

Huiyu (Amy) Huang

huiyu6623@outlook.com | 0410 343 873

SKILLS

3D Modeling and Rendering | Design Iteration | Teamwork | Excellent Communication |
Passion for Game Industry | Eager to learn new skills
Maya, Blender, Zbrush, Adobe Suite, Microsoft Office, CapCut
HTML 5, CSS, Framer

EDUCATION

Bachelor of Design (Digital Media)
Royal Melbourne Institute of Technology

Feb 2021-Current

PERSONAL WORKS

[Pineapple Speaker]

Both model and animation were made with Maya. Including a looping vibrating surface animation.

Link: <https://skfb.ly/ol7Wz>

[Cocktail Turntable]

Built tropical cocktail style turntable in Maya within the start from three-view drawing. Different materials were applied by either created uv mapping or Arnold system.

Link: <https://skfb.ly/oGPGL>

[Surreal Lighting Design]

Created surreal experience for audience by designing theater lighting animation and existed music. It showcases rich colors and dynamic creativity. Deep consideration of 3D space integrity as significant composition for watching experience.

Link: [<https://youtu.be/Ra0S7SBsW68?si=64I22d0RF9IC90Ku>](<https://youtu.be/MCyKQDFxQyU>)