```
2:
      libxbee - a C library to aid the use of Digi's Series 1 XBee modules
 3:
                running in API mode (AP=2).
 4:
 5:
      Copyright (C) 2009 Attie Grande (attie@attie.co.uk)
      This program is free software: you can redistribute it and/or modify
      it under the terms of the GNU General Public License as published by
8:
9:
      the Free Software Foundation, either version 3 of the License, or
10:
      (at your option) any later version.
11:
12:
      This program is distributed in the hope that it will be useful,
13:
      but WITHOUT ANY WARRANTY; without even the implied warranty of
      MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
14:
15:
      GNU General Public License for more details.
16:
17:
     You should have received a copy of the GNU General Public License
18:
     along with this program. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/</a>.
19: */
20:
21: #include <stdio.h>
22: #include <stdlib.h>
23:
24: #include <stdarg.h>
25:
26: #include <string.h>
27: #include <fcntl.h>
28: #include <errno.h>
29: #include <signal.h>
30:
31: #ifdef __GNUC_
32: #include <unistd.h>
33: #include <termios.h>
34: #include <pthread.h>
35: #include <sys/time.h>
36: #else /* ----- */
37: #include <Windows.h>
38: #include <io.h>
39: #include <time.h>
40: #include <sys/timeb.h>
41: #endif /* ----- */
42:
43: #include "xbee.h"
44:
45: #ifdef __UMAKEFILE
     #define HOST_OS "Embedded"
46:
47: #elif defined(__GNUC__)
48:
     #define HOST_OS "Linux"
49: #elif defined(_WIN32)
    #define HOST_OS "Win32"
51: #else
     #define HOST_OS "UNKNOWN"
52:
53: #endif
54:
55: #define TRUE 1
56: #define FALSE 0
57:
58: #define ISREADY
59:
    if (!xbee ready) {
       if (stderr) fprintf(stderr,"libxbee: Run xbee_setup() first!...\n"); \
60:
61:
        exit(1);
62:
63:
64: #define M8(x) (x & 0xFF)
65: #define FDO(x,y,z)
    if (((x) = fdopen((y),(z))) == NULL) {
66:
      perror("fopen()");
67:
68:
       return(-1);
69:
70: #define FO(x,y,z)
71: if (((x) = open((y),(z))) == -1) {
      perror("open()");
72:
73:
       return(-1);
74:
75:
76: /* various connection types */
77: #define XBEE_LOCAL_AT
                              0x88
78: #define XBEE_LOCAL_ATREQ
                              0x08
79: #define XBEE_LOCAL_ATQUE 0x09
80:
81: #define XBEE_REMOTE_AT
                              0 \times 97
82: #define XBEE_REMOTE_ATREQ 0x17
83:
84: #define XBEE_MODEM_STATUS 0x8A
```

```
86: #define XBEE_TX_STATUS
87: #define XBEE_64BIT_DATATX 0x00
 88: #define XBEE_64BIT_DATA
                               0x80
89: #define XBEE_16BIT_DATATX 0x01
90: #define XBEE_16BIT_DATA
 91:
 92: #define XBEE_64BIT_IO
                               0x82
93: #define XBEE_16BIT_IO
                               0x83
94:
 95: typedef struct t_data t_data;
 96: struct t_data {
 97: unsigned char data[128];
98:
      unsigned int length;
99: };
100:
101: typedef struct t_info t_info;
102: struct t_info {
103:
      int i;
104: };
105:
106: typedef struct t_callback_list t_callback_list;
107: struct t_callback_list {
108:
      xbee_pkt *pkt;
109:
      t_callback_list *next;
110: };
111:
112: struct {
      xbee_file_t tty;
113:
114: #ifdef __GNUC__ /* ---- */
115:
     int ttyfd;
116: #else /* ---
     int ttyr;
117:
118:
      int ttyw;
119:
120:
       OVERLAPPED ttyovrw;
121:
       OVERLAPPED ttyovrr;
122:
      OVERLAPPED ttyovrs;
123: #endif /* ----- */
124:
125:
       char *path; /* serial port path */
126:
127:
      xbee_mutex_t logmutex;
128:
      FILE *log;
129:
       int logfd;
130:
131:
      xbee mutex t conmutex;
      xbee_con *conlist;
132:
133:
134:
       xbee_mutex_t pktmutex;
135:
      xbee_pkt *pktlist;
136:
       xbee_pkt *pktlast;
137:
       int pktcount;
138:
      xbee_mutex_t sendmutex;
139:
140:
141:
      xbee_thread_t listent;
142:
      int listenrun;
143:
144:
      int oldAPI;
145:
      char cmdSeq;
146:
      int cmdTime;
147: } xbee;
148:
149: /* ready flag.
150:
       needs to be set to -1 so that the listen thread can begin.
151:
       then 1 so that functions can be used (after setup of course...) */
152: volatile int xbee_ready = 0;
153:
154: static void *Xmalloc(size_t size);
155: static void *Xcalloc(size_t size);
156: static void *Xrealloc(void *ptr, size_t size);
157: static void Xfree2(void **ptr);
158: #define Xfree(x) Xfree2((void **)&x)
159:
160: static void xbee_logf(const char *logformat, int unlock, const char *file,
161:
                          const int line, const char *function, char *format, ...);
162: #define xbee_log(...) xbee_logf("[%s:%d] %s(): %s\n",1,__FILE__,__LINE__,__FUNCTION__,__VA_ARGS_
163: #define xbee_logc(...) xbee_logf("[%s:%d] %s(): %s",0,__FILE__,__LINE__,__FUNCTION__,__VA_ARGS__)
164: #define xbee_logcf()
165: fprintf(xbee.log,"\n");
      xbee_mutex_unlock(xbee.logmutex);
166:
167:
168: static int xbee_startAPI(void);
170: static int xbee_sendAT(char *command, char *retBuf, int retBuflen);
```

api.h

```
171: static int xbee_sendATdelay(int guardTime, char *command, char *retBuf, int retBuflen);
172:
173: static int xbee_parse_io(xbee_pkt *p, unsigned char *d, int maskOffset, int sampleOffset, int sample);
174: static void xbee_listen_wrapper(t_info *info);
175: static int xbee_listen(t_info *info);
176: static unsigned char xbee_getbyte(void);
177: static unsigned char xbee_getrawbyte(void);
178: static int xbee_matchpktcon(xbee_pkt *pkt, xbee_con *con);
179:
180: static t_data *xbee_make_pkt(unsigned char *data, int len);
181: static int xbee_send_pkt(t_data *pkt, xbee_con *con);
182: static void xbee_callbackWrapper(xbee_con *con);
183:
184: /* these functions can be found in the xsys files */
185: static int init_serial(int baudrate);
186: static int xbee_select(struct timeval *timeout);
187:
188: #ifdef __GNUC__ /* ---- */
189: #include "xsys/linux.c"
190: #else /* ----- */
191: #include "xsys\win32.c"
192: #endif /* ----- */
```