Big Data in Economics

Lecture 5: Data cleaning & wrangling: (2) data.table

Grant McDermott
University of Oregon | EC 510

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Prologue

Checklist

We'll be using the following packages in today's lecture:

- Already installed: **dplyr**, **ggplot2**, **nycflights13**
- New: data.table, tidyfast, dtplyr, microbenchmark

The following code chunk will install (if necessary) and load everything for you.

```
if (!require(pacman)) install.packages('pacman', repos = 'https://cran.rstudio.com
pacman::p_load(dplyr, data.table, dtplyr, tidyfast, microbenchmark, ggplot2, nycfl
options(dplyr.summarise.inform = FALSE) ## Turn off annoying dplyr group_by messag
```

Introduction

Why learn data.table?

The **tidyverse** is great. As I keep hinting, it will also provide a bridge to many of the big data tools that we'll encounter later in the course (SQL databases, etc.)

So why bother learning another data wrangling package/syntax?

When it comes to **data.table**, I can think of at least five reasons:

- 1. Concise
- 2. Insanely fast
- 3. Memory efficient
- 4. Feature rich (and stable)
- 5. Dependency free

Before we get into specifics, here are a few examples to whet your appetite...

Why learn data.table? (cont.)

1) Concise

These two code chunks do the same thing:

```
# library(dplyr) ## Already loaded
# data(starwars, package = "dplyr") ## Optional to bring the DF into the global en
starwars %>%
  filter(species="Human") %>%
  group_by(homeworld) %>%
  summarise(mean_height=mean(height))
```

٧S

```
# library(data.table) ## Already loaded
starwars_dt = as.data.table(starwars)
starwars_dt[species="Human", mean(height), by=homeworld]
```

Why learn data.table? (cont.)

2) Insanely fast

```
collapse dplyr = function() {
  storms %>%
    group by(name, year, month, day) %>%
    summarize(wind = mean(wind), pressure = mean(pressure), category = dplyr::first(category)
storms dt = as.data.table(storms)
collapse dt = function() {
  storms dt[...(wind = mean(wind), pressure = mean(pressure), category = first(category)),
            by = .(name, year, month, day)]
microbenchmark(collapse dplyr(), collapse dt(), times = 10)
## Unit: milliseconds
##
                          min
                                                      median
               expr
                                     la
                                              mean
                                                                     ua
   collapse dplyr() 121.53350 125.013755 129.728054 128.35446 133.674008
##
##
      collapse dt() 1.52316 1.635442 3.380381
                                                     1.68409 1.744216
##
         max neval cld
   141.07935 10 b
###
   15.02886 10 a
###
```

Result: data.table is 75x faster! (Thanks to Keith Head for this example.)

Why learn data.table? (cont.)

3) Memory efficient

[25] "digest"

Measuring and comparing memory use gets complicated. But see here (esp. from slide 12) for a thorough walkthrough of data.table's memory use and efficiency.

4) Features and 5) No dependencies

I'll lump these together, since they really have to do with the stability of your code over time. Just to emphasise the point about dependencies, though:

```
tools::package dependencies("data.table", recursive = TRUE)[[1]]
## [1] "methods"
tools::package dependencies("dplyr", recursive = TRUE)[[1]]
   [1] "ellipsis"
                   "assertthat" "glue"
                                            "magrittr"
                                                        "methods"
                                                                    "pkgconfig"
###
   [7]
                   "Rcpp" "rlang"
                                            "tibble"
                                                        "tidyselect" "utils"
       "R6"
                   "plogr" "tools"
                                                        "cravon"
                                                                    "fansi"
  [13] "BH"
                                            "cli"
###
  [19] "lifecycle" "pillar" "vctrs"
                                            "purrr"
                                                        "grDevices"
                                                                    "utf8"
```

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Before we continue...

The purpose of this lecture is *not* to convince you that data.table is superior to the tidyverse. (Or vice versa.)

For sure, people have strong opinions on the matter and you may find yourself pulling strongly in one direction or the other. And that's okay, but...

My goal is simply to show you another powerful tool that you can use to tackle big (or small!) data problems efficiently in R.

FWIW, I'm a huge fan of both the tidyverse and data.table, and use them about equally in my own work.

• Knowing how to use both of them and how they complement each other has, I believe, made me a much more effective R user/empirical economist/data scientist/etc.

We'll get back to the point about complementarity at the end of the lecture.

data.table basics

The data.table object

We've already seen that the tidyerse provides its own enhanced version of a data.frame in the form of tibbles.

The same is true for data.table. In fact, data.table functions only work on objects that have been converted to data.tables first.

