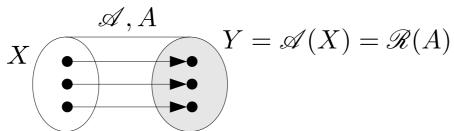
#### Linear bijection

 $\mathscr{A}$ : linear bijection; A: matrix representation of  $\mathscr{A}$  A is a square matrix.



For  $\forall x \in X$ , there exist only one  $y \in Y$  such that y=Ax.

For  $\forall y \in Y$ , there exist only one  $x \in X$  such that y=Ax.



There exists an inverse mapping  $\mathscr{A}^{-1}$  which maps y back to x.

$$X \xrightarrow{\varnothing^{-1}} Y = \mathscr{A}(X) = \mathscr{R}(A)$$

 $\mathscr{A}^{-1}$ : inverse mapping of a linear bijection  $\mathscr{A}$ 

Matrix representation,  $A^{-1}$ , of  $\mathcal{A}^{-1}$ ?

For  $\forall x \in X$ , the following hold

$$y = Ax$$

 $x = A^{-1}y$  (Note that we do not know what  $A^{-1}$  is like yet)

$$\boldsymbol{x} = A^{-1}(A\boldsymbol{x}) = A^{-1}A\boldsymbol{x}$$

 $A^{-1}A = I$  ( $A^{-1}$  is the inverse matrix of A)

When  $\mathscr{A}$  is a bijection, its inverse mapping  $\mathscr{A}^{-1}$  exists.



When A is of full rank, its inverse matrix  $A^{-1}$  exists.

$$\det A \neq 0$$

#### Matrices vs scalars

x, y: scalars; a: a scalar

Given the value of y, the value of x that satisfies y=ax is given by,

$$x = \frac{1}{a}y = a^{-1}y,$$

where  $a \neq 0$  must hold.

 $\boldsymbol{x}, \, \boldsymbol{y}$ : vectors; A: a matrix

Given the value of y, the value of x that satisfies y=Ax is given by,

$$\boldsymbol{x} = A^{-1} \boldsymbol{y}$$

where  $\det A \neq 0$  must hold.

#### Matrices vs scalars

A scalar a can be regarded as a  $1 \times 1$  matrix and its rank can be defined as:

$$\operatorname{rank} a (\leq 1) = egin{cases} 1 & a 
eq 0 \text{ , the reciprocal (逆数) of } a \text{ exists.} \\ & \text{The value of } x \text{ can be determined, for a given } y, \\ & \text{such that } y = ax. \\ 0 & a = 0, & \text{the reciprocal of } a \text{ does not exist.} \\ & \text{The value of } x \text{ can not be determined,} \\ & \text{for a given } y, \text{ such that } y = ax. \end{cases}$$

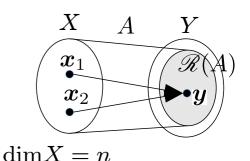
The rank of an  $n \times n$  matrix A

$$\operatorname{rank} A(\leq n) = \begin{cases} n & \det A \neq 0 \text{, the inverse of } A \text{ exists.} \\ \text{The value of } \boldsymbol{x} \text{ can be determined, for a given } \boldsymbol{y}, \\ \text{such that } \boldsymbol{y} = A\boldsymbol{x}. \\ \vdots \\ 1 \\ 0 & \text{The value of } \boldsymbol{x} \text{ cannot be determined,} \\ \text{The value of } \boldsymbol{x} \text{ cannot be determined,} \\ \text{for a given } \boldsymbol{y}, \text{ such that } \boldsymbol{y} = A\boldsymbol{x}. \end{cases}$$

Any difference when rank A is 0, 1, ..., or n-1?

What happens when rank  $A = r \le n - 1$ ?

In this case, the mapping  $\mathscr{A}$  is not an injection.



For a given  $y \in \mathcal{R}(A)$ , there are more than one xs such that y=Ax.

We cannot determine x uniquely.

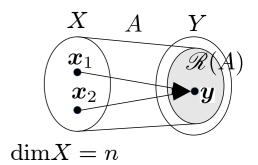
More specifically, we can determine some part of  $\boldsymbol{x}$  uniquely, but there are some degrees of freedom in the remaining part.

