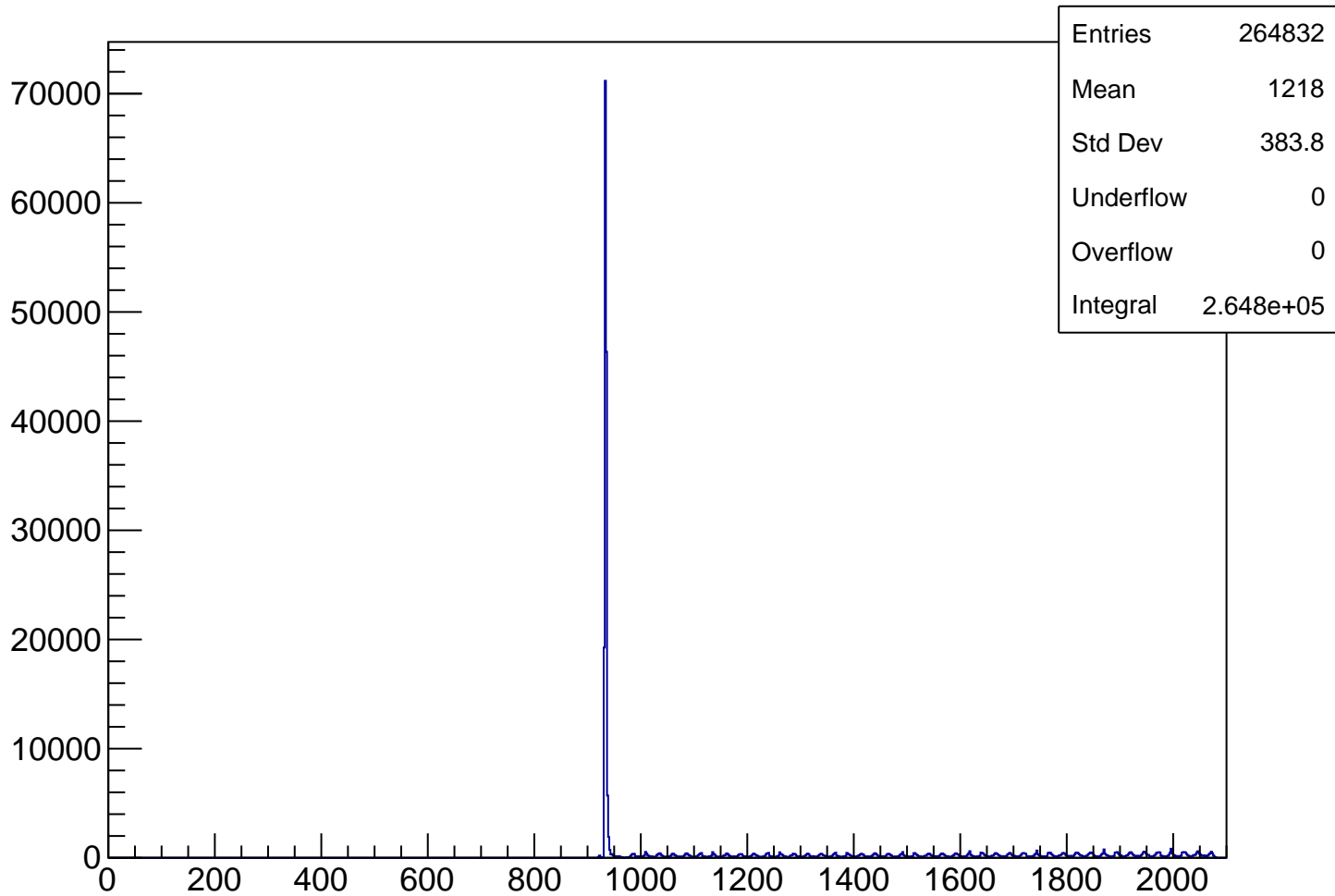


TrigPatAll



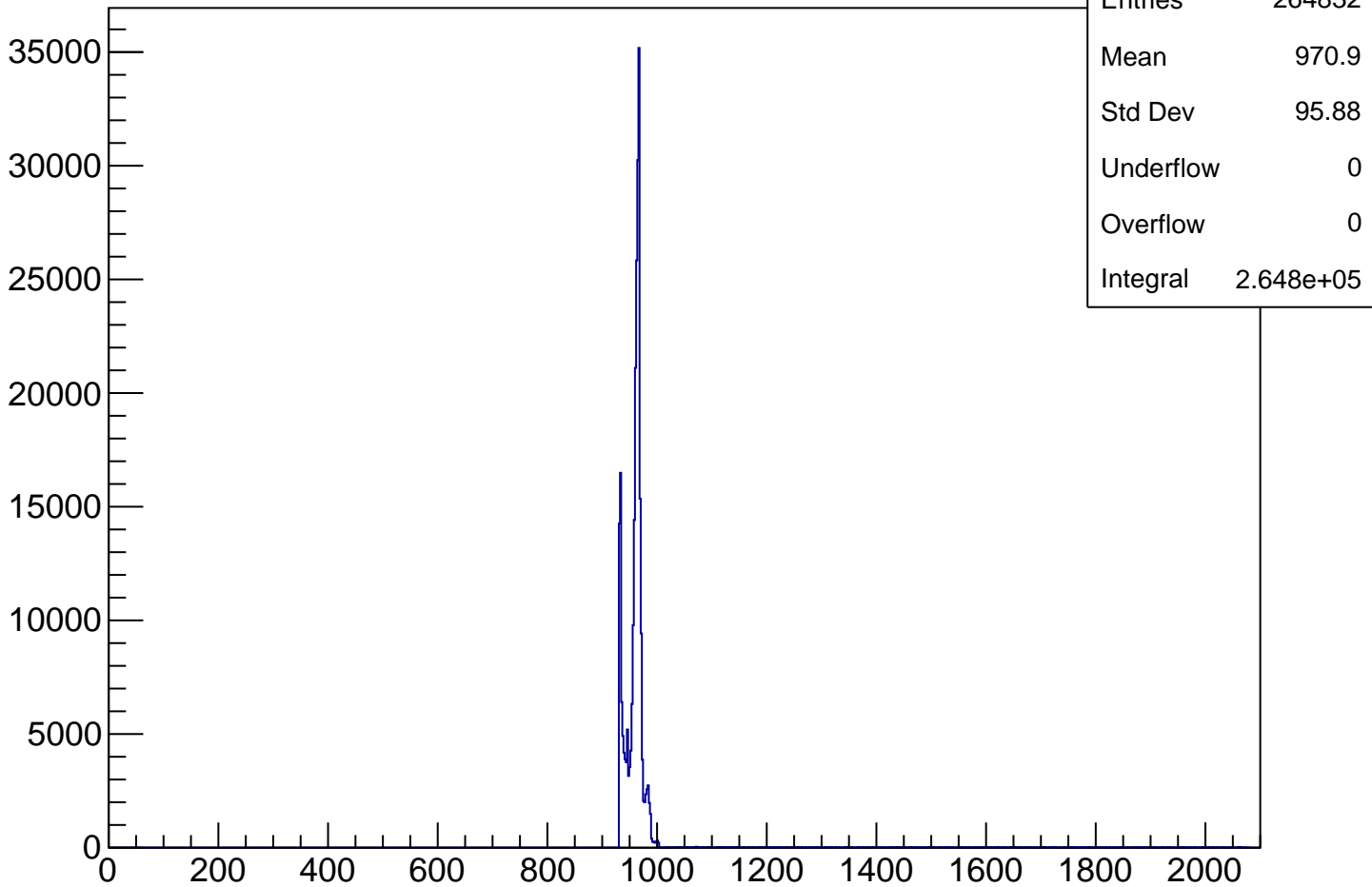
TrigFlag Bh2K



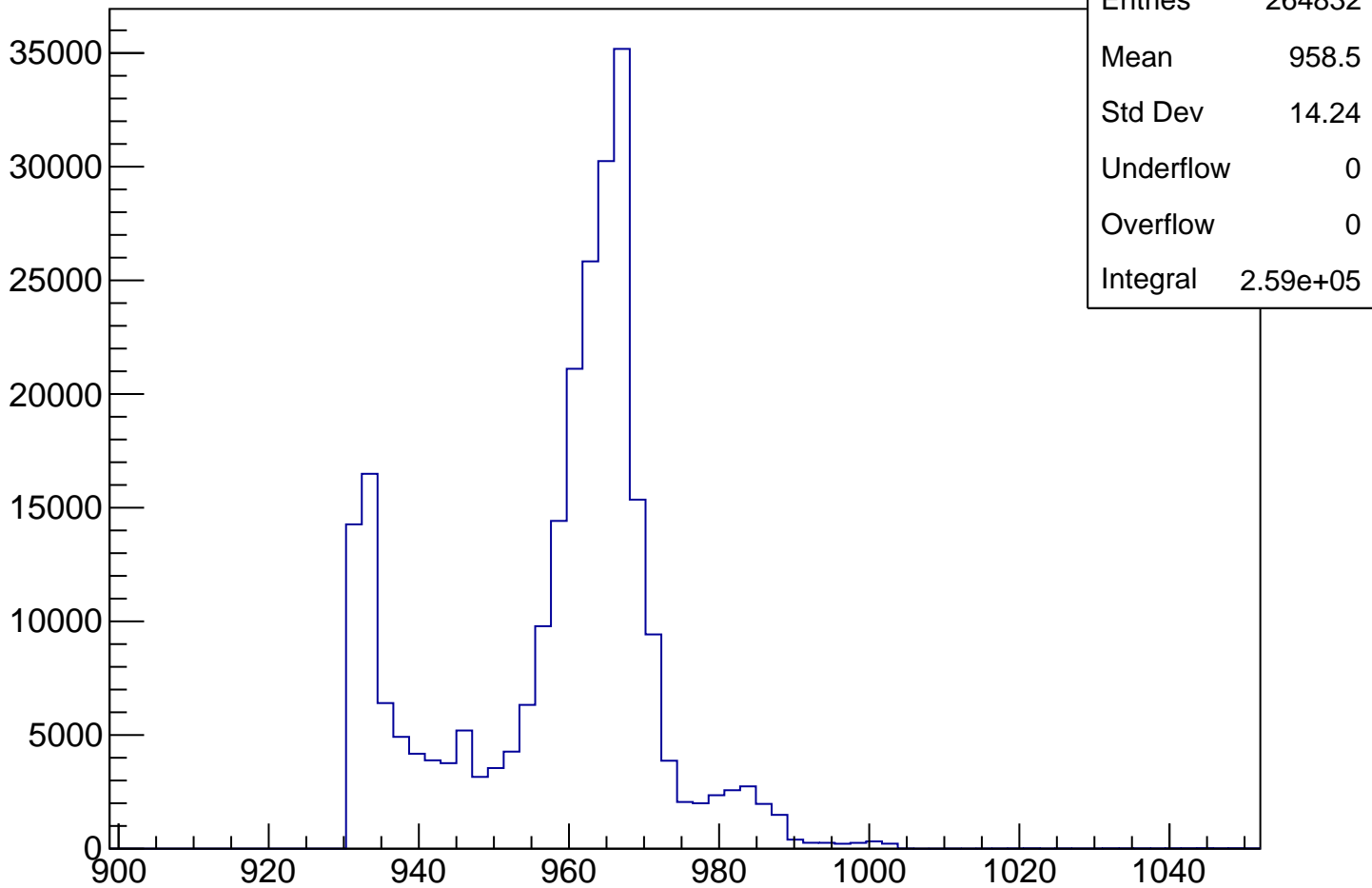
TrigFlag ElseOr



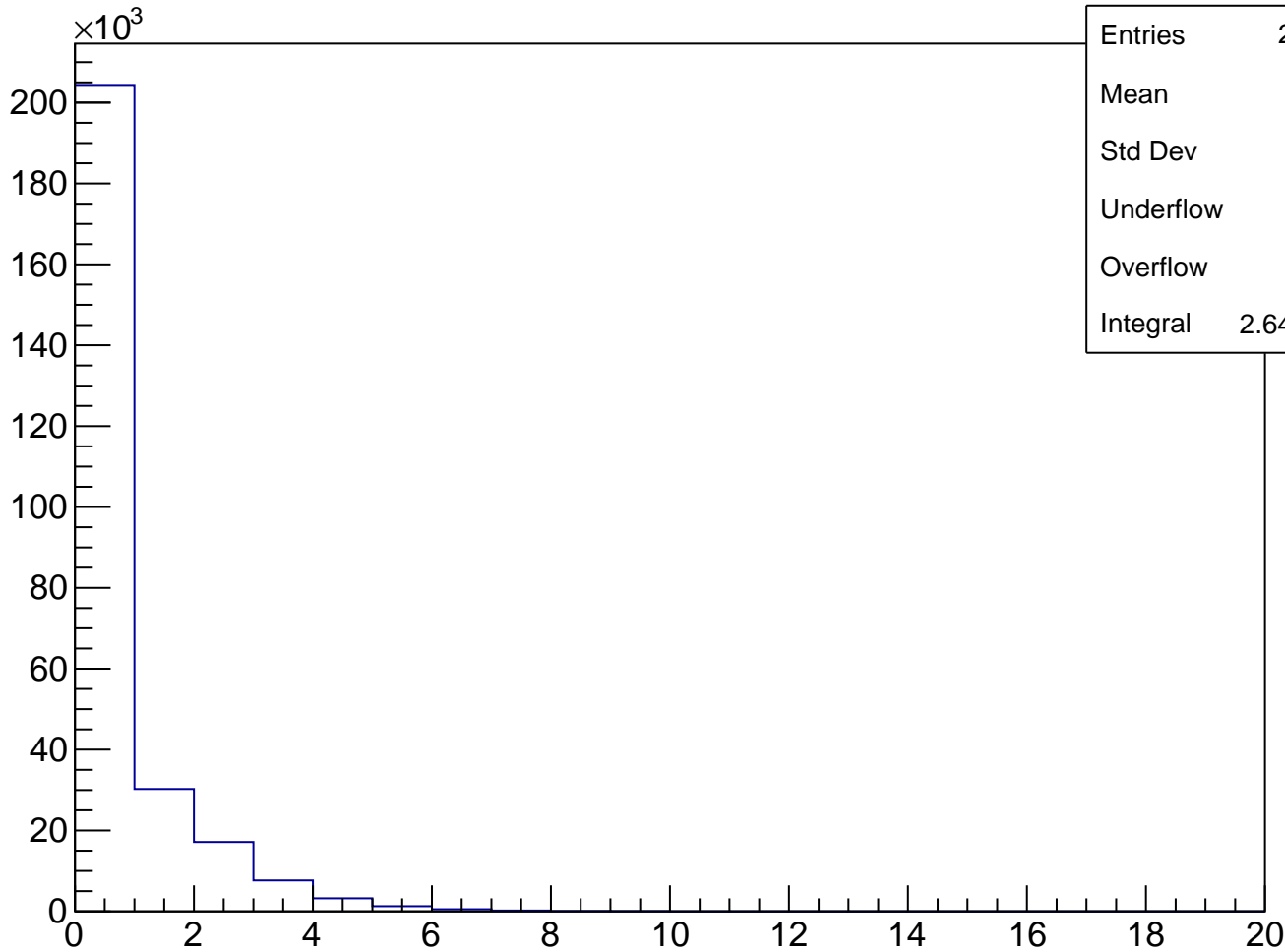
TrigFlag Matrix



TrigFlag Matrix

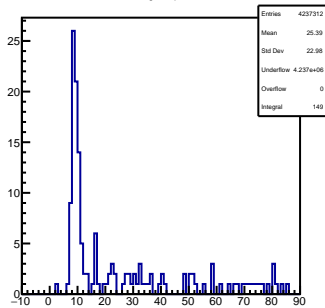


TofNhits

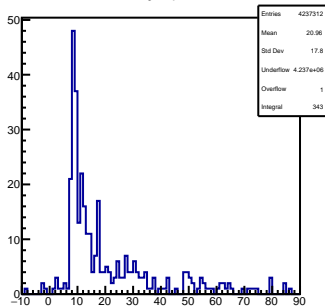


Entries	264832
Mean	0.4257
Std Dev	0.9598
Underflow	0
Overflow	0
Integral	2.648e+05

