

计算机问题求解 — 论题3-1

- 动态规划

2016年08月31日

$$\text{Fibonacci: } F_n = F_{n-1} + F_{n-2}$$

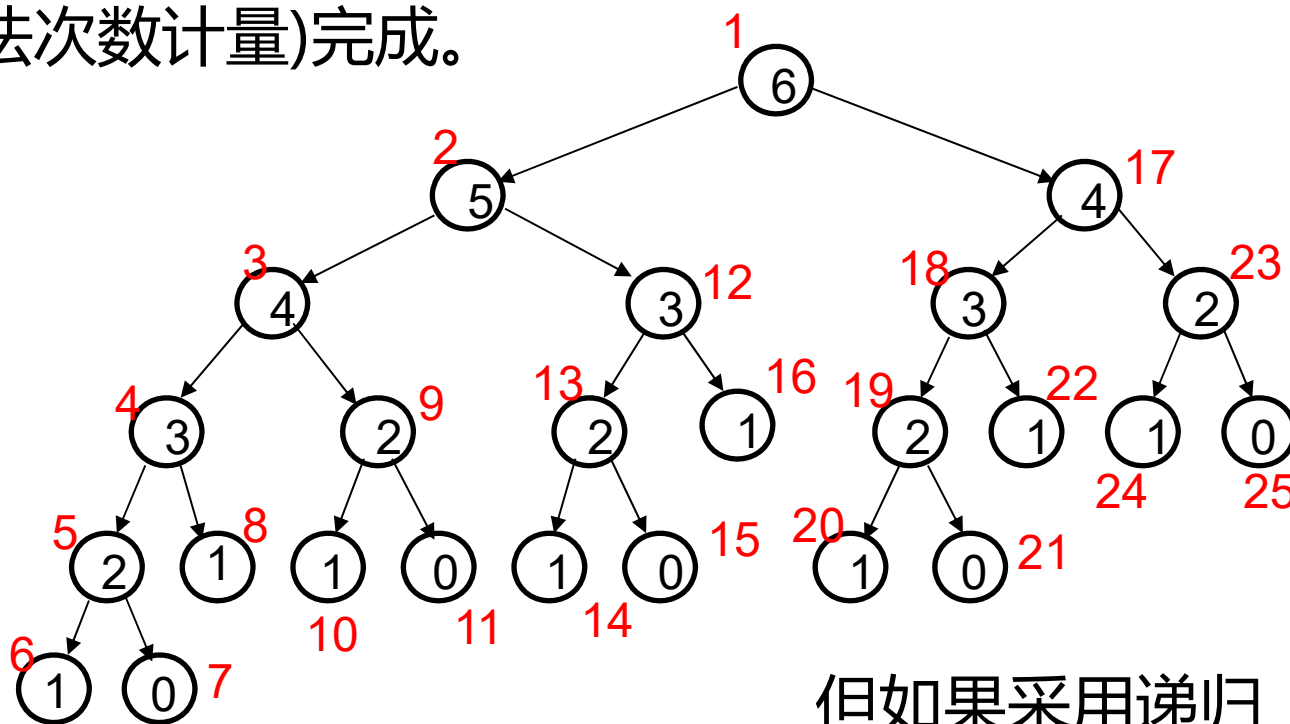
问题1:

如果要你计算第 n 个
Fibonacci数, 你用递归还是
用循环, 还是随便? 为什么?

递归可能代价高昂

计算第 n 个Fibonacci数
其实可以在线性时间内
(以加法次数计量)完成。

$$F_n = \frac{1}{\sqrt{5}} \left[\left(\frac{1 + \sqrt{5}}{2} \right)^n - \left(\frac{1 - \sqrt{5}}{2} \right)^n \right]$$



但如果采用递归，递归调用的次数是 $2F_{n+1} - 1$

问题2:

相比较快速排序的分治法递归，为什么上面的例子采用递归代价高昂？

QUICKSORT(A, p, r)

```
1  if  $p < r$ 
2       $q = \text{PARTITION}(A, p, r)$ 
3      QUICKSORT( $A, p, q - 1$ )
4      QUICKSORT( $A, q + 1, r$ )
```

问题3:

我们有什么办法来应对这种情况？

“用循环解决斐波拉契数列”
的方案给我们什么启发？

Rod Cutting Problem

The *rod-cutting problem* is the following. Given a rod of length n inches and a table of prices p_i for $i = 1, 2, \dots, n$, determine the maximum revenue r_n obtainable by cutting up the rod and selling the pieces.

