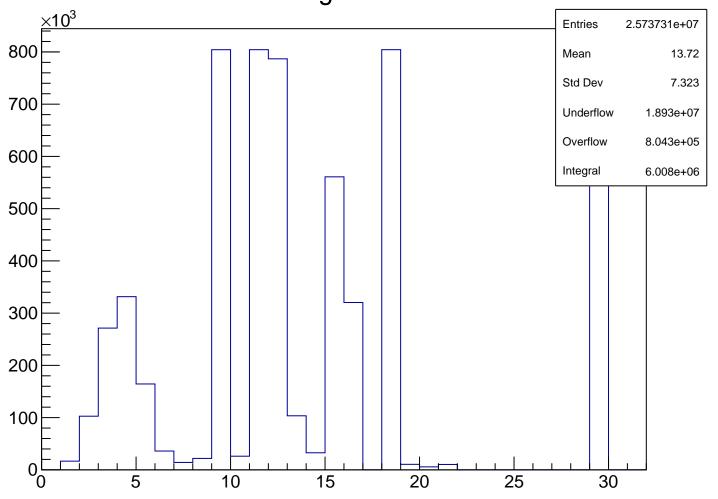
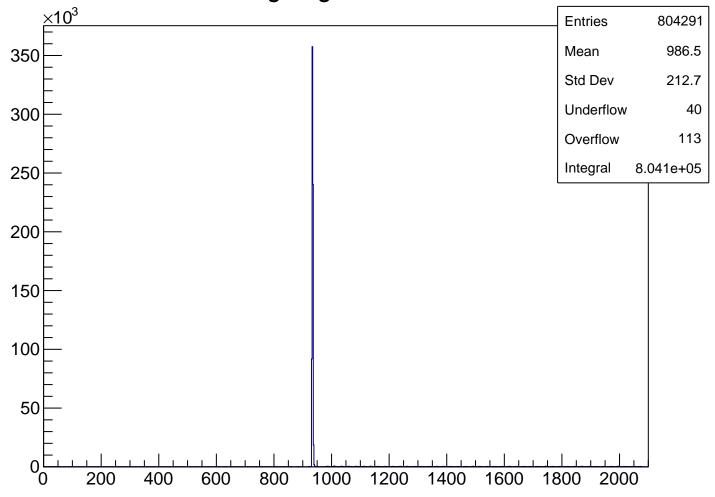
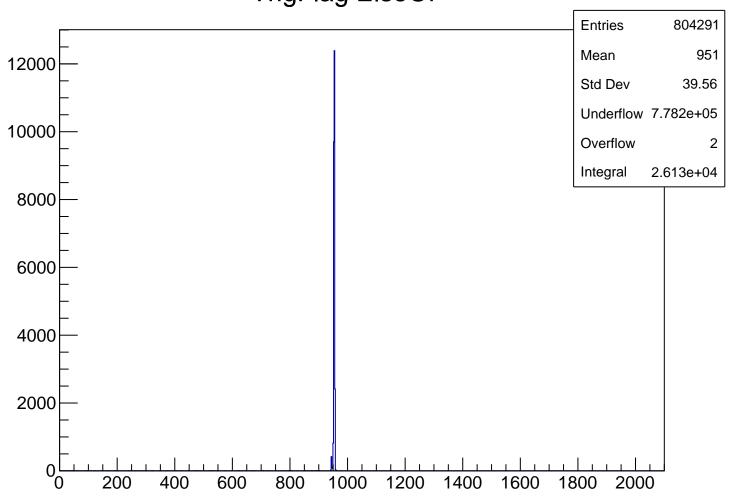
TrigPatAll



