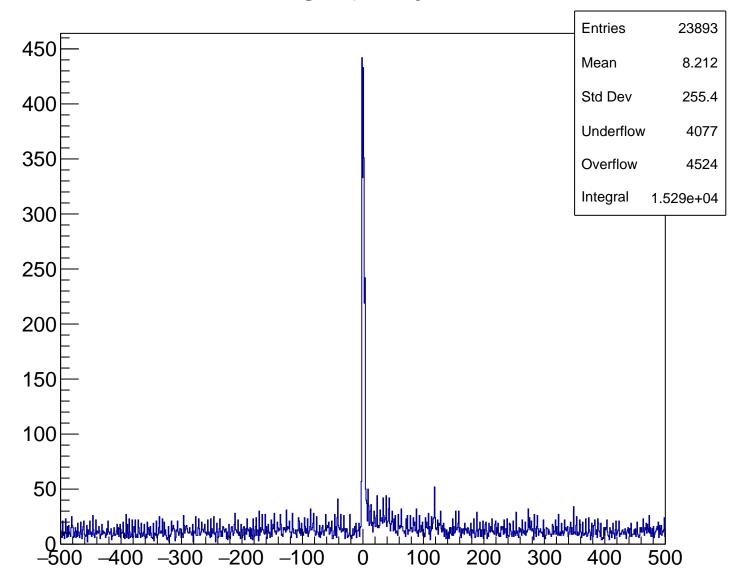


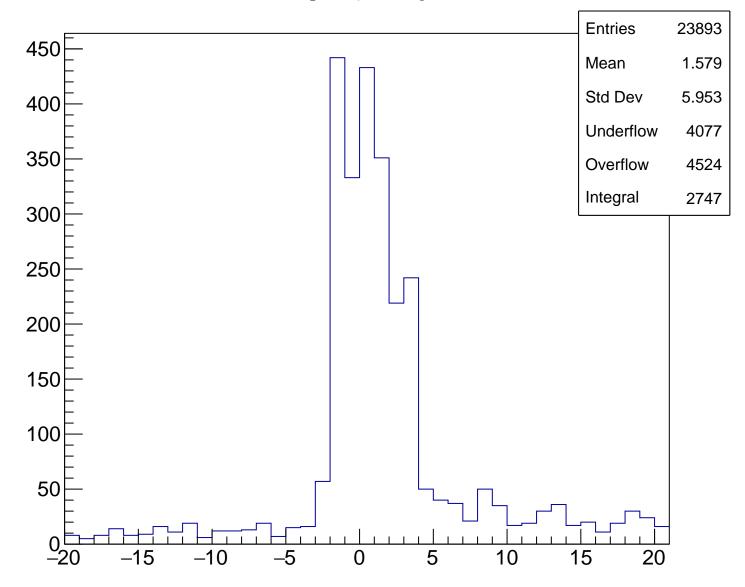
### LC Mt Nhits

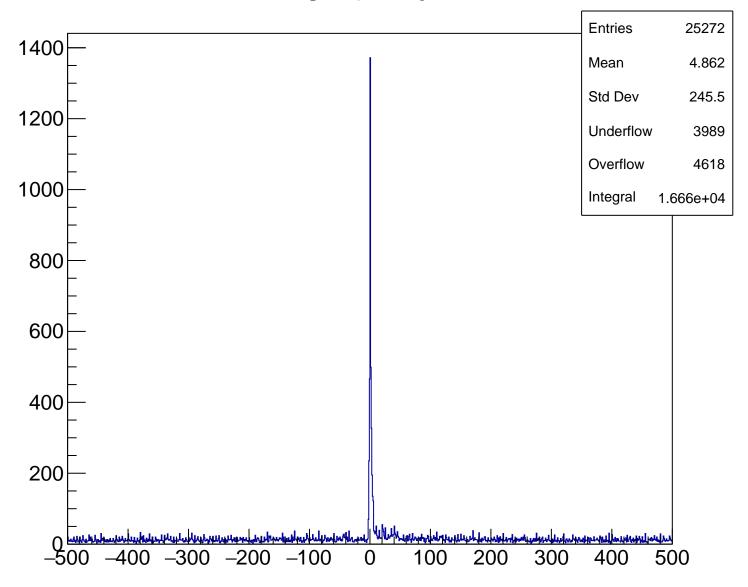


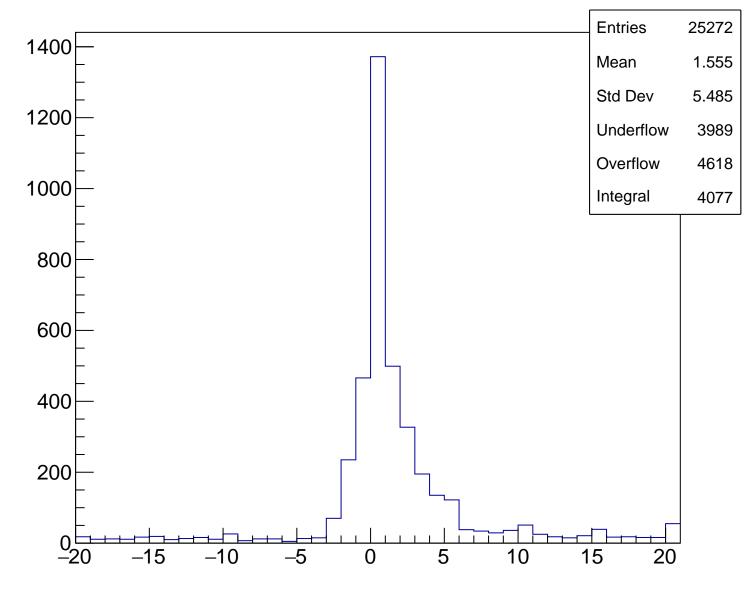
LC Mt Hitpattern

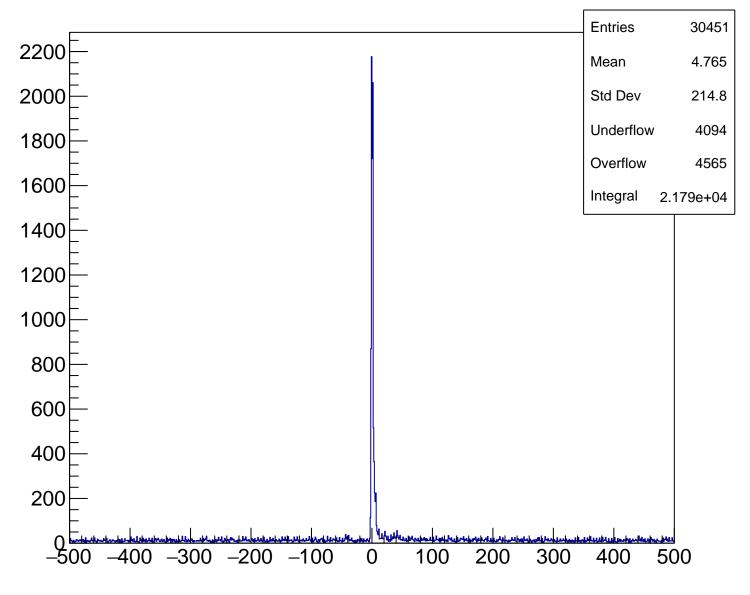


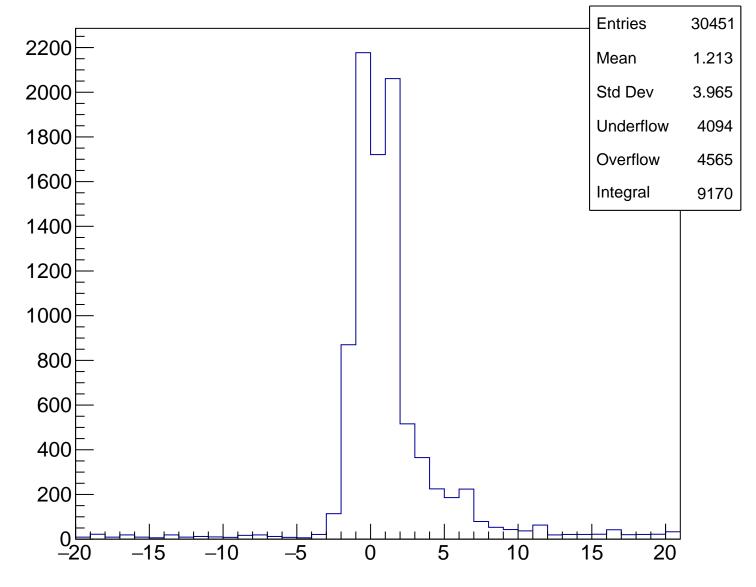


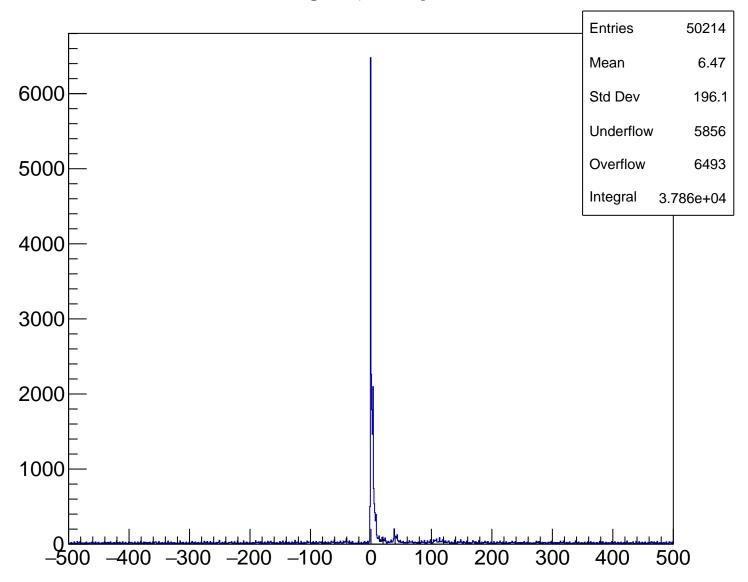


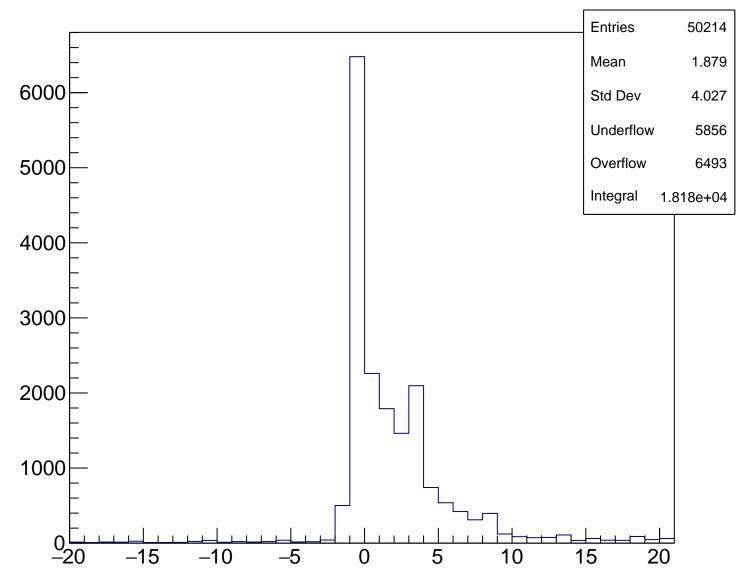


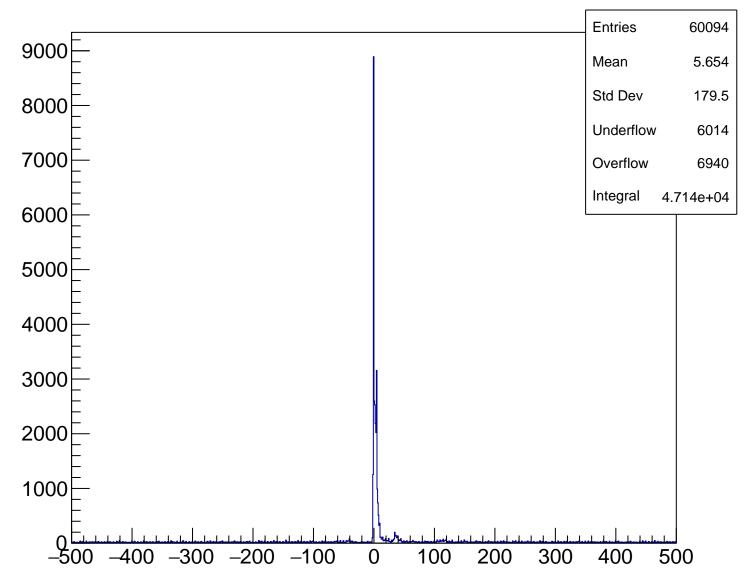


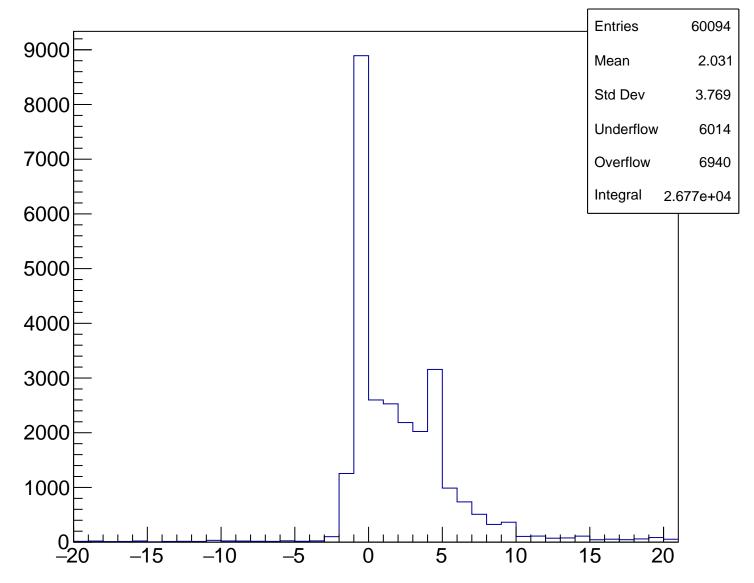


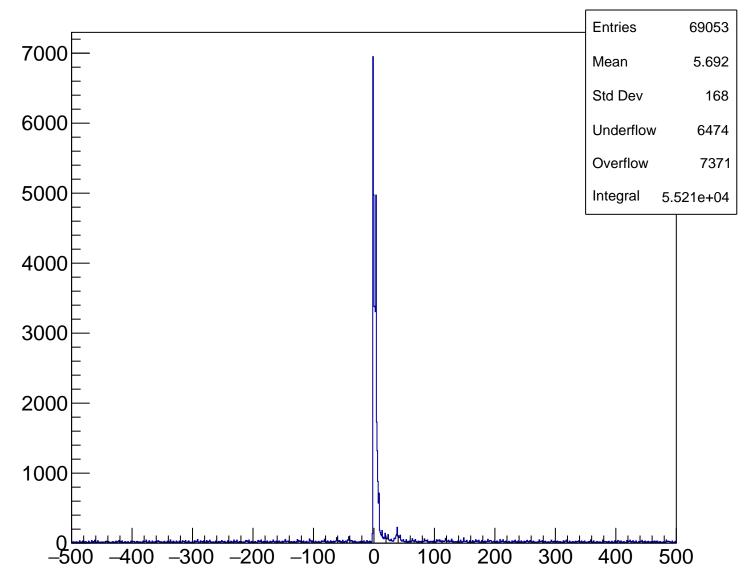


