

# Tactile Motion for Breath Guiding in Virtual Reality

在虛擬實境中藉由觸覺流動進行呼吸引導

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# Outline

- Introduction
- Related Work & Design Consideration
- Implementation
- Exploration Study
- Evaluation
- Conclusion & Future Work

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# Introduction

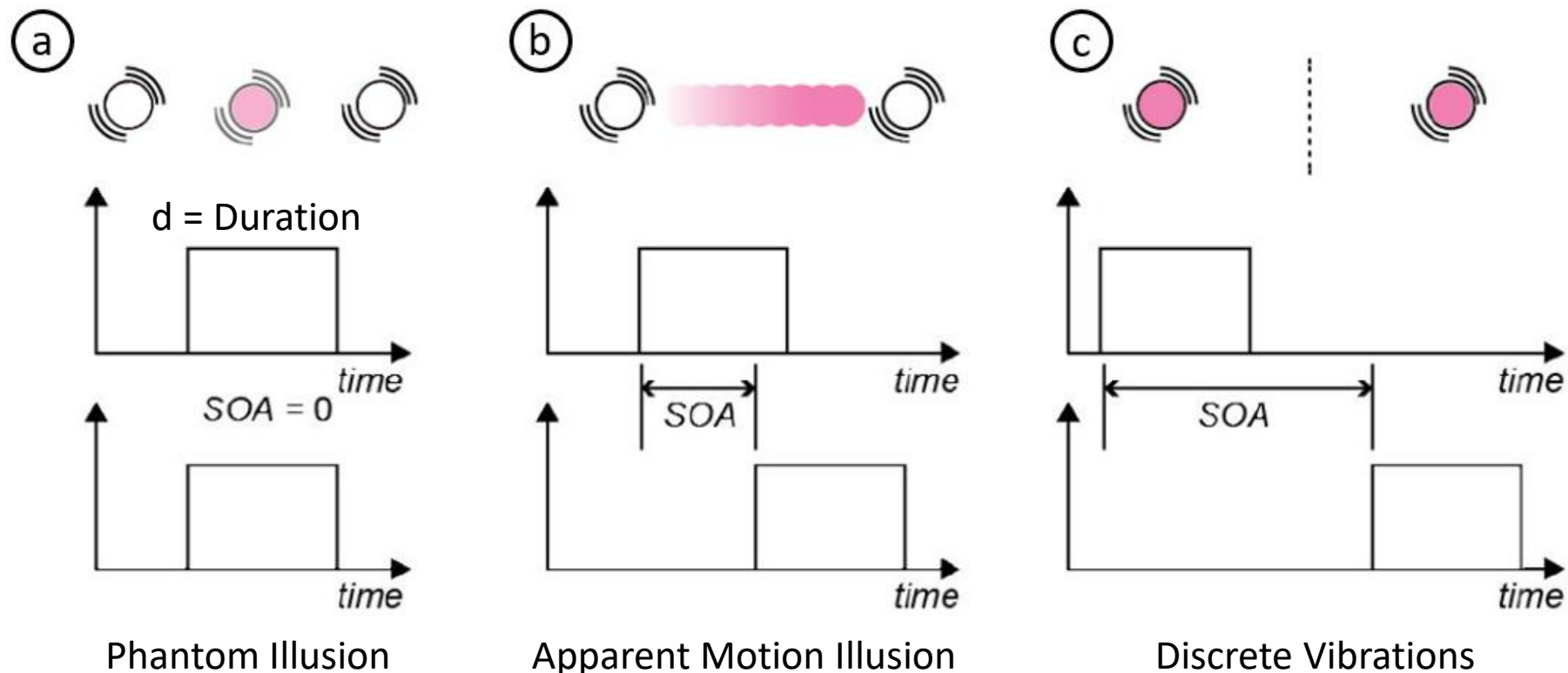
- Design a **tactile chair cushion** and an **interface for designing tactile instruction pattern (TIP)**
- Put forward some **design considerations** for TIP
- Studies to **find intuitive TIP** for breath guiding
- A Study to find the user's preferences of **multi-modal instruction**
- Propose a system to guide breathing with **less interference**

# Outline

- Introduction
- Related Work & Design Consideration
  - Tactile Illusion
  - Apparent Motion Illusion
  - Tactile Instruction Pattern (TIP)
- Implementation
- Exploration Study
- Evaluation
- Conclusion & Future Work

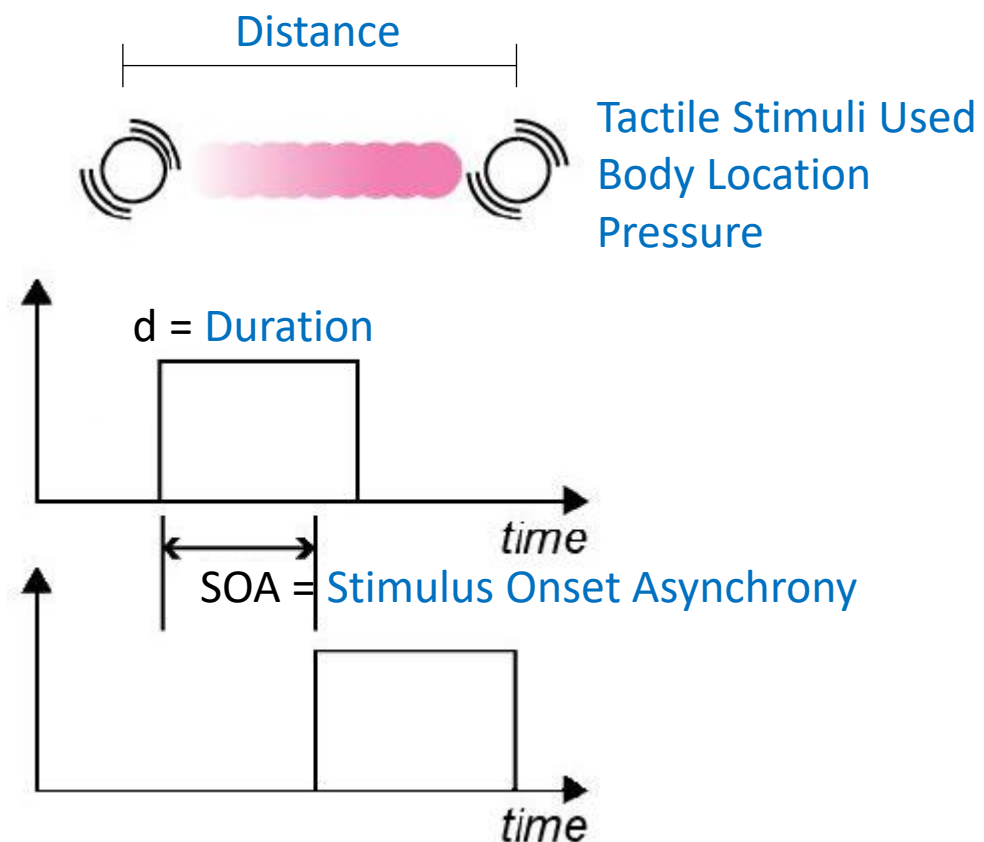
# Tactile Illusion

SOA = Stimulus Onset Asynchrony



# Apparent Motion Illusion

- Major influence
  - Tactile Stimuli Used
  - Body Location
  - Duration
  - Stimulus Onset Asynchrony (SOA)
- Secondary influence
  - Pressure
- No influence
  - Distance



# Tactile Instruction Pattern (TIP)

- Distinguishable
  - Different actions need to have different TIPs.
  - The TIP for the latter action should **not be the same as** the end of the TIP of the previous action.
  - The TIP for each action must be completed to a **stop**.
- Noninterference
  - If they cannot accept the vibration patterns, it is better **not to provide vibration** for that action than give the TIP that they dislike.

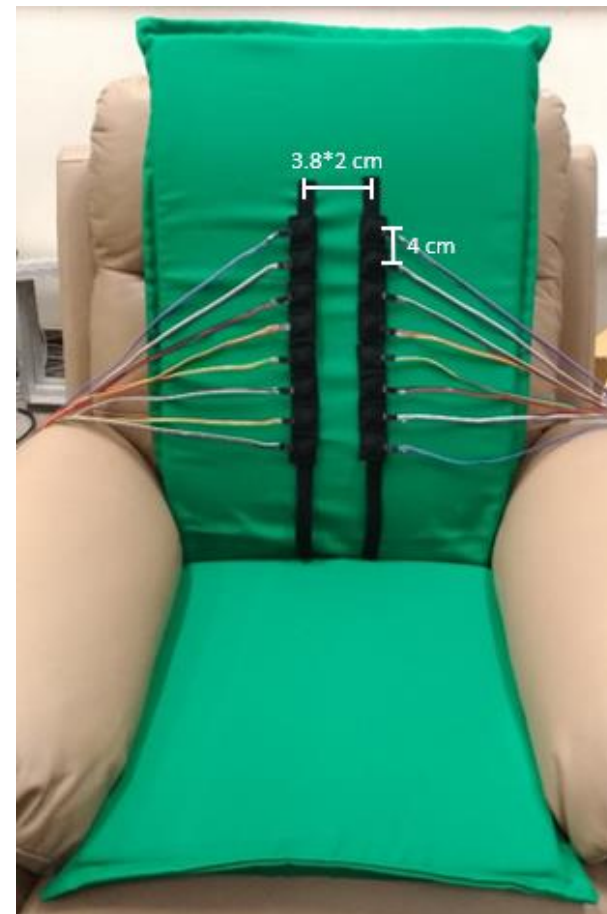
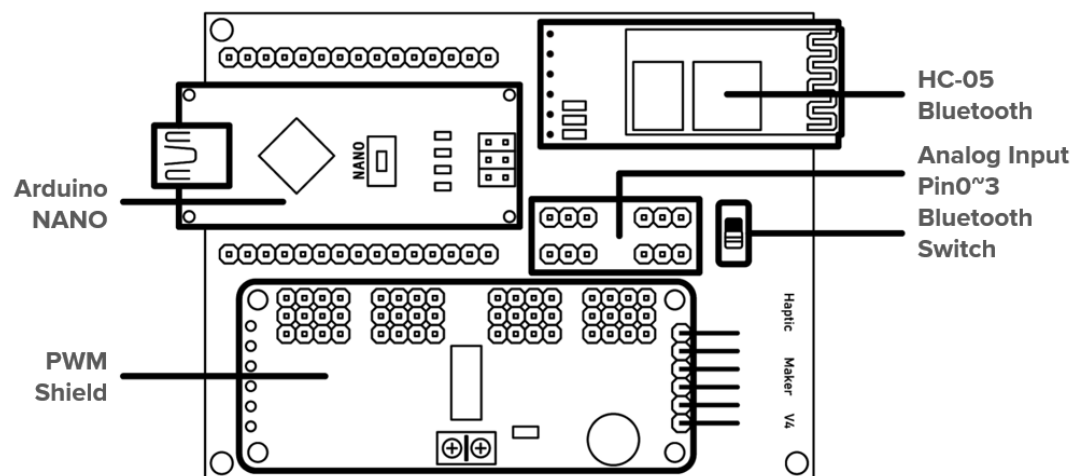


# Outline

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- **Implementation**
  - Tactile Chair Cushion
  - TIP Design Interface
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- Evaluation
- Conclusion & Future Work