• Beyond simple visual enhancements (similar to tibbles), the specialised internal structure of data.table objects is a key reason why the package is so fast. (More here and here.)

To create a data.table, we have a couple of options:

- fread('mydata.csv') reads a CSV into R as a data.table (and is very fast).1
- data.table(x = 1:10) creates a new data.table from scratch
- as.data.table(df) coerces an existing data frame (here: df) to a data.table.
- setDT(df) coerces an existing data frame to a data.table by reference; i.e. we don't have to (re)assign it.

¹We'll cover fread() in more depth in the next lecture on data I/O.

What does "modify by reference" mean?

That last bullet leads us to an important concept that underlies much of data.table's awesomeness: It tries, as much as possible, to *modify by reference*.

What does this mean? We don't have time to go into details here, but the very (very) short version is that there are basically two ways of changing or assigning objects in R.

- 1. **Copy-on-modify:** Creates a copy of your data. Implies extra computational overhead.*
- 2. **Modify-in-place:** Avoids creating copies and simply changes the data where it sits in memory.

When we say that data.table "modifies by reference", that essentially means it modifies objects in place. This translates to lower memory overhead and faster computation time!

P.S. Further reading if this stuff interests you: (a) Reference semantics data.table vignette, (b) Names and Values section of Advanced R (Hadley Wickham), (c) Nice blog post by Tyson Barrett that's accessible to beginners.

^{*} In truth, we need to distinguish between *shallow* and *deep copies*. But that's more than I want you to worry about here.

data.table syntax

All data.tables accept the same basic syntax:

On which rows?

What to do?

Grouped by what?

dplyr "equivalents":

- filter(); slice(); arrange() select(); mutate()

group by()

While the tidyverse tends to break up operations step-by-step, data.table aims to do everything in one concise expression.

- We can execute complex data wrangling commands as a single, fluid thought.
- Although, as we'll see in a bit, you can certainly chain (pipe) multiple operations together too.

We'll dive into the details (and quirks) of data.table shortly.

But first, a quick side-by-side comparison with dplyr, since that will help to orientate us for the rest of the lecture. Using our starwars dataset, say we want to know:

What is the average height of the human characters by gender?

dplyr

```
data(starwars, package = "dplyr")
starwars %>%
  filter(species="Human") %>%
  group_by(gender) %>%
  summarise(mean(height, na.rm=T))
```

```
starwars_dt = as.data.table(starwars)
starwars_dt[
   species = "Human",
   mean(height, na.rm=T),
   by = gender]
```

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  group_by(gender) %>%
  summarise(mean(height, na.rm=T))
```

```
starwars_dt = as.data.table(starwars)
starwars_dt[
    species="Human", ## i
    mean(height, na.rm=T),
    by = gender]
```

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  summarise(mean(height, na.rm=T))
```

```
starwars_dt = as.data.table(starwars)
starwars_dt[
  species="Human",
  mean(height, na.rm=T), ## j
  by = gender]
```

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starwars %>%
  filter(species="Human") %>%
  group_by(gender) %>%
  summarise(mean(height, na.rm=T))
```

```
starwars_dt = as.data.table(starwars)
starwars_dt[
   species="Human",
   mean(height, na.rm=T),
   by = gender] ## by
```

We'll dive into the details (and quirks) of data.table shortly.

But first, a quick side-by-side comparison with dplyr, since that will help to orientate us for the rest of the lecture. Using our starwars dataset, say we want to know:

What is the average height of the human characters by gender?

dplyr

```
starwars_dt = as.data.table(starwars)
starwars_dt[
    species="Human",
    mean(height, na.rm=T),
    by = gender]

## gender V1
## 1: masculine 182.3478
## 2: feminine 160.2500
```

Working with rows: DT[i,]

Subset by rows (filter)

Subsetting by rows is very straightforward in data.table. Everything works pretty much the same as you'd expect if you're coming from dplyr.

- DT[x = "string",]: Subset to rows where variable x equals "string"
- DT[y > 5,]: Subset to rows where variable y is greater than 5
- DT[1:10,]: Subset to the first 10 rows

Multiple filters/conditions are fine too:

• DT[x="string" & y>5,]: Subset to rows where x is "string" AND y is greater than 5

Note that we don't actually need commas when we're only subsetting on i (i.e. no j or by components).

- DT[x="string"] is equivalent to DT[x="string",]
- DT[1:10] is equivalent to DT[1:10,]
- etc.

Subset by rows (filter) cont.

Just to emphasise the point, here's an example of subsetting by rows using our starwars data.table from earlier.

