



Machine

Learning

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Lecture

PH451, PH551

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Announcements

- **Midterm on Thursday**

Mini-Hackathon #2

- Overall, a great job
 - Assignment scores reflect this
- Teams tried a variety of ideas for (mostly CNN) image models:
 - Dropout, Batch Normalization, ResNet, different activation functions

Hackathon

- **Special team prize:**
 - **1st place overall +3 grade % points**
 - **2nd place overall +2 grade % points**
 - **3rd place overall +1 grade % points**

Group Presentations

15 minutes total (12 minutes talk + 3 min Q/A)

Scoring Rubric:

- Introduce the topic (10 pts)
 - What is the question you are trying to answer
 - Why is it important
 - Previous approaches/Why ML would help
- Machine Learning (10 pts)
 - Which technique and why
 - Model, training, hyperparameters
 - Results and conclusions
- Overall Impression (5pts) + Time Management (5pts)

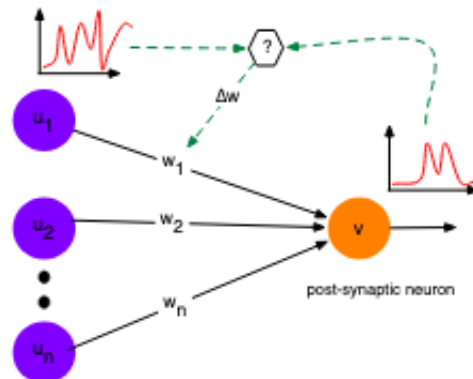
Energy Models



Energy Models

Key idea: minimize **energy** instead of **error**

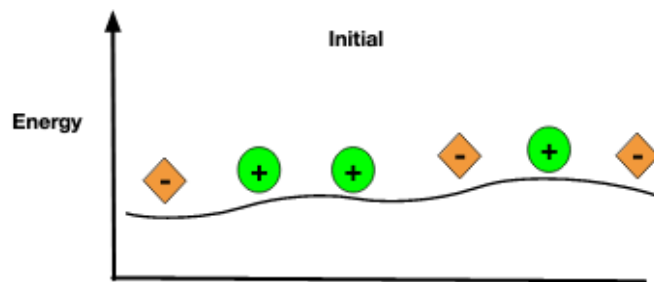
- Compute **energy gradients**
- Learning = adjust **weights** to reduce energy
- “**Energy**” can take many forms
 - One common idea - learning is **Hebbian**
 - **Hebb Rule**: “Fire together, wire together”



Energy Models

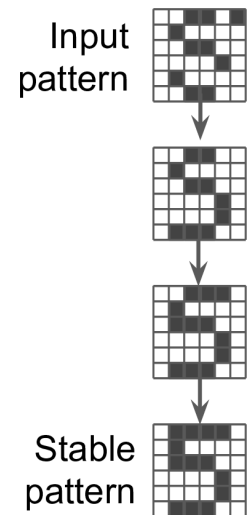
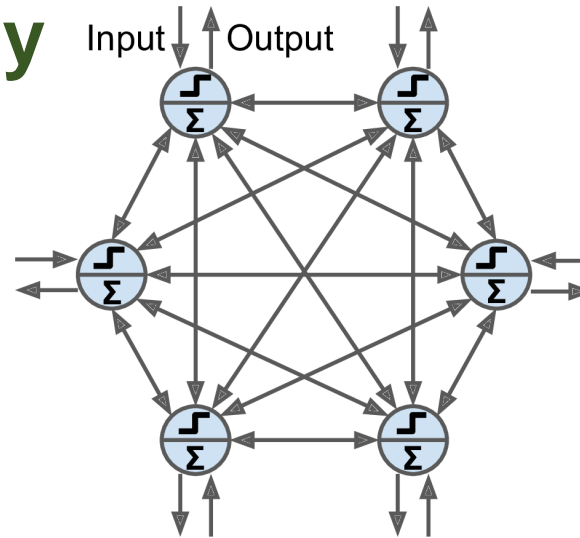
Every instance has an **energy**

