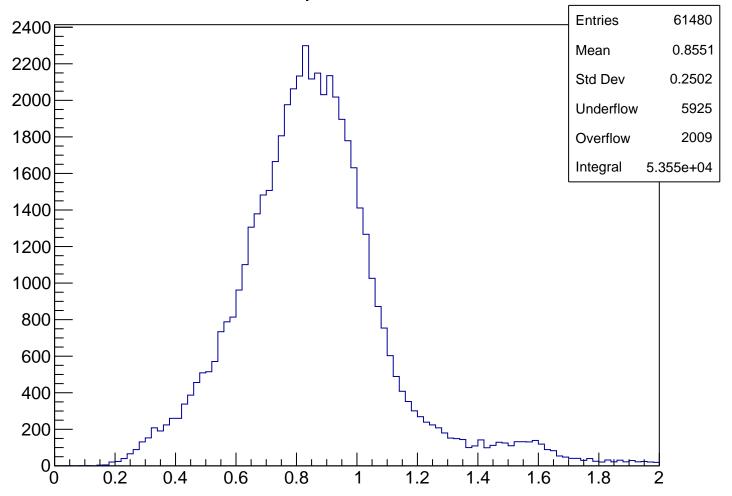
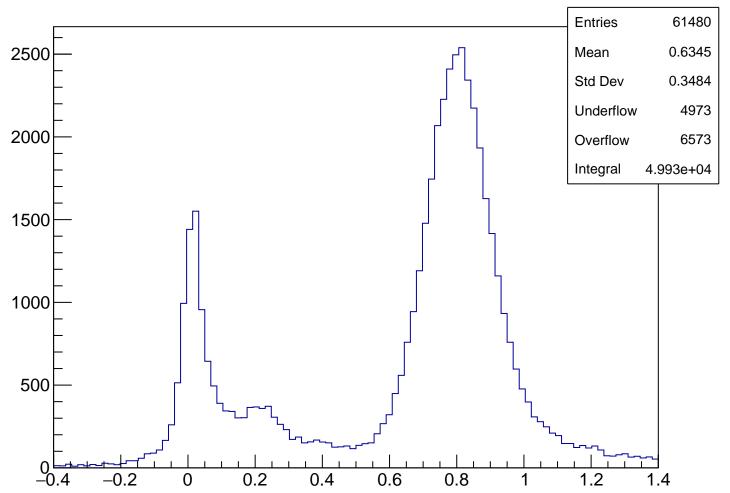
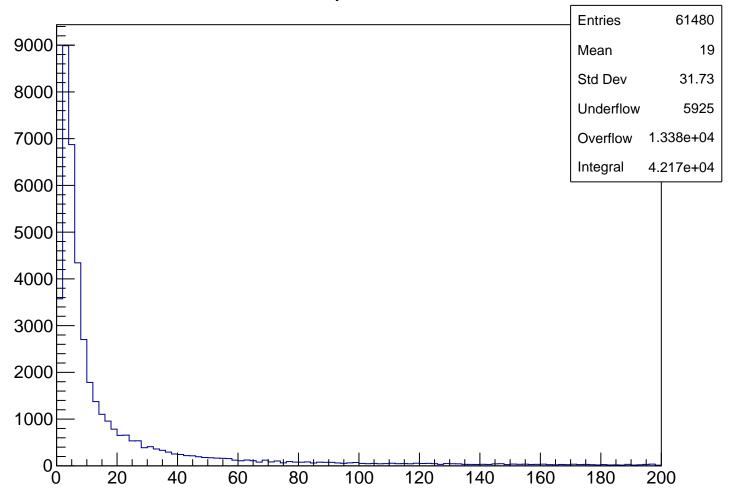
pKurama



