

Introduction to Python

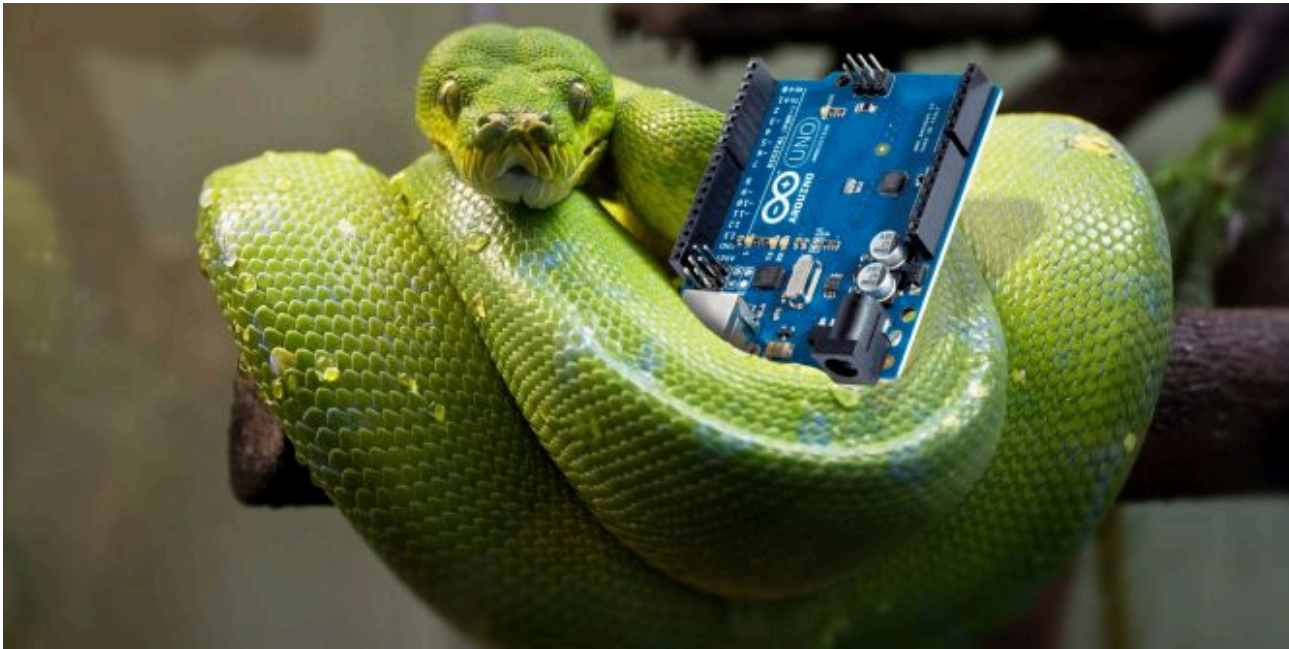
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Motivation

- What is Python?



