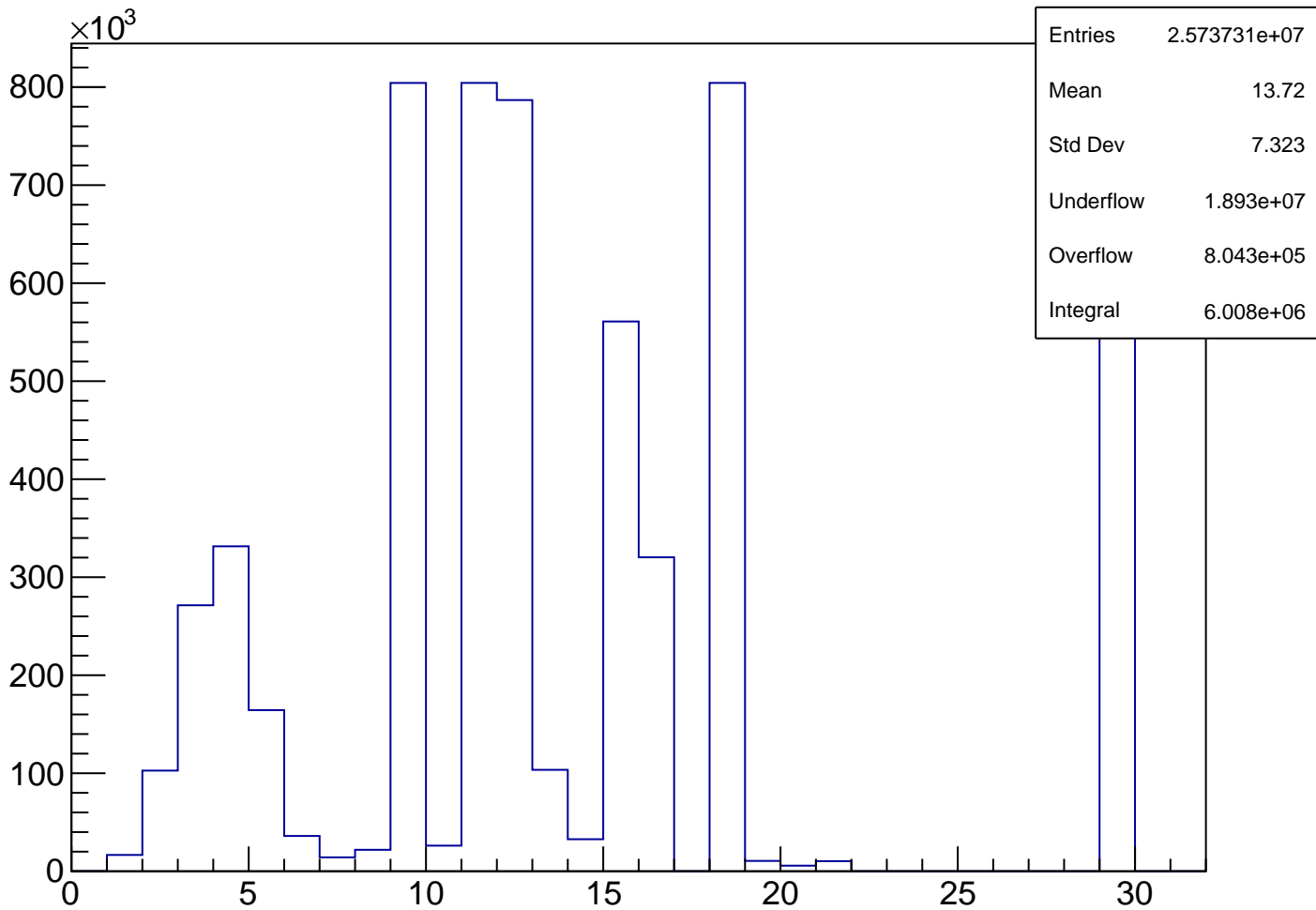
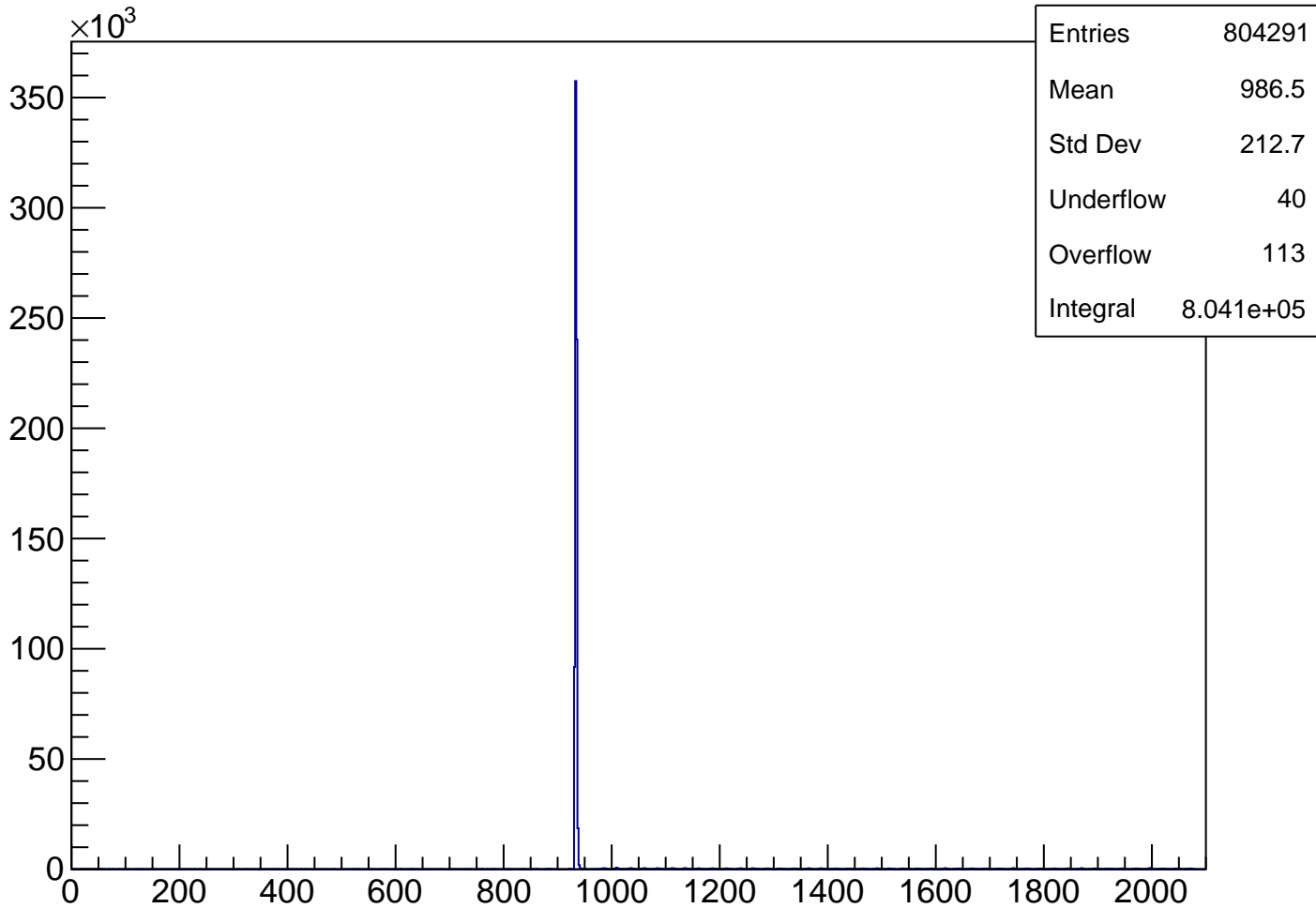


