- VisioPath -

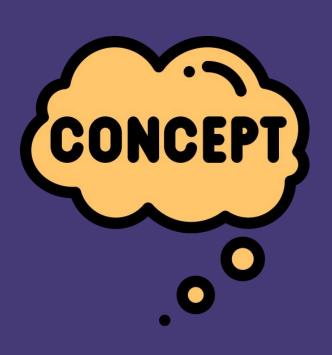
Your story, your choices, your world - on the web.

Group 08

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02 01 03 Features & Design Story structure & Theme & Concept Storyboards choices 04 05 06 Tools & Architecture Demo Future Work

THEME & CONCEPT





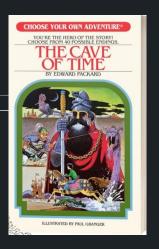
Theme

- Storyteller Mode
 - Building
 - Craft branching narrative paths
 - Use different medias
 - Create unique stories
 - Sharing
 - Play different scenarios

Default story:

Three students rebel against a corrupted academic system...





MOTIVATION



VisioPath

Storytelling

Inspired by childhood stories

Interactive

Based on choice-driven narratives

Fusion

Merging nostalgia with web technologies



02

Story structure & Storyboards

Story Structure

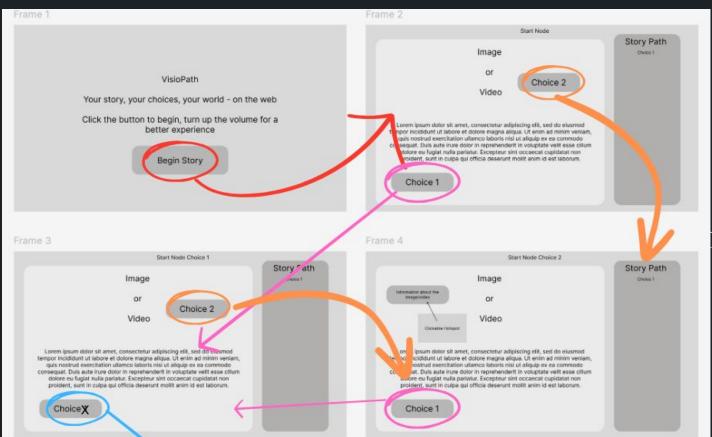
story.ts

appearDelay: 4000, visibleDuration: null,

position: { top: '10%', right: '50%' }

```
export const story: Record<string, StoryNode> = {
 start: {
   id: 'start',
   title: 'In the Beginning',
   text: 'At the Faculty of Sciences of the University of Lisbon, where the corridors smell of burnt coffee and academic hopelessness, there was something dark going on.',
   video: '/Videos/Fcul.mp4',
   defaultChoiceId: 'joao',
   choices: [
        text: 'Joao',
       nextId: 'joao',
       appearDelay: 4000,
       visibleDuration: null,
       position: { top: '50%', right: '10%' }
        text: 'Sofia',
       nextId: 'sofia',
```

Storyboard overview





Features & Design Choices

Features

Interactive Story Navigation

Selecting visual on-screen choices that determine the narrative path

Multimedia Integration

Each scene supports text, images, videos and audio

I·lotspots & I·lypervideo Elements

Clickable areas over characters trigger information

Animations

Animated text, slide-up fade-in effects, blinking current node in story tree

Story Tree Overview

Visual panel that shows the user's path

Design Choices

Modularity

Reusable components (story node, choices, hotspots...)

1: Visibility of system status

The user always knows where they are by looking at the story tree

Simplicity

Minimalist interface focused on story immersion

3: User Control and Freedom

Users can advance or restart the story at any time.

Clarity

High-contrast visuals and intuitive navigation

4: Consistency and standards

We maintain a consistent look and feel throughout the story

U4
Tools &
Architecture





Tools & Architecture





Next.js React framework



TypeScript
Programming Language
that builds on JavaScript



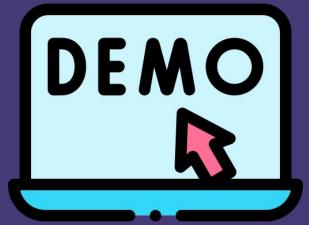
HTML5
Markup language

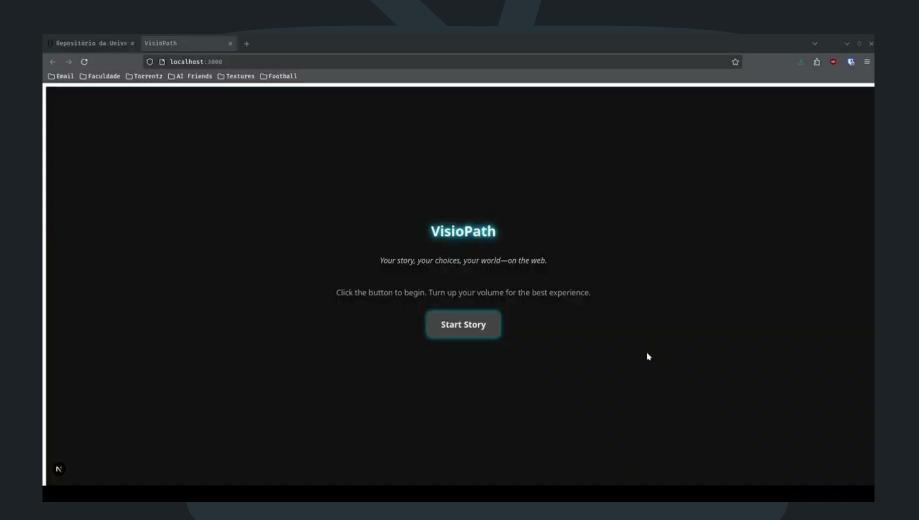


CSS
Language to style an I-ITML document

05

DEMO









Future Work



Future Work

Add more videos, animations, and transitions

Ensure consistent design principles

Refine and expand the default story

Build the interface for story creation

THANKSI

Do you have any questions?