

# Lecture 5 - Lists and for loops

## Computer Programming

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# Lists

- ▶ We often want to store many closely-related pieces of data:
  - ▶ Daily rainfall
  - ▶ Monthly sales totals
  - ▶ Names of students
- ▶ Groups a sequence of elements under a single object.
- ▶ Each element is stored at a numbered location in the list.
- ▶ Sometimes called arrays, vectors, or *lists*.
- ▶ An example of a Python *collection* type.

# List literals

- ▶ Enter a list of expressions inside square brackets:

```
counts = [21, 23, 27, 31, 30, 26, 20]
fruit = ['apple', 'banana', 'grape']
means = [9.1, 10.2, 8.9, 9.5]
is_prime = [False, False, True, True]
result = []           # Empty list
```

- ▶ The expressions are separated by commas.
- ▶ Lists can be *nested*:

```
[4, [1, 2], 5]
```

- ▶ List elements can have different types:

```
['apple', 30, 9.5]
```

# Creating lists with list()

- ▶ The list() built-in function also creates lists:

```
myList = list() # Another empty list.
```

- ▶ It can convert a string into a list:

```
>>> chars = list("Canada")
>>> print(chars)
['C', 'a', 'n', 'a', 'd', 'a']
```

- ▶ Or the range() built-in function:

```
>>> rng = range(5)
>>> lst = list(rng)
>>> print(lst)
[0, 1, 2, 3, 4]
```

# Getting the list length

- ▶ The `len()` function returns the length of a list:

```
>>> L = [19, 21, 0, 10]
```

```
>>> len(L)
```

```
4
```

```
>>> len([])           # Empty list.
```

```
0
```

```
>>> M = ['a', ['b', 'c'], 'd']
```

```
>>> len(M)
```

```
3                       # This is correct. Why?
```

# List indexing

- ▶ Lists are indexed almost exactly like strings:

```
>>> numbers = [1, 3, 5, 7, 9, 11, 13]
>>> numbers[0] # Indices start at 0
1
>>> numbers[1]
3
>>> numbers[6]
13
>>> numbers[-1]
13
```

- ▶ Each element on the list `x` is at an index from 0 to `len(x)-1`.

# List slicing

- ▶ You can also take slices of lists:

```
>>> numbers = [1, 3, 5, 7, 9, 11, 13]
>>> numbers[4:] # Until end.
[9, 11, 13]
>>> numbers[:3] # From beginning.
[1, 3, 5]
>>> numbers[1::2]
[3, 7, 11]
>>> numbers[::3]
[1, 7, 13]
>>> numbers[0:6:2]
[1, 5, 9]
>>> numbers[::-1] # Reverses the List
[13, 11, 9, 7, 5, 3, 1]
```

# Details of indexing

- ▶ Uses a single integer expression.
- ▶ The result is the *single element* at the location.
- ▶ Negative indices count from the end of the list.
- ▶ That location **must** already exist.

```
>>> L = [11, 21, 31, 41, 51]
>>> L[0]
11
>>> L[-1] # same as L[len(L)-1]
51
>>> L[-5] # same as L[len(L)-5]
11
>>> L[-6] # ERROR!
```



# Details of slicing

- ▶ A slice expression contains up to three integer expressions separated by colons:  
 $[start : end : step]$
- ▶ Runs from *start* up to but **not** including *end*.
- ▶ A slice of a list is *always* a list.
- ▶ The locations *need not* exist.
- ▶ Default values are used for missing expressions.
- ▶ Default values depend on the sign of the *step*:
  - ▶  $step > 0 \implies start = 0, end = \text{len}(x)$
  - ▶  $step < 0 \implies start = -1, end = -\text{len}(x) - 1$
  - ▶ *step* must not be zero!

