

LDA Topics

Topic 1

computer technique
learn method
cloud model work
framework machine learning

Topic 2

information digital development
management study
technology research new
review application

Topic 3

pool attack
block
reward miner mine
mining bitcoin
power mining pool

Topic 4

cryptocurrency
analysis feature nfts
address cluster
account bitcoin nft
exchange

Topic 5

token state
call smart asset
contract
smart contract
ethereum

Topic 6

incentive
system model
datum share
privacy mechanism
base information

Topic 7

user
transaction
time number
high

Topic 8

ferrugineous
exs fine
mesh faunistics amgs
type laccophilus
same description

Topic 9

public algorithm
scheme message
secure key random
security query
encryption

Topic 10

number hash
blockchain protocol
block channel
consensus
network

Topic 11

stage obtain
optimal spectrum
function agent strategy
parameter decision
respectively

Topic 12

blockchain technology
information
supply chain
cost chain product
technology supply profit
blockchain

Topic 13

task mobile
device edge service
resource
computing utility
algorithm network

Topic 14

analysis
time result
case value
show model follow
total figure

Topic 15

market
trading electricity
seller energy grid
price power
demand

Topic 16

restriction
license
limited authorize
utc apply april
univ city
download

Topic 17

choose game payoff
utility
strategy
cost nash
equilibrium
nash equilibrium

Topic 18

platform
network datum
access lot
blockchain
application system service
technology

Topic 19

true false
vol degree
conf trans
true true
true false true

Topic 20

condition
medical
figure health paper
healthcare
work patient case
rate

Topic 21

player
game
value play participant

Topic 22

number
trust propose
attack node security
malicious vehicle network
base

Topic 23

space information
knowledge
base
system
design approach user
online

Topic 24

article
metaverse doi
business student
online market world
economy education

Topic 25

function
adversary let
give protocol round
set party proof
follow