- 作业讲解
 - -TC第25.1节练习4、5、6、9、10
 - -TC第25.2节练习2、4、6、8
 - -TC第25.3节练习2、3
 - -TC第25章问题2

25.1-4

Show that matrix multiplication defined by EXTEND-SHORTEST-PATHS is associative.

EXTEND-SHORTEST-PATHS (L, W)

25.1-5

Show how to express the single-source shortest-paths problem as a product of matrices and a vector. Describe how evaluating this product corresponds to a Bellman-Ford-like algorithm (see Section 24.1).

```
EXTEND-SHORTEST-PATHS (L, W)
BELLMAN-FORD (G, w, s)
                                                1 \quad n = L.rows
1 INITIALIZE-SINGLE-SOURCE (G, s)
                                                2 let L' = (l'_{ii}) be a new n \times n matrix
2 for i = 1 to |G.V| - 1
       for each edge (u, v) \in G.E
                                                3 for i = 1 to n
                                                        for i = 1 to n
            Relax(u, v, w)
                                                            l'_{ii} = \infty
                                                            for k = 1 to n
                                                                l'_{ii} = \min(l'_{ii}, l_{ik} + w_{ki})
Relax(u, v, w)
                                                8 return L'
1 if v.d > u.d + w(u, v)
       v.d = u.d + w(u, v)
       v.\pi = u
```

25.1-6

Suppose we also wish to compute the vertices on shortest paths in the algorithms of this section. Show how to compute the predecessor matrix Π from the completed matrix L of shortest-path weights in $O(n^3)$ time.

```
for i...

for j...

for k...

if (L<sub>ij</sub>==L<sub>ik</sub>+W<sub>kj</sub>)

then Π<sub>ij</sub>=k

可不可以改成

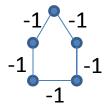
if (L<sub>ij</sub>==L<sub>ik</sub>+L<sub>kj</sub>)

then Π<sub>ij</sub>=Π<sub>ki</sub>
```

25.1-9

Modify FASTER-ALL-PAIRS-SHORTEST-PATHS so that it can determine whether the graph contains a negative-weight cycle.

- 直接检查结果对角线上是否有负值,行不行?
 - n=5, m=4时, 运行结束



FASTER-ALL-PAIRS-SHORTEST-PATHS (W)

```
1 n = W.rows

2 L^{(1)} = W

3 m = 1

4 while m < n - 1

5 let L^{(2m)} be a new n \times n matrix

6 L^{(2m)} = \text{EXTEND-SHORTEST-PATHS}(L^{(m)}, L^{(m)})

7 m = 2m

8 return L^{(m)}
```

TC第25.2节练习4

25.2-4

As it appears above, the Floyd-Warshall algorithm requires $\Theta(n^3)$ space, since we compute $d_{ij}^{(k)}$ for i, j, k = 1, 2, ..., n. Show that the following procedure, which simply drops all the superscripts, is correct, and thus only $\Theta(n^2)$ space is required.

```
FLOYD-WARSHALL' (W)
```

```
1  n = W.rows

2  D = W

3  for k = 1 to n

4  for i = 1 to n

5  for j = 1 to n

6  d_{ij} = \min(d_{ij}, d_{ik} + d_{kj})

7  return D
```

TC第25.3节练习2

25.3-2 What is the purpose of adding the new vertex s to V, yielding V'?

- 最直接的原因
 - 每个起点未必都可达负权圈

```
JOHNSON(G, w)
 1 compute G', where G' \cdot V = G \cdot V \cup \{s\},
          G'.E = G.E \cup \{(s, v) : v \in G.V\}, \text{ and }
          w(s, v) = 0 for all v \in G.V
 2 if Bellman-Ford(G', w, s) == false
          print "the input graph contains a negative-weight cycle"
     else for each vertex v \in G'. V
               set h(v) to the value of \delta(s, v)
                    computed by the Bellman-Ford algorithm
          for each edge (u, v) \in G'.E
               \widehat{w}(u,v) = w(u,v) + h(u) - h(v)
          let D = (d_{nn}) be a new n \times n matrix
          for each vertex u \in G, V
               run DIJKSTRA(G, \hat{w}, u) to compute \hat{\delta}(u, v) for all v \in G.V
10
               for each vertex v \in G.V
11
                    d_{uv} = \hat{\delta}(u, v) + h(v) - h(u)
12
13
          return D
```

TC第25.3节练习3

25.3-3

Suppose that $w(u, v) \ge 0$ for all edges $(u, v) \in E$. What is the relationship between the weight functions w and \hat{w} ?

