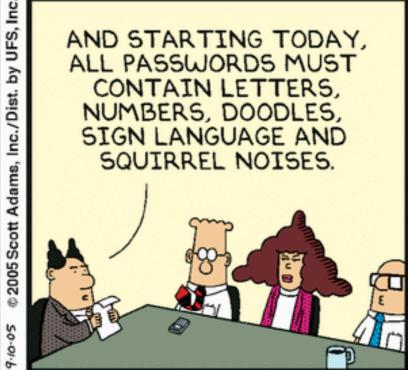
# Message Authentication and Digital Signatures

February 10, 2022







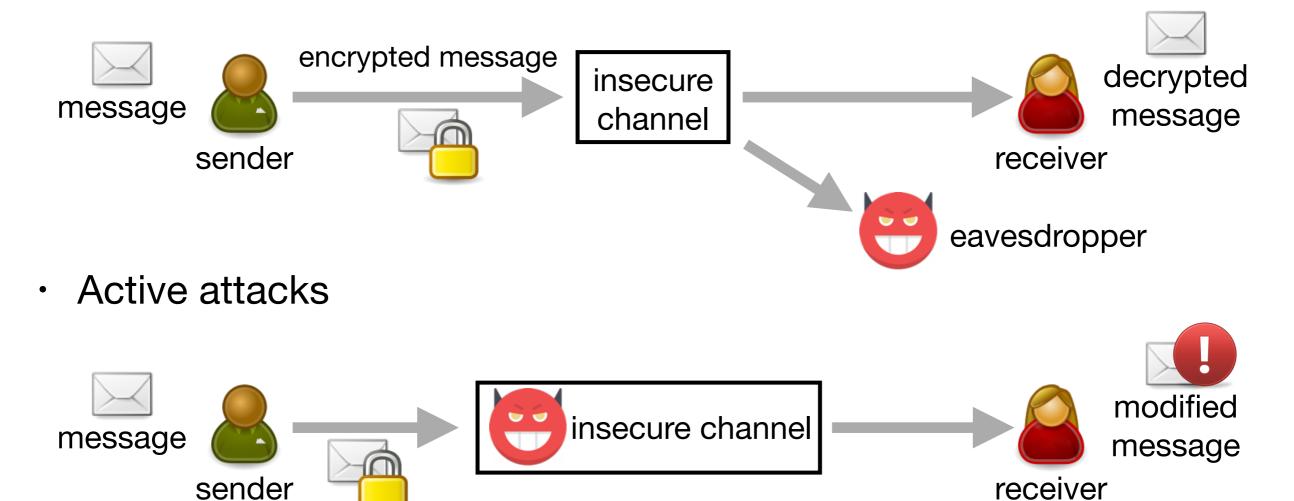
# Homework Assignment & Today

- Homework 1
  - available on Blackboard
  - based on cryptography lectures, requires Python or Java programming
  - · due February 20th (Sunday) at 11:59pm
- Today: integrity
  - message authentication
  - digital signatures (quick overview)

Feedback: <a href="https://forms.gle/JGbNCmCsU69iWaTv8">https://forms.gle/JGbNCmCsU69iWaTv8</a>

# Attacks Against Communication

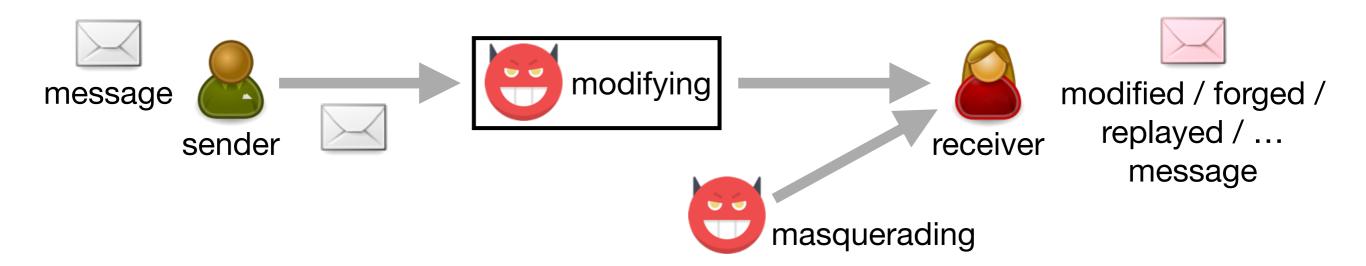
Previously: protecting confidentiality against passive attacks