```
starwars dt[height>190 & species='Human']
###
                     name height mass hair color skin color eye color birth year
                                                                              41.9
## 1:
             Darth Vader
                             202
                                  136
                                                       white
                                                                vellow
                                             none
             Qui-Gon Jinn
                                                       fair
                                                                   blue
                                                                              92.0
                          193
## 2:
                                   89
                                            brown
## 3:
                    Dooku
                          193
                                   80
                                           white
                                                        fair
                                                                 brown
                                                                             102.0
## 4: Bail Prestor Organa
                                            black
                           191
                                   NΑ
                                                         tan
                                                                  brown
                                                                              67.0
              gender homeworld species
###
       sex
## 1: male masculine Tatooine
                                 Human
## 2: male masculine
                          <NA>
                                 Human
## 3: male masculine Serenno
                                 Human
## 4: male masculine Alderaan
                                 Human
                                                                            films
##
## 1: The Empire Strikes Back, Revenge of the Sith, Return of the Jedi, A New Hope
## 2:
                                                              The Phantom Menace
## 3:
                                        Attack of the Clones, Revenge of the Sith
## 4:
                                        Attack of the Clones, Revenge of the Sith
              vehicles
                             starships
##
## 1:
                       TIE Advanced x1
                                                                                  22 / 67
      Tribubble bongo
## 2:
```

Order by rows (arrange)

```
starwars_dt[order(birth_year)] ## (temporarily) sort by youngest to oldest
starwars_dt[order(-birth_year)] ## (temporarily) sort by oldest to youngest
```

While ordering as per the above is very straightforward, data.table also provides an optimised setorder() function for reordering by reference.

```
setorder(starwars_dt, birth_year, na.last = TRUE)
starwars_dt[1:5, name:birth_year] ## Only print subset to stay on the slide
```

```
name height mass hair color skin color eye color birth year
###
## 1: Wicket Systri Warrick
                               88
                                    20
                                            brown
                                                       brown
                                                                 brown
                                                                                8
## 2:
                     IG-88
                              200 140
                                             none
                                                       metal
                                                                   red
                                                                               15
            Luke Skywalker
                                            blond
                                                       fair
                                                                  blue
## 3:
                              172 77
                                                                               19
               Leia Organa
## 4:
                              150
                                    49
                                            brown
                                                       light
                                                                 brown
                                                                               19
            Wedge Antilles
                                                        fair
                                                                 hazel
## 5:
                              170
                                    77
                                            brown
                                                                               21
```

Manipulating columns: DT[, j]

j: One slot to rule them all

Recall some of the dplyr verbs that we used to manipulate our variables in different ways:

- select()
- mutate()
- summarise()
- count()

data.table recognizes that all of these verbs are just different versions of telling R...

"Do something to this variable in my dataset"

... and it let's you do all of those operations in one place: the j slot.

However, this concision requires a few syntax tweaks w.r.t. how we change and assign variables in our dataset.

- Some people find this off-putting (or, at least, weird) when they first come to data.table.
- I hope to convince you that these syntax tweaks aren't actually that difficult to grok and give us a *lot* of power in return.

Modifying columns :=

To add, delete, or change columns in data.table, we use the = operator.

Known as the walrus operator (geddit??)

For example,

- DT[, xsq := x^2]: Create a new column (xsq) from an existing one (x)
- DT[, x := as.character(x)]: Change an existing column

Important: := is modifying by reference, i.e. in place. So we don't have to (re)assign the object to save these changes.

However, we also won't see these changes printed to screen unless we ask R explicitly.

```
DT = data.table(x = 1:2) # DT[, xsq := x^2] ## Modifies in place but doesn't print the result DT[, x_sq := x^2][] ## Adding [] prints the result.
```

```
## x x_sq
## 1: 1 1
## 2: 2 4
```

As I keep saying, *modifying by reference* has important implications for data manipulation. Consider what happens if we copy our data.table and then remove a column.

```
DT_copy = DT
DT_copy[, x_sq := NULL]
```

Clearly, "x_sq" has been removed from DT_copy. But what of the original DT table?

Uh-oh! It too has been removed... exactly as modifying by reference demands. To avoid this behaviour, use the explicit data.table:copy() function. Run this next chunk yourself:

```
DT[, x_sq := x^2]
DT_copy = copy(DT)
DT_copy[, x_sq := NULL]
DT ## x_sq is still there (run and confirm for yourself)
```

Sub-assign by reference

One really cool implication of := is data.table's sub-assign by reference functionality. As a simple example, consider another fake dataset.

