

# Optimization

## **Last episode**

Mei-Chen Yeh

# Numerical Methods (Fall 2022)

## 14 programming practices!

### Solving equations

- Nested multiplication
- Bisection / Fixed-point iteration
- Newton / Secant's method

### Interpolating data

- Lagrange interpolation
- Newton's divided difference

### Optimization

- Gradient descent

### Solving systems

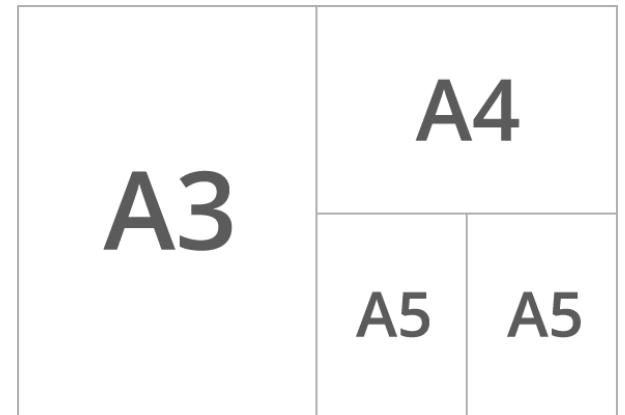
- Gaussian elimination
- Partial pivoting
- Jacobi / Gauss-Seidel / SOR
- Multivariate Newton

### Least squares

- Normal equations
- QR factorization
- Gauss-Newton method

# Announcements

- We will have the final next Friday (Dec. 23), starting at 14:20.
  - Programming problems
  - Written problems
- A cheat sheet (A5) is allowed.



# Optimization

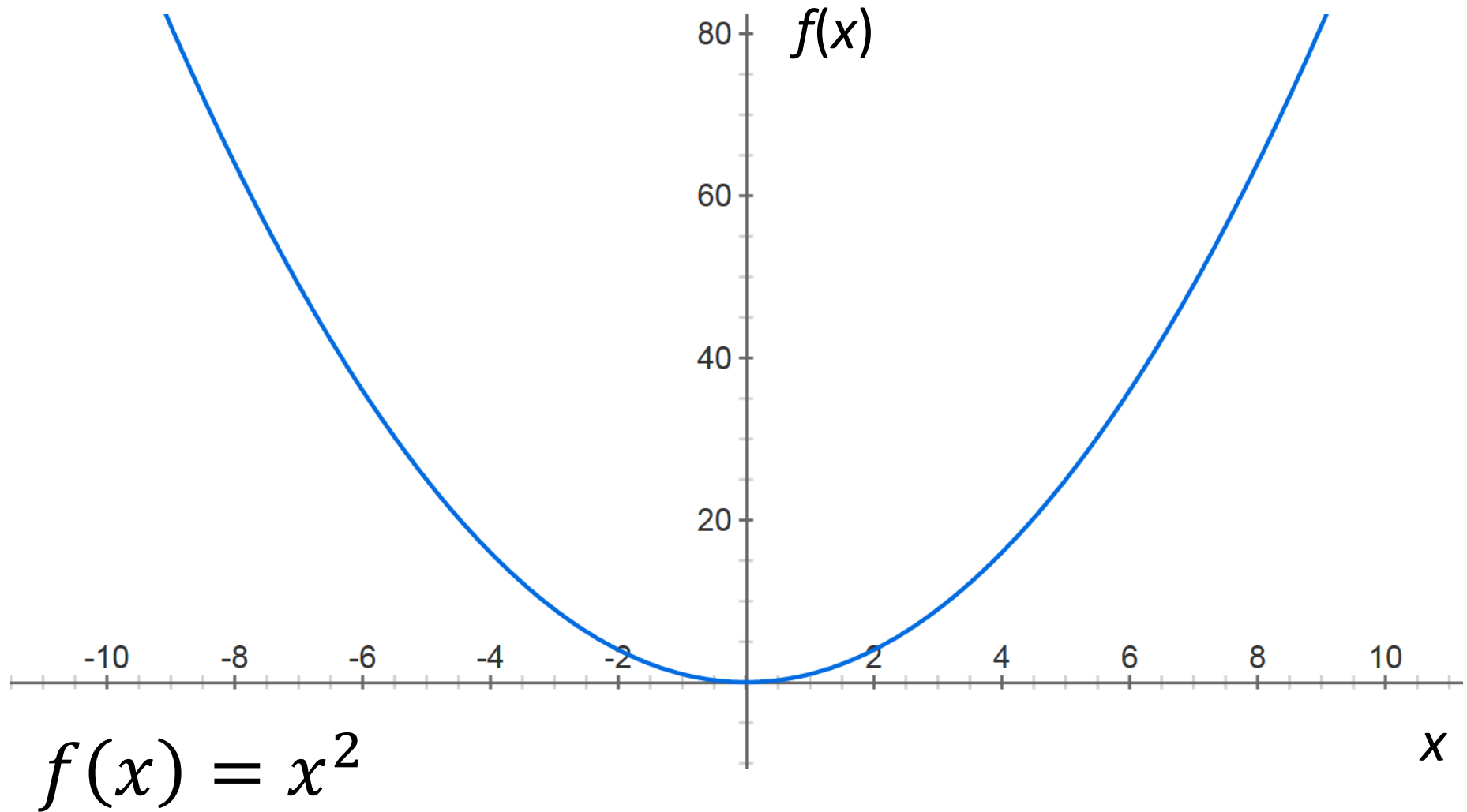
# Optimization

- Finds the values of  $n$ -variables  $(x_1, x_2, x_3, \dots, x_n)$  that minimize (or maximize) some objective function  $f(\underline{x})$

