

1. What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu? To answer this question, it's probably easiest to select an HTTP message and explore the details of the TCP packet used to carry this HTTP message, using the "details of the selected packet header window" (refer to Figure 2 in the "Getting Started with Wireshark" Lab if you're uncertain about the Wireshark windows).

```
Source: 192.168.1.102  
Destination: 128.119.245.12  
Transmission Control Protocol, Src Port: 1161, Dst Port: 80, Seq: 1, Ack: 1, Len: 0  
Source Port: 1161  
Destination Port: 80
```

Source IP: 192.168.1.102
Source Port: 1161

2. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

```
Source: 128.119.245.12  
Destination: 192.168.1.102  
Transmission Control Protocol, Src Port: 80, Dst Port: 1161, Seq: 0, Ack: 1, Len: 0  
Source Port: 80  
Destination Port: 1161
```

Destination IP: 128.119.245.12
Destination Port: 80

3. What is the IP address and TCP port number used by your client computer (source) to transfer the file to gaia.cs.umass.edu?

```
[...]  
Source: 192.168.1.3  
Destination: 128.119.245.12  
Transmission Control Protocol, Src Port: 56677, Dst Port: 80, Seq: 695, Ack: 1, Len: 13140  
Source Port: 56677  
Destination Port: 80
```

Source IP: 192.168.1.3
Source Port: 56677

4. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?

```
1100 Segment Len: 0]
Sequence number: 0 (relative sequence number)
[Next sequence number: 0 (relative sequence number)]
Acknowledgment number: 0
1000 .... = Header Length: 32 bytes (8)
Flags: 0x002 (SYN)
Window size value: 64240
```

Sequence #: 0

The SYN flag identifies it as a SYN segment

5. What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment?

```
Sequence number: 0 (relative sequence number)
[Next sequence number: 0 (relative sequence number)]
Acknowledgment number: 1 (relative ack number)
1000 .... = Header Length: 32 bytes (8)
Flags: 0x012 (SYN, ACK)
Window size value: 32768
```

Sequence #: 0

ACK value: 1

The ACK value is the client-sent SYN segment number + 1.

The SYN and ACK flags identify the segment as a SYNACK segment.

6. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field.

```
Sequence number: 1 (relative sequence number)
[Next sequence number: 695 (relative sequence number)]
Acknowledgment number: 1 (relative ack number)
0101 .... = Header Length: 20 bytes (5)
Flags: 0x018 (PSH, ACK)
Window size value: 256
[Calculated window size: 65536]
[Window size scaling factor: 256]
Checksum: 0x3a00 [unverified]
[Checksum Status: Unverified]
Urgent pointer: 0
[SEQ/ACK analysis]
[Timestamps]
TCP payload (694 bytes)
ata (694 bytes)
Data: 504f5354202f77697265736861726b2d6c6162732f6c6162...

02 de 3d 90 40 00 80 06 00 00 c0 a8 01 03 80 77  ..=@.....w
f5 0c dd 65 00 50 37 2c 2f 19 f2 3b b7 a9 50 18  ..eP7, /;P
01 00 3a 00 00 00 50 4f 53 54 20 2f 77 69 72 65  ..:..PO ST/wire
73 68 61 72 6b 2d 6c 61 62 73 2f 6c 61 62 33 2d  shark-labs/lab3-
31 2d 72 65 70 6c 79 2e 68 74 6d 20 48 54 54 50  1-reply. htm HTTP
2f 31 2e 31 0d 0a 48 6f 73 74 3a 20 67 61 69 61  /1.1..Host: gaia
```

Sequence #: 1

7. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value (see Section 3.5.3, page 242 in text) after the receipt of each ACK? Assume that the value of the EstimatedRTT is equal to the measured RTT for the first segment, and then is computed using the EstimatedRTT equation on page 242 for all subsequent segments. You should have a table that looks like this