```
DT2 = data.table(a = -2:2, b = LETTERS[1:5])
```

Now, imagine we want to locate all rows where "a" is negative and replace the corresponding "b" cell with NA.

- In dplyr you'd have to do something like ... mutate(b = ifelse(a < 0, NA, b)).
- In data.table, simply specify which rows to target (i) and then sub-assign (j) directly.

```
DT2[a < 0, b := NA][] ## Again, just adding the second [] to print to screen
```

```
## a b
## 1: -2 <NA>
## 2: -1 <NA>
## 3: 0 C
## 4: 1 D
## 5: 2 E
```

To modify multiple columns simultaneously, we have two options.

```
1. LHS := RHS form: DT[, c("var1", "var2") := .(val1, val2)]
2. Functional form: DT[, ':=' (var1=val1, var2=val2)]
```

Personally, I much prefer the functional form and so that's what I'll use going forward. E.g.

Note, however, that dynamically assigning dependent columns in a single step (like we did with dplyr::mutate) doesn't work.

```
DT[, ':=' (z = 5:6, z_sq = z^2)][]
```

Error in eval(jsub, SDenv, parent.frame()): object 'z' not found

Aside: Chaining data.table operations

That last example provides as good a time as any to mention that you can chain multiple data.table operations together.

The native data.table way is simply to append consecutive [] terms.

But if you prefer the **magrittr** pipe, then that's also possible. Just prefix each step with .:

```
# library(magrittr) ## Not needed since we've already loaded %>% via dplyr
DT %>%
    .[, xyz := x+y+z] %>%
    .[, xyz_sq := xyz^2] %>%
    .[]
```

To remove a column from your dataset, set it to NULL.

Subsetting on columns (select)

We can also use the j slot to subset our data on columns. I'll return to the starwars dataset for these examples...

Subset by column position:

Or by name:

```
# starwars_dt[, c("name", "height", "mass", "homeworld")] ## Also works
# starwars_dt[, list(name, height, mass, homeworld)] ## So does this
starwars_dt[1:2, .(name, height, mass, homeworld)]
```

```
## name height mass homeworld
## 1: Wicket Systri Warrick 88 20 Endor
## 2: IG-88 200 140 <NA>
```

Aside: What's with the .()?

We've now seen .() in a couple places, e.g the previous slide and this slide from earlier if you were paying close attention.

• .() is just a data.table shortcut for list().

We'll be using .() quite liberally once we start working subsetting and/or grouping by multiple variables at a time.

You can think of it as one of data.table's syntactical quirks. But, really, it's just there to give you more options. You can often — if not always — use these three forms interchangeably in data.table:

- .(var1, var2, ...)
- list(var1, var2, ...)
- c("var1", "var2", ...)

I like the .() syntax best — less typing! — but each to their own.

Okay, back to subsetting on columns...

Subsetting on columns (cont.)

You can also exclude columns through negation. Try this next code chunk yourself:

```
starwars_dt[, !c("name", "height")]
```

Renaming columns

You can rename (set) a column by reference. Again, run this yourself:

```
setnames(starwars_dt, old = c("name", "homeworld"), new = c"(alias", "crib"))[]
### Better change it back, in case we use "name" or "homeworld" on a later slide
setnames(starwars_dt, old = c("alias", "crib"), new = c("name", "homeworld"))
```

While the setnames() approach offers performance benefits, I often find it convenient to dynamically (and/or temporarily) rename columns when subsetting them. For example:

Subsetting on columns (cont.)

One last thing I'll mention w.r.t. to subsetting columns is that you can also use dplyr verbs on data.tables if you prefer.

For example run the following code chunk for yourself. (You'll get a warning about efficiency loss, but this will be very minor for a case like this.)

```
starwars_dt[1:5, ] %>%
  select(crib = homeworld, everything())
```

I don't want to preempt myself, though. I'll get back to dplyr+data.table functionality at the end of the lecture....

Aggregating

Finally, we can do aggregating manipulations in j.

```
starwars_dt[, mean(height, na.rm=T)]
## [1] 174.358
```

Note that we don't keep anything unless we assign the result to a new object. If you want to add the new aggregated column to your original dataset, use := .

```
starwars_dt[, mean_height := mean(height, na.rm=T)] %>% ## Add mean height as colu
.[1:5, .(name, height, mean_height)] ## Just to keep everything on the slide
```

```
###
               name height mean height
## 1: Luke Skywalker
                      172
                              174.358
## 2:
              C-3P0
                      167
                              174.358
## 3:
              R2-D2
                   96
                              174.358
## 4: Darth Vader
                      202
                              174.358
        Leia Organa
                      150
                              174.358
## 5:
```

Aggregating (cont.)

data.table also provides special convenience symbols for common aggregation tasks in j.

For example, we can quickly count the number of observations using .N.

