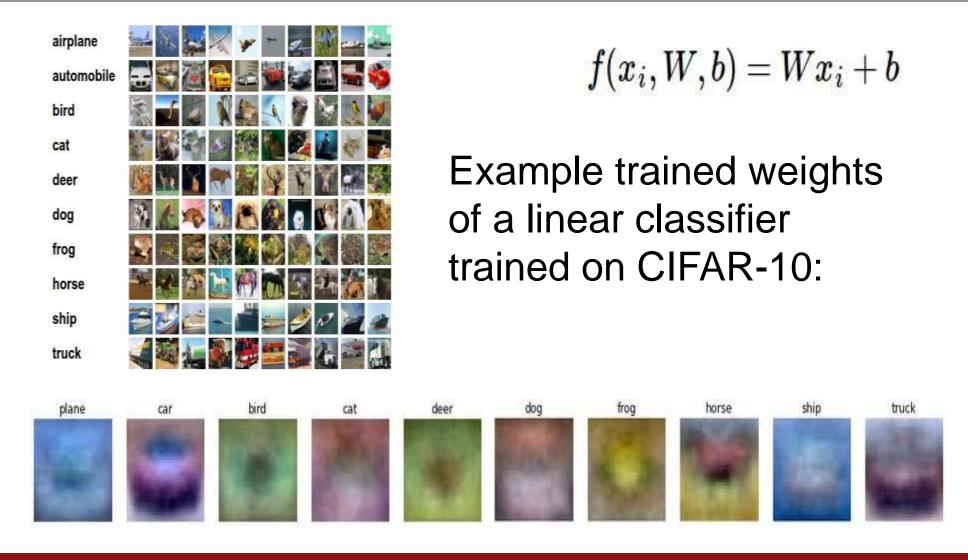
# CST31211 : Deep Learning

JING WEN

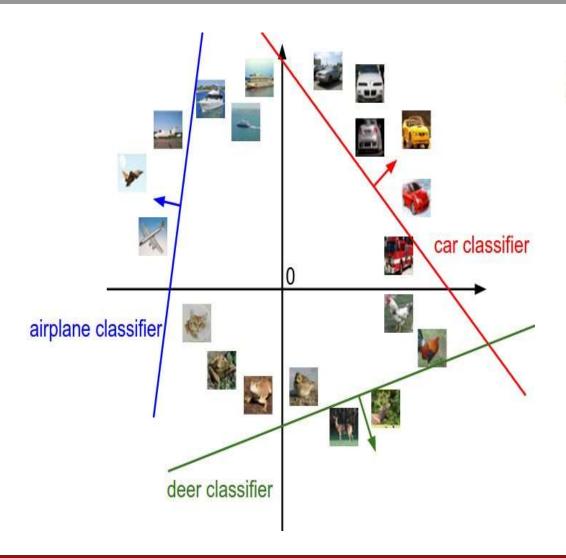
2024

Lecture 2:Optimization

### Last Time: Linear Classifier



# Interpreting a Linear Classifier



$$f(x_i, W, b) = Wx_i + b$$



[32x32x3] array of numbers 0...1 (3072 numbers total)

#### Last Time: Loss Functions

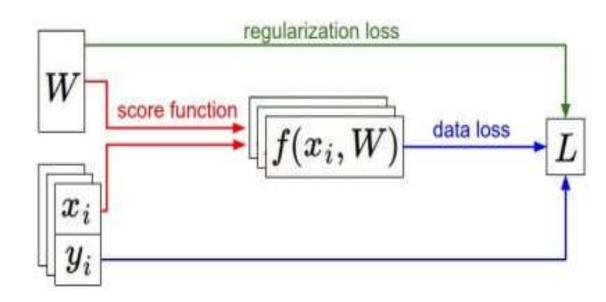
- We have some dataset of (x,y)
- e.g. s=f(x;W)=Wx

- We have a score function:
- We have a **loss function**:

Softmax 
$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$

SVM 
$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Full loss 
$$L=rac{1}{N}\sum_{i=1}^{N}L_i+R(W)$$



# Optimization

$$w^* = \arg\min_{w} L(w)$$

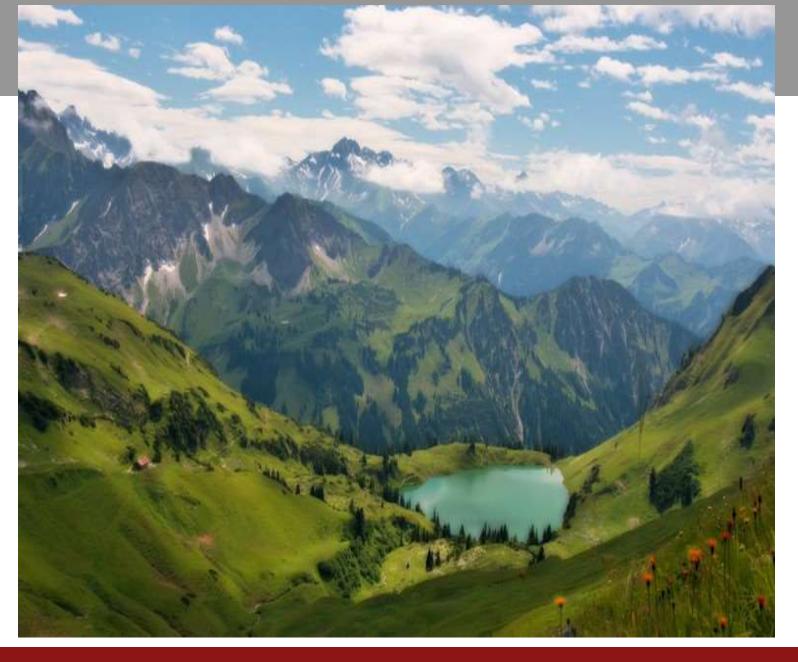
#### Strategy #1: A first very bad idea solution: Random search

```
# assume X train is the data where each column is an example (e.g. 3073 x 50,000)
# assume Y train are the labels (e.g. 1D array of 50,000)
# assume the function L evaluates the loss function
bestloss = float("inf") # Python assigns the highest possible float value
for num in xrange(1000):
 W = np.random.randn(10, 3073) * 0.0001 # generate random parameters
  loss = L(X train, Y train, W) # get the loss over the entire training set
 if loss < bestloss: # keep track of the best solution</pre>
    bestloss = loss
    bestW = W
  print 'in attempt %d the loss was %f, best %f' % (num, loss, bestloss)
# prints:
# in attempt 0 the loss was 9.401632, best 9.401632
# in attempt 1 the loss was 8.959668, best 8.959668
# in attempt 2 the loss was 9.044034, best 8.959668
# in attempt 3 the loss was 9.278948, best 8.959668
# in attempt 4 the loss was 8.857370, best 8.857370
# in attempt 5 the loss was 8.943151, best 8.857370
# in attempt 6 the loss was 8.605604, best 8.605604
# ... (trunctated: continues for 1000 lines)
```

#### Lets see how well this works on the test set...

```
# Assume X_test is [3073 x 10000], Y_test [10000 x 1]
scores = Wbest.dot(Xte_cols) # 10 x 10000, the class scores for all test examples
# find the index with max score in each column (the predicted class)
Yte_predict = np.argmax(scores, axis = 0)
# and calculate accuracy (fraction of predictions that are correct)
np.mean(Yte_predict == Yte)
# returns 0.1555
```

15.5% accuracy! not bad!



