- 教材讨论
 - -JH第2章第3节第1小节、第2小节的三个定义

问题1:字母表、词、语言

- alphabet、symbol、word、language
 - 它们是如何被形式化定义的?
 - 你能举出一些实际生活中的例子吗?
- 你能设计一种语言来编码全班同学问求的期末考试成绩吗?
 - 你设计的字母表、词和语言分别是什么?
- 你能设计一种语言来编码图片吗?
 - 你设计的字母表、词和语言分别是什么?
- 编码视频呢?
 - 你设计的字母表、词和语言分别是什么?
- 什么是concatenation of word? 你能利用这个概念来定义这些新概念吗?
 - prefix/suffix/subword
 - concatenation of language

问题1:字母表、词、语言(续)

Definition 2.3.1.10. Let $\Sigma = \{s_1, s_2, \ldots, s_m\}$, $m \geq 1$, be an alphabet, and let $s_1 < s_2 < \cdots < s_m$ be a linear ordering on Σ . We define the canonical ordering on Σ^* as follows. For all $u, v \in \Sigma^*$,

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u < v \text{ if } |u| < |v|

or |u| = |v|, u = xs_iu', \text{ and } v = xs_jv'

for some \ x, u', v' \in \Sigma^*, \text{ and } i < j.
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- 我们为什么需要一种词的排序规则?
- 你能解释这条排序规则吗?
- 你能给出一种不同的排序规则吗?

问题2: 判定和优化问题

Definition 2.3.2.1. A decision problem is a triple (L, U, Σ) where Σ is an alphabet and $L \subseteq U \subseteq \Sigma^*$. An algorithm A solves (decides) the decision problem (L, U, Σ) if, for every $x \in U$,

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(i) A(x) = 1 if x \in L, and

(ii) A(x) = 0 if x \in U - L (x \notin L).
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- decision problem中的三个符号分别表示什么意思?
 - 这里的word是什么?
- 判定算法应该给出怎样的结果?

An equivalent form of a description of a decision problem is the following form that specifies the input-output behavior.

Problem (L, U, Σ)

Input: An $x \in U$. Output: "yes" if $x \in L$, "no" otherwise.

For many decision problems (L, U, Σ) we assume $U = \Sigma^*$. In that case we shall use the short notation (L, Σ) instead of (L, Σ^*, Σ) .

• 你理解这段话的含义了吗?

- 这些判定问题分别是什么含义?它们的L分别是什么?
 - Primality testing

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\{w \in \{0,1\}^* \mid Number(w) \text{ is a prime}\}
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Equivalence problem for polynomials

Satisfiability problem

 $\{w \in \Sigma_{logic}^+ | w \text{ is a code of a satisfiable formula in CNF}\}$

Clique problem

 $\{x\#w \in \{0,1,\#\}^* \mid x \in \{0,1\}^* \text{ and } w \text{ represents a graph}$ that contains a clique of size $Number(x)\}$

Vertex cover problem

 $\{u\#w\in\{0,1,\#\}^+\mid\ u\in\{0,1\}^+\ \text{and}\ w\ \text{represents a graph that}$ contains a vertex cover of size $Number(u)\}$

Hamiltonian cycle problem

 $\{w \in \{0, 1, \#\}^* \mid w \text{ represents a graph that }$ contains a Hamiltonian cycle}

Existence of a solution of linear integer programming

 $\{(A,b) \in \{0,1,\#\}^* \mid Sol_{\mathbb{Z}}(A,b) \neq \emptyset\}$

Definition 2.3.2.2. An optimization problem is a 7-tuple $U = (\Sigma_I, \Sigma_O, L, L_I, \mathcal{M}, cost, goal)$, where

- (i) Σ_I is an alphabet, called the input alphabet of U,
- (ii) Σ_O is an alphabet, called the output alphabet of U,
- (iii) $L \subseteq \Sigma_I^*$ is the language of feasible problem instances,
- (iv) $L_I \subseteq L$ is the language of the (actual) problem instances of U,
- (v) \mathcal{M} is a function from L to $Pot(\Sigma_O^*)^{30}$ and, for every $x \in L$, $\mathcal{M}(x)$ is called the set of feasible solutions for x,
- (vi) cost is the cost function that, for every pair (u, x), where u ∈ M(x) for some x ∈ L, assigns a positive real number cost(u, x),
 (vii) goal ∈ {minimum, maximum}.
- optimization problem中的七个符号分别表示什么意思?

