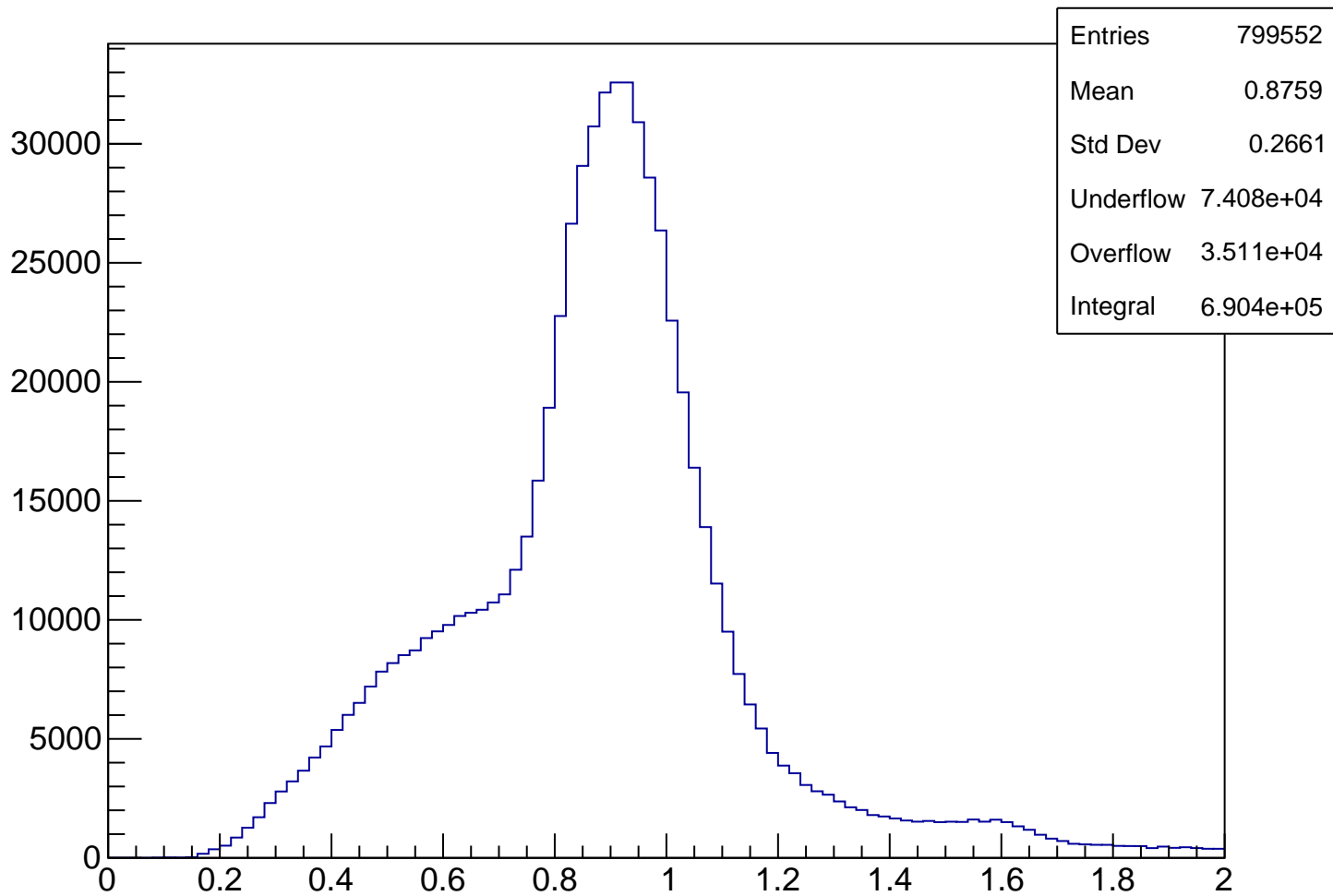
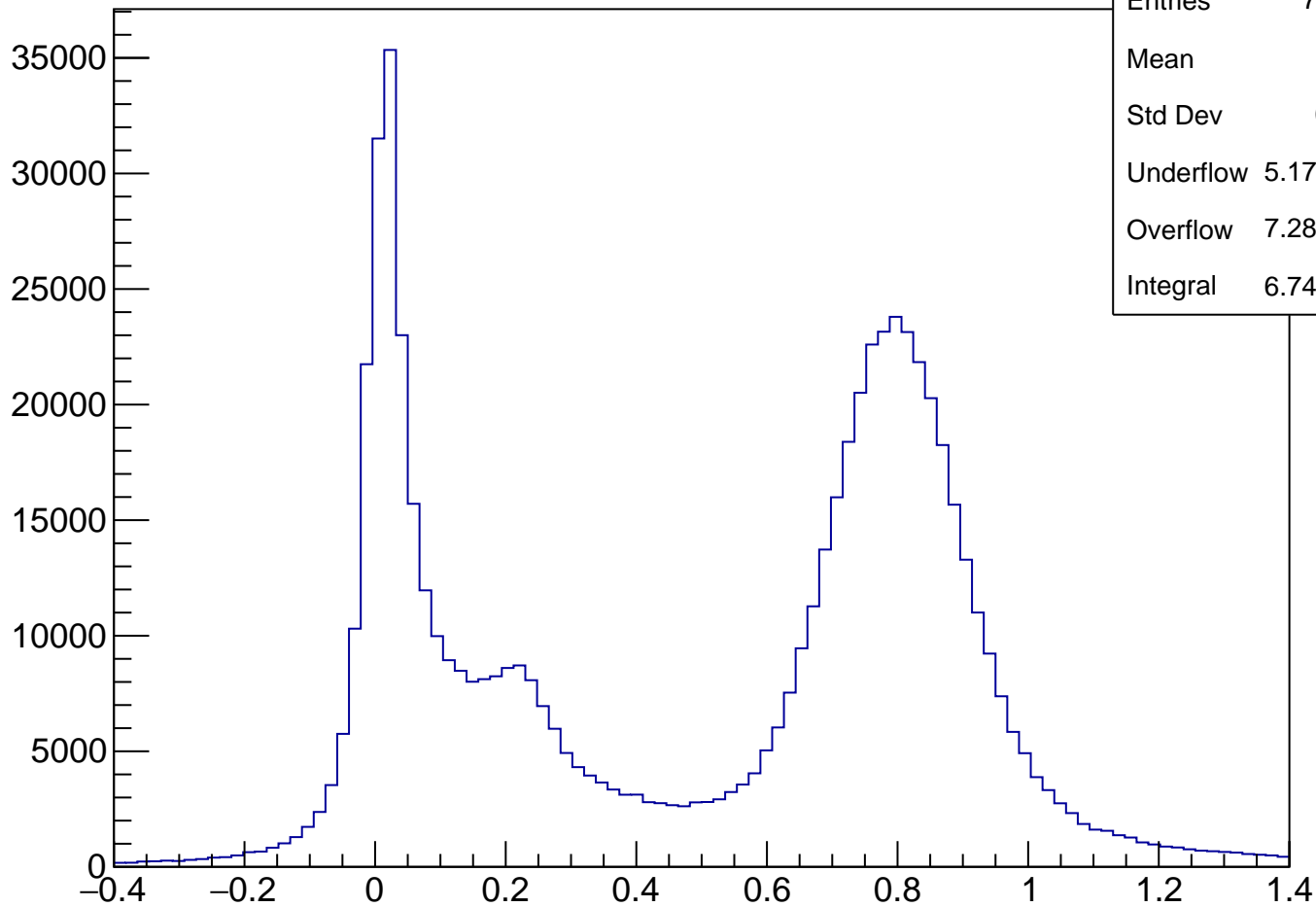


pKurama

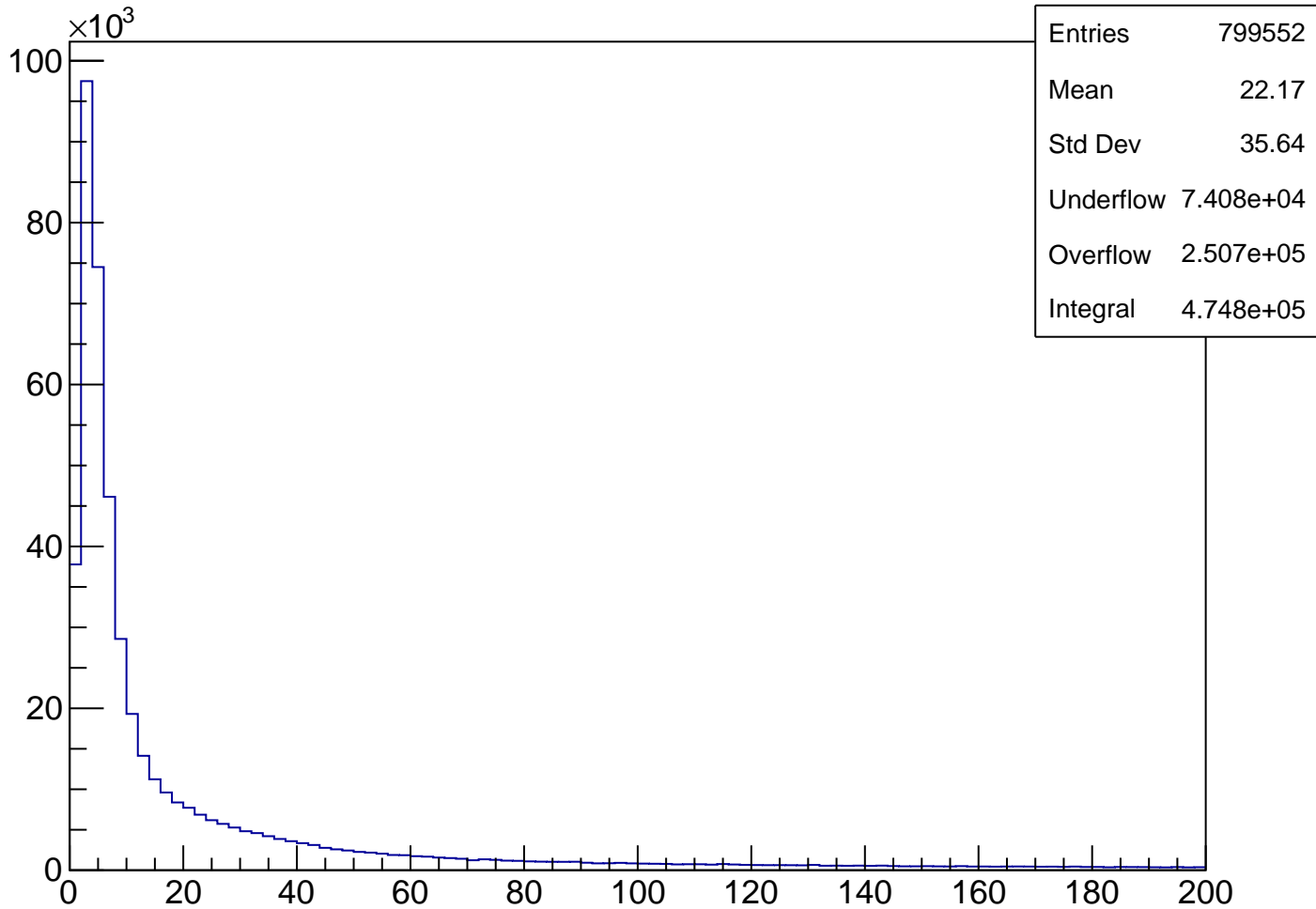


m2

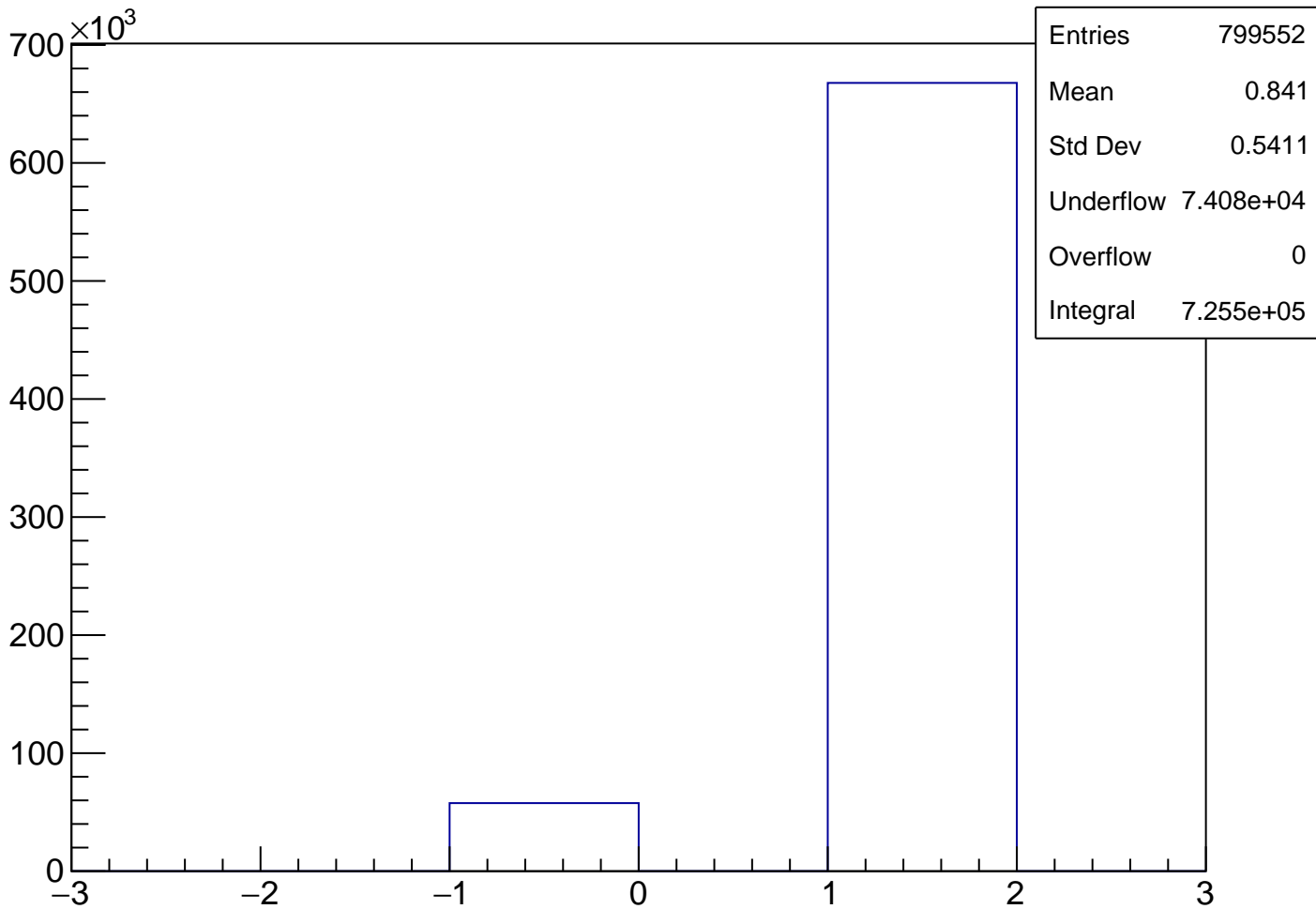


Entries	799552
Mean	0.497
Std Dev	0.3781
Underflow	5.178e+04
Overflow	7.288e+04
Integral	6.749e+05

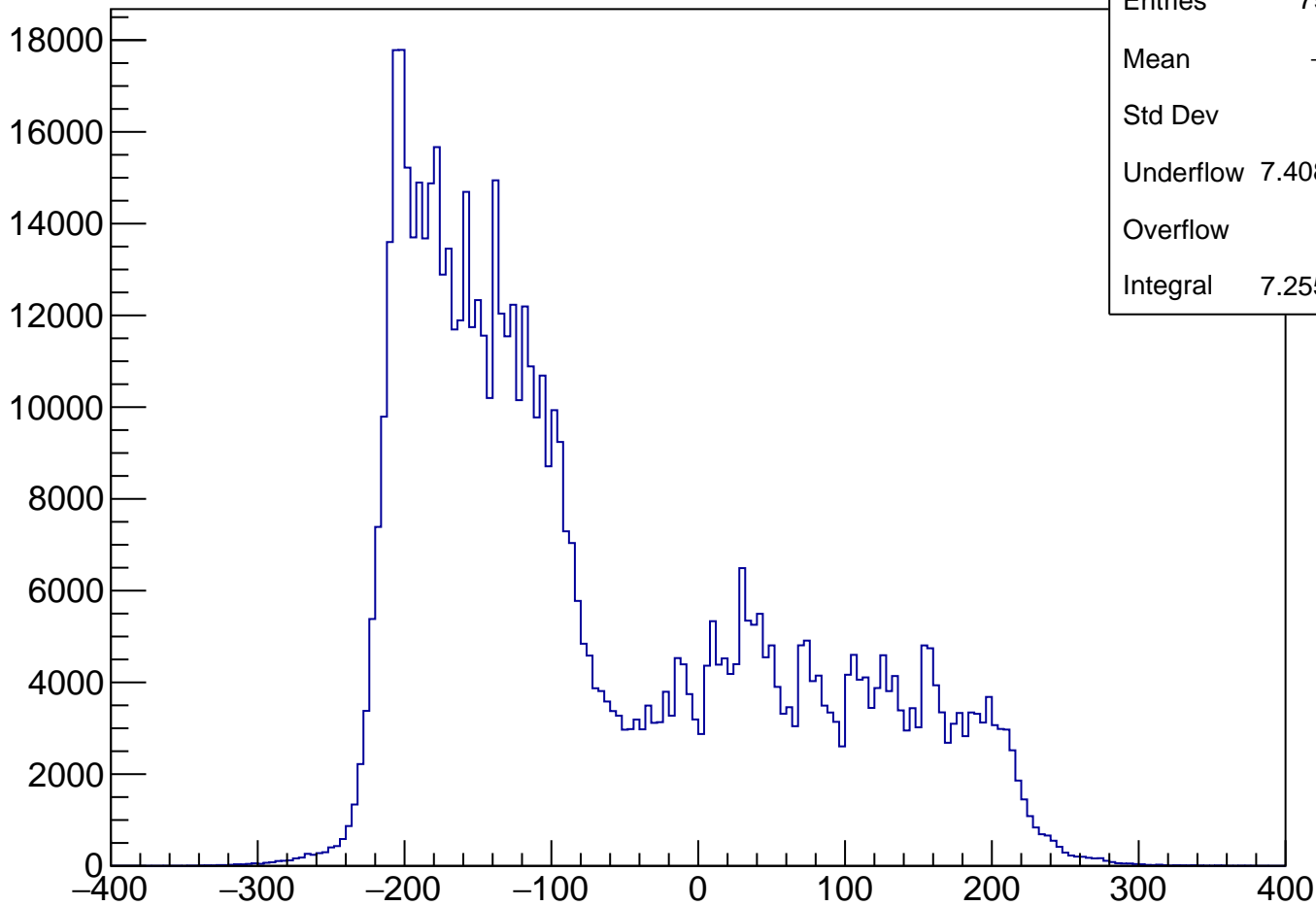
chisqrKurama



qKurama

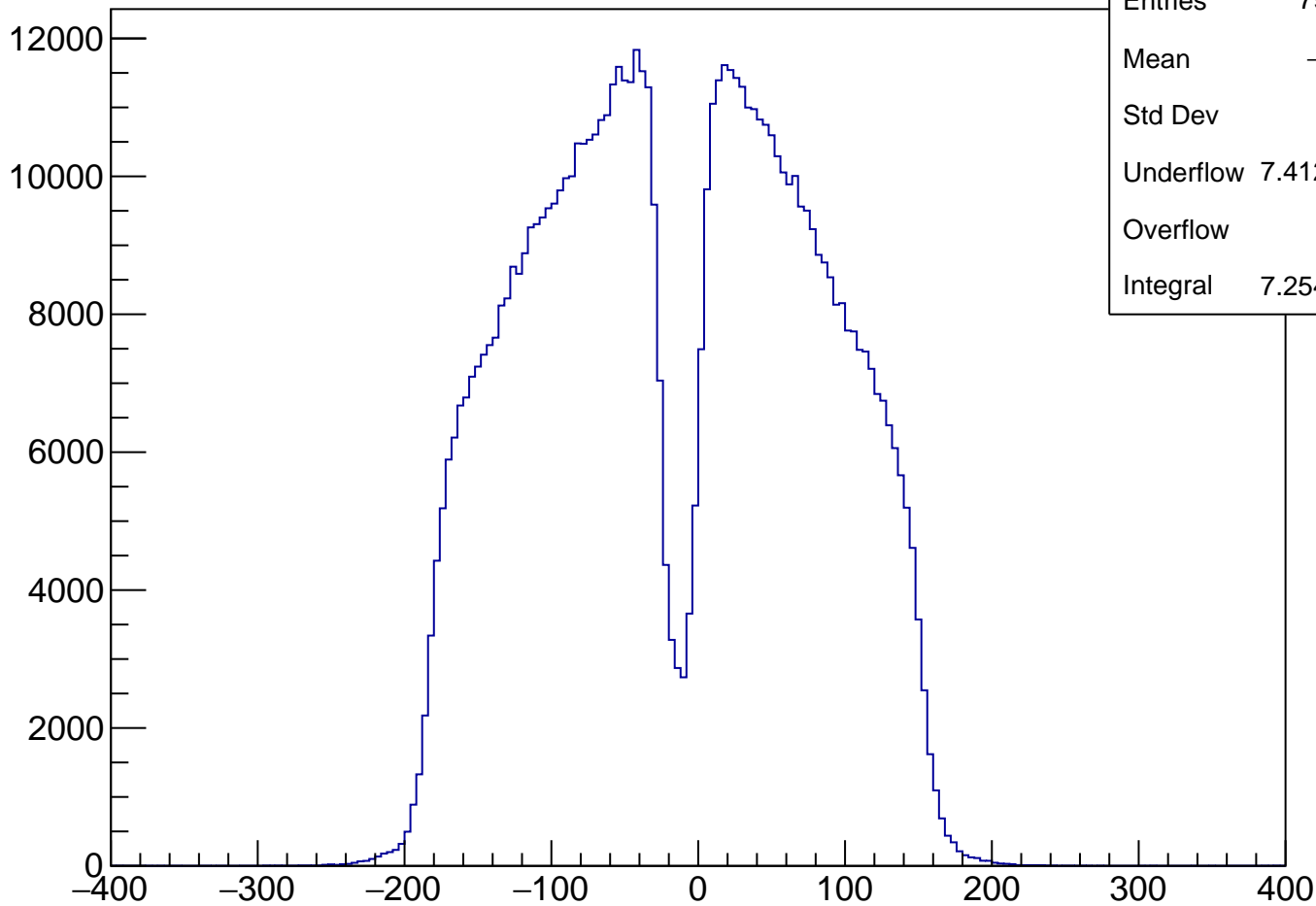


vpx[1]



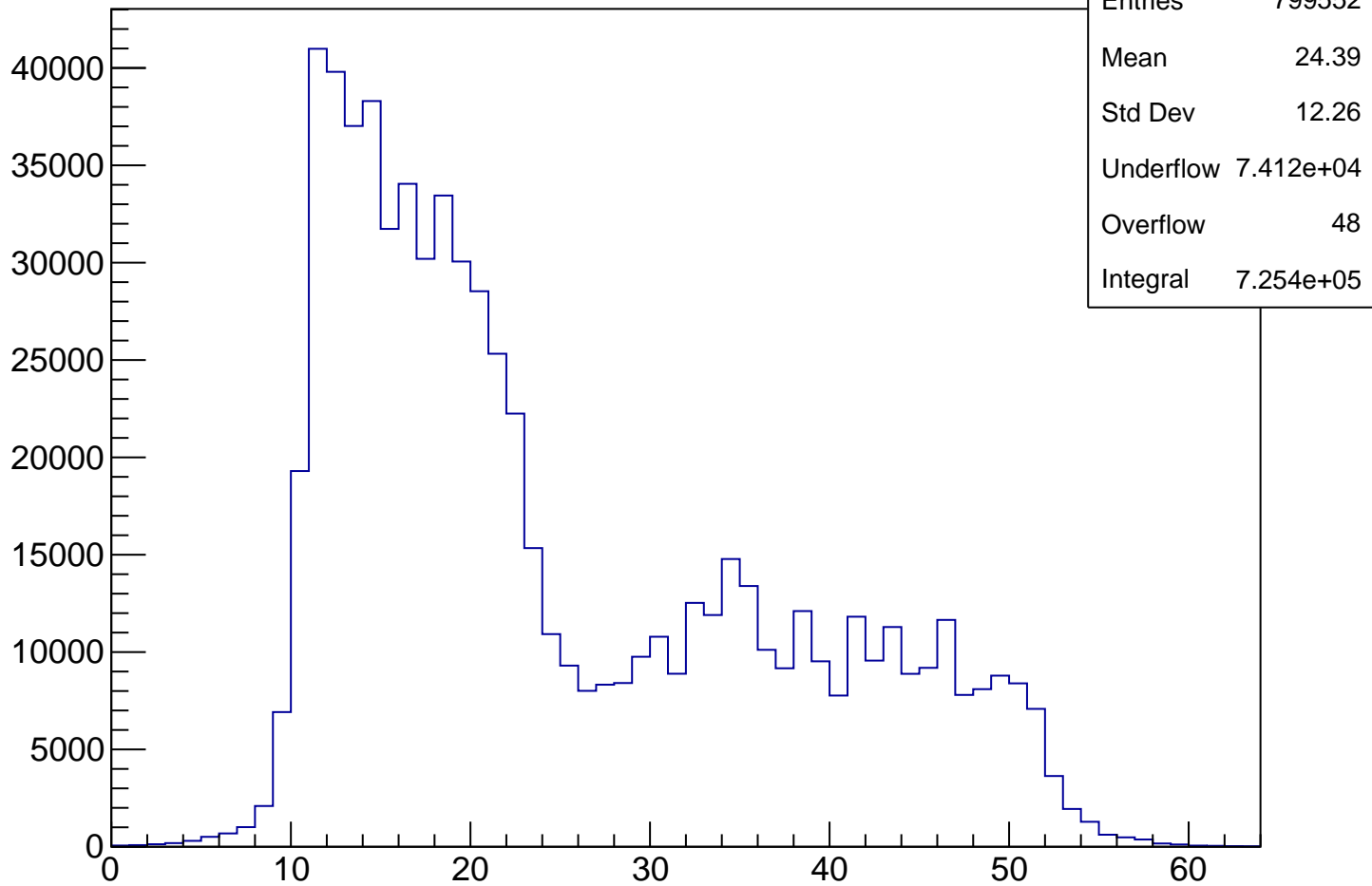
Entries	799552
Mean	-67.31
Std Dev	128.8
Underflow	7.408e+04
Overflow	8
Integral	7.255e+05

vpy[1]