 <u>Data integrity</u>: information cannot be modified in an unauthorized and undetected manner

#### Reminder:

#### Active Attacks in a Communication Channel

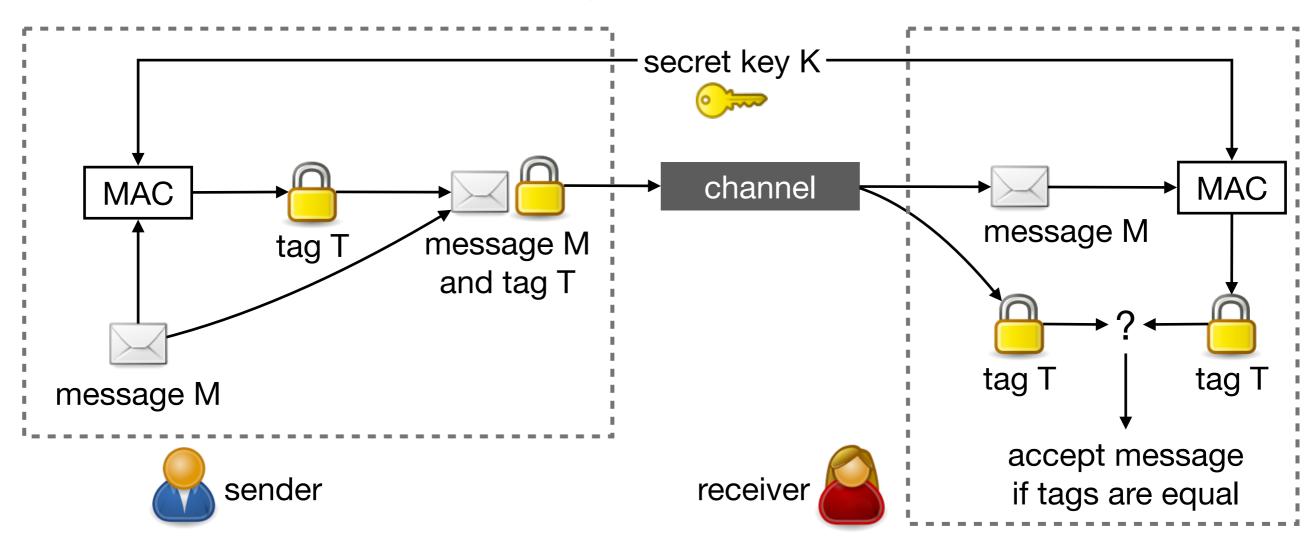


- Content modification: changing the contents of a message
- Sequence modification: changing the sequence of messages, including deleting some of them
- Timing modification: delay or replay messages
- Masquerade (i.e., forgery): inserting messages of fraudulent source