$$\underline{x}^* = \operatorname{argmin} f(\underline{x})$$

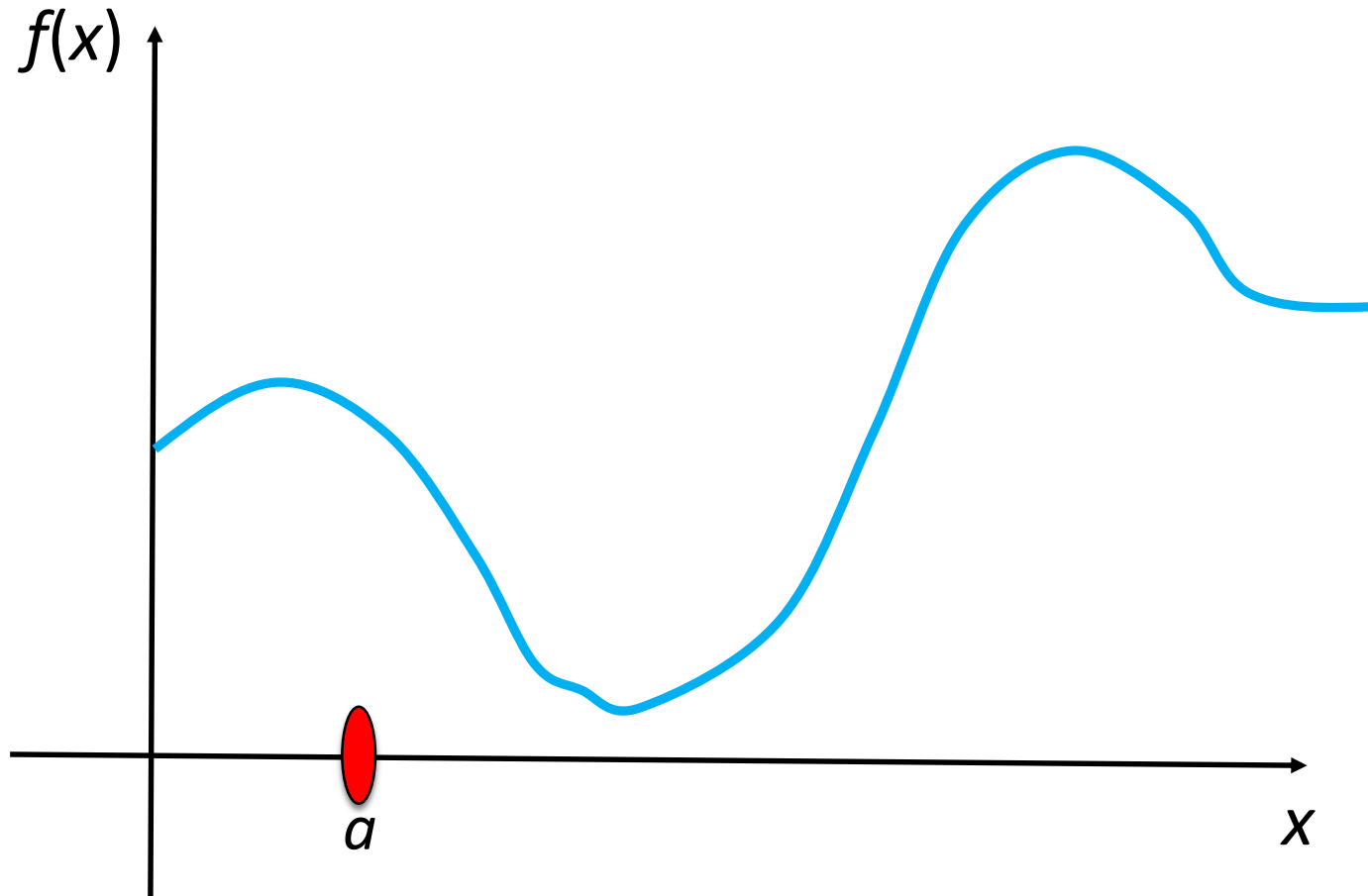
- Assumptions
  - We have a single objective function.
  - No constraint is applied.

# Example (one variable)



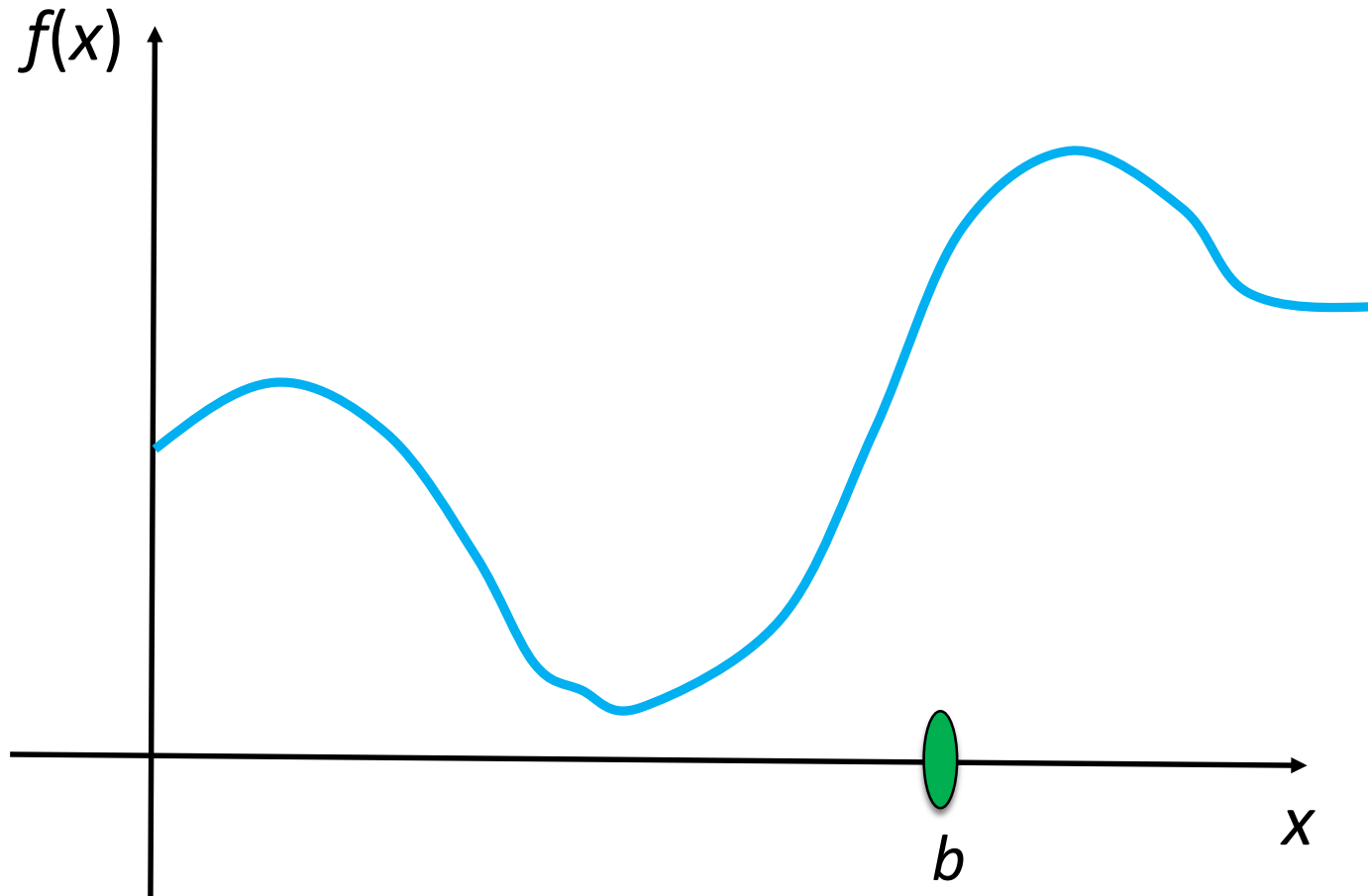
# Gradient descent

How do I adjust  $a$  to lower  $f(x)$ ?