Slides based on cs231n by Fei-Fei Li & Andrej Karpathy & Justin Johnson



Slides based on cs231n by Fei-Fei Li & Andrej Karpathy & Justin Johnson

#### Strategy #2: Follow the slope

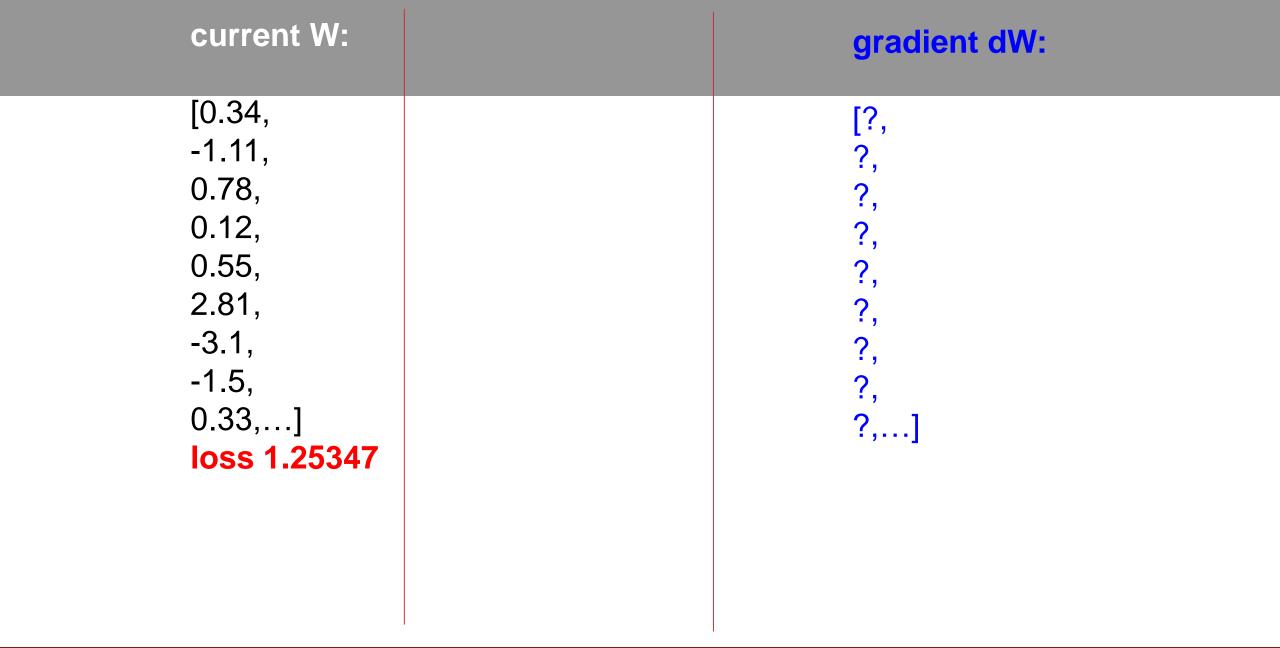
In 1-dimension, the derivative of a function:

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

In multiple dimensions, the **gradient** is the vector of (partial derivatives).

$$x^{k+1} = x^k + \lambda_k d^k$$

$$\mathbf{x}^{k+1} = xk - \lambda \nabla f(xk)$$



current W:	W + h (first dim):	gradient dW:
[0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[0.34 + <b>0.0001</b> , -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?,]

## current W: [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

#### gradient dW:

[-2.5,  
?,  
?,  
?,  
?  
(1.25322 - 1.25347)/0.0001  
= -2.5  
$$\frac{df(x)}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

current W:	W + h (second dim):	gradient dW:
[0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[0.34, -1.11 + <b>0.0001</b> , 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[-2.5, ?, ?, ?, ?, ?, ?, ?,]

#### W + h (second dim): current W: gradient dW: [0.34,[0.34,[-2.5, -1.11, -1.11 + 0.00010.6, 0.78, 0.78, 0.12, 0.12, 0.55, 0.55, 2.81, 2.81, -3.1, -3.1, (1.25353 - 1.25347)/0.0001-1.5, -1.5, = 0.60.33,...] 0.33,...] loss 1.25347 loss 1.25353

current W:	W + h (third dim):	gradient dW:
[0.34,	[0.34,	[-2.5,
-1.11,	-1.11,	0.6,
0.78,	0.78 + <b>0.0001</b> ,	?,
0.12,	0.12,	?,
0.55,	0.55,	?,
2.81,	2.81,	?,
-3.1,	-3.1,	?,
-1.5,	-1.5,	?,
0.33,]	0.33,]	?,

#### W + h (third dim): current W: gradient dW: [0.34,[0.34,[-2.5, -1.11, -1.11, 0.6, 0.78, 0.78 + 0.00010.12, 0.12, 0.55, 0.55, 2.81, 2.81, -3.1, -3.1, (1.25347 - 1.25347)/0.0001-1.5, -1.5, = 00.33,...] 0.33,...] loss 1.25347 loss 1.25347 $\frac{df(x)}{dx} = \lim \frac{f(x+h) - f(x)}{h}$

# Evaluating the gradient numerically

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

```
def eval numerical gradient(f, x):
 a naive implementation of numerical gradient of f at x
  - f should be a function that takes a single argument
  - x is the point (numpy array) to evaluate the gradient at
 fx = f(x) # evaluate function value at original point
 grad = np.zeros(x.shape)
 h = 0.00001
 # iterate over all indexes in x
 it = np.nditer(x, flags=['multi index'], op flags=['readwrite'])
  while not it.finished:
    # evaluate function at x+h
   ix = it.multi index
   old value = x[ix]
   x[ix] = old value + h # increment by h
   fxh = f(x) # evalute f(x + h)
   x[ix] = old value # restore to previous value (very important!)
    # compute the partial derivative
   grad[ix] = (fxh - fx) / h # the slope
   it.iternext() # step to next dimension
  return grad
```

# Evaluating the gradient numerically

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

- approximate
- very slow to evaluate

```
def eval numerical gradient(f, x):
 a naive implementation of numerical gradient of f at x
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    it.iternext() # step to next dimension
  return grad
```

$$L=rac{1}{N}\sum_{i=1}^{N}L_i+\sum_kW_k^2$$
  $L_i=\sum_{j
eq y_i}\max(0,s_j-s_{y_i}+1)$   $s=f(x;W)=Wx$  want  $abla_WL$ 

$$L = \frac{1}{N} \sum_{i=1}^{N} L_i + \sum_k W_k^2$$

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

$$s = f(x; W) = Wx$$

want 
$$abla_W L$$





莱布尼茨

$$L=rac{1}{N}\sum_{i=1}^{N}L_{i}+\sum_{k}W_{k}^{2}$$
 $L_{i}=\sum_{j
eq y_{i}}\max(0,s_{j}-s_{y_{i}}+1)$ 
 $s=f(x;W)=Wx$ 
want  $abla_{W}L$ 
Calculus

$$L = \frac{1}{N} \sum_{i=1}^{N} L_i + \sum_{k} W_k^2$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

