Namespace ASE_Assignment_Ashley_Hughes

Classes

AppCanvas

Represents a canvas that can be drawn on for the BOOSE interpreter.

AppCircle

AppCommandFactory

Factory class for creating command instances based on command types.

AppSetColour

AppWrite

booseForm

Represents the main windows form for the BOOSE Interpreter. Handles the graphical user interface and program execution.

Class AppCanvas

Namespace: ASE_Assignment_Ashley_Hughes

Assembly: ASE Assignment Ashley Hughes.dll

Represents a canvas that can be drawn on for the BOOSE interpreter.

```
public class AppCanvas : ICanvas
```

Inheritance

object ← AppCanvas

Implements

ICanvas

Inherited Members

object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object) , object.ToString()

Constructors

AppCanvas()

Initializes a new instance of the AppCanvas class.

```
public AppCanvas()
```

Fields

Brush

```
protected Brush Brush
```

Field Value

Brush

Pen

```
protected Pen Pen
```

Field Value

Pen

penColour

```
protected Color penColour
```

Field Value

Color

penSize

```
protected int penSize
```

Field Value

int

Properties

PenColour

Gets or sets the pen color used for drawing on the bitmap.

```
public object PenColour { get; set; }
```

Property Value

object

Xpos

Gets or sets the current X position on the canvas.

```
public int Xpos { get; set; }
```

Property Value

int

Ypos

Gets or sets the current Y position on the canvas.

```
public int Ypos { get; set; }
```

Property Value

int

Methods

Circle(int, bool)

Draws a circle on the canvas.

```
public void Circle(int radius, bool filled)
```

Parameters

`radius` int

The radius of the circle.

`filled` bool

Indicates if the circle should be filled or not.

Clear()

Clears canvas of any drawing or text.

```
public void Clear()
```

DrawTo(int, int)

Draws a line to the specified coordinates.

```
public void DrawTo(int toX, int toY)
```

Parameters

`toX` int

The x-coordinate to draw to.

`toY` int

The y-coordinate to draw to.

MoveTo(int, int)

Moves current position to the specified coordinates.

```
public void MoveTo(int x, int y)
```

Parameters

`x` int

The new x-coordinate.

`y` int

The new y-coordinate.

Rect(int, int, bool)

Draws a rectangle on the canvas.

```
public void Rect(int width, int height, bool filled)
```

Parameters

`width` int

The width of the rectangle.

`height` int

The height of the rectangle.

`filled` bool

Indicates if the rectangle should be filled or not.

Reset()

Resets current position to 0, 0.

```
public void Reset()
```

Set(int, int)

Sets canvas size and initializes drawing tools.

```
public void Set(int xsize, int ysize)
```

Parameters

`xsize` int

The width of the canvas.

`ysize` int

The height of the canvas.

SetColour(int, int, int)

Sets the pen color using RGB values. RGB minimum value is 0 and the max value is 255.

```
public void SetColour(int red, int green, int blue)
```

Parameters

`red` int

`green` int

`blue` int

Tri(int, int)

Draws a triangle on the canvas, NOT CURRENTLY IMPLEMENTED.

```
public void Tri(int width, int height)
```

Parameters

`width` int

The width of the triangle.

`height` int

The height of the triangle.

WriteText(string)

Writes text on the canvas at the current position.

```
public virtual void WriteText(string text)
```

Parameters

`text` string

The text to write.

getBitmap()

Gets the bitmap of the canvas.

```
public object getBitmap()
```

Returns

object

The bitmap representation of the canvas.

Class AppCircle

Namespace: ASE_Assignment_Ashley_Hughes

Assembly: ASE Assignment Ashley Hughes.dll

```
public class AppCircle : ICommand
```

Inheritance

object ← AppCircle

Implements

ICommand

Inherited Members

object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object) , object.ToString()

Methods

CheckParameters(string[])

```
public void CheckParameters(string[] Parameters)
```

Parameters

`Parameters` string[]

Compile()

```
public void Compile()
```

Execute()

```
public void Execute()
```

Set(StoredProgram, string)

```
public void Set(StoredProgram Program, string Params)
```

Parameters

`Program` StoredProgram

`Params` string

Class AppCommandFactory

Namespace: ASE_Assignment_Ashley_Hughes

Assembly: ASE Assignment Ashley Hughes.dll

Factory class for creating command instances based on command types.

```
public class AppCommandFactory : CommandFactory, ICommandFactory
```

Inheritance

object ← CommandFactory ← AppCommandFactory

Implements

ICommandFactory

Inherited Members

object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object) , object.ToString()

Constructors

AppCommandFactory()

```
public AppCommandFactory()
```

Methods

MakeCommand(string)

Creates a command based on the provided command type.

```
public override ICommand MakeCommand(string commandType)
```

Parameters

`commandType` string

The type of command to create.

