

Updating and Misspecification: Evidence from the Classroom

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Motivation

- People use information to make decisions all the time:
 - Learning about restaurants on Google Maps' reviews
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 - Learning about restaurants on Google Maps' reviews
 - Reading an abstract before deciding whether to attend a seminar
 - Learning about candidates before voting
- Standard theory of belief updating is Bayesian
 - Widely documented violations
 - Failures of learning can be very costly

Motivation

- Why do people fail to learn from informative signals?
- What can we do to improve learning?

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- Standard explanations for failure of learning:
 - Behavioral channel: overconfidence, motivated beliefs, ego-utility
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 - Behavioral channel: overconfidence, motivated beliefs, ego-utility
 - Cognitive channel: computational constraint, complexity of updating
- Difficult to correct these *updating biases*
- Bulk of the evidence is experimental

This paper

- We consider a perceptual channel: misspecification - failure to understand signal informativeness
 - Rich theory in misspecification and updating failures - empirics lacking
 - We study empirical relevance, estimate the impact and explore correctability
 - Environment: first-year students learning about their performance in a class

Conceptual Overview

Consider the following model:

$$g_{it} = \theta_i + \epsilon_{it}, \quad \epsilon_{it} \sim \mathcal{N}(0, \sigma^2)$$

- g_{it} - student grade
- θ_i - fixed ability, uncertain to the student
- ϵ_{it} - exogenous testing noise

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Consider the following simple conceptual model:

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- Every period students see g_{it-1} and update on θ_i
- Correct belief in σ^2 important - else even a Bayesian under/overreacts to past grades

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 - ➌ Recover each student's subjective belief about σ^2 - effect of misspecification
 - ➍ RCT to shock subjective belief about σ^2 - causal evidence

Literature and Contribution (Short)

- **Misspecification:** Berk 1966, Frick, Ijima & Ishii 2020, Bohren & Hauser 2021, Lanzani (forthcoming), Ba (WP)
- **Student beliefs:** Stinebrickner & Stinebrickner (2004, 2008), Zafar (2011), Zafar and Wiswall (2015)
- **Contributions:**
 - ① Provide first empirical evidence of a fundamental theoretical channel, through a rich dataset and RCT
 - ② Show that misspecification leads to failure of updating, and it can be corrected in an important economic setting

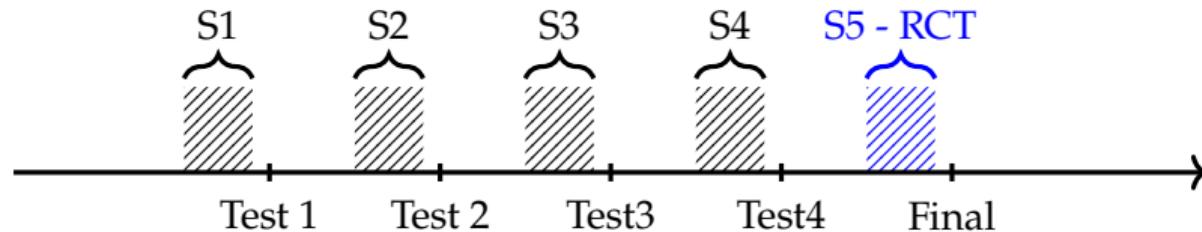
Data & Environment

Data

- We collect a unique dataset:
 - 1,500 students report their belief between each test (5 tests)
 - Elicit predictions for their grades incentive-compatibly
 - Elicit two measures of belief in testing noise
 - Not in this paper: track/elicit study hour, expected return to effort, willingness to study for grade, gender beliefs, teaching evaluation etc...

Data

- Surveys were conducted between each test after test grades were revealed



- Takeup incentivized with bonus grades: 88%/90% on 1st/5th survey

Variables

- This talk will focus on two variables:
 - Expected grade: \hat{g}_{it}
 - Belief about testing noise σ : measured two ways
- We elicit other measures of beliefs - incentivized whenever possible

Measures of Luck

You estimated that you would score **53** out of 100 in the final exam.

Making an accurate prediction is difficult because grades are determined by both **your MAT137 skills** and **luck**.

Let's call the difference between your actual grade and your predicted grade "**prediction error**".

Prediction errors exist because either you were not very sure about your MAT137 skills when you made the prediction, or because you could not have possibly foreseen your luck (e.g. generous grading, poor sleep the night before,...).