$$s = f(x; W) = Wx$$

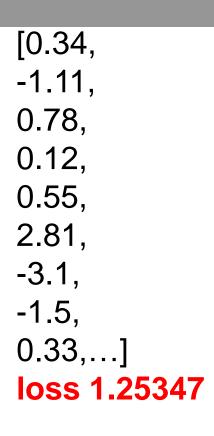
$$\nabla_W L = \dots$$

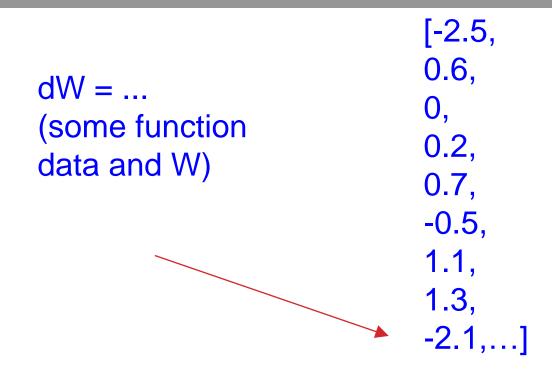
$$\nabla_{w_{y_i}} L_i = -\left(\sum_{j \neq y_i} \mathbb{1}(w_j^T x_i - w_{y_i}^T x_i + \Delta > 0)\right) x_i$$

$$\nabla_{w_j} L_i = \mathbb{1}(w_j^T x_i - w_{y_i}^T x_i + \Delta > 0) x_i$$



#### gradient dW:





#### In summary:

- Numerical gradient (数值梯度): approximate, slow, easy to write

- Analytic gradient (解析梯度): exact, fast, error-prone

=>

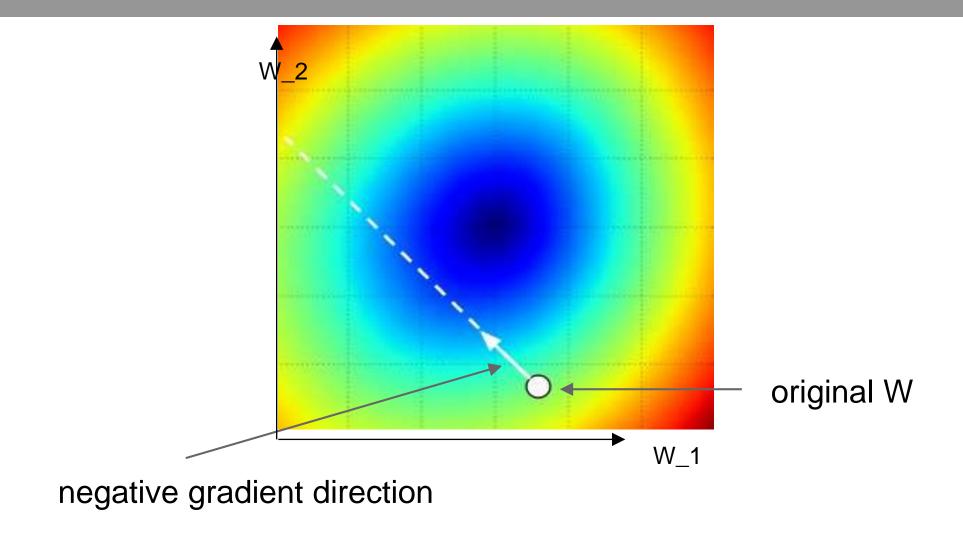
<u>In practice:</u> Always use analytic gradient, but check implementation with numerical gradient. This is called a **gradient check.** 

#### **Gradient Descent**

$$x^{k+1} = xk - \lambda \nabla f(xk)$$

```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```



#### **Gradient Descent**

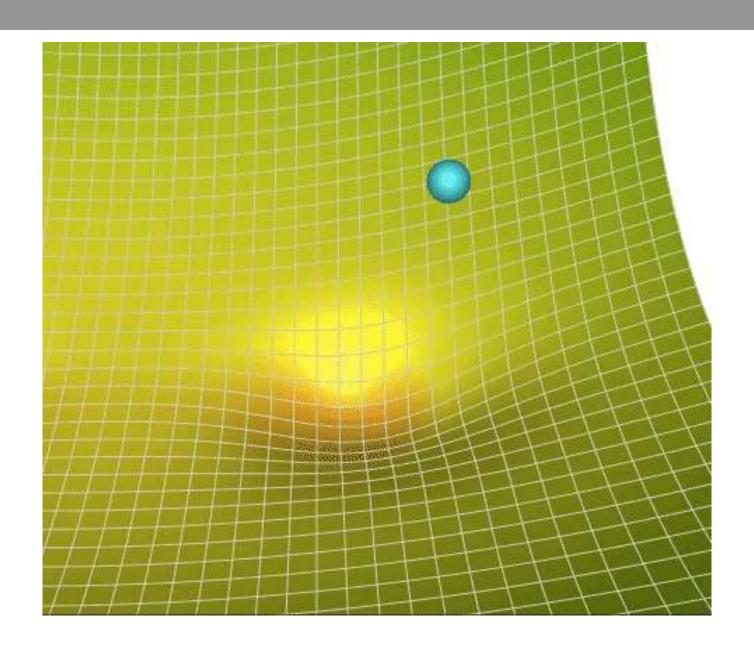
- SGD (随机梯度下降)
- MBGD (小批量梯度下降)
- BGD (批量梯度下降)

## Stochastic Gradient Descent (SGD)

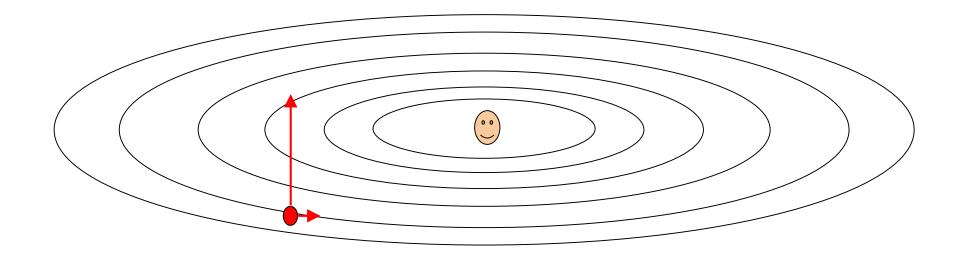
$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W) + \lambda R(W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W) + \lambda \nabla_W R(W)$$

# SGD

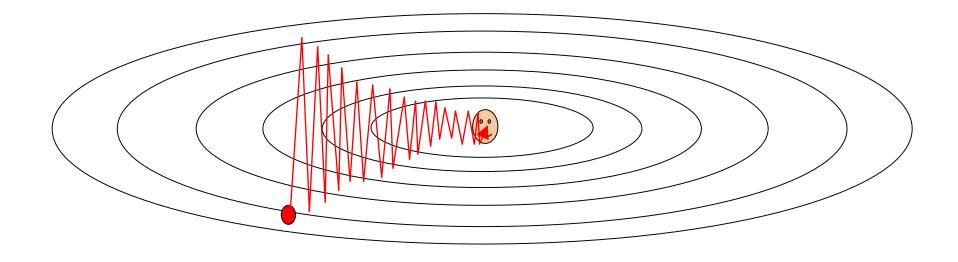


## poor gradients:



Q: What is the trajectory along which we converge towards the minimum with SGD?

## poor gradients:



Q: What is the trajectory along which we converge towards the minimum with SGD? very slow progress along flat direction, jitter along steep one

#### Mini-batch Gradient Descent

- only use a small portion of the training set to compute the gradient.