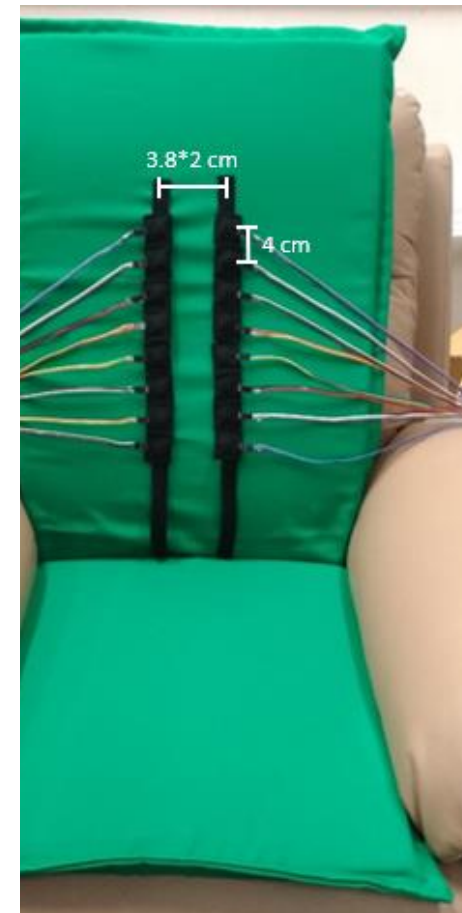
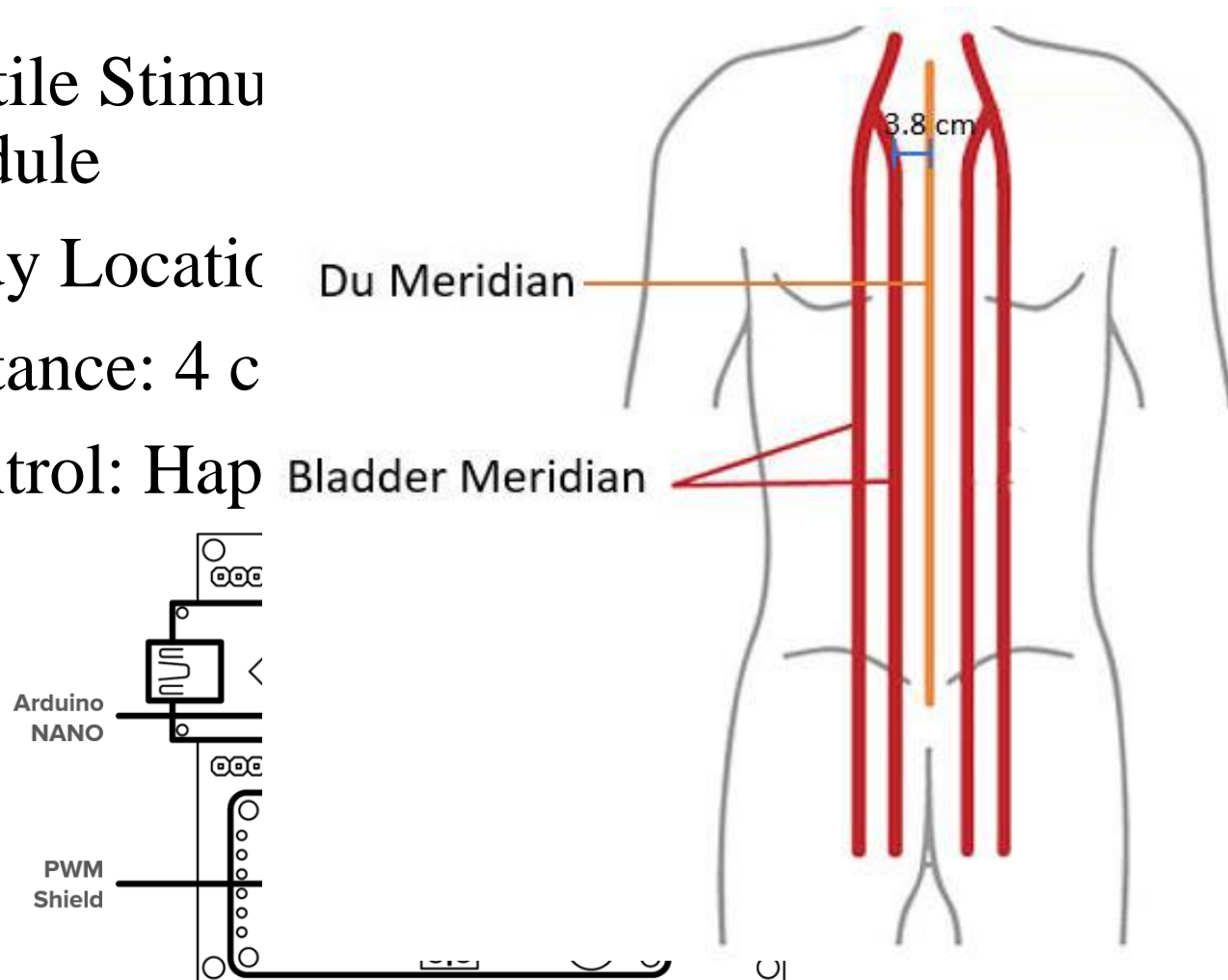
# Tactile Chair Cushion

- Tactile Stimuli Used: 16 Arduino vibration motor module
- Body Location: Inner Bladder Meridian
- Distance: 4 centimeters
- Control: Haptic Maker & Unity



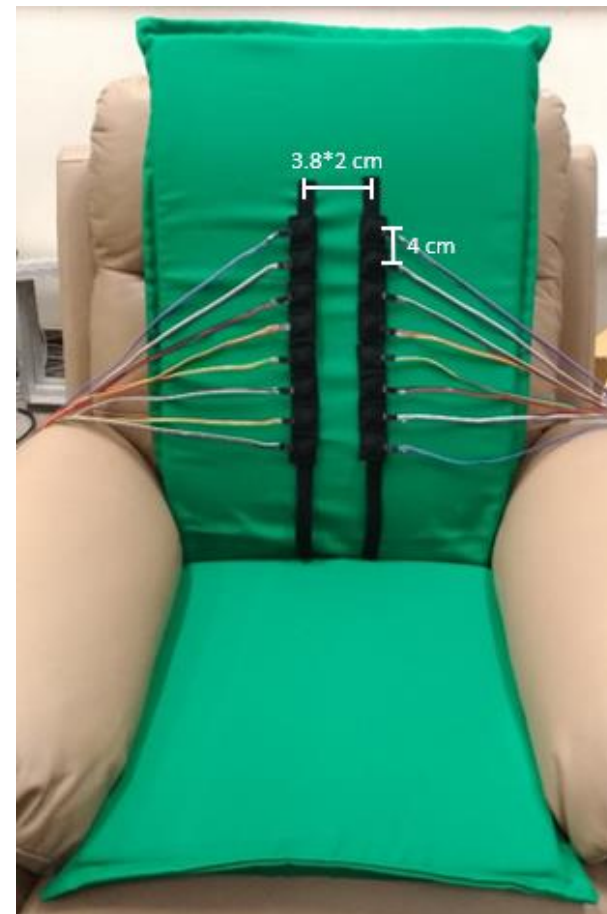
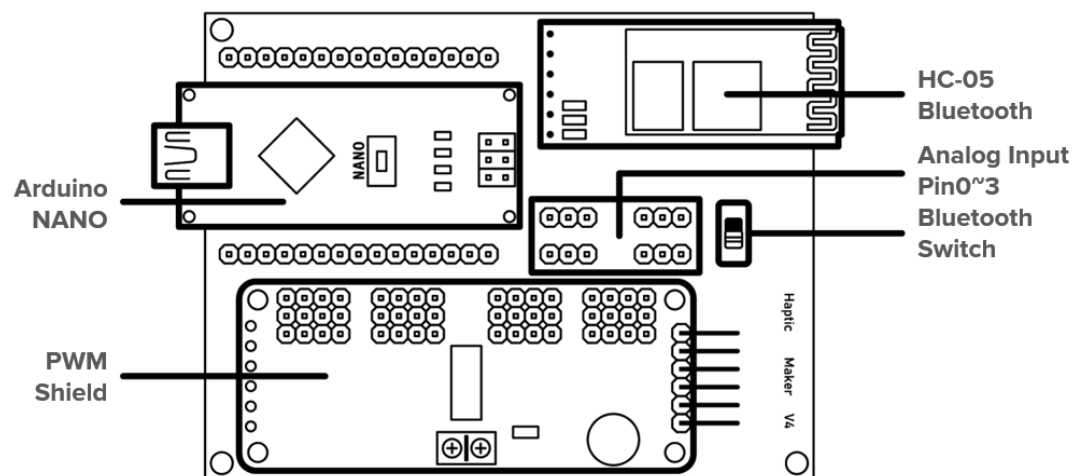
# Tactile Chair Cushion

- Tactile Stimu module
- Body Location
- Distance: 4 cm
- Control: Hap



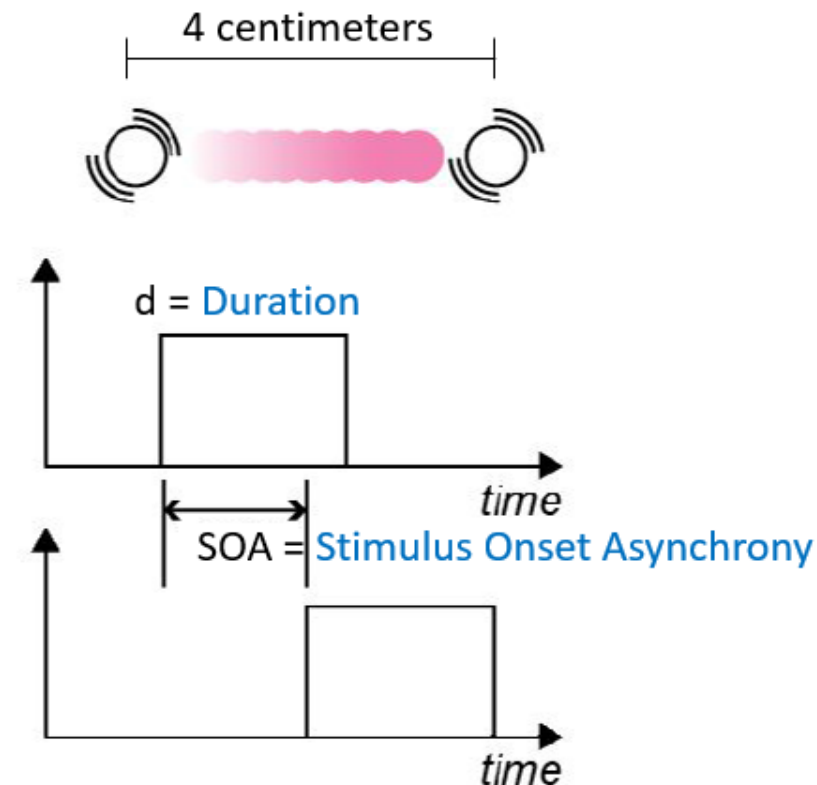
# Tactile Chair Cushion

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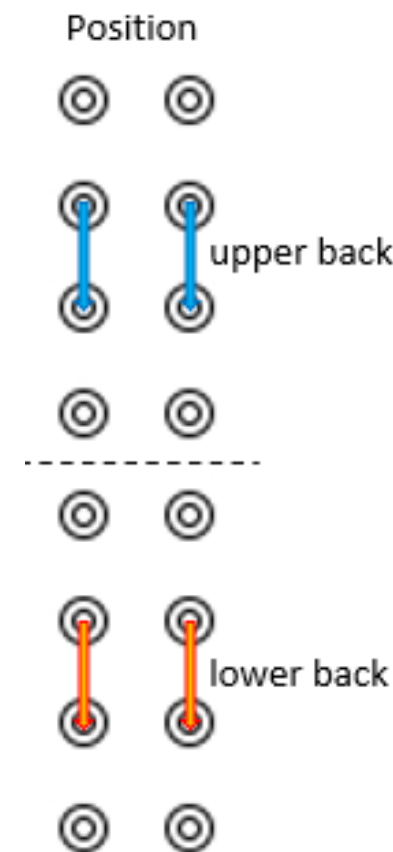
# Duration and SOA

- Refer to the experimental method of Tactile Brush.
- Given duration, find upper- and lower-SOA threshold values.
- Two durations: 500, 1000 milliseconds
- Two positions: upper back, lower back



# Duration and SOA

- Refer to the experimental method of Tactile Brush.
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- Two durations: 500, 1000 milliseconds
- Two positions: upper back, lower back

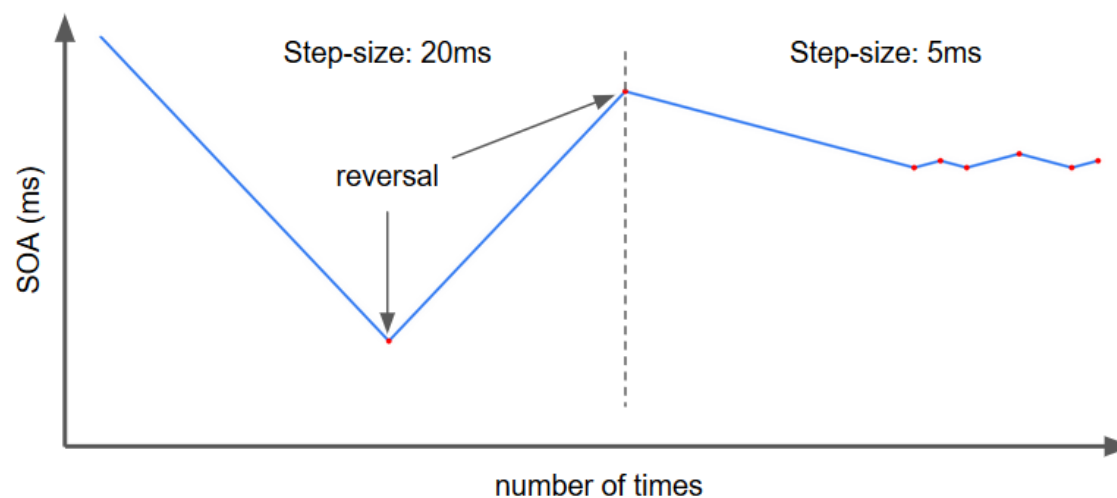


# Duration and SOA (cont.)

- Measuring the **upper threshold** of SOA
  - Initial **SOA equals duration**
- Question: Can you feel **individual discrete actuators**?
  - Answer **Yes**: the SOA value **decreased**
  - Answer **No**: the SOA value **increased**

# Duration and SOA (cont.)

- Initial SOA step-size of **20 milliseconds**.
- After the first **2 reversals**, the step-size decreased to **5 milliseconds**.
- Terminated after total of **8 reversals**.
  - One-up one-down
- An average SOA threshold was computed from the last **4 reversals**.





