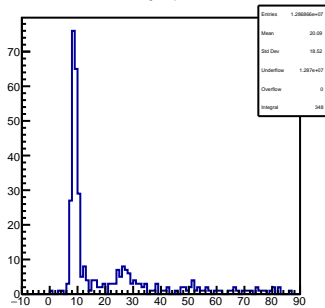
TrigFlag Matrix



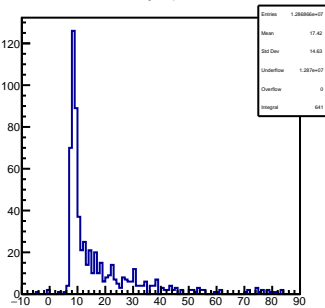
TofNhits



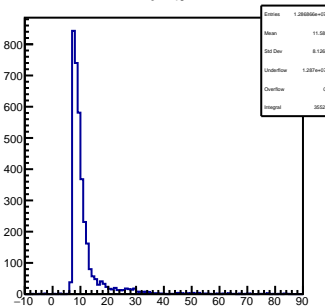
TofMt1



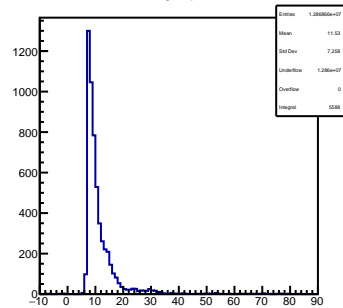
TofMt2



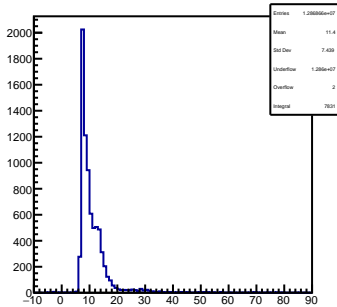
TofMt3



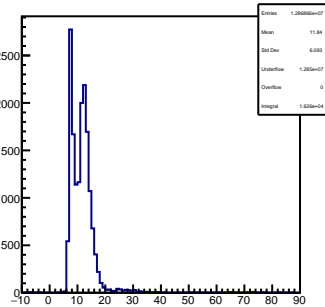
TofMt4



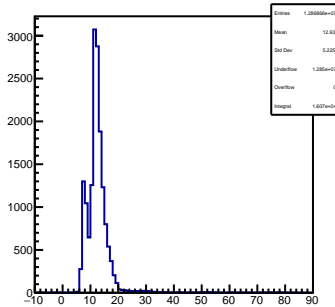
TofMt5



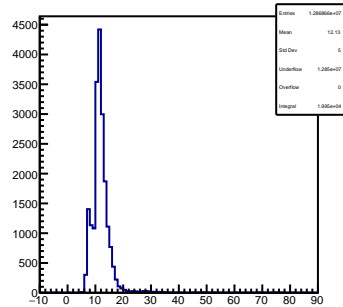
TofMt6



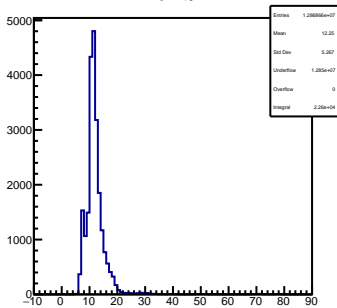
TofMt7



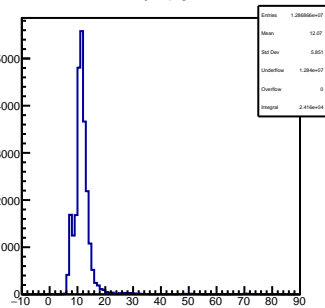
TofMt8



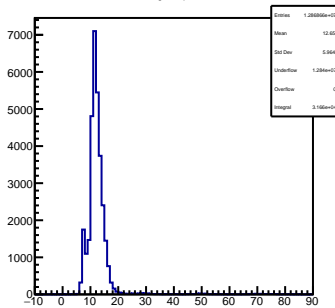
TofMt9



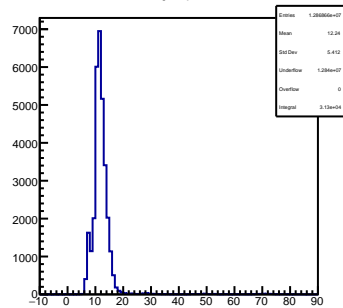
TofMt10



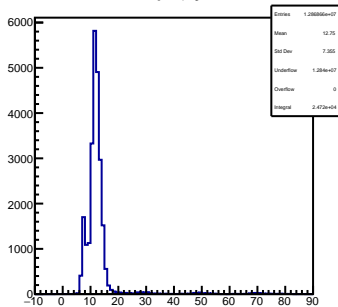
TofMt11