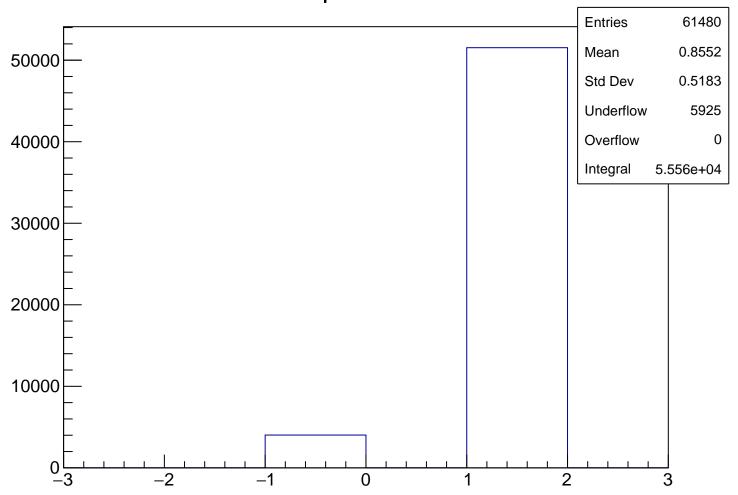


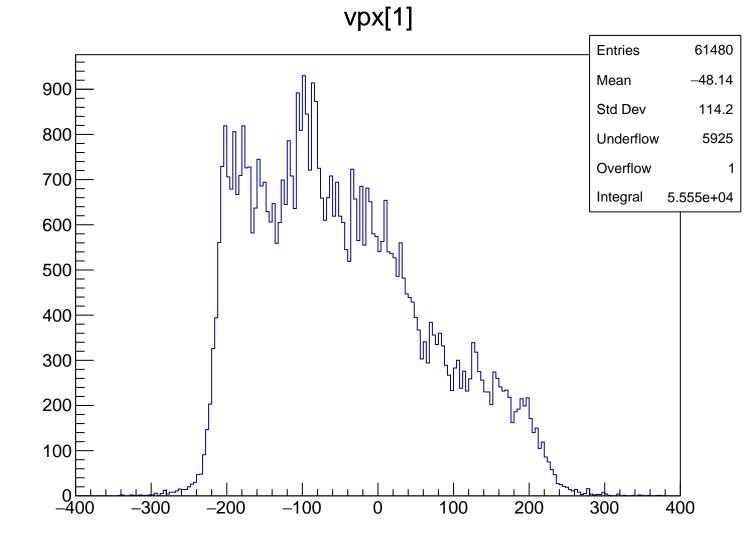


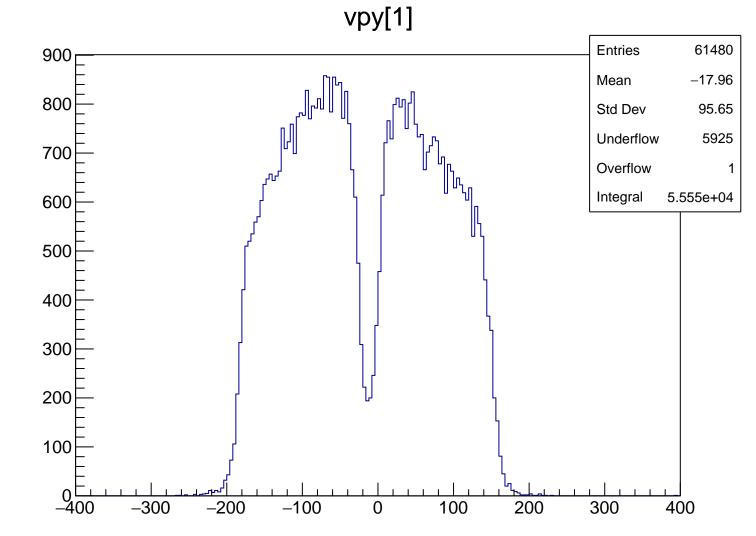
chisqrKurama

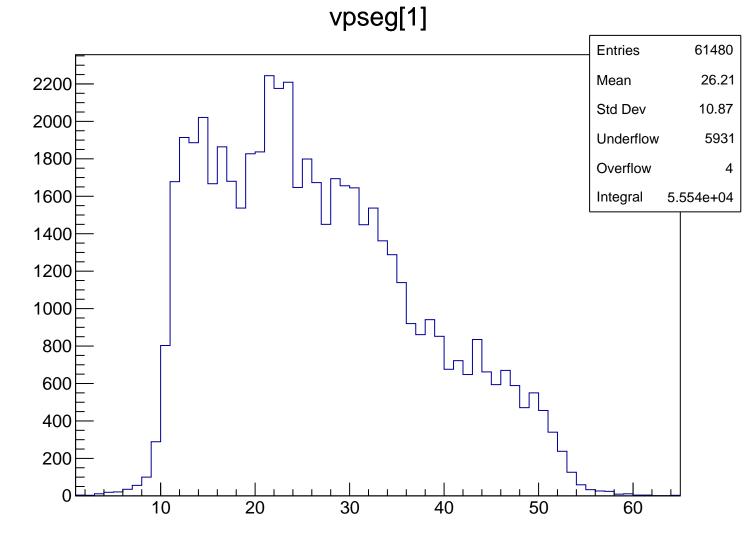


qKurama