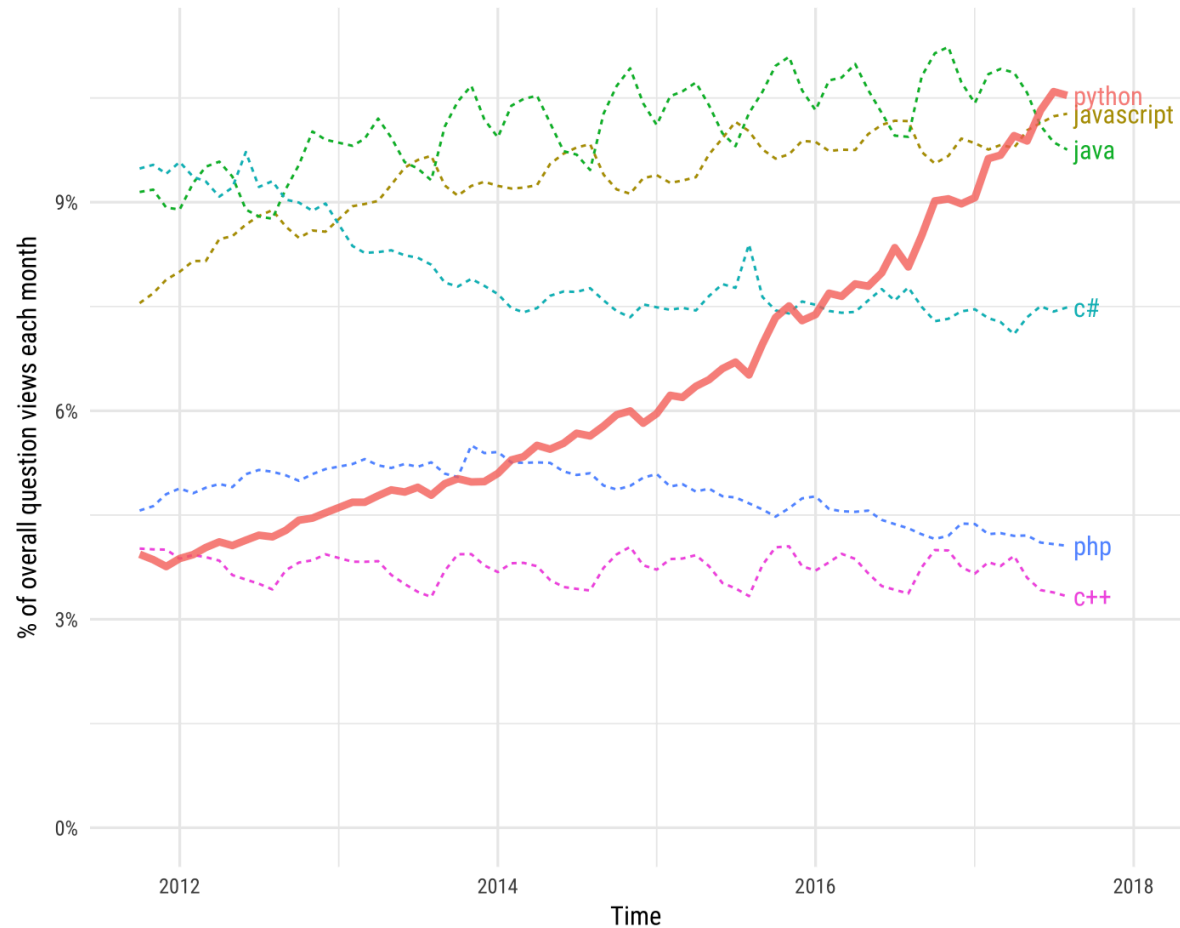
Motivation (cont.)

- Why learn Python?
 - Data Science
 - Machine Learning

Motivation (cont.)

Growth of major programming languages


Based on Stack Overflow question views in World Bank high-income countries



Installation

- Recommended:
 - anaconda distribution
 - Will provide access to popular IDE's like Spyder and Jupyter Notebook, and will auto-install many popular packages
- Alternatives:
 - Google Colab
 - Terminal/Console (in line, or as a script)
 - PyCharm
 - iPython

Installation (cont.)

- Other helpful things to install:
 - brew  (Link: <https://brew.sh/>)
 - pip (pip install [package_name])
 - To install pip: easy_install pip

Packages in Python

- Packages (or libraries) in Python provide pre-written functions and objects
- If we want to use a function from a specific library, we have to import that specific library into our workspace

Packages in Python (cont.)

- Functions within the library can be accessed by calling the library name, followed by a period, and then the function name:

#Import library

```
import [library_name]
```

#Access function

```
[library_name].[function_name]
```


Packages in Python (cont.)

- If you just want to import a single function:

```
from [library_name] import [function_name]
```

- If you do that, you can simply call the function name.

- You can even rename functions:

```
from [library_name] import [function_name]  
as MyFunction
```

Packages in Python (cont.)

- If you want to import an entire library, you can do so by:

```
from [library_name] import *
```

- This is usually considered bad practice due to naming conflicts.
- Don't do this!

Expressions

- Python is really a fancy calculator:

3+4

7

- When we type stuff into the console, this is known as an *expression*.
- Expressions are evaluated by Python to return a *value*.



Expressions (cont.)

- We can use *variables* to help hold expressions.

```
x = 3+4  
print(x)  
7
```

- When we tell Python to do something explicitly (i.e., print, create a variable), we call this a *statement*.

Data Types

- Expressions can take on different data types.
- Common data types:
 - Numerics (numbers)
 - Strings (characters)
 - Boolean (true/false)
 - Lists

Data Types (cont.)