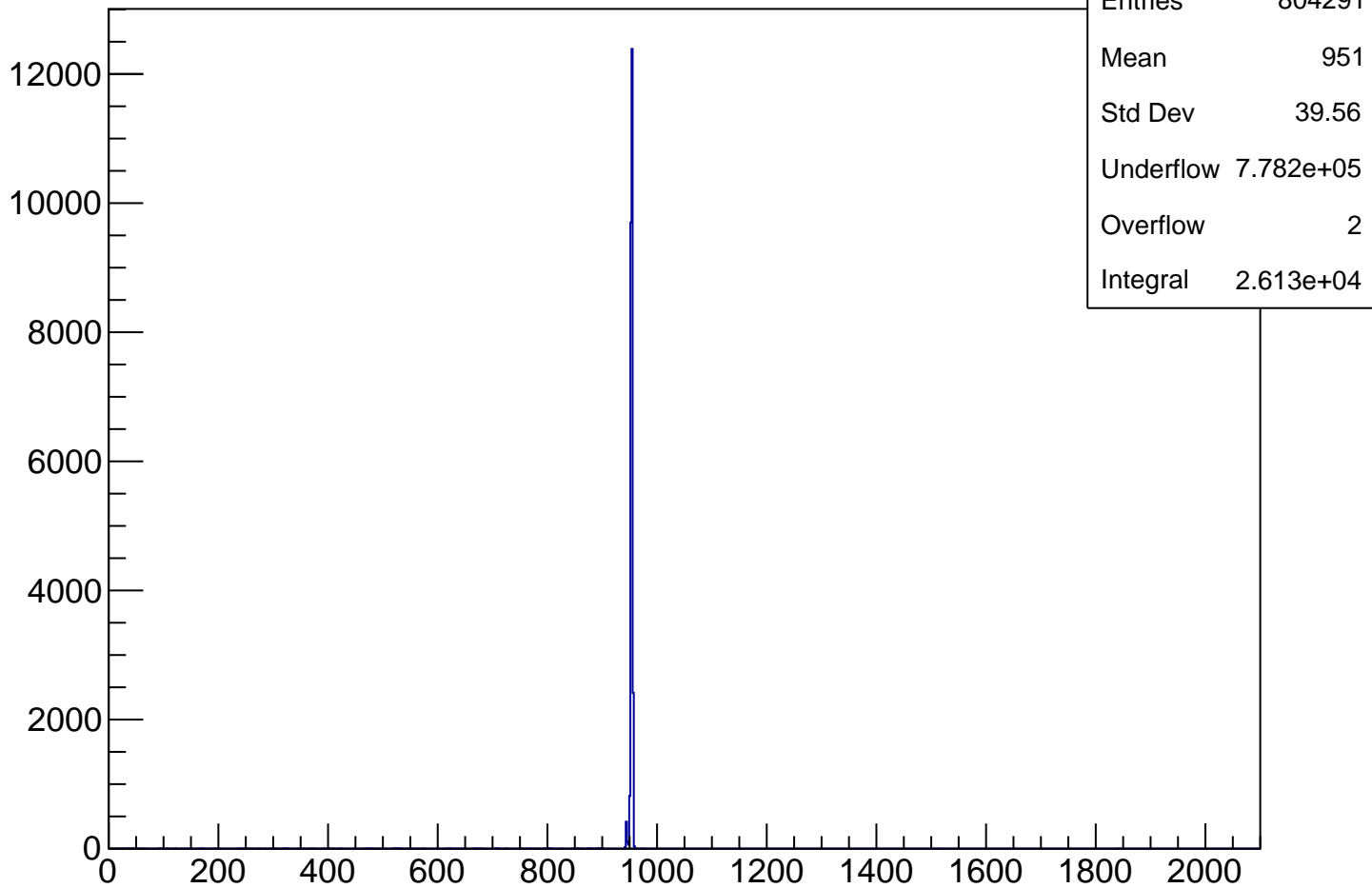
# TrigPatAll



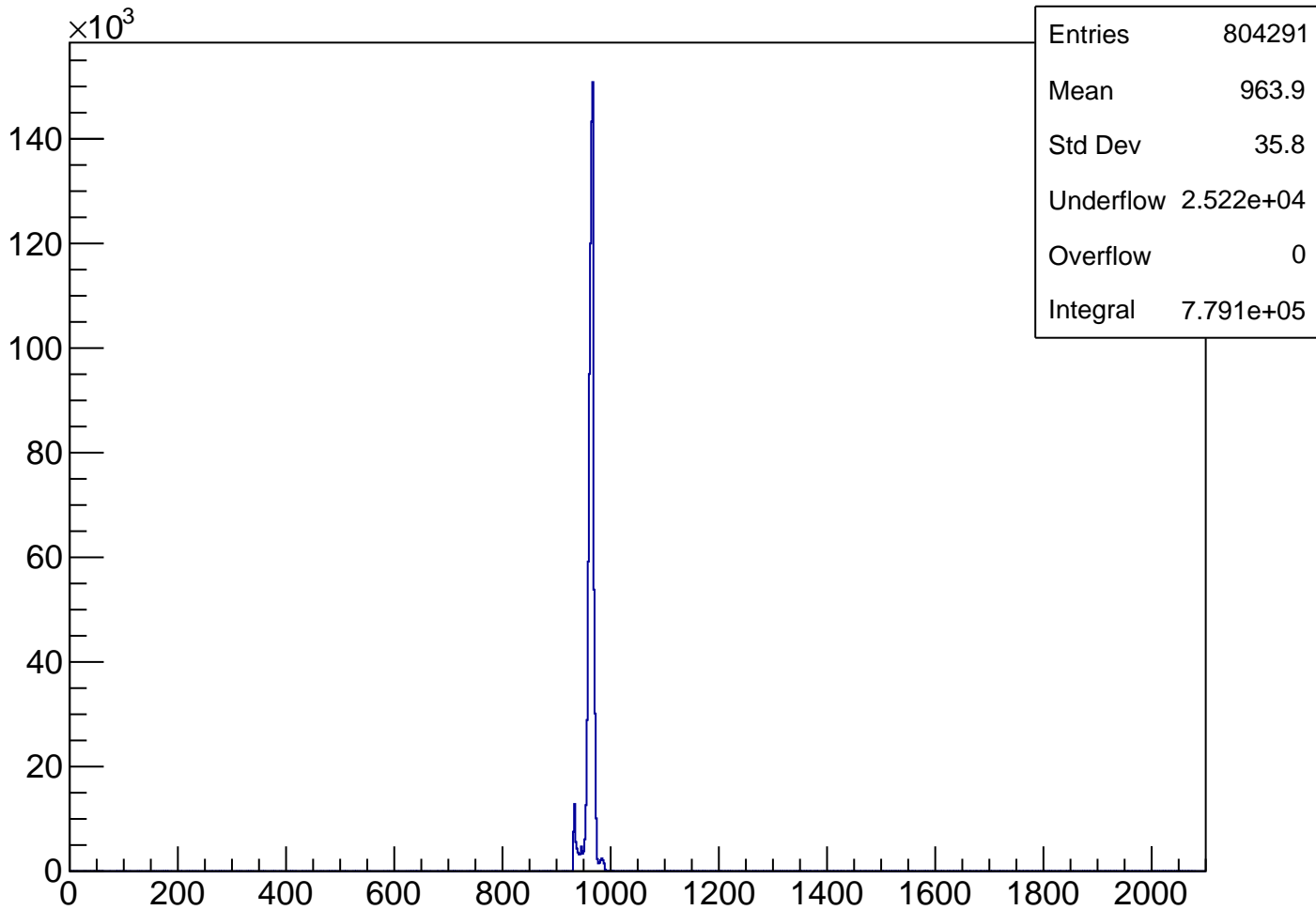
# TrigFlag Bh2K



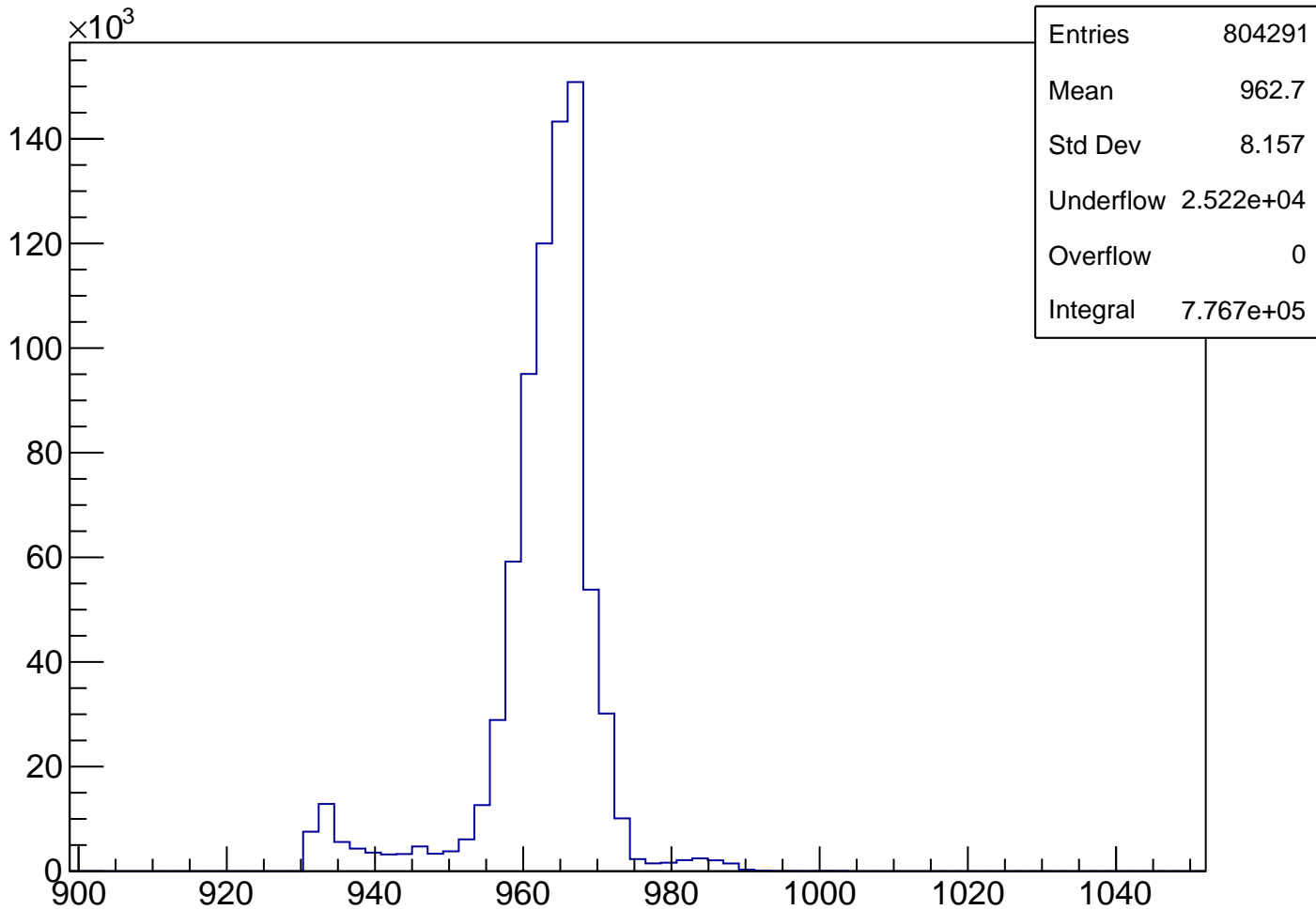
# TrigFlag ElseOr



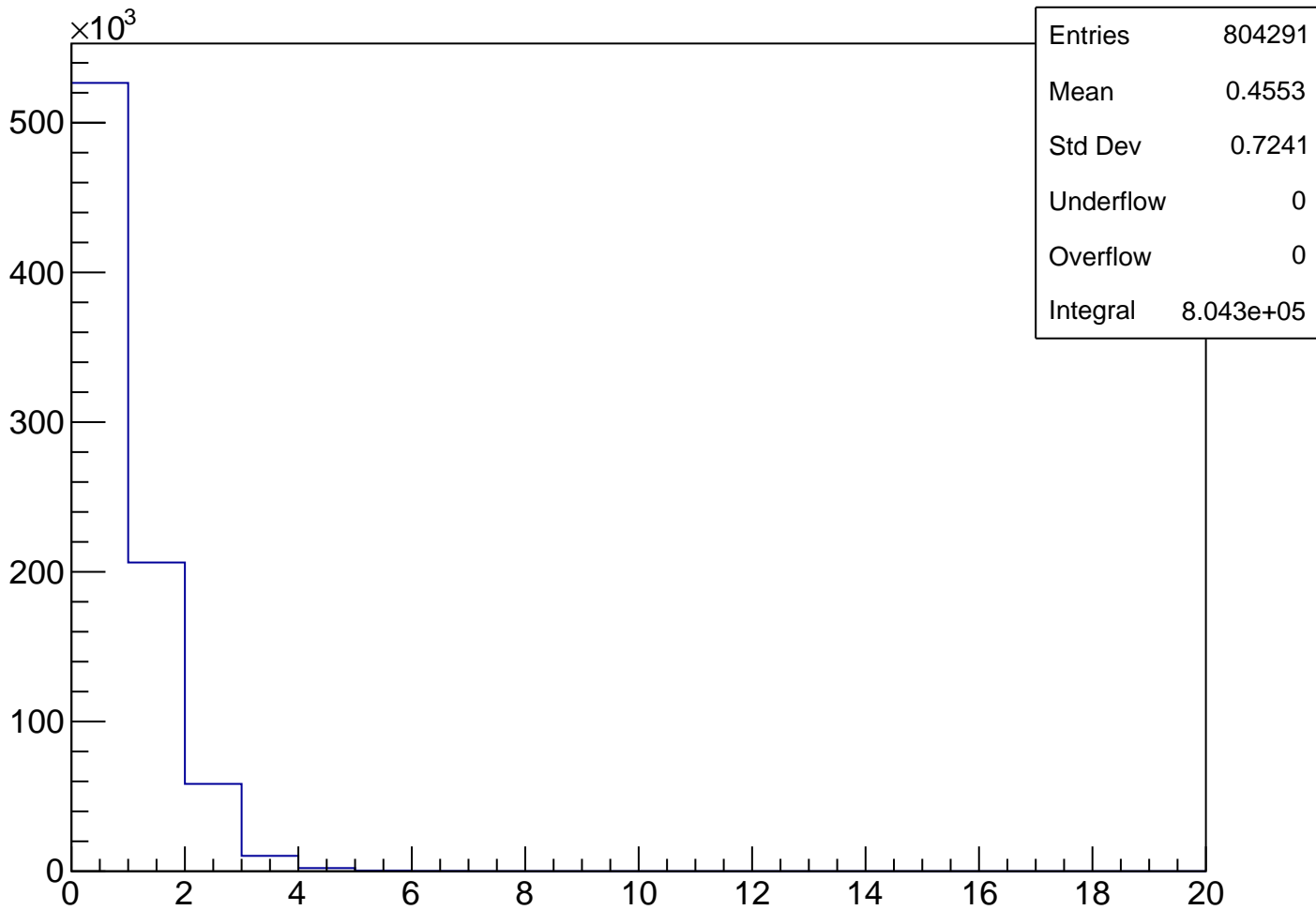
# TrigFlag Matrix



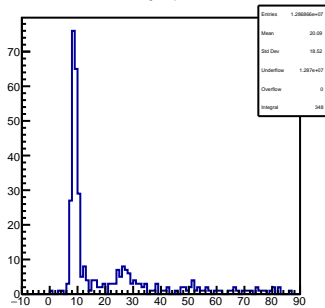
# TrigFlag Matrix



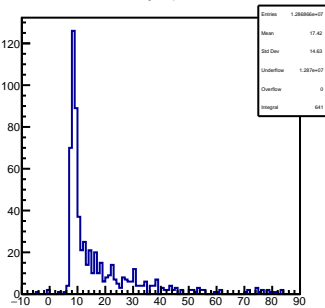
# TofNhits



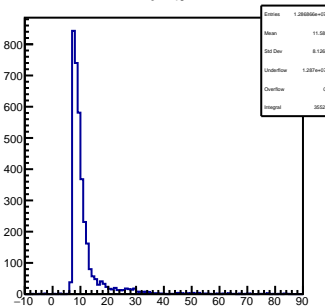
TofMt1



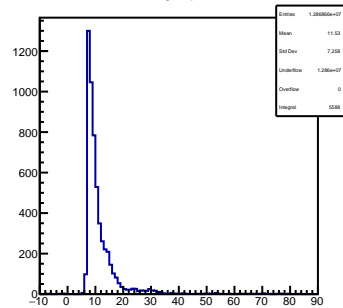
TofMt2



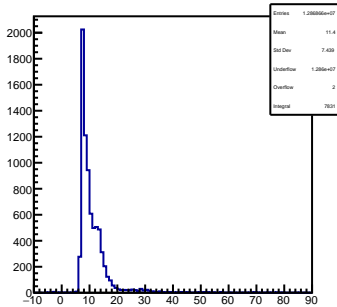
TofMt3



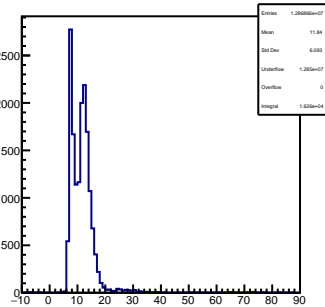
TofMt4



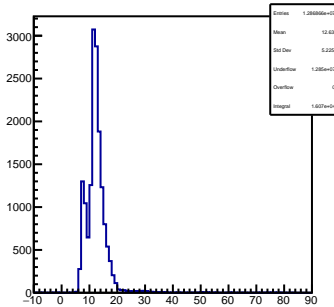
TofMt5



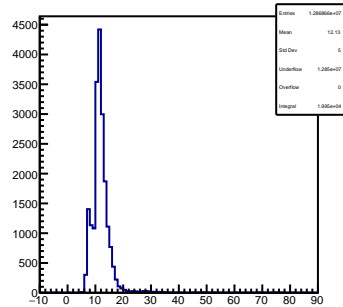
TofMt6



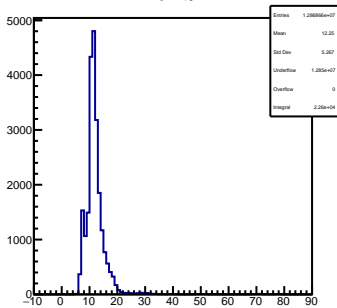
TofMt7



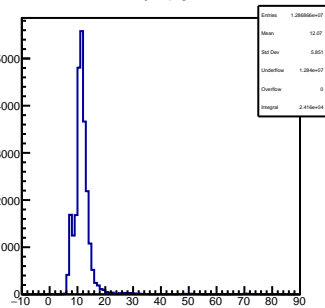
TofMt8



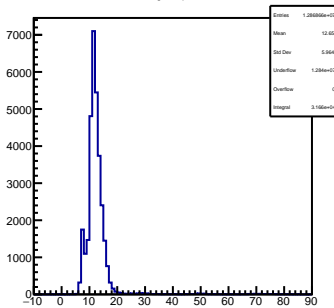
TofMt9



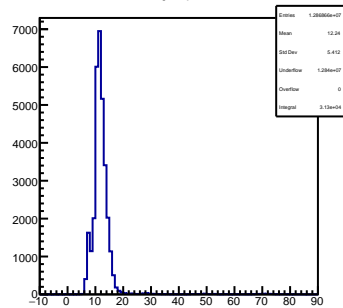
TofMt10



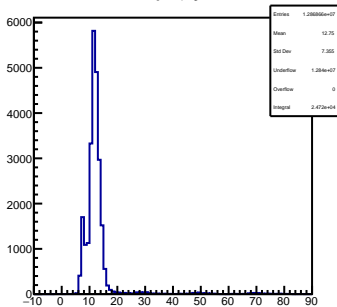
TofMt11



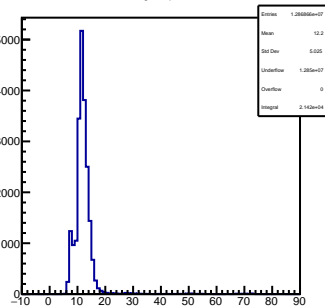
TofMt12



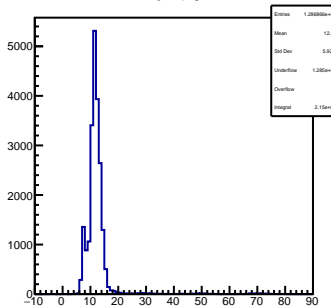
TofMt13



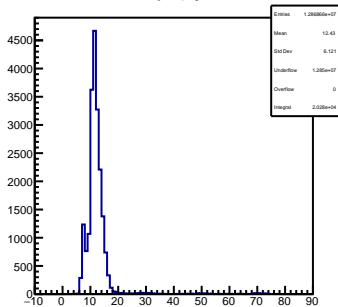
TofMt14



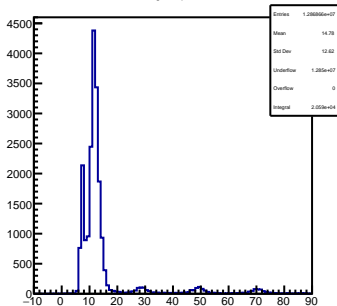
TofMt15



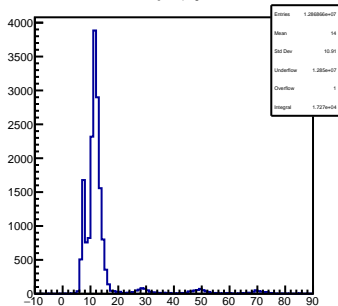
TofMt16



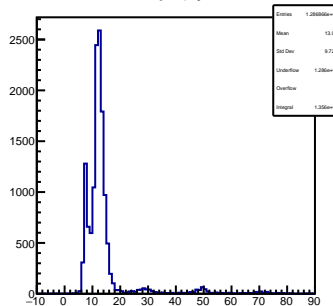
TofMt17



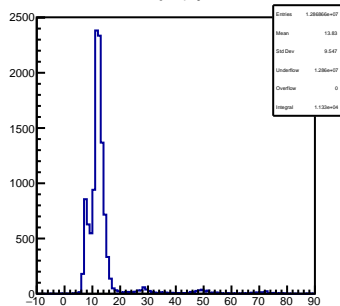
TofMt18



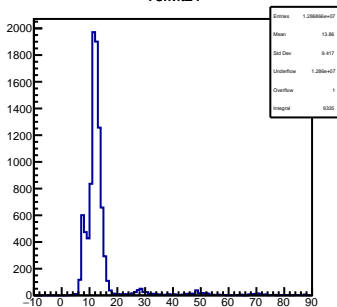
TofMt19



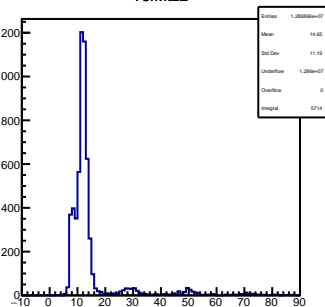
TofMt20



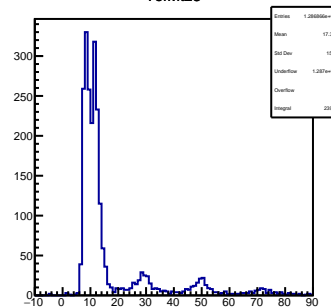
TofMt21



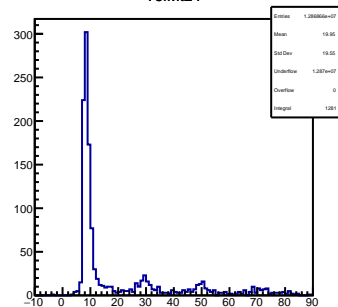
TofMt22



TofMt23

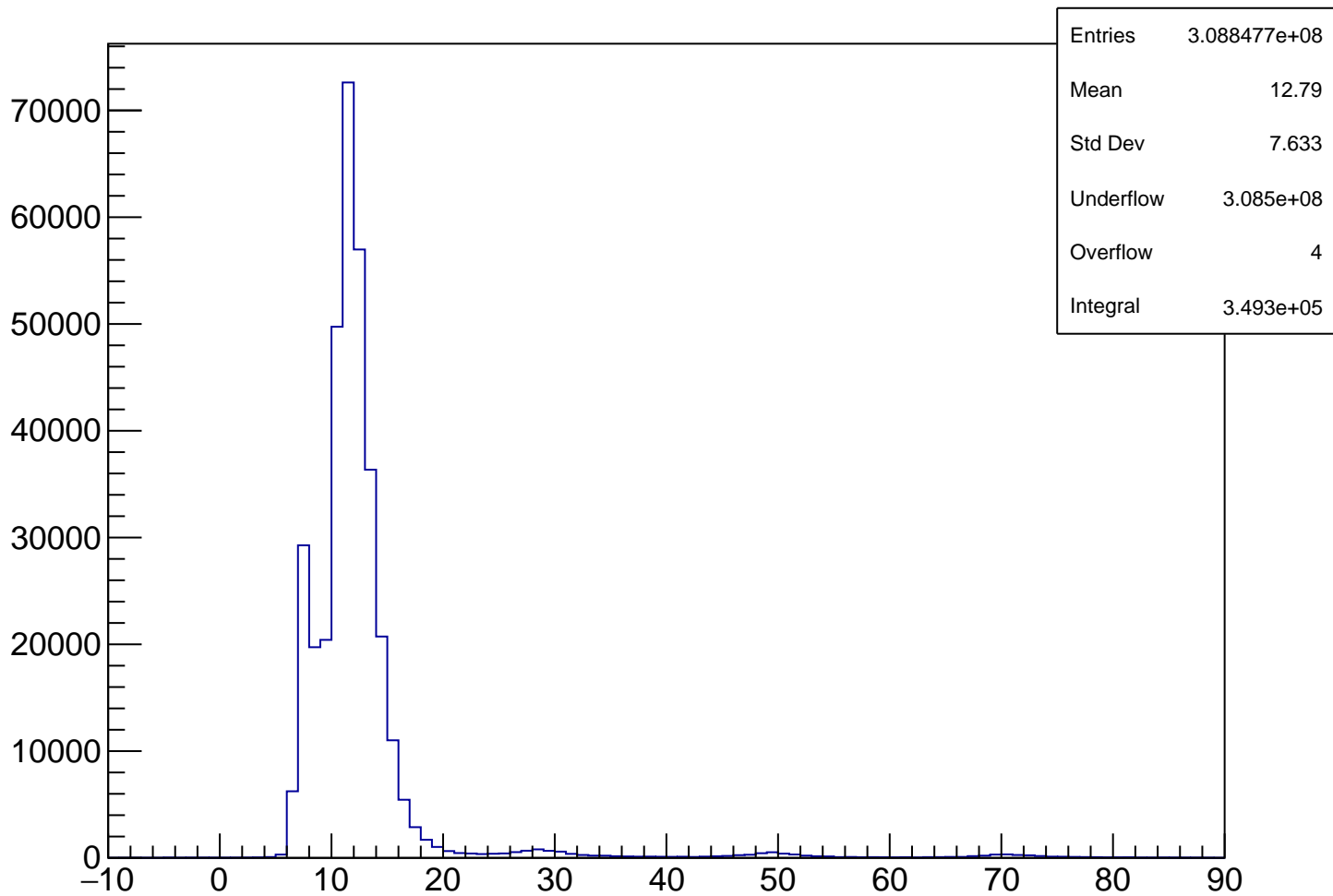


TofMt24

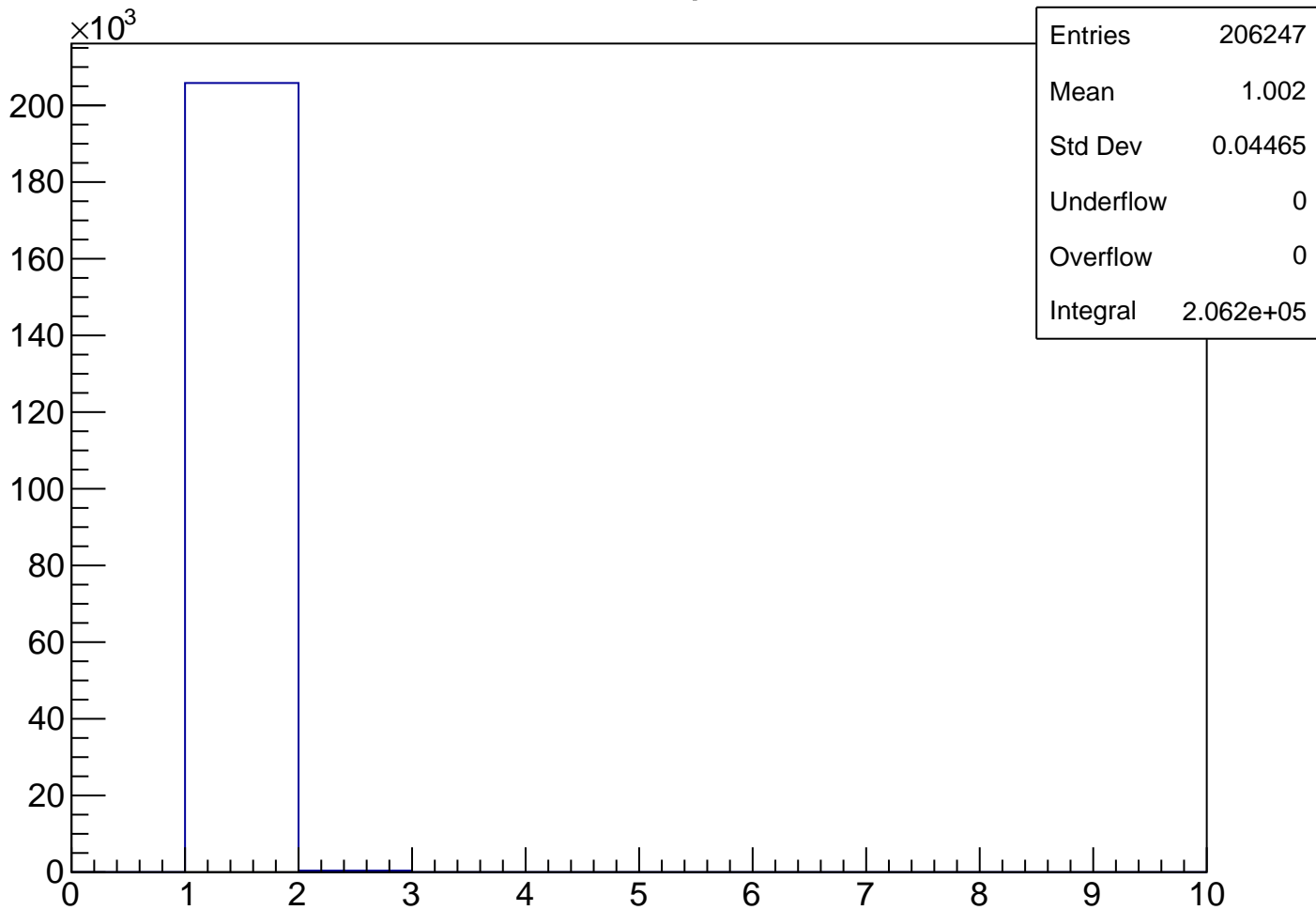




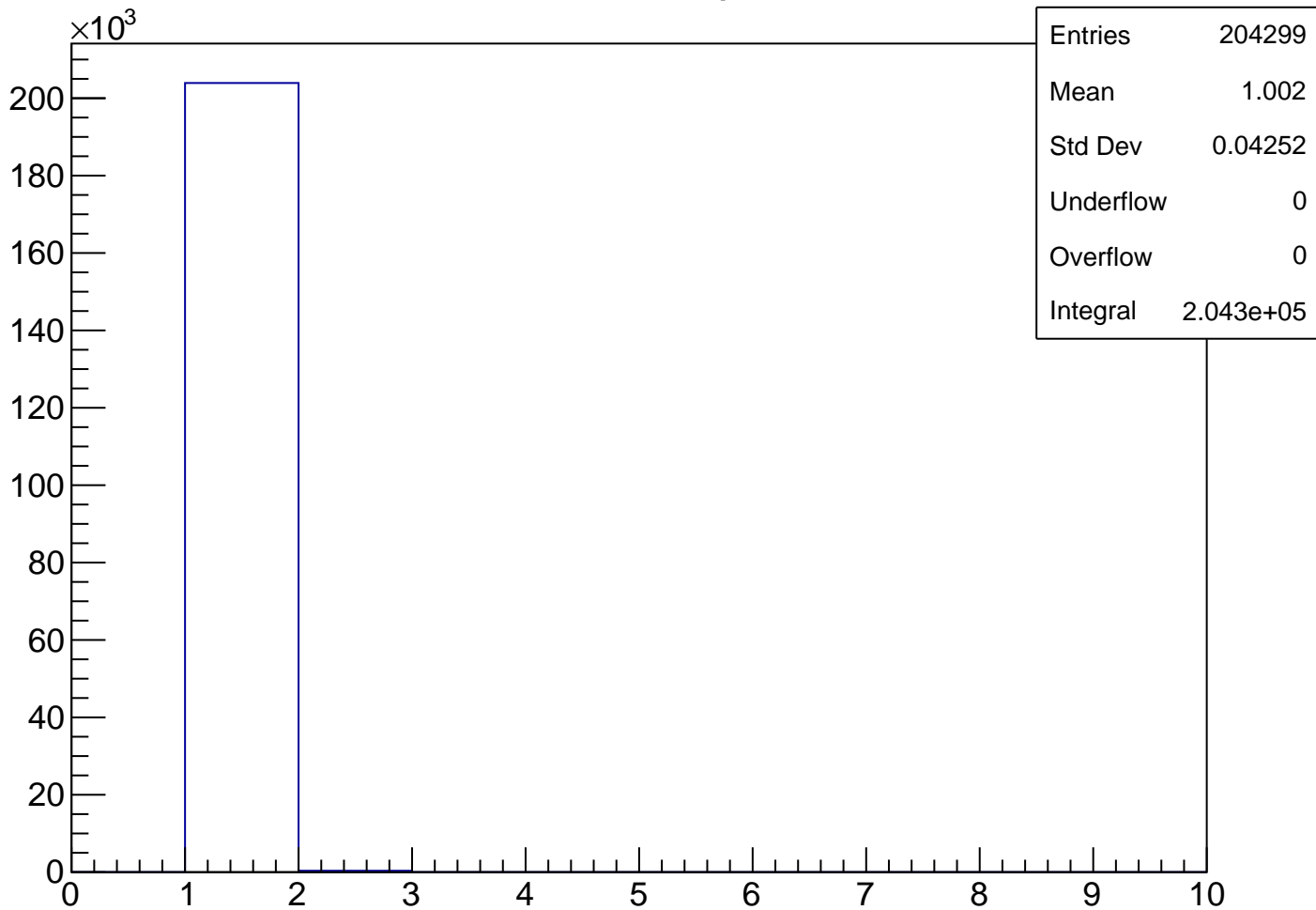
# TofMtOr



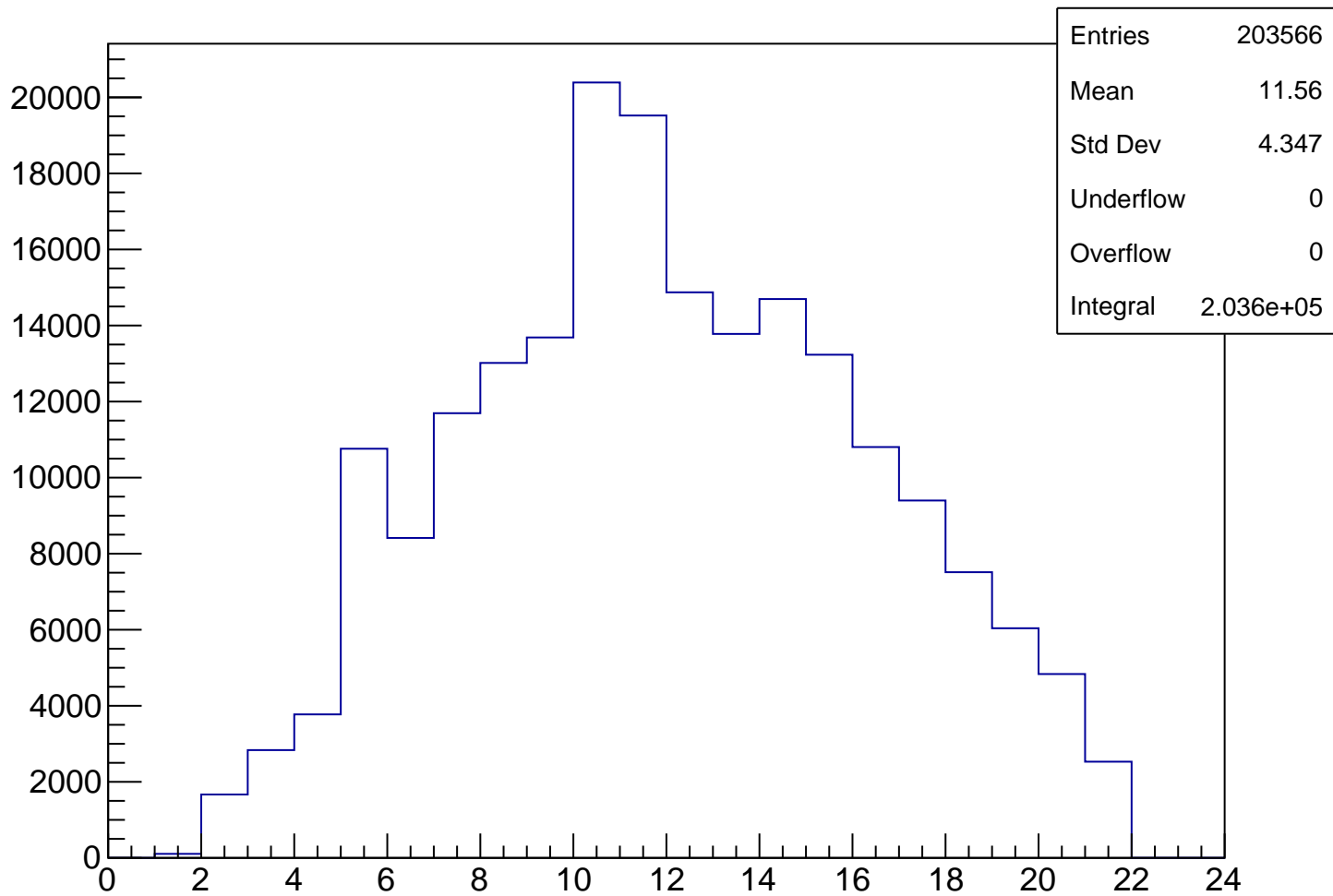
# TofMtOrDepthPat



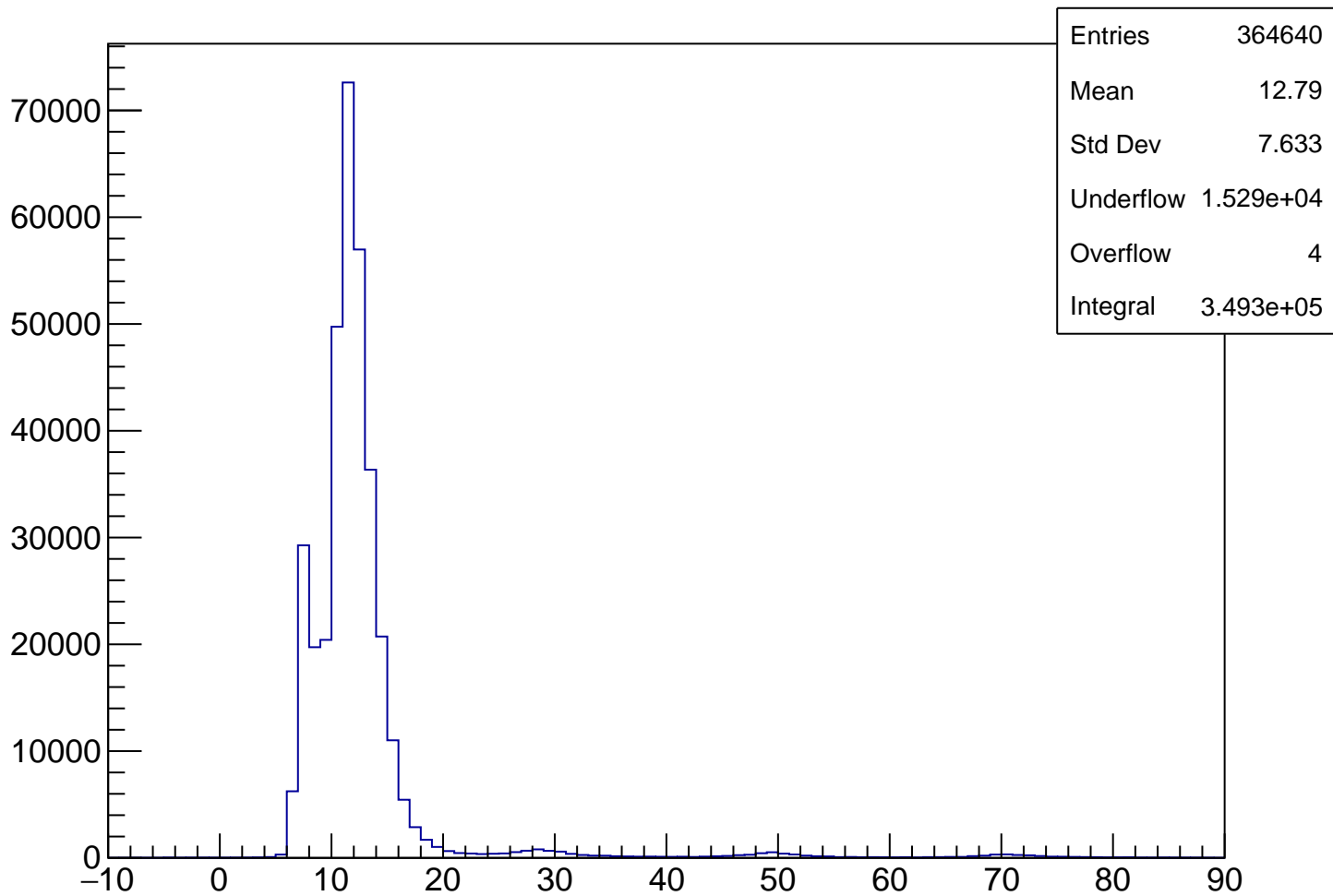
# TofMtOrAllDepthPat



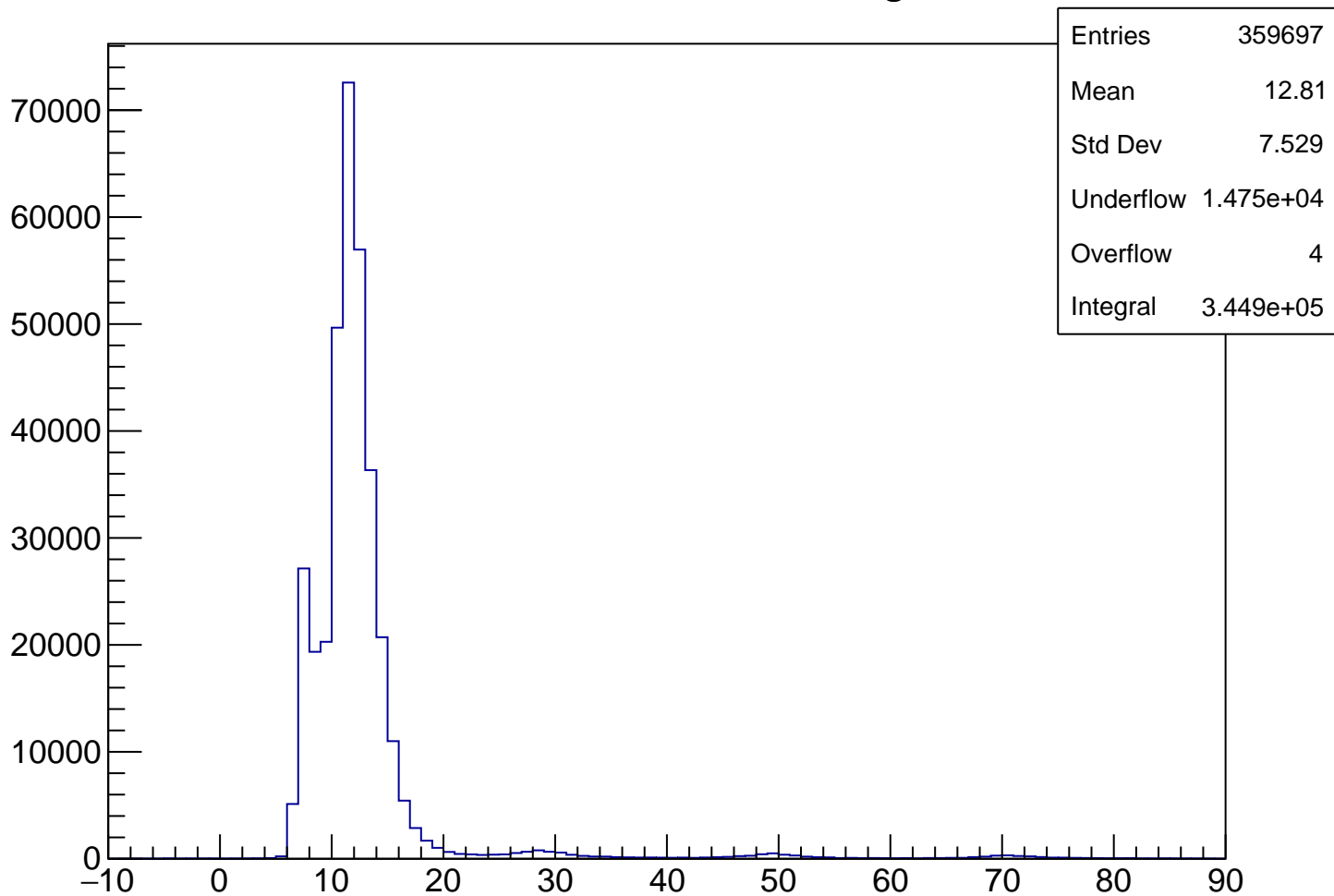
# TofHitPat Cut:Nhits



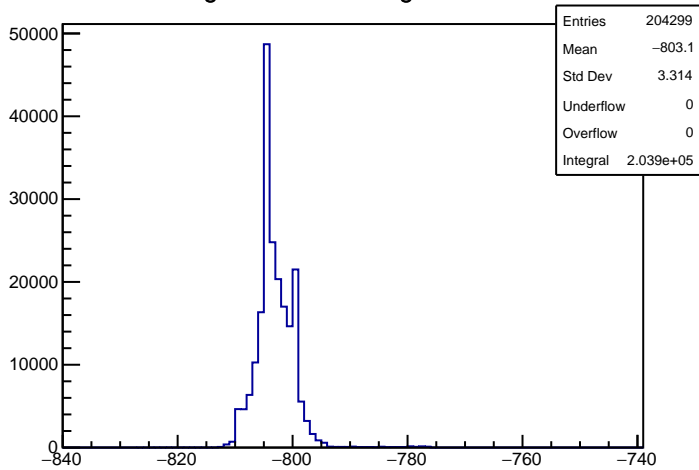
# TofMtOrCut



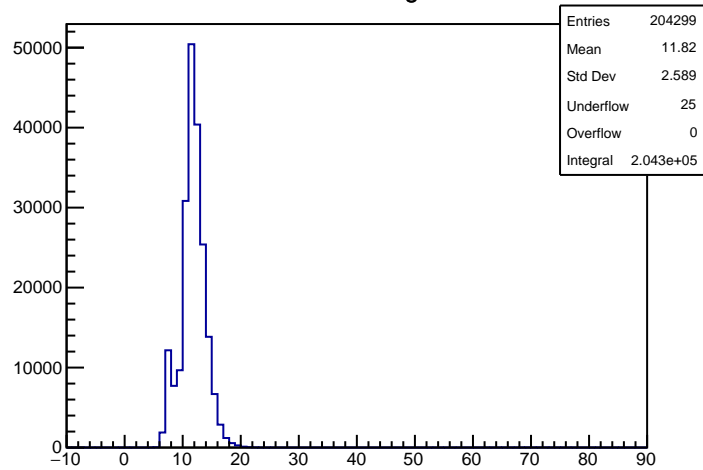
# TofMtOr TdcCut & MtxFlgCut



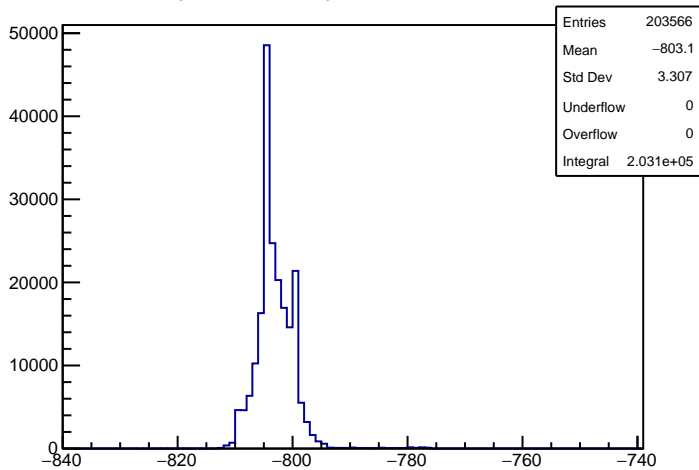
MtxFlag TdcCut &amp; MtxFlg &amp; Nhits=1 Cut



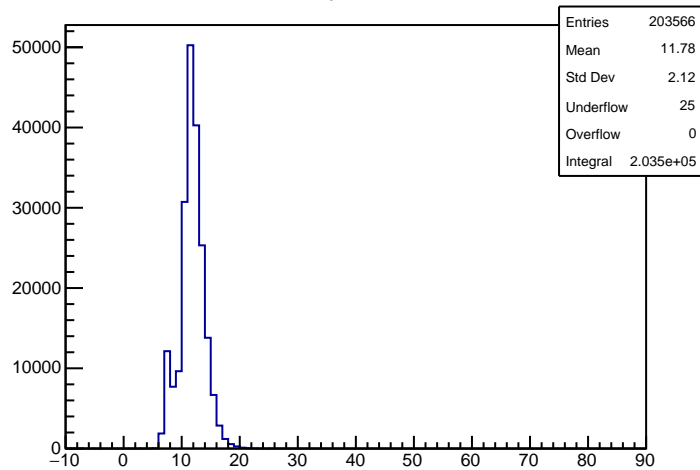
TofMtOr TdcCut &amp; MtxFlg &amp; Nhits=1 Cut



MtxFlag TdcCut &amp; MtxFlg &amp; Nhits=1 &amp; MaxDepth#1 Cut

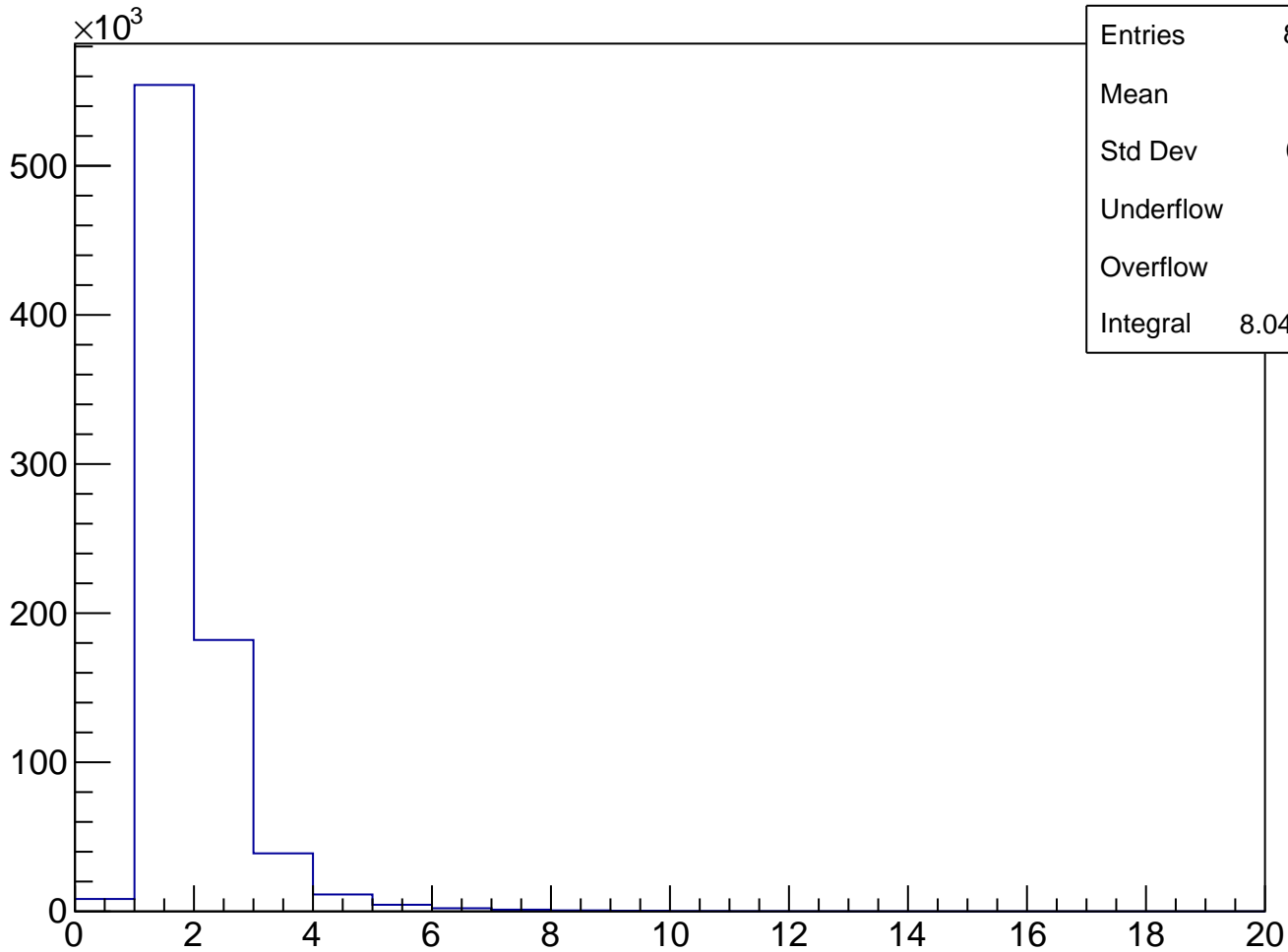


TofMtOr TdcCut &amp; MtxFlg &amp; Nhits=1 &amp; MaxDepth#1 Cut



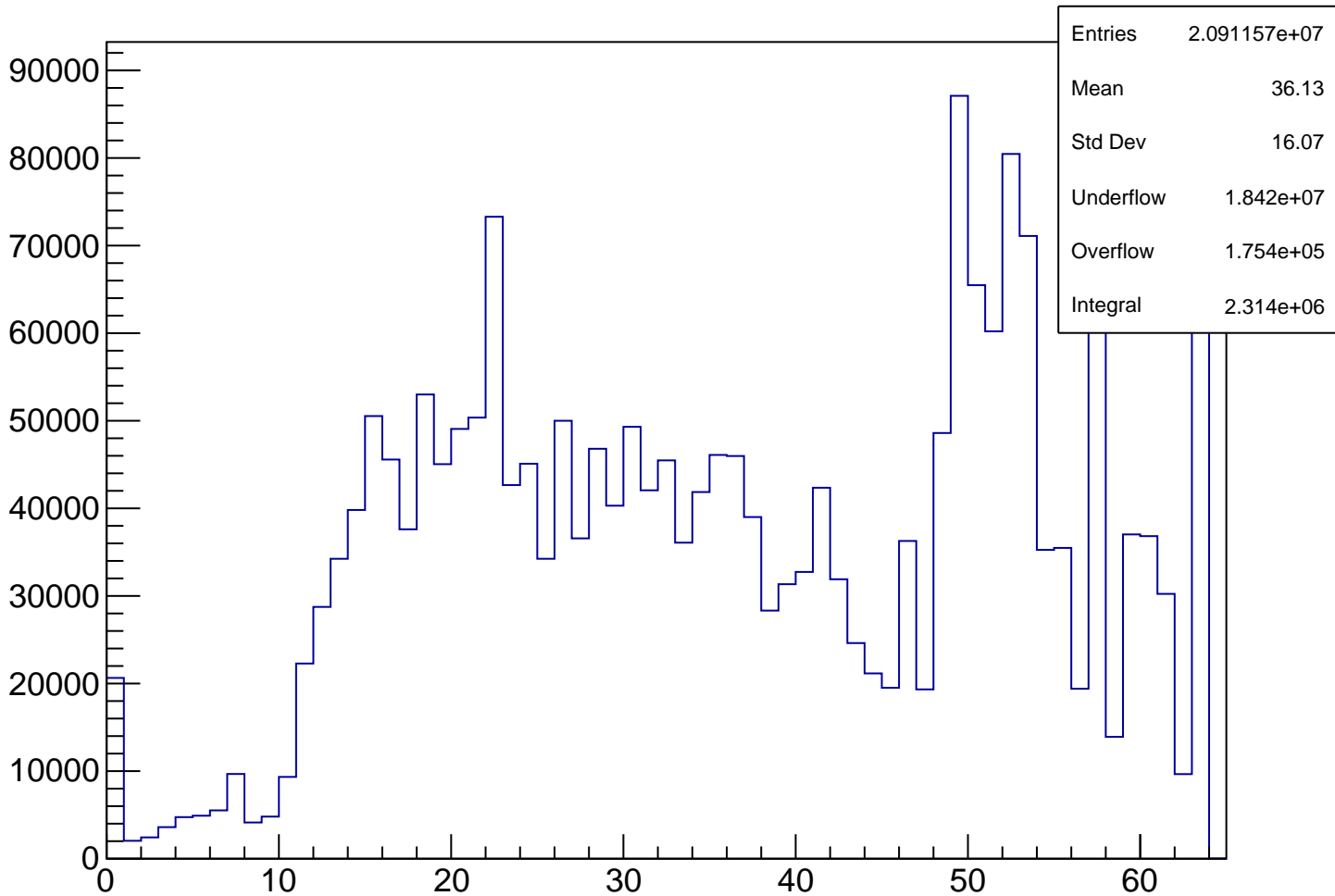


# SchNhits

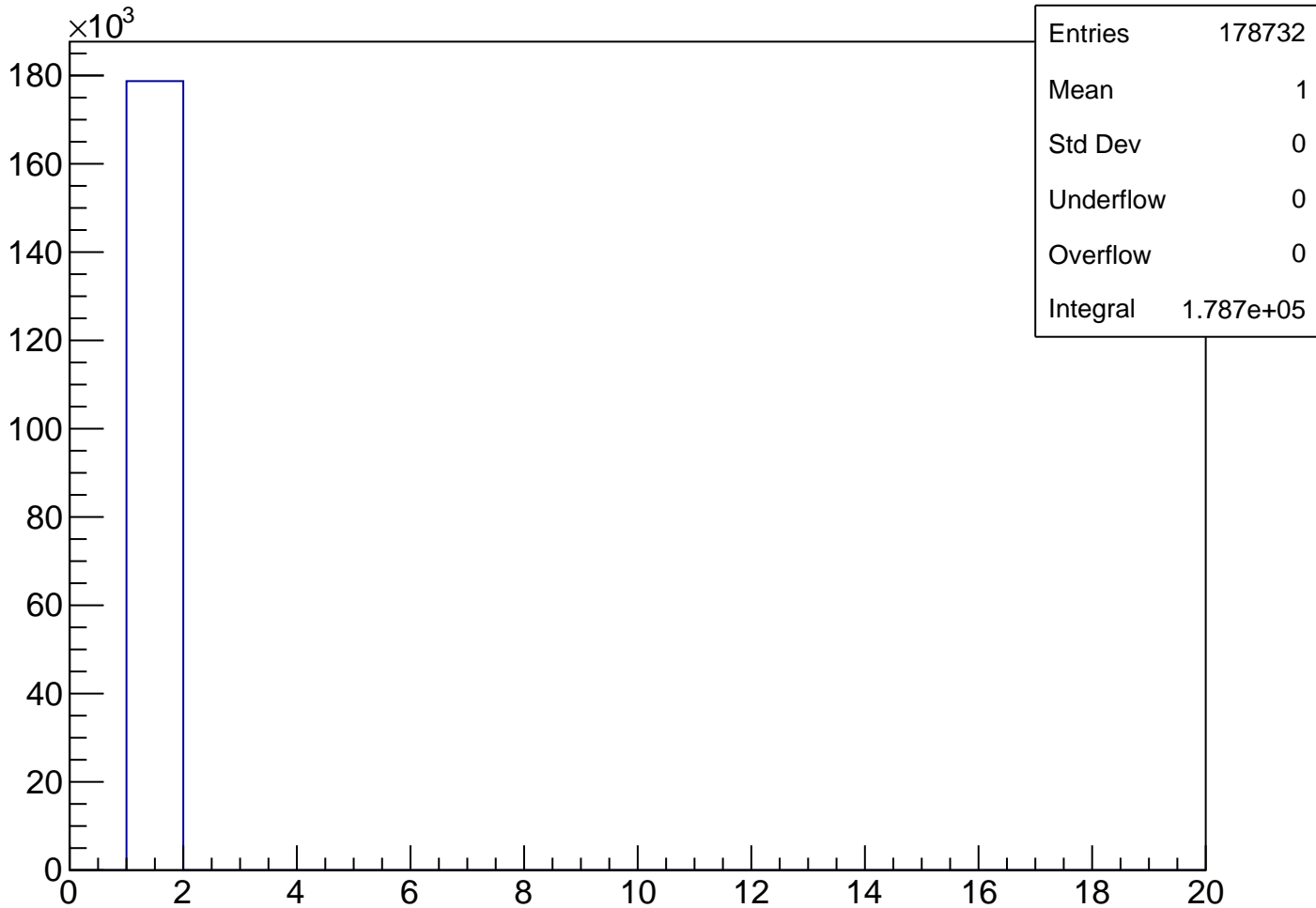


Entries	804291
Mean	1.417
Std Dev	0.8658
Underflow	0
Overflow	46
Integral	8.042e+05