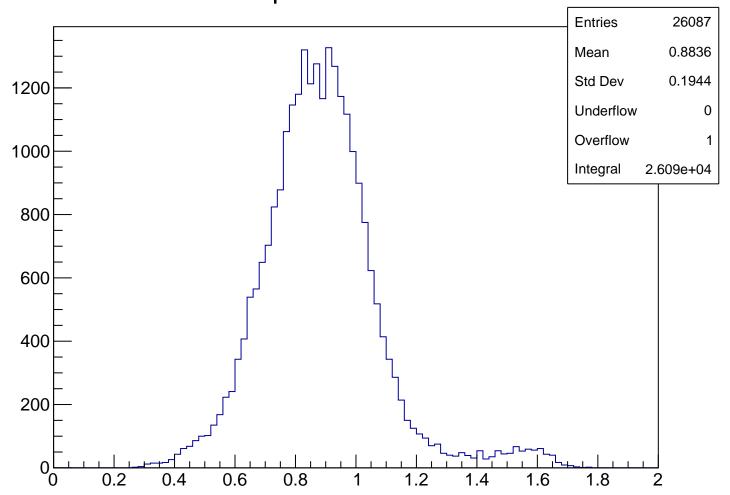








pKurama Cut1



m2 Cut1 26087 **Entries** 1600 0.7333 Mean Std Dev 0.2715 1400 Underflow 1265 Overflow 1362 1200 Integral 2.346e+04 1000 800 600 400 200

