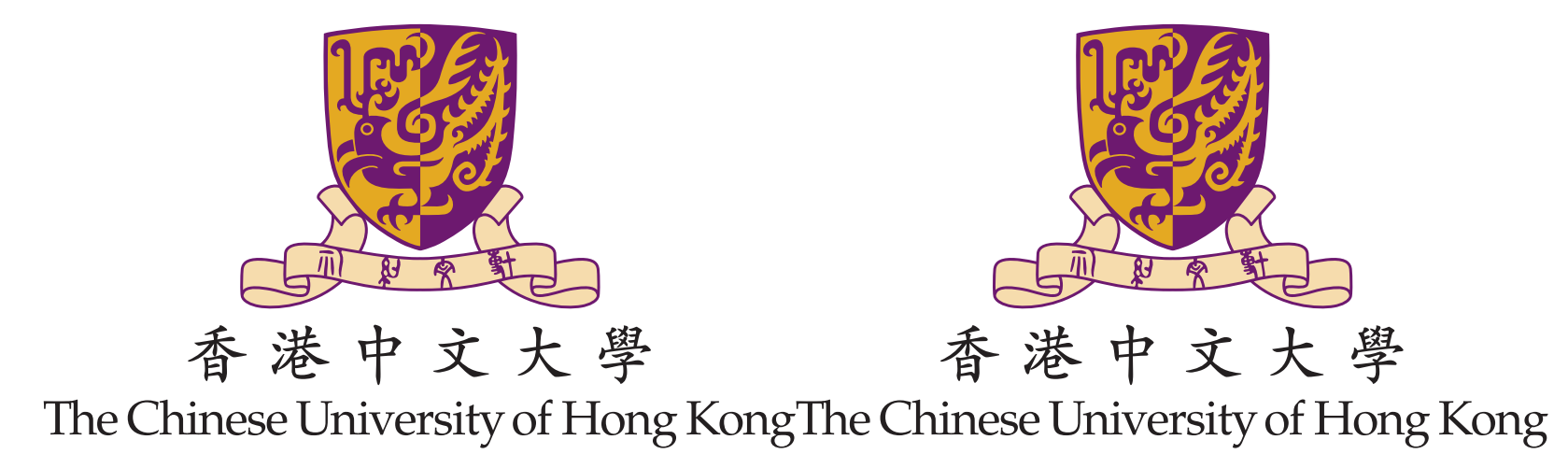


# Fast First-Order Methods for the Massive Robust Multicast Beamforming Problem with Interference Temperature Constraints

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## Introduction

We consider the following single-group multi-cast beamforming problem:

$$\max_{\mathbf{w} \in \mathbb{C}^N} \min_{k \in \{1, \dots, K\}} |\mathbf{h}_k^H \mathbf{w}|^2 / \sigma_k^2 \quad \text{s.t.} \quad \|\mathbf{w}\|_2 = 1;$$

- $\mathbf{h}_k \in \mathbb{C}^N$  is the channel between the Tx and the  $k$ th Rx;
- $\mathbf{w} \in \mathbb{C}^N$  is the unit-norm beamforming vector;
- $\sigma_k^2$  is the variance of centered Gaussian noise.

We convert the above maximin problem into an equivalent minimax problem with real variables as follows:

$$\min_{\mathbf{x} \in \mathbb{R}^{2N}} \max_{k \in \{1, \dots, K\}} f_k(\mathbf{x}) \quad \text{s.t.} \quad \|\mathbf{x}\|_2 = 1. \quad (\text{P})$$

## Motivations

One classic approach is the projected sub-gradient descent method:

$$x^{s+1} = \text{Proj}_{\mathbb{S}^{N-1}}(x^s + \alpha_s d_s)$$

where  $d_s \in \text{conv} \bigcup_{k \in I(\mathbf{x})} \{\nabla f_k(\mathbf{x})\}$  (conv denotes the convex hull), and  $I(x)$  denote the index set of active functions at  $x$ .

- $I(x)$  changes frequently when  $x$  is near the optimal point, which makes the method very *unstable*;
- $d_s$  is not easy to choose because there is a projection operator.