Returns

ICommand

An ICommand instance corresponding to the command type.

Class AppSetColour

Namespace: ASE_Assignment_Ashley_Hughes

Assembly: ASE Assignment Ashley Hughes.dll

```
public class AppSetColour : ICommand
```

Inheritance

object ← AppSetColour

Implements

ICommand

Inherited Members

object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object) , object.ToString()

Constructors

AppSetColour()

```
public AppSetColour()
```

Methods

CheckParameters(string[])

Checks if the parameters provided for the color command are valid.

```
public void CheckParameters(string[] parameters)
```

Parameters

`parameters` string[]

The parameters containing the color values.

Exceptions

ArgumentException

Thrown when parameters are invalid.

Compile()

```
public void Compile()
```

Execute()

```
public void Execute()
```

Set(StoredProgram, string)

```
public void Set(StoredProgram Program, string Params)
```

Parameters

`Program` StoredProgram

`Params` string

Class AppWrite

Namespace: ASE_Assignment_Ashley_Hughes

Assembly: ASE Assignment Ashley Hughes.dll

```
public class AppWrite : Write, ICommand
```

Inheritance

object ← Command ← Evaluation ← Write ← AppWrite

Implements

ICommand

Inherited Members

Evaluation.expression , Evaluation.evaluatedExpression , Evaluation.varName , Evaluation.value , Evaluation.ProcessExpression(string) , Evaluation.Expression , Evaluation.VarName , Evaluation.Value , Evaluation.Local , Command.program , Command.parameterList , Command.parameters , Command.paramsint , Command.ProcessParameters(string) , Command.ToString() , Command.Program , Command.Name , Command.ParameterList , Command.Parameters , Command.Paramsint , object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object)

Constructors

AppWrite()

```
public AppWrite()
```

Methods

CheckParameters(string[])

Checks the parameters for the write command.

```
public void CheckParameters(string[] parameters)
```

Parameters

`parameters` string[]

The parameters passed to the write command.

Exceptions

CommandException

Thrown when parameters are invalid.

Compile()

```
public void Compile()
```

Execute()

```
public override void Execute()
```

Set(StoredProgram, string)

Sets the stored program and parameters for the write command. This method is not implemented yet.

```
public void Set(StoredProgram Program, string Params)
```