0.6

8.0

1.2

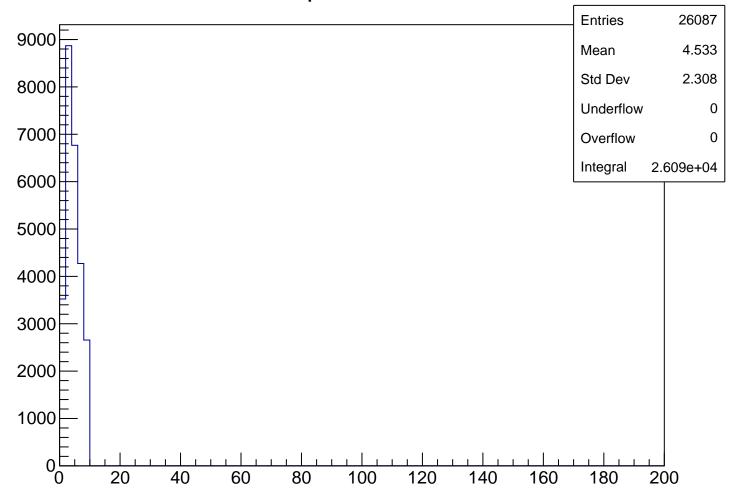
0 -0.4

-0.2

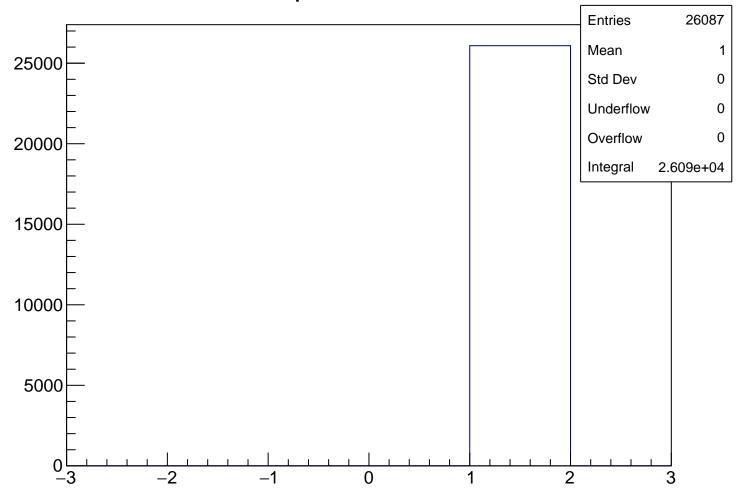
0.2

0.4

chisqrKurama Cut1

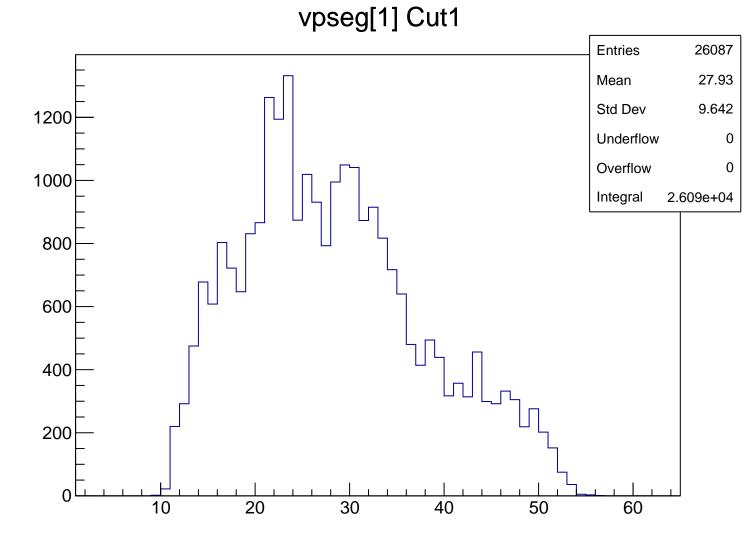


qKurama Cut1

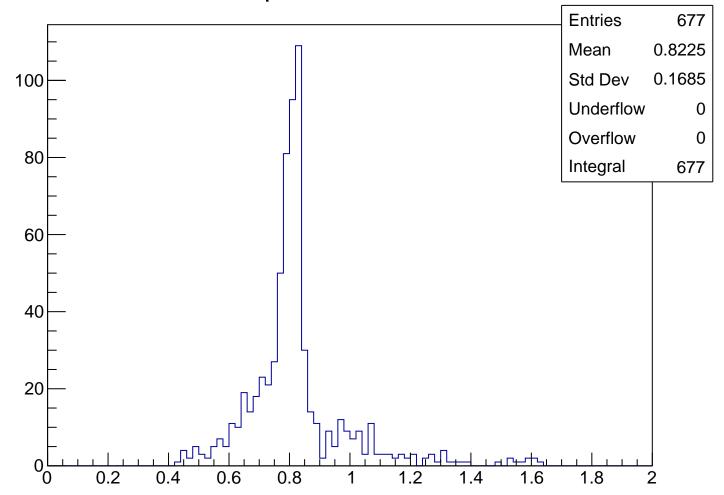


vpx[1] Cut1 **Entries** 26087 Mean -30.2500 Std Dev 101.2 Underflow 0 Overflow 0 400 Integral 2.609e+04 300 200 100 0 -400 -300 -200-100100 200 300 400

vpy[1] Cut1 **Entries** 26087 450 Mean -17.94400 Std Dev 99.96 Underflow 0 350 Overflow 0 Integral 2.609e+04 300 250 200 150 100 50 0 -400 -300 -200 -100100 200 300 400