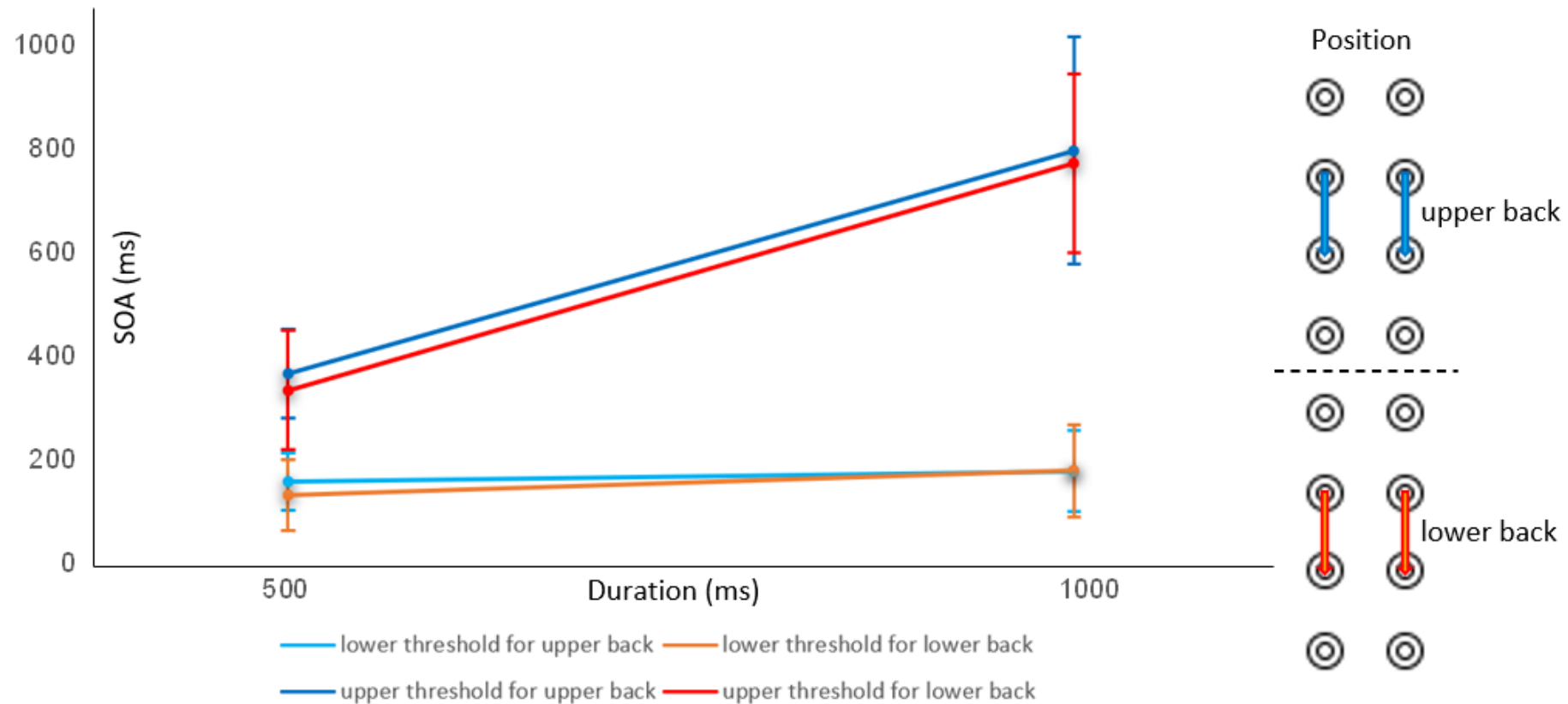
# Duration and SOA (cont.)

- Measuring the **lower threshold** of SOA
  - Initial **SOA equals 0**
- Question: Do you feel actuators **merged as one**?
  - Answer **Yes** : the SOA value **increased**
  - Answer **No** : the SOA value **decreased**

# Duration and SOA (cont.)

- Participants
  - 12 participants (8 males and 4 females)
  - 21 to 25 years old (mean = 23.17 years old, std = 1.19)
  - Only one participant have never used massage chairs before.
    - 6 of them like to use massage chairs
    - 6 of them have no special feeling for massage chairs

# Results



Position	Optimal SOA model
Upper back	$SOA = 0.456 * \text{duration} + 20$
Lower back	$SOA = 0.492 * \text{duration} - 28$

# Pressure

- Three interfaces
  - Sitting Upright (100 degrees)
  - Half Lying (120 degrees)
  - Lying Down (140 degrees)
- 7-point scale
  - Pressure level (Do you obviously feel the vibrators? )
    - 1: No feeling, like sitting on a normal chair cushion ~ 7: There are noticeable bumps
  - Comfort level
    - 1: Very uncomfortable ~ 7: Very comfortable
- Yes–no question
  - Do you feel the vibrations in the bone structure?

# Pressure

- Participants
  - 12 participants (8 males and 4 females)
  - 22 to 30 years old (mean = 24.25 years old, std = 2.67)

# Results

- All no for the yes–no question.

	Sitting Upright	Half Lying	Lying Down	ANOVA
Pressure level	2.17 (1.27)	2 (1.21)	2.25 (1.22)	F=0.16, p=0.85
Comfort level	4.06 (1.24)	4.25 (1.61)	4.5 (1.4)	F=1.88, p=0.16

# TIP Design Interface



The image shows a software interface for the TIP Design. It is divided into two main sections by a vertical line. The left section contains a form with a 'Name' label at the top. Below it is a grid of 16 event entries, each consisting of a small square icon, a label (Event1 through Event16), and a 'File Name' input field. At the bottom of the left section are two input fields: one labeled '? trials' and another labeled 'FileName'. Below these are five buttons: 'Play', 'Load', 'Save', 'Stop', and 'Clear'. The right section is a large, empty gray area.

Name	
<input type="checkbox"/> Event1 File Name	<input type="checkbox"/> Event9 File Name
<input type="checkbox"/> Event2 File Name	<input type="checkbox"/> Event10 File Name
<input type="checkbox"/> Event3 File Name	<input type="checkbox"/> Event11 File Name
<input type="checkbox"/> Event4 File Name	<input type="checkbox"/> Event12 File Name
<input type="checkbox"/> Event5 File Name	<input type="checkbox"/> Event13 File Name
<input type="checkbox"/> Event6 File Name	<input type="checkbox"/> Event14 File Name
<input type="checkbox"/> Event7 File Name	<input type="checkbox"/> Event15 File Name
<input type="checkbox"/> Event8 File Name	<input type="checkbox"/> Event16 File Name

? trials      FileName

Play    Load    Save

Stop      Clear

# TIP Design Interface

Name

Event1  
File Name

Event2  
File Name

Event3  
File Name

Event4  
File Name

Event5  
File Name

Event6  
File Name

Event7  
File Name

Event8  
File Name

Event9  
File Name

Event10  
File Name

Event11  
File Name

Event12  
File Name

Event13  
File Name

Event14  
File Name

Event15  
File Name

Event16  
File Name

? trials

File Name

Play

Stop

Load

Save

Clear

Event1

L R

L R

L R

L R

L R

L R

L R

L R

Duration

Con.

Discrete Time

L R

L R

L R

L R

L R

L R

L R

L R

Duration

Con.

Discrete Time

L R

L R

L R

L R

L R

L R

L R

L R

Duration

Con.

Discrete Time

L R

L R

L R

L R

L R

L R

L R

L R

Duration

Con.

Discrete Time

L R

L R

L R

L R

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L R

L R

L R

Duration

Con.

Discrete Time

L R

L R

L R

L R

L R

L R

L R

L R

Duration

Con.

Discrete Time

L R

L R

L R

L R

L R

L R

L R

L R

Duration

Con.

Discrete Time

L R

L R

L R

L R

L R

L R

L R

L R

Duration

Con.

Discrete Time

? trials

Top Down

Bottom Up

Set All Duration

All Durations

Count How Long

Play

Only Left

Only Right

Set How Long

How Long ?

Stop

FileName

Load

Save

Clear

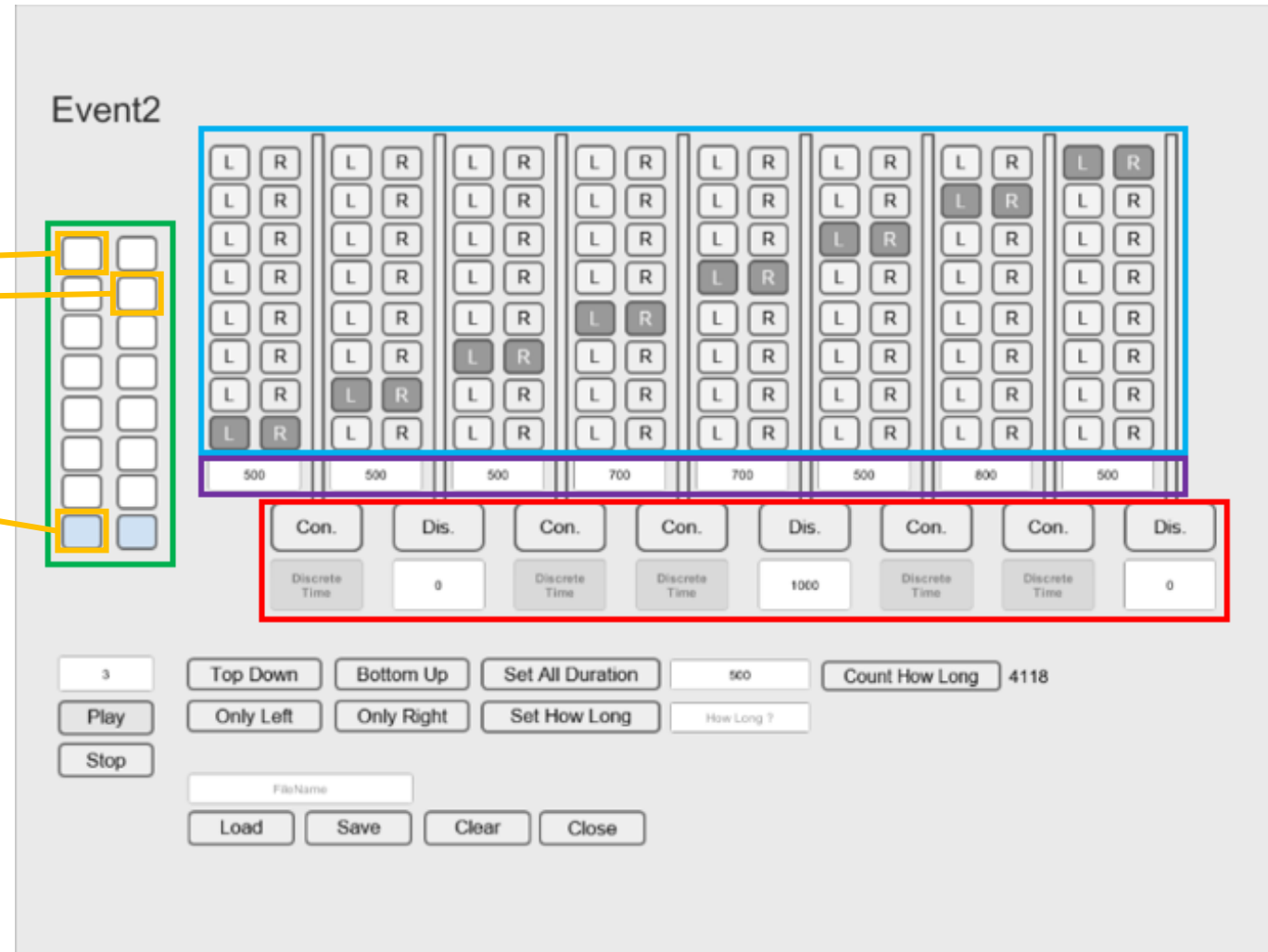
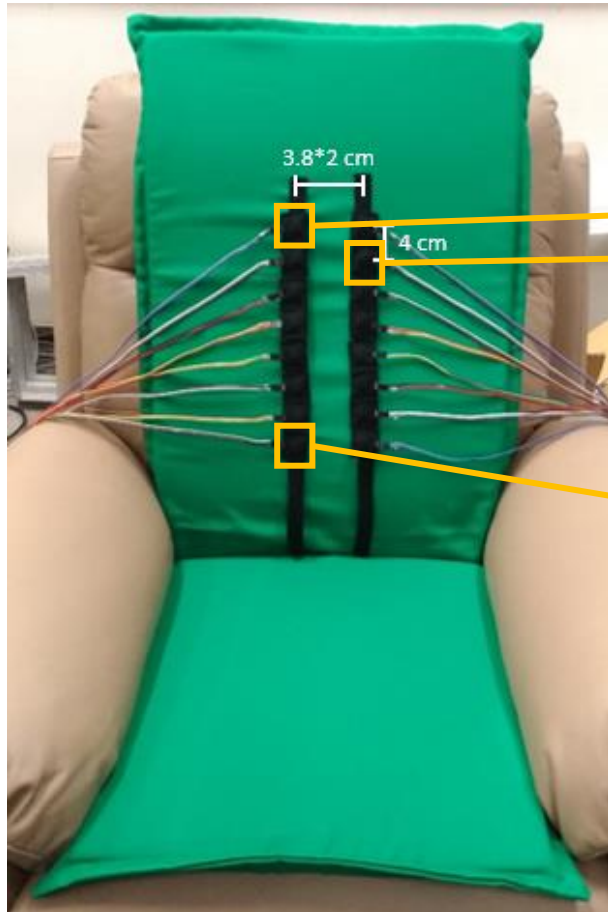
Close

24



25

# TIP Design Interface (cont.)



# TIP Design Interface (cont.)

The interface is divided into two main panels. The left panel contains a list of 16 events, each with a name and a file name field. The right panel is for configuring a specific event, labeled 'Event2'.