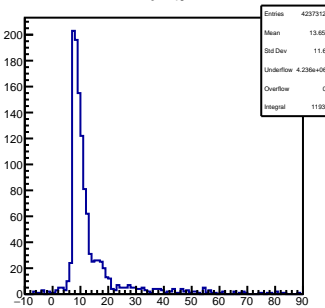
TofMt1



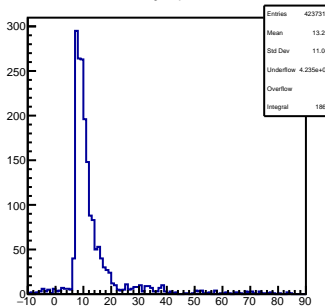
TofMt2



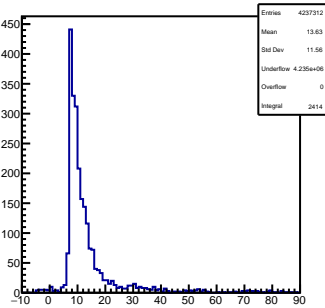
TofMt3



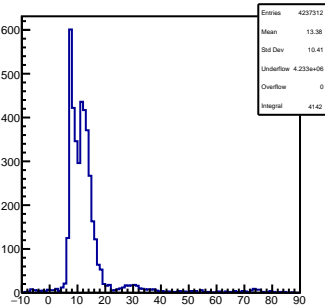
TofMt4



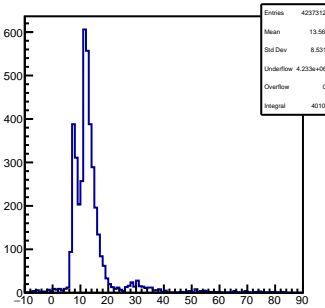
TofMt5



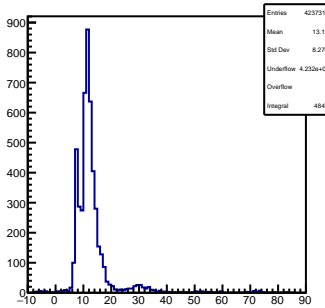
TofMt6



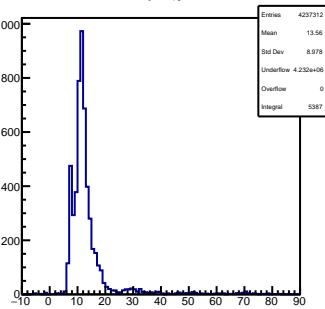
TofMt7



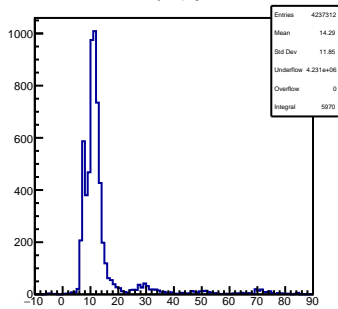
TofMt8



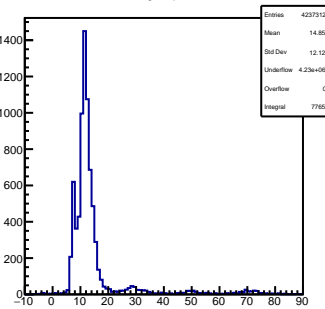
TofMt9



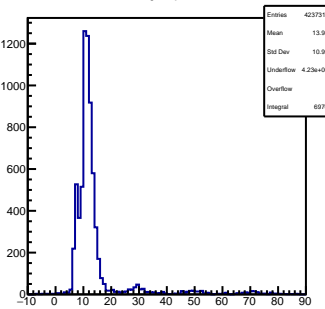
TofMt10



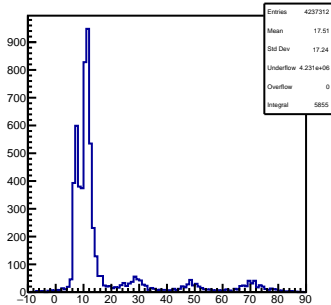
TofMt11



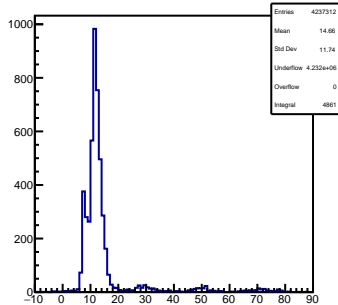
TofMt12



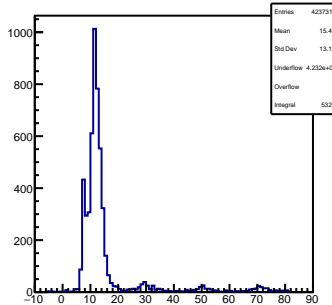
TofMt13



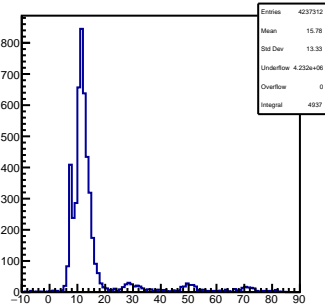
TofMt14



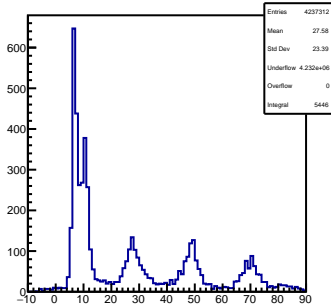
TofMt15



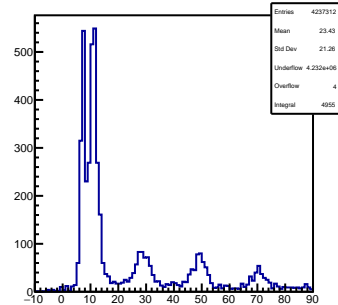
TofMt16



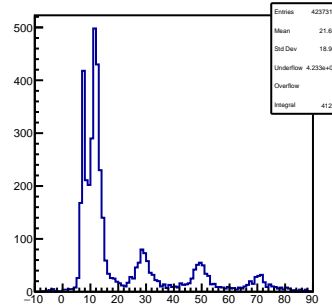
TofMt17



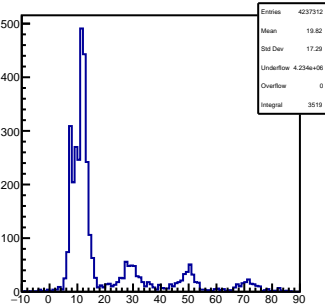
TofMt18



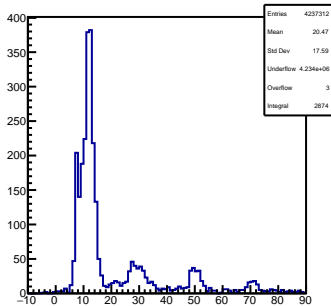
TofMt19



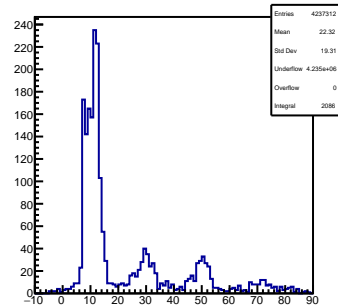
TofMt20



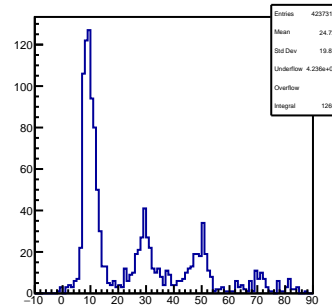
TofMt21



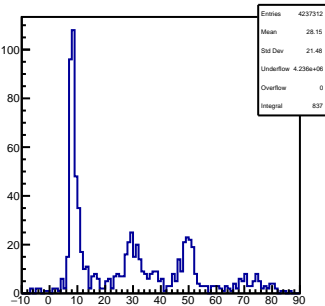
TofMt22



TofMt23



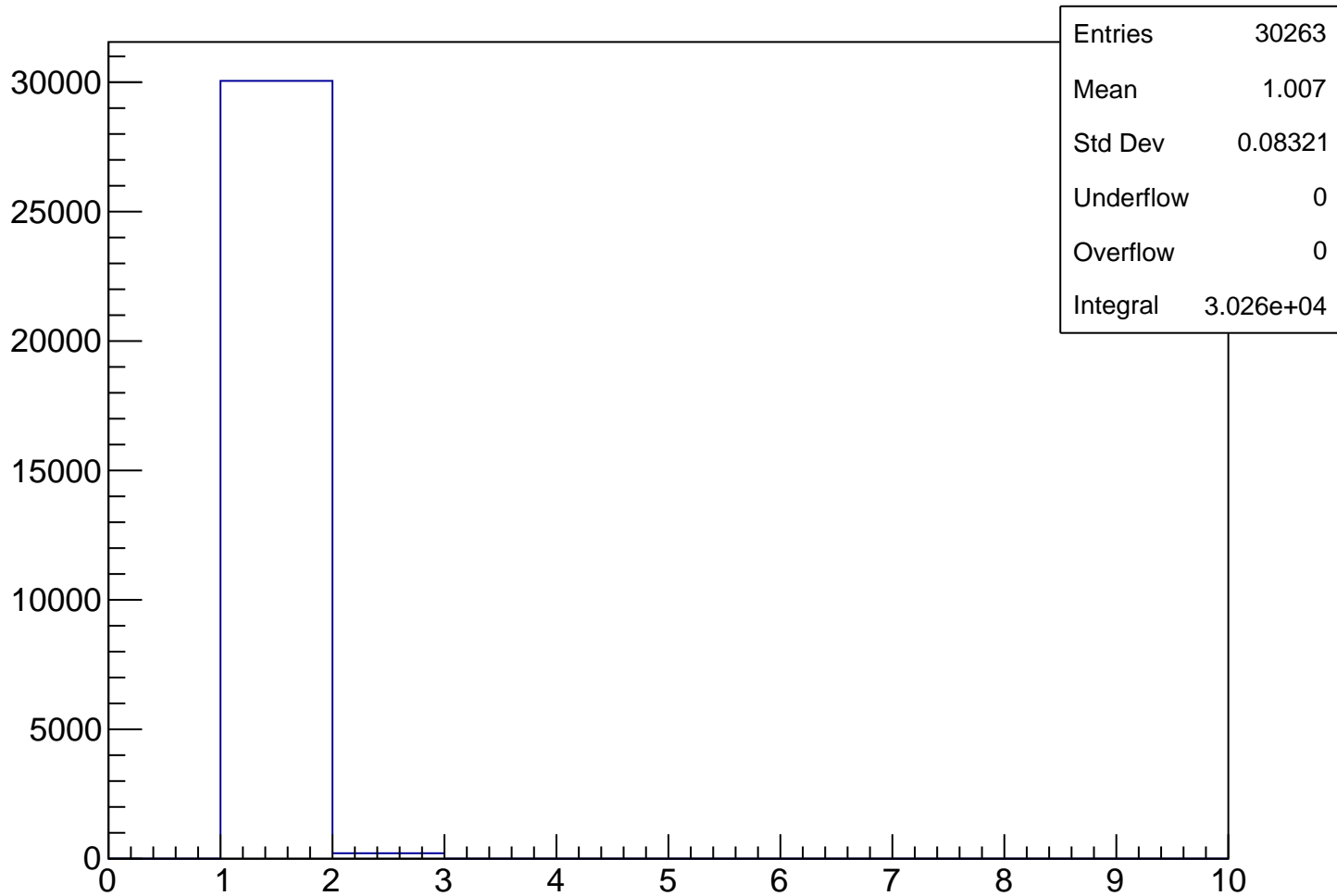
TofMt24



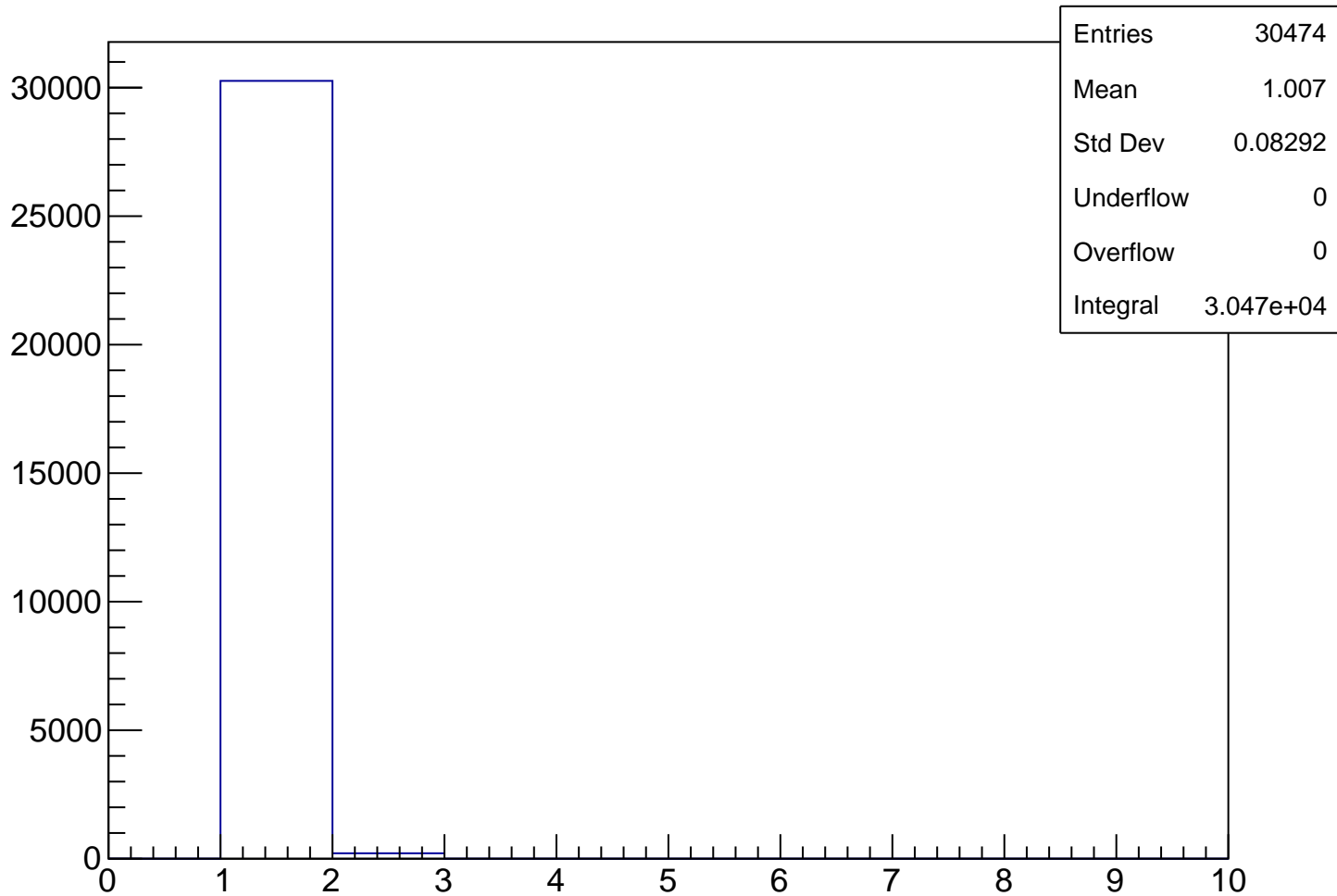
TofMtOr



TofMtOrDepthPat



TofMtOrAllDepthPat



TofHitPat Cut:Nhits



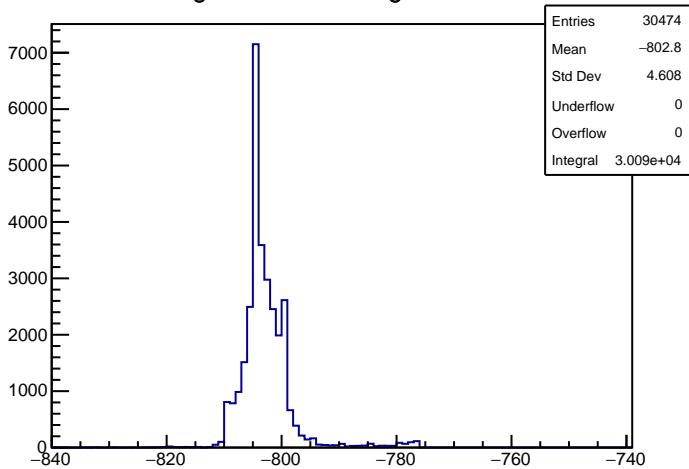
TofMtOrCut



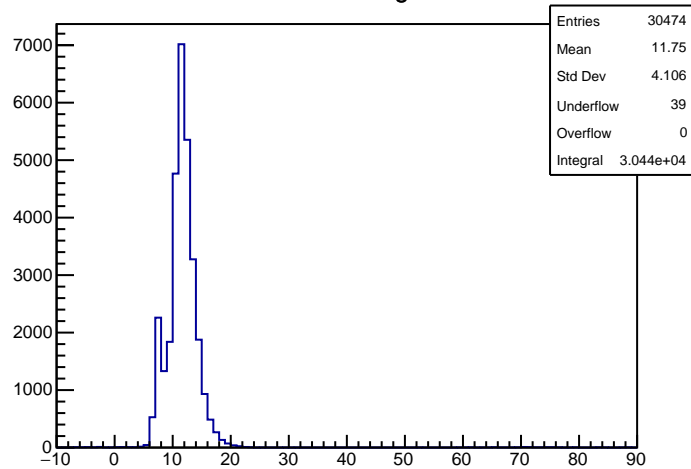
TofMtOr TdcCut & MtxFlgCut



MtxFlag TdcCut & MtxFlg & Nhits=1 Cut



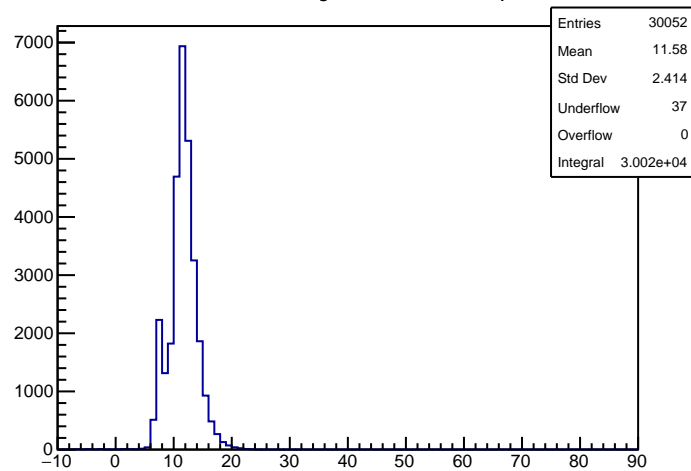
TofMtOr TdcCut & MtxFlg & Nhits=1 Cut



MtxFlag TdcCut & MtxFlg & Nhits=1 & MaxDepth#1 Cut



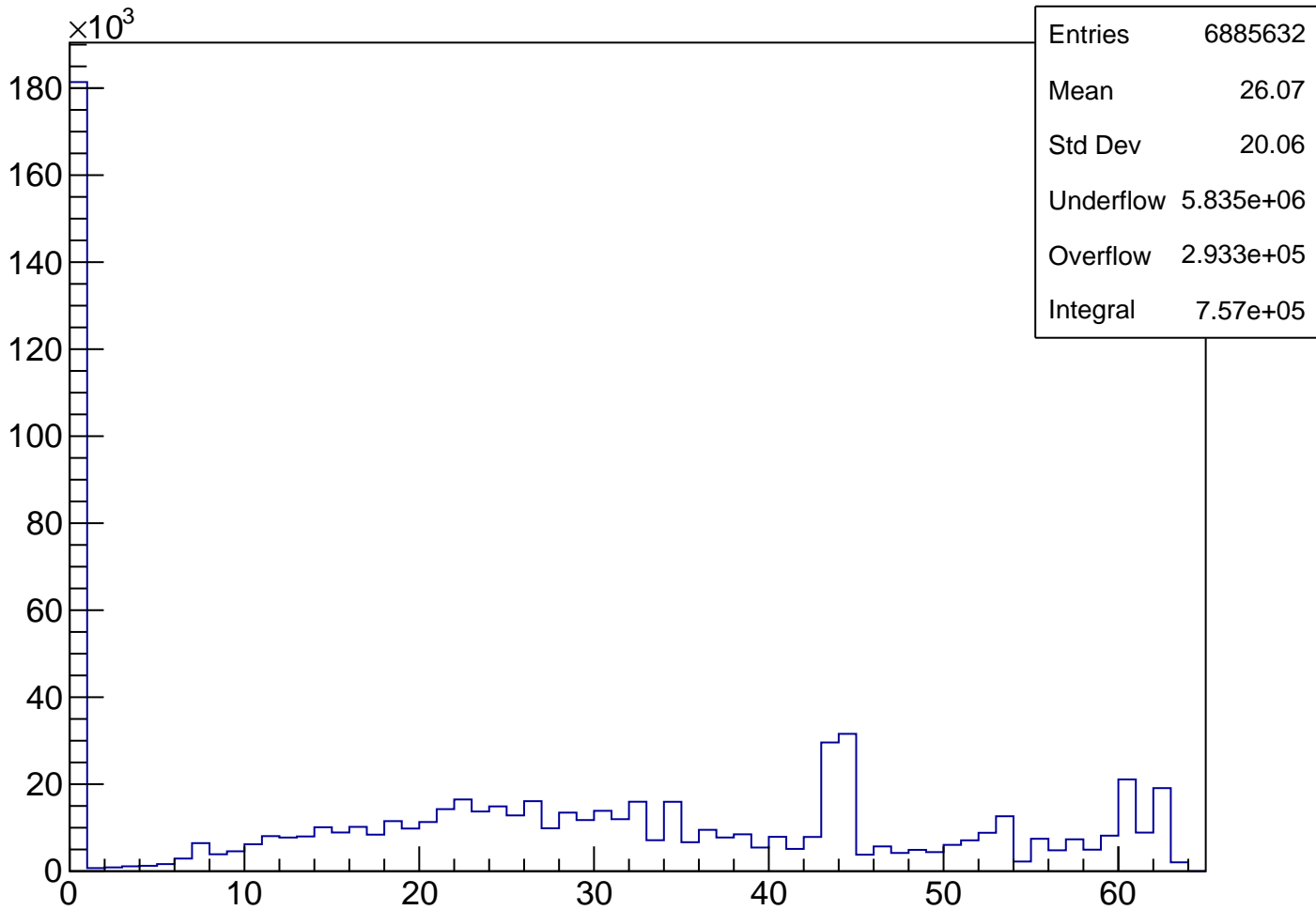
TofMtOr TdcCut & MtxFlg & Nhits=1 & MaxDepth#1 Cut