Then, how much of x can we determine uniquely?

Then, how much of x can we determine uniquely?

The part that cannot be uniquely determined is, in the right figure,  $x_1 - x_2$ , which is in  $\mathcal{N}(A)$ .

We cannot determine the part of x which is in the null space of A.



Let us suppose we found an x which satisfies y=Ax and represent it as  $\bar{x}$ , i.e.,  $y=A\bar{x}$ .

For 
$$\forall x_0 \in \mathscr{N}(A)$$
,  $x' = \bar{x} + x_0$  also satisfies  $y = Ax'$ . 
$$\therefore Ax' = A(\bar{x} + x_0) = A\bar{x} + Ax_0 = y + 0 = y$$

$$\dim \mathcal{N}(A) + \dim \mathcal{R}(A) = n = \dim X$$

The part The part which cannot which can be be uniquely uniquely determined from y.

An example: a linear differential equation.

$$\frac{dx}{dt} + x = y$$

The mapping  $\mathscr{A}$  from x(t) to y(t) is a linear mapping.  $\mathscr{A} = \left(\frac{d}{dt} + 1\right), \ \mathscr{A}x = y$ 

$$\mathscr{A}(ax_1 + bx_2) = \frac{d}{dt}(ax_1 + bx_2) + (ax_1 + bx_2) = \frac{d}{dt}(ax_1) + \frac{d}{dt}(bx_2) + ax_1 + bx_2$$

$$= a\frac{dx_1}{dt} + b\frac{dx_2}{dt} + ax_1 + bx_2 = a\left(\frac{dx_1}{dt} + x_1\right) + \left(\frac{dx_2}{dt} + x_2\right) = a\mathscr{A}x_1 + b\mathscr{A}x_2$$

A general solution to  $\frac{dx}{dt} + x = y$ 

The sum of a solution that satisfies  $\frac{dx}{dt}+x=y$  and the general solution to  $\frac{dx}{dt}+x=0$  (a particular solution)

An x that satisfies  $y = \mathscr{A}x$  (which corresponds to  $\bar{x}$  ).

An x that satisfies  $\mathscr{A}x = 0$  (which belongs to  $\mathscr{N}(\mathscr{A})$ ).

#### Example

$$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 6 \end{bmatrix} \qquad n = 2, \ r = \operatorname{rank} A = 1 < 2, \ n - r = 1$$

$$A \qquad \boldsymbol{x} \qquad \boldsymbol{y} \qquad \begin{bmatrix} -2 \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} + \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \boldsymbol{0}, \ 0 \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \boldsymbol{0}, \ \det \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} = 1 \cdot 4 - 2 \cdot 2 = 0, \ \det [1] = 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \end{bmatrix} \text{ sotisfies } A \overline{\boldsymbol{x}} = \boldsymbol{x}$$

$$ar{m{x}} = egin{bmatrix} 1 \ 1 \end{bmatrix}$$
 satisfies  $Aar{m{x}} = m{y}$  .

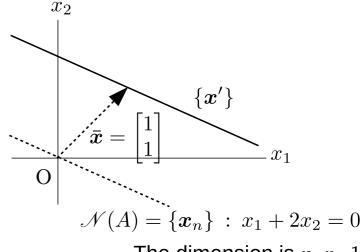
$$Ax = 0$$
 holds when  $x_1 + 2x_2 = 0$ .

Therefore,  $orall m{x}_0 \in \mathscr{N}(A)$  can be represented as  $m{x}_0 = egin{bmatrix} -2lpha \\ lpha \end{bmatrix}$  ,

where  $\alpha$  is an arbitrary real number.

If we define 
$$m{x}'=ar{m{x}}+m{x}_0=egin{bmatrix}1-2lpha\\1+lpha\end{bmatrix}$$
 , then

$$Ax' = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} 1 - 2\alpha \\ 1 + \alpha \end{bmatrix}$$
$$= \begin{bmatrix} (1 - 2\alpha) + 2(1 + \alpha) \\ 2(1 - 2\alpha) + 4(1 + \alpha) \end{bmatrix} = \begin{bmatrix} 3 \\ 6 \end{bmatrix} = y.$$



The dimension is n-r=1.