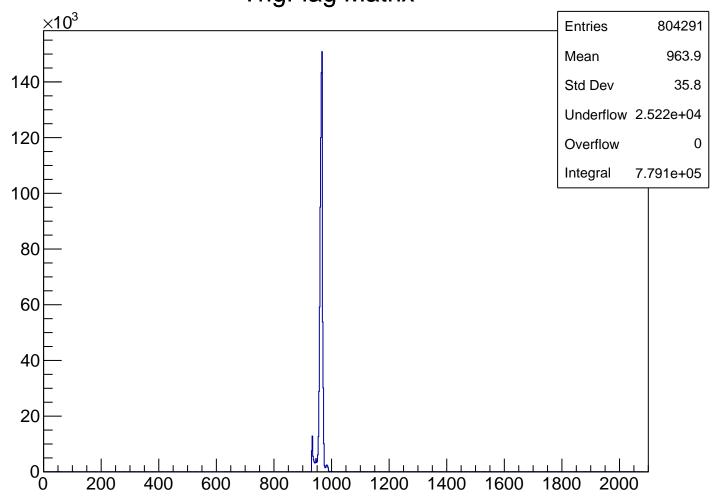
TrigFlag Bh2K



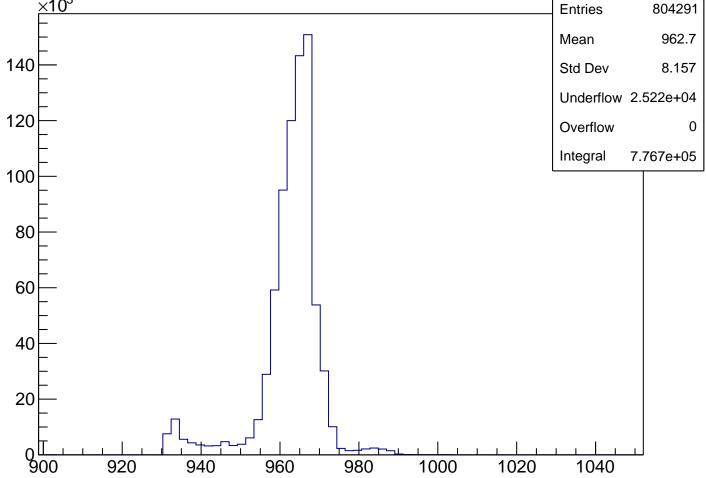
TrigFlag ElseOr



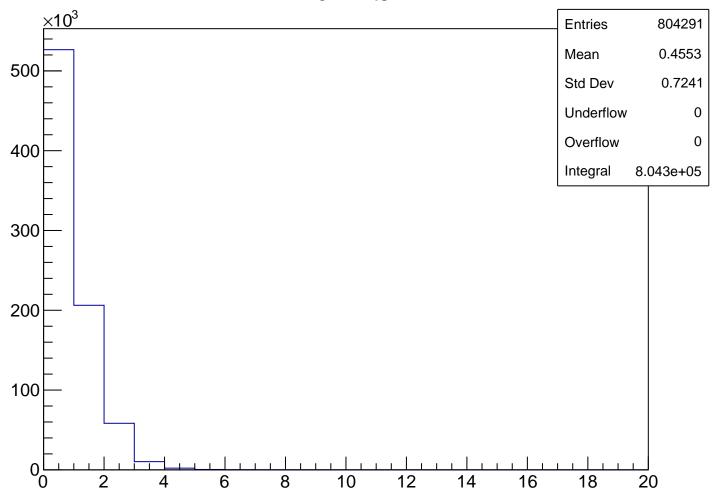
TrigFlag Matrix

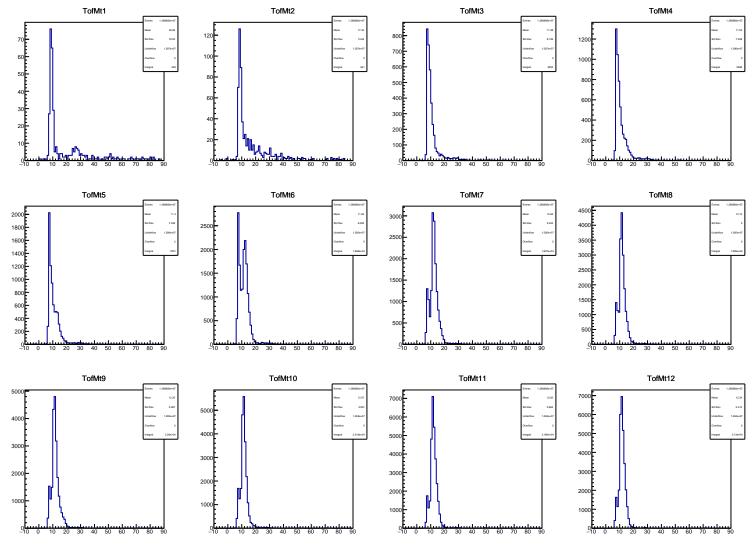


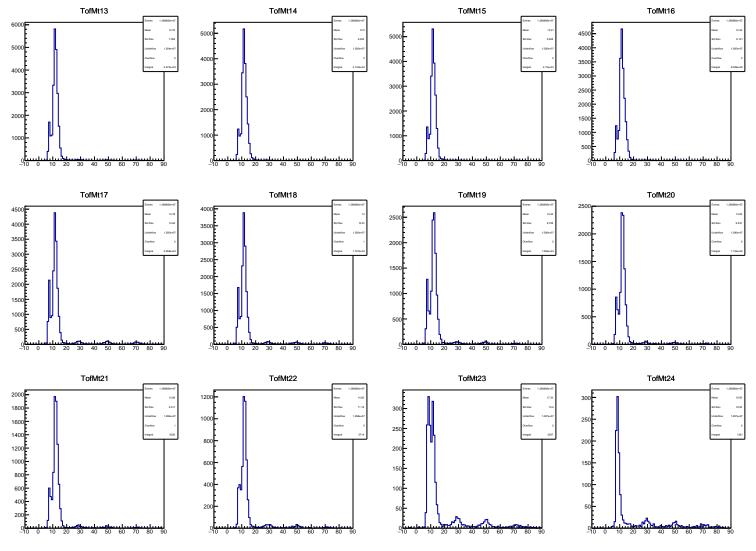
TrigFlag Matrix $\times 10^3$ **Entries** Mean 140 Std Dev 120 Overflow Integral 100



