

Worksheet#6

12/07/2023

Instructions for the exercise

From the given Dice class, create a simple dice game which had been discussed in the class.

Create a Java project, then create a package with the name, classEx5, and construct a **class** under this package then name it as **SimpleDiceGame**.

Note. The Dice Class must be in the same package, classEx5, and must be called and used in the SimpleDiceGame class.