一个样本输入及其解：

length i	1	2	3	4	5	6	7	8	9	10
price p_i	1	5	8	9	10	17	17	20	24	30

$r_1 = 1$ from solution $1 = 1$ (no cuts),

$r_2 = 5$ from solution $2 = 2$ (no cuts),

$r_3 = 8$ from solution $3 = 3$ (no cuts),

$r_4 = 10$ from solution $4 = 2 + 2$,

$r_5 = 13$ from solution $5 = 2 + 3$,

$r_6 = 17$ from solution $6 = 6$ (no cuts),

$r_7 = 18$ from solution $7 = 1 + 6$ or $7 = 2 + 2 + 3$,

$r_8 = 22$ from solution $8 = 2 + 6$,

$r_9 = 25$ from solution $9 = 3 + 6$,

$r_{10} = 30$ from solution $10 = 10$ (no cuts).

r_7 :

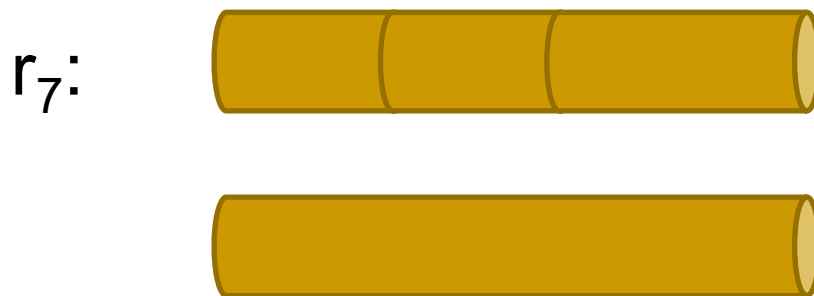


问题4:

为什么可能的割法数量
是 2^{n-1} ?

问题5:

解决问题从那里开始?



我们总是要切第一刀的，但是
第一刀割在何?

递归的解法：扫描所有可能的割法

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1)$$

$$r_n = \max_{1 \leq i \leq n} (p_i + r_{n-i})$$

问题6:

左边的两个式子
有什么区别？

CUT-ROD(p, n)

```
1  if  $n == 0$ 
2      return 0
3   $q = -\infty$ 
4  for  $i = 1$  to  $n$ 
5       $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$ 
6  return  $q$ 
```

最优子结构:

$$r_n = \max(p_n, r_1 + r_{n-1}, r_2 + r_{n-2}, \dots, r_{n-1} + r_1)$$

问题7:

你能借助以上的式子解释一下
什么是最优子结构(Optimal
Substructure)?

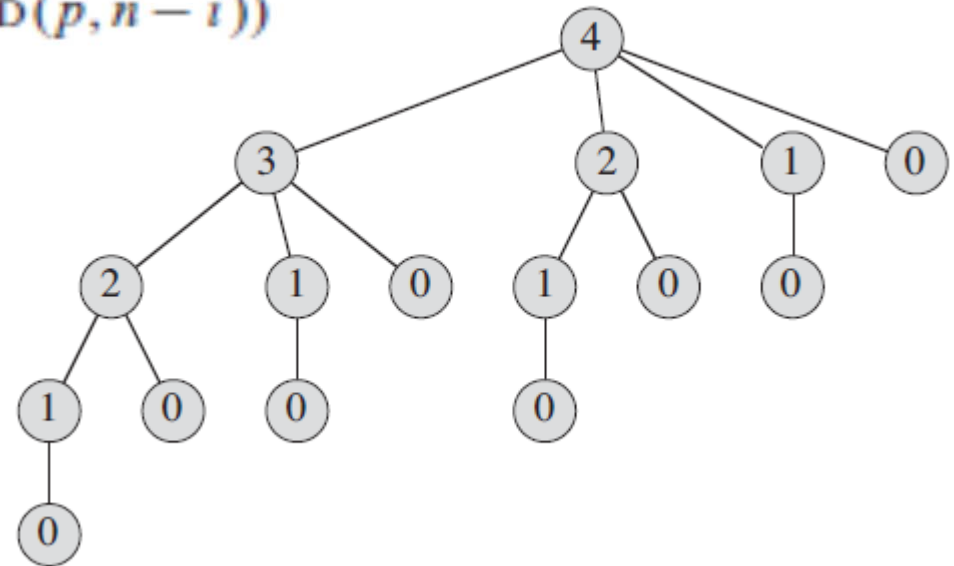
递归的解法:

CUT-ROD(p, n)

```
1  if  $n == 0$ 
2      return 0
3   $q = -\infty$ 
4  for  $i = 1$  to  $n$ 
5       $q = \max(q, p[i] + \text{CUT-ROD}(p, n - i))$ 
6  return  $q$ 
```

问题8:

为什么这个算法注定是低效率的?



