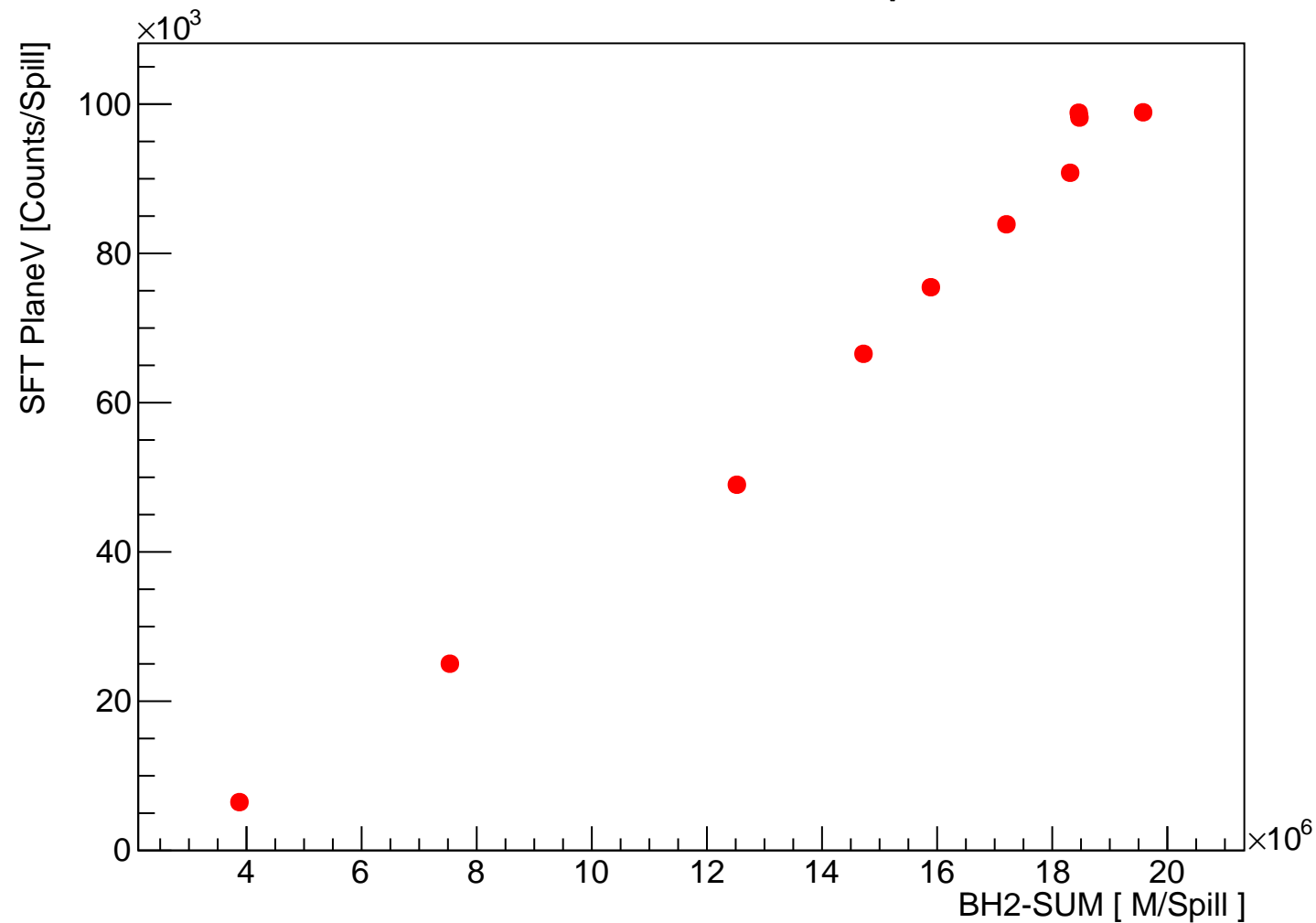
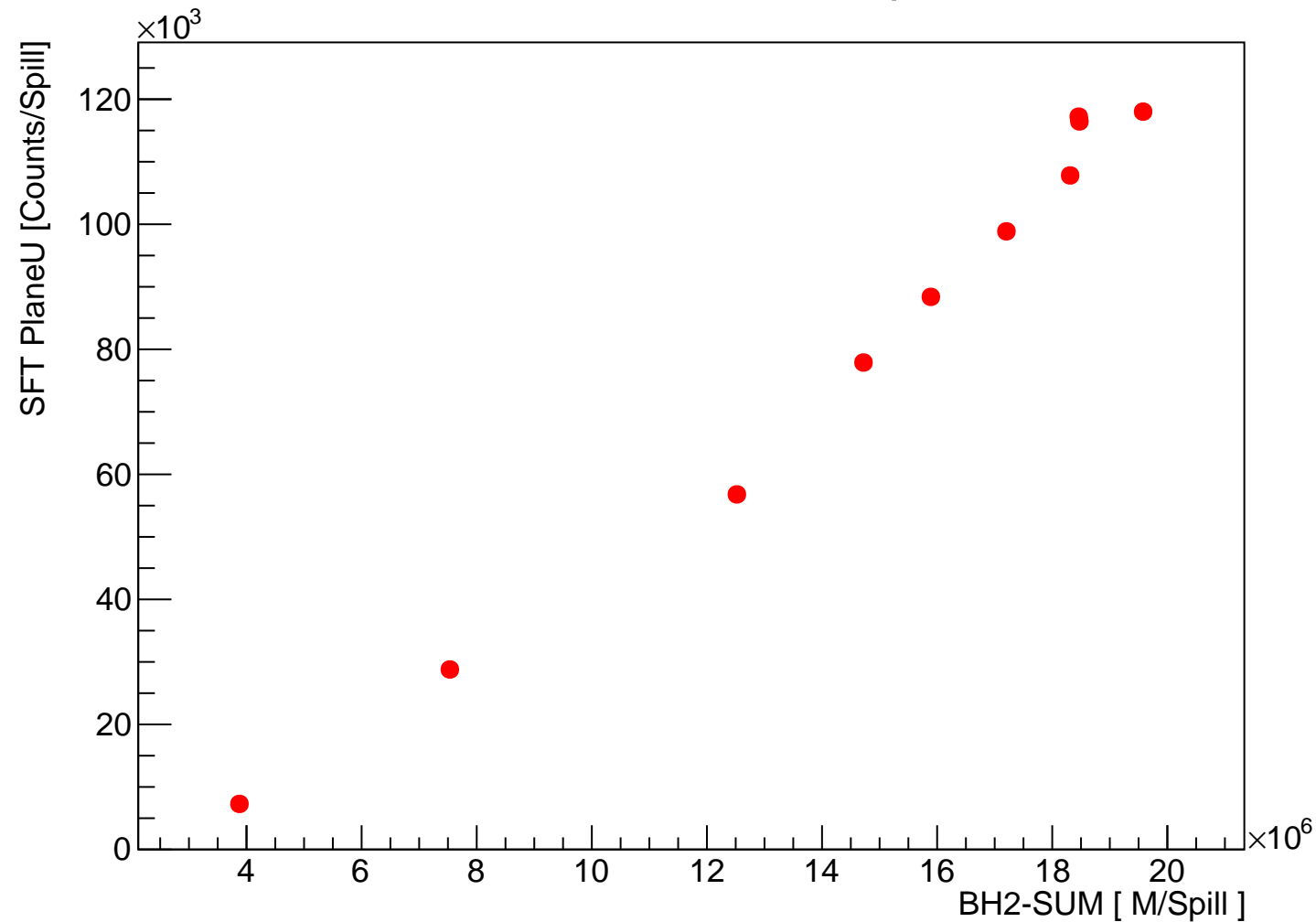