An algorithm A is consistent for U if, for every $x \in L_I$, the output $A(x) \in \mathcal{M}(x)$. We say that an algorithm B solves the optimization problem U if

- (i) B is consistent for U, and
- (ii) for every $x \in L_I$, B(x) is an optimal solution for x and U.
- 优化算法应该给出怎样的结果?

• 你能简述minimum vertex cover problem的含义吗?

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Input: A graph G = (V, E).
Constraints: \mathcal{M}(G) = \{S \subseteq V \mid \text{every edge of } E \text{ is incident to at least one vertex of } S\}.
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Cost: For every $S \in \mathcal{M}(G)$, cost(S, G) = |S|.

Goal: minimum.

• 它和判定问题中的vertex cover problem之间有什么联系?

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\{u\#w \in \{0,1,\#\}^+ \mid u \in \{0,1\}^+ \text{ and } w \text{ represents a graph that contains a vertex cover of size } Number(u)\}
```

• 你能简述maximum clique problem的含义吗?

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\begin{array}{ll} \text{Input:} & \mathsf{A} \; \mathsf{graph} \; G = (V,E) \\ \text{Constraints:} \; \mathcal{M}(G) = \{S \subseteq V \, | \, \{\{u,v\} \, | \, u,v \in S, u \neq v\} \subseteq E\}. \\ & \{\mathcal{M}(G) \; \mathsf{contains} \; \mathsf{all} \; \mathsf{complete} \; \mathsf{subgraphs} \; \mathsf{(cliques)} \; \mathsf{of} \; G\} \\ \text{Costs:} & \mathsf{For} \; \mathsf{every} \; S \in \mathcal{M}(G), \; \mathit{cost}(S,G) = |S|. \\ \text{Goal:} & \mathit{maximum}. \end{array}
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• 它和判定问题中的clique problem之间有什么联系?

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\{x\#w \in \{0,1,\#\}^* \mid x \in \{0,1\}^* \text{ and } w \text{ represents a graph}
that contains a clique of size Number(x)\}
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• 你能简述maximum cut problem的含义吗?

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\begin{array}{ll} \text{Input:} & \mathsf{A} \; \mathsf{graph} \; G = (V,E). \\ \mathsf{Constraints:} & \mathcal{M}(G) = \{(V_1,V_2) \, | \, V_1 \cup V_2 = V, V_1 \neq \emptyset \neq V_2, \mathsf{and} V_1 \cap V_2 = \emptyset\}. \\ \mathsf{Costs:} & \mathsf{For} \; \mathsf{every} \; \mathsf{cut} \; (V_1,V_2) \in \mathcal{M}(G), \\ & cost((V_1,V_2),G) = |E \cap \{\{u,v\} \, | \, u \in V_1, v \in V_2\}|. \\ \mathsf{Goal:} & maximum. \end{array}
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• 你能给出一个与之相关的判定问题吗?

• 你能简述traveling salesperson problem的含义吗?

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Input: A weighted complete graph (G,c), where G=(V,E) and c:E\to \mathbb{N}. Let V=\{v_1,\ldots,v_n\} for some n\in\mathbb{N}-\{0\}. Constraints: For every input instance (G,c), \mathcal{M}(G,c)=\{v_{i_1},v_{i_2},\ldots,v_{i_n},v_{i_1}\mid(i_1,i_2,\ldots,i_n)\text{ is a permutation of }(1,2,\ldots,n)\}, i.e., the set of all Hamiltonian cycles of G. Costs: For every Hamiltonian cycle H=v_{i_1}v_{i_2}\ldots v_{i_n}v_{i_1}\in\mathcal{M}(G,c), cost((v_{i_1},v_{i_2},\ldots v_{i_n},v_{i_1}),(G,c))=\sum_{j=1}^n c(\{v_{i_j},v_{i_{(j \bmod n)+1}}\}), i.e., the cost of every Hamiltonian cycle H is the sum of the weights of all edges of H. Goal: minimum.