How much (as a percent) do you think luck contributes to your prediction error?

Your answer last survey: 60



Measures of Luck

- Prediction error: $(g_{it} - \hat{g}_{it})^2 = Var(\theta) + \sigma^2$
- Percentage of prediction explained by luck: $\frac{\sigma^2}{(g_{it} - \hat{g}_{it})^2}$

Measures of Luck

Luck can have a positive or negative impact on one's test scores.

How much higher (in points, out of 100) do you think you would be able to score in the upcoming final exam, if you were struck by good luck?

Your answer last survey: 5



- This is the expected value of the noise, conditional on it being positive: $\mathbb{E}[\epsilon_{it} | \epsilon_{it}] \geq 0$.

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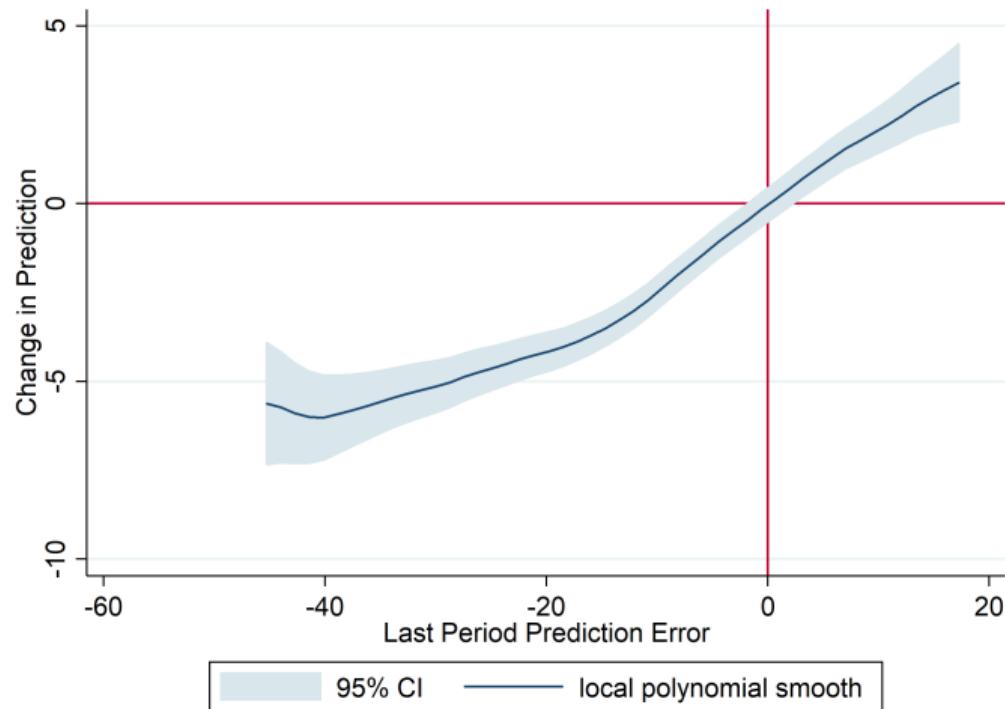
Institutional Details

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- Correlation between test grades very high (0.8) - highly informative signals ($\sigma \approx 3.7$)
- Instructors commit to no curving and do not release test average grade

