# Graphics Devices Stat 133

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# **Graphics Formats**

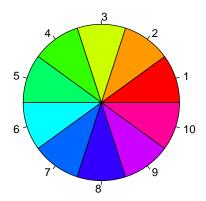
How to produce graphical output in different formats

# Plotting options

When creating a plot in R ...

Screen display OR Save in File

# Plotting options



# Plotting options

```
# displaying on screen
pie(rep(1, 10), col = rainbow(10))

# saving to a file
pdf("dummy_plot.pdf")
pie(rep(1, 10), col = rainbow(10))
dev.off()
```

### Plots with R

### What happens whe you make a plot in R?

- Graphical output is directed to a graphics device
- A graphics device must be opened
- Subsequent calls to graphics functions directed to a device
- Finally, the graphics device is closed

# **Graphics Devices**

## 2 types of graphics devices

- Screen devices
- ► **File** devices
- ► For more info see ?Devices

# Graphics Devices

### Default plotting

- ▶ The default plotting is made via a screen device
- ▶ e.g. when you call plot(), pie(), or barplot()
- ▶ The plot appears on a given screen device
- ▶ If you use RStudio, the plot appears of the RStudio graphics device
- You can specify a particular screen device

### Screen Devices

#### **Screen Devices functions**

Function	Graphical Format	
x11()	X Window window (Cairo graphics)	
windows()	Microsoft Windows window	
quartz()	MacOS X Quartz window	

When displaying on screen, we usually don't have to worry about graphics devices

# Quick examples

#### If you have a mac try this:

```
quartz() # open screen device
plot(1:10, 1:10, pch = 19) # plot something
```

#### After inspecting the plot ...

```
# close device
dev.off()
```

# Quick examples

#### If you have a PC try this:

```
windows() # open screen device
plot(1:10, 1:10, pch = 19) # plot something
```

#### After inspecting the plot ...

```
# close device
dev.off()
```

### Screen Devices in R

- dev.new() opens the default device (not in RStudio)
- your default device can be found with options("device")
- ▶ If you use RStudio to plot on screen, the device is "RStudioGD"

### File Devices

#### File Devices

- ► Instead of displaying a plot on screen, we can save it to a file
- when saving a plot to a file you must use a file device
- each file device has its own name
- some devices are platform dependent

# File Devices

#### File Devices functions

Function	Graphical Format	
postscript()	Adobe PostScript file	
pdf()	Portable Document Format	
svg()	SVG file (Linux and MacOS X only)	
<pre>win.metafile()</pre>	Windows Metafile (Windows only)	
png()	PNG file	
<pre>jpeg()</pre>	JPEG file	
bmp()	BMP file	
tiff()	TIFF file	
<pre>pictex()</pre>	LaTeX PicTEX file	
xfig()	xfig FIG file	
<pre>bitmap()</pre>	Multiple formats via Ghostscript	

# File Acronyms

#### File Acronyms

	<b>3</b>
Acronym	Description
PDF	Portable Document Format
SVG	Scalable Vector Graphics
PNG	Portable Network Graphics
JPEG	Joint Photographic Experts Group
BMP	Bitmap
TIFF	Tagged Image File Format

# Output Formats

Graphics devices from the output format

Vector -vs- Raster

# **Output Formats**

#### **Vector Formats**

An image is described by a set of mathematical shapes (e.g. PDF, PostScript, SVG)

#### Raster Formats

An image consists of an array of pixels, with information such as color recorded for each pixel (e.g. PNG, JPEG, TIFF, all screen devices)

# Quick examples

#### Vector format:

```
pdf("dummy_plot.pdf") # open device
pie(rep(1, 10), col = rainbow(10)) # plot something
dev.off() # close device
```

#### Raster format:

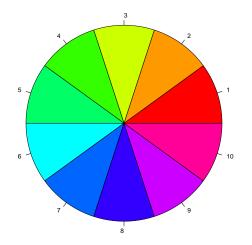
```
png("dummy_plot.png") # open device
pie(rep(1, 10), col = rainbow(10)) # plot something
dev.off() # close device
```

### Vector or Raster?

#### **Vector Formats**

Vector formats are superior for images that need to be viewed at a variety of scales (i.e. zoom in and out).

# Example: vector image (pdf)

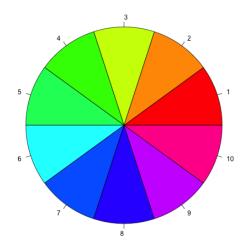


### Vector or Raster?

#### Raster Formats

Raster formats tend to be preferred when a plot is visually complex (e.g. many data points), and it will produce smaller files if the image is very complex.