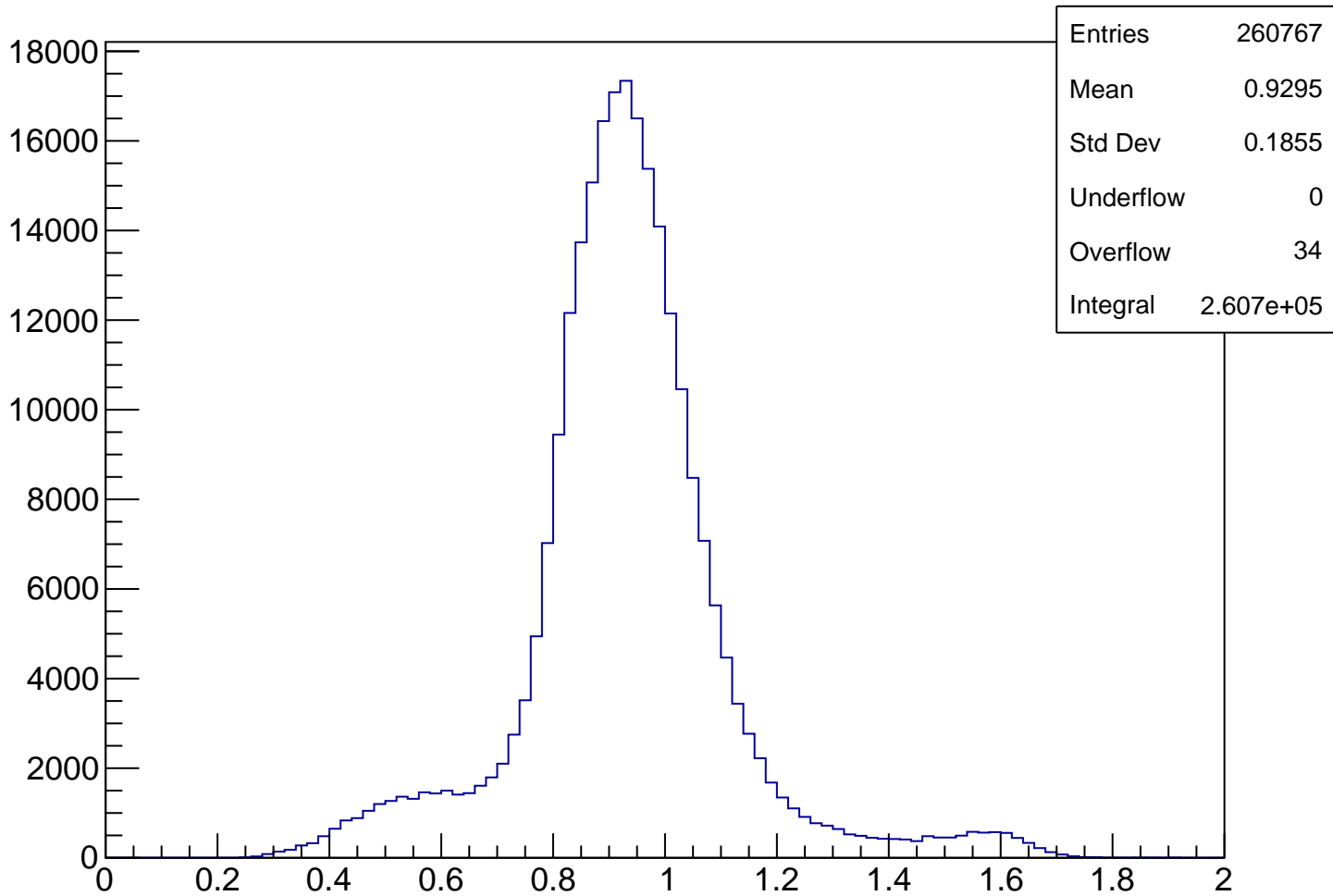


Entries	799552
Mean	-16.09
Std Dev	92.21
Underflow	7.412e+04
Overflow	22
Integral	7.254e+05

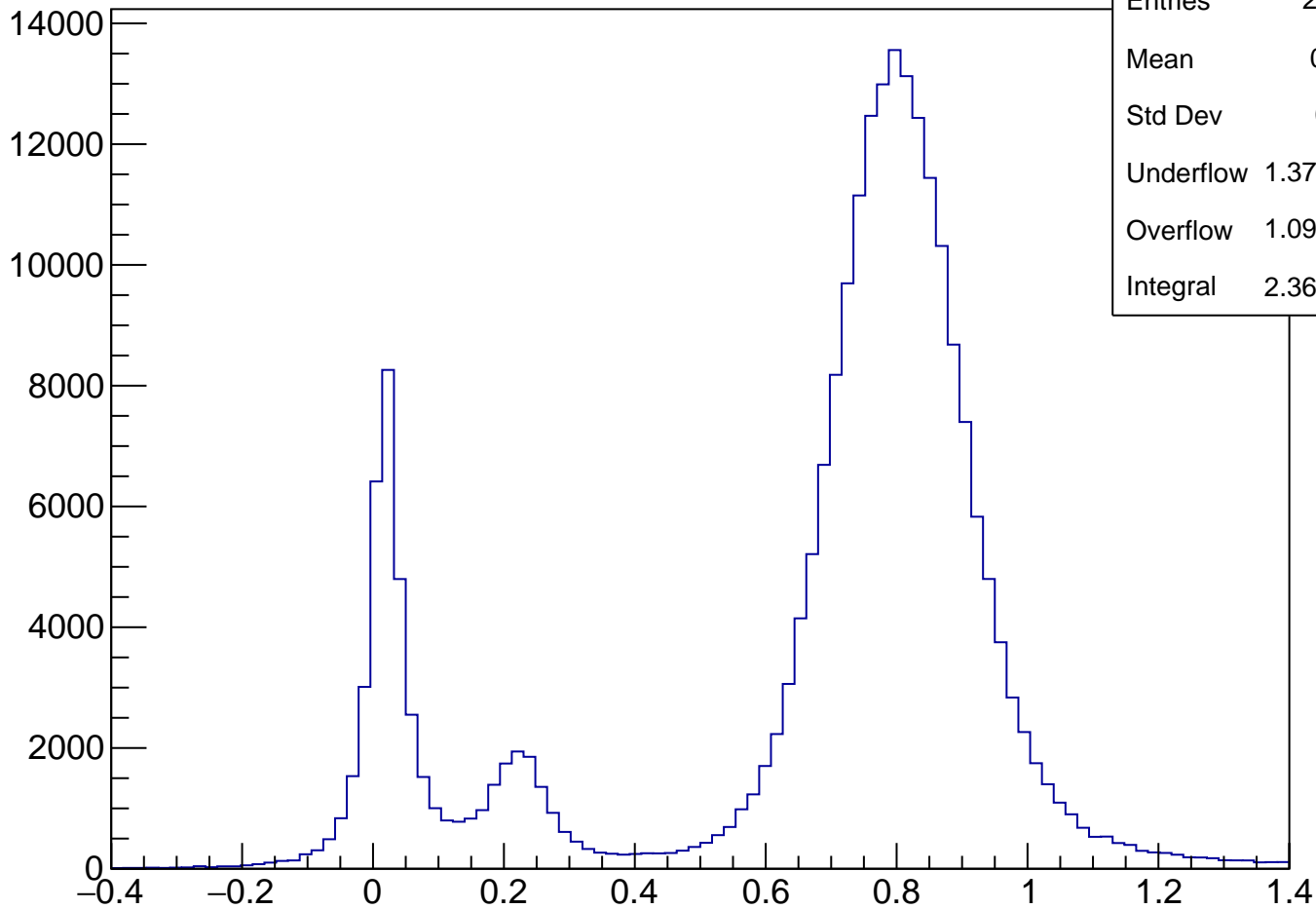
vpseg[1]



