

Armor Search Algorithm

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1 Definition of the Problem

1. Concepts

- (a) **Skill and Skill points:** In the world of Monster Hunter, there are more than 100 different skills. To *activate* a particular skill, one need to gain enough *skill points* for that particular skill. For example, one might need 10 Attack Skill points to activate the skill “Attack”.
- (b) **Armor** In Monster Hunter there