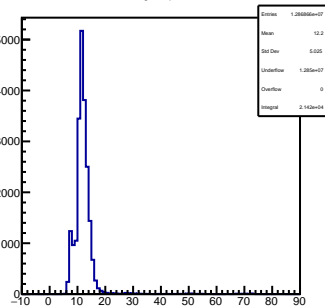
TofMt12



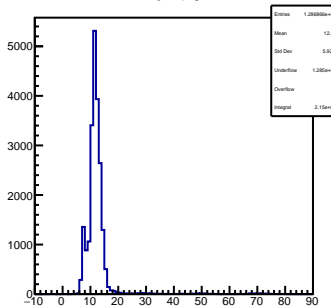
TofMt13



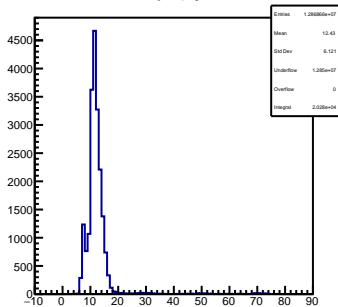
TofMt14



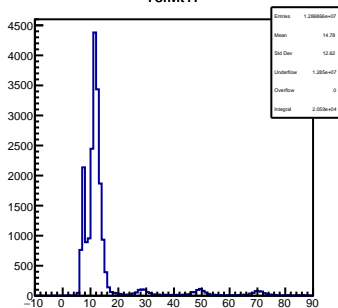
TofMt15



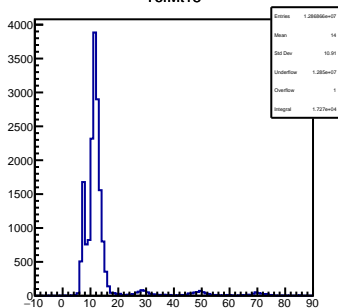
TofMt16



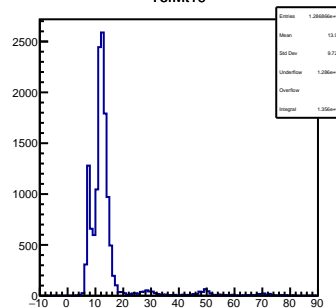
TofMt17



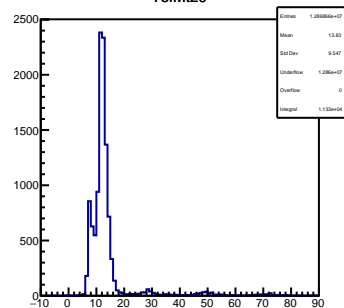
TofMt18



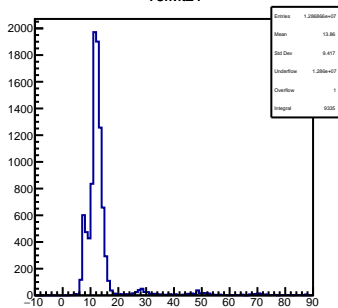
TofMt19



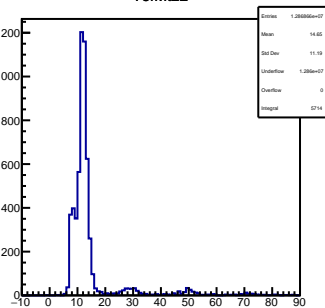
TofMt20



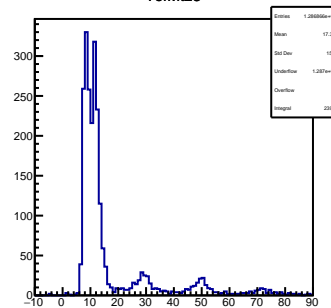
TofMt21



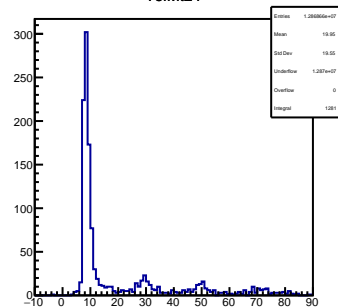
TofMt22



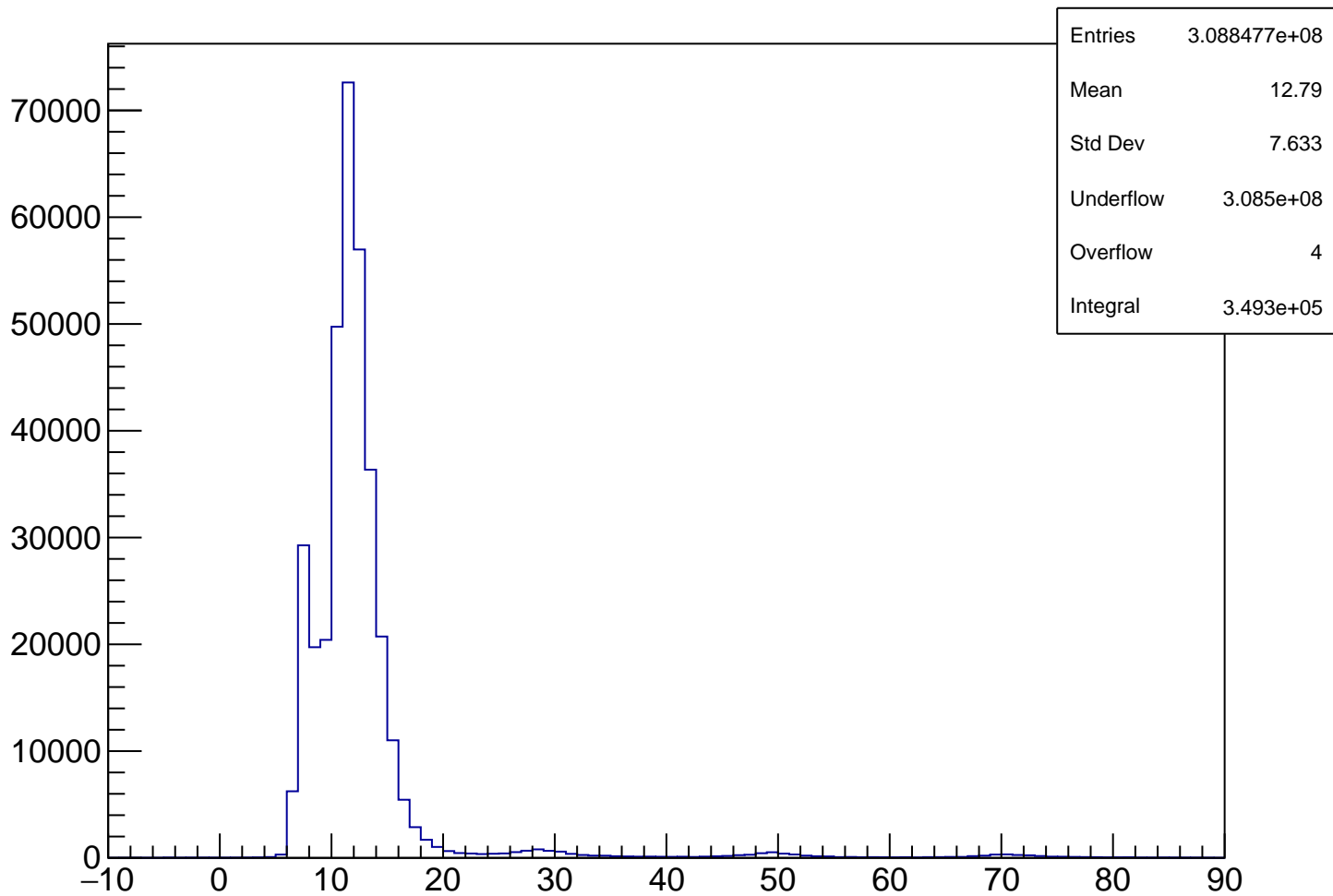
TofMt23



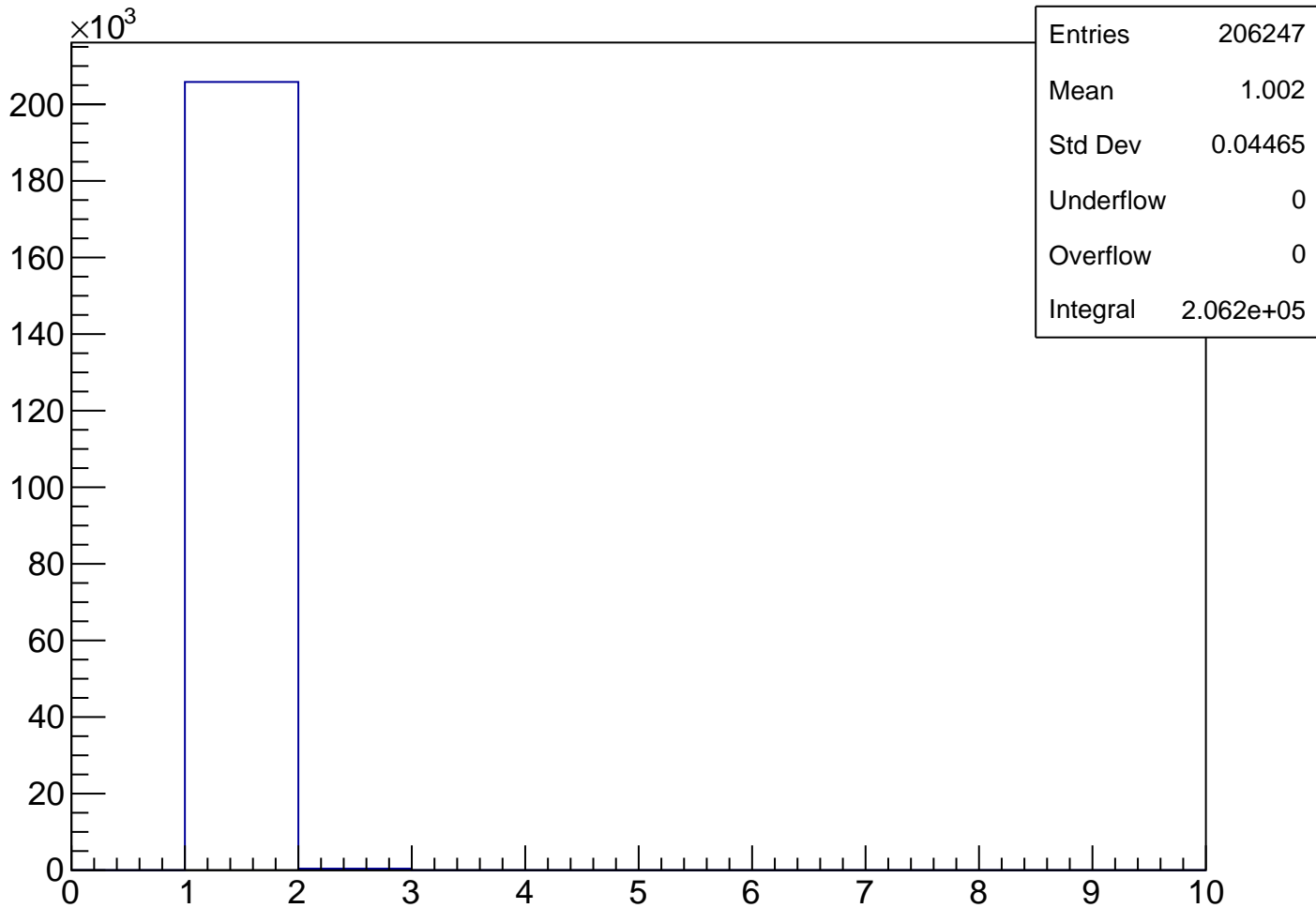
TofMt24



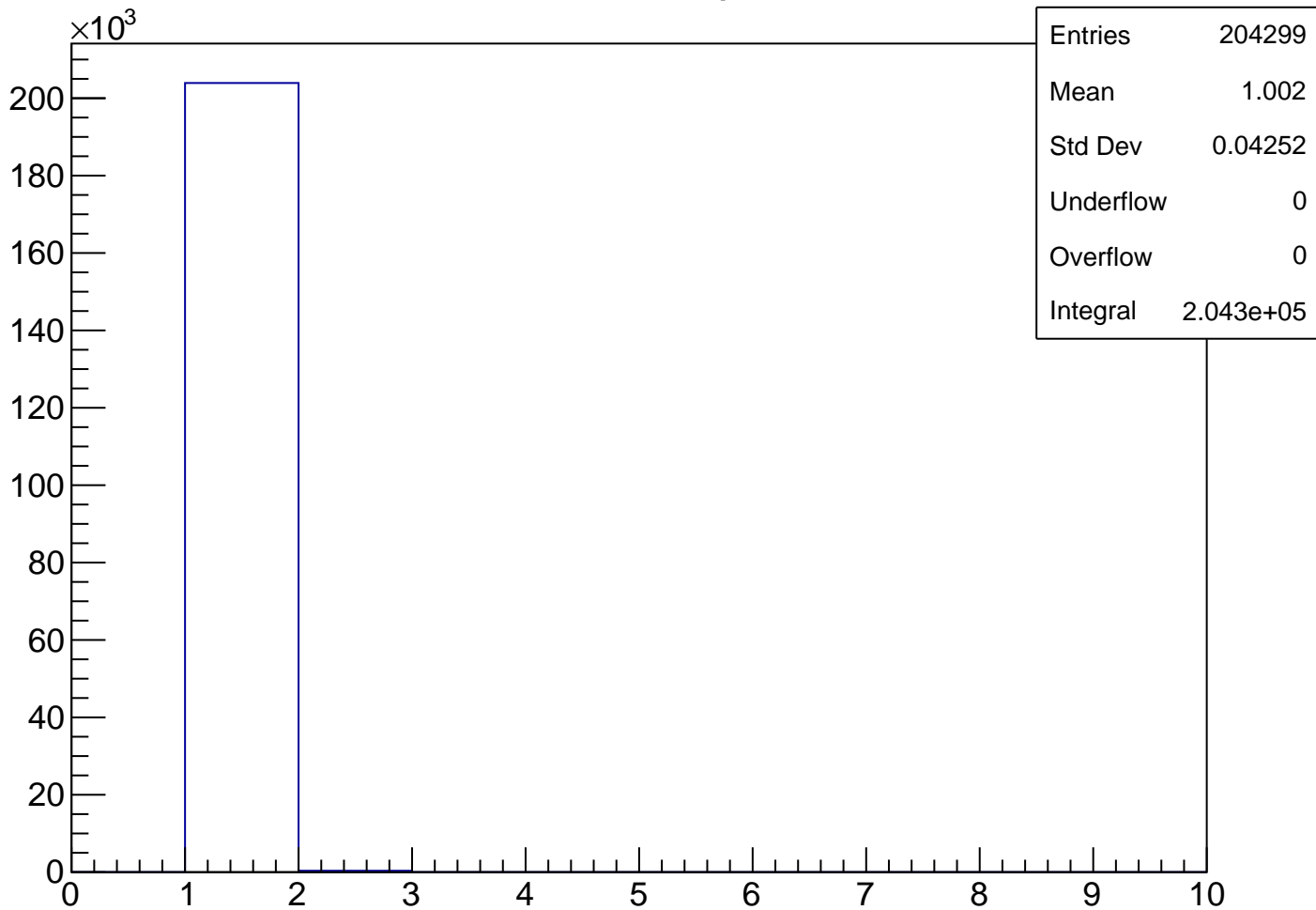