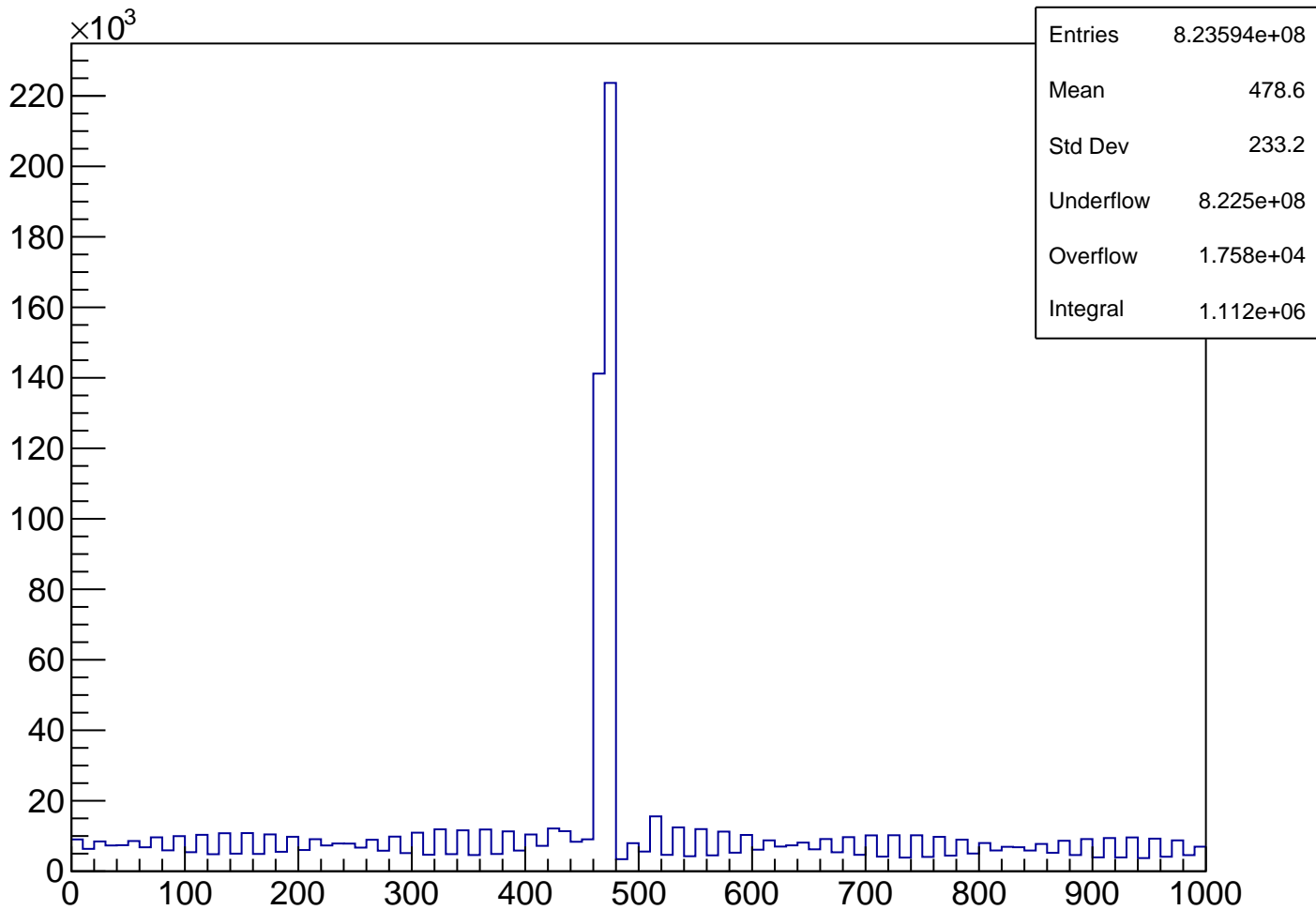
# SchHitpat



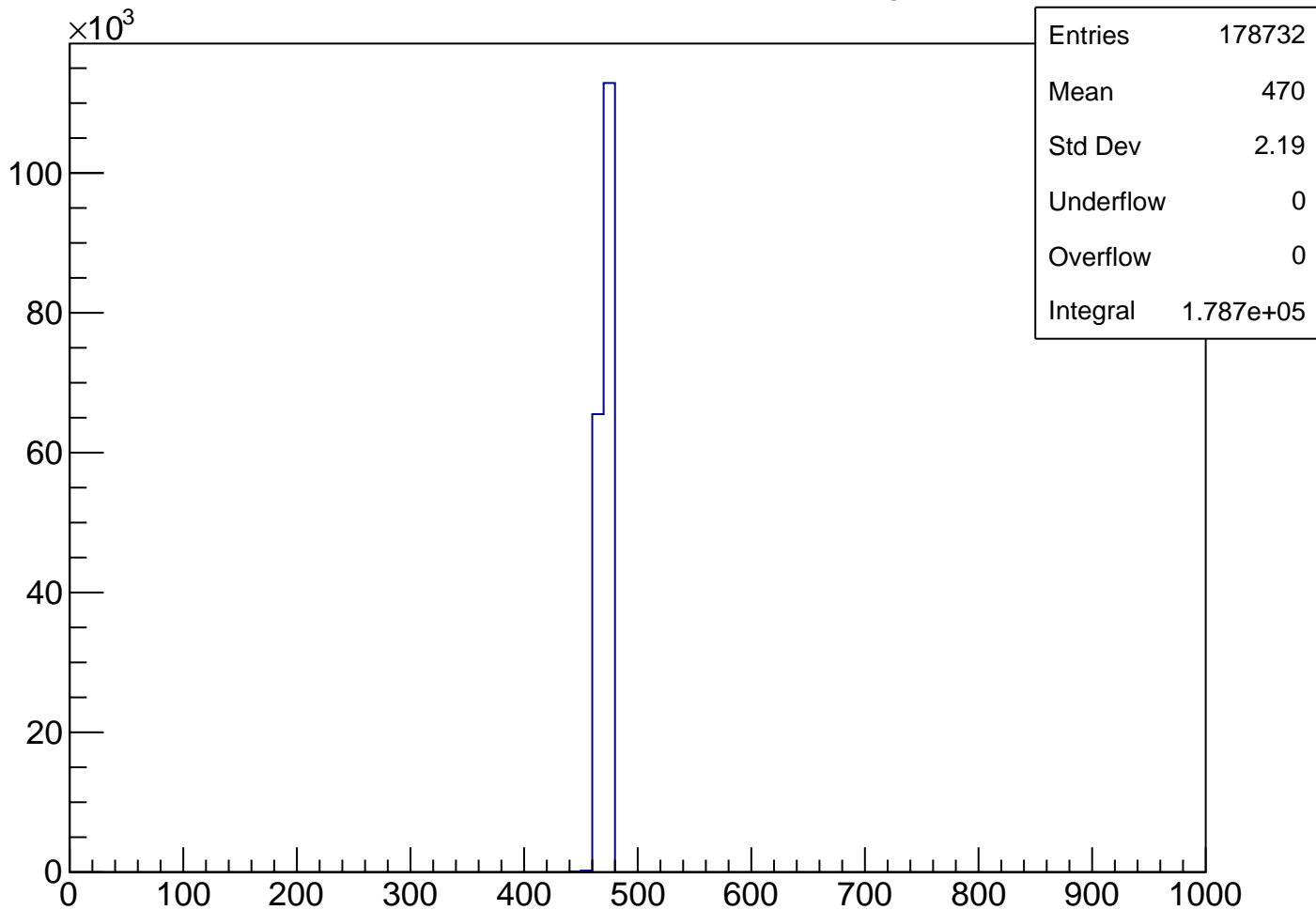
# SchNhitsCut:nhits=1 & Maxdepth =1



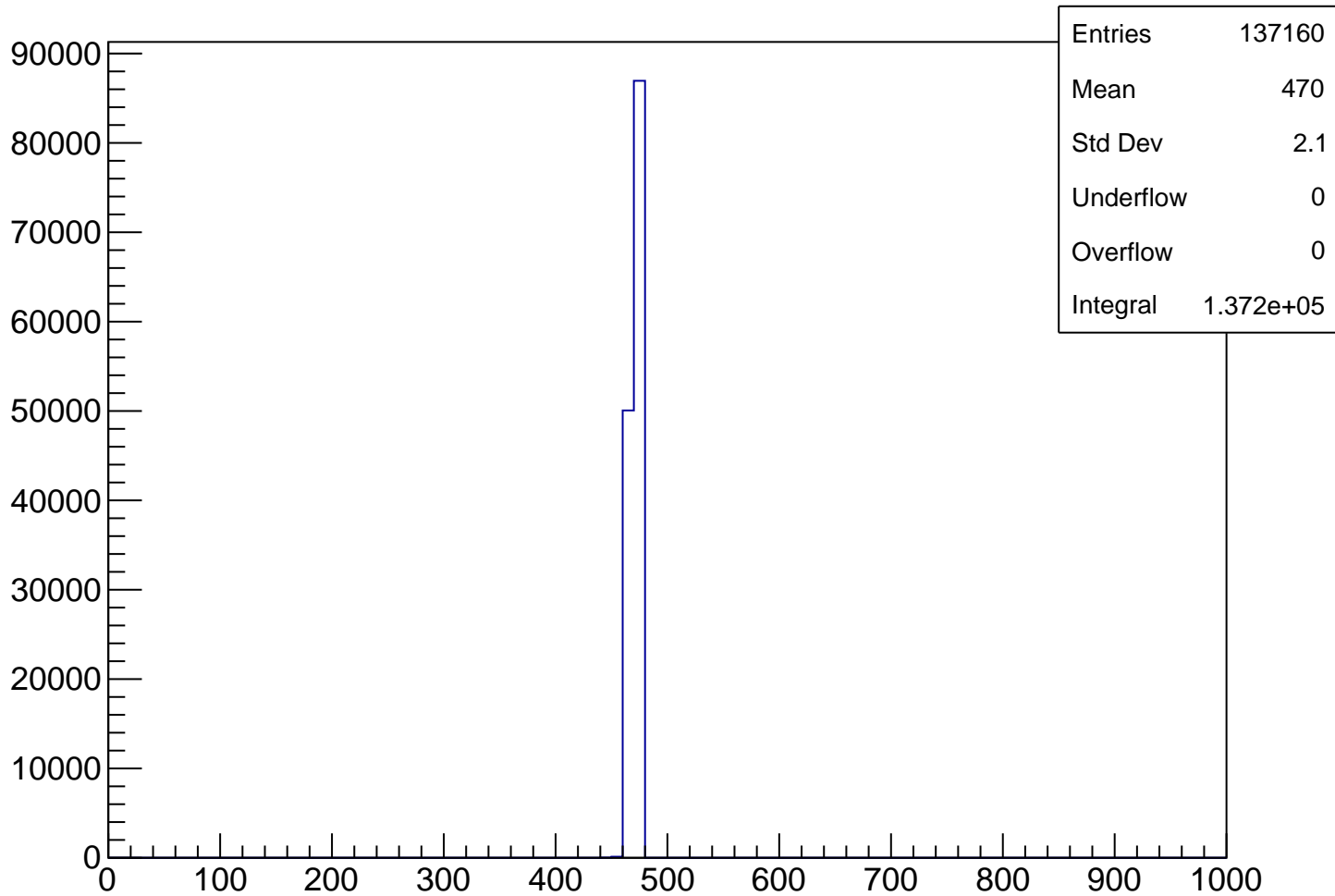
# SchTdc



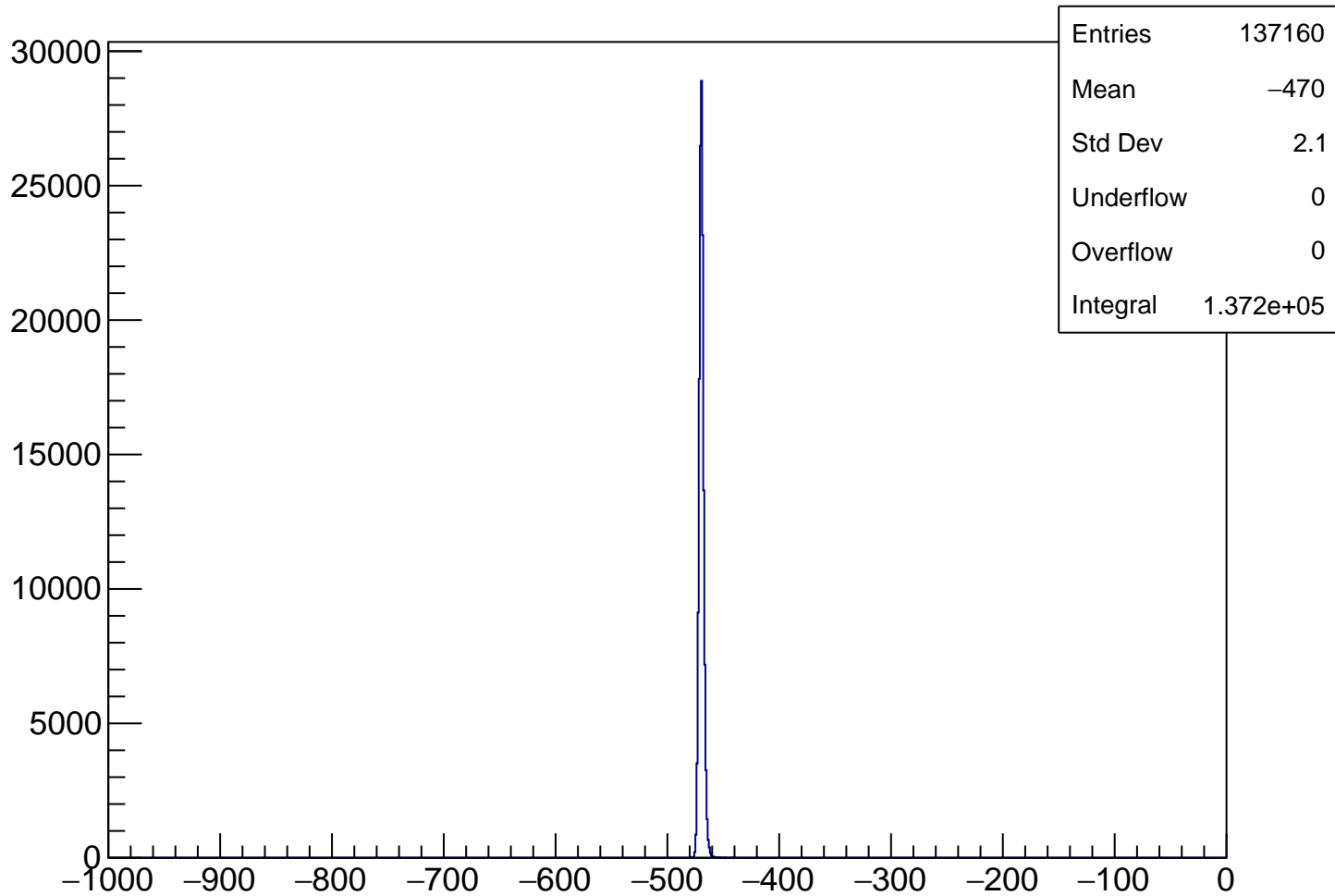
# SchTdcCut:nhits=1 & Maxdepth =1



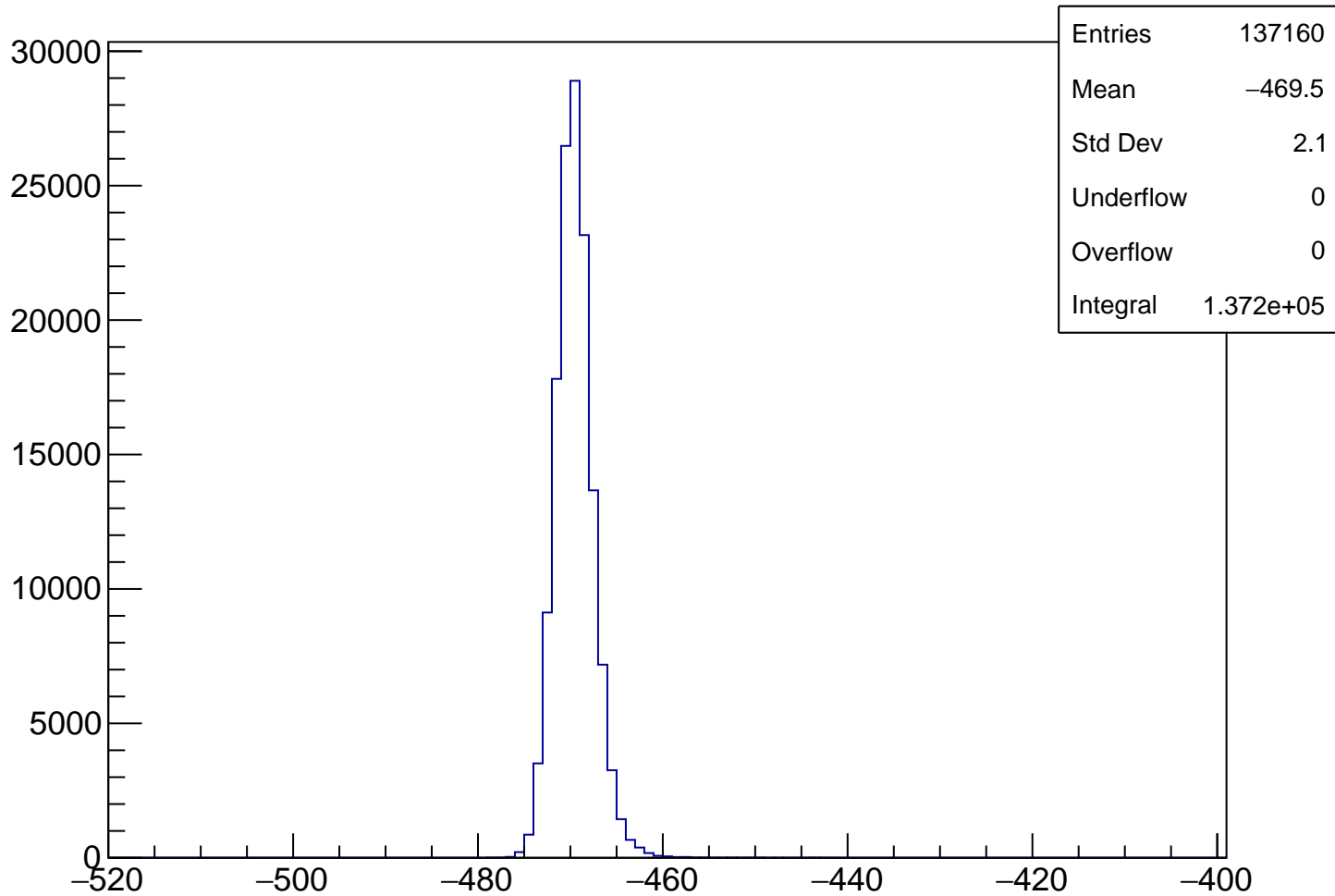
# SchTdcCut2: Sch&TOF-> nhits=1 & Maxdepth =1



# SchTimeCut2: Sch&TOF-> nhits=1 & Maxdepth =1

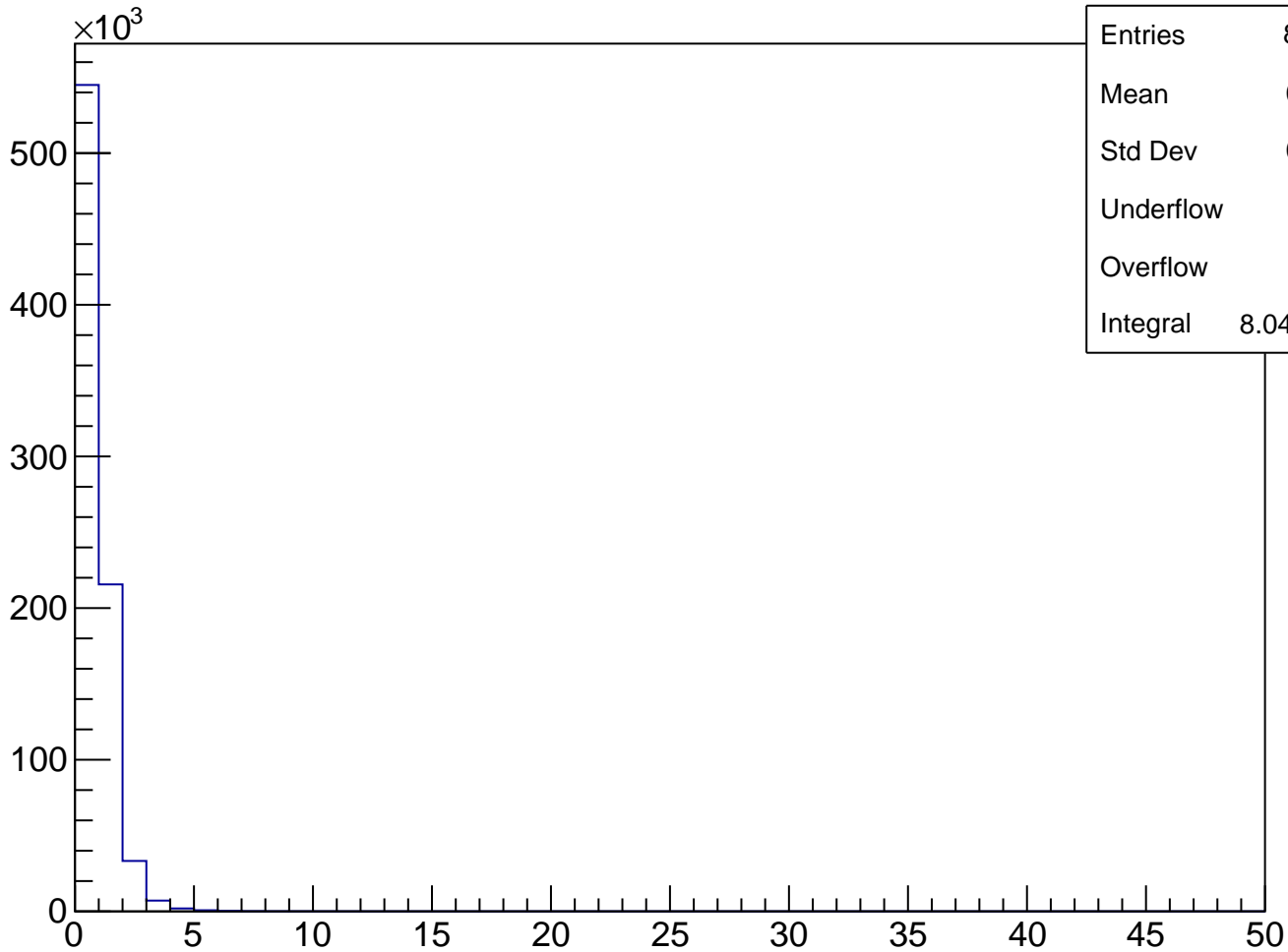


# SchTimeCut2: Sch&TOF-> nhits=1 & Maxdepth =1



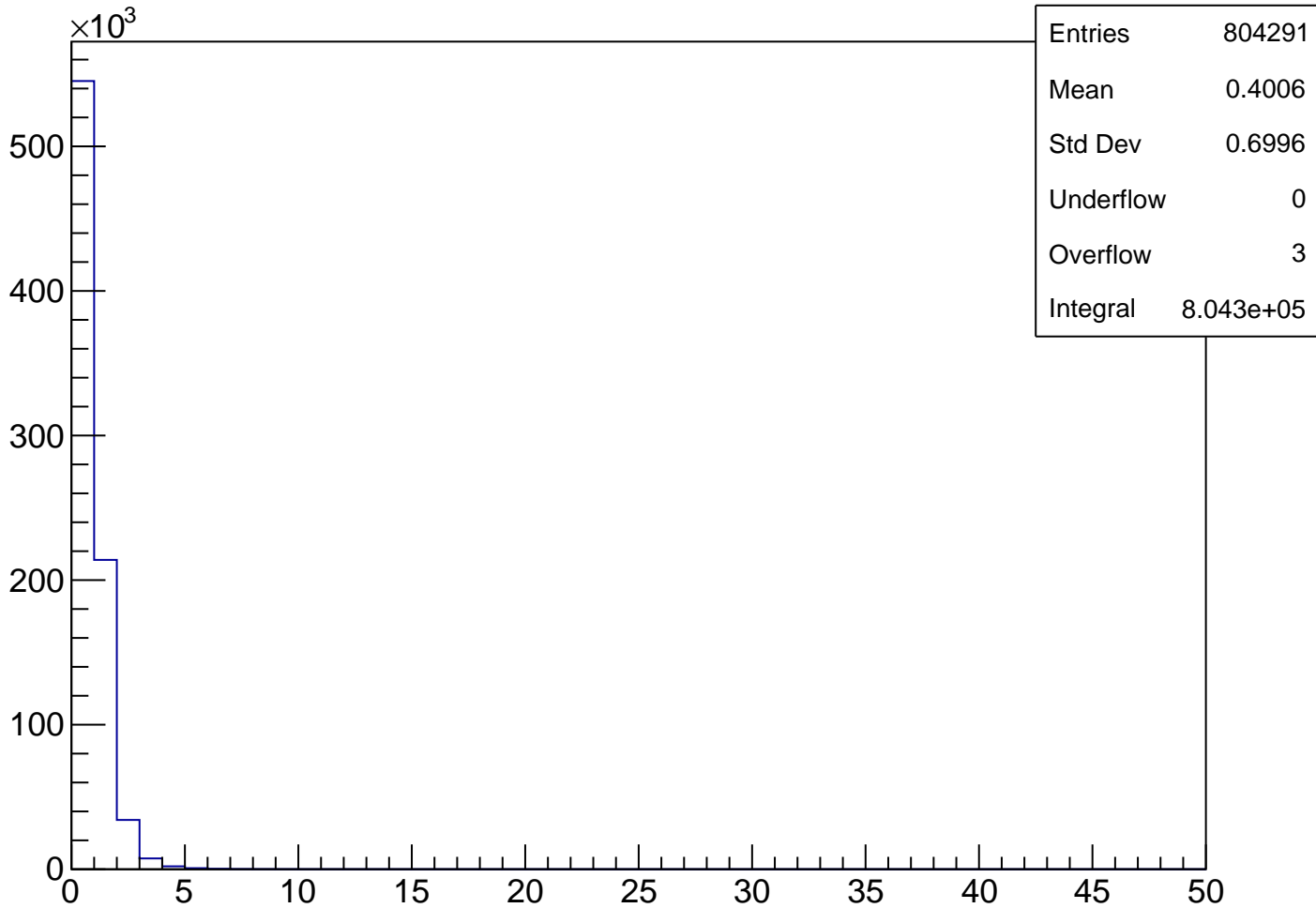


# Sft U Nhits

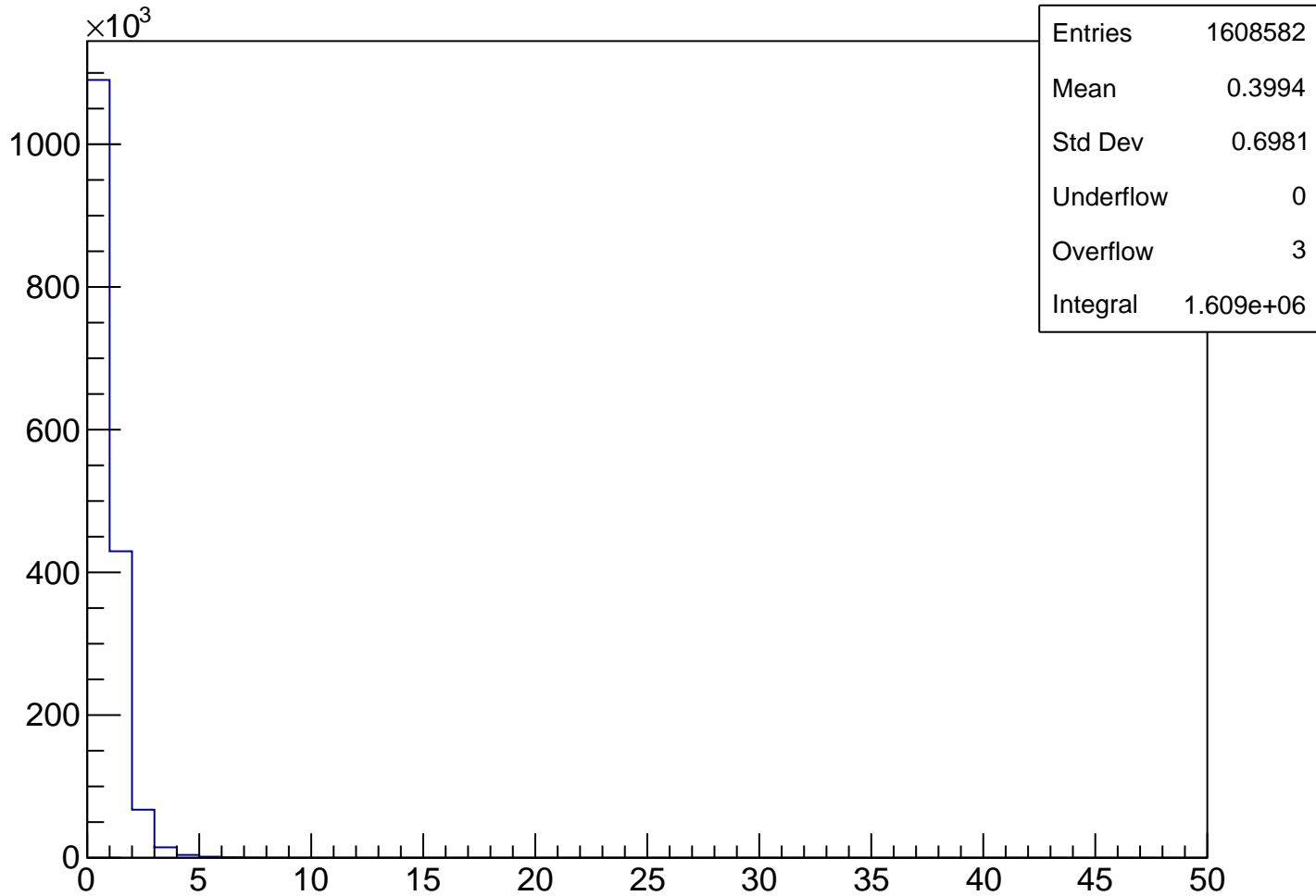


Entries	804291
Mean	0.3982
Std Dev	0.6966
Underflow	0
Overflow	0
Integral	8.043e+05

