



San Francisco Crime Analysis

Project Plan

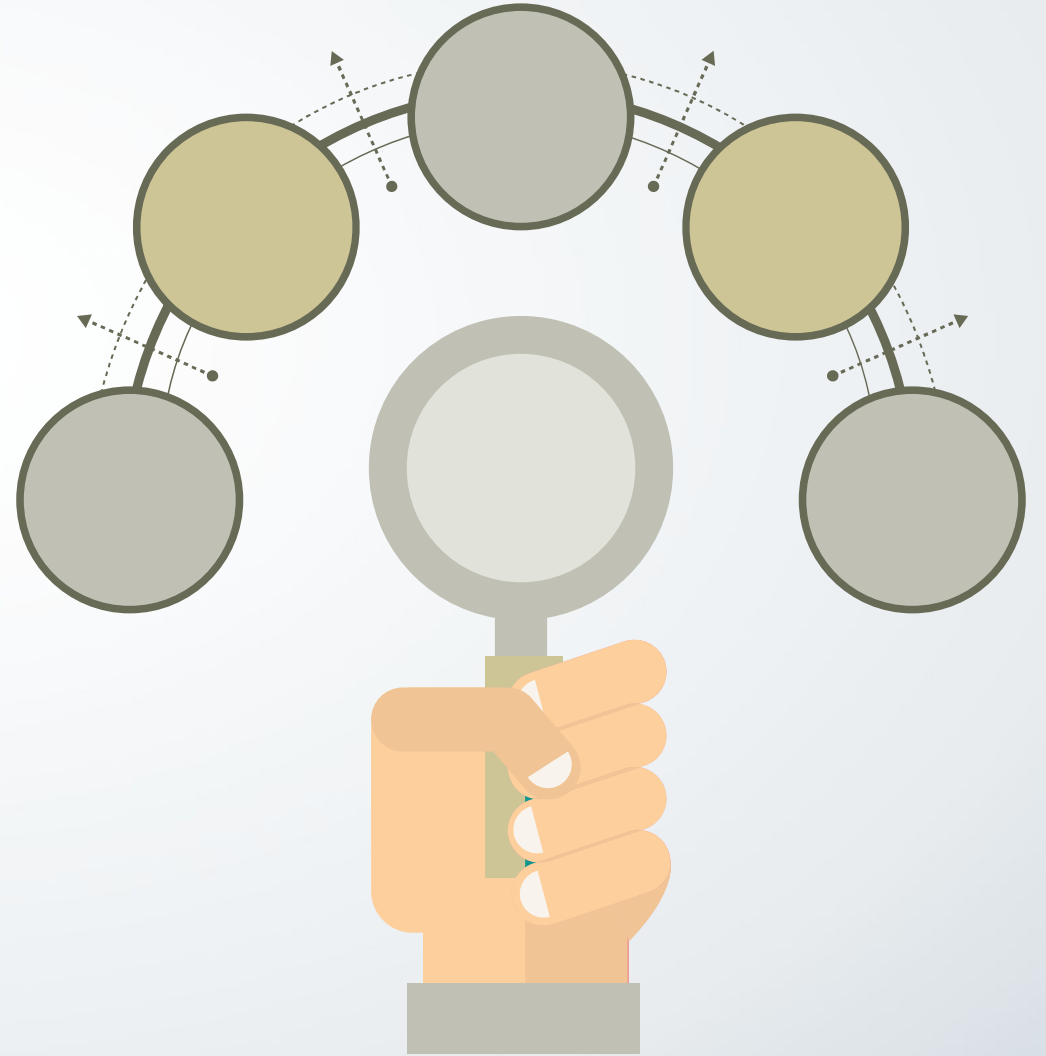
Team 10

Ning Huang 001839327

Yixuan Wang 001494410

01 / Overview

We'll explore the 12-year crime report for San Francisco, build models to classify the types of crime and predict the crime occurrences for specific periods and locations.



02 / Use Cases

Visitors can input the area name to check the crime occurrences, system will show the probabilities of several crime types in that area

Users can search for crime records, system will get back to them the records which matched for those inputs information.



System can analyze the data to show the dangerous place in the specific time periods

System runs crime records data (Machine Learning) model and predicts the crime types of those records.