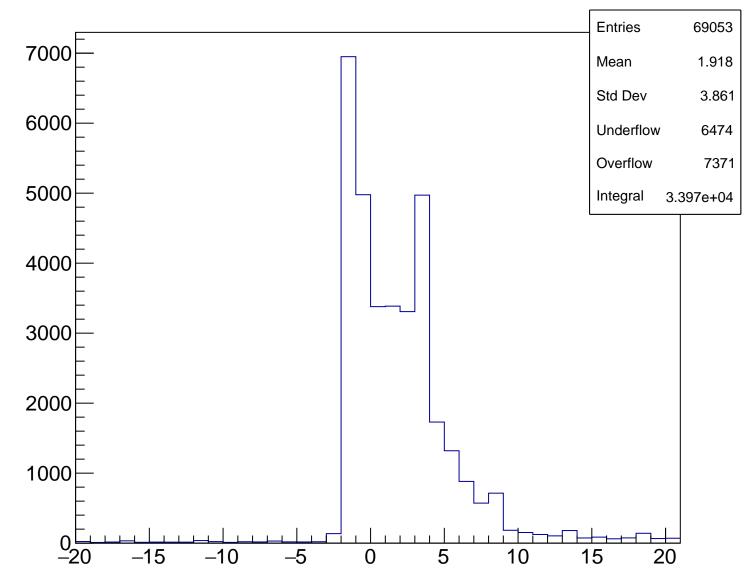


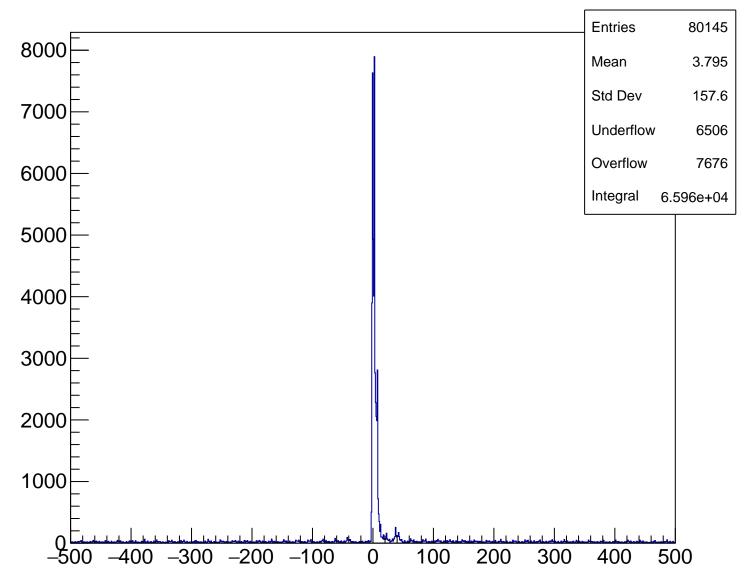


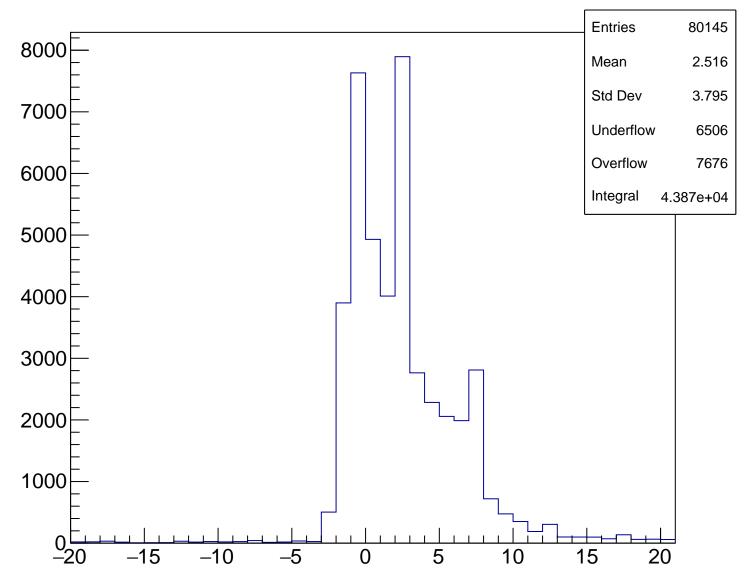


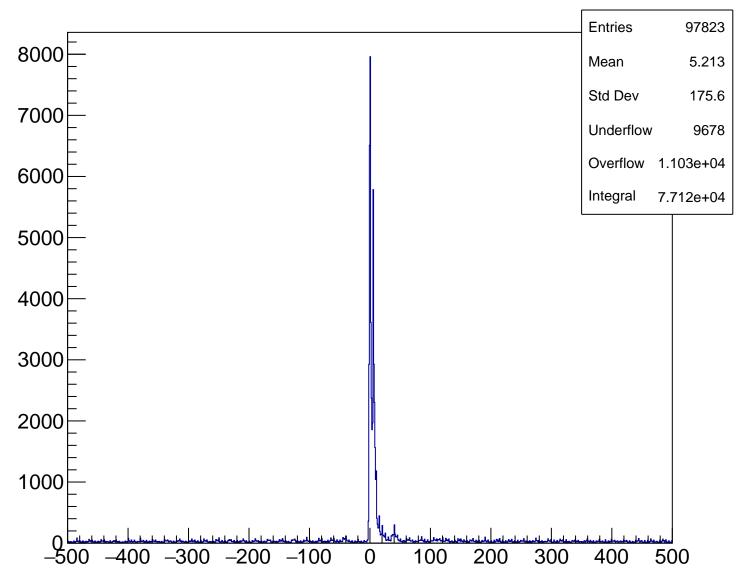


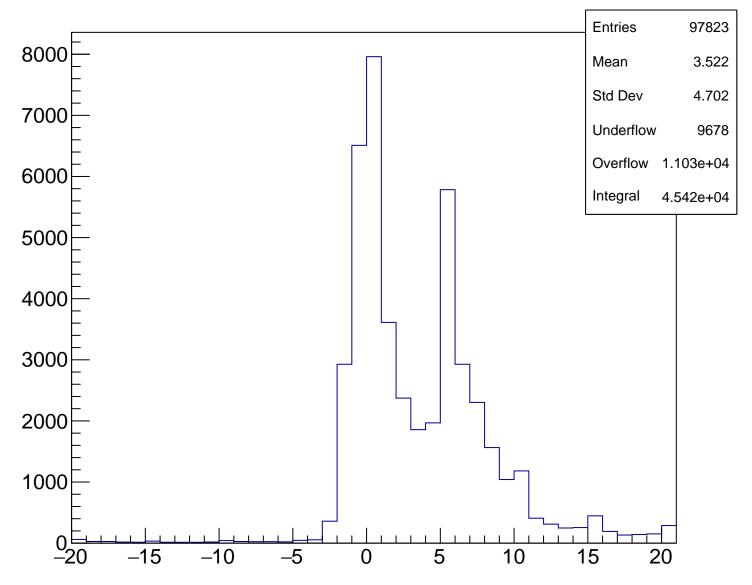




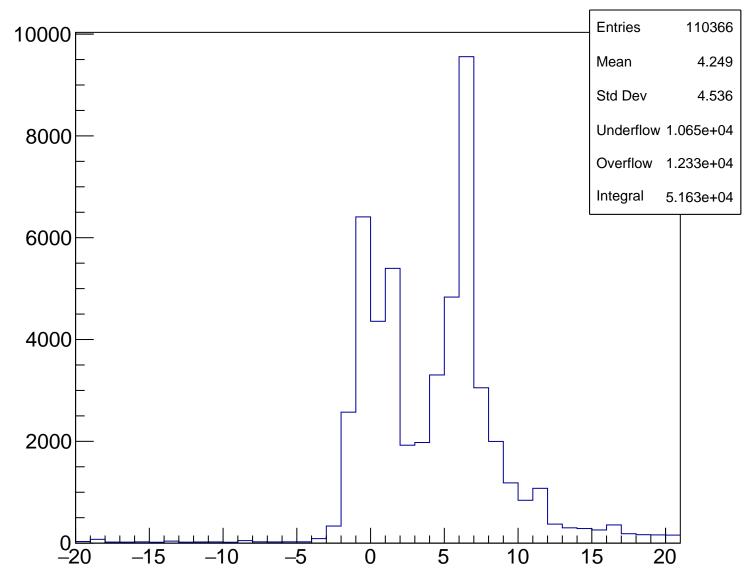


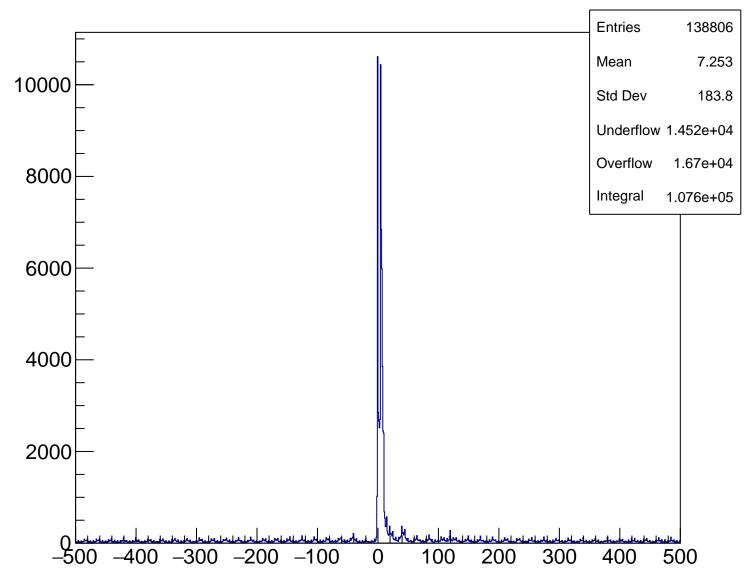


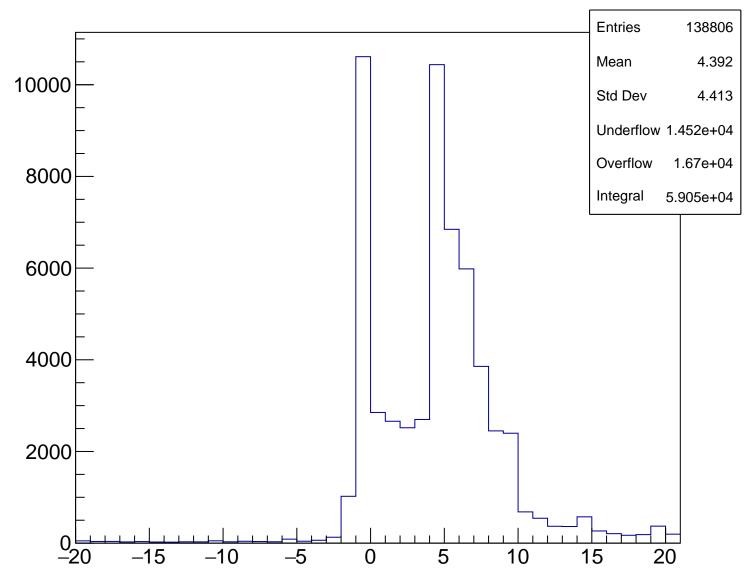


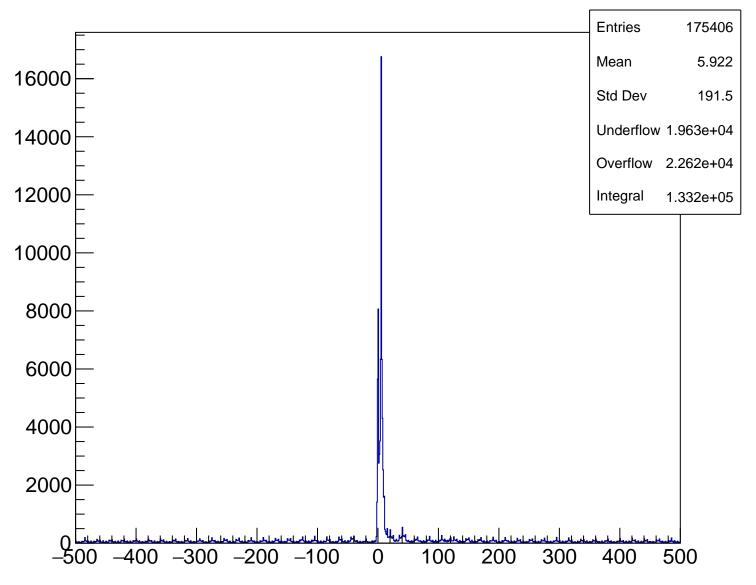


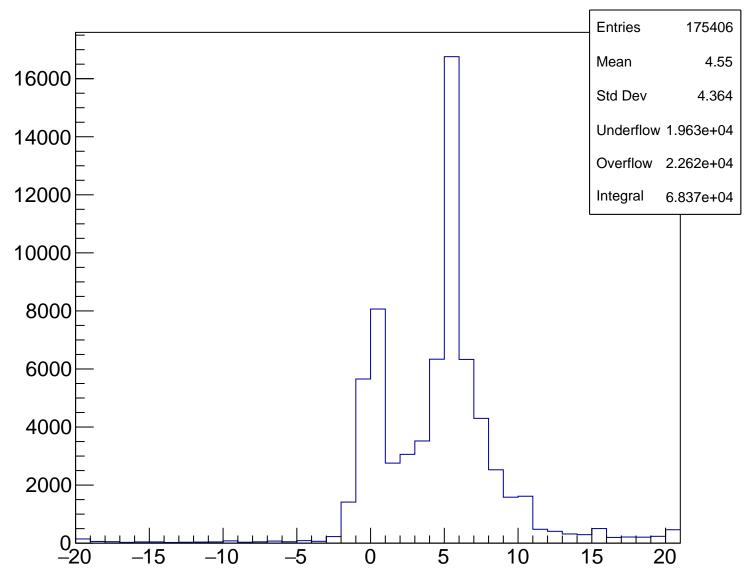


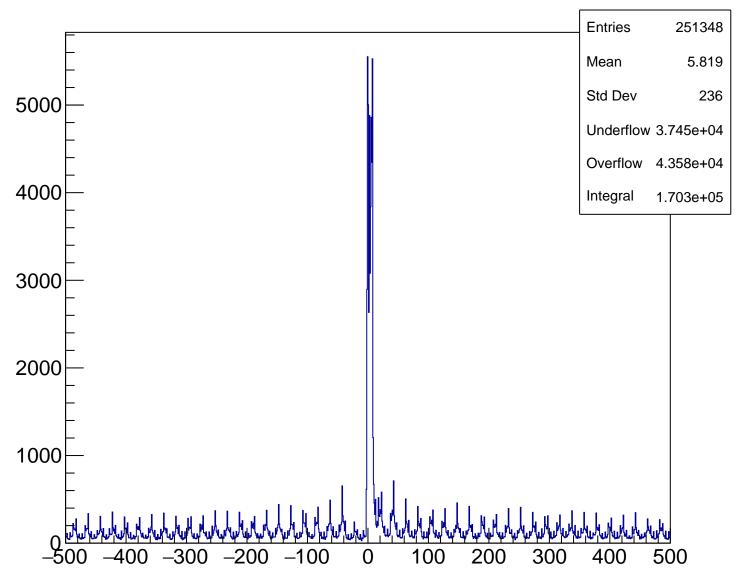


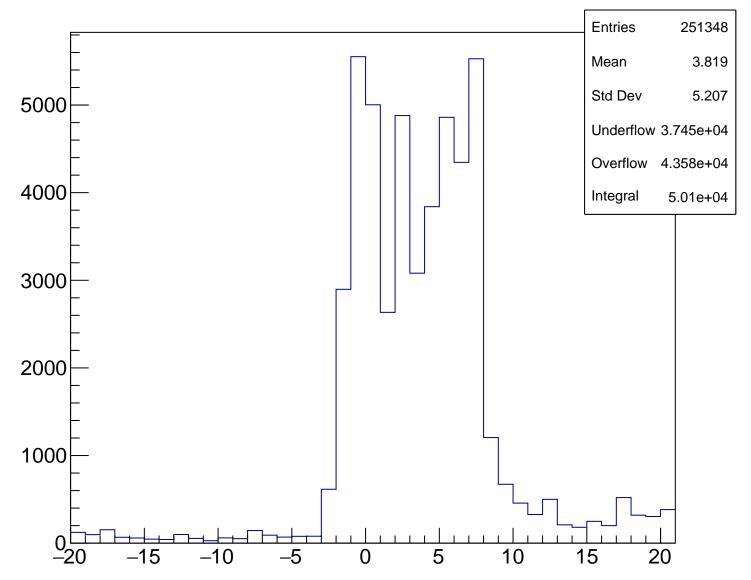