Parameters

`Program` StoredProgram

`Params` string

Class booseForm

Namespace: ASE_Assignment_Ashley_Hughes

Assembly: ASE Assignment Ashley Hughes.dll

Represents the main windows form for the BOOSE Interpreter. Handles the graphical user interface and program execution.

```
public class booseForm : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

object ← MarshalByRefObject ← Component ← Control ← ScrollableControl ← ContainerControl ← Form ← booseForm

Implements

IDropTarget, ISynchronizeInvoke, IWin32Window, IBindableComponent, IComponent, IDisposable, IContainerControl

Inherited Members

Form.SetVisibleCore(bool) , Form.Activate() , Form.ActivateMdiChild(Form) , Form.AddOwnedForm(Form) , Form.AdjustFormScrollbars(bool) , Form.Close() , Form.CreateAccessibilityInstance() , Form.CreateControlsInstance() , Form.CreateHandle() , Form.DefWndProc(ref Message) , Form.ProcessMnemonic(char) , Form.CenterToParent() , Form.CenterToScreen() , Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) , Form.OnBackgroundImageChanged(EventArgs) , Form.OnBackgroundImageLayoutChanged(EventArgs) , Form.OnClosing(CancelEventArgs) , Form.OnClosed(EventArgs) , Form.OnFormClosing(FormClosingEventArgs) , Form.OnFormClosed(FormClosedEventArgs) , Form.OnCreateControl() , Form.OnDeactivate(EventArgs) , Form.OnEnabledChanged(EventArgs) , Form.OnEnter(EventArgs) , Form.OnFontChanged(EventArgs) , Form.OnHandleCreated(EventArgs) , Form.OnHandleDestroyed(EventArgs) , Form.OnHelpButtonClicked(CancelEventArgs) , Form.OnLayout(LayoutEventArgs) , Form.OnLoad(EventArgs) , Form.OnMaximizedBoundsChanged(EventArgs) , Form.OnMaximumSizeChanged(EventArgs) , Form.OnMinimumSizeChanged(EventArgs) , Form.OnInputLanguageChanged(InputLanguageChangedEventArgs) , Form.OnInputLanguageChanging(InputLanguageChangingEventArgs) , Form.OnVisibleChanged(EventArgs) , Form.OnMdiChildActivate(EventArgs) , Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) , Form.OnPaint(PaintEventArgs) , Form.OnResize(EventArgs) ,

Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,
Form.OnRightToLeftLayoutChanged(EventArgs) , Form.OnShown(EventArgs) ,
Form.OnTextChanged(EventArgs) , Form.ProcessCmdKey(ref Message, Keys) ,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) ,
Form.ProcessKeyPreview(ref Message) , Form.ProcessTabKey(bool) ,
Form.RemoveOwnedForm(Form) , Form.Select(bool, bool) ,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) , Form.SetBoundsCore(int, int, int, int, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() ,
Form.OnResizeBegin(EventArgs) , Form.OnResizeEnd(EventArgs) ,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ValidateChildren(ValidationConstraints) , Form.WndProc(ref Message) , Form.AcceptButton ,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll ,
Form.AutoSize , Form.AutoSizeMode , Form.AutoValidate , Form.BackColor ,
Form.FormBorderStyle , Form.CancelButton , Form.ClientSize , Form.ControlBox ,
Form.CreateParams , Form.DefaultImeMode , Form.DefaultSize , Form.DesktopBounds ,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.IsMdiContainer , Form.IsRestrictedWindow , Form.KeyPreview , Form.Location ,
Form.MaximizedBounds , Form.MaximumSize , Form.MainMenuStrip , Form.MinimumSize ,
Form.MaximizeBox , Form.MdiChildren , Form.MdiChildrenMinimizedAnchorBottom ,
Form.MdiParent , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner , Form.RestoreBounds , Form.RightToLeftLayout , Form.ShowInTaskbar ,
Form.ShowIcon , Form.ShowWithoutActivation , Form.Size , Form.SizeGripStyle ,
Form.StartPosition , Form.Text , Form.TopLevel , Form.TopMost , Form.TransparencyKey ,
Form.WindowState , Form.AutoSizeChanged , Form.AutoValidateChanged ,
Form.HelpButtonClicked , Form.MaximizedBoundsChanged , Form.MaximumSizeChanged ,
Form.MinimumSizeChanged , Form.Activated , Form.Deactivate , Form.FormClosing ,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart , Form.InputLanguageChanged , Form.InputLanguageChanging ,