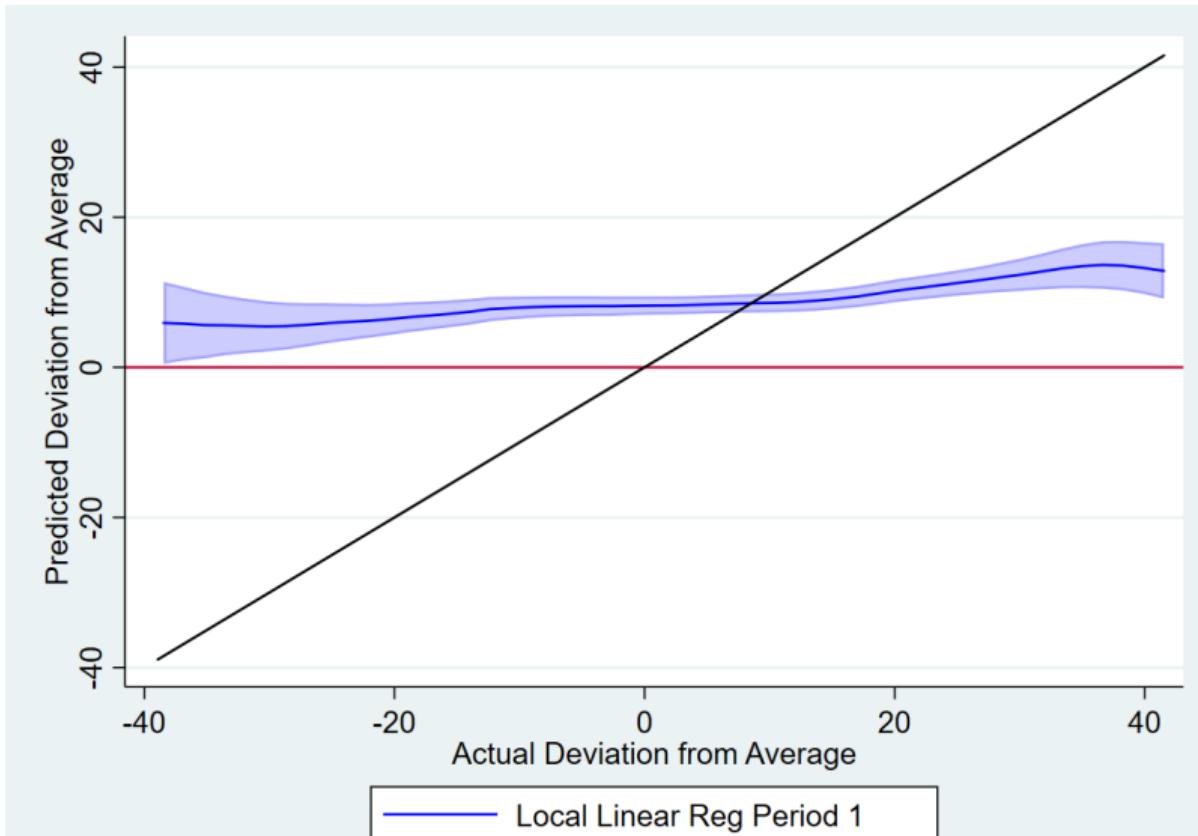
Descriptives

- Large prediction mistakes, no improvement over time:
 - Absolute prediction mistakes of 