问题9:

用循环的方法计算第 n 个
Fibonacci数效率会很高，
这对你有什么启发吗？

MEMOIZED-CUT-ROD-AUX(p, n, r)

```
1  if  $r[n] \geq 0$ 
2      return  $r[n]$ 
3  if  $n == 0$ 
4       $q = 0$ 
5  else  $q = -\infty$ 
6      for  $i = 1$  to  $n$ 
7           $q = \max(q, p[i] + \text{MEMOIZED-CUT-ROD-AUX}(p, n - i, r))$ 
8   $r[n] = q$ 
9  return  $q$ 
```

MEMOIZED-CUT-ROD(p, n)

```
1  let  $r[0..n]$  be a new array
2  for  $i = 0$  to  $n$ 
3       $r[i] = -\infty$ 
4  return MEMOIZED-CUT-ROD-AUX( $p, n, r$ )
```



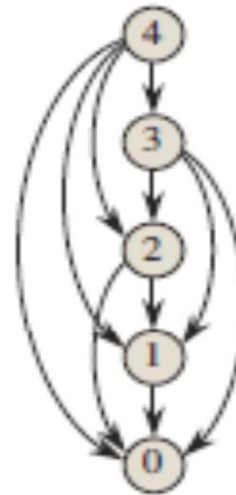
复杂度均降
到平方级！

BOTTOM-UP-CUT-ROD(p, n)

```
1  let  $r[0..n]$  be a new array
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6           $q = \max(q, p[i] + r[j - i])$ 
7       $r[j] = q$ 
8  return  $r[n]$ 
```

问题9:

消除重复计算，甚至完全消除递归的关键是什么？



关键是次序！

问题10:

为什么先人命名这个方法为
dynamic programming?

子问题的序在动态规划算法设计中非常重要:

BOTTOM-UP-CUT-ROD(p, n)

```
1  let  $r[0..n]$  be a new array
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6           $q = \max(q, p[i] + r[j - i])$ 
7       $r[j] = q$ 
8  return  $r[n]$ 
```

最优值和最优解

- 最优值还不是解，我们需要得到实现最优值的“那个解”。

问题11:

我们怎么能从“值”得到“解”？

再加一个数组，跟踪
最优值获得的过程。

PRINT-CUT-ROD-SOLUTION(p, n)

```
1  ( $r, s$ ) = EXTENDED-BOTTOM-UP-CUT-ROD( $p, n$ )
2  while  $n > 0$ 
3      print  $s[n]$ 
4       $n = n - s[n]$ 
```



i	0	1	2	3	4	5	6	7	8	9	10
$r[i]$	0	1	5	8	10	13	17	18	22	25	30
$s[i]$	0	1	2	3	2	2	6	1	2	3	10

EXTENDED-BOTTOM-UP-CUT-ROD(p, n)

```
1  let  $r[0..n]$  and  $s[0..n]$  be new arrays
2   $r[0] = 0$ 
3  for  $j = 1$  to  $n$ 
4       $q = -\infty$ 
5      for  $i = 1$  to  $j$ 
6          if  $q < p[i] + r[j - i]$ 
7               $q = p[i] + r[j - i]$ 
8               $s[j] = i$ 
9       $r[j] = q$ 
10 return  $r$  and  $s$ 
```

问题12:
你能否用“通俗”
的表达方式说说
 $s[j]$ 究竟是什么?

Matrix-Chain Multiplication Problem

- 需要完成任务:

求乘积: $A_1 \times A_2 \times \dots \times A_{n-1} \times A_n$

A_i 是二维矩阵, 一般不是方阵, 大小符合乘法规定的要求。

- 为什么会成为问题:

- 矩阵乘法满足结合律, 因此我们可以任意指定运算顺序;
- 而不同的计算顺序代价差别很大。

- 优化问题: 什么样的次序计算代价最小?

