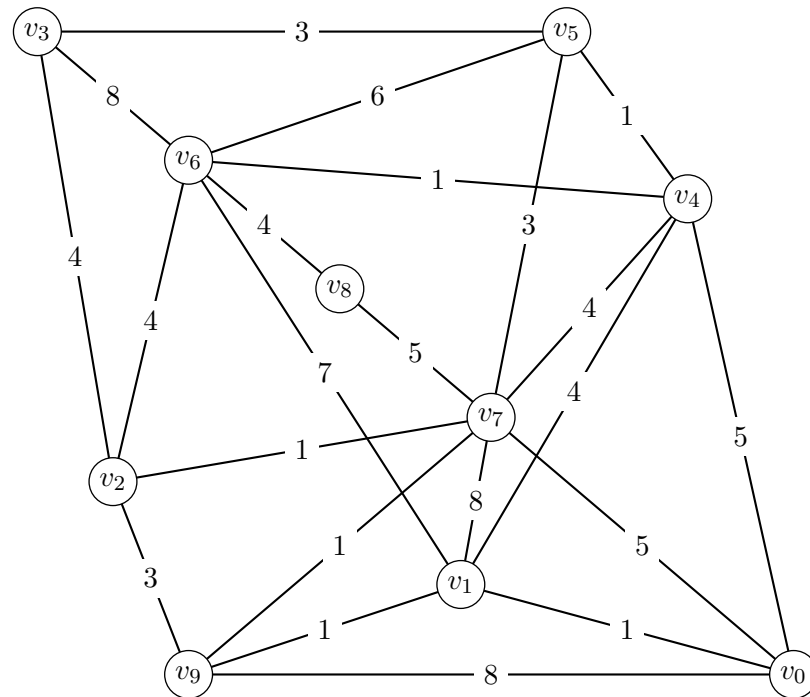
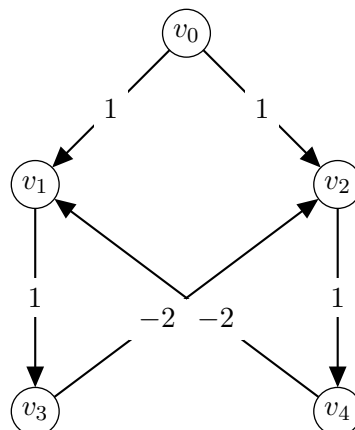


3rd EXERCISE
104.272 Discrete Mathematics

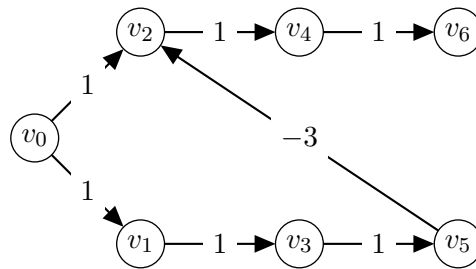
- (21) Compute a minimum and a maximum spanning tree of the graph below using Kruskal's algorithm.



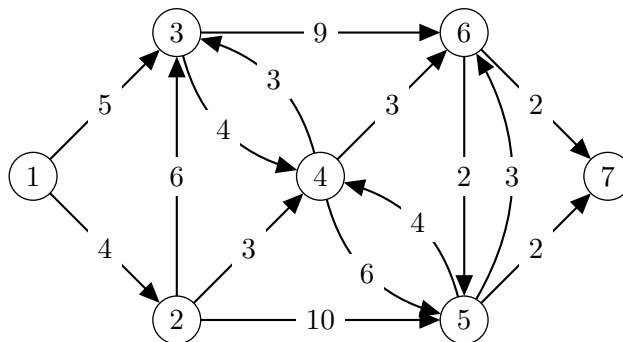
- (22) Compute the distances from vertex v_0 in the graph above using Dijkstra's algorithm, highlighting the distance tree computed by Dijkstra's algorithm with extra colour. Show, using a very small counterexample, that the distance tree (as produced for example by Dijkstra's algorithm) is, in general, not a minimum spanning tree, and that the minimum spanning tree is in general not the tree with minimal distances.
- (23) Give an example of a weighted graph G for which Dijkstra's algorithm fails.
- (24) Compute the distances from vertex v_0 in the graph below using the algorithm by Moore (aka Bellman-Ford). Explain why this implies that we cannot define a 'distance tree' for graphs with negative edge weights.



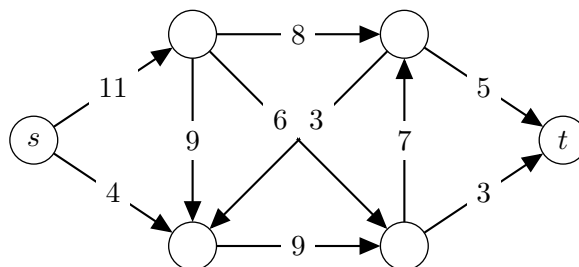
- (25) Compute the distances from vertex v_0 in the graph below using the algorithm by Moore, illustrating why it computes the distances correctly.



- (26) Compute the minimal distances between all pairs of vertices in the following graph using the Floyd-Warshall algorithm:



- (27) Let ϕ_1 and ϕ_2 be flows on a weighted digraph G . Let γ_1 and γ_2 be non-negative reals with $\gamma_1 + \gamma_2 \leq 1$. Show that $\gamma_1\phi_1 + \gamma_2\phi_2$ is a flow on G .
- (28) Use the algorithm of Ford and Fulkerson to compute a maximal flow in the following network:



- (29) Assume that we have given the graph above and that its vertices have weights (=bounded capacity), too. Is it still possible to apply the algorithm of Ford and Fulkerson to determine a maximal flow?
- (30) The Edmonds-Karp algorithm looks for augmenting paths from s to t for a given flow ϕ by using breadth-first search, i.e., it selects an augmenting path with the least number of edges possible. Find a maximal flow, using the Edmonds-Karp algorithm, for a (small) graph of your choice, where at least once at least one backward edge must be used.
Hint: one possibility is to adapt the graph below.