How to solve them?

## Ideas of Algorithm

To improve the numerical stability and accelerate the sub-gradient method, we propose several ideas:

- We introduce the  $\delta$ -active set

$$I_\delta = \{1 \leq k \leq K : |F(\mathbf{x}) - f_k(\mathbf{x})| \leq \delta\}$$

for some  $\delta > 0$  and decrease  $\delta$  adaptively to improve numerical stability.

- use the projection of  $\nabla f_k(\mathbf{x})$  onto the tangent space of  $\mathbb{S}$  at  $\mathbf{x}$ :

$$g_k(\mathbf{x}) = \text{grad} f_k(\mathbf{x}) = (\mathbf{I} - \mathbf{x}\mathbf{x}^T) \nabla f_k(\mathbf{x});$$

- solving the following LP to find the “best” descent direction  $\mathbf{d}$  at  $\mathbf{x}$ :

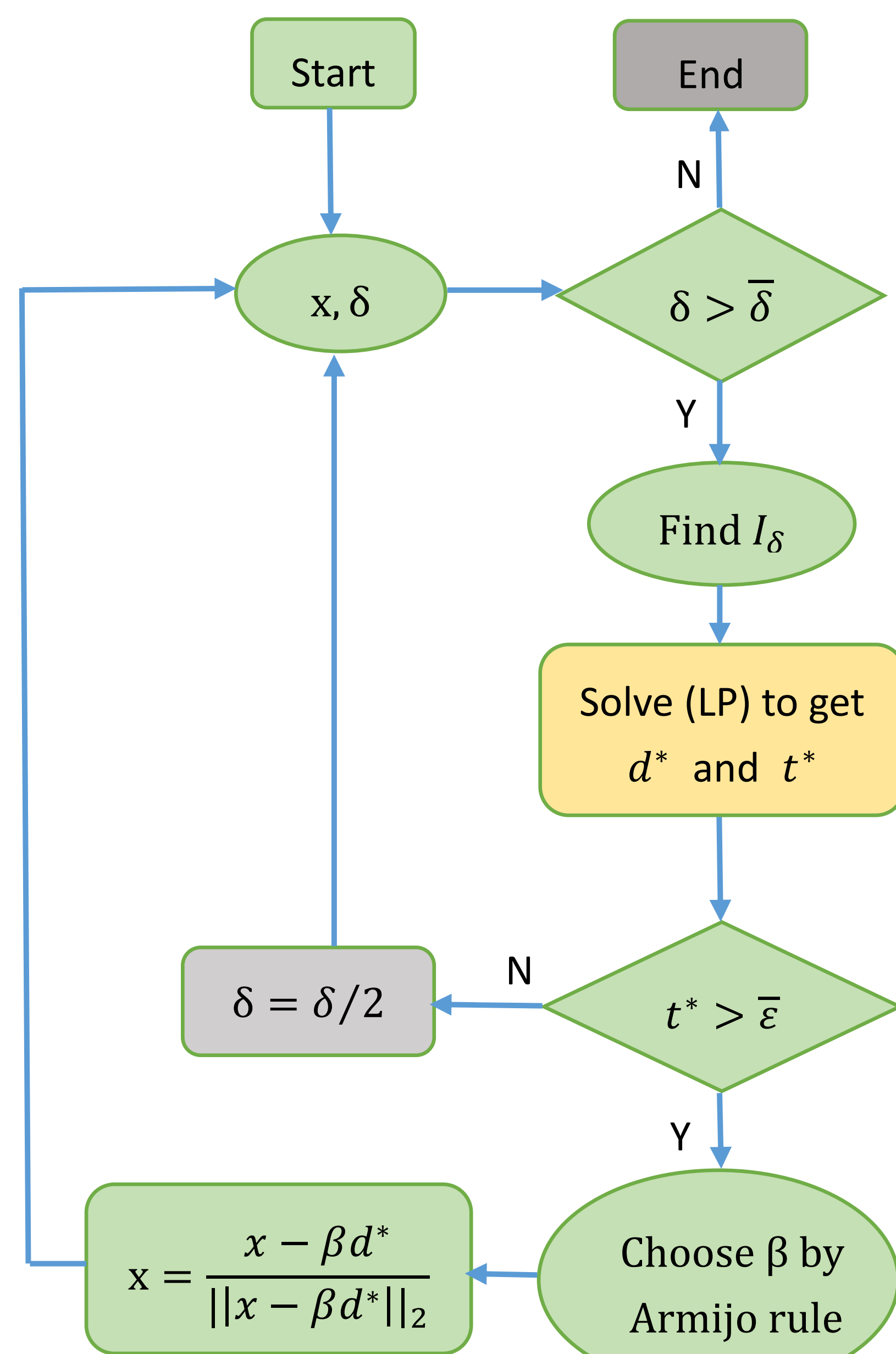
$$\begin{aligned} \max \quad & t \\ \text{s.t.} \quad & g_k(\mathbf{x})^T \mathbf{d} \geq t, \quad k \in I_\delta(\mathbf{x}), \\ & \mathbf{d} = \sum_{k \in I(\mathbf{x})} \lambda_k g_k(\mathbf{x}), \quad \lambda \in \Delta_{I(\mathbf{x})}. \end{aligned} \quad (\text{LP})$$