# List and String reverse slicing

- ▶ negative step with negative or default end

```
>>> numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> numbers[::-1] # Reverses the list
[9, 8, 7, 6, 5, 4, 3, 2, 1]
>>> numbers[4::-1]
[5, 4, 3, 2, 1]
>>> numbers[-1:-5:-1]
[9, 8, 7, 6]
>>> string="123456789" # Same for Strings
>>> string[::-1]
"987654321"
>> string[-4::-1]
"654321"
>>> string[-1:-5:-1]
"9876"
```

# Multidimensional lists

- ▶ It is often useful to create 2-dimensional or even N-dimensional arrays or matrices.
- ▶ We do this in Python by creating lists of lists.

```
>>> matrix = [ [1, 2, 3], [4, 5, 6],  
                [7, 8, 9] ]  
>>> matrix[0]      # First row  
[1, 2, 3]  
>>> matrix[0][0]   # First item on row 0.  
1  
>>> matrix[2][2]   # Last item on last row.  
9  
>>> matrix[1][0]  
4
```

# Using matrices

```
# Process a 2-dimensional matrix.
# Version 1: while loops (l5ex0.py)
matrix = [ [1, 3, 8], [6, 5, 4],
            [7, 2, 9] ]

total = 0
row_idx = 0
while row_idx < len(matrix):
    col_idx = 0
    while col_idx < len(matrix[0]):
        total += matrix[row_idx][col_idx]
        col_idx += 1
    row_idx += 1
print(total) # Prints 45
```

# Lists are mutable

- ▶ We can change elements in a list:

```
>>> numbers = [1, 3, 5, 7, 9, 11, 13]
>>> numbers[0]
1
>>> numbers[0] = 2 # New value at start.
>>> numbers
[2, 3, 5, 7, 9, 11, 13]
>>> numbers[-1] += 1 # Increment last.
>>> numbers
[2, 3, 5, 7, 9, 11, 14]
```

- ▶ We cannot do the same with strings:

```
>>> letters = 'ABCDEFGH'
>>> letters[0] = 'X' # ERROR!
```

# List operators

- ▶ Lists support some of the same operators as strings.
- ▶ The `in` operator can be used with lists:

```
>>> x = [5, 6, 7, 8]
```

```
>>> 5 in x
```

```
True
```

```
>>> 9 in x
```

```
False
```

- ▶ However, notice that `in` checks for a list element, not a sublist.

```
>>> [6, 7] in x
```

```
False
```

# List operators

- Addition will concatenate lists:

```
>>> x = [1,2,3]
>>> y = [4,5,6]
>>> x + y
[1, 2, 3, 4, 5, 6]
>>> y + [9]
[4, 5, 6, 9]
```

- Multiplication with integers repeats a list:

```
>>> 3 * x
[1, 2, 3, 1, 2, 3, 1, 2, 3]
>>> [True] * 5
[True, True, True, True, True]
```

# List comparison

- ▶ Lists can be compared:

```
>>> x = [1,2,3]
```

```
>>> y = [1,2,3]
```

```
>>> x == y
```

```
True
```

```
>>> x[1] = 4
```

```
>>> x == y
```

```
False
```

```
>>> x > y
```

```
True
```

- ▶ Performs lexicographic comparison:

```
>>> [1,2,3] > [1,1,300]
```

```
True
```



# List methods: searching

- ▶ `index()` applies to lists as well as strings.

```
>>> x = ["a", "b", "c", "d", "a"]
```

```
>>> x.index("a")
```

```
0
```

```
>>> x.index("c")
```

```
2
```

```
>>> x.index("a", 2) # start at 2
```

```
4
```

```
>>> x.index("e") # Throws an exception
```

- ▶ Note that `list()` does *not* include `rindex()`.

# List methods: searching

- ▶ `count()` gives the number of elements with a particular value:

```
>>> array = ["a", "b", "c", "d", "a"]
>>> array.count("a")
2
>>> array.count("b")
1
>>> array.count("e")
0
```

# List methods: insertion

- ▶ `append()` adds one element to the end of a list.

```
>>> array = [2, 4, 6, 8]
>>> array.append(10)
>>> print(array)
[2, 4, 6, 8, 10]
```

- ▶ `insert()` adds an element before the given position.

```
>>> array.insert(0, 1) # position, value
>>> array
[1, 2, 4, 6, 8, 10]
>>> array.insert(2, ['a', 'b'])
[1, 2, ['a', 'b'], 4, 6, 8, 10]
```

# List methods: insertion

- ▶ `extend()` appends a list to another list:

```
>>> array = [2, 4, 6, 8]
>>> array.extend([10, 12, 14])
>>> print(array)
[2, 4, 6, 8, 10, 12, 14]
>>> array.extend(16) # ERROR!
```

- ▶ This will modify the list, whereas the '+' operator usually does not.

