

Paper Title: **Image and Video Processing**

Paper Code: **IIVP 632C**

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Duration: 2 hours

Max Marks: 30

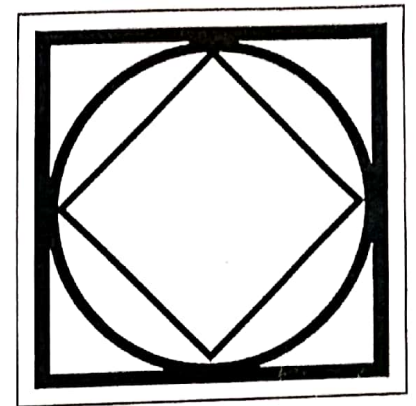
Note: Simple Scientific Calculator allowed,

Answers should be brief and to the point.

Unnecessary Extra writing will attract negative marks.

1. The Binary image as shown in the figure is of  $2001 \times 2001$  pixel. The outer square in the image has a side of 1750 pixels and is centered on the image. The circle is tangent to the outer square on all 4 sides. The inner square is rotated by  $45^\circ$  and its four corners touch the outer square.

This Binary image is transformed to an  $r - \theta$  image around the center (1001,1001). The horizontal axis of the transformed image is  $r$ , while the vertical axis is  $\theta$  where each pixel corresponds to  $0.5^\circ$ .



- a) Write pseudo code to make this transformation. The output  $(r \times \theta)$  will be  $(2000 \times 1000)$  pixel. The pixels of the output image are made black where the output image overshoots the input image. Denote the input image pixel indices by  $(i, j)$ ; while the output image indices be denoted by  $(l, k)$ . Choose on which 2 indices will the "for" loops be performed so that the output image is complete. [[2+1)+2=5]
- b) Draw the output image and mark the pixels.

2. If we define the x-y coordinates of an image along the column  $i$  and row  $j$ , of the image, we can obtain the derivative image along the x-axis as shifting the image in column  $i$  and subtracting it from the original image.

- a) How will you obtain the derivative image along y-axis.
- b) Now if the x-y coordinates of the image is not aligned with the column  $i$  and row  $j$  but is defined by  $x = a.i + b.j + c$   $y = d.i + e.j + f$

How will you now obtain the derivative image in  $x$  and in  $y$ .

- c) A particular image has a circular similarity around a point  $x_0$  and  $y_0$ . Now to check the radial and angular aberrations, we need to perform radial and angular derivatives of the image. Describe the method of performing the derivative image in  $r$  and  $\theta$  [1+2+2=5]

3. Explain histogram equalization? What are the constraints taken for the transfer function and explain the reason of those constraints? [5]

4. (a) For a given pdf  $P_r(r)$ , find out the histogram equalization transformation function and corresponding pdf.

$$P_r(r) = \begin{cases} \frac{5r^3}{(L-1)^2} & 0 \leq r \leq L-1 \\ 0 & \text{Otherwise} \end{cases}$$

- (b) Again the histogram equalization has been applied on the obtained equalized histogram as in 4(a). Find out the resultant histogram.

[3+2=5]

5. Explain histogram matching? Suppose for a 3 bit image, the intensity distribution is as follows,

0	1	2	3	4	5	6	7
5	8	7	5	9	18	23	17

We want an image such that the pixel-count in the image follows the equation

$$n_k = -(r_k - 4)^2 + 17$$

where  $r_k$  is the  $k$ th intensity value and  $n_k$  is the number of pixels having intensity  $r_k$ .

Draw the histogram for given image, desired image and equalized images. Find the histogram transformation function.

[3+2=5]

6. Prove that the following two step process on a given image  $I(x,y)$  as shown in Scheme-1 is equivalent to the process shown in Scheme-2,

**Scheme-1**

- Smoothen the image  $I(x,y)$  with Gaussian,  $G(x,y) = \frac{1}{\sqrt{2\pi}\sigma^2} \exp\left(-\frac{x^2+y^2}{2\sigma^2}\right)$
- Take the Laplacian of the Image as obtained in step (a)

**Scheme-2**

- Take the Laplacian of Gaussian,  $G(x,y) = \frac{1}{\sqrt{2\pi}\sigma^2} \exp\left(-\frac{x^2+y^2}{2\sigma^2}\right)$
- Convolve the result obtained in step (a) with image  $I(x,y)$

Hint:  $\frac{d}{dt} [h(t) * f(t)] = f(t) * \frac{d}{dt} h(t)$

If both the schemes are equivalent then which scheme should be preferred with the point of view of computational load?

[4+1=5]