**Event Configuration Panel (Event2):**

- Event Name:** Event2
- File Name:** inhale1
- Event List:** A grid of 16 events (Event1 to Event16) with checkboxes. Event2 is selected.
- Event Matrix:** A grid of 16 columns and 8 rows. Each cell contains 'L' and 'R' buttons. The matrix is highlighted with a blue border. Below the matrix, a row of values is displayed: 500, 500, 500, 700, 700, 500, 600, 500.
- Discrete Time:** A row of 8 buttons labeled 'Con.' and 'Dis.'. Below each button is a text field for 'Discrete Time'. The values are: 0, 0, 1000, 0.
- Buttons:** Top Down, Bottom Up, Set All Duration, Only Left, Only Right, Set How Long, Play, Stop.
- File Name:** A text field for the file name.
- Load/Save/Clear/Close:** Buttons for file operations.

**Global Controls:**

- ? trials:** A text field for the number of trials.
- Play/Stop:** Buttons for starting and stopping the simulation.
- Count How Long:** A text field showing the duration of the event.
- How Long ?** A text field for the duration of the event.

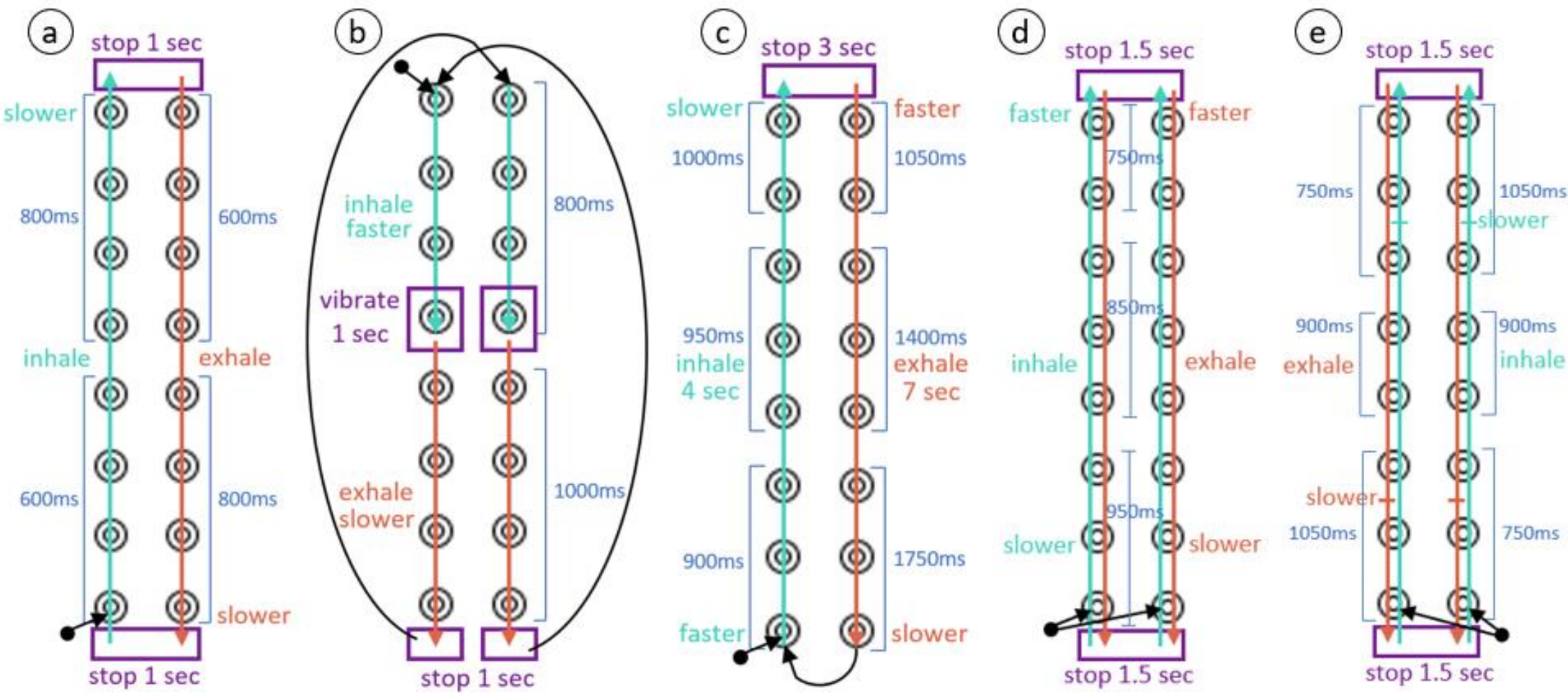
# Outline

- Introduction
- Related Work & Design Consideration
- Implementation
- Exploration Study
  - Exploration Study 1: User Defined Pattern
  - Exploration Study 2: Expert Defined Pattern
  - Exploration Study 3: Find Intuitive Tactile Instruction Pattern
  - Exploration Study 4: Find the Preference of Multi-modal Instruction
- Evaluation
- Conclusion & Future Work

# Exploration Study 1: User Defined Pattern

- Participants
  - 3 males and 2 females.
  - They only know that when doing diaphragmatic breathing, the belly expands when inhale, and the belly shrinks when exhale.
- Task
  - Design TIP for each step of diaphragmatic breathing.

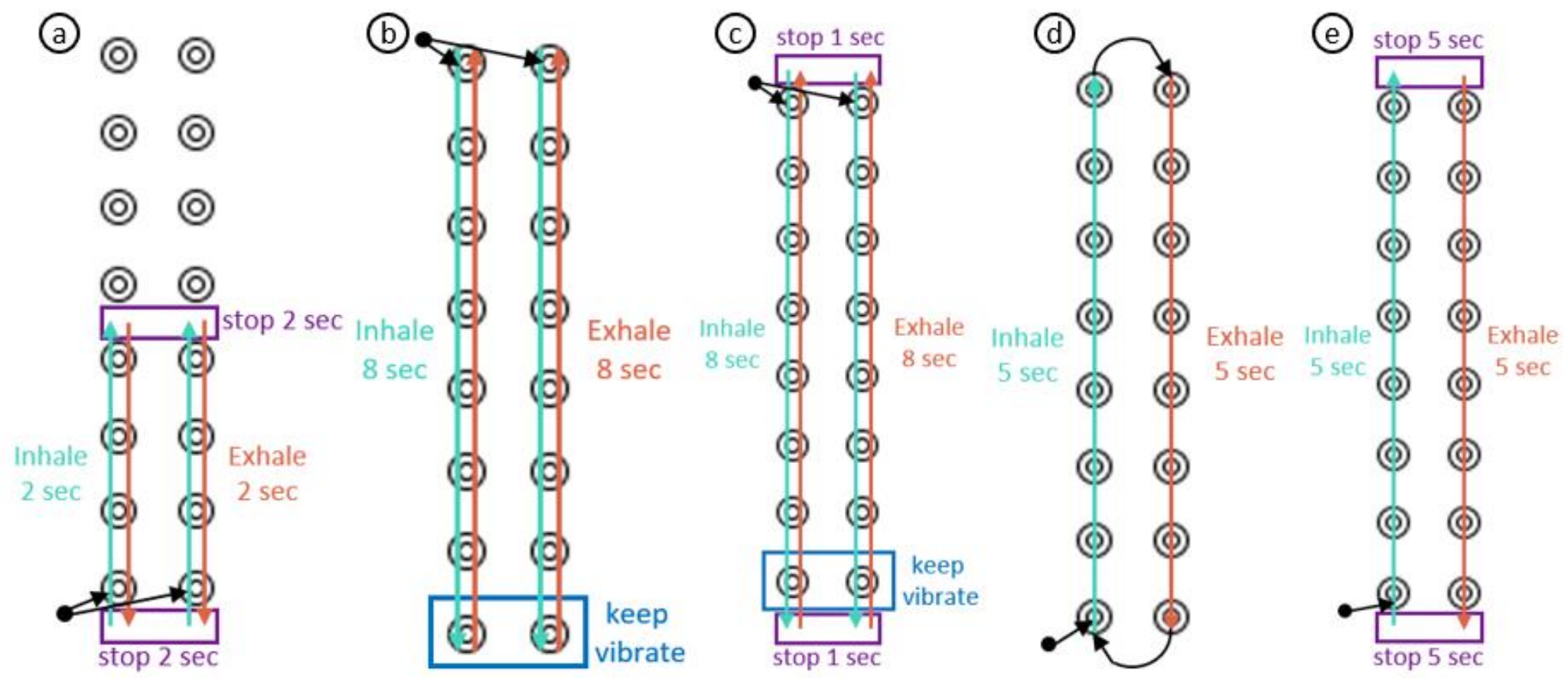
# Results



# Exploration Study 2: Expert Defined Pattern

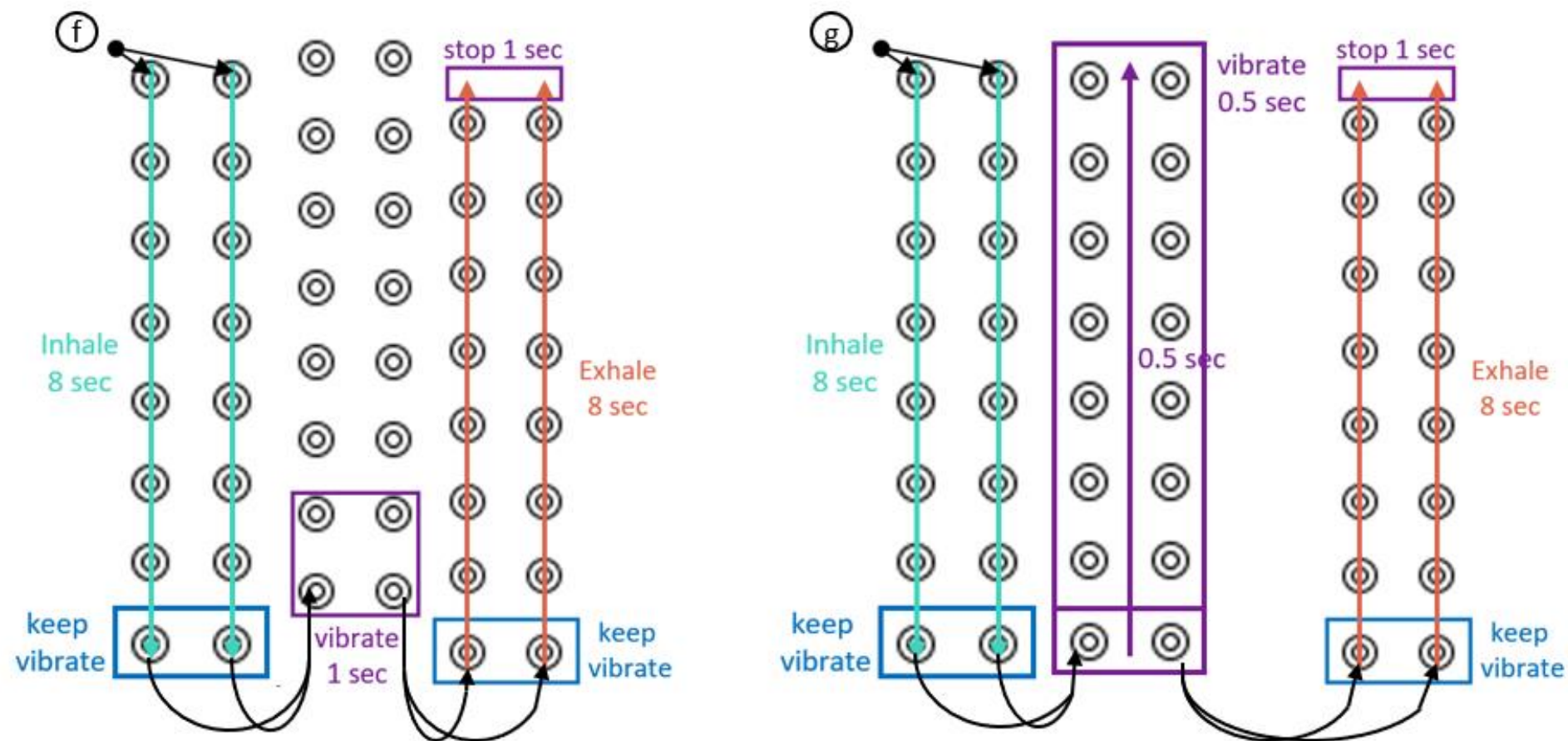
- Participants
  - 3 yoga teachers.
  - 1 male and 2 females.
- Task
  - Design TIP for each step of diaphragmatic breathing and Nadi Shodhana Pranayama.