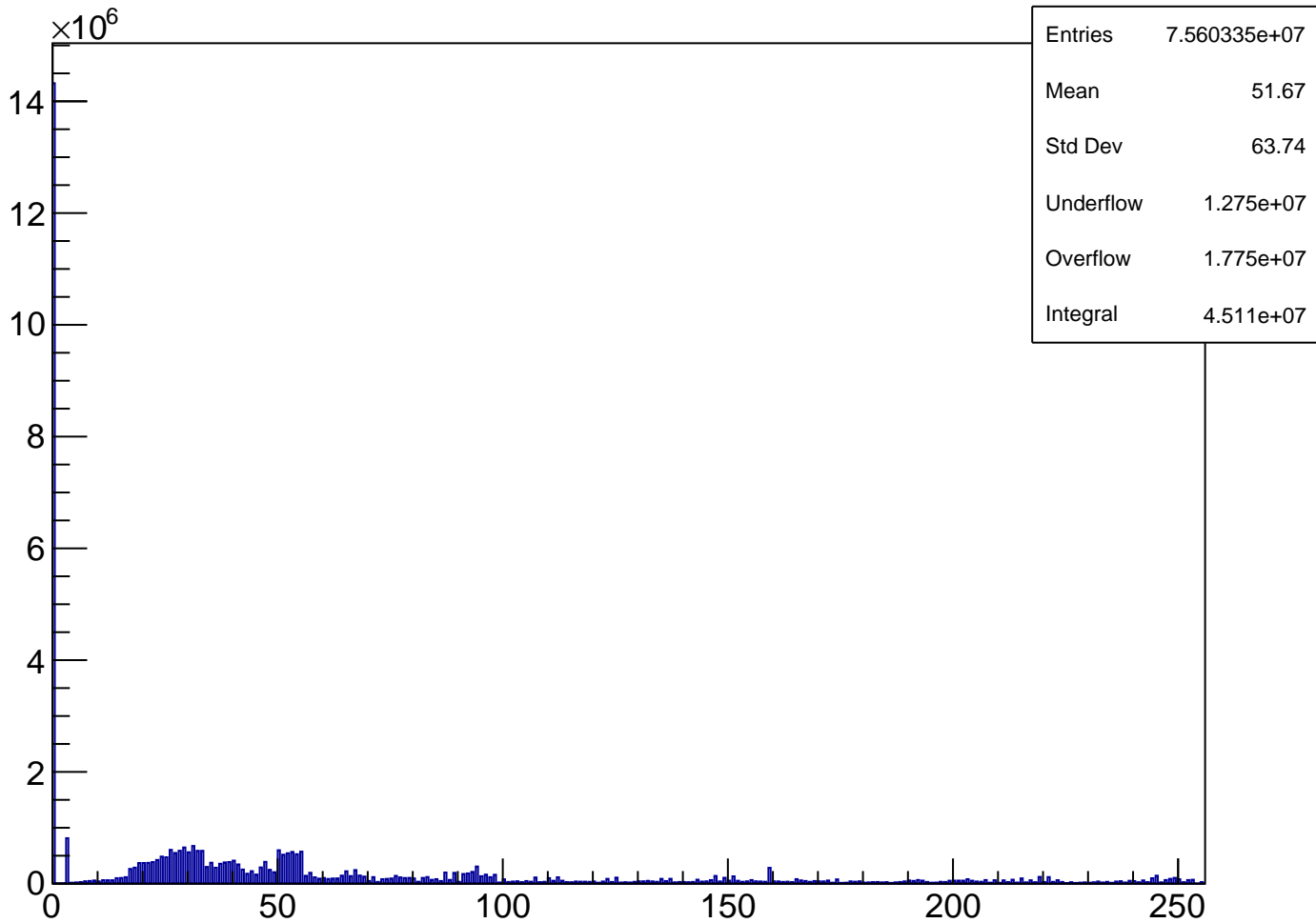
# Sft D Nhits



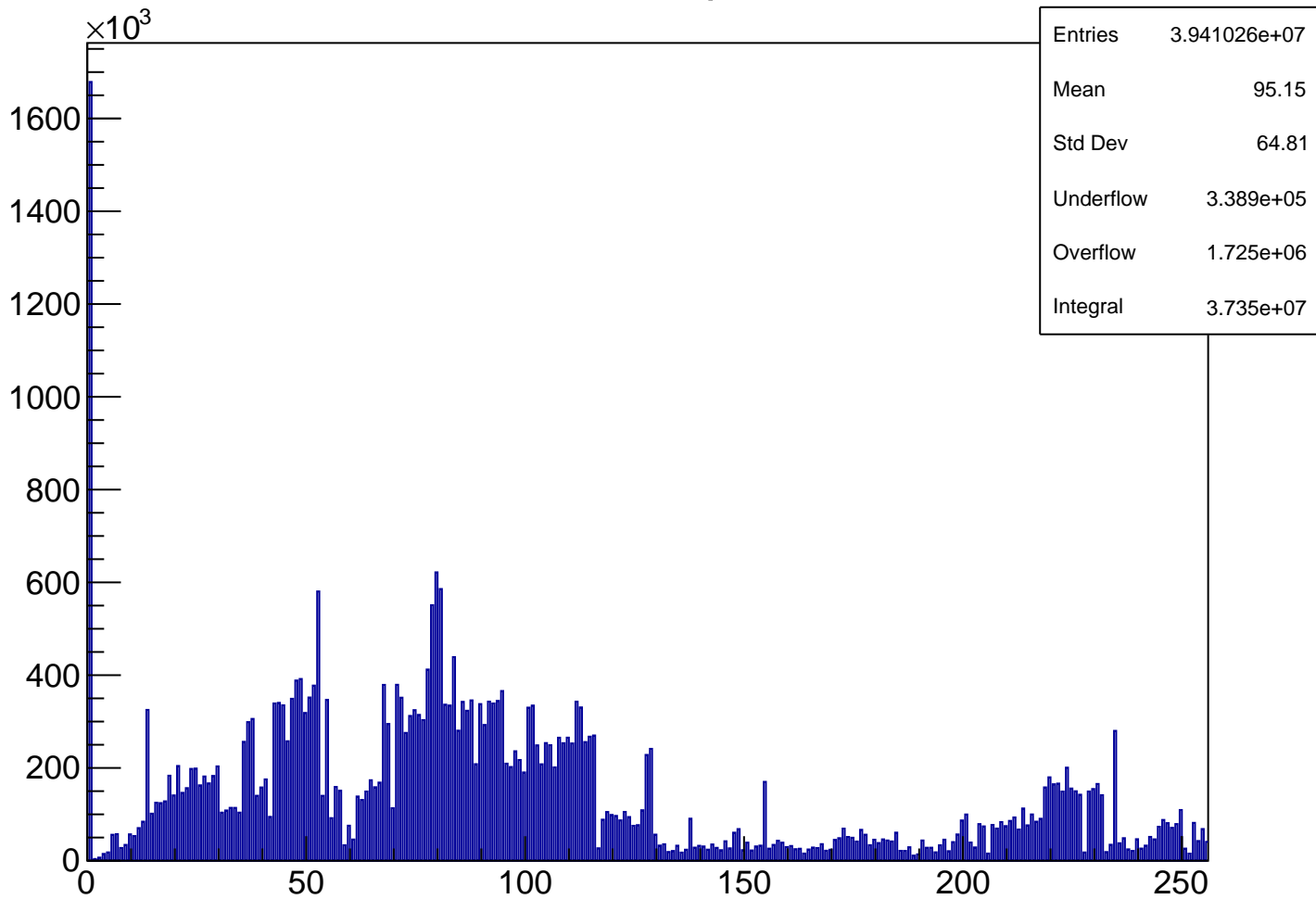
# SftNhits



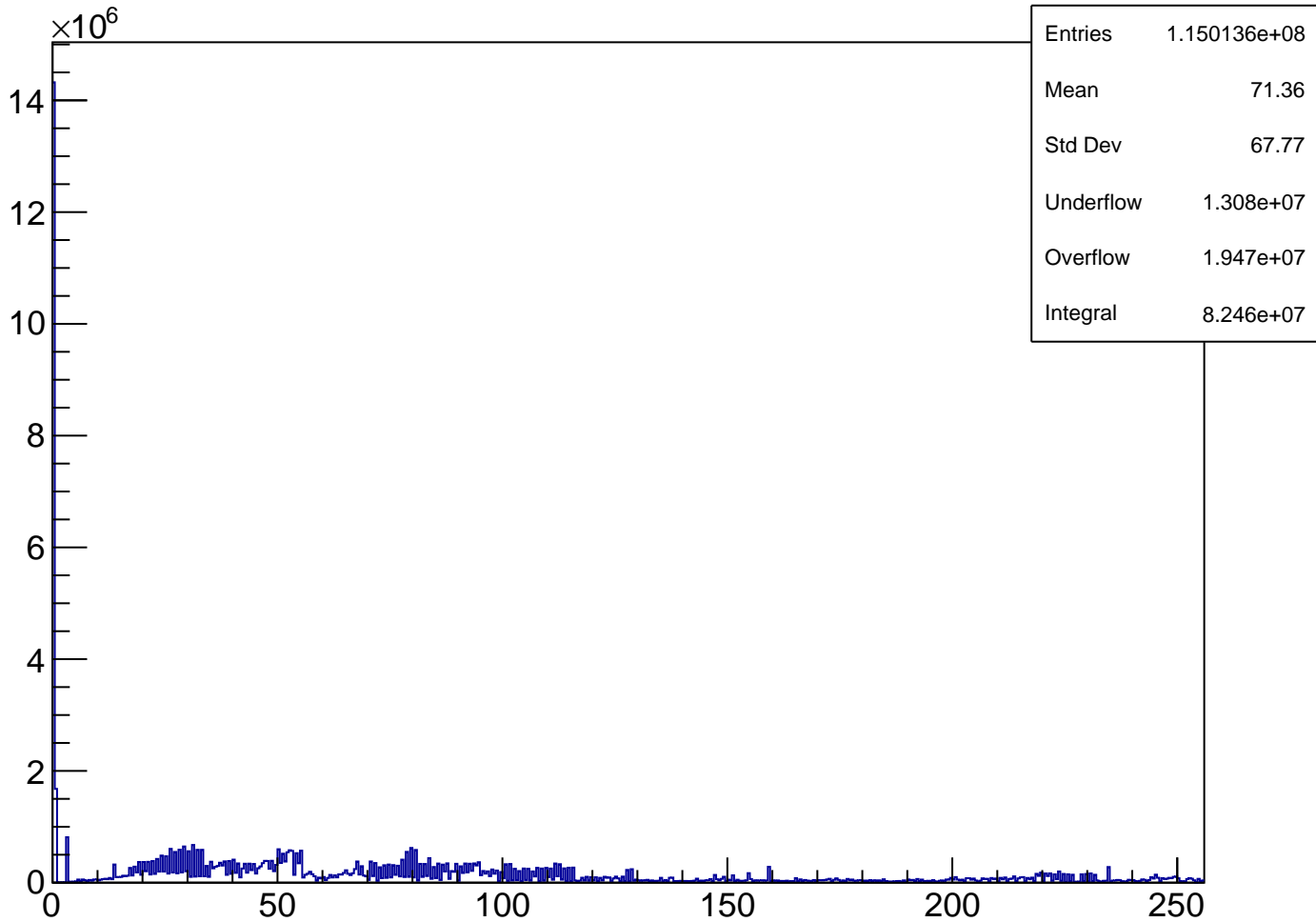
# Sft U Hitpat



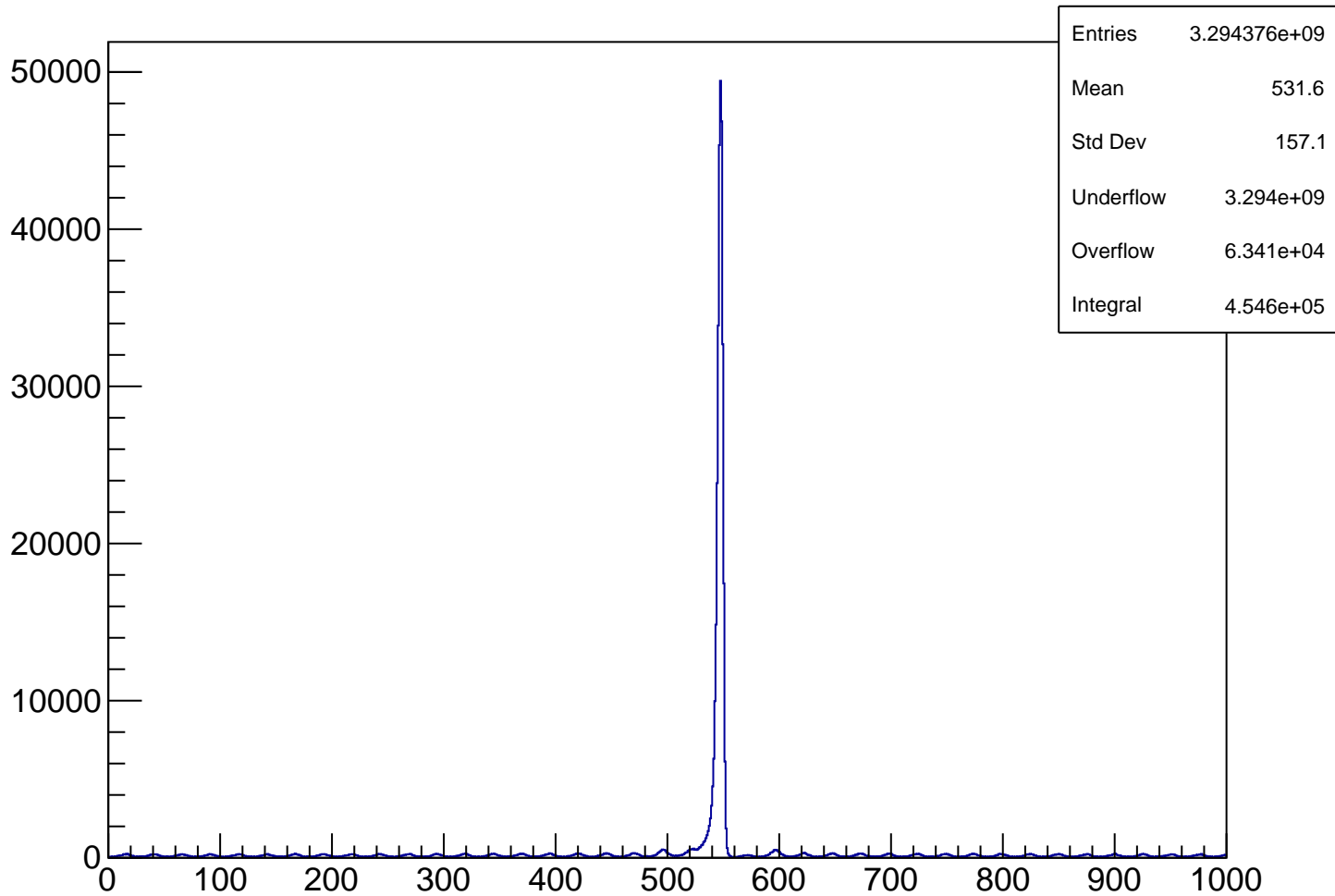
# Sft D Hitpat



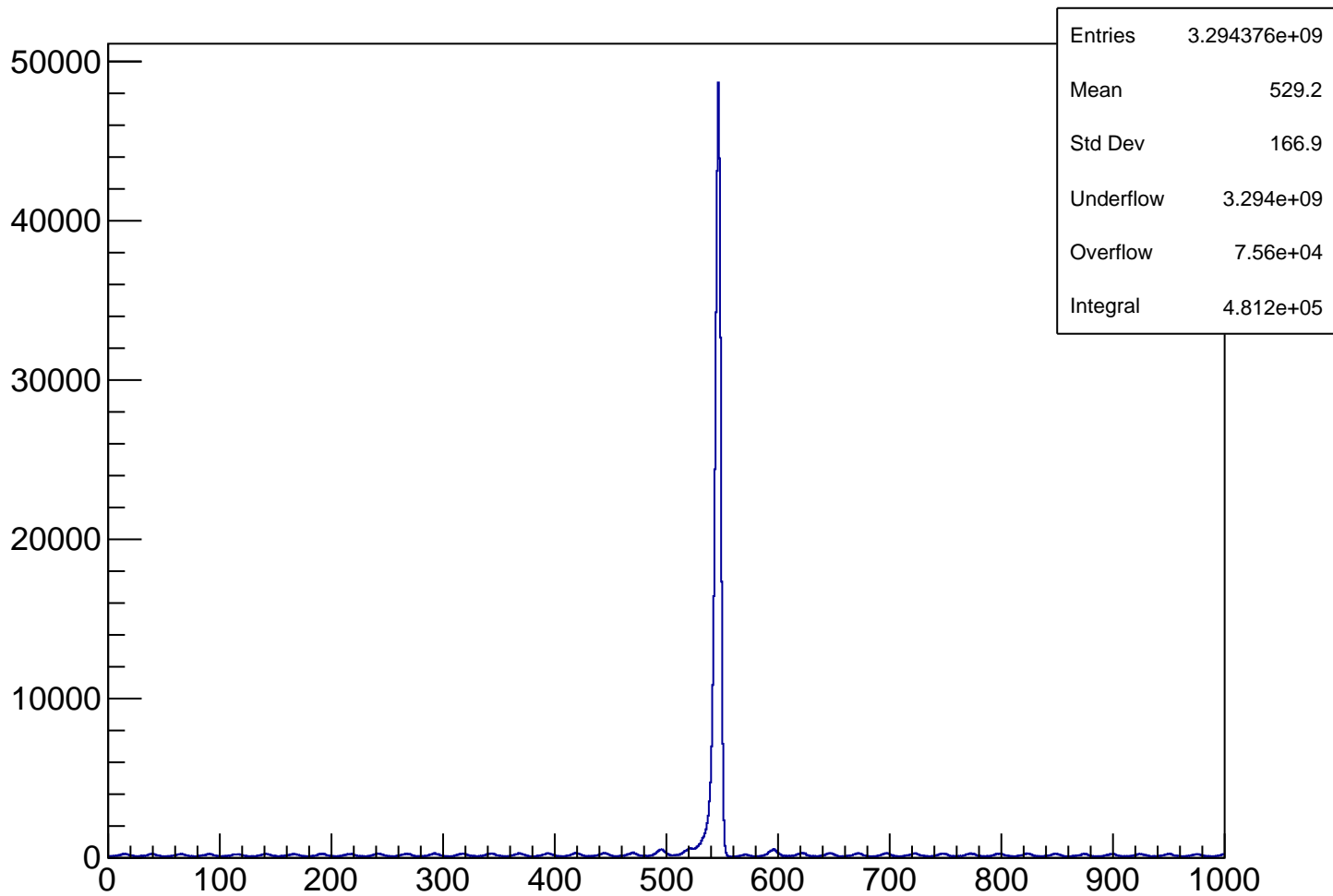
# SftHitpat



# Sft U Tdc

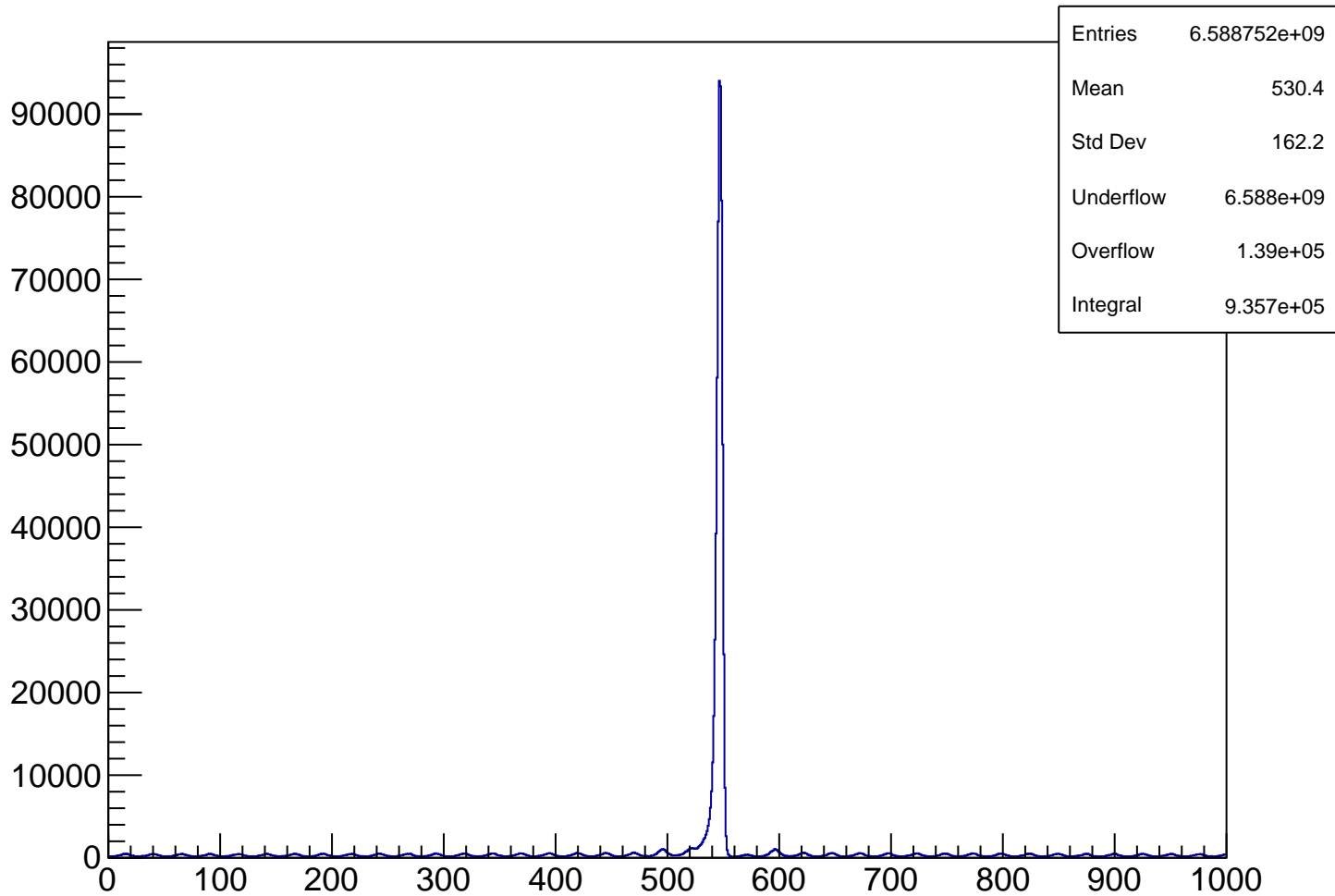


# Sft D Tdc

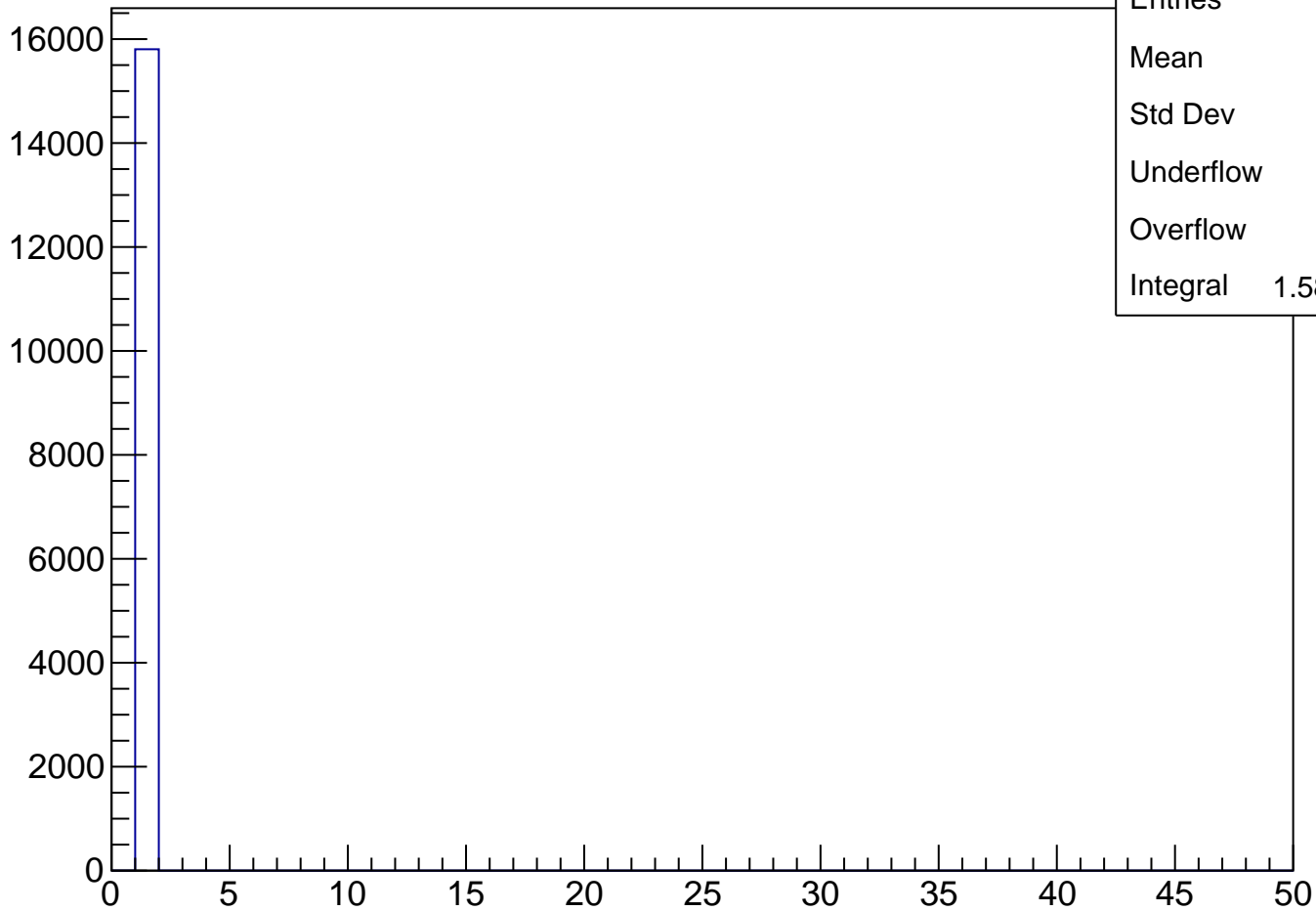




# SftTdc

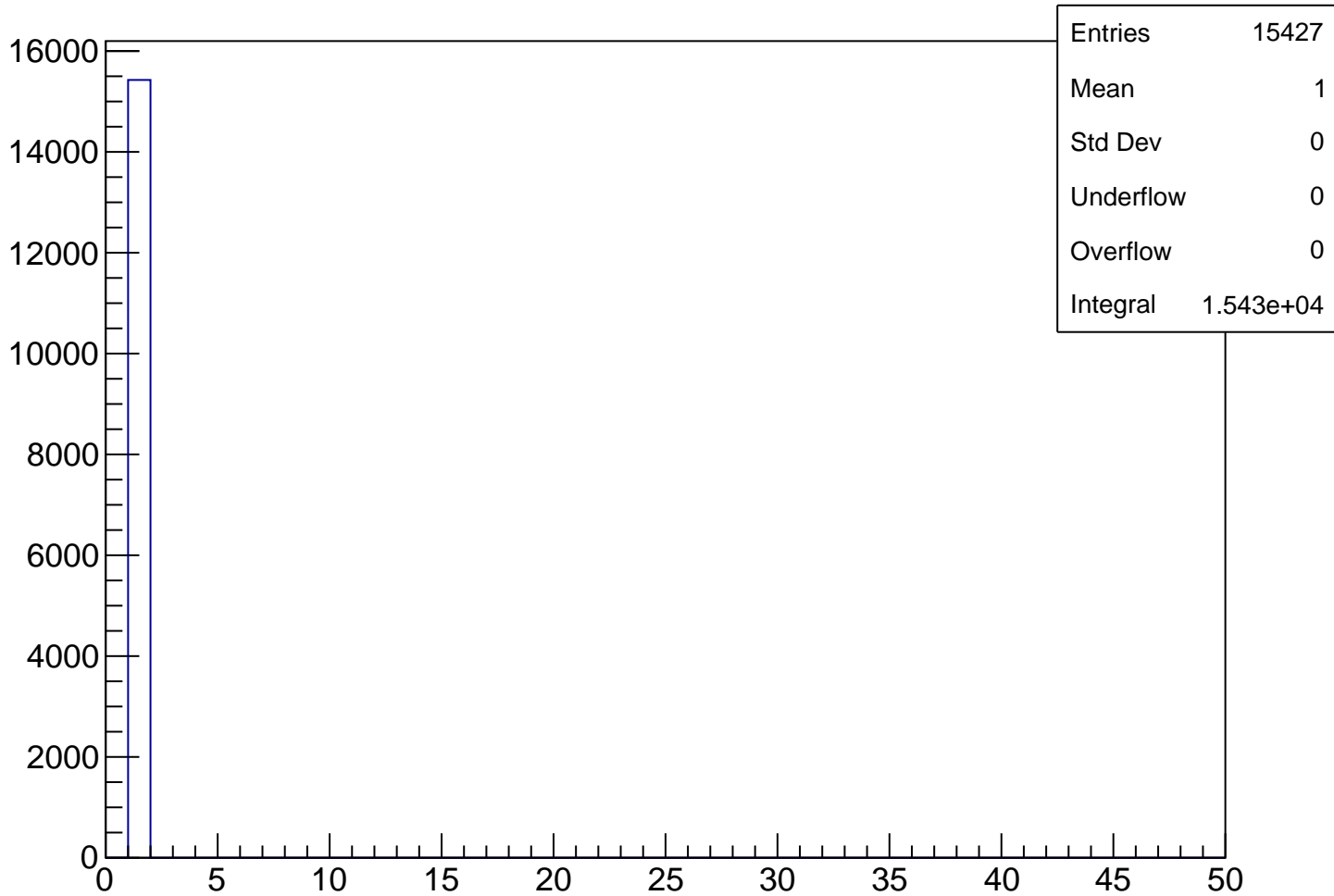


# Sft U Nhits Cut

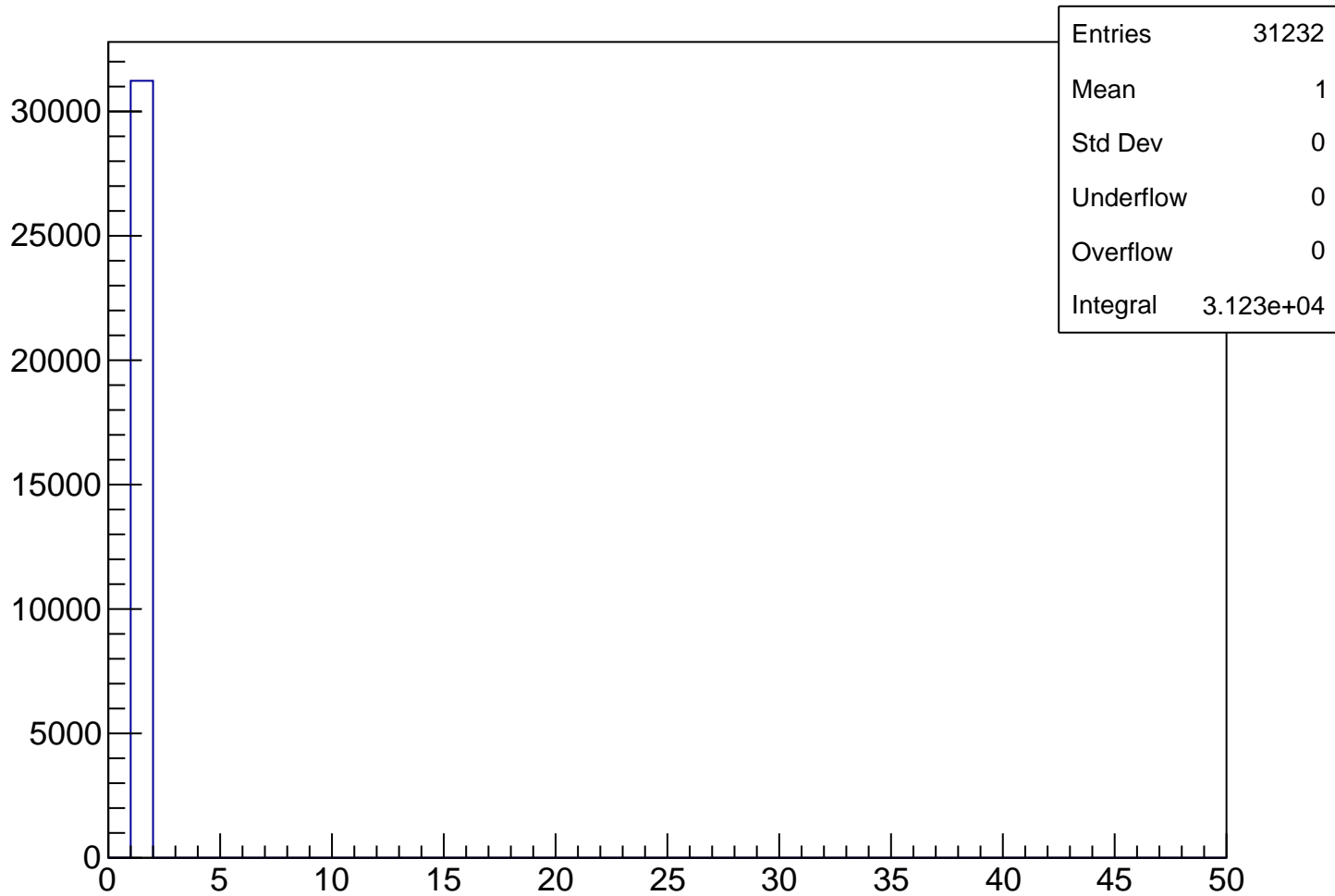


Entries	15805
Mean	1
Std Dev	0
Underflow	0
Overflow	0
Integral	1.58e+04

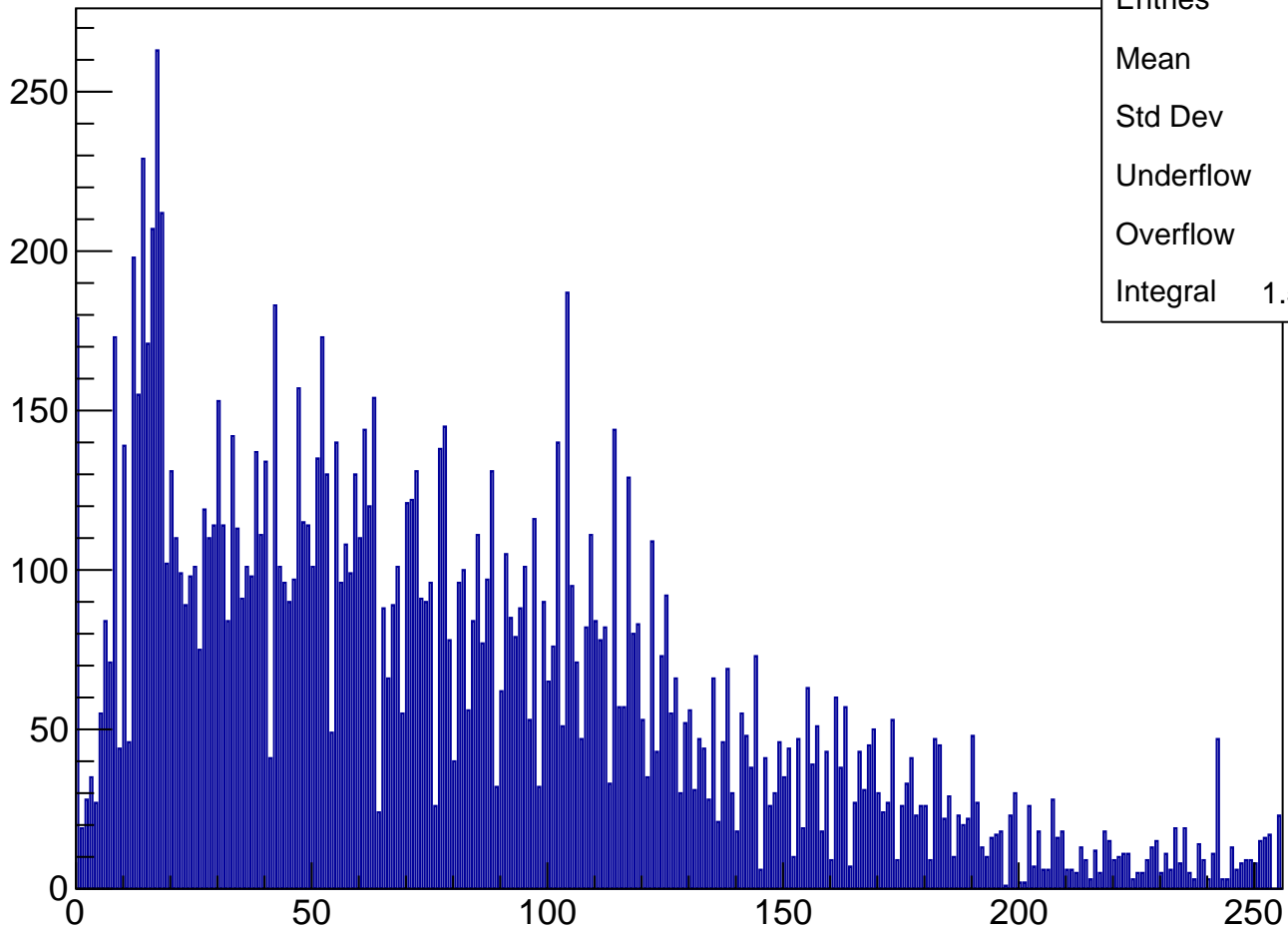
# Sft D Nhits



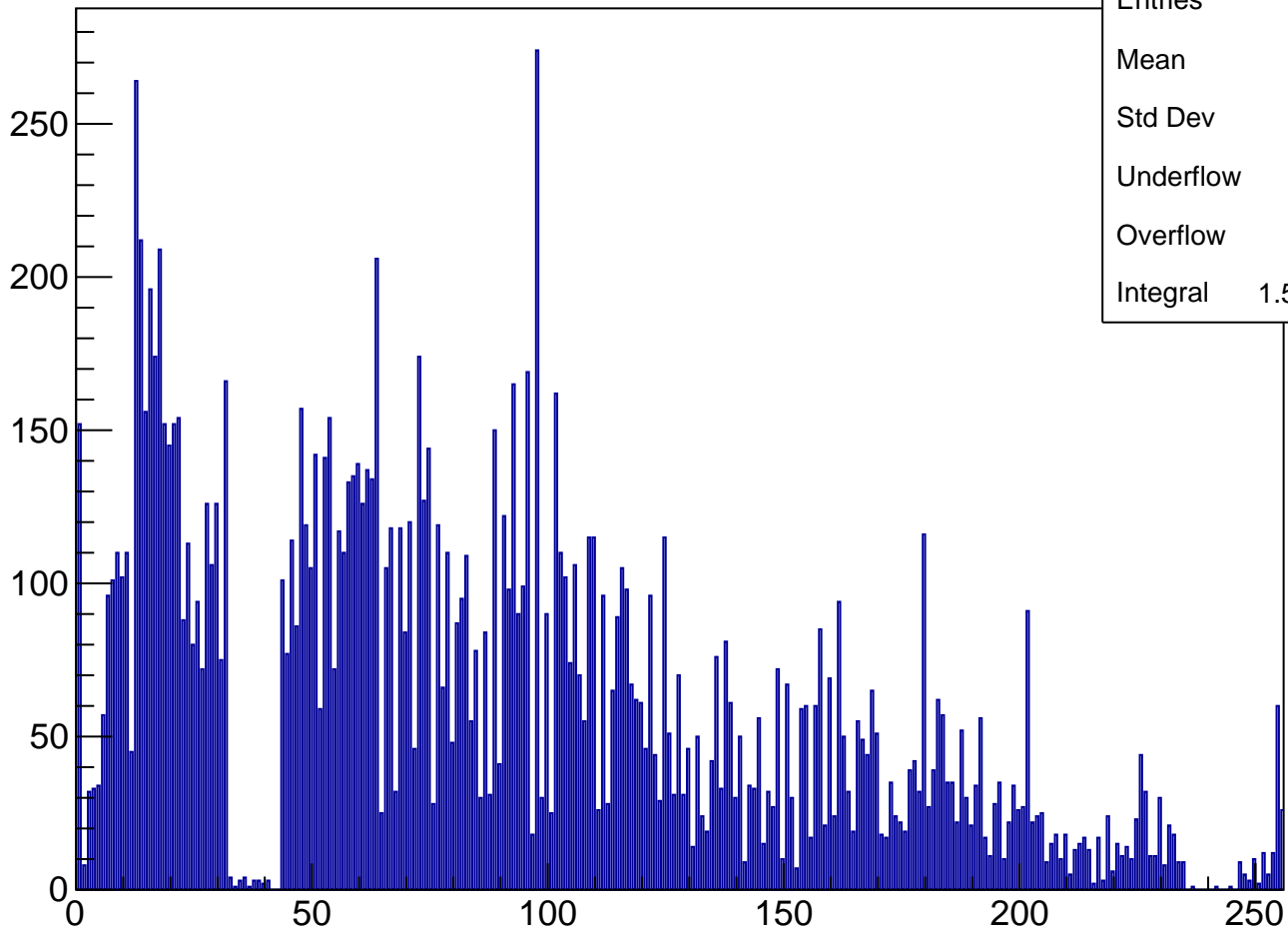