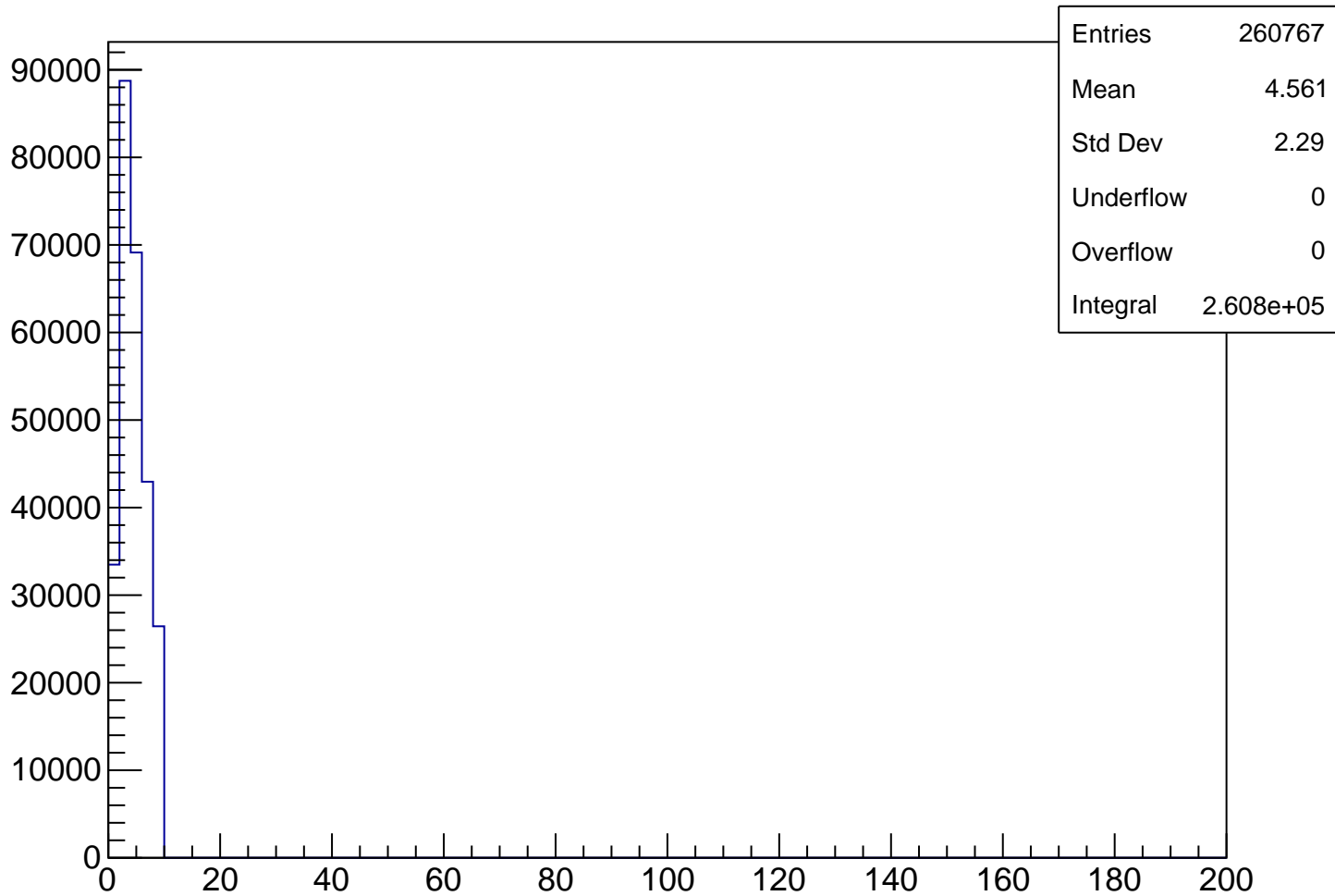
pKurama Cut1



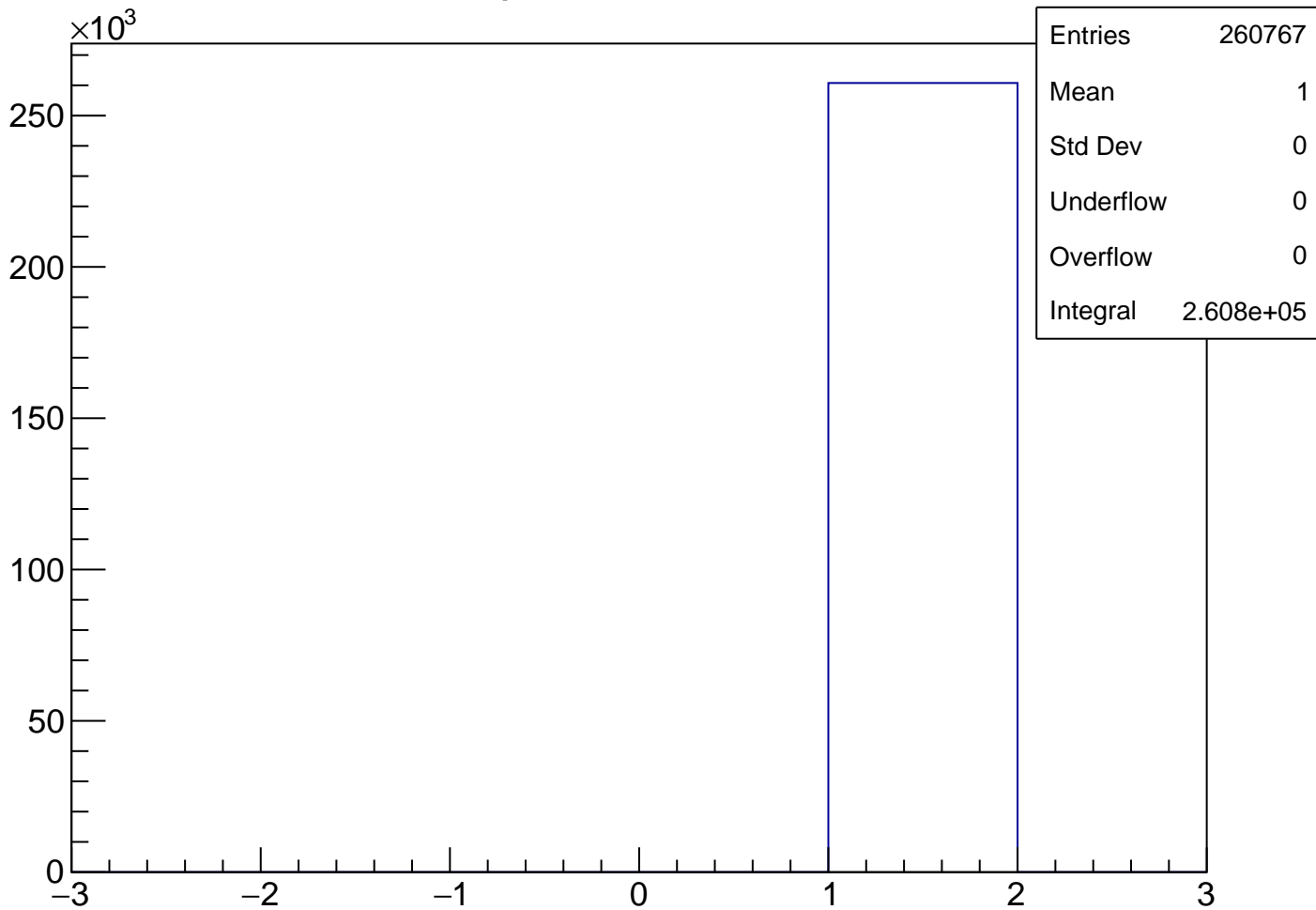
m2 Cut1



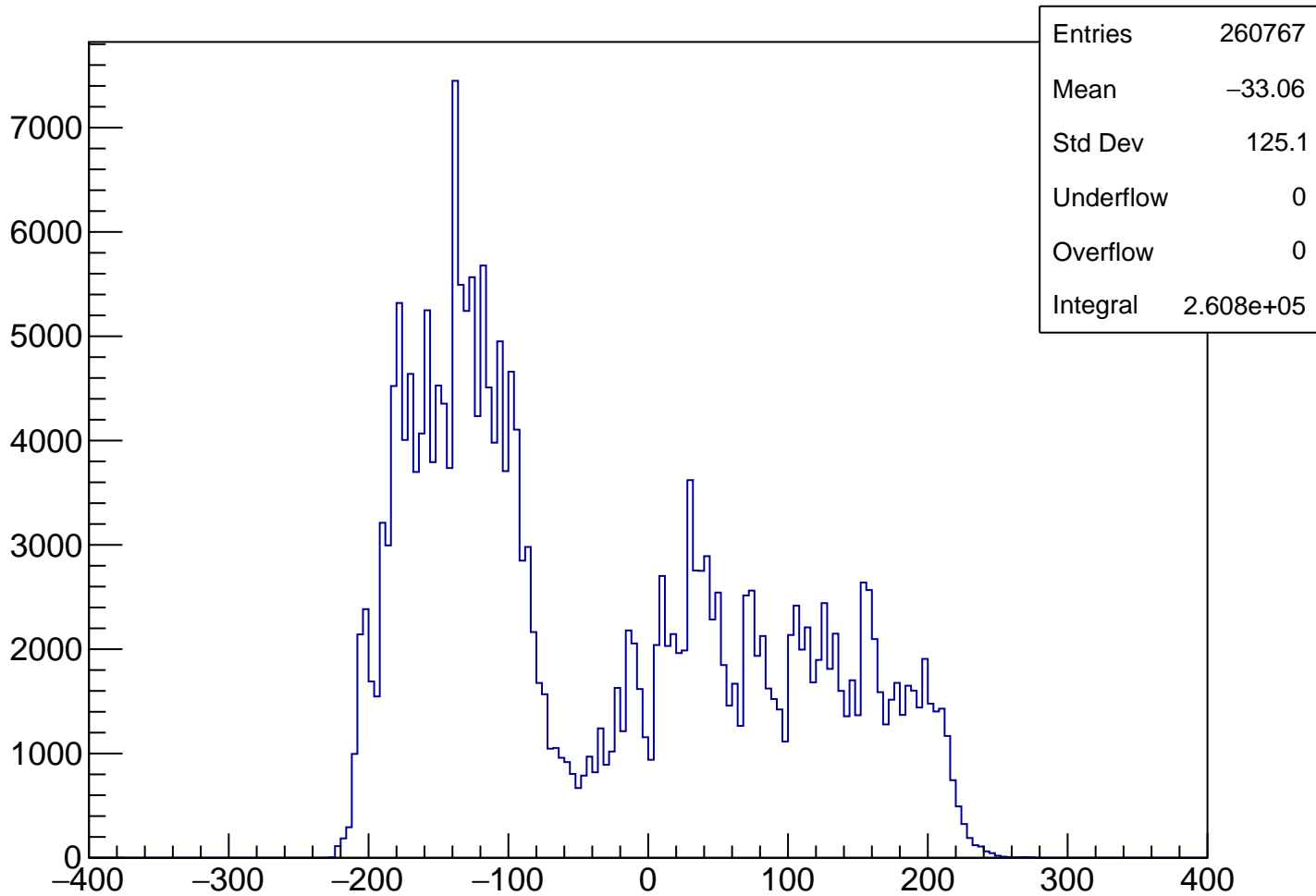
chisqrKurama Cut1



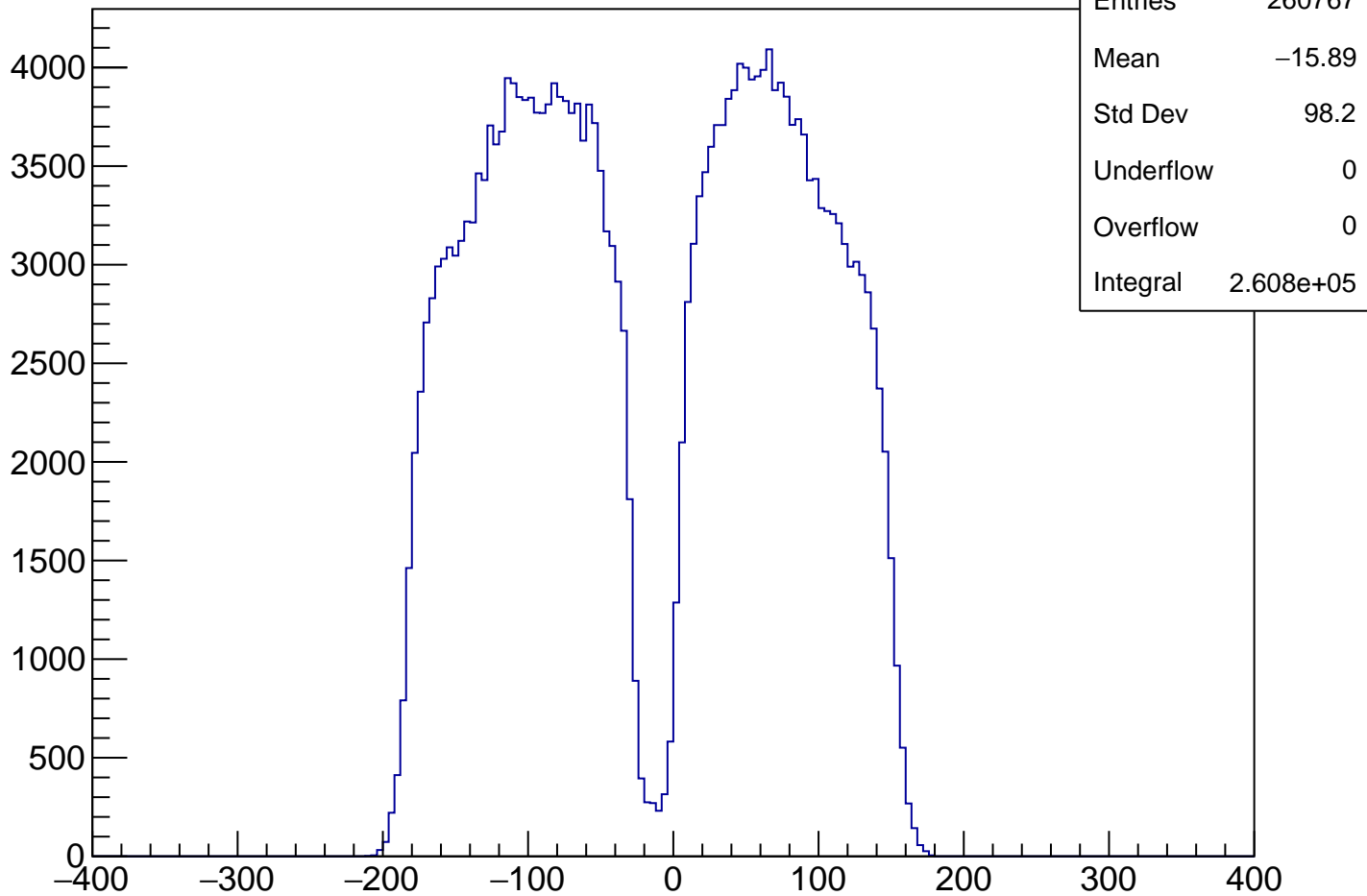
qKurama Cut1



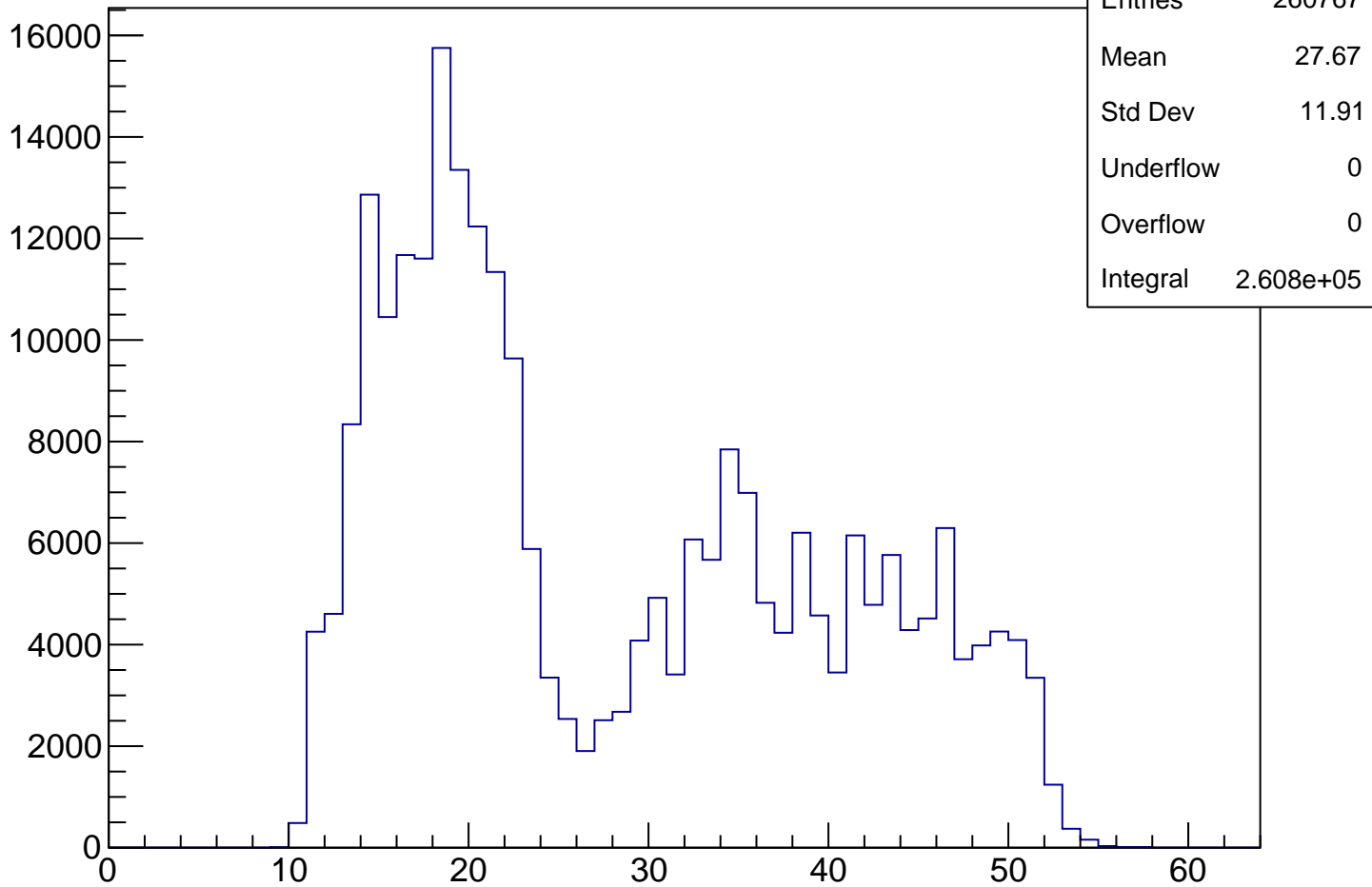
vpx[1] Cut1



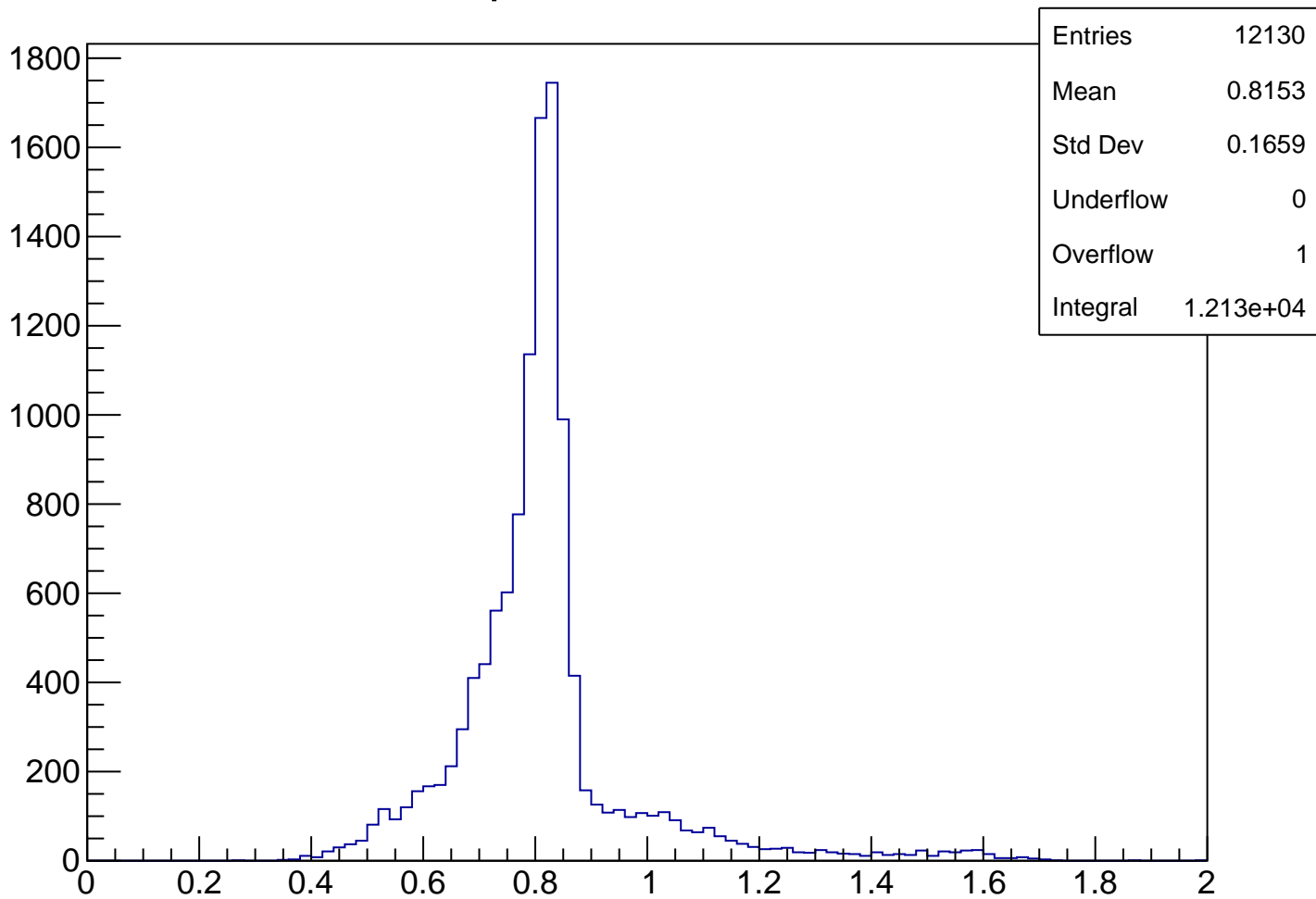
vpy[1] Cut1



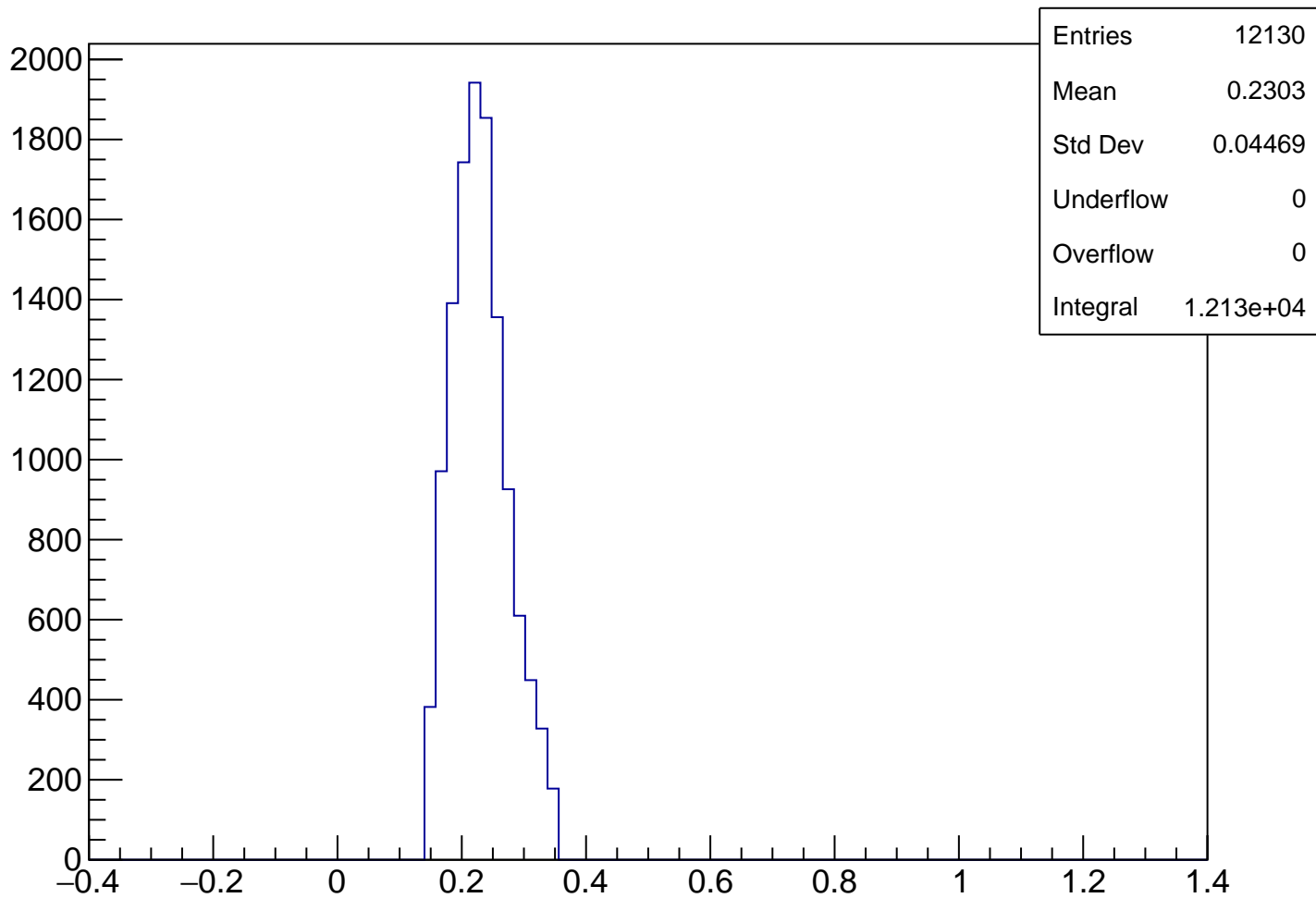
vpseg[1] Cut1



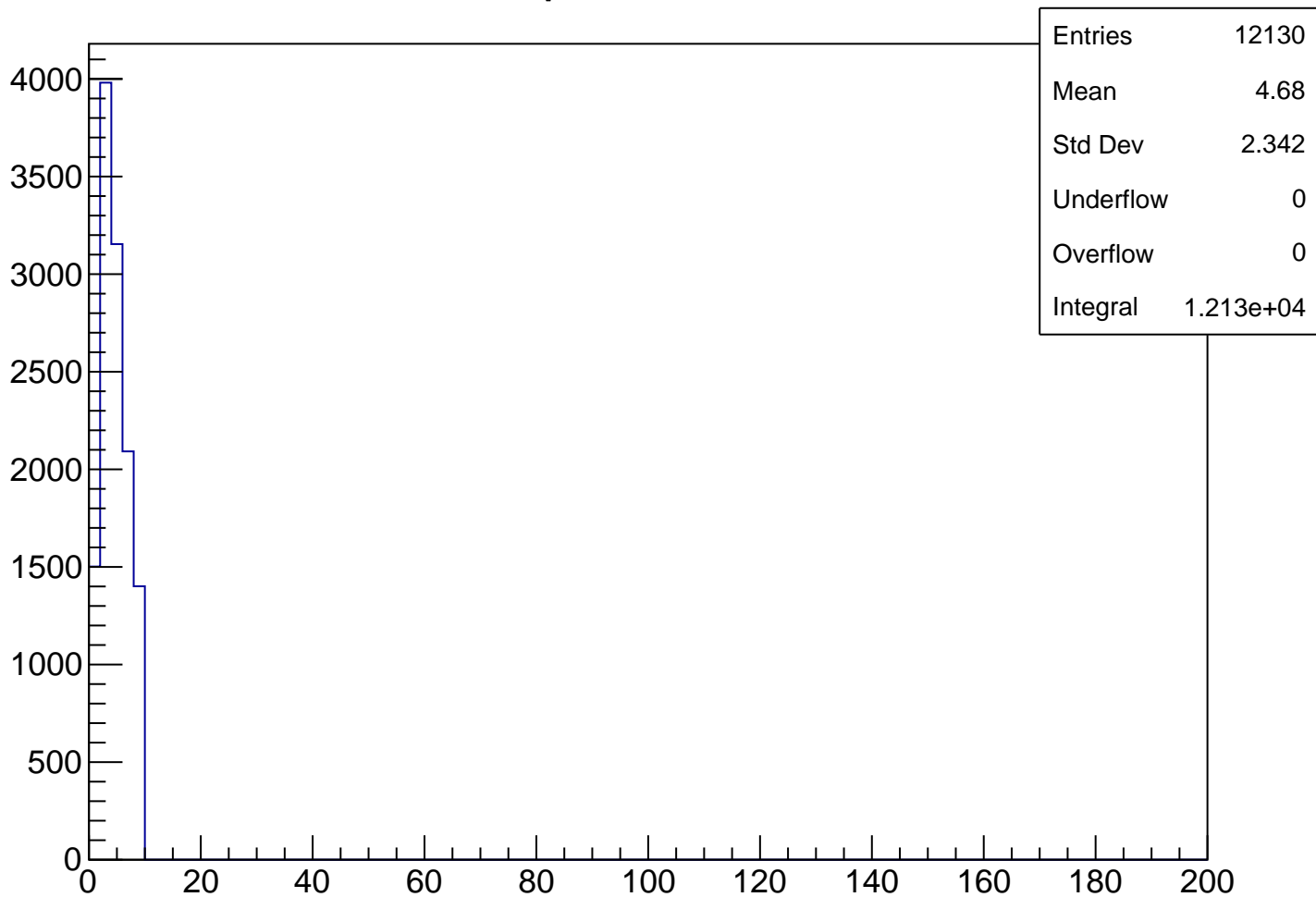