03 / Methodology



0
1

Data Processing

Read and explore Data

Understanding the features and the problems

Clean the Data with Spark

0
2

KNN(K-Nearest Neighbor classification)

Use KNN algorithm to determine the relation between of crime catagory and location

0
3

Prediction Models

Using ARIMA or other regression model to predict the crime trend.

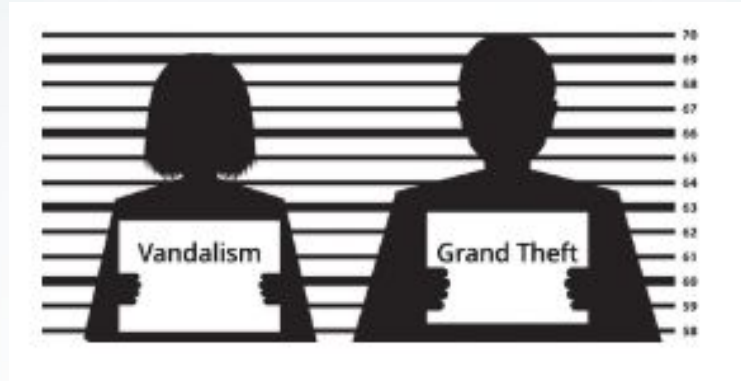
Regression model to predict the probability of different types of crime occurrences

0
4

Data Visualization

With Play framework, users can interact with system to search data and will get results to prediction

04 / Data Resources



<https://www.kaggle.com/c/sf-crime/overview>

This dataset contains incidents derived from SFPD Crime Incident Reporting system. The data ranges from 1/1/2003 to 5/13/2015. The training set and test set rotate every week, meaning week 1,3,5,7... belong to test set, week 2,4,6,8 belong to training set.

Total number of rows: 1762313

Dates - timestamp of the crime incident

Category - category of the crime incident

Descript - detailed description of the crime incident

DayOfWeek - the day of the week

PdDistrict - name of the Police Department District

Resolution - how the crime incident was resolved

Address - the approximate street address of the crime incident

X - Longitude

Y - Latitude

05 / Milestones

TimeLine

W1



3/18

Exploratory Data Analysis

- Scope the skeleton of project
- Data Wrangling and Visualization
- Feature Engineering

W2



3/25

Model Building

- Building Models and training data
- Analyzing data with Spark SQL

W3



4/1

Validation and Evaluation

- Evaluating model and tuning parameters for optimization
- Getting familiar with Play Framework