SchNhits



SchHitpat



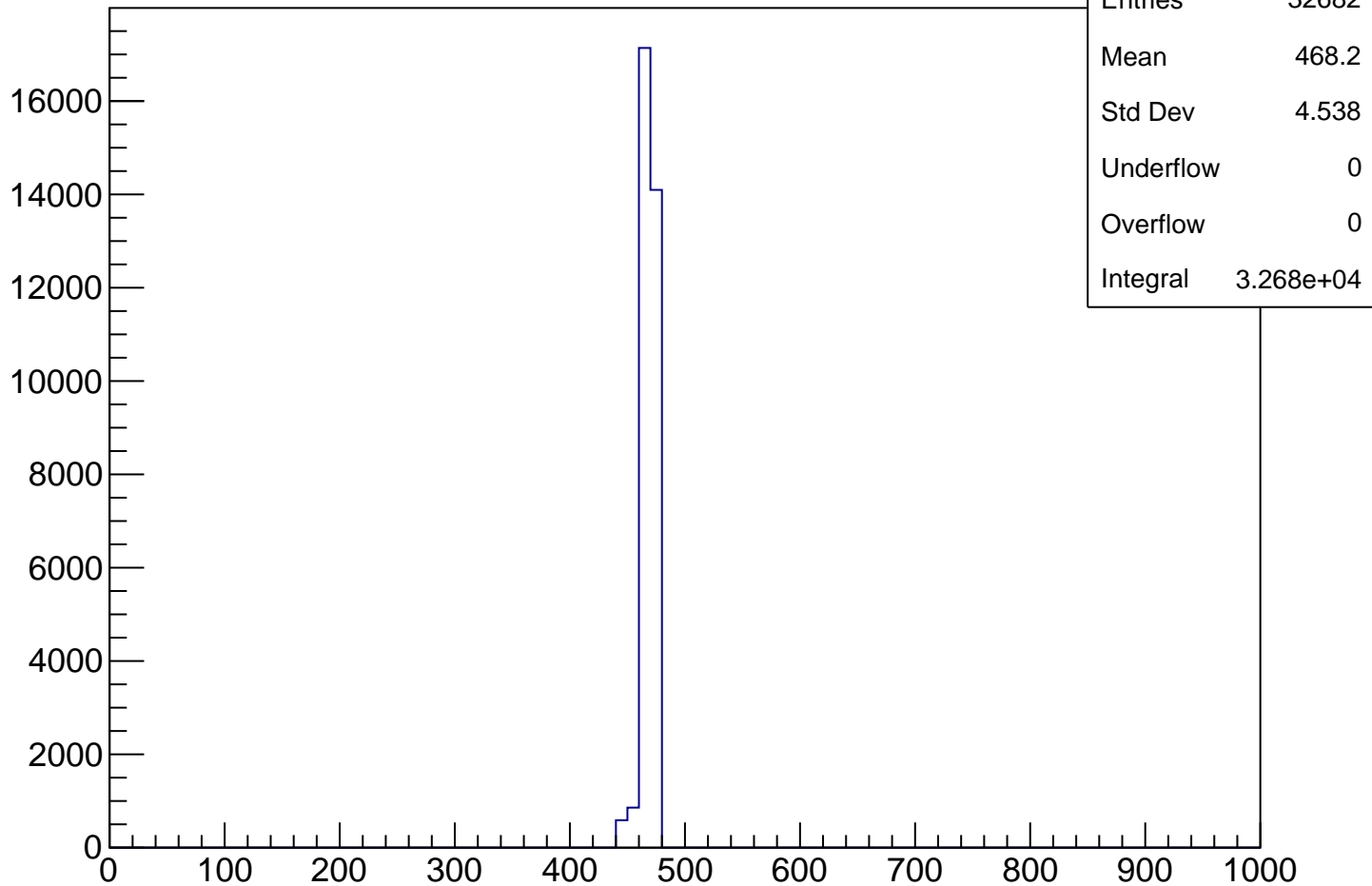
SchNhitsCut:nhits=1 & Maxdepth =1



SchTdc



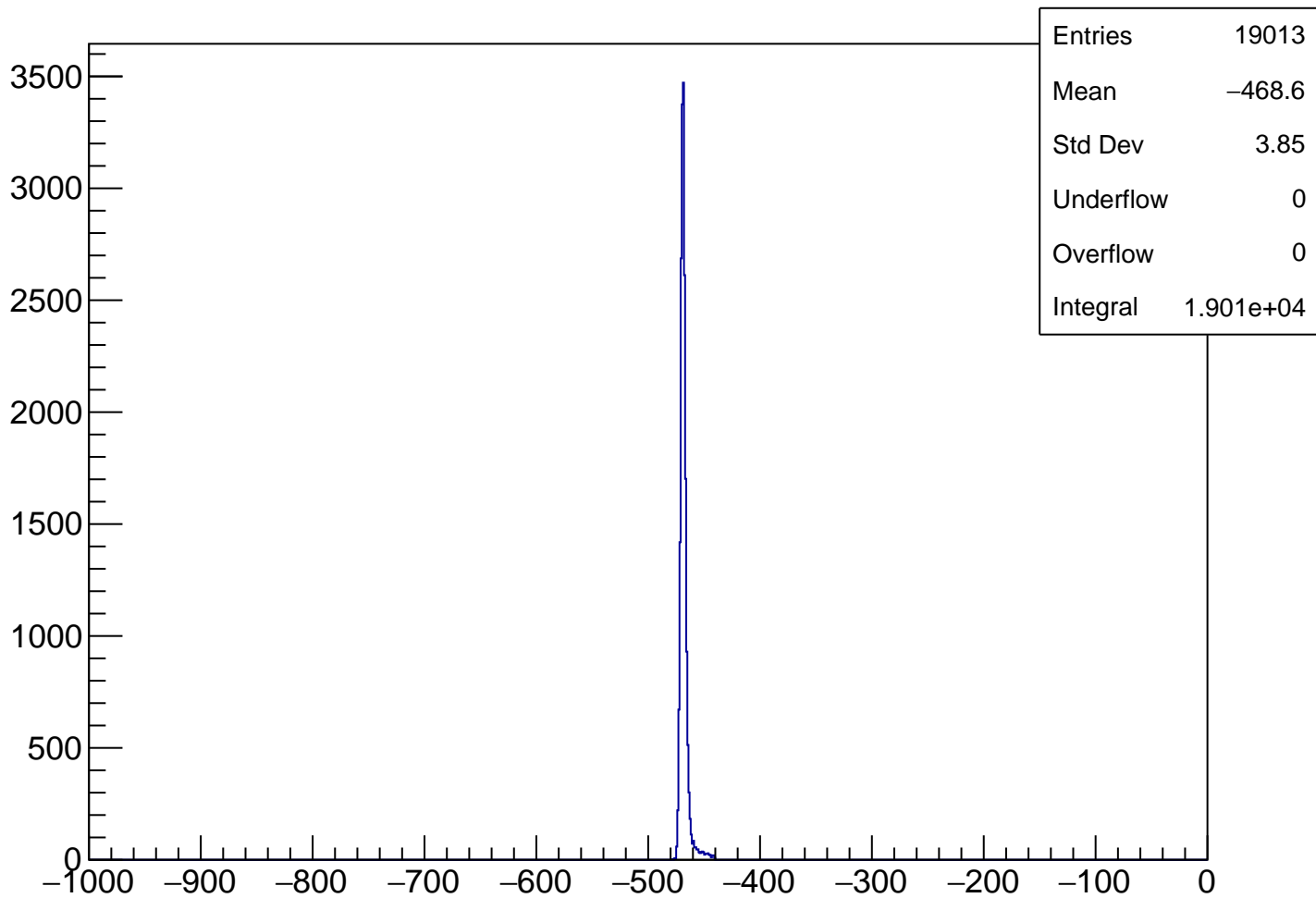
SchTdcCut:nhits=1 & Maxdepth =1



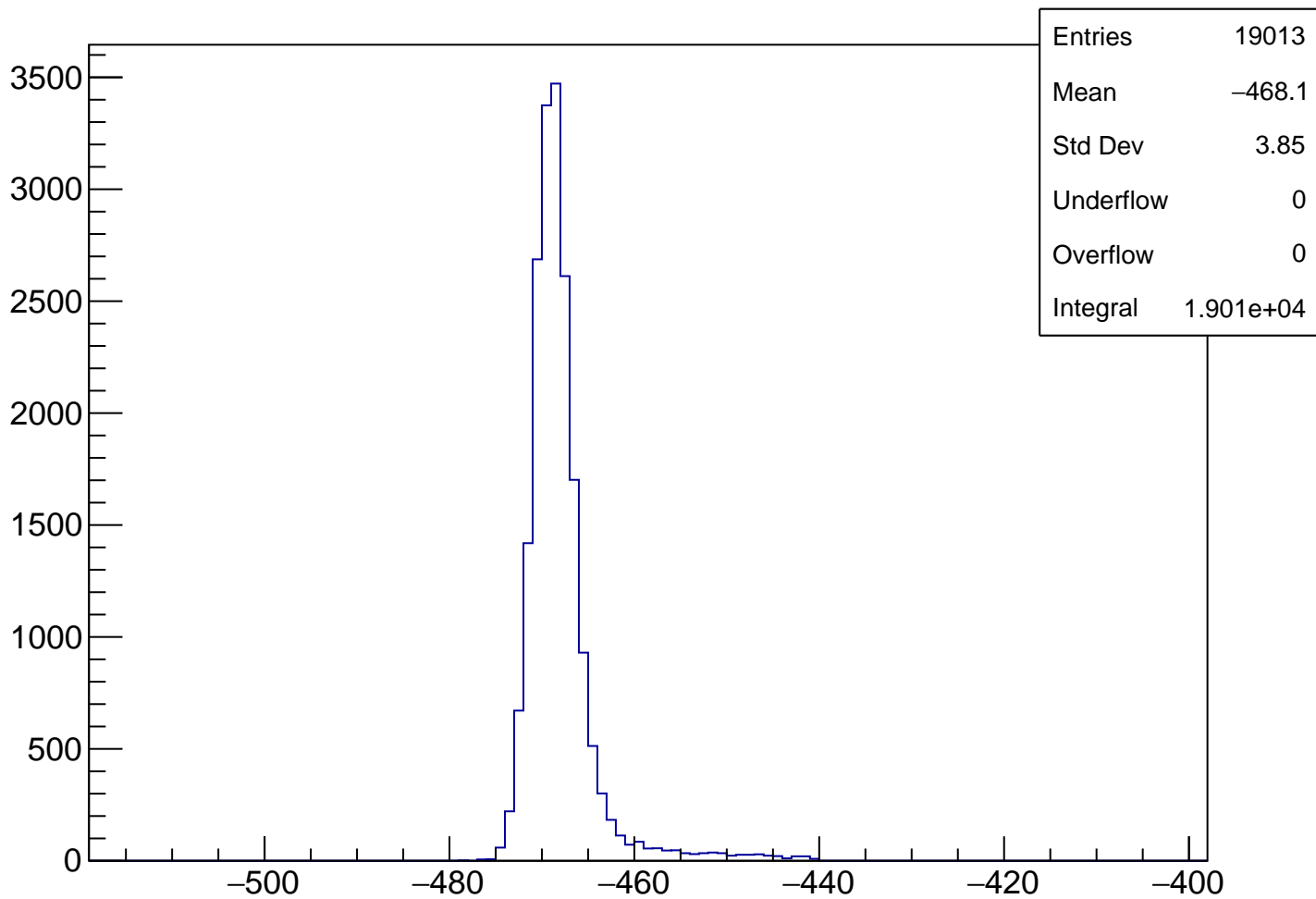
SchTdcCut2: Sch&TOF-> nhits=1 & Maxdepth =1



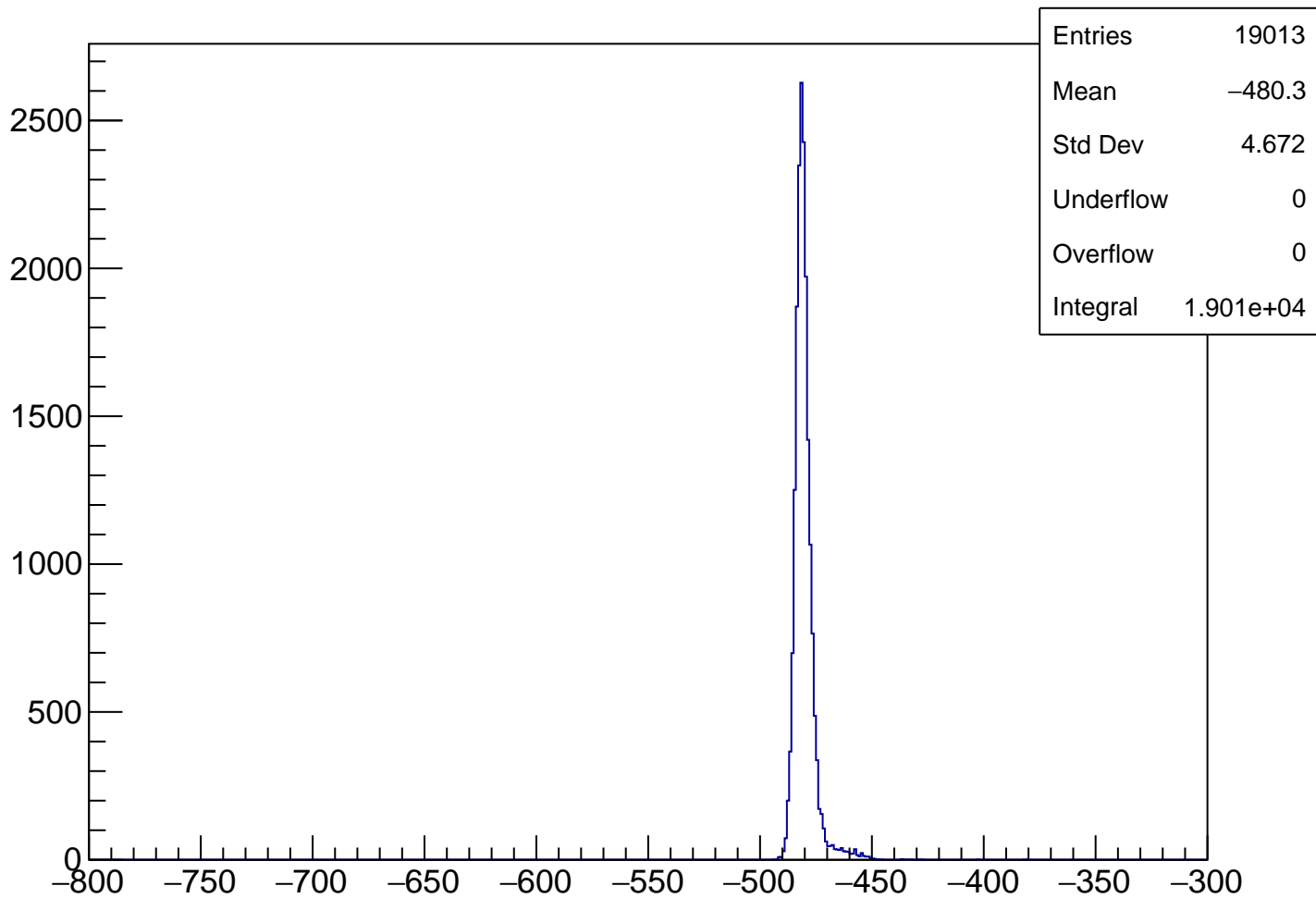
SchTimeCut2: Sch&TOF-> nhits=1 & Maxdepth =1