# Gradient descent

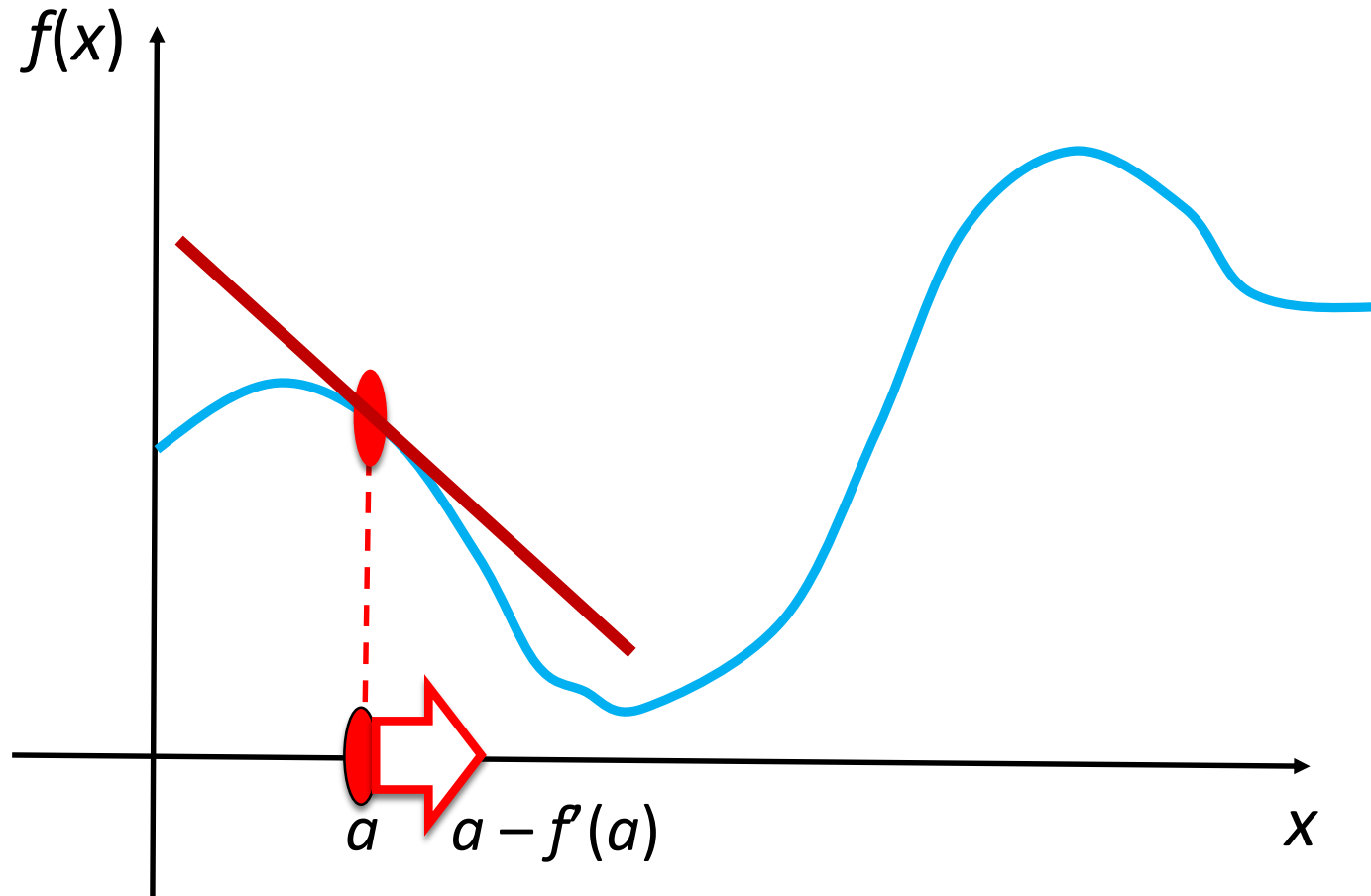
How do I adjust  $b$  to lower  $f(x)$ ?





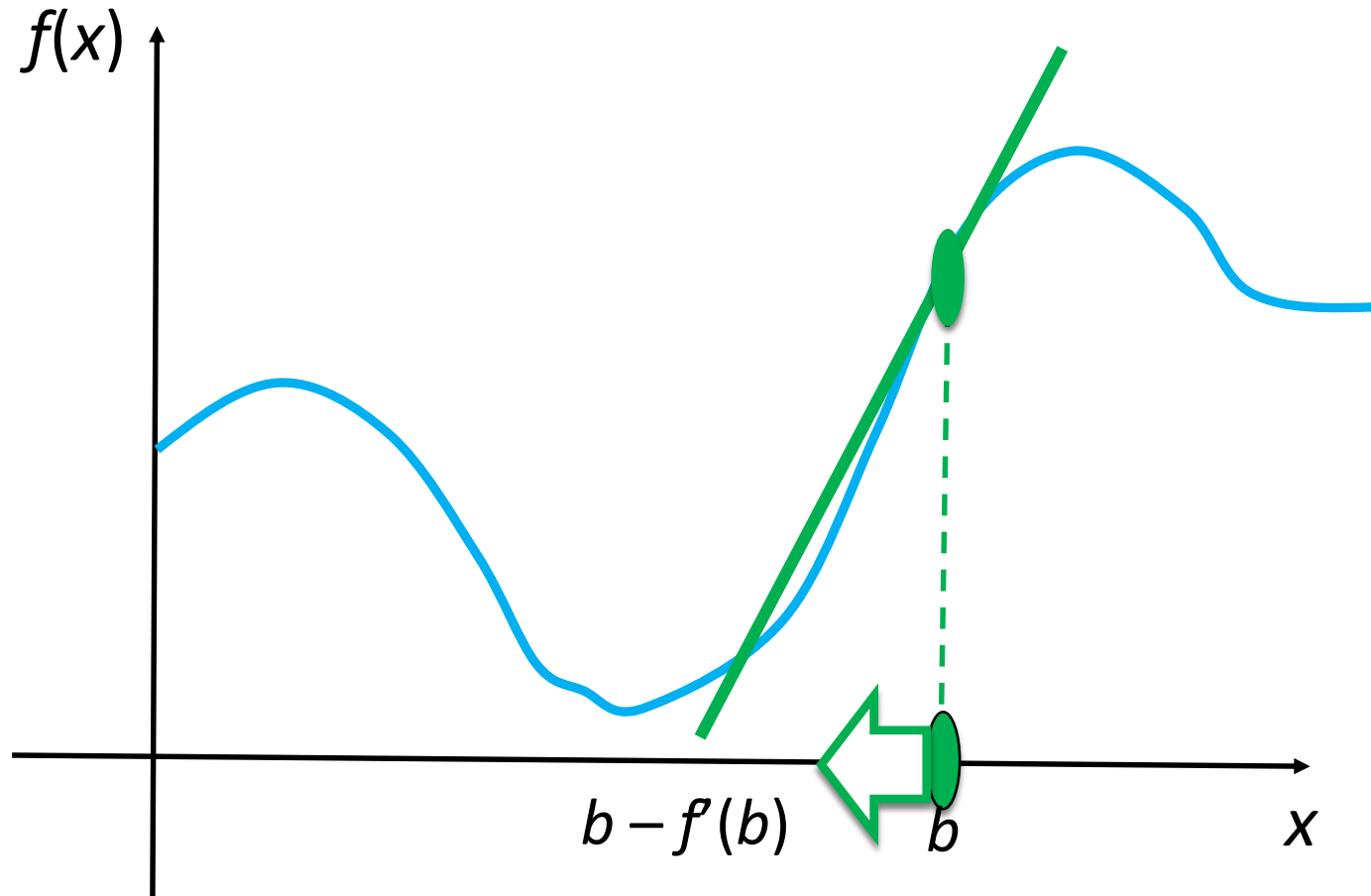
# Gradient descent

How do I adjust  $a$  to lower  $f(x)$ ?



# Gradient descent

How do I adjust  $b$  to lower  $f(x)$ ?



# "Fine-tuning"

- $x_{\text{new}} = x_{\text{old}} - \eta f'(x_{\text{old}})$
- $\eta$ : learning rate
- When do we stop?

