作业反馈3-1

TC第15.1节练习1、3

TC第15.2节练习2、4

TC第15.3节练习3、5、6

TC第15.4节练习3、5

TC第15.5节练习1

TC第15章问题4

15.1-3

Consider a modification of the rod-cutting problem in which, in addition to a price p_i for each rod, each cut incurs a fixed cost of c. The revenue associated with a solution is now the sum of the prices of the pieces minus the costs of making the cuts. Give a dynamic-programming algorithm to solve this modified problem.

Original:

```
BOTTOM-UP-CUT-ROD (p, n)

1 let r[0..n] be a new array

2 r[0] = 0

3 for j = 1 to n

4 q = -\infty

5 for i = 1 to j

6 q = \max(q, p[i] + r[j - i])

7 r[j] = q

8 return r[n]
```

```
BOTTOM-UP-CUT-ROD(p, n)

1 let r[0..n] be a new array

2 r[0] = 0

3 for j = 1 to n

4 q = -\infty

5 for i = 1 to j

6 q = \max(q, p[i] + r[j-i] - c);

7 r[j] = \max(q, p[i]);

8 return r[n]
```

15.3-6

Imagine that you wish to exchange one currency for another. You realize that instead of directly exchanging one currency for another, you might be better off making a series of trades through other currencies, winding up with the currency you want. Suppose that you can trade n different currencies, numbered $1, 2, \ldots, n$, where you start with currency 1 and wish to wind up with currency n. You are given, for each pair of currencies i and j, an exchange rate r_{ij} , meaning that if you start with d units of currency i, you can trade for dr_{ii} units of currency j. A sequence of trades may entail a commission, which depends on the number of trades you make. Let c_k be the commission that you are charged when you make k trades. Show that, if $c_k = 0$ for all k = 1, 2, ..., n, then the problem of finding the best sequence of exchanges from currency 1 to currency n exhibits optimal substructure. Then show that if commissions c_k are arbitrary values, then the problem of finding the best sequence of exchanges from currency 1 to currency n does not necessarily exhibit optimal substructure.

If $c_k = 0$, let a array d[i,j] be the maximum currencies you can exchange, to simplify the problem we just consider one unit of the original currency, so the state transformation equation is

$$d[i,j] = \max(\max_{1 \le k \le r}$$
 实质: 问题已经改变问:

是否存在其他形式的子结构?

If $c_i \neq 0$, we can take a expectatic 是否满足最后子结构特性?

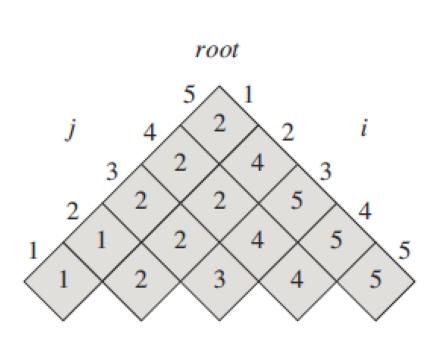
 $1, c_1 = 1000$. Though d[1, 2] * d[2, 3] is higher, we can't choose it because the fee of cut is too high.

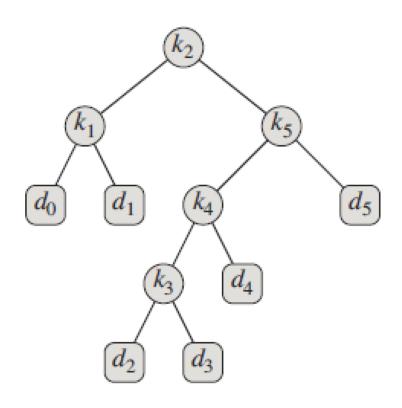
d[i,j,x] = 表示货币i恰好经过x次置换,得到货币j的打额度

$$d[i,j,x] = \max_{1 \le k \le n} \left\{ \max_{1 \le y \le x} \{ (d[i,k,y] + c_y) * (d[k,j,x-y] + c_{x-y}) \}, r_{ij} \right\}$$