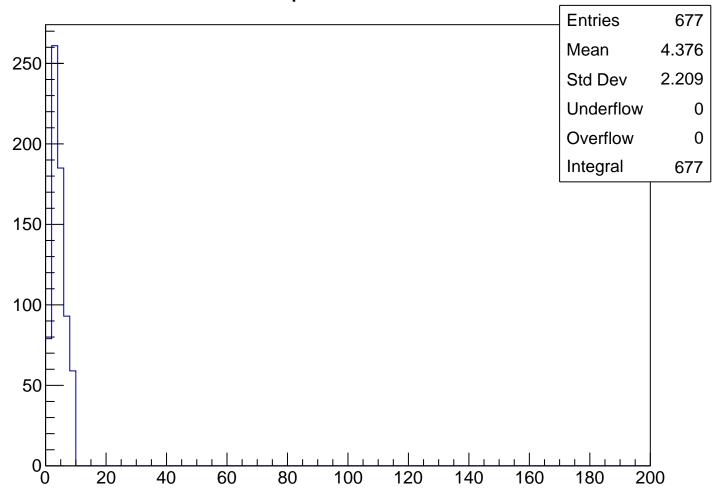


pKurama Cut2

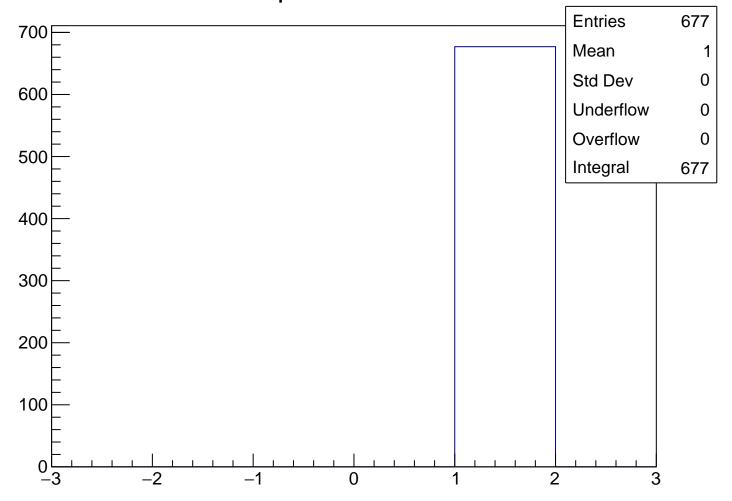


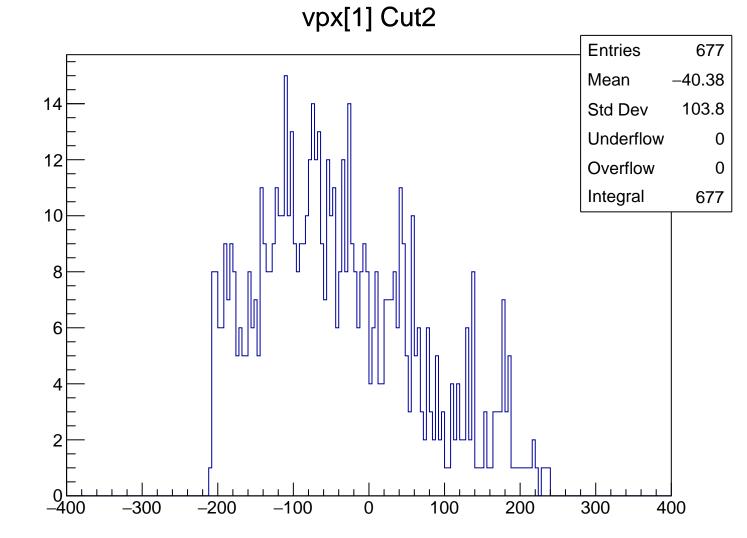
m2 Cut2 **Entries** 677 Mean 0.2306 100 Std Dev 0.04594 Underflow 0 Overflow 0 80 Integral 677 60 40 20 0 -0.4 0.2 -0.2 0 0.4 0.6 8.0 1.2 1.4