# Results of diaphragmatic breathing

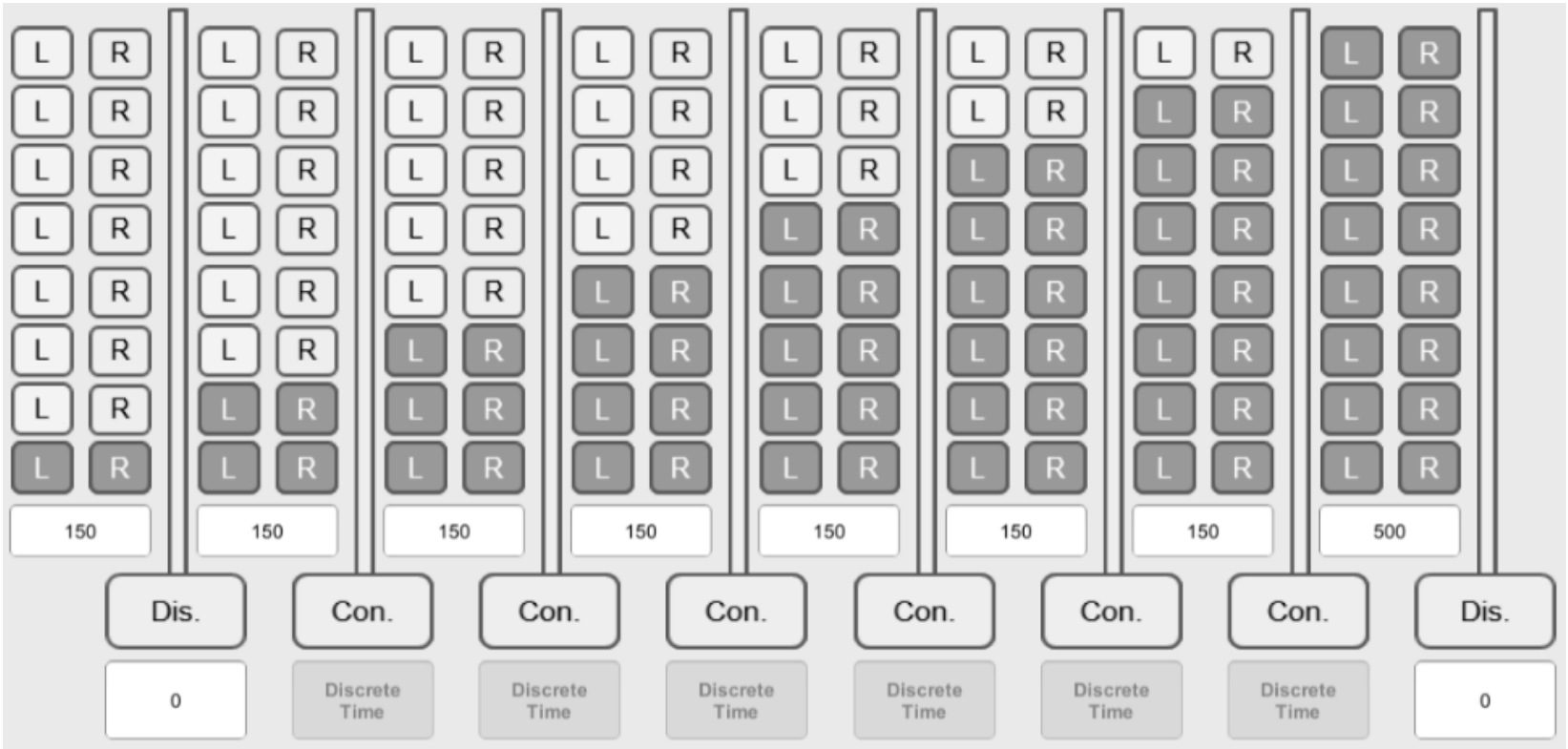




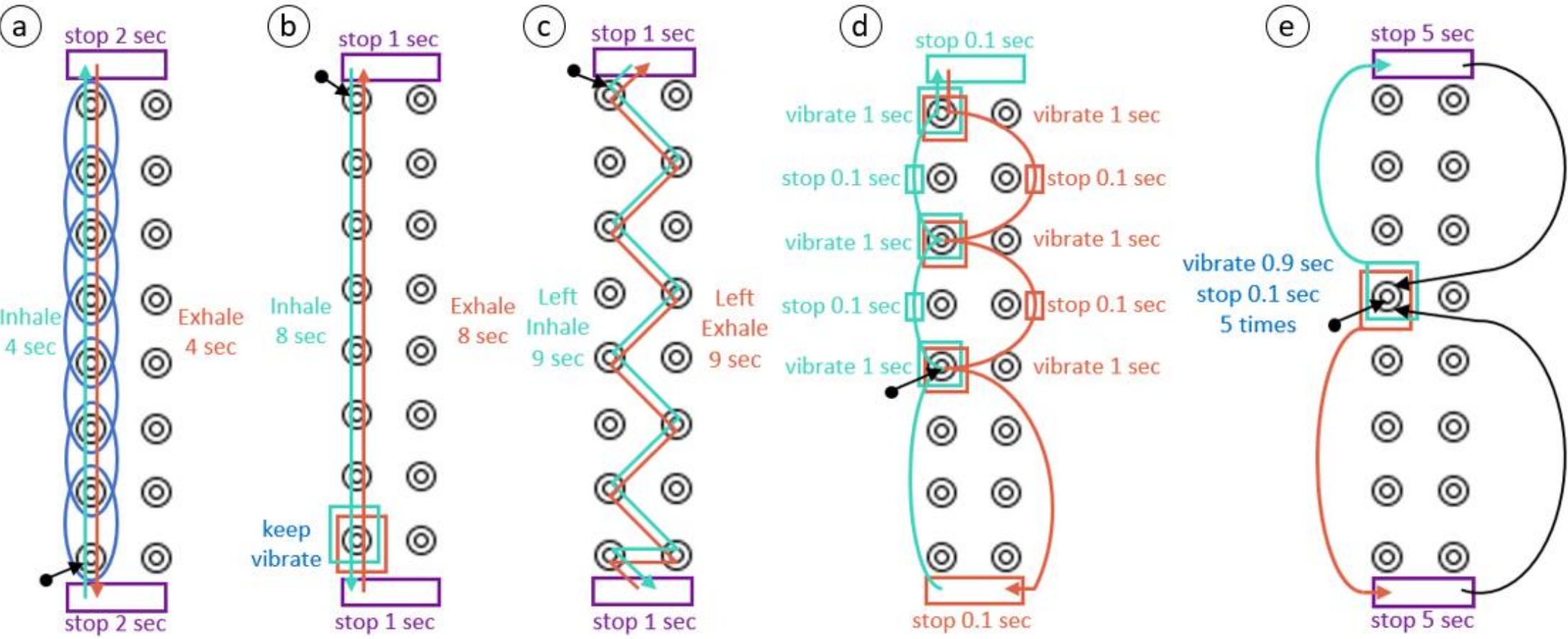
# Results of diaphragmatic breathing (cont.)



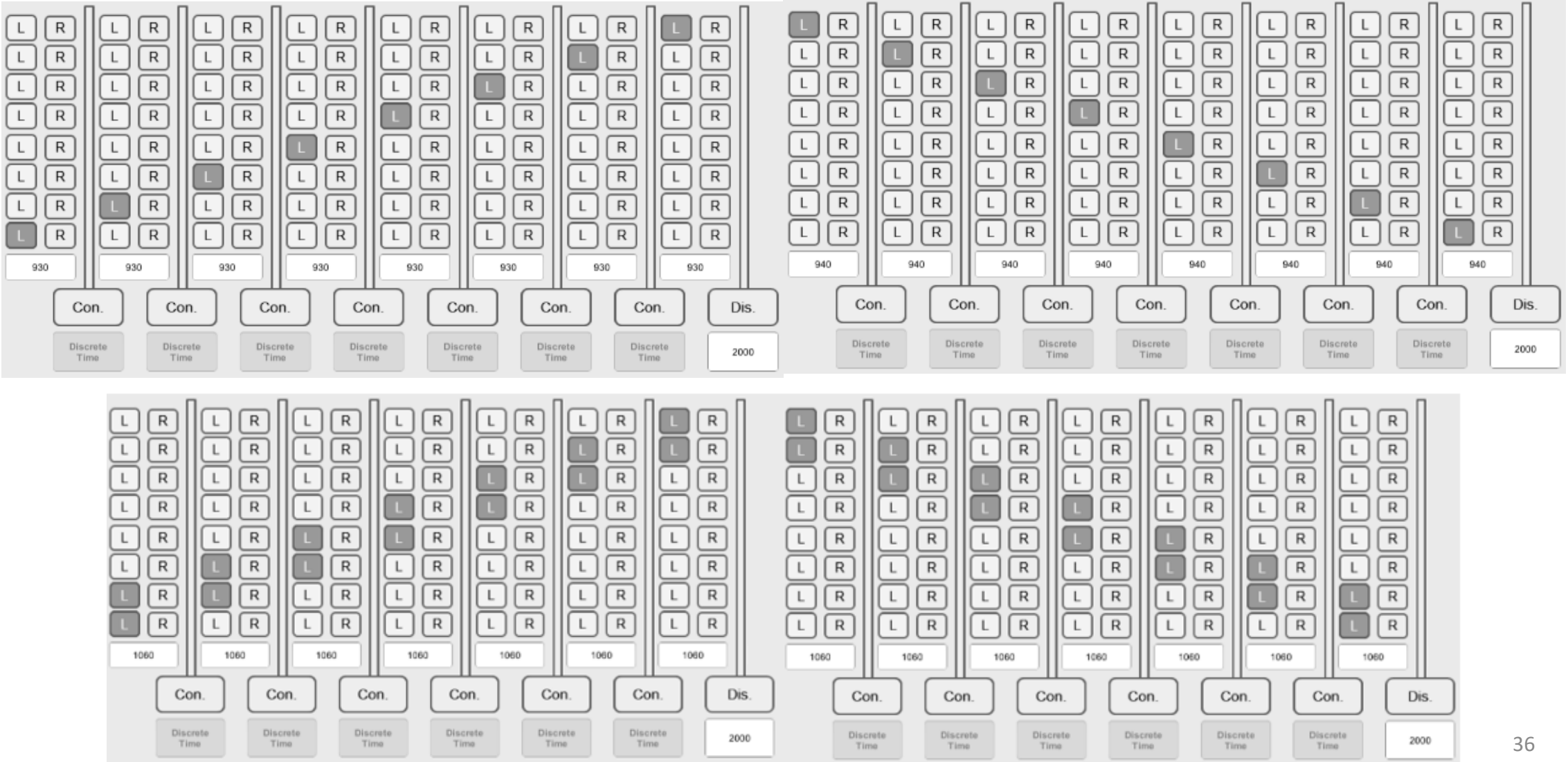
# Results of diaphragmatic breathing (cont.)



# Results of Nadi Shodhana Pranayama



# Results of Nadi Shodhana Pranayama (cont.)



# Exploration Study 3: Find Intuitive Tactile Instruction Pattern

- Diaphragmatic breathing
  - The abdominal expands when inhale
  - The abdominal shrinks when exhale

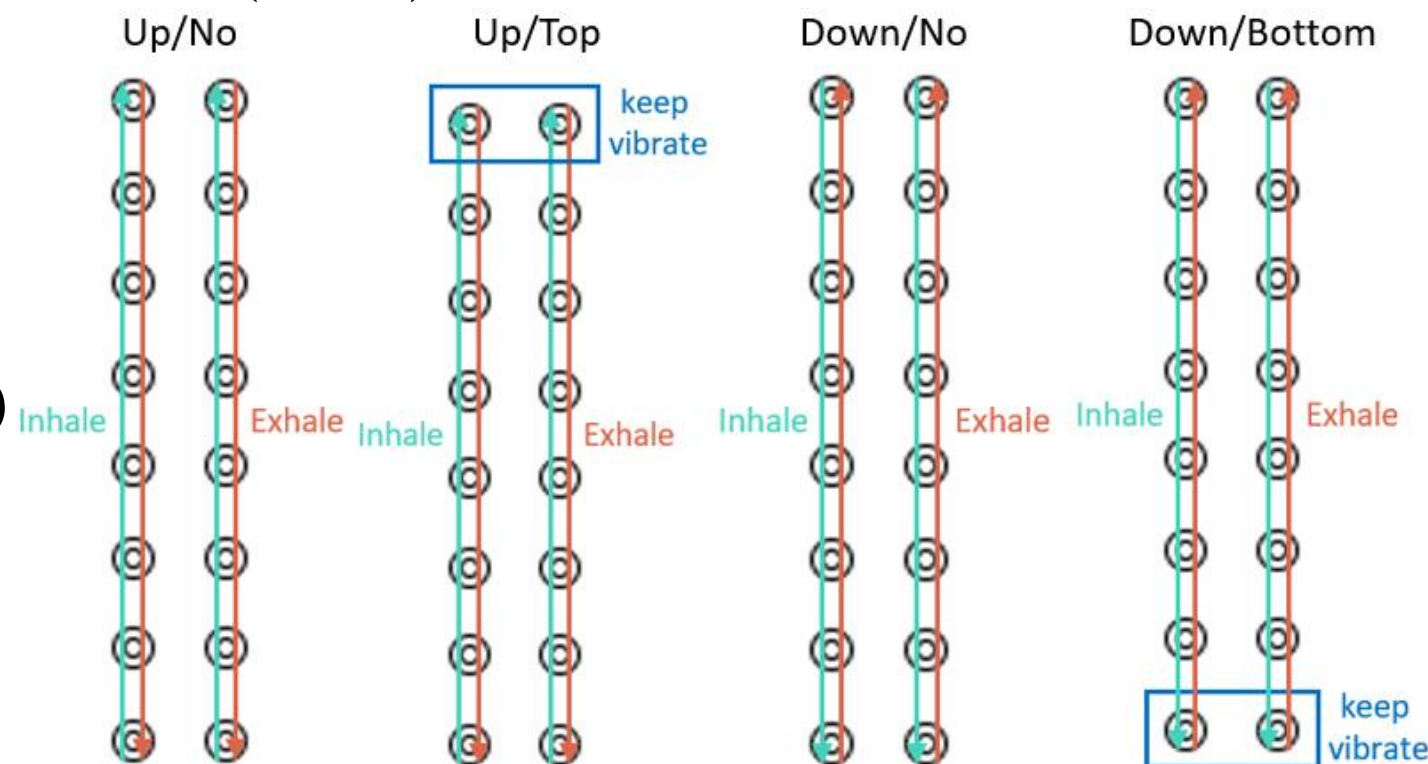
# Exploration Study 3: Find Intuitive Tactile Instruction Pattern (cont.)

