Back to Math 241/368... X_1, ..., X_n dependent rv's
$$\overline{X} = \frac{1}{n} (X_i + ... + X_n)$$

$$Assumed of a = Var(X_i) sque$$

$$\sqrt{qv} [\overline{X}] = \frac{1}{n^2} (V_{qv} [S X_i]) = \frac{1}{n^2} (V_{qv} [X_i] + V_{qv} [X_i] + \sum_{i \neq j} (\sigma_v [X_i, X_j])$$

$$\int_{av} [X_i X_i] = E[X_i X_j] - E[X_i] E[X_j] \xrightarrow{q.55 \text{ sque}} O_{ij} (S \text{ sque})$$

$$= \frac{1}{n^2} (n \sigma^2 + (n^2 - u) \sigma_{ij}) = \frac{1}{n} (\sigma^2 + (n-1) \sigma_{ij})$$

$$e := (\sigma v [X_{i}, X_{j}] := \frac{(\sigma v [X_{i}, X_{j}])}{s \rho (X_{i}] s \rho [X_{j}]} = \frac{G_{ij}}{6 \sigma} \Rightarrow G_{ij} = \sigma^{2} e \in [-1, 1]$$
but in our case, $e = (0, 1)$

$$= \frac{1}{n} (\sigma^{2} + (n-1) \sigma^{2} e) = \frac{1}{n} (\sigma^{2} + 4 \sigma^{2} e - \sigma^{2} e) \text{ Check } e = 0$$

$$= \frac{1}{n} (\sigma^{2} (-e) + 4 \sigma^{2} e) = \sigma^{2} e + \frac{1-e}{n} \sigma^{2} = \frac{G^{2}}{n}$$

$$Also > \frac{G^{2}}{n}$$

Now let's apply this to the MSE decomposition formula for a model average g_avg where the constituent models are zero bias i.e. overfit:

There is another bonus to this bagging algorithm: free validation.

with its predictions.

 \langle rows that are missing

$$\mathbb{D} = \mathbb{D}_{(1)} \cup (\mathbb{D} \setminus \mathbb{D}_{(1)})$$

in the boostrap sample provides a natural

$$\mathbb{D} = \mathbb{D}_{(1)} \cup (\mathbb{D} \setminus \mathbb{D}_{0})$$

 $\mathbb{D} = \mathbb{Q}_{(m)} \cup (\mathbb{D} \setminus \mathbb{Q}_{(m)})$

Dtest for g1

Since M is large, M >> n. Since each bootstrap sample has
$$\sim 1/3$$
 left out, each observation in D has $\sim M/3$ models that are built without seeing it. We can predict that observation on these M/3 models. Then we do this for all 1...n observations. These "out of sample" predictions y-hats are called "out of bag" (OOB). This procedure is called "boostrap validation". Theoretically, they say boostrap validation is approximately equivalent to K=2 cross fold validation.

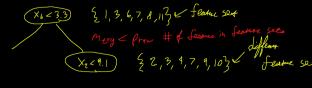
Why use trees in the bagging procedure? They have no bias. There is no need to specify transformations of the p_raw features. Then the bagging gives you a discount on the variance. And the bagging gives you validation without further work.

$$M5E = \sigma^2 + Q E_{x} [V_{r-[3,7]}]$$

Leo Breiman hits the scene again 7 yr later. In 2001, he said "we can do better" i.e. we can make ρ even smaller. In the context of bagged trees, we can do the following during the individual tree construction:



In the original 1984 CART algorithm, at every split point, every feature 1...p is searched to find the best split point. What if at every split point, we take a random *subset* of the p features?



decorrelate the tree models even more! You get a further discount on the MSE via the variance term. And... bias doesn't suffer that much! Default mtry for regression is floor(praw / 3). Default mtry for clsasification is floor(sqrt(praw)). The hyperparameter mtry is definitely cross-validated over because it really matters.

If you build trees like this on the boostrapped samples, you

How to name this procedure? There's lots of trees. They're all random... "Random Forests" (RF).