# Example: raster image (png)



### Vector or Raster?

If further modifications to an R plot will be made using third-party software:

- removing a particular form are only possibe with vector format
- modifying pixels of a particular color are only possible with raster formats

Keep in mind: It is easy to convert a vector format to a raster format, while the reverse is almost impossible

### **Vector Formats**

#### **PDF**

- Good choice of static format
- Resizes well, usually portable
- ► Less efficient if a plot has many objects/points
- pdf() uses default sans-serif font (Helvetica)
- Other standard fonts are supported
- For more exotic fonts you should call embedFonts()

### **Vector Formats**

#### **SVG**

- XMI -based format.
- Good choice for web pages
- svg() available in Linux and Mac
- SVG output in Windows requires package "Cairo"
- Some advanced SVG features are limitted in R

### **Vector Formats**

#### Windows Metafile

- Vector format for Windows
- ▶ Plots compatible with Microsoft products (e.g. Word, Excel, PowerPoint)
- ► Can only be produced on Windows systems

# Raster (Bitmap) Formats

#### PNG

- Desirable format for simple images (most statistical graphics)
- Good for line drawings or images with solid colors
- Good for many, many objects, points=
- ► PNG uses **lossless** compression: compresses the image without losing information
- PNG does not resize well
- Consequently, PNG files can be edited without reducing quality
- Most web browsers can read this format natively

### Raster Formats

#### **JPEG**

- ► Good for photographs or natural scenes
- ▶ JPEG uses **lossy** compression: compresses the image with some information loss
- Consequently, repeatedly editing a JPEG filewill result in quality reduction
- JPEG does not resize well
- Better suited for complex images with lots of different regions (like photographs)

### Raster Formats

#### TIFF

- Sophisticated format that allows multiple pages of raster output within a single file
- Supports lossless compression
- Less supported by web browsers
- ▶ Preferred format for publishers of books or journal articles

### Raster Formats

### Image Size

- Size of Raster images is specified in number of pixels (rahter than physical size in inches)
- ► The physical size of a raster image is determined by the resolution at which it is viewed
- e.g. PNG image 72 pixels wide will be 1 inch wide when viewed on a screen with a resolution of 72 dpi (dots per inch)
- e.g. PNG image 72 pixels wide will be 0.75 inches wide on a screen with a resolution of 96 dpi

# Extension Packages

#### **Extension functions and packages**

	-	
Function	Format	Package
Cairo()	Multiple formats	"Cairo"
tikz()	LaTeX PGF, TikZ file	"tikzDevice"
<pre>devSVGTips()</pre>	SVG file	"RSVGTipsDevice"
JavaGD	Java Swing window	"JavaGD"

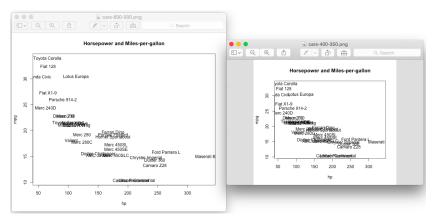
### Data mtcars

```
head(mtcars, n = 10)
##
               mpg cyl disp hp drat wt qsec vs am gear carb
             21.0 6 160.0 110 3.90 2.620 16.46 0 1
## Mazda RX4
## Mazda RX4 Wag 21.0 6 160.0 110 3.90 2.875 17.02 0 1 4
## Datsun 710
              22.8 4 108.0 93 3.85 2.320 18.61 1 1 4
14.3 8 360.0 245 3.21 3.570 15.84 0 0 3
## Duster 360
             24.4 4 146.7 62 3.69 3.190 20.00 1 0 4
## Merc 240D
             22.8 4 140.8 95 3.92 3.150 22.90 1 0 4
## Merc 230
              19.2
## Merc 280
                    6 167.6 123 3.92 3.440 18.30 1 0
```

### Different sizes - same resolution

```
# 600px - 500px
png(file = "cars-600-500.png", width = 600, height = 500)
plot(mtcars[ ,c('hp', 'mpg')], type = "n",
     main = "Horsepower and Miles-per-gallon")
text(mtcars[ ,c('hp', 'mpg')], lab = rownames(mtcars))
dev.off()
# 400px - 350px
png(file = "cars-400-350.png", width = 400, height = 350)
plot(mtcars[ ,c('hp', 'mpg')], type = "n",
     main = "Horsepower and Miles-per-gallon")
text(mtcars[ ,c('hp', 'mpg')], lab = rownames(mtcars))
dev.off()
```