- Inhale Direction / Keep Vibrate Row (4040)

- Up/No
- Up/Top
- Down/No
- Down/Bottom

- Basic Vibration Range (4040)

- One Row
- Two Rows

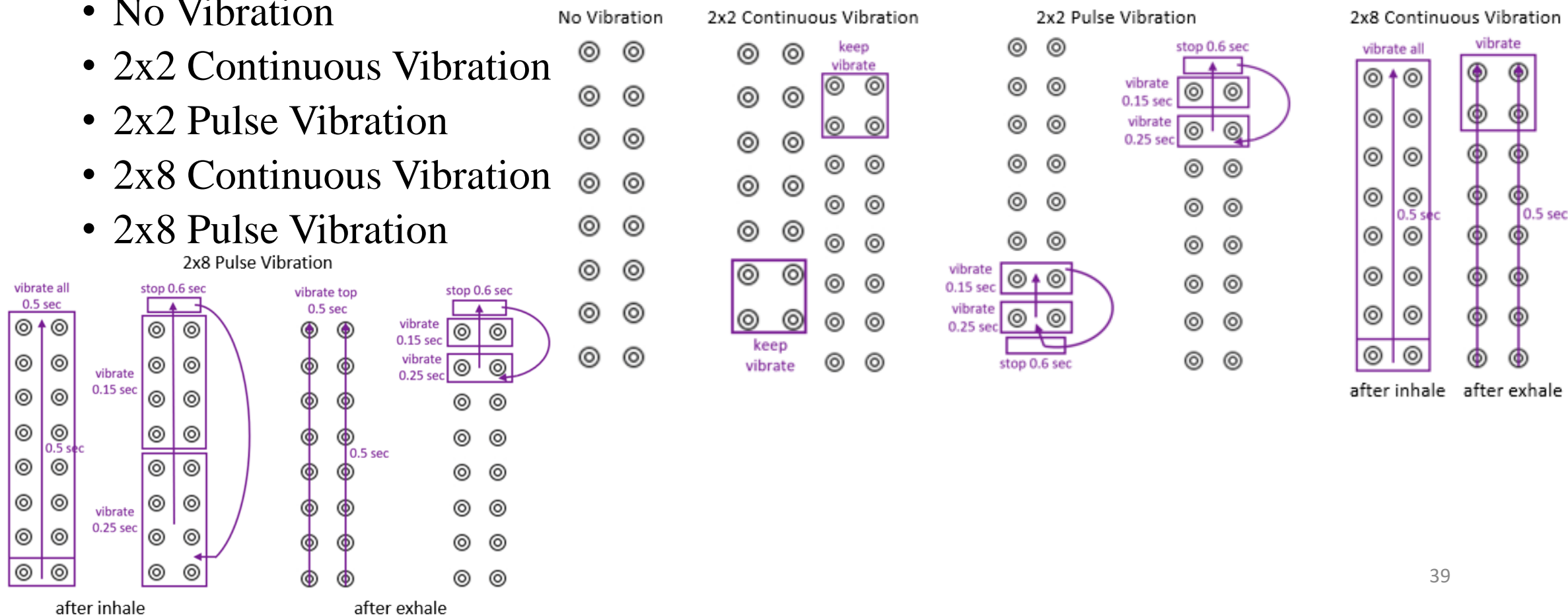




# Exploration Study 3: Find Intuitive Tactile Instruction Pattern (cont.)

- Breath-Holding (4444,4848)

- No Vibration
- 2x2 Continuous Vibration
- 2x2 Pulse Vibration
- 2x8 Continuous Vibration
- 2x8 Pulse Vibration



# Exploration Study 3: Find Intuitive Tactile Instruction Pattern (cont.)

- Participants
  - 12 participants (9 males and 3 females)
  - 21 to 26 years old (mean = 23.08 years old, std = 1.38)
  - Only one participant have never used massage chairs before.
    - 7 of them like to use massage chairs
    - 5 of them have no special feeling for massage chairs
  - Nobody practices breathing on their daily basis.
- Task
  - Score preference on a 7-point scale (1: Dislike it very much, 7: Like it very much)
  - Sort the options by preference



# Results

- Inhale Direction / Keep Vibrate Row

	Up / No	Up / Top	Down / No	Down / Bottom	ANOVA
Order	2.17 (1.27)	2.42 (0.9)	2.83 (1.03)	2.58 (1.31)	F=0.55, P=0.65
Preference	3.67 (1.23)	3.67 (0.89)	4.17 (1.03)	3.92 (1)	F=0.64, P=0.6
How many people like the most	3	1	4	4	N/A
Order	2.29 (1.08)		2.71 (1.16)		F=1.2, P=0.28
Preference	3.67 (1.05)		4.04 (1)		F=1.26, P=0.27

- Basic Vibration Range

	One Row	Two Rows	ANOVA
Order	1.33 (0.49)	1.67 (0.49)	F=1.38, P=0.27
Preference	5.17 (0.83)	5.25 (0.97)	F=0.08, P=0.78
How many people like the most	4	8	N/A

# Results

- 4 Second Breath-Holding

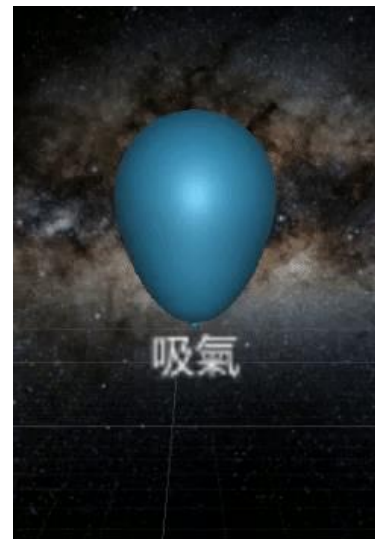
	No Vibration	2x2 Continuous Vibration	2x2 Pulse Vibration	2X8 Continuous Vibration	2x8 Pulse Vibration	ANOVA
Order	3 (1.13)	3.67 (1.44)	3.17 (1.4)	2.5 (1.57)	2.67 (1.5)	F=1, P=0.42
Preference	4.33 (0.89)	4.92 (1.51)	4.33 (1.3)	3.83 (1.53)	4.08 (1.78)	F=1.24, P=0.31
How many people like the most	1	5	3	2	1	N/A

- 8 Second Breath-Holding

	No Vibration	2x2 Continuous Vibration	2x2 Pulse Vibration	2X8 Continuous Vibration	2x8 Pulse Vibration	ANOVA
Order	2.42 (1.24)	3.58 (1.51)	3.42 (1.16)	2.83 (1.64)	2.75 (1.42)	F=1.15, P=0.35
Preference	4.17 (0.94)	5.08 (1.73)	4.33 (1.56)	4.08 (1.44)	4.08 (1.78)	F=1.29, P=0.29
How many people like the most	0	5	3	3	1	N/A

# Exploration Study 4: Find the Preference of Multi-modal Instruction

- Visual Instruction



- Audio Instruction

- 吸氣、屏息、吐氣、屏息

- Tactile Instruction

- Their favorite TIP chose in exploration study 3

# Exploration Study 4: Find the Preference of Multi-modal Instruction (cont.)

- Interfaces (4 breaths each)
  - Audio
  - Visual
  - Tactile
  - Audio + Visual
  - Audio + Tactile
  - Visual + Tactile
  - Audio + Visual + Tactile (Always first)

# Exploration Study 4: Find the Preference of Multi-modal Instruction (cont.)

- Participants
  - 12 participants (9 males and 3 females)
  - 21 to 26 years old (mean = 23.08 years old, std = 1.38)
  - Only one participant have never used massage chairs before.
    - 7 of them like to use massage chairs
    - 5 of them have no special feeling for massage chairs
  - Nobody practices breathing on their daily basis
  - All of them have used VR before

# Exploration Study 4: Find the Preference of Multi-modal Instruction (cont.)

- Task
  - Do diaphragmatic breathing (4444)
  - Score preference on a 7-point scale (1: Dislike it very much, 7: Like it very much)
  - Questions
    - Have you keep up with the breathing guidance?
    - Have you forgotten what to do at any of the instructions?
  - Sort the interfaces by preference

# Results

- One instruction

	(1) Audio	(2) Visual	(3) Tactile	ANOVA
Order	2 (0.74)	1.67 (0.78)	2.33 (0.89)	N/A
How many people like the most	3	2	7	F=1.38, P=0.27

- Two instructions

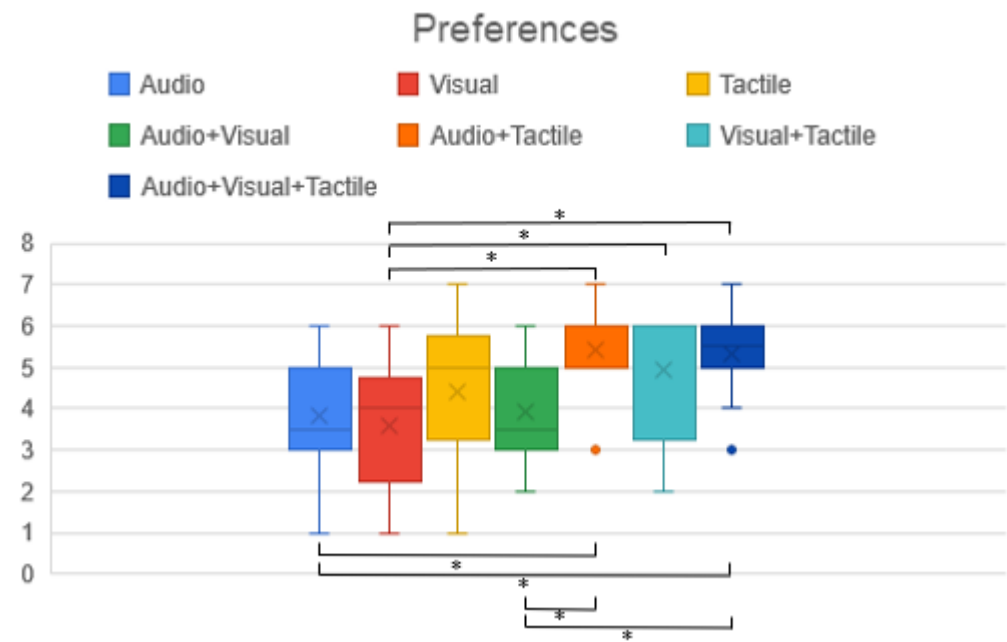
	(1) Audio+Visual	(2) Audio+Tactile	(3) Visual+Tactile	ANOVA	Tukey Post-hoc
Order	1.33 (0.65)	2.42 (0.67)	2.25 (0.75)	N/A	-
How many people like the most	1	6	5	F=5.67, P<0.05	1-2, 1-3

- Different amount of instructions

	(1) One	(2) Two	(3) Three	ANOVA	Tukey Post-hoc
Order	1.5 (0.8)	2.58 (0.67)	1.92 (0.67)	N/A	-
How many people like the most	2	8	2	F=4.68, P<0.05	1-2

# Results (cont.)

	(1) Audio	(2) Visual	(3) Tactile	(4) Audio+Visual	(5) Audio+Tactile	(6) Visual+Tactile	(7) Audio+Visual+Tactile	ANOVA	Tukey Post-hoc
Preferences	3.83 (1.47)	3.58 (1.44)	4.42 (1.73)	3.92 (1.24)	5.42 (1.08)	4.92 (1.51)	5.33 (1.07)	F=8.13, P<0.001	1-5, 1-7, 2-5, 2-6, 2-7, 4-5, 4-7
Order	3.33 (1.78)	2.17 (1.47)	3.67 (2.1)	5.42 (1.83)	2.83 (1.4)	4.75 (1.6)	5.83 (0.83)	F=7.34, P<0.001	1-7, 2-5, 2-6, 2-7, 4-5, 4-7
How many people like the most	1	0	1	0	6	2	2	N/A	-
Relation	31% (0.32)	8% (0.23)	9% (0.43)	26% (0.37)	30% (0.32)	21% (0.3)	-0.3% (0.19)	F=2.08, P=0.07	-
Attention	1% (0.39)	-1% (0.39)	-13% (0.34)	-36% (0.23)	-16% (0.42)	-12% (0.37)	-16% (0.24)	F=1.85, P=0.1	-