# SftNhits Cut



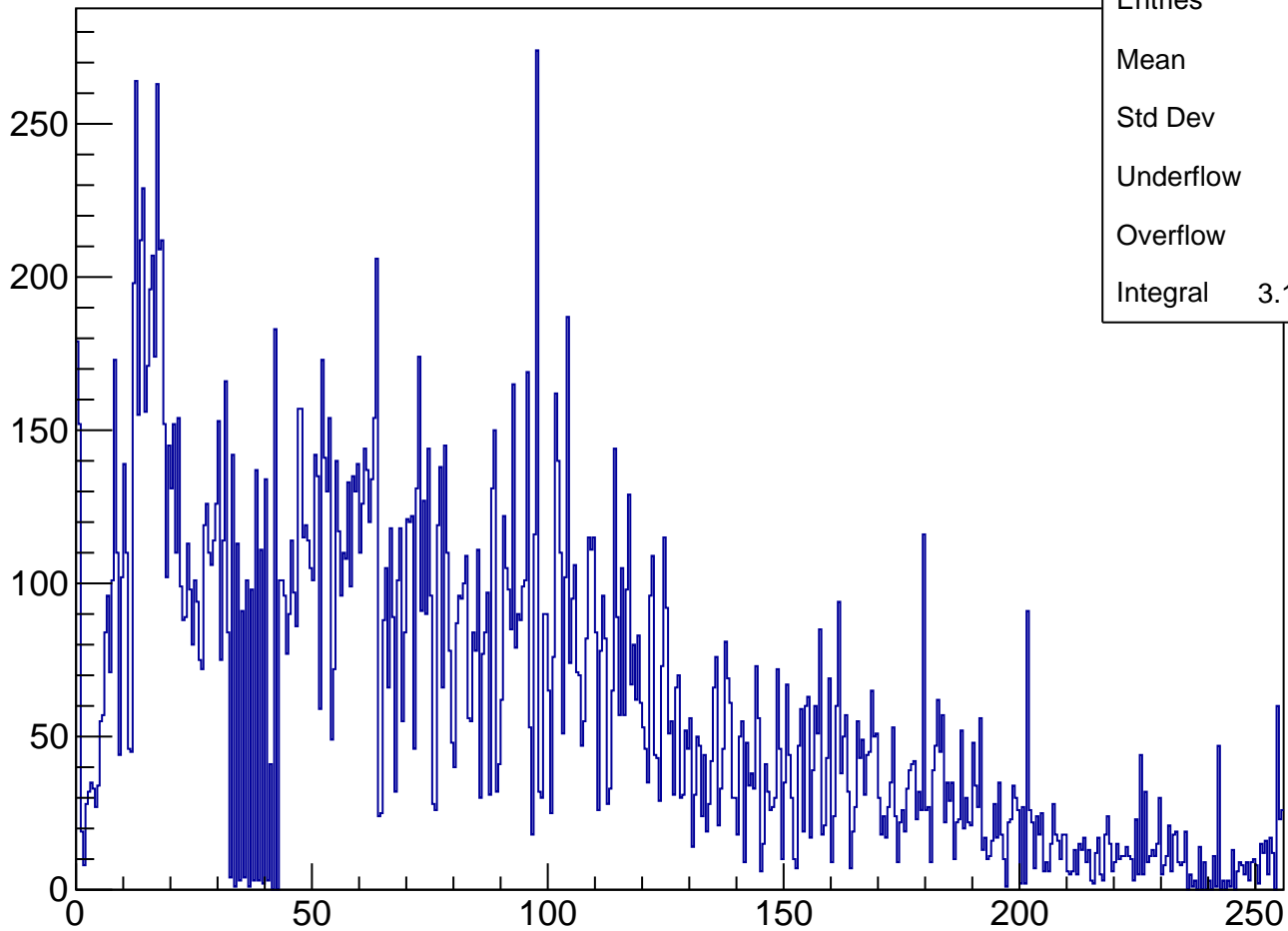
# Sft U Hitpat Cut



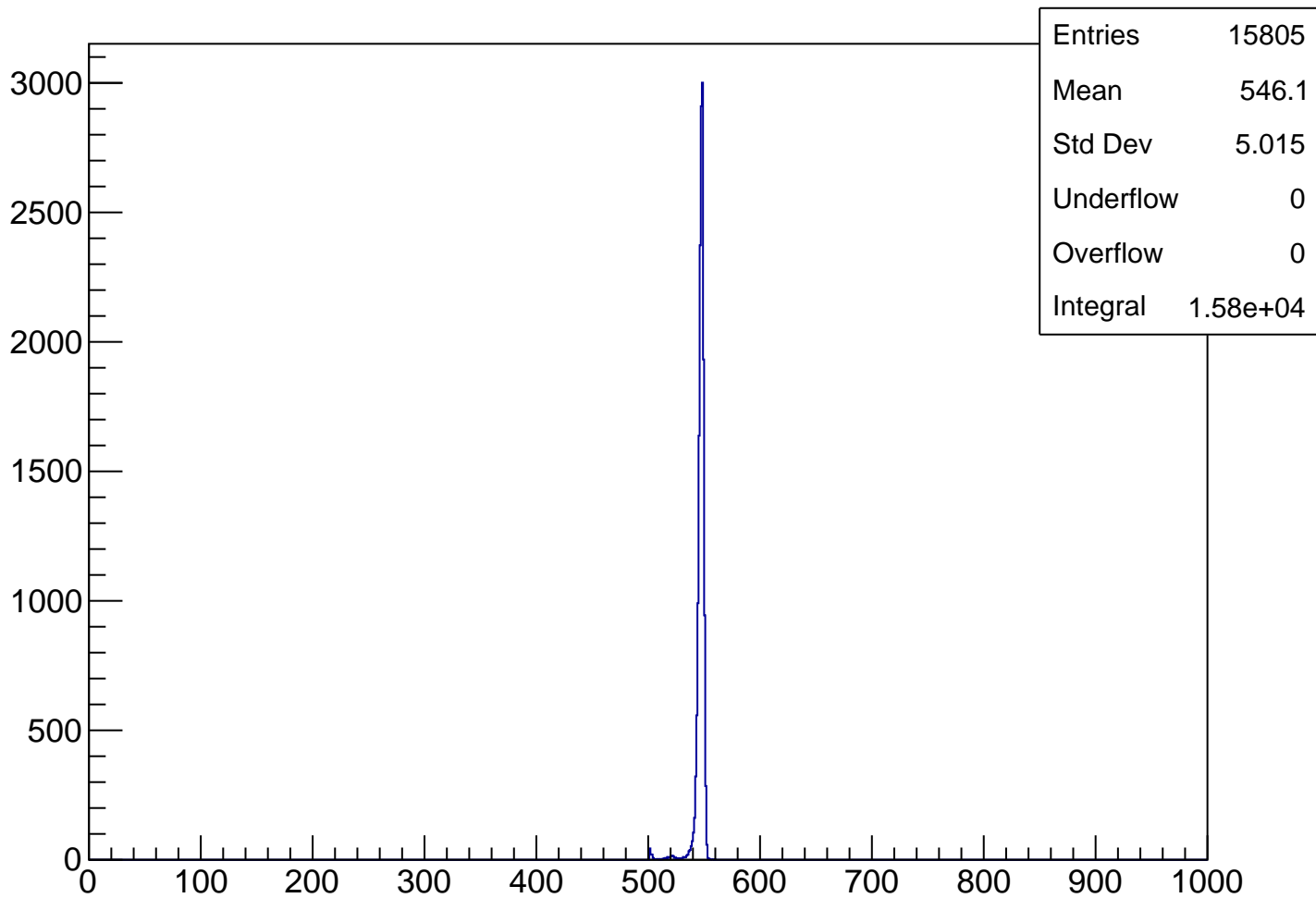
# Sft D Hitpat Cut



# SftHitpat Cut

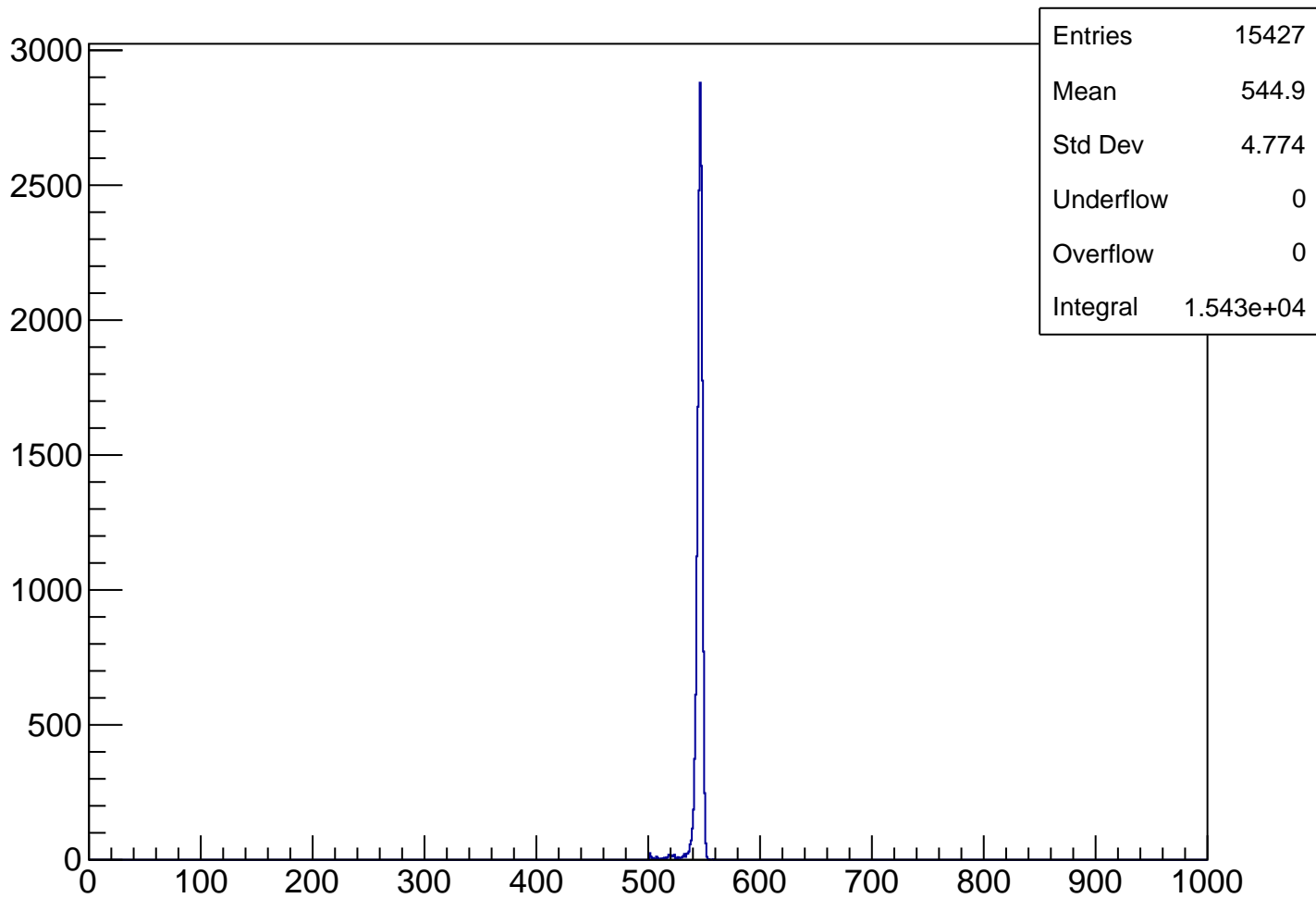


# Sft U Tdc Cut

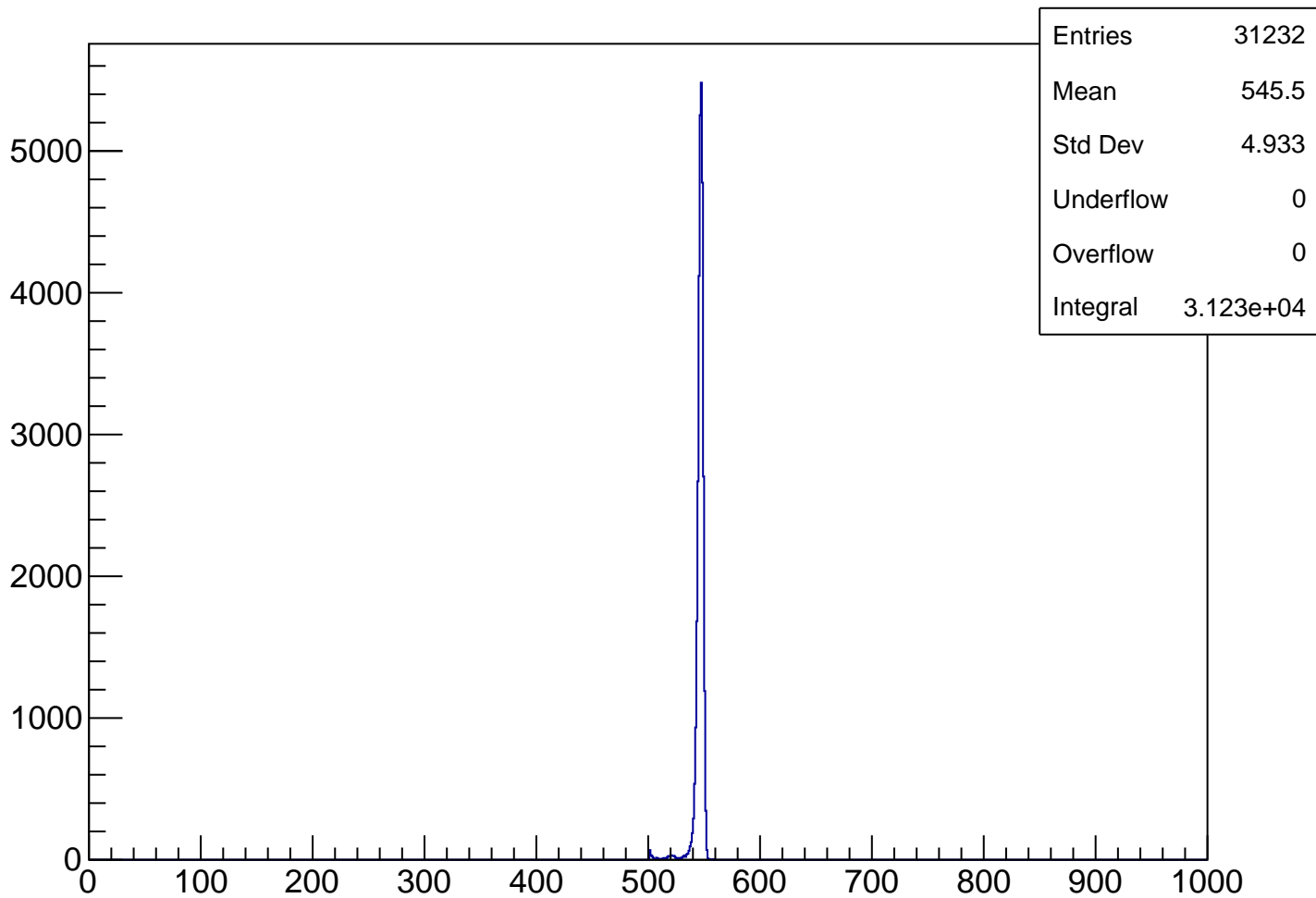




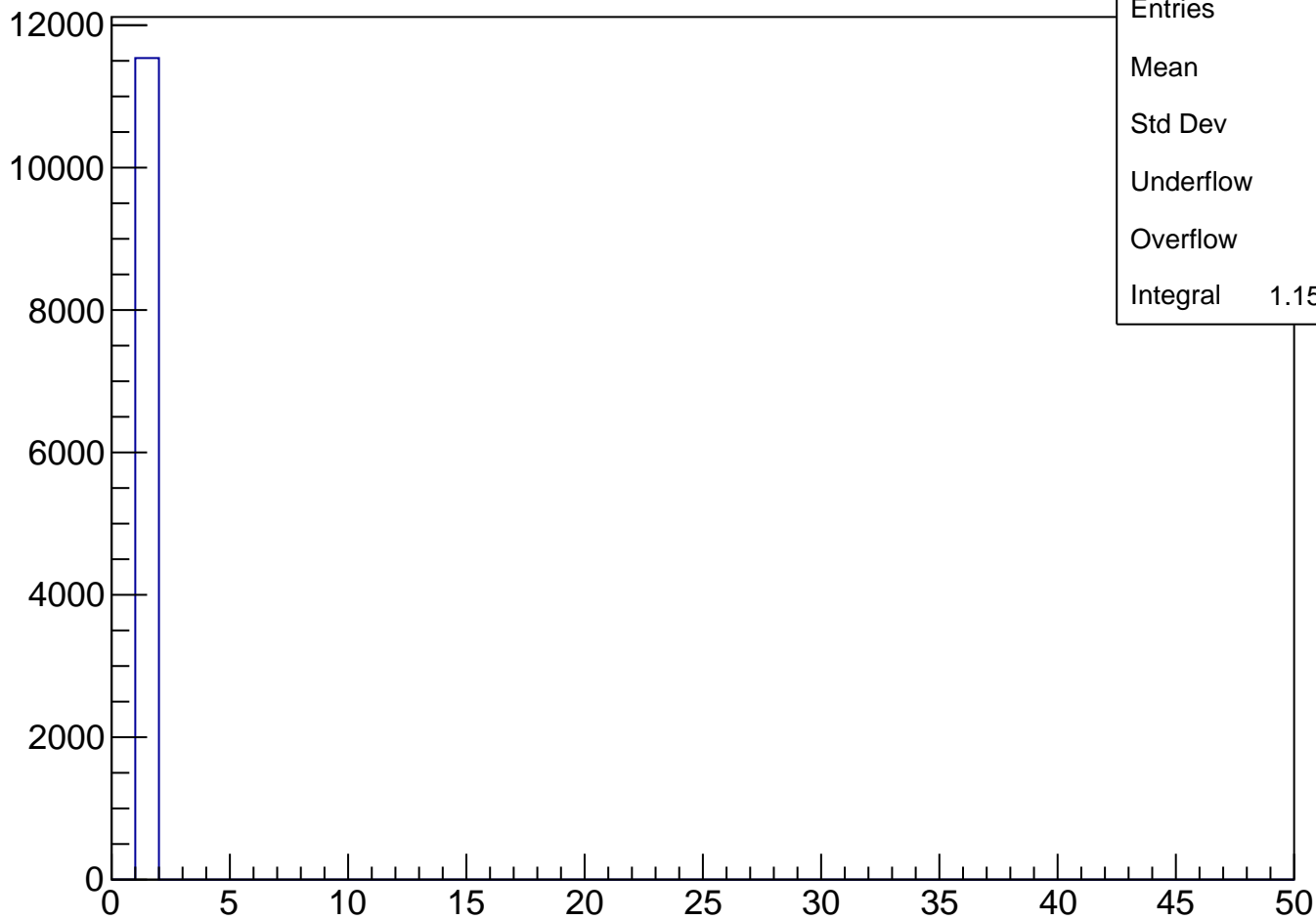
# Sft D Tdc



# SftTdc Cut

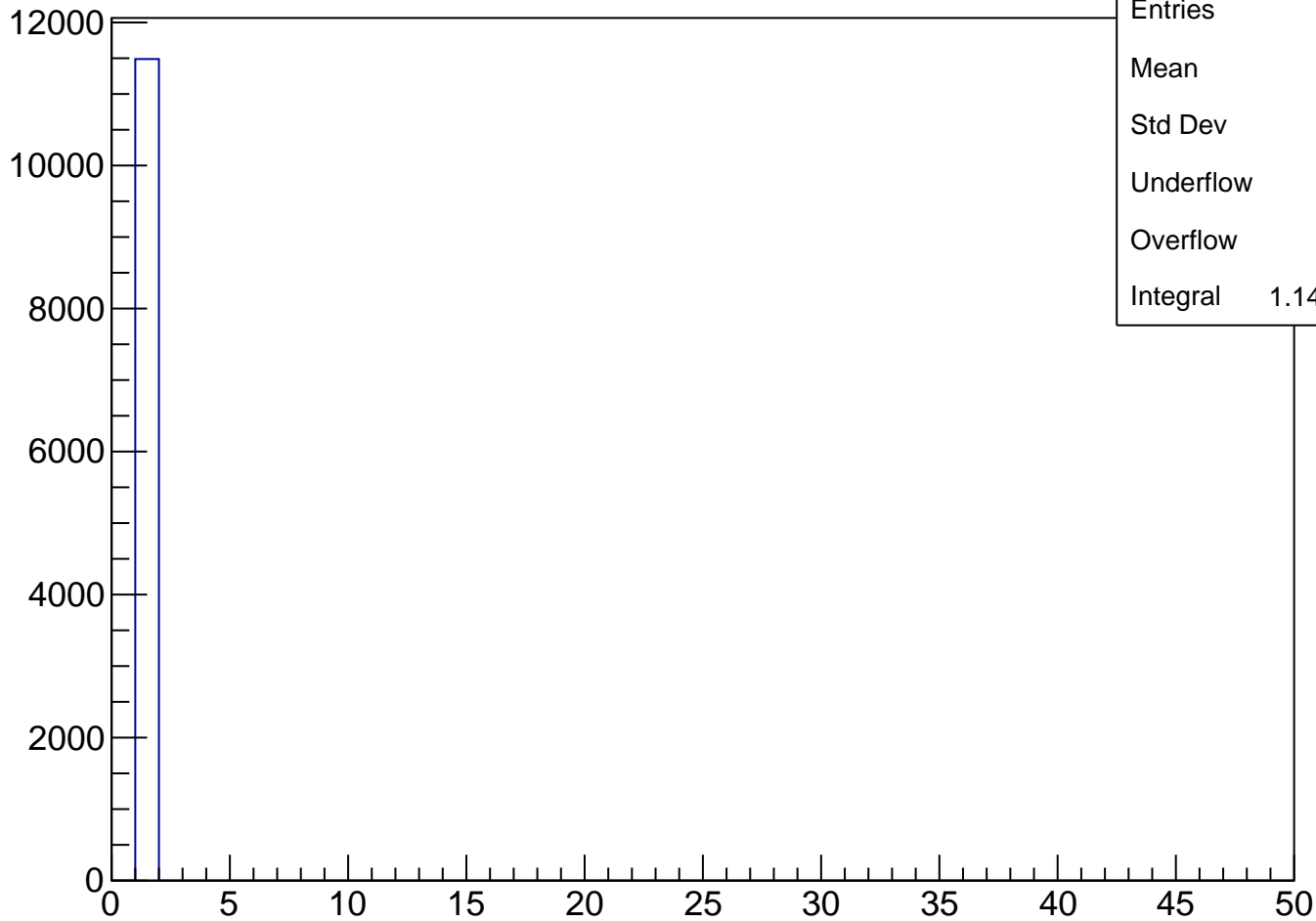


# Sft U Nhits Cut2



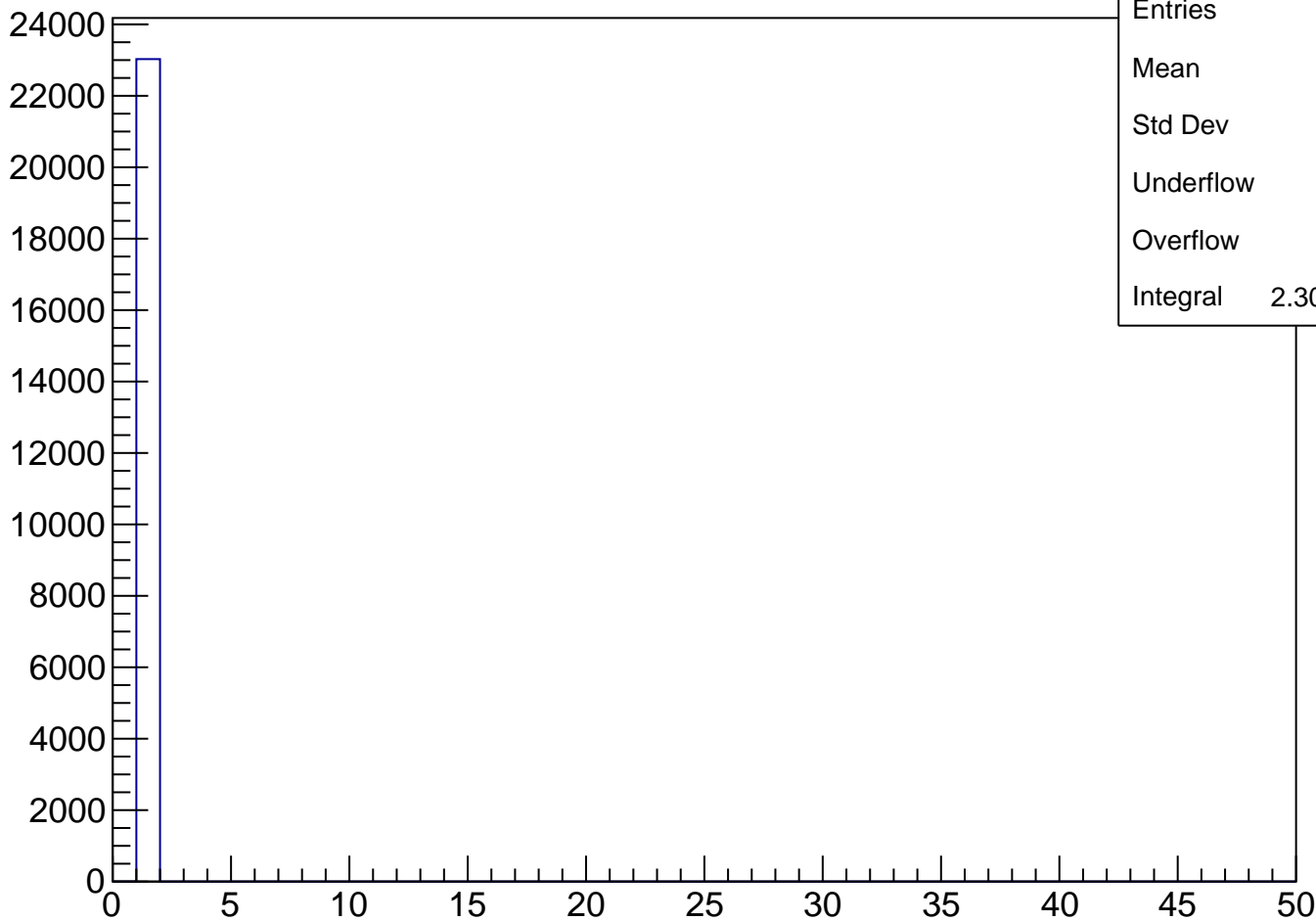
Entries	11539
Mean	1
Std Dev	0
Underflow	0
Overflow	0
Integral	1.154e+04

# Sft D Nhits



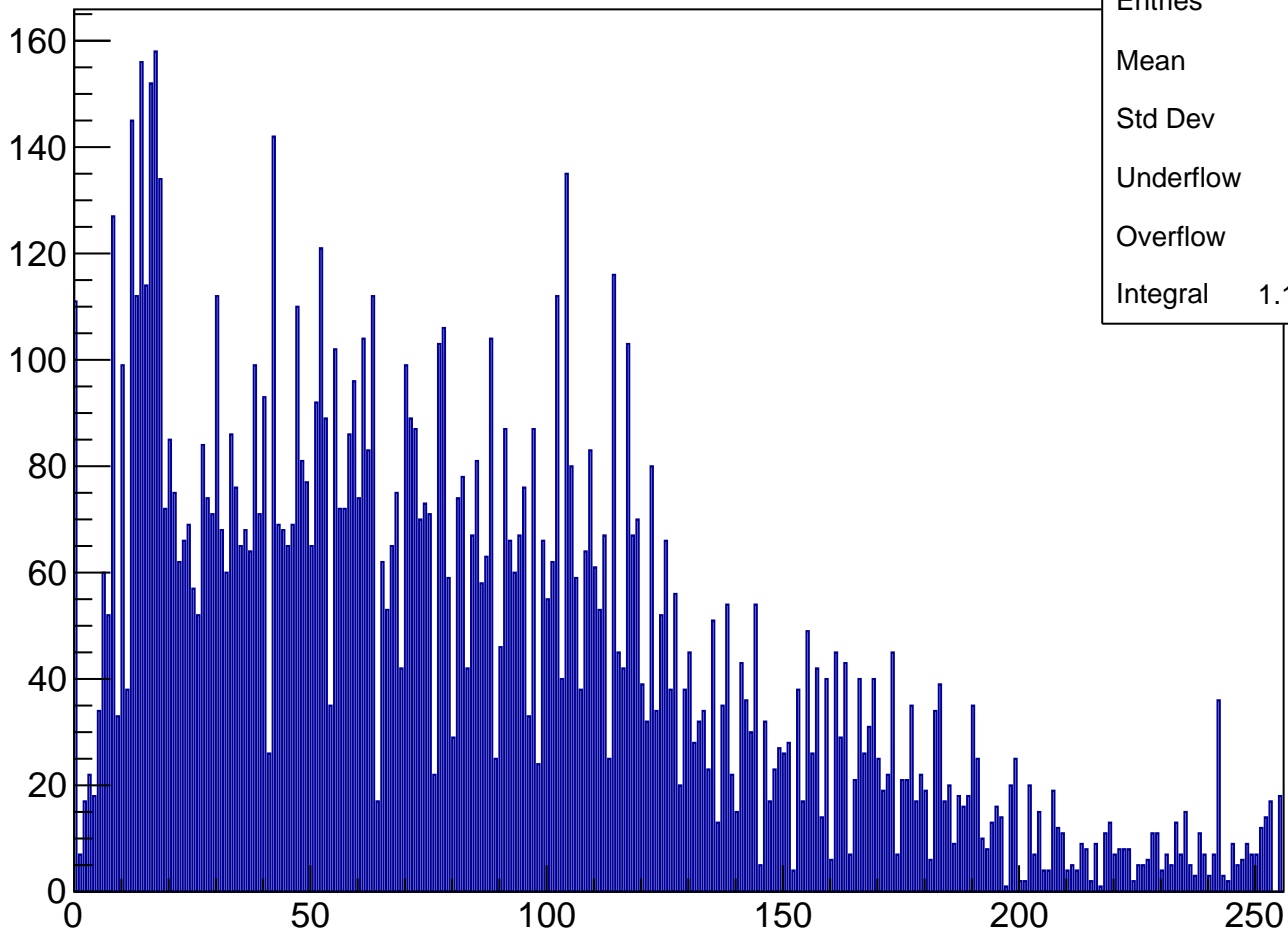
Entries	11489
Mean	1
Std Dev	0
Underflow	0
Overflow	0
Integral	1.149e+04