矩阵乘法的代价

$$\text{Let } C = A_{p \times q} \times B_{q \times r}$$

$$c_{i,j} = \sum_{k=1}^q a_{i,k}$$

An example: $A_1 \times A_2 \times A_3 \times A_4$

$30 \times 1 \quad 1 \times 40 \quad 40 \times 10 \quad 10 \times 25$

$((A_1 \times A_2) \times A_3) \times A_4$: 20700 multiplications

$A_1 \times (A_2 \times (A_3 \times A_4))$: 11750

$(A_1 \times A_2) \times (A_3 \times A_4)$: 41200

$A_1 \times ((A_2 \times A_3) \times A_4)$: 1400

C 共有 $p \times r$ 个元素

所以，总共执行乘法 pqr 次。

$$P(n) = \begin{cases} 1 & \text{if } n = 1 \\ \sum_{k=1}^{n-1} P(k)P(n-k) & \text{if } n \geq 2 \end{cases}$$

问题13:

解释上面的式子，以此说明
“穷举所有加括号的方式”
的解法是效率很低的？

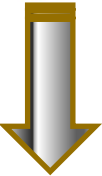
问题14:

什么是矩阵连乘问题的
“第一刀”？你能否从
这一点出发讨论此问题
的“最优子结构”？

最优值的递归表示

We can define $m[i, j]$ recursively as follows. If $i = j$, the problem is trivial; the chain consists of just one matrix $A_{i..i} = A_i$, so that no scalar multiplications are necessary to compute the product. Thus, $m[i, i] = 0$ for $i = 1, 2, \dots, n$. To compute $m[i, j]$ when $i < j$, we take advantage of the structure of an optimal solution from step 1. Let us assume that to optimally parenthesize, we split the product $A_i A_{i+1} \cdots A_j$ between A_k and A_{k+1} , where $i \leq k < j$. Then, $m[i, j]$ equals the minimum cost for computing the subproducts $A_{i..k}$ and $A_{k+1..j}$, plus the cost of multiplying these two matrices together. Recalling that each matrix A_i is $p_{i-1} \times p_i$, we see that computing the matrix product $A_{i..k} A_{k+1..j}$ takes $p_{i-1} p_k p_j$ scalar multiplications. Thus, we obtain

$$m[i, j] = m[i, k] + m[k + 1, j] + p_{i-1} p_k p_j .$$


$$m[i, j] = \begin{cases} 0 & \text{if } i = j \\ \min_{i \leq k < j} \{m[i, k] + m[k + 1, j] + p_{i-1} p_k p_j\} & \text{if } i < j \end{cases}$$

问题15:

如果直接用递归计算，为什么子问题一定会大量地重复被计算？

类比rod cutting problem, 递归的代价应该是指数级的，但子问题个数其实只有平方级。

问题16:
计算次序应该如何安排?

We shall implement the tabular, bottom-up method in the procedure MATRIX-CHAIN-ORDER, which appears below. This procedure assumes that matrix A_i has dimensions $p_{i-1} \times p_i$ for $i = 1, 2, \dots, n$. Its input is a sequence $p = \langle p_0, p_1, \dots, p_n \rangle$, where $p.length = n + 1$. The procedure uses an auxiliary table $m[1..n, 1..n]$ for storing the $m[i, j]$ costs and another auxiliary table $s[1..n - 1, 2..n]$ that records which index of k achieved the optimal cost in computing $m[i, j]$. We shall use the table s to construct an optimal solution.

MATRIX-CHAIN-ORDER(p)

```
1   $n = p.length - 1$ 
2  let  $m[1..n, 1..n]$  and  $s[1..n - 1, 2..n]$  be new tables
3  for  $i = 1$  to  $n$ 
4       $m[i, i] = 0$ 
5  for  $l = 2$  to  $n$            //  $l$  is the chain length
6      for  $i = 1$  to  $n - l + 1$ 
7           $j = i + l - 1$ 
8           $m[i, j] = \infty$ 
9          for  $k = i$  to  $j - 1$ 
10              $q = m[i, k] + m[k + 1, j] + p_{i-1}p_kp_j$ 
11             if  $q < m[i, j]$ 
12                  $m[i, j] = q$ 
13                  $s[i, j] = k$ 
14  return  $m$  and  $s$ 
```