22	14:07:15.942155	192.168.1.3	128.119.245.12	TCP	748 56677 → 80	[PSH, ACK] Seq=1 Ack=1 Win=65536 Len=694
23	14:07:15.942258	192.168.1.3	128.119.245.12	TCP	13194 56677 → 80	[ACK] Seq=695 Ack=1 Win=65536 Len=13140
24	14:07:16.031594	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=695 Win=30592 Len=0
25	14:07:16.031638	192.168.1.3	128.119.245.12	TCP	1514 56677 → 80	[ACK] Seq=13835 Ack=1 Win=65536 Len=1460
26	14:07:16.032366	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=2155 Win=33536 Len=0
27	14:07:16.032380	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[PSH, ACK] Seq=15295 Ack=1 Win=65536 Len=2920
28	14:07:16.033911	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=3615 Win=36480 Len=0
29	14:07:16.033925	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=18215 Ack=1 Win=65536 Len=2920
30	14:07:16.034902	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=5075 Win=39424 Len=0
31	14:07:16.034916	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=21135 Ack=1 Win=65536 Len=2920
32	14:07:16.035904	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=6535 Win=42368 Len=0
33	14:07:16.035914	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=24055 Ack=1 Win=65536 Len=2920
34	14:07:16.037931	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=7995 Win=45312 Len=0
35	14:07:16.037942	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=26975 Ack=1 Win=65536 Len=2920
36	14:07:16.038926	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=9455 Win=48128 Len=0
37	14:07:16.038939	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=29895 Ack=1 Win=65536 Len=2920
38	14:07:16.039943	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=10915 Win=51072 Len=0
39	14:07:16.039950	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[PSH, ACK] Seq=32815 Ack=1 Win=65536 Len=2920
40	14:07:16.040911	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=12375 Win=54016 Len=0
41	14:07:16.040916	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=35735 Ack=1 Win=65536 Len=2920
42	14:07:16.042375	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=13835 Win=56960 Len=0
43	14:07:16.042382	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=38655 Ack=1 Win=65536 Len=2920
44	14:07:16.121562	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=15295 Win=59904 Len=0
45	14:07:16.121600	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=41575 Ack=1 Win=65536 Len=2920
46	14:07:16.122516	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=16755 Win=62720 Len=0
47	14:07:16.122529	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=44495 Ack=1 Win=65536 Len=2920
48	14:07:16.123775	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=18215 Win=65664 Len=0
49	14:07:16.123793	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[PSH, ACK] Seq=47415 Ack=1 Win=65536 Len=2920
50	14:07:16.125017	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=19675 Win=68608 Len=0
51	14:07:16.125030	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=50335 Ack=1 Win=65536 Len=2920
52	14:07:16.125904	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=21135 Win=71552 Len=0
53	14:07:16.125911	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=53255 Ack=1 Win=65536 Len=2920
54	14:07:16.127936	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=22595 Win=74496 Len=0
55	14:07:16.127961	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=56175 Ack=1 Win=65536 Len=2920
56	14:07:16.128986	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=24055 Win=77312 Len=0
57	14:07:16.129020	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=59095 Ack=1 Win=65536 Len=2920

Packet #	22	23	25	27	29	31
Time Sent	14:07:15.942155	14:07:15.942258	14:07:16.031638	14:07:16.032380	14:07:16.033925	14:07:16.034916
Time ACK Received	14:07:16.031594	14:07:16.042375	14:07:16.121562	14:07:16.123775	14:07:16.125904	14:07:16.128986
SampleRTT	0.089439	0.100117	0.089924	0.091395	0.091979	0.09407
EstimatedRTT	0.089439	0.090774	0.090668	0.090759	0.090912	0.091307

8. What is the length of each of the first six TCP segments?

22	14:07:15.942155	192.168.1.3	128.119.245.12	TCP	748 56677 → 80	[PSH, ACK] Seq=1 Ack=1 Win=65536 Len=694
23	14:07:15.942258	192.168.1.3	128.119.245.12	TCP	13194 56677 → 80	[ACK] Seq=695 Ack=1 Win=65536 Len=13140
24	14:07:16.031594	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=695 Win=30592 Len=0
25	14:07:16.031638	192.168.1.3	128.119.245.12	TCP	1514 56677 → 80	[ACK] Seq=13835 Ack=1 Win=65536 Len=1460
26	14:07:16.032366	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=2155 Win=33536 Len=0
27	14:07:16.032380	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[PSH, ACK] Seq=15295 Ack=1 Win=65536 Len=2920
28	14:07:16.033911	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=3615 Win=36480 Len=0
29	14:07:16.033925	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=18215 Ack=1 Win=65536 Len=2920
30	14:07:16.034902	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=5075 Win=39424 Len=0
31	14:07:16.034916	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=21135 Ack=1 Win=65536 Len=2920
32	14:07:16.035904	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=6535 Win=42368 Len=0
33	14:07:16.035914	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=24055 Ack=1 Win=65536 Len=2920
34	14:07:16.037931	128.119.245.12	192.168.1.3	TCP	60 80 → 56677	[ACK] Seq=1 Ack=7995 Win=45312 Len=0
35	14:07:16.037942	192.168.1.3	128.119.245.12	TCP	2974 56677 → 80	[ACK] Seq=26975 Ack=1 Win=65536 Len=2920

Segment	1	2	3	4	5	6
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Length	748	13194	1514	2974	2974	2974
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9. What is the minimum amount of available buffer space advertised at the received for the entire trace? Does the lack of receiver buffer space ever throttle the sender?

```

Flags: 0X010 (ACK)
Window size value: 256
[Calculated window size: 65536]
[Window size scaling factor: 256]

```

Minimum available buffer: 65536

The sender was never throttled during the span of the trace.

10. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

No segments were retransmitted. This was confirmed by finding no segments with duplicate sequence numbers.

11. How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (see Table 3.2 on page 250 in the text).

60	80	→	56677	[ACK]	Seq=1	Ack=695	Win=30592	Len=0
1514	56677	→	80	[ACK]	Seq=13835	Ack=1	Win=65536	Len=1460
60	80	→	56677	[ACK]	Seq=1	Ack=2155	Win=33536	Len=0
2974	56677	→	80	[PSH, ACK]	Seq=15295	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=3615	Win=36480	Len=0
2974	56677	→	80	[ACK]	Seq=18215	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=5075	Win=39424	Len=0
2974	56677	→	80	[ACK]	Seq=21135	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=6535	Win=42368	Len=0
2974	56677	→	80	[ACK]	Seq=24055	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=7995	Win=45312	Len=0
2974	56677	→	80	[ACK]	Seq=26975	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=9455	Win=48128	Len=0
2974	56677	→	80	[ACK]	Seq=29895	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=10915	Win=51072	Len=0
2974	56677	→	80	[PSH, ACK]	Seq=32815	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=12375	Win=54016	Len=0
2974	56677	→	80	[ACK]	Seq=35735	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=13835	Win=56960	Len=0
2974	56677	→	80	[ACK]	Seq=38655	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=15295	Win=59904	Len=0
2974	56677	→	80	[ACK]	Seq=41575	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=16755	Win=62720	Len=0
2974	56677	→	80	[ACK]	Seq=44495	Ack=1	Win=65536	Len=2920
60	80	→	56677	[ACK]	Seq=1	Ack=18215	Win=65664	Len=0

The ACKs regularly sent 1460 byte packets. This can be seen in the difference in ACK values.

12. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

```
14:07:16.232928 192.168.1.3 128.119.245.12 TCP 2744 56677 → 80 [PSH, ACK] Seq=150309 Ack=1 Win=65536 Len=2690
14:07:16.234254 128.119.245.12 192.168.1.3 TCP 60 80 → 56677 [ACK] Seq=70775 Ack=70775 Win=170752 Len=0
```

Throughput is calculated by dividing the total amount of data (in bytes) by the duration of time it took to transfer that data. Start time of the transfer can be pulled from the segment that sends the POST data from question 7. Our end time is from the last sent packet of our data as seen in the screenshot above. The sequence number from this last segment can also be used to see how many total bytes we have transferred up to this point.

Start time: 14:07:15.942155

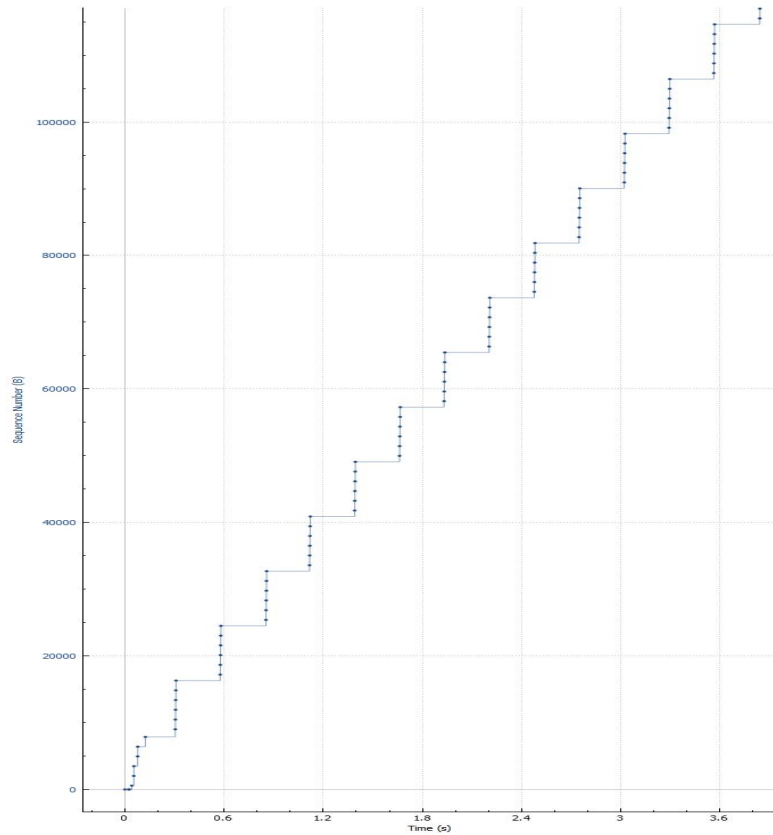
End time: 14:07:16.232928

Bytes transferred: 150309

$$Throughput = \frac{\text{bytes transferred}}{\text{Elapsed time}} = \frac{\text{bytes transferred}}{\text{End time} - \text{start time}} = \frac{150309}{16.232928 - 15.942155} = 516929$$