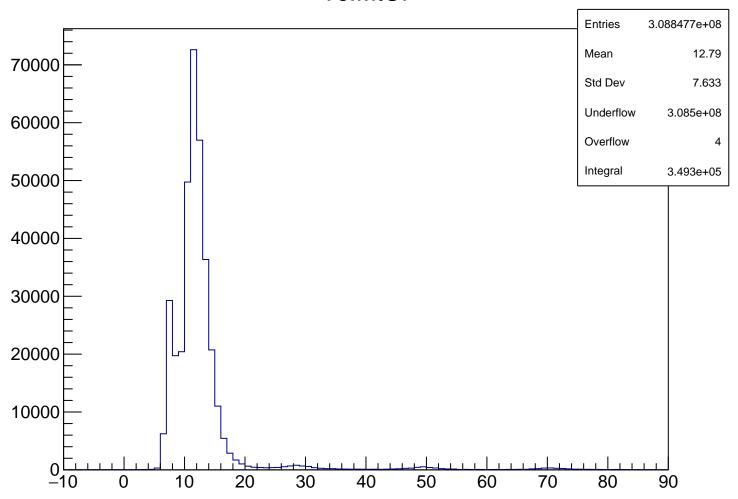
TofNhits



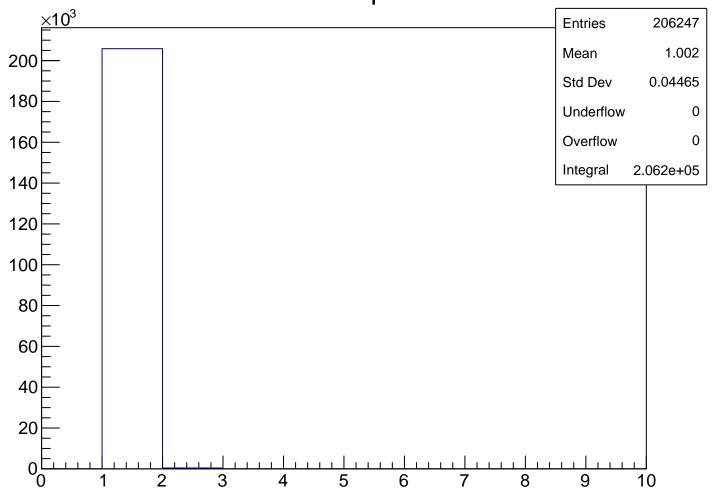




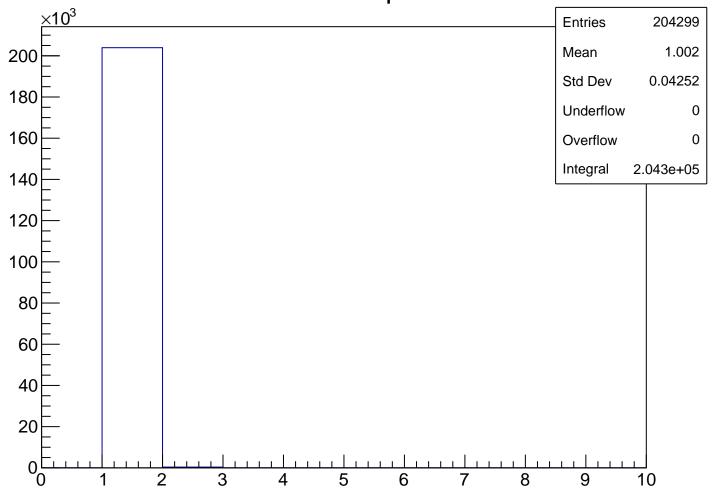
TofMtOr



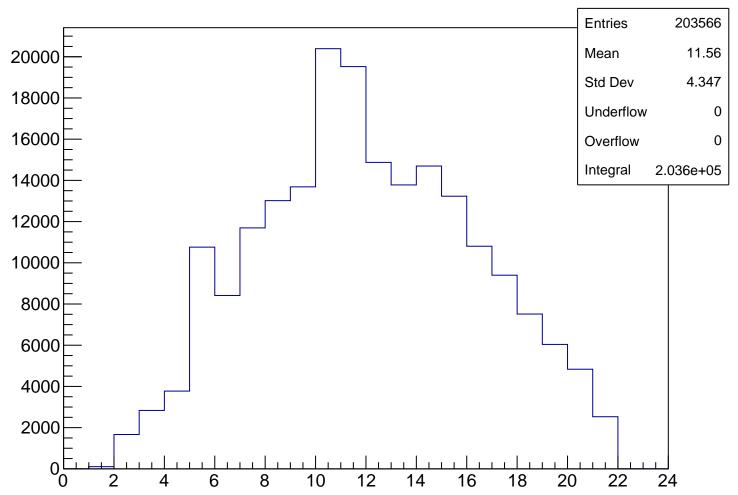
TofMtOrDepthPat



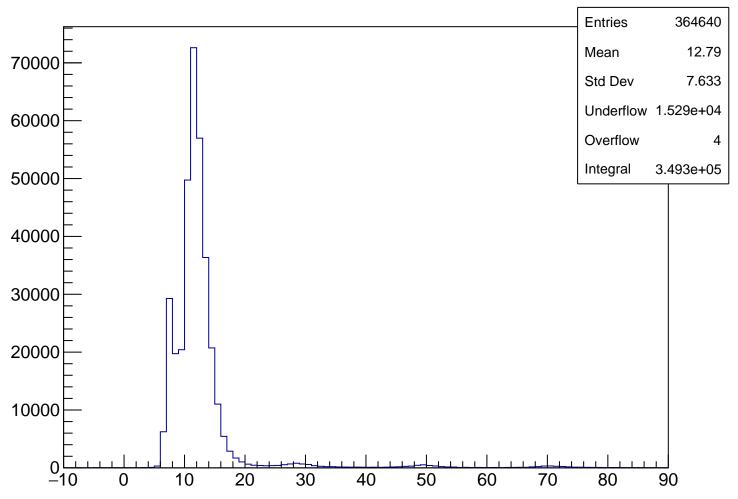
TofMtOrAllDepthPat



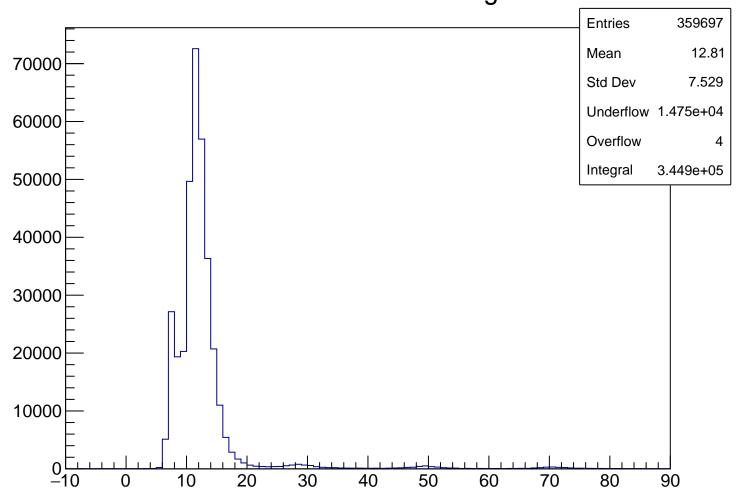
TofHitPat Cut:Nhits

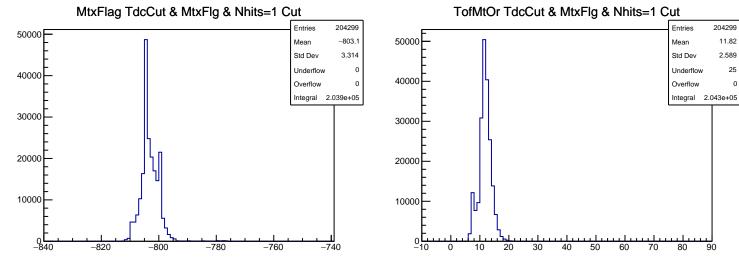


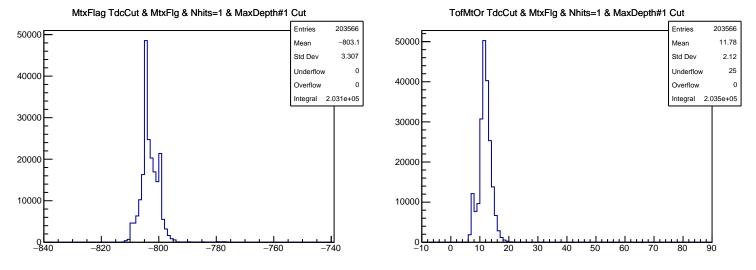
TofMtOrCut



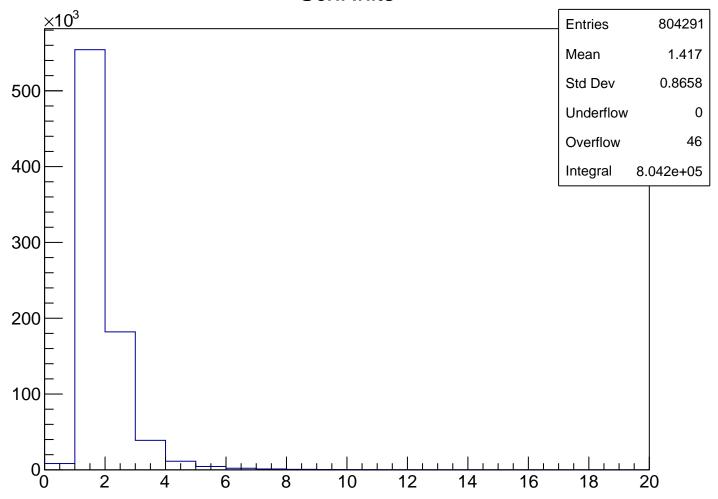
TofMtOr TdcCut & MtxFlgCut



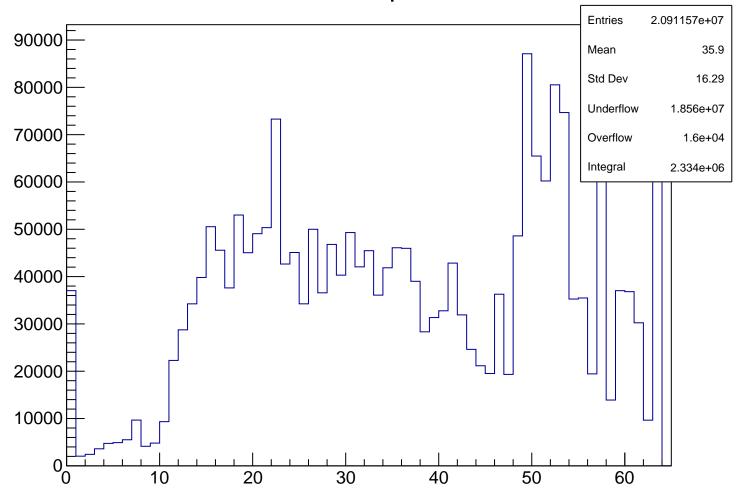




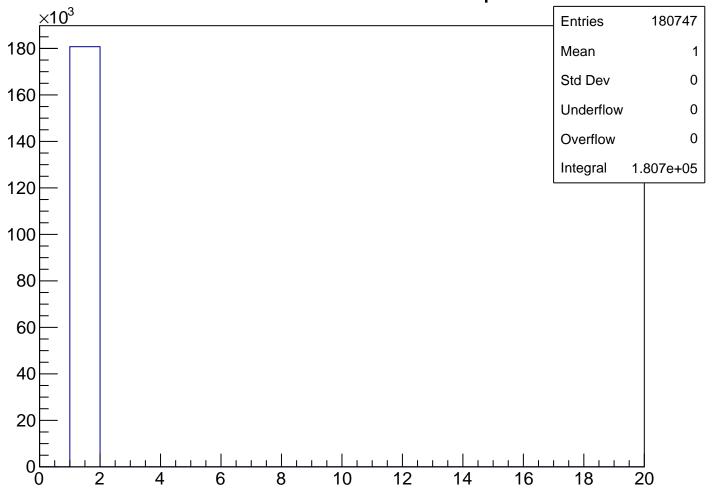
SchNhits



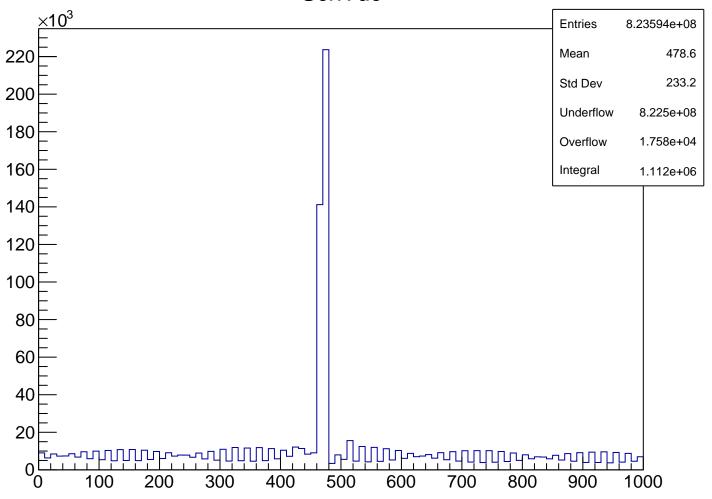
