```
2:
       libxbee - a C library to aid the use of Digi's Series 1 XBee modules
3:
               running in API mode (AP=2).
4:
5:
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 6:
 7:
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       along with this program. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/>.
19: */
20:
24:
25: /* this file contains code that is used by Win32 ONLY */
26: #ifndef _WIN32
27: #error "This file should only be used on a Win32 system"
28: #endif
29:
30: int ver(HWND hwnd, HINSTANCE hinst, LPWSTR lpszCmdLine, int nCmdShow) {
31:
    char t[256];
     sprintf(t,"libxbee.dll\n%s\n%s",xbee_svn_version(),xbee_build_info());
32:
33:
     MessageBox(NULL, t, "libxbee Win32 DLL", MB_OK);
34:
     return 0;
35: }
36:
37: /* this gets called when the dll is loaded... */
38: BOOL APIENTRY DllMain(HANDLE hModule, DWORD dwReason, LPVOID lpReserved) {
39:
     if ((dwReason == DLL_PROCESS_DETACH) && xbee_ready == 1) {
       /* ensure that libxbee has been shut down nicely */
40:
41:
       xbee end();
     } else if (glob_hModule == NULL && (dwReason == DLL_PROCESS_ATTACH |  dwReason == DLL_THREAD_ATTACH)) {
42:
43:
       /* keep a handle on the module */
       glob_hModule = (HMODULE)hModule;
44:
45:
       xbee_mutex_init(callbackmutex);
46:
     return TRUE;
47:
48: }
49:
50: HRESULT DllCanUnloadNow(void) {
51:
    return !xbee_ready;
52: }
53:
57:
58: /* this function is from this tutorial:
59:
        http://www.codeguru.com/Cpp/COM-Tech/activex/tutorials/article.php/c5567 */
60: BOOL RegWriteKey(HKEY roothk, const char *lpSubKey, LPCTSTR val name,
                  DWORD dwType, void *lpvData, DWORD dwDataSize) {
61:
62:
       roothk:
                   HKEY_CLASSES_ROOT, HKEY_LOCAL_MACHINE, etc
63:
        lpSubKey:
                  the key relative to 'roothk'
64:
        val name:
                   the key value name where the data will be written
65:
                   REG_SZ, REG_BINARY, etc.
        dwTvpe:
66:
        lpvData:
                   a pointer to the data buffer
67:
        dwDataSize: the size of the data pointed to by lpvData */
68:
     HKEY hk;
69:
     if (ERROR_SUCCESS != RegCreateKey(roothk,lpSubKey,&hk) ) return FALSE;
70:
     if (ERROR_SUCCESS != RegSetValueEx(hk,val_name,0,dwType,(CONST BYTE *)lpvData,dwDataSize)) return FALSE;
     if (ERROR_SUCCESS != RegCloseKey(hk)) return FALSE;
71:
72:
     return TRUE;
73: }
74:
75: /* this is used by the regsrv32 application */
76: STDAPI DllRegisterServer(void) {
77:
     char key[MAX_PATH];
78:
     char value[MAX_PATH];
79:
80:
     wsprintf(key, "CLSID\\%s", dllGUID);
     wsprintf(value, "%s", dlldesc);
81:
82:
     RegWriteKey(HKEY_CLASSES_ROOT, key, NULL, REG_SZ, (void *)value, lstrlen(value));
83:
84:
     wsprintf(key, "CLSID\\%s\\InprocServer32",dllGUID);
85:
     GetModuleFileName(glob hModule, value, MAX PATH);
```

```
RegWriteKey(HKEY_CLASSES_ROOT, key, NULL, REG_SZ, (void *)value, lstrlen(value));
87:
88:
       wsprintf(key, "CLSID\\%s\\ProgId",dllGUID);
 89:
       lstrcpy(value,dllid);
 90:
       RegWriteKey(HKEY_CLASSES_ROOT, key, NULL, REG_SZ, (void *)value, lstrlen(value));
 91:
 92:
       lstrcpy(key,dllid);
 93:
       lstrcpy(value,dlldesc);
 94:
       RegWriteKey(HKEY_CLASSES_ROOT, key, NULL, REG_SZ, (void *)value, lstrlen(value));
 95:
 96:
       wsprintf(key,"%s\\CLSID",dllid);
97:
      RegWriteKey(HKEY_CLASSES_ROOT, key, NULL, REG_SZ, (void *)dllGUID, lstrlen(dllGUID));
98:
99:
       return S OK;
100: }
101:
102: /* this is used by the regsrv32 application */
103: STDAPI DllUnregisterServer(void) {
104:
      char key[MAX_PATH];
105:
       char value[MAX_PATH];
106:
       wsprintf(key,"%s\\CLSID",dllid);
107:
108:
       RegDeleteKey(HKEY_CLASSES_ROOT,key);
109:
110:
       wsprintf(key, "%s",dllid);
111:
       RegDeleteKey(HKEY_CLASSES_ROOT, key);
112:
113:
       wsprintf(key,"CLSID\\%s\\InprocServer32",dllGUID);
114:
       RegDeleteKey(HKEY_CLASSES_ROOT, key);
115:
116:
       wsprintf(key, "CLSID\\%s\\ProgId", dllGUID);
117:
       RegDeleteKey(HKEY_CLASSES_ROOT, key);
118:
119:
       wsprintf(key, "CLSID\\%s", dllGUID);
120:
       RegDeleteKey(HKEY_CLASSES_ROOT, key);
121:
122:
       return S_OK;
123: }
```