

# Hudson Martin

Baton Rouge, LA

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## EDUCATION

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Louisiana State University (LSU); Baton Rouge, LA	<b>May 2026</b>
Bachelor of Science: Computer Science	GPA: 3.14
Minor: Digital Media Arts & Engineering and IT Management	
Honors: PRIDE Scholarship, Innovation Scholarship, TOPS, and Transformational Merit Scholarship	

## SKILLS

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- Languages: Java, C, C++, C sharp, MySQL, Javascript, HTML, CSS and Python
  - Tools: Unity, Lean, Scrum, Eclipse, VS Code, WSL, Microsoft Office, Microsoft Azure, github, and GameMaker
  - Relevant CourseWork: Database System, Video Game Design, Cloud and Web Programming, Object Oriented Design, Operating Systems, Systems Programming, and Compilers

## EXPERIENCE

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LSU AgCenter	Baton Rouge, LA
<b>IT Help Desk Student Worker</b>	<b>February 2025 - Present</b>
• Developed interpersonal skills by ensuring customer satisfaction.	
• Provided technical support to 50+ faculty and staff via phone, email, and walk-in assistance.	
• Diagnosed and resolved hardware/software issues.	
EXCELD Program	Baton Rouge, LA
<b>Tutor</b>	<b>January 2023 - Present</b>
• Developed extra practice for Calculus 1 to improve students' grade.	
• Participated in weekly tutor training sessions and peer evaluations to enhance teaching methodologies.	
• Successfully balanced tutoring commitments with concurrent employment and full course load.	
Apleona Ireland	Dublin, Ireland
<b>Agile Back-End Developer &amp; Scrum Master</b>	<b>June 2025 - August 2025</b>
• Developed leadership competencies through hands-on, managing a 5-person international team.	
• Researched similar companies to support my company's platform.	
• Designed workflow diagrams and data visualizations in Excel to present research findings to stakeholders.	

## PROJECTS

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Bees Vs. Plants - <https://hudsonm.itch.io/bees-vs-plants>

- Final Project for Video Game Design class. Made in 2 weeks did everything, in Unity, by myself except the music and any sound effects.

NatureBoy - <https://hudsonm.itch.io/natureboy>

- Project made in 2 weeks for Video Game Design class and for Jame Gam #47. All work was done in Unity by me except for music and sound effects.

## ACTIVITIES

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Tiger band (2022-present), Society of Peer Mentors(SPM) (2023-present), Big Sibling program(2022-present), PRIDE program (2022-present), Chillennium game jam (2023), and Stately Oaks (2023)