## Práctica 1: Sampling and Quantization

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## 1 Task 1

Question: Give your interpretation of the resulting graphs. Do the quantization levels correspond with the values you had expected?

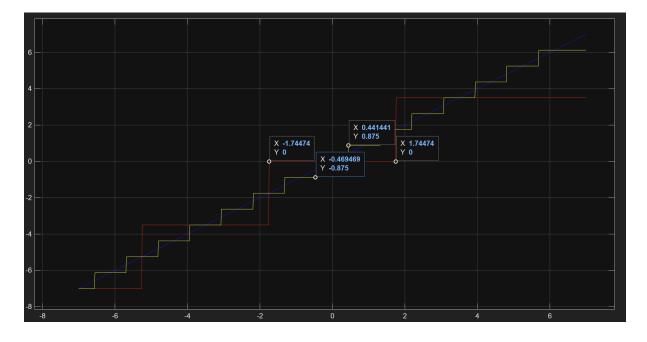
Both graphics start at the -FS point, increase the number of bits, decrease the error and add more values we can get.

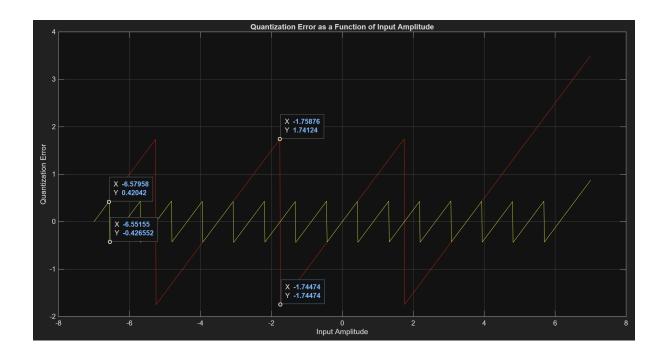
Question: For both cases, represent the quantization error as a function of input amplitude in the range [-7,+7] and comment on your results. Is this error always within the  $[-\Delta/2,+\Delta/2]$  interval?

The  $[-\Delta/2, +\Delta/2]$  in each case is as follows:

- For N = 2 the  $\Delta$  value we get is  $\Delta = 3.5$ , so the interval should be [-1.75, 1.75].
- For N = 4 the  $\Delta$  value we get is  $\Delta = 0.875$ , so the interval should be [-0.4375, 0.4375].

So yes, the error is always inside the range.

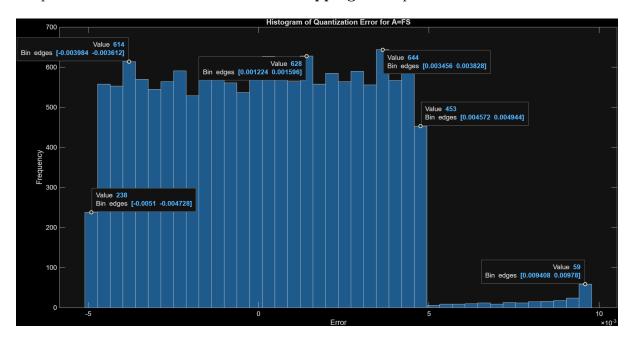




## 2 Task 2

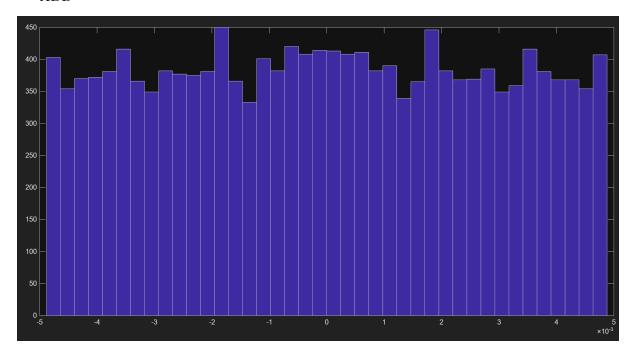
Question: Assume a full-scale sinusoidal input and plot the histogram of the quantization error. Do you observe what you expected, or not?

 $\Delta = \frac{2*FS}{2^N} = 0,0098$ , so the  $[-\frac{\Delta}{2}, +\frac{\Delta}{2}]$  interval should be [-0,0049, +0,0049]. In the histogram we can see that in that interval the error is uniformly distributed, but there is an error tail in the positive extreme. It means that there is **clipping** in the positive.



Question: Explain the operation of the Matlab command var. Estimate the variance of the quantization error using var, and compare it to its theoretical value. Estimate the value (in dB) of the Signal to-Quantization Noise Ratio (SQNR) and compare it to its theoretical value (1).

The MATLAB command var computes the variance of a set of values. For a vector x, it calculates:  $var(x) = \frac{1}{n-1} \sum_{i=1}^{n} (x_i - \bar{x})^2$ , where  $\bar{x}$  is the mean of the values in x.



Question: Repeat the previous steps for sinusoids with different amplitudes, and with decreasing resolutions of 12, 10, 8, 6 and 4 bits, in order to fill Table 1, rounding the SQNR values (in dB) to two decimal places. Comment on your results.