TofMtOr



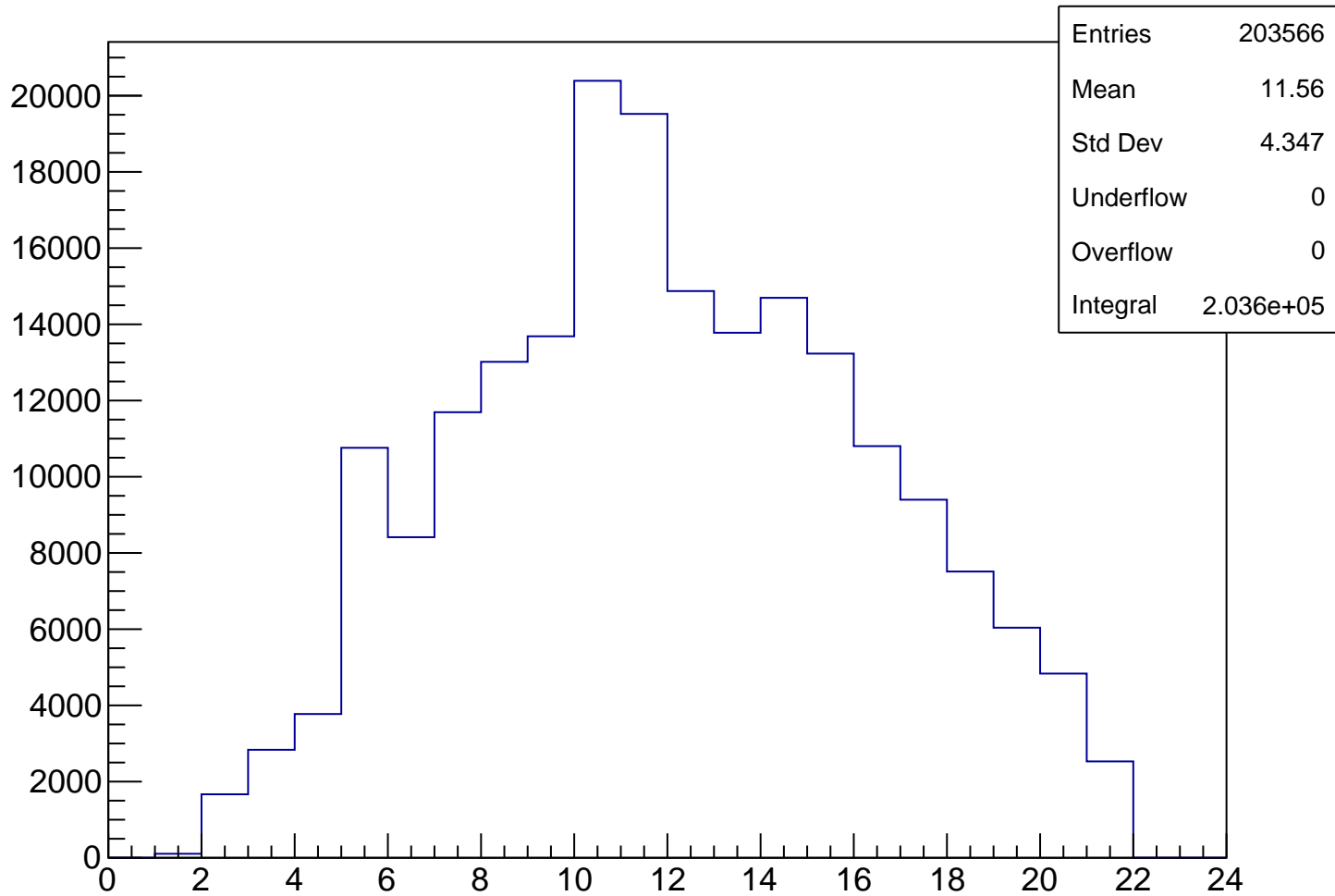
TofMtOrDepthPat



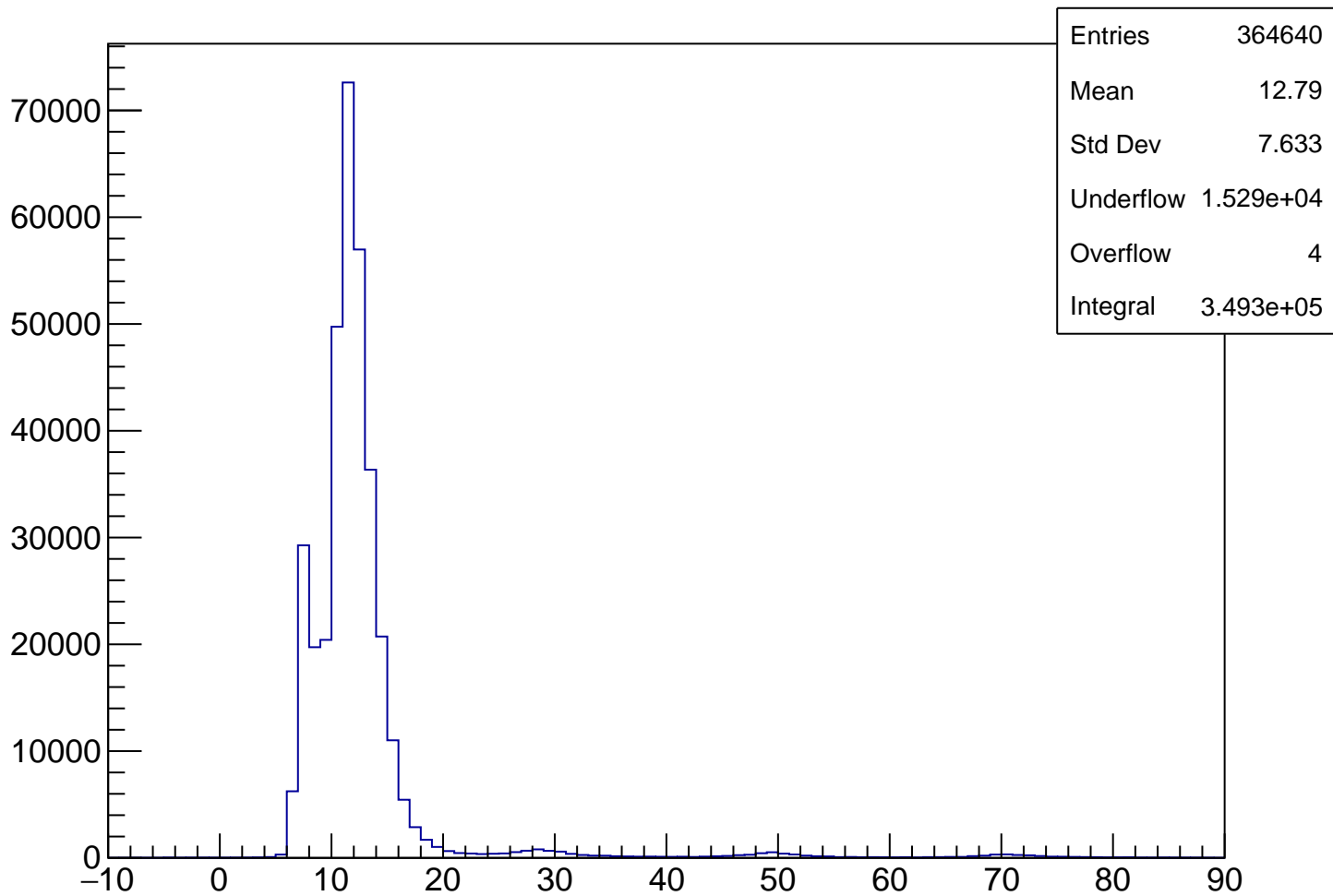
TofMtOrAllDepthPat



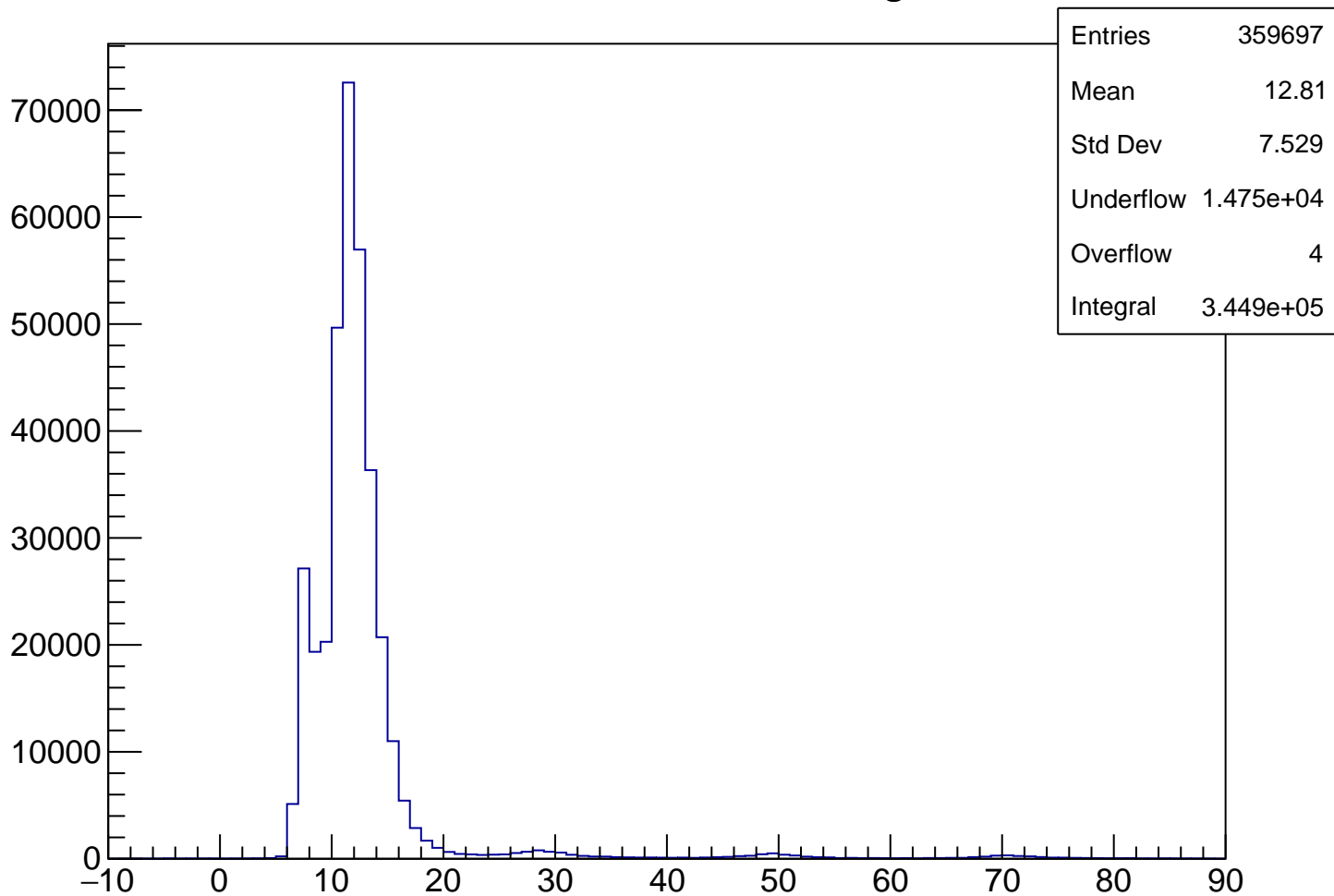
TofHitPat Cut:Nhits



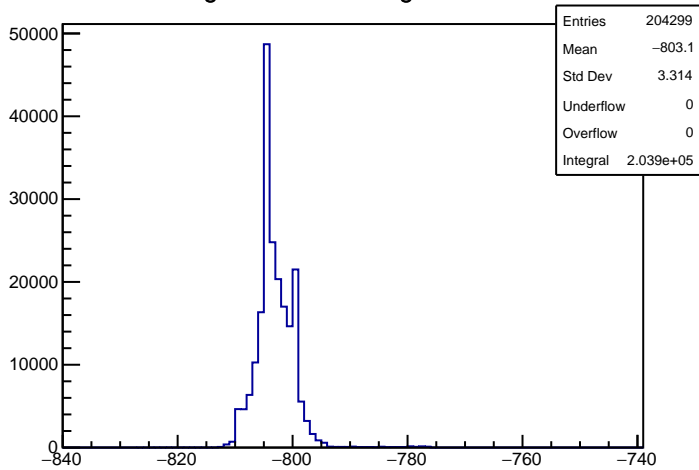
TofMtOrCut



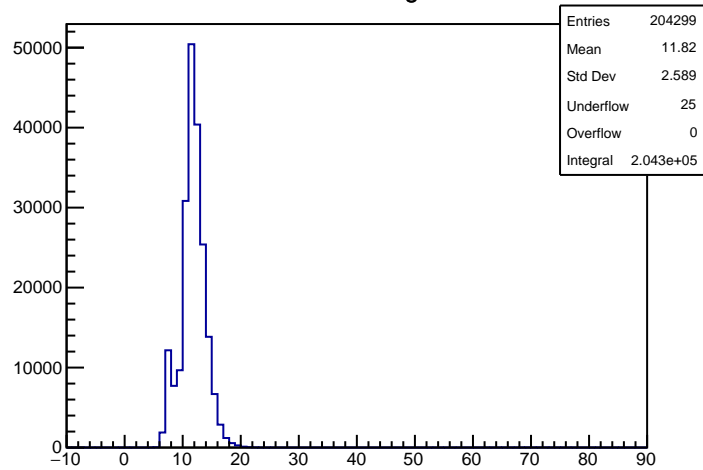
TofMtOr TdcCut & MtxFlgCut



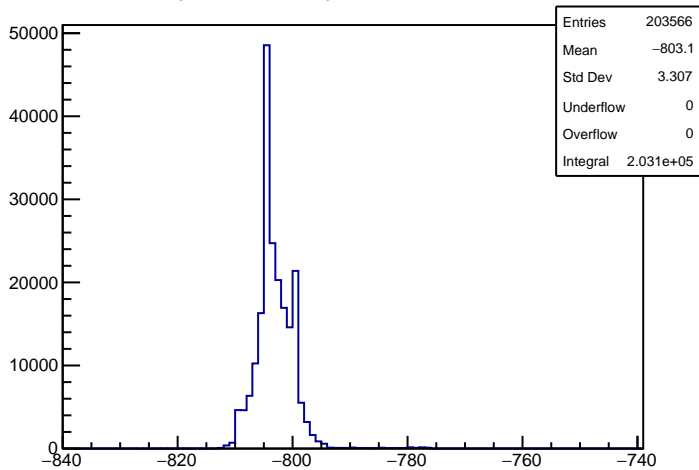
MtxFlag TdcCut & MtxFlg & Nhits=1 Cut



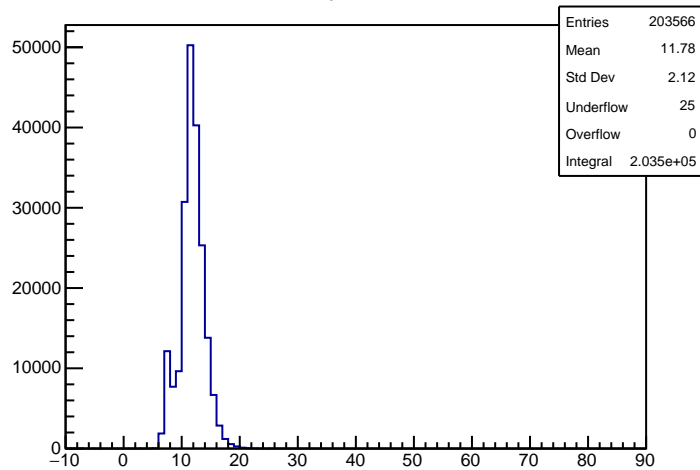
TofMtOr TdcCut & MtxFlg & Nhits=1 Cut



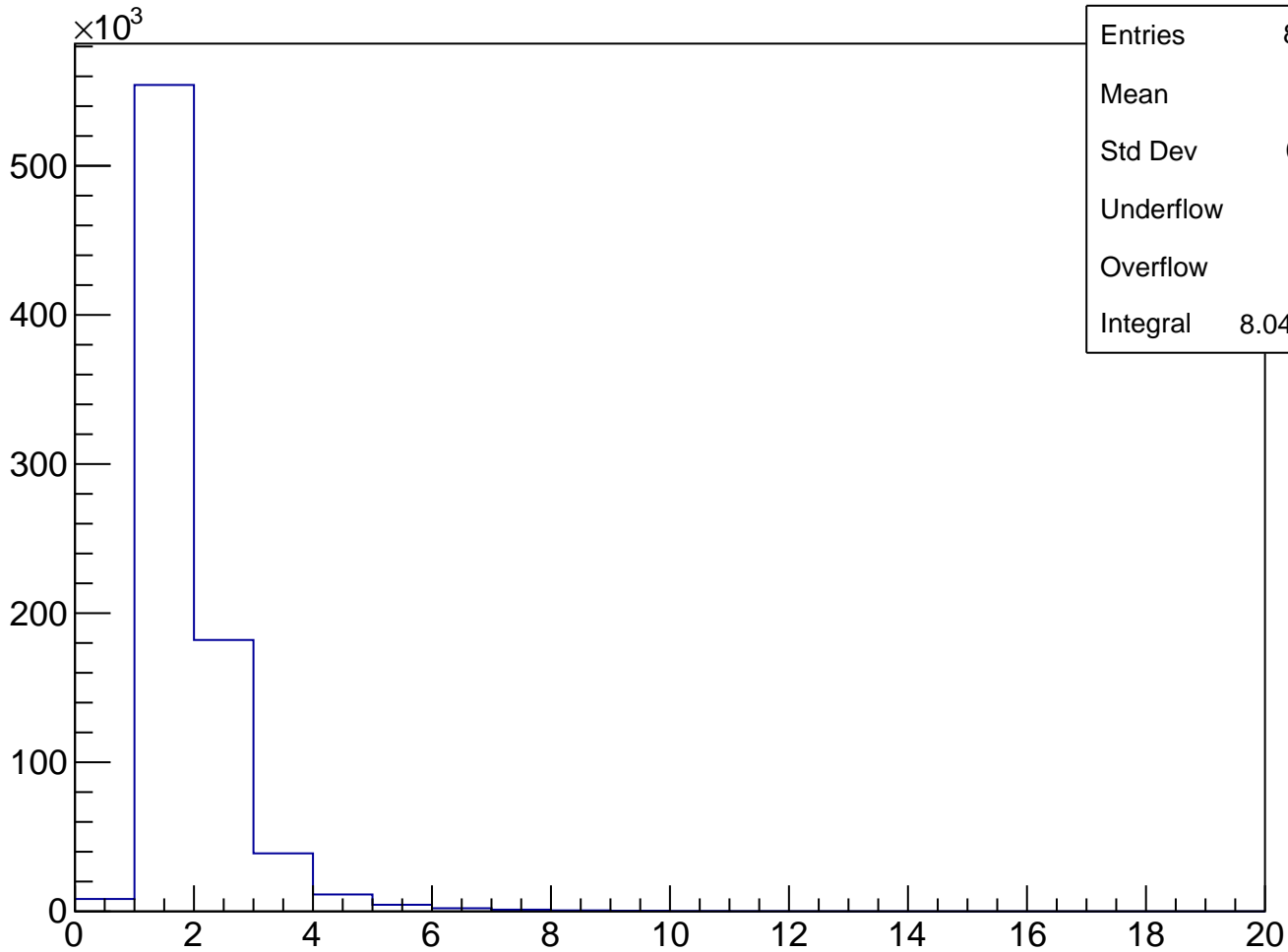
MtxFlag TdcCut & MtxFlg & Nhits=1 & MaxDepth#1 Cut



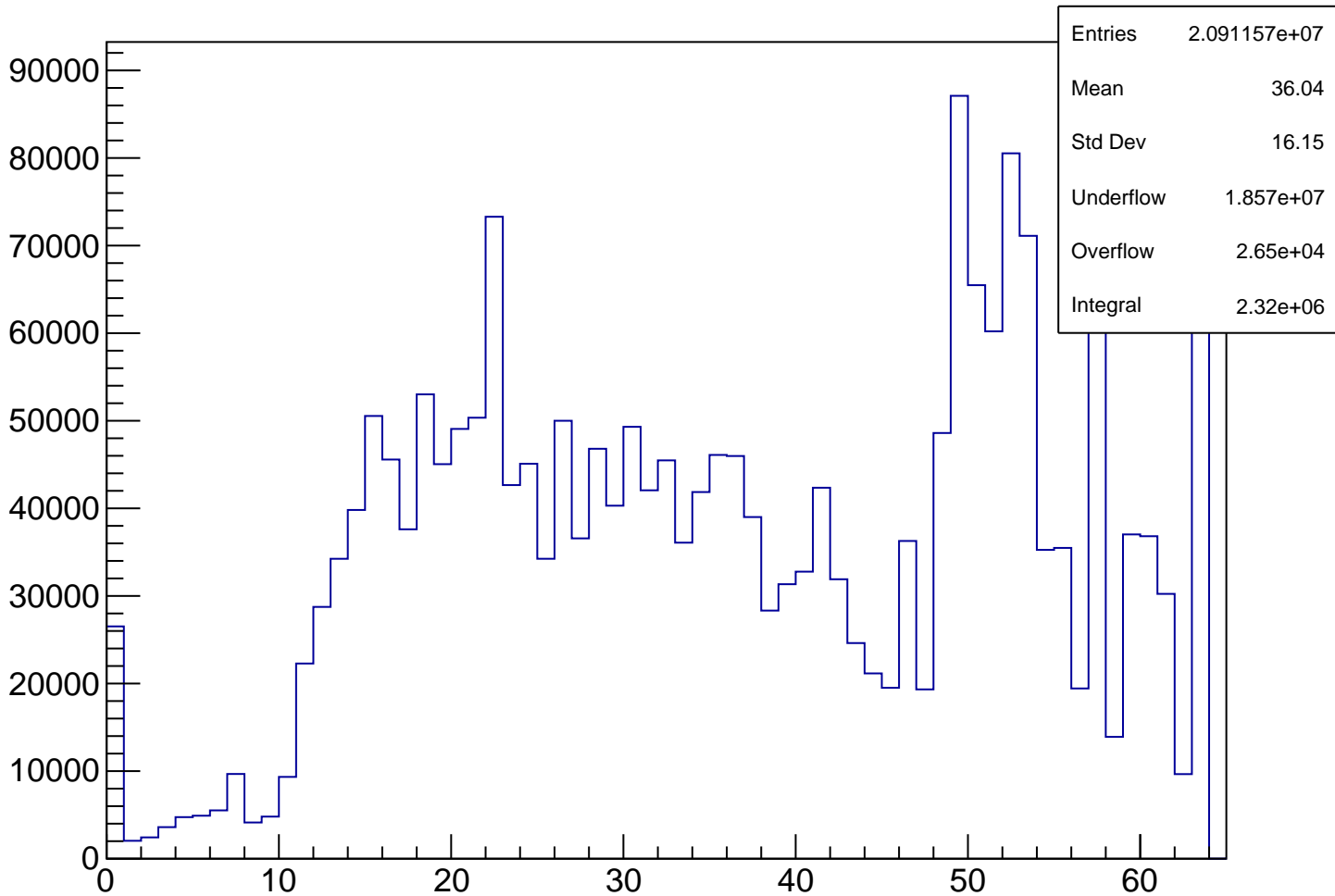
TofMtOr TdcCut & MtxFlg & Nhits=1 & MaxDepth#1 Cut