15 and 16 on the first and final tests

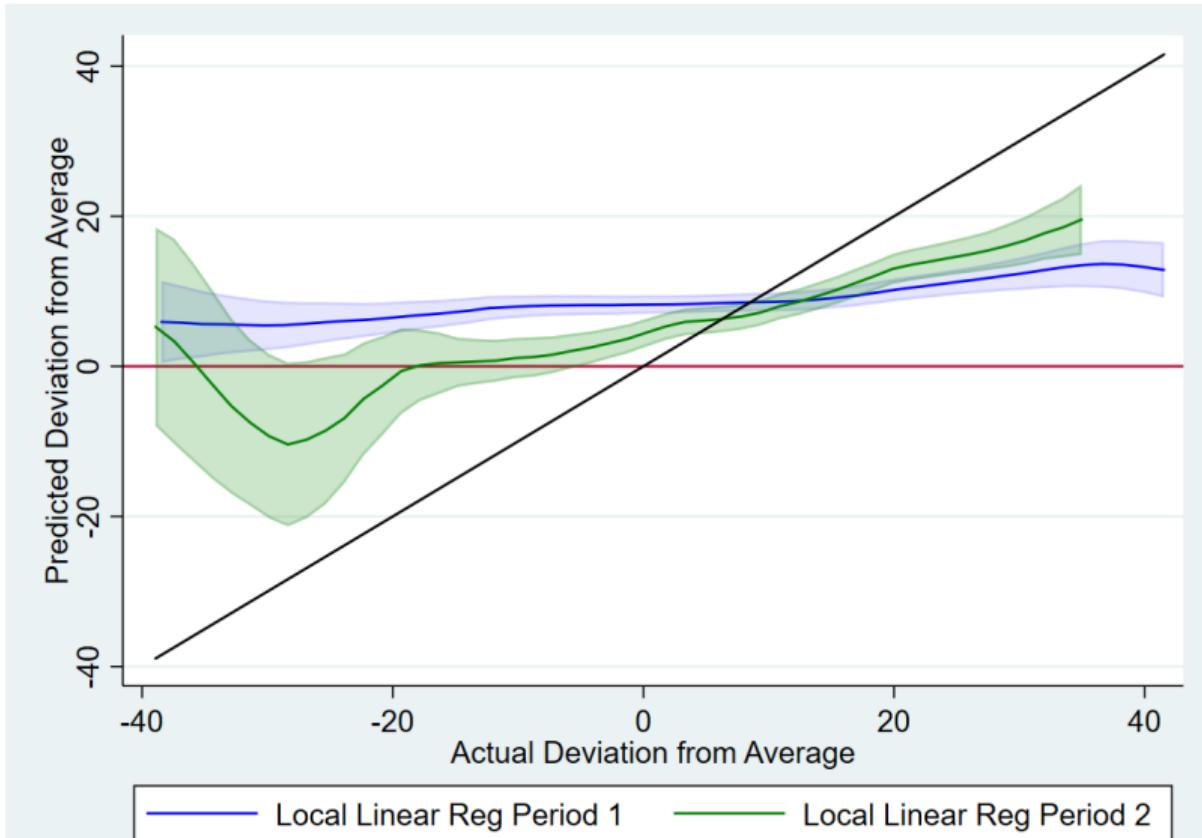
Descriptives - Prediction change condition on prediction error