SchHitpat



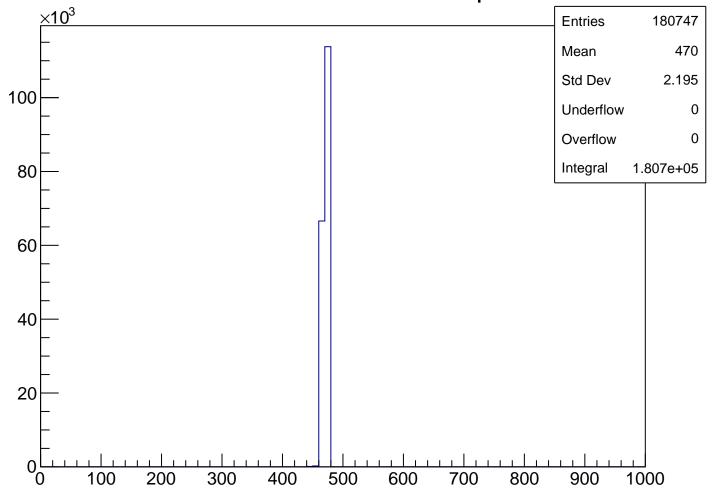
SchNhitsCut:nhits=1 & Maxdepth =1



SchTdc

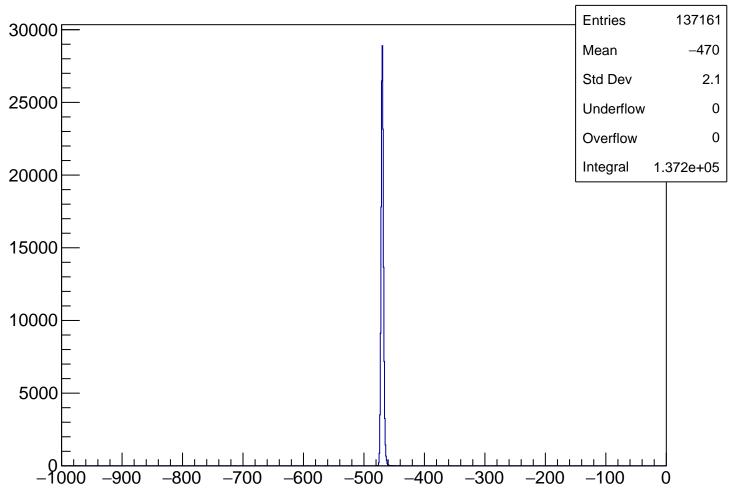


SchTdcCut:nhits=1 & Maxdepth =1



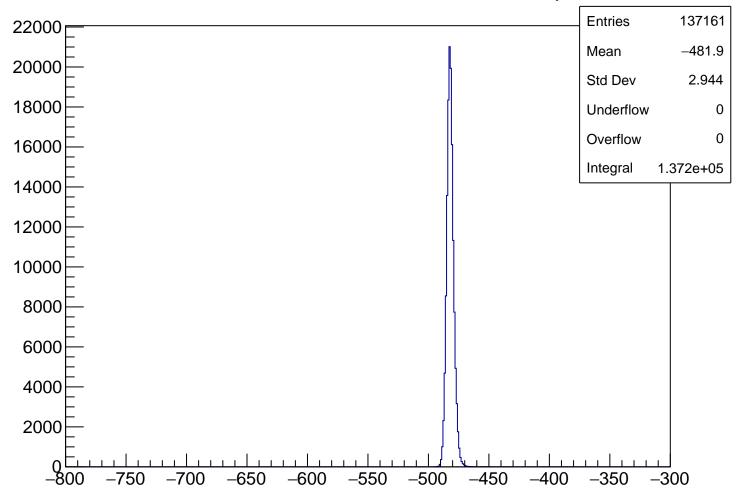
SchTdcCut2: Sch&TOF-> nhits=1 & Maxdepth =1 **Entries** Mean Std Dev 2.1 Underflow Overflow Integral 1.372e+05

SchTimeCut2: Sch&TOF-> nhits=1 & Maxdepth =1

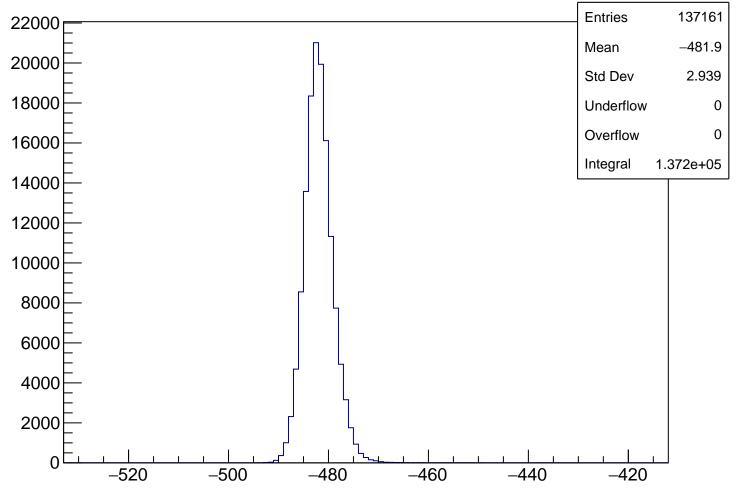


SchTimeCut2: Sch&TOF-> nhits=1 & Maxdepth =1 **Entries** 137161 30000 Mean -469.5Std Dev 2.1 25000 Underflow 0 Overflow 0 Integral 1.372e+05 20000 15000 10000 5000 _520 -500 -480-460-440 -420-400

