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STM32 – USART

Prof. Federica Villa



Universal Synchronous and Asynchronous Receiver-Transmitter

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type of a serial interface device that can be programmed to communicate asynchronously or synchronously.

COM ports provide a convenient way for PCs and embedded systems to exchange information.

The traditional COM port on a PC is an RS-232 serial port. Recent PCs often skip RS-232 in favor of USB.

Nevertheless a USB device can appear as a virtual COM port that applications can access using COM-port APIs or libraries.

Many existing devices with asynchronous serial ports can use a USB UART to communicate with PCs as a virtual COM.

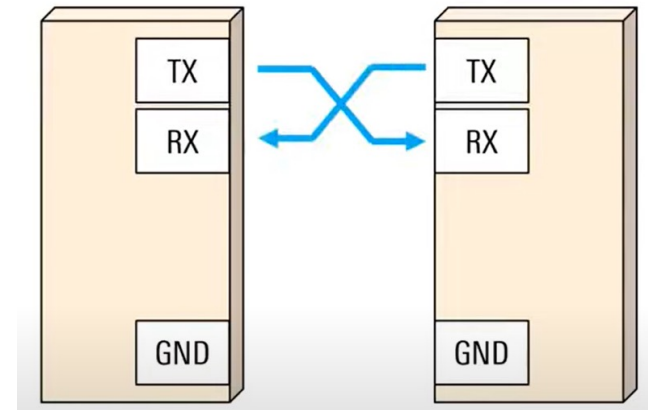


What is UART?

Protocol for **exchanging serial data between two devices**

Uses only **2 wires**: TX → RX, in each direction, plus a common ground

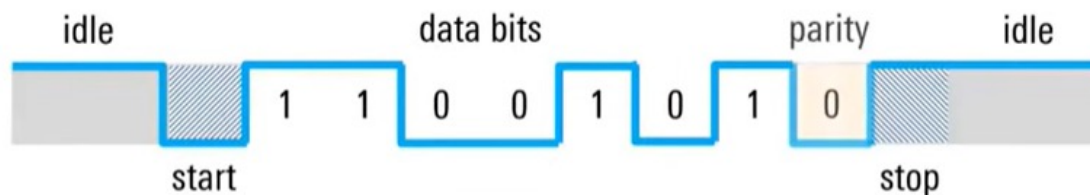
Transmitter and receiver **do not share a common clock**: they must **agree** on the speed (**Baud rate**) and **parameters** of the transmission



Data is transmitted as “frames”:

- **Start/stop bits**
- **Data bits** (5 to 9, usually 7 or 8, sent LSB first)
- **Parity bit (optional)** useful for error detection:

Even parity: ‘1’ if number of ‘1’ is even / **Odd parity**: ‘1’ if number of ‘1’ is odd.





UART HAL functions

There are many HAL functions for UART.

Basics functions:

```
HAL_StatusTypeDef HAL_UART_Receive(UART_HandleTypeDef *huart, uint8_t *pData,  
                                     uint16_t Size, uint32_t Timeout)
```

```
HAL_StatusTypeDef HAL_UART_Transmit(UART_HandleTypeDef *huart, uint8_t *pData,  
                                       uint16_t Size, uint32_t Timeout)
```

Direct Memory Access functions:

```
HAL_StatusTypeDef HAL_UART_Receive_DMA(UART_HandleTypeDef *huart, uint8_t *pData,  
                                          uint16_t Size)
```

```
HAL_StatusTypeDef HAL_UART_Transmit_DMA(UART_HandleTypeDef *huart, uint8_t *pData,  
                                           uint16_t Size)
```



Objective of this project is
send information
from the microcontroller to the PC,
using the USART interface for the Virtual COM.