# Message Authentication Codes

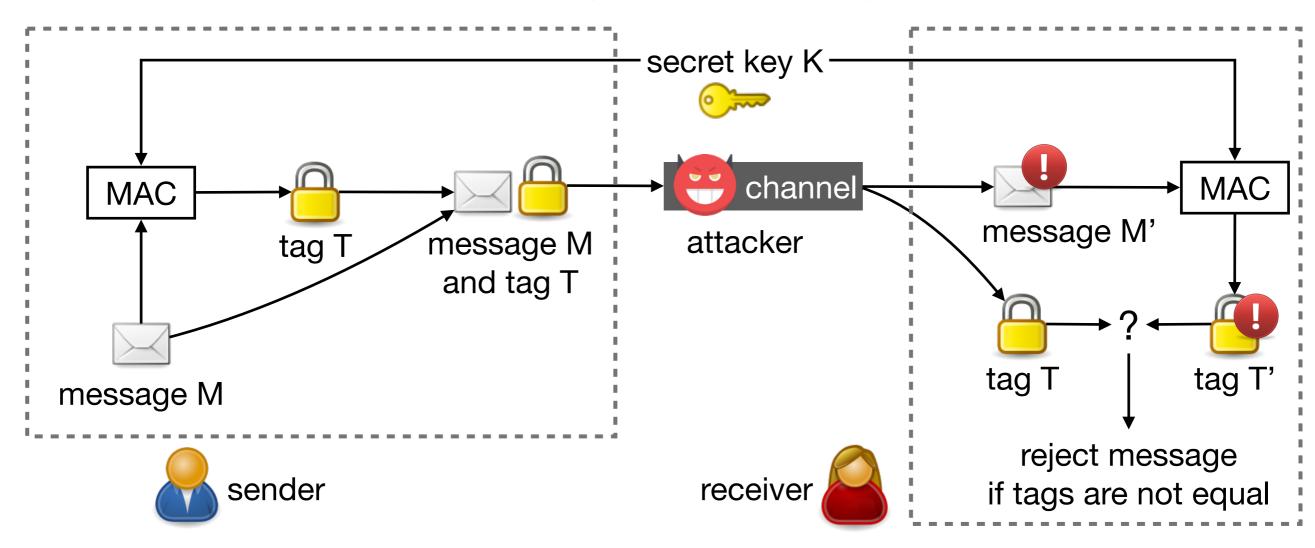
# Message Authentication Code

- Message authentication code MAC(K, M): takes a secret key K and an arbitrary-length input M, and produces a tag T
  - · can be efficiently and deterministically computed given key K and message M
  - cannot be computed efficiently given only a message M (without key K)



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## Message Authentication Code Properties

#### MAC(K, M)

- looks like a pseudorandom function to the attacker
- does not need to be invertible ← both sender and receiver use it the same way
- Correct tag proves
  - · authenticity: message is from an entity that knows the secret key
  - integrity: message has not been altered by an entity that does not know the key
- Detecting timing or sequence attacks: include timestamp or sequence number in the message
- MAC can be independent of encryption: we can provide only integrity, only confidentiality, or both

#### Brute-Force Attacks

#### Tag forging

What is the probability that a random tag matches a message? success depends on the length of the tag (independent of the message length)

- too short → high probability of an arbitrary tag matching a modified message (with an n-bit tag, probability is 2<sup>-n</sup>)
- too long → consumes bandwidth