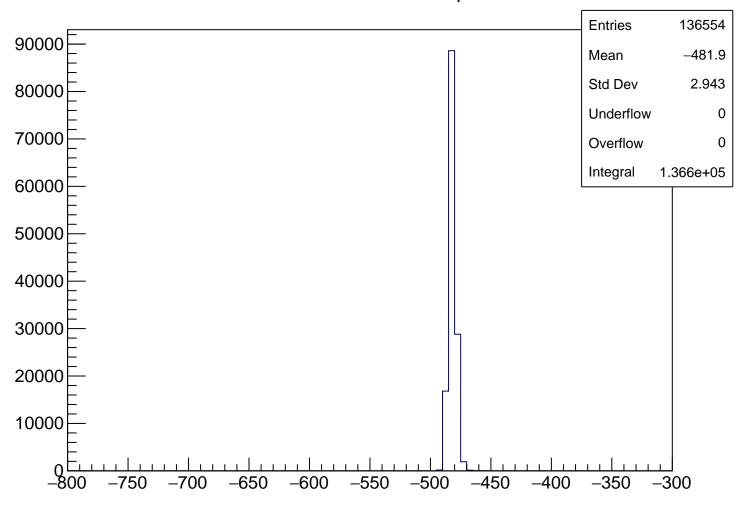
Sch-Tof Cut2: Sch&TOF-> nhits=1 & Maxdepth =1



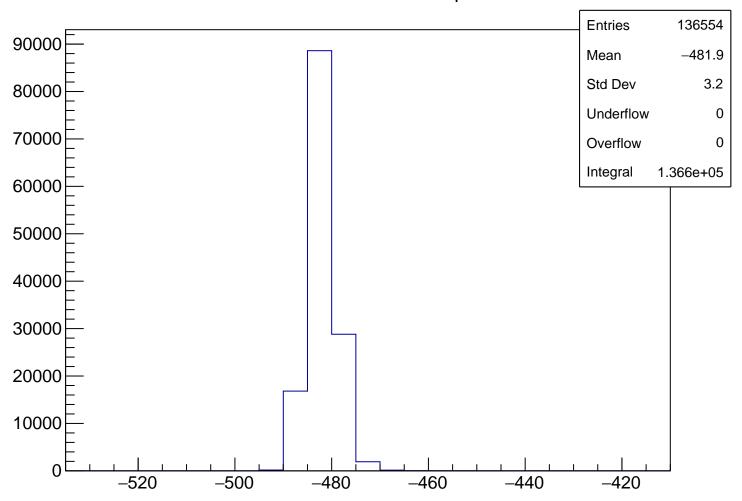
Sch-Tof Cut2: Sch&TOF-> nhits=1 & Maxdepth =1

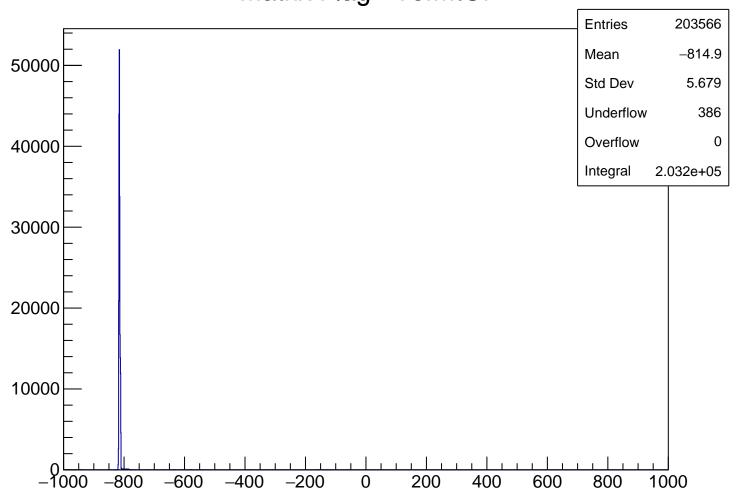


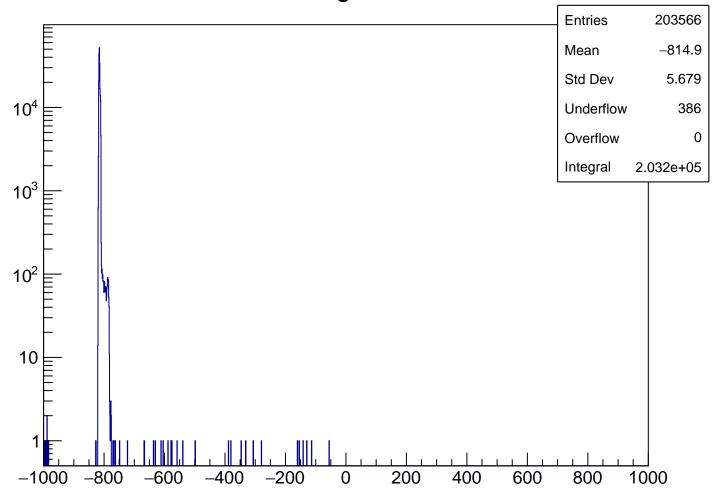
Sch-Tof Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1

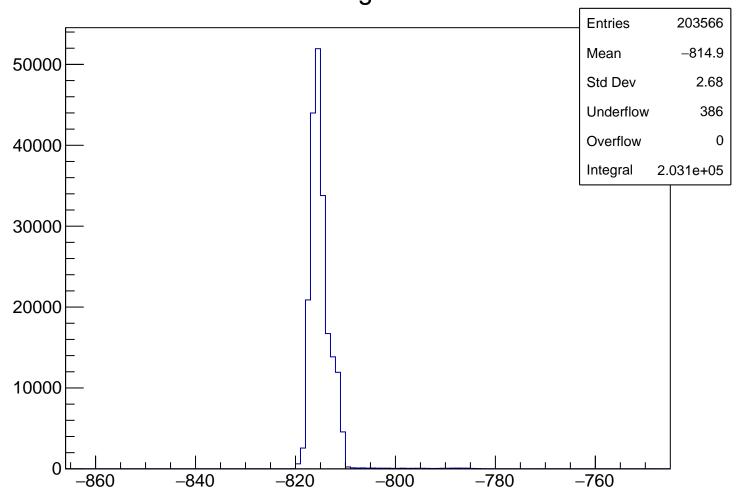


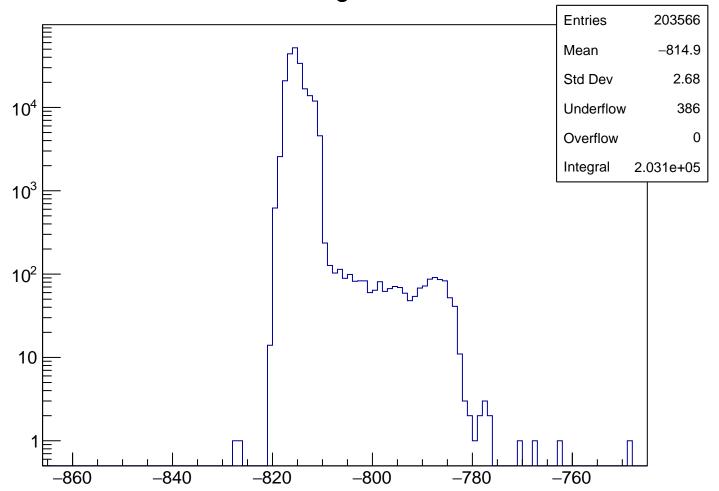
Sch-Tof Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1