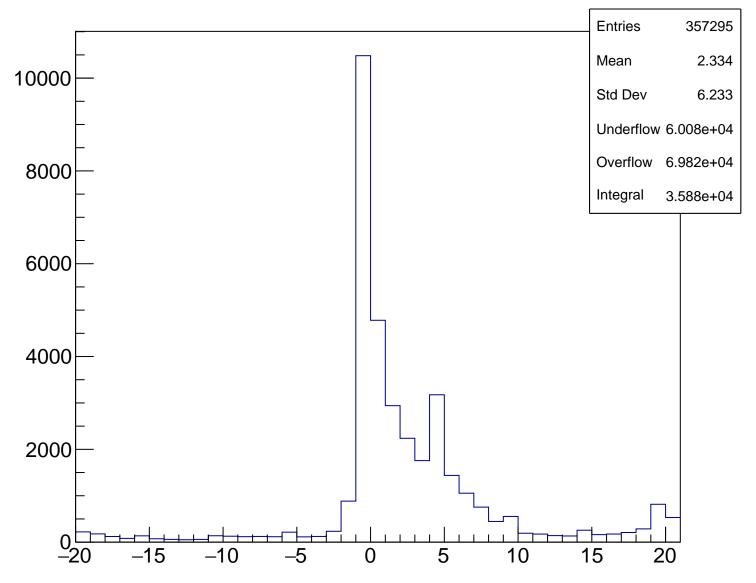


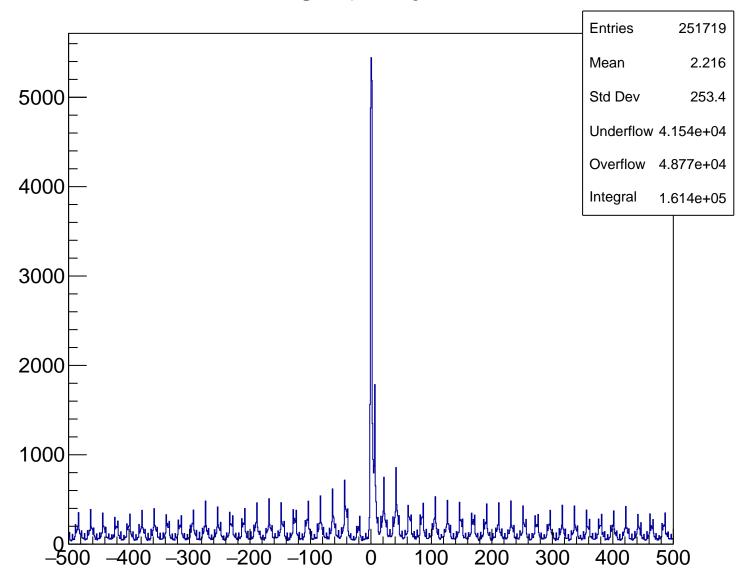


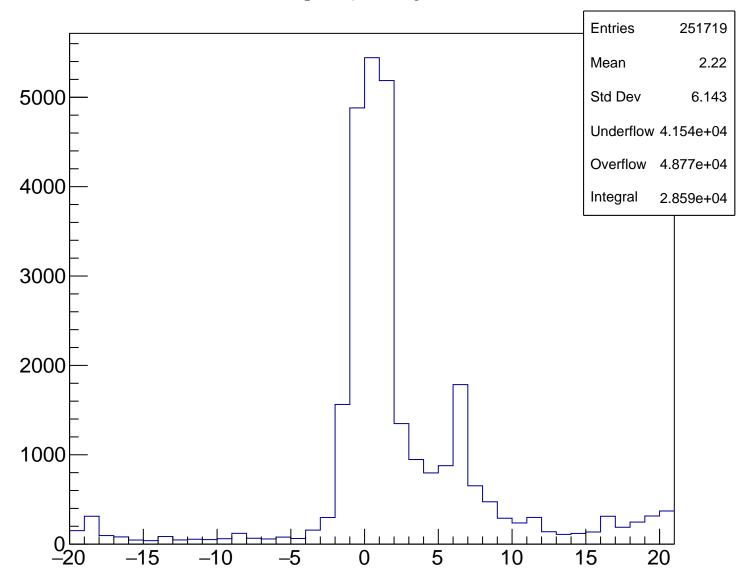


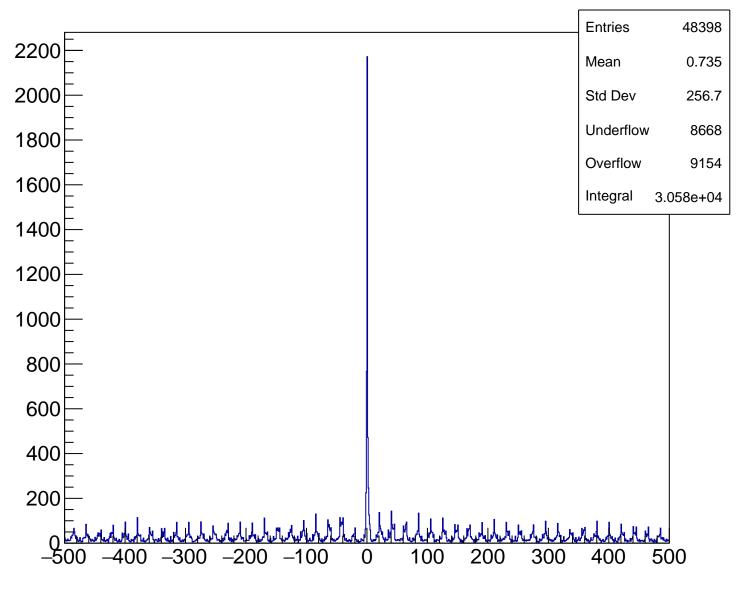


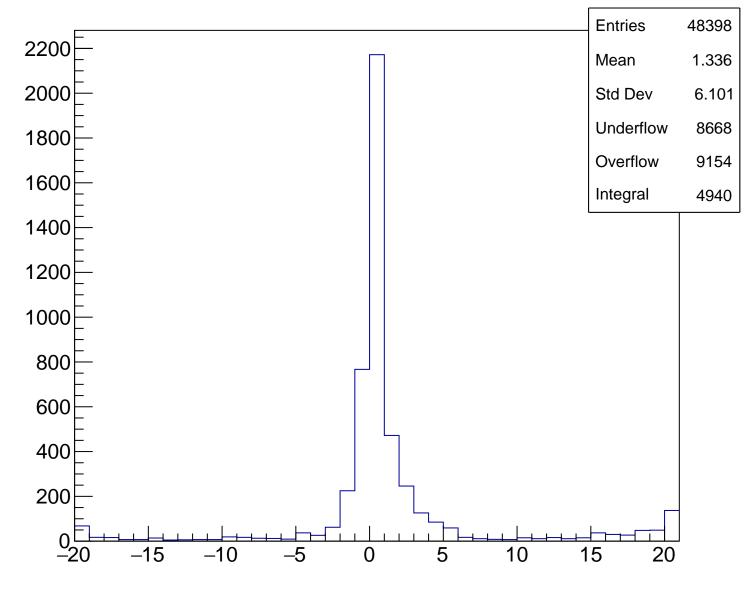


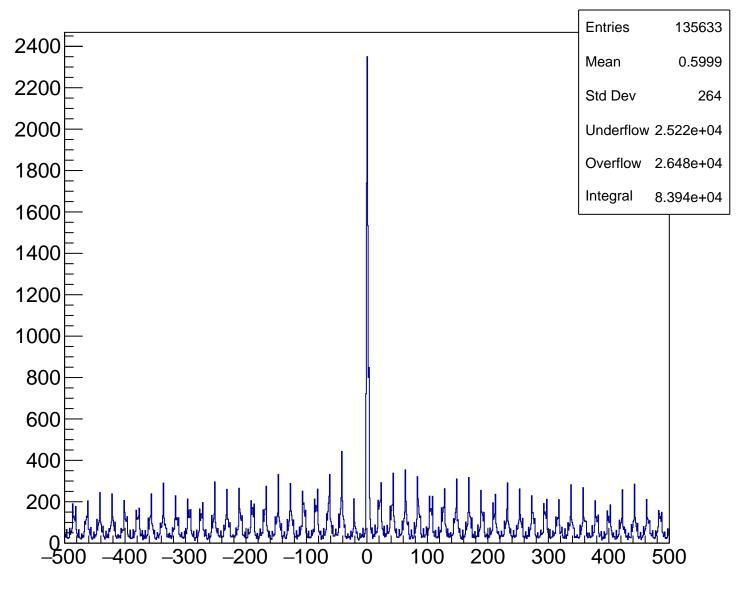


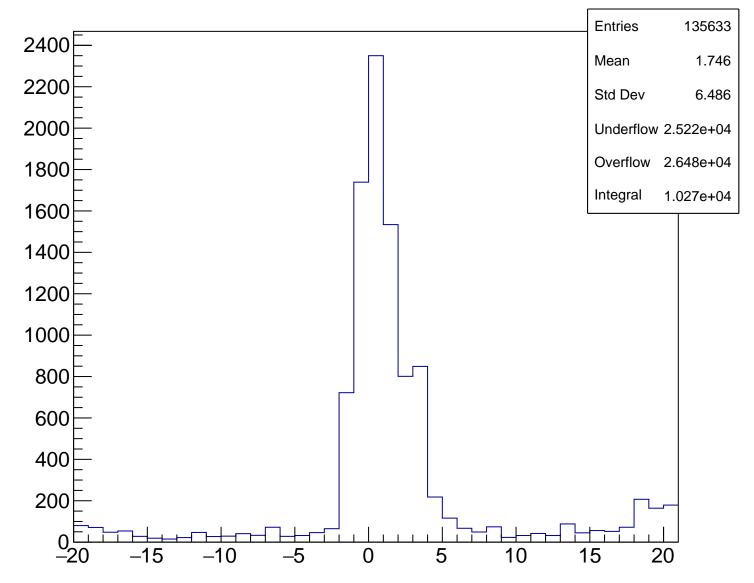


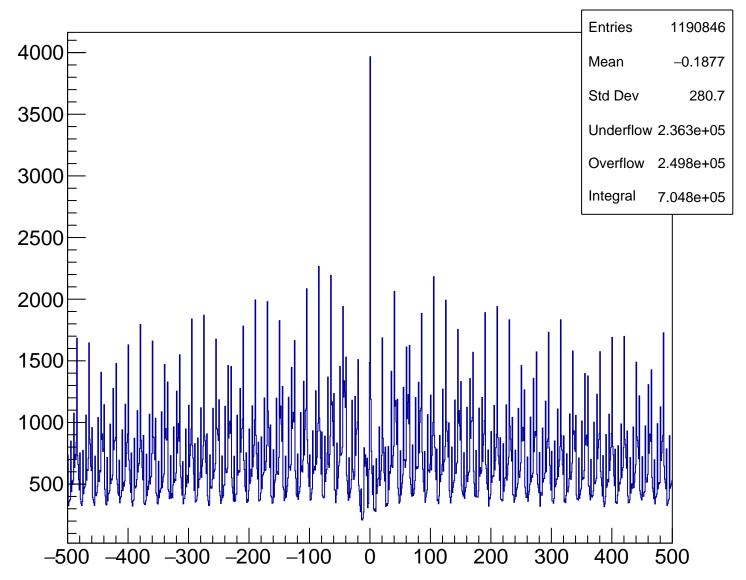


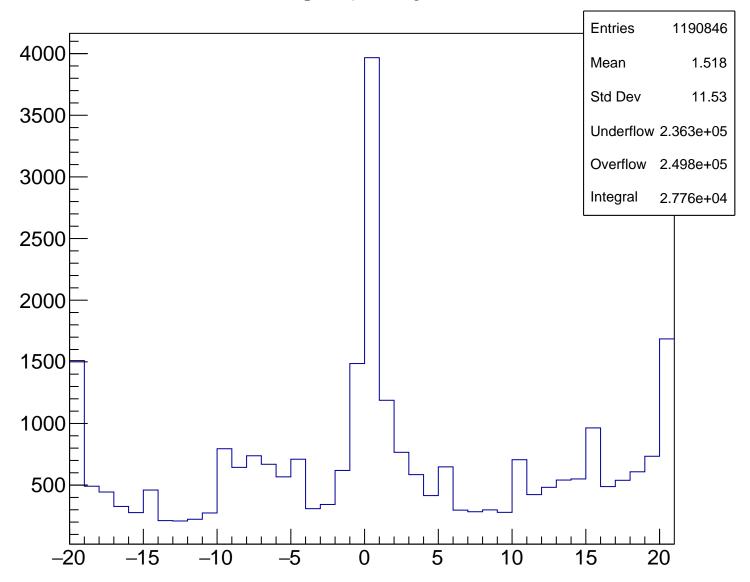


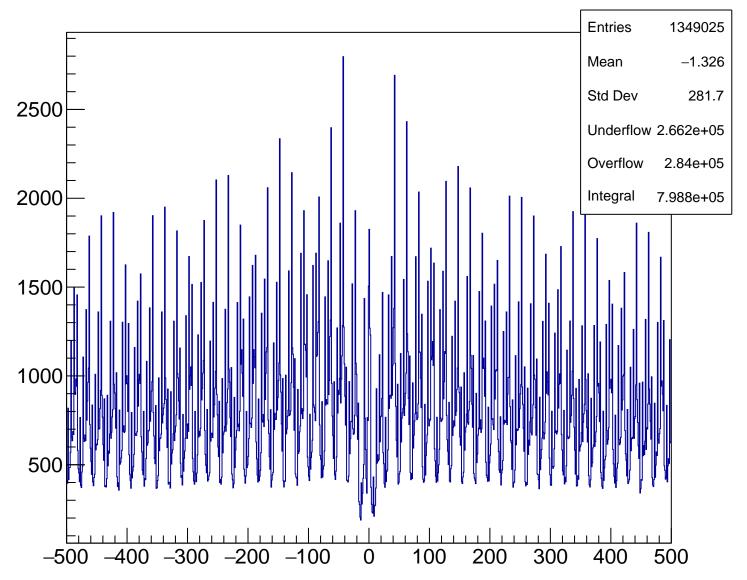


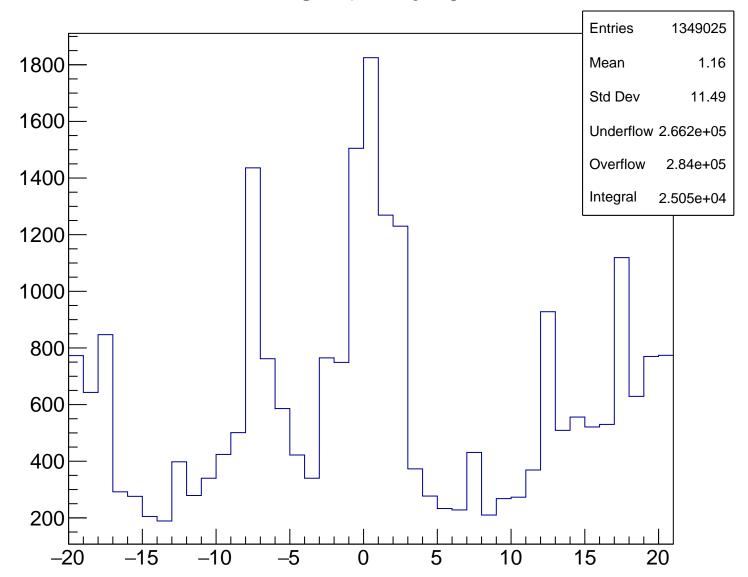


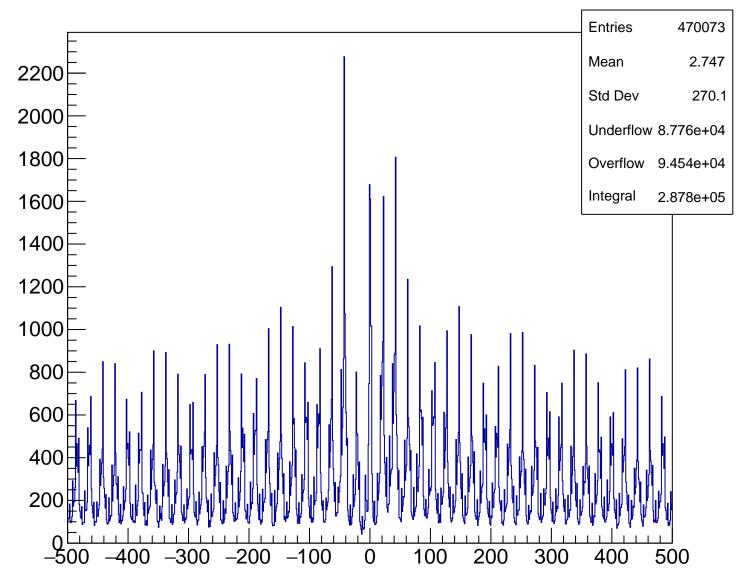


