



IntelliJ IDEA 2024.2 ▼

UPCOMING WEBINAR: **How to Create a Plugin for JetBrains IDEs** Thursday, October 17, 2024, 15:00-16:00 UTC →[Testing](#) / Tutorial: Test-driven development

# Tutorial: Test-driven development

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Whether you like to write your tests before writing production code, or like to create the tests afterwards, IntelliJ IDEA makes it easy to create and run unit tests. In this tutorial we're going to show how to use IntelliJ IDEA to write tests first ([Test Driven Development](#) or [TDD](#) ↗).

## Create a project

### Create a new project

1. Launch IntelliJ IDEA.

If the Welcome screen opens, click **New Project**. Otherwise, go to **File | New | Project** in the main menu.

2. From the list on the left, select **Java**.
3. Name the new project, for example: `MoodAnalyser` and change its location if necessary.
4. Select **Gradle** as a build tool and **Groovy** as a DSL.
5. From the **JDK** list, select the JDK that you want to use in your project.

If the JDK is installed on your computer, but not defined in the IDE, select **Add JDK** and specify the path to the JDK home directory.

If you don't have the necessary JDK on your computer, select **Download JDK**.

6. Click **Create**.

IntelliJ IDEA creates a project with pre-configured structure and essential libraries. JUnit 5 will be added as a dependency to the **build.gradle** file.

## Create a new package

1. Right-click the **main | java** folder in the **Project** tool window and select **New | Package**.
2. Name the new package `com.example.demo` and press `Enter`.