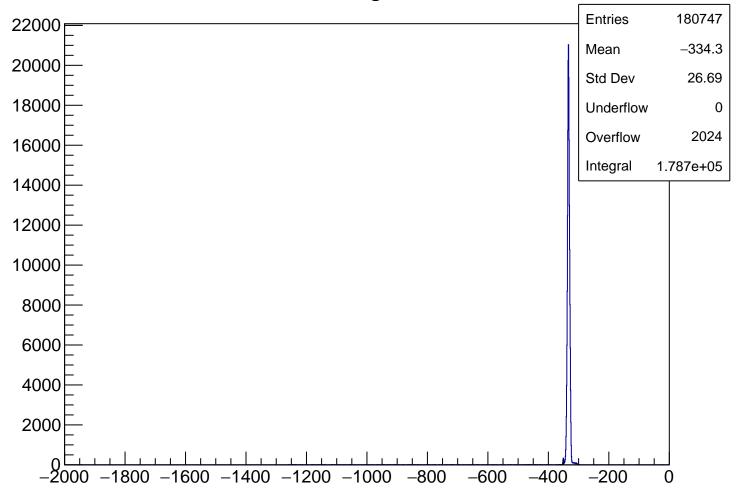


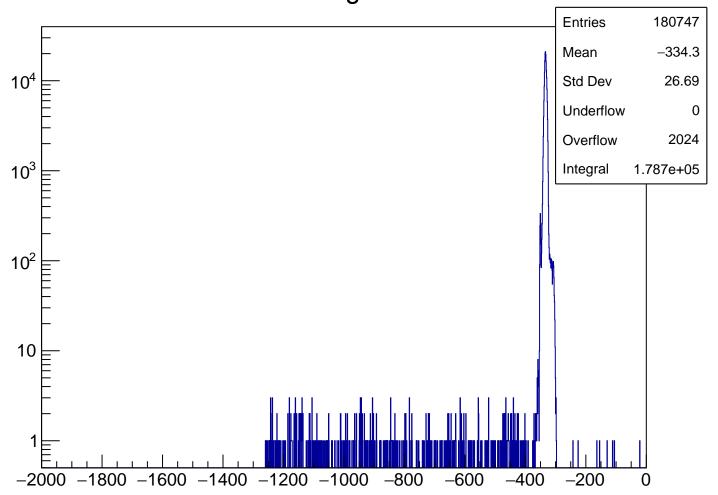


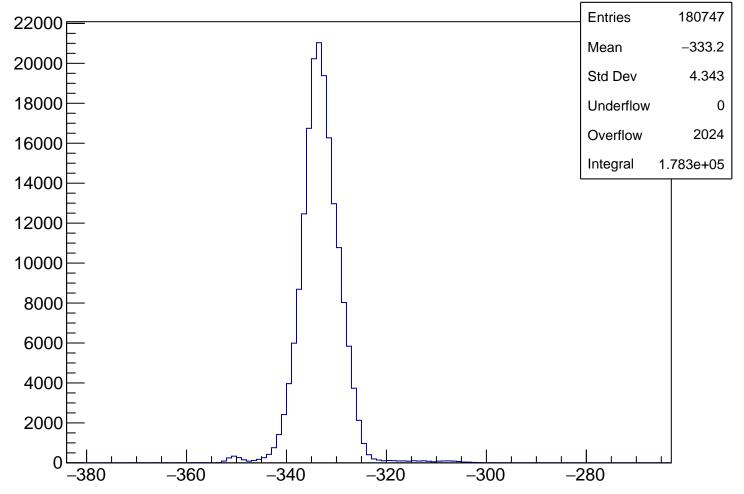


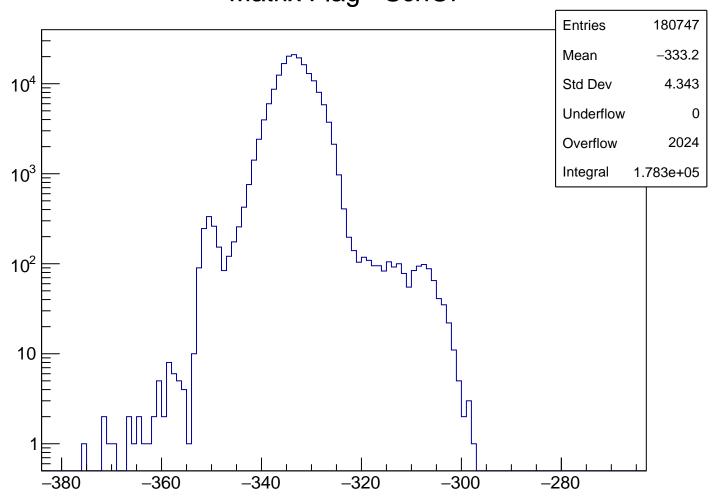




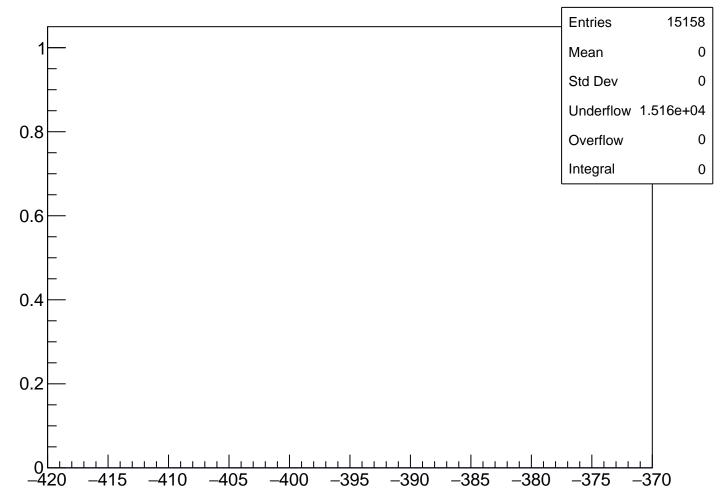




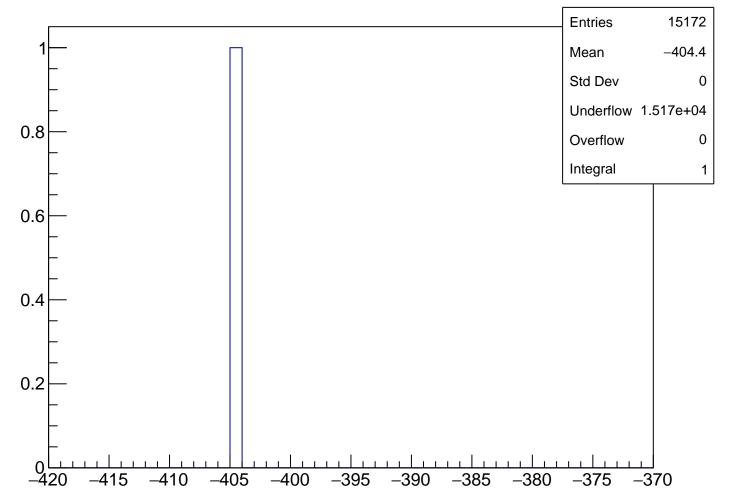




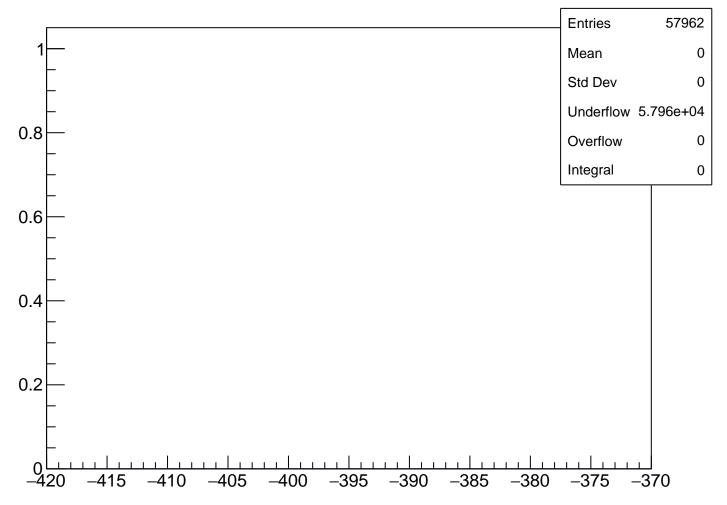
Sch-Tof KCut: Cut3 & 0.1<m2&m2<0.4