We then apply an Armijo-type rule to perform a line search. Specifically, we find the smallest integer  $l \geq 0$  such that

$$F(\mathbf{x}^s - \gamma \theta^l \mathbf{d}^s) \leq F(\mathbf{x}^s) - \tau \gamma \theta^l t^*, \quad (1)$$

where  $0 < \gamma \leq 1$ ,  $0 < \theta < 1$ , and  $0 < \tau \leq 0.5$ .

## LPA-SD Method



## Analysis

**Theorem 1 (KKT Condition)** A point  $\mathbf{x}^* \in \mathbb{R}^{2N}$  is a critical point of Problem (P) if and only if there exists a  $\lambda \in \Delta_I$  such that  $\sum_{k \in I} \lambda_k \text{grad} f_k(\mathbf{x}^*) = \mathbf{0}$ , where  $I = I(\mathbf{x}^*)$ .

**Proposition 1** Let  $t^*$  be the optimal value of (LP). Then, we have  $t^* \geq 0$  and

$$\frac{t^*}{2L} \leq |\partial F_{I(\mathbf{x})}| \leq \sqrt{t^*},$$

where  $|\partial F_{I(\mathbf{x})}| = \min_{\lambda \in \Delta_{I(\mathbf{x})}} \left\| \sum_{k \in I(\mathbf{x})} \lambda_k g_k(\mathbf{x}) \right\|_2$ .