# Write the test body

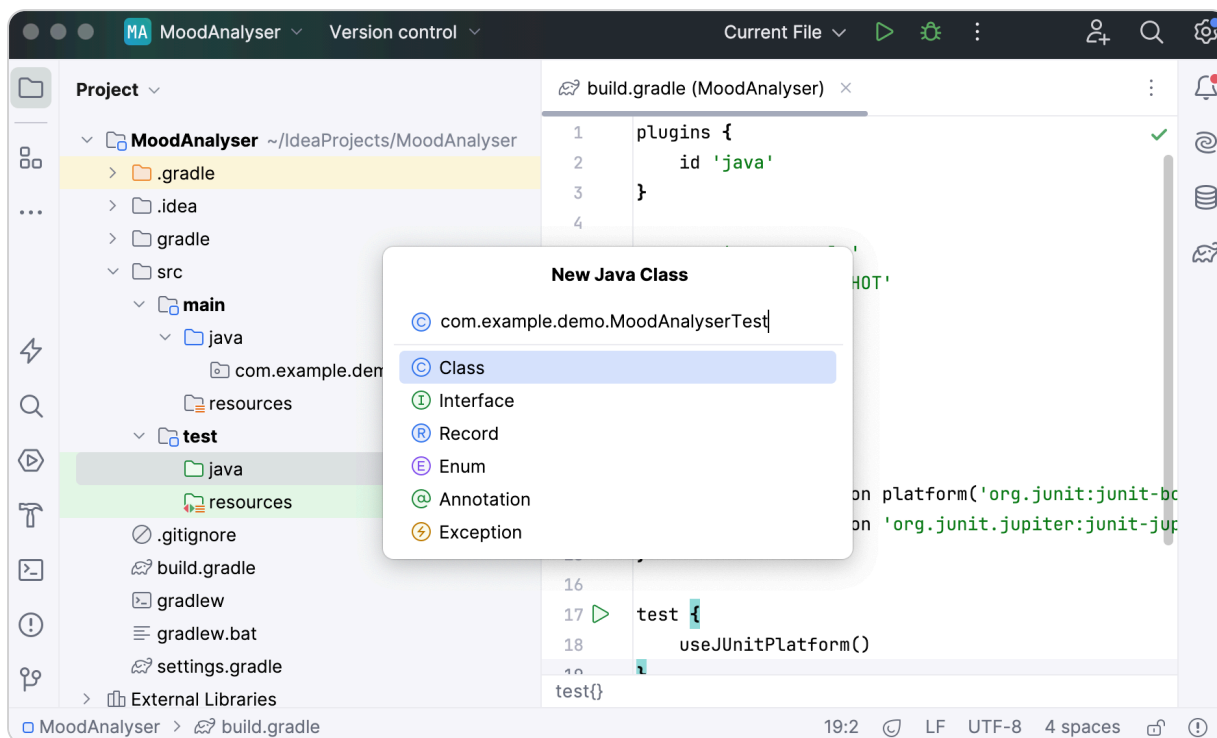
## Create your first test

Given that we're writing our tests first without necessarily having the code we're testing available to us yet, we'll create our first test via the project panel and place it in a package.

1. Right-click the test root folder  and select **New | Java Class**.

In the popup that opens, name the new package and test class:

`com.example.demo.MoodAnalyserTest` .



2. Place the caret inside the curly braces in the class, press `Alt` `Insert`.
3. Select **Test Method** from the menu to create a test method from the default template.

Name the method `testMoodAnalysis`, press `Enter`, and the caret will end up in the method body.

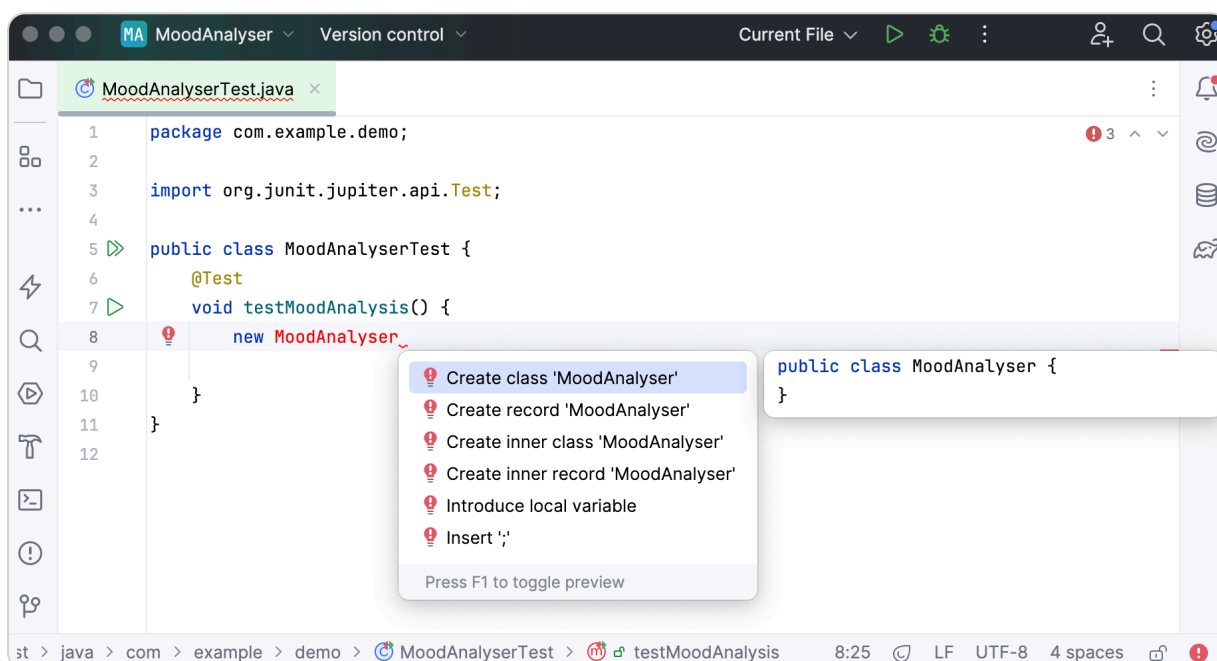


You can alter the default test method template - for example, if you wish to change the start of the method name from `test` to `should`.