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• 你能简述knapsack problem的含义吗?

Input: A positive integer b, and 2n positive integers w_1, w_2, \ldots, w_n , c_1, c_2, \ldots, c_n for some $n \in \mathbb{N} - \{0\}$.

Constraints:

$$\mathcal{M}(b, w_1, \ldots, w_n, c_1, \ldots, c_n) = \{T \subseteq \{1, \ldots, n\} \mid \sum_{i \in T} w_i \leq b\}.$$

Costs: For each $T \in \mathcal{M}(b, w_1, \dots, w_n, c_1, \dots, c_n)$.

$$cost(T, b, w_1, \ldots, w_n, c_1, \ldots, c_n) = \sum_{i \in T} c_i.$$

Goal: maximum.

• 你能简述bin-packing problem的含义吗?

Input: n rational numbers $w_1, w_2, \ldots, w_n \in [0, 1]$ for some positive integer n.

Constraints: $\mathcal{M}(w_1,w_2,\ldots,w_n)=\{S\subseteq\{0,1\}^n\mid \text{ for every }s\in S,\ s^{\mathsf{T}}\cdot(w_1,w_2,\ldots,w_n)\leq 1, \text{ and }\sum_{s\in S}s=(1,1,\ldots,1)\}.$ {If $S=\{s_1,s_2,\ldots,s_m\}$, then $s_i=(s_{i1},s_{i2},\ldots,s_{in})$ determines the set of objects packed in the ith bin. The jth object is packed into the ith bin if and only if $s_{ij}=1$. The constraint

$$s_i^{\mathsf{T}} \cdot (w_1, \dots, w_n) \leq 1$$

assures that the ith bin is not overfilled. The constraint

$$\sum_{s \in S} s = (1, 1, \dots, 1)$$

assures that every object is packed in exactly one bin.}

Cost: For every $S \in \mathcal{M}(w_1, w_2, \dots, w_n)$,

$$cost(S, (w_1, \ldots, w_n)) = |S|.$$

Goal: minimum.

• 你能简述makespan scheduling problem的含义吗?

Positive integers p_1, p_2, \ldots, p_n and an integer $m \geq 2$ for some $n \in$

Input:

• 你能简述set cover problem的含义吗?

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\begin{array}{ll} \text{Input:} & (X,\mathcal{F}), \text{ where } X \text{ is a finite set and } \mathcal{F} \subseteq Pot(X) \text{ such that } X = \bigcup_{S \in \mathcal{F}} S. \\ \text{Constraints:} \text{ For every input } (X,\mathcal{F}), \\ & \mathcal{M}(X,\mathcal{F}) = \{C \subseteq \mathcal{F} \,|\, X = \bigcup_{S \in C} S\}. \\ \text{Costs:} & \text{For every } C \in \mathcal{M}(X,\mathcal{F}), \ cost(C,(X,\mathcal{F})) = |C|. \\ \text{Goal:} & minimum. \end{array}
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• 你能简述maximum satisfiability problem的含义吗?

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Input: A formula \Phi = F_1 \wedge F_2 \wedge \cdots \wedge F_m over X = \{x_1, x_2, \ldots\} in CNF (an equivalent description of this instance of MAX-SAT is to consider the set of clauses F_1, F_2, \ldots, F_m). Constraints: For every formula \Phi over the set \{x_1, \ldots, x_n\} \subseteq X, n \in \mathbb{N} - \{0\}, \mathcal{M}(\Phi) = \{0, 1\}^n. {Every assignment of values to \{x_1, \ldots, x_n\} is a feasible solution, i.e., \mathcal{M}(\Phi) can also be written as \{\alpha \mid \alpha : X \to \{0, 1\}\}. Costs: For every \Phi in CNF, and every \alpha \in \mathcal{M}(\Phi), cost(\alpha, \Phi) is the number of clauses satisfied by \alpha. Goal: maximum.
