## Use Case Documents Example

Name of Use Case: Character Application Created By: Kristopher Huffman

Description:	User uses the character application to create,		
2 comprision	edit and store character information.		
Actor:	User/author		
Preconditions:	User must launch program		
	2. User must enter a valid password		
	3. User must enter valid information int eh		
	provided fields.		
Postconditions:	1. On successful completion, a single output		
	string will show both integer values, the math		
	operator, and the result of the calculation.		
	2. User will land on the main menu screen		
Flow:	User will launch character application		
	2. Login will be attempted.		
	3. User will be presented with page displaying		
	fields for characteristics.		
	4. User will enter values into fields.		
	5. User will submit information.		
	6. information will be validated.		
	7. Information will be sent to the server.		
	8. User can update or edit more information.		
	9.User can exit application.		
Alternative Flows:	none		
Exceptions:	1. In Step #2 if incorrect password		
	information is given.		
	1. Error message will appear informing user		
	of incorrect password information.		
	2. In Step #6, if user enters invalid		
	information into a field.		
	1. Error message will appear informing user		
	of invalid information.		
Requirements:	The following requirements must be met		
Requirements.	before execution of the use case:		
	1. Execute latest version of the program		
	2. Valid password must be entered by the		
	user.		
	3. Fields with new or updated information		
	must have valid information put in.		