- Different data types will have various attributes/methods that are associated with them.
- We can access these attributes by using a period:
`[var_name].[attribute]`
- There are mutable and immutable types
 - Fancy way to say that you can change objects by accessing

Strings

- Strings contain characters
- Example of some useful string attributes:
 - split – splits a string on particular characters
 - upper – converts everything to uppercase
 - find – identifies specific elements in the string

Strings (cont.)

```
#Small example
```

```
x = "Hello World!"
```

```
x.split(" ")
```

```
"Hello" "World!"
```


Basic Functions

- `len(x)`
 - Returns the length of an object
 - Equivalent to R's `length()` function

Basic Functions

- `len(x)`
 - Returns the length of an object
 - Equivalent to R's `length()` function
- `set(x)`
 - Returns unique items
 - Equivalent to R's `unique()` function
- Assignment operator: `=` (Unlike in R: `<--`)

Range Function

- `range(x)` :
 - Returns a sequence of numbers of length `x`, starting from 0
 - Will create a range object – to view the contents, you have to write a for loop
 - Example:
 - `range(10)`
 - Actually returns 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
 - **NOT**: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10

Range Function

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Note: The `range()` object is an **iterable**, which means to see the contents of it, you have to use a for loop. For example, try: `print(range(10))`.

White Spaces

- White spaces matter!
- There are no brackets in Python, so your computer determines the code folding by indentation/spaces

#In R:

```
for(i in 1:10){  
  print(i)  
}
```

var1<-i

```
print(var1)
```

#You can also write:

```
for(i in 1:10){  
  print(i)  
} var1<-i; print(var1)
```

#In Python:

```
for i in range(10):  
    print(i+1)
```

var1=i

```
print var1
```

```
for i in range(10):  
    print(i+1)  
    var1=i  
    print(var1)
```

Looping over Strings

#Try these on your own

```
for letter in "hello":  
    print(letter)
```

```
my_string = "UCLA MAE"  
for letter in my_string:  
    print(letter)
```

```
count = 0  
for letter in my_string:  
    count = count + 1  
print(count)
```

Lists [...]

- Similar to R's numeric vectors (`x <- c(1, 2, 3, 4)`)
- We declare lists using brackets: `[1, 2, 3, 4]`
- Example:

```
#Numbers:
```

```
num_list = [1,2,3,4]
```

```
#Strings
```

```
str_list = ["hello", "world"]
```

```
#Lists
```

```
list_ception = [[1,2,3], [4,5,6], [7,8,9]]
```

Lists (cont.)

- Common methods:

- `x.append()`

- Adds stuff to the end of a list

- `x.insert(i, x2)`

- i = index at which we insert `x2`
 - Inserts element at index i

- `x.pop()`

- Takes last element from list and remove it to store it elsewhere
 - Like a stack in C++

Lists (cont.)

- A simple example:

```
list1 = [1, 2, 3, 4, 5]  
list1.append([6, 7, 8])  
print(list1)
```

[1, 2, 3, 4, 5, [6, 7, 8]]

- To add elements 6, 7, 8, you can use `.extend()`

```
list1.extend([6, 7, 8])
```

[1, 2, 3, 4, 5, [6, 7, 8], 6, 7, 8]

Indexing

- In Python, we index starting from **zero**
- Example:

```
x = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

- To access the first element of x (i.e., 1), what do we type?

```
print(x[0])
```

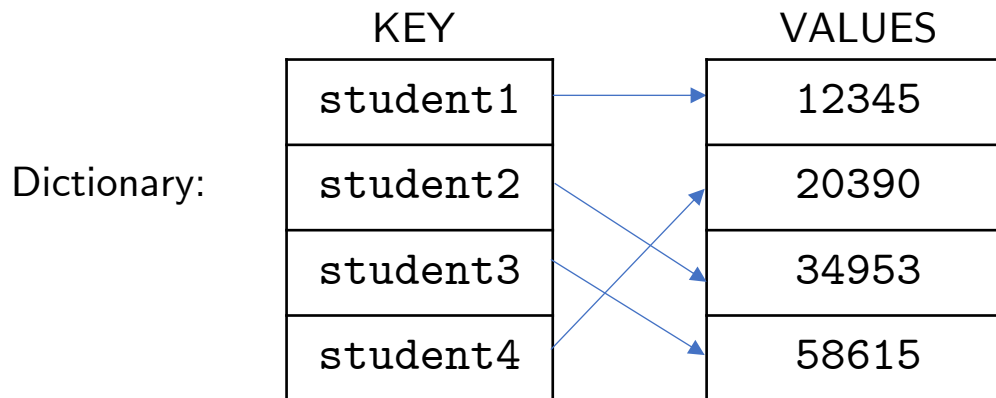
What if we want numerous elements?

We can use a colon to access slices of the data.