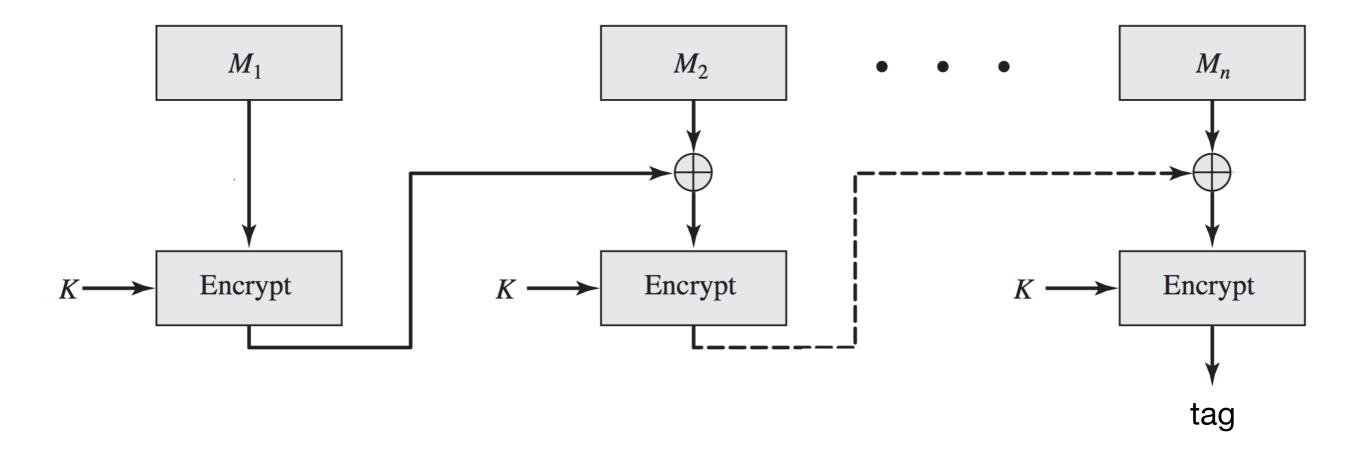
#### Key search

- suppose that key length is k bits
- finding the right key takes on average 2<sup>k</sup> <sup>1</sup> steps