# SftNhits Cut2

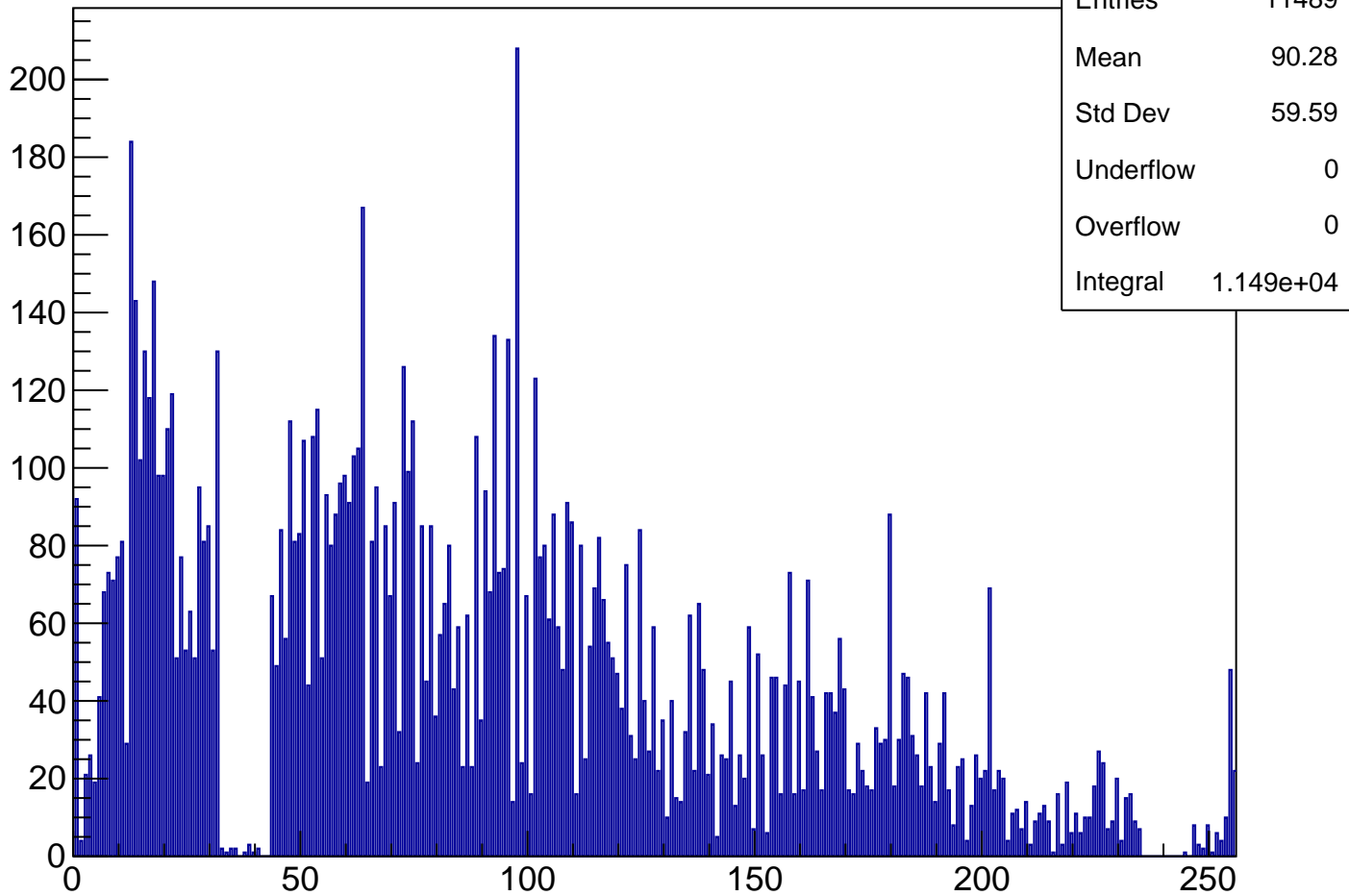


Entries	23028
Mean	1
Std Dev	0
Underflow	0
Overflow	0
Integral	2.303e+04

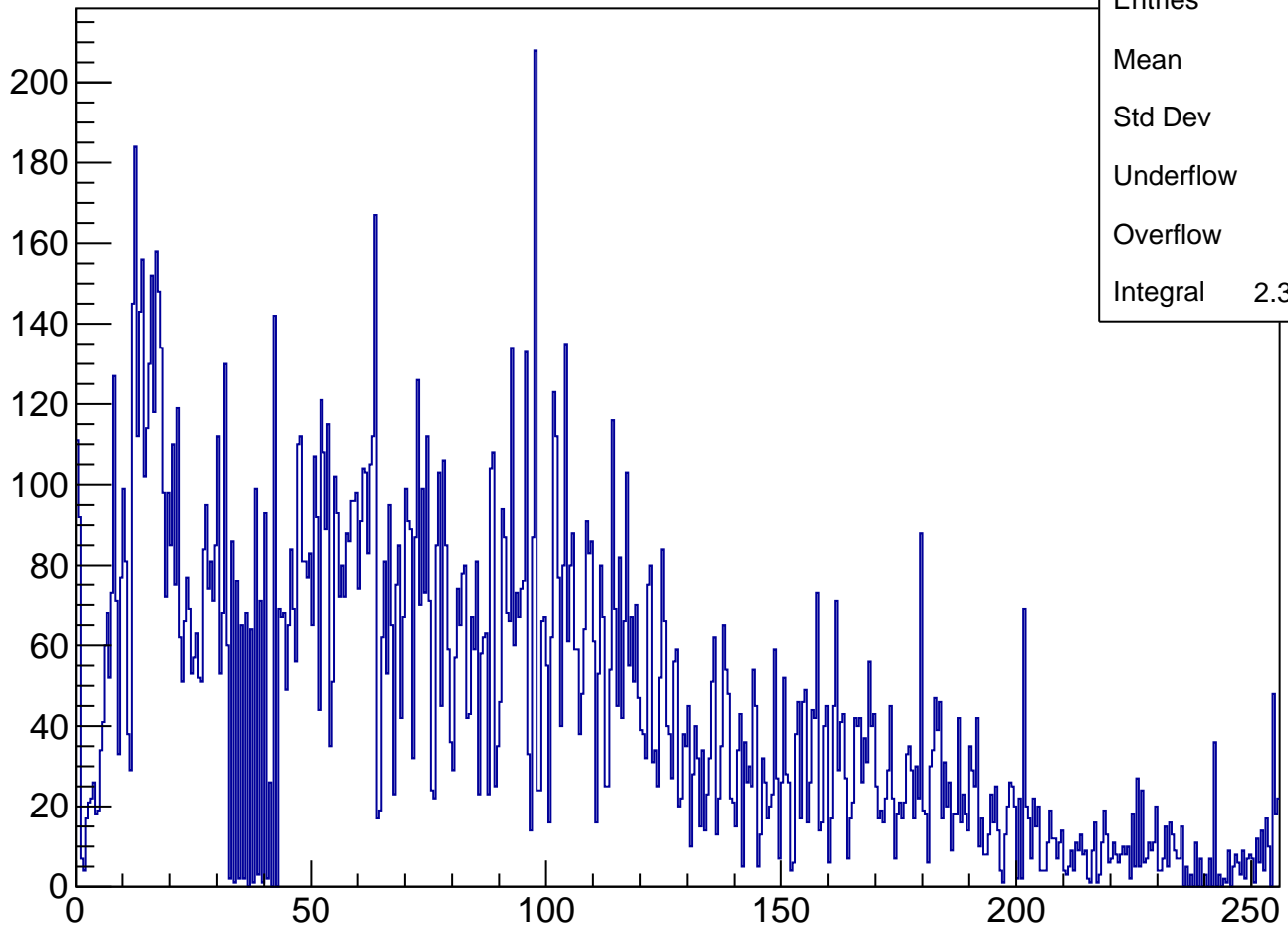
# Sft U Hitpat Cut2



# Sft D Hitpat Cut2

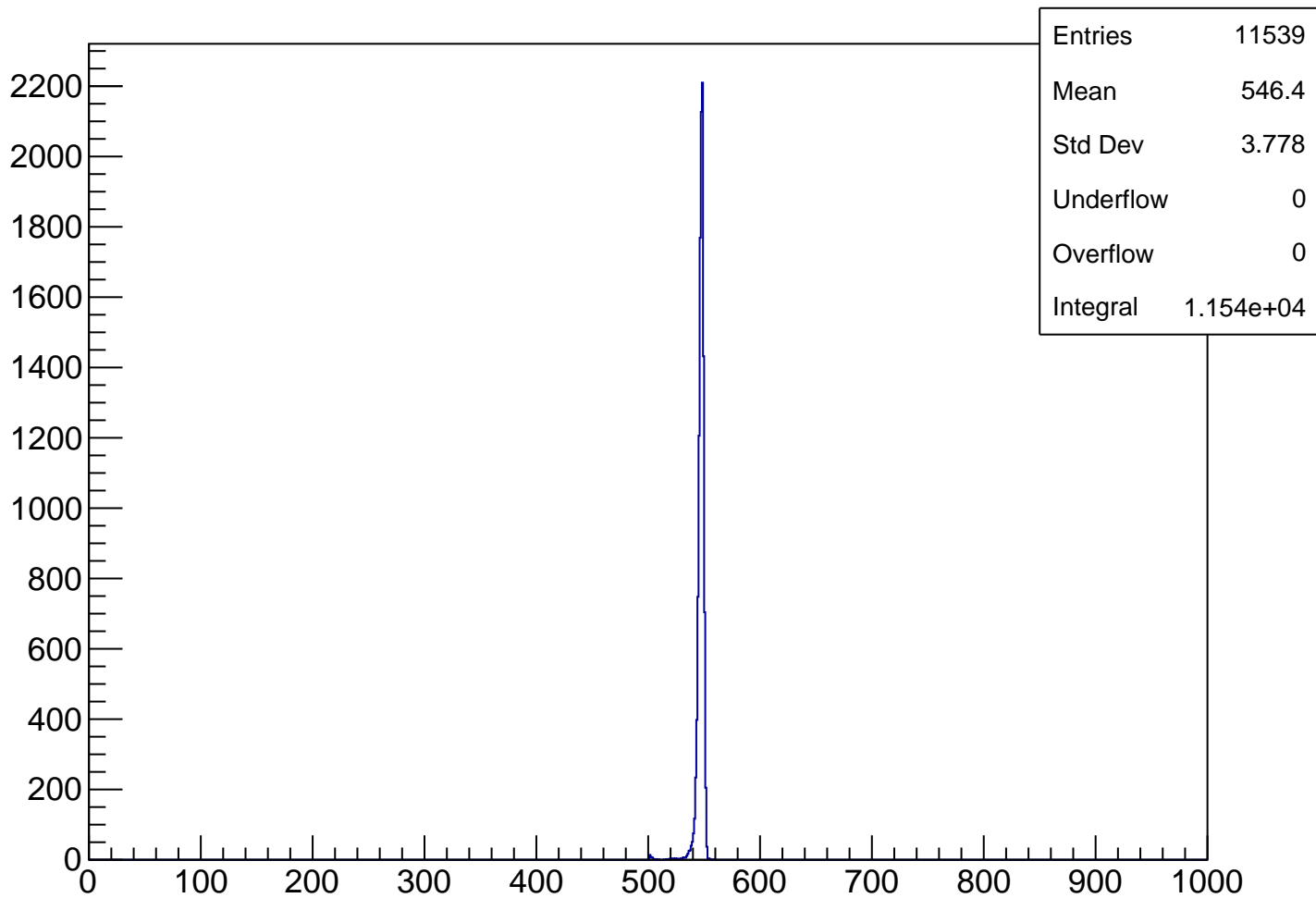


# SftHitpat Cut2

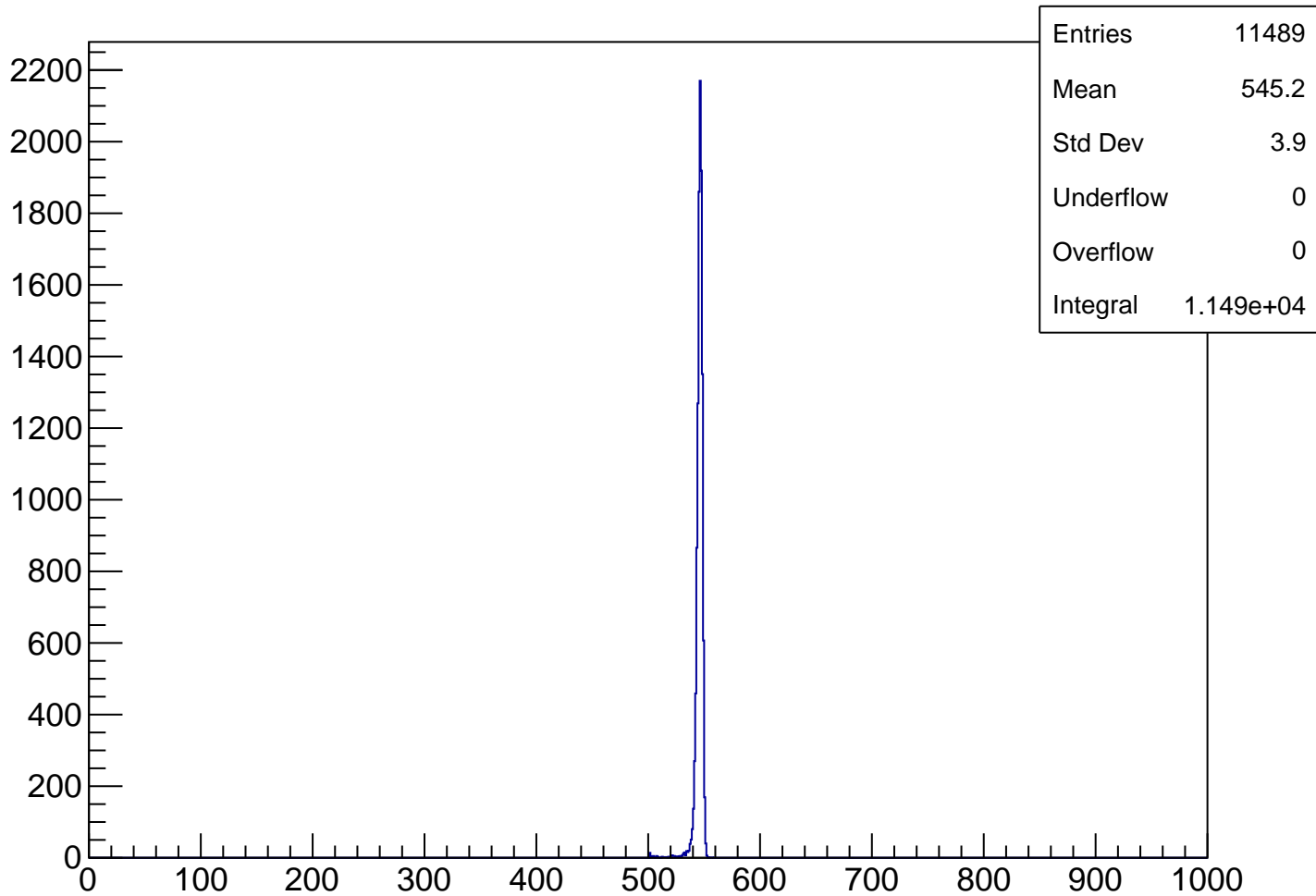




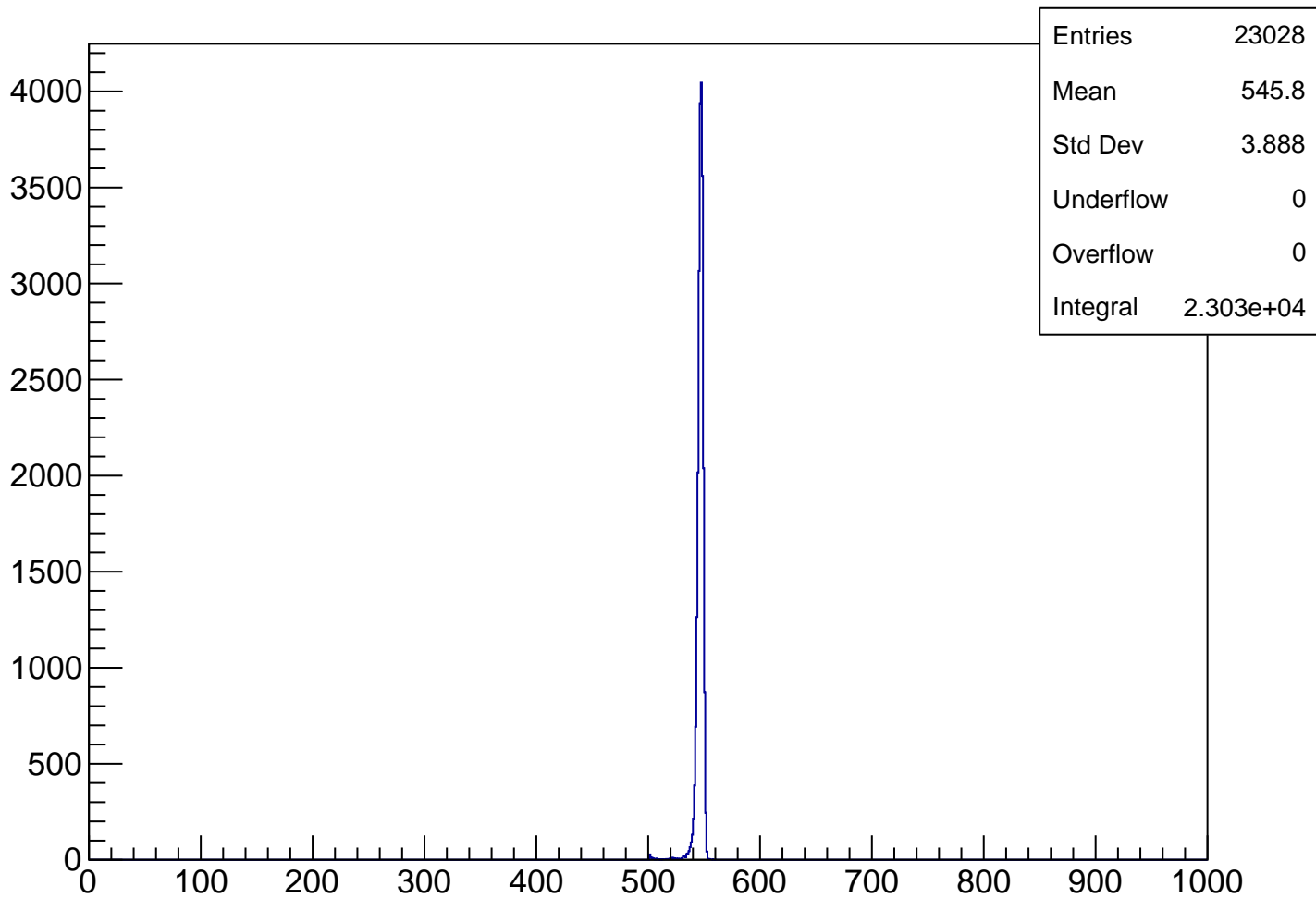
# Sft U Tdc Cut2



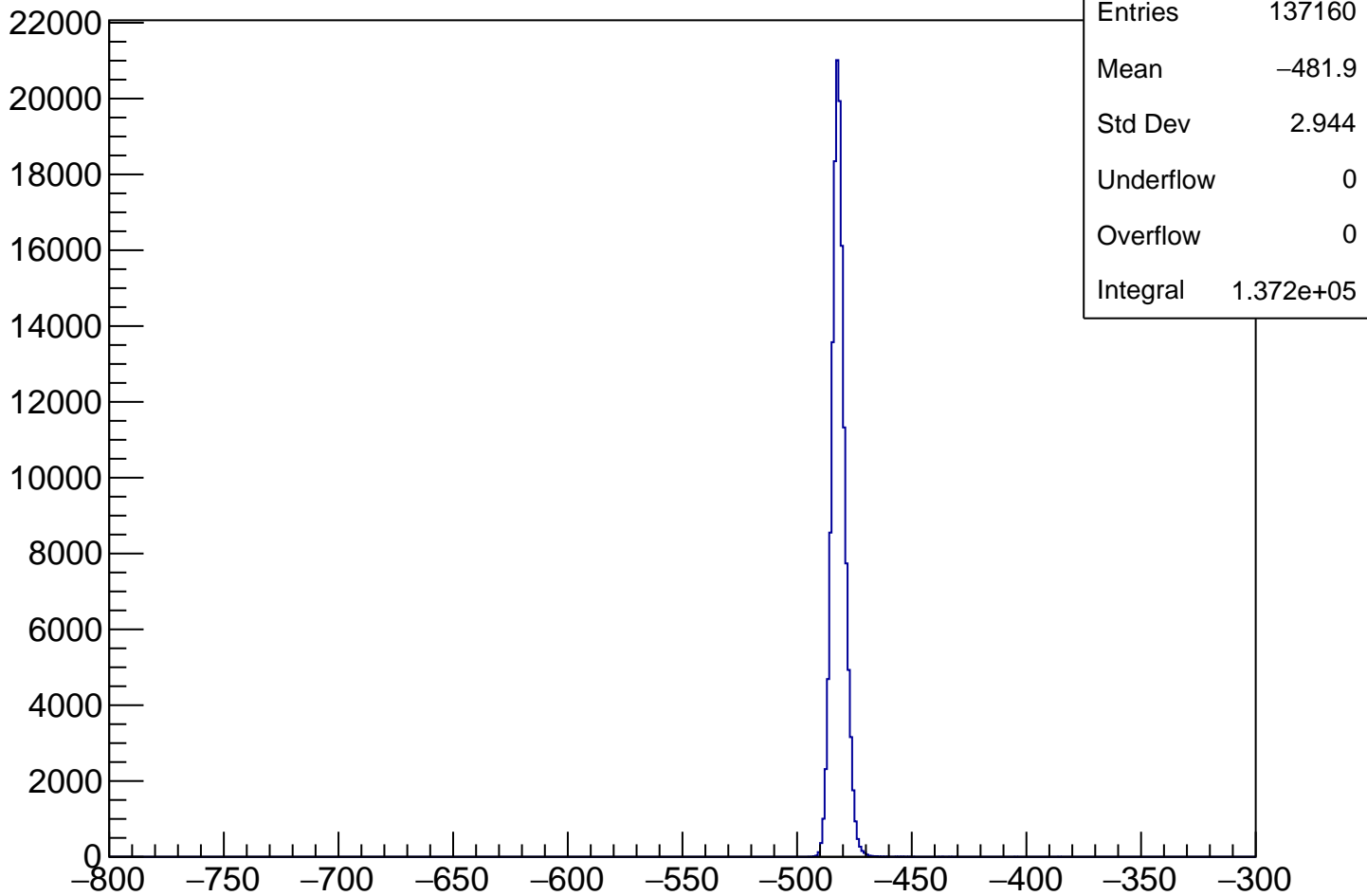
# Sft D Tdc Cut2



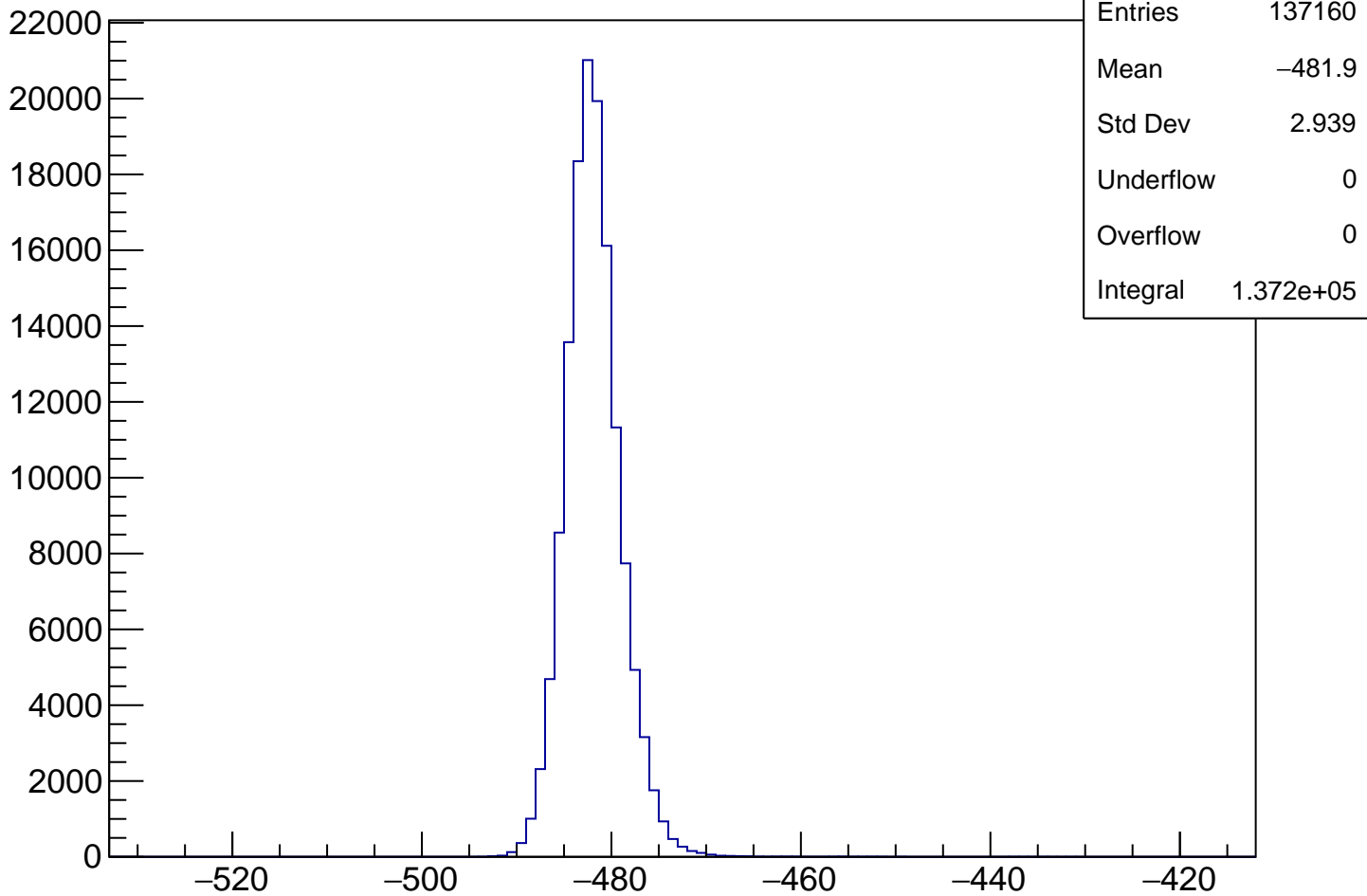
# SftTdc Cut2



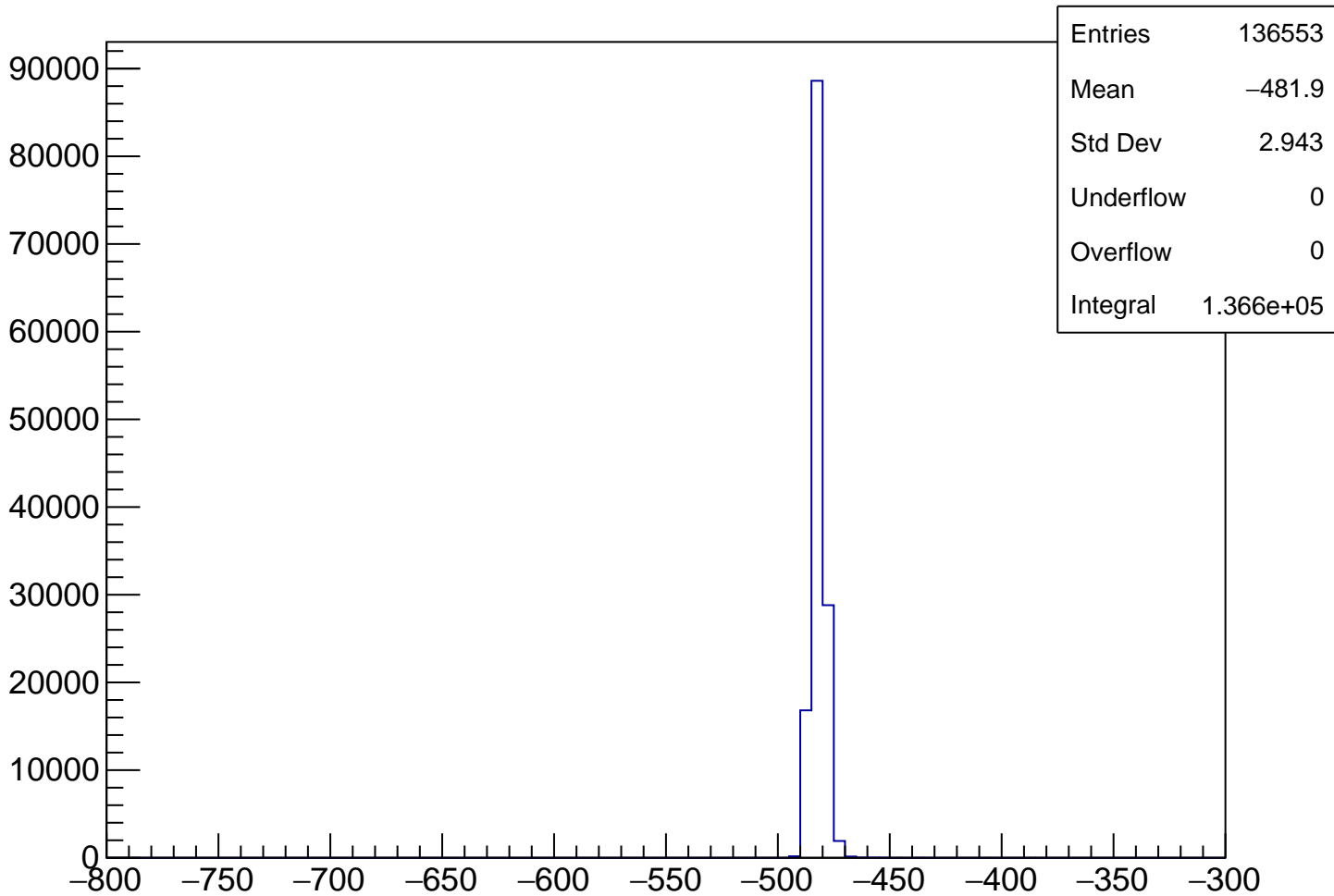
# Sch-Tof Cut2: Sch&TOF-> nhits=1 & Maxdepth =1



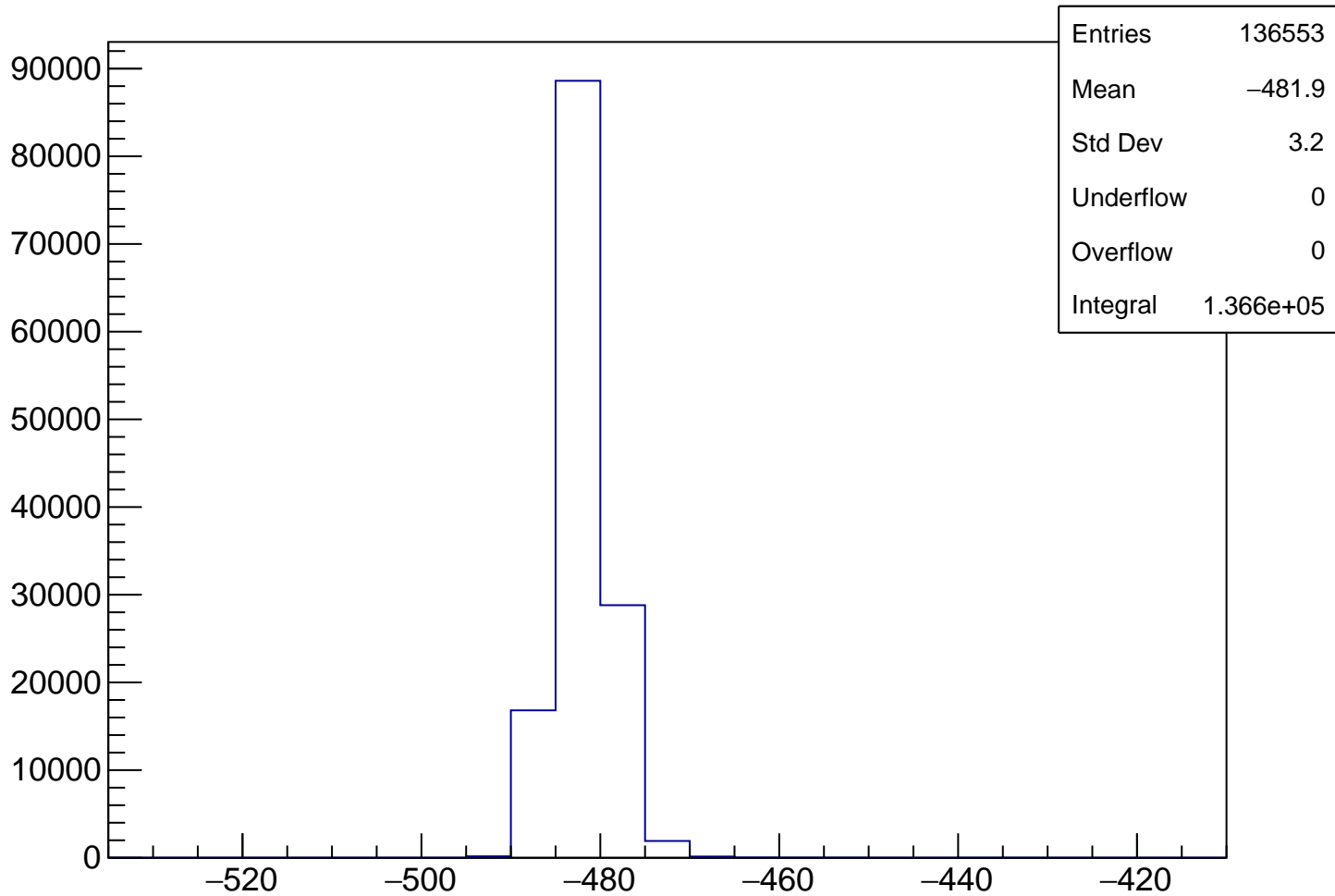
# Sch-ToF Cut2: Sch&TOF-> nhits=1 & Maxdepth =1



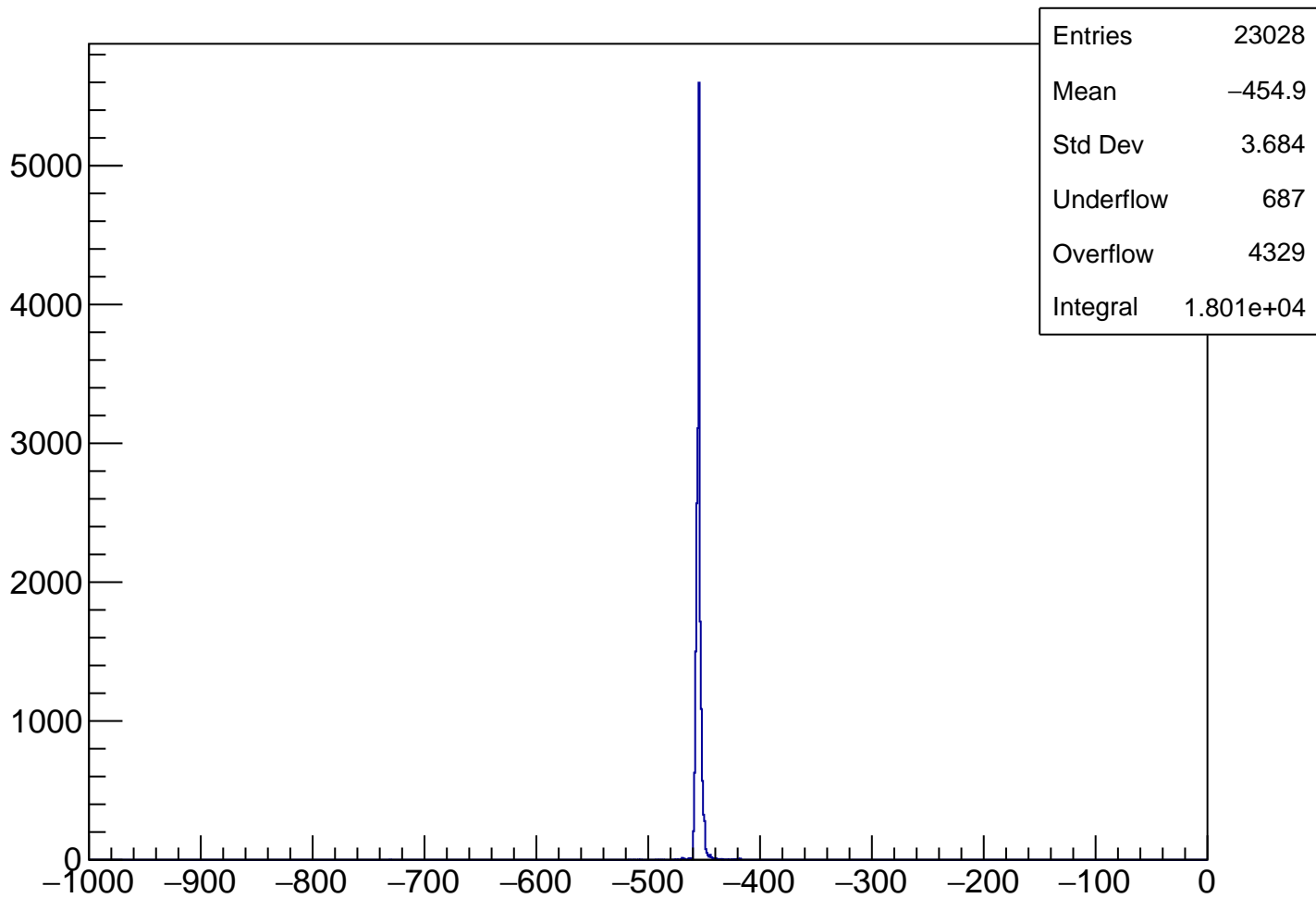
# Sch-Tof Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



# Sch-Tof Cut3: Sch&TOF-> nhits=1 & Maxdepth=1 & ntKurama=1

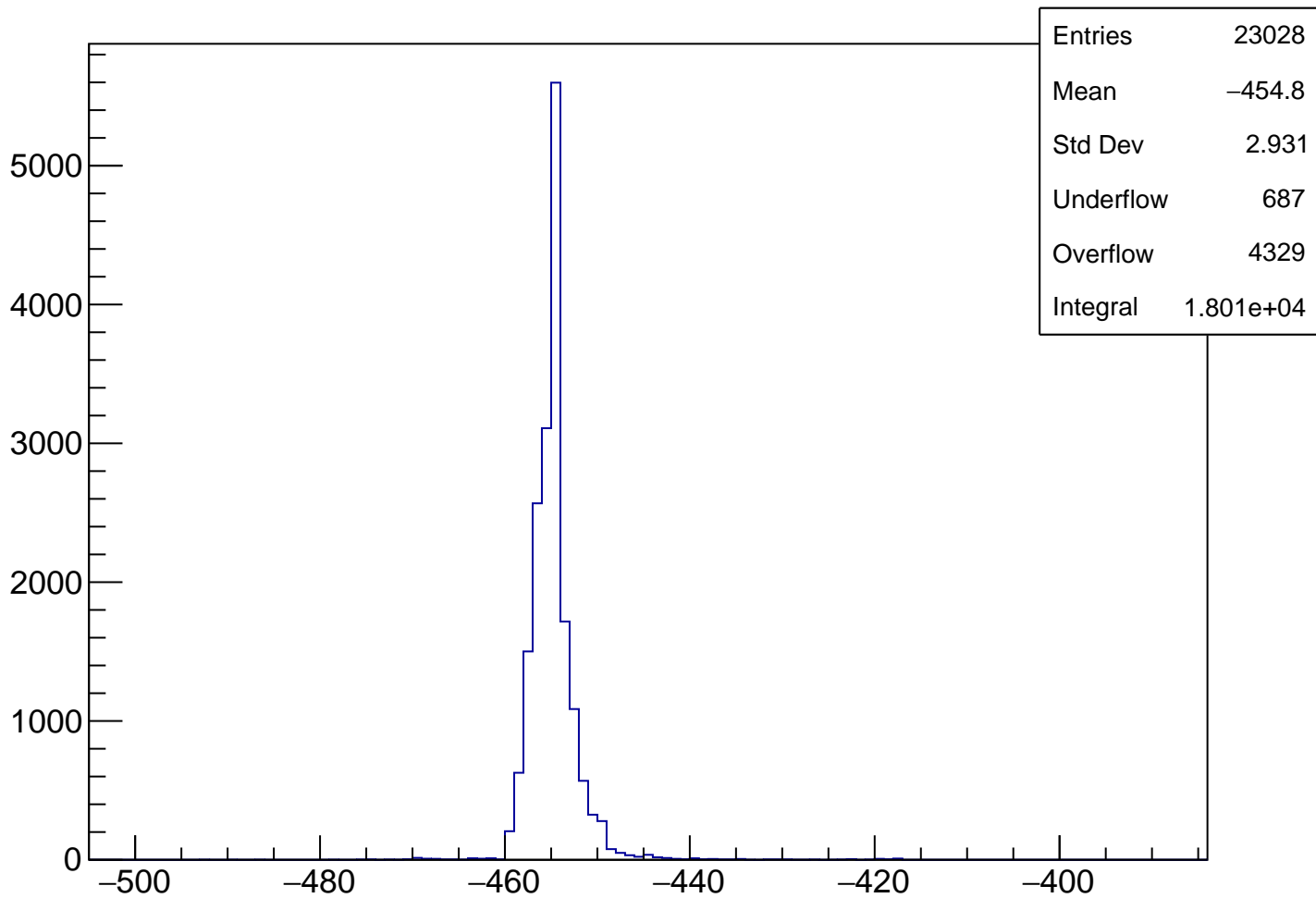


# Sft-Tof Cut2: Sft&TOF-> nhits=1 & Maxdepth =1

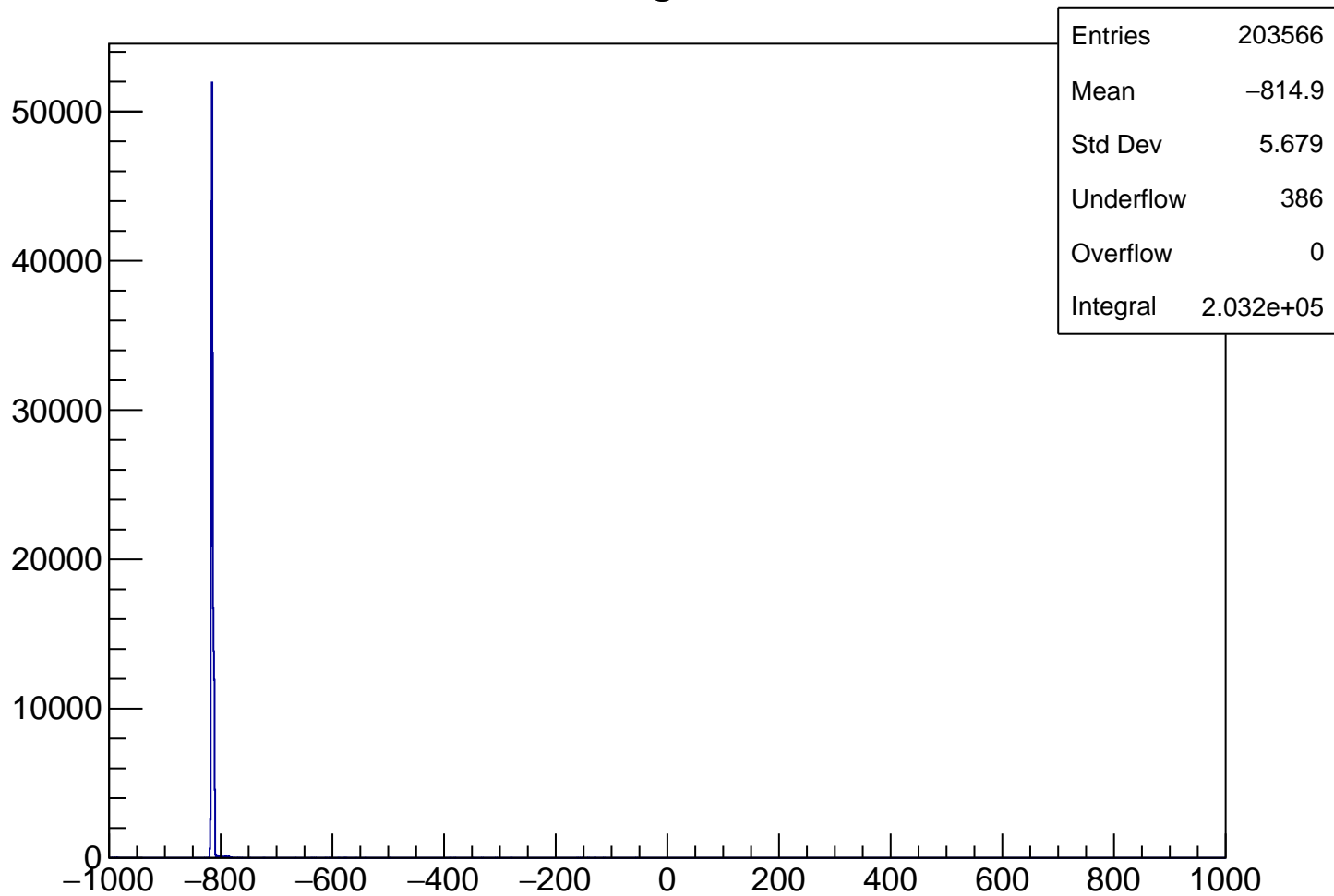




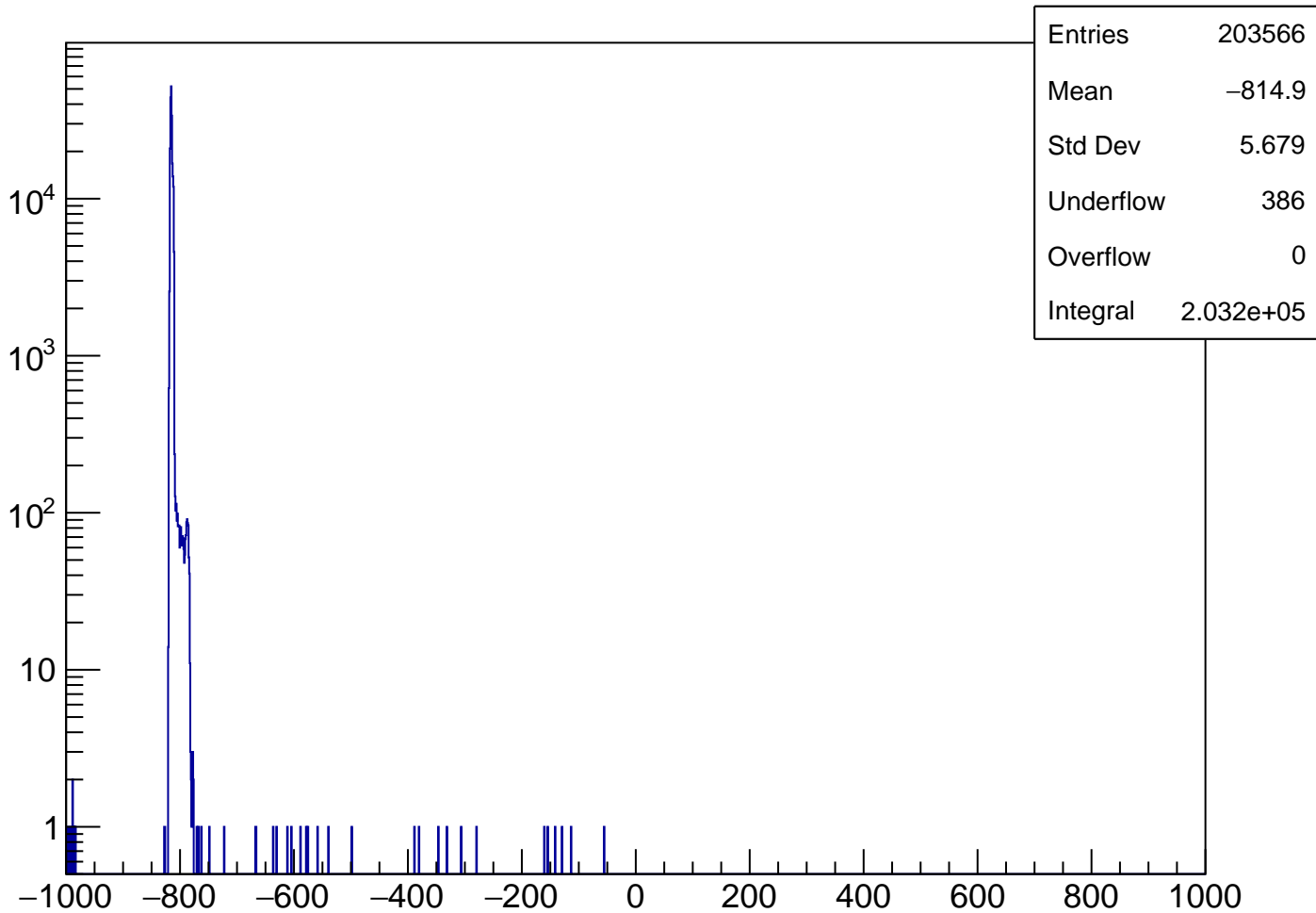
# Sft-Tof Cut2: Sft&TOF-> nhits=1 & Maxdepth =1



