## Tic-Tac-Toe

January 27, 2024

COMMENT FUNCTIONS + INITIAL " " " " " GET THEM BETTER AND SAY THERE WICH IMPORT WE USING

```
import numpy as np
import pandas as pd
```

using NUMPY to get more efficient since all lists are only int numbers

```
def ALL_tic_tac_toe():
    generate all tic-tac-toe games but,
       doesn't care who starts (X or O)
       doesn't care if theres a win, just fills all the nine squares
       impar numbers stand for the starter moves (X or 0) and par numbers stand for the other player
        it's justs all the 9! games
   move = 0
   ith_{move} = np.array([[0,0,0,0,0,0], [0,0,0,0,0,0,0]])
   move = 1
   while move < 9:
       all_games = np.array([0,0,0,0,0,0,0])
       list_all_games = [all_games]
       for j in range(1, len(ith_move)):
           for i in range(9): #instead of range(9), range(count(0)) and replace using index of find?
               if ith_move[j][i] != 0:
                   pass
               else:
                   ith_move[j][i] = move
                   list_all_games.append(ith_move[j].copy())
                   ith_move[j][i] = 0
       ith_move = np.vstack(list_all_games)
        #print("Move " + str(move) + " - OK")
       move += 1
   last_move = np.where(ith_move[1:] == 0, 9, ith_move[1:])
   #print("Move " + str(move) + " - OK")
   np.savetxt("attachment(1)_alltictactoe.csv", last_move, delimiter=",", fmt="%d")
   return "File saved.", len(last_move)
ALL_tic_tac_toe()
```

## ('File saved.', 362880)

lets use pandas to preview da csv

```
pd.read_csv("attachment(1)_alltictactoe.csv", header = None)
##
                2 3 4 5
                            6
            1
                               7
                                  8
## 0
          1 2 3 4 5 6 7
## 1
          1 2 3 4 5 6
                            7
## 2
          1 2 3 4 5
                         6
                            8
                               7
          1 2 3 4 5 6 9 7
## 3
          1 2 3 4 5 6 8 9 7
## 4
## ...
## 362875 7 9 8 6 5
                        4 3 2
## 362876 8 7 9 6 5 4 3 2 1
## 362877 9 7 8 6 5 4 3 2 1
## 362878 8 9 7 6 5 4 3 2 1
## 362879 9 8 7 6 5 4 3 2 1
##
## [362880 rows x 9 columns]
we can see we have the 9! ....
since we now have all the possible games lets see the ones according to the possible win using only NUMPY
def TRUE_tic_tac_toe():
   remove all the repated games which have wins and bla bla bla
   def is_there_a_win(ttt):
       # convert 1D array into 2D array (3 by 3)
       TTT = ttt.reshape(3,3)
       # lines to verify for wins (lines, columns, diagonals)
       lines = np.vstack([TTT, np.transpose(TTT), np.diag(TTT), np.diag(np.fliplr(TTT))])
       # check sums to see if there is a winner
       X vs 0 = \text{np.where(lines } \frac{1}{2} = 1, 1, -1)
       sums = np.sum(X_vs_0, axis=1)
       # someone won
       if 3 in np.abs(sums):
           # find the winning move
           last_move = np.max(lines, axis=1)
           last_move[np.abs(sums) != 3] = 10
           return True, min(last_move)
       # draw game
       else:
           return False, 0
   with open("attachment(1)_alltictactoe.csv", "r") as csvfile:
       rows = [line.strip().split(',') for line in csvfile]
   new_games = []
   for row in rows:
       ttt = np.array(row).astype(float)
```

```
win = is_there_a_win(ttt)
       if win[0]:
           ttt[ttt > win[1]] = 0
           new_games.append(ttt)
       else:
           new_games.append(ttt)
   processed_games = np.vstack(new_games)
   unique_games = np.unique(processed_games, axis=0)
   np.savetxt("attachment(2)_truetictactoe.csv", unique_games, delimiter=",", fmt="%d")
   return "File saved.", len(unique_games)
TRUE_tic_tac_toe()
## ('File saved.', 255168)
as we can see we got the possiblities down to ... (% decrease from original)
lets see the csv using pandas
pd.read_csv("attachment(2)_truetictactoe.csv", header = None)
##
          0 1 2 3 4 5 6 7
## 0
          0 0 0 0 2 4 1
          0 0 0 0 2 4 1 5 3
## 1
## 2
          0 0 0 0
                     2
## 3
          0 0 0 0 2 4
                           3
                              5 1
## 4
          0 0 0 0
                     2 4
                           5 1
## ...
## 255163 9 8 7
                  6 5 2 4 3
                    5 3 2 1 4
## 255164 9 8 7
                  6
## 255165 9 8 7
                  6 5 3 4 1 2
## 255166 9 8 7 6 5
## 255167 9 8 7 6 5
## [255168 rows x 9 columns]
```