# List methods: removal

- ▶ `remove()` removes an element by value:

```
>>> array = [2, 4, 6, 8, 10]
>>> array.remove(2)
>>> array
[4, 6, 8, 10]
```

- ▶ `pop()` removes an element by index:

```
>>> array = [2, 4, 6, 8, 10]
>>> array.pop(2)
6                # Returns the deleted value.
>>> array
[2, 4, 8, 10]
```

- ▶ `pop()` with no argument removes the last element.

# List methods: removal

- The `del` operator can remove an item or a slice:

```
>>> array = [2, 4, 6, 8, 10]
```

```
>>> del array[0]
```

```
>>> print(array)
```

```
[4, 6, 8, 10]
```

```
>>> del array[-2:]
```

```
>>> print(array)
```

```
[4, 6]
```

# Sorting a list

- ▶ `sort()` puts a list in *increasing* order.
- ▶ It modifies the list itself!

```
>>> array = [5, 3, 4, 1, 2]
>>> array.sort()
>>> print(array)
[1, 2, 3, 4, 5]
>>> veggies = ["kale", 'chard', "cabbage"]
>>> veggies.sort()
>>> print(veggies)
['cabbage', 'chard', 'kale']
```

# The sorted() function

- ▶ The sorted() function sorts the list without changing it:

```
>>> array = [5, 3, 4, 1, 2]
>>> sorted(array)
[1, 2, 3, 4, 5]
>>> print(array)
[5, 3, 4, 1, 2]      # Unchanged!
>>> veggies = ["kale", 'chard', "cabbage"]
>>> sorted(veggies)
['cabbage', 'chard', 'kale']
>>> print(veggies)
['kale', 'chard', 'cabbage']
```



## split() and join()

- ▶ It is often useful to break a string into substrings:

```
>>> text = "To be or not to be."  
>>> words = text.split()  
>>> print(words)  
['To', 'be', 'or', 'not', 'to', 'be.']
```

- ▶ The join() method reverses the process:

```
>>> ' '.join(words)  
'To be or no to be.'  
>>> '_'.join(words)  
'To_be_or_not_to_be.'
```

- ▶ Both are methods of the str type!

## split() details

- ▶ The `split()` method breaks a string into a list of substrings.
- ▶ By default, the string is split at each series of one or more spaces.

```
>>> text = " A B C      D E. "  
>>> text.split()  
['A', 'B', 'C', 'D', 'E.']
```

- ▶ Optionally we can provide an argument to `split()` that will use something other than spaces.

## join() details

- ▶ The join() method combines a list of strings into a single string.
- ▶ The string object join() is called on is placed between each of the list elements.

```
>>> letters = ['A', 'B', 'C', 'D', 'E']
>>> ' '.join(letters) # single space.
'A B C D E'
>>> 'xyz'.join(letters)
'AxyzBxyzCxyzDxyzE'
>>> ''.join(letters) # empty string
'ABCDE'
```

# Traversing a list

- ▶ The Python for loop provides an easy way to repeat some code for every element in a list.
- ▶ l5ex1.py

```
array = [5, 3, 4, 0, 2]
for value in array:
    print(value, value ** 2)
```

This program will print:

```
5 25
3 9
4 16
0 0
2 4
```

# The for loop

- ▶ The for loop has the form:

```
for name in expression :  
    statement1  
    statement2  
    ...
```

- ▶ The *expression* can be any *iterable* type: string, list, or others we will see later.
- ▶ The *name* need not be previously assigned.
- ▶ The *name* will be assigned the value of each element in the expression.
- ▶ The body runs once for each element.