```
starwars_dt[, .N]
## [1] 87
```

Of course, this is a pretty silly example since it's just going to give us the total number of rows in the dataset. Like most forms of aggregation, .N is much more interesting when it is applied by group.

• This provides a nice segue to our next section...

Group by: DT[, , by]

by

data.table's by argument functions very similarly to the dplyr::group_by equivalent. Try these next few examples in your own R console:

- starwars_dt[, mean(height, na.rm=T), by = species]: Collapse by single variable
- starwars_dt[, .(species_height = mean(height, na.rm=T)), by = species]: As above, but explicitly name the summary variable
- starwars_dt[, mean(mass, na.rm=T), by = height>190]: Conditionals work too.
- starwars_dt[, species_n := .N, by = species][]: Add an aggregated column to the data (here: number of observations by species group)

To perform aggregations by multiple variables, we'll use the .() syntax again.

```
starwars_dt[, .(mean_height = mean(height, na.rm=T)), by = .(species, homeworld)]
head(4) ## Just to keep everything on the slide
```

```
## species homeworld mean_height
## 1: Human Tatooine 179.2500
## 2: Droid Tatooine 132.0000
## 3: Droid Naboo 96.0000
## 4: Human Alderaan 176.3333
```

Efficient subsetting with .SD

We've seen how to group by multiple variables. But what if we want to *summarise* multiple variables, regardless of how we are grouping?

One solution is to again use .() and write everything out, e.g.

But this soon become tedious. Imagine we have even more variables. Do we really have to write out mean(..., na.rm=T) for each one?

Fortunately, the answer is "no". data.table provides a special .sp symbol for **s**ubsetting **d**ata. In truth, .SD can do a lot more than what I'm about to show you, but here's how it would work in the present case...

See next slide.

Efficient subsetting with .SD (cont.)

```
## species height mass birth_year
## 1: Human 176.6452 82.78182 53.41200
## 2: Droid 131.2000 69.75000 53.33333
```

First, we specify what we want to *do* on our data subset (i.e. .sp). In this case, we want the mean for each element, which we obtain by iterating over with the base lapply() function.¹

Then, we specify which columns to subset with the .SDcols argument.

P.S. One annoyance I have is that the .() syntax doesn't work for .SDcols. However, we can at least feed it consecutive columns without quotes, e.g. .SDcols = height:mass. See height learn more about iteration once we get to the programming section of the course.

Efficient subsetting with .SD (cont.)

```
Just to add: We need only specify .SDcols if we want to subset specific parts of the data. (You can also use shortcuts like .SDcols = is.numeric or .SDcols = patterns('abc').)
```

If we instead want to apply the same function on *all* the variables in our dataset, then by itself will suffice.

As a quick example, recall our earlier DT object that contains only numeric variables.

```
## x x_sq y z z_sq xyz xyz_sq
## 1: 1 1 3 5 25 9 81
## 2: 2 4 4 6 36 12 144
```

We can obtain the mean for each variable as follows.

keyby

The last thing I want to mention w.r.t. by is its close relative: keyby.

The keyby argument works exactly like by — you can use it as a drop-in replacement — except that it orders the results and creates a **key**.

- Setting a key for a data.table will allow for various (and often astonishing) performance gains.¹
- Keys are important enough that I want to save them for their own section, though...

¹ Note that you won't see an immediate performance gain with keyby, but subsequent operations will certainly benefit. (Of course, you can get an immediate boost by setting the key ahead of time, but I'll explain all that on the next slide...)

Keys

What are keys?

Keys are a way of ordering the data that allows for extremely fast subsetting.

The data.table vignette describes them as "supercharged rownames". I know that might sound a bit abstract, but here's the idea in a nutshell...

Imagine that we want to filter a dataset based on a particular value (e.g. find all the human characters in our starwars dataset).

- Normally, we'd have to search through the whole dataset to identify matching cases.
- But, if we've set an appropriate key, then the data are already ordered in such a way that we (i.e. our computer) only has to search through a much smaller subset.

Analogy: Think of the way a filing cabinet might divide items by alphabetical order: Files starting "ABC" in the top drawer, "DEF" in the second drawer, etc. To find *Alice's* file, you'd only have to search the top draw. For *Fred*, the second draw, and so on.

Not only is this much quicker, but the same idea also carries over to *all other* forms of data manipulation that rely on subsetting (aggregation by group, joins, etc.)

P.S. We'll get there later in the course, but keys are also the secret sauce in databases.

How do I set a key?

You can set a key when you first create a data.table. E.g.