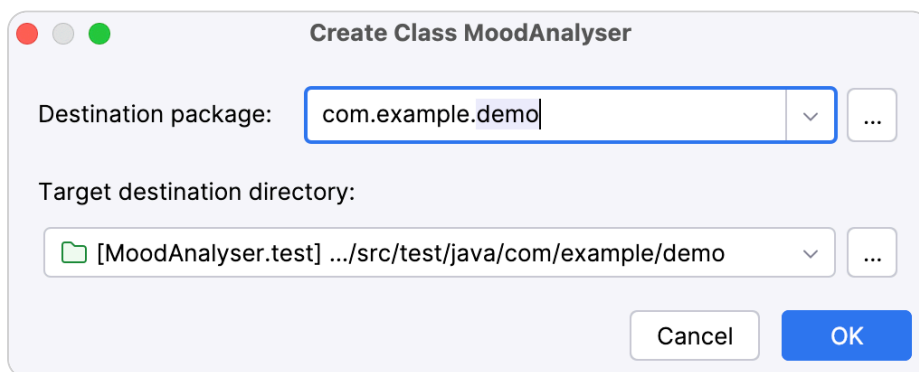
## Create a new class from the test

It may seem counter-intuitive to write test code for classes and methods that don't exist, but IntelliJ IDEA makes this straightforward while keeping the compiler happy. IntelliJ IDEA can create classes and methods for you if they don't already exist.

1. Type `new MoodAnalyser`, press `Alt Enter`, and select **Create class** 'MoodAnalyser'.



2. In the dialog that opens, select the `com.example.demo` package in the `main | java` folder and click **OK**.



## Create variables

As always, you can use IntelliJ IDEA's [refactoring tools](#) to create variables to store results in, and IntelliJ IDEA will import the most appropriate classes for you if the correct libraries are on the classpath.

1. Switch back to the test class, place your cursor after `new MoodAnalyser`, type `()` and press `Ctrl Alt V` to invoke the [Extract/Introduce Variable](#) refactoring.
2. Name the new variable `moodAnalyser`.



The screenshot shows the IntelliJ IDEA code editor with a file named `MoodAnalyserTest.java`. The code is as follows:

```
1 package com.example.demo;
2
3 import org.junit.jupiter.api.Test;
4
5 public class MoodAnalyserTest {
6     @Test
7     void testMoodAnalysis() {
8         MoodAnalyser moodAnalyser = new MoodAnalyser();
9     }
10 }
11
12
```



Place the caret at the test class or at the test subject in the source code and press `Ctrl Shift T` to quickly navigate between them. Alternatively, use the [Split Screen mode](#) to see both files at the same time.

## Complete the test body

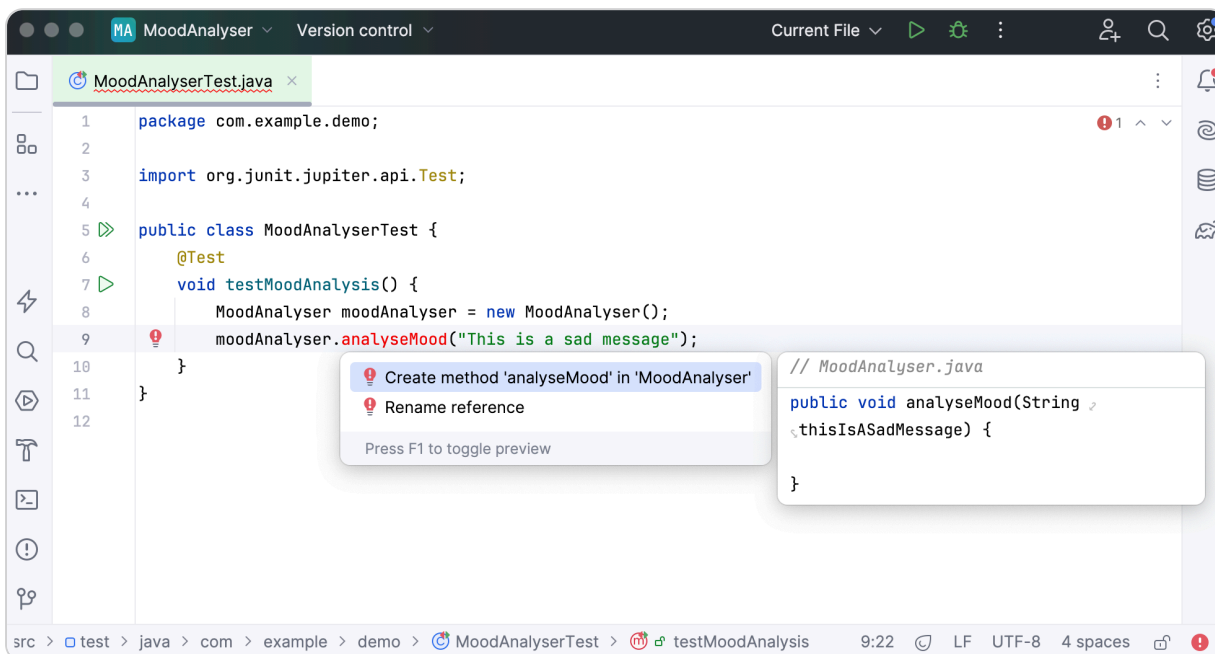
Continue writing the test body, including names of methods that you need that don't exist.