# cars-600-500.png -vs- cars-400-350.png

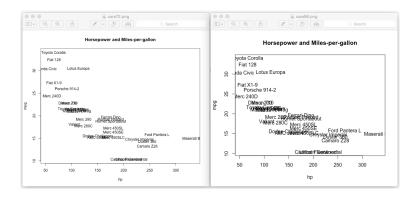


Same units = "px", pointsize = 12, res = NA

### Same sizes - different resolution

```
# resolution 72 PPI (pixels-per-inch)
png(file = "cars72.png", width = 600, height = 500, res = 72)
plot(mtcars[ ,c('hp', 'mpg')], type = "n",
     main = "Horsepower and Miles-per-gallon")
text(mtcars[ ,c('hp', 'mpg')], lab = rownames(mtcars))
dev.off()
# resolution 96 PPI (pixels-per-inch)
png(file = "cars96.png", width = 600, height = 500, res = 96)
plot(mtcars[ ,c('hp', 'mpg')], type = "n",
     main = "Horsepower and Miles-per-gallon")
text(mtcars[ ,c('hp', 'mpg')], lab = rownames(mtcars))
dev.off()
```

# Same sizes, different resolutions



#### Considerations

Plots on Screen

-VS-

Plots on Print

#### David Smith's Recommendations

- Use pdf for printing
- Use png for web displays
- For documents or for detail, go hi-resolution
- Choose your dimensions carefully
- Think about aspect ratio
- Vector formats are good for line drawings and plots with solid colors
- Remove the outer margins, if you're not using them
- Make sure anti-aliasing is enabled
- Avoid using JPEG
- ▶ Be creative

```
http://blog.revolutionanalytics.com/2009/01/
10-tips-for-making-your-r-graphics-look-their-best.html
```

#### PDF

#### Use pdf for printing

- Use pdf if you plan to print your graphic
- ► The graphic is scale-independent
- PDF viewers are ubiquitous these days
- Easy to create a high-quality printout of a PDF file on almost any printer
- Best choice whenever you want to send the graph as a file via email, and the recipient needs the best quality possible

#### **PNG**

#### For Web display, use PNG

- ▶ These days, the best choice is the PNG format
- Most browsers can display PNG graphics without trouble
- ► The main choice you need to make when using png() is the dimensions of the graphic in pixels
- ► Slides 4x3 png plots: width=1024 and height=768 pixels
- Slides 16x9 png plots: width=1920 and height=1080 pixels

#### **PNG**

#### Choosing dimensions

- For PDF graphs this is easiest to deal with, where you specify width and height in inches anyway
- ▶ For raster images is a bit trickier:
- ▶ R assumes 72 pixels to the inch
- When you increase the pixel dimensions you're also increasing the implicit size of the graph area

### Summary

- ▶ Plots are created on a graphics device
- ▶ There are screen devices and file devices
- Default graphics on screen are good for exploratory analysis
- File devices are useful for presentation-consumption of graphics
- ▶ File devices are divided in *Vector* and *Raster* formats
- Vector formats are good for line drawings and plots with solid colors
- Bitmap formats are good for plots with a large number of points

# More About Graphics

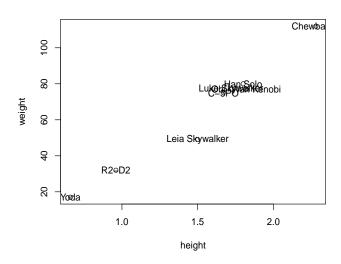
### Data starwarstoy.csv

```
library(readr)
git <- 'https://raw.githubusercontent.com/gastonstat/stat133'
df <- read_csv(paste0(git, '/master/datasets/starwars.csv'))
sw <- na.omit(df[ ,c('name', 'height', 'weight')])</pre>
```

- text() allows us to add text to a plot
- we can use text() to label points

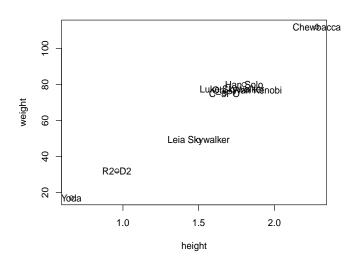
#### For instance:

```
with(sw, plot(height, weight))
with(sw, text(height, weight, labels = name))
```



Use xpd = TRUE to expand the text outside the plotting region:

```
with(sw, plot(height, weight))
with(sw, text(height, weight, labels = name, xpd = TRUE))
```