Form.RightToLeftLayoutChanged , Form.Shown , Form.DpiChanged , Form.ResizeBegin ,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
ContainerControl.OnParentChanged(EventArgs) , ContainerControl.PerformAutoScale() ,
ContainerControl.RescaleConstantsForDpi(int, int) , ContainerControl.Validate() ,
ContainerControl.Validate(bool) , ContainerControl.AutoScaleDimensions ,
ContainerControl.AutoScaleFactor , ContainerControl.AutoScaleMode ,
ContainerControl.BindingContext , ContainerControl.CanEnableIme ,
ContainerControl.ActiveControl , ContainerControl.CurrentAutoScaleDimensions ,
ContainerControl.ParentForm , ScrollableControl.ScrollStateAutoScrolling ,

ScrollableControl.ScrollStateHScrollVisible , ScrollableControl.ScrollStateVScrollVisible ,
ScrollableControl.ScrollStateUserHasScrolled , ScrollableControl.ScrollStateFullDrag ,
ScrollableControl.GetScrollState(int) , ScrollableControl.OnMouseWheel(MouseEventArgs) ,
ScrollableControl.OnRightToLeftChanged(EventArgs) ,
ScrollableControl.OnPaintBackground(PaintEventArgs) ,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) , ScrollableControl.ScrollToControl(Control) ,
ScrollableControl.OnScroll(ScrollEventArgs) , ScrollableControl.SetAutoScrollMargin(int, int) ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
ScrollableControl.AutoScrollPosition , ScrollableControl.AutoScrollMinSize ,
ScrollableControl.DisplayRectangle , ScrollableControl.HScroll , ScrollableControl.HorizontalScroll ,
ScrollableControl.VScroll , ScrollableControl.VerticalScroll , ScrollableControl.Scroll ,
Control.GetAccessibilityObjectById(int) , Control.SetAutoSizeMode(AutoSizeMode) ,
Control.GetAutoSizeMode() , Control.GetPreferredSize(Size) ,
Control.AccessibilityNotifyClients(AccessibleEvents, int) ,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
Control.BeginInvoke(Action) , Control.BeginInvoke(Delegate, params object[]) ,
Control.BringToFront() , Control.Contains(Control) , Control.CreateGraphics() ,
Control.CreateControl() , Control.DestroyHandle() , Control.DoDragDrop(object, DragDropEffects) ,
Control.DrawToBitmap(Bitmap, Rectangle) , Control.EndInvoke(IAsyncResult) , Control.FindForm() ,
Control.GetTopLevel() , Control.RaiseKeyEvent(object, KeyEventArgs) ,
Control.RaiseMouseEvent(object, MouseEventArgs) , Control.Focus() ,
Control.FromChildHandle(IntPtr) , Control.FromHandle(IntPtr) ,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) , Control.GetChildAtPoint(Point) ,
Control.GetContainerControl() , Control.GetNextControl(Control, bool) ,
Control.GetStyle(ControlStyles) , Control.Hide() , Control.InitLayout() , Control.Invalidate(Region) ,
Control.Invalidate(Region, bool) , Control.Invalidate() , Control.Invalidate(bool) ,
Control.Invalidate(Rectangle) , Control.Invalidate(Rectangle, bool) , Control.Invoke(Action) ,
Control.Invoke(Delegate) , Control.Invoke(Delegate, params object[]) ,
Control.Invoke<T>(Func<T>) , Control.InvokePaint(Control, PaintEventArgs) ,
Control.InvokePaintBackground(Control, PaintEventArgs) , Control.IsKeyLocked(Keys) ,
Control.IsInputChar(char) , Control.IsInputKey(Keys) , Control.IsMnemonic(char, string) ,
Control.LogicalToDeviceUnits(int) , Control.LogicalToDeviceUnits(Size) ,
Control.ScaleBitmapLogicalToDevice(ref Bitmap) , Control.NotifyInvalidate(Rectangle) ,
Control.InvokeOnClick(Control, EventArgs) , Control.OnAutoSizeChanged(EventArgs) ,
Control.OnBackColorChanged(EventArgs) , Control.OnBindingContextChanged(EventArgs) ,
Control.OnCausesValidationChanged(EventArgs) , Control.OnContextMenuStripChanged(EventArgs) ,
Control.OnCursorChanged(EventArgs) , Control.OnDockChanged(EventArgs) ,
Control.OnForeColorChanged(EventArgs) , Control.OnNotifyMessage(Message) ,
Control.OnParentBackColorChanged(EventArgs) ,

Control.OnParentBackgroundImageChanged(EventArgs) ,