1. In the test class, type the following statement:

```
moodAnalyser.analyseMood("This is a sad message");
```

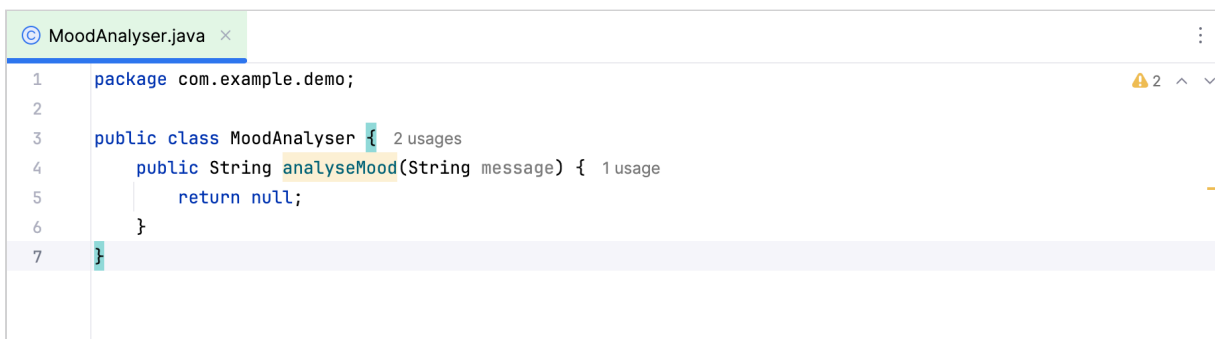
`analyseMood` will be marked as an unresolved reference.

- Place the caret at `analyseMood`, press `Alt Enter`, and click **Create method 'analyseMood' in 'MoodAnalyser'**.



- Make sure the `MoodAnalyser` class looks as follows:

```
public class MoodAnalyser {  
    public String analyseMood(String message) {  
        return null;  
    }  
}
```




- In the test class, place the caret at `analyseMood`, press `Ctrl Alt V`, and type `mood`.

A screenshot of the IntelliJ IDEA code editor. The top bar shows the file name 'MoodAnalyserTest.java' with a close button. The code is as follows:

```
1 package com.example.demo;
2
3 import org.junit.jupiter.api.Test;
4
5 public class MoodAnalyserTest {
6     @Test
7     void testMoodAnalysis() {
8         MoodAnalyser moodAnalyser = new MoodAnalyser();
9         String mood = moodAnalyser.analyseMood("This is a sad message");
10    }
11 }
12 |
```

## Add an assertion statement

1. Open the **build.gradle** file, add the following dependency and click  to import the changes:

```
dependencies {
    testImplementation(
        'org.hamcrest:hamcrest-library:2.2'
    )
}
```

2. In **MoodAnalyserTest**, add the following statement:

```
assertThat(mood, CoreMatchers.is("SAD"));
```

Import the missing methods and classes by pressing **Alt** **Enter**.