# Outline

- Introduction
- Related Work & Design Consideration
- Implementation
- Exploration Study
- Evaluation
  - User Study 1: Determine Personalize TIP for Inhale and Exhale
  - User Study 2: Determine Personalize TIP for Breath-Holding
  - User Study 3: Evaluate Effectiveness of Personalize TIP for Guiding 4-7-8 Breathing
  - User Study 4: Evaluate Effectiveness of Personalize TIP for Guiding Nadi Shodhana Pranayama
- Conclusion & Future Work

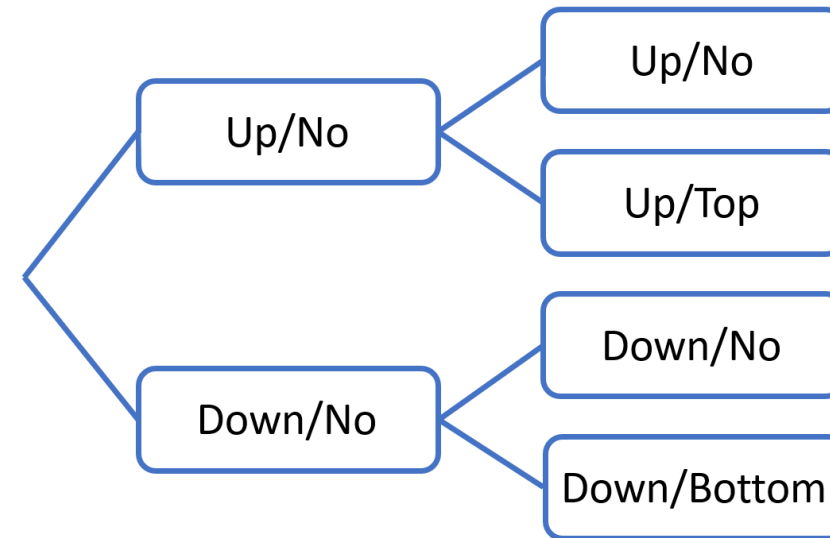
# Evaluation

- Participants
  - 16 participants (11 males and 5 females)
  - 21 to 31 years old (mean = 23.88 years old, std = 2.53)
  - Only 4 participants have never used massage chairs before.
    - 7 of them like to use massage chairs
    - 9 of them have no special feeling for massage chairs
  - Nobody practices breathing on their daily basis
  - All of them have used VR before

# User Study 1: Determine Personalize TIP for Inhale and Exhale

- Inhale Direction / Keep Vibrate Row (4040)

- Up/No
- Up/Top
- Down/No
- Down/Bottom



- Basic Vibration Range : Two Rows

# User Study 1: Determine Personalize TIP for Inhale and Exhale

- Task
  - 7-point scale (1: Negative, 7: Positive)
    - Effectiveness (Can it successfully guide breathing)
    - Efficiency (How much effort and resource need to learn and remember)
    - Satisfaction
  - Choose the favorite one

# Results

	Up / No	Down / No	Up / No	Up / Top	Down / No	Down / Bottom
Effectiveness	4.06 (1.48)	4.13 (1.82)	4.5 (1.77)	3.5 (1.77)	5 (1.51)	4.63 (1.19)
Efficiency	4.75 (1.65)	4.75 (1.61)	4.88 (1.96)	4.25 (1.67)	5.38 (1.3)	5 (0.93)
Satisfaction	3.94 (1.29)	3.88 (1.75)	4.38 (1.19)	3.38 (1.3)	4.75 (1.58)	4.5 (1.51)
How many people like the most	8	8	7	1	5	3

# User Study 2: Determine Personalize TIP for Breath-Holding

- Breath-Holding (4848)
  - No Vibration
  - 2x2 Pulse Vibration

# User Study 2: Determine Personalize TIP for Breath-Holding

- Task
  - 7-point scale (1: Negative, 7: Positive)
    - Effectiveness (Can it successfully guide breathing)
    - Efficiency (How much effort and resource need to learn and remember)
    - Satisfaction
  - Choose the favorite one

# Results

	No Vibration	2x2 Pulse Vibration
Effectiveness	4.13 (1.54)	4.69 (1.35)
Efficiency	4.81 (1.28)	5 (1.55)
Satisfaction	4 (1.55)	4.44 (1.41)
How many people like the most	5	11

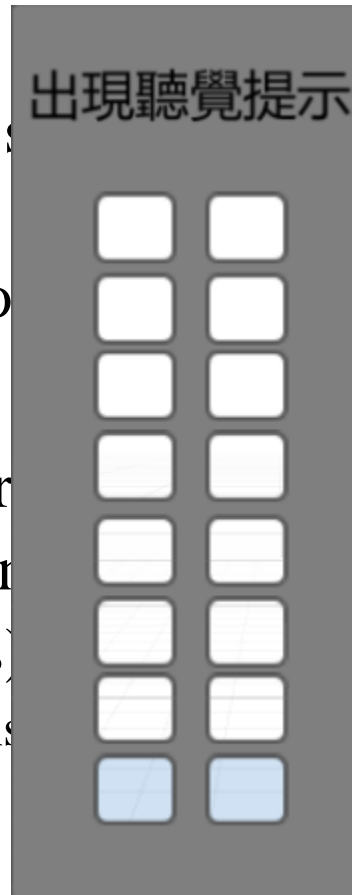


# User Study 3: Evaluate Effectiveness of Personalize TIP for Guiding 4-7-8 Breathing

- 4-7-8 Breathing
  - Inhale through the nose for 4 seconds
  - Hold the breath for 7 seconds
  - Exhale from mouth for 8 seconds
- System
  - Visual + Audio + Tactile (3 breaths, 1 minute)
  - Audio + Tactile (3 breaths, 1 minute)
  - Tactile (24 breaths, 8 minutes)
    - When forget what the tactile instruction means, press space to call back the audio instruction

# User Study 3: Evaluate Effectiveness of Personalize TIP for Guiding 4-7-8 Breathing

- 4-7-8 Breathing
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  - Audio + Tactile (3 breaths, 1 minute)
  - Tactile (24 breaths, 8 minutes)
    - When forget what the tactile instruction is, press space to call back the audio instruction



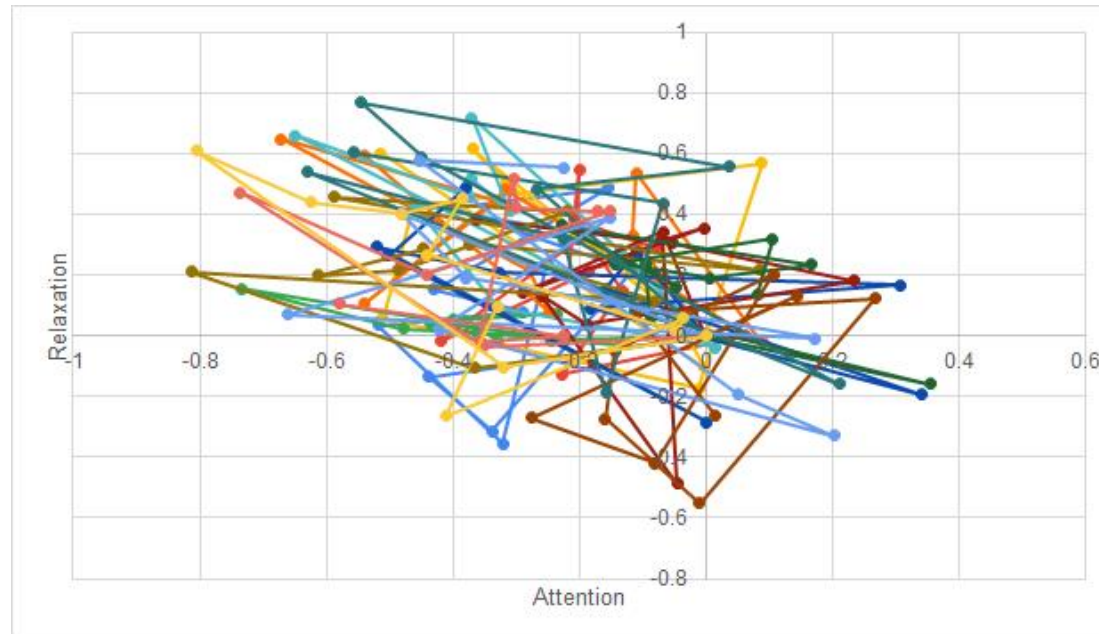
# User Study 3: Evaluate Effectiveness of Personalize TIP for Guiding 4-7-8 Breathing

- Questions
  - Have you keep up with the breathing guidance?
  - Have you forgotten what to do at any of the instructions?
  - Do those instructions disturb you?

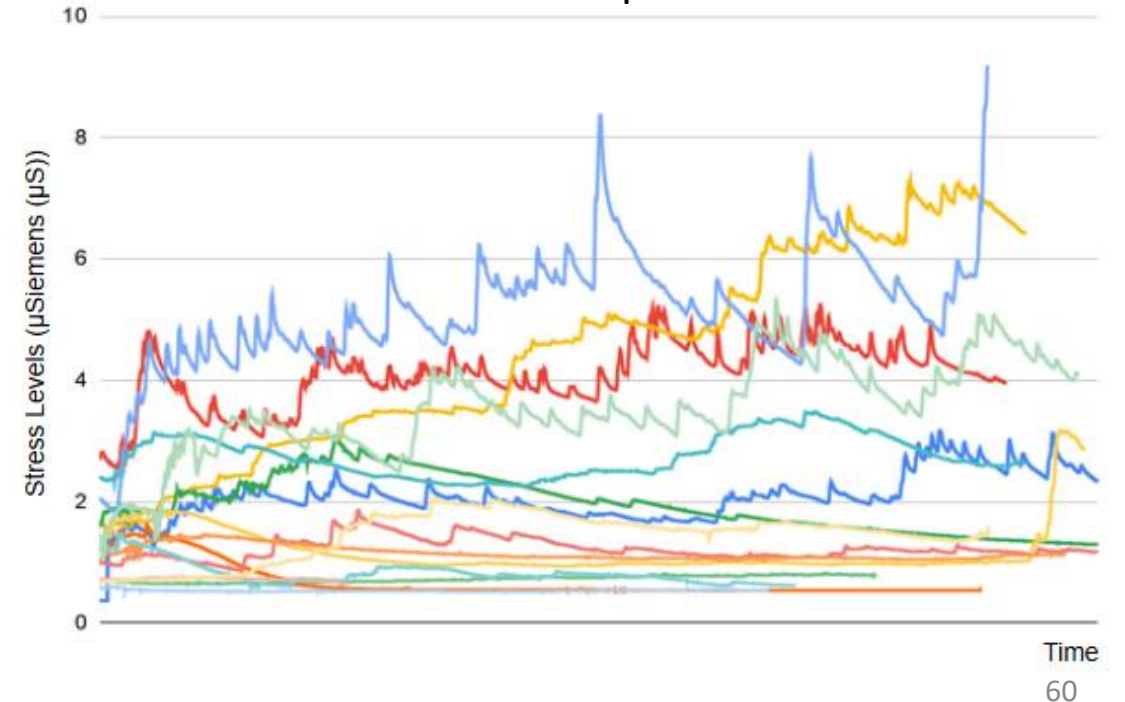
# Results

- 2 participants called back the audio instruction.
  - 1 and 2 times

Brainwave



Skin Response



## Results (cont.)

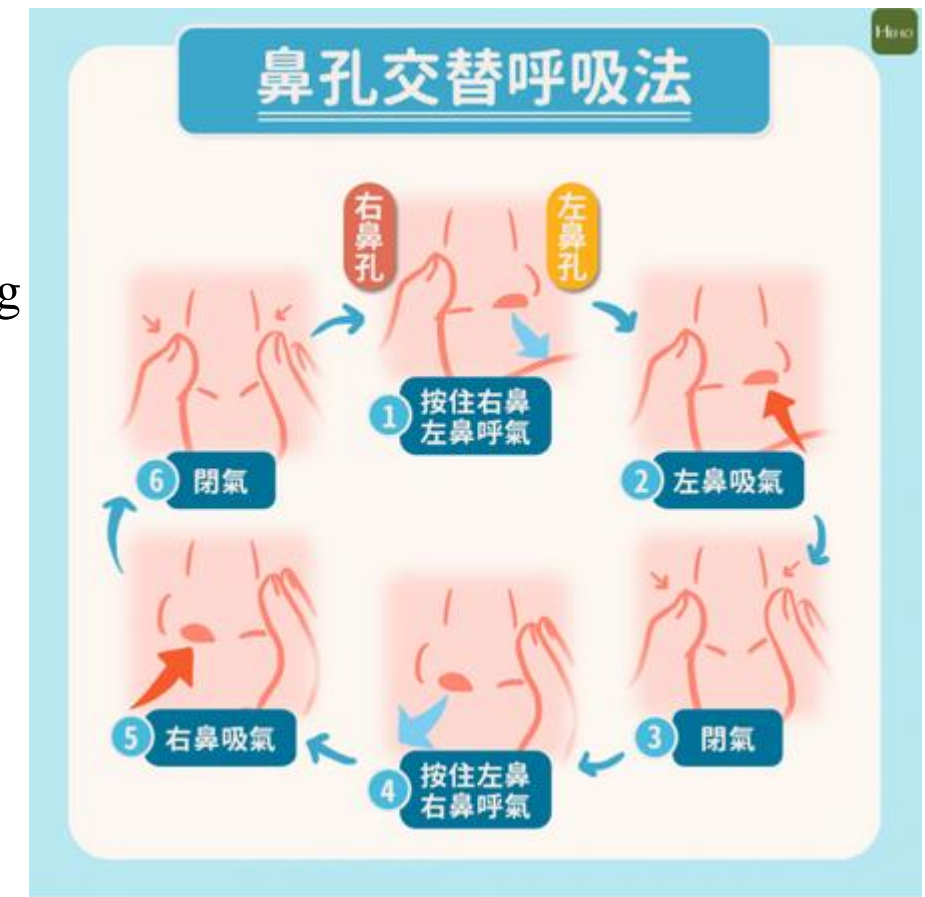
- Have you keep up with the breathing guidance?
  - Cannot keep up with the guidance because the length for breath-holding and exhale is too long.
  - Want to sleep so didn't keep up all.
- Have you forgotten what to do at any of the instructions?
  - Can call back audio instruction, so no.
- Do those instructions disturb you?
  - The audio instruction disturb a little and is a little bit too long.
  - The visual instruction is useless.