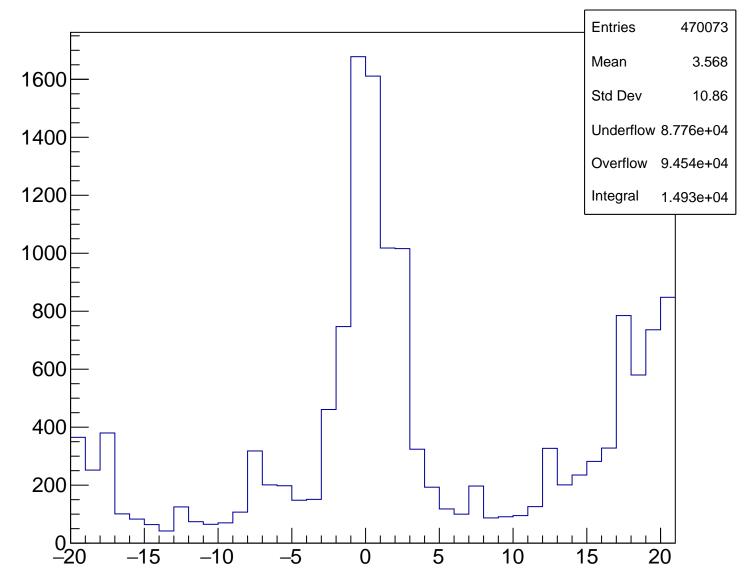




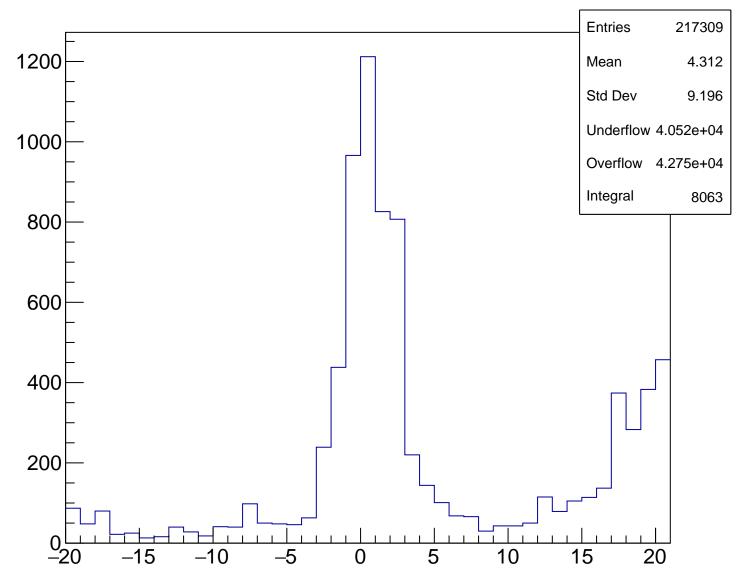


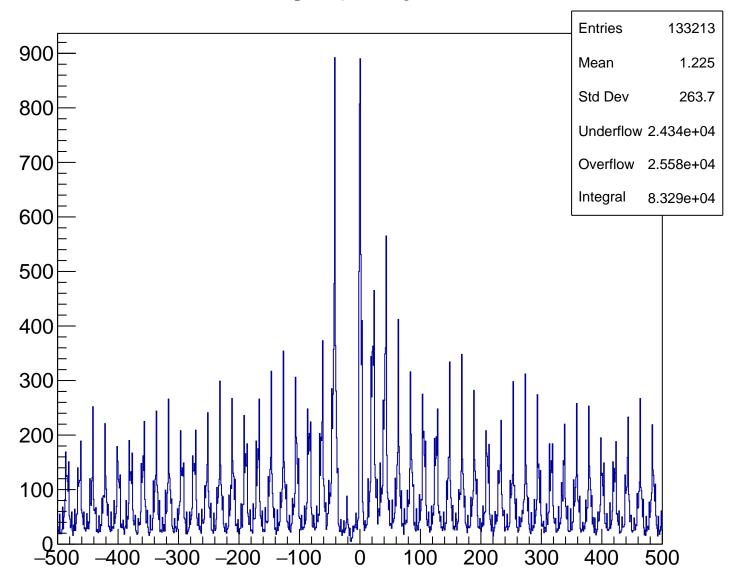


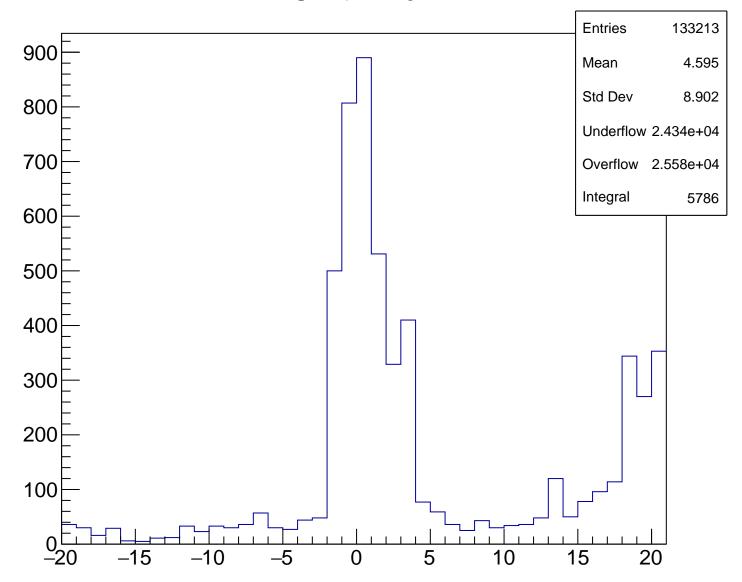


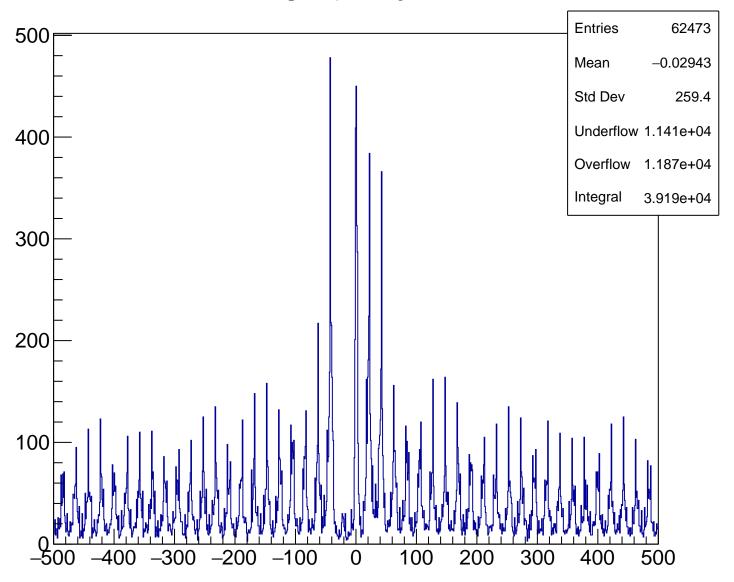


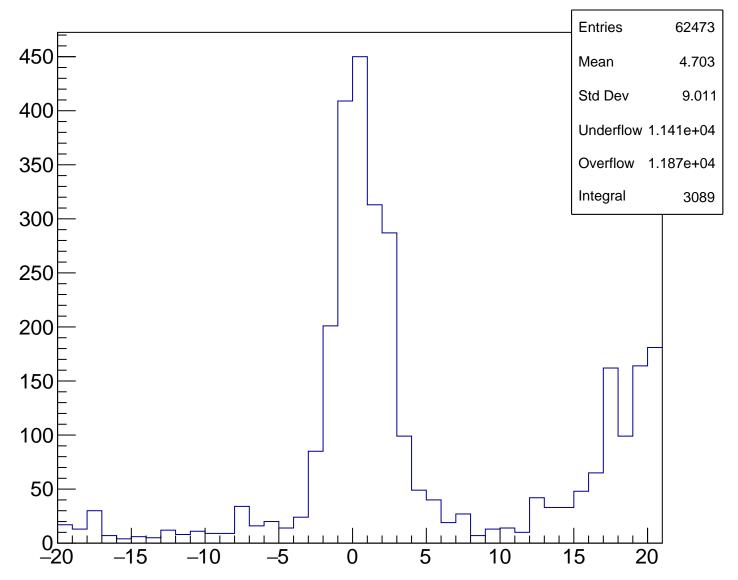


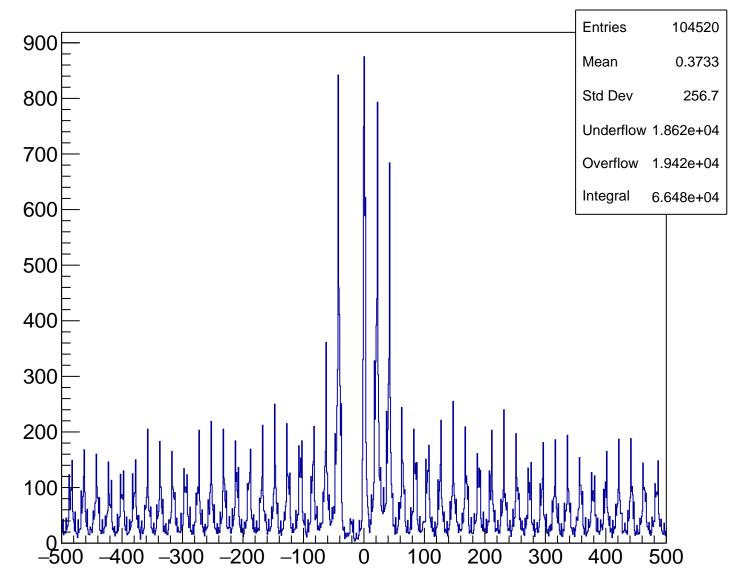


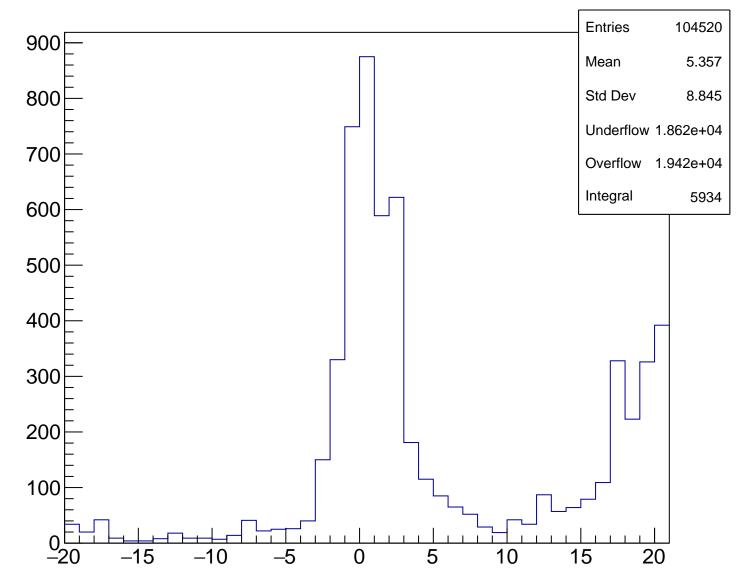


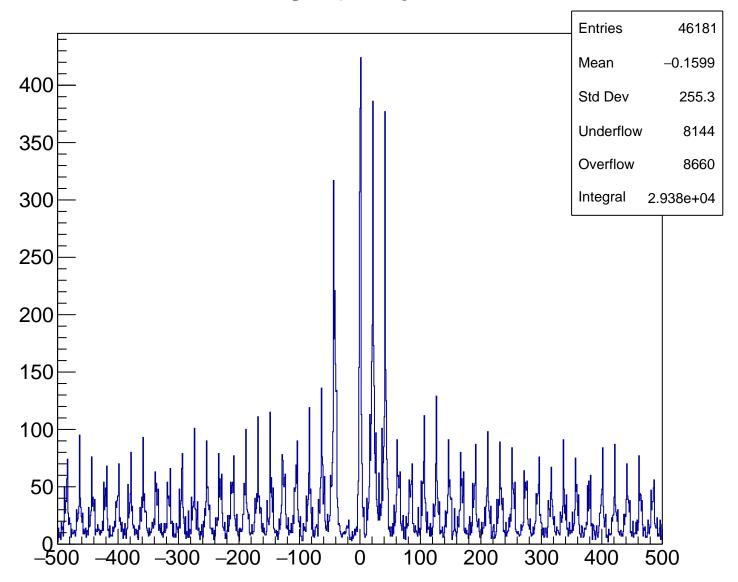


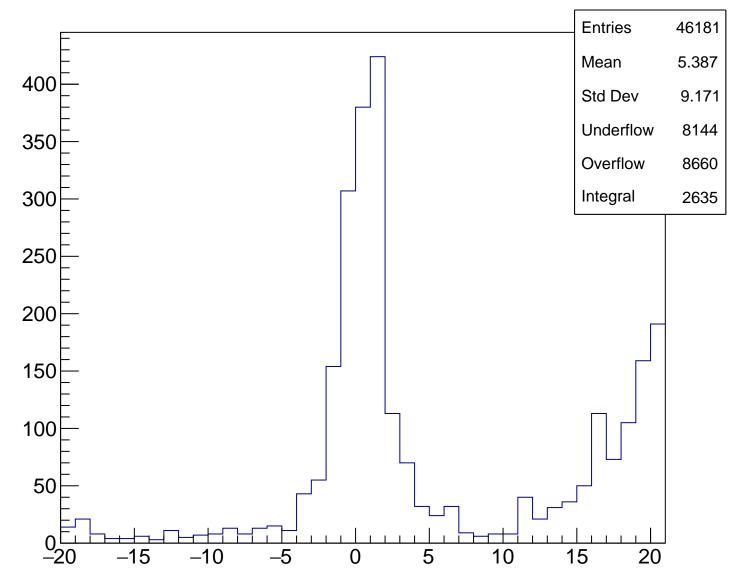


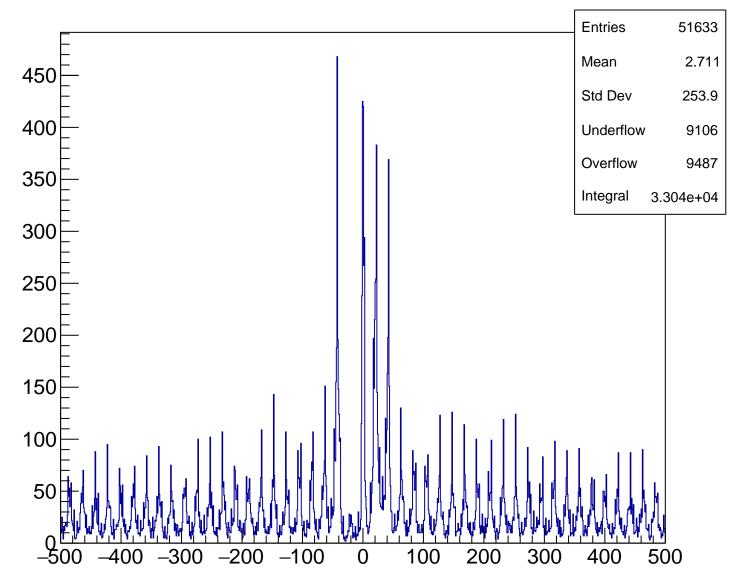


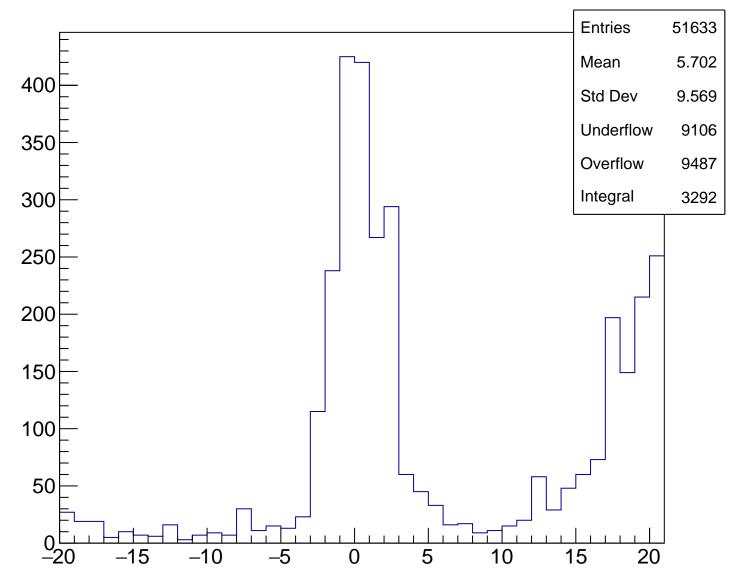