## + Code

# Run the tests

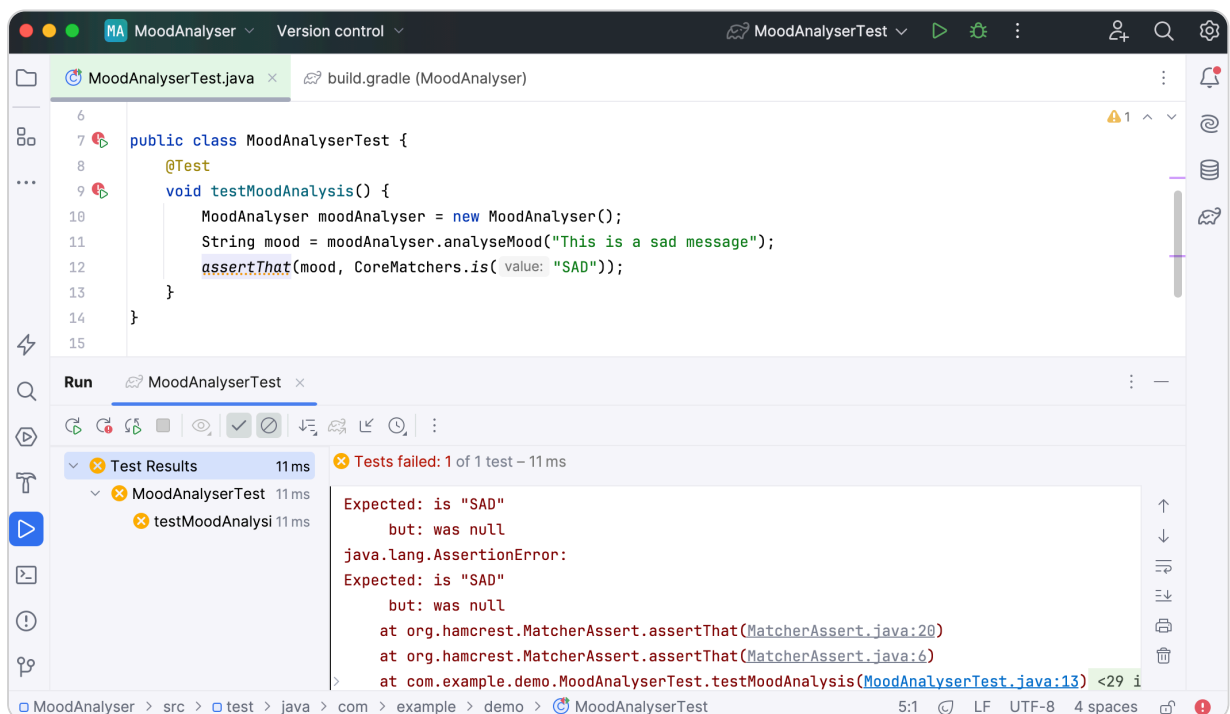
When following a TDD approach, typically you go through a cycle of Red-Green-Refactor ↗. You'll run a test, see it fail (go red), implement the simplest code to make the test pass (go green), and then refactor the code so your test stays green and your code is sufficiently clean.

The first step in this cycle is to run the test and see it fail.

Given that we've used IntelliJ IDEA features to create the simplest empty implementation of the method we're testing, we do not expect our test to pass.

- From inside the test, press `Ctrl` `Shift` `F10` to run this individual test.

The results will be shown in the Run tool window. The test name will have an icon next to it — either red for an exception or yellow for an assertion that fails. For either type of failure, a message stating what went wrong is also shown.