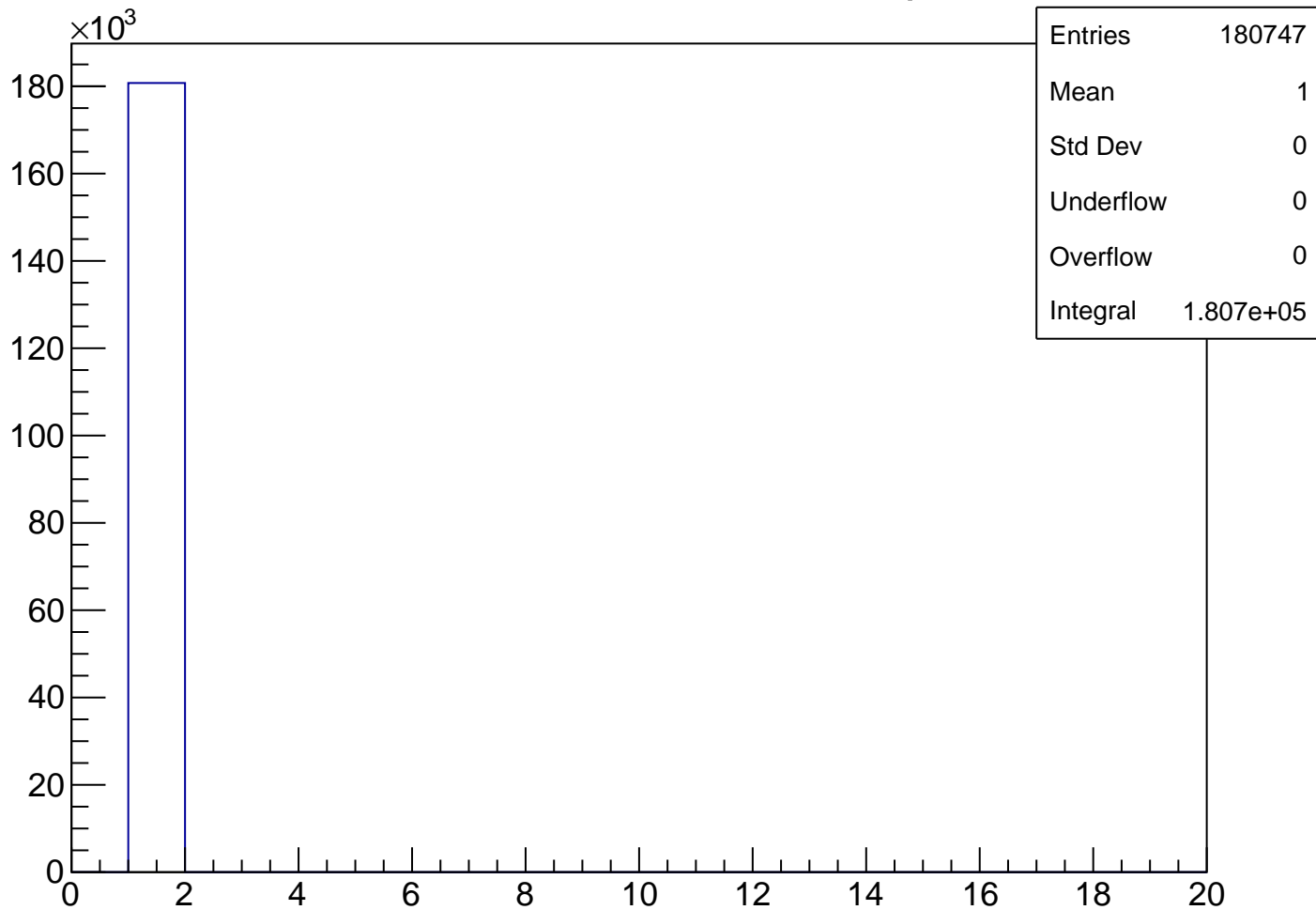
SchNhits



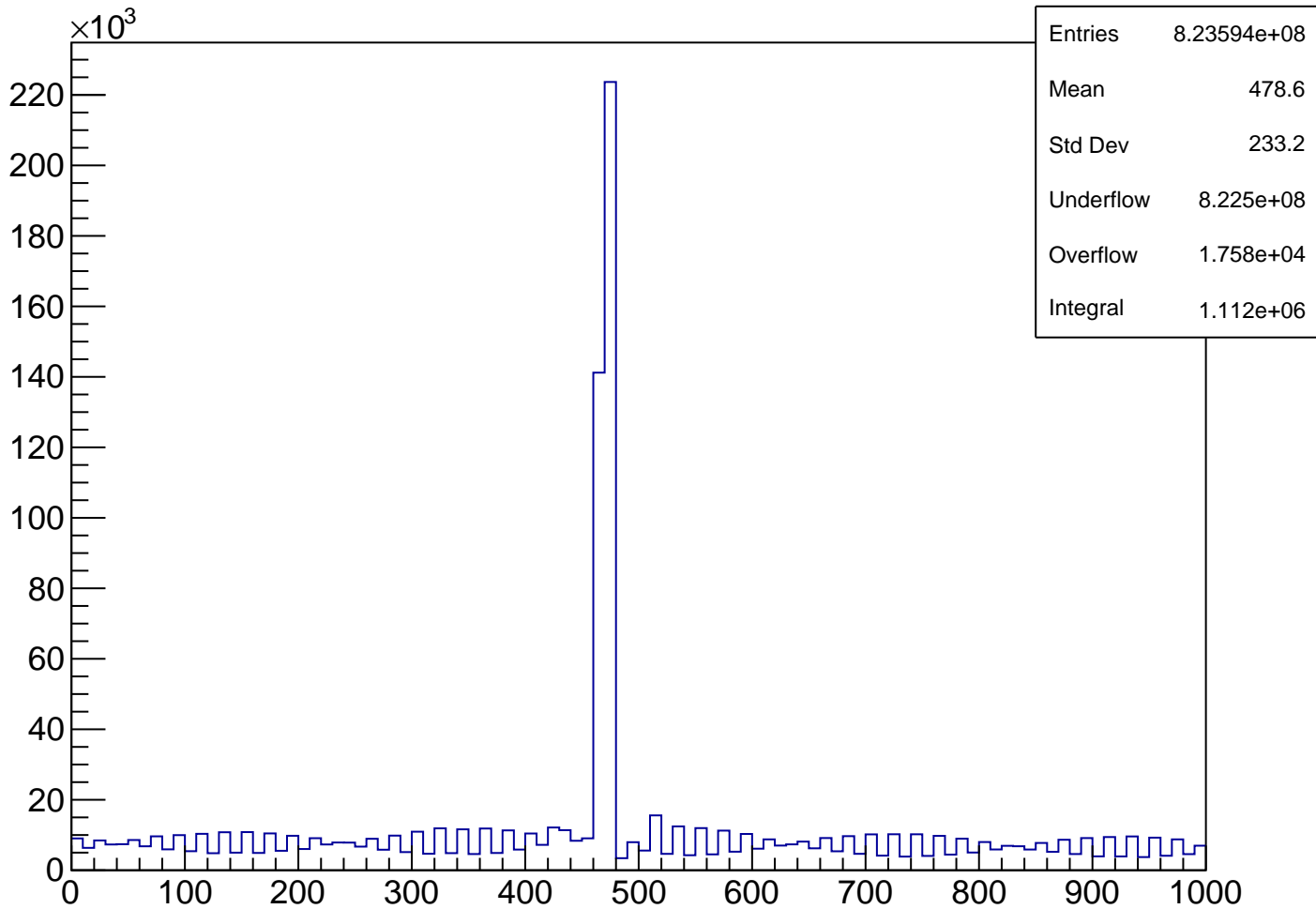
SchHitpat



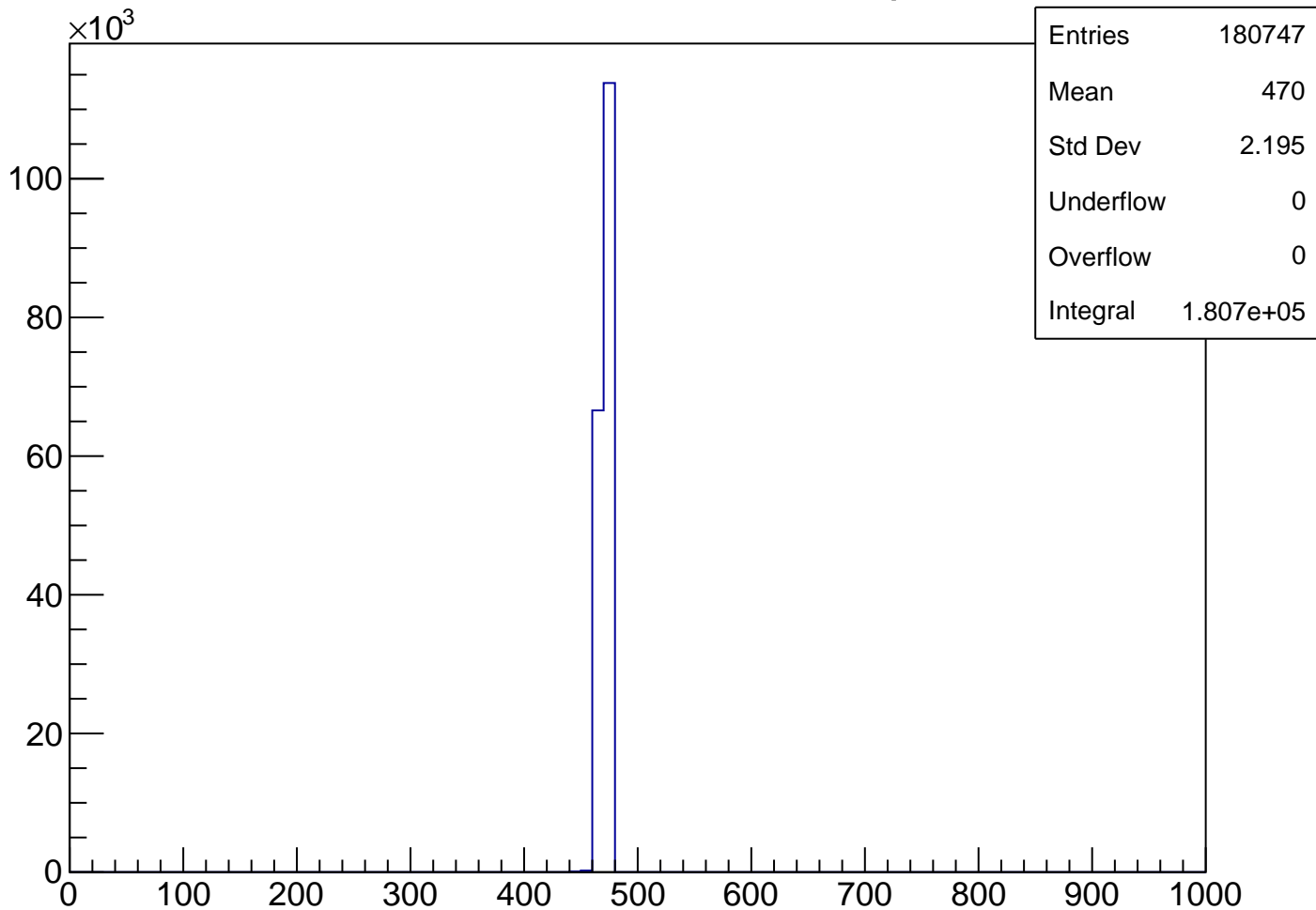
SchNhitsCut:nhits=1 & Maxdepth =1



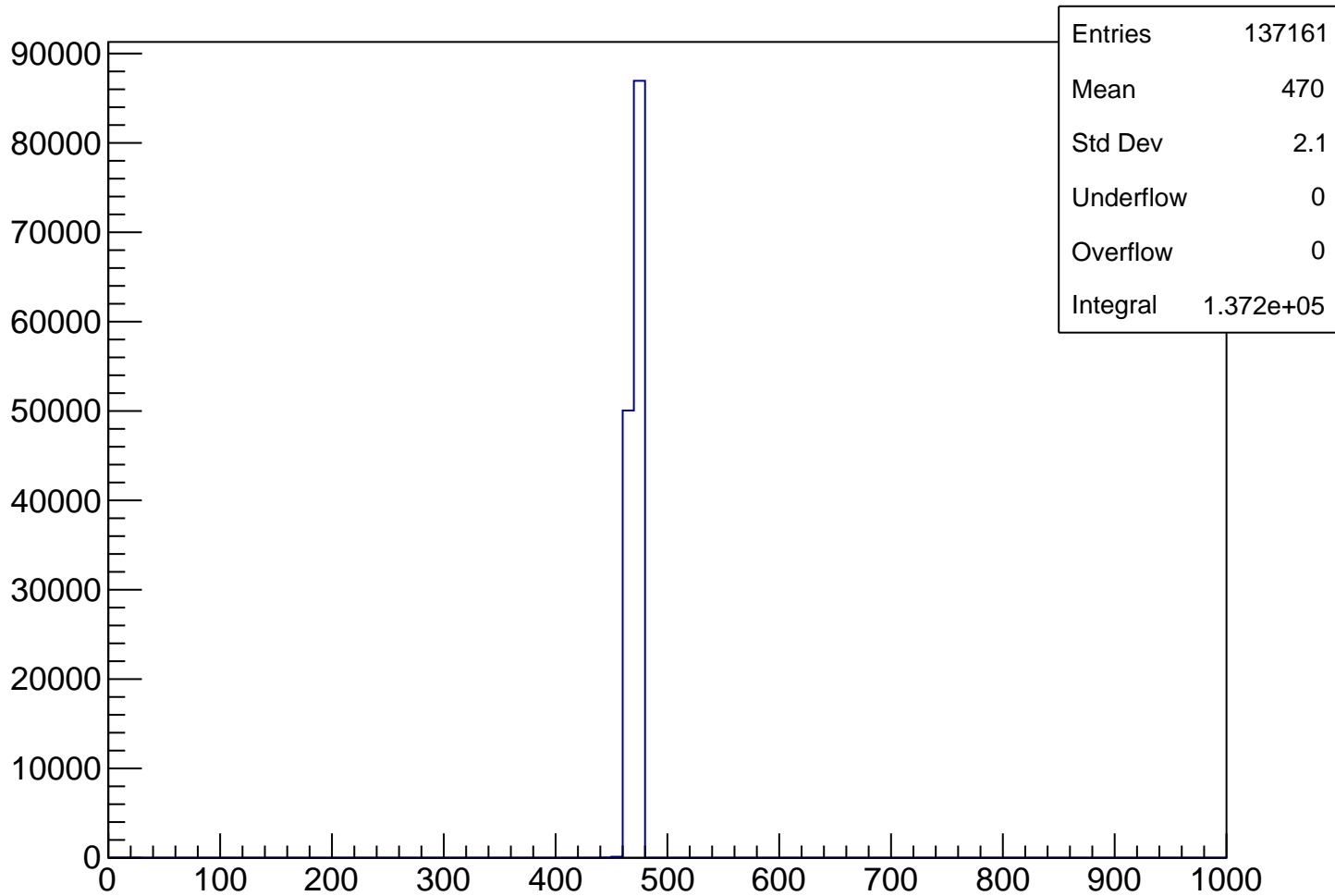
SchTdc



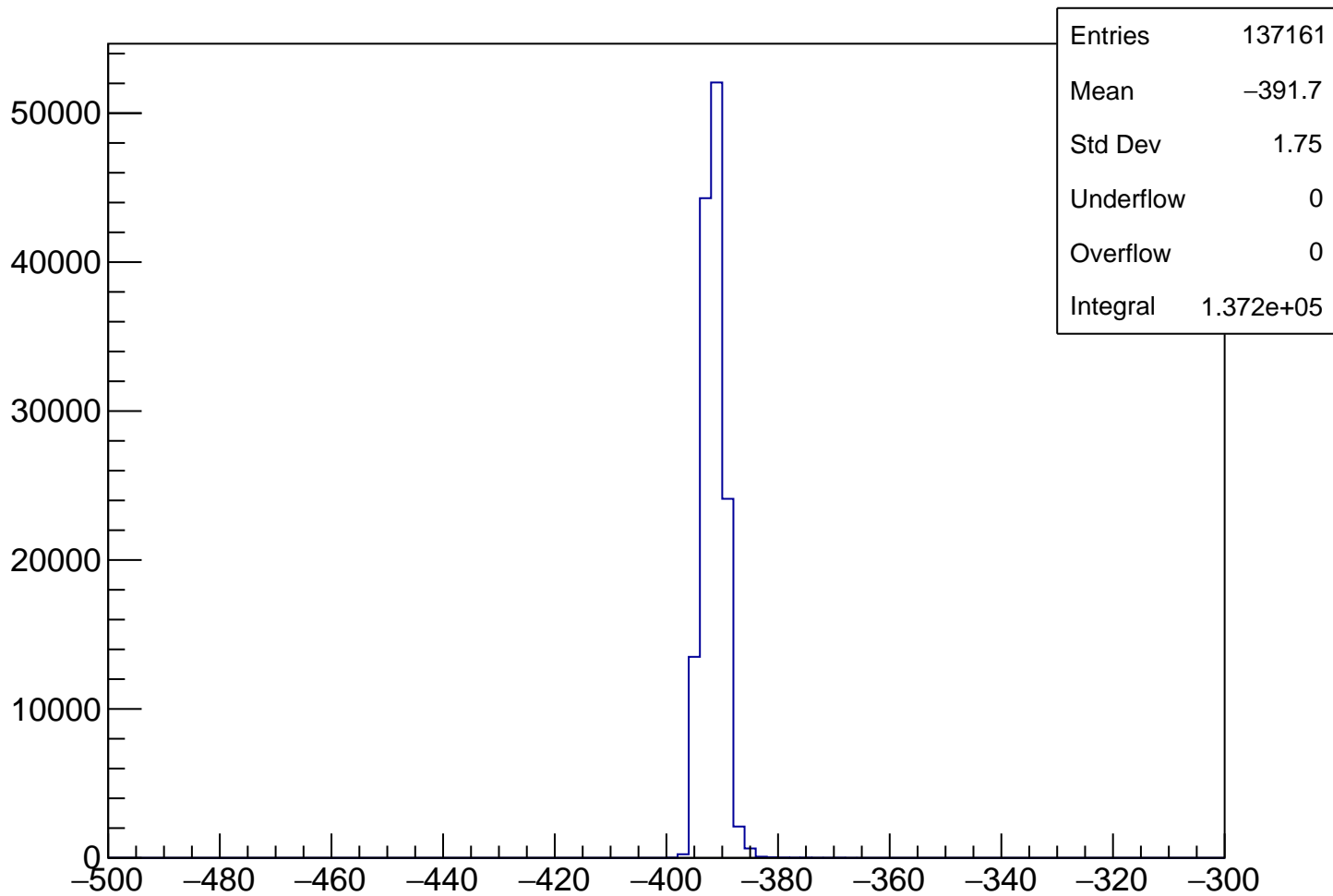
SchTdcCut:nhits=1 & Maxdepth =1



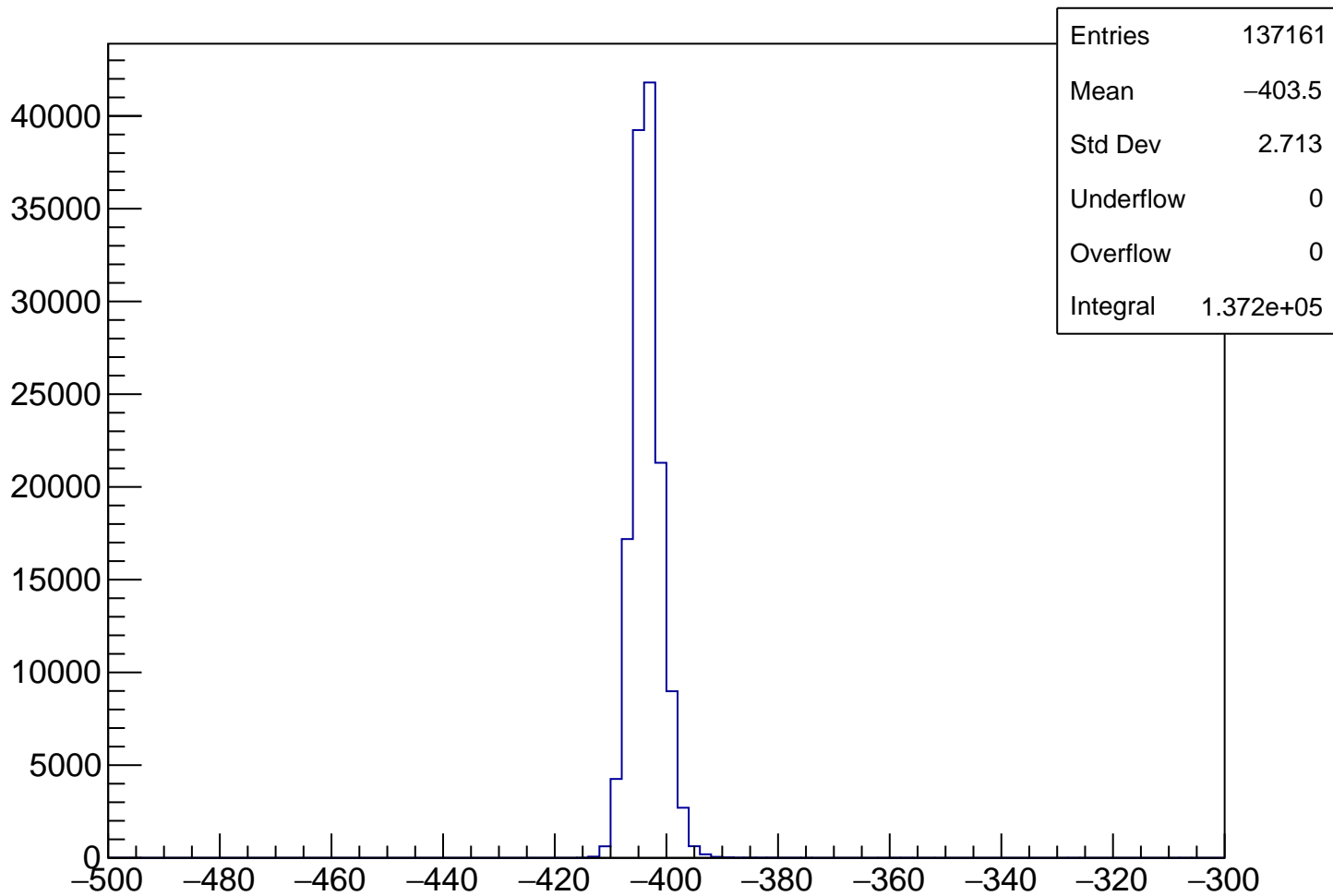