```
# Vanilla Minibatch Gradient Descent

while True:
   data_batch = sample_training_data(data, 256) # sample 256 examples
   weights_grad = evaluate_gradient(loss_fun, data_batch, weights)
   weights += - step_size * weights_grad # perform parameter update
```

Common mini-batch sizes are 32/64/128 examples e.g. Krizhevsky ILSVRC ConvNet used 256 examples

#### Mini-batch Gradient Descent

如何更新权重?

假设输入两个数据,权重为5个

```
数据1 (x1) : Loss1 , l1, gradients1=(1.5, -2.0, 1.1, 0.4, -0.9)
```

数据2 (x2) : Loss2, I2, gradients2=(1.2, 2.3, -1.1, -0.8, -0.7)

#### 则更新权重时两种方法:

1. 求上面两个数据所求出来的梯度(gradients1, gradients2) 的平均值更新权重:

```
gradients_result = (gradients1, gradients2)/2 = (1.35, 0.15, 0, -0.2, -0.8)
```

2. **求两个**损失的平均值计算梯度,再更新权重(tensorflow)

#### Mini-batch Gradient Descent

 only use a small portion of the training set to compute the gradient.

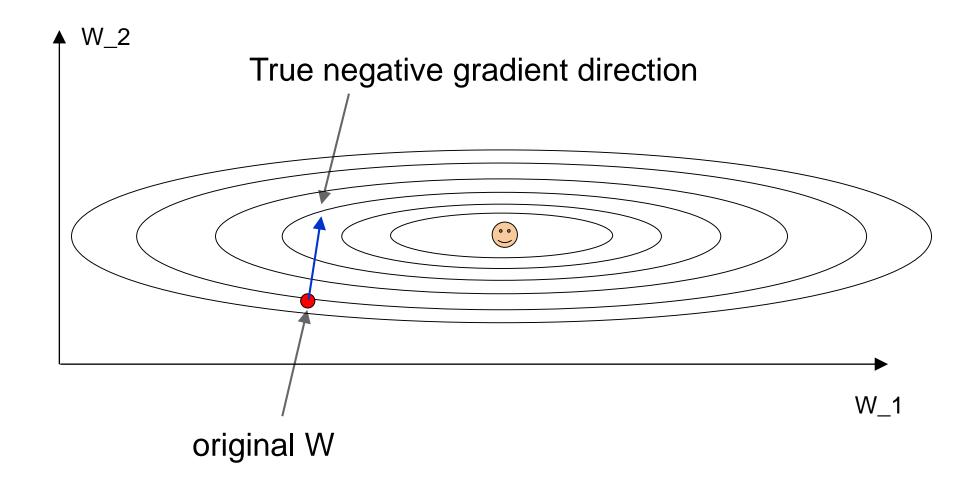
```
# Vanilla Minibatch Gradient Descent

