

PH451, PH551 February 11, 2025

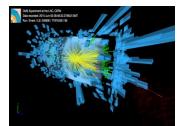
### **Announcements**

- Mini-Hackathon #1
  - due Fri, Feb. 21 at 5pm
- This week: HS #4
  - due next Tue. 1pm

## Higgs Boson Challenge

### **Dataset:**





• https://archive.ics.uci.edu/ml/datasets/
HIGGS

H



- https://arxiv.org/pdf/1402.4735.pdf
- Classify Higgs Boson signal from similar-looking background

## Recap: Ensemble Methods

Suppose you have a **collection** of discriminants  $f(x, w_k)$ , which, individually, perform only marginally better than random guessing.

$$f(x) = a_0 + \sum_{k=1}^{K} a_k f(x, w_k)$$

From such discriminants, weak learners, it is possible to build highly effective ones by averaging over them:

Friedman and Popescu (2008) DOI:10.1214/07-AOAS148

#### **Algorithm AdaBoost**

**Input:** sequence of N labeled examples  $\langle (x_1, y_1), ..., (x_N, y_N) \rangle$  distribution D over the N examples weak learning algorithm **WeakLearn** integer T specifying number of iterations



**Initialize** the weight vector:  $w_i^1 = D(i)$  for i = 1, ..., N. **Do for** t = 1, 2, ..., T

1. Set

$$\mathbf{p}^t = \frac{\mathbf{w}^t}{\sum_{i=1}^N w_i^t}$$

- 2. Call **WeakLearn**, providing it with the distribution  $\mathbf{p}'$ ; get back a hypothesis  $h_t: X \to [0, 1]$ .
  - 3. Calculate the error of  $h_t$ :  $\varepsilon_t = \sum_{i=1}^N p_i^t |h_t(x_i) y_i|$ .
  - 4. Set  $\beta_t = \varepsilon_t/(1-\varepsilon_t)$ .
  - 5. Set the new weights vector to be

$$W_i^{t+1} = W_i^t \beta_t^{1-|h_t(x_i)-y_i|}$$

Output the hypothesis

$$h_f(x) = \begin{cases} 1 & \text{if } \sum_{t=1}^T (\log 1/\beta_t) h_t(x) \ge \frac{1}{2} \sum_{t=1}^T \log 1/\beta_t \\ 0 & \text{otherwise.} \end{cases}$$

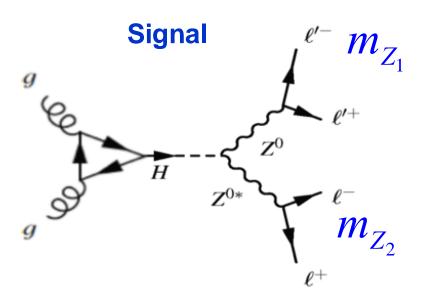
FIG. 2. The adaptive boosting algorithm.

Y. Freund and Schapire (1997)

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## Illustrative Example

## H → ZZ\* → 4 leptons



 $pp \otimes H \otimes ZZ \otimes \ell^+\ell^-\ell\ell^+\ell\ell^-$ 

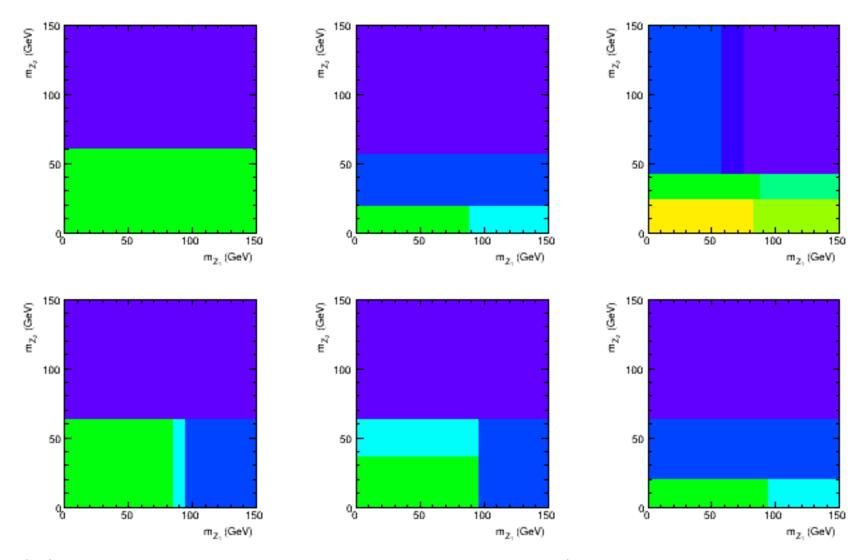
Background  $Z/\gamma^*$   $Z/\gamma^*$   $Z/\gamma^*$   $Z/\gamma^*$ 