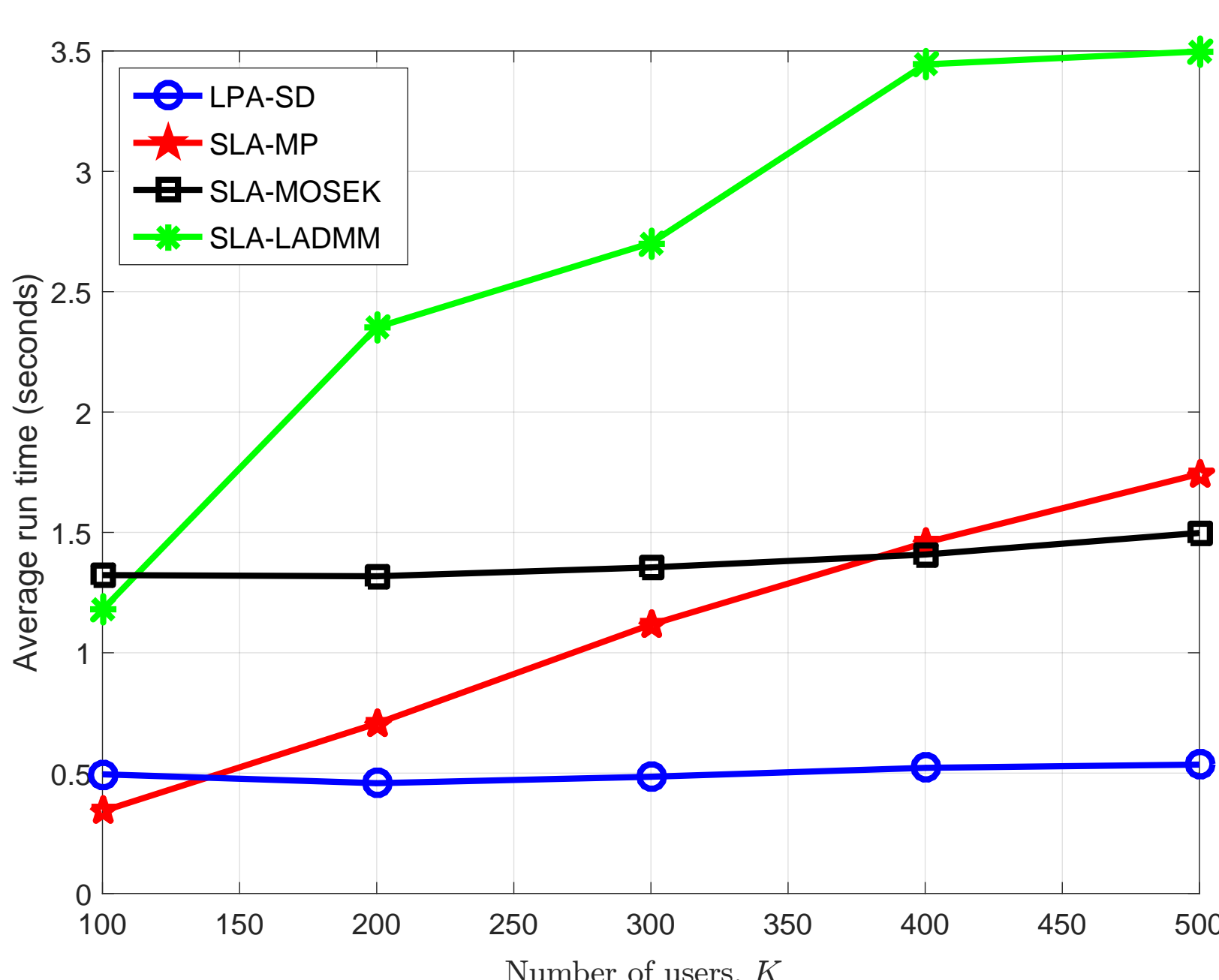
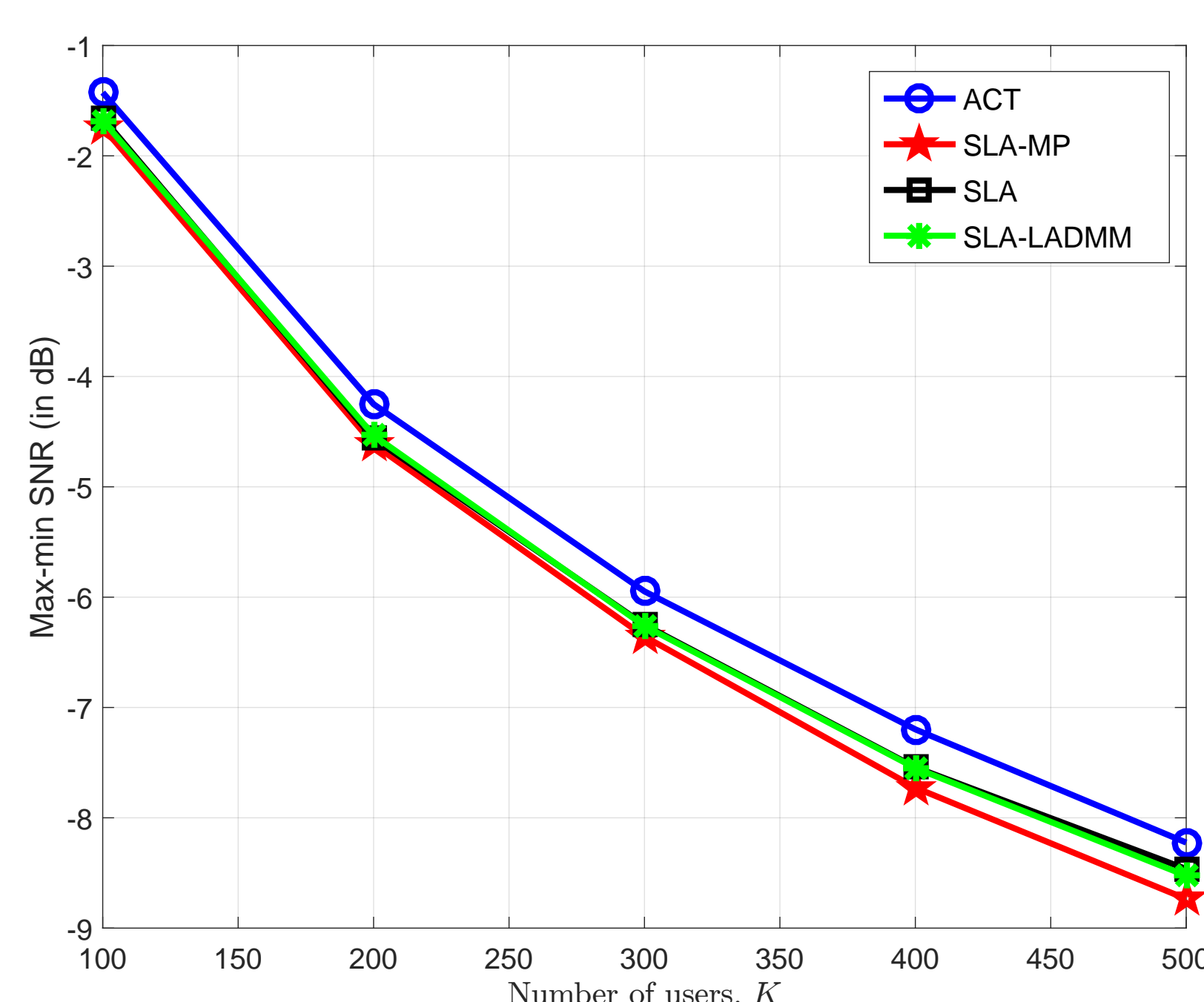
We call the point  $\mathbf{x}$  a  $(\delta, \epsilon)$ -critical point of Problem (P) if  $|\partial F_{I_\delta}| \leq \epsilon$  for the  $\delta$ -active set  $I_\delta$ . The following theorem shows that our algorithm converges to some  $(\bar{\delta}, \sqrt{\bar{\epsilon}})$  critical point of Problem (P).