# Gradient descent

Algorithm:

- Pick an initial point  $x_0$
- Iterate until convergence

$$x_{t+1} = x_t - \eta \nabla f(x_t)$$

where  $\eta$  is the step size (sometimes called learning rate)

*When do we stop?*

# Gradient descent

Algorithm:

- Pick an initial point  $x_0$
- Iterate until convergence

$$x_{t+1} = x_t - \eta \nabla f(x_t)$$

where  $\eta$  is the step size (sometimes called learning rate)

iterate until  $\|\nabla f(x_t)\| \leq \epsilon$   
for some  $\epsilon > 0$

# Multivariate

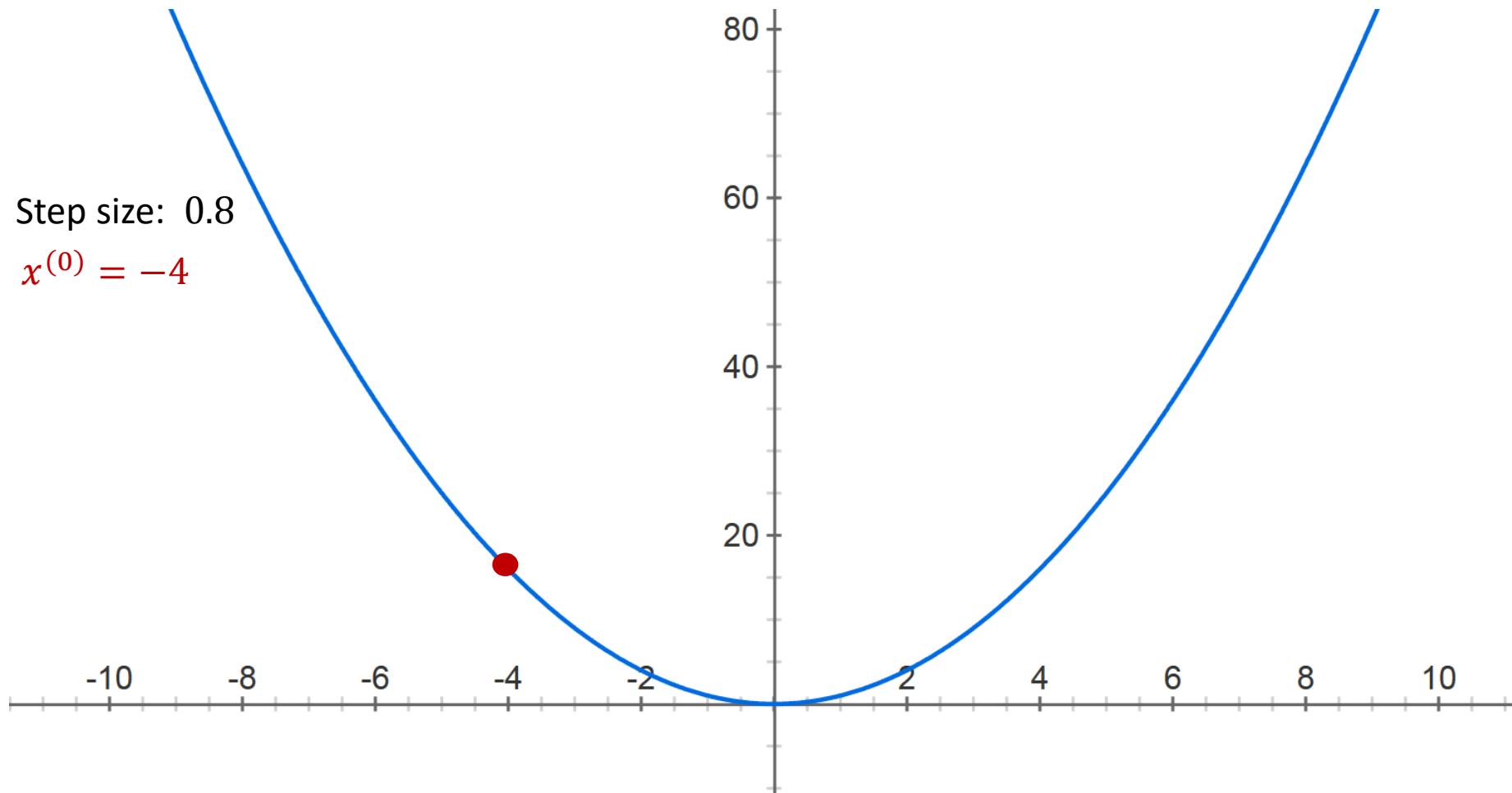
- $x$  scalar  $\rightarrow \underline{x}$  vector
- Do partial derivative of  $f(\underline{x})$  of each variable