SchTdcCut2: Sch&TOF-> nhits=1 & Maxdepth =1



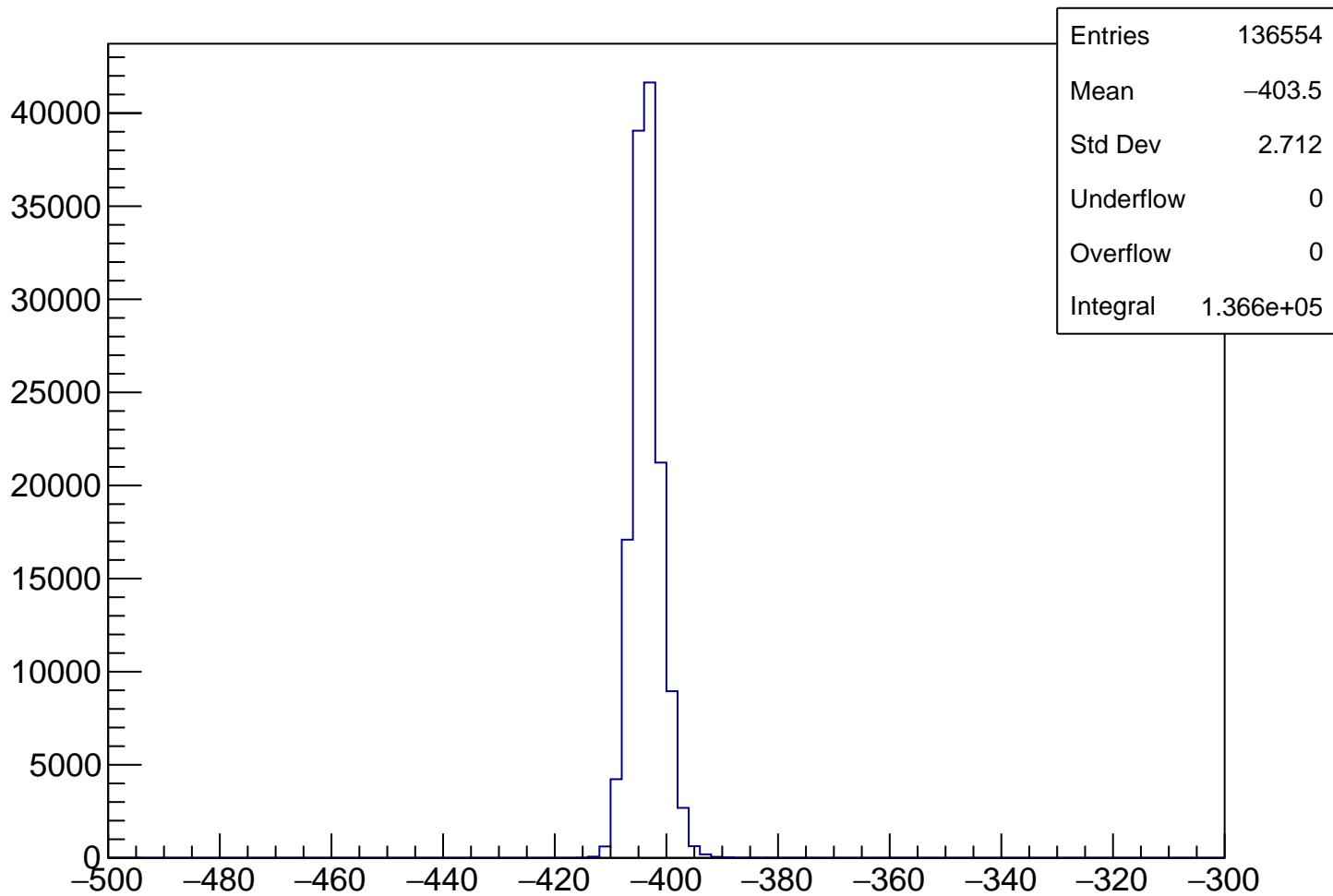
SchTimeCut2: Sch&TOF-> nhits=1 & Maxdepth =1



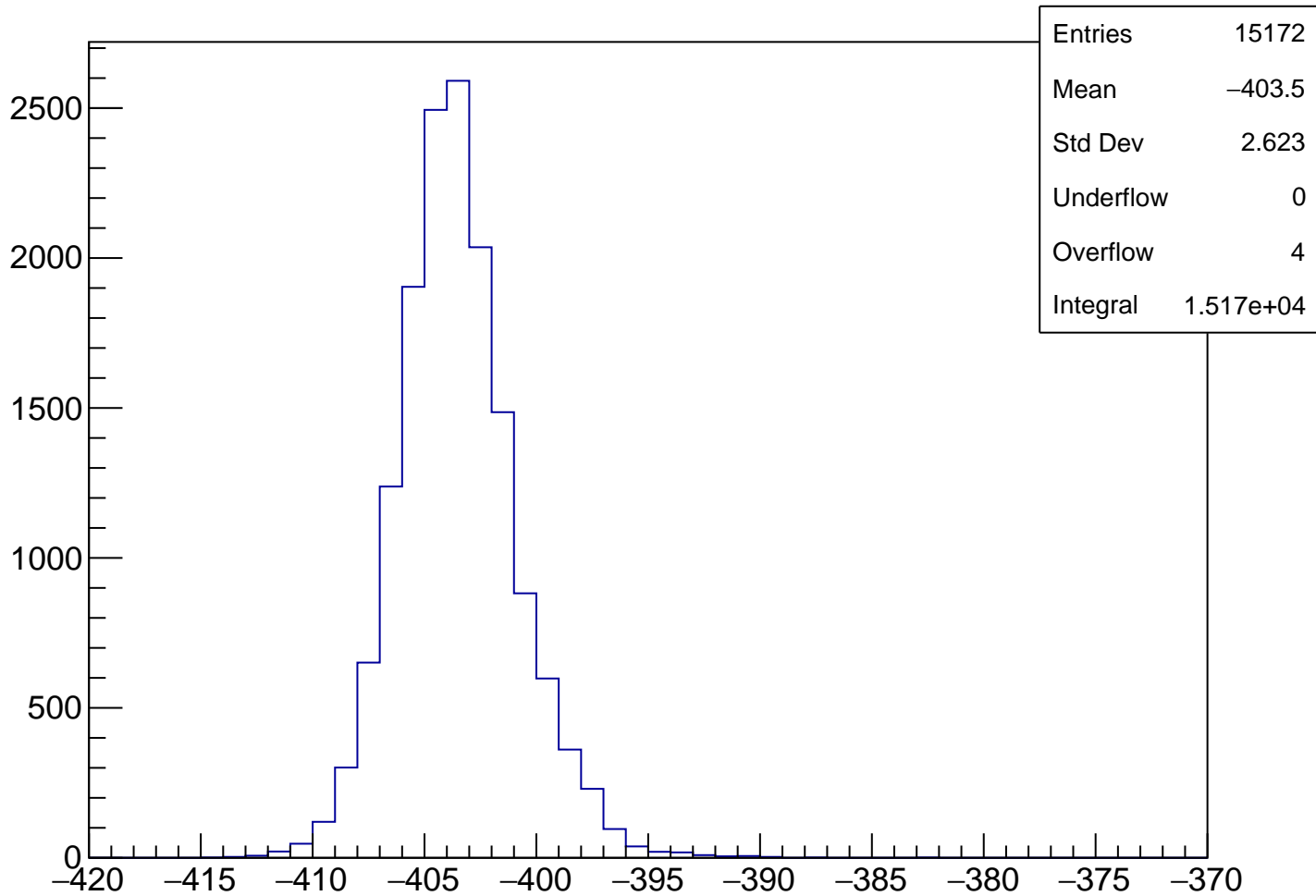
Sch-Tof Cut2: Sch&TOF-> nhits=1 & Maxdepth =1



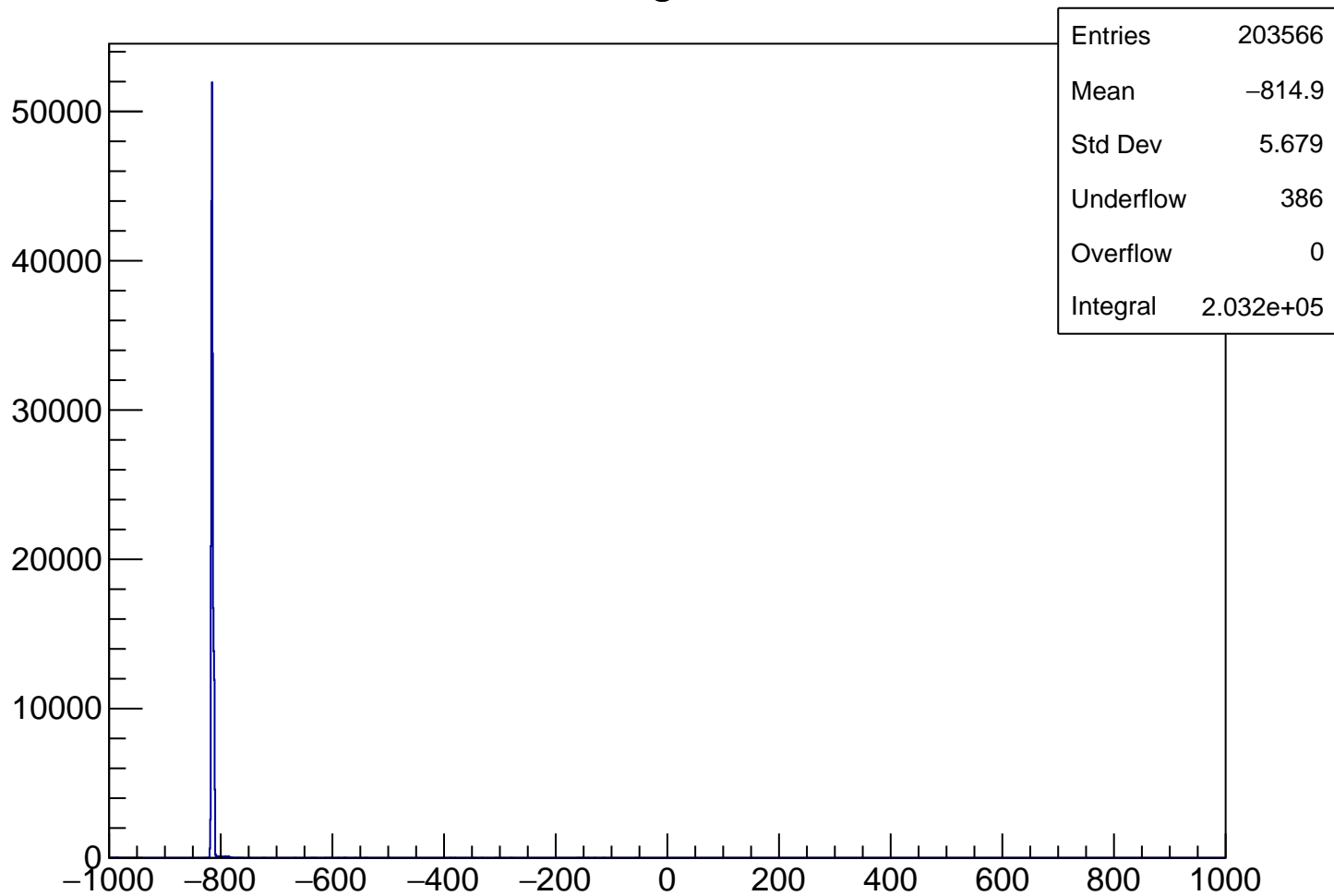
Sch-Tof Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