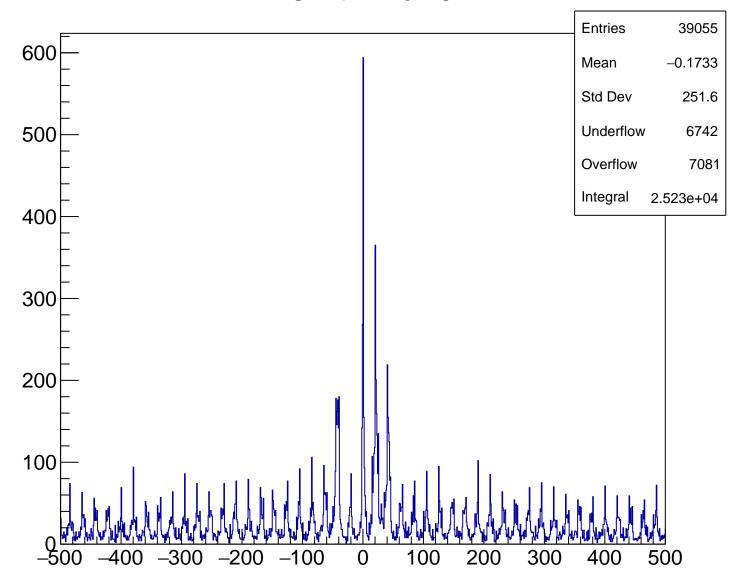


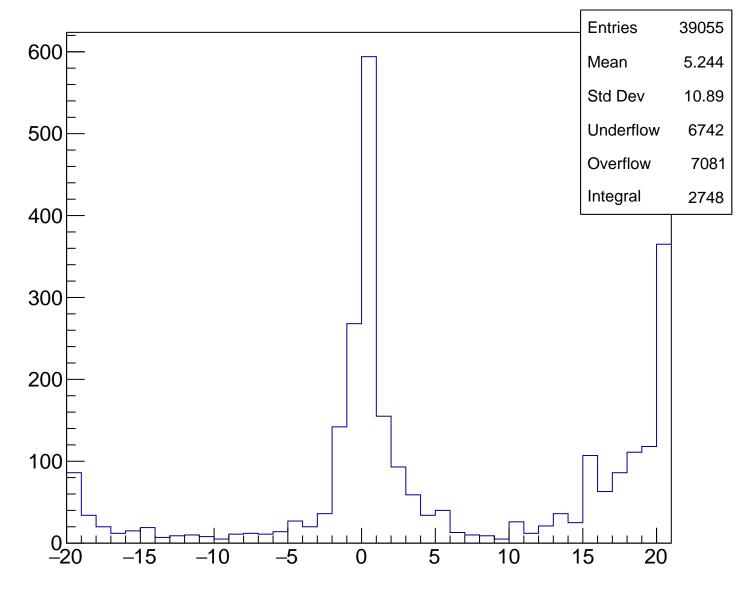




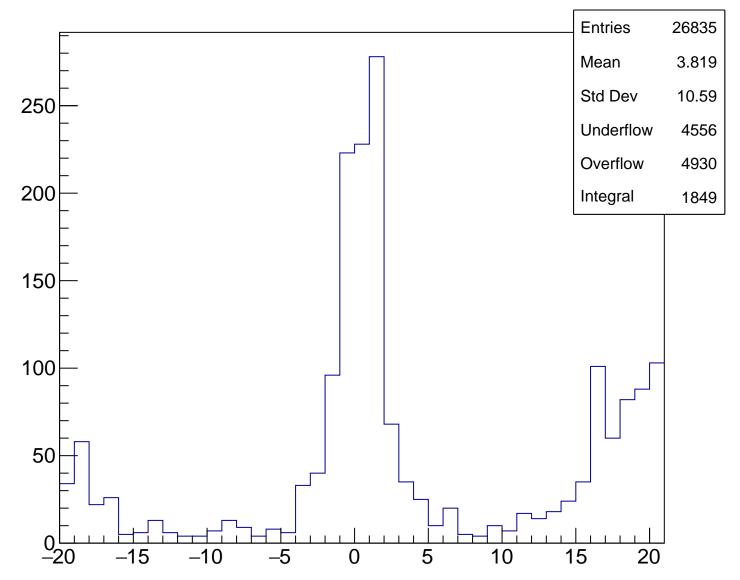


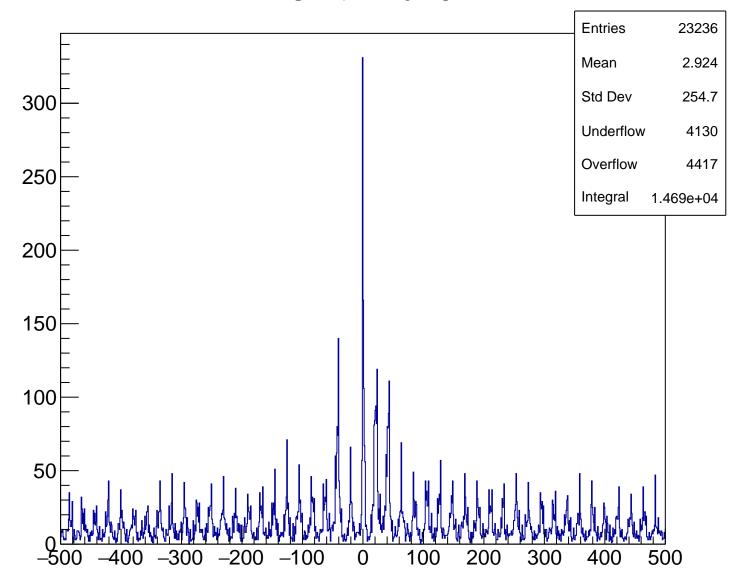


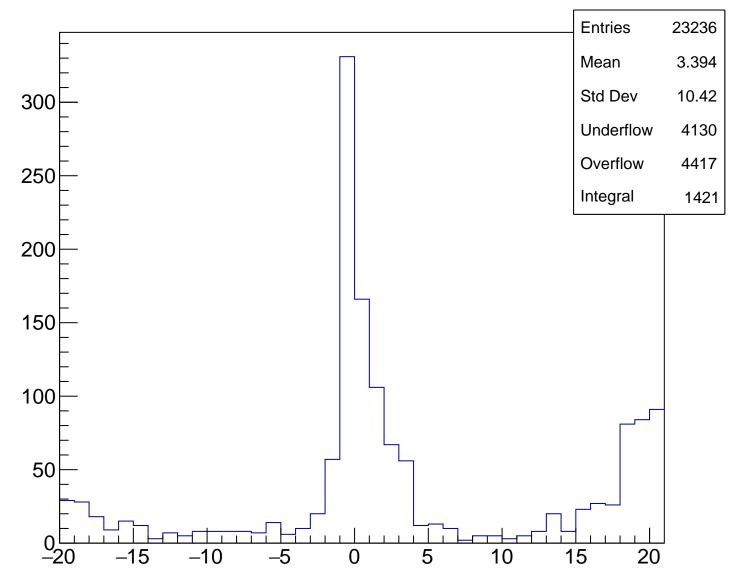








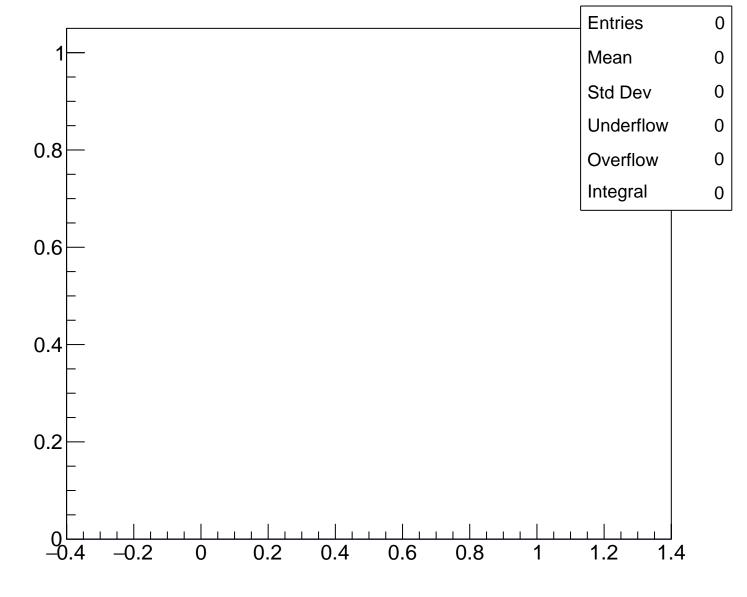




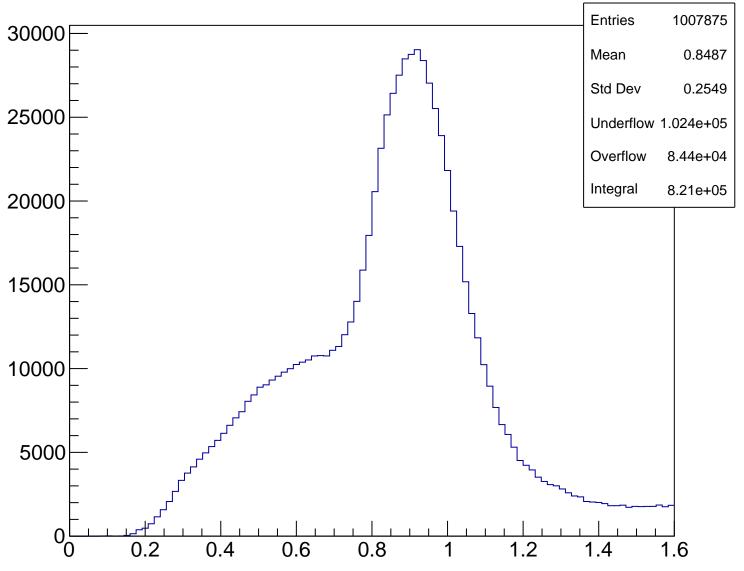




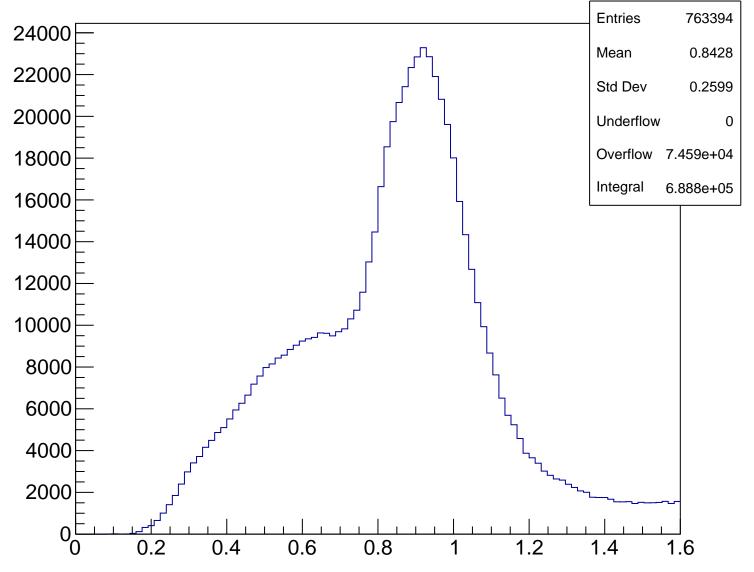
## m2 Cut1 Gate1



pKurama



pKurama Cut1 Gate1



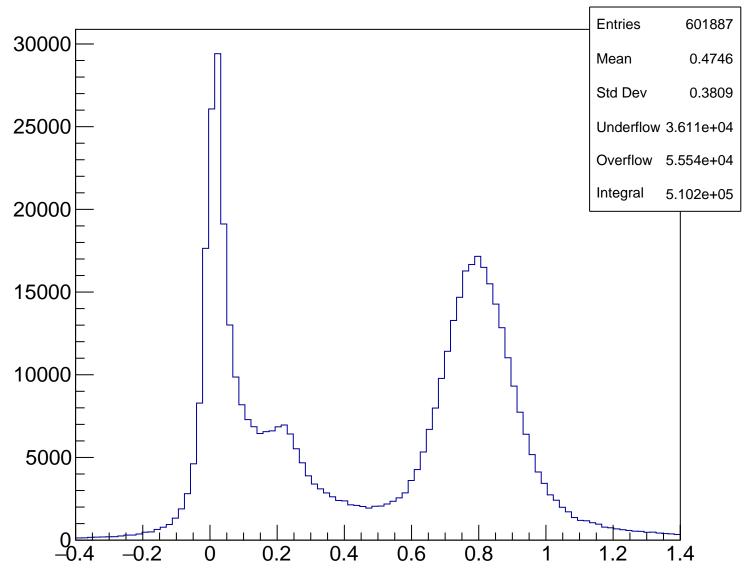
m2 Cut2



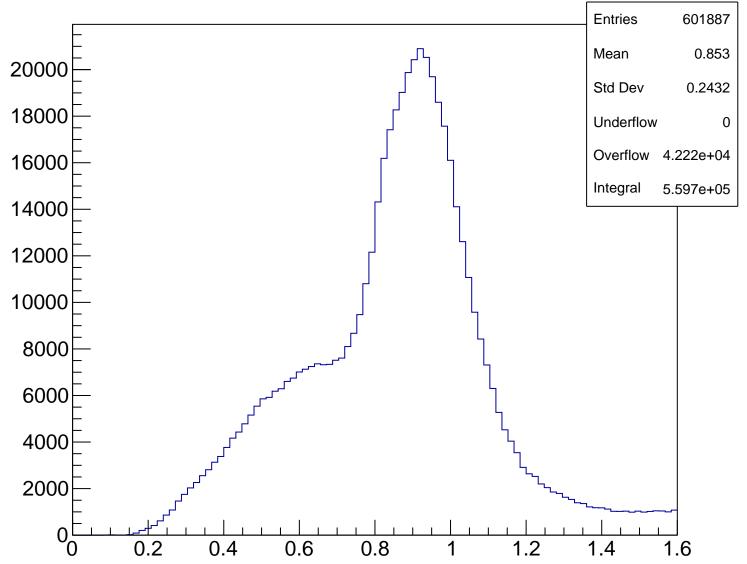
pKurama Cut2