# Example

$$f(x) = x^2$$

Step size: 0.8

$$x^{(0)} = -4$$



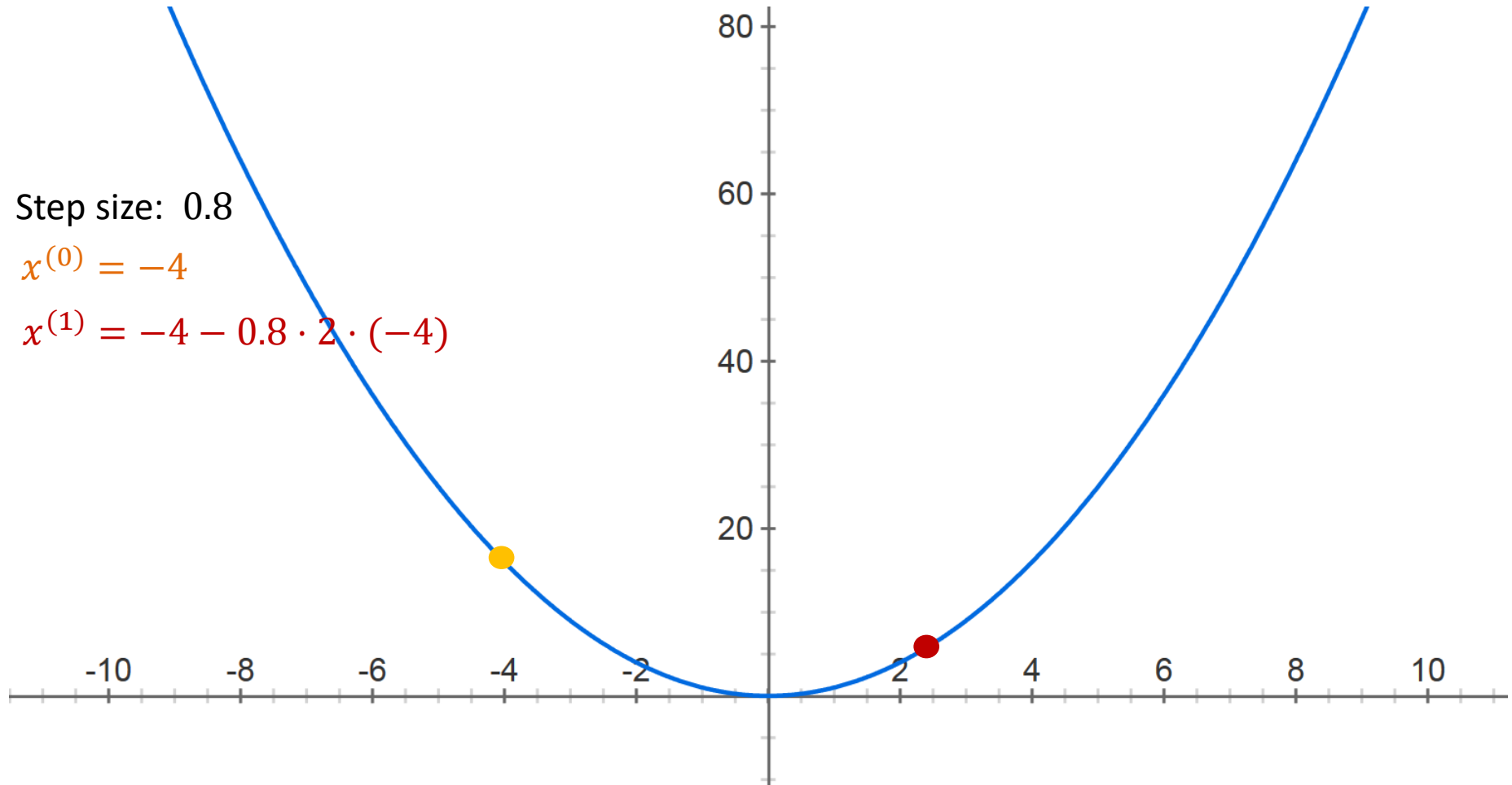
# Example

$$f(x) = x^2$$

Step size: 0.8

$$x^{(0)} = -4$$

$$x^{(1)} = -4 - 0.8 \cdot 2 \cdot (-4)$$





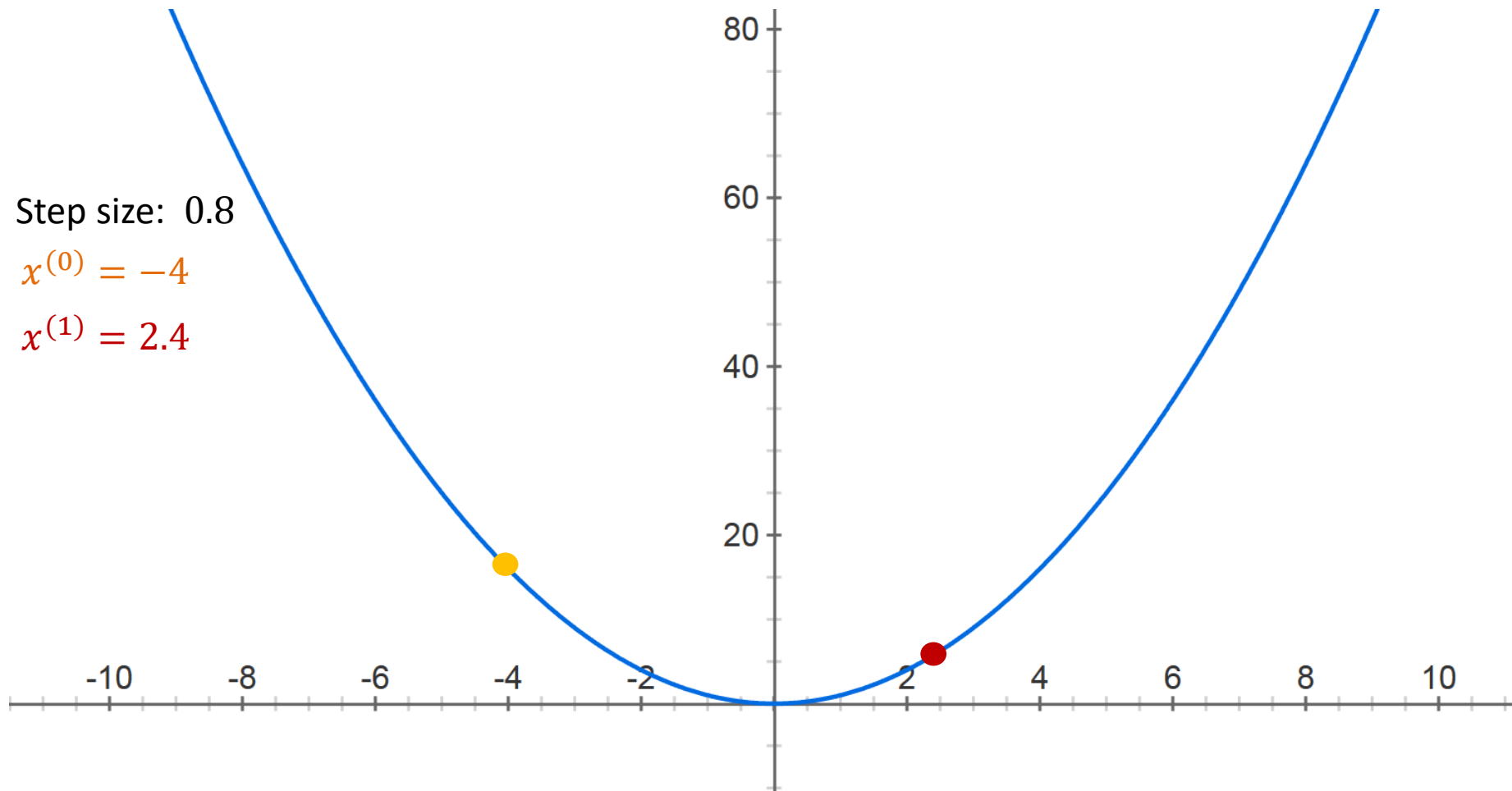
# Example

$$f(x) = x^2$$

Step size: 0.8

$$x^{(0)} = -4$$

$$x^{(1)} = 2.4$$



# Example

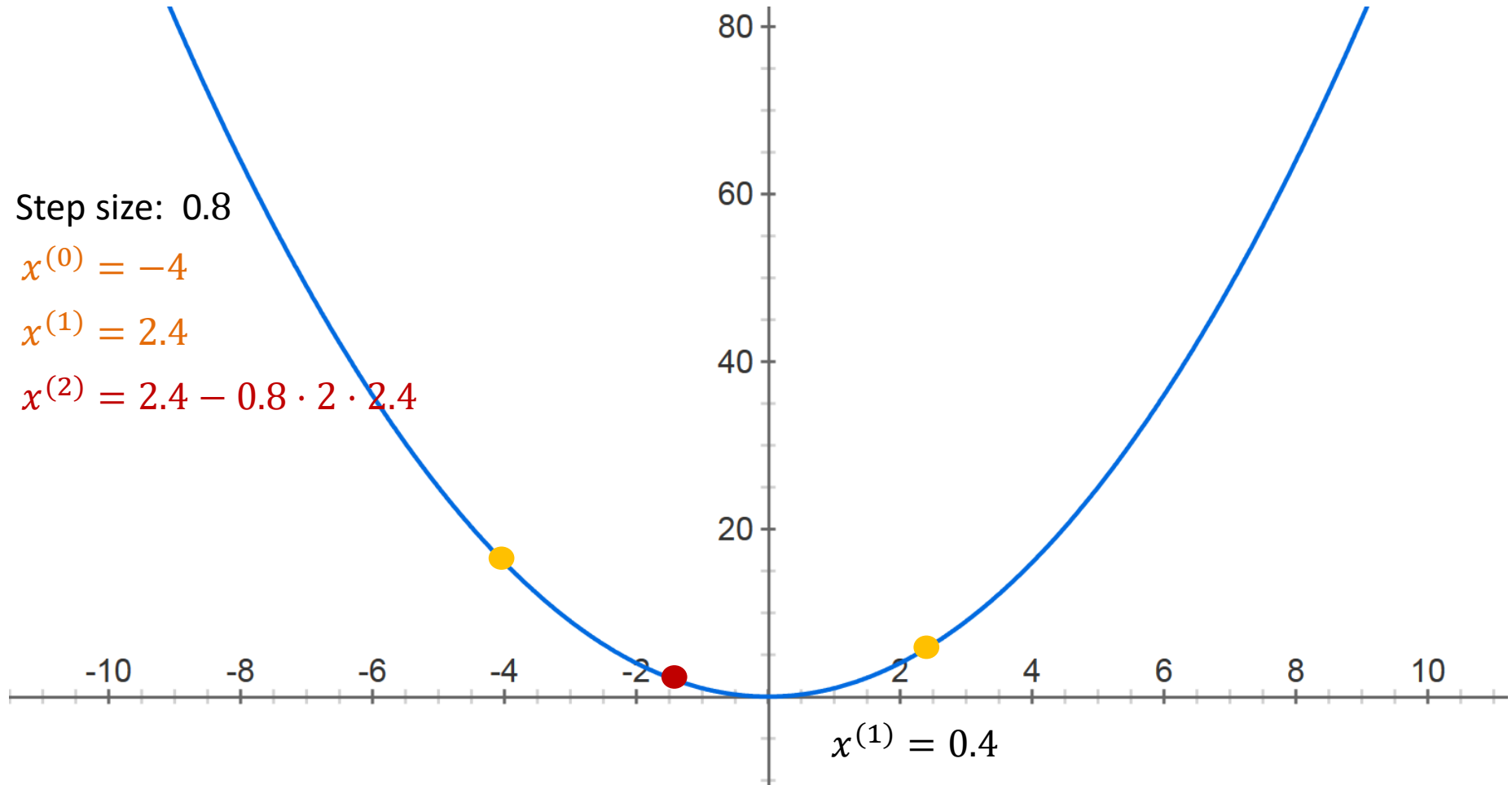