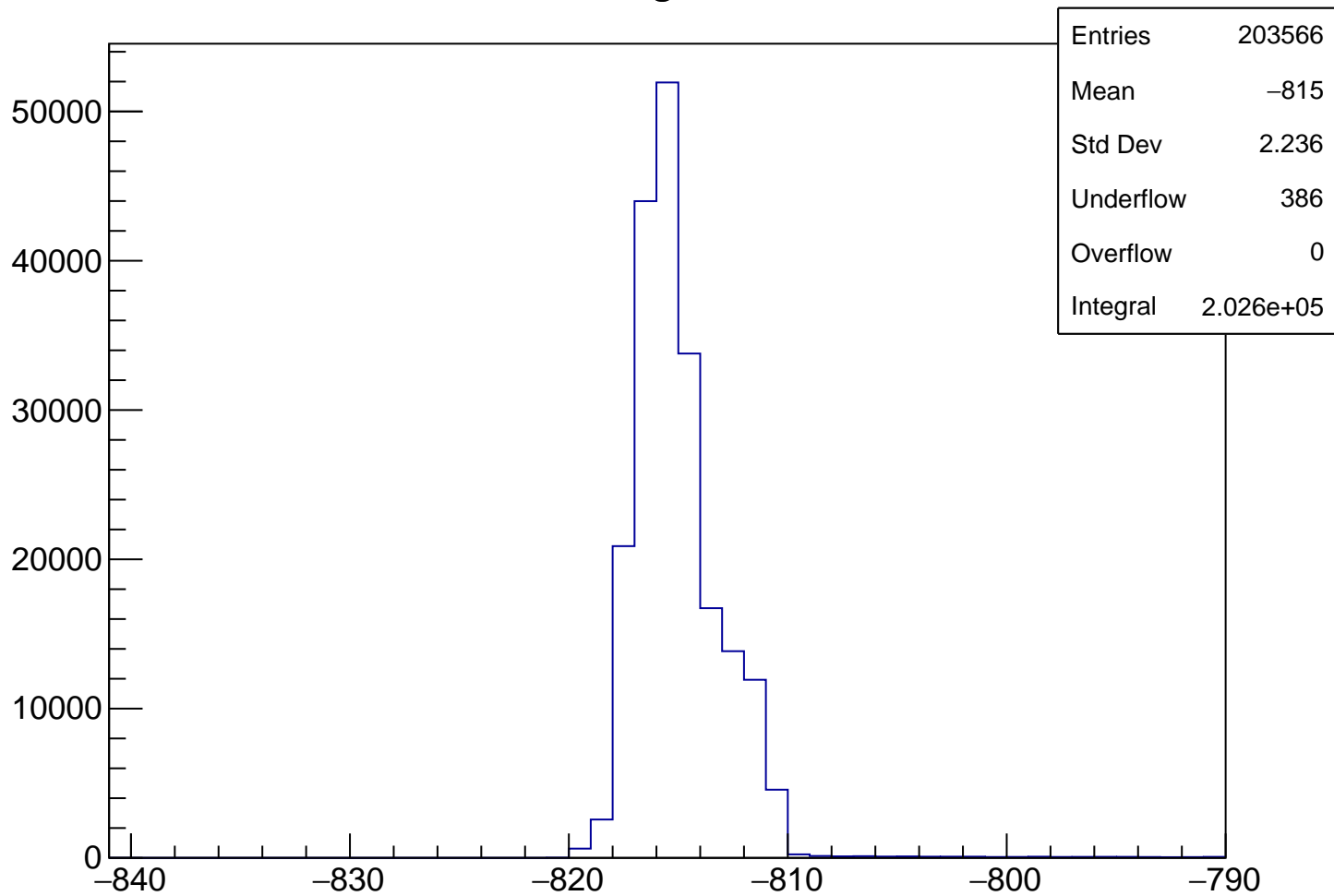
Sch-ToF PiCut: Cut3 & $0 < m_{2\ell} < 0.1$