pKurama Cut2



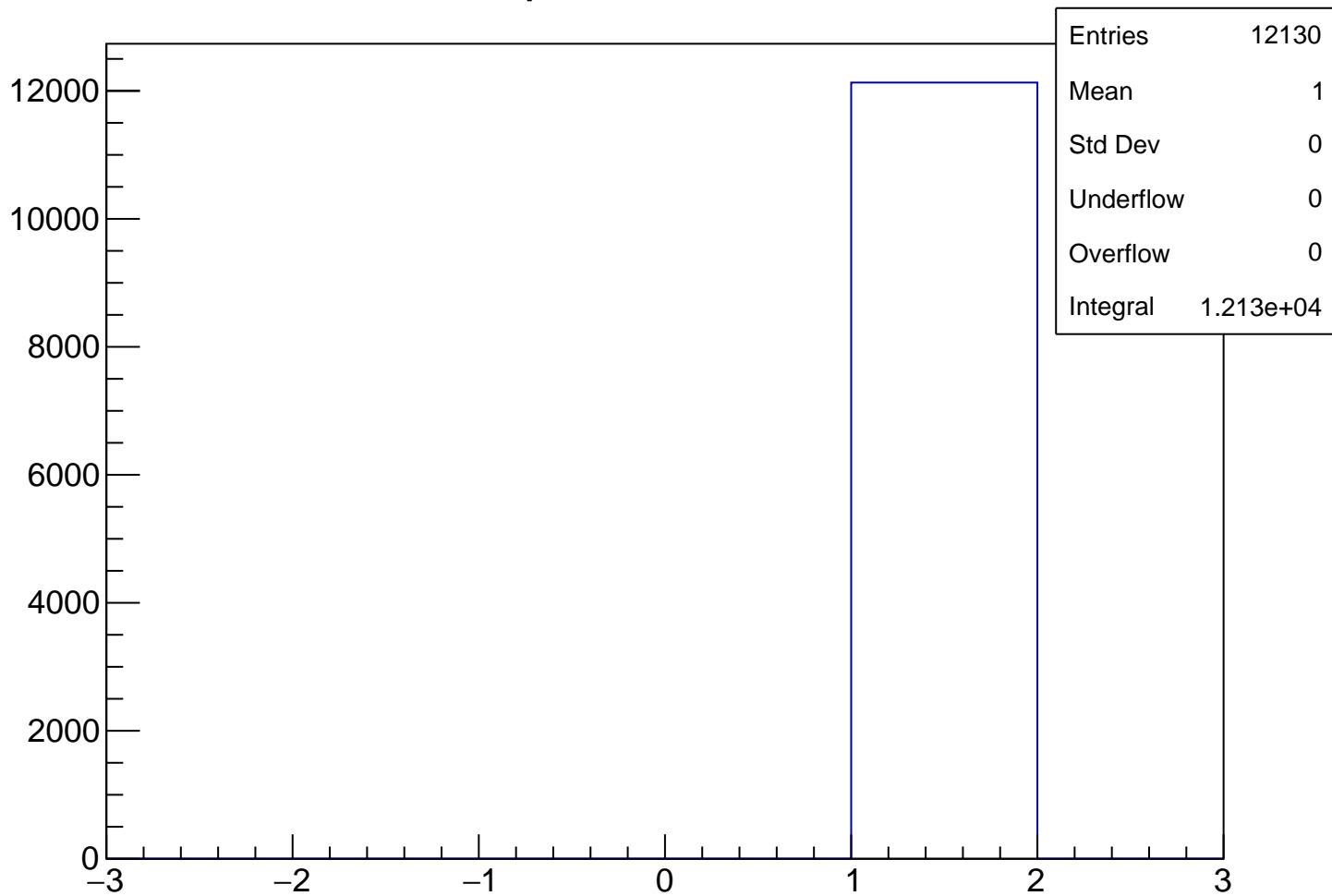
m2 Cut2



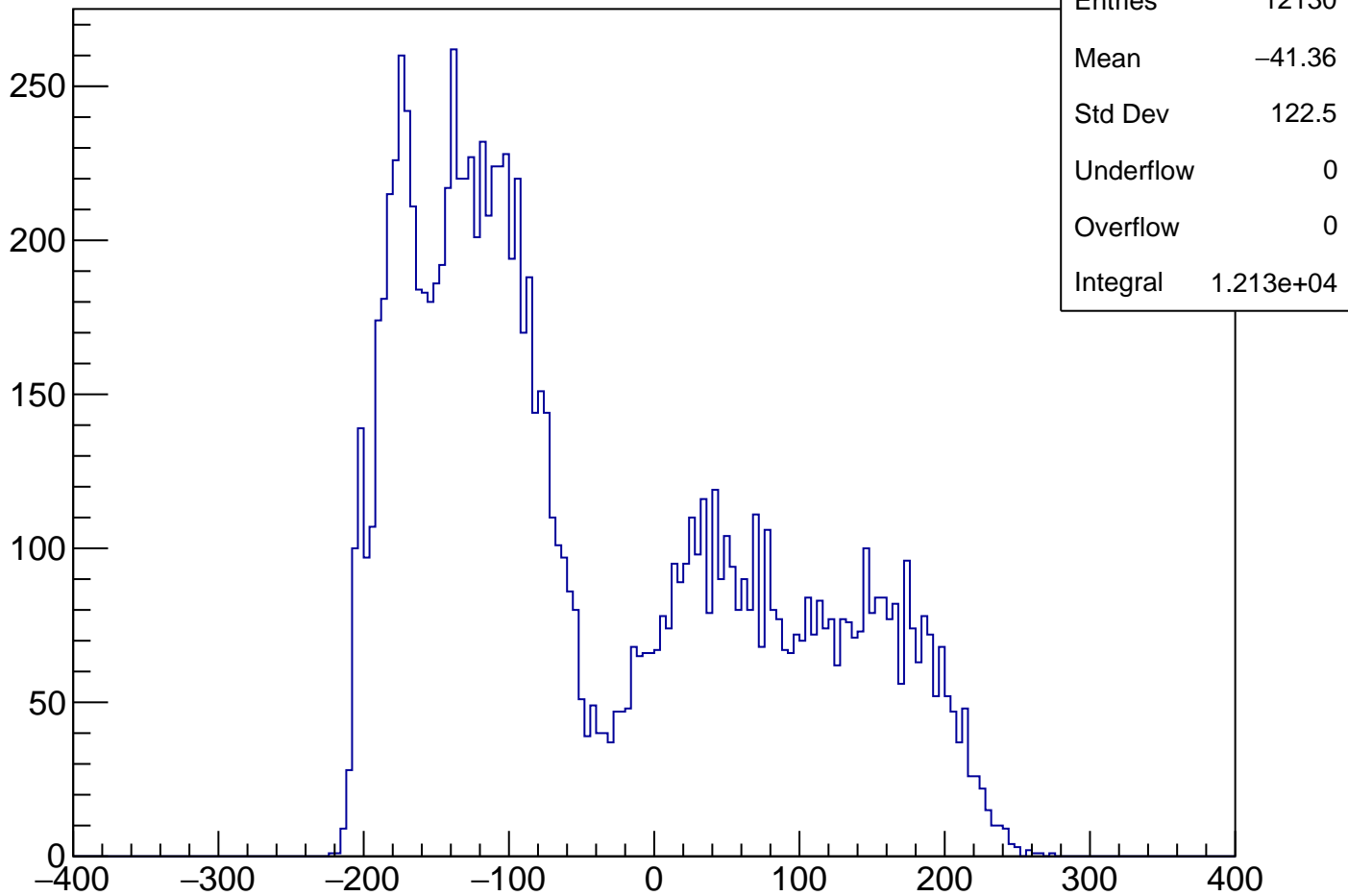
chisqrKurama Cut2



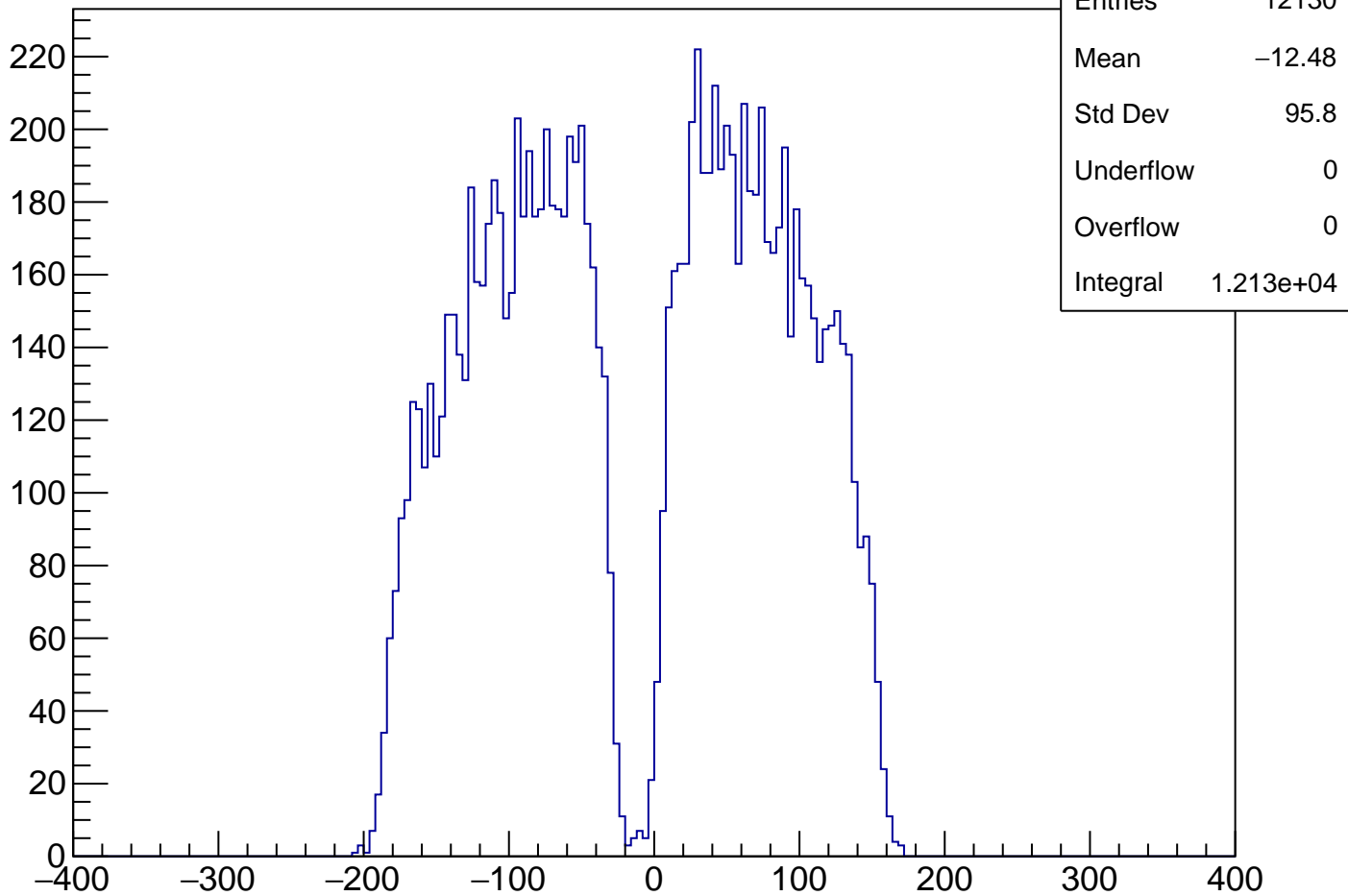
qKurama Cut2



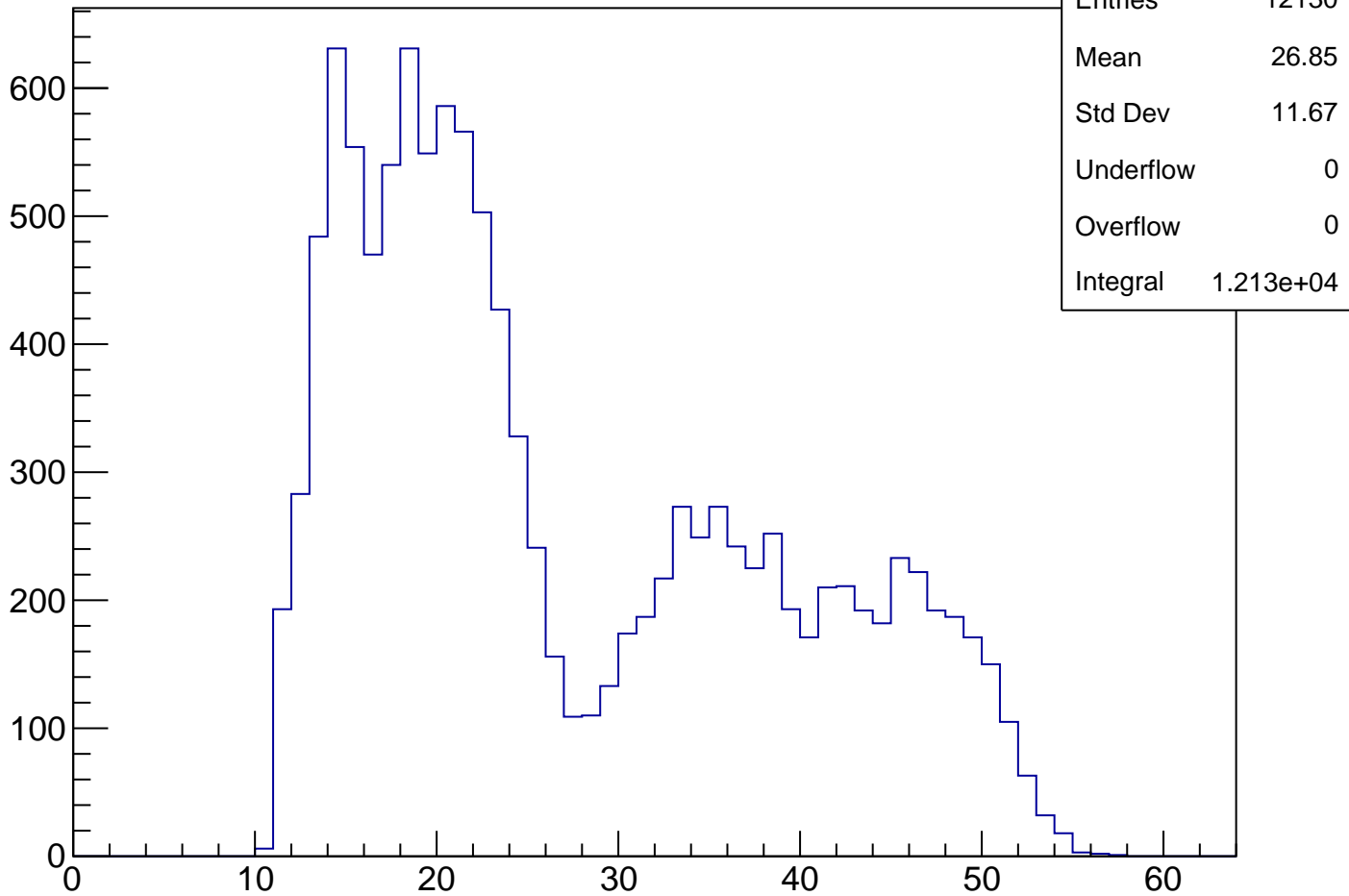
vpx[1] Cut2



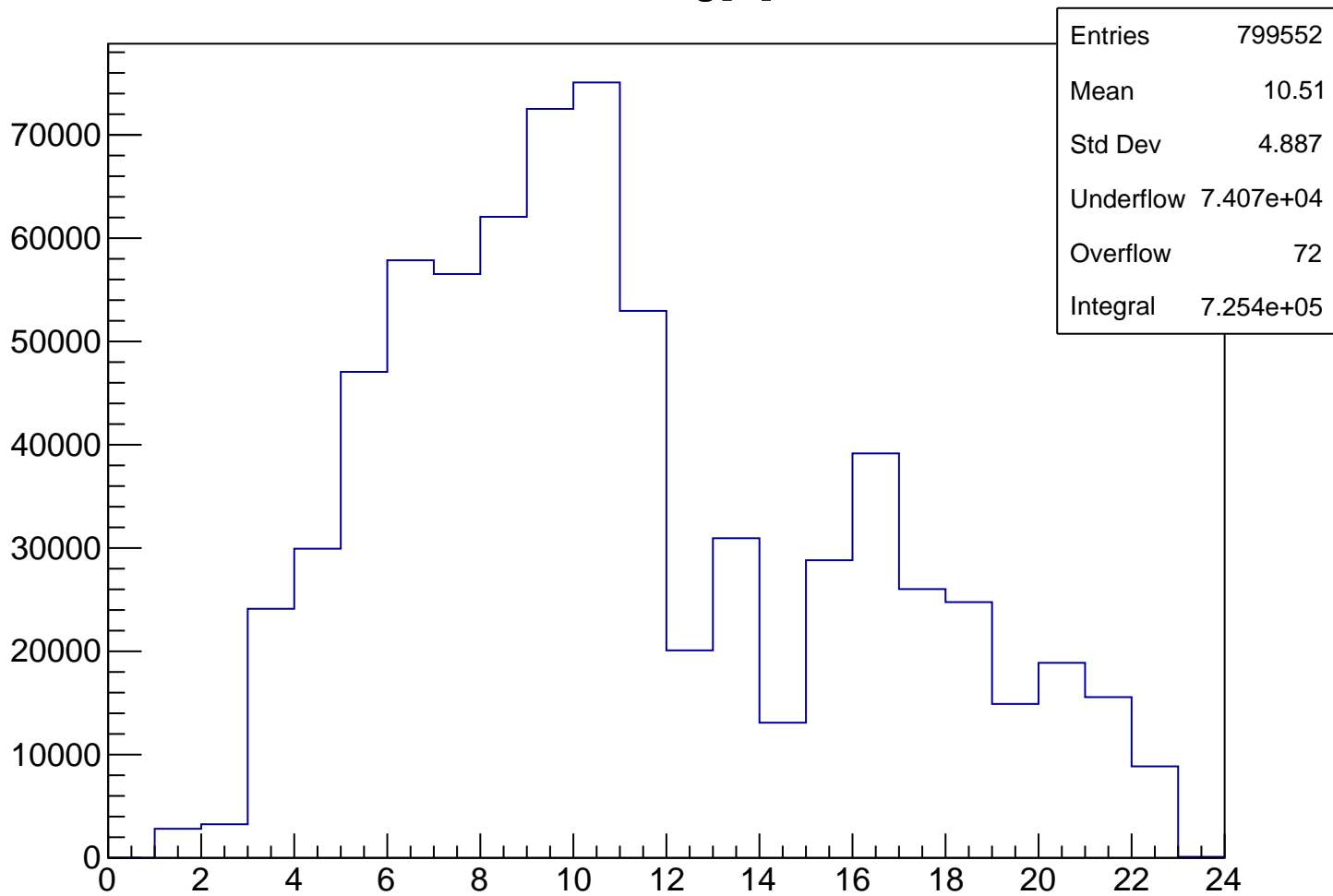
vpy[1] Cut2



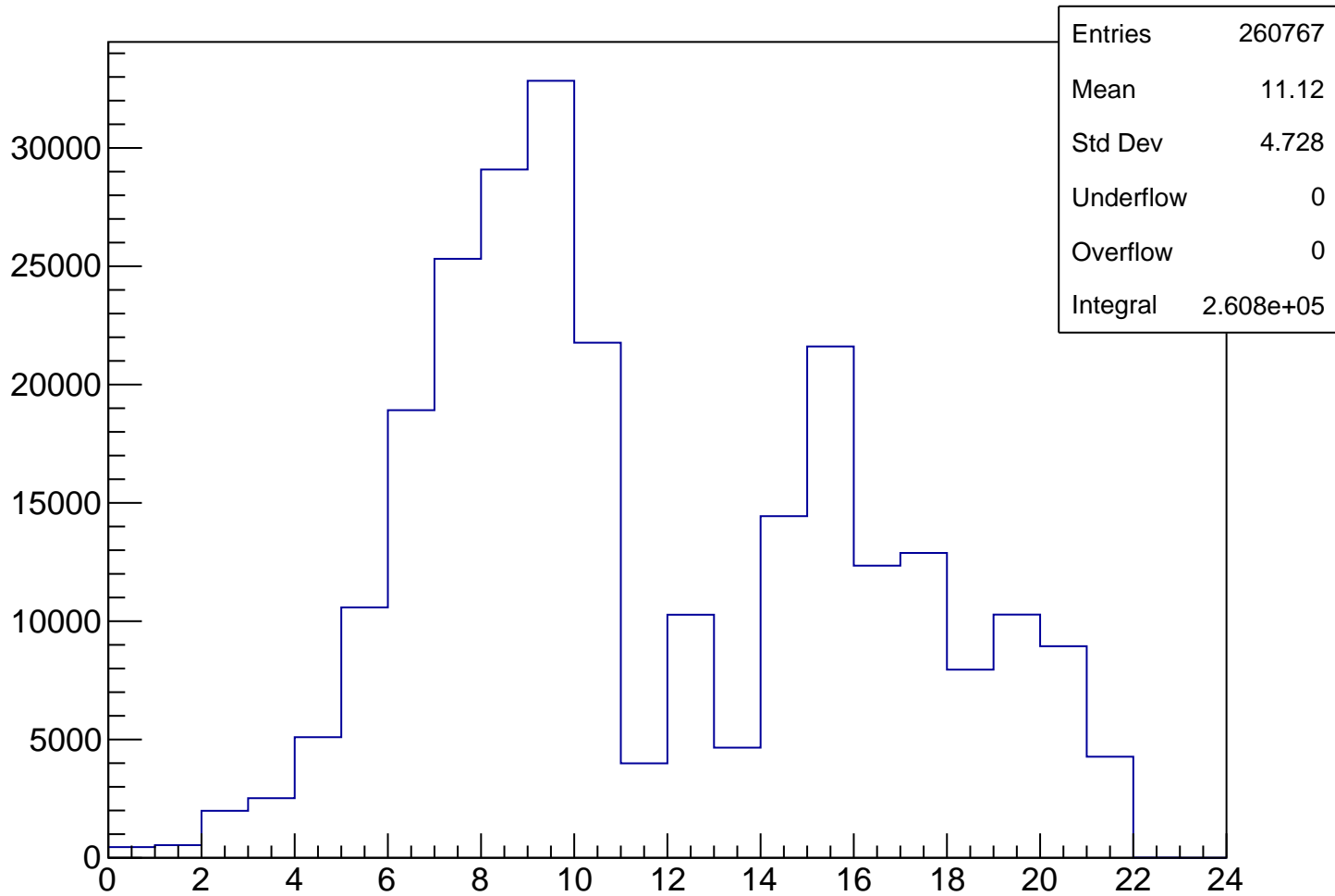
vpseg[1] Cut2



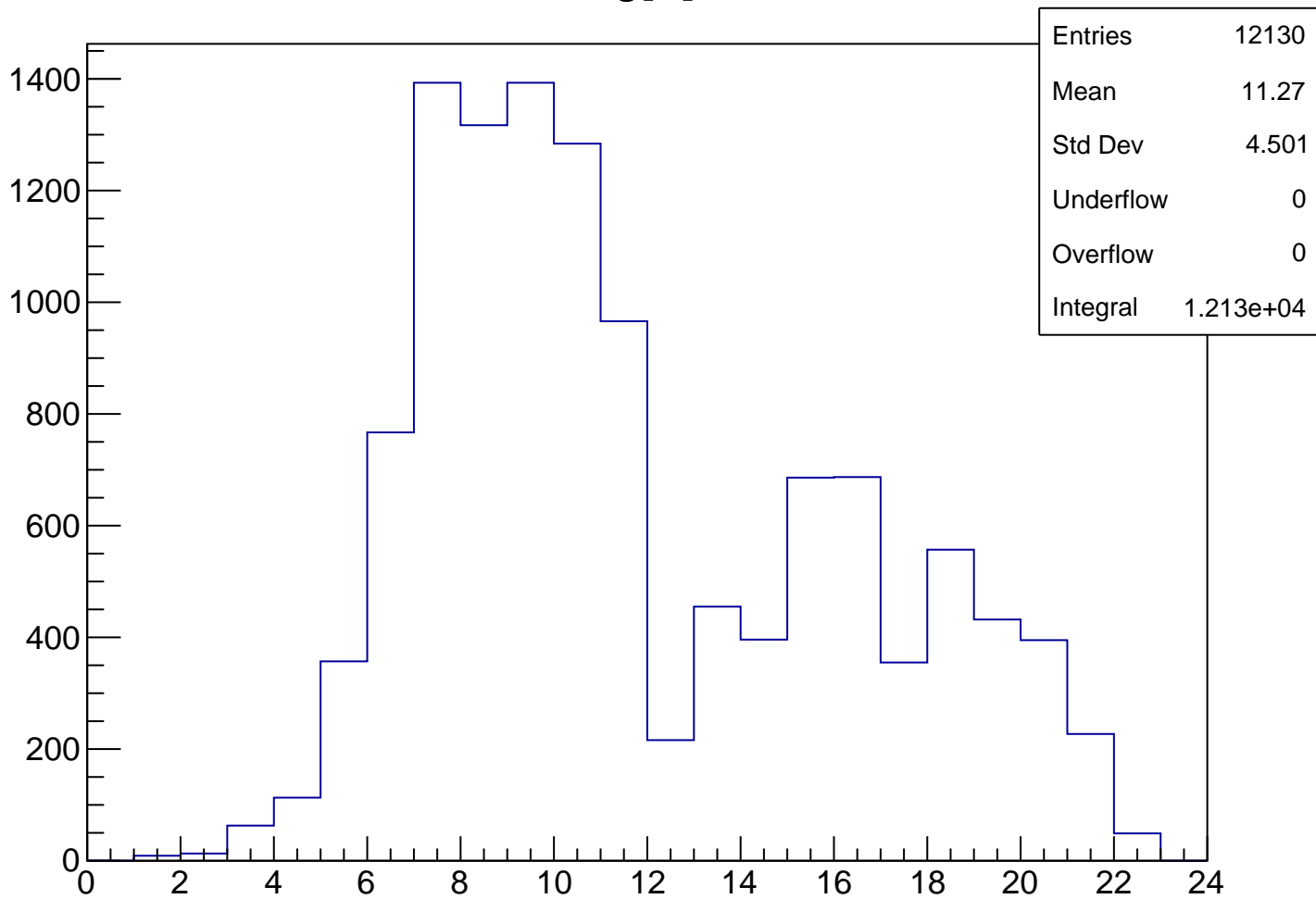
TofSeg[0]