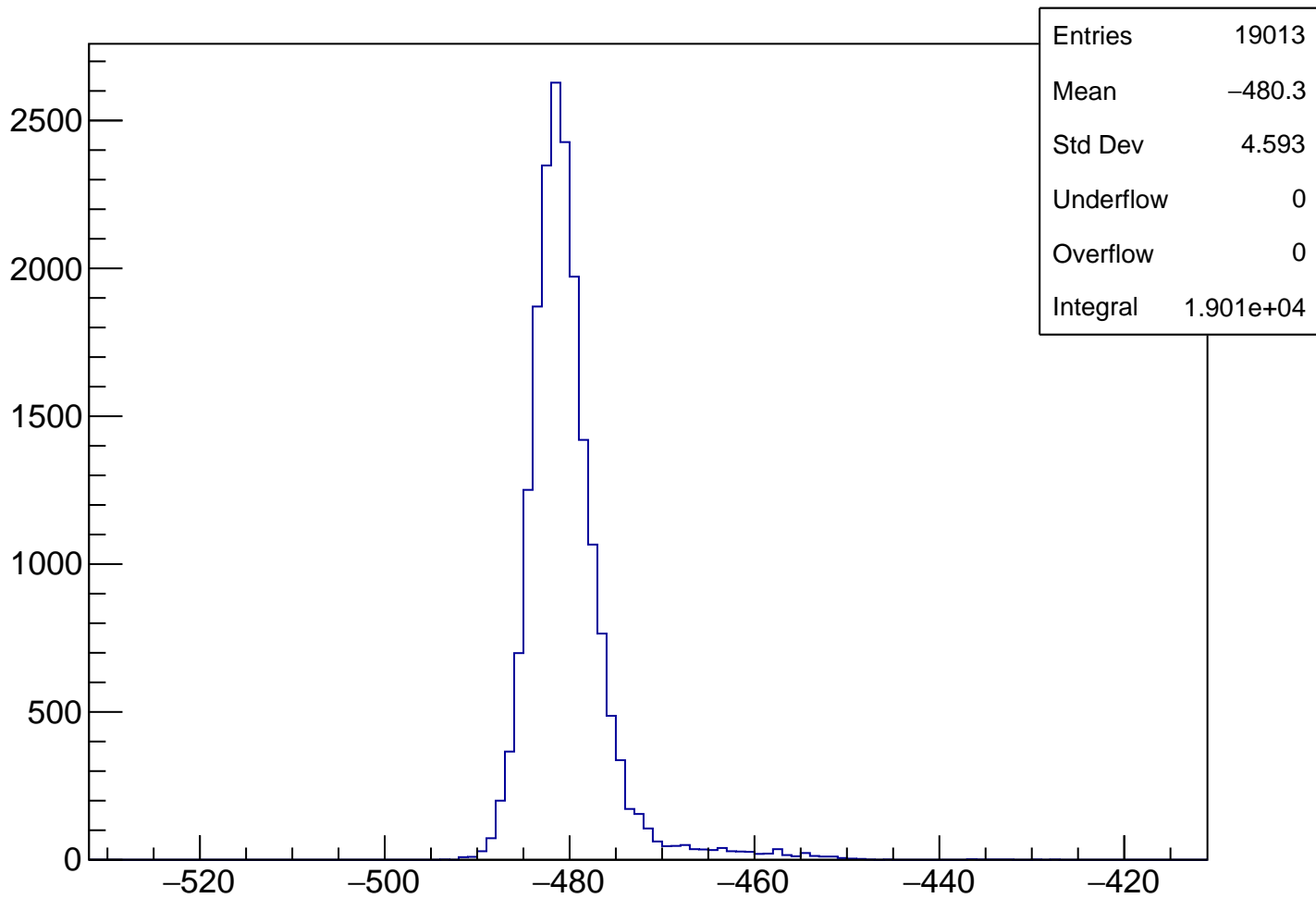
SchTimeCut2: Sch&TOF-> nhits=1 & Maxdepth =1



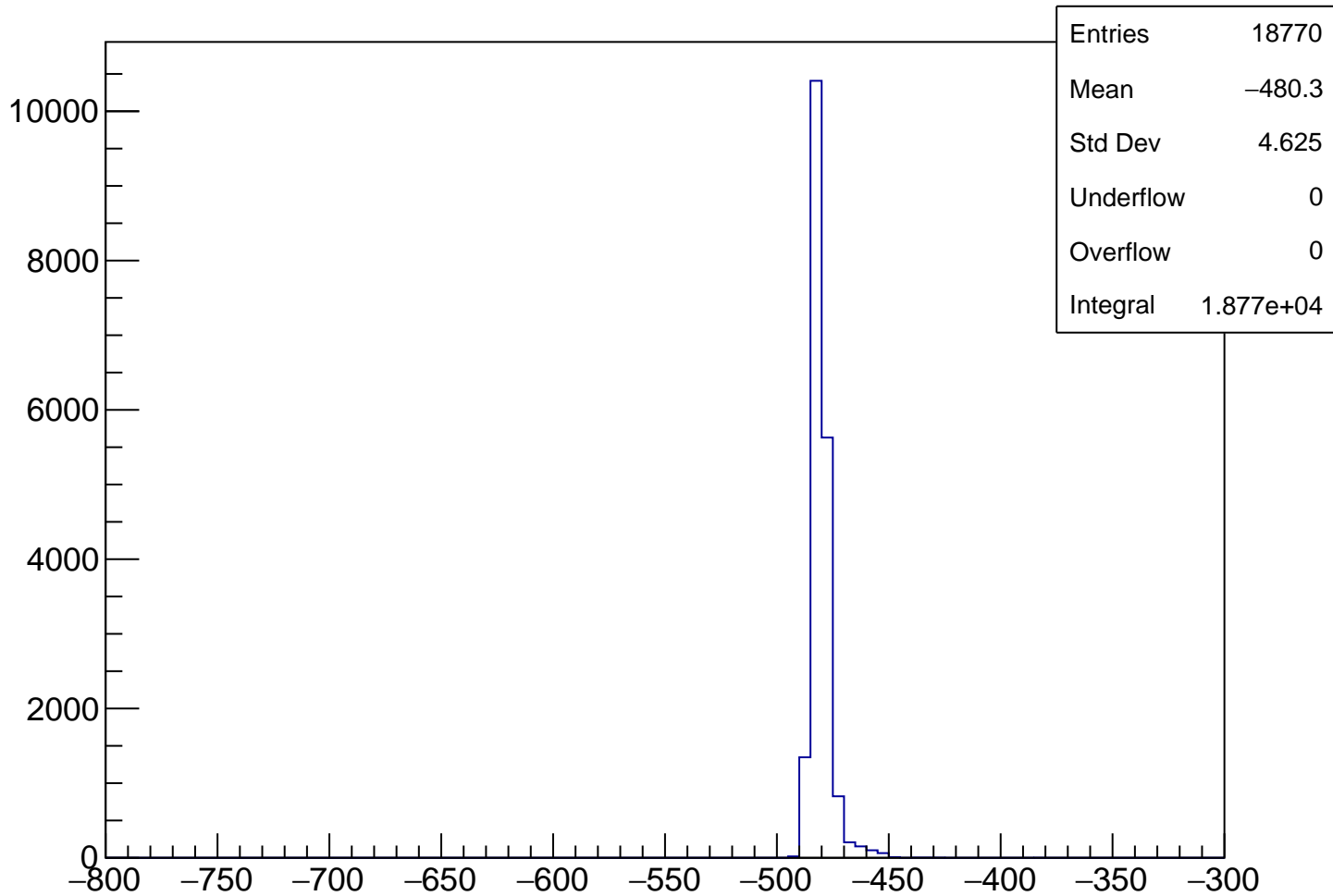
Sch-Tof Cut2: Sch&TOF-> nhits=1 & Maxdepth =1



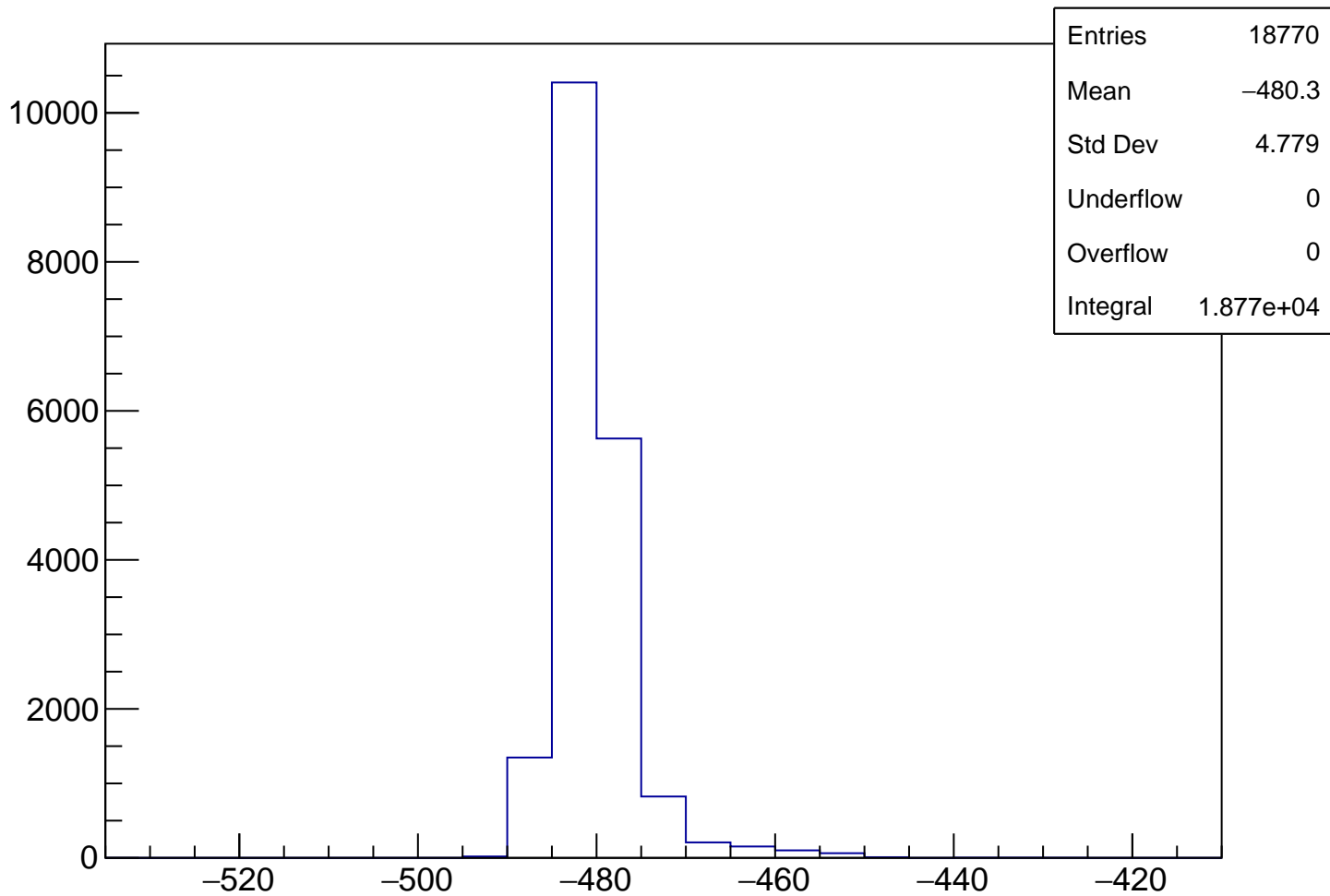
Sch-Tof Cut2: Sch&TOF-> nhits=1 & Maxdepth =1



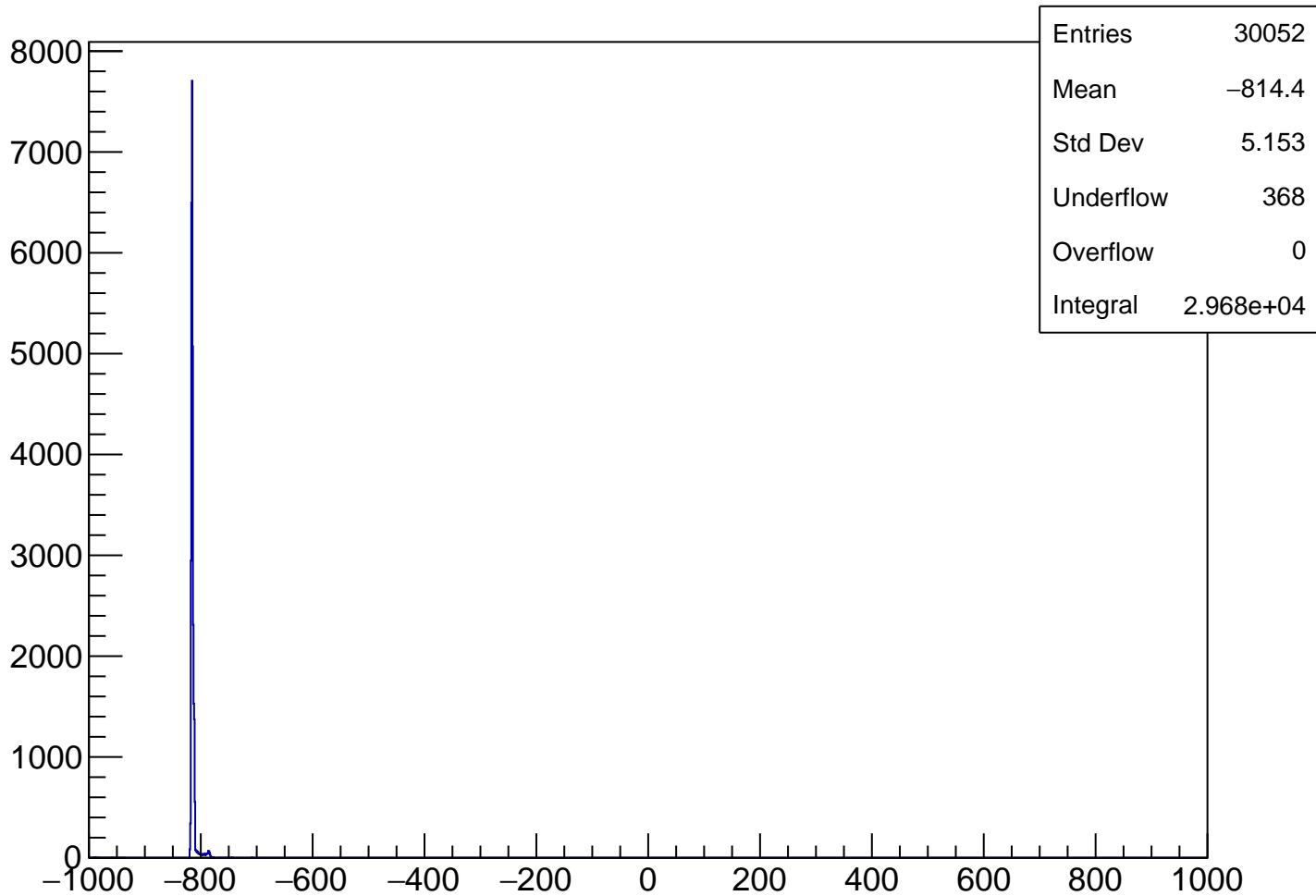
Sch-Tof Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



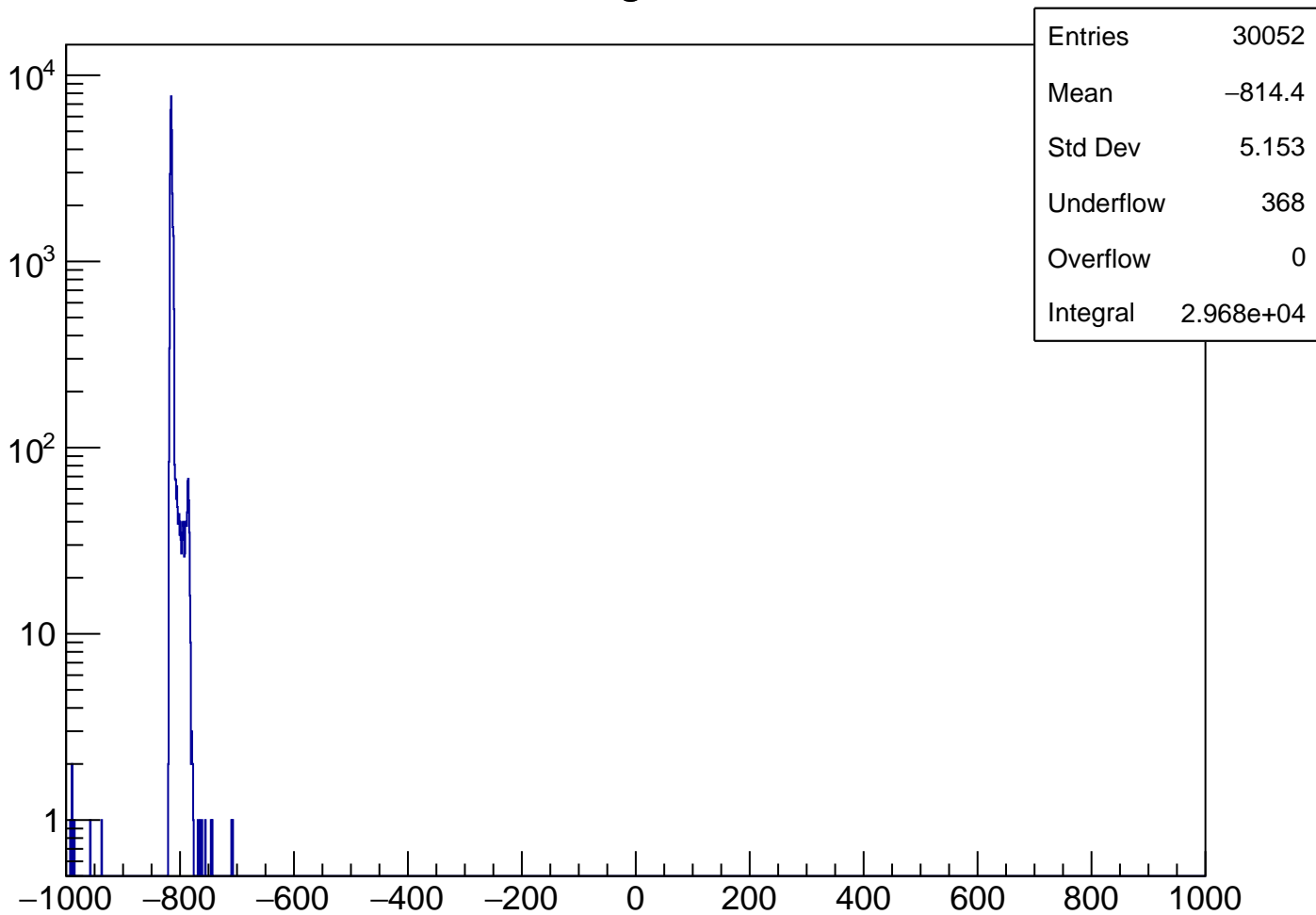
Sch-Tof Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