When an  $n \times n$  matrix A is not of full rank (rank A < n), we cannot uniquely determine x such that y = Ax for a given y (there are infinitely many xs).

How can we determine it uniquely?

For a linear differential equation  $\frac{dx}{dt} + x = y$  , we give initial conditions to determine the solution uniquely.

Let us give other conditions than the value of y.

#### Example

Suppose we impose another condition, in addition to y = Ax,

that 
$$\|\boldsymbol{x}\| = \sqrt{\sum_{i=1}^n x_i^2}$$
 should be minimized.

In the example on page 90,

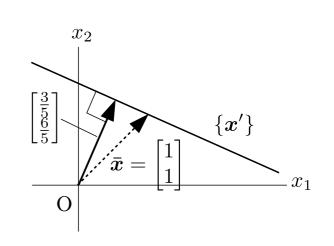
$$\|\boldsymbol{x}'\| = \left\| \begin{bmatrix} 1 - 2\alpha \\ 1 + \alpha \end{bmatrix} \right\| = \sqrt{(1 - 2\alpha)^2 + (1 + \alpha)^2} = \sqrt{5\alpha^2 - 2\alpha + 2} = \sqrt{5\left(\alpha - \frac{1}{5}\right)^2 + \frac{9}{5}},$$

which takes the minimum value when

$$\alpha = \frac{1}{5}$$

and we obtain the unique value of x' as

$$oldsymbol{x}' = egin{bmatrix} rac{3}{5} \ rac{6}{5} \end{bmatrix}.$$

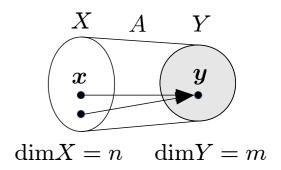


When a matrix A is not a square matrix, can we define a matrix similar to the inverse matrix?

Let us suppose we have a non-square matrix  $A \in \mathbb{R}^{m \times n}, \ m \neq n$ .

• Suppose A is of row full rank, i.e., rank A = m < n.

$$A = \begin{bmatrix} a_{11} & \cdots & \cdots & a_{1n} \\ \vdots & & & \vdots \\ a_{mn} & \cdots & \cdots & a_{mn} \end{bmatrix}$$



The mapping represented by the matrix is a surjection but NOT an injection.

For any given  $y \in Y$ , there are infinitely many xs that satisfy y = Ax.

In order to determine x uniquely, we need additional conditions just as discussed on pages 91 and 92.

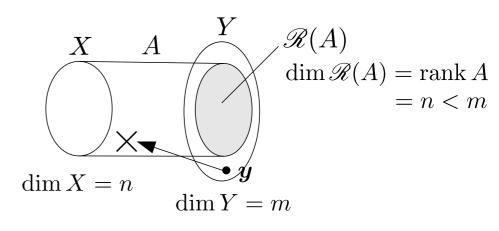
• Suppose *A* is of column full rank, i.e., rank A = n < m.

$$A = \begin{bmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & & \vdots \\ \vdots & & \vdots \\ a_{mn} & \cdots & a_{mn} \end{bmatrix}$$

Since A is not of row full rank, the mapping represented by A is not a surjection.

Therefore, for y which is in Y but not in  $\mathcal{R}(A)$ , there is no x such that y=Ax.

Then, what is the best we can do?



- Now let us start with y = Ax where A is of column full rank.

$$y = Ax$$

We multiply the both hand sides by  $A^T$  from the left.

$$A^T \boldsymbol{y} = A^T A \boldsymbol{x}$$

When A is of full column rank, the inverse matrix of  $A^TA$  exists. (In general,  $\operatorname{rank} A = \operatorname{rank} A^TA = \operatorname{rank} AA^T$ .)

$$(A^T A)^{-1} A^T y = (A^T A)^{-1} A^T A x = x$$

The matrix  $A^{\dagger} = (A^T A)^{-1} A^T$  has a property similar to the inverse matrix:

$$A^{\dagger}A = (A^T A)^{-1} A^T A = I,$$

but

$$AA^{\dagger} = A(A^T A)^{-1} A^T \neq I.$$

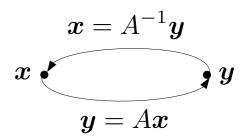
 $A^{\dagger}$  is called a pseudo-inverse matrix (疑似逆行列) of A.