$$f(x) = x^2$$

Step size: 0.8

$$x^{(0)} = -4$$

$$x^{(1)} = 2.4$$

$$x^{(2)} = 2.4 - 0.8 \cdot 2 \cdot 2.4$$



# Example

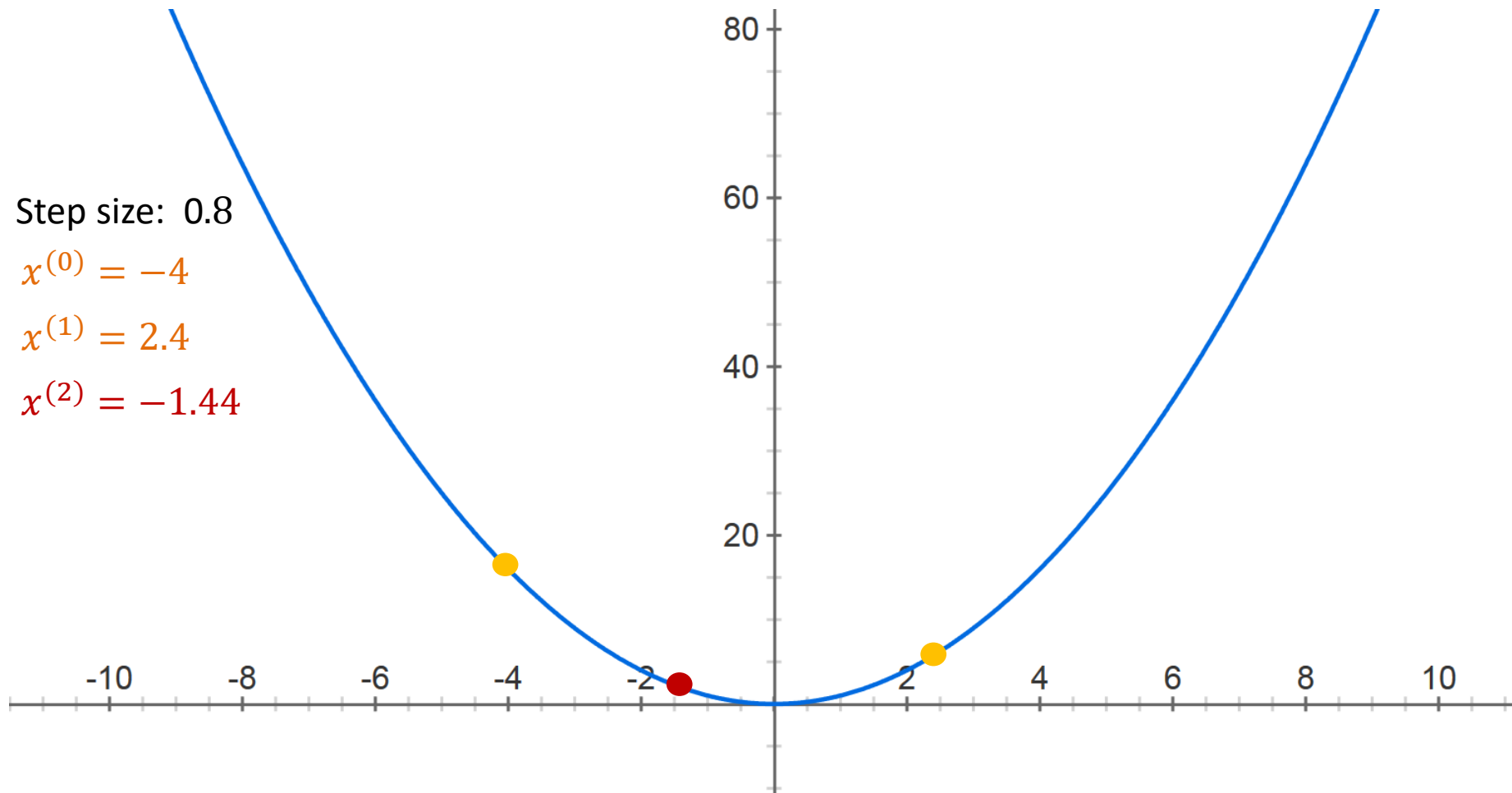
$$f(x) = x^2$$

Step size: 0.8

$$x^{(0)} = -4$$

$$x^{(1)} = 2.4$$

$$x^{(2)} = -1.44$$



# Example

$$f(x) = x^2$$

Step size: 0.8

$$x^{(0)} = -4$$

$$x^{(1)} = 2.4$$

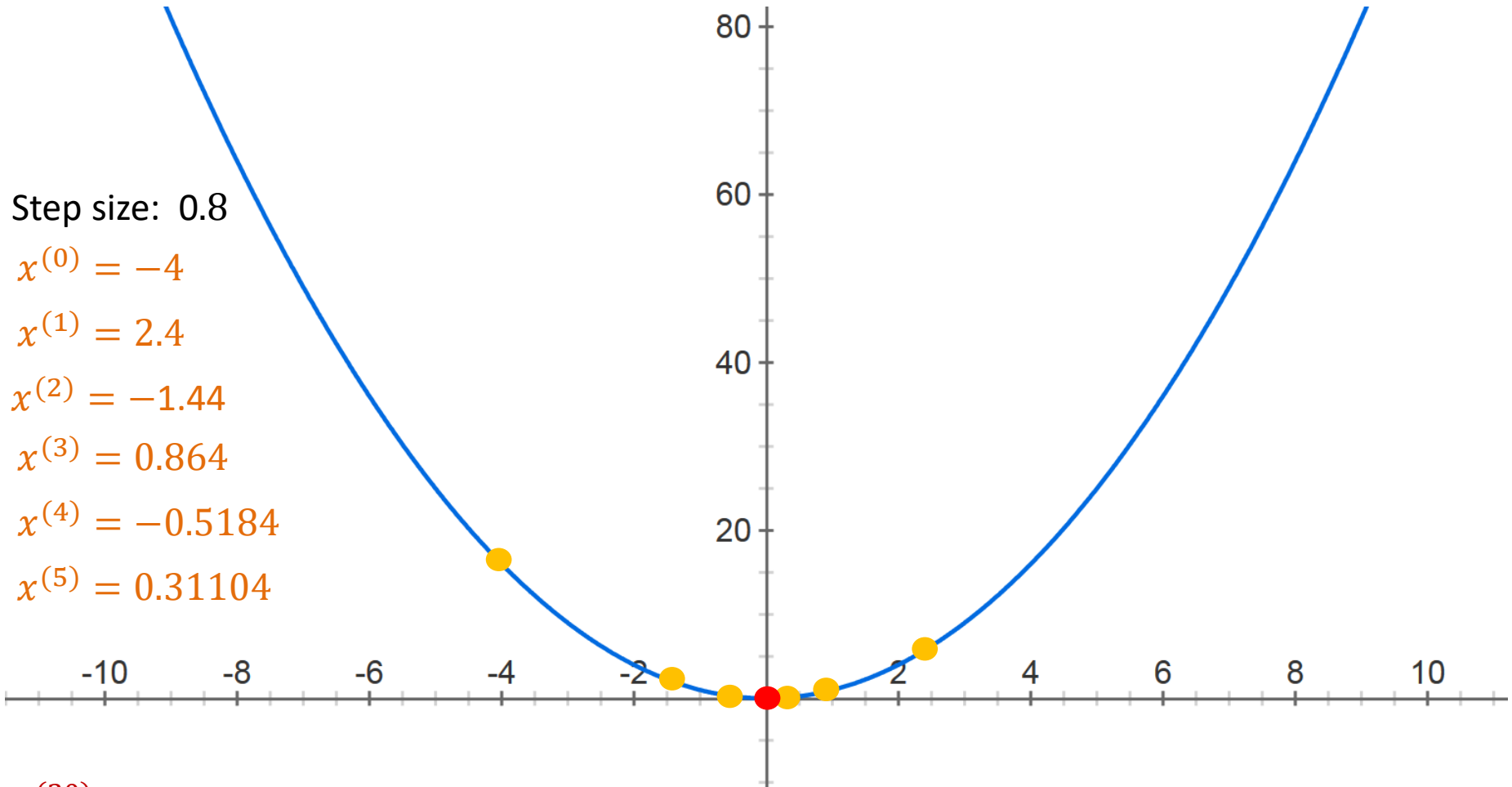