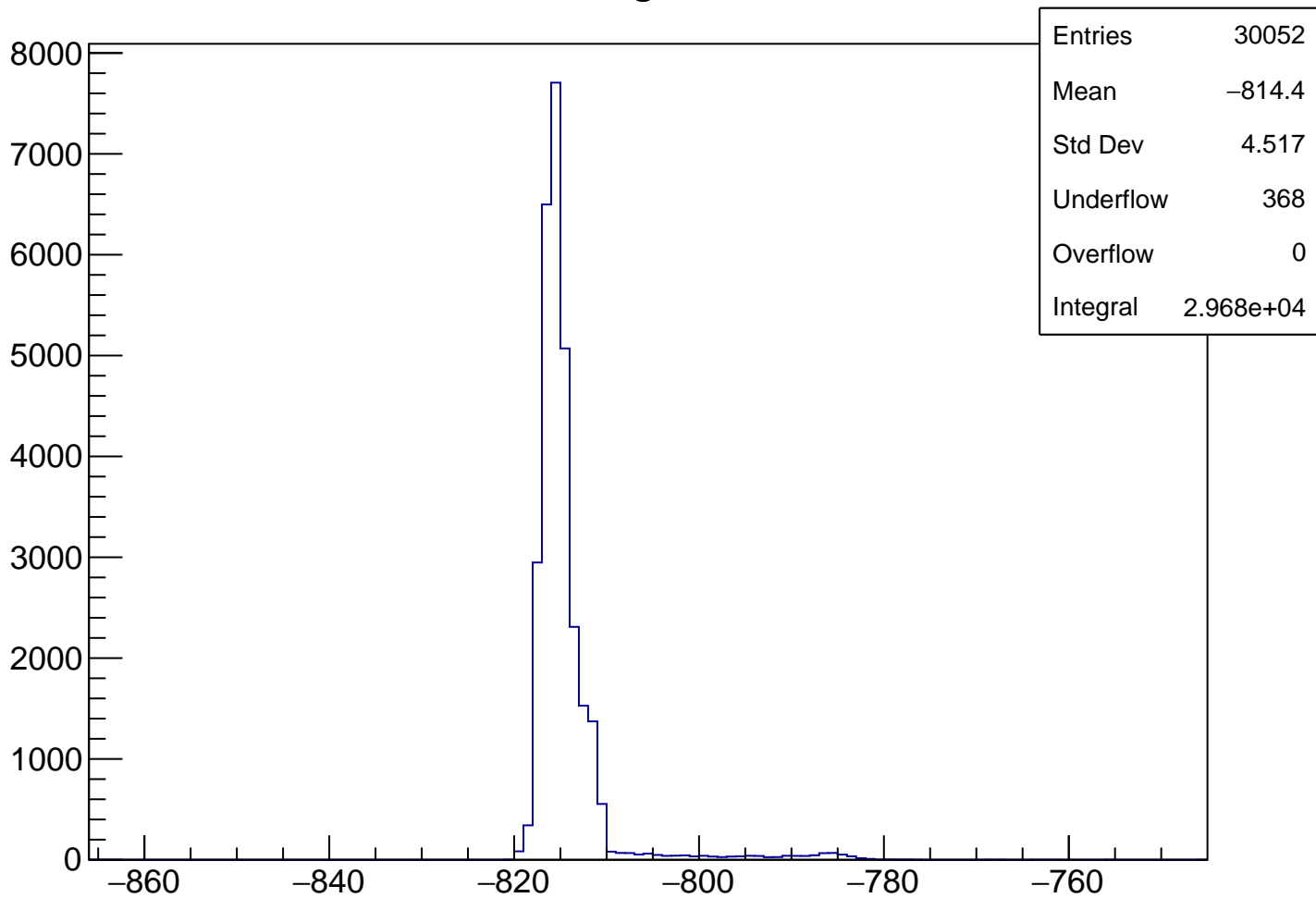
Matrix Flag - TofMtOr



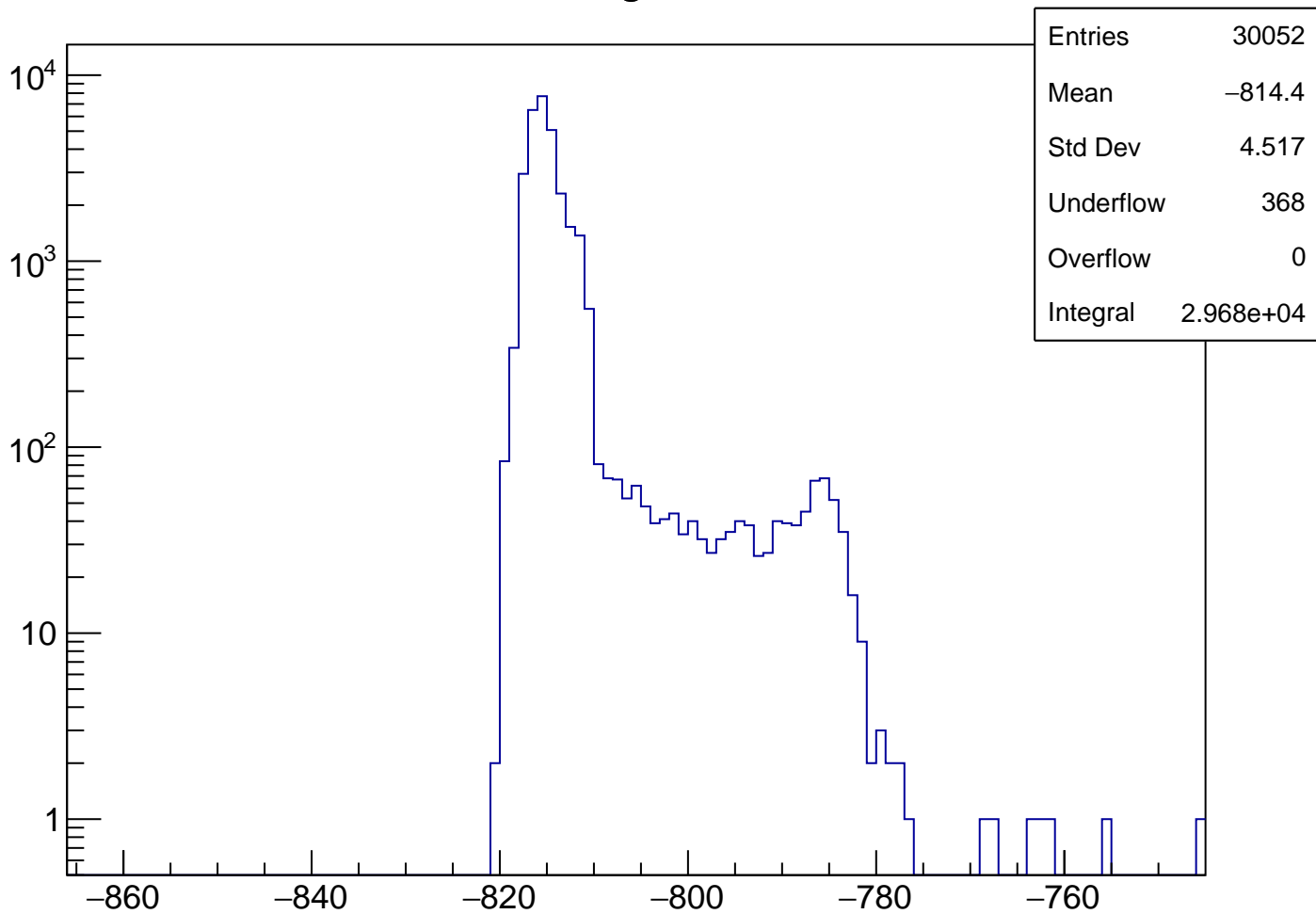
Matrix Flag - TofMtOr



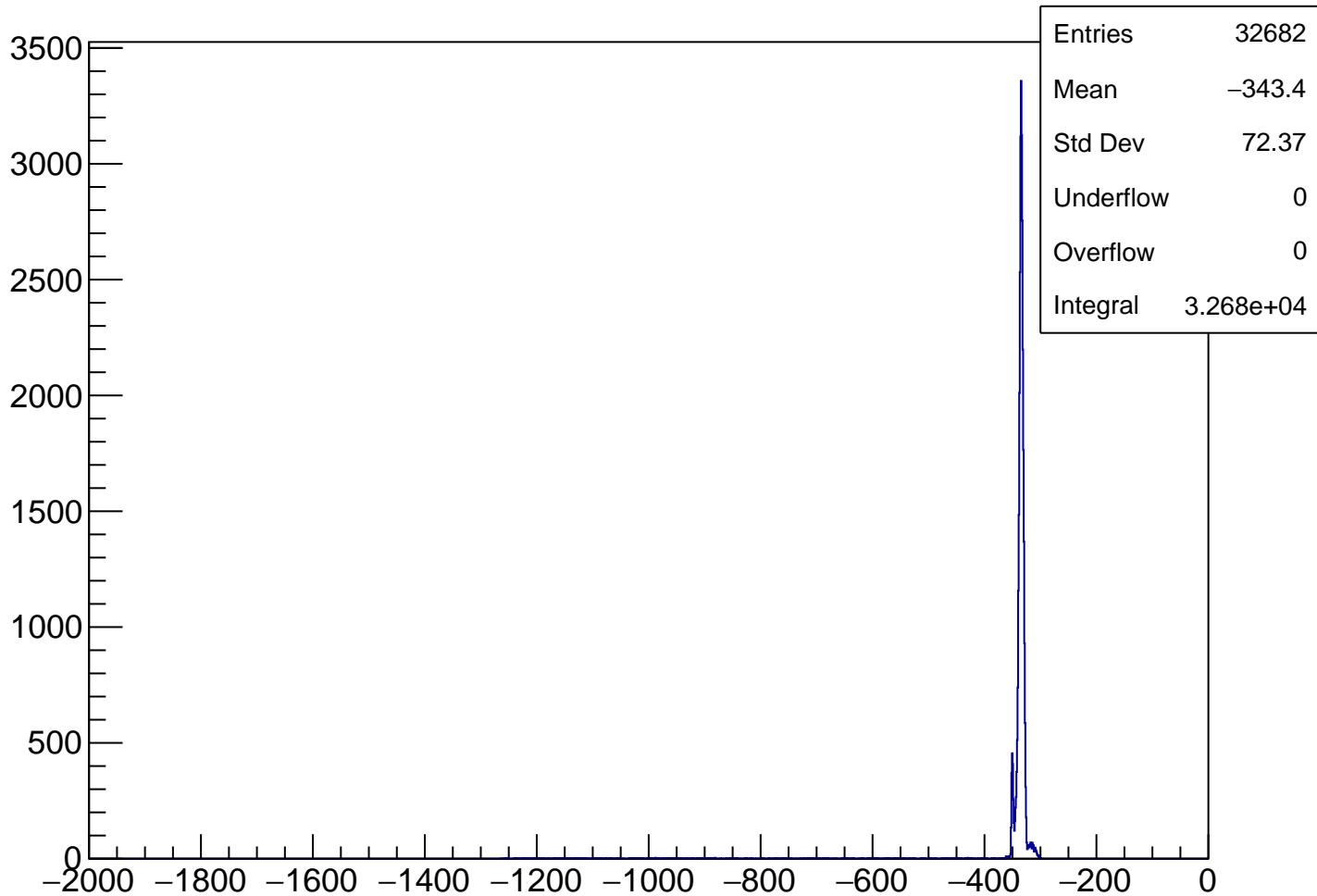
Matrix Flag - TofMtOr



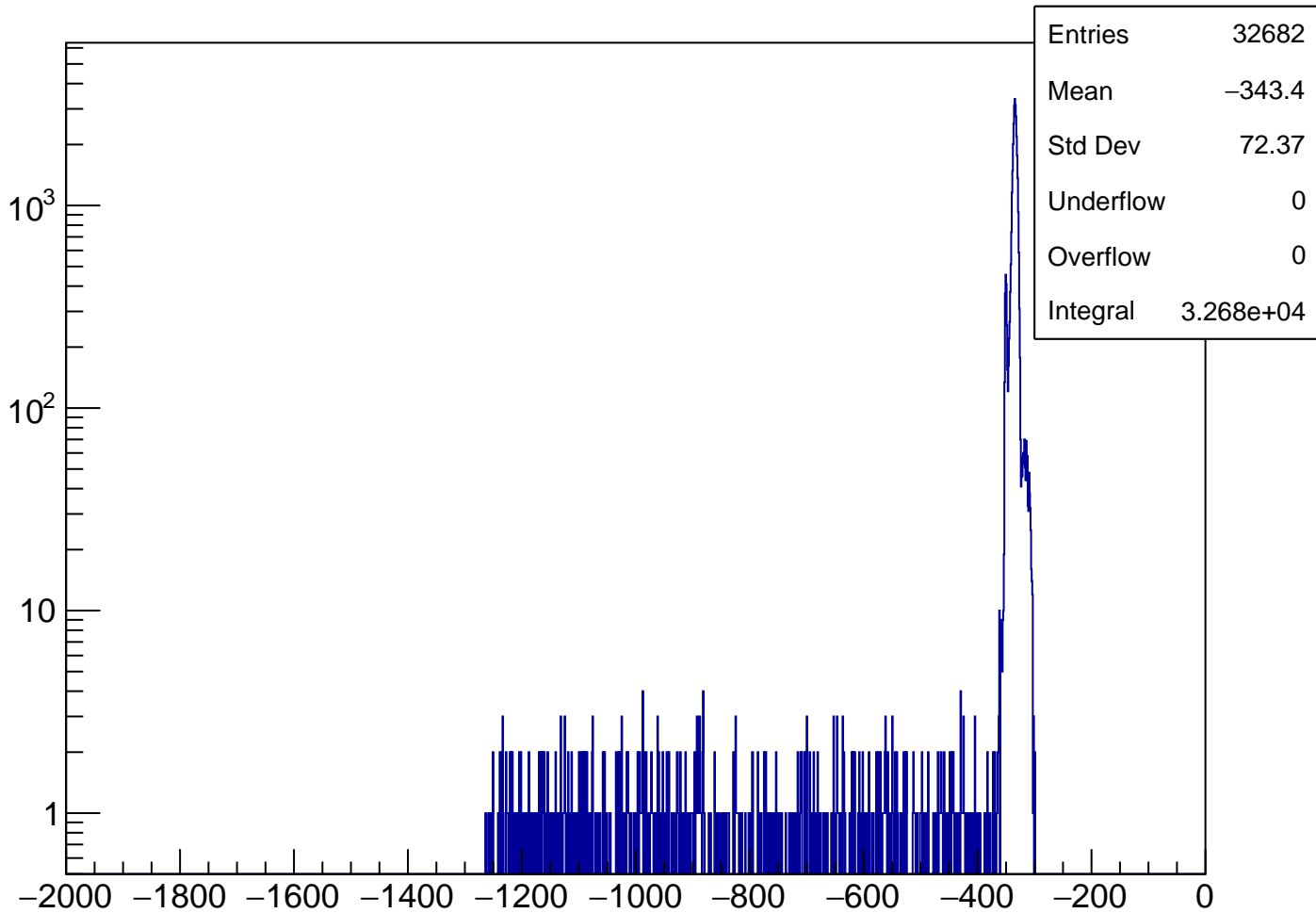
Matrix Flag - TofMtOr



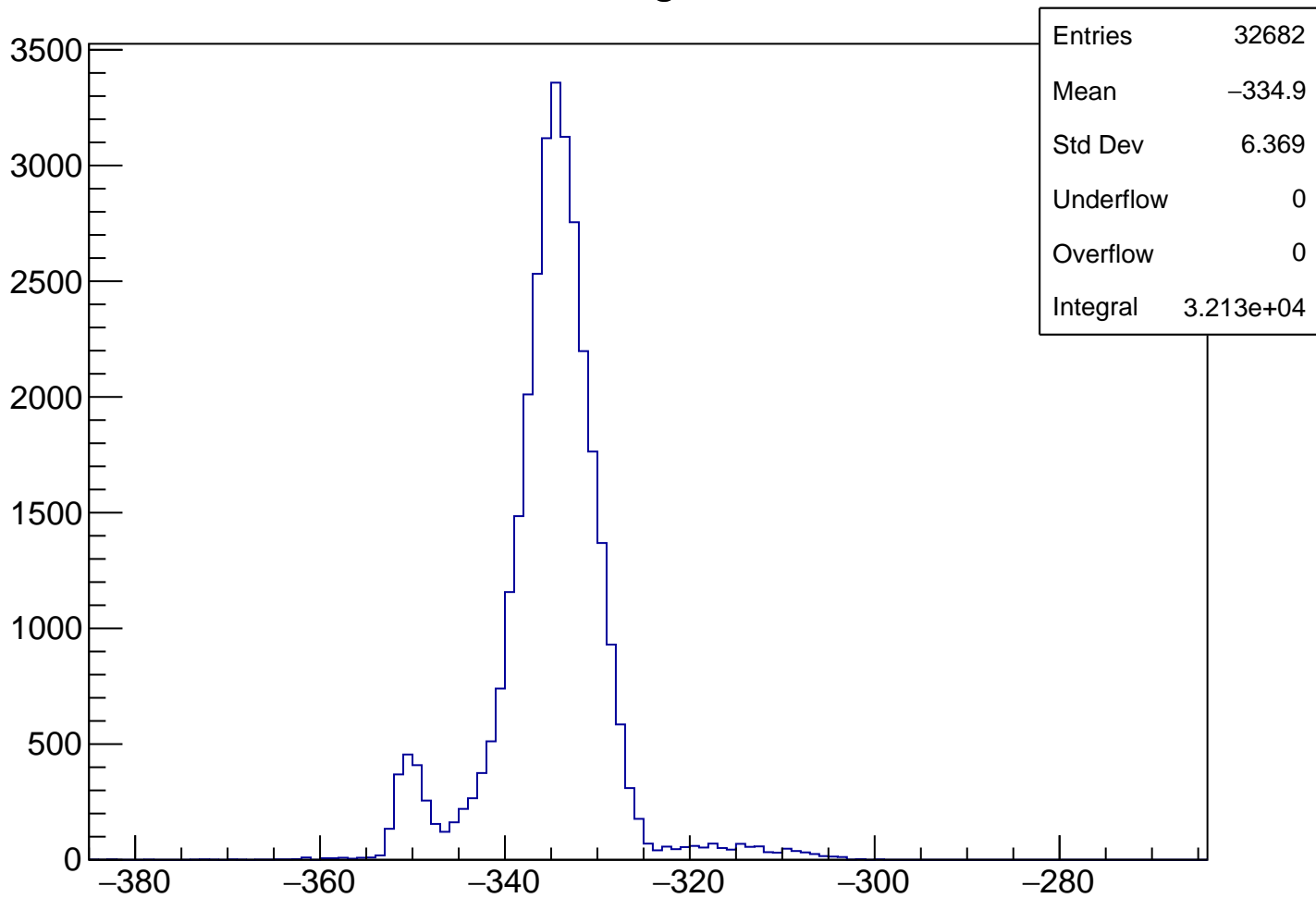
Matrix Flag - SchOr