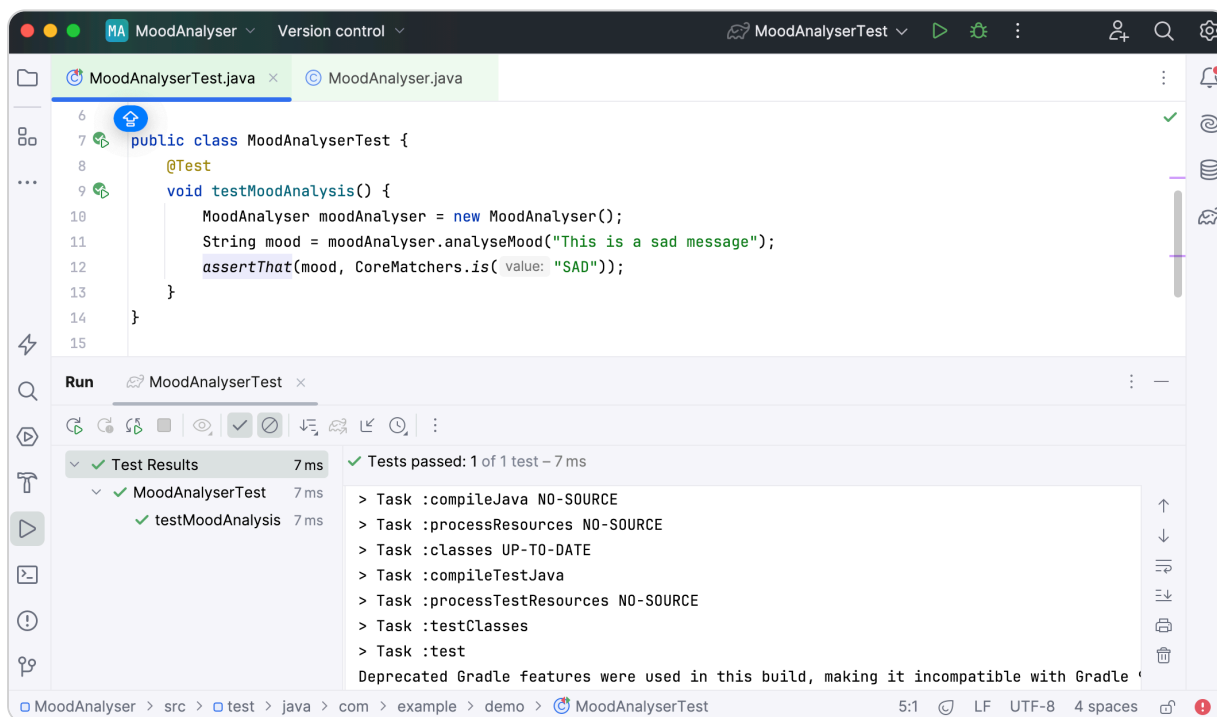
# Implement the code

The next step is to make the tests pass, which means implementing the simplest thing that works. Often with TDD, the simplest thing that works might be hard-coding your expected value. We will see later how iterating over this process will lead to more realistic production code.

## Fix the test

1. In `MoodAnalyser`, replace `null` with the `SAD` return value: `return "SAD";`.
2. Re-run the test, using `Shift F10` to re-run the last test.

See the test pass - the icon next to the test method should go green.



## Iterate

Developing code is an iterative process. When following a TDD-style approach, this is even more true. In order to drive out more complex behaviour, we add tests for other

cases.

## Add the second test case

1. In your test class, use `Alt Insert` again to create a new test method. Name it `HappyMoods` .
2. Add the following code to your class.

```
@Test
void HappyMoods() {
    MoodAnalyser moodAnalyser = new MoodAnalyser();
    String mood = moodAnalyser.analyseMood("This is a happy message");
    assertThat(mood, CoreMatchers.is("HAPPY"));
}
```

```
6
7 public class MoodAnalyserTest {
8     @Test
9     void testMoodAnalysis() {
10         MoodAnalyser moodAnalyser = new MoodAnalyser();
11         String mood = moodAnalyser.analyseMood("This is a sad message");
12         assertThat(mood, CoreMatchers.is(value: "SAD"));
13     }
14
15     @Test
16     void HappyMoods() {
17         MoodAnalyser moodAnalyser = new MoodAnalyser();
18         String mood = moodAnalyser.analyseMood("This is a happy message");
19         assertThat(mood, CoreMatchers.is(value: "HAPPY"));
20     }
21 }
```