15.5-1

Write pseudocode for the procedure Construct-Optimal-BST (*root*) which, given the table *root*, outputs the structure of an optimal binary search tree. For the example in Figure 15.10, your procedure should print out the structure





Is this OK?

```
Print-Optimal-Binary-Search-Tree(root, i, j)
 1 if i == 1 \land j == n
       then print k_{root[i,j]} is the root.
 3
    else
             r = root[i, j]
             if r == i
 5
                then print d_{i-1} is the left child of k_r.
 6
              else print k_{root[i,r-1]} is the left child of k_r.
                       PRINT-OPTIMAL-BINARY-SEARCH-TREE (root, i, r-1)
 8
 9
              if r == j
10
                then print d_j is the right child of k_r.
              else print k_{root[r+1,j]} is the right child of k_r.
11
                       PRINT-OPTIMAL-BINARY-SEARCH-TREE(root, r + 1, j)
12
```

例题3: 最长上升子序列(LIS)

- 给定n个整数 $A_1, A_2, ..., A_n$,按照从左到右的顺序选出尽可能多的整数,组成一个上升子序列。
- 例:
 - 给定序列: 1, 6, 3,5,7,2,9
 - LIS: 1,3,5,7,9

最优子结构是什么?

给定一个序列A[1,...,n]的LIS为L[1,...,m]; 则L[1,...,m-1]一定为A[1,...,index(L[m-1])的LIS

状态?

d(i)表示从以A_i为结尾的LIS的长度

状态转移方程?

每个数对应一个节点, 对于 A_i , A_j , 如果i<j且 A_i < A_j , 则可在 A_i , A_j 建立有向边 $A_i \rightarrow A_j$,则最终构建一个有向无环图。找到最长路

实际上可以转换例题2:

$$d(i) = \max\{0, d(j)|j < i, A_j < A_i\} + 1 \qquad O(n^2)$$

例题3: 最长上升子序列(LIS)

- 能否进一步加快?
 - 假设给定a,b满足:
 - $A_a < A_b \coprod d(a) = d(b)$
 - 则对于后续所有i(i > a, i > b), 选择a不会比选择b差:
 - 如果 $A_b < A_i$,则 $A_a < A_i$ 一定满足
 - 而如果 $A_a < A_i$,则 $A_b < A_i$ 未必满足
 - 所以,我们只需记录a,就不会丢失最优解
 - 对于相同的d值,我们只保留A中最小的一个
 - 用g(i)表示d值为i的最小A中元素的编号(如果不存在,定义为正无穷)。则:
 - $g(1) \le g(2) \le g(3) \le \dots \le g(n)$
 - 上述g值是动态改变的。
 - 对于给定的元素 A_i ,我们只需考虑在 A_i 之前的 A_i (j<i)
 - 利用二分查找找到满足 $A_{g(k)} \ge A_i$ 的第一个k,则:
 - d(i) = k
 - 更新g(k) = i

 $O(n \lg n)$

例题4: 最长公共子序列(LCS)

- ·给定两个序列A,B,求长度最大的公共子序列长度。
- 例:
 - A: 152687
 - B: 2356984
 - LCS: 568或268

最优子结构是什么?

假设C[1,k]是A[1,n]和B[1,m]的LCS, 则C[1,k-1]一定也是A[1,index(A,C[k])]和B[1,index(B,C[k])]的LCS

状态?

d(i,j)表示从以A[1,...,i]与B[1,...,j]的LCS长度

O(nm)

状态转移方程?

$$d(i,j) = \begin{cases} d(i-1,j-1) + 1 & \text{, if } A[i] = B[j] \\ \max\{d(i-1,j),d(i,j-1)\} & \text{, otherwise} \end{cases}$$

例题4: 最长公共子序列(LCS)

- 能否更快一些?
- LCS与LIS有什么联系?

例:

A: 152687

B: 2356984

LCS: 568或268

- 能够出现在LCS的字符/数字,一定同时出现在A,B之中!
- 对A中数字,按照其出现顺序先后重新编码
 - A: 152687
 - A':123456
- 按照A',对B进行重新编码:
 - B: 2356984
 - B': 3024050
- 删除B'中的0,得到B": 3245
- 对 B"求LIS