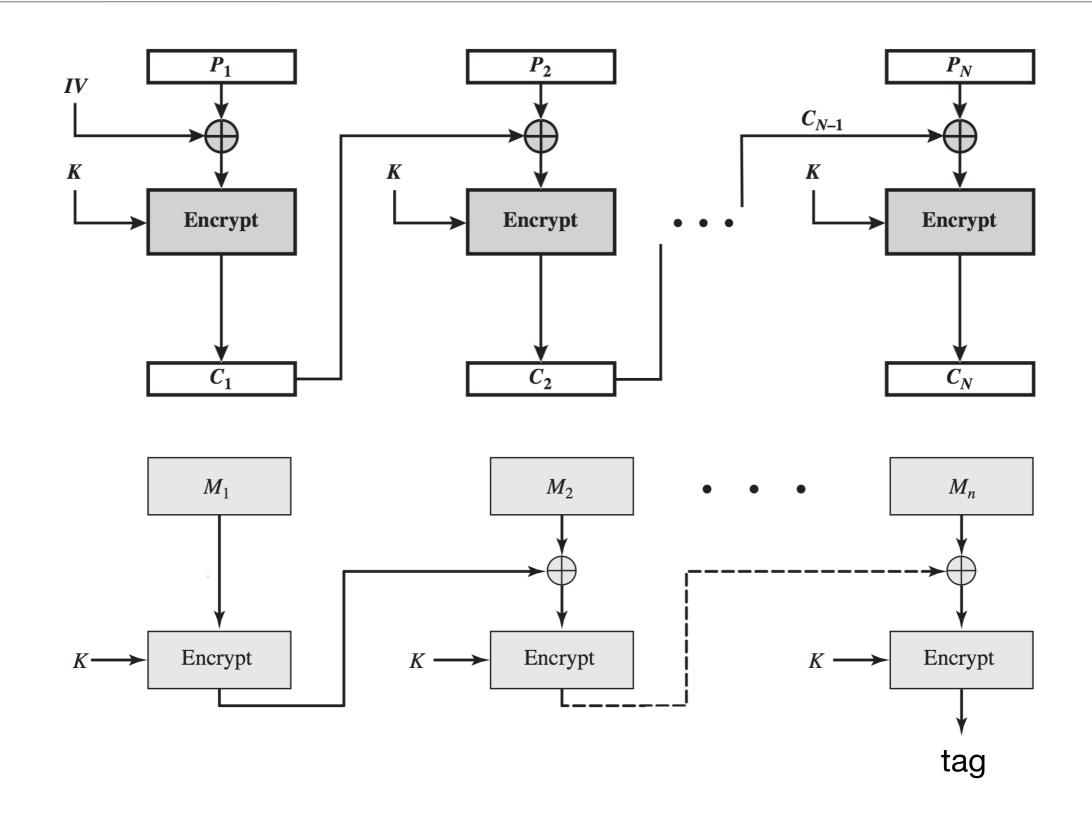
# MAC Based on Block Ciphers

### CBC-MAC

· Based on the Cipher Block Chaining (CBC) mode of operation

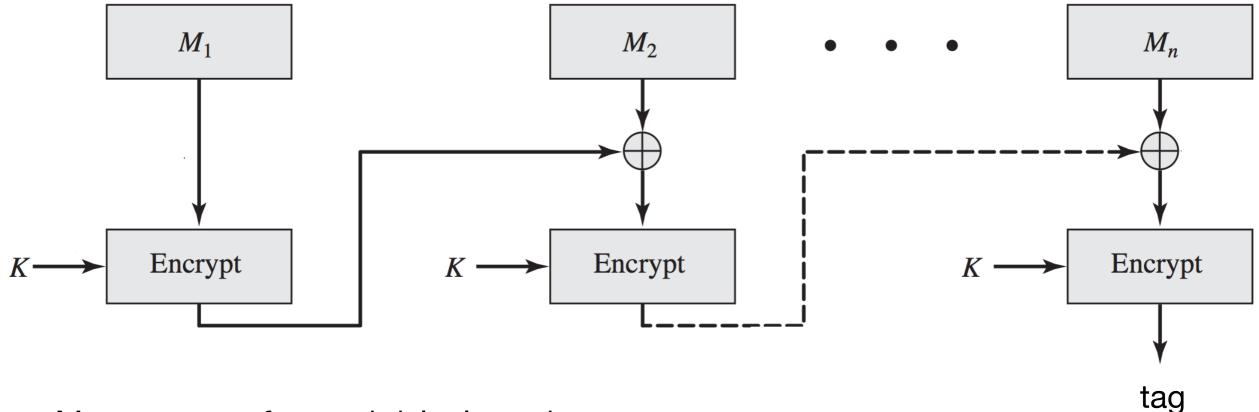


# Reminder: Cipher-Block Chaining (CBC)



#### CBC-MAC

- Based on the Cipher Block Chaining (CBC) mode of operation
- Must use different keys for CBC encryption and CBC-MAC auth.

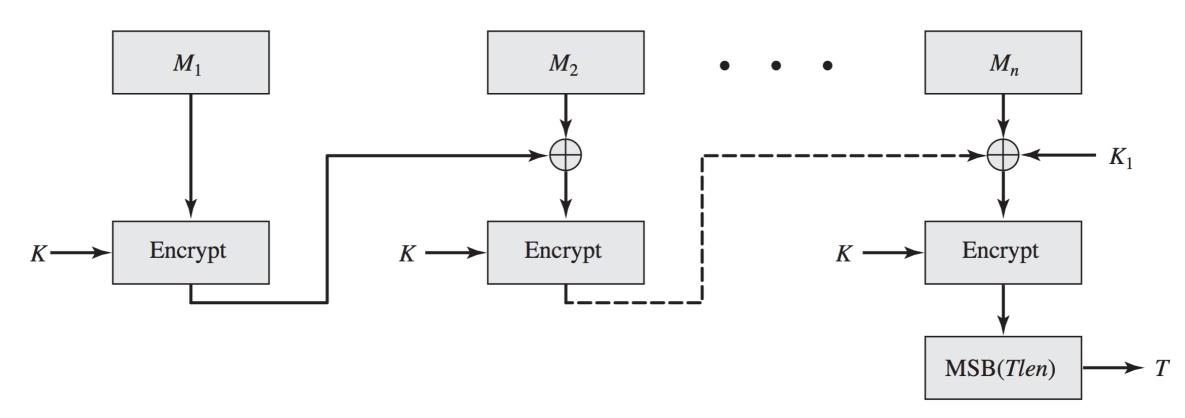


- Not secure for variable-length messages
  - given a one-block message X and its tag T = MAC(K, X), attacker can create message X | (X 