```
print(x[:5])
```

Dictionaries { }

- Python's version of a hashtable
- Each item in your dictionary has both a key and a value associated with it
- Defined by braces: { }
 - More specifically: {key1: value1, key1: value1, ...}



Dictionaries (cont.)

Example:

- Let's say we have a dictionary containing student names and their UID. Call this the registrar.

```
registrar = {'Student1': 12345,  
             'Student2': 34953,  
             'Student3': 58615,  
             'Student4': 20390}
```

Dictionaries (cont.)

Example:

- Let's say we have a dictionary containing student names and their UID. Call this the registrar.

```
registrar = {'Student1': 12345,  
             'Student2': 34953,  
             'Student3': 58615,  
             'Student4': 20390}
```

- So, to retrieve the UID associated with Student 4, we would simply type: `registrar['Student4']`.

Dictionaries (cont.)

- Why use a dictionary?
 - Very computationally efficient to retrieve information!
 - We can input a key, and retrieve the value without iterating through the entire list!

Iterables

- Certain objects in Python are **iterables**, which means that we can automatically loop through them
 - No need to manually iterate through the list with indexing.
- Let `x = [1,3,0,5,9]`. We don't have to call each item of `x` by `x[i]`, we can just say:

```
for i in x:
    print(i)
#Compare the output to this:
for i in range(len(x)):
    print(x[i])
```

Checkpoint

- Print a sequence of numbers from 0 to 100.
- Print a sequence of even numbers from 2 to 100.
- Create a list of even numbers from 2 to 12.

Checkpoint

- Print a sequence of numbers from 0 to 100.

```
for x in range(101):  
    print(x)
```

- Print a sequence of even numbers from 2 to 100.

```
for x in range(99):  
    print(x+2)
```

- Create a list of even numbers from 2 to 12:

```
numbers = []  
for x in range(6):  
    numbers.append((x+1)*2)
```

List Comprehension

- List comprehension is a way to define lists and dictionaries in a way where you have a nested for loop within your list.
- Let's say we want to create a list from 1 to 10.
- You could write:

```
Numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

- Alternatively, using list comprehension:

```
Numbers = [x+1 for x in range(10)]
```

List Comprehension (cont.)

- Provides an elegant way to set up lists
- Let's say you have a really messed up list that contains lists within itself (a list-ception)
- The inner list contains 6 elements:
 1. Open Price
 2. High
 3. Low
 4. Close
 5. Volume Traded
 6. Market Cap

List Comprehension (cont.)

- To separate each element so that you can have just a list that contains all opening prices, you can use list comprehension:

```
data = [[42, 53, 10, 25, 2300, 5112346],  
        [12, 32, 12, 31, 2600, 1094529],  
        ...  
        [23, 51, 23, 25, 2015, 1034951]]
```

List Comprehension (cont.)

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```

This is the **first inner list** of the larger list.

So to call it, we write: `data[0]`.

But this returns the entire inner list!

We only want the first element of the inner list.

List Comprehension (cont.)

- To separate each element so that you can have just a list that contains all opening prices, you can use list comprehension:

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        ...  
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```

- To call the first element, we treat `data[0]` as if it is any other list, and write: `data[0][0]`.

List Comprehension (cont.)

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        [12, 32, 12, 31, 2600, 1094529],  
        ...  
        [23, 51, 23, 25, 2015, 1034951]]
```

- To access the first elements of the i-th list:
`data[i][0]`.

List Comprehension (cont.)

- To separate each element so that you can have just a list that contains all opening prices, you can use list comprehension:

```
#List comprehension:
```

```
open = [data[i][0] for i in range(len(data))]
```

```
#Equivalent to the following for loop:
```

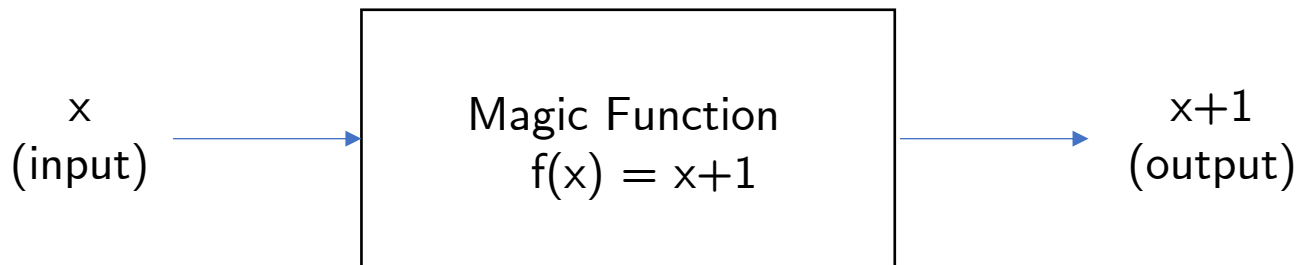
```
open = [] #Empty list
```

```
for i in range(len(data)):
```

```
    open.append(data[i][0])
```

Functions

- In programming, we use functions so that we can perform repetitive tasks easily.
- Functions take things in as inputs and then produces some sort of result

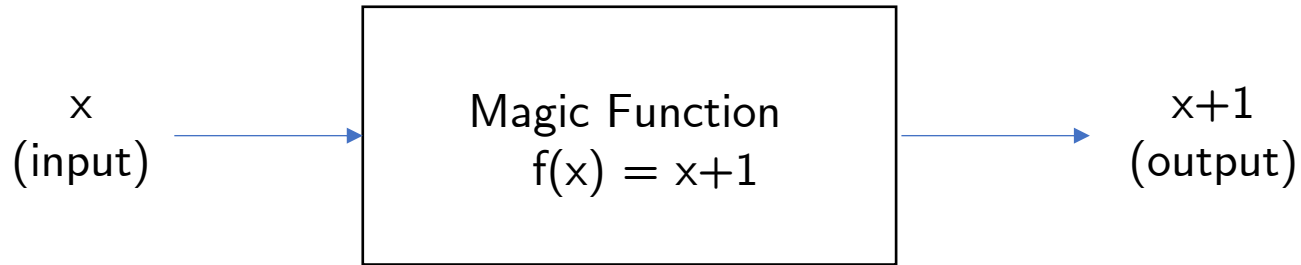


Functions (cont.)

- To declare a function:

```
def functionName(inputVariables):  
    [function body]  
    return(someVariable)
```

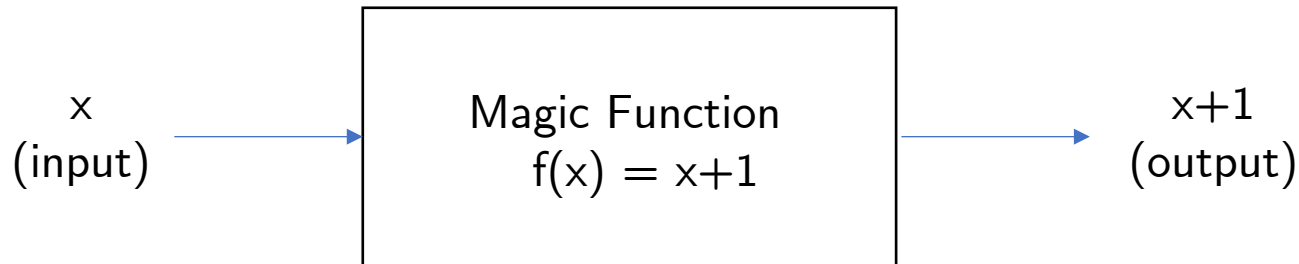
Functions (cont.)



- Programmatically:

```
def magicFunction(x):  
    return x+1
```

Functions (cont.)



- Programmatically:

```
def magicFunction(x):
```

```
    return x+1
```

Input variable
(also known as parameters)

Indicates to computer that
this is the result (i.e., output)

Functions (cont.)

- When you modify variables within a function, you do not modify them in the global environment.
- As an example, what gets printed out?

```
x = 3
```

```
magicFunction(x)
```

```
print(x)
```

Functions (cont.)

- So what if we want to store the value that the function outputs?
- Assign the output to a new variable:

```
x = 3
```

```
x_new = magicFunction(x)
```

```
print(x)
```

```
print(x_new)
```