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• 你能简述integer linear programming的含义吗?

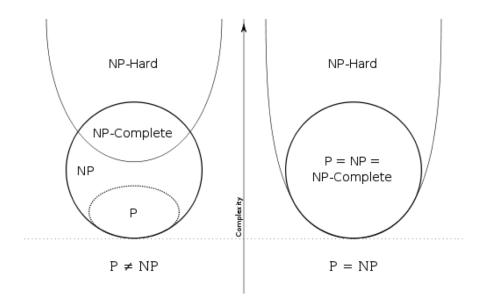
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Input: An m \times n matrix A = [a_{ij}]_{i=1,\dots,m,j=1,\dots,n}, and two vectors b = (b_1,\dots,b_m)^\mathsf{T}, c = (c_1,\dots,c_n)^\mathsf{T} for some n,m \in \mathbb{N}-\{0\}, a_{ij},b_i,c_j are integers for i=1,\dots,m,\ j=1,\dots,n. Constraints: \mathcal{M}(A,b,c) = \{X=(x_1,\dots,x_n) \in \mathbb{Z}^n \mid AX=b \text{ and } x_i \geq 0 \text{ for } i=1,\dots,n\}. Costs: For every X=(x_1,\dots,x_n) \in \mathcal{M}(A,b,c), cost(X,(A,b,c)) = \sum_{i=1}^n c_i x_i. Goal: minimum.
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• 你能简述maximum linear equation problem mod *k*的含义吗?

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Input: A set S of m linear equations over n unknowns, n,m\in\mathbb{N}-\{0\}, with coefficients from \mathbb{Z}_k. (An alternative description of an input is an m\times n matrix over \mathbb{Z}_k and a vector b\in\mathbb{Z}_k^m). Constraints: \mathcal{M}(S)=\mathbb{Z}_k^m {a feasible solution is any assignment of values from \{0,1,\ldots,k-1\} to the n unknowns (variables)}. Costs: For every X\in\mathcal{M}(S), cost(X,S) is the number of linear equations of S satisfied by X. Goal: maximum.
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问题3: P和NP

- 你能解释清楚这些概念及其之间的关系吗?
 - P
 - NP
 - NP-hard
 - NP-complete



- 注意,经常被忽视的一点是,严格来说
 - P、NP、NP-complete都是描述判定问题的
 - NP-hard可以描述判定问题、优化问题等各类问题

问题3: P和NP (续)

• 优化问题也有自己的"NP"和"P", 你理解了吗?

Definition 2.3.3.21. NPO is the class of optimization problems, where $U = (\Sigma_I, \Sigma_O, L, L_I, \mathcal{M}, cost, goal) \in \text{NPO}$ if the following conditions hold:

- (i) $L_I \in P$,
- (ii) there exists a polynomial p_U such that
 - a) for every $x \in L_I$, and every $y \in \mathcal{M}(x)$, $|y| \leq p_U(|x|)$, and
 - b) there exists a polynomial-time algorithm that, for every $y \in \Sigma_O^*$ and every $x \in L_I$ such that $|y| \leq p_U(|x|)$, decides whether $y \in \mathcal{M}(x)$, and
- (iii) the function cost is computable in polynomial time.

Informally, we see that an optimization problem U is in NPO if

- one can efficiently verify whether a string is an instance of U,
- (ii) the size of the solutions is polynomial in the size of the problem instances and one can verify in polynomial time whether a string y is a solution to any given input instance x, and
- (iii) the cost of any solution can be efficiently determined.

Definition 2.3.3.23. PO is the class of optimization problems $U = (\Sigma_I, \Sigma_O, L, L_I, \mathcal{M}, \cos t, goal)$ such that

- (i) $U \in NPO$, and
- (ii) there is a polynomial-time algorithm that, for every x ∈ L_I, computes an optimal solution for x.