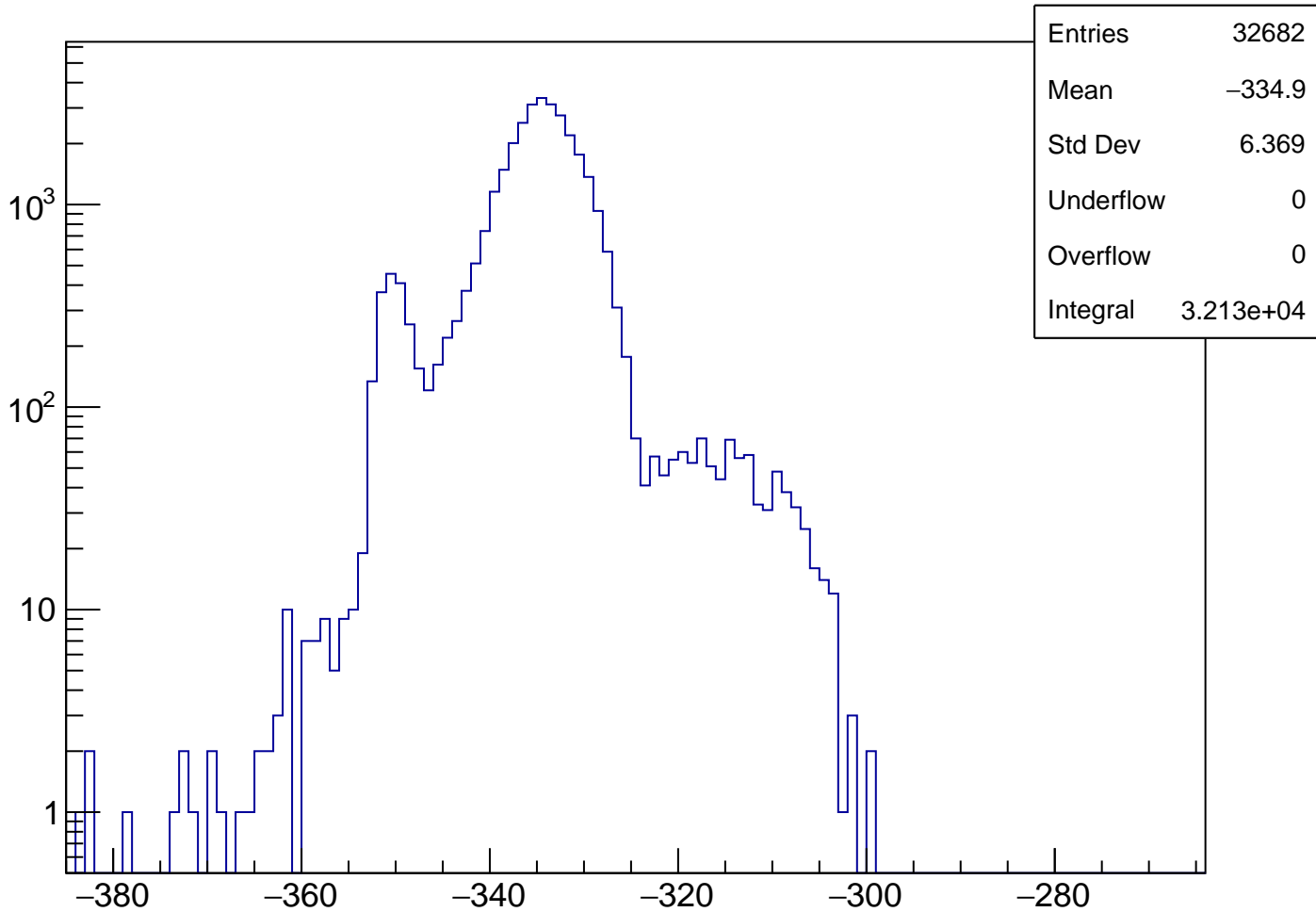
Matrix Flag - SchOr



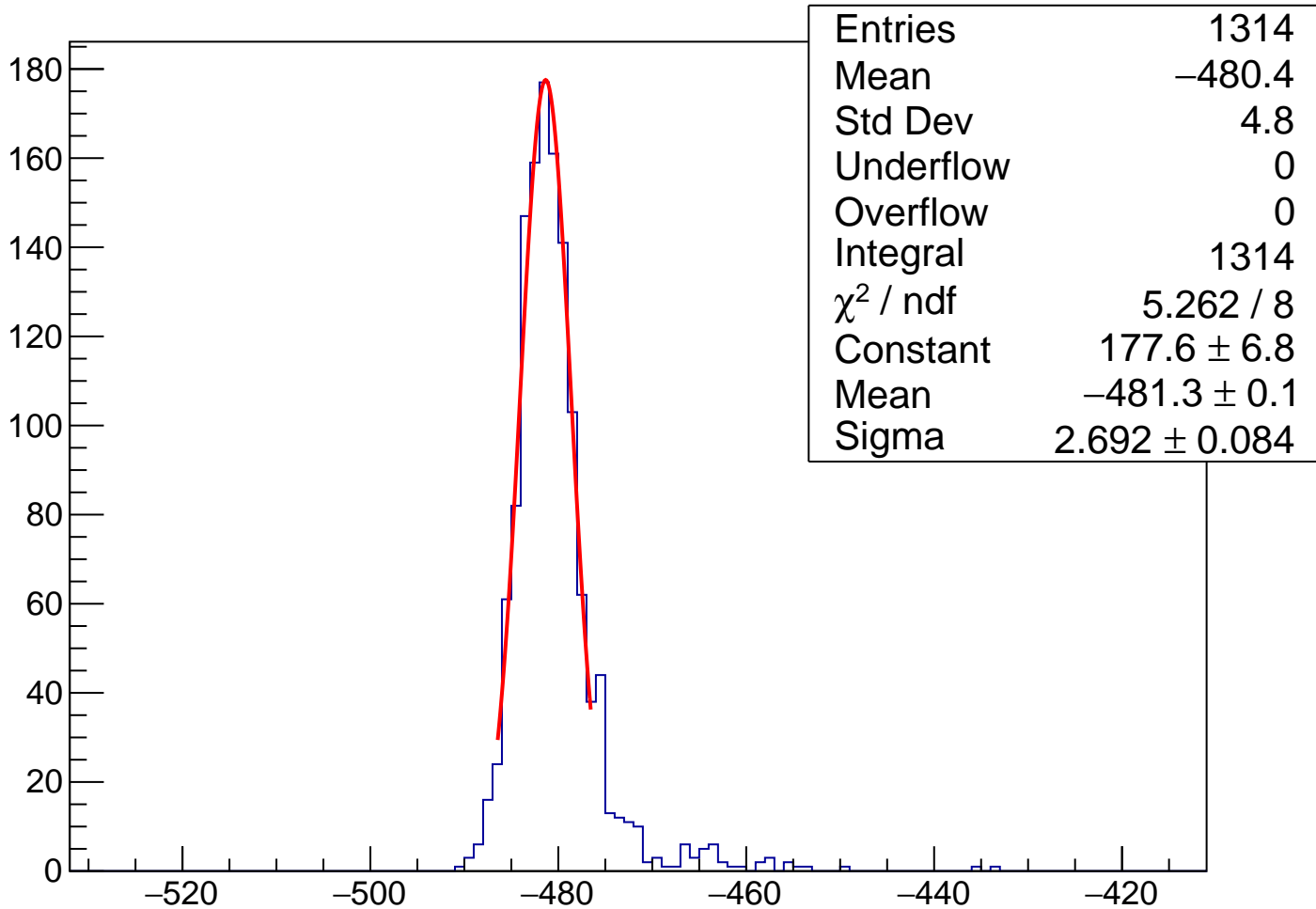
Matrix Flag - SchOr



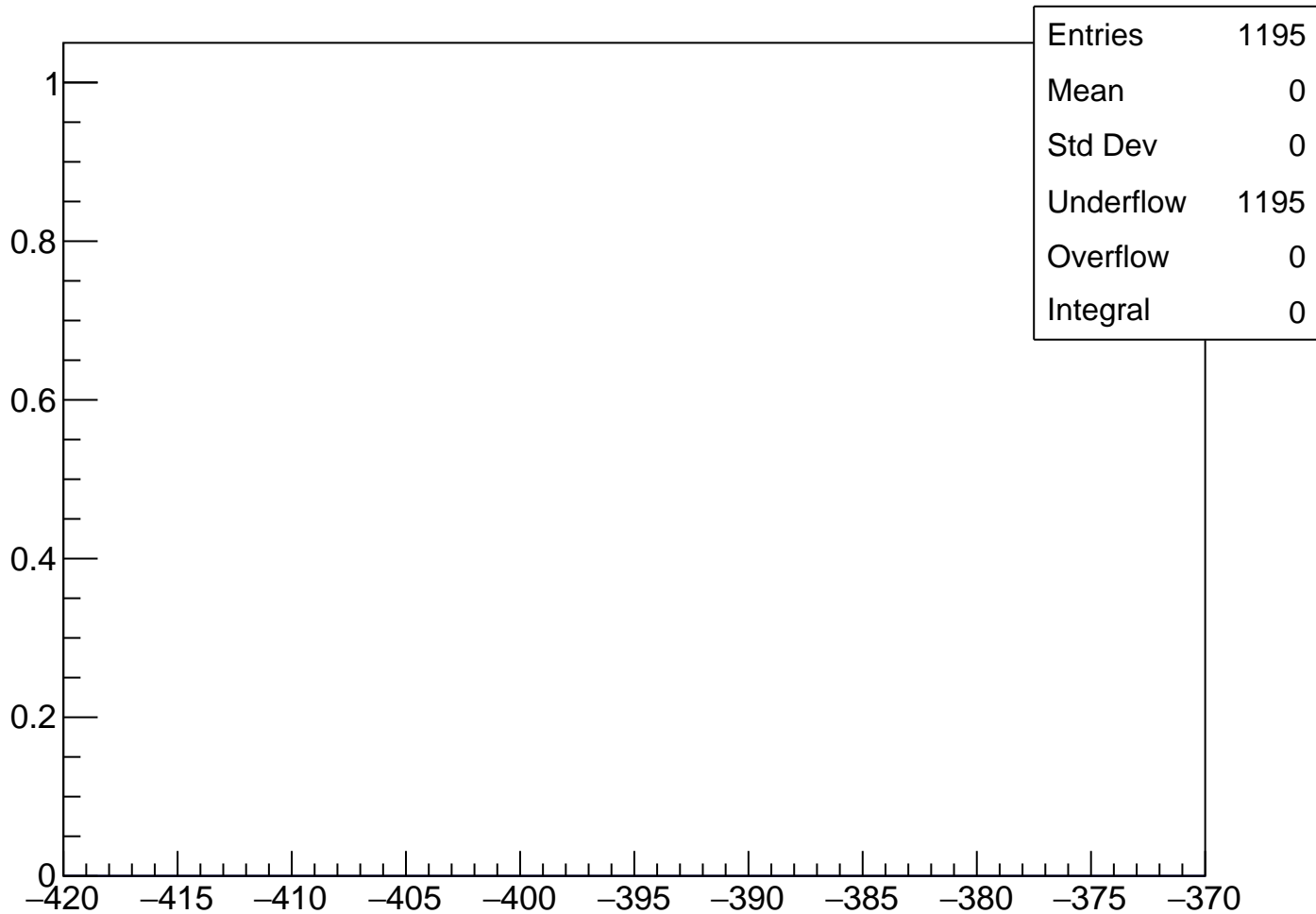
Matrix Flag - SchOr



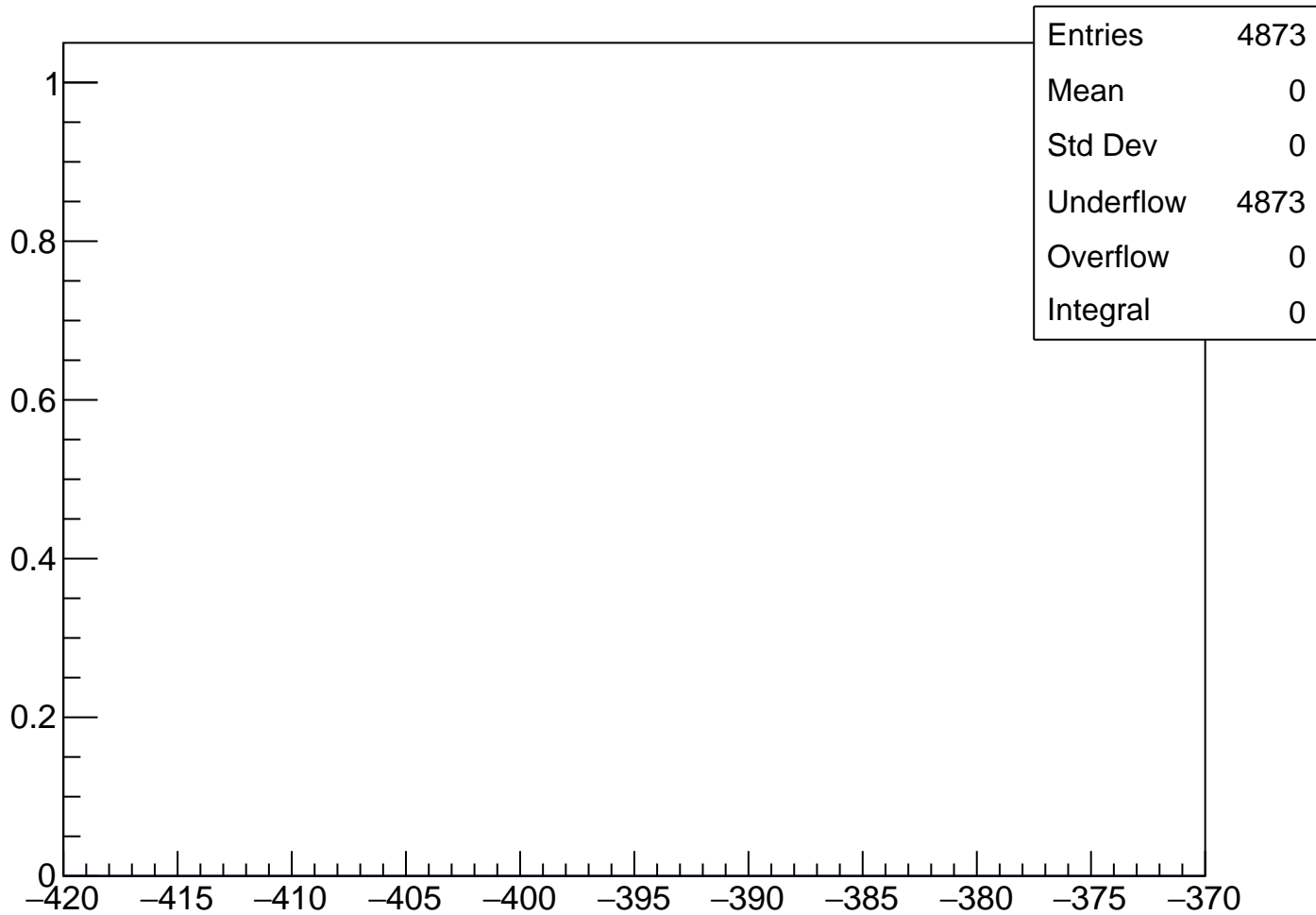
Sch-Tof KCut: Cut3 & $0.1 < m_{2\pi} < 0.4$



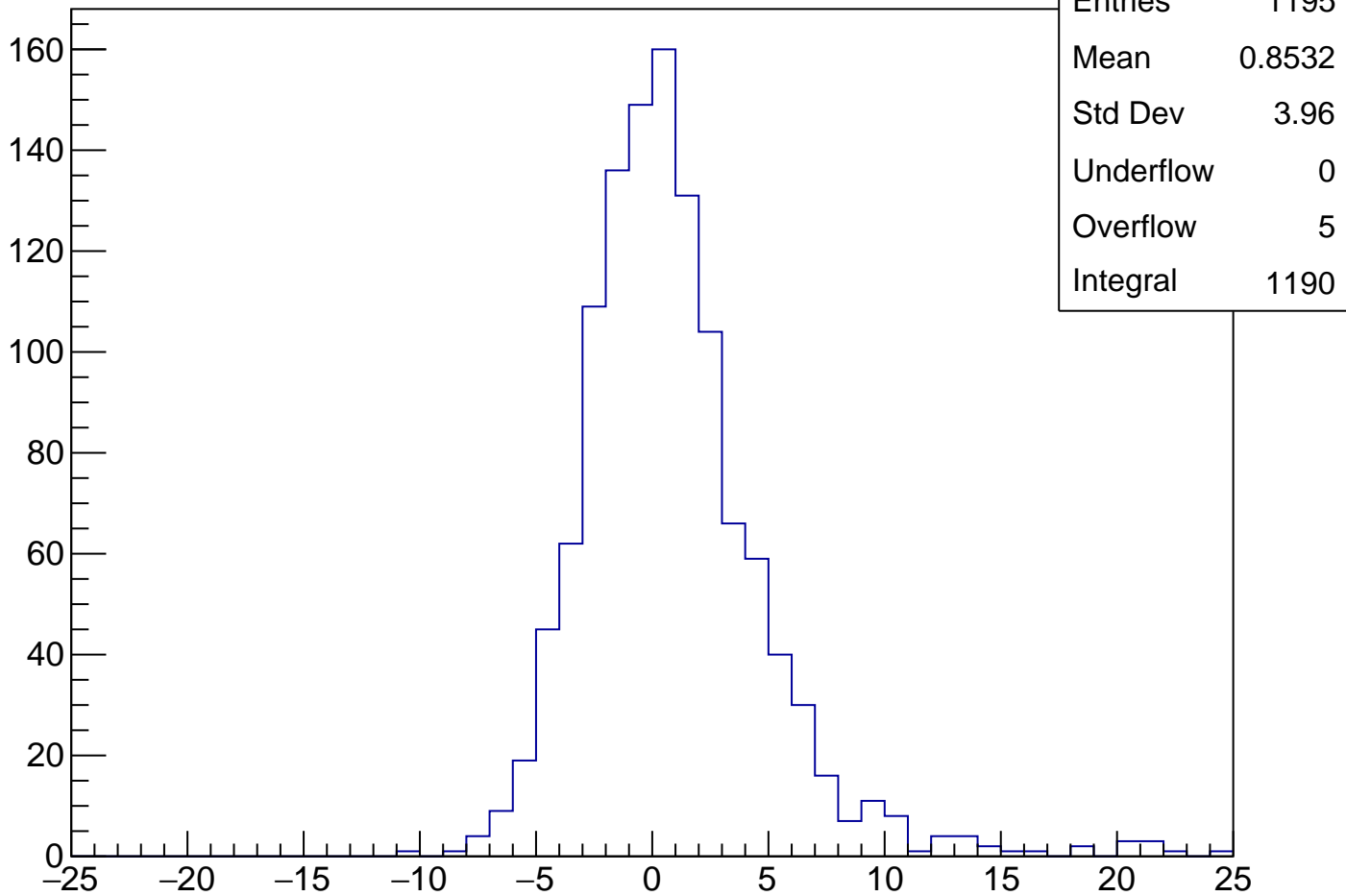
Sch-Tof PiCut: Cut3 & $0 < m_{2\pi} < 0.1$