W4

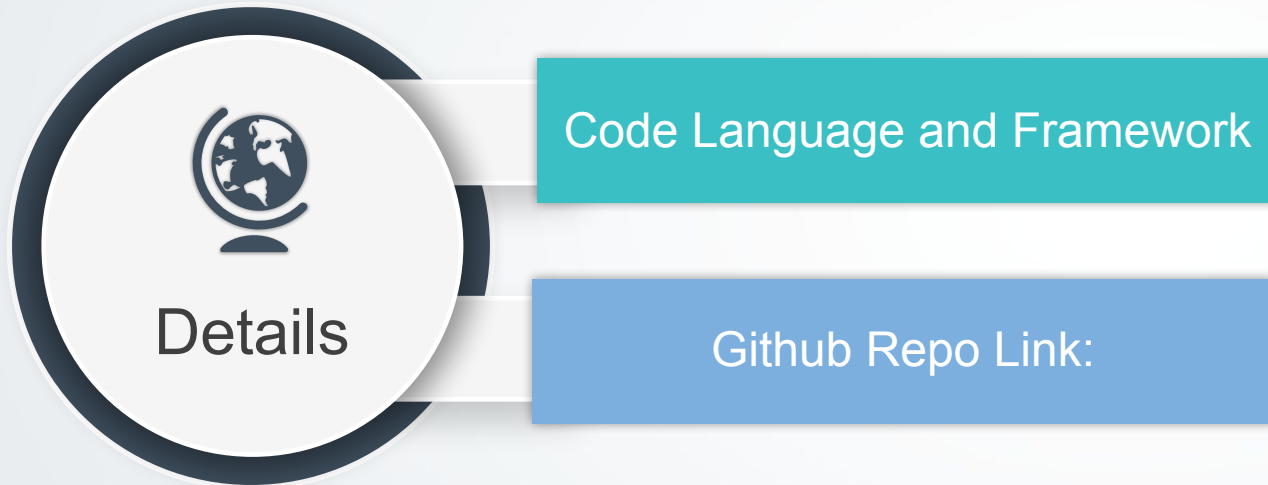


4/10

UI Implementation

- Trying to build the UI webpage
- Finalizing the project

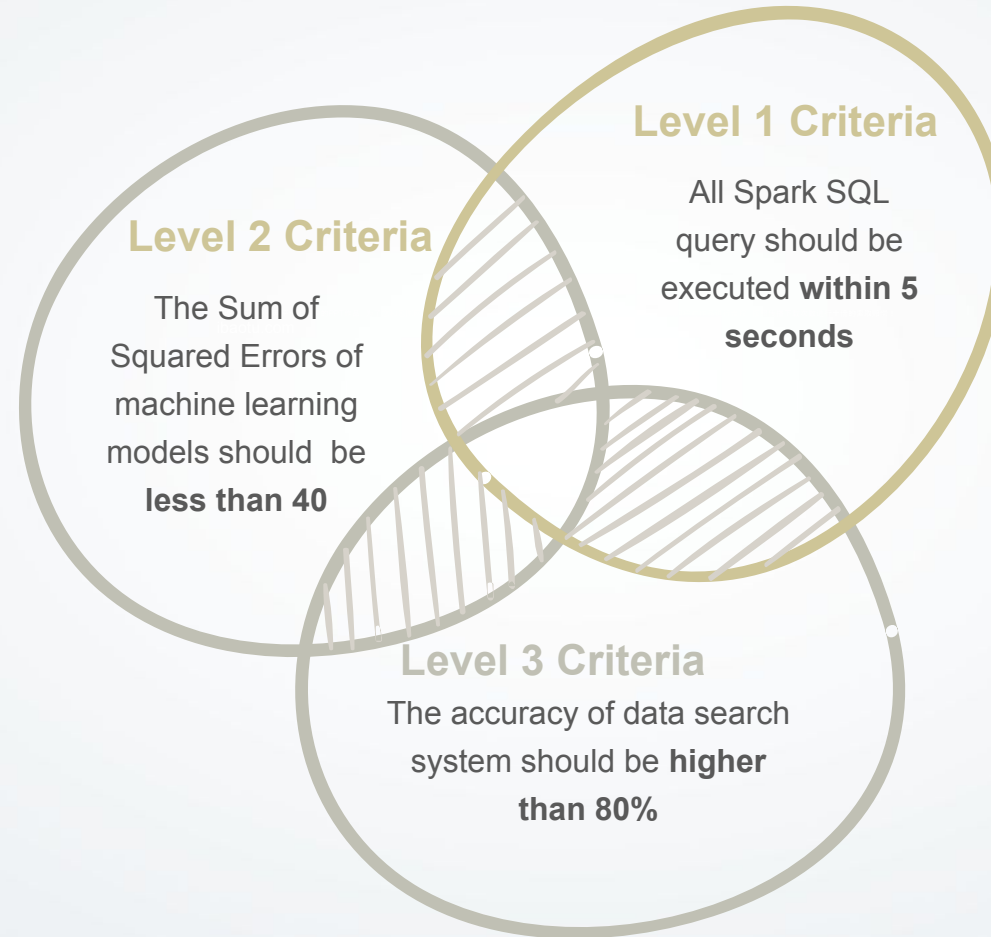
06 / Program Details



Spark, Scala and Play framework to display visualiation and interaction

<https://github.com/HuangNing2024/CSYE7200>

07 / Acceptance Criteria



08 / Goals

1

Analyzing the crime data to reveal the frequency of each type of crime occurrences, and explore its relationship with other factors, like time periods and locations.

2

Building model to classify and predict crime for helping police responds faster and more effective, and reduce the harm of crime incident.

3

Implementing a user-friendly system for providing people a convenient way to check the crime occurrences in specific spots, and make them keep conscious of dangers.