while True:
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   weights += - step_size * weights_grad # perform parameter update
```

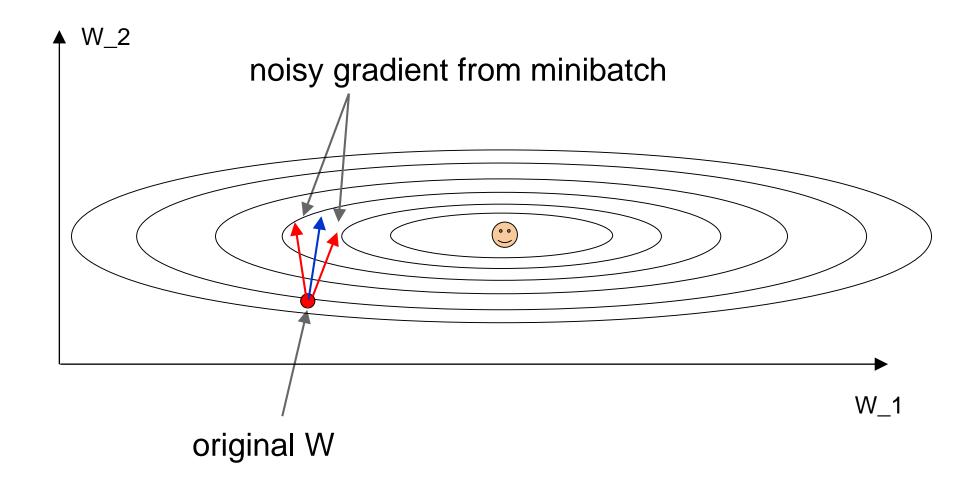
Common mini-batch sizes are 32/64/128 examples e.g. Krizhevsky ILSVRC ConvNet used 256 examples

we will look at more fancy update formulas (momentum, Adagrad, RMSProp, Adam, ...)

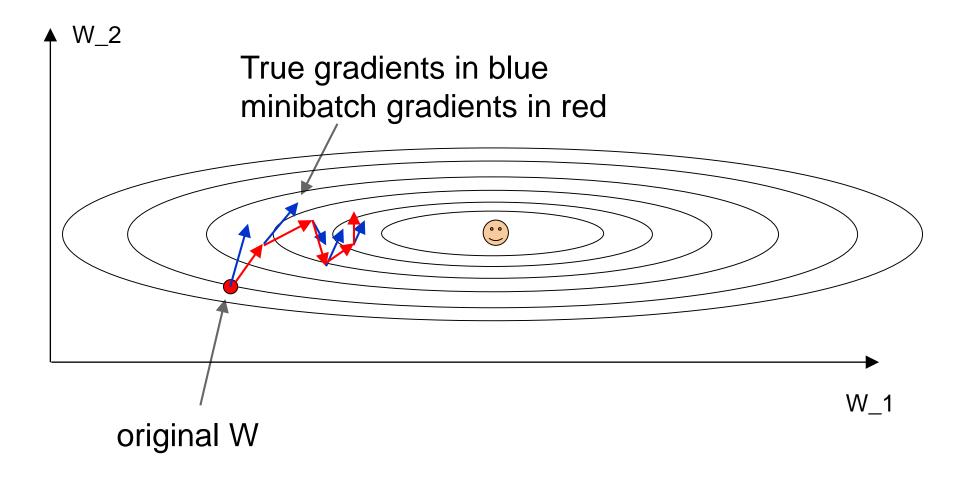
# Minibatch updates



# Mini-batch Gradient Descent

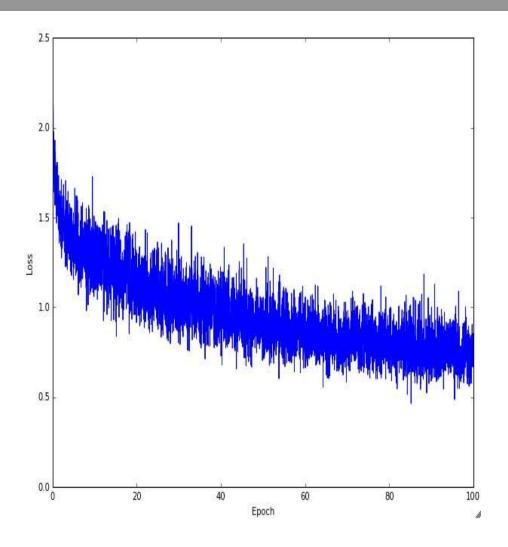


# Mini-batch Gradient Descent



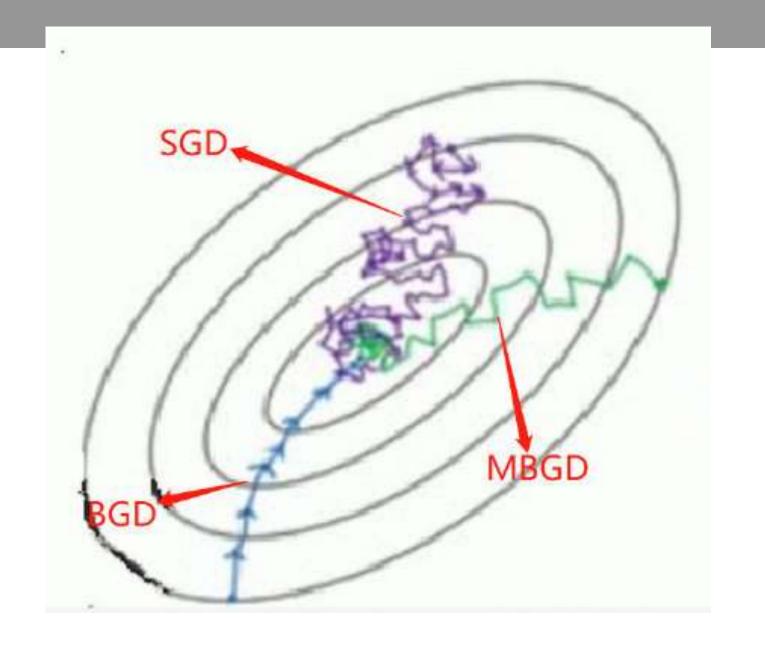
Gradients are noisy but still make good progress on average

#### Mini-batch Gradient Descent



Example of optimization progress while training a neural network.

(Loss over mini-batches goes down over time.)



缺点

BGD(批量) 非凸函数可保证收敛

至全局最优解

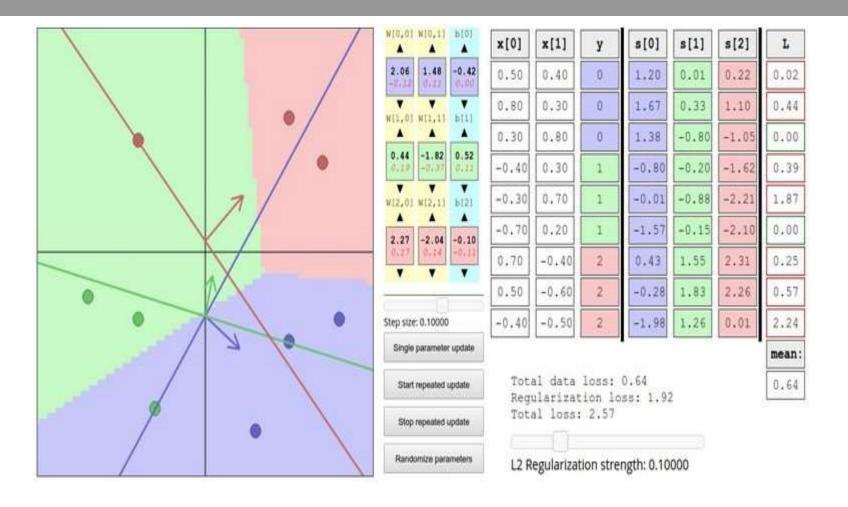
计算速度缓慢,不允 许新样本中途进入 SGD (随机)

计算速度快

计算结果不易收敛, 可能会陷入局部最优 解中 MBGD(小批量) 计算速度快,收敛稳 定

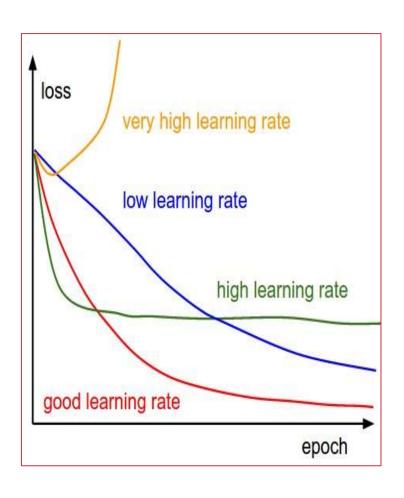
\_

#### Interactive Web Demo time....



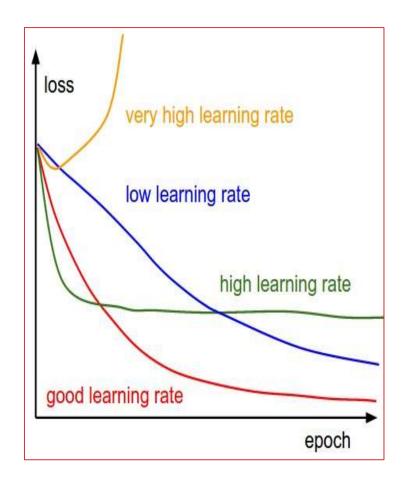
http://vision.stanford.edu/teaching/cs231n/linear-classify-demo/

#### learning rate as a hyperparameter.



Q: Which one of these learning rates is best to use?

#### learning rate as a hyperparameter.



=> Learning rate decay over time!

#### step decay:

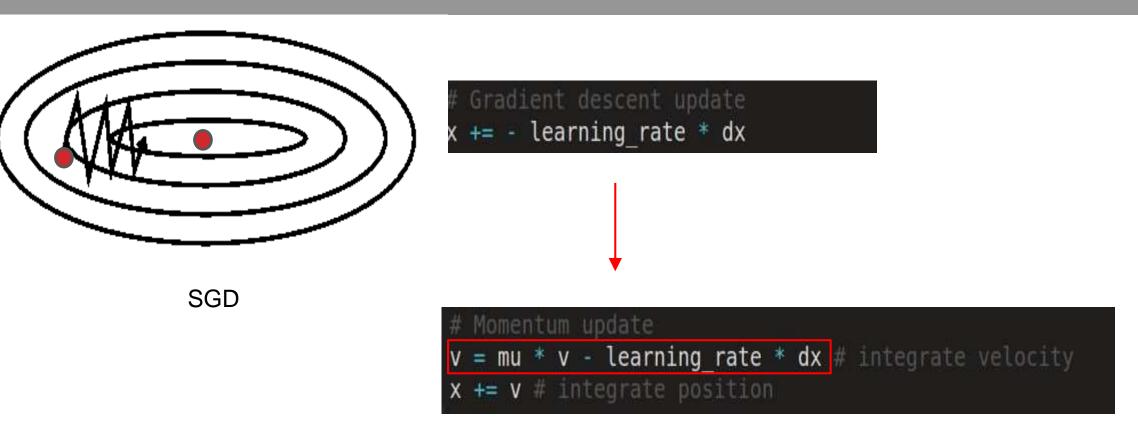
e.g. decay learning rate by half every few epochs.

#### exponential decay:

$$\alpha = \alpha_0 e^{-kt}$$

#### 1/t decay:

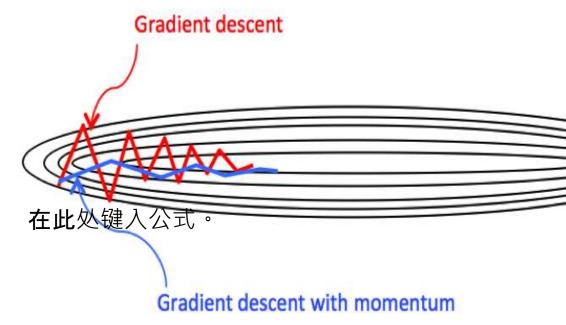
$$\alpha = \alpha_0/(1+kt)$$



- Physical interpretation as ball rolling down the loss function + friction (mu coefficient).
- mu = usually  $\sim 0.5$ , 0.9, or 0.99 (Sometimes annealed over time, e.g. from 0.5 -> 0.99)