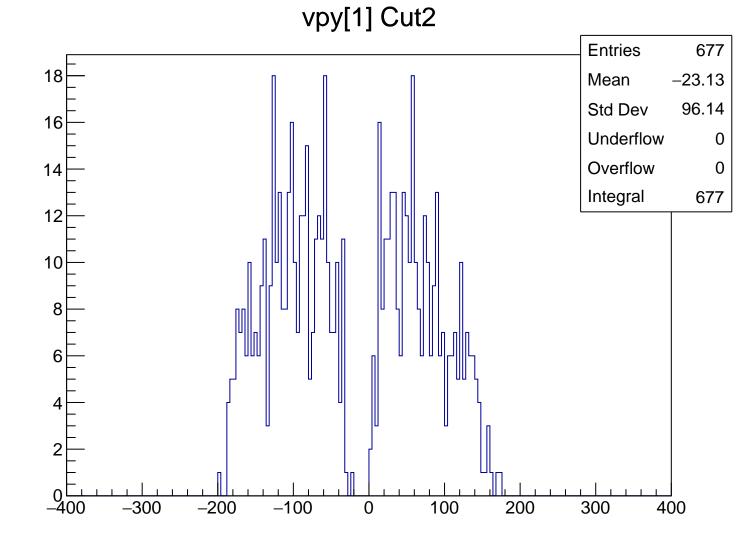
chisqrKurama Cut2

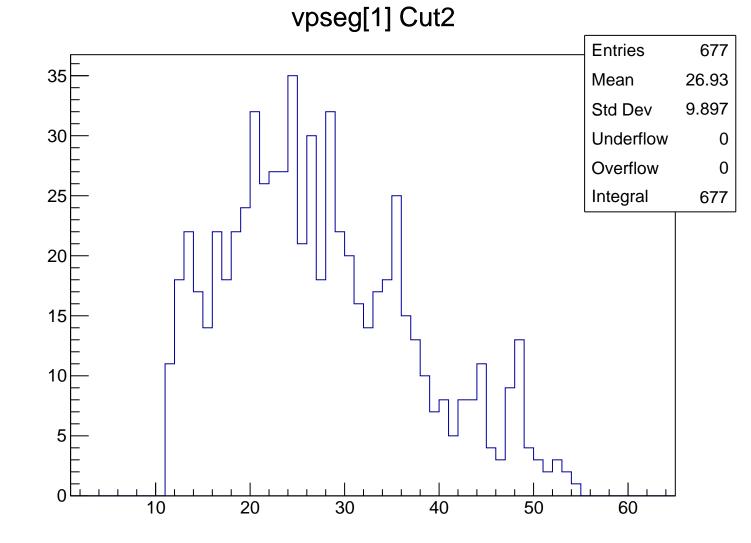


qKurama Cut2

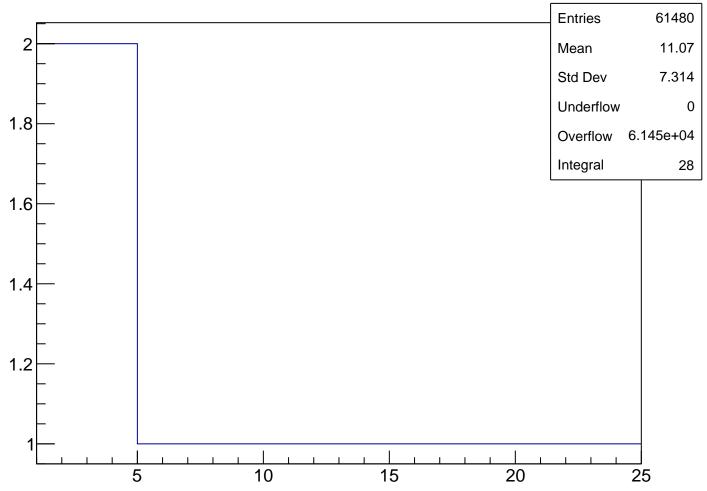




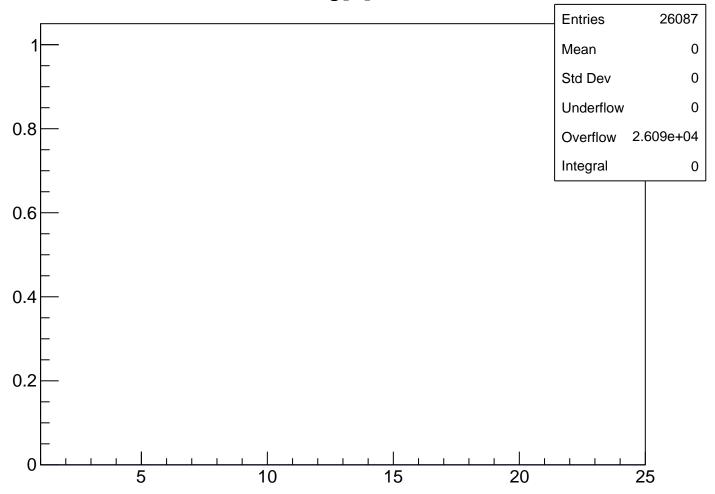




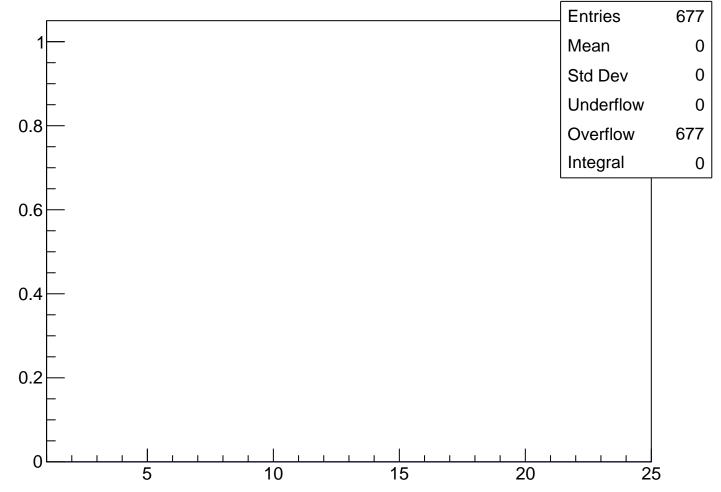
TofSeg[0]