 $pp \otimes ZZ \otimes \ell^+\ell^-\ell\ell^+\ell\ell^-$ 

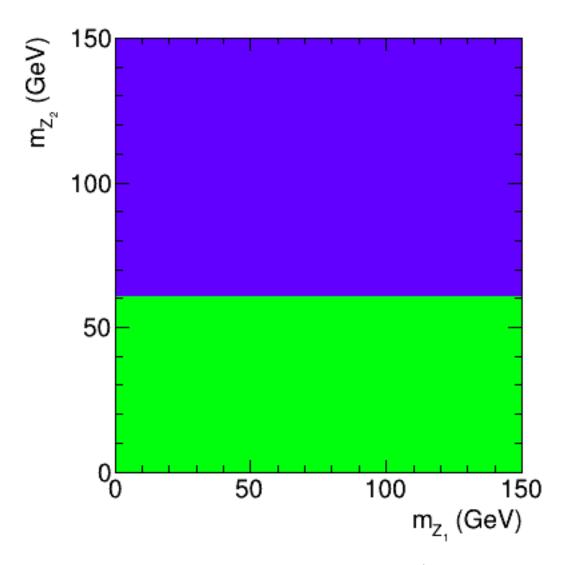
 $x = (m_{z1}, m_{z2})$ 

Credit: H. Prosper

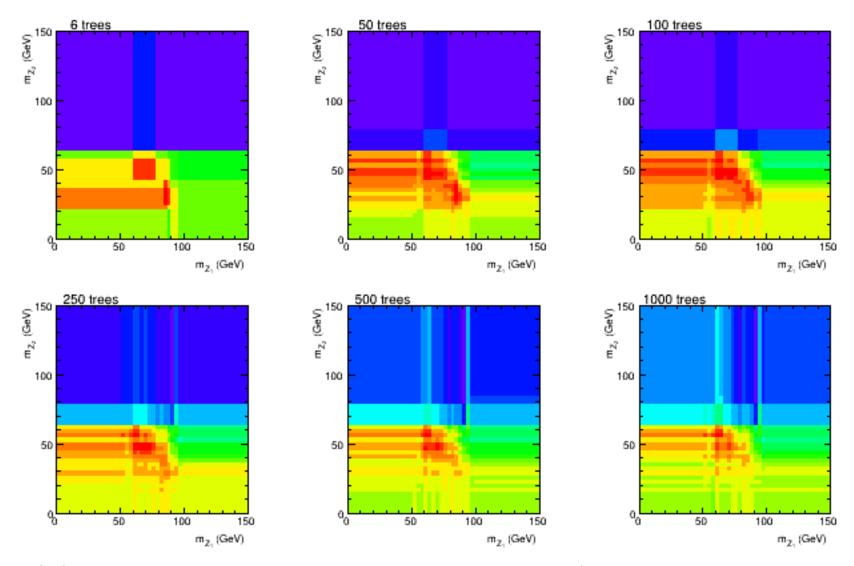
## **First 6 Decision Trees**



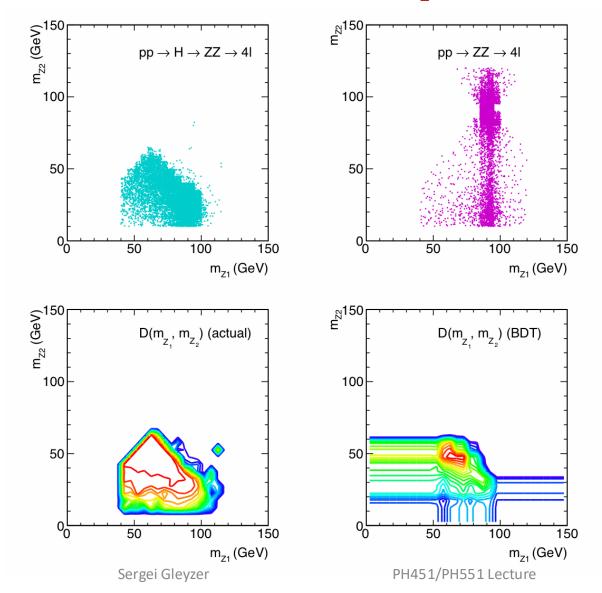
## **First 100 Decision Trees**



## **Averaging over a Forest**

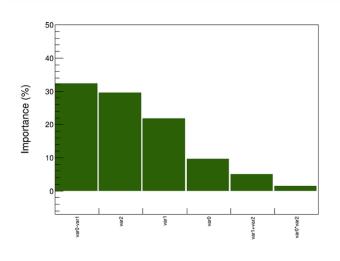


## H to ZZ to 4Leptons



## **Feature Selection**





### **Classical Feature Selection**

# In data analysis one of the most crucial decisions is which features to use

Garbage In = Garbage Out

### **Main Ingredients:**

- Relevance to the problem
- How well feature is understood
- Its power and relationship with others

## **Typical Initial Set**

# Basic measurements covering phase space of problem:

Functions made from them

# More complex features using domain knowledge to help discriminate among classes

1-D discriminants

## Feature Engineering

### Combining features with each other

- this set can grow quickly
- balance between
  - Occam's razor
  - Need for additional performance

### **Feature Selection Methods**

**Filters** 

Feature Selection Model Building

Wrappers

Model Building