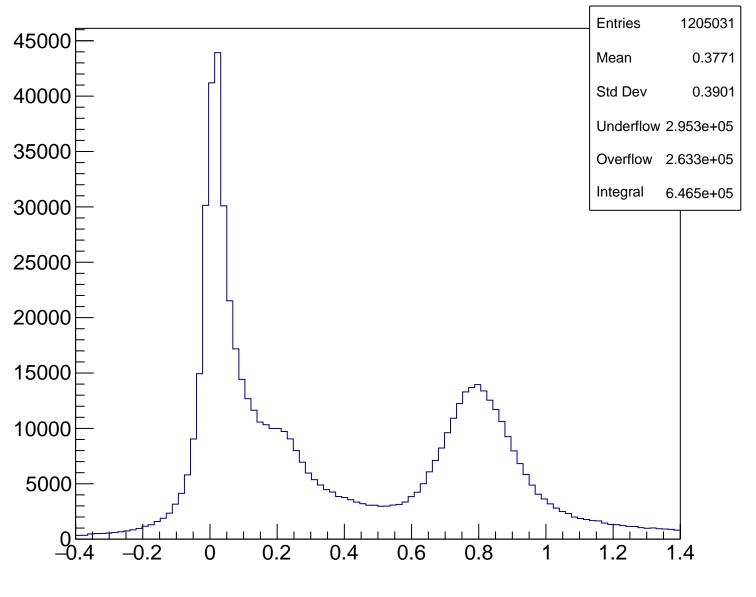
## m2 Cut3 Gate1



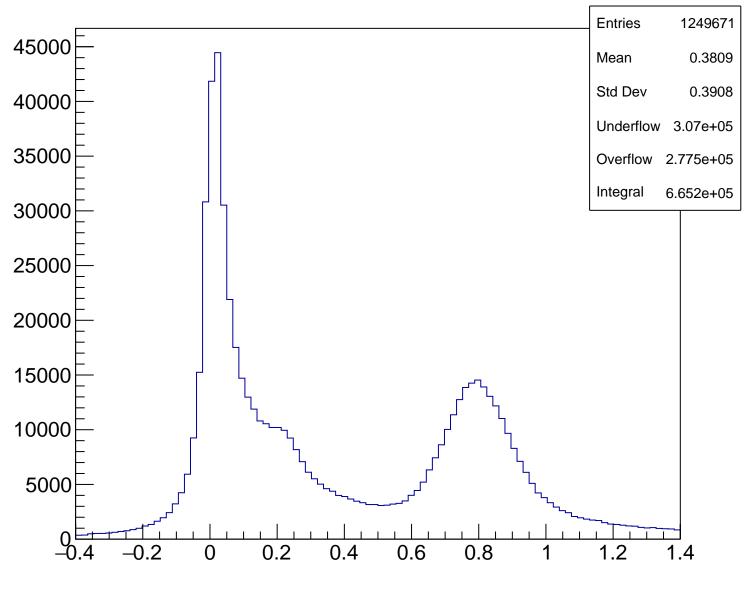
pKurama Cut3 Gate1



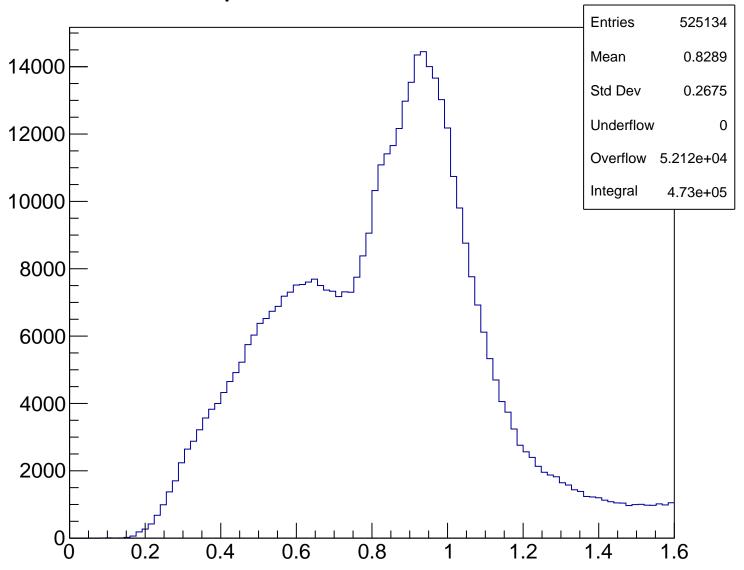
# m2 Cut1 Gate2



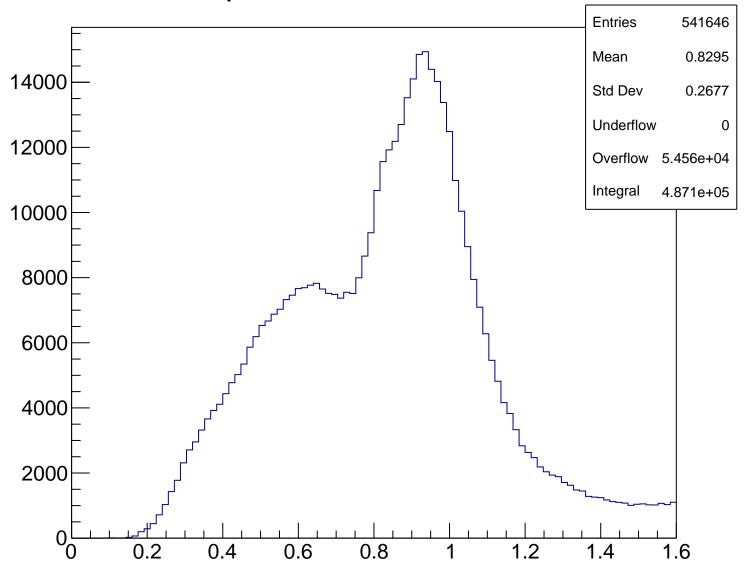
## m2 Cut1 Gate3



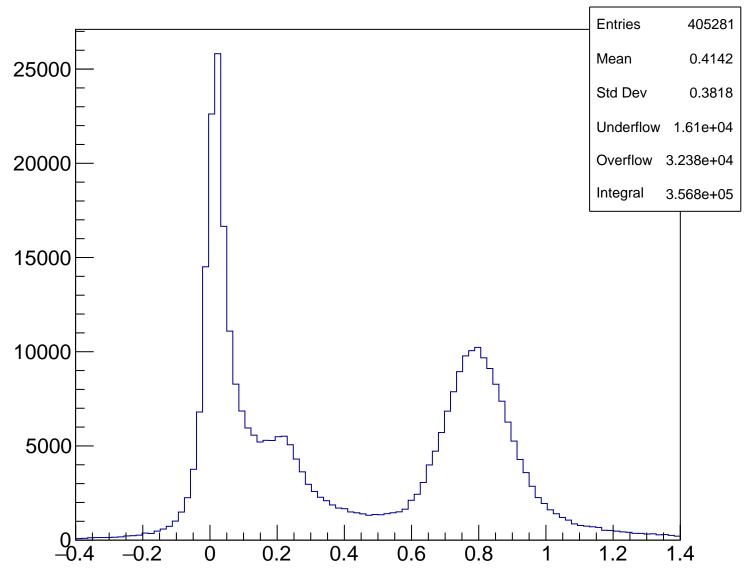
pKurama Cut1 Gate2



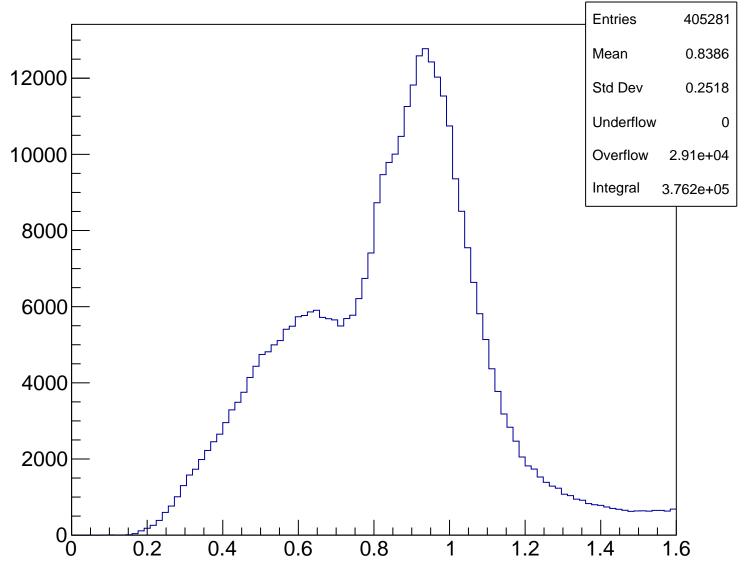
pKurama Cut1 Gate3



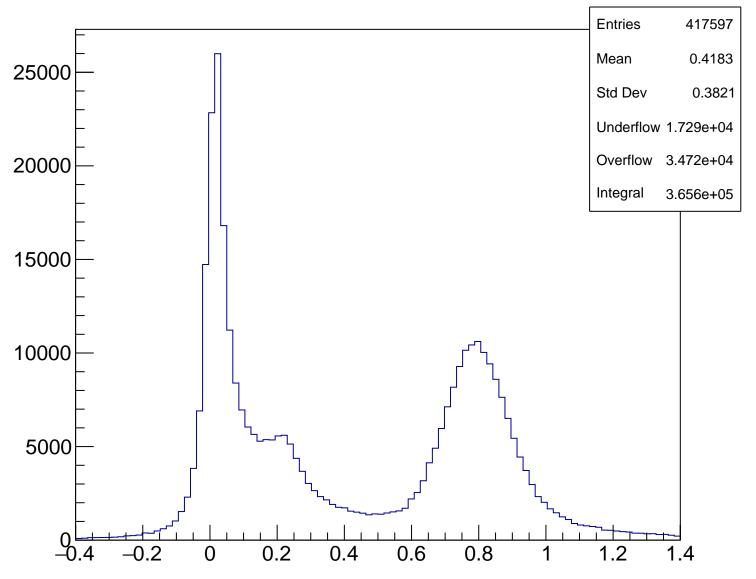
## m2 Cut3 Gate2



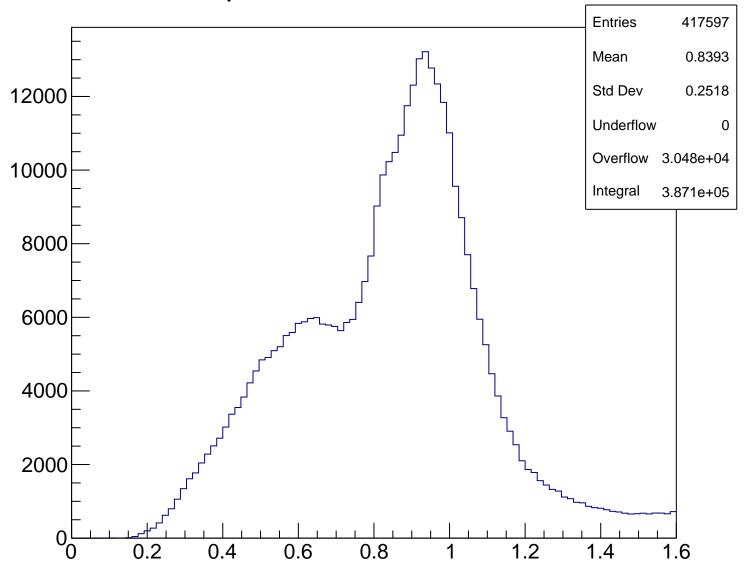
pKurama Cut3 Gate2



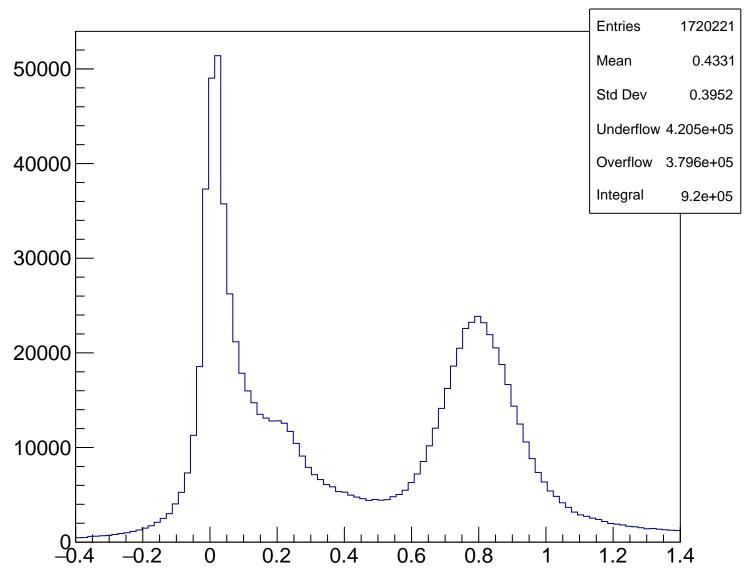