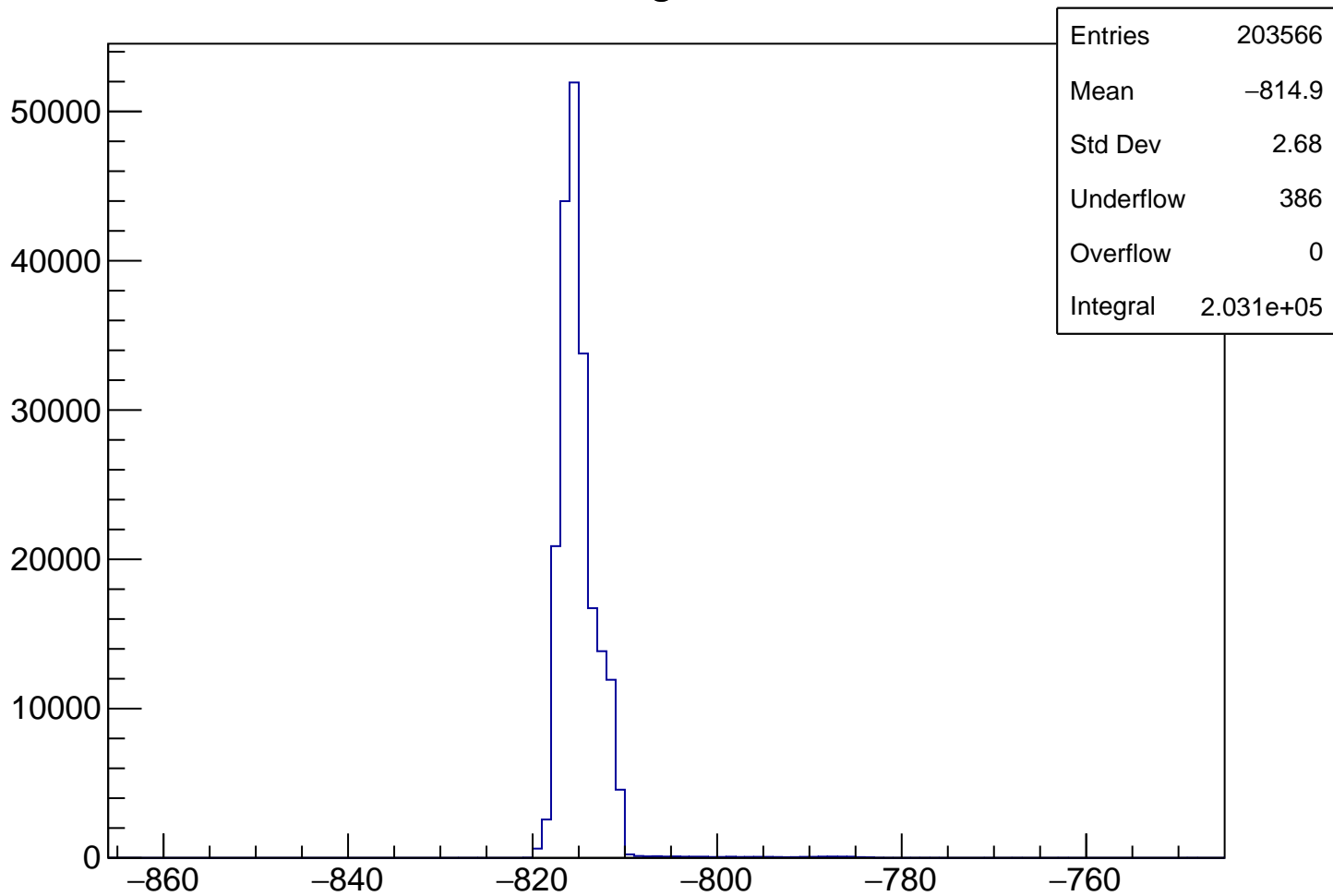
# Matrix Flag - TofMtOr



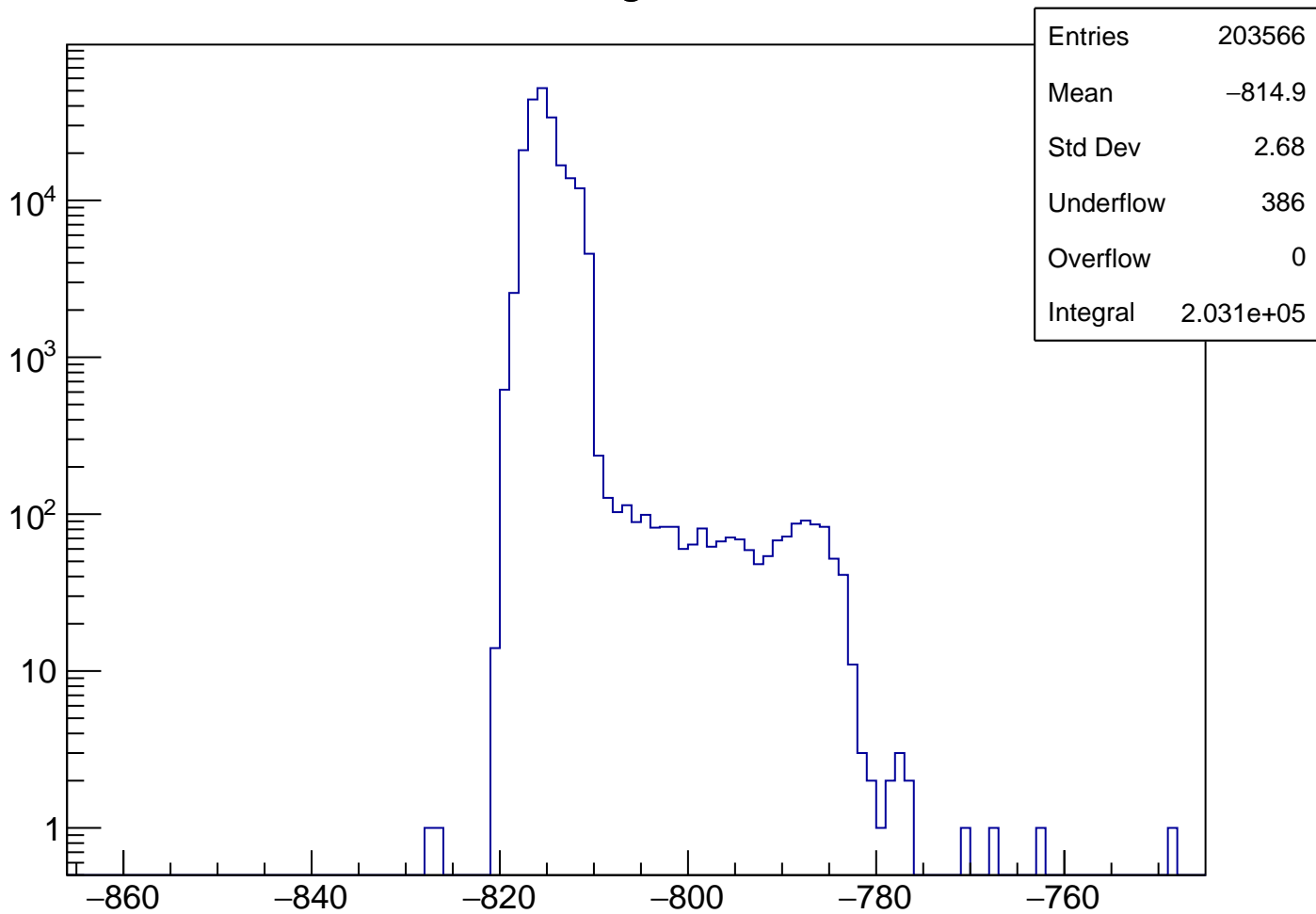
# Matrix Flag - TofMtOr



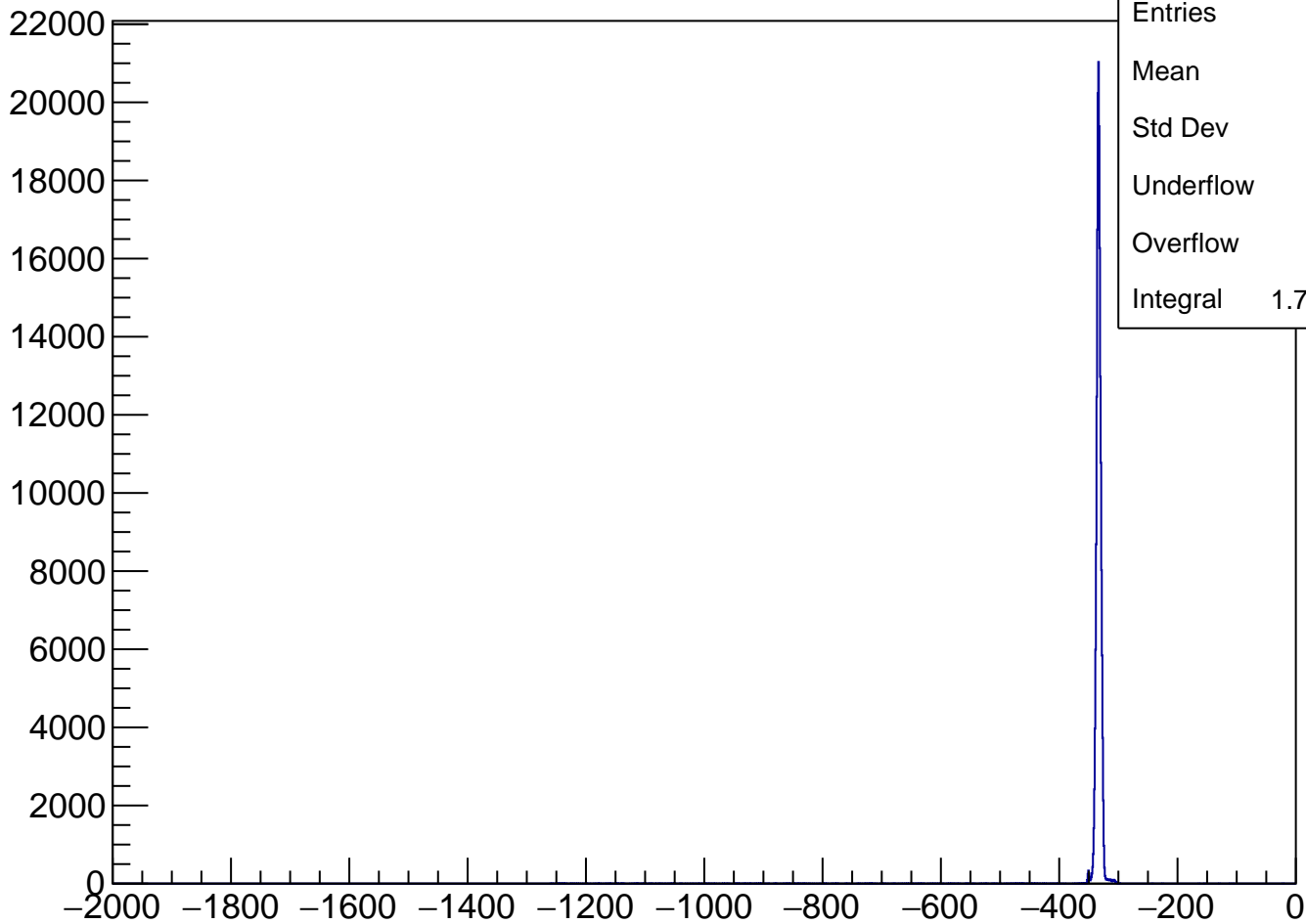
# Matrix Flag - TofMtOr



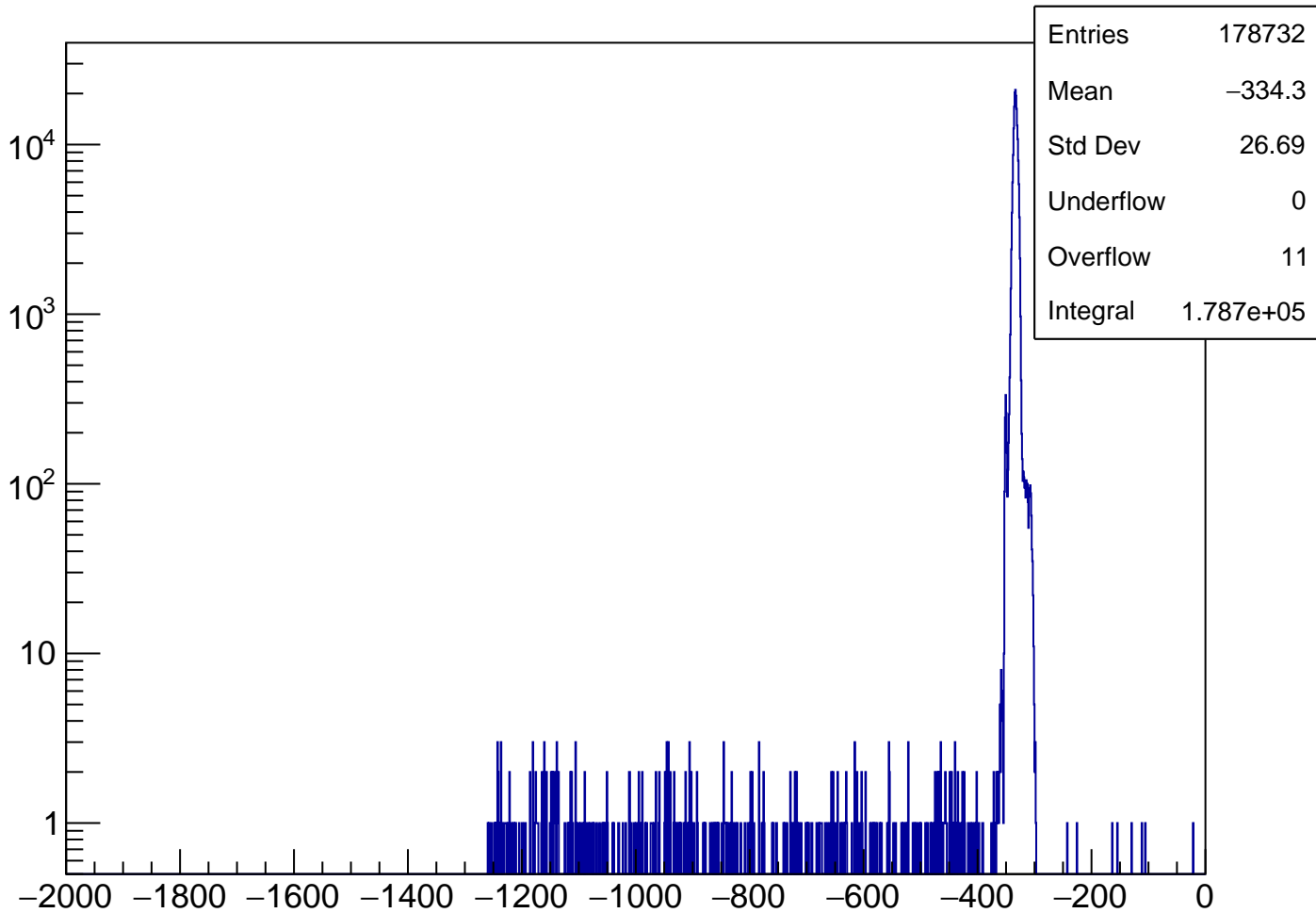
# Matrix Flag - TofMtOr



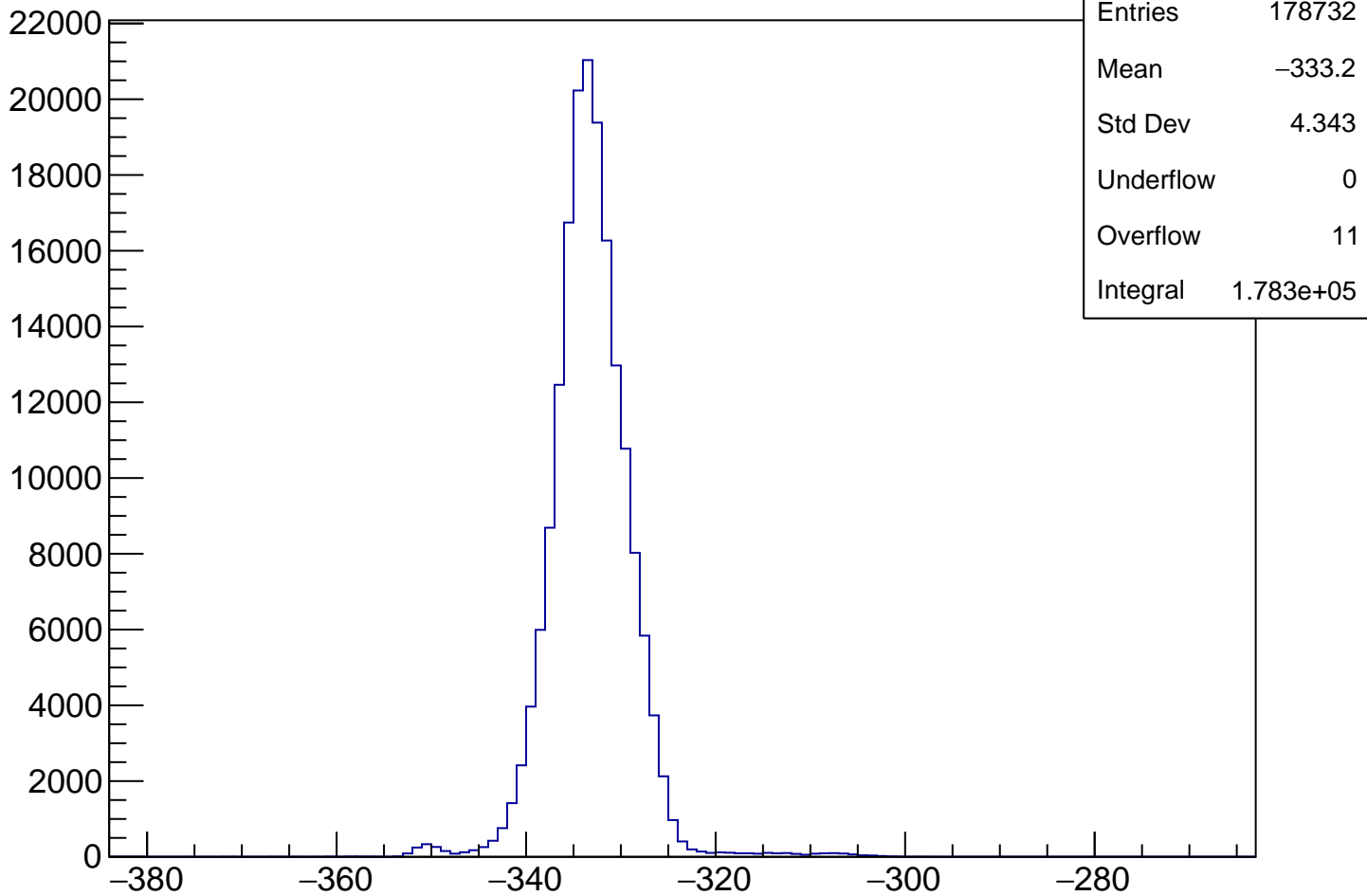
# Matrix Flag - SchOr



# Matrix Flag - SchOr

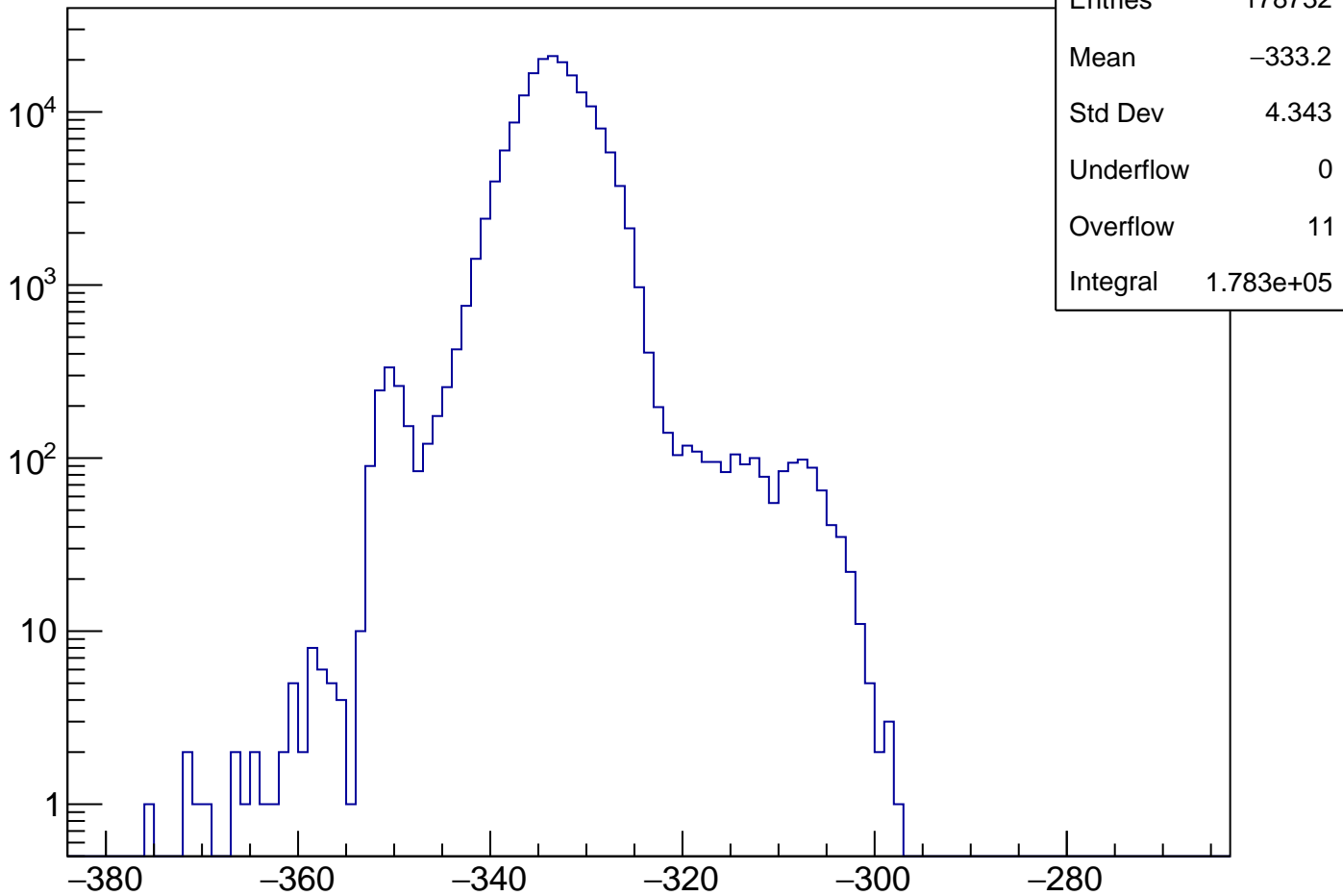


# Matrix Flag - SchOr

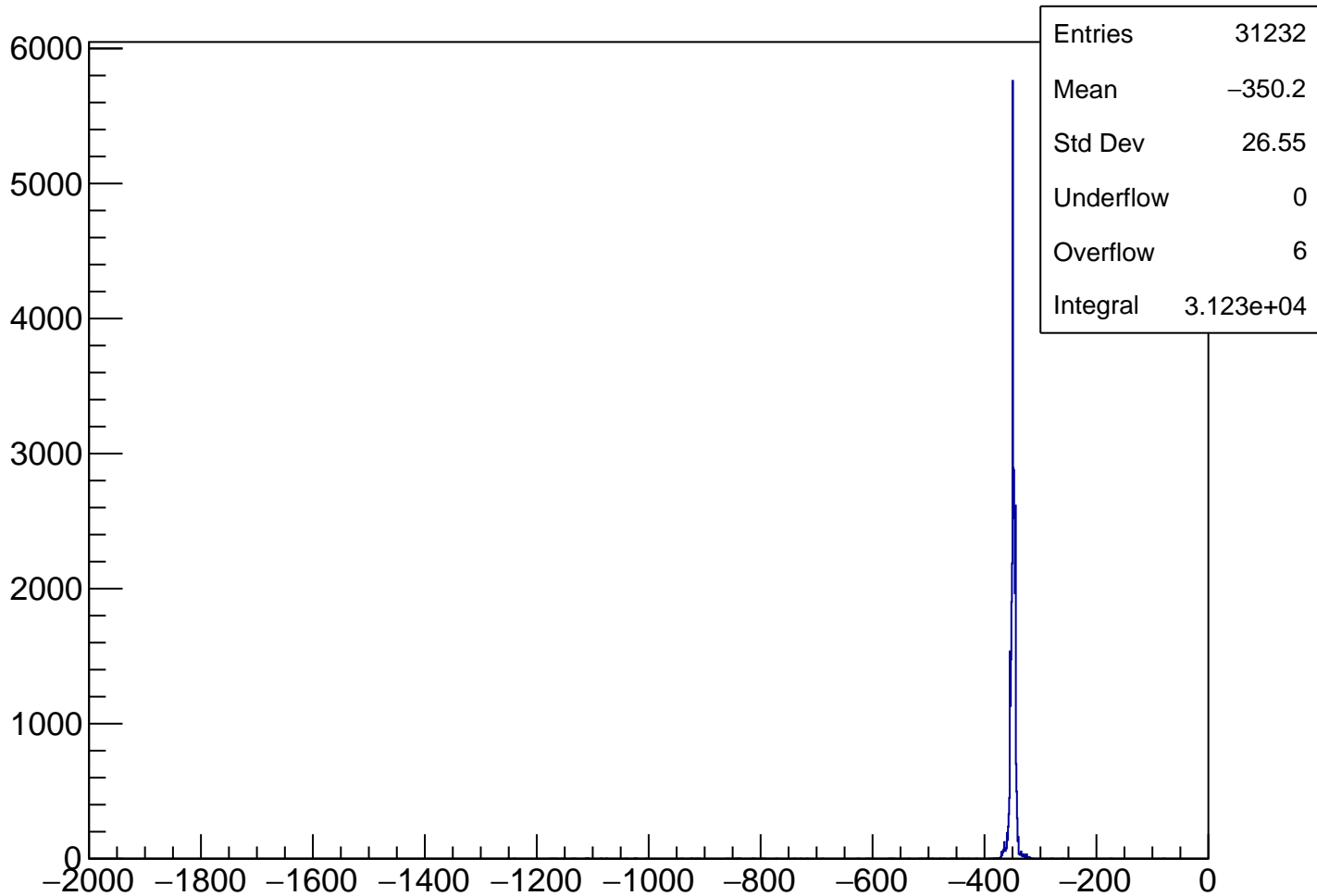




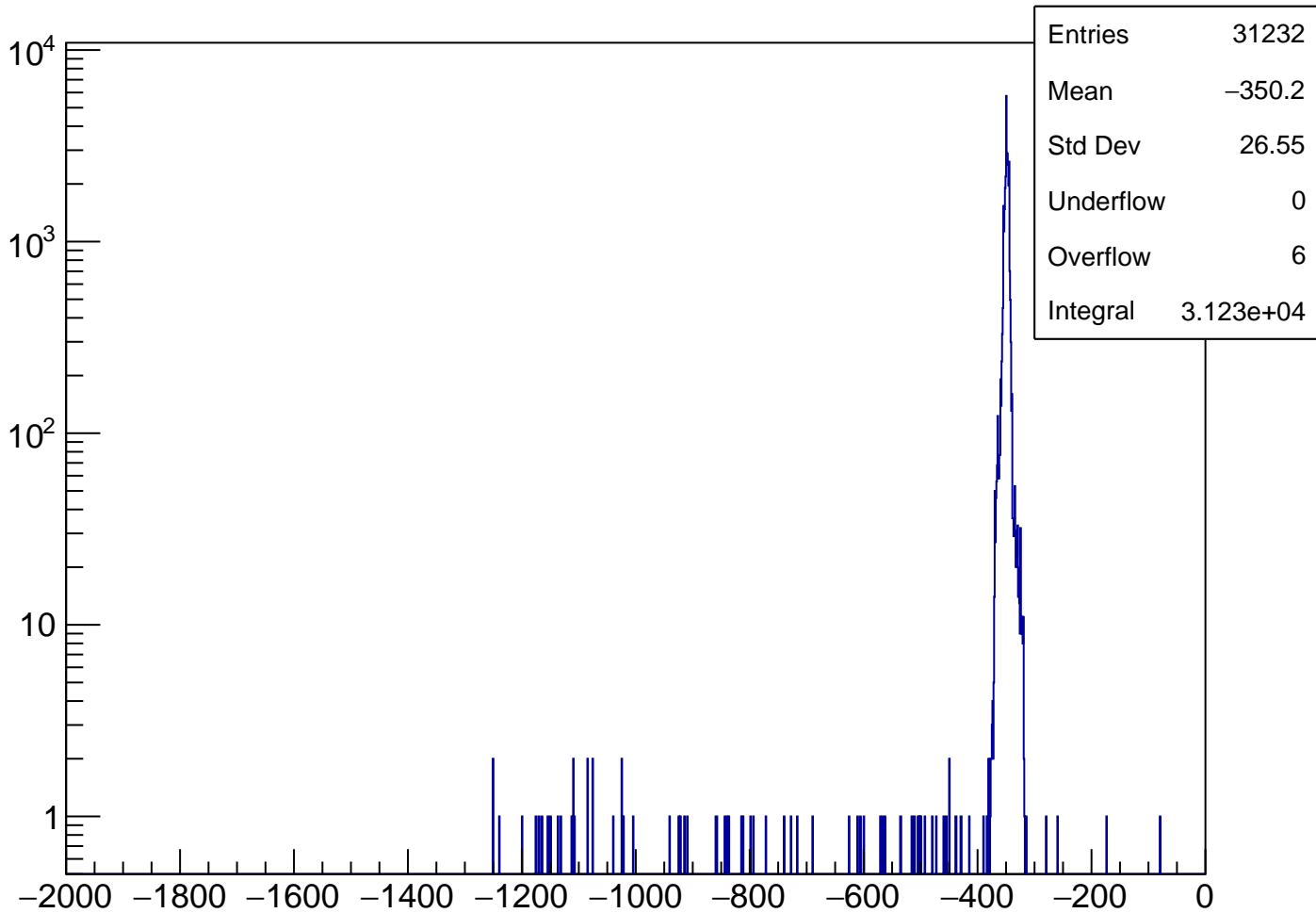
# Matrix Flag - SchOr



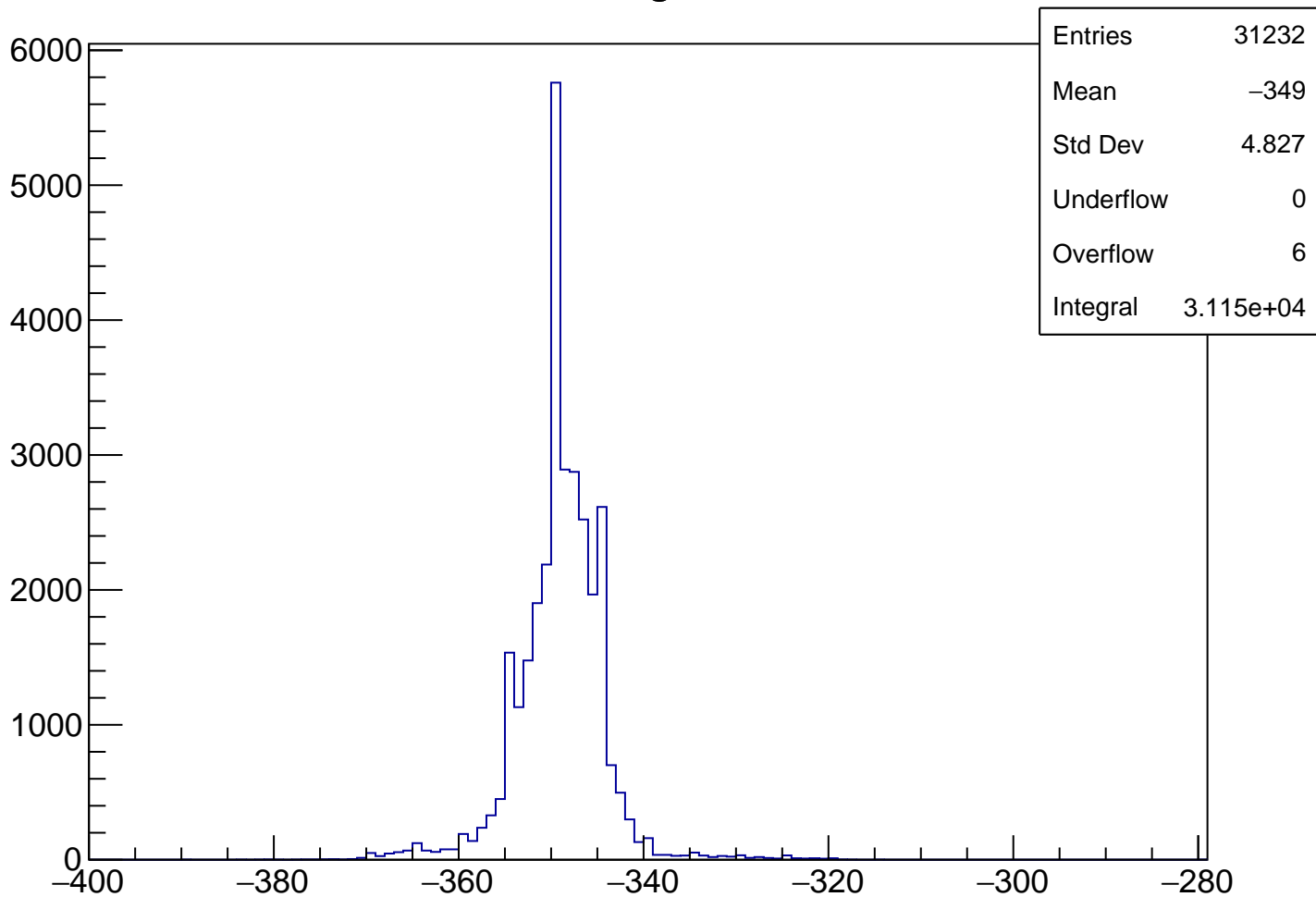
# Matrix Flag - SftXOr



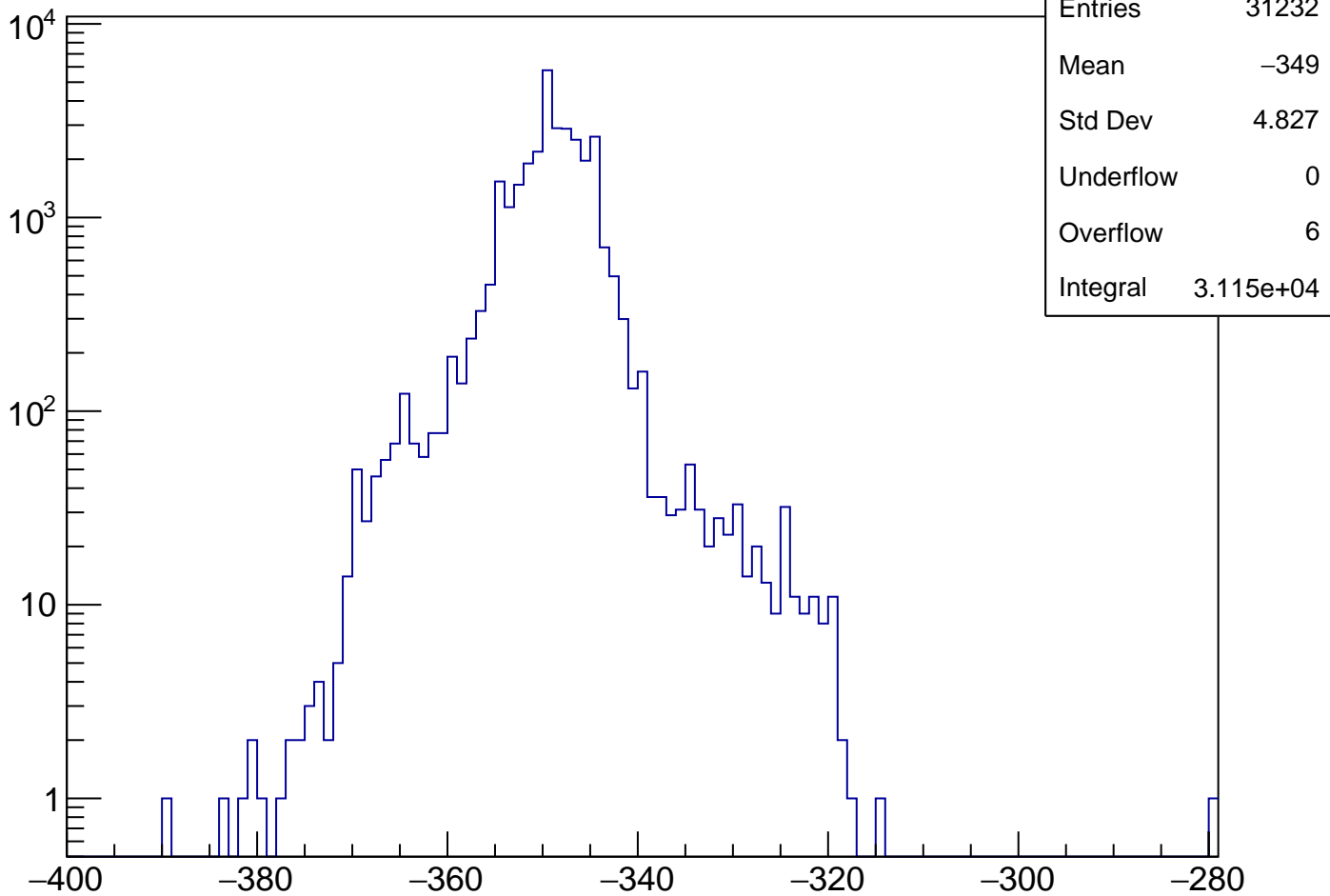
# Matrix Flag - SftXOr



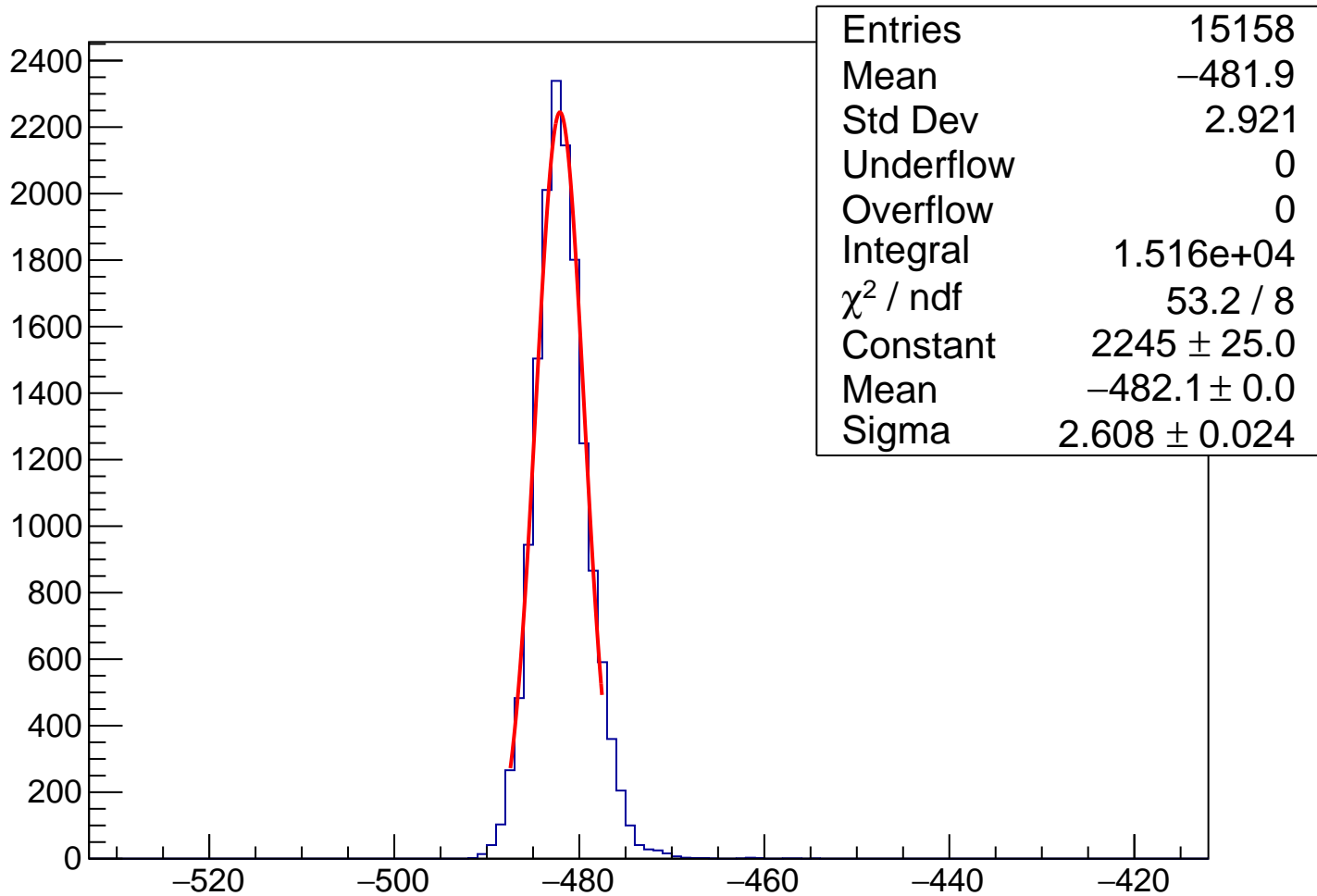
# Matrix Flag - SftXOr



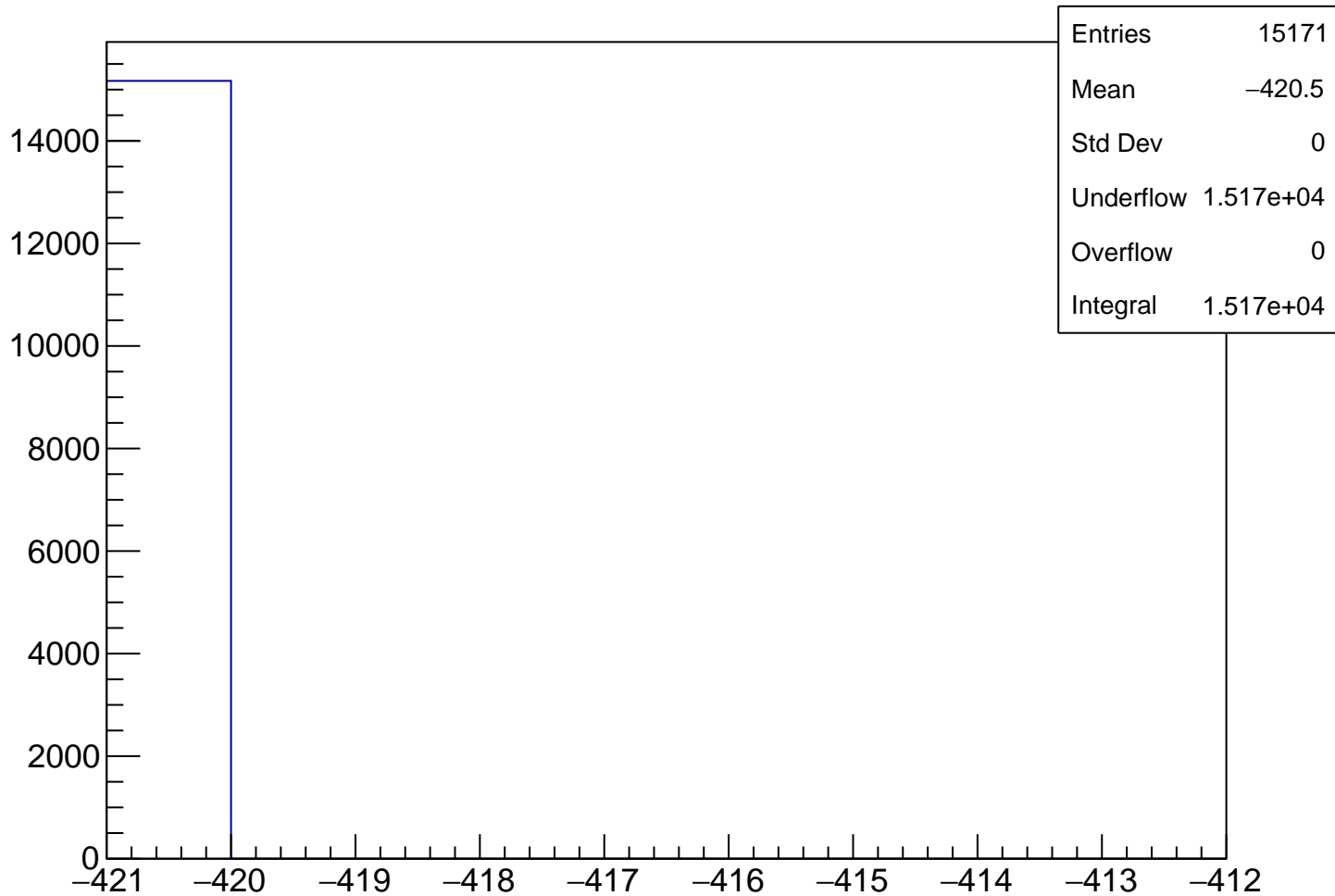
# Matrix Flag - SftXOr



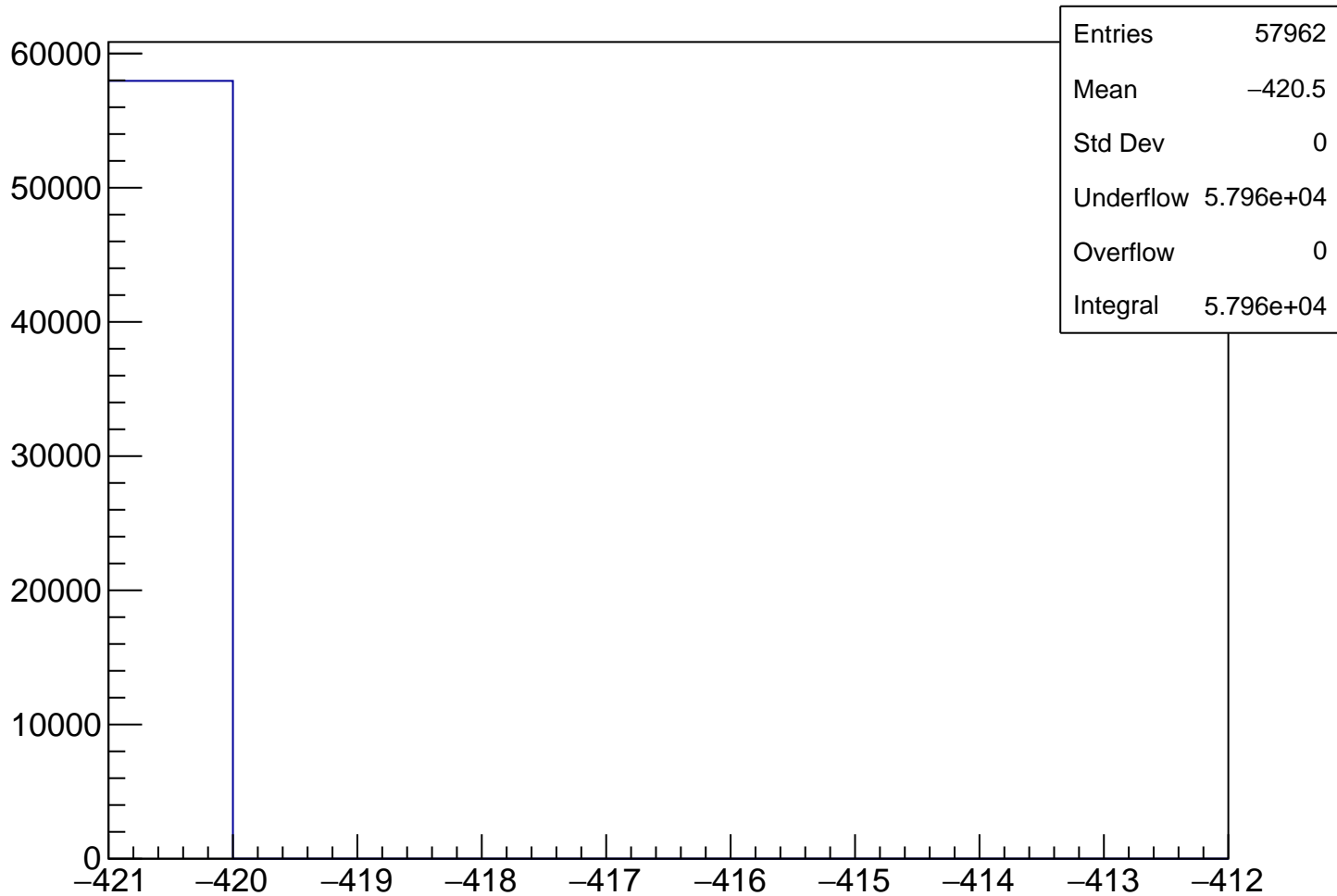
# Sch-Tof KCut: Cut3 & $0.1 < m2 < 0.4$



# Sch-Tof PiCut: Cut3 & $0 < m_{2\pi} < 0.1$

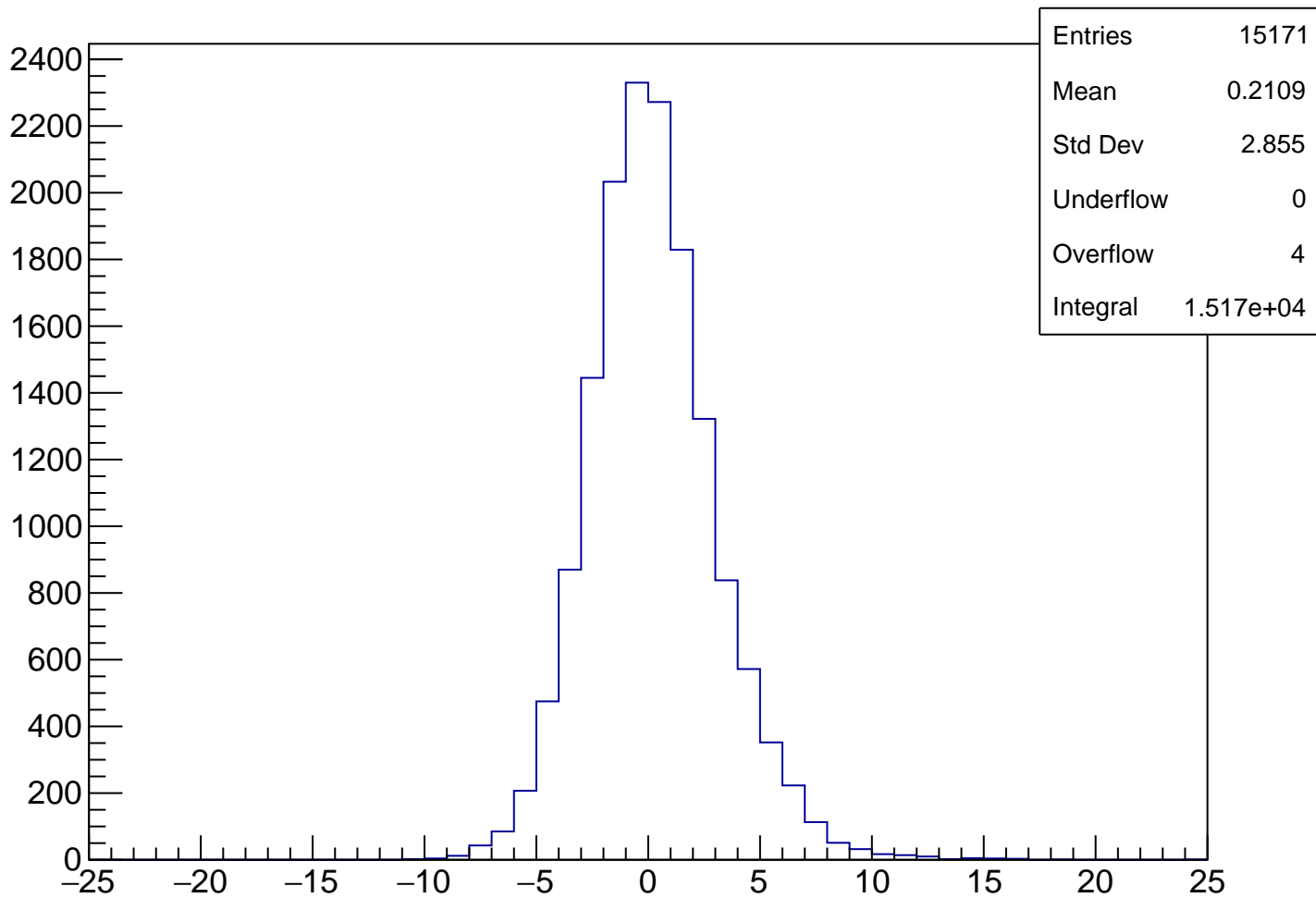