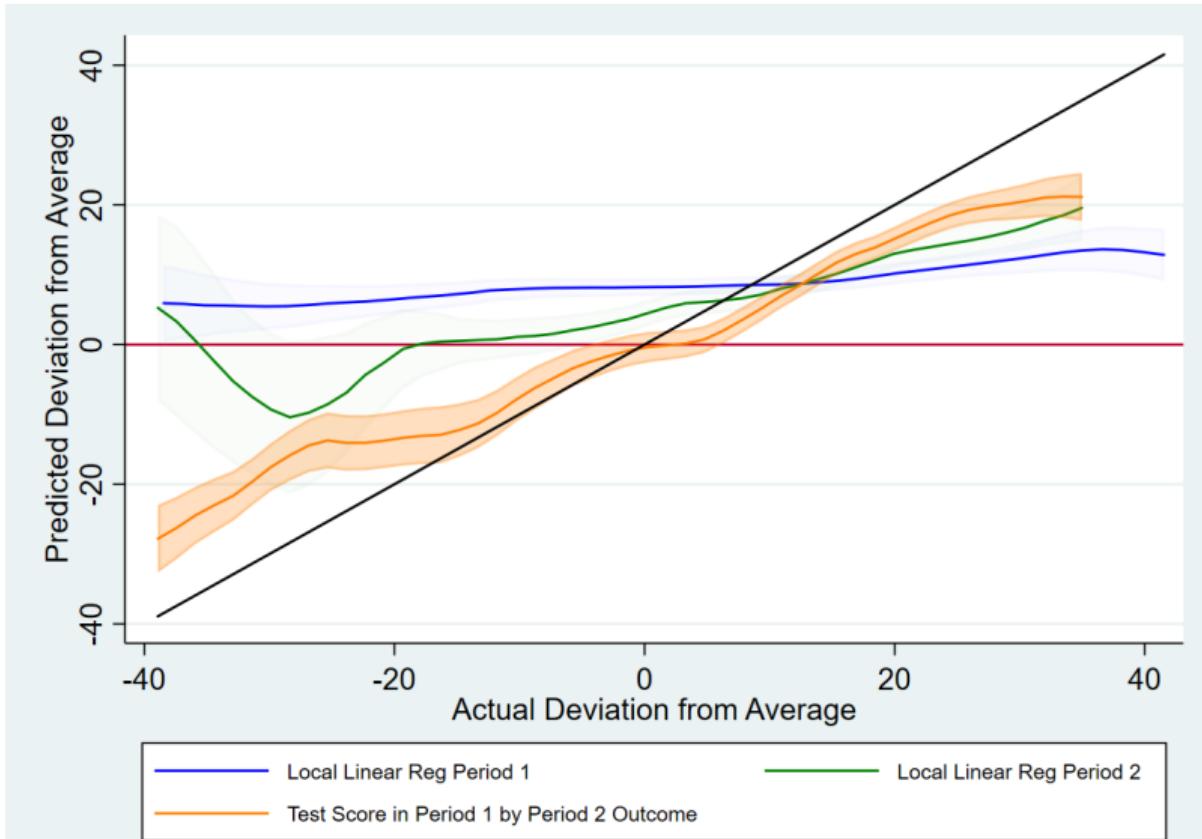
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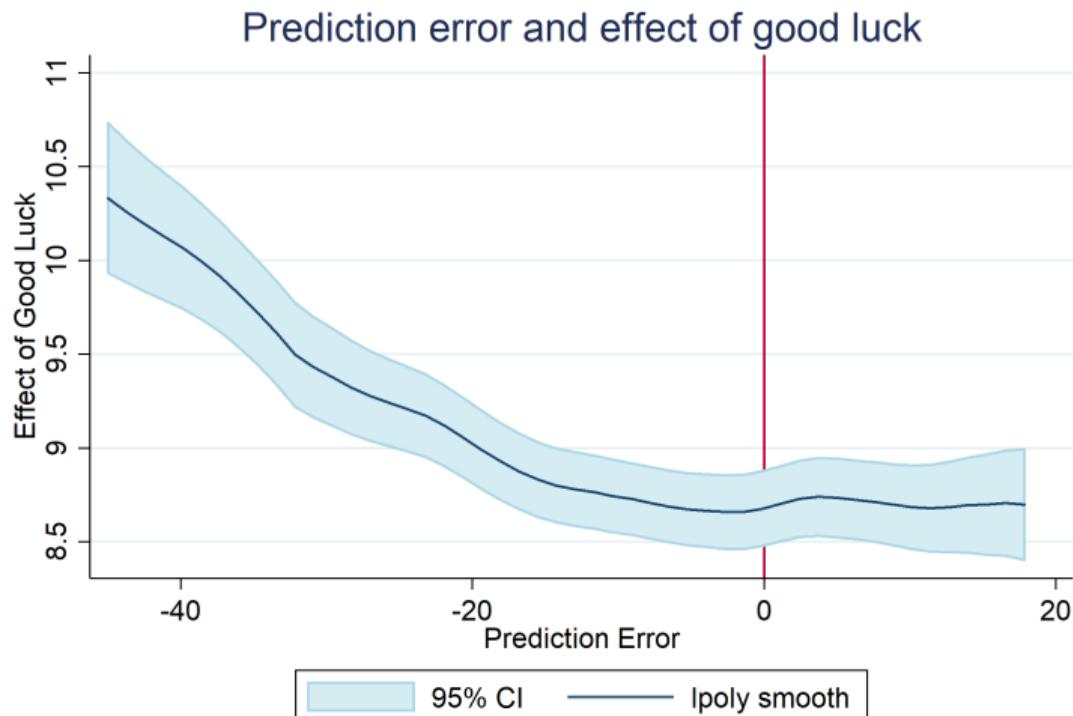
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- ➋ Students believe testing noise is high
 - Overestimate σ by a factor of 3
- ➌ Higher belief of σ is correlated with higher prediction error
 - Belief in σ is stable