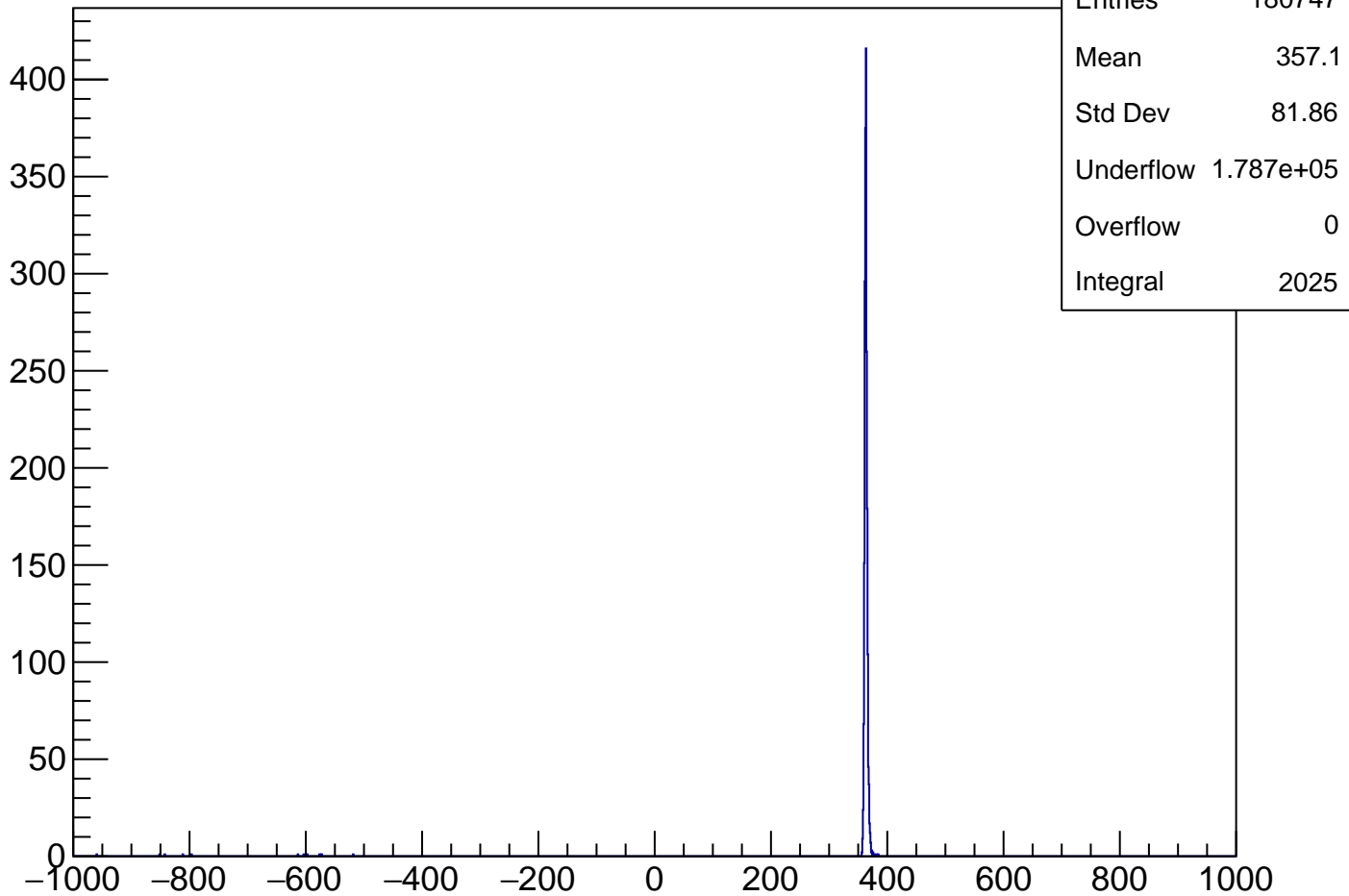
Matrix Flag - TofMtOr



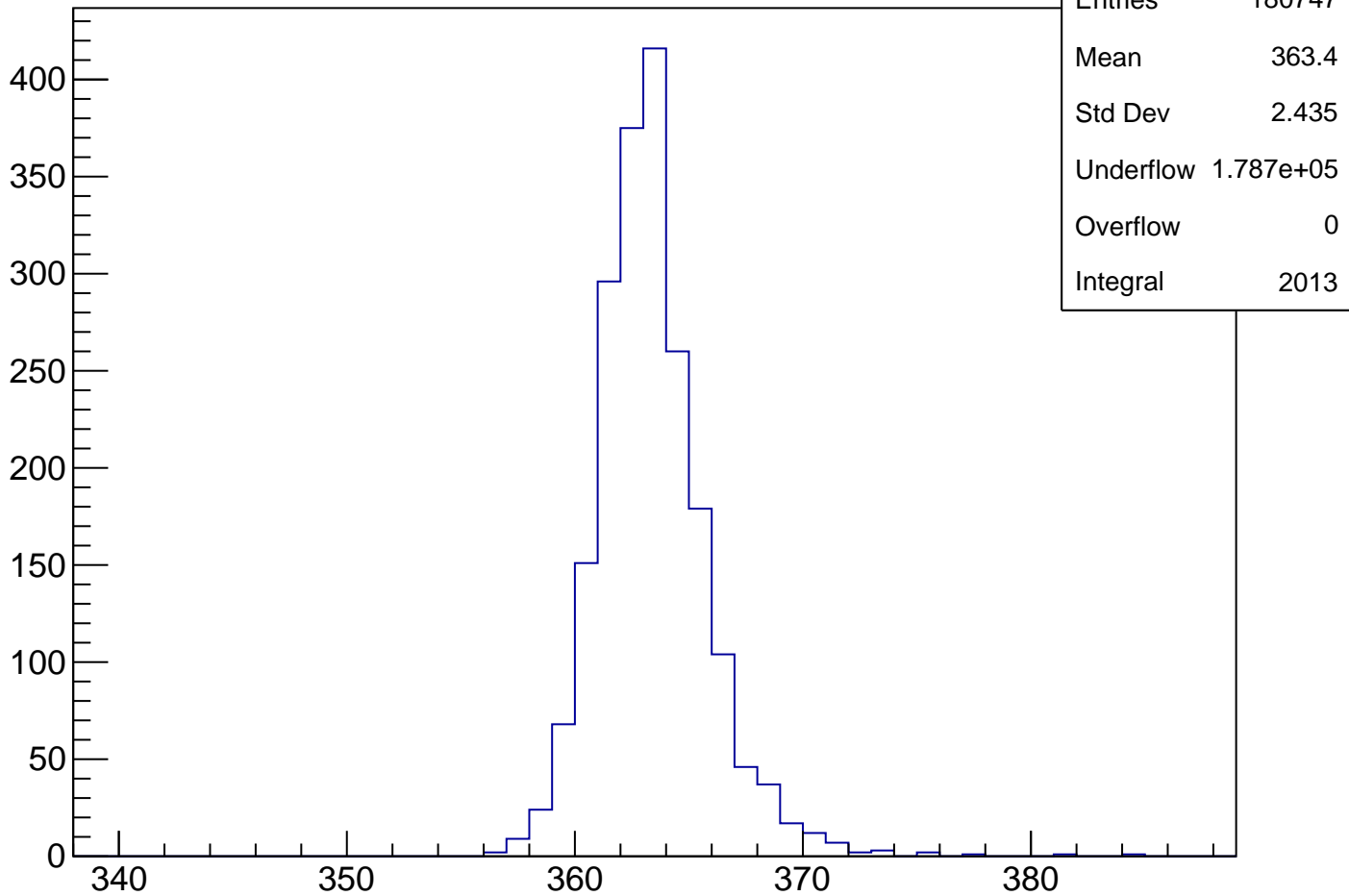
Matrix Flag - TofMtOr



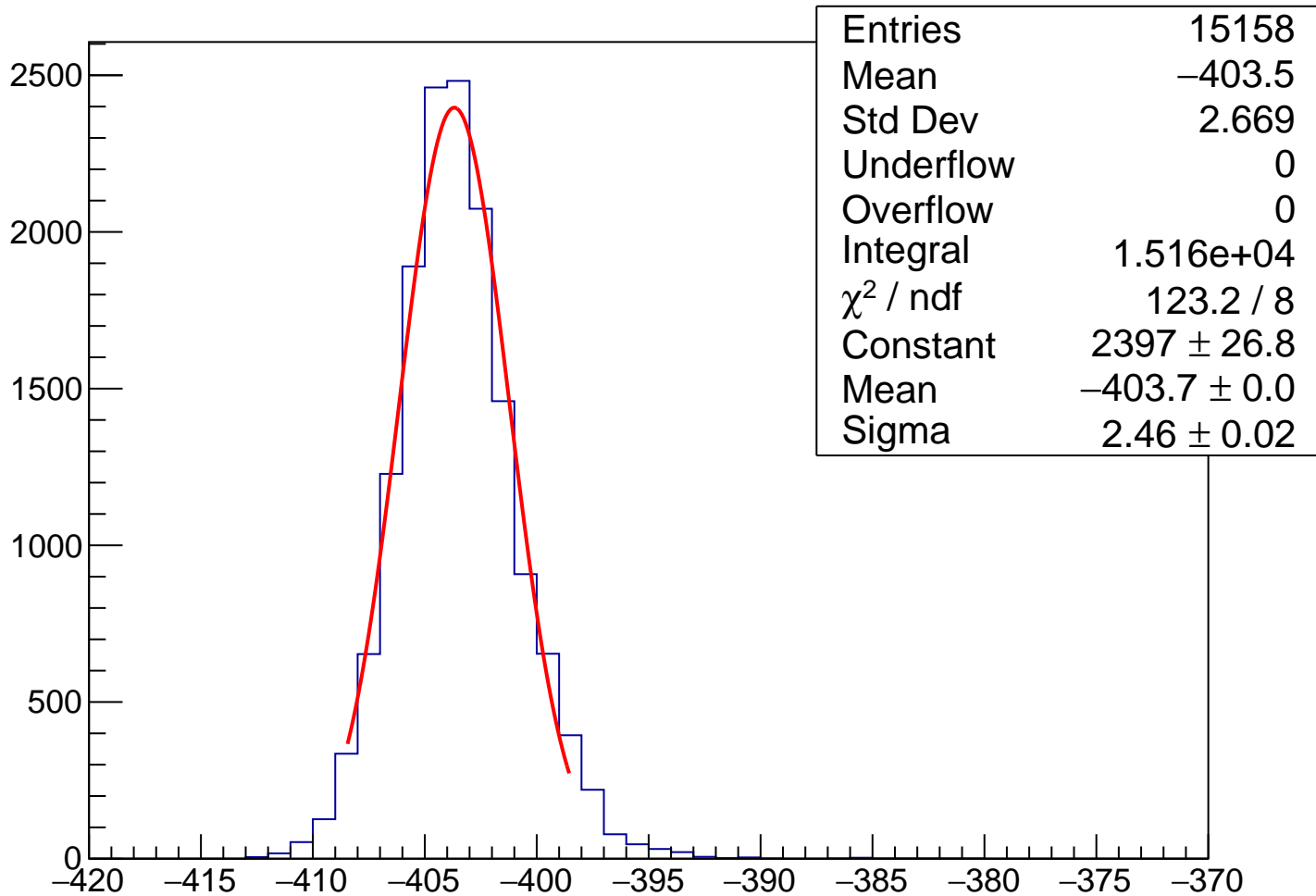
Matrix Flag - SchOr



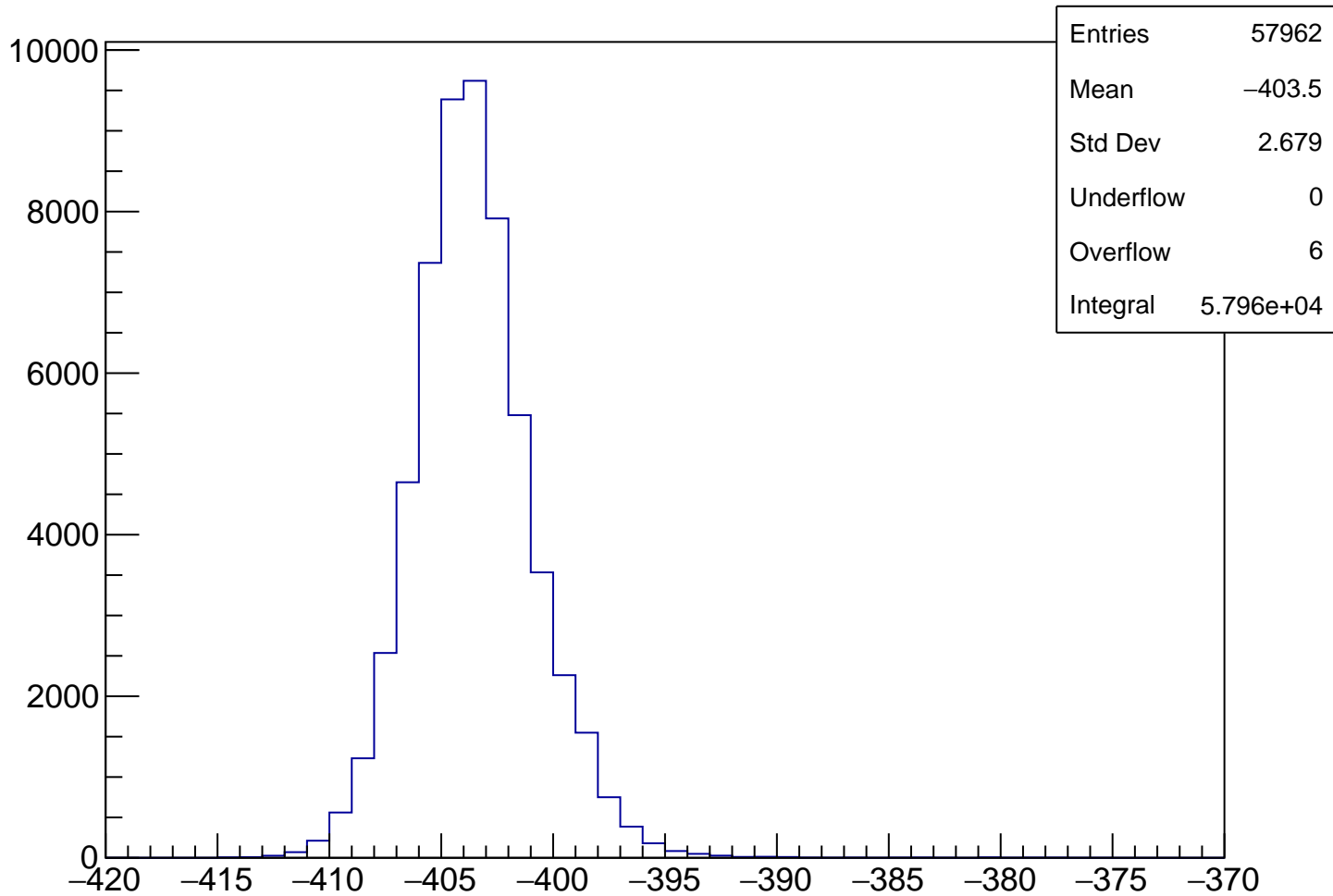
Matrix Flag - SchOr



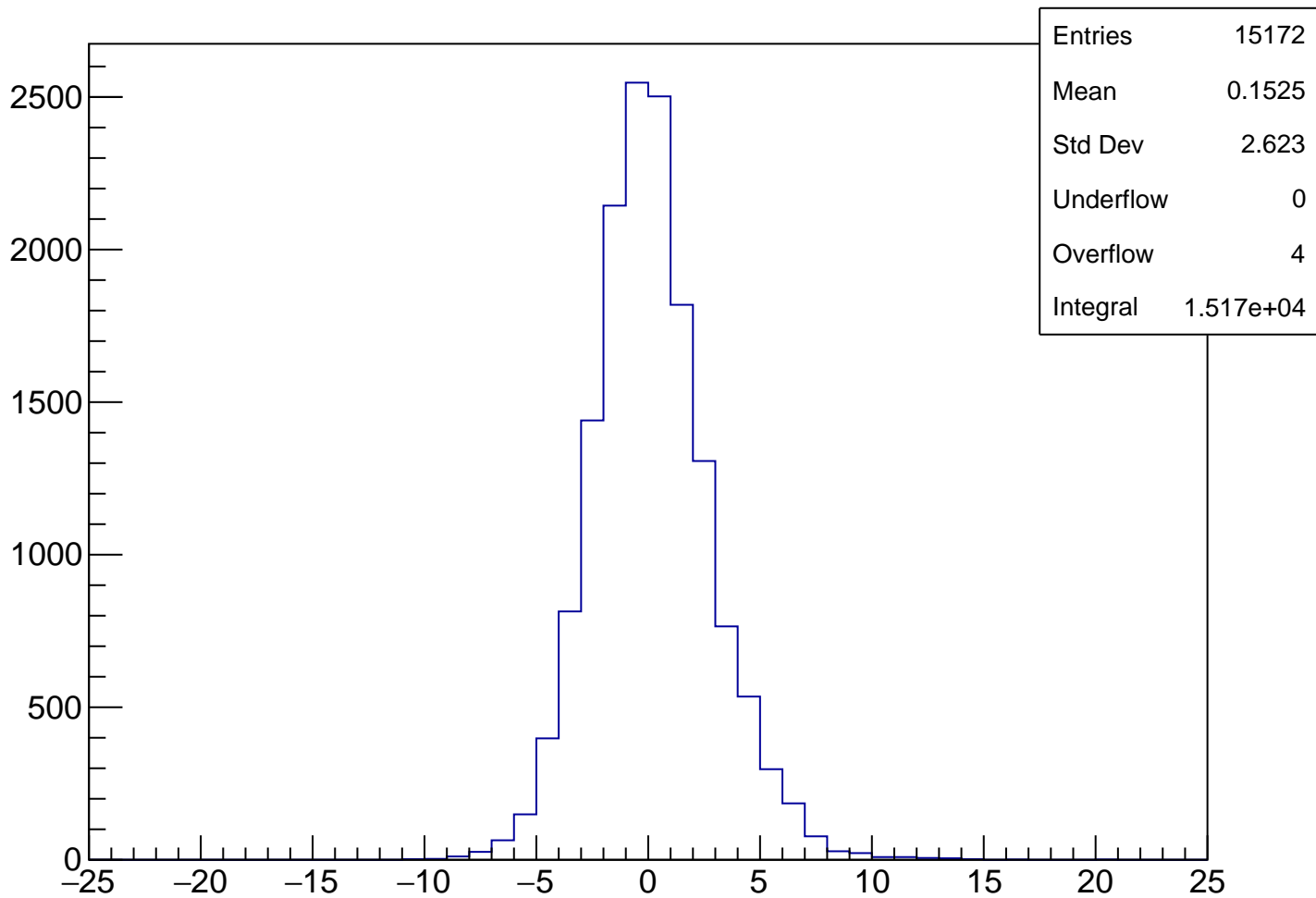
Sch-ToF KCut: Cut3 & $0.1 < m_{2\pi} < 0.4$



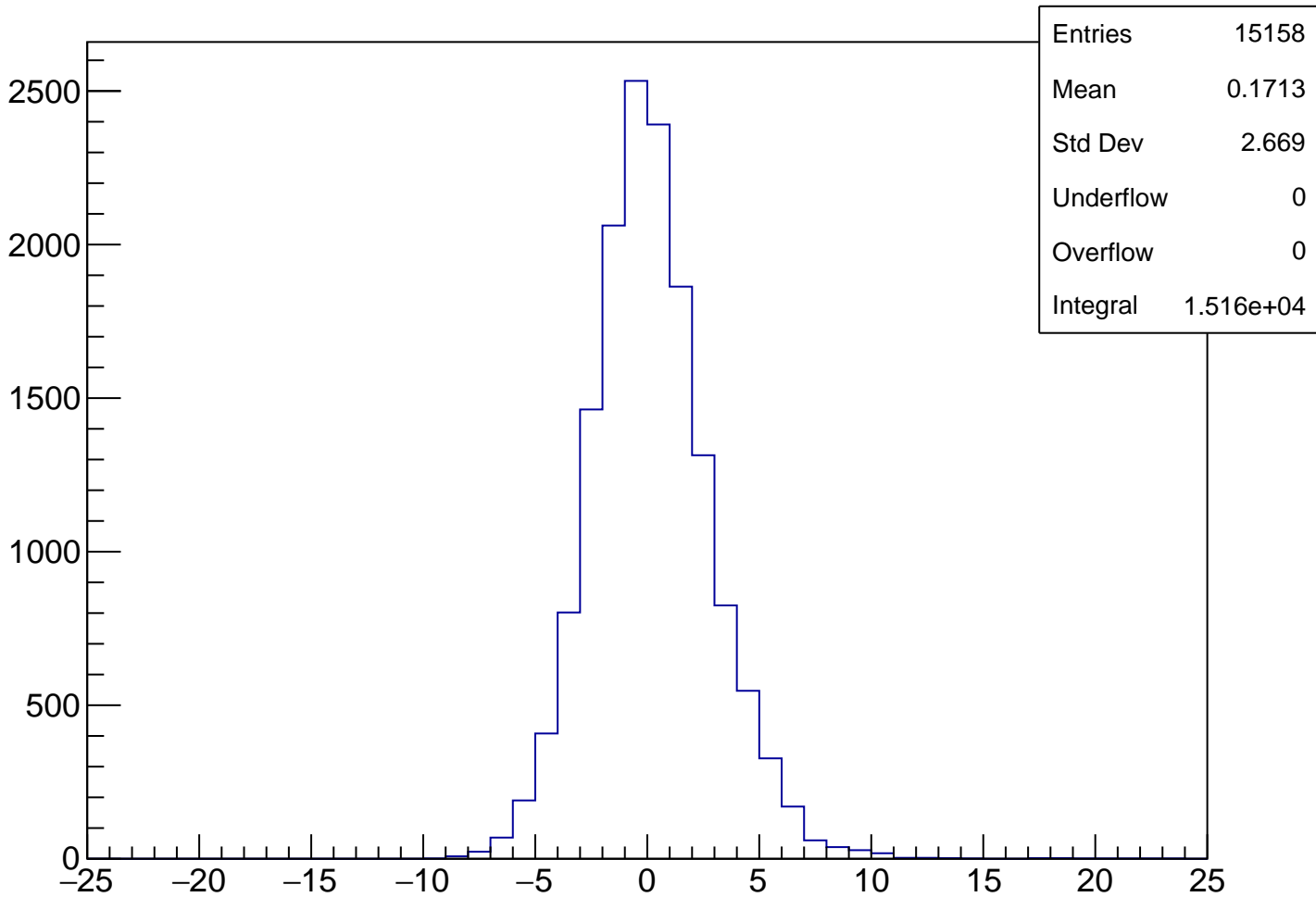
Sch-ToF PCut: Cut3 & $0.6 < m_{2\ell} < 1$



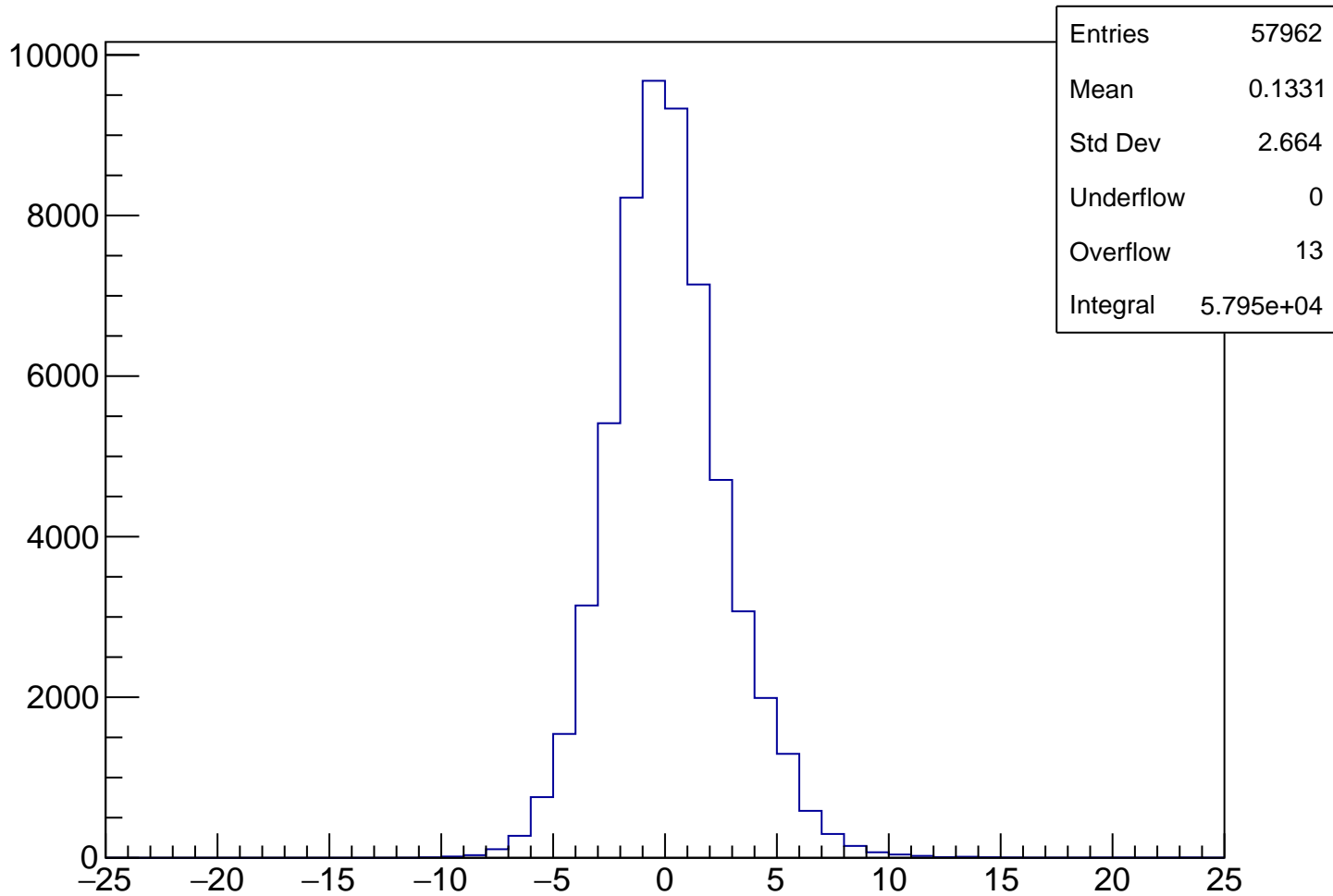
Sch-Tof KTime0 PiCut: Cut3 & $0 < m2 & m2 < 0.1$