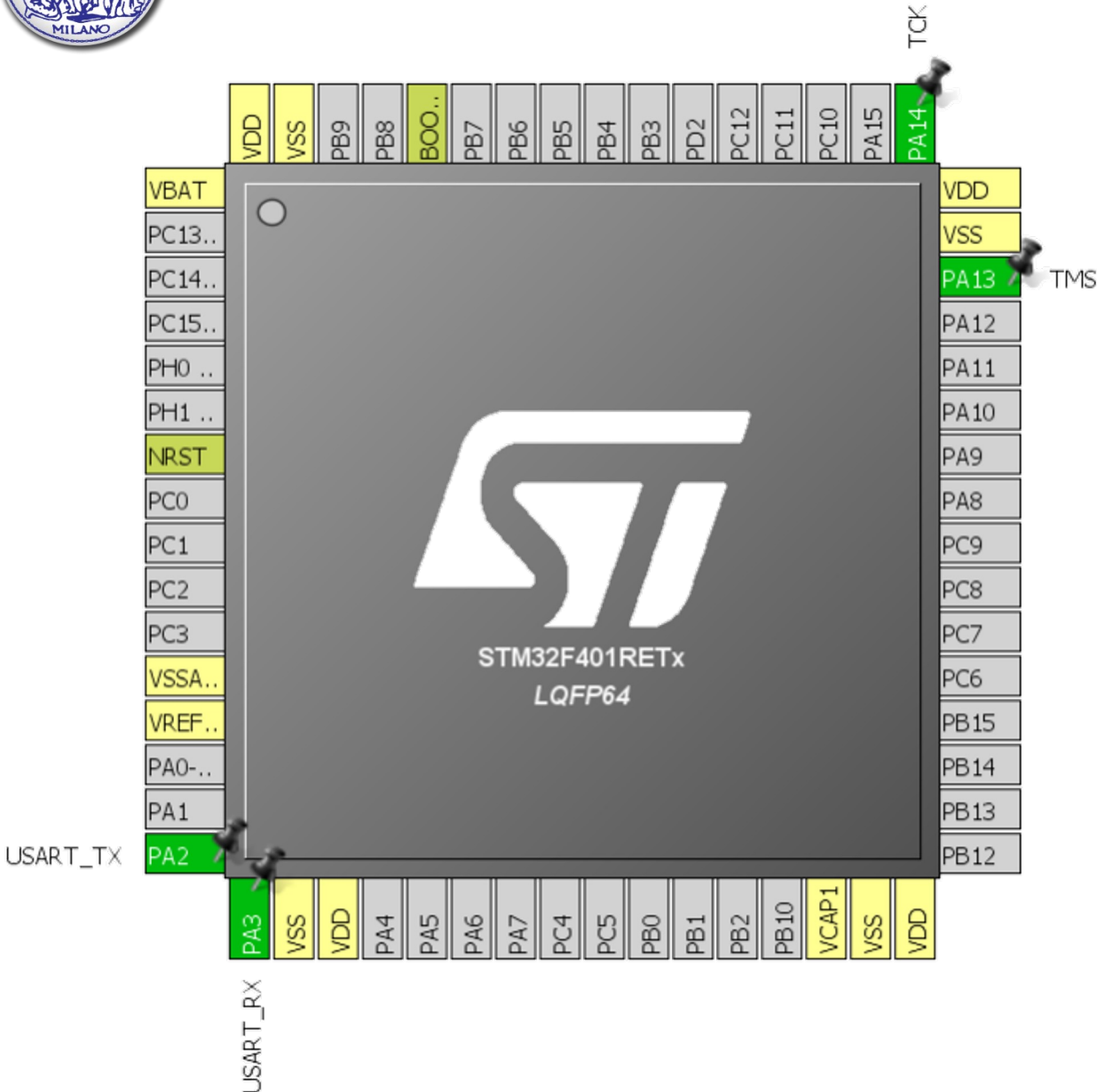
You will send a string containing your name and
your year of birth followed by a new line
every one second.

For receiving the string we will use a terminal
emulator (PuTTY).

You can download PuTTY here: <https://www.putty.org/>



CUBE project Pinout



- Open a new project (use default)
- Check that the two pins for USART are enabled



USART configuration

The screenshot shows the STM32CubeMX Pinout & Configuration window. On the left, the 'Connectivity' section is expanded, and 'USART2' is selected. The main area displays the 'USART2 Mode and Configuration' settings. The 'Mode' section shows 'Asynchronous' and 'Hardware Flow Control (RS232)' set to 'Disable'. The 'Configuration' section includes a 'Reset Configuration' button and tabs for 'NVIC Settings', 'GPIO Settings', 'DMA Settings', 'Parameter Settings', and 'User Constants'. The 'Parameter Settings' tab is active, showing a search bar and a list of parameters. The 'Basic Parameters' section is expanded, showing 'Baud Rate' set to '9600 Bits/s', 'Word Length' set to '8 Bits (including Parity)', 'Parity' set to 'None', and 'Stop Bits' set to '1'. The 'Advanced Parameters' section is also expanded, showing 'Data Direction' set to 'Receive and Transmit' and 'Over Sampling' set to '16 Samples'.

Mode
Mode: Asynchronous
Hardware Flow Control (RS232): Disable

Configuration
Reset Configuration
▼ Basic Parameters
Baud Rate: 9600 Bits/s
Word Length: 8 Bits (including Parity)
Parity: None
Stop Bits: 1
▼ Advanced Parameters
Data Direction: Receive and Transmit
Over Sampling: 16 Samples

- Select a Baud Rate (e.g. 115200 Bits/s).

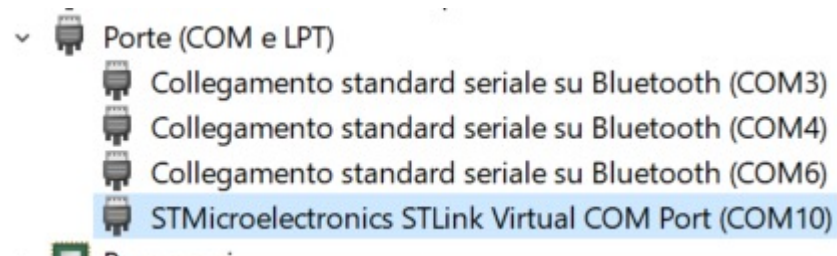
The same BR should be set in PuTTY, since it is an asynchronous communication!