    T), whose tag is also T

# Cipher-based MAC (CMAC)

- Standardized in 2005 by NIST
- Thwarts forgery for variable-length messages
- Second key K<sub>1</sub> is derived from E(K, 0)



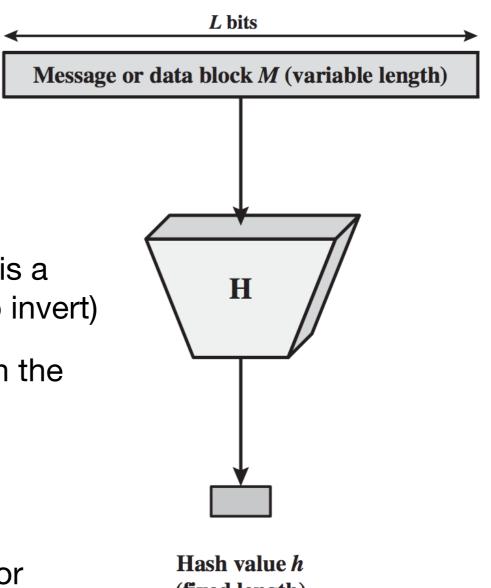
use as many bits *Tlen* for the tag as you want

# MAC Based on Hash Functions

#### Reminder:

## Cryptographic Hash Functions

- Hash function H: deterministically maps an input M to a fixed-length hash value H(M)
- Requirements
  - one-way: finding an input for which the output is a given hash value is hard (i.e., function is hard to invert)
  - collision-resistant: finding two inputs for which the hash values are the same is hard
  - efficient: computing the hash value of a given input is easy
  - pseudorandom: output meets standard tests for pseudo-randomness



(fixed length)

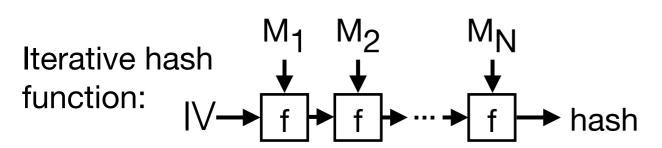
#### **HMAC**

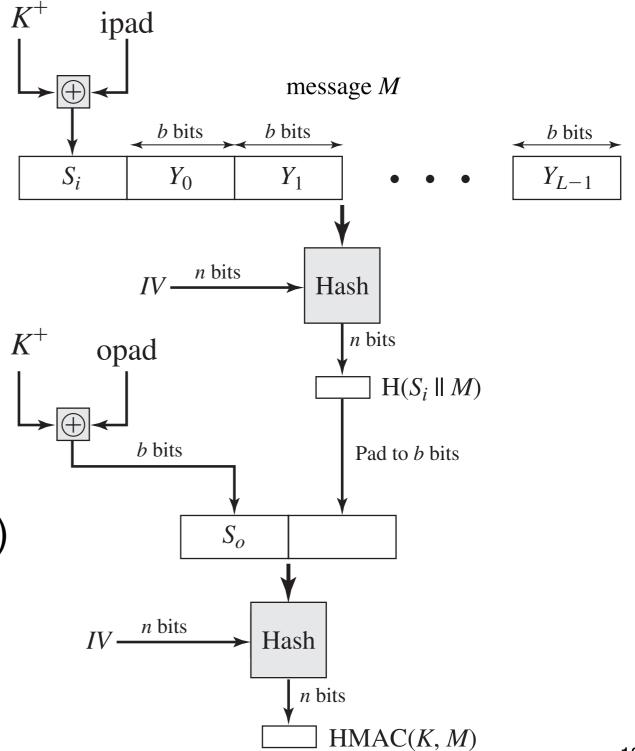
- Published in 1996 by Mihir Bellare, Ran Canetti, and Hugo Krawczyk
- Provably secure if the hash function is pseudorandom (collision-resistance is not necessary)
- Works with any hash function
  - but it is more efficient with iterative hash functions
- Widely used
  - part of the IPSec and SSL/TLS protocols
  - standardized in NIST FIPS PUB 198 and RFC 2104
- Formula:

$$HMAC(K, M) = H(K_{outer} | H(K_{inner} | M))$$

#### **HMAC** Structure

- b: block size of the hash function
- IV: initial value of the hash function
- Inputs
  - Y<sub>0</sub>, ..., Y<sub>L-1</sub>: message blocks
  - K+: key (padded with zeros)
  - **ipad** = 00110110 repeated
  - opad = 01011100 repeated
- Output HMAC(K, M) =
   H(K+ ⊕ opad | H(K+ ⊕ ipad | M))

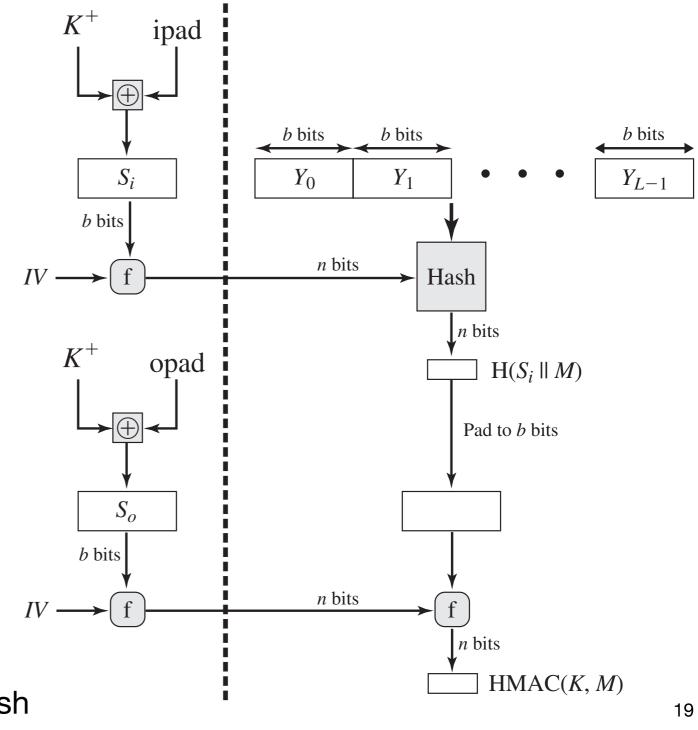




# **HMAC** Precomputation

- Precompute
  - f(IV, K<sup>+</sup> ⊕ ipad)
  - $f(IV, K^+ \oplus opad)$
- For L input blocks, we need only L + 1 compressions





Computed per message

Precomputed

# **Authenticated Encryption**

# Authenticated Encryption

#### Motivation

- widely-used cryptographic primitives are (almost always) secure
- secure encryption + secure authentication → secure combination
- some security protocols have used cryptographic primitives in an insecure way (e.g., WEP)
- Authenticated encryption:
  - encryption systems that provide both confidentiality and integrity
    - block cipher modes that provide confidentiality and integrity