Belief Change



Randomized Control Trial

RCT Implementation

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RCT Implementation

If your previous grades were determined largely by luck, then they may not be very helpful in predicting your future grades. However, if luck played only a small role, then your previous grades may be very helpful.

Using statistics from last year, we can see that luck plays only a small role for most students.

- Amongst students scoring between 10 to 15 points below the average across term tests - only 9% scored higher than 5 points above the average on the final.
 - In comparison, ~45% of all students scored better than 5 points above the average on the final exam.
- Amongst students scoring between 10 to 15 points above the average across term tests - only 9% scored worse than 5 points below the average on the final.
 - In comparison, ~40% of all students scored worse than 5 points below the average on the final exam.

Since term test grades predict the final exam grades fairly well, for most students, luck did not seem to play a big role in their grades.

Figure: Treatment Example

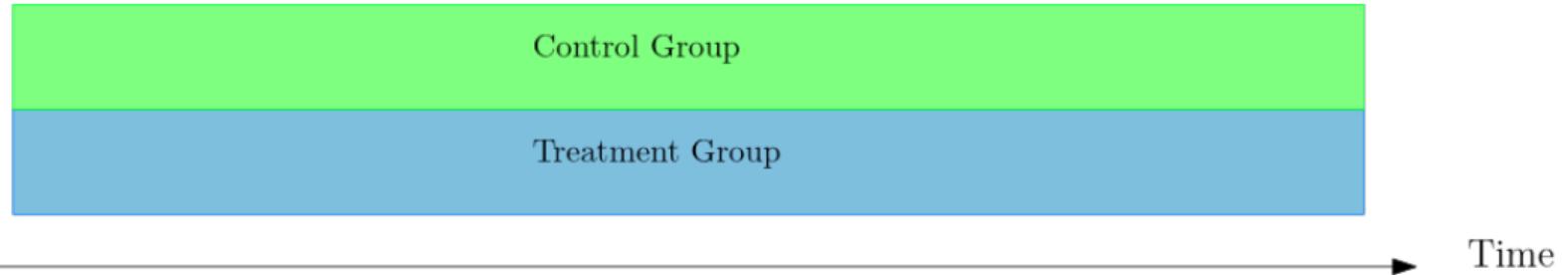
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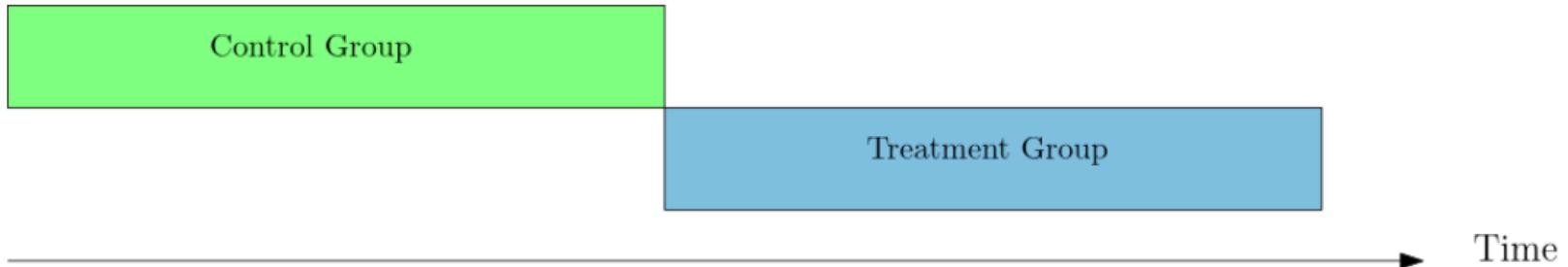
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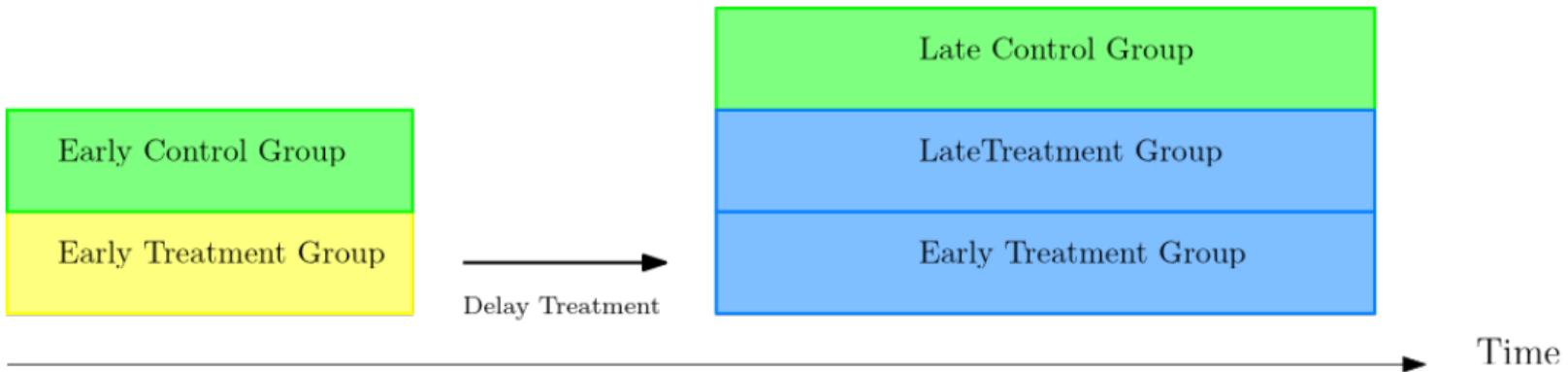
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 - ② Spillover effects and timing effects
 - ③ Must not induce behavioral changes - confounding channel

Balance Table (Grades Index to Test 1)