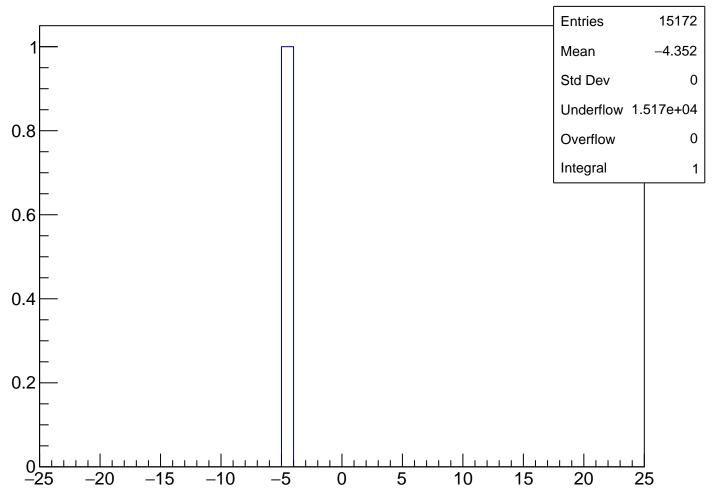
Sch-Tof PiCut: Cut3 & 0<m2&m2<0.1



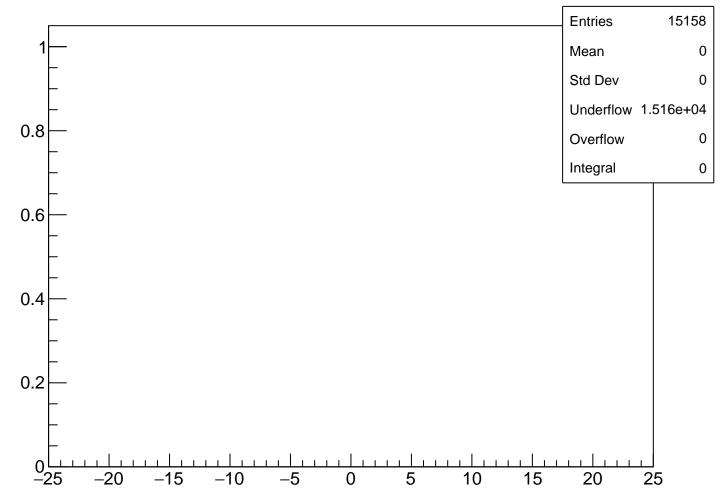
Sch-Tof PCut: Cut3 & 0.6<m2&m2<1



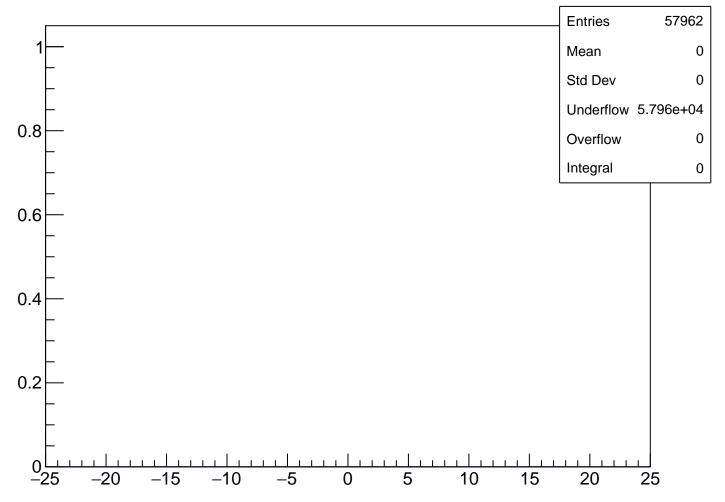
Sch-Tof KTime0 PiCut: Cut3 & 0<m2&m2<0.1



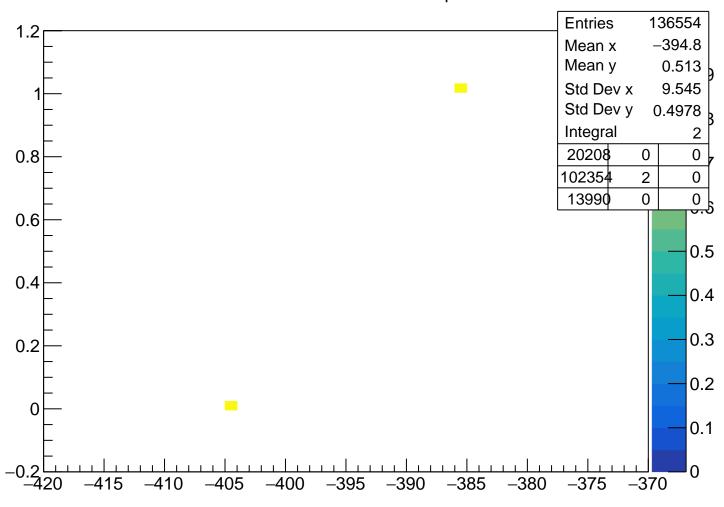
Sch-Tof KTime0 KCut: Cut3 & 0.1<m2&m2<0.4