Feature Selection

Embedded-Hybrid Feature Selection during Model Building

## Wrapper Methods

### Selection tied to a model:

- More accurate
- Assess feature interactions
- Search for optimal subset of features

### **Types:**

- Methodical
- Probabilistic
  - random hill-climbing
- Heuristic
  - forward backward elimination

Model Building



## **Example Wrapper**

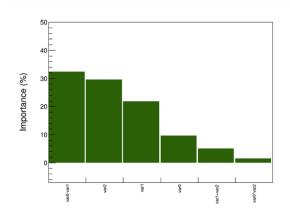
### **Feature Importance**

$$FI(X_i) = \mathop{\text{ca}}_{S \cap V: X_i \cap S} F(S) \cap W_{X_i}(S)$$

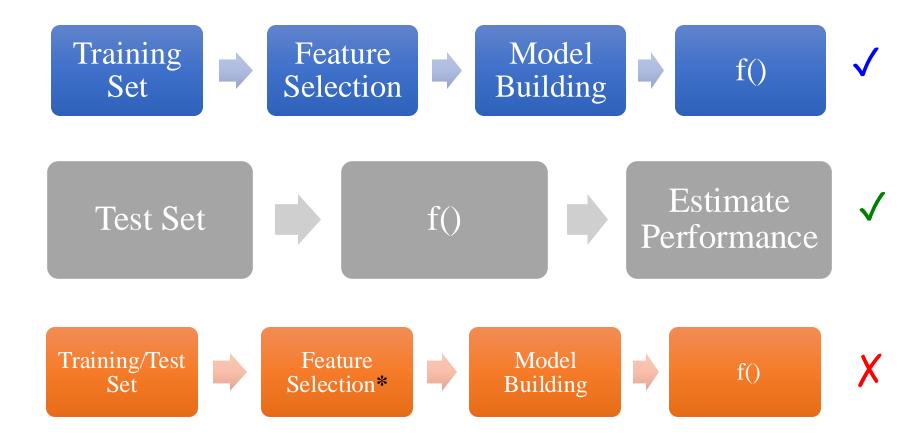
- Full feature set {V}
- Feature subsets {S}
- Classifier performance F(S)

 Stochastic version uses random subset seeds proportional to classifier performance in which feature participates

$$W_{X_i}(S) \equiv 1 - \frac{F(S - \{X_i\})}{F(S)}$$



## **Practicum**



### \*Feature Selection Bias

### **Embedded Methods**

# Incorporate feature importance in the model-building process

- Penalize features in the classification or regression process
- Regularization
  - LASSO
  - Regularized Trees

## Regularized Trees

Inspired by J. Friedman and Popescu, 2008 work on rules regularization

### **Decision Tree:**