Control.OnParentBindingContextChanged(EventArgs) , Control.OnParentCursorChanged(EventArgs) ,
Control.OnParentEnabledChanged(EventArgs) , Control.OnParentFontChanged(EventArgs) ,
Control.OnParentForeColorChanged(EventArgs) , Control.OnParentRightToLeftChanged(EventArgs) ,
Control.OnParentVisibleChanged(EventArgs) , Control.OnPrint(PaintEventArgs) ,
Control.OnTabIndexChanged(EventArgs) , Control.OnTabStopChanged(EventArgs) ,
Control.OnClick(EventArgs) , Control.OnClientSizeChanged(EventArgs) ,
Control.OnControlAdded(ControlEventArgs) , Control.OnControlRemoved(ControlEventArgs) ,
Control.OnLocationChanged(EventArgs) , Control.OnDoubleClick(EventArgs) ,
Control.OnDragEnter(DragEventArgs) , Control.OnDragOver(DragEventArgs) ,
Control.OnDragLeave(EventArgs) , Control.OnDragDrop(DragEventArgs) ,
Control.OnGiveFeedback(GiveFeedbackEventArgs) , Control.InvokeGotFocus(Control, EventArgs) ,
Control.OnGotFocus(EventArgs) , Control.OnHelpRequested(HelpEventArgs) ,
Control.OnInvalidated(InvalidateEventArgs) , Control.OnKeyDown(KeyEventArgs) ,
Control.OnKeyPress(KeyPressEventArgs) , Control.OnKeyUp(KeyEventArgs) ,
Control.OnLeave(EventArgs) , Control.InvokeLostFocus(Control, EventArgs) ,
Control.OnLostFocus(EventArgs) , Control.OnMarginChanged(EventArgs) ,
Control.OnMouseDoubleClick(MouseEventArgs) , Control.OnMouseClick(MouseEventArgs) ,
Control.OnMouseCaptureChanged(EventArgs) , Control.OnMouseDown(MouseEventArgs) ,
Control.OnMouseEnter(EventArgs) , Control.OnMouseLeave(EventArgs) ,
Control.OnDpiChangedBeforeParent(EventArgs) , Control.OnDpiChangedAfterParent(EventArgs) ,
Control.OnMouseHover(EventArgs) , Control.OnMouseMove(MouseEventArgs) ,
Control.OnMouseUp(MouseEventArgs) , Control.OnMove(EventArgs) ,
Control.OnQueryContinueDrag(QueryContinueDragEventArgs) ,
Control.OnRegionChanged(EventArgs) , Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ,
Control.OnSizeChanged(EventArgs) , Control.OnChangeUICues(UICuesEventArgs) ,
Control.OnSystemColorsChanged(EventArgs) , Control.OnValidating(CancelEventArgs) ,
Control.OnValidated(EventArgs) , Control.PerformLayout() , Control.PerformLayout(Control, string) ,
Control.PointToClient(Point) , Control.PointToScreen(Point) ,
Control.PreProcessMessage(ref Message) , Control.PreProcessControlMessage(ref Message) ,
Control.ProcessKeyEventArgs(ref Message) , Control.ProcessKeyMessage(ref Message) ,
Control.RaiseDragEvent(object, DragEventArgs) , Control.RaisePaintEvent(object, PaintEventArgs) ,
Control.RecreateHandle() , Control.RectangleToClient(Rectangle) ,
Control.RectangleToScreen(Rectangle) , Control.ReflectMessage(IntPtr, ref Message) ,
Control.Refresh() , Control.ResetMouseEventArgs() , Control.ResetText() , Control.ResumeLayout() ,
Control.ResumeLayout(bool) , Control.Scale(SizeF) , Control.Select() ,
Control.SelectNextControl(Control, bool, bool, bool, bool) , Control.SendToBack() ,
Control.SetBounds(int, int, int, int) , Control.SetBounds(int, int, int, int, BoundsSpecified) ,
Control.SizeFromClientSize(Size) , Control.SetStyle(ControlStyles, bool) , Control.SetTopLevel(bool) ,
Control.RtlTranslateAlignment(HorizontalAlignment) ,

Control.RtlTranslateAlignment(LeftRightAlignment) ,
Control.RtlTranslateAlignment(ContentAlignment) ,
Control.RtlTranslateHorizontal(HorizontalAlignment) ,
Control.RtlTranslateLeftRight(LeftRightAlignment) , Control.RtlTranslateContent(ContentAlignment) ,
Control.Show() , Control.SuspendLayout() , Control.Update() , Control.UpdateBounds() ,
Control.UpdateBounds(int, int, int, int) , Control.UpdateBounds(int, int, int, int, int, int) ,
Control.UpdateZOrder() , Control.UpdateStyles() , Control.OnImeModeChanged(EventArgs) ,
Control.AccessibilityObject , Control.AccessibleDefaultActionDescription ,
Control.AccessibleDescription , Control.AccessibleName , Control.AccessibleRole ,
Control.AllowDrop , Control.Anchor , Control.AutoScrollOffset , Control.LayoutEngine ,
