# DEEPCODER: LEARNING TO WRITE PROGRAMS

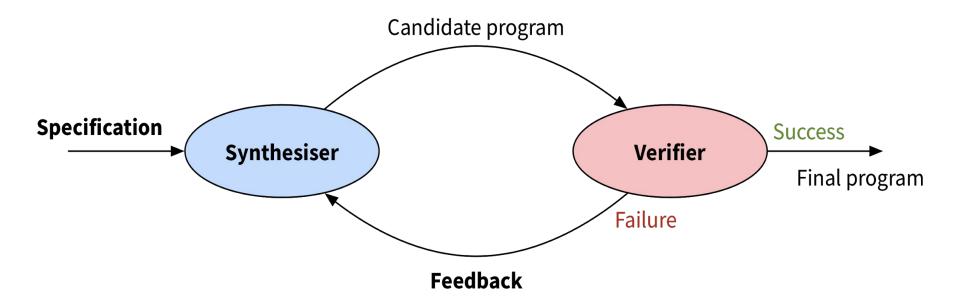
Balog et. al. ICLR 2017

Presented By: **Azad**CS 294 - 159
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### **Outline**

- Brief Overview: Program Synthesis
  - Components and Challenges
- Which does Deep Coder actually solve??
- Proposed Approach: Learning Inductive Program Synthesis (LIPS)
- Key Results
- Main Contribution
- Limitations
- Discussion

### Brief Overview: Program Synthesis



## Counter Example Guided Inductive Synthesis

## Synthesis

- Typically search techniques are employed for the synthesis
  - Enumerative Search
    - Enumerate programs: typically from smaller to larger
    - Which order do we enumerate the programs? **DeepCoder**!!!
  - Stochastic Search
    - Search landscape not smooth

```
\begin{array}{l} t \leftarrow [\text{int}] \\ p \leftarrow [\text{int}] \\ c \leftarrow MAP \; (-1) \; t \\ d \leftarrow MAP \; (-1) \; p \\ e \leftarrow ZIPWITH \; (+) \; c \; d \\ f \leftarrow MINIMUM \; e \end{array}
```

- DSL and Attributes
- Data Generation
- Machine Learning Model
- Search

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 Expressive Enough so that it actually can solve the problem

Restrictive Enough to limit search space

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- Attribute vector
  - Maps the program to a vector
- Works as a link between the ML component and the search component

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- Should be feasible to generate a large dataset
- Set of Programs in the DSL
- Attribute Vectors
- Set of I/O examples

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- Learns a distribution over attribute vectors
- P(Attribute Vectors|Set of I/O examples)

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P(Attribute Vectors|Set of examples)

Guided by the distribution learned by the model

### Deep Coder: DSL

```
x \leftarrow [int]
t \leftarrow [int]
                                             y \leftarrow [int]
p \leftarrow [int]
                                             c \leftarrow SORT x
c \leftarrow MAP (-1) t
                                             d \leftarrow SORT y
d \leftarrow MAP (-1) p
                                             e \leftarrow REVERSE d
e \leftarrow ZIPWITH (+) cd
                                              f \leftarrow ZIPWITH (*) de
f \leftarrow MINIMUM e
                                             q \leftarrow SUM f
```

First-order functions: HEAD, LAST, TAKE, DROP, ACCESS, MINIMUM, MAXIMUM, REVERSE, SORT, SUM Higher-order Functions: MAP, FILTER, COUNT, ZIPWITH, SCANL1 Lambdas: (+1), (-1), (\*2), (/2), (\*(-1)), (\*3), (/3), (\*4), (/4) - map, (+), (-), (\*), MIN, MAX - ZIPWITH, SCANL1 Predicates (>0), (<0), (%2==0), (%2==1)

### Deep Coder: Attribute Vector

## One-Hot Vector of the functions and lambdas

First-order functions: HEAD, LAST, TAKE, DROP, ACCESS, MINIMUM, MAXIMUM, REVERSE, SORT, SUM Higher-order Functions: MAP, FILTER, COUNT, ZIPWITH, SCANL1 Lambdas: (+1), (-1), (\*2), (/2), (\*(-1)), (\*3), (/3), (\*4), (/4) - map, (+), (-), (\*), MIN, MAX - ZIPWITH, SCANL1 Predicates (>0), (<0), (%2==0), (%2==1)

