

# Decimal

---



**Austin Bingham**

COFOUNDER - SIXTY NORTH

@austin\_bingham



**Robert Smallshire**

COFOUNDER - SIXTY NORTH

@robsmallshire

# Overview



`decimal.Decimal`

Represent decimal values exactly

Relationship between `Decimal` and other types

The pitfalls of mixing numeric types

Preservation of precision

Control calculations with context

Special values

**Surprising behavior of certain operators**

# Working with Decimal Values

---

# decimal.Decimal

Fast, correctly-rounded number type for base-10 arithmetic

Floating-point type with finite, configurable precision

Useful for domains like finance

# decimal.Decimal

```
>>> import decimal
>>> decimal.getcontext()
Context(prec=28, rounding=ROUND_HALF_EVEN, Emin=-999999, Emax=999999, capitals=1
, clamp=0, flags=[], traps=[InvalidOperation, DivisionByZero, Overflow])
>>> decimal.Decimal(5)
Decimal('5')
>>> from decimal import Decimal
>>> Decimal(7)
Decimal('7')
>>> Decimal('0.8')
Decimal('0.8')
>>> Decimal('0.8') - Decimal('0.7')
Decimal('0.1')
>>>
```

# Construction with Fractional Values

```
>>> Decimal(0.8) - Decimal(0.7)
Decimal('0.1000000000000000000000888178419700')
>>> type(0.8)
<class 'float'>
>>> type(0.7)
<class 'float'>
>>> decimal.getcontext().traps[decimal.FloatOperation] = True
>>> Decimal(0.8)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
decimal.FloatOperation: [<class 'decimal.FloatOperation'>]
>>> Decimal('0.8') > 0.7
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
decimal.FloatOperation: [<class 'decimal.FloatOperation'>]
>>>
```

Specify fractional Decimal  
literal arguments as strings  
to avoid intermediate  
floats.

# Preserving Decimal Precision

```
>>> a = Decimal(3)
>>> b = Decimal('3.0')
>>> c = Decimal('3.00')
>>> a
Decimal('3')
>>> b
Decimal('3.0')
>>> c
Decimal('3.00')
>>> a * 2
Decimal('6')
>>> b * 2
Decimal('6.0')
>>> c * 2
Decimal('6.00')
>>> decimal.getcontext().prec = 6
>>> d = Decimal('1.234567')
>>> d
Decimal('1.234567')
>>> d + Decimal(1)
Decimal('2.23457')
>>>
```



## Special Values

```
>>> Decimal('Infinity')
Decimal('Infinity')
>>> Decimal('-Infinity')
Decimal('-Infinity')
>>> Decimal('NaN')
Decimal('NaN')
>>> Decimal('NaN') + Decimal('1.414')
Decimal('NaN')
>>>
```

1

2

3

Decimals can be combined safely with  
Python integers

This is not generally true for float and  
other numeric types

# Decimal and float

```
>>> Decimal('1.4') + 0.6
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
TypeError: unsupported operand type(s) for +: 'decimal.Decimal' and 'float'
```

```
>>> Decimal('1.4') > 0.6
```

```
True
```

```
>>>
```

# Decimal and Python Code

- 1. Decimal plays well with most of Python**
- 2. Code for other number types will generally work for Decimal**
- 3. But there are a few differences to be aware of**

The result of modulus with  
Decimal takes its sign from  
the first operand.