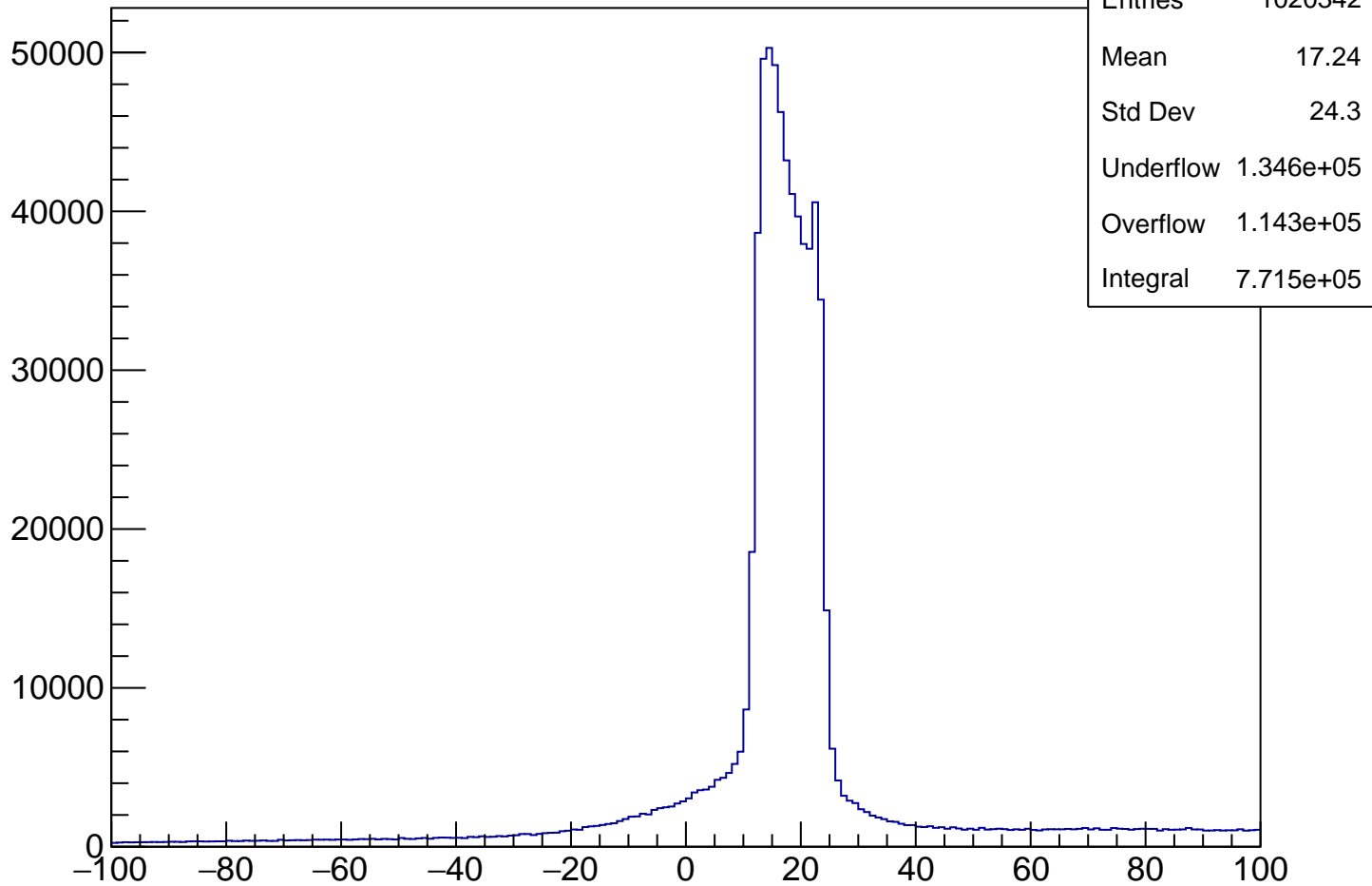
TofSeg[0] Cut1



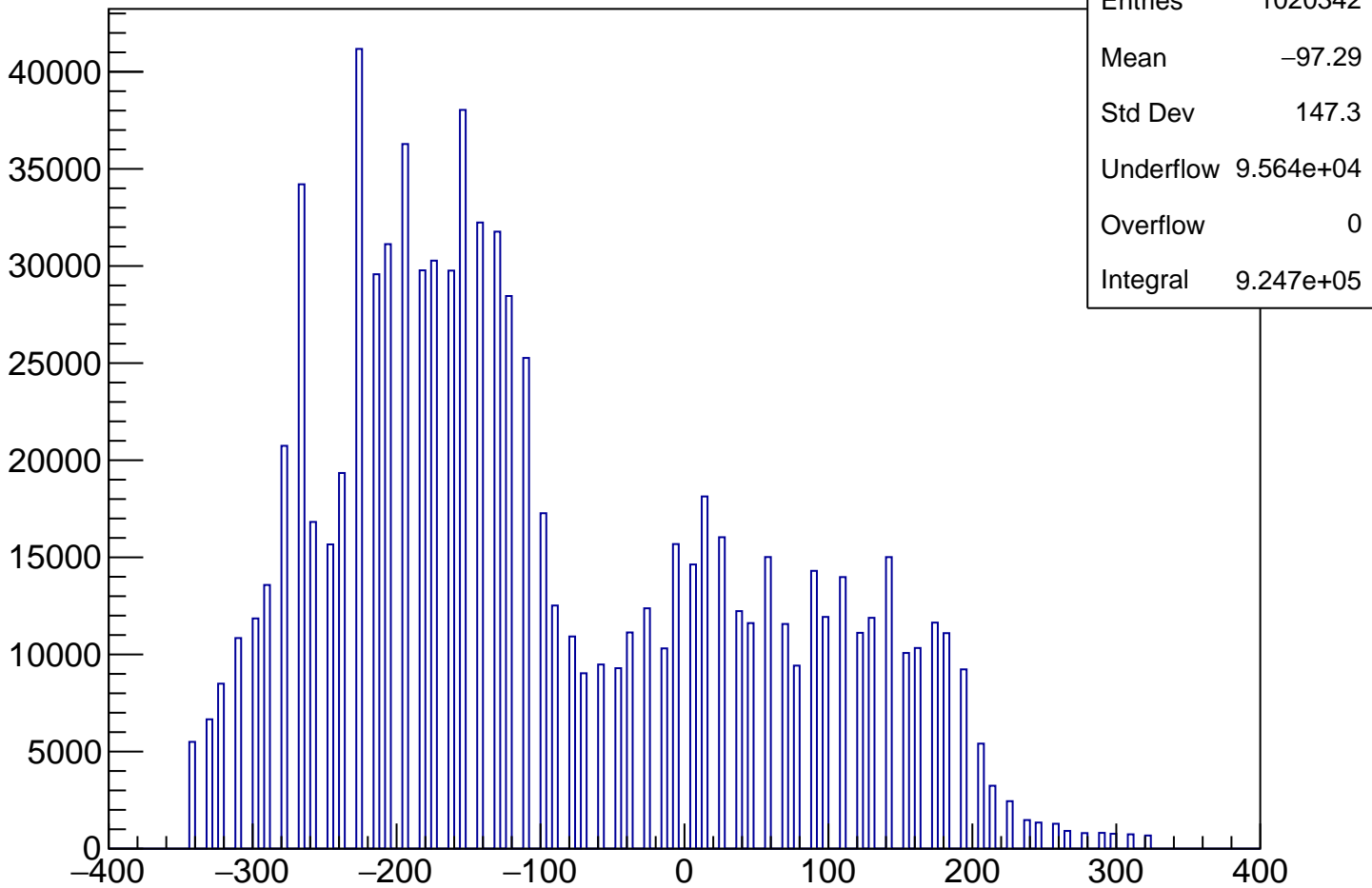
TofSeg[0] Cut2



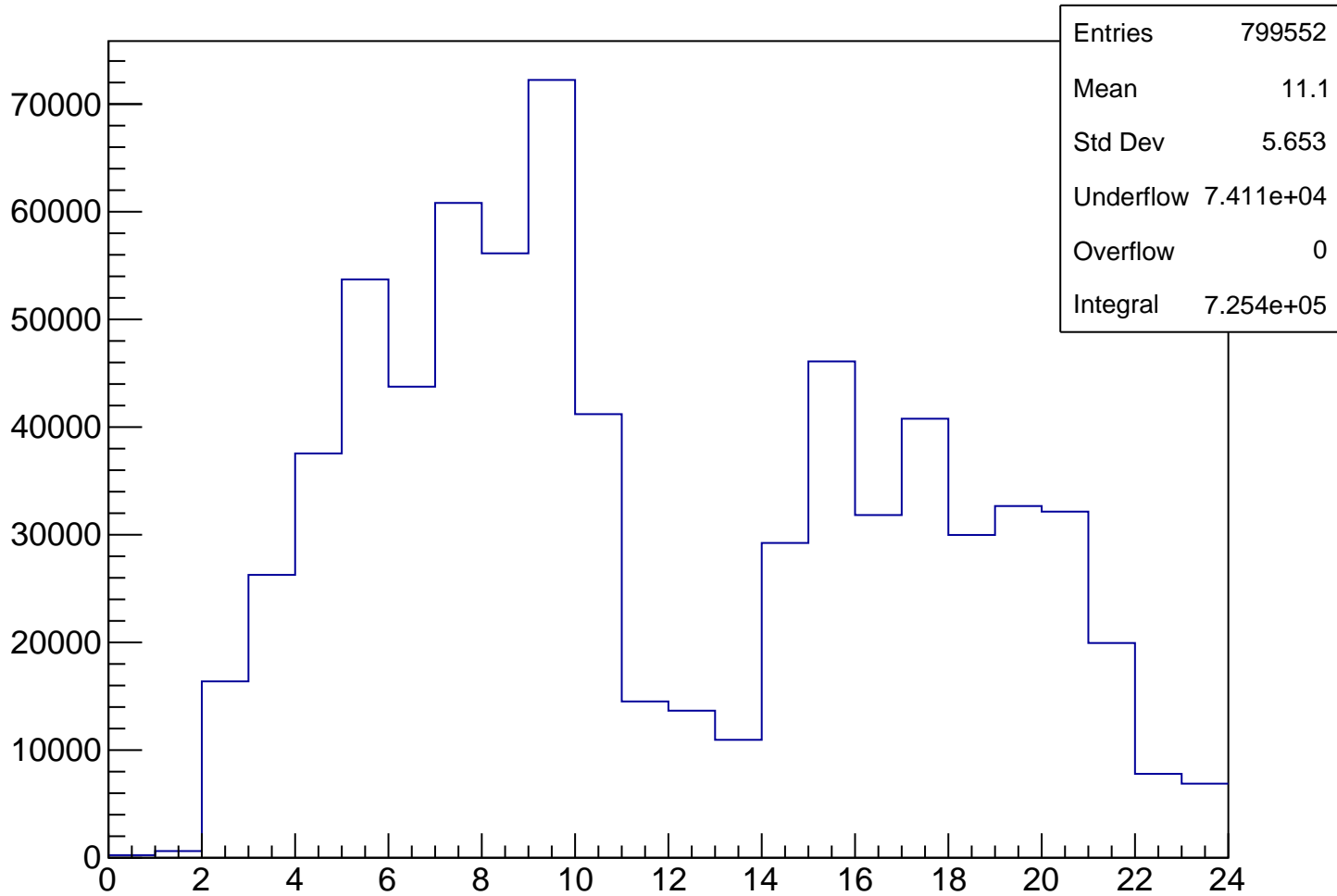
delta_x



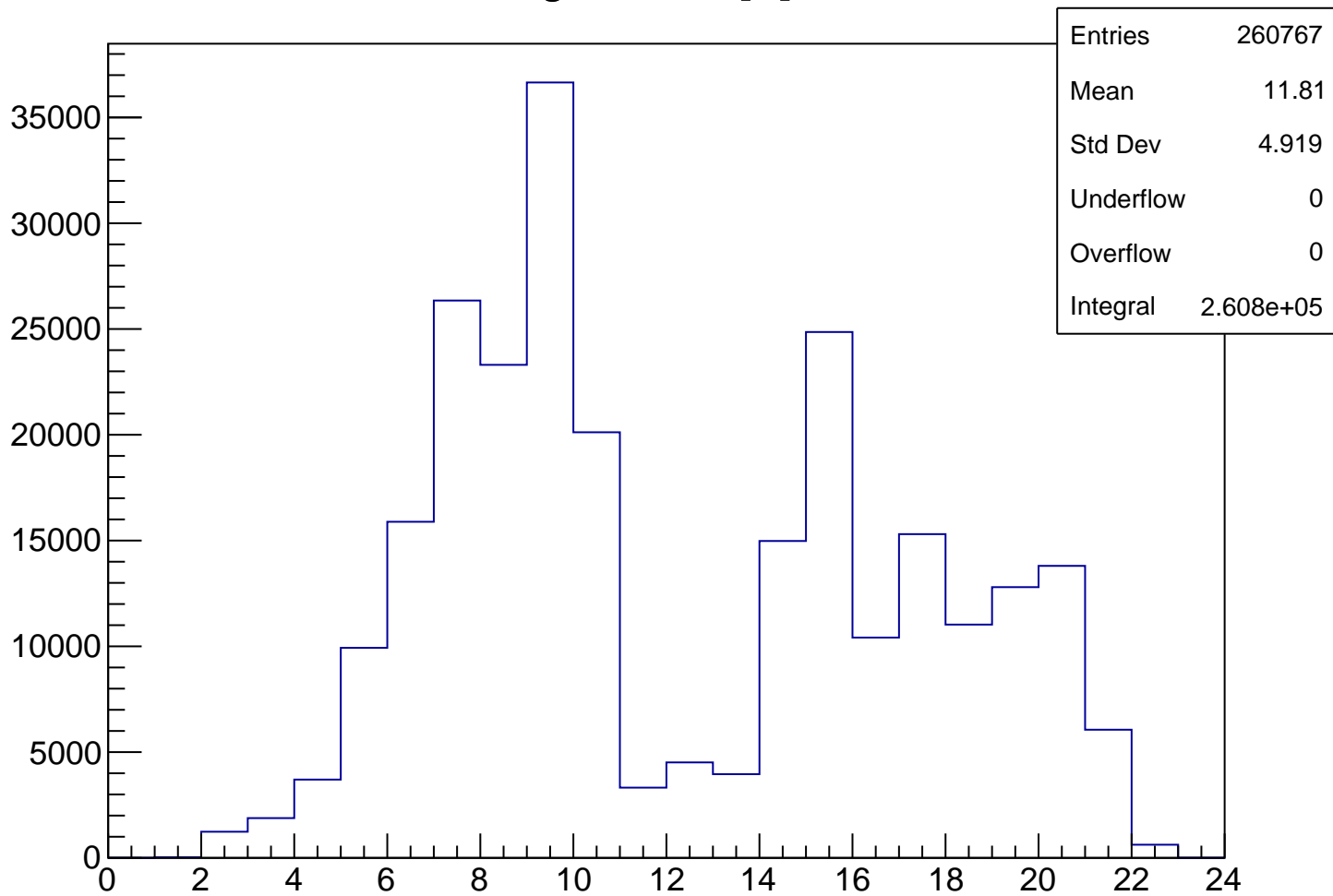
Sch Position by HitSegment



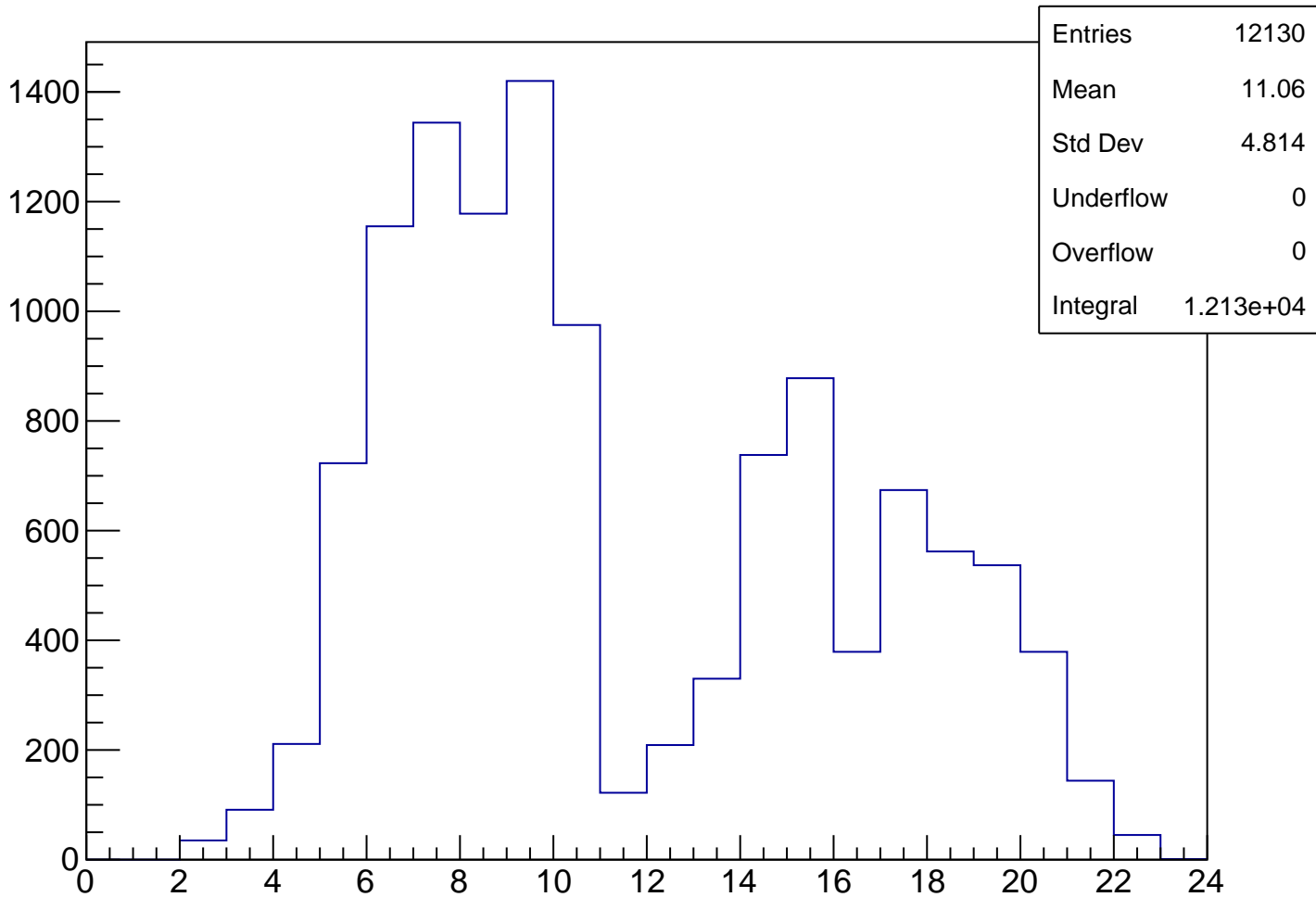
tofsegKurama[0]