# The for loop and *name*

- ▶ When the loop completes, the *name* will be bound to the final element in the expression.
- ▶ The name `word` will still be valid after this loop finishes: (Example: l5ex2.py)

```
strings = ["A", "B", "C", "D", "E", "F"]
letter_count = 0
for word in strings:
    print(word.lower())
    letter_count += len(word)
print("Last word is", word, "with",
      letter_count, "letters.")
```

# Two examples

- ▶ Sum of a vector (l5ex6.py):

```
total = 0
scores = [89, 92, 99, 85, 95, 92]
for score in scores:
    total += score
print('Mean score', total / len(scores))
```

- ▶ Sum of a matrix: l5ex5.py compare with slide12:

```
matrix = [ [1, 3, 8], [6, 5, 4],
            [7, 2, 9] ]
total = 0
for row in matrix:
    for val in row:
        total += val
print(total) # Prints 45
```

# The for loop and range

- ▶ The `range()` built-in function is often used with for loops.
- ▶ It creates an iterable, immutable object that represents a list of integers (l5ex3.py).

```
for index in range(5):  
    print(index)
```

- ▶ This example will print:

```
0  
1  
2  
3  
4
```



# Using range() with lists

- ▶ We often use `range()` to generate the indices of a list (`l5ex4.py`).

```
x = ['apple', 'peach',  
     'banana', 'orange']  
for i in range(len(x)):  
    if x[i] == 'peach':  
        x[i] = 'pear'  
print(x)
```

- ▶ This example will print:

```
['apple', 'pear', 'banana', 'orange']
```

# Advantages of mutability

- ▶ We can change elements on a list.
- ▶ We can add elements to a list, increasing its length:

```
>>> x = []  
>>> x.append('maple')  
>>> x.append('birch')  
>>> print(x)  
['maple', 'birch']
```

- ▶ We can remove elements from a list, decreasing its length:

```
>>> del x[-1]  
>>> print(x)  
['maple']
```

# Pitfalls of mutability

- ▶ Because lists can be changed, an possible problem arises.
- ▶ Python assignment does not make a copy, so assigning one name to another creates an 'alias':

```
>>> x = [1,2,3]
>>> y = x          # y is an alias for x
>>> y[0] = 2
>>> x
[2, 2, 3]
```

- ▶ Need to make a copy to avoid this!

```
>>> y = x[:] # Forces a copy
```

# Mutability and the is operator

- ▶ The normal == operator tests for equal values.
- ▶ A second operator, is, tests whether two names refer to the exact same object.

```
>>> x = [1,2,3]
>>> y = x
>>> x is y
True
>>> x == y
True
>>> y[0] = 2
>>> x
[2, 2, 3] # x is y!
```

# Mutability and the is operator

- ▶ Two objects can be *equal* without being the *same object*:

```
>>> x = [1,2,3]
>>> y = x[:] # Force copy
>>> x is y
False
>>> x == y
True
>>> y[0] = 2
>>> x
[1, 2, 3]
>>> y
[2, 2, 3]
```

- ▶ `x is y` implies `x == y`, but not the reverse!

# Tuples

- ▶ In Python, a *tuple* is an *immutable* list.
- ▶ Tuple literals are written like lists, using parentheses instead of brackets.
- ▶ `tuple()` converts other types to a tuple.
- ▶ Do not support methods that modify the object, e.g. `sort()`, `append()`, `pop()`.

```
>>> x = (1,2,3)
>>> y = (9,) # Extra comma - why?
>>> print(x + y)
(1, 2, 3, 9)
```

# Useful Links

## Python String Methods:

- ▶ <https://docs.python.org/3/library/stdtypes.html#string-methods>

## Python List Methods:

- ▶ <https://docs.python.org/3/tutorial/datastructures.html#more-on-lists>

# Summary

- ▶ A `list()` is a mutable sequence of objects.
  - ▶ Lists can contain any type, including other lists.
  - ▶ Mutability is useful but can lead to surprising results.
- ▶ A `tuple()` is an immutable sequence of objects.
- ▶ A for loop can be used to repeat a statement body once for each element in a list, tuple, or string.
- ▶ The `range()` built-in function creates an object that represents a sequence of integers.