## Modulus with `int`

```
>>> (-7) % 3
```

```
2
```

```
>>>
```

# Modulus with `int`



$$-7 \% \boxed{3} == 2$$

For `int`, the modulus has the same sign as the divisor

## Modulus with Decimal

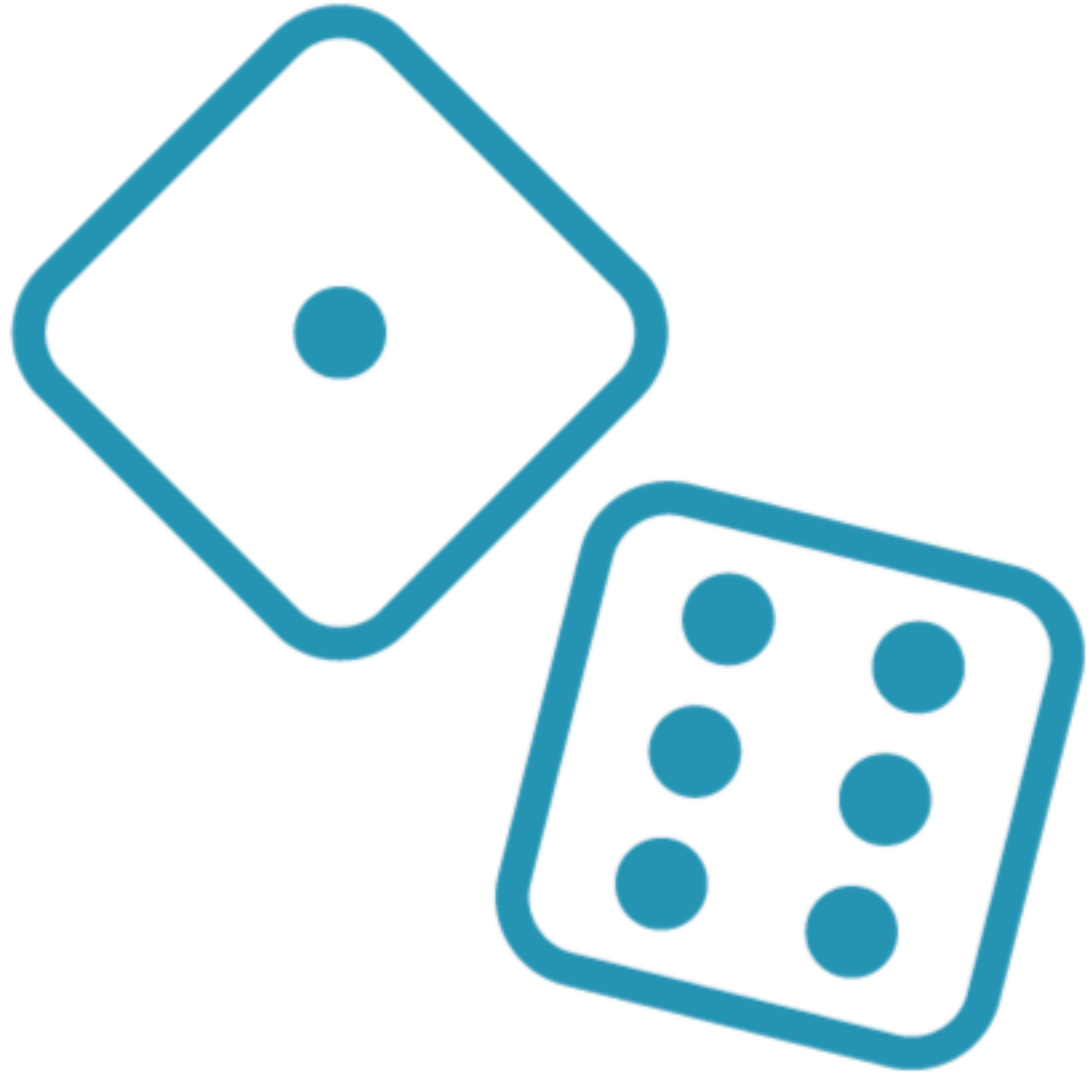
```
>>> from decimal import Decimal  
>>> Decimal(-7) % Decimal(3)  
Decimal('-1')  
>>>
```



# Modulus with Decimal



**Decimal(-7) % Decimal(3) == Decimal(-1)**



This difference may seem capricious

Retains float compatibility with legacy Python versions

`Decimal` implements the IEEE 854 floating-point standard

# Broken Expectations

```
>>> is_odd(2.0)
False
>>> is_odd(3.0)
True
>>> is_odd(-2.0)
False
>>> is_odd(-3.0)
True
>>> is_odd(Decimal(2))
False
>>> is_odd(Decimal(3))
True
>>> is_odd(Decimal(-2))
False
>>> is_odd(Decimal(-3))
False
>>> Decimal(-3) % 2
Decimal('-1')
>>> def is_odd(n):
...     return n % 2 != 0
...
>>> is_odd(Decimal(-3))
True
>>>
```