```
DT = data.table(x = 1:10, y = LETTERS[1:10], key = "x")
DT = as.data.table(DF, key = "x")
setDT(DF, key = "x")
```

Or, you can set keys on an existing data.table with the setkey() function.

• setkey(DT, x): Note that the key doesn't have to be quoted this time

Important: Since keys just describe a particular ordering of the data, you can set a key on *multiple* columns. (More here.) E.g.

```
• DT = as.data.table(DF, key = c("x", "y"))
```

• setkey(DT, x, y): Again, no quotes needed

P.S. Use the key() function to see what keys are currently set for your data.table. You can only ever have one key per table at a time, but it's very easy to change them using one of the above commands.

Example

Recall the speed benchmark that we saw at the very beginning of the lecture: data.table ended up being 75x faster than dplyr for a fairly standard summarising task.

Let's redo the benchmark, but this time include a version where we pre-assign a key. For optimal performance, the key should match the same variables that we're grouping/subsetting on.

• Again, a key can be set on multiple variables, although the lead grouping variable (in the below case: "name") is the most important.

Example (cont.)

```
## Unit: microseconds
                             min
                                                           median
###
                                         la
                 expr
                                                  mean
                                                                           uq
    collapse dplvr() 132223.915 140029.728 153206.775 149525.004 163324.028
##
##
        collapse dt() 1588.017
                                   1638.998
                                              2057.345
                                                         1662.045
                                                                     1858.176
    collapse dt key()
                      948.867
                                 969.787
                                            1338.993
                                                         1022.541
                                                                    1106.717
##
           max neval cld
##
###
   193264.793
                  10
                       b
###
      5146.445
                  10 a
     4118.692
                 10
###
                      a
```

The keyed data.table version is now **144x** (!!!) faster than dplyr.

That thing you feel... is your face melting.

It's not just this toy example. In working with real-life data, my experience is that setting keys almost always leads to huge speed-ups... and those gains tend to scale as the datasets increase in size.

Bottom line: data.table is already plenty fast. But use keys if you're really serious about performance.

Merging datasets

Merge (aka join) options

data.table provides two ways to merge datasets.

```
DT1[DT2, on = "id"]merge(DT1, DT2, by = "id")
```

I prefer the latter because it offers extra functionality (see ?merge.data.table), but each to their own.¹

I'm going to keep things brief by simply showing you how to repeat the same left join that we practiced with dplyr in the last lecture, using data from the **nycflights13** package.

```
# library(nycflights13) ## Already loaded
flights_dt = as.data.table(flights)
planes_dt = as.data.table(planes)
```

¹ For a really good summary of the different join options (left, right, full, anti, etc.) using these two methods, as well as their dplyr equivalents, see here.

Left join example (cont.)

Here's a comparison with the dplyr equivalents from last week. I'll let you run and compare these yourself. (Note that the row orders will be different.)

dplyr

left_join(flights, planes, by = "tailnum")

data.table

```
merge(
  flights_dt,
  planes_dt,
  all.x = TRUE, ## omit for inner join
  by = "tailnum")
```

If you run these, you'll see that both methods handle the ambiguous "year" columns by creating "year.x" and "year.y" variants. We avoided this in dplyr by using rename(). How might you avoid the same thing in data.table? **Possible answer:** Use setnames().

```
merge(
    setnames(flights_dt, old = "year", new = "year_built"),
    planes_dt,
    all.x = TRUE,
    by = "tailnum")
```

Use keys for lightning fast joins

The only other thing I'll point out is that setting keys can lead to dramatic speed-ups for merging data.tables. I'll demonstrate using an inner join this time.

```
merge_dt = function() merge(flights dt, planes dt, by = "tailnum")
flights dt kev = as.data.table(flights, kev = "tailnum")
planes dt key = as.data.table(planes, key = "tailnum")
merge dt key = function() merge(flights dt key, planes dt key, by = "tailnum")
microbenchmark(merge dt(), merge dt key(), times = 10)
## Unit: milliseconds
                       min lq
                                        mean median
##
                                                                      max neval
             expr
                                                             ua
       merge dt() 41.21015 45.57901 99.65385 48.08860 151.66506 363.86659
###
                                                                              10
   merge dt kev() 27.80020 28.33882 31.09487 29.46449 35.01835 37.23726
##
                                                                              10
##
   cld
###
      a
##
      а
```

So, we get about a 2x speed-up for this simple case. Trust me, though: For really big datasets with complicated joins, ordering your data by setting keys will make a huge difference. (FWIW, the same is true for dplyr. See here.)

Reshaping data

Reshaping options with data.table

In the tidyverse lecture, we saw how to reshape data using the tidyr::pivot* functions.

data.table offers its own functions for flexibly reshaping data:

- melt(): convert wide data to long data
- dcast(): convert long data to wide data

However, I also want to flag the **tidyfast** package by Tyson Barrett, which implements data.table versions of the tidyr::pivot* functions (among other things).

- tidyfast::dt_pivot_longer():wide to long
- tidyfast::dt_pivot_wider():long to wide

I'll demonstrate reshaping with both options on the same fake "stocks" data that we created last time:

Reshape from wide to long

Our data are currently in wide format.