### m2 Cut3 Gate3



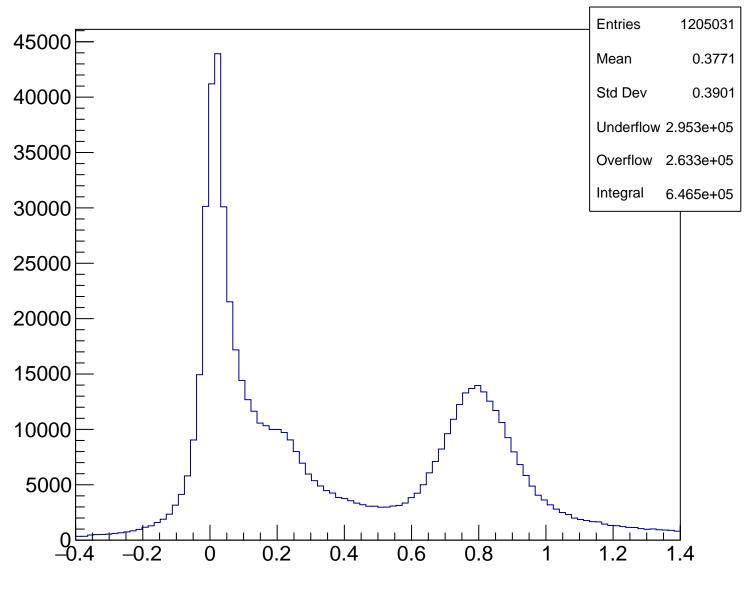
pKurama Cut3 Gate3



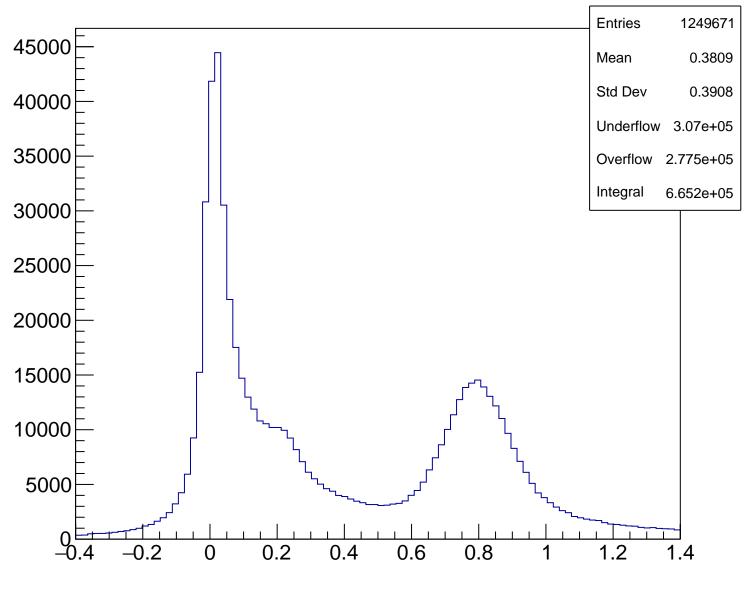
### m2 Cut1-2 Gate1



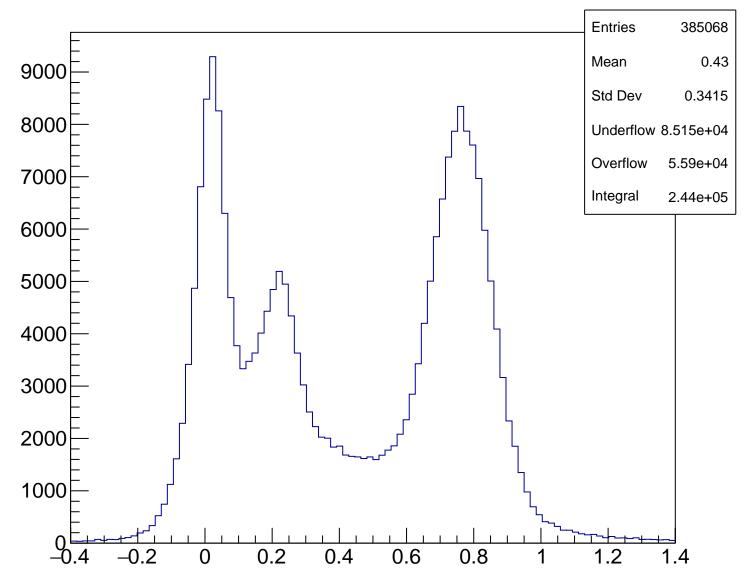
## m2 Cut1-2 Gate2



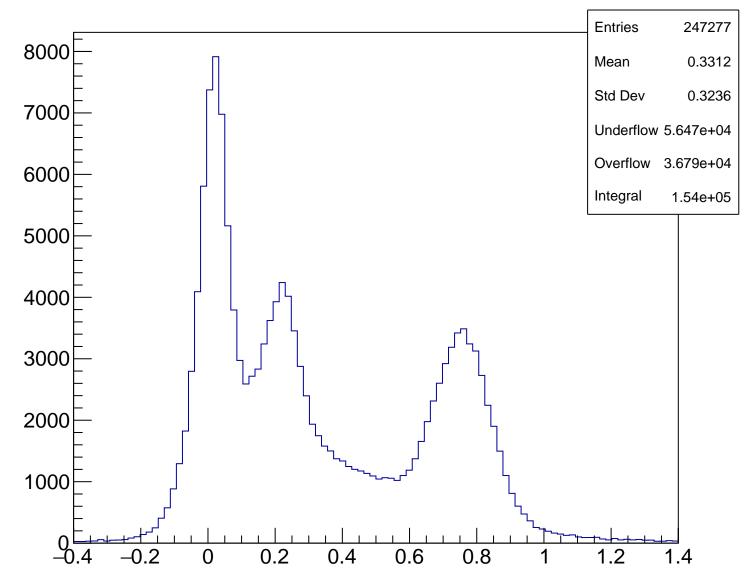
# m2 Cut1-2 Gate3



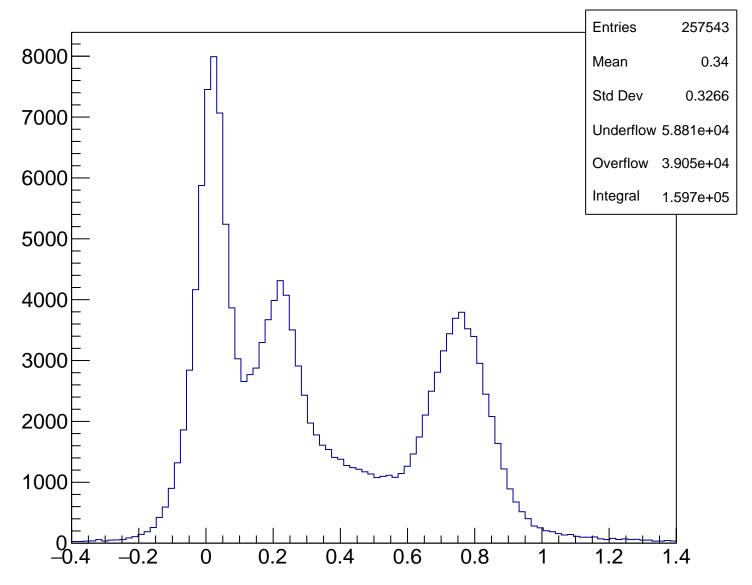
### m2 Cut4 Gate1



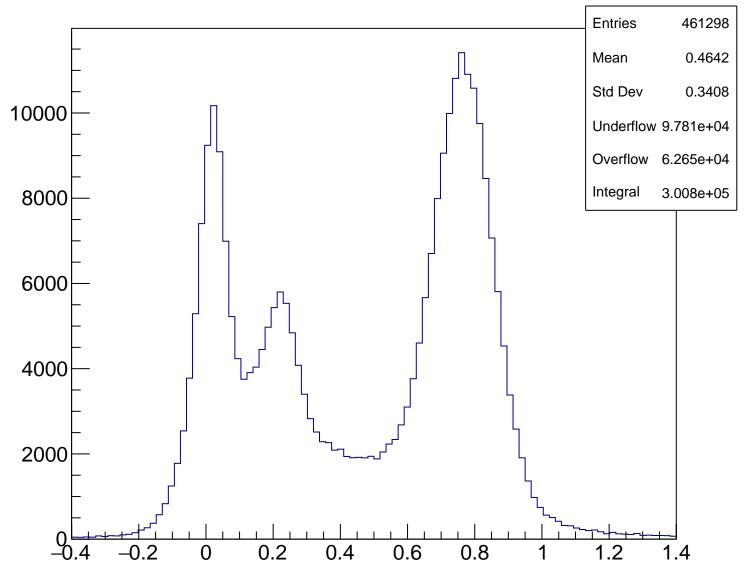
### m2 Cut4 Gate2



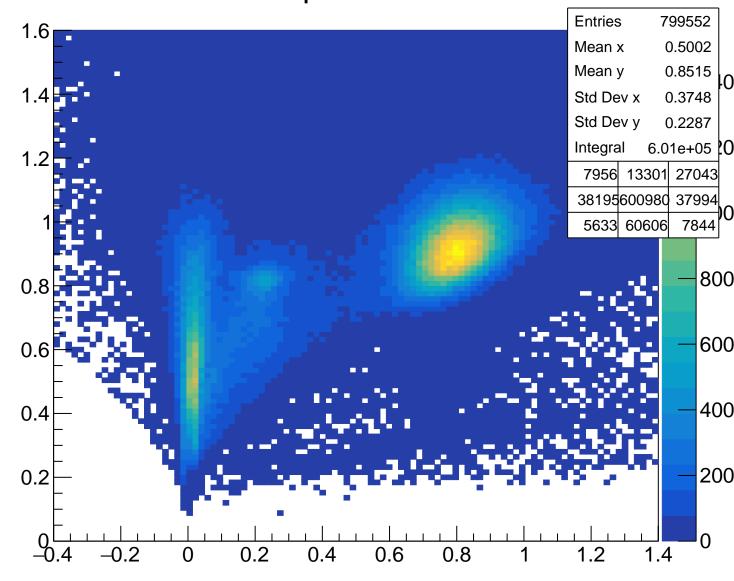
### m2 Cut4 Gate3



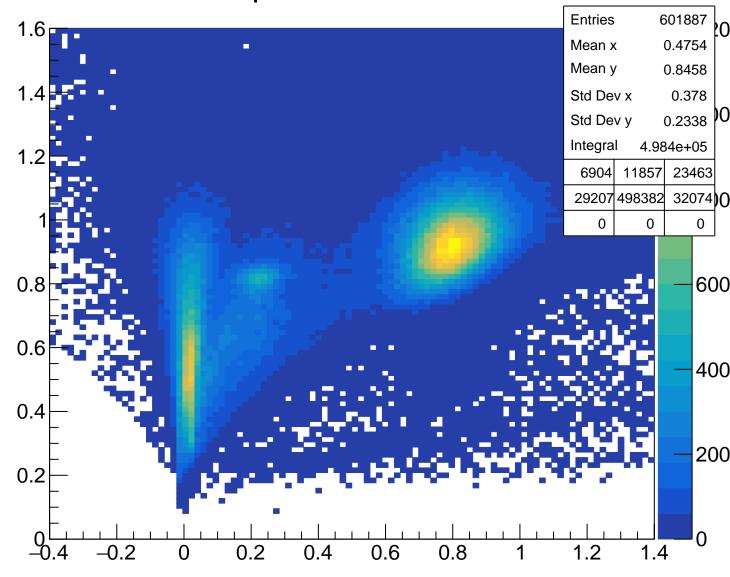
