We say that a *record* m *is non-adversarial (or honest) w.r.t.* view *and prefix* $\vec{m}$ if there exists a player j and some round r' such that in $\text{view}^{r'}$, j is honest, the environment provided m as input to j, and $\vec{m}$ is a prefix of $\text{extract}_i(\text{view}^{r'})$. (That is, there exists some honest player that received m as an input when their chain contained $\vec{m}$).