This Identity Is Preserved

$$x == (x // y) * y + x \% y$$

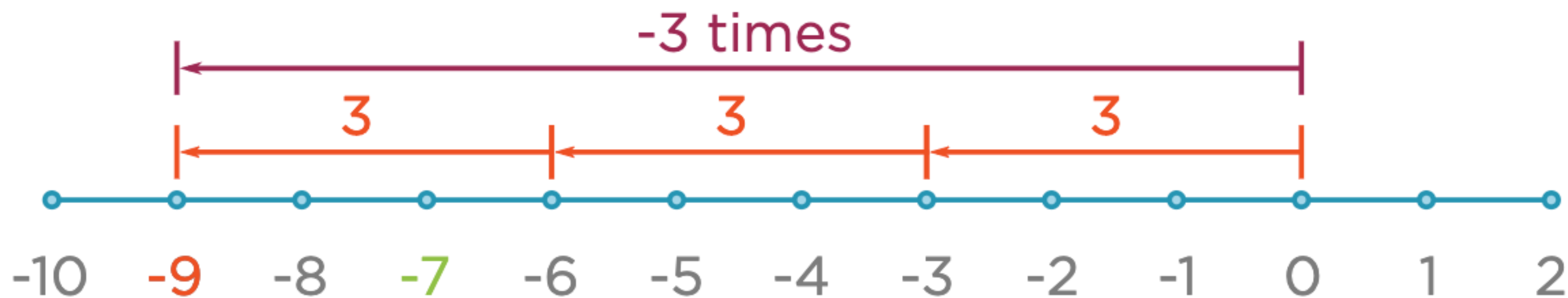
## Floor Division for int

```
>>> -7 // 3
```

```
-3
```

```
>>>
```

# Floor Division with `int`



$$-7 // 3 == -3$$

## Floor Division for Decimal

```
>>> Decimal(-7) // Decimal(3)  
Decimal('-2')  
>>>
```

# Floor Division with Decimal



$$\text{Decimal}(-7) // \text{Decimal}(3) == \text{Decimal}(-2)$$





"Floor division" is confusingly named

`Decimal` truncates towards zero, not "down"

The semantics of `//` are type-dependent

# Math Functions

---

# Math Functions

```
>>> Decimal('0.81').sqrt()  
Decimal('0.9')  
>>>
```

# Recap of Number Types

## **float**

Cannot exactly represent some decimal values such as 0.7

## **Decimal**

Can exactly represent decimal values such as 0.7

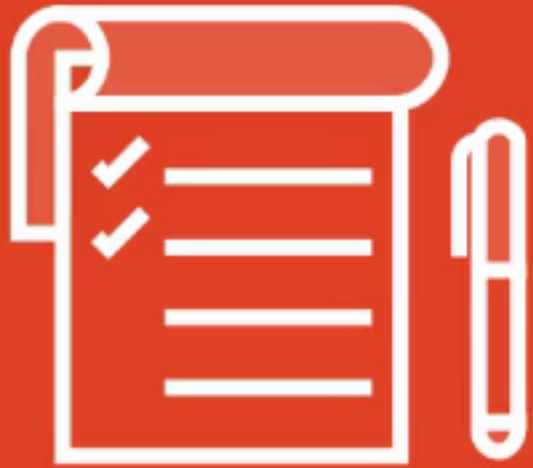
## **Incomplete**

Neither can represent some numbers such as two-thirds

## **New types**

We need new number types for more complete coverage of the number line

## Summary



`Decimal` uses a base-10 floating-point number representation

`Decimal` can exactly represent decimal values

`Decimal` can be safely constructed with string and integers

Constructing `Decimal` from `float` can lead to loss of data

**The `decimal` module can be configured to disallow operations with `float`**

## Summary



`Decimal` preserves precision across calculations

The `decimal` context can limit the precision of computations

`Decimal` supports the special "infinity" and "not-a-number" values

Some operators like modulus behave differently for `Decimal`

**Functions in `math` don't work with `Decimal`**