Table: Group Statistics

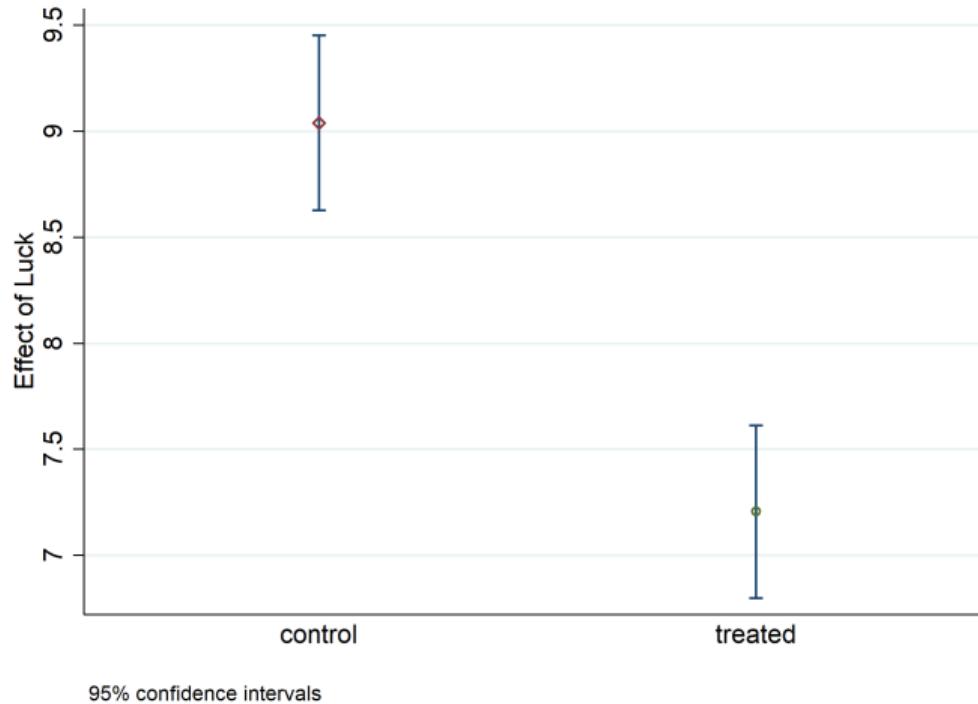
	Treatment Early		Control Early		Treatment Late		Control Late	
	Mean	SE	Mean	SE	Mean	SE	Mean	SE
Test 1 grade g_{i1}	0.00	(1.33)	-1.96	(1.36)	-4.47	(0.94)	-5.56	(0.92)
Test 2 grade g_{i2}	0.00	(1.53)	0.04	(1.66)	-3.13	(1.13)	-4.01	(1.07)
Test 3 grade g_{i3}	0.00	(1.66)	0.53	(1.74)	-3.83	(1.18)	-5.00	(1.18)
Test 4 grade g_{i4}	0.00	(1.57)	-0.08	(1.77)	-6.61	(1.10)	-6.85	(1.04)
Male Prop.	0.61	(0.04)	0.72	(0.04)	0.59	(0.03)	0.61	(0.03)
First-gen Prop.	0.14	(0.03)	0.21	(0.03)	0.21	(0.02)	0.18	(0.02)
International Prop.	0.53	(0.04)	0.48	(0.04)	0.54	(0.03)	0.53	(0.03)
Pre-treatment expect grade \hat{g}_{i5}	65.35	(1.30)	66.35	(1.38)	63.53	(0.76)	62.56	(0.83)
Pre-treatment effect of luck \hat{e}_{i5}	9.55	(0.44)	9.14	(0.39)	8.84	(0.24)	8.88	(0.24)
Average past prediction error	-9.52	(0.79)	-10.19	(0.88)	-10.42	(0.63)	-11.10	(0.63)
Test 5 grade	0.00	(1.93)	1.17	(1.94)	-4.08	(1.26)	-5.22	(1.26)
Sample Size	146		153		364		385	

Note: Test grades are relative to the Treatment Early group.

Treatment Effects

- Result 1: Treated student lower their belief of the testing noise.