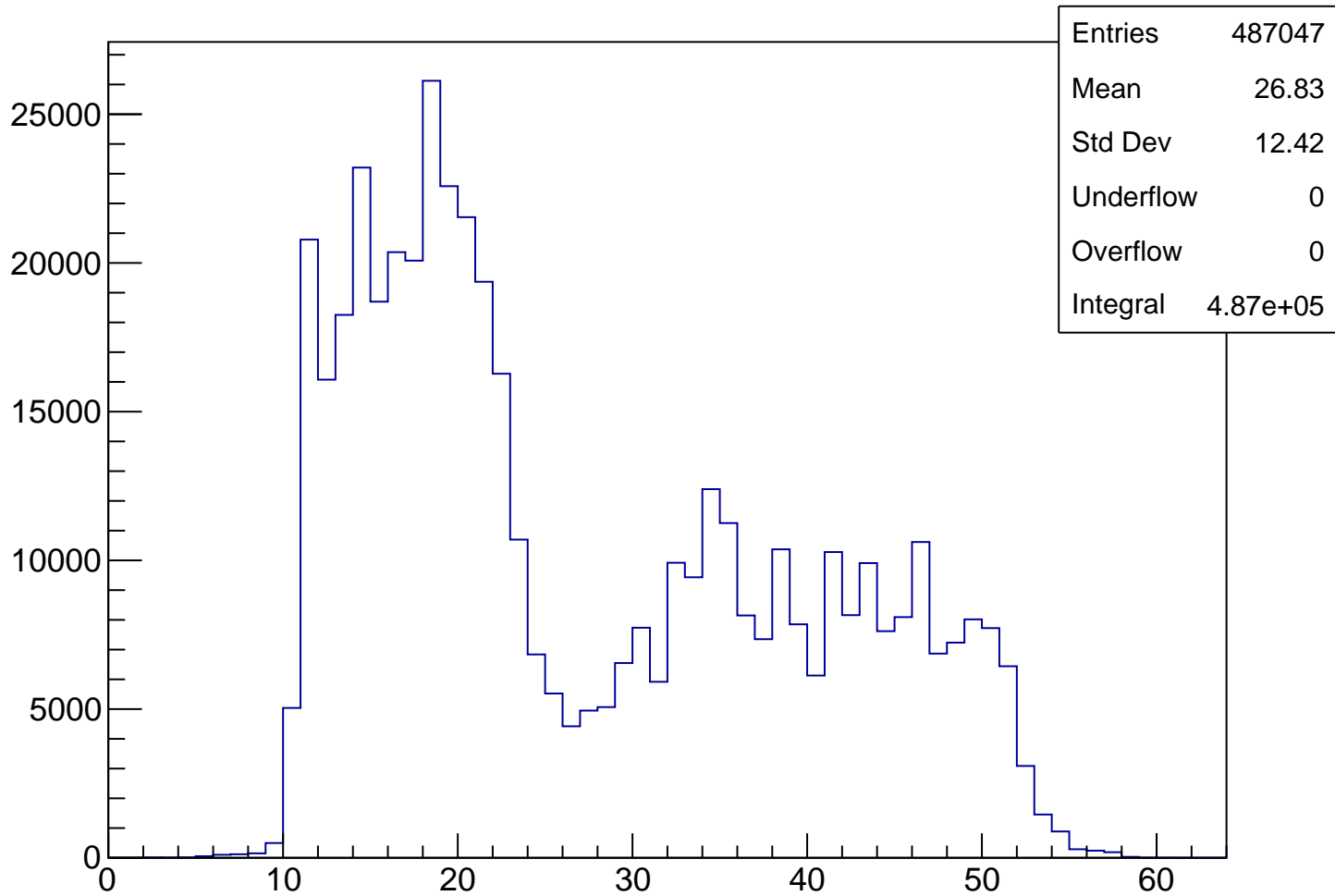
tofsegKurama[0] Cut1



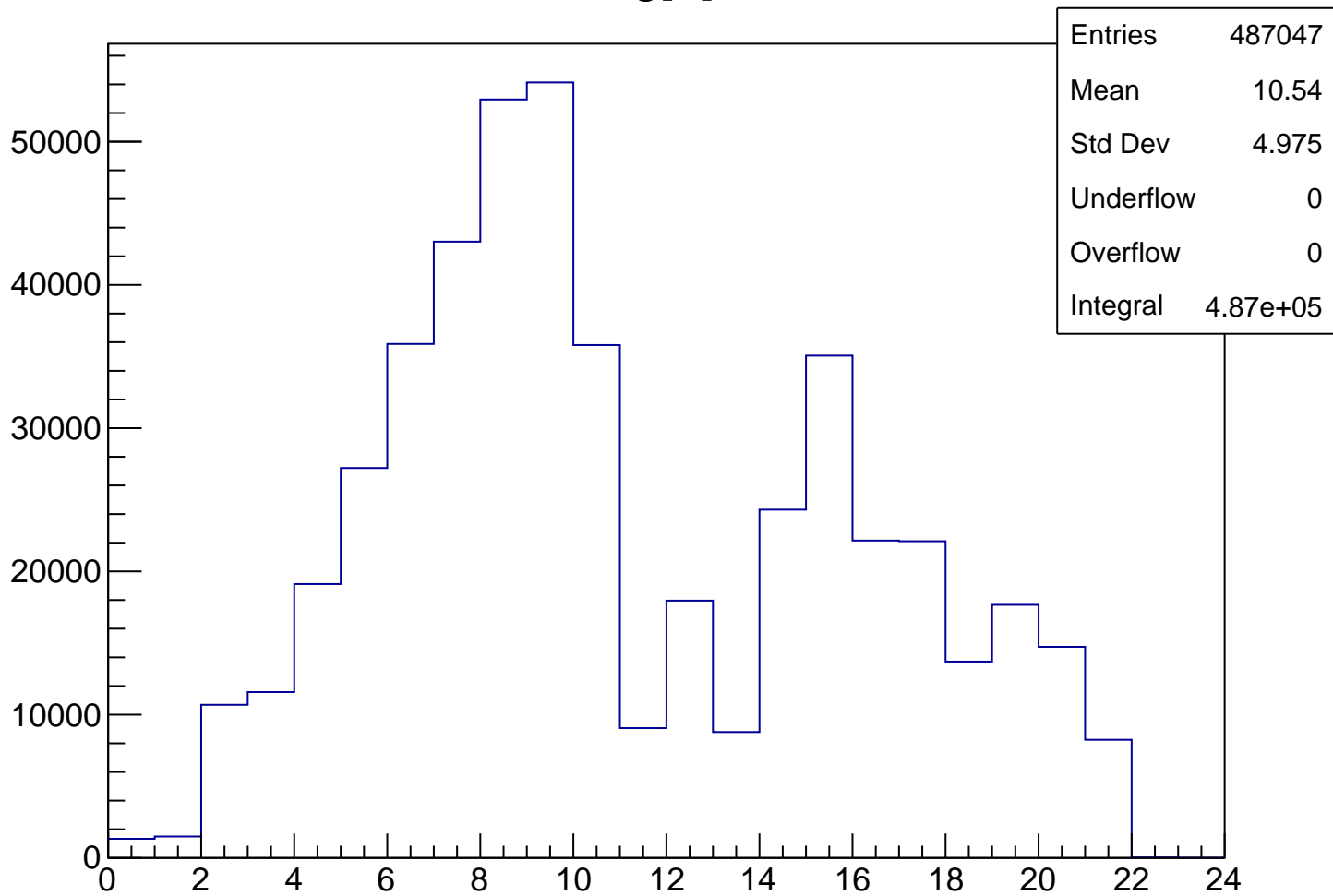
tofsegKurama[0] Cut2



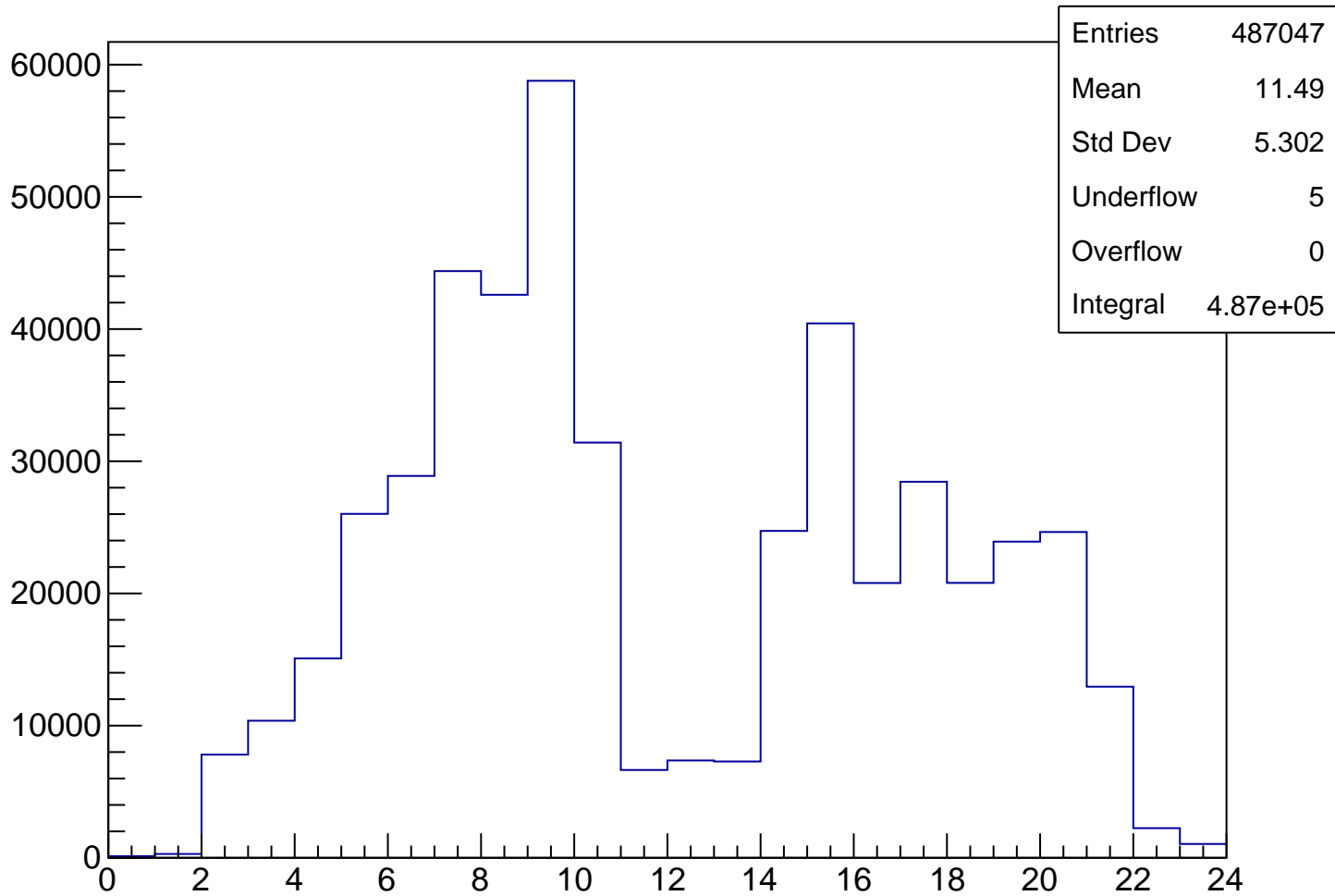
vpseg[1] Cut3



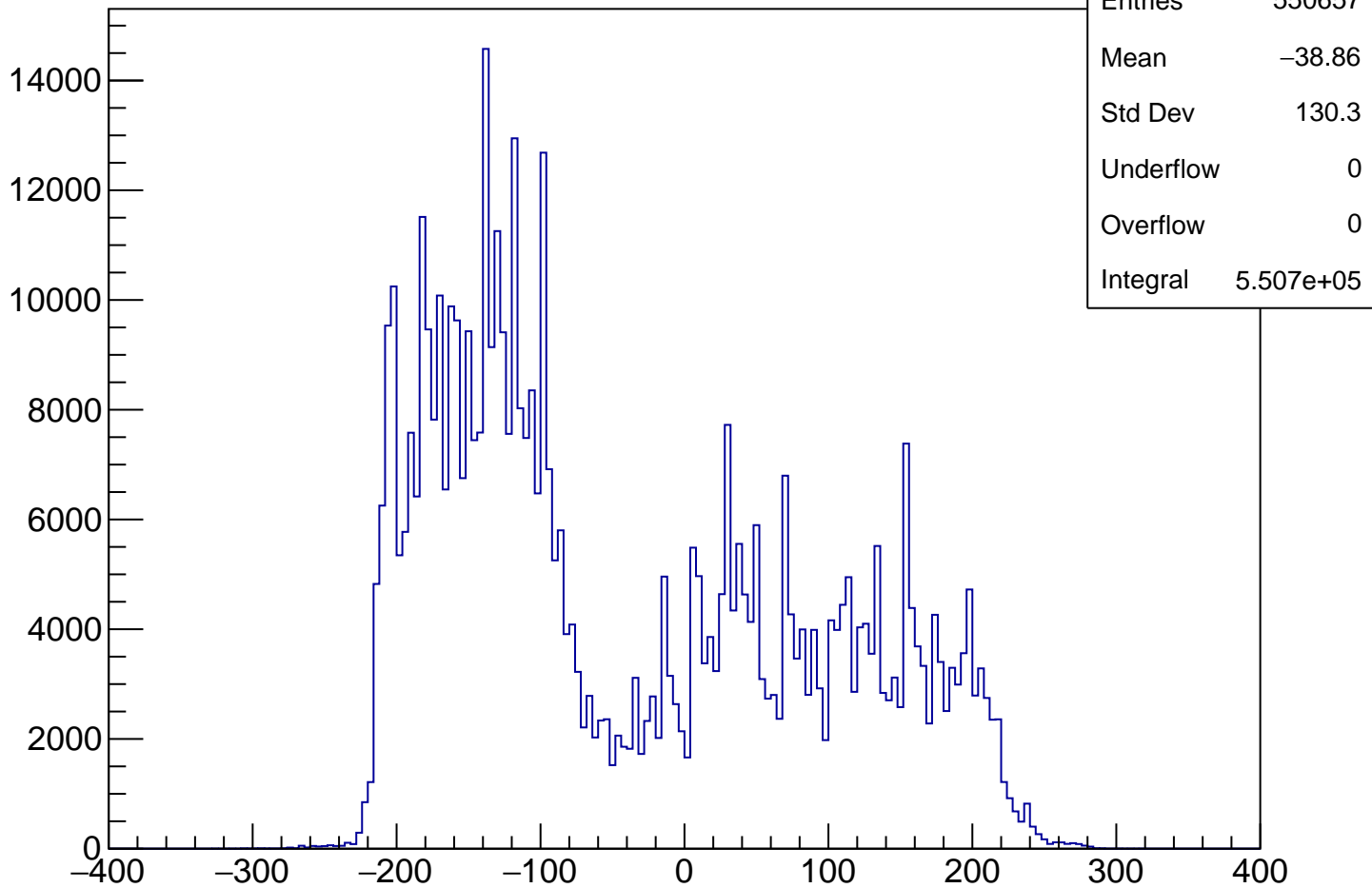
TofSeg[0] Cut3



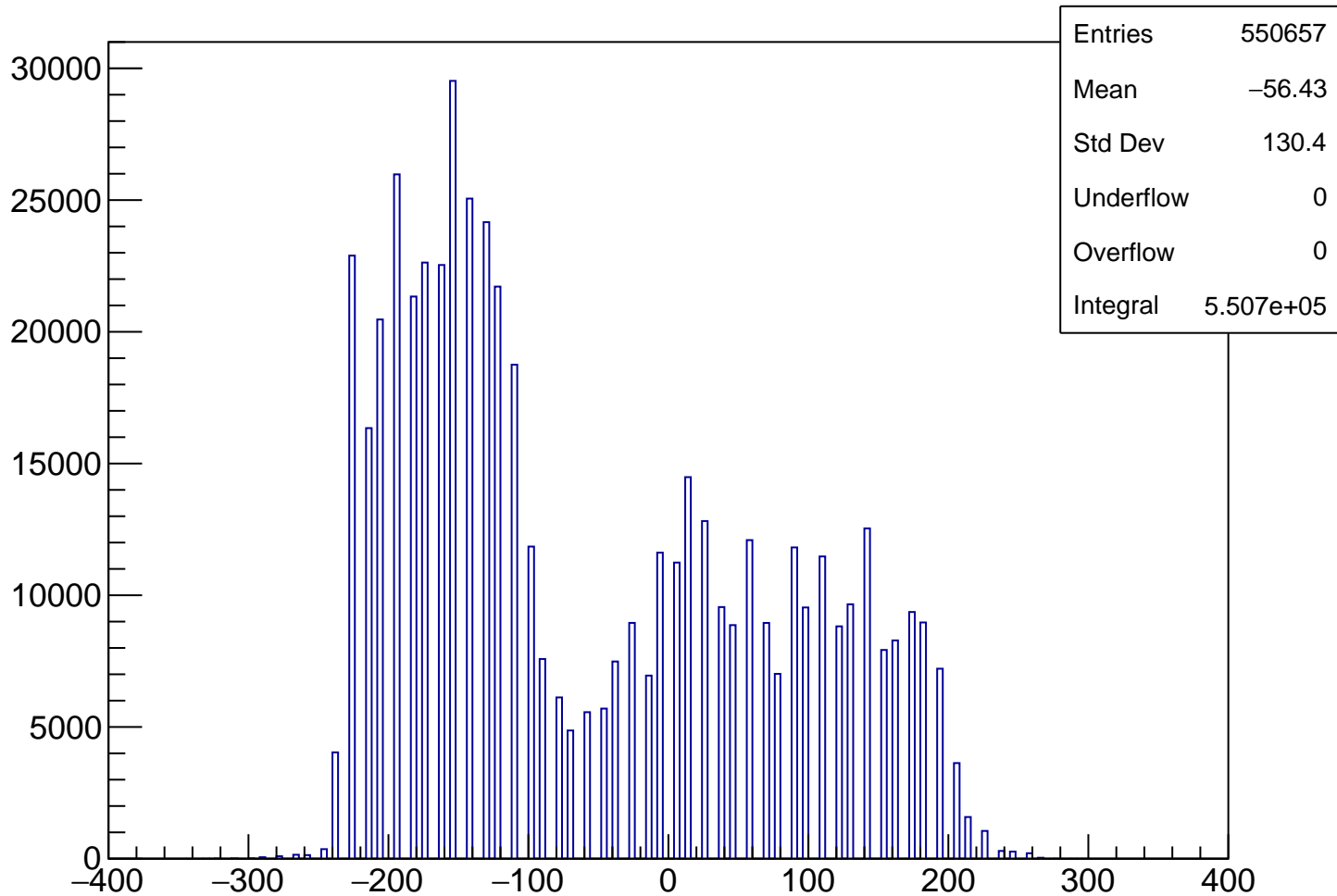
tofsegKurama[0] Cut3



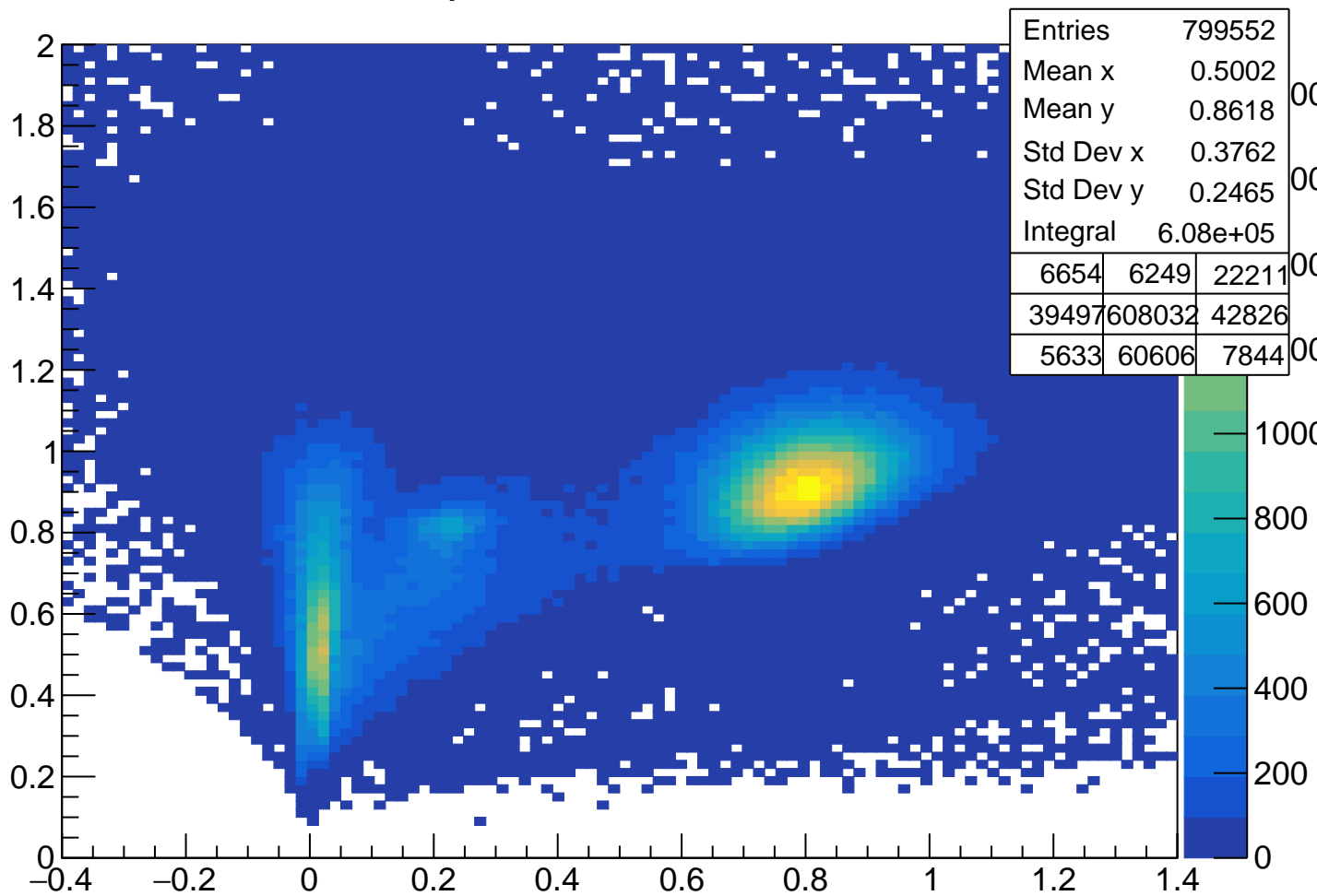
vpx[1] Cut3



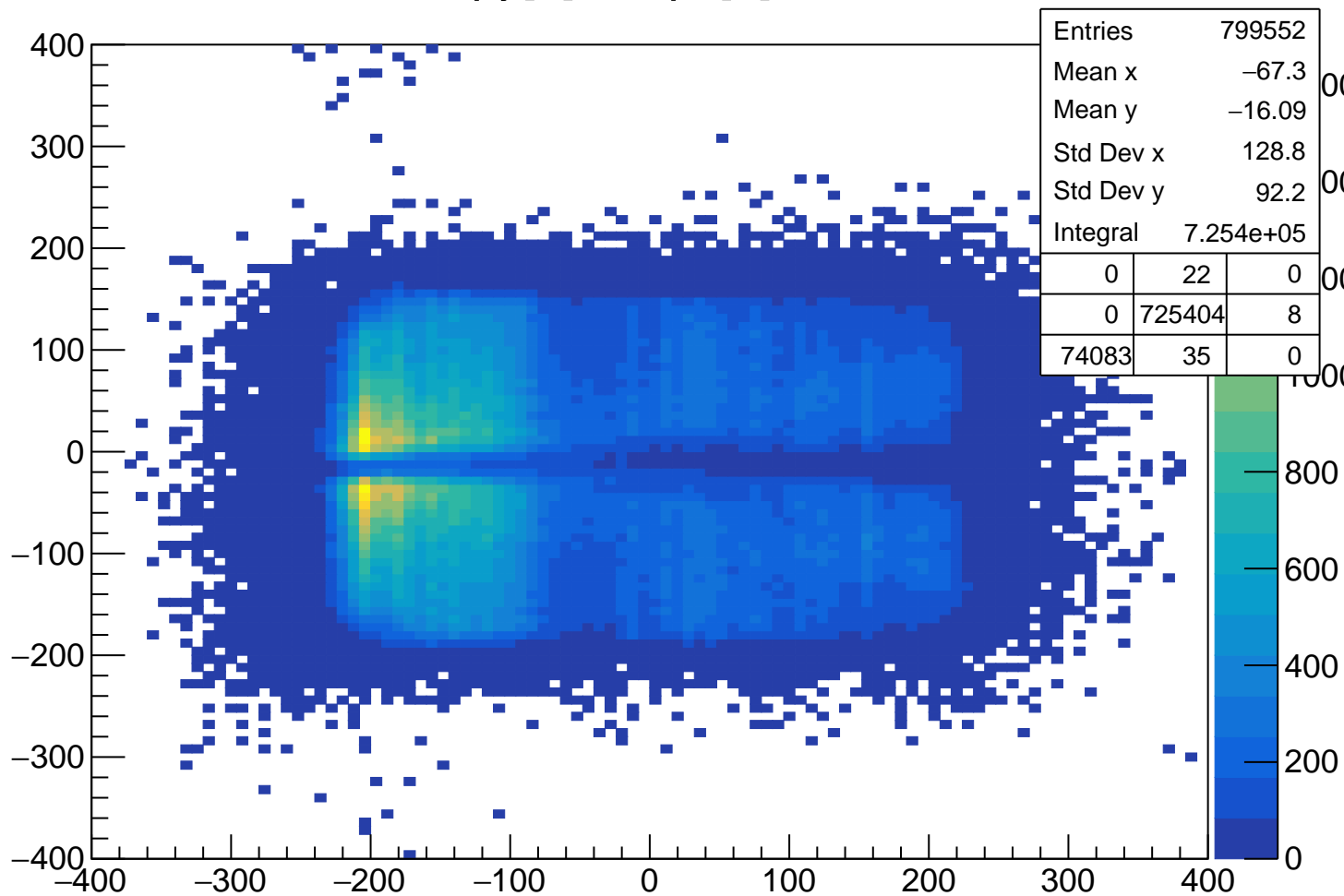
Sch Position by HitSegment Cut3



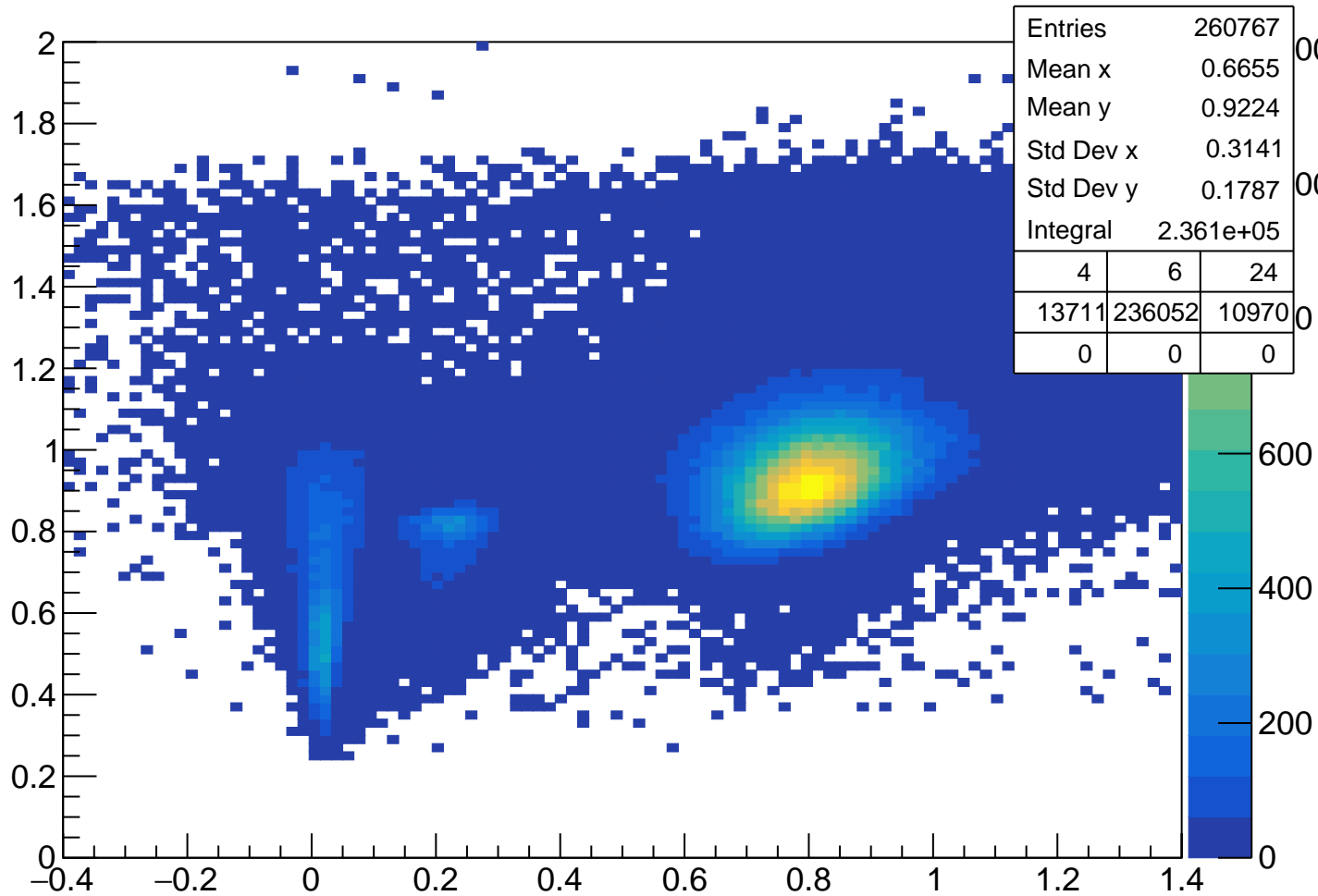
pKurama % m2



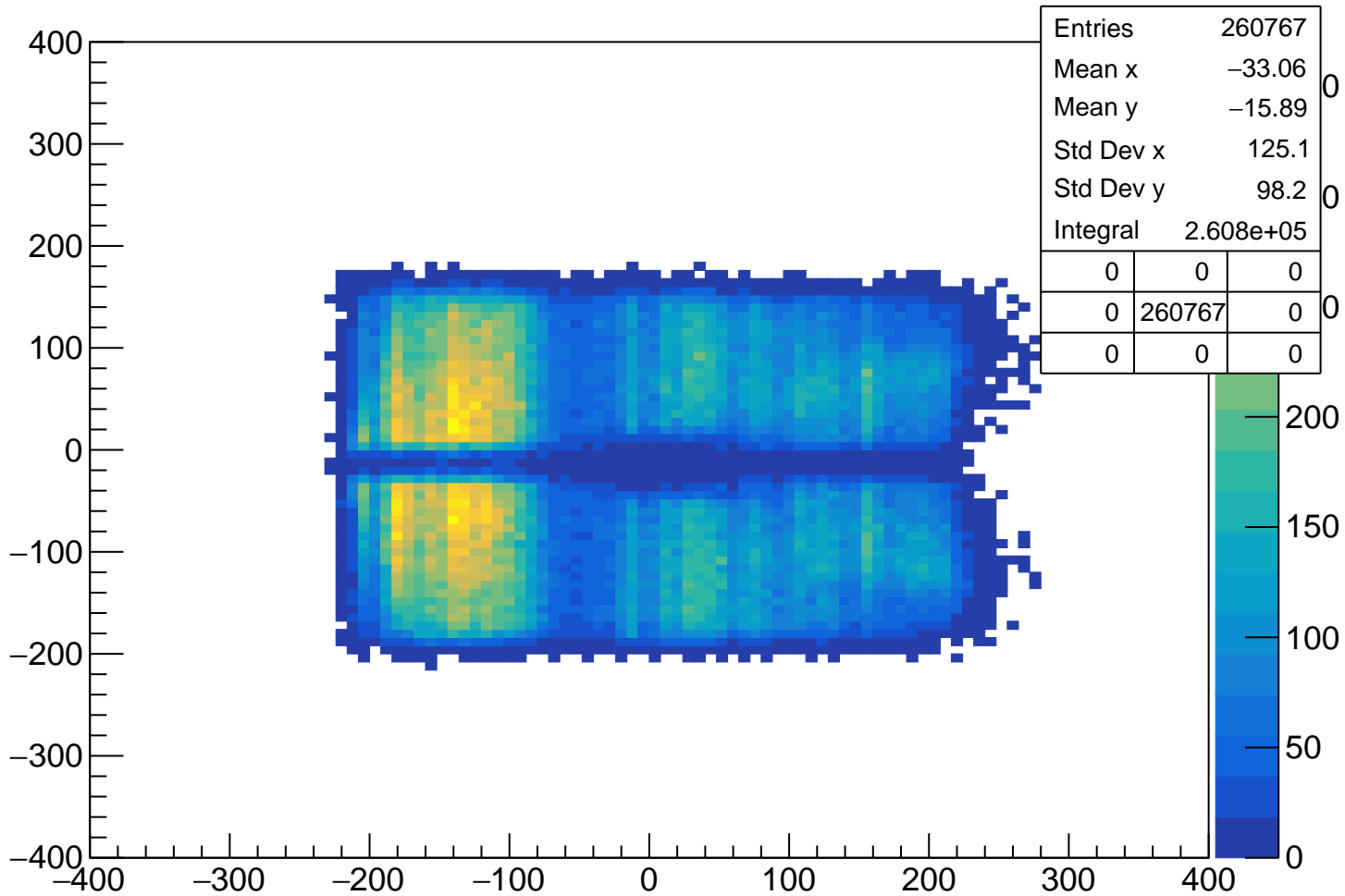
vpy[1] % vpx[1]