### Deep Coder: Data Generation

- Synthetic Program Generation
  - Pruning
- Run programs to generate inputs from outputs

```
a ← [int] An input-output example:

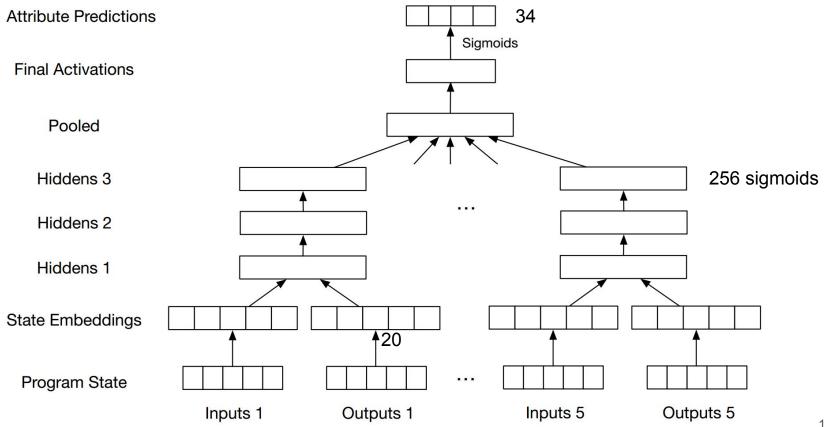
b ← FILTER (<0) a Input:

c ← MAP (*4) b [-17, -3, 4, 11, 0, -5, -9, 13, 6, 6, -8, 11]

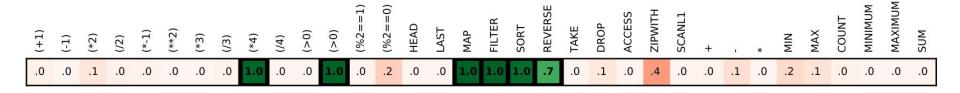
d ← SORT c Output:

e ← REVERSE d [-12, -20, -32, -36, -68]
```

### Deep Coder: ML Model



### Deep Coder: Search Component



- Depth-first search ~ 3 × 10<sup>6</sup> programs per second with caching
- "Sort and add" enumeration
- Sketch
- λ^2

## Key Results

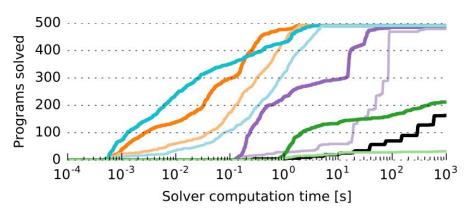
Timeout needed	DFS			Enumeration			$\lambda^2$
to solve	20%	40%	60%	20%	40%	60%	20%
Baseline DeepCoder		$2887s \\ 514s$		$8181s \\ 9s$	$>10^4 s$ 264 s		$\frac{463s}{48s}$
Speedup	<b>6.8</b> ×	<b>5.6</b> ×	<b>2.6</b> ×	907×	>37×	>2 $ imes$	9.6×

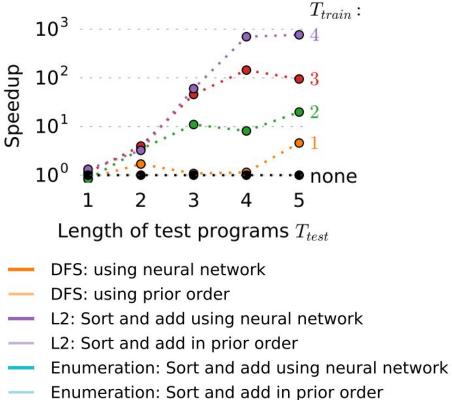
- Baseline: Simple Prior as Function Probabilities
- Training Programs: length 1 to 4
- 100: Test Programs length 5 (Search Space in the order of 10^10)

### Key Results

- RNN Encoder and Decoder: Beam search was used to explore likely programs predicted by the RNN
- Solution comparable with the other techniques when searching for programs of lengths T ≤ 2
  - where the search space size is very small (on the order of 10<sup>3</sup>).

### Other Results





Sketch: Sort and add using neural network

Sketch: Sort and add in prior order

Beam search

### Main Contribution & Impact

### **Neural-Guided Search**

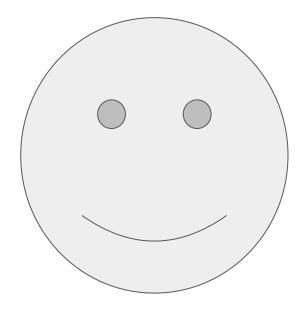
- Using weak supervision to guide-search in the program space
- Can be used as a component of the existing framework

### Possible Improvements/Limitations

- Very restricted problem domain
- Learns distribution over input data
  - Can not utilizes/condition on partial/intermediate programs as it generates
- Does not learn anything about function order/dependency
- No notion of how good the found program is/ no sense of program ranking
  - The problem is under-specified
  - There may be more than one program that may conform the I/O
    - The returned program may not be the one the user wants
- Learning Longer Programs with Loops/ Conditionals

### Discussion

- End-to-end Deep Program Synthesis vs. Neural-Guided Search
- Deep Learning + Stochastic Search ??
- Using Natural Language as specification and encode?
- Explainability & Program Synthesis
- Detecting wrong predictions and back-track?



## Some Useful Papers/Blog Posts

- Program Synthesis in 2017-18 by Alex Polozov:
   <a href="https://alexpolozov.com/blog/program-synthesis-2018/">https://alexpolozov.com/blog/program-synthesis-2018/</a>
- Program Synthesis Basics:
   <a href="https://homes.cs.washington.edu/~bornholt/post/synthesis-explained.html">https://homes.cs.washington.edu/~bornholt/post/synthesis-explained.html</a>
- Open Review: <a href="https://openreview.net/forum?id=ByldLrqlx">https://openreview.net/forum?id=ByldLrqlx</a>
- Neuro-Symbolic Program Synthesis. Emilio Parisotto, Abdel-rahman Mohamed, Rishabh Singh,
   Lihong Li, Dengyong Zhou, Pushmeet Kohli
  - End-to-end Synthesis, RNN based