连乘矩阵的
个数递增

连乘链起点

连乘链终点

扫描指定范围内
所有子问题

记录最小值与实现点

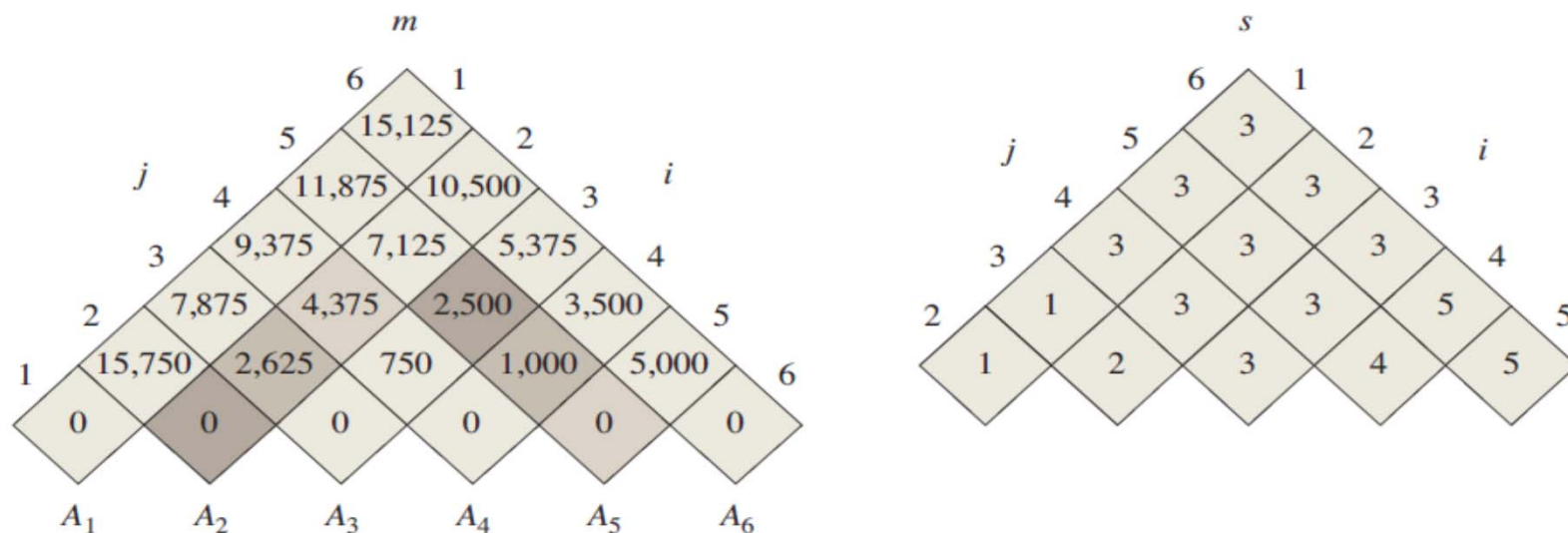


Figure 15.5 The m and s tables computed by MATRIX-CHAIN-ORDER for $n = 6$ and the following matrix dimensions:

matrix	A_1	A_2	A_3	A_4	A_5	A_6
dimension	30×35	35×15	15×5	5×10	10×20	20×25

The tables are rotated so that the main diagonal runs horizontally. The m table uses only the main diagonal and upper triangle, and the s table uses only the upper triangle. The minimum number of scalar multiplications to multiply the 6 matrices is $m[1, 6] = 15,125$. Of the darker entries, the pairs that have the same shading are taken together in line 10 when computing

$$\begin{aligned}
 m[2, 5] &= \min \begin{cases} m[2, 2] + m[3, 5] + p_1 p_2 p_5 = 0 + 2500 + 35 \cdot 15 \cdot 20 = 13,000, \\ m[2, 3] + m[4, 5] + p_1 p_3 p_5 = 2625 + 1000 + 35 \cdot 5 \cdot 20 = 7125, \\ m[2, 4] + m[5, 5] + p_1 p_4 p_5 = 4375 + 0 + 35 \cdot 10 \cdot 20 = 11,375 \end{cases} \\
 &= 7125.
 \end{aligned}$$

问题17:
数字添入
顺序是怎
样的?

问题18:

什么样的问题适合用动态
规划解决?

问题19:

有人说动态规划能用多项式时间解决原来是指数级难度的问题，这话对吗？

Open topics

- 以6个矩阵相乘为例，画出子任务图，结合该图，现场书写并解读矩阵连乘刮号化算法
- 某个通信系统由若干个设备串联构成，每个设备可能有多个厂商生产，均有带宽和价格参数。系统的总带宽决定于某个设备的最小带宽，总价格是各个设备的价格总和。请你设计一个算法，以带宽/造价为最优目标，确定该通信系统的构成
 - 请按照“最优子结构确定、确定递归表达式、非递归实现”步骤完成设计和讲解

课外作业

- TC pp.369-: ex.15.1-1, 15.1-3
 - TC pp.378-: ex.15.2-2, 15.2-4
 - TC pp.389-: ex.15.3-3, 15.3-5, 15.3-6
 - TC pp.396-: ex.15.4-3, 15.4-5
 - TC pp.403-: ex.15.5-1
 - TC pp.404-: prob.15-4
-