```
import java.util.Scanner;
import java.util.Random;
public class GuessingGame_Mastery {
   public static void main(String[] args) {
       Scanner userInput = new Scanner(System.in);
       Random rand = new Random();
       //Variable initialization
       int secret_number;
       int user_guess;
       int win = 0;
       //Secret number generation
       secret_number = rand.nextInt(20 - 1 + 1) + 1;
       //loop initialization
       while (win != 1) {
           //User input
           System.out.print("Guess a number between 1 and 20: ");
           user_guess = userInput.nextInt();
           //output and logic
            if (secret_number == user_guess) {
               System.out.print("You won!");
               win = 1;
            } else {
               System.out.println("Try again.");
```

Code was built as expected, no runtime errors occurred.