$$x^{(2)} = -1.44$$

$$x^{(3)} = 0.864$$

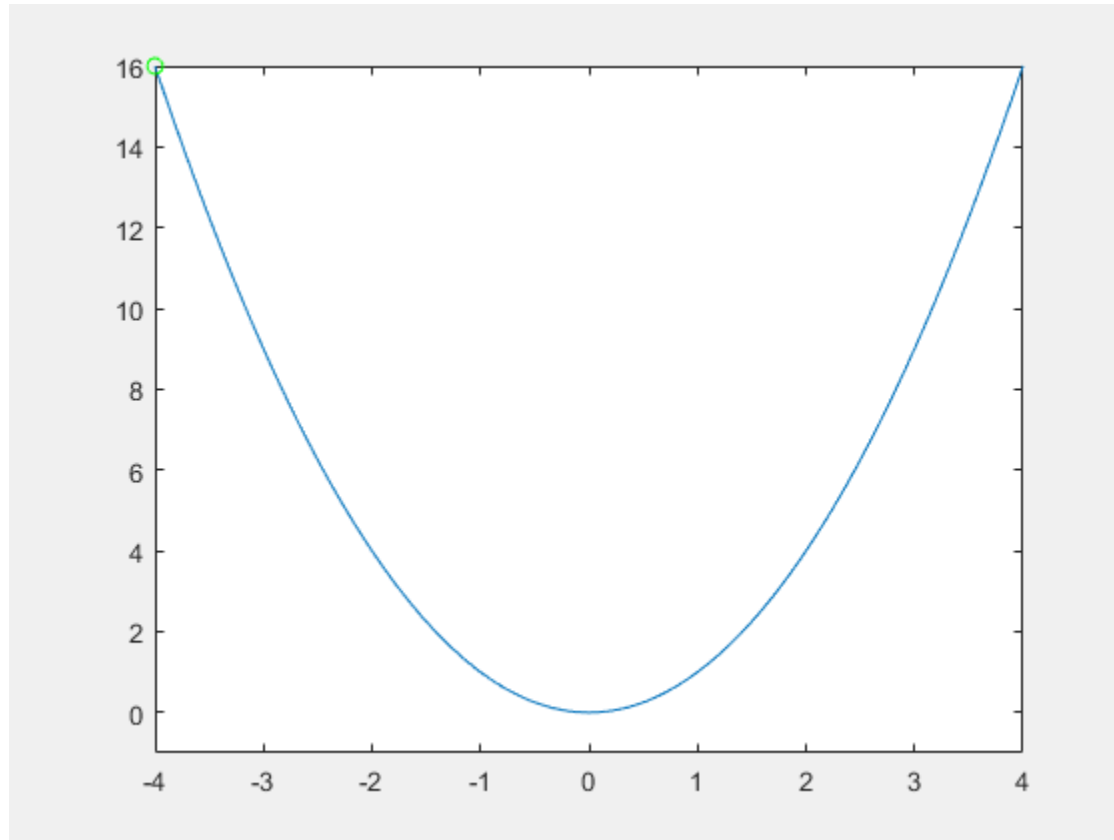
$$x^{(4)} = -0.5184$$

$$x^{(5)} = 0.31104$$

$$x^{(30)} = -8.84296e - 07$$

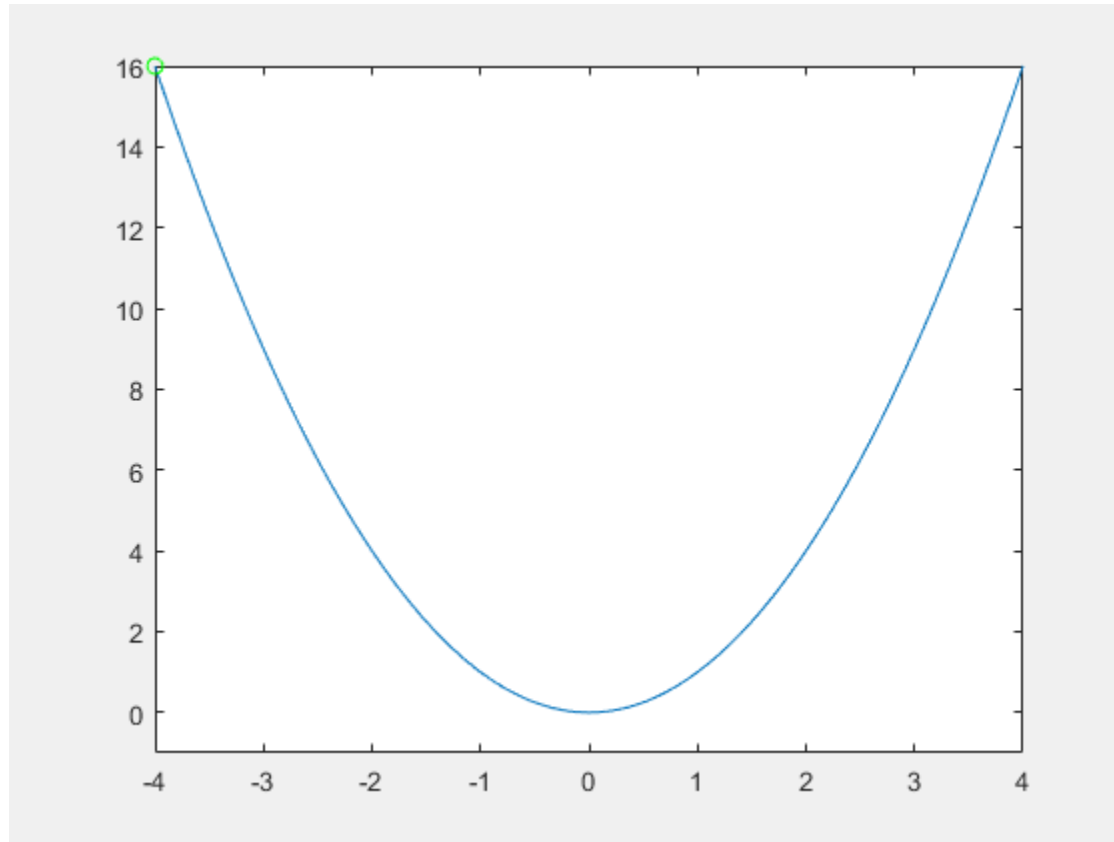


# Step size matters



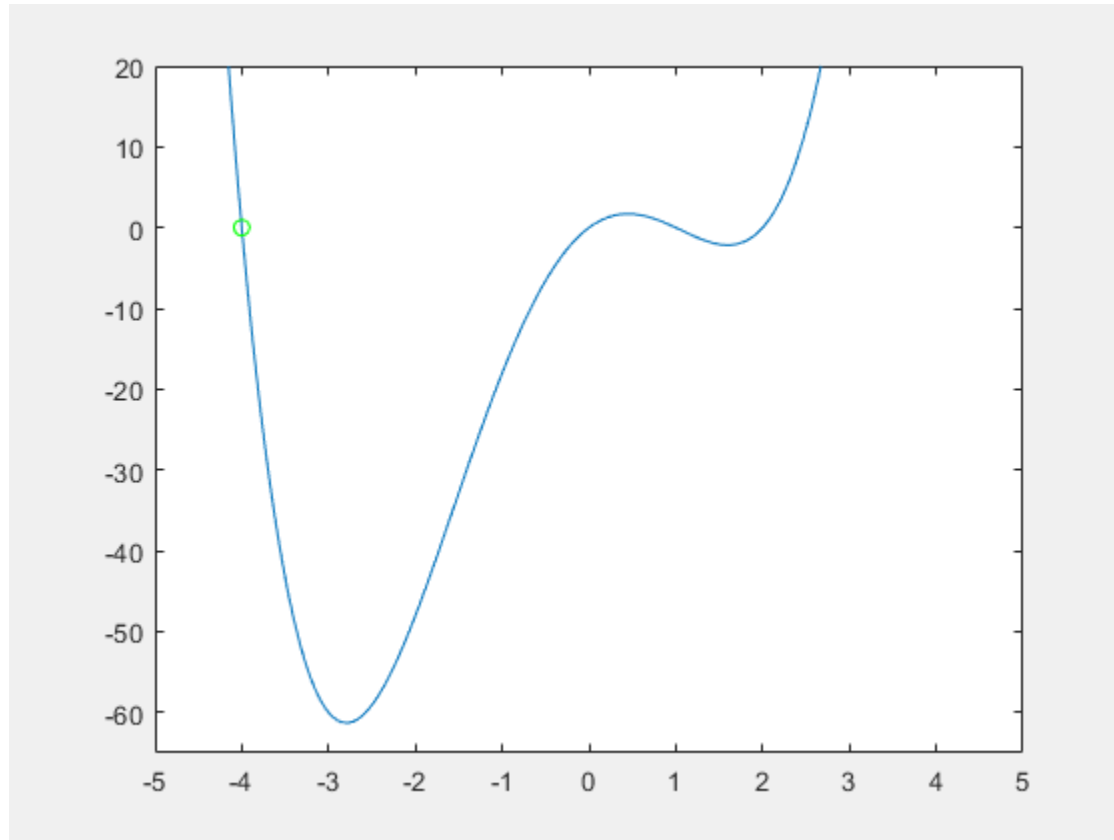
Step size: 0.9

# Step size matters

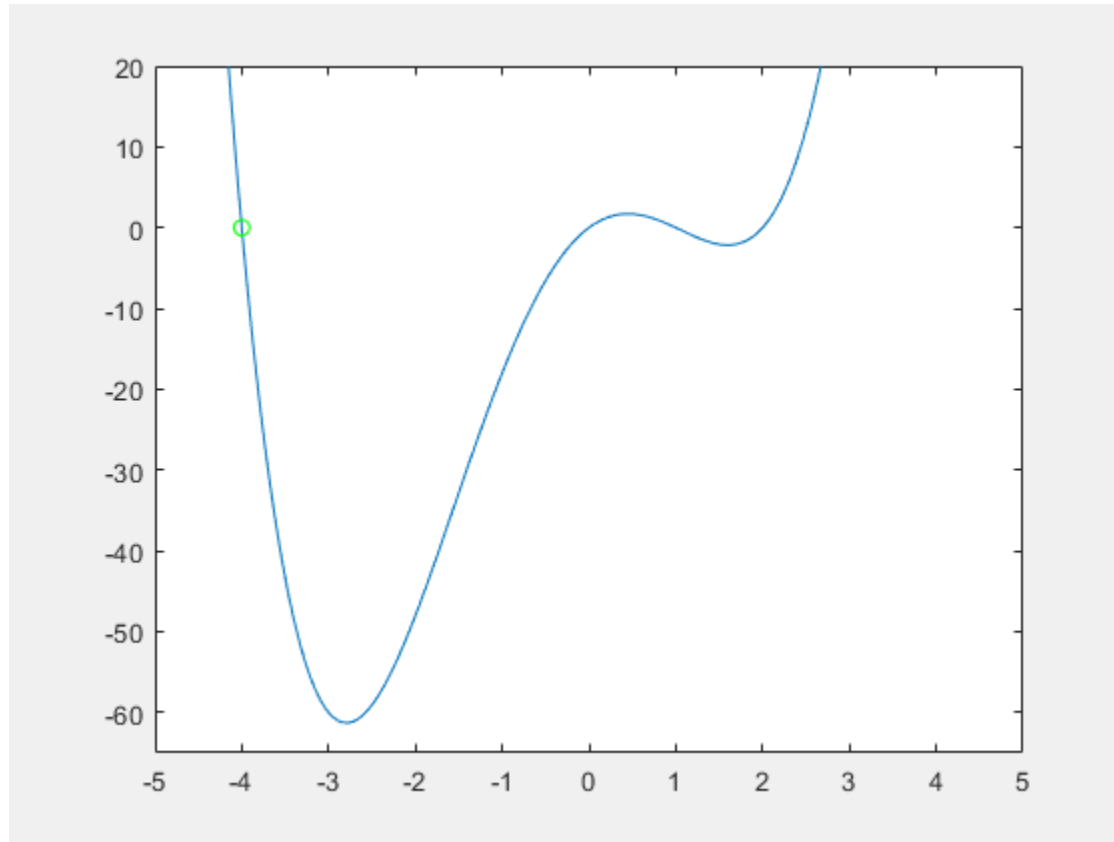


Step size: 0.2

# Step size matters



# Step size matters



Gradient descent is a greedy method!  
It may return a local minimum!



# 程式練習(最終回)

And, please upload your program on moodle.

- Find  $x$  that minimizes

$$f(x) = x^4 - 2x^3 + 2$$



## Closing remarks

- Thank you for your participation in this course.
- The final exam is scheduled on 14:20, Dec. 23.  
Please be prepared.