TofSeg[0] Cut1

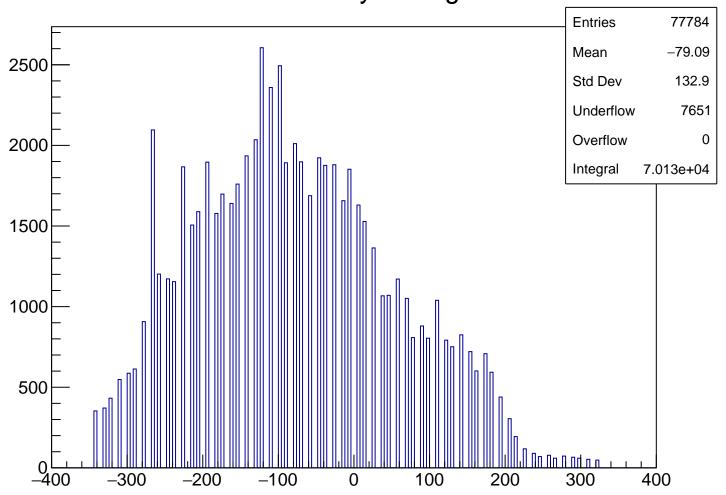


TofSeg[0] Cut2

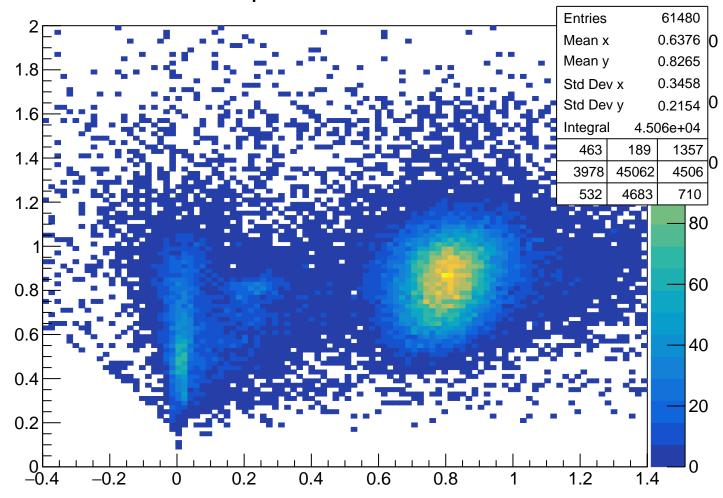


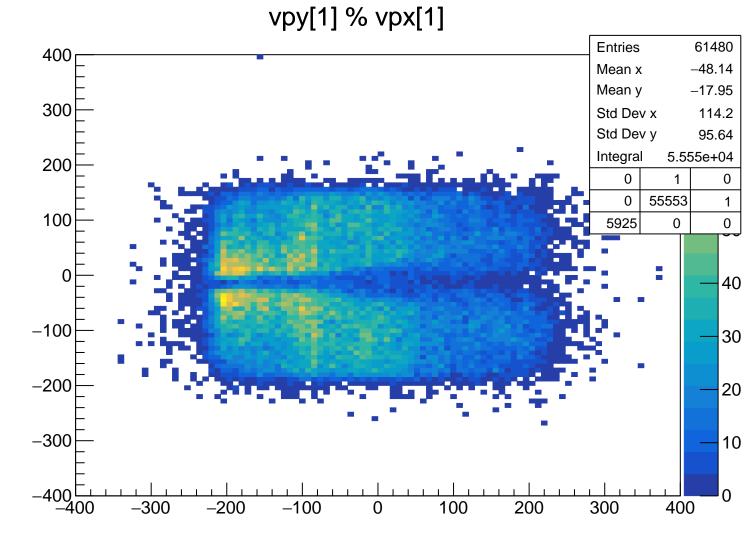
delta_x **Entries** 77784 4500F Mean 17.4 Std Dev 19.58 4000 Underflow 9853 3500 Overflow 7278 Integral 6.065e+04 3000 2500 2000 1500 1000 500 -100 -80 -60 -20 20 40 60 80 100 -40