**Theorem 2** Let  $\{\mathbf{x}^s\}$  be the sequence generated by Algorithm 1 and  $\{\beta_s\}$  be the step sizes chosen by the Armijo-type rule. Then, given parameters  $0 < \tau \leq 0.5$ ,  $\bar{\delta} > 0$  and  $\bar{\epsilon} > 0$ , Algorithm 1 returns a  $(\bar{\delta}, \sqrt{\bar{\epsilon}})$ -critical point of Problem (P) in  $O(1/\min\{\tau\theta\bar{\epsilon}^2/8L^3, \tau\theta\bar{\epsilon}\bar{\delta}/16L^2\})$  iterations.

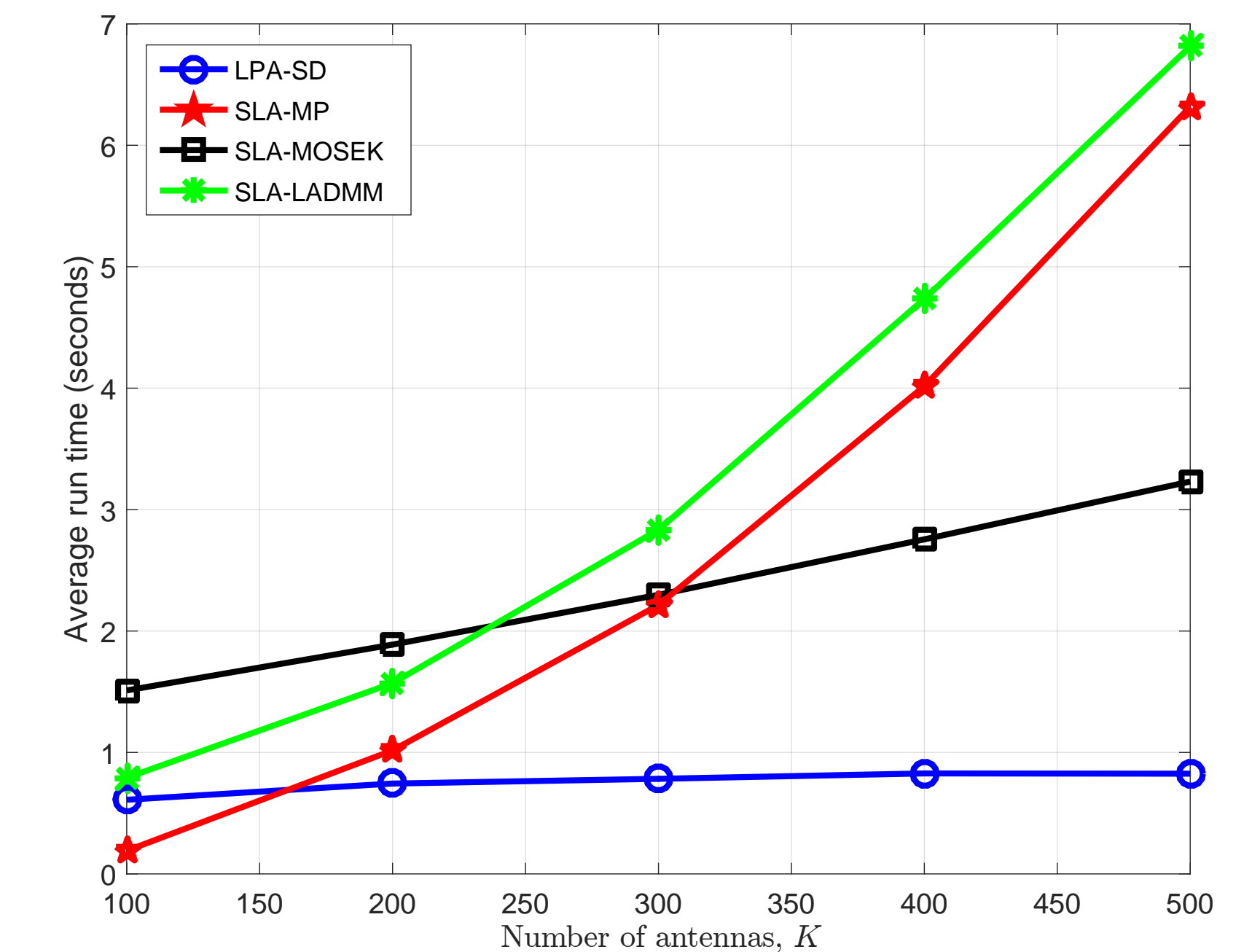
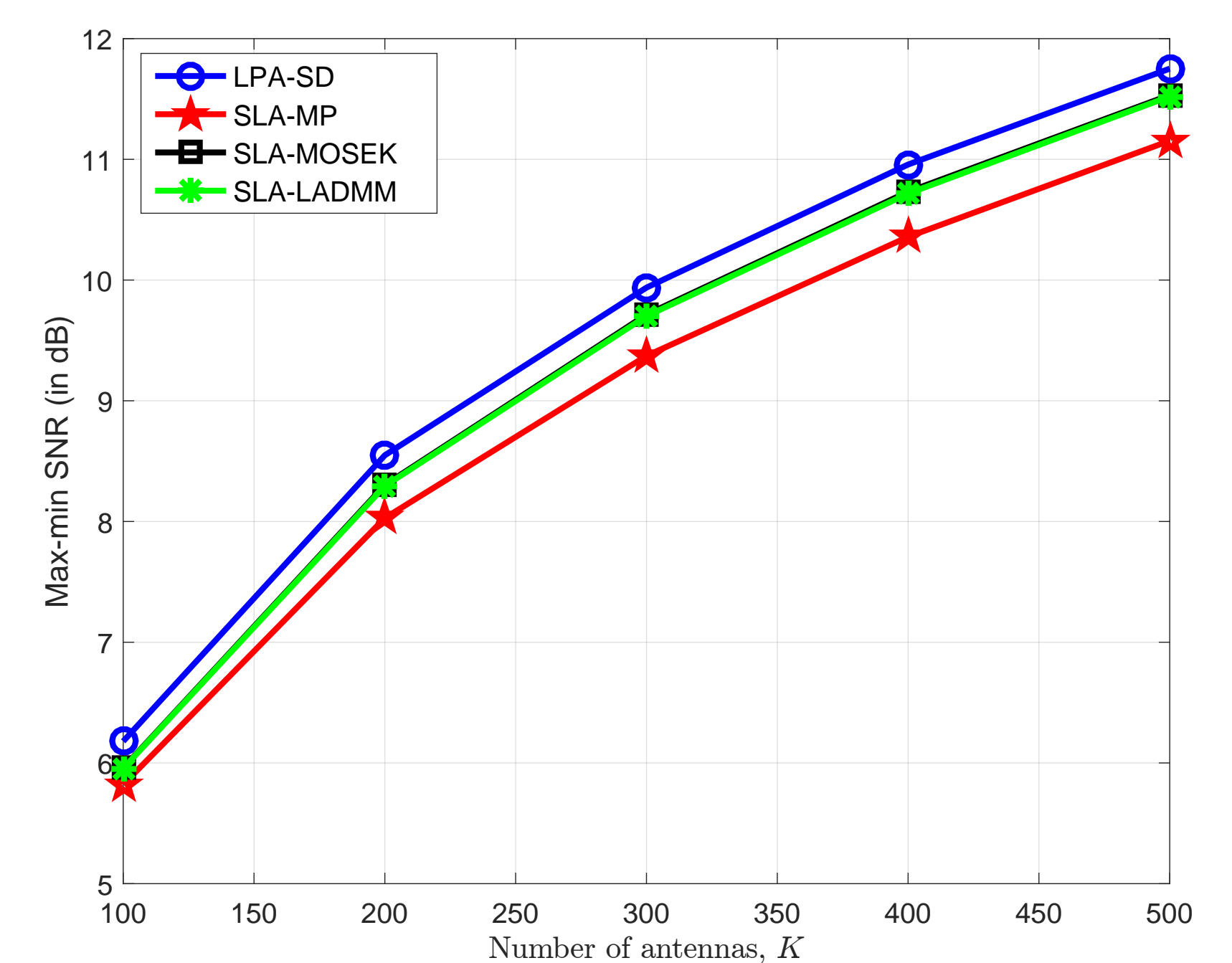
## Numerical Results

In numerical simulations,

- we use a same random initialization for all the four algorithms;
- initial  $\delta$  is set to be 1,  $\bar{\delta}$  is set to be  $10^{-5}$  and  $\bar{\epsilon} = 10^{-3}$ . We also terminate our algorithm if  $F(\mathbf{x}^{k+1}) - F(\mathbf{x}^k) \leq 10^{-5}$ . The parameters in the Armijo rule is set as  $\tau = 0$ ,  $\gamma = 1$  and  $\theta = 0.5$ .
- We also set the maximum iteration number to be 20 for each of the three SLA algorithms, and the inner iteration number of SLA-MP and SLA-LADMM is set as 1000 and 600
- in Figure 1, fixed number of Tx antennas  $N = 25$  and increased number of users  $K$  from 100 to 500;
- in Figure 2, fixed number of users  $K = 50$  and increased number of antennas  $N$  from 100 to 500;
- our numerical results in Figures 1 and 2 are averaged over 200 channel realizations.



**Figure 1:** Evolution of minimum SNR and CPU time versus users number  $K$  from 100 to 500 for antennas number  $N = 25$ .



**Figure 2:** Evolution of minimum SNR and CPU time versus antennas number  $N$  from 100 to 500 for user number  $K = 50$ .