

14 - Loops in C++ (for loops, while loops)

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- things that e can write to perform certain operations a lot of times without doing duplication
- important for big pictures, like keep a game running
- for(<iterator>, <condition>, <code that will be called before the next iterator>
 - Define the variable, check if the condition is true, and execute the body
 - When finished the body implementation, it executes the code that will be called before the next iterator
 - incrementing the iterator and moving forward to the next item
- while(condition)
 - Executes the code until the condition becomes false
 - useful when you need a variable or not
 - convention or style
- there is no difference between both loops

```
Logr("");

for (int i = 0; i < 5; i++) {
    Logr("Hey");
}

Logr("");

int j = 0;
bool condition = true;
for ( ; condition ; ){
    Logr("Hey");
    j++;
    if (j >= 5)
        condition = false;
}
```