```
# Gradient descent update
x += - learning_rate * dx

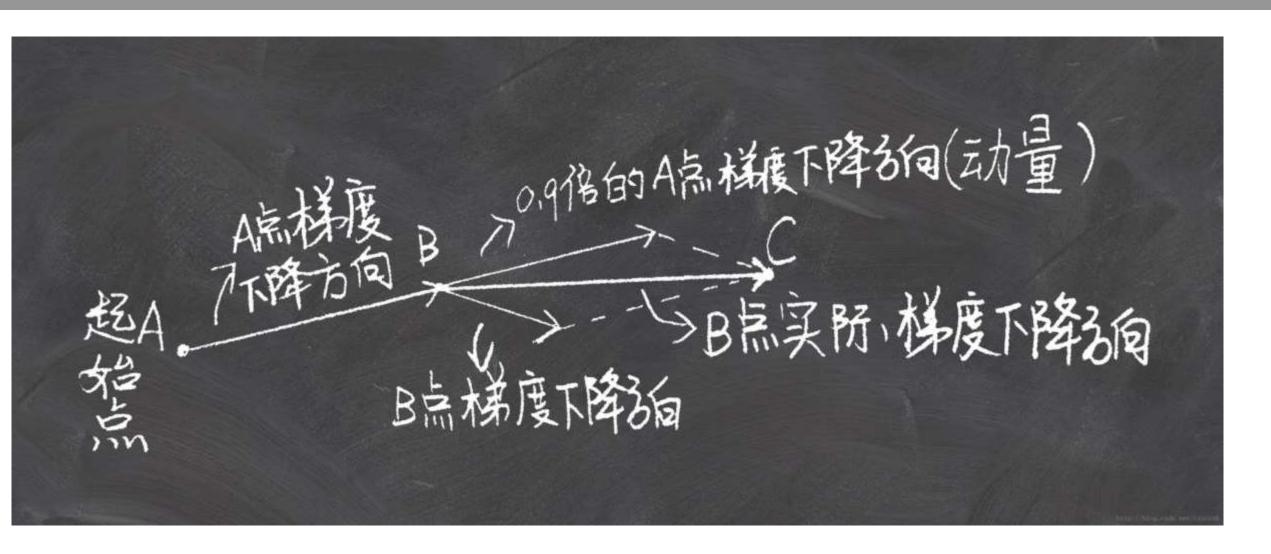
# Momentum update
v = mu * v - learning rate * dx # integrate velocity
x += v # integrate position
```

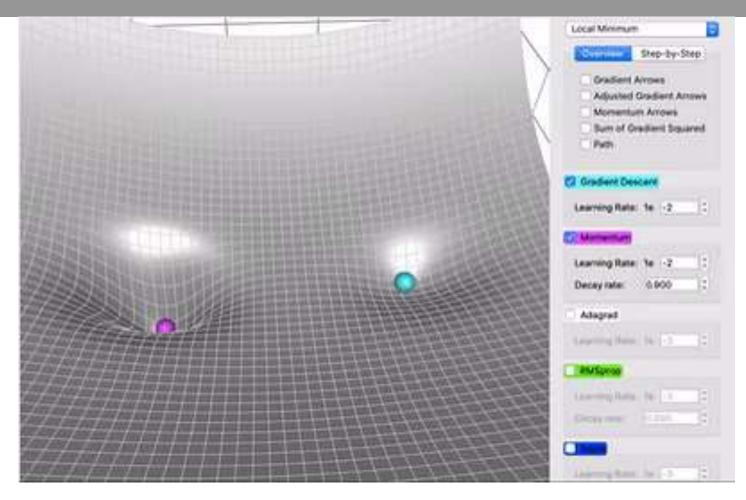


- Allows a velocity to "build up" along shallow directions
- Velocity becomes damped in steep direction due to quickly changing sign

$$V_{t} = \mu * V_{t-1} - (1 - \mu) * l * \nabla f(W_{t-1})$$

$$W_{t} = W_{t-1} + V_{t}$$





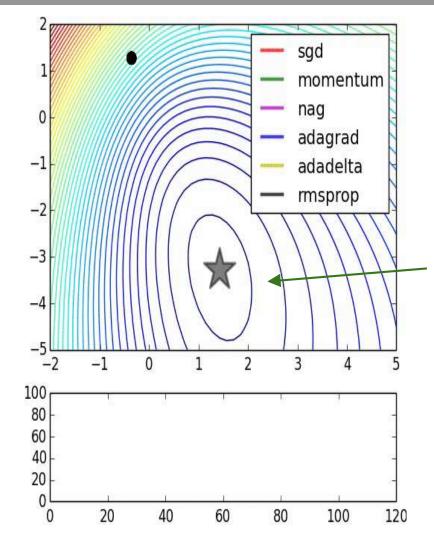
#### 优**点**:

- 1. 动量移动得更快(因为它积累的所有动量)
- 2. 动量有机会逃脱局部极小值(因为动量可能推动它脱离局部极小值)。

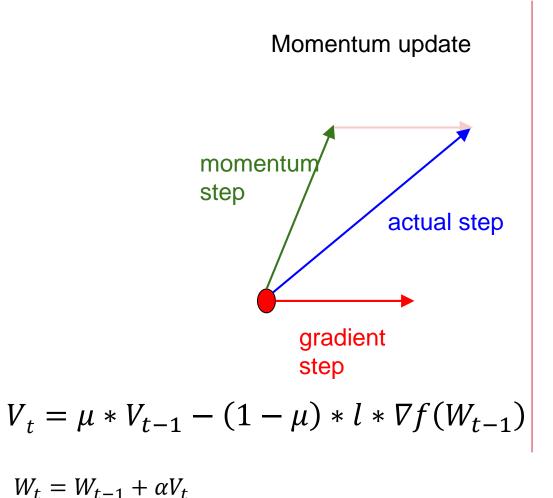
SGD

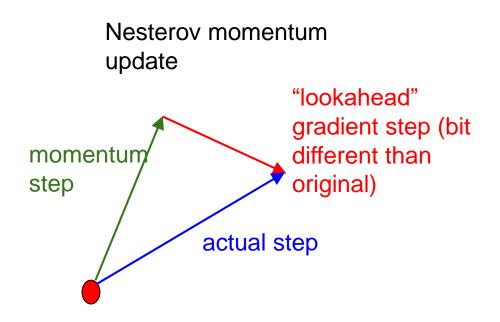
VS

Momentum



notice momentum overshooting the target, but overall getting to the minimum much faster than vanilla SGD.

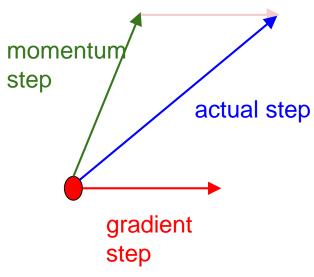




Nesterov: the only difference...

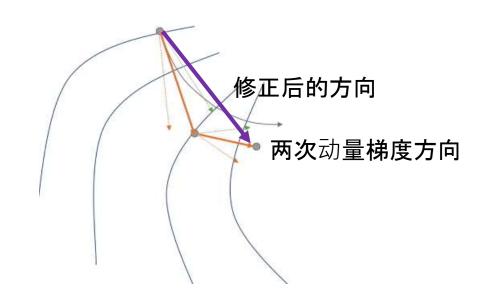
# Nesterov Momentum(牛顿动量) update (NAG)

#### Ordinary momentum update:



$$V_{t} = \mu * V_{t-1} - (1 - \mu) * l * \nabla f(W_{t-1})$$

$$W_t = W_{t-1} + \alpha V_t$$



$$V_{t} = \mu * V_{t-1} - (1 - \mu) * l * \nabla f(W_{t-1})$$
  $V_{t} = \mu * V_{t-1} - (1 - \mu) * l * \nabla f(W_{t-1} + \gamma V_{t-1})$   $W_{t} = W_{t-1} + \alpha V_{t}$   $\mathcal{V}_{t} = \mathcal{V}_{t-1} + \alpha V_{t}$   $\mathcal{V}_{t} = \mathcal{V}_{t-1} + \alpha V_{t}$ 

$$V_{t} = \mu * V_{t-1} - \varepsilon * \nabla f(W_{t-1} + \mu V_{t-1})$$

$$W_{t} = W_{t-1} + V_{t}$$

Slightly inconvenient... usually we have :

Variable transform and rearranging saves the day:

$$\emptyset_{t-1} = W_{t-1} + \mu V_{t-1}$$

Replace, rearrange and obtain:

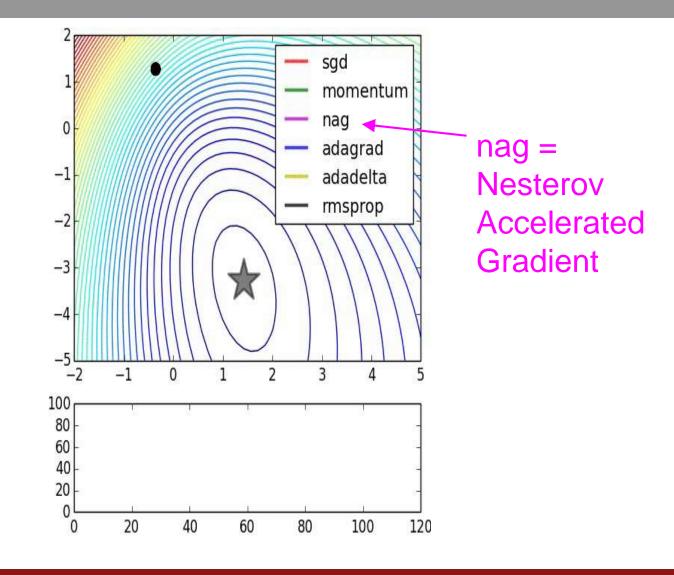
$$v_t = \mu v_{t-1} - \epsilon \nabla f(\phi_{t-1})$$

$$\phi_t = \phi_{t-1} - \mu v_{t-1} + (1+\mu)v_t$$
  $\Rightarrow \phi_t = W_t$   $\Rightarrow \phi$ 

$$W_t = W_{t-1} - \mu v_{t-1} + (1 + \mu)v_t$$

 $\Rightarrow m{ heta}_t = m{ heta}_t'$ ,则上述公式为: $m{ heta}_{t+1} = m{ heta}_t + m{eta}^2 \, V_t - (1+m{eta}) \, m{lpha} 
abla_{m{ heta}_t} L(m{ heta}_t)$ 

v = mu \* v - learning rate \* dx



# AdaGrad (Adaptive Gradient) update [Duchi et al., 2011]