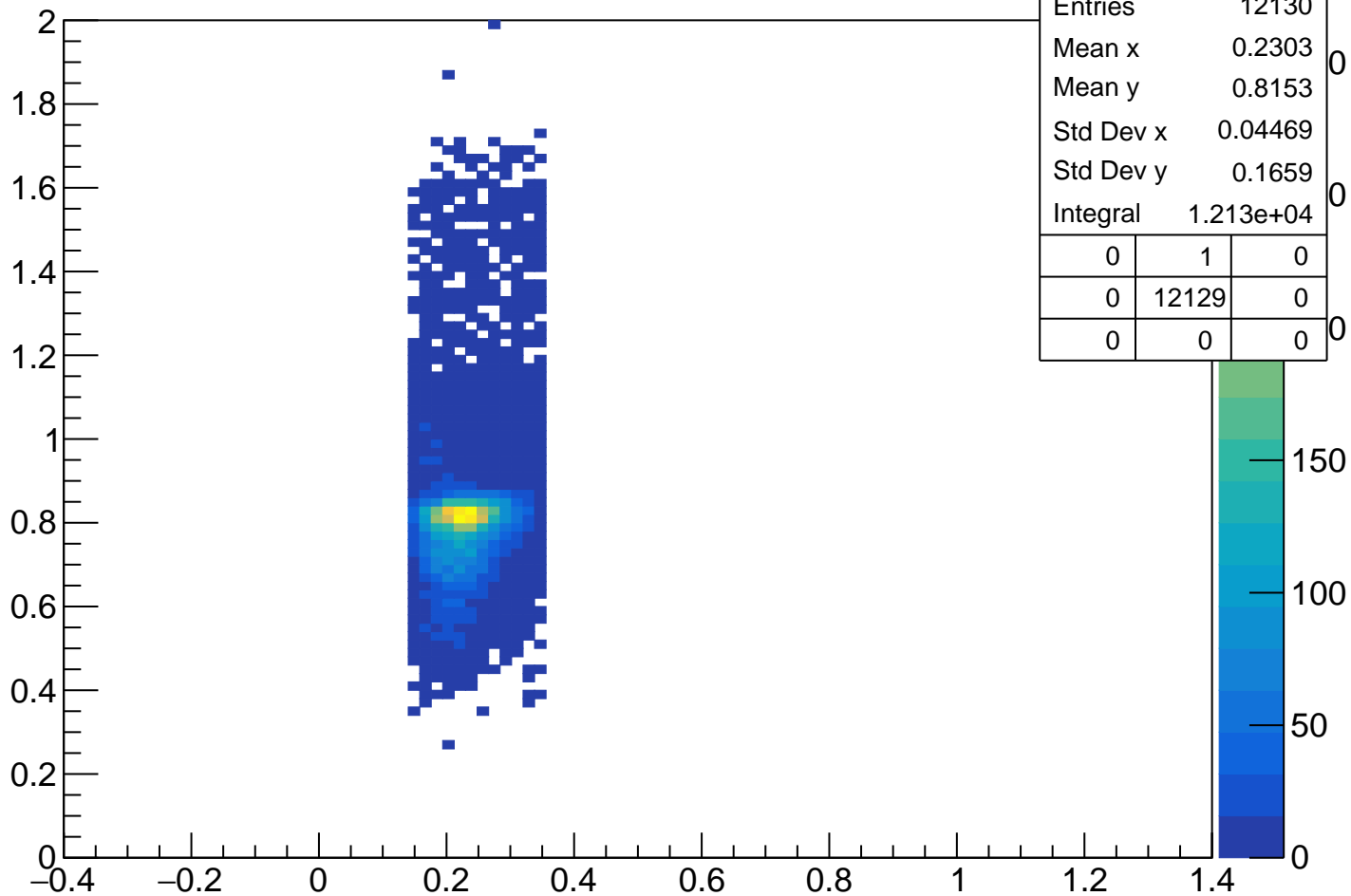
pKurama % m2 Cut1



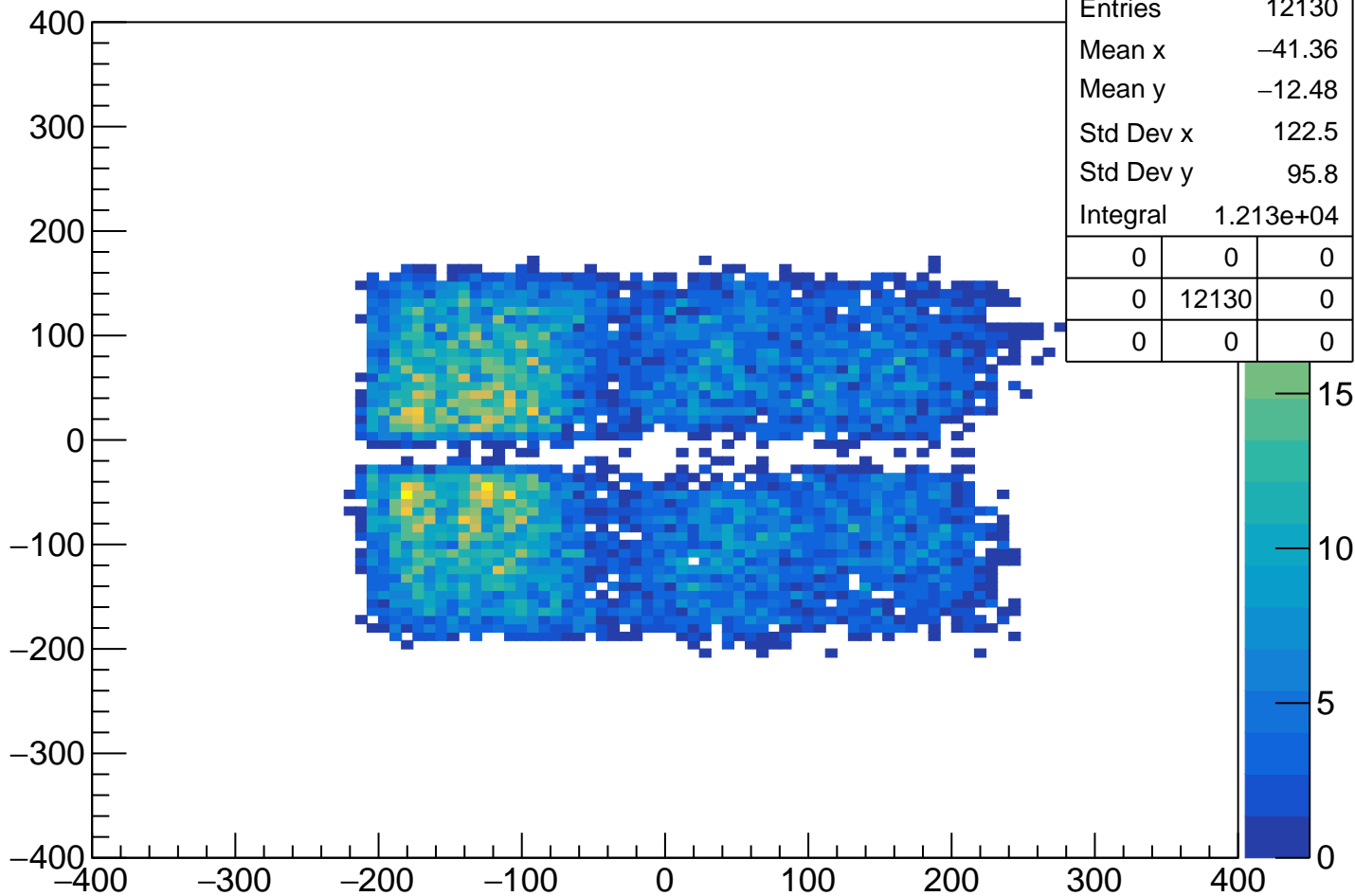
vpy[1] % vpx[1] Cut1



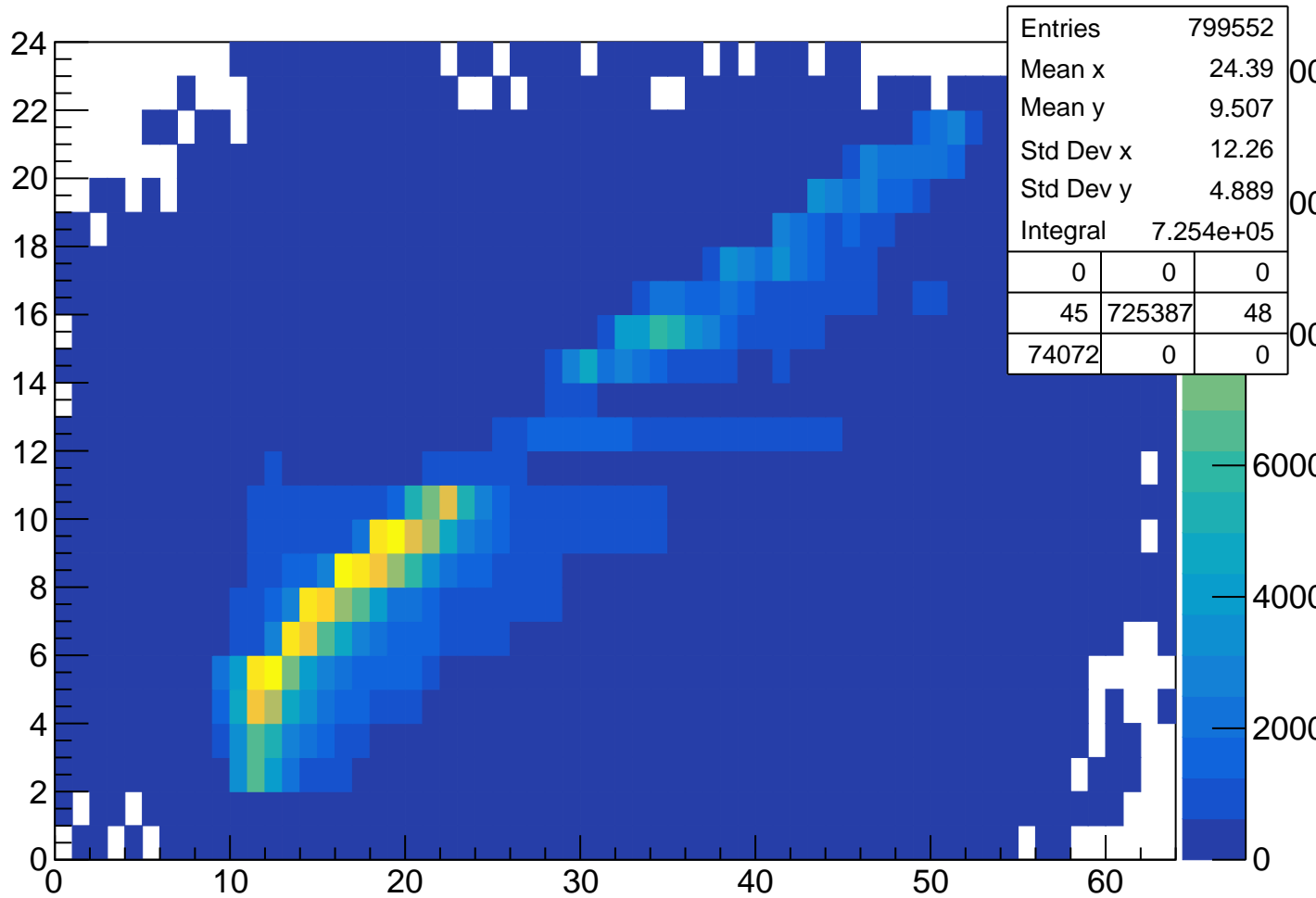
pKurama % m2 Cut2



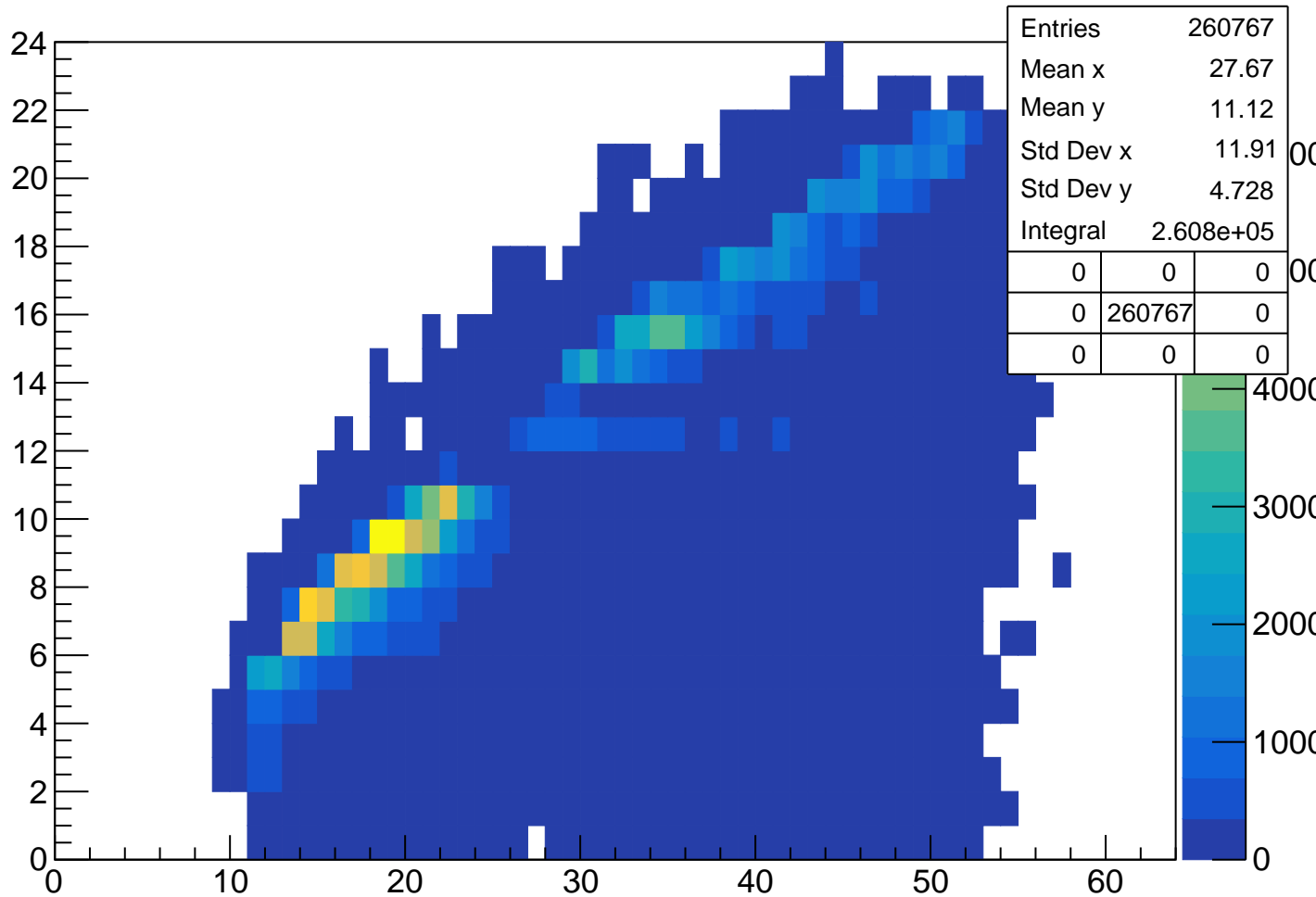
vpy[1] % vpx[1] Cut2



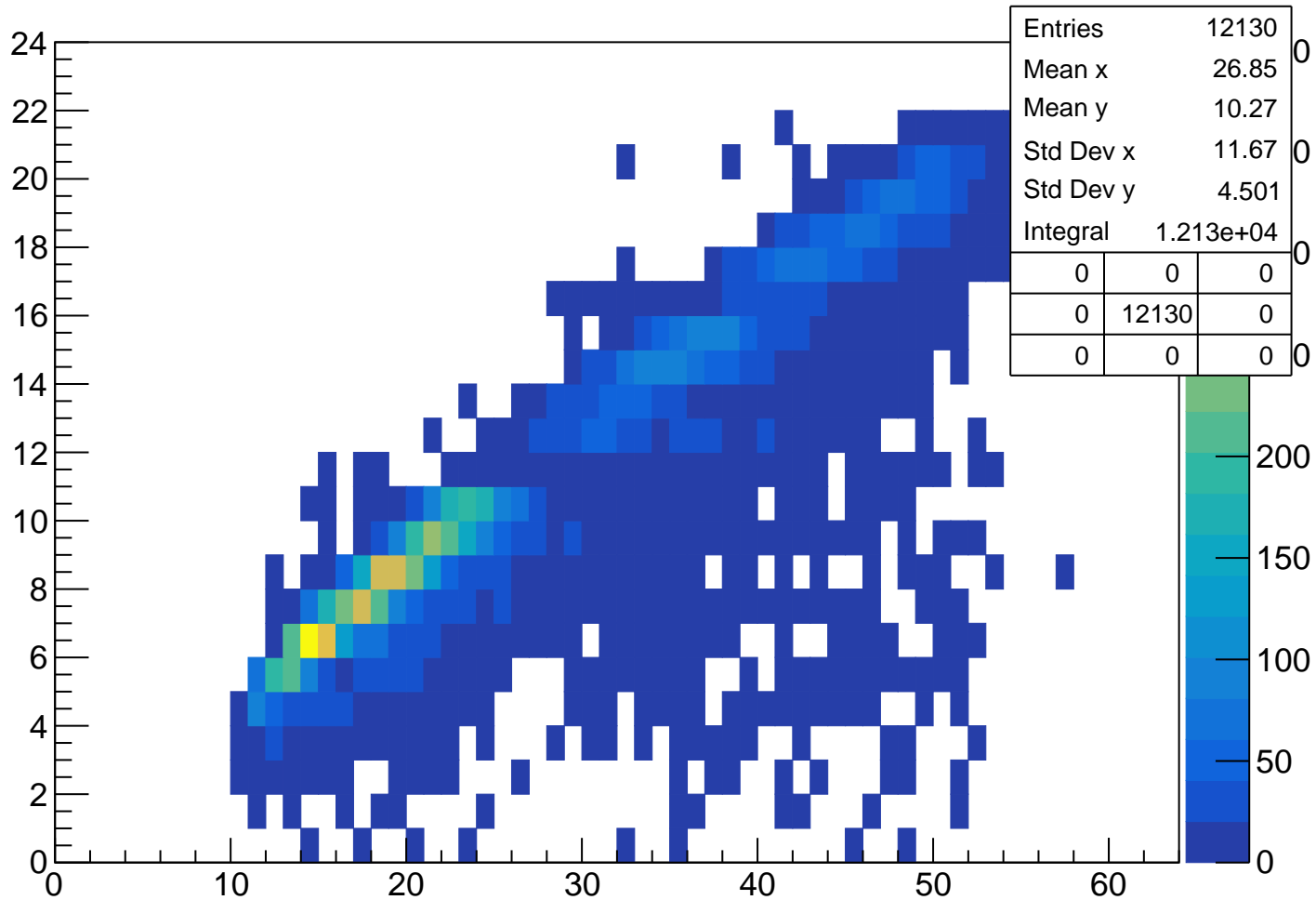
TofSeg[0] % vpseg[1]



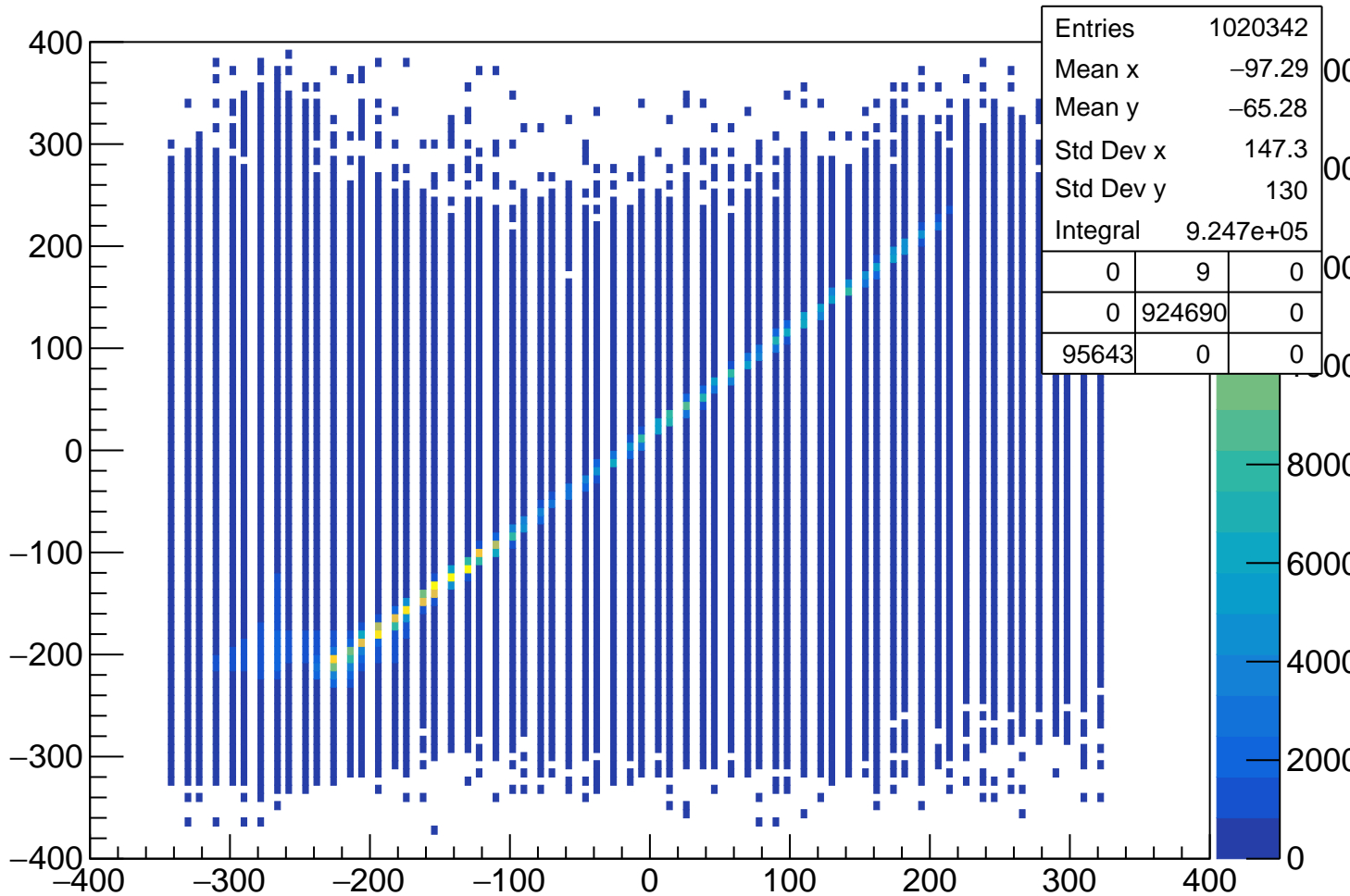
TofSeg[0] % vpseg[1] Cut1



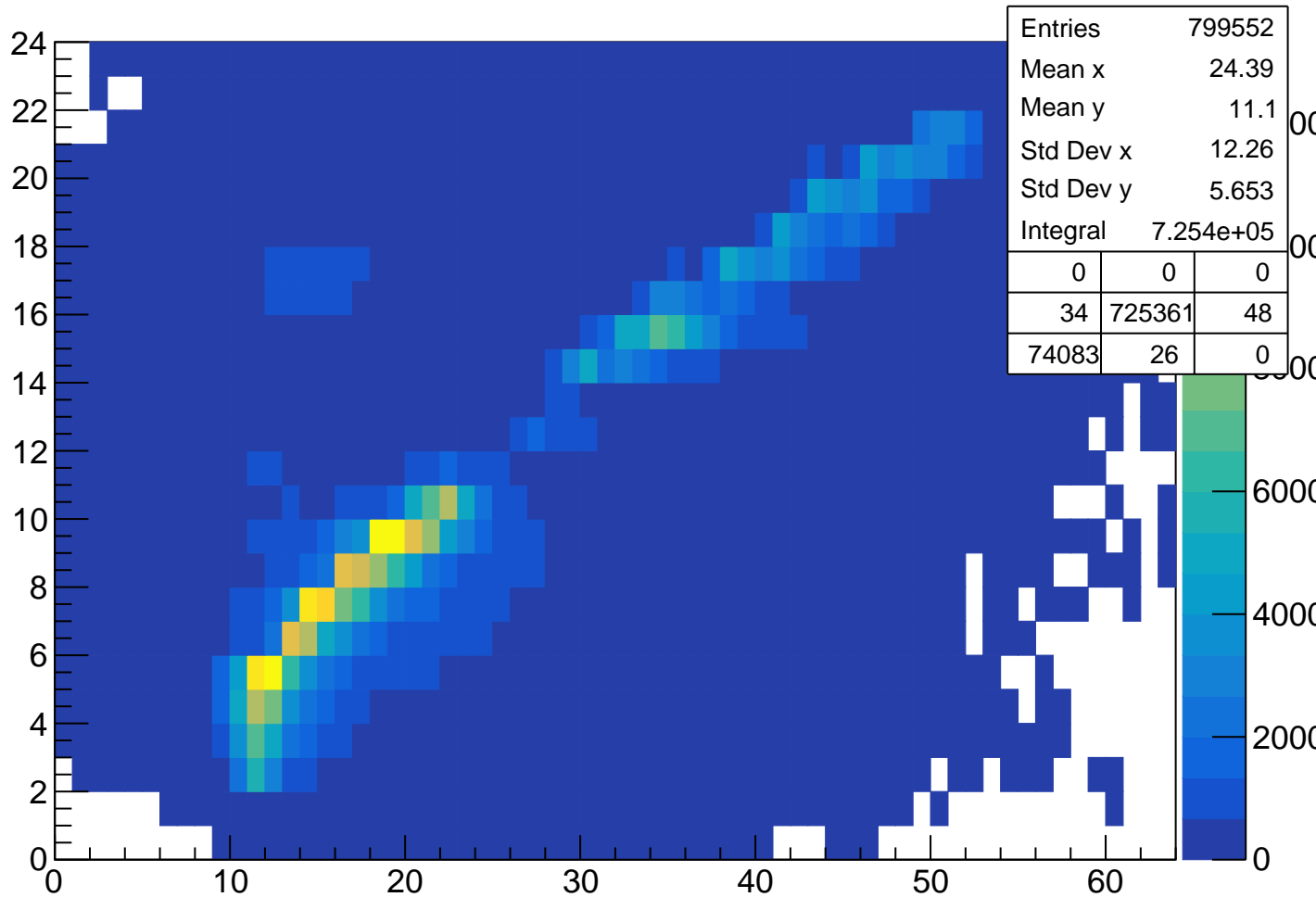
TofSeg[0] % vpseg[1] Cut2



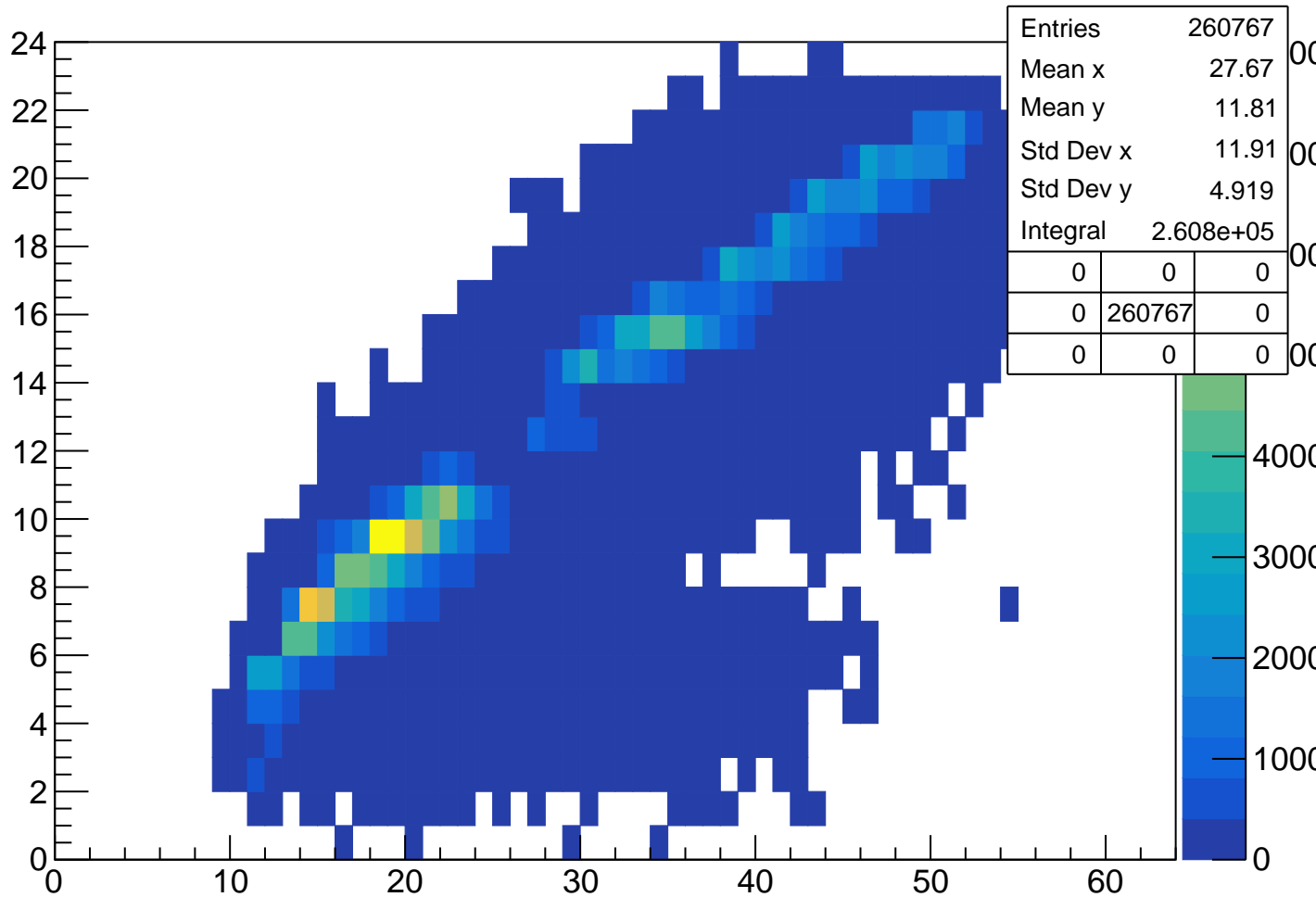
Sch Position by HitSegment % vpx[1]