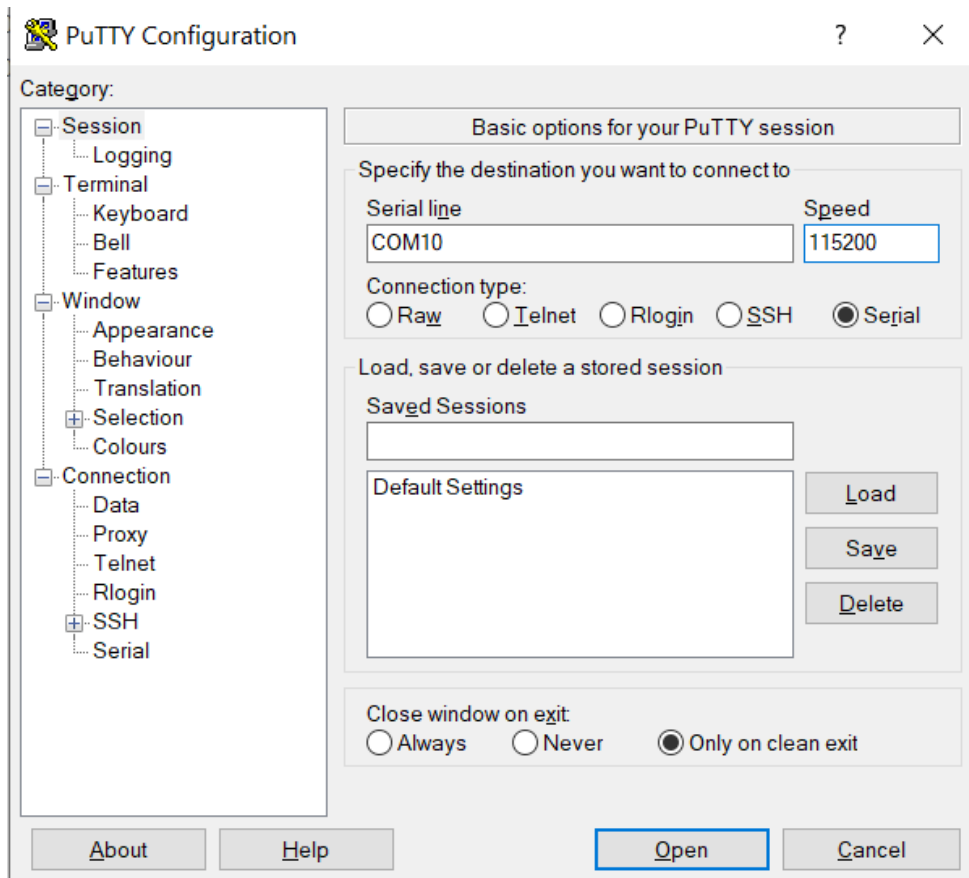


Identify the COM port on your PC

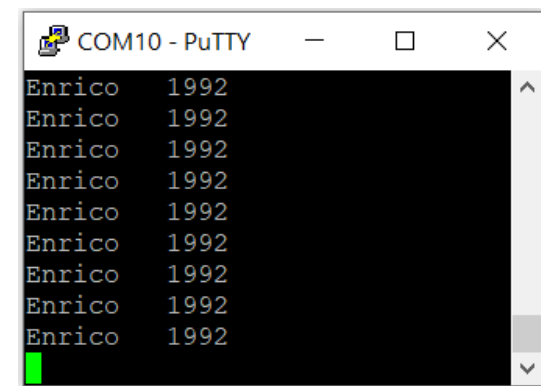
Open “Device Manager” (Gestione dispositivi) by right-clicking on the start menu, and selecting “Device Manager”

Scroll down until “Ports (COM and LPT)” and open the submenu. The COM port we need should be identified by the name “**STMicroelectronics STLink Virtual COM Port (COM__)**”





- Start PuTTY to receive data, use it as “Serial” and type the COM reserved on your pc to the STM32. Select the same speed you used for the UART.
- Compile and debug you code.
- This is the output you should see:





Repeat the previous project, using DMA functions



Project – DMA: Setup

Enable DMA in the USART2 peripheral with USART2_TX requests, in normal mode

The screenshot shows the STM32CubeMX configuration interface. On the left, the 'Connectivity' tab is selected, and 'USART2' is highlighted with a green checkmark. The main panel shows the 'Configuration' tab with 'DMA Settings' selected. A table lists the DMA configuration:

DMA Request	Stream	Direction	Priority
USART2_TX	DMA1 Stream 6	Memory To Peripheral	High

Below the table, the 'DMA Request Settings' are configured:

DMA Request Settings		Peripheral	Memory
Mode	Normal	Increment Address	<input checked="" type="checkbox"/>
Use Fifo	<input type="checkbox"/>	Threshold	
Data Width	Byte	Burst Size	



We will reuse the same code in the next project in which we will send the ADC result through the Virtual COM and display it to PuTTY terminal.

The output of an ADC conversion is a `uint32_t` variable.