Control.BackgroundImage , Control.BackgroundImageLayout , Control.Bottom , Control.Bounds ,
Control.CanFocus , Control.CanRaiseEvents , Control.CanSelect , Control.Capture ,
Control.CausesValidation , Control.CheckForIllegalCrossThreadCalls , Control.ClientRectangle ,
Control.CompanyName , Control.ContainsFocus , Control.ContextMenuStrip , Control.Controls ,
Control.Created , Control.Cursor , Control.DataBindings , Control.DefaultBackColor ,
Control.DefaultCursor , Control.DefaultFont , Control.DefaultForeColor , Control.DefaultMargin ,
Control.DefaultMaximumSize , Control.DefaultMinimumSize , Control.DefaultPadding ,
Control.DeviceDpi , Control.IsDisposed , Control.Disposing , Control.Dock ,
Control.DoubleBuffered , Control.Enabled , Control.Focused , Control.Font ,
Control.FontHeight , Control.ForeColor , Control.Handle , Control.HasChildren , Control.Height ,
Control.IsHandleCreated , Control.InvokeRequired , Control.IsAccessible ,
Control.IsAncestorSiteInDesignMode , Control.IsMirrored , Control.Left , Control.Margin ,
Control.ModifierKeys , Control.MouseButtons , Control.MousePosition , Control.Name ,
Control.Parent , Control.ProductName , Control.ProductVersion , Control.RecreatingHandle ,
Control.Region , Control.RenderRightToLeft , Control.ResizeRedraw , Control.Right ,
Control.RightToLeft , Control.ScaleChildren , Control.Site , Control.TabIndex , Control.TabStop ,
Control.Tag , Control.Top , Control.TopLevelControl , Control.ShowKeyboardCues ,
Control.ShowFocusCues , Control.UseWaitCursor , Control.Visible , Control.Width ,
Control.PreferredSize , Control.Padding , Control.ImeMode , Control.ImeModeBase ,
Control.PropagatingImeMode , Control.BackColorChanged , Control.BackgroundImageChanged ,
Control.BackgroundImageLayoutChanged , Control.BindingContextChanged ,
Control.CausesValidationChanged , Control.ClientSizeChanged ,
Control.ContextMenuStripChanged , Control.CursorChanged , Control.DockChanged ,
Control.EnabledChanged , Control.FontChanged , Control.ForeColorChanged ,
Control.LocationChanged , Control.MarginChanged , Control.RegionChanged ,
Control.RightToLeftChanged , Control.SizeChanged , Control.TabIndexChanged ,
Control.TabStopChanged , Control.TextChanged , Control.VisibleChanged , Control.Click ,
Control.ControlAdded , Control.ControlRemoved , Control.DragDrop , Control.DragEnter ,
Control.DragOver , Control.DragLeave , Control.GiveFeedback , Control.HandleCreated ,
Control.HandleDestroyed , Control.HelpRequested , Control.Invalidated ,

Control.PaddingChanged , Control.Paint , Control.QueryContinueDrag , Control.QueryAccessibilityHelp , Control.DoubleClick , Control.Enter , Control.GotFocus , Control.KeyDown , Control.KeyPress , Control.KeyUp , Control.Layout , Control.Leave , Control.LostFocus , Control.MouseClick , Control.MouseDoubleClick , Control.MouseCaptureChanged , Control.MouseDown , Control.MouseEnter , Control.MouseLeave , Control.DpiChangedBeforeParent , Control.DpiChangedAfterParent , Control.MouseHover , Control.MouseMove , Control.MouseUp , Control.MouseWheel , Control.Move , Control.PreviewKeyDown , Control.Resize , Control.ChangeUICues , Control.StyleChanged , Control.SystemColorsChanged , Control.Validating , Control.Validated , Control.ParentChanged , Control.ImeModeChanged , Component.Dispose() , Component.GetService(Type) , Component.Container , Component.DesignMode , Component.Events , Component.Disposed , MarshalByRefObject.GetLifetimeService() , MarshalByRefObject.InitializeLifetimeService() , MarshalByRefObject.MemberwiseClone(bool) , object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object)

Constructors

booseForm()

Initializes a new instance of the booseForm class.

```
public booseForm()
```

Methods

Dispose(bool)

Clean up any resources being used.

```
protected override void Dispose(bool disposing)
```

Parameters

`disposing` bool

true if managed resources should be disposed; otherwise, false.