

# 作业反馈3-9

25.1.5.

25.2.4.

problem 25.2

## 25.1-5

Show how to express the single-source shortest-paths problem as a product of matrices and a vector. Describe how evaluating this product corresponds to a Bellman-Ford-like algorithm (see Section 24.1).

Define  $R^{(1)}$  as the column vector corresponding to the source  $s$  of the matrix  $W$ . Define recursively that

$$R^{(i+1)} = R^{(i)}W.$$

The vector  $R^{|V|-1}$  gives the result.

Ignore infinite entries in the matrix  $W$ , and each step of matrix multiplication runs in  $\Theta(|E|)$  time. Thus the algorithm runs in  $\Theta(|E| \log |V|)$  time.

Bellman-Ford algorithm is the same as doing  $(n - 1)$  multiplications.

## 25.2-4

As it appears above, the Floyd-Warshall algorithm requires  $\Theta(n^3)$  space, since we compute  $d_{ij}^{(k)}$  for  $i, j, k = 1, 2, \dots, n$ . Show that the following procedure, which simply drops all the superscripts, is correct, and thus only  $\Theta(n^2)$  space is required.

FLOYD-WARSHALL'( $W$ )

```
1   $n = W.rows$ 
2   $D = W$ 
3  for  $k = 1$  to  $n$ 
4      for  $i = 1$  to  $n$ 
5          for  $j = 1$  to  $n$ 
6               $d_{ij} = \min(d_{ij}, d_{ik} + d_{kj})$ 
7  return  $D$ 
```

FLOYD-WARSHALL( $W$ )

```
1   $n = W.rows$ 
2   $D^{(0)} = W$ 
3  for  $k = 1$  to  $n$ 
4      let  $D^{(k)} = (d_{ij}^{(k)})$  be a new  $n \times n$  matrix
5      for  $i = 1$  to  $n$ 
6          for  $j = 1$  to  $n$ 
7               $d_{ij}^{(k)} = \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$ 
8  return  $D^{(n)}$ 
```

根据这个动规方程我们可以得到  $d_{ij}^{(k)}$  只和  $d_{ij}^{(k-1)}$  有关，所以我们最多只用保存上一状态就可以了。

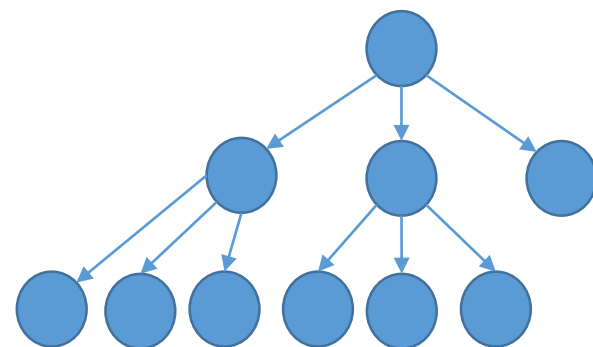
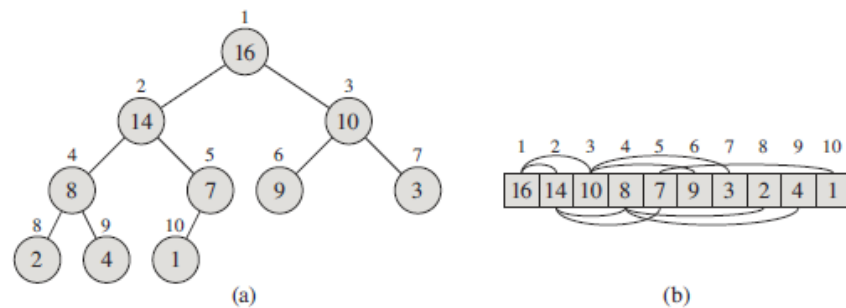
而在当前  $k$  的整个循环中对于任意的  $(i,j)$   $d_{ik}$  和  $d_{jk}$  是不会发生变化的，所以可以直接修改  $d_{ij}$  不会发生错误

所以空间复杂度只有  $\Theta(n^2)$

## 25-2 Shortest paths in $\epsilon$ -dense graphs

A graph  $G = (V, E)$  is  $\epsilon$ -dense if  $|E| = \Theta(V^{1+\epsilon})$  for some constant  $\epsilon$  in the range  $0 < \epsilon \leq 1$ . By using  $d$ -ary min-heaps (see Problem 6-2) in shortest-paths algorithms on  $\epsilon$ -dense graphs, we can match the running times of Fibonacci-heap-based algorithms without using as complicated a data structure.