Some labels are not clearly displayed

## Labeling Points

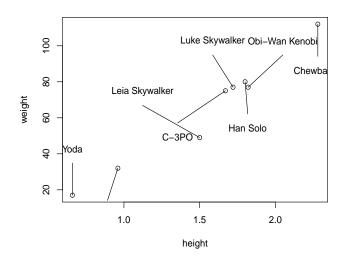
Acronym	Description
text()	Base R
<pre>spread.labels()</pre>	"plotrix"
thigmophobe.labels()	"plotrix"
<pre>pointLabel()</pre>	"maptools"

### Labeling with spread.labels()

Instead of text() we can use spread.labels():

```
with(sw, plot(height, weight))
with(sw, spread.labels(height, weight, labels = name))
```

### Labeling with spread.labels()

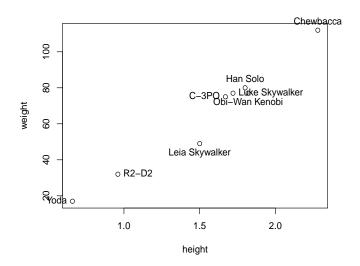


### Labeling with thigmophobe.labels()

We can also use thigmophobe.labels():

```
with(sw, plot(height, weight))
with(sw, thigmophobe.labels(height, weight, labels = name))
```

### Labeling with spread.labels()

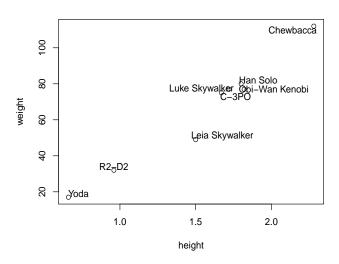


### Labeling with pointLabel()

We can also use pointLabel():

```
with(sw, plot(height, weight))
with(sw, pointLabel(height, weight, labels = name))
```

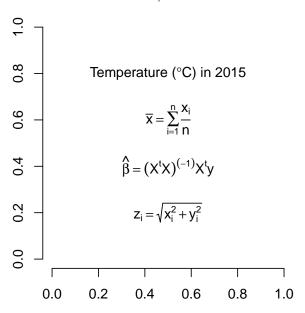
### Labeling with pointLabel()



# Fonts & Formulae

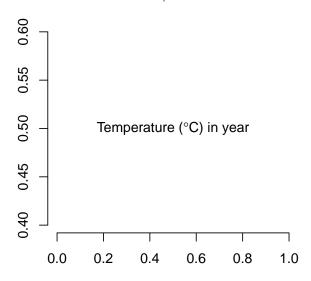
- ► We can draw text with text()
- text() accepts character strings
- But it also accepts R expressions resulting from a call to expression()
- An expression is interpreted as a mathematical formula
- ► See ?plotmath for more info

```
op \leftarrow par(mar = c(4, 4, 1, 1))
plot.new()
plot.window(xlim = c(0, 1), ylim = c(0, 1))
axis(side = 1)
axis(side = 2)
text(0.5, 0.8,
     expression(paste("Temperature (", degree, "C) in 2015")))
text(0.5, 0.6,
     expression(bar(x) == sum(frac(x[i], n), i==1, n)))
text(0.5, 0.4,
     expression(hat(beta) == (X^t * X)^{-1} * X^t * Y)
text(0.5, 0.2,
     expression(z[i] == sqrt(x[i]^2 + y[i]^2)))
par(op)
```



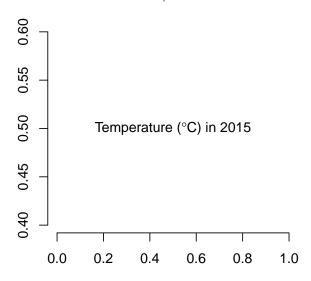
- ► We can draw text with text()
- text() accepts character strings
- But it also accepts R expressions resulting from a call to expression()
- ► An expressio nis interpreted as a mathematical formula
- ► See ?plotmath for more info

How to pass a variable to an expression?



#### Passing a variable with substitute()

```
vear <- 2015
op \leftarrow par(mar = c(4, 4, 1, 1))
plot.new()
plot.window(xlim = c(0, 1), ylim = c(0.4, 0.6))
axis(side = 1)
axis(side = 2)
text(0.5, 0.5,
     substitute(
       paste("Temperature (", degree, "C) in ", year),
       list(year = year))
par(op)
```



# R package "googleVis"

### Some packages

- ▶ "googleVis"
- ▶ "rCharts"
- ▶ "rMaps"
- ▶ "rgl"

### "googleVis"

```
install.packages("googleVis")
library(googleVis)
data(Fruits)
```

### "googleVis"

```
M <- gvisMotionChart(Fruits, idvar="Fruit", timevar="Year")
str(M)
print(M)
plot(M)</pre>
```