



search, design process, neural network  
 nal journal, research design, design practice  
 nal conference, computational creativity, machine learning  
 ve design, user experience, research question  
 w, technology design, conference computer  
 ctor, factor computing, conference human  
 , language model, computer science  
 ntelligence, mit press, decision make  
 ailable, graphic design, life abstract  
 nguage, take part, design approach  
 rcher, <https://doi.org>, digital technology  
 e, artificial intelligence, public space  
 process, case study, research development  
 ction, critical design, design fiction  
 ntelligence, machine learning, human machine  
 nal conference, miracle machine, social interaction  
 n, edtech stack, design case  
 new york, computing machinery  
 ool, virtual event, thematic analysis  
 era, large language, natural language

perlocutionary effect, near future, cocreative system  
 systems chi, computing systems, conference human  
 available access, young people, conversational interface  
 generative model, generative deep, latent space  
 scenario writer, conference computational, deep learning  
 creativity robots, social robot, design process  
 domain expert, conversational agent, machine talking  
 social medium, synthetic medium, meme creator  
 gravity sketch, immersive technology, virtual environment  
 boost creativity, systematic review, research journal  
 motion capture, datum set, neural network  
 prototype design, design psiv, production process  
 commons license, art design, art think  
 memento flori, abstract holographic, family member  
 future scenario, creativity research, imaginative futuremaking  
 conversational system, infinite guide, relational thing  
 label design, audio feature, consumer perception  
 march available, accessed march, smart home  
 smart mirror, url page, doi url  
 respiratory care, deep learning, breathe waveform