Treatment Effects - Belief about Effect of Luck



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- Result 2: Treated students are 1.7 times more responsive to information

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- Ideally:
 - response measure: the unit being adjusted by students
 - information: the unit students account for when adjusting the response
- One response and two information measures are natural:
 - Response: Grade prediction change
 - Information 1: Prediction error
 - Information 2: Deviation from average

Responsiveness to Information

- Response: $\Delta_i = \hat{g}_{i5} - \frac{1}{4} \sum_{t<5} \hat{g}_{it}$
- Information 1: $\Psi_i = \frac{1}{4} \sum_{t=1}^4 (g_{it} - \hat{g}_{it})$
- Information 2: $\Phi_i = \frac{1}{4} \sum_{t=1}^4 (g_{it} - \hat{\bar{g}}_{it})$

$$\Delta_i = \beta_0 + \beta_1 \Psi_i + \beta_2 1_{\{i \in \mathcal{T}\}} \Psi_i + controls + \xi_i$$

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Responsiveness to Information

Table: Responsiveness to Information

	Ψ_i Prediction Error		Φ_i Average Deviation	
	Between	Within	Between	Within
β_1 control responsiveness	0.24*** (0.07)	0.24*** (0.06)	0.04 (0.07)	0.07 (0.06)
β_2 treatment effect on responsiveness	0.16*** (0.07)	0.16** (0.07)	0.10** (0.05)	0.09* (0.05)
N	796	401×2	886	446×2

* $p < 0.10$, ** $p < 0.05$, *** $p < 0.01$

Note: Robust standard errors in parentheses

Treatment Effects

- Result 1: Treated student lower their belief of the testing noise
- Result 2: Treated students are 1.7 times more responsive to information
- Result 3: Treated students lower prediction errors by 32%

Structural Estimation

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 - ③ Subjective model to get Bayesian + misspecified error E^m

Estimating the Impact of Misspecification

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- We recover:
 - ➊ Empirical prediction error E^e
 - ➋ Objective model to get Bayesian + correctly specified error E^b
 - ➌ Subjective model to get Bayesian + misspecified error E^m
- Given $E^e \geq E^m \geq E^b$: $\Lambda = \frac{E^m - E^b}{E^e - E^b} \in [0, 1]$ as proportion of errors due to misspecification (lower bound!)

Structural Estimation

We estimate the following model both subjectively and objectively:

$$g_{it} = \theta_i + \eta_{it} + \bar{g}_t + \epsilon_{it}, \quad \epsilon_{it} \sim \mathcal{N}(0, \sigma^2)$$

- g_{it} - student grade
- θ_i - fixed ability, uncertain to the student
- η_{it} - student shock at time t , observed by student, autocorrelated
- ϵ_{it} - exogenous testing noise

Structural Estimation: Objective σ

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- We recover $\sigma = 3.75$ and $\mathbb{E}[\epsilon_{it} | \epsilon_{it} \geq 0] = 2.95$
- Goal: provide estimation of test correlation for Bayesian updating, $R^2 \approx 0.87$

Structural Estimation: Subjective σ

- We ask two questions about luck:
 - ① Effect of Luck: $\mathbb{E}[\epsilon_{it} \mid \epsilon_{it} \geq 0]$
 - ② % of prediction mistake due to luck: $r_{it} = \frac{\hat{\sigma}_{it}^2}{\text{Var}(\hat{g}_{it})}$

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 - ② % of prediction mistake due to luck: $r_{it} = \frac{\hat{\sigma}_{it}^2}{\text{Var}(\hat{g}_{it})}$
- Yield very similar results and allow recovering $\hat{\theta}_i + \hat{\eta}_{it}$

Table: Summary Statistics of Estimated Subjective Variables

Variable	Time Period				
	$t = 1$	$t = 2$	$t = 3$	$t = 4$	$t = 5$
$\mathbb{E}[\theta_i + \eta_{it}]$	10.91	7.99	8.14	7.37	7.19
$\hat{\sigma}_{it}$	10.67	10.99	11.55	11.54	11.33

Result

Using prior/posterior belief distributions and estimation of σ we recover:

Table: Prediction Errors - Empirical, Misspecified and Bayesian

	Test2	Test3	Test4	Test5
E_t^e	19.3	17.5	17.9	16.2
E_t^m	17.0	12.6	14.0	13.9
E_t^b	11.4	11.0	12.4	11.0
Λ_t	0.71	0.26	0.29	0.55

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 - Causal evidence + structural model estimates half of errors due to misspecification
 - ③ Improve updating by correcting misspecification? **Yes**
 - Prediction errors lowered by 32% with a simple intervention