	$A = 0.5 \cdot \text{FS}$		$A = 0.75 \cdot \text{FS}$		A = FS		$A = 1.03 \cdot \text{FS}$	
	SQNR (dB)		SQNR (dB)		SQNR (dB)		SQNR (dB)	
N	theory	measured	theory	measured	theory	measured	theory	measured
12	61.96	62.02	67.98	68.03	71.50	71.54	74.00	73.70
10	49.92	50.01	55.94	56.01	59.46	59.53	61.96	61.56
8	37.88	38.07	43.90	44.04	47.42	47.53	49.92	49.15
6	25.84	26.22	31.86	32.13	35.38	35.60	37.88	36.52
4	13.80	14.59	19.82	20.37	23.34	23.78	25.84	23.63

Cuadro 1: Pertaining to Task 2.

## 3 Task 3

Question: Suppose that you have an N-bit A/D converter with tunable FS, and you know that your input samples follow a symmetric triangular pdf in some interval

 $[-x_0, x_0]$ . Intuitively, how would you set the FS value of your converter? What would the resulting rms value  $\sigma_x$  in dBFS be?

If you set  $FS < x_0$  any imput |x| greater than FS will be clipped. If  $FS > x_0$ , we would be wasting the converter's since the signal would never reach the limits. Therefore, the value of FS should be  $x_0$ .

```
\sigma_x = \sqrt{var(x)} = \frac{x_0}{\sqrt{6}} and in dBFS would be 20 \log_{10}(1/\sqrt{6}) = -7,78 dBFS.
```

Question: Explain how to generate in Matlab samples of a random variable following a symmetric triangular pdf with zero mean and rms value  $\sigma_0$ . Check the histogram and use the commands mean and var to validate your approach

We have two options to do it:

• Option 1: We can do it using *makedist* function. To do it, we can use the following code:

```
x0 = 2;
        A = -x0; B = 0; C = +x0; % simetria = media 0
        pd = makedist('Triangular','A',A,'B',B,'C',C);
        N = 100000;
        samples = random(pd, N, 1);
        % comprobaciones rapidas
        emp_mean = mean(samples);
        emp_var = var(samples);
        emp_desv_std = std(samples);
        % valores teoricos
        % theo_mean = 0; % simetria centrado en 0
        theo_var = (A^2 + B^2 + C^2 - A*B - A*C - B*C)/18;
        rms = 20*log10(sqrt(theo_var)/x0);
        fprintf('Theorical mean: 0; emp mean: %.2f\n',emp_mean)
        fprintf('Theorical var: %.2f; emp var: %.2f\n',theo_var
,emp_var);
        fprintf('Sigma value: %.2f\n',sqrt(theo_var));
        fprintf('rms value in dBFS: %.2f\n',rms)
        % ver histograma y pdf teorica
        xgrid = linspace(A,C,500)';
        figure
        histogram (samples, 100, 'Normalization', 'pdf')
        plot(xgrid, pdf(pd,xgrid), 'LineWidth',1.5)
        title('Triangular (media 0) -- muestras vs PDF')
        hold off
```

• Option 2: we can generate samples of a random variable following a symmetric triangular pdf as the sum of two independent random variables  $X_1$  and  $X_2$  from a uniform distribution. we can doit as follows: REVISAR!!

```
x0=2;
```

```
sigma0 = x0/sqrt(2);
         N = 100000;
         c = sigma0 * sqrt(3/2);
         x1 = (2 * rand(N, 1) - 1) * c;
         x2 = (2 * rand(N, 1) - 1) * c;
         y = x1 + x2;
         sample_mean = mean(y);
         sample_var = var(y);
         sample_rms = std(y);
         fprintf('--- Validation ---\n');
         fprintf('Target Mean: 0.0\n');
         fprintf('Sample Mean: %f\n\n', sample_mean);
         fprintf('Target Variance (sigma0^2): %f\n', sigma0^2);
         fprintf('Sample Variance: %f\n\n', sample_var);
         fprintf('Target RMS (sigma0): %f\n', sigma0);
         fprintf('Sample RMS: %f\n\n', sample_rms);
         histogram(y, 100, 'Normalization', 'pdf', 'DisplayName'
 'Generated Samples');
         grid on;
         hold on;
         a = 2*c;
         x_pdf = linspace(-a, a, 400);
         y_pdf = (1/a) * (1 - abs(x_pdf)/a);
         plot(x_pdf, y_pdf, 'r-', 'LineWidth', 2.5, 'DisplayName
', 'Theoretical PDF');
         title('Symmetric Triangular Distribution');
         xlabel('Random Variable Value');
         ylabel('Probability Density Function (PDF)');
         legend;
         hold off;
```

Question: Take  $10 \cdot 2^{10}$  of these triangularly distributed samples, quantize them, and estimate the SQNR empirically for N=3,4,5 and 6 bits. Do this for  $\sigma_x$  varying in the range [-50,0] dBFS and in steps of 0.1 dBFS. Plot the resulting curves (SQNR in dB vs.  $\sigma_x$  in dBFS) along with the theoretical expression

SQNR = 
$$6.02N + 4.77 - 20 \log_{10} \frac{\text{FS}}{\sigma_x}$$
 (dB). (1)

Are there any differences between the theoretical and empirical curves? If so, how do you explain them? ADD

Question: In view of your results, what are the optimum values (regarding SQNR) of  $\sigma_x$  (in dBFS), and for the different resolutions analyzed (3 to 6 bits)? Does this agree with your intuition (see first point above)?