```
# Adagrad update
cache += dx**2
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```

Added element-wise scaling of the gradient based on the historical sum of squares in each dimension

$$S_{t} = S_{t-1} + \nabla W \cdot \nabla W$$

$$W_{t} = W_{t-1} - \frac{l}{sqrt(S_{t}) + \varepsilon} \nabla W$$

## AdaGrad update

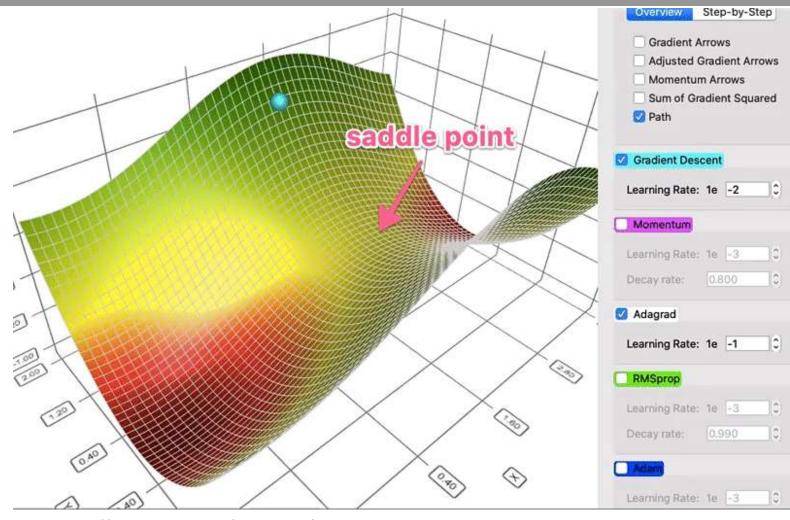
```
cache += dx**2
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```

Q: What happens with AdaGrad?

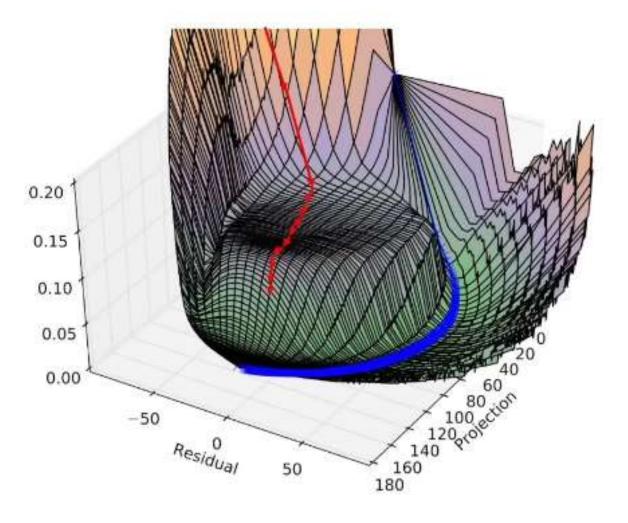
## AdaGrad update