- 1. 对任意顶点: δ=0
- 2. $h=\delta=0$
- 3. $\hat{w}(u,v)=w(u,v)+h(u)-h(v)=w(u,v)$

TC第25章问题2

25-2 Shortest paths in €-dense graphs

A graph G=(V,E) is ϵ -dense if $|E|=\Theta(V^{1+\epsilon})$ for some constant ϵ in the range $0<\epsilon\leq 1$. By using d-ary min-heaps (see Problem 6-2) in shortest-paths algorithms on ϵ -dense graphs, we can match the running times of Fibonacci-heap-based algorithms without using as complicated a data structure.

- a. What are the asymptotic running times for INSERT, EXTRACT-MIN, and DECREASE-KEY, as a function of d and the number n of elements in a d-ary min-heap? What are these running times if we choose $d = \Theta(n^{\alpha})$ for some constant $0 < \alpha \le 1$? Compare these running times to the amortized costs of these operations for a Fibonacci heap.
- INSERT: 代价=树高=log_dn=1/α
- DECREASE-KEY: 代价=INSERT=log_dn=1/α
- EXTRACT-MIN: 代价=分支因子*树高=dlog_dn=n^α/α

TC第25章问题2 (续)

- b. Show how to compute shortest paths from a single source on an ϵ -dense directed graph G = (V, E) with no negative-weight edges in O(E) time. (Hint: Pick d as a function of ϵ .)
- V次EXTRACT-MIN + E次DECREASE-KEY
- $\mathfrak{P}d=V^{\epsilon}$: $O(V^*V^{\epsilon}/\epsilon + E^*1/\epsilon) = O(V^{1+\epsilon}/\epsilon + V^{1+\epsilon}/\epsilon) = O(V^{1+\epsilon}) = O(E)$

```
DIJKSTRA(G, w, s)

1 INITIALIZE-SINGLE-SOURCE(G, s)

2 S = \emptyset

3 Q = G.V

4 while Q \neq \emptyset

5 u = \text{EXTRACT-MIN}(Q)

6 S = S \cup \{u\}

7 for each vertex v \in G.Adj[u]

8 RELAX(u, v, w)
```

TC第25章问题2 (续)

- c. Show how to solve the all-pairs shortest-paths problem on an ϵ -dense directed graph G = (V, E) with no negative-weight edges in O(VE) time.
- (b)运行V次: V*O(E) = O(VE)

TC第25章问题2 (续)

- d. Show how to solve the all-pairs shortest-paths problem in O(VE) time on an ϵ -dense directed graph G=(V,E) that may have negative-weight edges but has no negative-weight cycles.
- Johnson算法: Bellman-Ford + V次Dijkstra
- O(VE) + O(VE) = O(VE)

- 教材讨论
 - GC第7章

问题1:有向图的基本概念

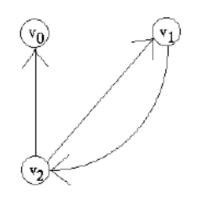
- 你能举出有向图在实际生活中的至少4个例子吗?
- 与无向图相比,这些概念在有向图中发生了怎样的变化?
 - edge \ degree
 - (closed) walk(closed) trailpath/cycledistance
 - connectivity

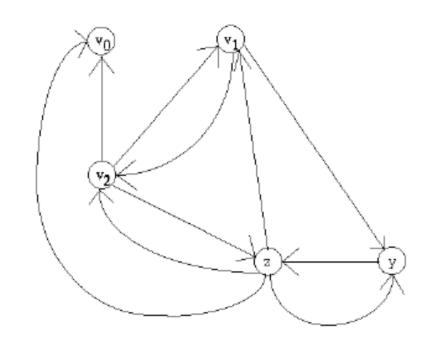
问题2: 有向图的度

- 有向图中,所有顶点的入度和等于出度和吗?
- 简单有向图中,顶点的出度有可能两两互不相同吗? 在此基础上,顶点的入度有可能却都相同吗? 如果有可能,你能造出多少个这样的图?