# Sch-ToF PCut: Cut3 & $0.6 < m_{2\ell} < 1$

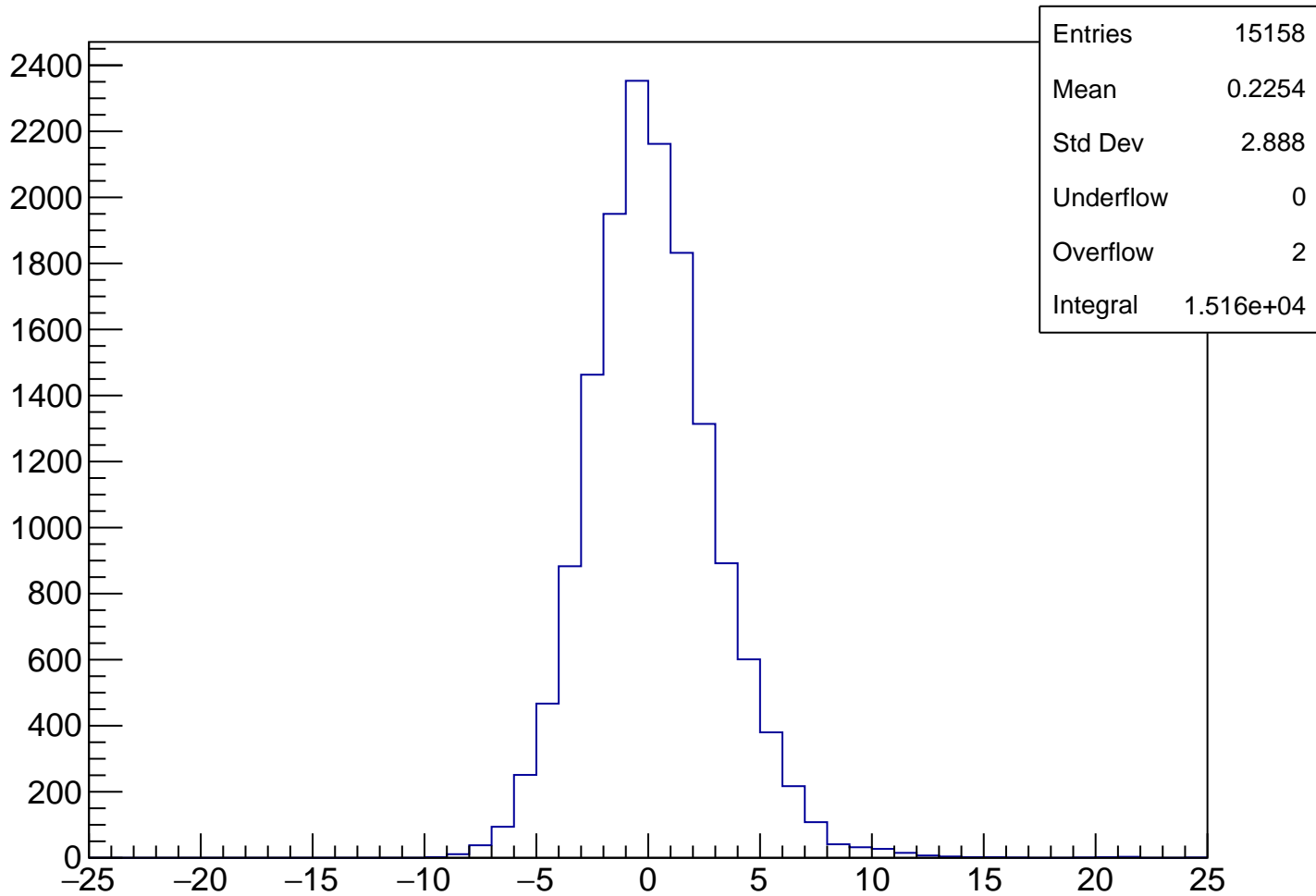




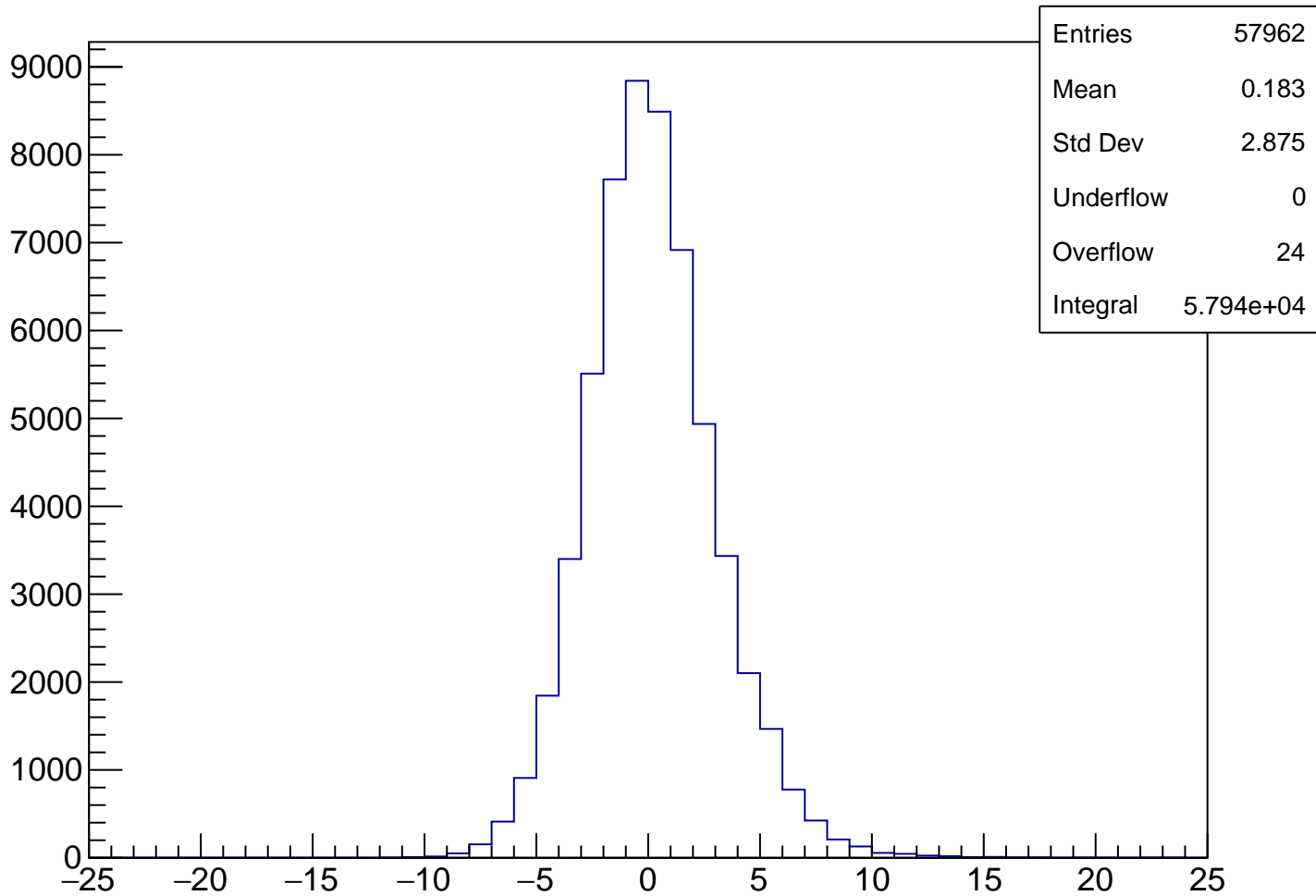
# Sch-Tof KTime0 PiCut: Cut3 & $0 < m_{2\pi} < 0.1$



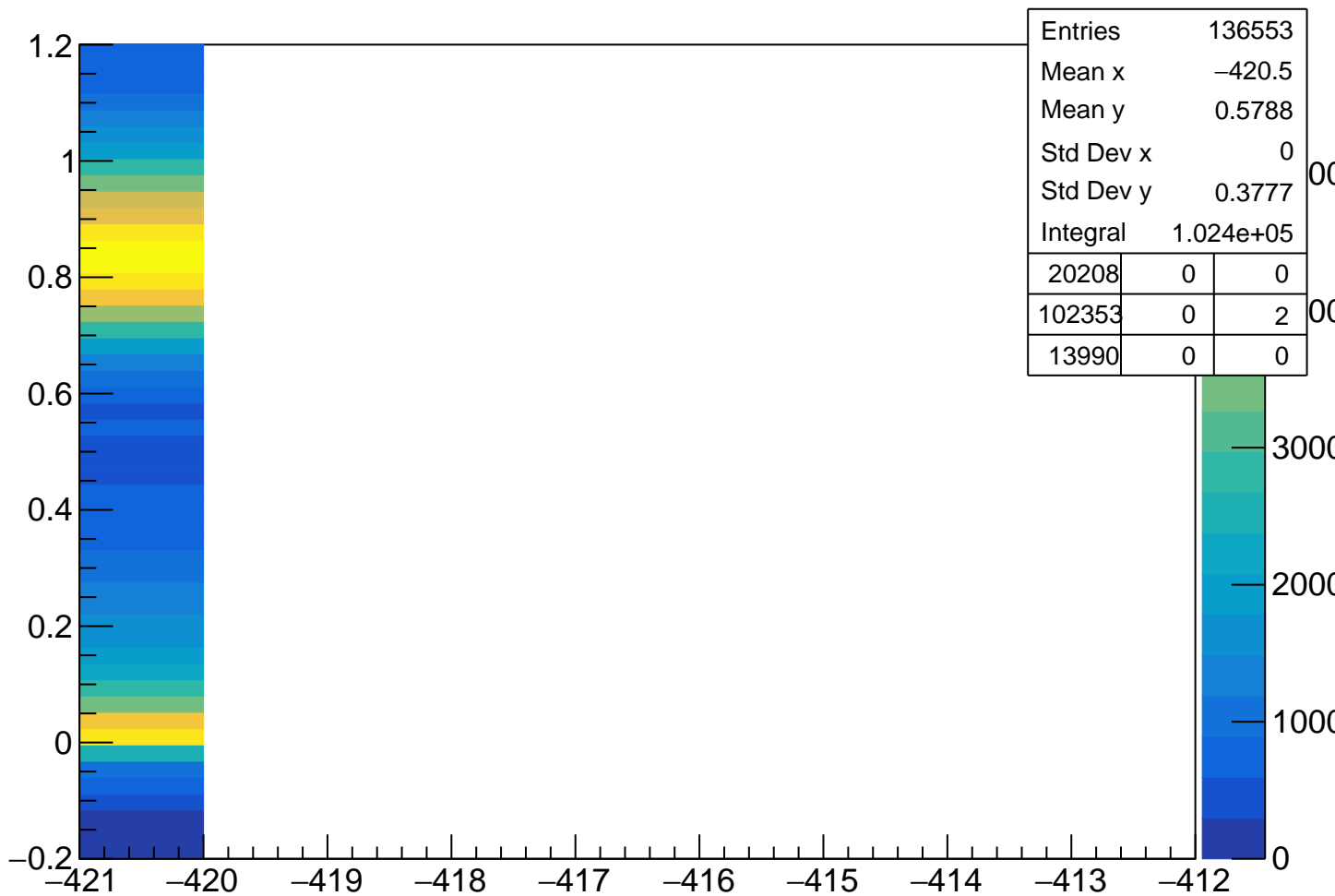
# Sch-Tof KTime0 KCut: Cut3 & $0.1 < m_2 & m_2 < 0.4$



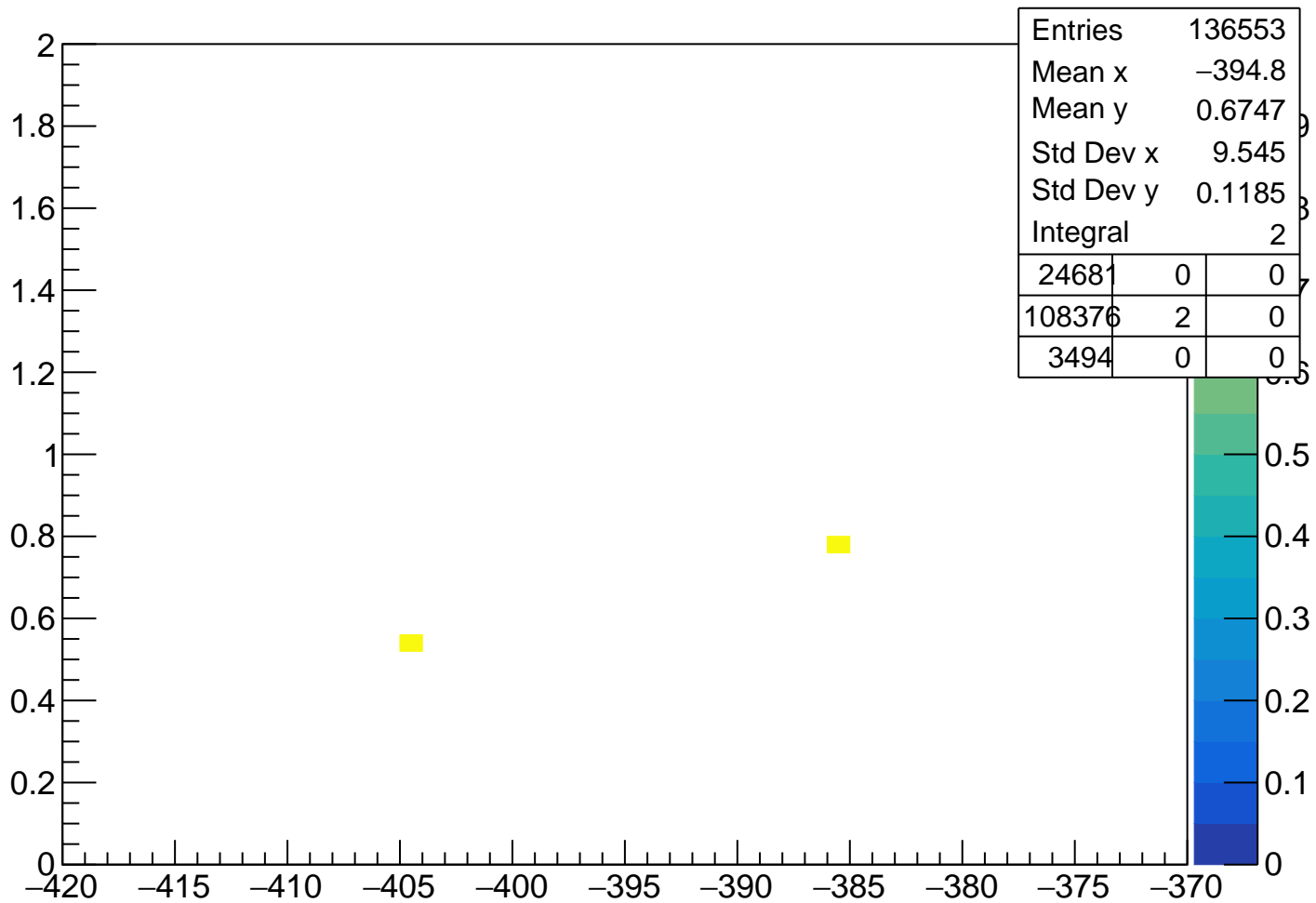
# Sch-Tof KTime0 PCut: Cut3 & $0.6 < m2 & m2 < 1$



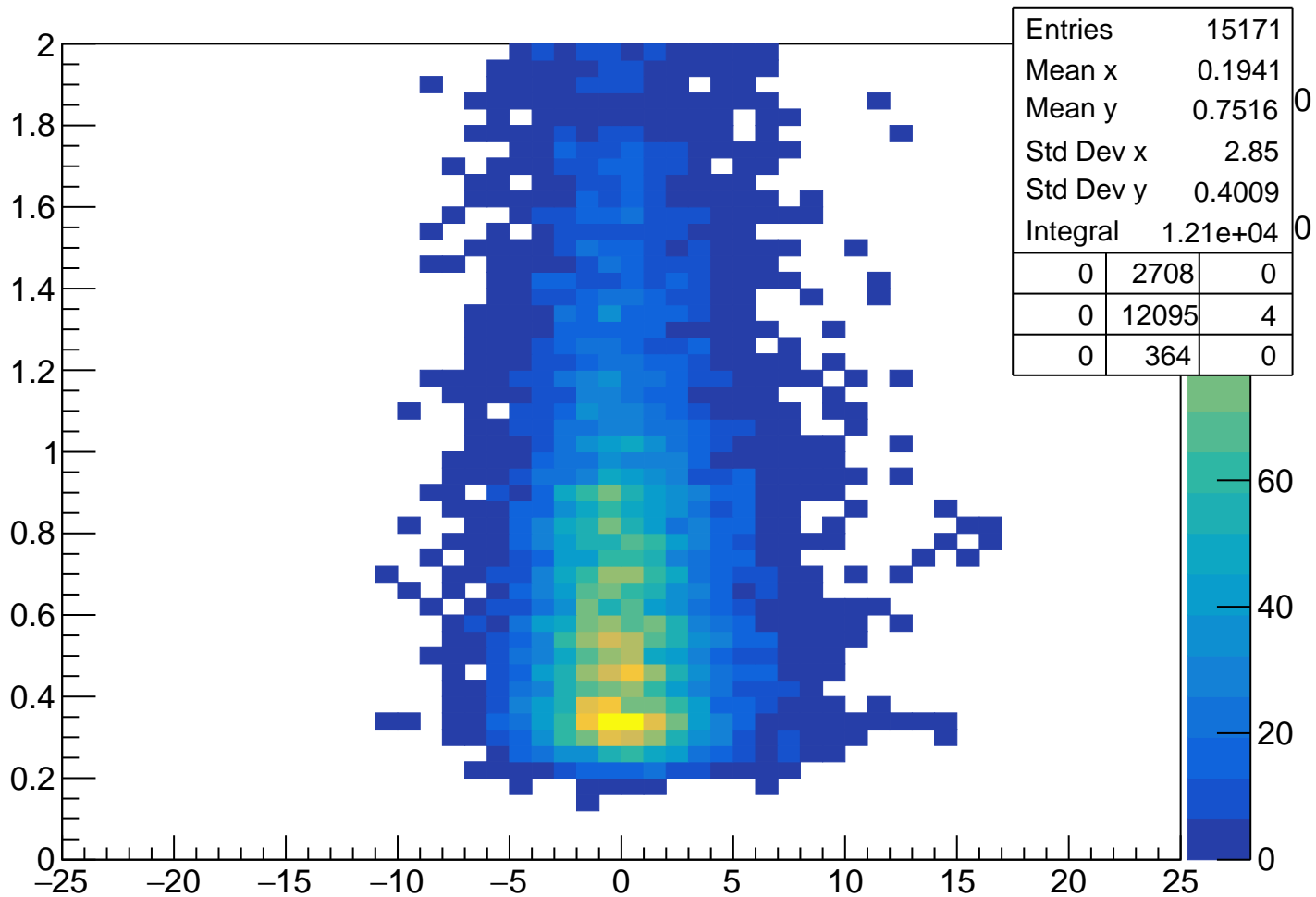
Sch-Tof vs m2 Cut3: Sch&amp;TOF-&gt; nhits=1 &amp; Maxdepth =1 &amp; ntKurama=1



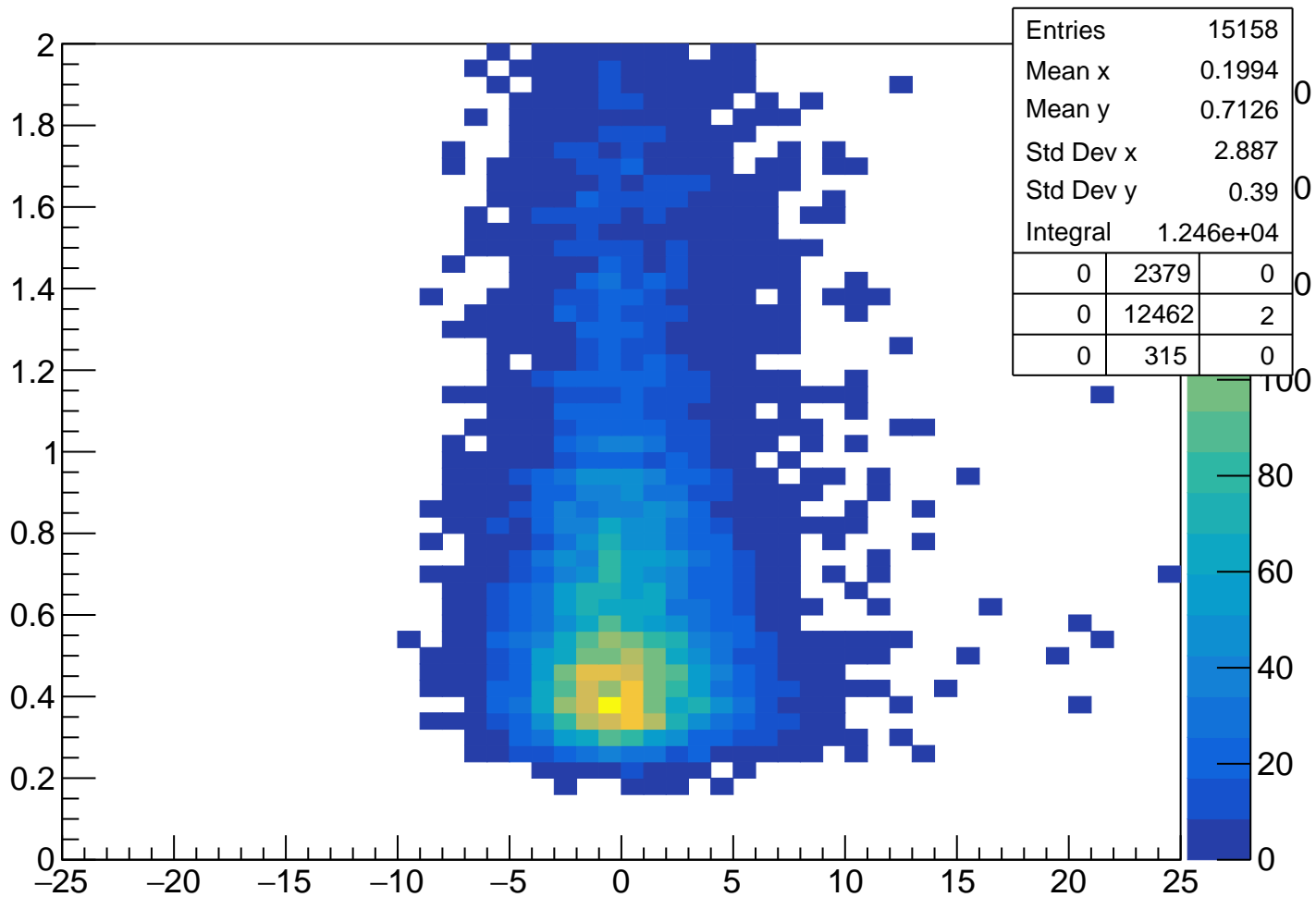
Sch-Tof vs pKurama Cut3: Sch&amp;TOF-&gt; nhits=1 &amp; Maxdepth =1 &amp; ntKurama=1



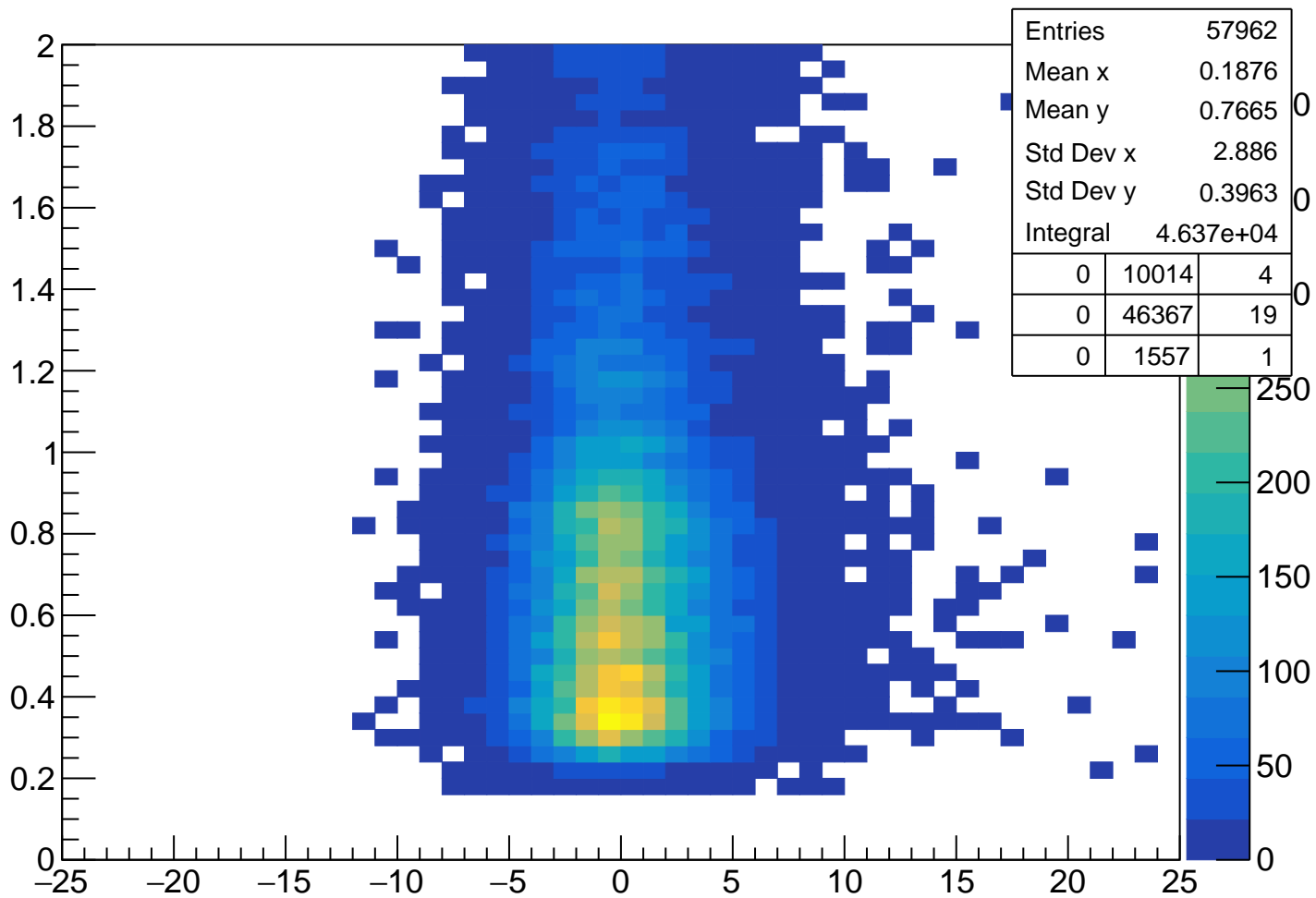
# Sch-Tof KTime0 PiCut: Cut3 & $0 < m_2 \leq 0.1$



# Sch-Tof KTime0 KCut: Cut3 & $0.1 < m_{2\gamma} < 0.4$

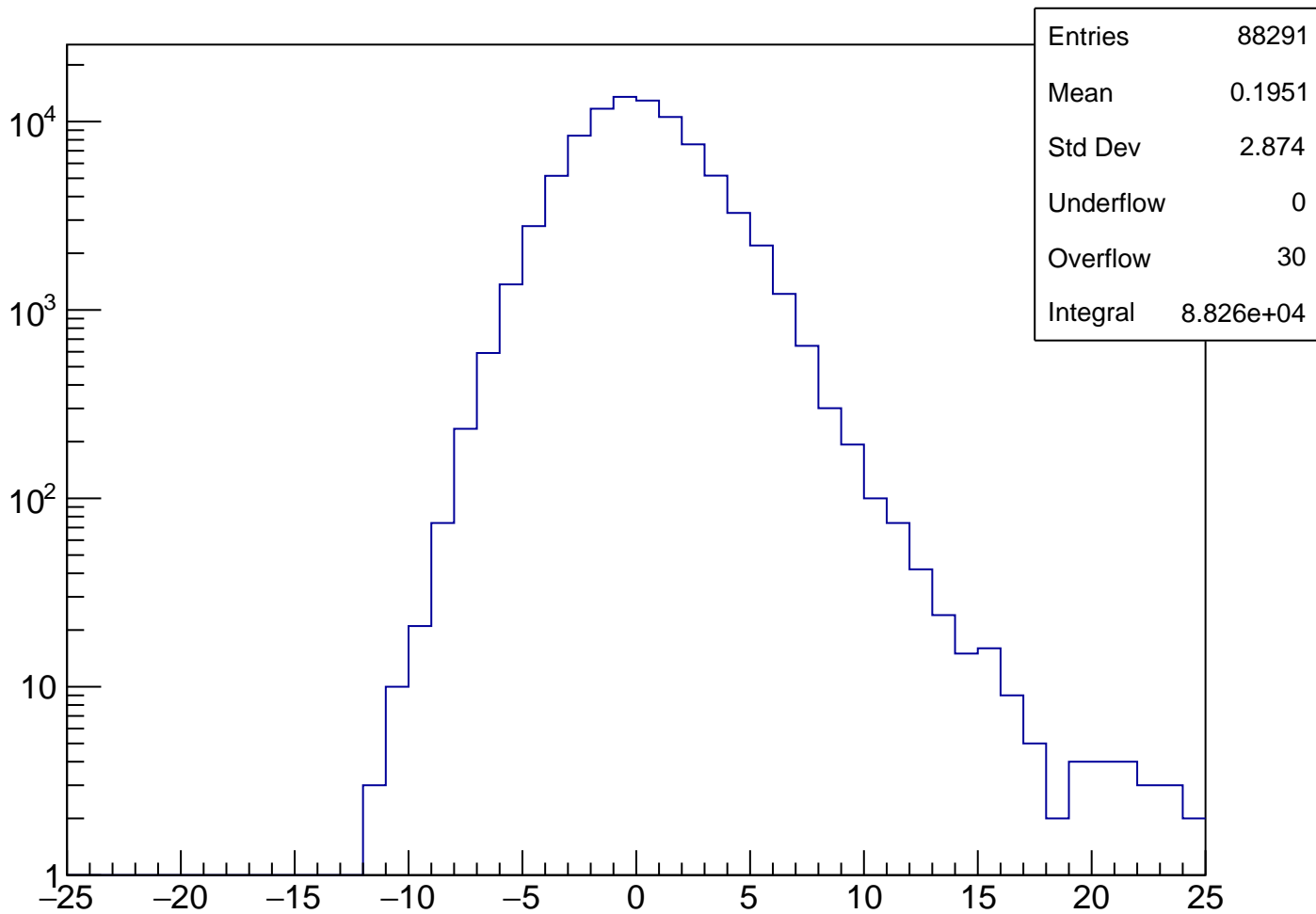


# Sch-Tof KTime0 PCut: Cut3 & $0.6 < m_2 & m_2 < 1$

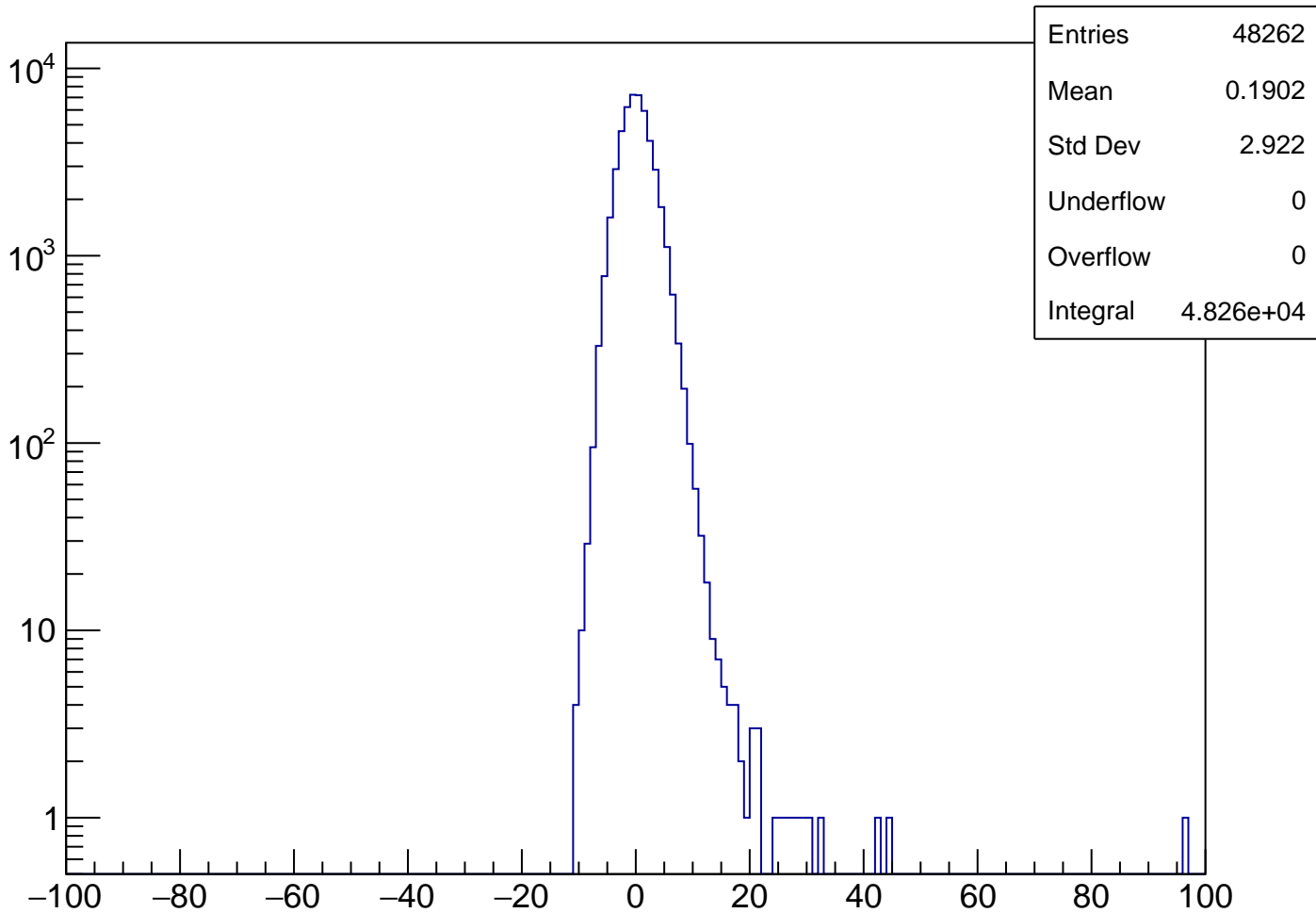




# Sch-ToF Cut3 & $0 < m_{2\ell} < 1$



# Sch-Tof Cut3 & $1 < m_{2\gamma} < 0$



# Sch-Tof KTime0 PCut: Cut3 & $0.6 < m^2 < 1$