## Results (cont.)

- It is good to only left the tactile instruction and can call back audio instruction when needed, because the audio instruction interfere with relaxation, but still need the audio instruction when forget what the tactile instruction is about.

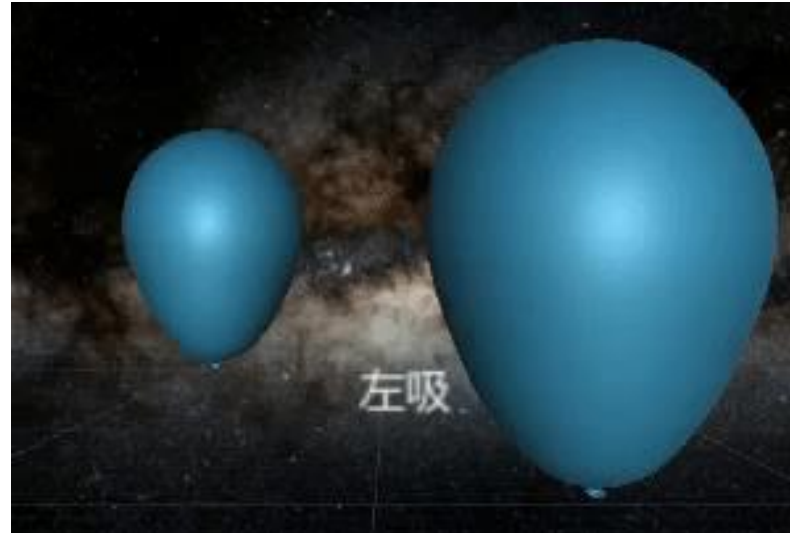
# User Study 4: Evaluate Effectiveness of Personalize TIP for Guiding Nadi Shodhana Pranayama

- Nadi Shodhana Pranayama
  - Time ratio: 4:16:8:0
  - We use 2840
    - Use a finger to block the nose that is not for breathing
    - Inhale with left nose for 2 seconds
    - Hold the breath for 8 seconds
    - Exhale with right nose for 4 seconds
    - Inhale with right nose for 2 seconds
    - Hold the breath for 8 seconds
    - Exhale with left nose for 4 seconds



# User Study 4: Evaluate Effectiveness of Personalize TIP for Guiding Nadi Shodhana Pranayama (cont.)

- Visual Instruction



- Audio Instruction

- 左吸、屏息、右吐、右吸、屏息、左吐

- Tactile Instruction

- Their favorite TIP chose in user study 1 and 2.
- It is divided into left side and right side.



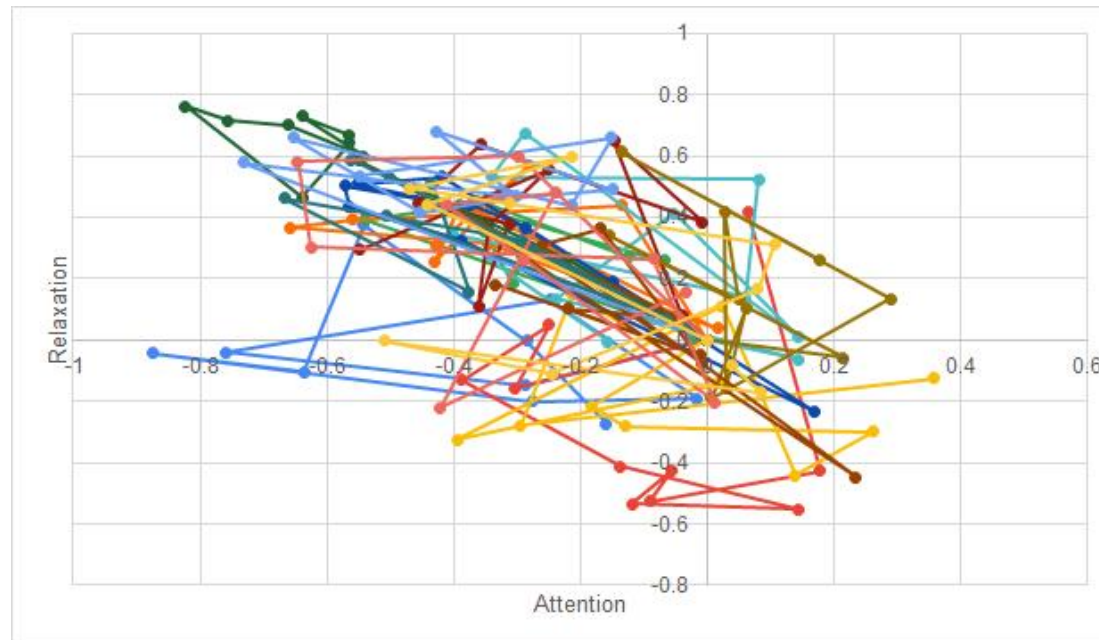
# User Study 4: Evaluate Effectiveness of Personalize TIP for Guiding Nadi Shodhana Pranayama (cont.)

- Questions
  - Have you keep up with the breathing guidance?
  - Have you forgotten what to do at any of the instructions?
  - Do those instructions disturb you?
- System Usability Scale (SUS)
  - Experience in user study 3 should also be considered.

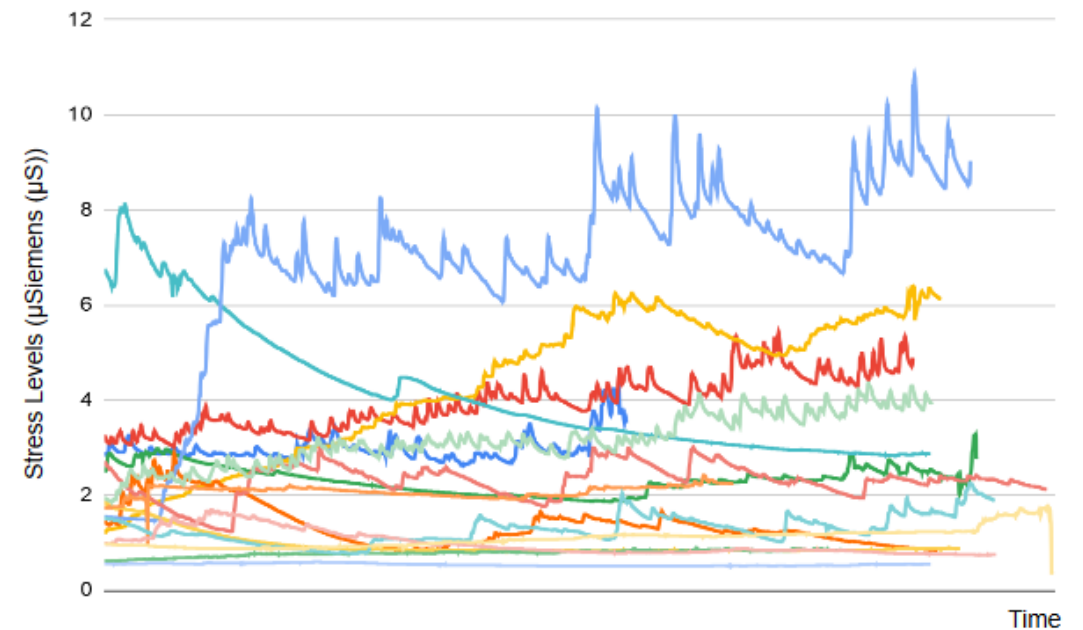
# Results

- 4 participants called back the audio instruction.
  - 1, 1, 2 and 3 times

Brainwave



Skin Response



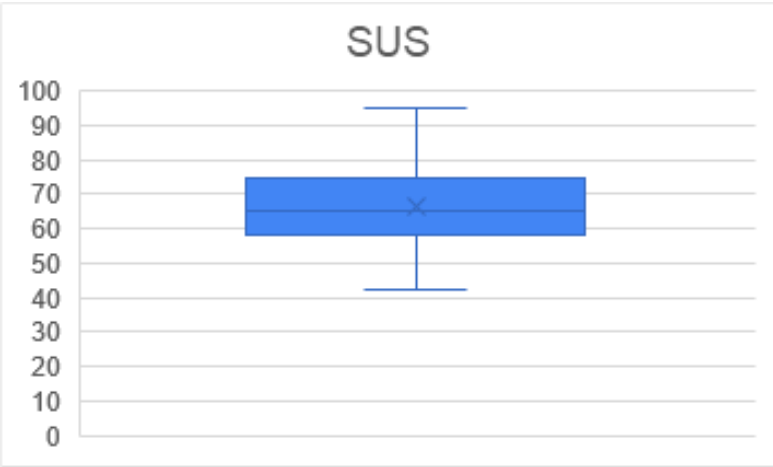
## Results (cont.)

- Have you keep up with the breathing guidance?
  - Cannot keep up with the guidance because the length for breath-holding and only have 2 seconds to inhale, the air is not enough for following steps.
  - Cannot do it properly due to stuffy nose.
- Have you forgotten what to do at any of the instructions?
  - To press the space while doing this breathing is not that easy, only concentrate on breathing is hard enough.
- Do those instructions disturb you?
  - Due to the relatively short inhalation time, the interval between each step of TIP feels small, which is a little bit unclear.

## Results (cont.)

- Vibrate on the side of the nostril used for breathing is very intuitive.

# Results (cont.)



- I think that I would like to use this system frequently.

I thought the system was easy to use.

I found the various functions in this system were well integrated.

I would imagine that most people would learn to use this system very quickly.

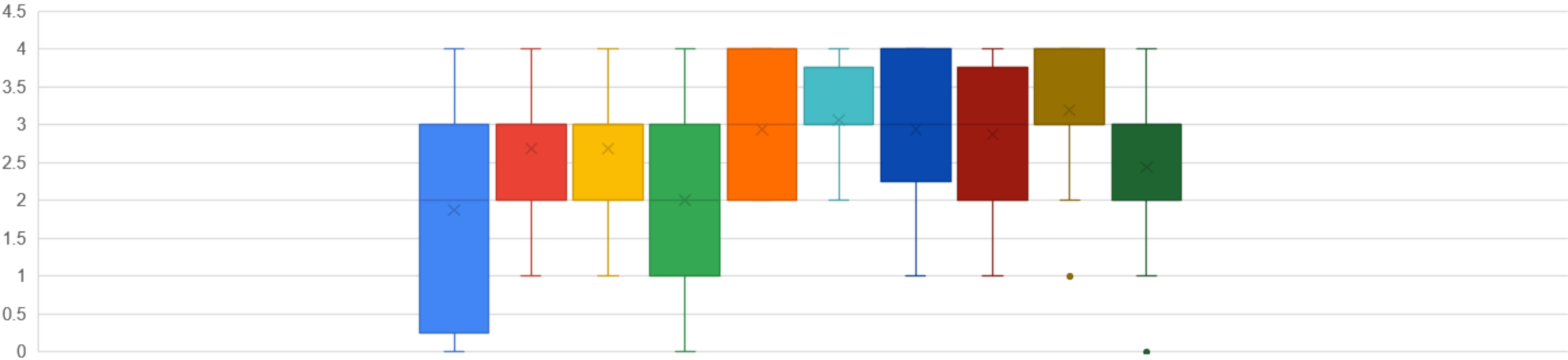
I felt very confident using the system.
- I found the system unnecessarily complex.

I think that I would need the support of a technical person to be able to use this system.

I thought there was too much inconsistency in this system.

I found the system very cumbersome to use.

I needed to learn a lot of things before I could get going with this system.



# Outline

- Introduction
- Related Work & Design Consideration
- Implementation
- Exploration Study
- Evaluation
- **Conclusions & Future Works**

# Conclusions

- We design a tactile chair cushion
- We design an interface for designing tactile instruction pattern (TIP).
- We explore on TIPs that can guide users breathing.
- We find the preference of multi-modal instruction.
- We propose a system that can guide users breathing with the least interference.

# Future Works

- Change the vibration motor modules to speaker modules.
- Find a more suitable TIP for relatively short breathing step.
- Conduct a study that the participants do the breathing exercise for several days and see when can we see the effectiveness of the breathing technique.
- Explore the design of TIPs on other breathing techniques.



Thank you for your attention.