#### Approaches

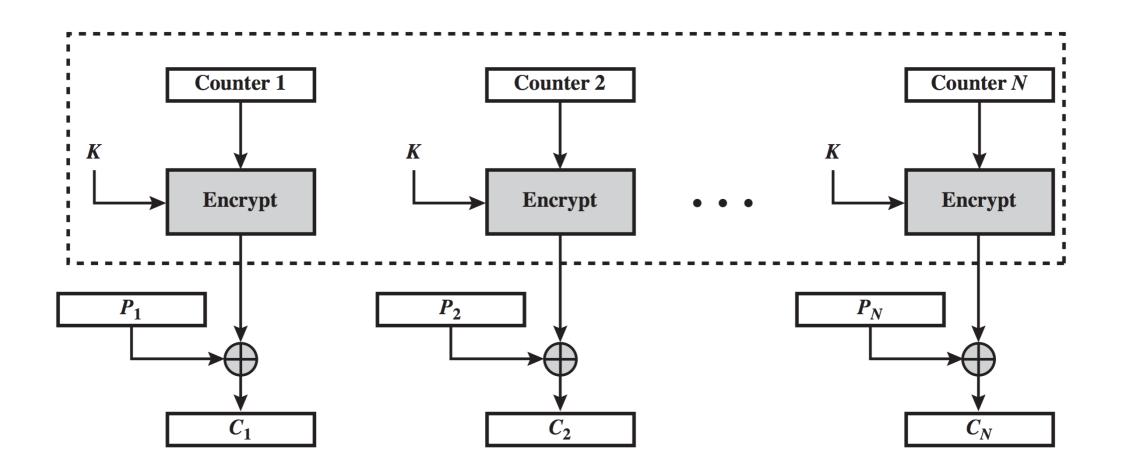
- authentication followed by encryption (e.g., SSL/TLS)
- encryption followed by authentication (e.g., IPSec)
- · independently encrypt and authenticate (e.g., SSH)

# Counter with CBC-MAC (CCM)

- Standardized by NIST in NIST SP 800-38C
  - standard was developed in 2004 for WPA2
  - defined for the AES block cipher
- Encryption: based on the Counter (CTR) block-cipher mode

## Reminder:

# Counter (CTR) Mode of Operation



# Counter with CBC-MAC (CCM)

- Standardized by NIST in NIST SP 800-38C
  - standard was developed in 2004 for WPA2
  - defined for the AES block cipher
- Encryption: based on the Counter (CTR) block-cipher mode
  - · converts a block cipher into a stream cipher
  - very efficient, blocks can be encrypted / decrypted in parallel
- Authentication: based on CBC-MAC message authentication
- Combination: first authenticate, then encrypt
  - compute CBC-MAC of the message, a nonce, and associated data (e.g., protocol headers) that may need integrity protection
  - encrypt message and authentication tag in CTR mode

# Galois/Counter Mode (GCM)

- Standardized in 2007 by NIST
- Encryption: based on the Counter (CTR) block-cipher mode
- Authentication: GHASH<sub>H</sub>(X)
  - inputs: hash key H, message blocks X<sub>1</sub>, ..., X<sub>m</sub> (in 128-bit blocks)
  - output:  $(X_1 \cdot H^m) \oplus (X_2 \cdot H^{m-1}) \oplus \cdots \oplus (X_{m-1} \cdot H^2) \oplus (X_m \cdot H)$ where  $\cdot$  is a special multiplication for 128 bit numbers
    - ·  $H^m$ ,  $H^{m-1}$ , ...,  $H^2$  can be precomputed, · can be performed in parallel
- Combination: first encrypt, then authenticate
  - authentication includes message length and associated data
- Overall, GCM mode is very efficient and parallelizable
  - widely used (e.g., in HTTPS)

# Message Authentication Conclusion

- Message authentication code (MAC)
  - ensures authenticity and integrity
  - requires a secret key
- Based on block-cipher: CMAC
- Based on hash-function: HMAC
- Authenticated encryption: CCM and GCM

# Digital Signatures Quick Overview

# Motivation for Digital Signatures

- Message authentication does not protect the sender and receiver from each other
  - receiver can forge a message and claim that it is from the sender
  - · sender can deny sending a message and claim that it was forged by the receiver
- Non-repudiation: sender cannot deny that it has sent a message
- Digital signature
   ≈ message authentication + non-repudiation
  - provide integrity and authenticity protection as well as non-repudiation
  - · similar to traditional signatures: signee cannot deny signing a document
  - · in many countries, digital signatures have legal significance

Next lecture:

Digital Signatures, Key Exchange and Agreement