

Standard built-in objects

This chapter documents all of JavaScript's standard, built-in objects, including their methods and properties.

The term "global objects" (or standard built-in objects) here is not to be confused with **the global object**. Here, "global objects" refer to **objects in the global scope**.

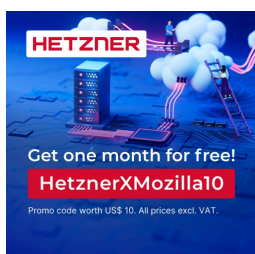
The **global object** itself can be accessed using the [this](#) operator in the global scope. In fact, the global scope **consists of** the properties of the global object, including inherited properties, if any.

Other objects in the global scope are either [created by the user script](#) or provided by the host application. The host objects available in browser contexts are documented in the [API reference](#).

For more information about the distinction between the [DOM](#) and core [JavaScript](#), see [JavaScript technologies overview](#).

In this article

- [Standard objects by category](#).



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Standard objects by category.

Value properties

These global properties return a simple value. They have no properties or methods.

- [globalThis](#)
- [Infinity](#)
- [NaN](#)
- [undefined](#)

Function properties

These global functions—functions which are called globally, rather than on an object—directly return their results to the caller.

- [eval\(\)](#)
- [isFinite\(\)](#)
- [isNaN\(\)](#)
- [parseFloat\(\)](#)
- [parseInt\(\)](#)
- [decodeURI\(\)](#)
- [decodeURIComponent\(\)](#)
- [encodeURI\(\)](#)
- [encodeURIComponent\(\)](#)
- [escape\(\)](#) ~~Deprecated~~
- [unescape\(\)](#) ~~Deprecated~~

Fundamental objects

These objects represent fundamental language constructs.

- [Object](#)
- [Function](#)
- [Boolean](#)

- [Symbol](#)

[Error objects](#)

Error objects are a special type of fundamental object. They include the basic [Error](#) type, as well as several specialized error types.

- [Error](#)
- [AggregateError](#)
- [EvalError](#)
- [RangeError](#)
- [ReferenceError](#)
- [SuppressedError](#)
- [SyntaxError](#)
- [TypeError](#)
- [URIError](#)
- [InternalError](#) Non-standard

[Numbers and dates](#)

These are the base objects representing numbers, dates, and mathematical calculations.

- [Number](#)
- [BigInt](#)
- [Math](#)
- [Date](#)
- [Temporal](#)

[Text processing](#)

These objects represent strings and support manipulating them.

- [String](#)
- [RegExp](#)

Indexed collections

These objects represent collections of data which are ordered by an index value. This includes (typed) arrays and array-like constructs.

- [Array](#)
- [TypedArray](#)
- [Int8Array](#)
- [Uint8Array](#)
- [Uint8ClampedArray](#)
- [Int16Array](#)
- [Uint16Array](#)
- [Int32Array](#)
- [Uint32Array](#)
- [BigInt64Array](#)
- [BigUint64Array](#)
- [Float16Array](#)
- [Float32Array](#)
- [Float64Array](#)

Keyed collections

These objects represent collections which use keys. The iterable collections ([Map](#) and [Set](#)) contain elements which are easily iterated in the order of insertion.

- [Map](#)
- [Set](#)
- [WeakMap](#)
- [WeakSet](#)

Structured data

These objects represent and interact with structured data buffers and data coded using JavaScript Object Notation (JSON).

- [ArrayBuffer](#)
- [SharedArrayBuffer](#)
- [DataView](#)
- [Atomics](#)
- [JSON](#)

Managing memory

These objects interact with the garbage collection mechanism.

- [WeakRef](#)
- [FinalizationRegistry](#)

Control abstraction objects

Control abstractions can help to structure code, especially async code (without using deeply nested callbacks, for example).

- [Iterator](#)
- [AsyncIterator](#)
- [Promise](#)
- [GeneratorFunction](#)
- [AsyncGeneratorFunction](#)
- [Generator](#)
- [AsyncGenerator](#)
- [AsyncFunction](#)
- [DisposableStack](#)
- [AsyncDisposableStack](#)

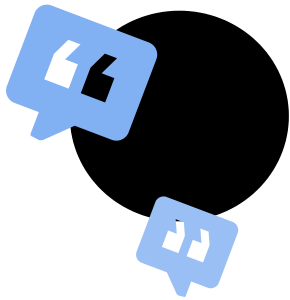
Reflection

- [Reflect](#)
- [Proxy](#)

Internationalization

Additions to the ECMAScript core for language-sensitive functionalities.

- [Intl](#)
- [Intl.Collator](#)
- [Intl.DateTimeFormat](#)
- [Intl.DisplayNames](#)
- [Intl.DurationFormat](#)
- [Intl.ListFormat](#)
- [Intl.Locale](#)
- [Intl.NumberFormat](#)
- [Intl.PluralRules](#)
- [Intl.RelativeTimeFormat](#)
- [Intl.Segmenter](#)



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