3. Run this second test case by pressing `Alt Shift R` , you will see that it fails.



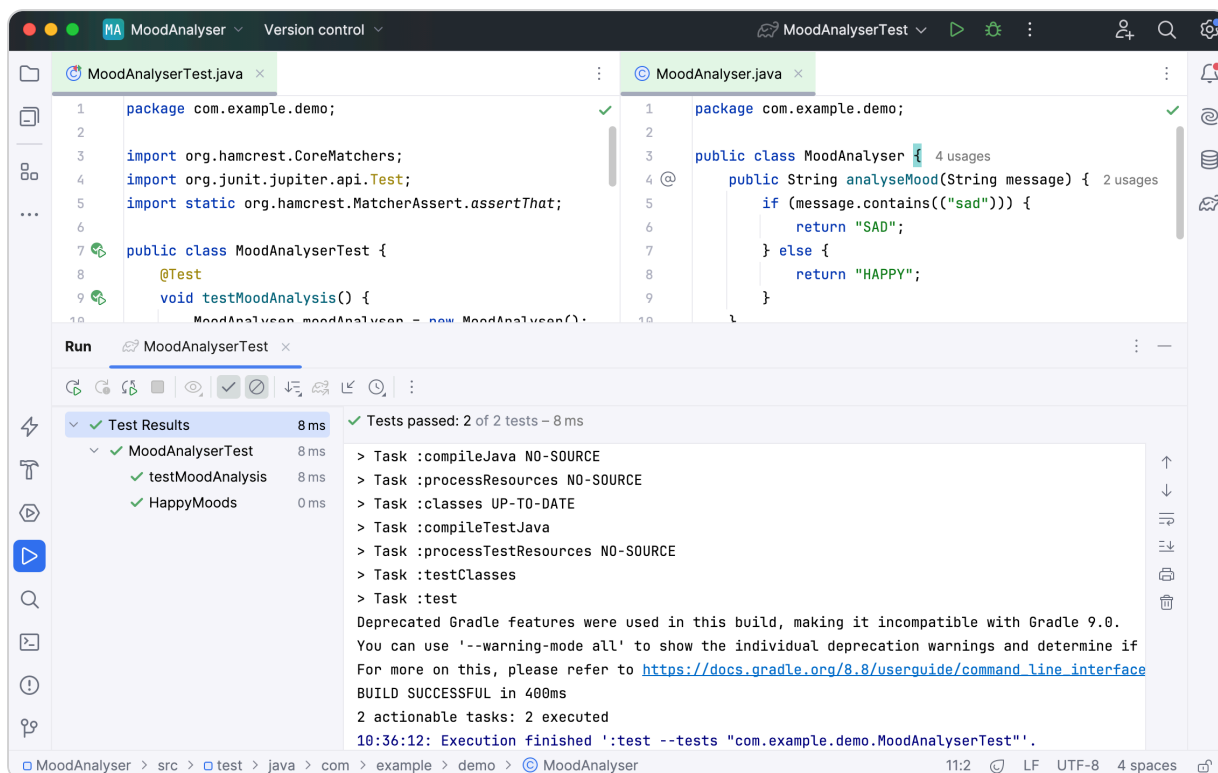
## Fix the second test

1. Change the code in the method being tested to make this test pass:

```
package com.example.demo;

public class MoodAnalyser {
    public String analyseMood(String message) {
        if (message.contains("sad")) {
            return "SAD";
        } else {
            return "HAPPY";
        }
    }
}
```

2. Re-run both the tests by pressing **Ctrl** **Shift** **F10** inside the test class, not inside a single method, and see that both tests now pass.



## Summary

Writing your first test in a test-first style takes a small amount of setup – creating the test class, creating the test methods, and then creating empty implementations of the code that will eventually become production code. IntelliJ IDEA automates a lot of this initial setup.

As you iterate through the process, creating tests and then making the changes required to get those tests to pass, you build up a comprehensive suite of tests for your required functionality, and the simplest solution that will meet these requirements.