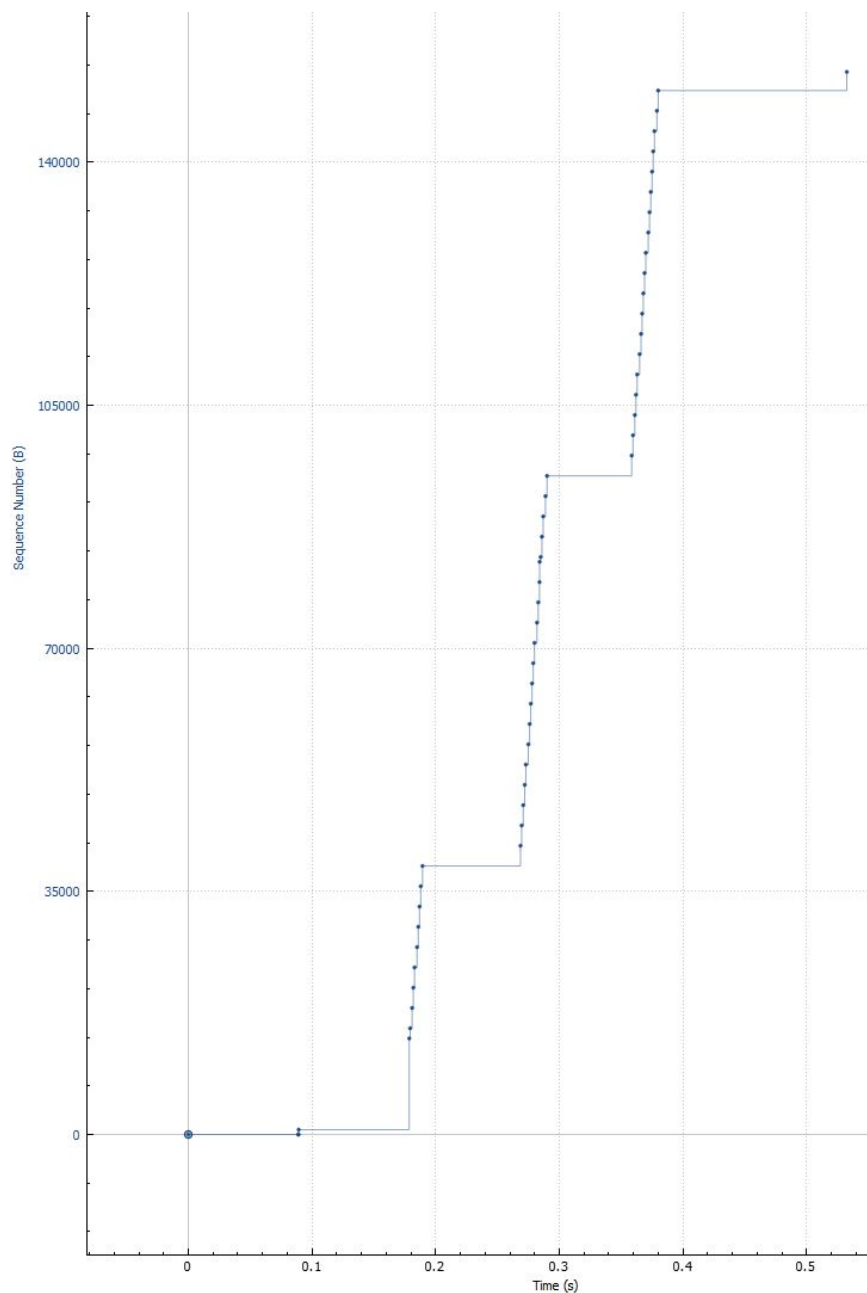
Throughput: 516929 bytes/sec

- 13. Use the Time-Sequence-Graph(Stevens) plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Can you identify where TCP's slowstart phase begins and ends, and where congestion avoidance takes over? Comment on ways in which the measured data differs from the idealized behavior of TCP that we've studied in the text**



Slow-start begins almost immediately at ~0.05 seconds and continues until ~0.1 seconds. Then congestion avoidance takes over by growing linearly, but because congestion is detected after sending just a few packets it delays sending more for a bit. This differs from ideal behavior because we aren't seeing linear growth of packets sent, but rather these steps at regular intervals.

14. Answer Question 13 for the trace that you captured when you transferred a file from your own computer to gaia.cs.umass.edu



Similar to the provided trace, slow-start begins almost immediately and ends right before 0.09 seconds. The congestion avoidance looks similar to the previous graph as well, but now more packets are being sent before in fewer groupings. This causes only a few, very tall steps to be seen.