- What are the asymptotic running times for INSERT, EXTRACT-MIN, and DECREASE-KEY, as a function of  $d$  and the number  $n$  of elements in a  $d$ -ary min-heap? What are these running times if we choose  $d = \Theta(n^\alpha)$  for some constant  $0 < \alpha \leq 1$ ? Compare these running times to the amortized costs of these operations for a Fibonacci heap.
- Show how to compute shortest paths from a single source on an  $\epsilon$ -dense directed graph  $G = (V, E)$  with no negative-weight edges in  $O(E)$  time. (*Hint: Pick  $d$  as a function of  $\epsilon$ .*)
- Show how to solve the all-pairs shortest-paths problem on an  $\epsilon$ -dense directed graph  $G = (V, E)$  with no negative-weight edges in  $O(VE)$  time.
- Show how to solve the all-pairs shortest-paths problem in  $O(VE)$  time on an  $\epsilon$ -dense directed graph  $G = (V, E)$  that may have negative-weight edges but has no negative-weight cycles.



Insert:  $O(\log_d n)$

Extract-Min:  $O(d \log_d n)$

Decrease-Key:  $O(\log_d n)$

$$d = n^\alpha$$

Insert:  $O(\log_d n) = O(1/\alpha) = O(1)$

Extract-Min:  $O(d \log_d n) = O\left(\frac{n^\alpha}{\alpha}\right) = O(n^\alpha)$

Decrease-Key:  $O(\log_d n) = O(1/\alpha) = O(1)$

### 25-2 Shortest paths in $\epsilon$ -dense graphs

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- a. What are the asymptotic running times for INSERT, EXTRACT-MIN, and DECREASE-KEY, as a function of  $d$  and the number  $n$  of elements in a  $d$ -ary min-heap? What are these running times if we choose  $d = \Theta(n^\alpha)$  for some constant  $0 < \alpha \leq 1$ ? Compare these running times to the amortized costs of these operations for a Fibonacci heap.

DIJKSTRA( $G, w, s$ )

```

1  INITIALIZE-SINGLE-SOURCE( $G, s$ )
2   $S = \emptyset$ 
3   $Q = G.V$ 
4  while  $Q \neq \emptyset$ 
5       $u = \text{EXTRACT-MIN}(Q)$ 
6       $S = S \cup \{u\}$ 
7      for each vertex  $v \in G.Adj[u]$ 
8          RELAX( $u, v, w$ )
    
```

The algorithm calls both INSERT and EXTRACT-MIN once per vertex

calls DECREASE-KEY at most  $|E|$  times

$$|V| * (c(\text{Insert}) + c(\text{ExtMin})) + |E| * c(\text{DK})$$

$$\begin{aligned}
 & n * (O(\log_d n) + O(d \log_d n)) + n^{1+\epsilon} * O(\log_d n) \\
 &= O(n^{1+\epsilon} \log_d n) = O(|E| \log_d n) \\
 &= O(|E|)
 \end{aligned}$$

- c. Show how to solve the all-pairs shortest-paths problem on an  $\epsilon$ -dense directed graph  $G = (V, E)$  with no negative-weight edges in  $O(VE)$  time.
- d. Show how to solve the all-pairs shortest-paths problem in  $O(VE)$  time on an  $\epsilon$ -dense directed graph  $G = (V, E)$  that may have negative-weight edges but has no negative-weight cycles.

$$\longrightarrow O(\log_d n) = O(1)$$

$d = n^\alpha$ 可满足



### 25-2 Shortest paths in $\epsilon$ -dense graphs

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a. What are the asymptotic running times for INSERT, EXTRACT-MIN, and DECREASE-KEY, as a function of  $d$  and the number  $n$  of elements in a  $d$ -ary min-heap? What are these running times if we choose  $d = \Theta(n^\alpha)$  for some constant  $0 < \alpha \leq 1$ ? Compare these running times to the amortized costs of these operations for a Fibonacci heap.

b. Show how to compute shortest paths from a single source on an  $\epsilon$ -dense directed graph  $G = (V, E)$  with no negative-weight edges in  $O(E)$  time. (Hint: Pick  $d$  as a function of  $\epsilon$ .)

JOHNSON( $G, w$ )

```
1  compute  $G'$ , where  $G'.V = G.V \cup \{s\}$ ,  
    $G'.E = G.E \cup \{(s, v) : v \in G.V\}$ , and  
    $w(s, v) = 0$  for all  $v \in G.V$   
2  if BELLMAN-FORD( $G', w, s$ ) == FALSE  
3    print "the input graph contains a negative-weight cycle"  
4  else for each vertex  $v \in G'.V$   
5    set  $h(v)$  to the value of  $\delta(s, v)$   
   computed by the Bellman-Ford algorithm  
6  for each edge  $(u, v) \in G'.E$   
7     $\hat{w}(u, v) = w(u, v) + h(u) - h(v)$   
8  let  $D = (d_{uv})$  be a new  $n \times n$  matrix  
9  for each vertex  $u \in G.V$   
10   run DIJKSTRA( $G, \hat{w}, u$ ) to compute  $\hat{\delta}(u, v)$  for all  $v \in G.V$   
11   for each vertex  $v \in G.V$   
12      $d_{uv} = \hat{\delta}(u, v) + h(v) - h(u)$   
13  return  $D$ 
```