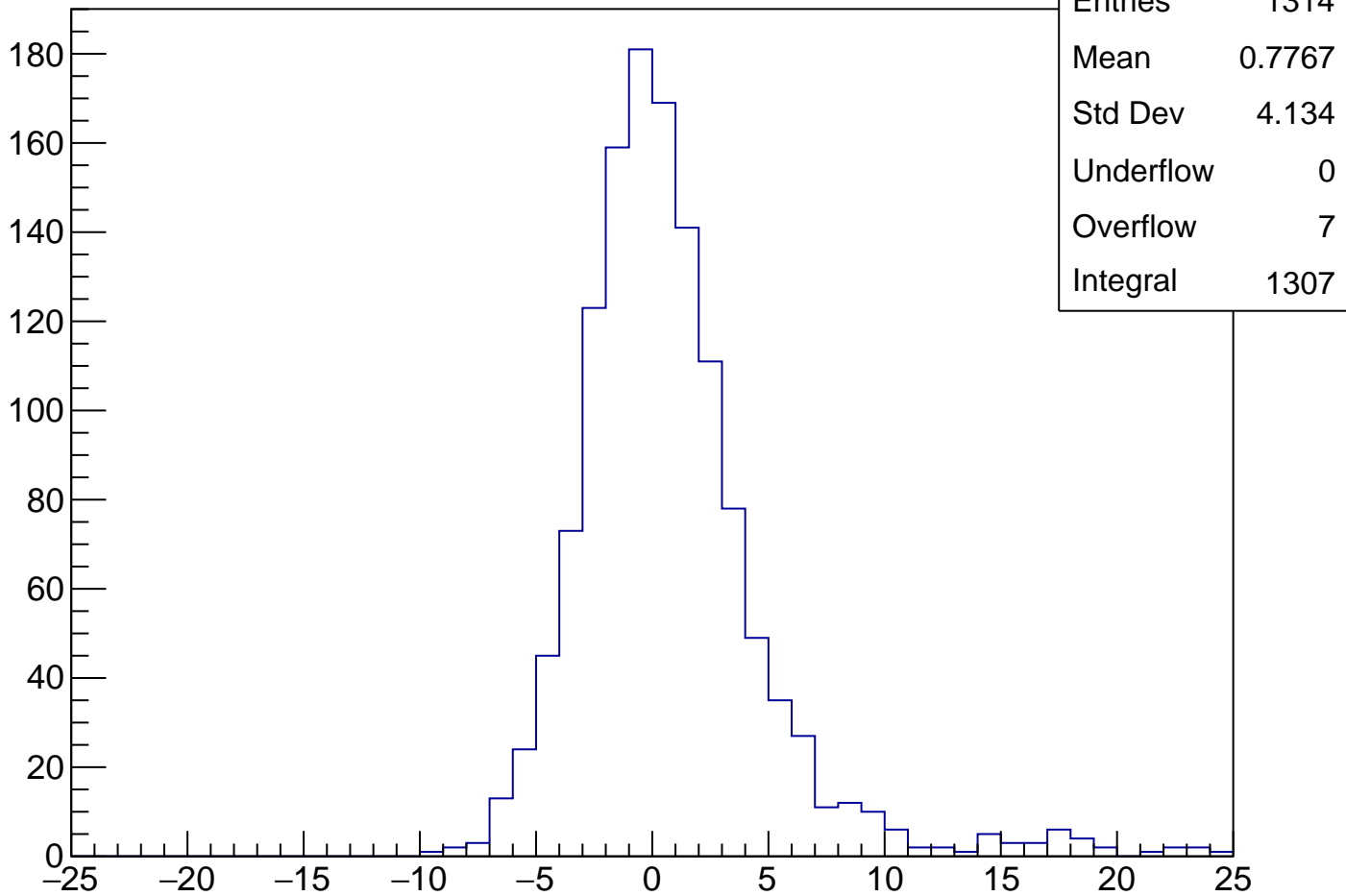
Sch-Tof PCut: Cut3 & $0.6 < m_2 & m_2 < 1$



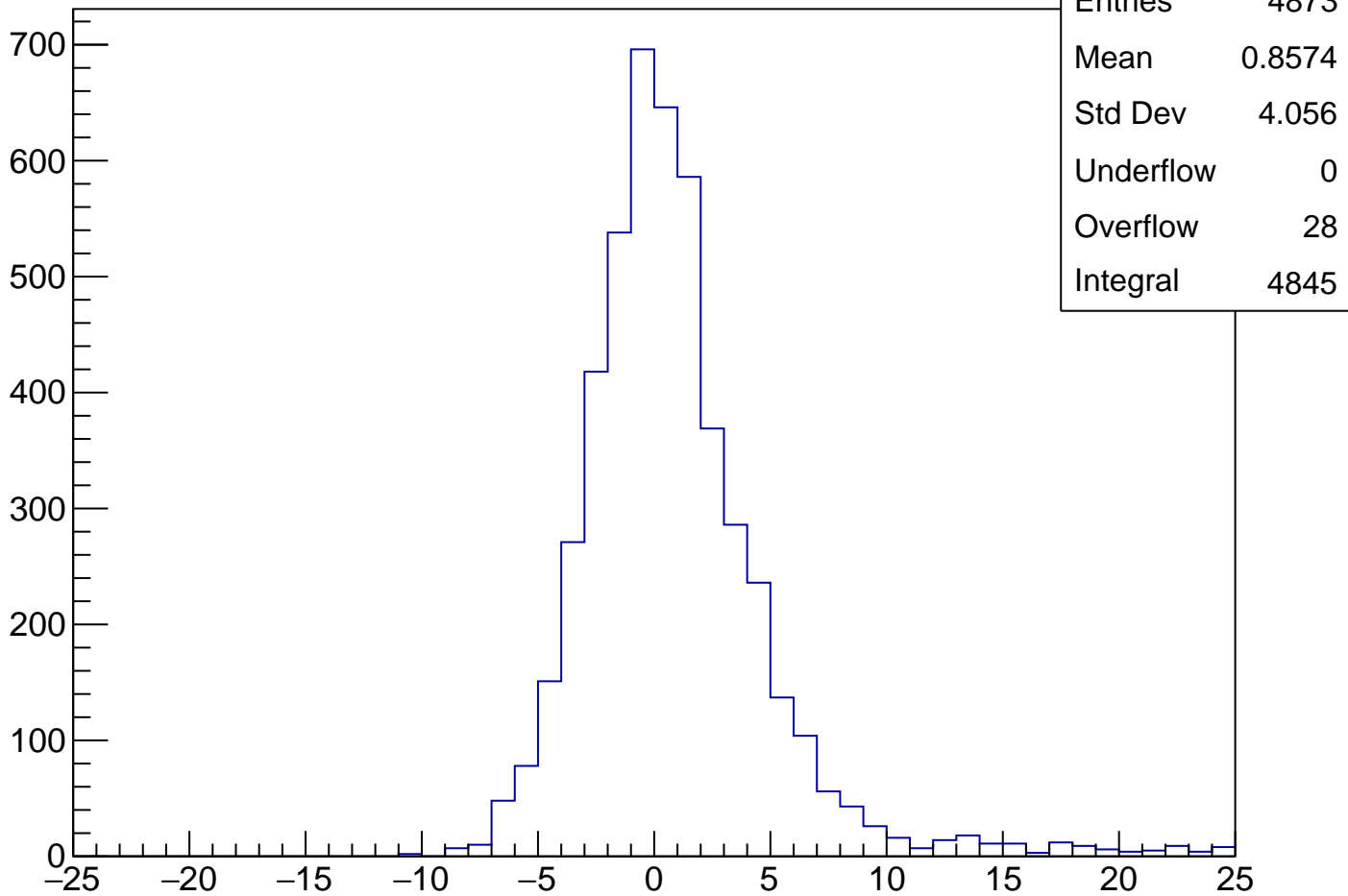
Sch-Tof KTime0 PiCut: Cut3 & $0 < m_{2\pi} < 0.1$



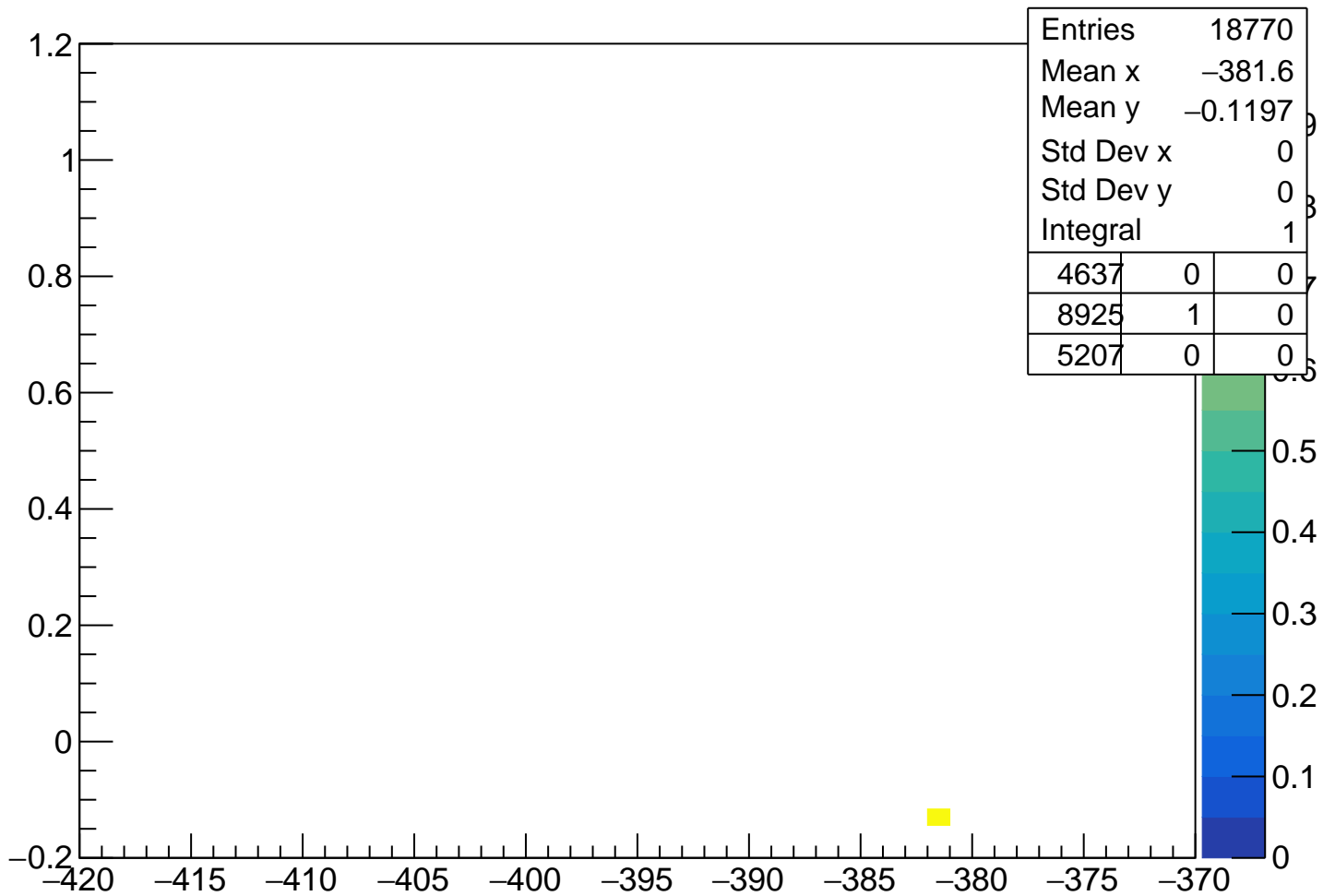
Sch-Tof KTime0 KCut: Cut3 & $0.1 < m_{2\gamma} < 0.4$



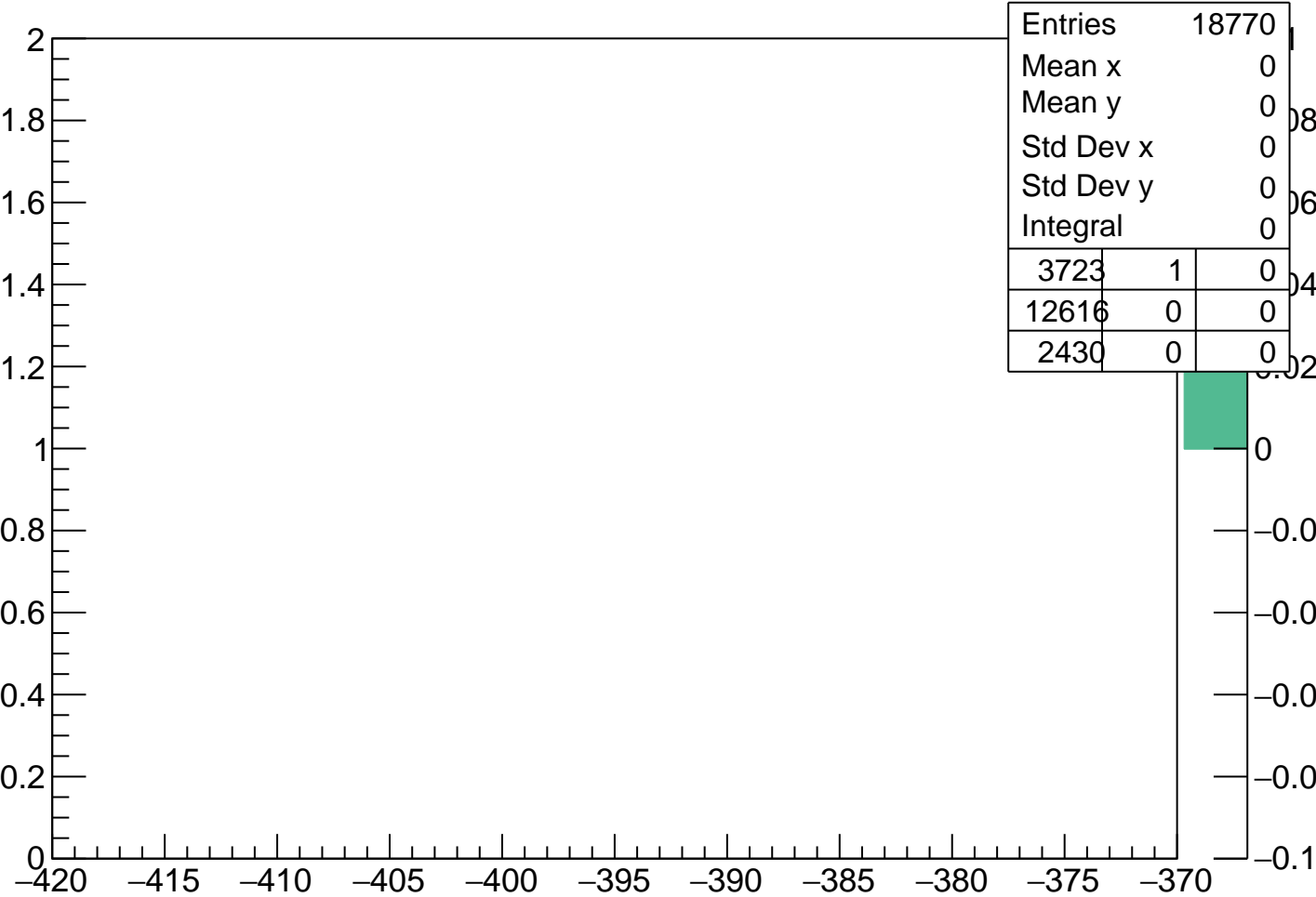
Sch-Tof KTime0 PCut: Cut3 & $0.6 < m_2 & m_2 < 1$