m2 Cut4



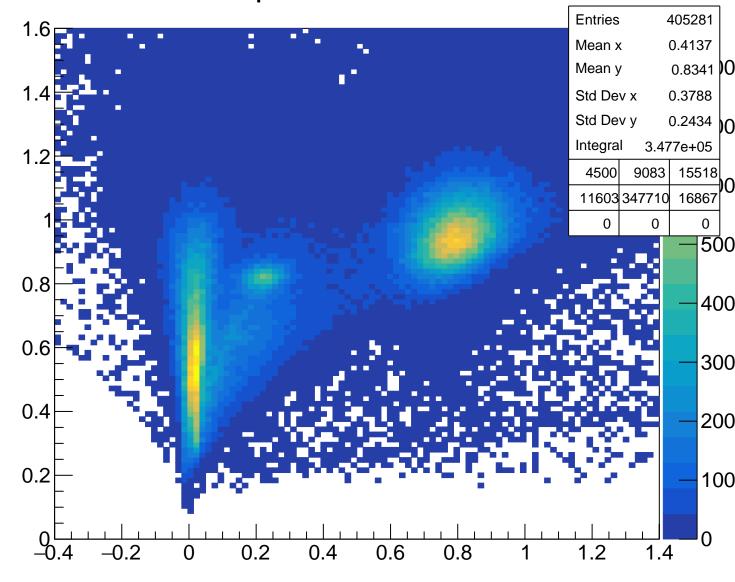
m2 vs pKurama Cut2



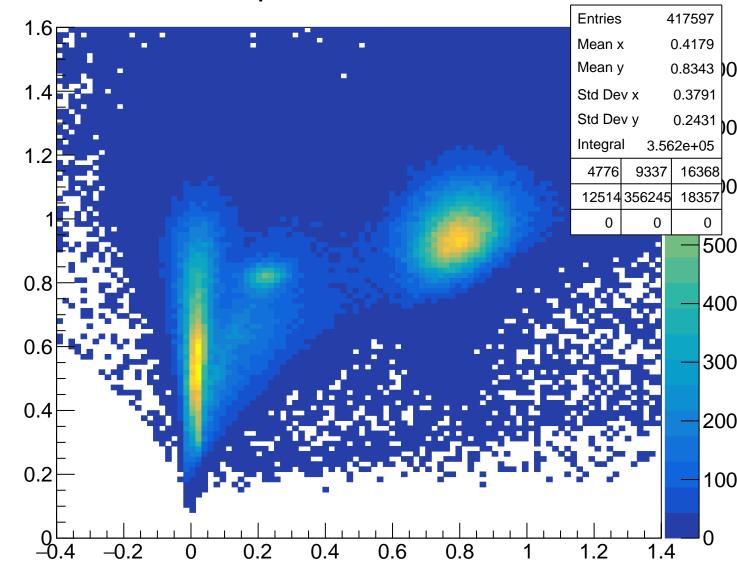
m2 vs pKurama Cut3 Gate1



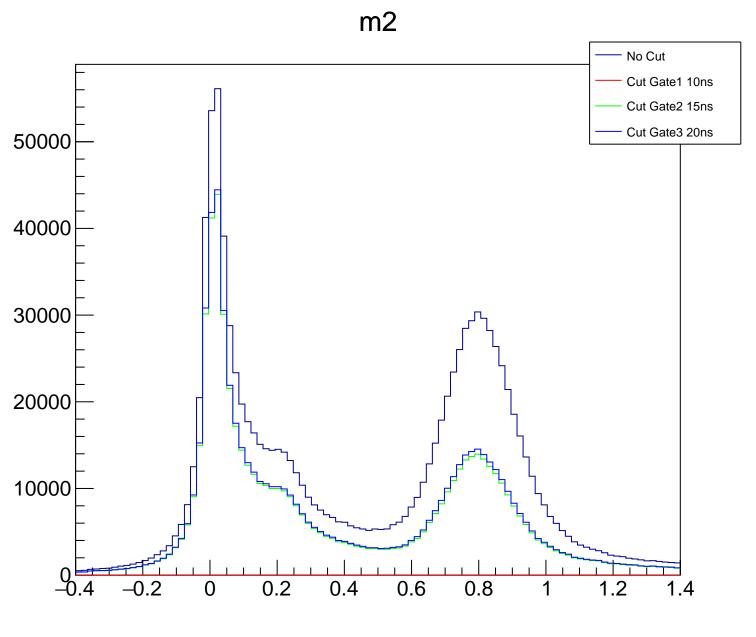
m2 vs pKurama Cut3 Gate2

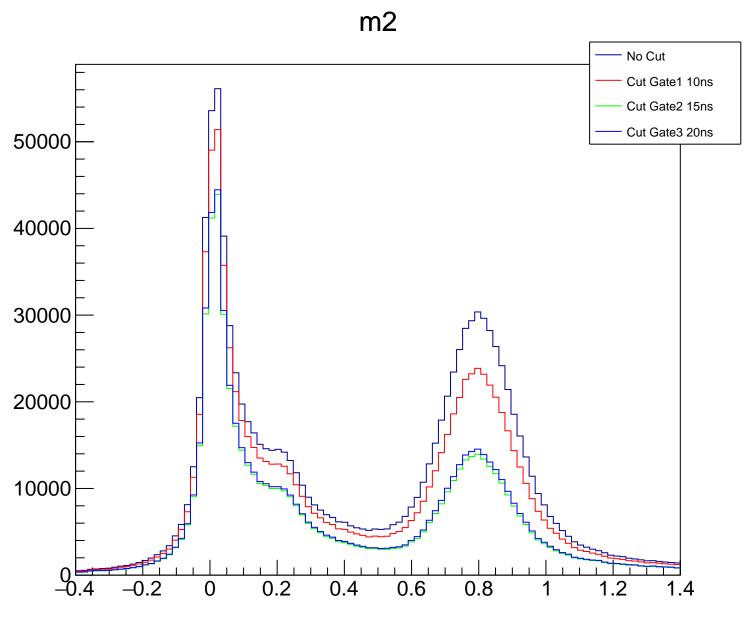


m2 vs pKurama Cut3 Gate3



m2 Cut2 ntKurama==1 Cut Gate1 10ns 35000 Cut Gate2 15ns Cut Gate3 20ns 30000 25000 20000 15000 10000 5000 0.2 0.6 8.0 0.4





m2 Cut4 - Cut4 Cut4 Gate1 10ns Cut4 Gate2 15ns Cut4 Gate3 20ns 10000 8000 6000 4000 2000 0.6 0.8 0.2 0.4