- based on its induced “neural activity”
- Learning = adjusting **weights** such that target data produces energy minima



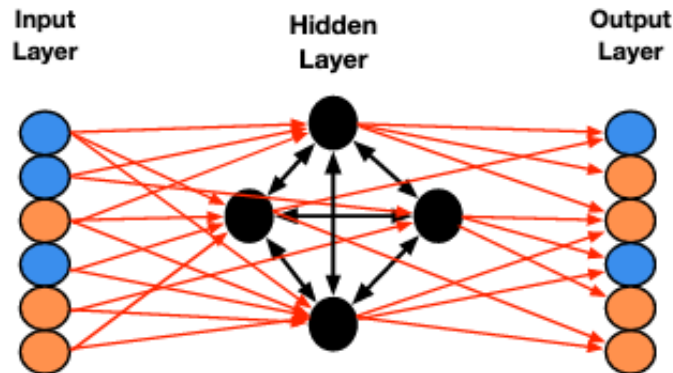
Hopfield Networks

- Little, 1974 (Hopfield 1982)
- **Associative memory** networks
 - Developed for character recognition
 - **Fully connected** graph
 - Decrease **energy function**
 - Spin-glass theory
- **Issues:** scaling, spurious patterns



Boltzmann Machines

- Hinton, Sejnowski (1985)
- **Fully-connected** networks
 - Hidden Layer
 - **Stochastic neurons**
 - Output 0 or 1 with probability based on the **Boltzmann distribution** from statistical mechanics



Boltzmann Machines

- Probability based on the **Boltzmann distribution**:

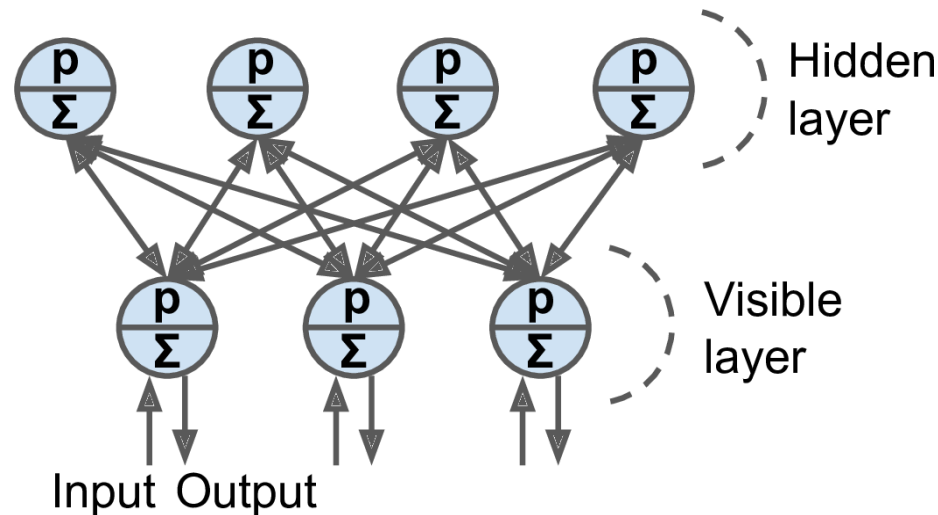
$$p(s_i^{(\text{next step})} = 1) = \sigma\left(\frac{\sum_{j=1}^N w_{i,j}s_j + b_i}{T}\right)$$

- s_j = j^{th} neuron's **next state**
- w_{ij} = **connection** weight between i, j
- b_i = i^{th} neuron's **bias** term
- N = number of neurons
- T = **temperature** (higher \rightarrow more random the output)
- σ = logistic fn

Reach **Thermal Equilibrium**: **Generative model**
many possible probability distributions

Restrictive Boltzmann Machines

- Smolensky (1986)
- **Boltzmann Machines** with no connections between **visible-visible** or **hidden-hidden** units



- Don't have to wait for **thermal equilibrium**, can be stacked (**Deep Belief Networks**)