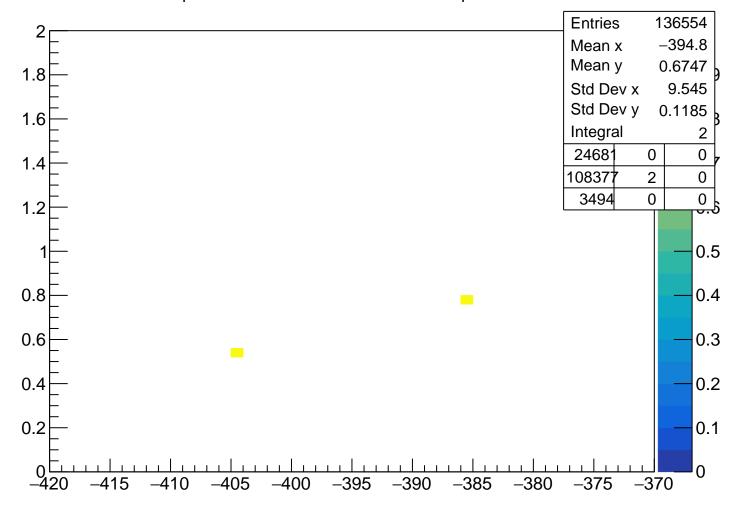
Sch-Tof KTime0 PCut: Cut3 & 0.6<m2&m2<1



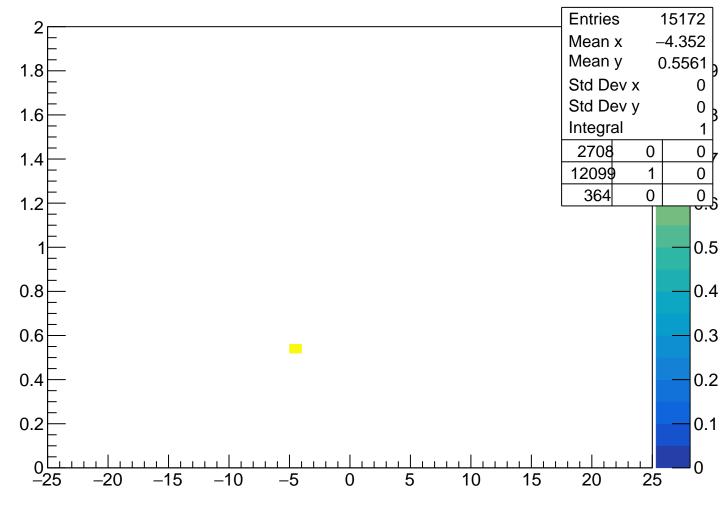
Sch-Tof vs m2 Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



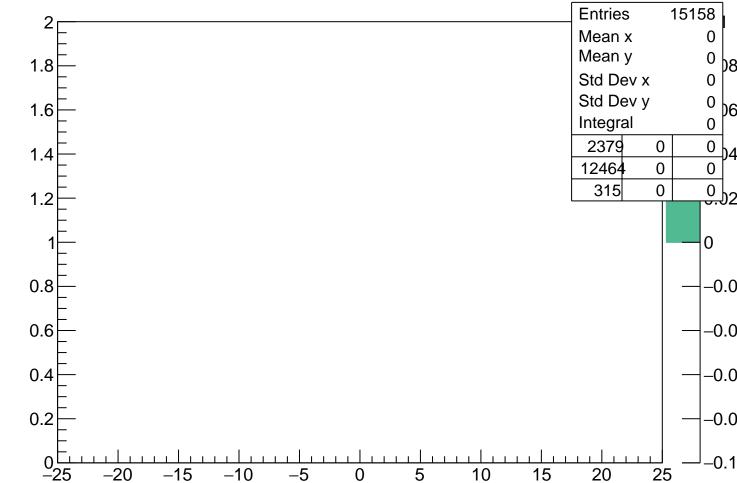
Sch-Tof vs pKurama Cut3: Sch&TOF-> nhits=1 & Maxdepth =1 & ntKurama=1



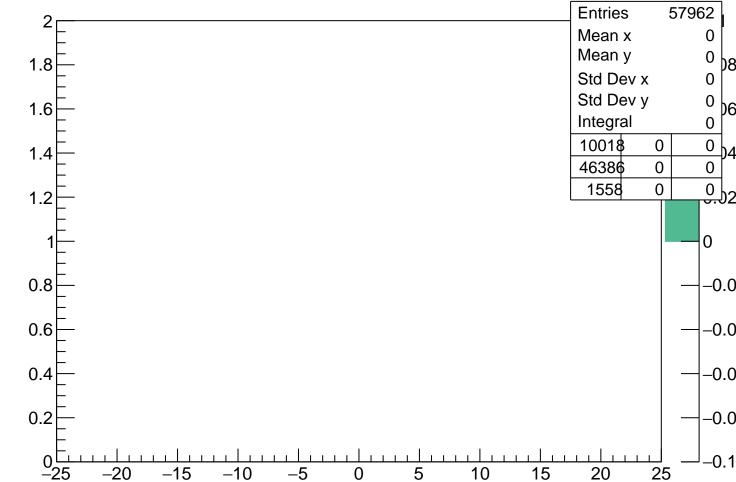
Sch-Tof KTime0 PiCut: Cut3 & 0<m2&m2<0.1



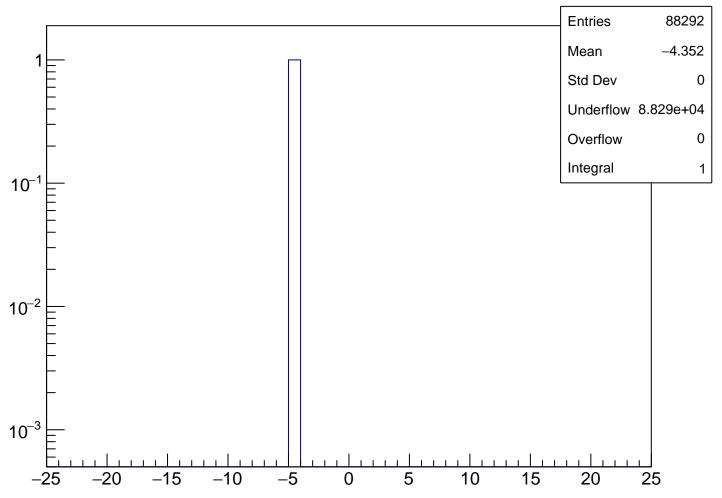
Sch-Tof KTime0 KCut: Cut3 & 0.1<m2&m2<0.4



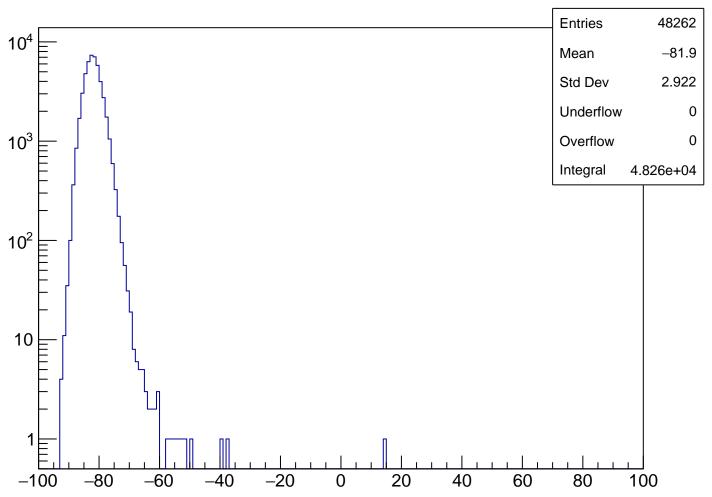
Sch-Tof KTime0 PCut: Cut3 & 0.6<m2&m2<1



Sch-Tof Cut3 & 0<m2&m2<1



Sch-Tof Cut3 & 1<m2&m2<0



Sch-Tof KTime0 PCut: Cut3 & 0.6<m2&m2<1