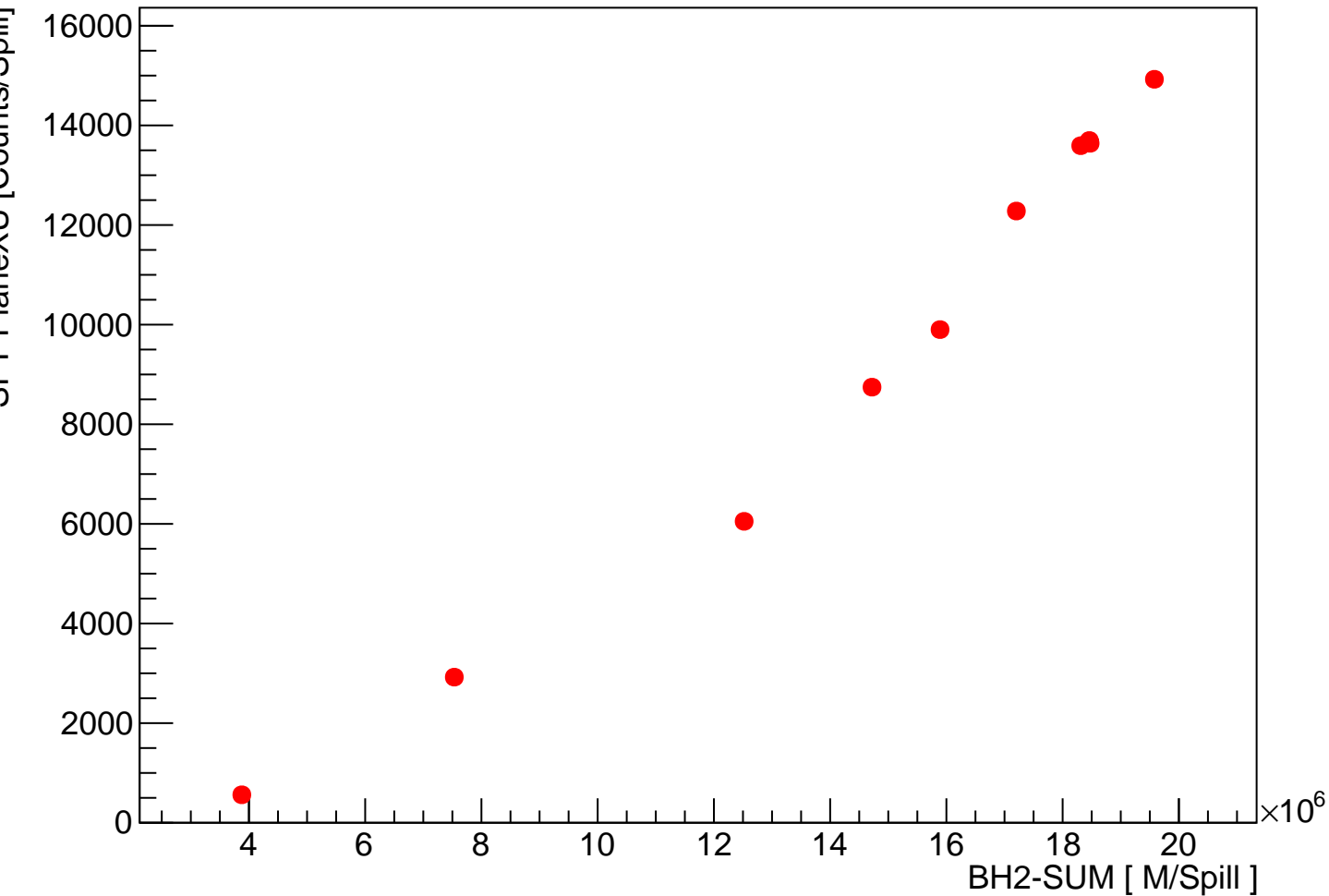
SFT PlaneV Counts/spill