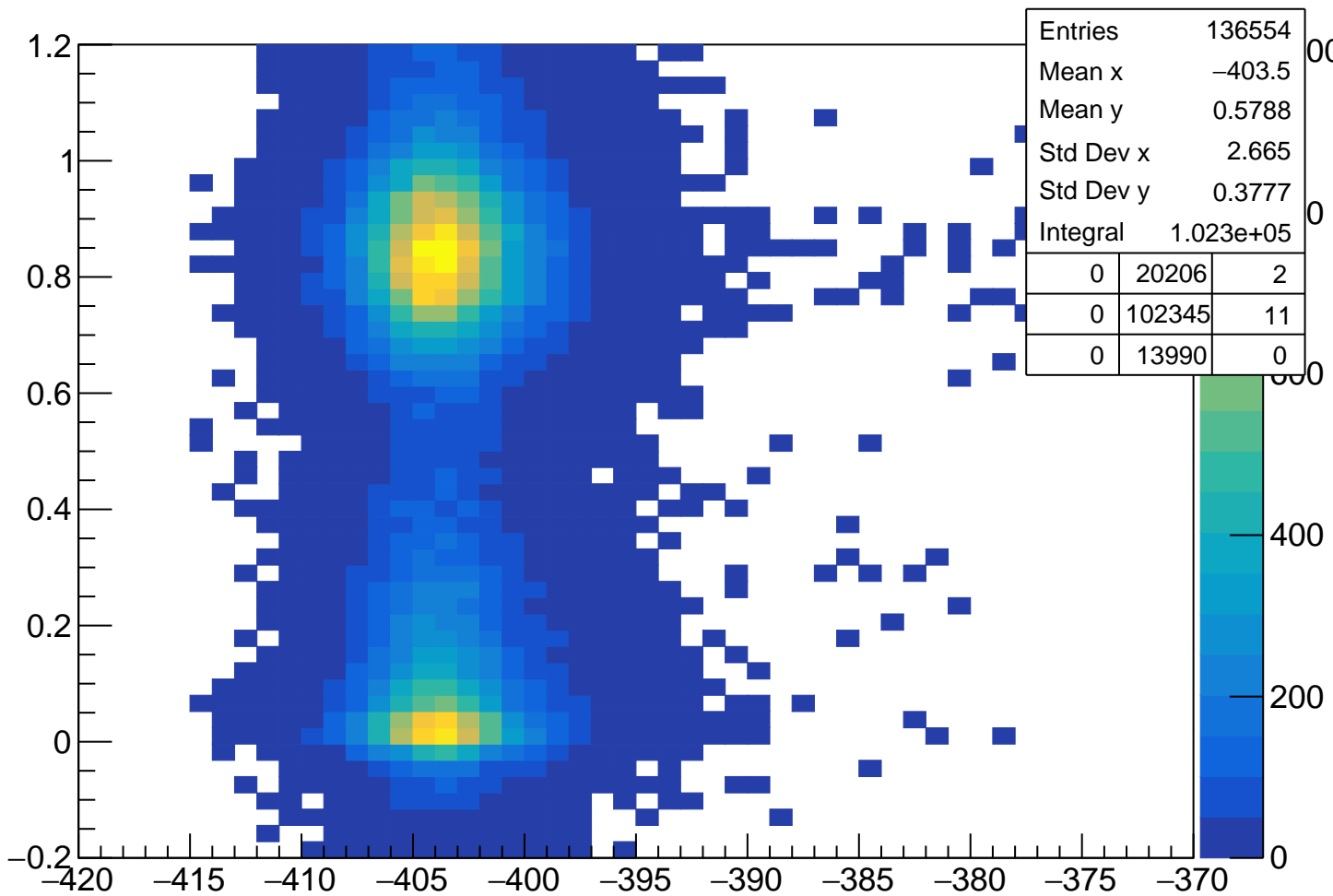
Sch-ToF KTime0 KCut: Cut3 & $0.1 < m2 & m2 < 0.4$



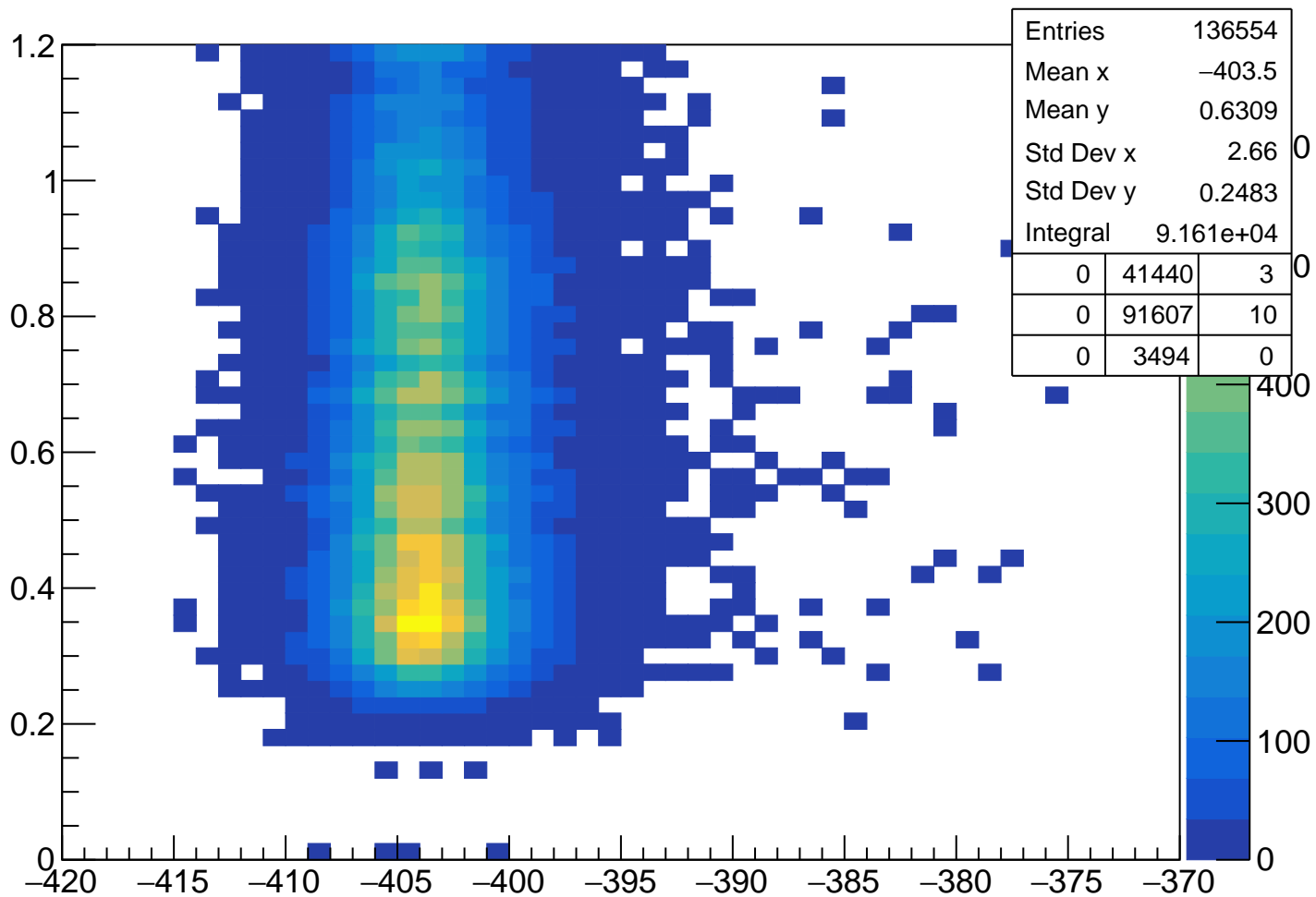
Sch-Tof KTime0 PCut: Cut3 & $0.6 < m2 & m2 < 1$



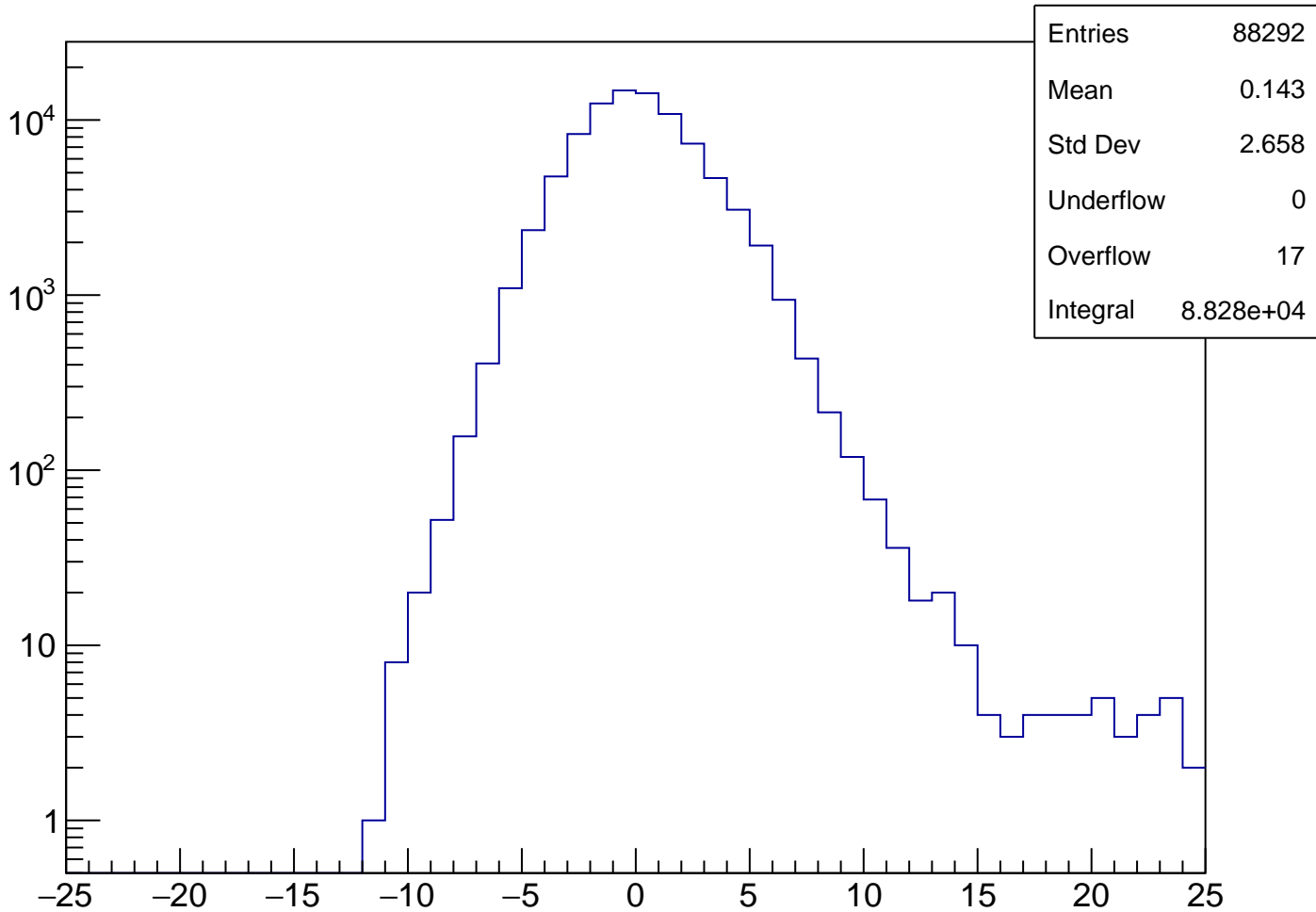
Sch-Tof vs m2 Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



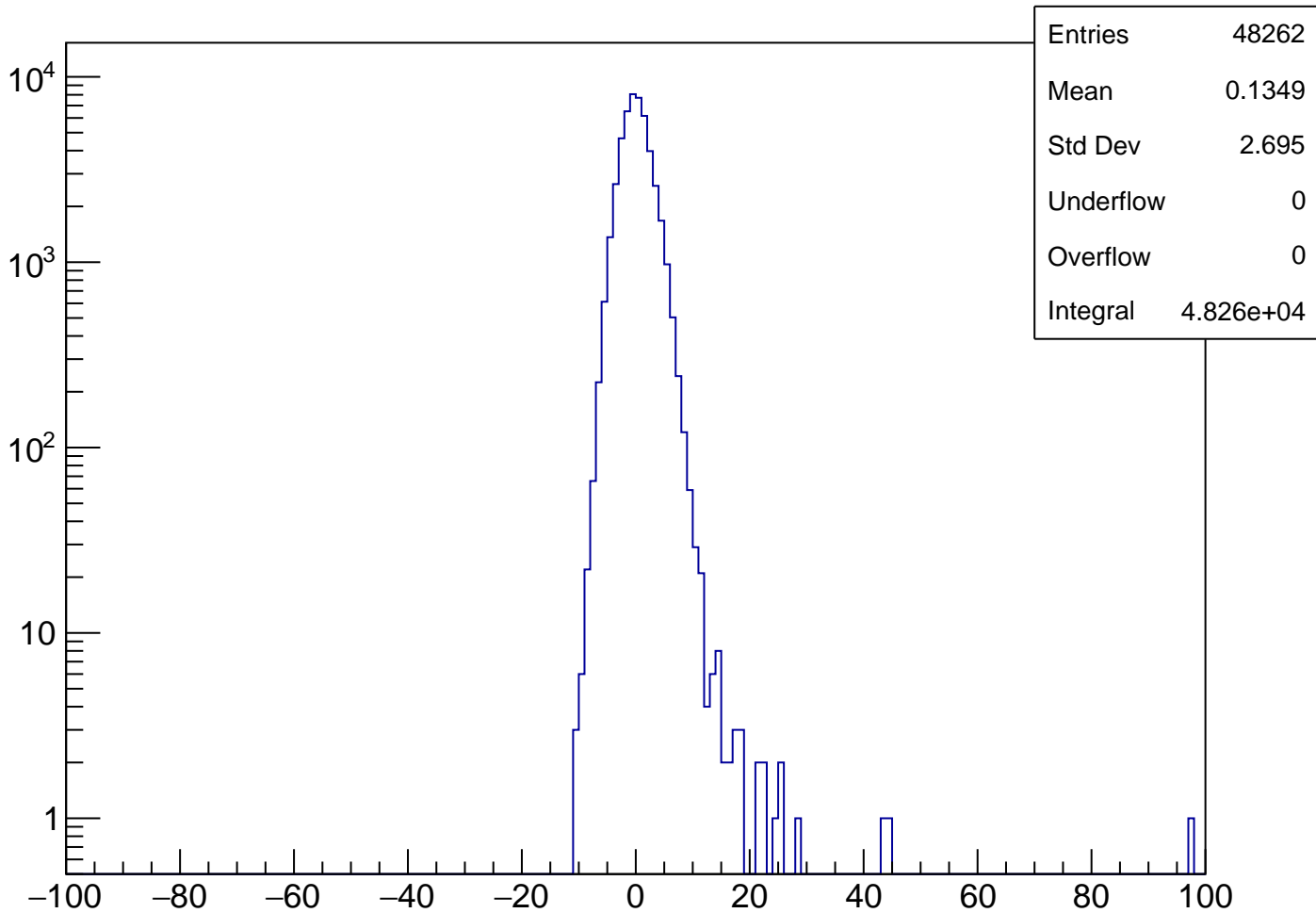
Sch-Tof vs pKurama Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



Sch-ToF Cut3 & $0 < m_{2\ell} < 1$



Sch-Tof Cut3 & $1 < m_{2\ell} < 0$



Sch-Tof KTime0 PCut: Cut3 & $0.6 < m^2 < 1$