```
cache += dx**2
x += - learning rate * dx / (np.sqrt(cache) + 1e-7)
```

Q2: What happens to the step size over long time? 中后期,分母上梯度累加的平方和会越来越大,使得参数更新量趋近于0,使得训练提前结束,无法学习



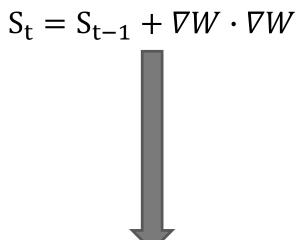
http://github.com/lilipads/gradient\_descent\_viz



red:adagrad

## RMSProp update





 $S_{t} = \beta S_{t-1} + (1 - \beta) \nabla W \cdot \nabla W$ 

```
# RMSProp
cache = decay_rate * cache + (1 - decay_rate) * dx**2
x += - learning_rate * dx / (np.sqrt(cache) + 1e-7)
```

 $W_{t} = W_{t-1} - \frac{l}{sqrt(S_{t}) + \varepsilon} \nabla W$ 

#### rmsprop: A mini-batch version of rprop

- rprop is equivalent to using the gradient but also dividing by the size of the gradient.
  - The problem with mini-batch rprop is that we divide by a different number for each mini-batch. So why not force the number we divide by to be very similar for adjacent mini-batches?
- rmsprop: Keep a moving average of the squared gradient for each weight  $MeanSquare(w, t) = 0.9 \ MeanSquare(w, t-1) + 0.1 \left(\frac{\partial E}{\partial w}(t)\right)^2$
- Dividing the gradient by  $\sqrt{MeanSquare}(w, t)$  makes the learning work much better (Tijmen Tieleman, unpublished).

Introduced in a slide in Geoff Hinton's Coursera class, lecture 6

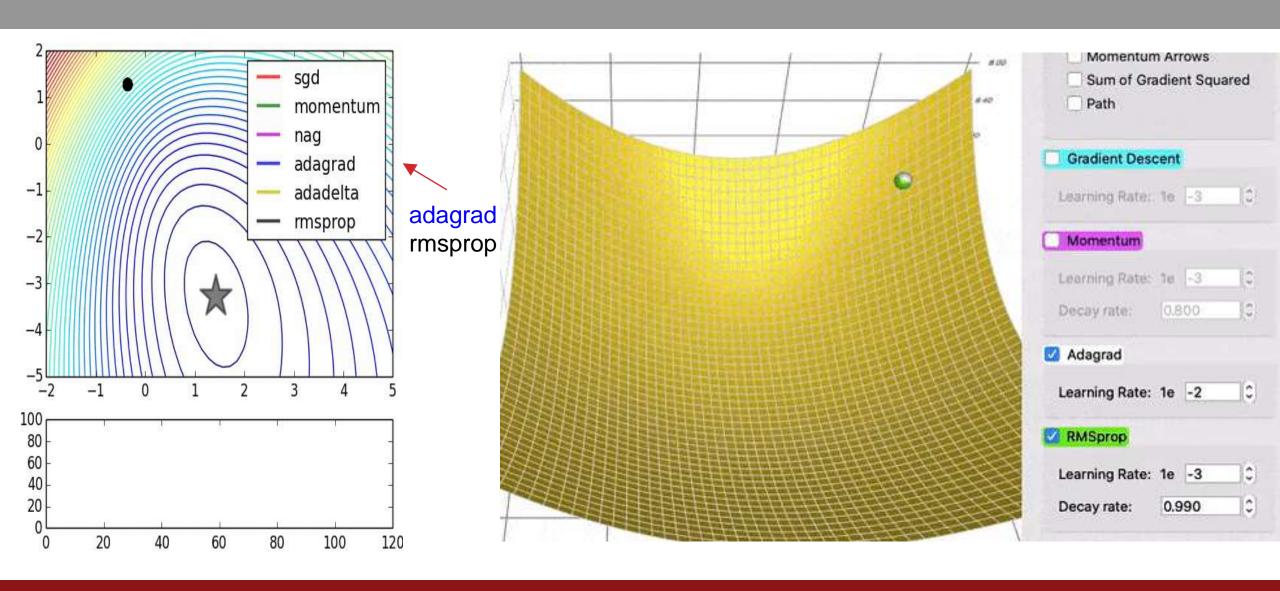
#### rmsprop: A mini-batch version of rprop

- rprop is equivalent to using the gradient but also dividing by the size of the gradient.
  - The problem with mini-batch rprop is that we divide by a different number for each mini-batch. So why not force the number we divide by to be very similar for adjacent mini-batches?
- rmsprop: Keep a moving average of the squared gradient for each weight  $MeanSquare(w, t) = 0.9 \ MeanSquare(w, t-1) + 0.1 \left(\frac{\partial E}{\partial w}(t)\right)^2$
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Cited by several papers as:

[52] T. Tieleman and G. E. Hinton. Lecture 6.5-rmsprop: Divide the gradient by a running average of its recent magnitude., 2012.



Slides based on cs231n by Fei-Fei Li & Andrej Karpathy & Justin Johnson

(incomplete, but close)

```
# Adam
m = beta1*m + (1-beta1)*dx # update first moment
v = beta2*v + (1-beta2)*(dx**2) # update second moment
x += - learning_rate * m / (np.sqrt(v) + le-7)
```

(incomplete, but close)

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RMSProp-like
```

Looks a bit like RMSProp with momentum

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#### Looks a bit like RMSProp with momentum

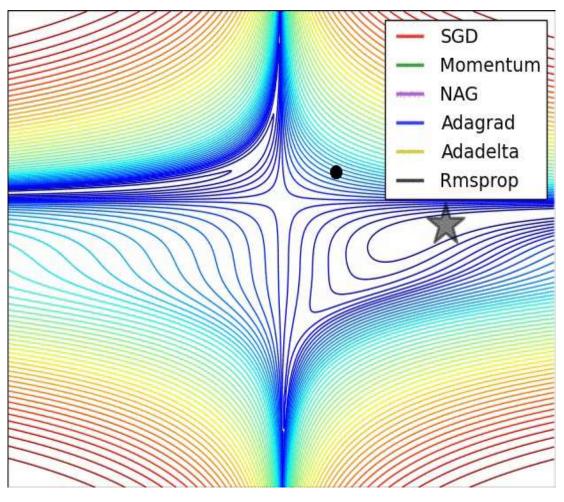
```
# RMSProp
cache = decay_rate * cache + (1 - decay_rate) * dx**2
x += - learning_rate * dx / (np.sqrt(cache) + le-7)
```

```
# Adam
m,v = #... initialize caches to zeros
for t in xrange(1, big_number):
    dx = #... evaluate gradient
    m = beta1*m + (1-beta1)*dx # update first moment
    v = beta2*v + (1-beta2)*(dx**2) # update second moment
    wb = m/(1-beta1**t) # correct bias
    vb = v/(1-beta2**t) # correct bias
    x += - learning rate * mb / (np.sqrt(vb) + 1e-7)

RMSProp-like
```

The bias correction compensates for the fact that m,v are initialized at zero and need some time to "warm up".

#### The effects of different update formulas



(image credits to Alec Radford)

#### **Gradient Descent Visualization**

https://github.com/lilipads/gradient\_d escent\_viz

## Summary

- Simple Gradient Methods like SGD can make adequate progress to an optimum when used on minibatches of data.
- Second-order methods make much better progress toward the goal, but are more expensive and unstable.
- Convergence rates: quadratic, linear, O(1/n).
- Momentum: is another method to produce better effective gradients.
- ADAGRAD, RMSprop diagonally scale the gradient. ADAM scales and applies momentum.