

# Lecture 4 - Python 3 Strings

## Computer Programming

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# String literals

- ▶ Recall: String literal constants are just text surrounded by either single, double, or “triple” quotes:

```
'This is "single-quoted" string'  
"Here's a double-quoted string"  
"""This is a triple-quoted string"""
```

- ▶ Special characters can be introduced with a backslash:

```
"A newline after the message\n"  
'F\tC'  # tab character between F and C  
"C:\\Windows\\Path\\Name"
```

# String characteristics

- ▶ Strings represent text of any length.
- ▶ The Python string type is called `str`.
- ▶ Strings can be thought of as a sequence of characters.
- ▶ A string has a known, constant length.
- ▶ Strings can be used with both operators and functions.
- ▶ A string value is *immutable* - it cannot be changed.

# String operators

- ▶ We can *concatenate* strings with the + operator:

```
>>> x = "meer"  
>>> y = "kat"  
>>> x+y  
'meerkat'
```

- ▶ We can repeat strings with the \* operator:

```
>>> 'Fa' * 4  
'FaFaFaFa'  
>>> 10 * "-" # Works in either order.  
'_ _ _ _ _ _ _ _ _ _'
```

- ▶ These operators are *overloaded* - they do different things for operands of different types.

# String comparison operators

- ▶ We can compare strings to one another.
- ▶ Python considers 'A' different from 'a':

```
>>> x = "Fred"
>>> x == "Alice"
False
>>> x == "Fred"
True
>>> x == "fred"
False
>>> x != "fred"
True
```

# String comparison operators

- ▶ We can also use the `>`, `<`, `<=`, and `>=` operators.
- ▶ These **almost** perform alphabetic ordering:

```
>>> "aardvark" < "zebra"
```

```
True
```

```
>>> "aardvark" < "armadillo"
```

```
True
```

```
>>> "Alice" > "Bob"
```

```
False
```

```
>>> "alice" > "Bob"
```

```
True # What happened here?
```

# String comparisons

- ▶ Sometimes called *lexicographic* ordering.
- ▶ Compares each element (character) in turn.
- ▶ Remember from Lecture 2:
  - ▶ Upper-case 'A' = 65 decimal
  - ▶ Lower-case 'a' = 97 decimal
- ▶ Therefore 'a' > 'A' !!
- ▶ To ignore case, convert to all upper or all lower case before comparison.

# String length

- ▶ The built-in `len()` function computes the number of characters in a string:

```
>>> text = "apple"
>>> len(text)
5
>>> len('')
0
>>> len("A\tB\n") # A, tab, B, newline
4
```

- ▶ We *call* a function by typing its name, followed by a list of *arguments* in parentheses.
- ▶ The function call will return a value and/or take an action.



# String indexing

- ▶ An *index* expression extracts a single character:

```
>>> text = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
>>> text[0]      # First character
'A'
>>> text[1]      # Second character
'B'
>>> text[25]     # Final character
'Z'
>>> text[26]
IndexError: string index out of range
```

- ▶ The index must be present in the string.
- ▶ Index values range from 0 to `len(text) - 1`

# String indexing, continued

- ▶ Negative offsets are interpreted relative to the end of the string:

```
>>> text = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
>>> text[-1]    # Final character
'Z'
>>> text[-2]    # Second-to-last
'Y'
>>> text[-26]   # First character
'A'
>>> text[-27]
IndexError: string index out of range
```

- ▶ Again, the element must be present.

# String indexing, continued

- ▶ Indexing is very important!
- ▶ Used when we have a single name or value that contains multiple elements in a fixed order.
- ▶ The index starts at zero, so the first element is at position zero.
- ▶ With strings, the result is a string of length one.

```
>>> text = "abcde"
>>> len(text)
5
>>> n = 1
>>> c = text[n+1] # Extract at index 2
>>> print(c, len(c))
c 1
```

# String slicing

- ▶ A slice expression may extract zero or more characters.
- ▶ A colon separates parts of the slice expression.

```
>>> text = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
>>> text[1:4] # 4 not included
'BCD'
>>> text[:7] # Zero assumed!
'ABCDEFG'
>>> text[9:] # From 9 to end.
'JKLMNOPQRSTUVWXYZ'
>>> text[30:] # Nonexistent, but ok
''
```

- ▶ Slice expressions **may** request start or end positions that do not exist.

# String slicing with different increments

You can specify a third argument to a slice expression that tells Python how many positions to skip:

```
>>> text = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
>>> text[0:4]          # Default increment is 1
'ABCD'
>>> text[0:4:2]        # Every second character
'AC'
>>> text[: :3]         # Every third character
'ADGJMPSVY'
>>> text[1:100:4]      # OK if 2nd too big
'BFJNRVZ'
>>> text[100:]         # OK if 1st too big
'',
```

# Slicing with negative offsets

Negative offsets are computed relative to the **end** of the string.

```
>>> text = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
>>> text[-2:]      # From Y until end.
'YZ'
>>> text[-10:]     # From Q until end.
'QRSTUVWXYZ'
>>> text[: -20]     # From A until F.
'ABCDEF'
>>> text[1: -20]    # From B until F.
'BCDEF'
```

If start or end is negative, a positive increment is still used.