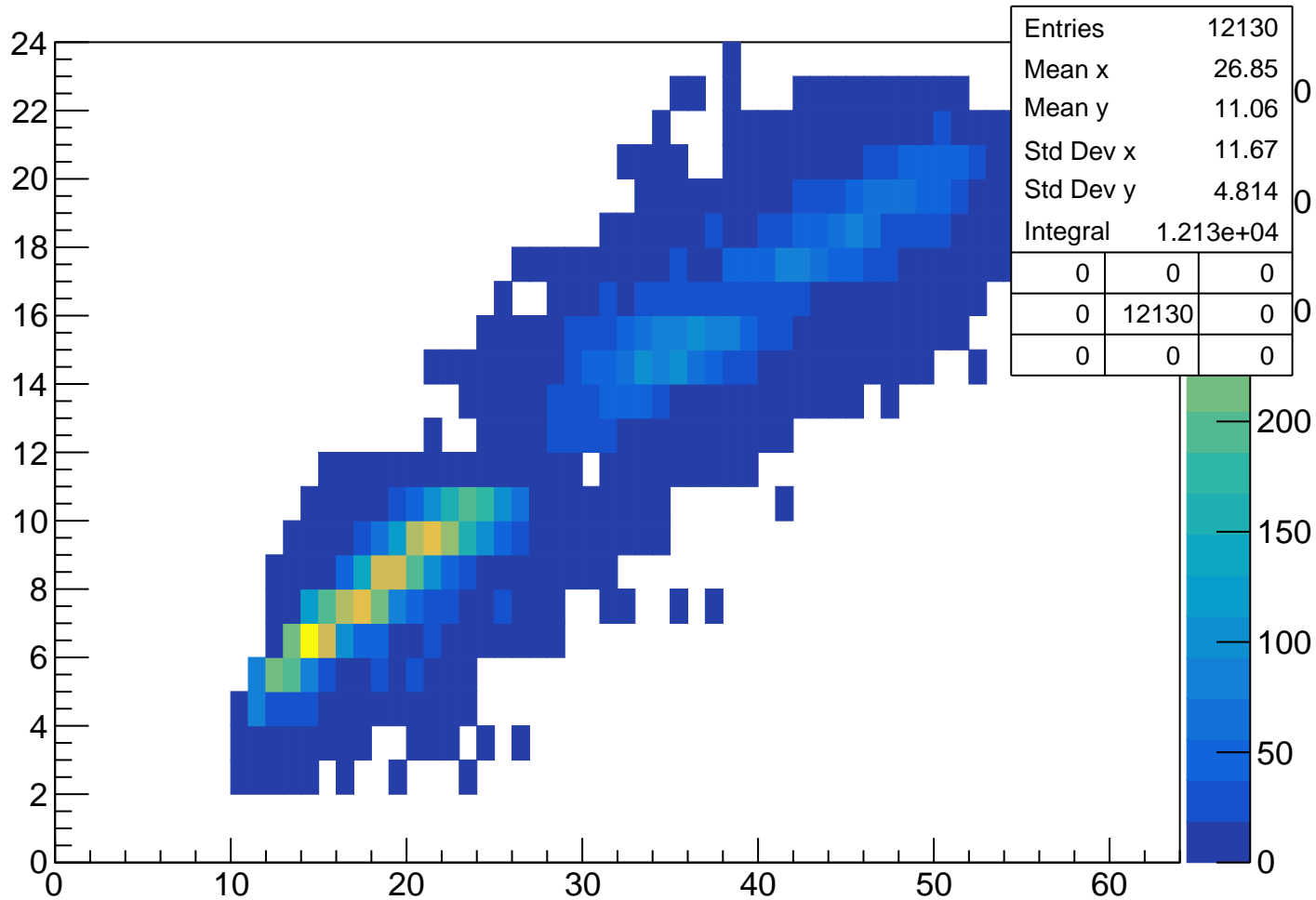
tofsegKurama[0] % vpseg[1]



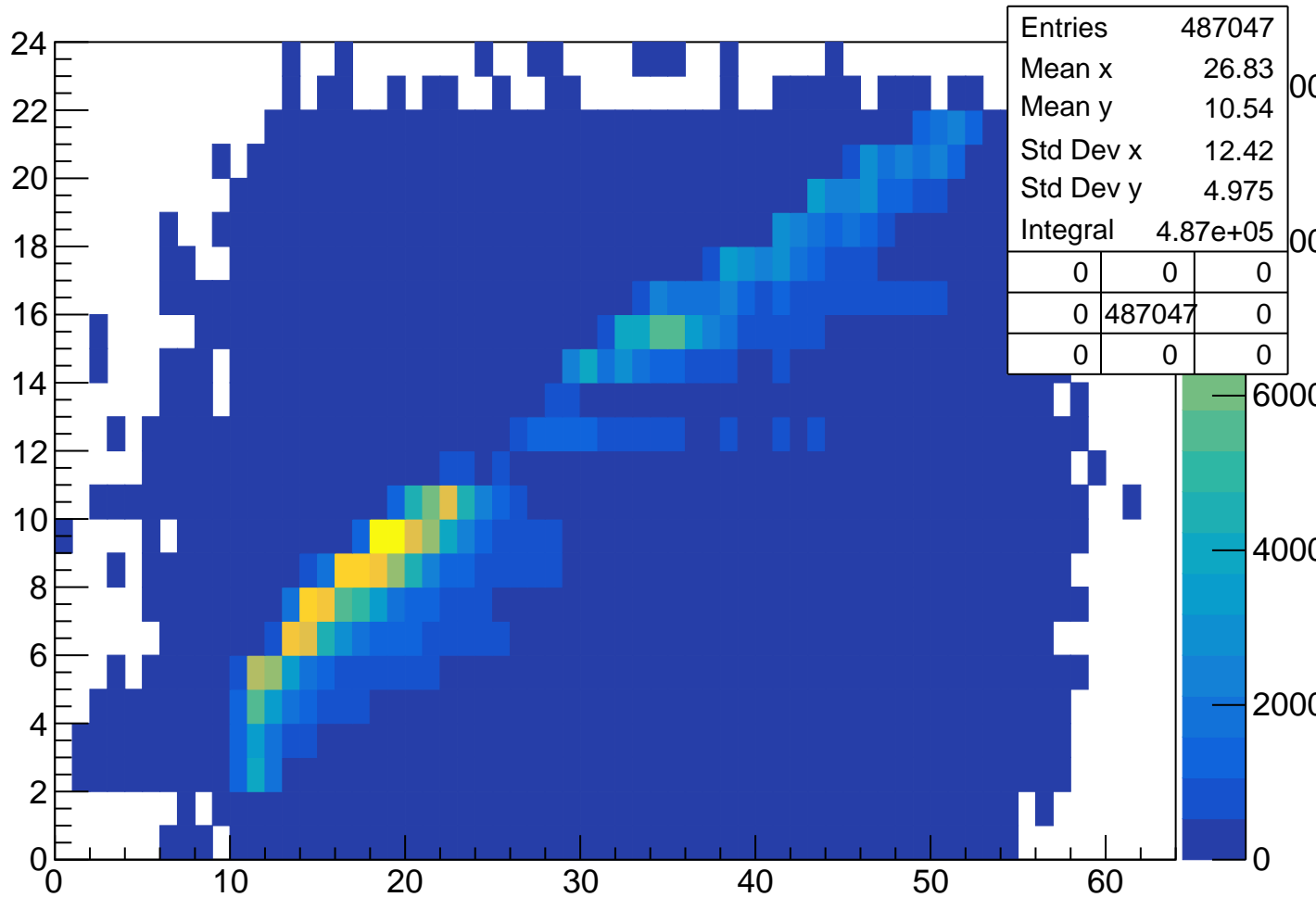
tofsegKurama[0] % vpseg[1] Cut1



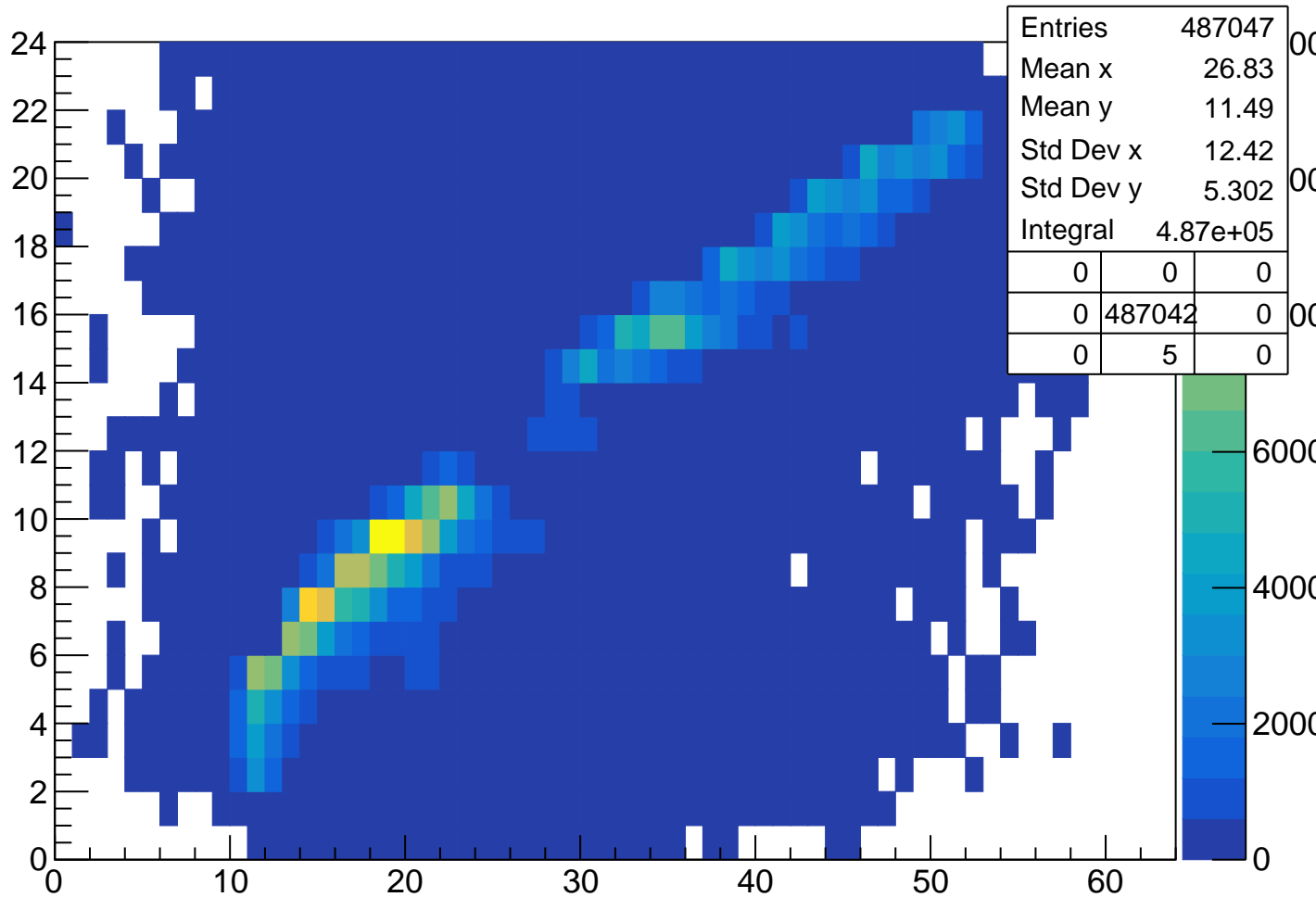
tofsegKurama[0] % vpseg[1] Cut2



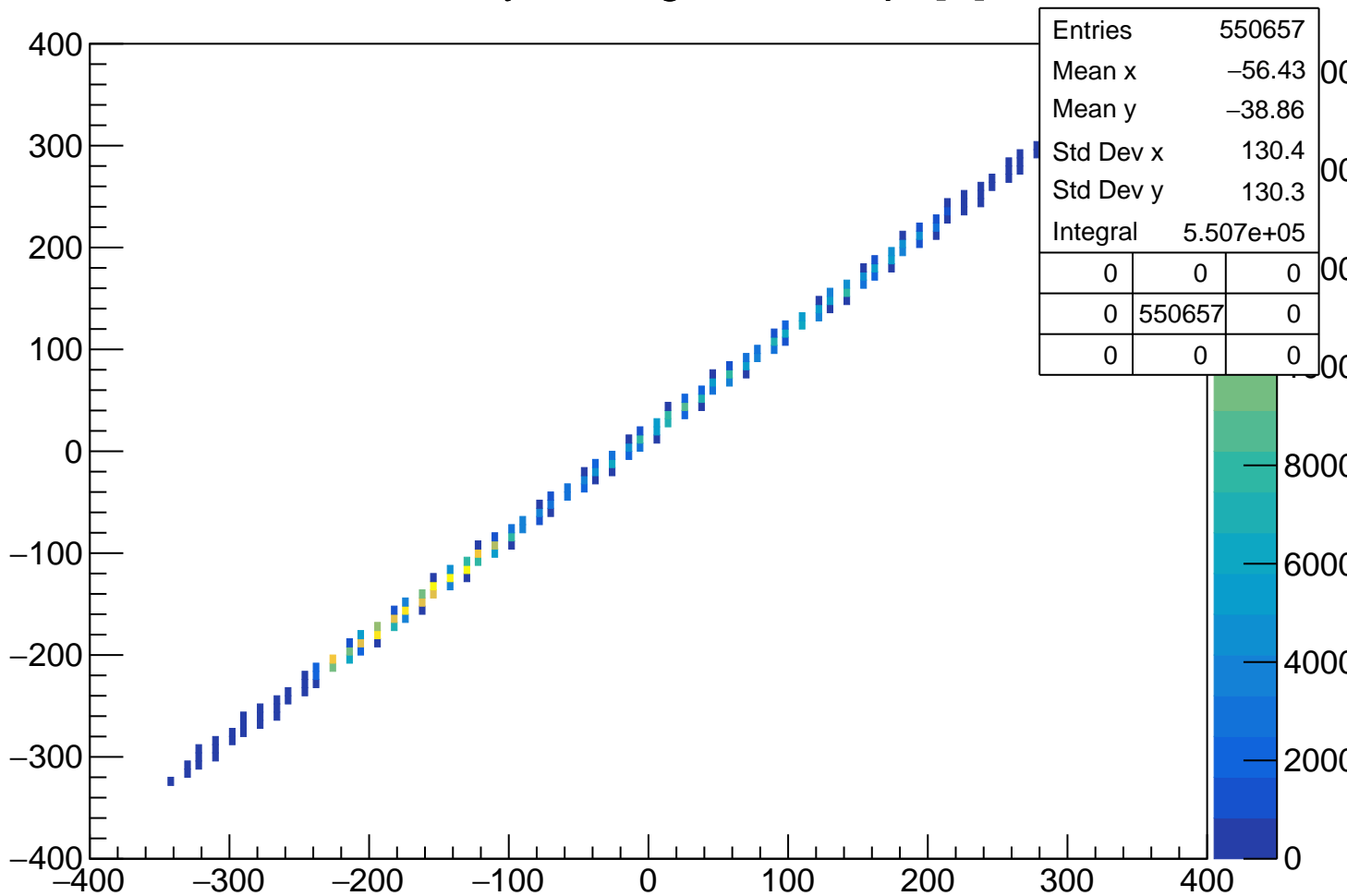
TofSeg[0] % vpseg[1] Cut3



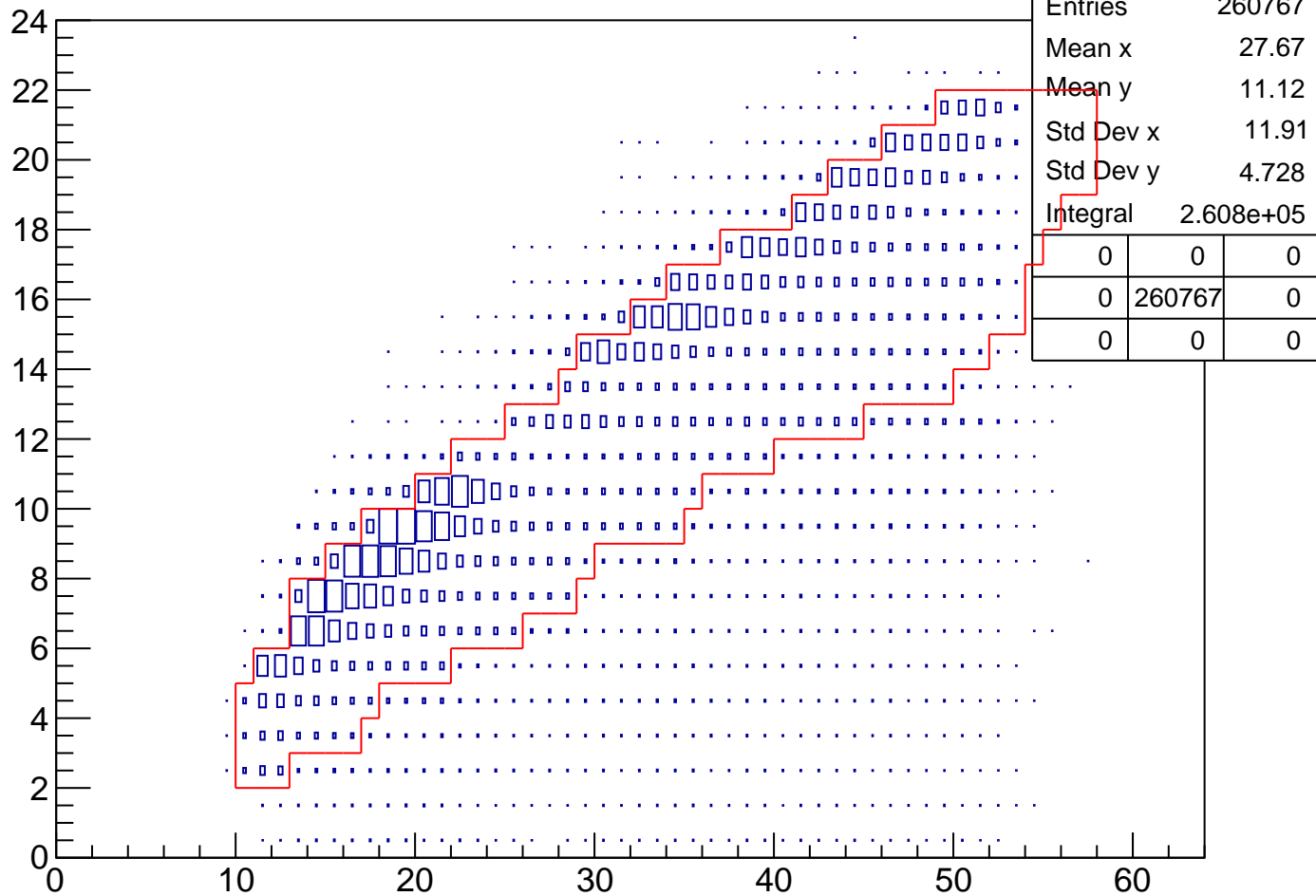
tofsegKurama[0] % vpseg[1] Cut3



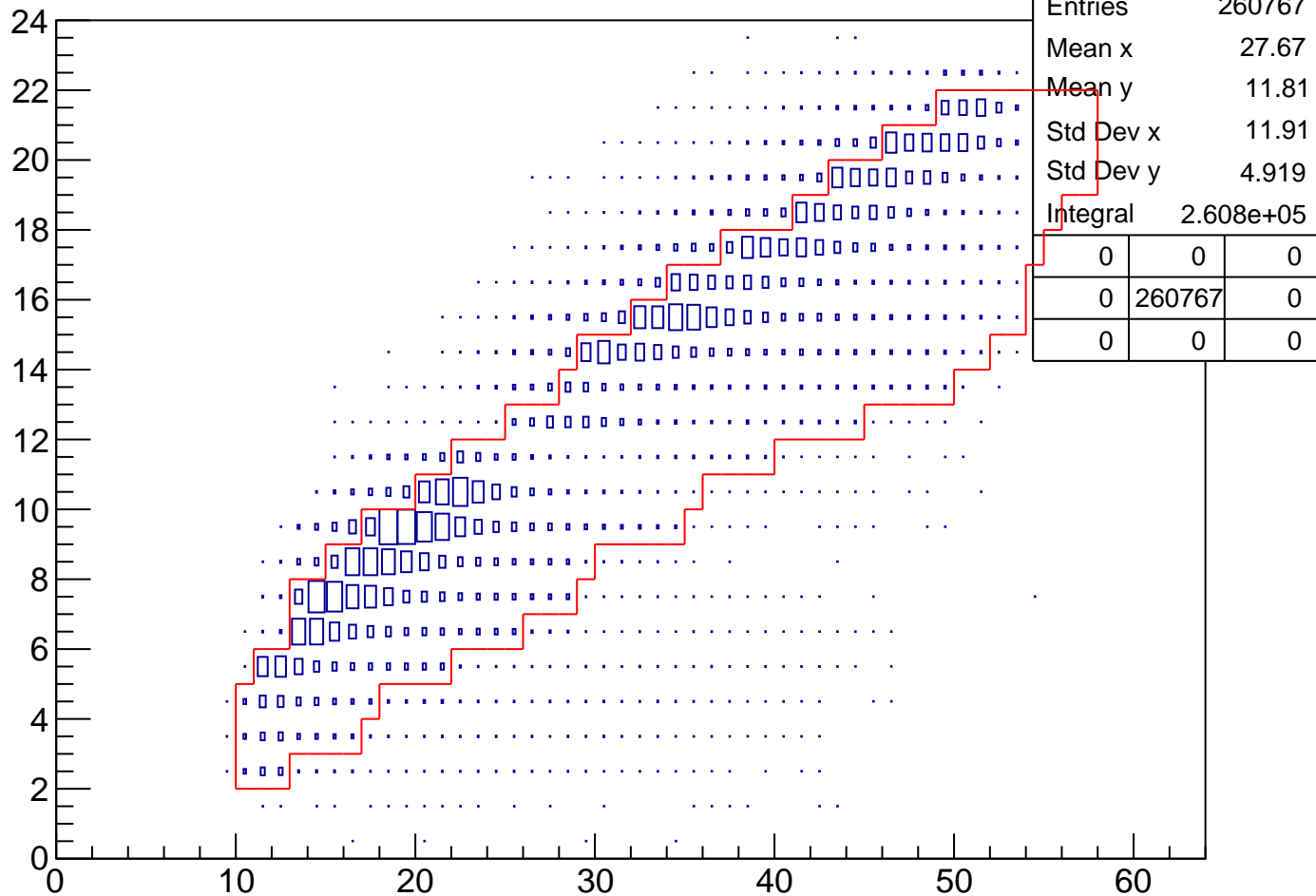
Sch Position by HitSegment % vpx[1] Cut3



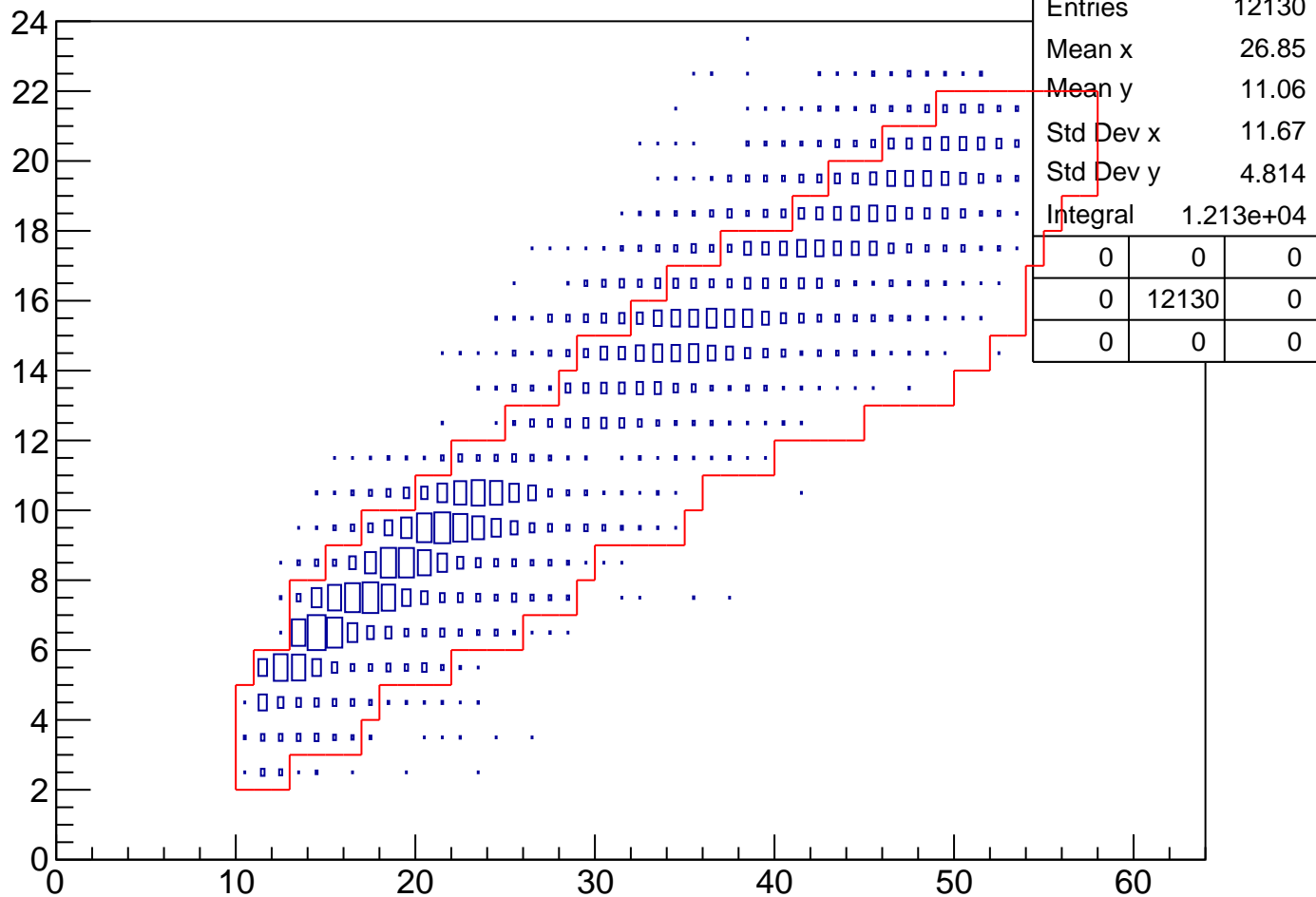
TofSeg[0] % vpseg[1] Cut1



tofsegKurama[0] % vpseg[1] Cut1



tofsegKurama[0] % vpseg[1] Cut2



TofSeg[0] % vpseg[1] Cut3