Sch Position by HitSegment

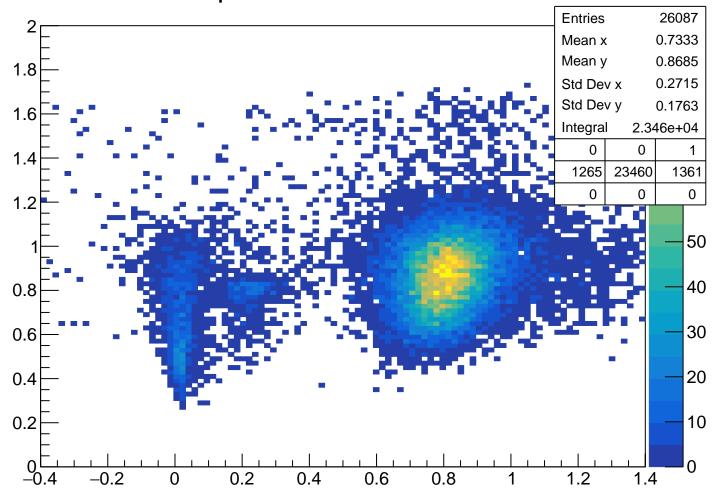


pKurama % m2

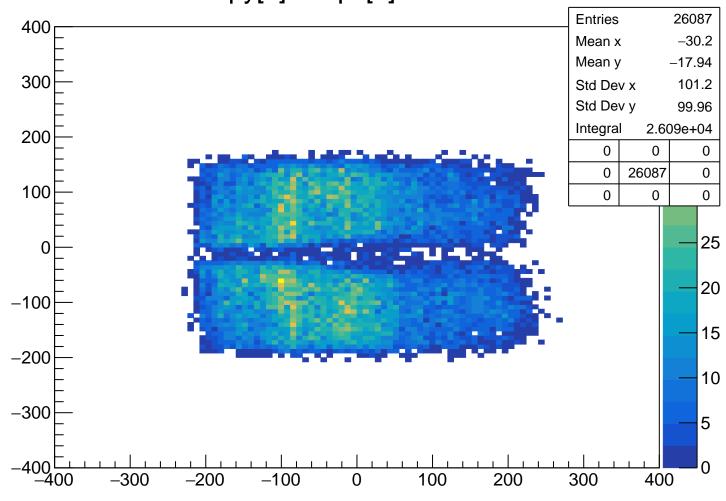




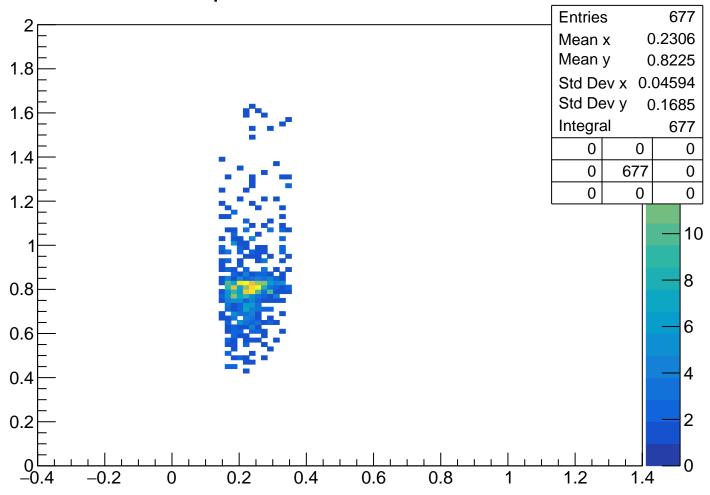
pKurama % m2 Cut1



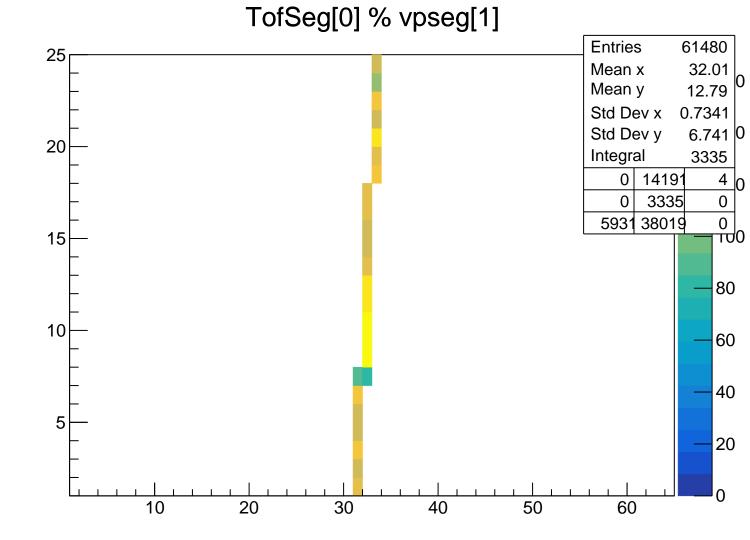
vpy[1] % vpx[1] Cut1



pKurama % m2 Cut2



vpy[1] % vpx[1] Cut2 **Entries** 677 400 Mean x -40.38Mean y -23.13300 103.8 Std Dev x Std Dev y 96.14 Integral 677 200 0 0 677 100 0 0 5 0 -1001.5 -200-3000.5 -400 -400 -300-200-100100 200 300 400



TofSeg[0] % vpseg[1] Cut1 **Entries** 32.01 Mean x Mean y 12.76 Std Dev x 0.736 Std Dev y 6.773 Integral

TofSeg[0] % vpseg[1] Cut2 **Entries** 677 25 Mean x 32.06 Mean y 13.38 Std Dev x 0.7647 Std Dev y 6.958 20 Integral 34 178 0 34 0 465 0 5 15 1.5 10 5 0.5 10 20 30 40 50 60

Sch Position by HitSegment % vpx[1]