#### Pseudo-inverse matrices

Suppose A has its inverse matrix $A^{-1}$ .

If we define  $\boldsymbol{x}$  as  $\boldsymbol{x} = A^{-1}\boldsymbol{y}$ , then we have

$$A\boldsymbol{x} = A(A^{-1}\boldsymbol{y}) = \boldsymbol{y}.$$



Suppose A does not have its inverse matrix  $A^{-1}$  but has the pseudoinverse matrix  $A^{\dagger}$  .

If we define  $\hat{\boldsymbol{x}}$  as  $\hat{\boldsymbol{x}} = A^{\dagger}\boldsymbol{y} = (A^TA)^{-1}A^T\boldsymbol{y}$  , then is

$$\hat{\boldsymbol{y}} = A\hat{\boldsymbol{x}} = A(A^TA)^{-1}A^T\boldsymbol{y}$$

equal to y? If not, what is the difference between  $\hat{y}$  and y?

The answer is that

$$\hat{m{y}} 
eq m{y}$$
,

and that  $y - \hat{y}$  is orthogonal (直交している) to  $\hat{y}$  .

The inner product of  $y - \hat{y}$  and  $\hat{y}$ :

$$(y - \hat{y})^{T} \hat{y} = [y - \{A(A^{T}A)^{-1}A^{T}y\}]^{T} \{A(A^{T}A)^{-1}A^{T}y\}$$

$$= [\{I - A(A^{T}A)^{-1}A^{T}\}y]^{T} A(A^{T}A)^{-1}A^{T}y$$

$$= y^{T} \{I - A(A^{T}A)^{-1}A^{T}\}^{T} A(A^{T}A)^{-1}A^{T}y$$

$$= y^{T} \{I - A(A^{T}A)^{-1}A^{T}\} A(A^{T}A)^{-1}A^{T}y$$

$$= y^{T} \{A(A^{T}A)^{-1}A^{T} - A(A^{T}A)^{-1}A^{T}A(A^{T}A)^{-1}A^{T}\}y$$

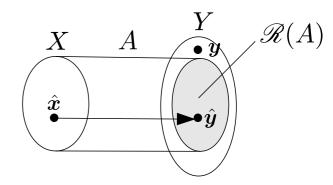
$$= y^{T} \{A(A^{T}A)^{-1}A^{T} - A(A^{T}A)^{-1}A^{T}\}y$$

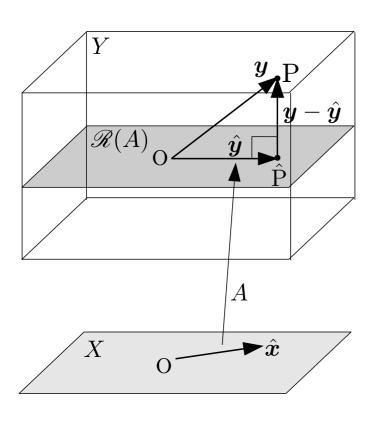
$$= y^{T} \{A(A^{T}A)^{-1}A^{T} - A(A^{T}A)^{-1}A^{T}\}y$$

$$= y^{T} 0 y$$

$$= 0$$

 $\hat{\boldsymbol{y}} = A\hat{\boldsymbol{x}} \in \mathscr{R}(A)$  but not necessarily  $\boldsymbol{y} \in \mathscr{R}(A)$  .





 $y - \hat{y}$  is orthogonal to  $\hat{y}$ .

In the left figure, point  $\hat{P}$  is the foot on  $\mathcal{R}(A)$  of the perpendicular line (垂線の足) from point P.

Point  $\hat{P}$  is the closest point on  $\mathcal{R}(A)$  to P.

Vector  $\hat{y}$  is the closet vector on  $\mathcal{R}(A)$  to vector y (the best approximator of y).

 $\hat{x}$  is the value of x that minimizes  $(y - Ax)^T (y - Ax)$ .

... Least squares method(最小2乗法)