问题2: 有向图的度

- 有向图中,所有顶点的入度和等于出度和吗?
- 简单有向图中,顶点的出度有可能两两互不相同吗? 在此基础上,顶点的入度有可能却两两相同吗? 如果有可能,你能造出多少个这样的图?

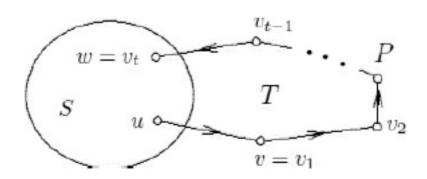




问题3: 图的定向

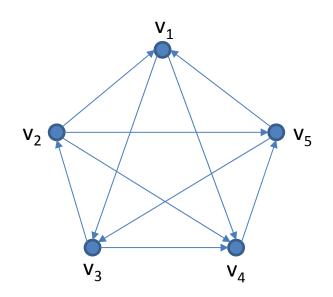
- 什么是定向(orientation)和底图(underlying graph)?
- 你能结合这个图简要证明强定向的充要条件吗?

Theorem 7.5 A nontrivial connected graph G has a strong orientation if and only if G contains no bridges.

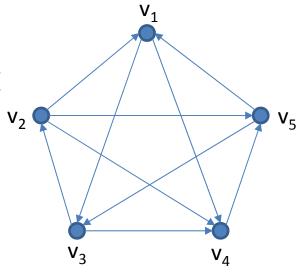


问题4: 竞赛图

- 什么是竞赛图?
- 你能想到哪些方法来确定竞赛的胜者?



- 竞赛图中的王(king)
 - 到其它任何顶点都有长不超过2的有向路
- 王唯一吗?
- 王的充分条件(暨存在性):出度最大
 - 你能证明吗?
 - 这同时也是必要条件吗?

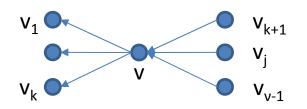


• 竞赛图中出度最大的顶点必为王。

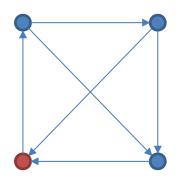
证明:

设v是出度最大的顶点。

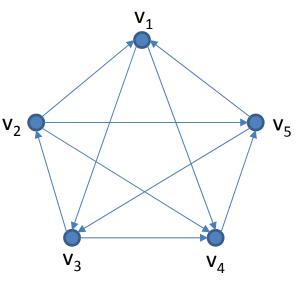
- 如果d+(v)=v-1: 显然成立。
- 如果d+(v)<v-1,设v的出邻点为v₁,...,v_k,入邻点为v_{k+1},...,v_{v-1}
 - 对于 v_{k+1} ,..., v_{v-1} 中的每个 v_j : $d^{\dagger}(v_j) \le d^{\dagger}(v) \Rightarrow v_1$,..., v_k 不可能都是 v_j 的出邻点(为什么?)
 - ⇒其中某个是v_i的入邻点⇒从v到v_i有长为2的有向路⇒得证



• 竞赛图中出度非最大的顶点也可能为王。



- 竞赛图中的王(king)
 - 到其它任何顶点都有长不超过2的有向路
- 王唯一吗?
- 王的充分条件(暨存在性):出度最大
 - 你能证明吗?
 - 这同时也是必要条件吗?
- 你能为王的唯一性找一个充要条件吗?



- 竞赛图中一个顶点v是唯一的王当且仅当v的出度为v-1。 证明:
- ⇒: 反证法
- 1. 假设唯一的王v满足d⁺(v)<v-1 ⇒ v的所有入邻点导出的子竞赛图有自己的王u
- 2. u到v有弧 ⇒ u到v的出邻点有长为2的有向路
- ⇒u也是原图的王⇒v不是唯一的王⇒矛盾

 \leftarrow : d⁺(v)= v-1 ⇒ v是王且无入邻点 ⇒ v是唯一的王