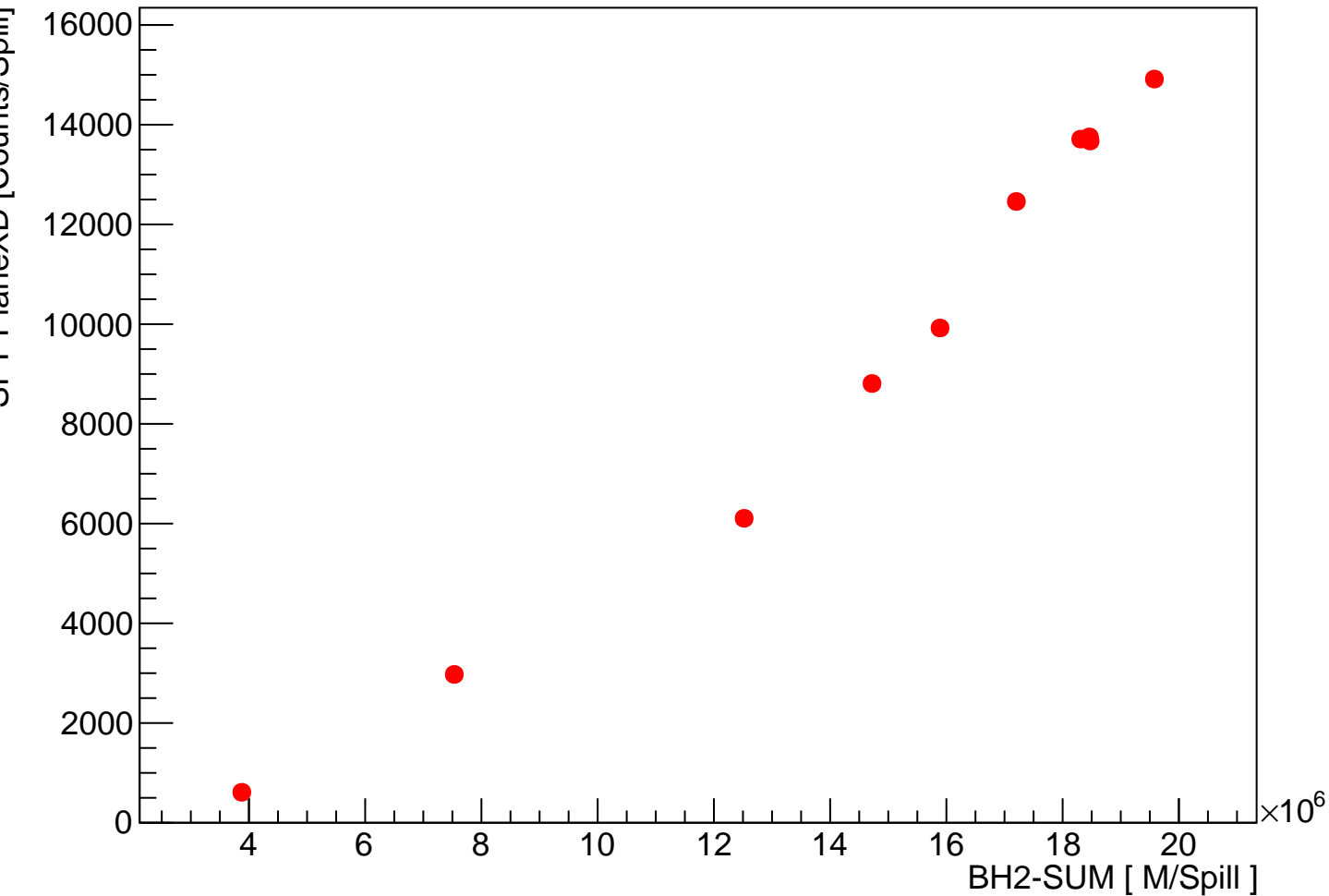
SFT PlaneU Counts/spill



SFT PlaneXU Counts/spill



SFT PlaneXD Counts/spill



SFT PlaneX Counts/spill