```
## time X Y Z
## 1: 2009-01-01 0.3522752 4.068978 7.3494008
## 2: 2009-01-02 -0.3102111 -1.763021 0.7670371
```

To convert this into long format, we could do either of the following:

```
# See ?melt.data.table for options
                                            stocks %>%
melt(stocks, id.vars ="time")
                                              dt pivot longer(X:Z, names to="stock", va
          time variable
##
                      value
                                                      time stock
                                                                    price
                                           ##
                                                              X 0.3522752
## 1: 2009-01-01
               X 0.3522752
                                           ## 1: 2009-01-01
## 2: 2009-01-02
                                           ## 2: 2009-01-02
                  X -0.3102111
                                                              X -0.3102111
  3: 2009-01-01
               Y 4.0689778
                                           ## 3: 2009-01-01
                                                              Y 4.0689778
## 4: 2009-01-02
               Y -1.7630212
                                           ## 4: 2009-01-02 Y -1.7630212
                  Z 7.3494008
## 5: 2009-01-01
                                          ## 5: 2009-01-01
                                                              Z 7.3494008
## 6: 2009-01-02
               Z 0.7670371
                                                              Z 0.7670371
                                        ## 6: 2009-01-02
```

Reshape from long to wide

Let's quickly save the long-format stocks data.table. I'll use the melt() approach and also throw in some extra column-naming options, just so you can see those in action.

```
stocks long = melt(stocks, id.vars = "time",
                   variable.name = "stock", value.name = "price")
stocks long
          time stock
                            price
###
## 1: 2009-01-01 X 0.3522752
## 2: 2009-01-02 X -0.3102111
## 3: 2009-01-01 Y 4.0689778
## 4: 2009-01-02 Y -1.7630212
## 5: 2009-01-01
                 Z 7.3494008
## 6: 2009-01-02
                    Z 0.7670371
dcast(stocks long,
                                             stocks long %>%
      time ~ stock,
                                               dt pivot wider(names from=stock,
      value.var = "price")
                                                            values from=price)
##
          time
                       Χ
                                         Z ##
                                                       time
                                                                    Χ
  1: 2009-01-01 0.3522752 4.068978 7.3494008 ## 1: 2009-01-01 0.3522752 4.068978 7.3494008
```

2: 2009-01-02 -0.3102111 -1.763021 0.7670371 ## 2: 2009-01-02 -0.3102111 -1.763021 0.7670371

data.table + tidyverse workflows

Choosing a workflow that works for you

When it comes to data work in R, we truly are spoilt for choice.

We have two incredible data wrangling ecosystems to choose from.

- tidyverse (esp. dplyr and tidyr)
- data.table

Over the last two lectures, we've explored some of the key features of each. It's only natural that people might find themselves gravitating to one or the other.

- Some people love the expressiveness and modularity of the tidyverse.
- Others love the concision and power of data.table.

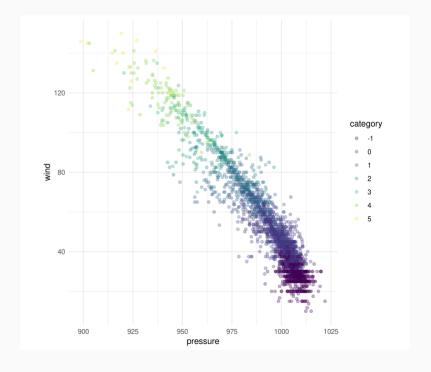
And that's cool. But I'll repeat a point I made earlier: I use both ecosystems about equally in my own work and honestly believe that this has been to my great benefit.

These next few slides offer a few additional thoughts on how data.table and the tidyverse can be combined profitably in your own workflow.

Pick and choose

The first point is perhaps the most obvious one: The tidyverse consists of *multiple* packages. Just because you prefer to use data.table instead of dplyr+tidyr for your data.wrangling needs, doesn't mean that other tidyverse packages are off limits too.

Case in point: Almost every hardcore data.table user I know is a hardcore **ggplot2** user too.



Don't be a fanatic

Closely related to the second first point: Don't try to shoehorn every problem into a tidyverse or data.table framework.

• Recall my admonition from last time: "A combination of tidyverse and base R is often the best solution to a problem. You can add data.table to that list.

Having worked extensively with both packages, I think it's fair to say that there are things the tidyverse (dplyr+tidyr) does better, and there are things that data.table does better.

• If you find a great solution on StackOverflow that uses the "other" package... use it.

Plus, as I hinted earlier, you can use tidyverse verbs on data.tables. Try yourself:

```
starwars_dt %>% group_by(homeworld) %>% summarise(height = mean(height, na.rm=T))
```

Bottom line: Don't be a fanatic. Insisting on ecosystem purity is rarely worth it.

¹ This does incur a performance penalty. Luckily there's a better solution coming on the next slide...

dtplyr

Do you love dplyr's syntax, but want data.table's performance? Well, you're in luck!

Hadley Wickham's **dtplyr** package provides a data.table "back-end" for dplyr.

• Basically, write your code as if you were using dplyr and then it gets automatically translated to (and evaluated as) data.table code.

If this sounds appealing to you (and it should) I strongly encourage you to check out the package website for details. But here's quick example, using our benchmark from earlier.

```
# library(dtplyr) ## Already loaded
storms_dtplyr = lazy_dt(storms) ## dtplyr requires objects to be set as "lazy" data.tables
collapse_dtplyr = function() {
   storms_dtplyr %>%
     group_by(name, year, month, day) %>%
     summarize(wind = mean(wind), pressure = mean(pressure), category = first(category)) %>%
     as_tibble()
}
## Just compare dtplyr with normal dplyr and data.table versions (i.e. no keys)
microbenchmark::microbenchmark(collapse_dplyr(), collapse_dt(), collapse_dtplyr(), times = 10)
```

See next slide for results

dtplyr (cont.)

```
## Unit: milliseconds
                            min
                                                         median
###
                                        la
                                                mean
                expr
                                                                        uq
    collapse dplyr() 112.908046 115.827278 120.153585 117.788253 123.898402
###
##
       collapse dt() 1.566148
                                  1.601430 2.166914
                                                       1.758606
                                                                  2.068824
    collapse dtplyr() 2.725430 2.885401 3.900646
                                                       3.225255 4.656426
##
          max neval cld
###
###
   136,205525
                 10
                      b
###
     5.569121
                 10 a
     8.081461
                 10 a
##
```

Not quite a fast as the native data.table method, but a 36x speed-up for free? I'd take it!

Aside: dtplyr automatically prints its data.table translation to screen. This can be super helpful when you first come over to data.table from the tidyverse.

Summary

Summary

data.table is a powerful data wrangling package that combines concise syntax with incredible performance. It is also very lightweight, despite being feature rich.

The basic syntax is DT[i, j, by]

- i On which rows?
- j What to do?
- by Grouped by what?

data.table (re)introduces some new ideas like modify by reference (e.g. :=), as well as syntax (e.g. .(), .SD .SDcols, etc.).

• All of these ideas support data.table's core goals: Maximise performance and flexibility, whilst maintaining a concise and consistent syntax. They are worth learning.

Pro tip: Use keys to order your data and yield dramatic speed-ups.

The tidyverse and data.table are often viewed as substitutes, but you can profitably combine both into your workflow... even if you favour one for (most of) your data wrangling needs.

Further resources

As hard as it may be to believe, there's a ton of data.table features that we didn't cover today. Some, we'll get to in later lectures (e.g. the insanely fast fread() and fwrite() CSV I/O functions). Others, we won't, but hopefully I've given you enough of a grounding to continue exploring on your own.

Here are some recommended further resources:

- http://r-datatable.com (Official website. See the vignettes, especially.)
- https://github.com/Rdatatable/data.table#cheatsheets (Cheatsheet.)
- https://atrebas.github.io/post/2019-03-03-datatable-dplyr (Really nice, side-by-side comparisons of common data.table and dplyr operations.)
- https://brooksandrew.github.io/simpleblog/articles/advanced-data-table/ (Some cool advanced data.table tricks.)

And related packages:

- https://tysonbarrett.com/tidyfast
- https://dtplyr.tidyverse.org

PS

Your next assignment is up: Impress me with your data wrangling skills using either the tidyverse or data.table (or both!)

Next lecture: Big data I/O