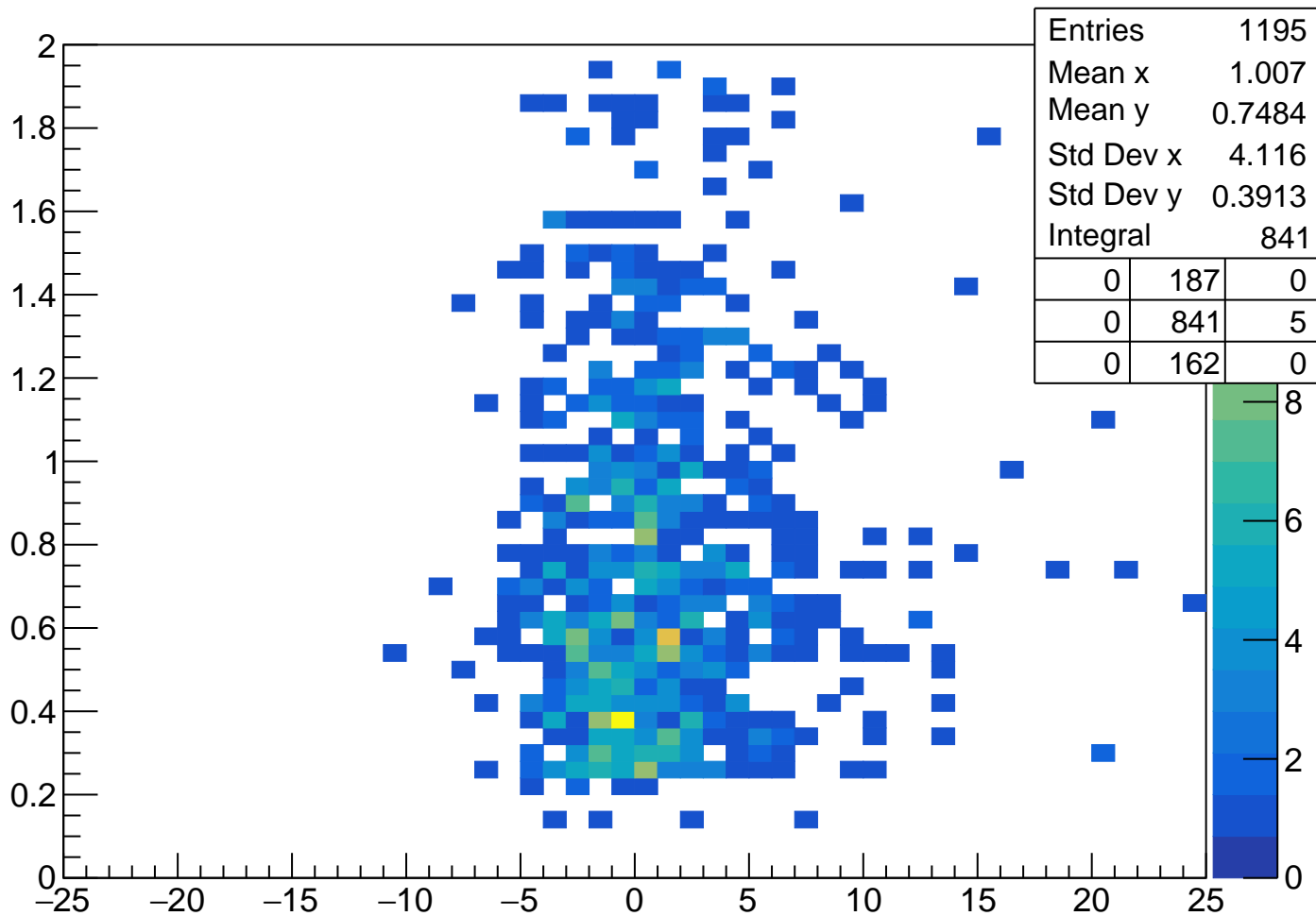
Sch-Tof vs m2 Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



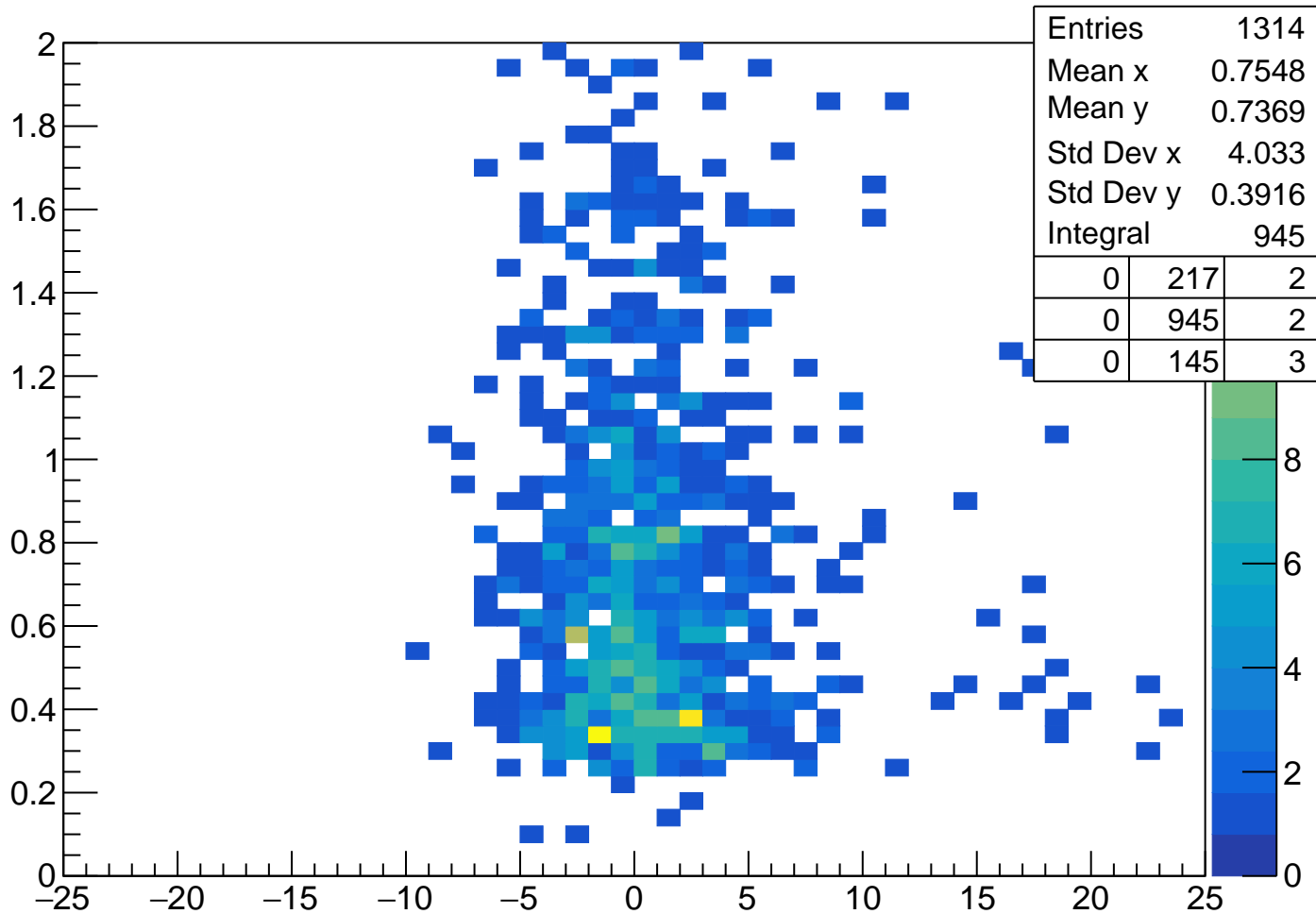
Sch-Tof vs pKurama Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



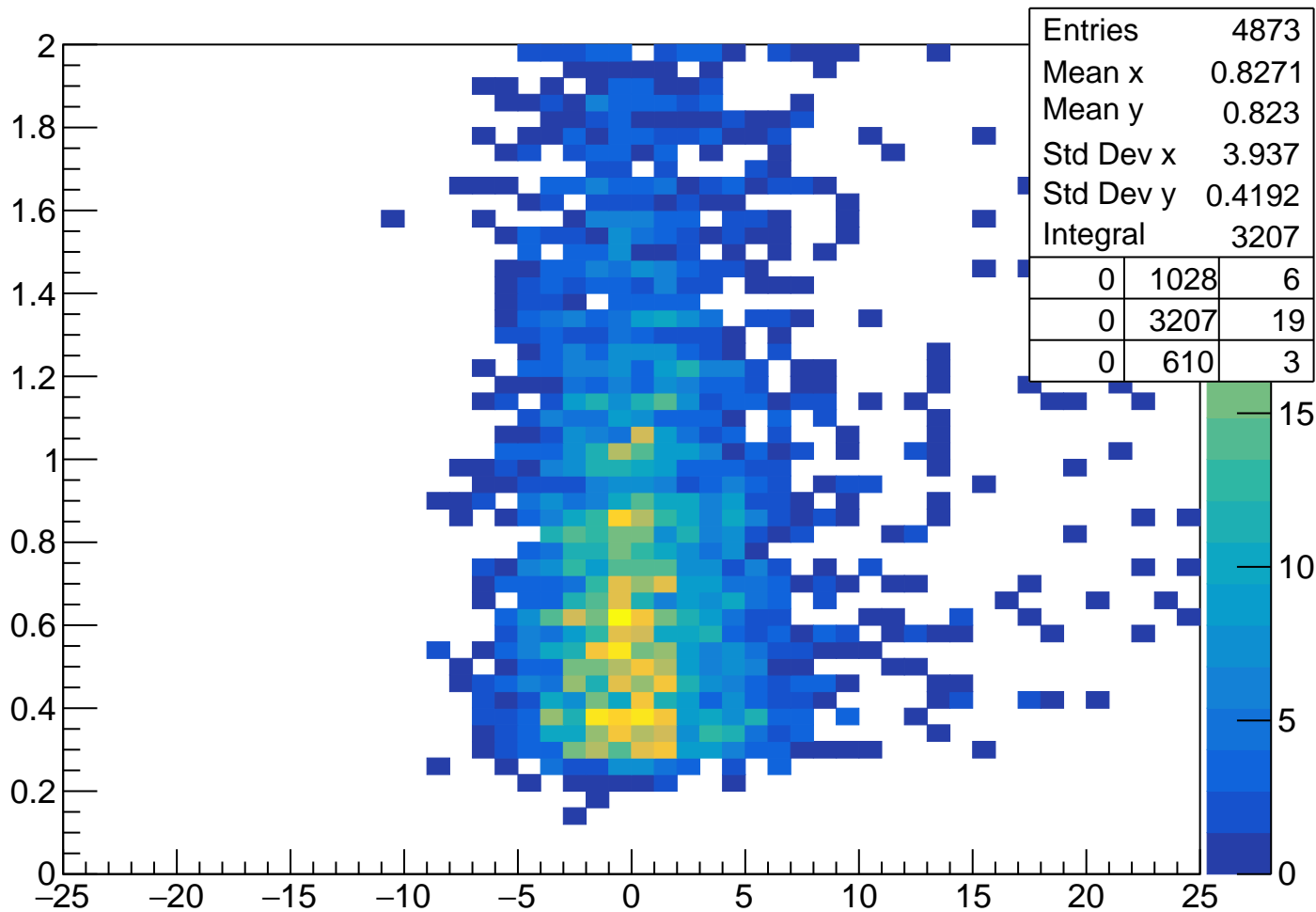
Sch-Tof KTime0 PiCut: Cut3 & $0 < m_{2\pi} < 0.1$



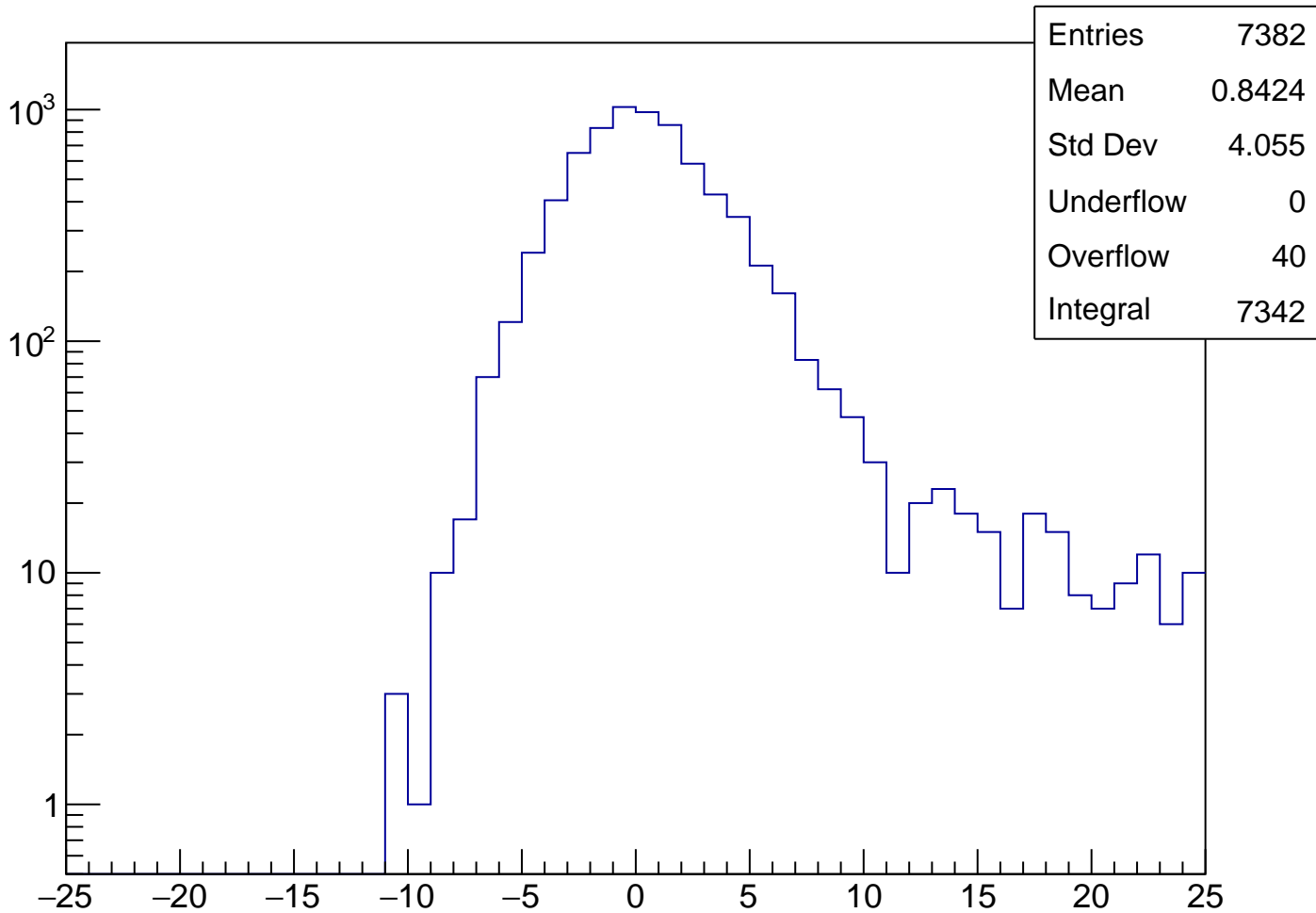
Sch-Tof KTime0 KCut: Cut3 & $0.1 < m_{2\gamma} < 0.4$



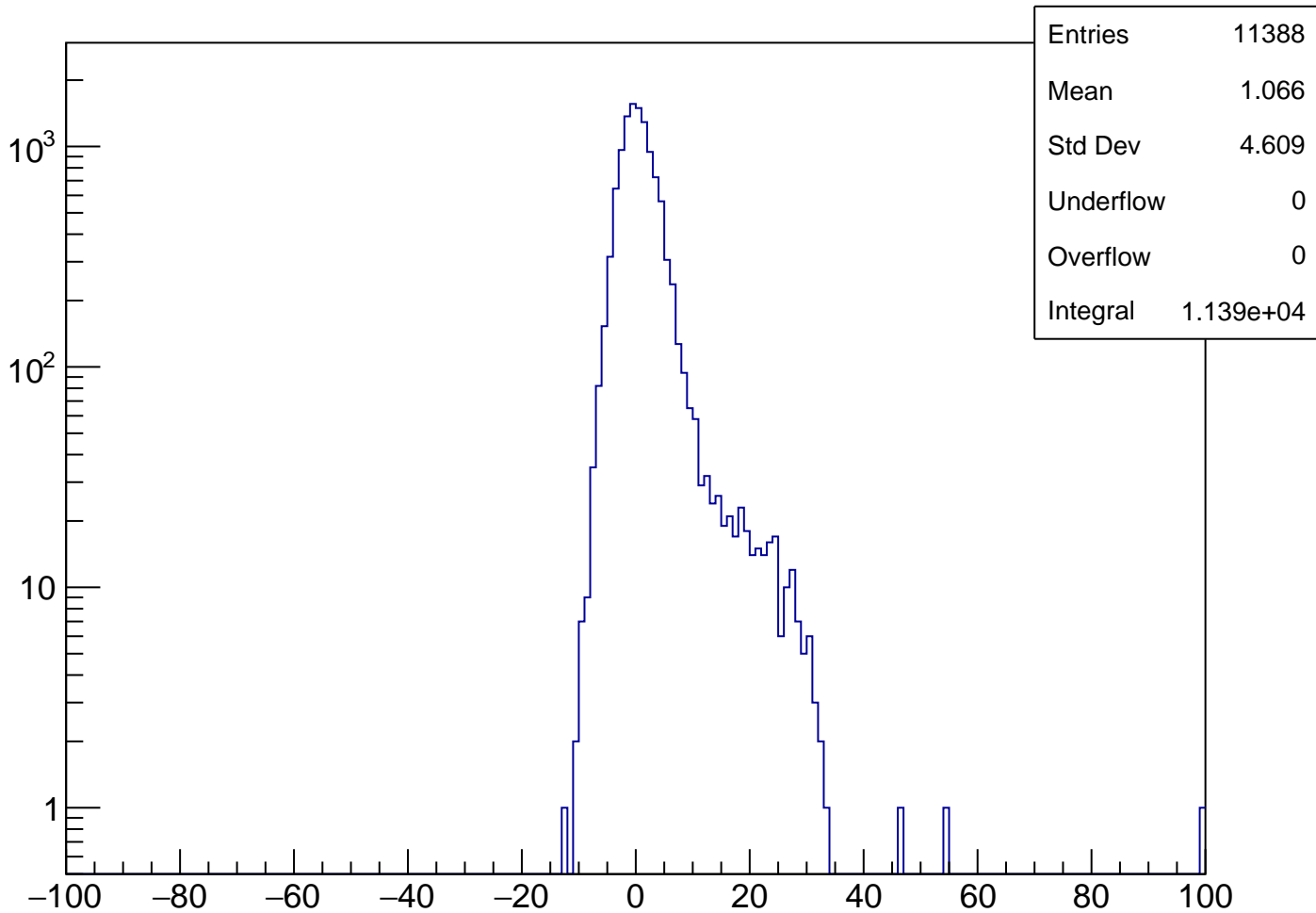
Sch-Tof KTime0 PCut: Cut3 & $0.6 < m_2 & m_2 < 1$



Sch-Tof Cut3 & $0 < m_{2\gamma} < 1$



Sch-Tof Cut3 & $1 < m_2 & m_2 < 0$



Sch-Tof KTime0 PCut: Cut3 & $0.6 < m^2 < 1$