# Slicing with negative increment

A negative increment reverses the direction of the slice:

```
>>> text = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
>>> text[::-1]      # Reverse the entire string
'ZYXWVUTSRQPONMLKJIHGFEDCBA'
>>> text[-10::-1]   # From Q until beginning.
'QPONMLKJIHGFEDCBA'
>>> text[-10::-2]   # Skip every other.
'QOMKIGECA'
```

The default start and end values change if the increment is negative.

# Review of string slicing and indexing

- ▶ An index expression:
  - ▶ `string[ index ]`
  - ▶ Uses one integer expression in square brackets.
  - ▶ returns a *single-character* string.
- ▶ A slice expression:
  - ▶ `string[ start:end:increment ]`
  - ▶ Uses a colon to separate the start, end, and increment.
  - ▶ returns a string of *zero or more* characters.
  - ▶ Default values are used for missing components.
- ▶ In both cases, a negative start or end value counts from the end of the string.



# The in operator

- ▶ The `in` operator searches for a string within a string:

```
>>> text = "Earth"
>>> "art" in text
True
>>> text in "Earth, Wind, and Fire"
True
>>> "Art" in text
False
>>>
```

- ▶ Later we'll see that `in` has other uses.

# Character type tests

Check the kinds of characters in a string:

```
>>> text1 = "0019"  
>>> text2 = "Canada"  
>>> text1.isalpha()  
False  
>>> text1.isdigit()  
True  
>>> text2.isalpha()  
True  
>>> text2.isdigit()  
False  
>>> text2.isalnum()  
True
```

# Character type tests, continued

- ▶ `isalpha()` - Returns True if all of the characters in the string are alphabetic.
- ▶ `isdigit()` - Returns True if all of the characters in the string are digits (0-9).
- ▶ `isalnum()` - Returns True if all of the characters are either digit or alphabetic.
- ▶ `isupper()` - Returns True if all of the characters are upper-case alphabetic.
- ▶ `islower()` - Returns True if all of the characters are lower-case alphabetic.
- ▶ All return False for an empty string!

# String Searching - index

Use `index` to check the for the position of a substring that occurs in a string.

`index` raises an error if substring is not found:

```
>>> text = "ABCDEFGH"
>>> text.index("A")    # Find first 'A'
0
>>> text.index('CD')   # Find substring
2
>>> text.index('DEF')   # Longer substring
3
>>> text.index('CDG')
ValueError: substring not found
```

# String Searching - find

Using find is very similar to index.

Use find when you do not know if substring occurs.

returns -1 if substring not found.

```
>>> text = "ABCDEFGH"
>>> text.find("A")    # Find first 'A'
0
>>> text.find('CD')   # Find substring
2
>>> text.find('DEF')  # Longer substring
3
>>> text.find('CDG')
-1
```

# More string searching

```
>>> text = 'Hello, World!'
>>> text.endswith('d!')
True
>>> text.endswith('z!')
False
>>> text.index("o") # Find first 'o'
4
>>> text.rindex("o") # Find last 'o'
8
>>> text.rfind("o") # Find last 'o' or -1
8
```

# More about function calls

- ▶ There are two kinds of function calls in Python:
  - ▶ Normal functions like `len()`, `print()`, `input()`:  
`function(argument)`
  - ▶ *Method* functions like many string operations:  
`argument.function()`
- ▶ A method function cannot be called like a normal function.
- ▶ In method functions, the first argument to the function is the value appearing before the period.
- ▶ More details when we cover *object-oriented* programming.

# Strings are immutable

Other string methods change the case of strings:

```
>>> text.upper()
'APPLE'
>>> text.lower()
'apple'
>>> text.capitalize()
'Apple'
>>> text
'apple'      # Original is unchanged!
```

Python strings are *immutable* - we never change them, but we can make a copy with new properties.

```
>>> new_text = text.upper()
>>> new_text
'APPLE'
```



# Strings are immutable

We can't change individual values in strings:

```
>>> text = 'Apple'
>>> x = text[0]
>>> print(x)
'A'
>>> text[0] = 'B'
# ERROR!
```

Python strings are *immutable* - we never change them, we just make altered copies!

```
>>> text = 'ABBBB'
>>> new_text = 'B' + text[1:]
>>> new_text
'BBBBB'
```

# Replacing text

We can replace or remove text in a copy of a string. These methods return an updated copy of the string. Original string remains unchanged:

```
>>> text = "in all thy sons command"
>>> text.replace("thy sons", "of us")
'in all of us command'
>>> text.replace("o", "-")
'in all thy s-ns c-mmand'
>>> text.replace("s", '')
'in all thy on command'
# Remove leading and trailing spaces
>>> text2 = " abcd e "
>>> text2.strip()
'abcd e'
```

# Converting other types to str

- ▶ The `str()` function will convert other types to `str`.

```
>>> x = 100
```

```
>>> y = str(x + 1)
```

```
>>> y
```

```
'101'
```

```
>>> y + 2
```

```
TypeError: can't convert 'int' object to str...
```

```
>>> y + '2'
```

```
'1012'
```

```
>>> 'xyz' + y
```

```
'xyz101'
```

# Summary

- ▶ A string is an *immutable* sequence of characters.
- ▶ Some operators are *overloaded* to work with strings.
- ▶ The `len()` function gives the number of characters in a string.
- ▶ We can extract a single character using an *index* expression.
- ▶ We can extract a series of characters using a *slice* expression.